



**Project Ares Training Platform** incorporates state-of-the-art techniques enabling individuals and teams to enhance their cybersecurity skills through hands-on exercises and dynamic learning methods, anytime, anywhere. Project Ares stands out with innovative features tailored for cybersecurity education, training, and assessment.

## **On-Demand Learning**

Powered by Azure, Project Ares, provides 24/7 access to diverse cybersecurity content and exercises, allowing users to learn and practice anytime, anywhere, on any desktop device.

## **Gamified Learning**

Immersive, hands-on training using gamification with compelling back stories, competitive scoring and game reward systems to keep users engaged.

## **Scalable Training**

High fidelity training using functional virtual machines. Tailor learning experiences according to skill level and specific interests from beginners to advanced practitioners.

## **Instructor Capabilities**

Trainer view for progress monitoring, performance assessment, and real-time training intervention.

# Project Ares Training Platform has a sophisticated catalog of cyber range scenarios covering foundational to advanced skills designed around the NIST/NICE Framework.

## **Media Center**

A rich repository of materials that supports scenario learning objectives, helping users to deepen their understanding and application of cybersecurity principles.

## **Cyber Learning Games**

Master essential cybersecurity concepts with fun, arcade style games that teach cyber kill chain, ports and protocols, regular expression techniques, and more.

## **Battle Rooms**

Foundational scenarios designed to train and assess skills on a set of fundamental tasks specific to a topic such as Linux, Windows, forensics and more.

## Missions

Realistic scenarios designed to combine multiple skill sets in offensive and defensive scenarios. Individual and team-based play includes network recon and confronting threats like botnets, ransomware, and many more.



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