360°VR Contents Production Process

Field Survey Reservation Contract Plans established Contact Contract and usage for recording agreement Recording Modeling Management Field recording 360 Content Modeling Modeling follow-up after taking in **Reasonable Rates**

Per 50 pyeong (165 m²) MUSEUM 3.3 m²(pyeong) × KRW 50,000 * Pricing for A–D packages differ by contents provided.

PARTNER WITH US

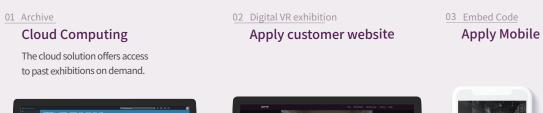
A~D Package SPACE/X



visitors around the world.

An Online Solution Connecting the Off-Line Exhibition with a Greater World

Supports the digital experience to link to the web and mobile.





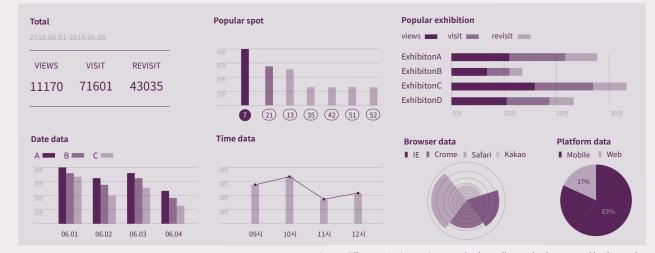






Virtual Exhibition Big Data Analytics Service

User views, visit, and revisits data can be used to track how many people are currently visiting the exhibitions and what points they liked the best, and to provide a more systematic, efficient management of your exhibition.



*Some differences in the graphs may exist depending on the data covered by the graphs.



What is the $360^{\circ}VR$?

The 360°VR Museum is a virtual exhibition platform that allows users to view full HD 360° recreations of local and international exhibitions regardless of time and space.

Our 3-D Scan and Mapping technologies help recreate a highly realistic virtual museum platform where visitors can move around freely using a mouse or touch screen input.

POINT 01

Visiting the museum has never been easier.

The 360°VR Museum does not have a queue or reservation.

Spin the screen around in 360°, travel across the museum's space, and experience the exhibition.

Enjoy the freedom in the exhibition by yourself or with your friends anytime, anywhere.



What is the $360^{\circ}VR$?

Enjoy the proven benefits of the 360°VR Museum. Enhance the value of your exhibition with a noticeable jump in the number of its visitors.

Annual number of visitors for off-line museums

57%

Annual number of visitors for the 360°VR Museum

92%

POINT 02

Convenient sharing

The 360°VR Museum compresses a treasure trove of integrated big data, exhibition information, and spatial data in a single hyperlink. Send every exhibition in Korea to your friends with just a touch of the screen.



What is the 360°VR ?

Enjoy a more realistic off-line space with VR-capable mobile devices and Google Cardboard.

POINT 03

Discovering the new in different perspectives

Mobile Touch the screen to move to different spaces.

Touch the blue circles on the screen to bring up detailed

information on tagging.

Cardboard Eye gaze tracking is used to move the user's perspective.

Move your head and match the white circle with the blue

circle to move to another area.

Samsung hmd odyssey The user is transported to the virtual museum when the screen brings up the Microsoft Edge icon. Match the blue circle with the motion controller to move to a different

area.



Mobile/Cardboard Viewer Screen



HMD VR Viewer Screen

Convenience Features of the 360°VR

A host of convenience features help bring the uniqueness of the 360°VR Museum to its users in a more efficient manner.



Highlights

Pressing the "play" button transports the user to predeter mined highlight spots.



Motion Tagging

Insert pictures, descriptions, or videos for an extra emphasis.



3D Explore

Move up, down, right, left, to the floor, and to the ceiling with a spectacular 360° angle of view.



360 Miniature

Dollhouse offers a rotatable 3-D model, while the Floor Plan offers a 2-D model with a top-down view.