



User Manual

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Introduction

Gamifacs365 is a productivity app that aims to enhance Dynamics 365 CRM productivity and adoption by creating an enriching and motivating environment for CRM users through gamification and engaging games and activities. It provides a medium to create appealing games to encourage a healthy competition between both individuals and teams combined. These games help to ignite the competitive spirit of CRM users and motivates them to achieve over and beyond their individual capability. The daily stressful routine work can be converted to something livelier and fun with this gamification app resulting in higher productivity and better business growth rate.

Salient Features:

- Unique platform to create and manage engaging games within Dynamics 365 CRM
- Create fun-filled varieties of games like Challenge, Face-off and Race for players
- Make your own rules for the games
- Create customized badges and rewards for the top players and teams
- Track the performance of teams and players through mobile app
- Set criteria for participation in the games
- Copy rules of existing games to create new games
- View the performance of players live on scoreboards and leaderboards

Available for: Microsoft Dynamics 365 v9.1 and above, Dataverse (Power Apps).

Deployment: Online.

Security Roles

This solution has three security roles - **Gamifacs365 Administrator**, **Gamifacs365 Manager** and **Gamifacs365 User**.

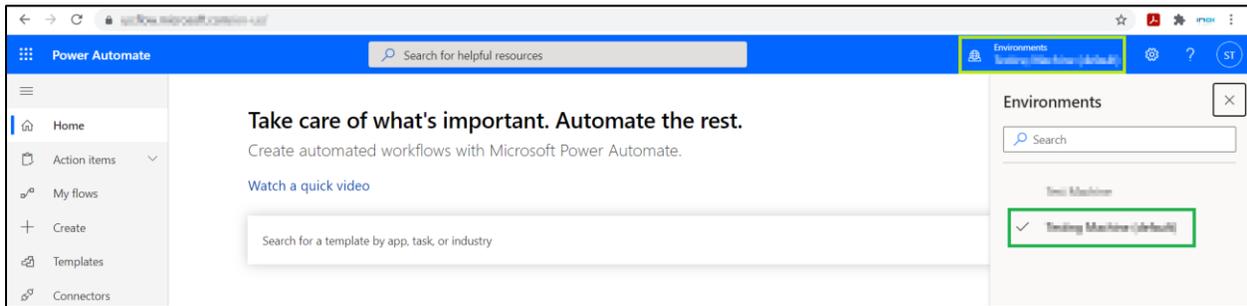
- **Gamifacs365 Administrator** – The user with **Gamifacs365 Administrator** security role is in charge of setting up of the solution. They can create games and set rules for these games. Further, they can modify any games or rules created by managers with Gamifacs365 Manager security role.
- **Gamifacs365 Manager** – The user with **Gamifacs365 Manager** security role can create games and manage games for the team members. For example – Sales Manager can create games for the Sales representatives working under them.
- **Gamifacs365 User** – The user with **Gamifacs365 User** security role can view and participate in the games.

Prerequisite

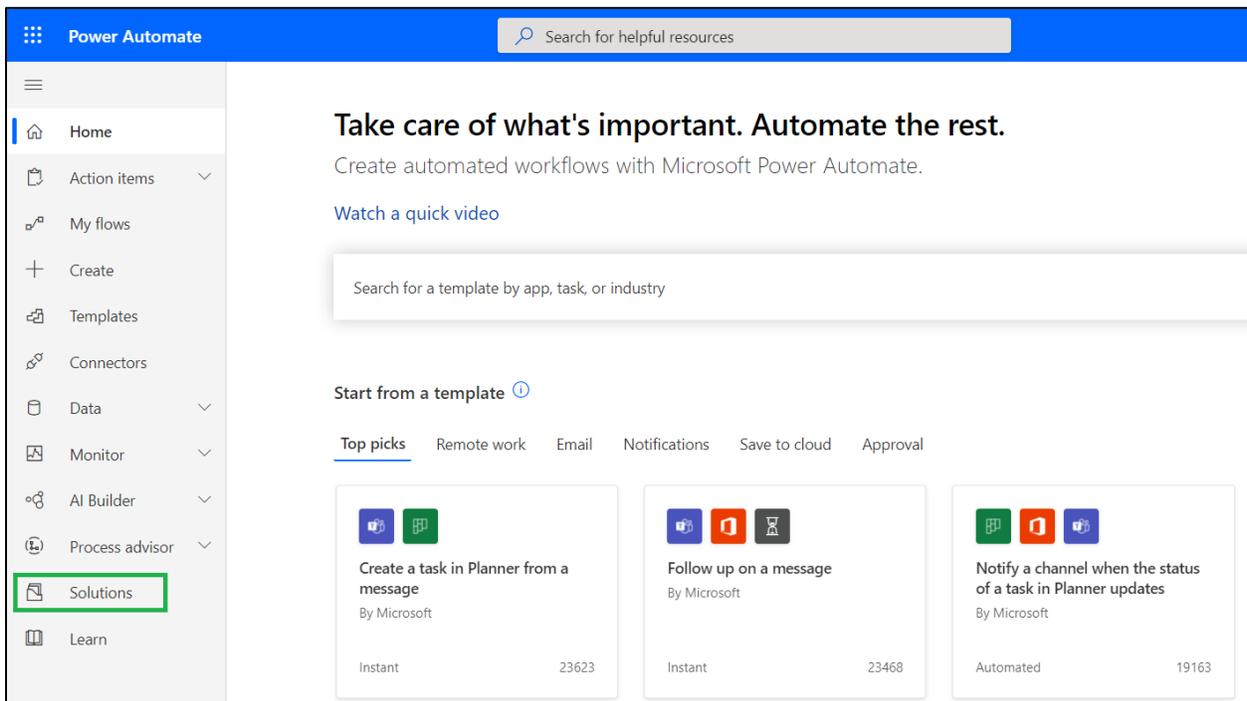
After license registration, there are some steps to be taken to ensure the smooth functioning of the Gamifics365 app. This includes setting a time zone for the flow and activating it to ensure that all the games created in Gamifics365 start and end on time.

To set the time zone and activate the flow, follow the simple steps given below:

- Go to flow.microsoft.com → Select the environment.

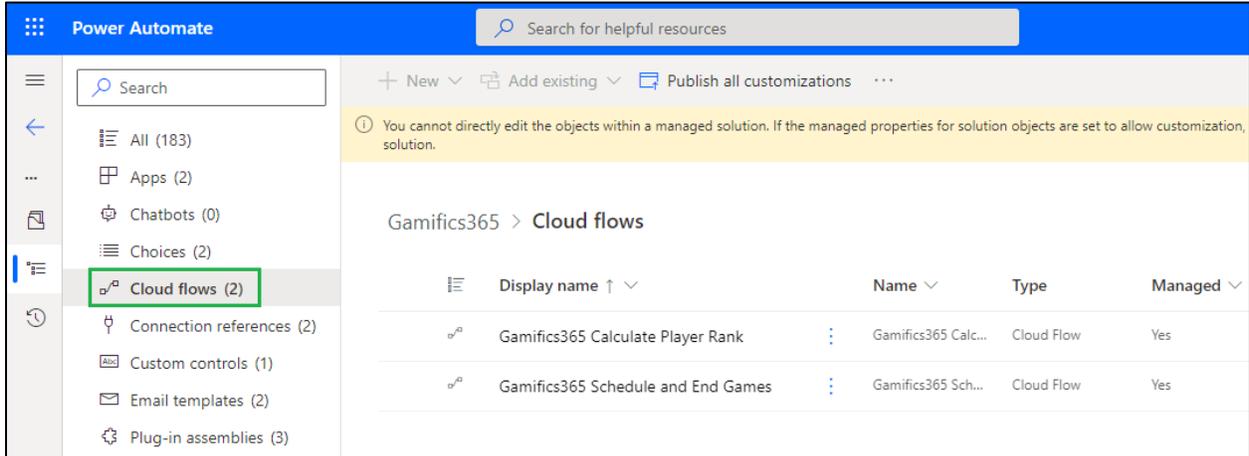


- Go to **Solutions**.

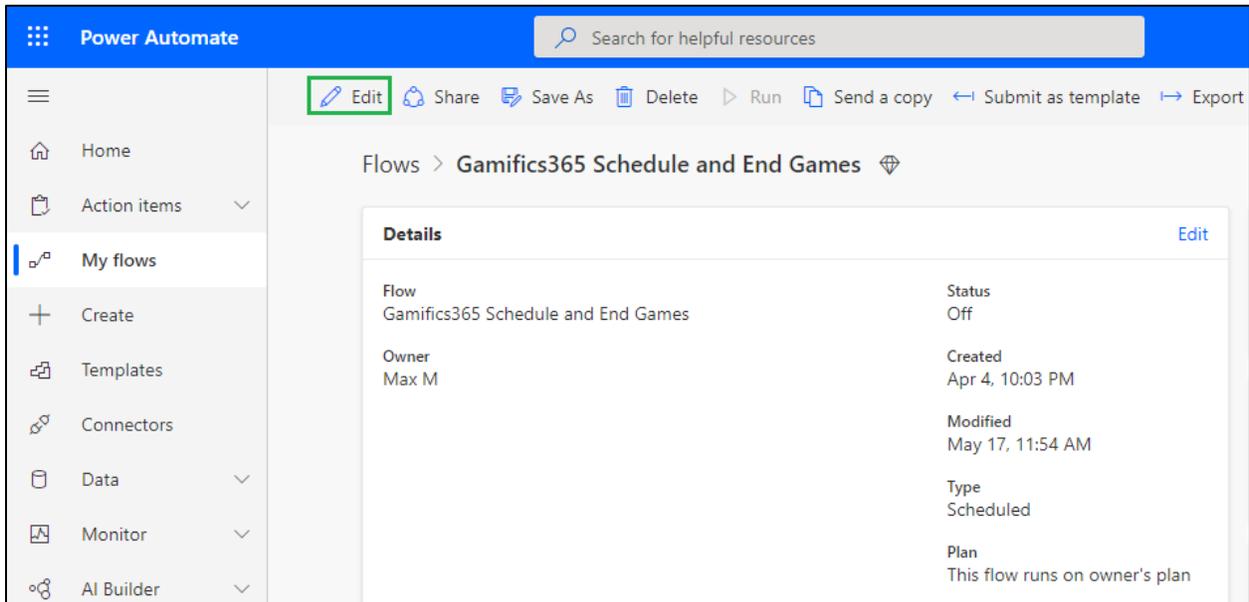


- Select **Gamifics365** solution → Go to **Cloud flows**.

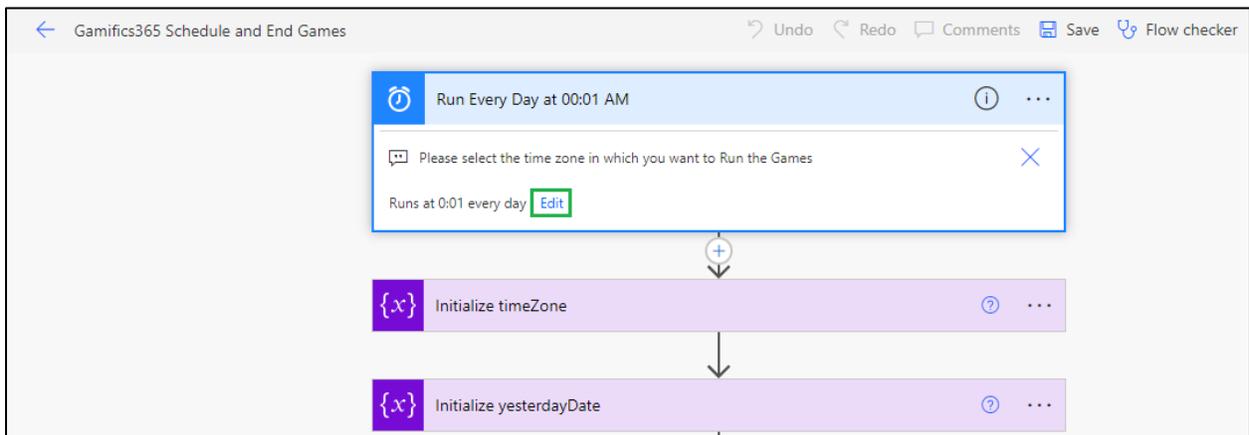
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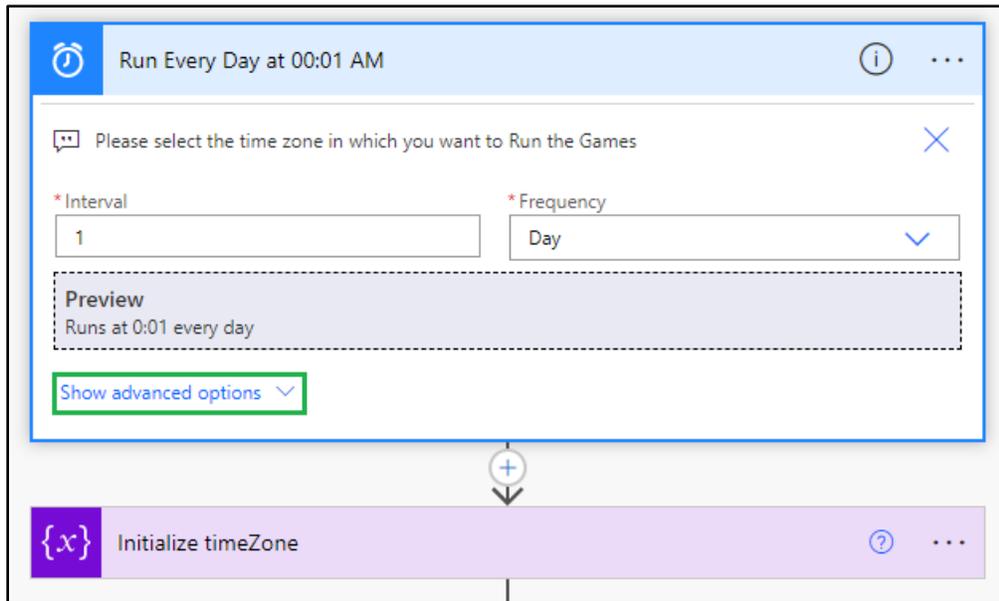
- Select '**Gamifics365 Schedule and End Games**' flow → Click on '**Edit**'.



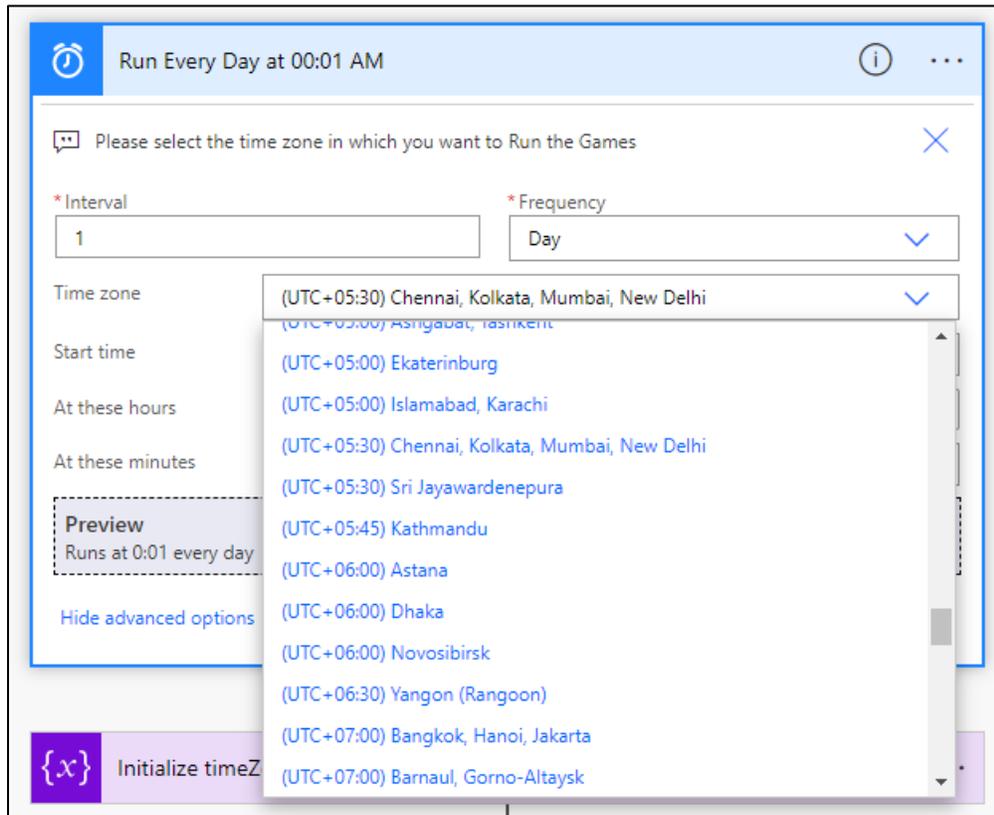
- Click on the first step '**Run every Day at 00.01 AM**' → Click on '**Edit**'.



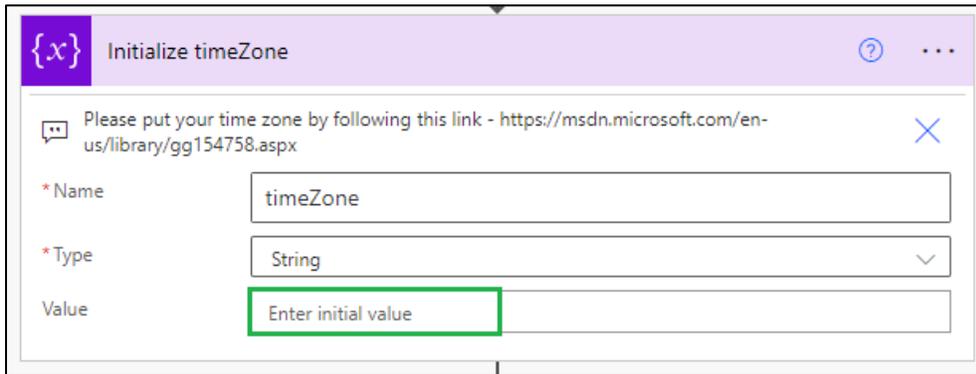
- Now, click on 'Show advanced options'.



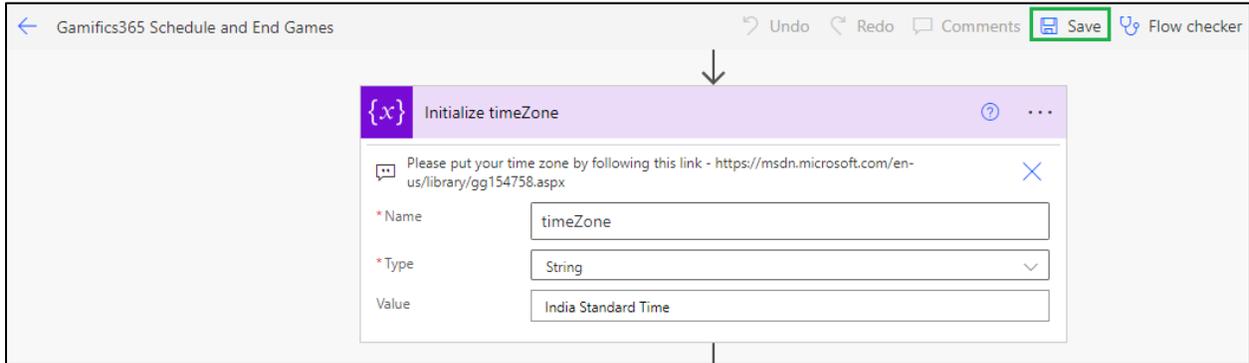
- Select the preferable time zone from the dropdown.



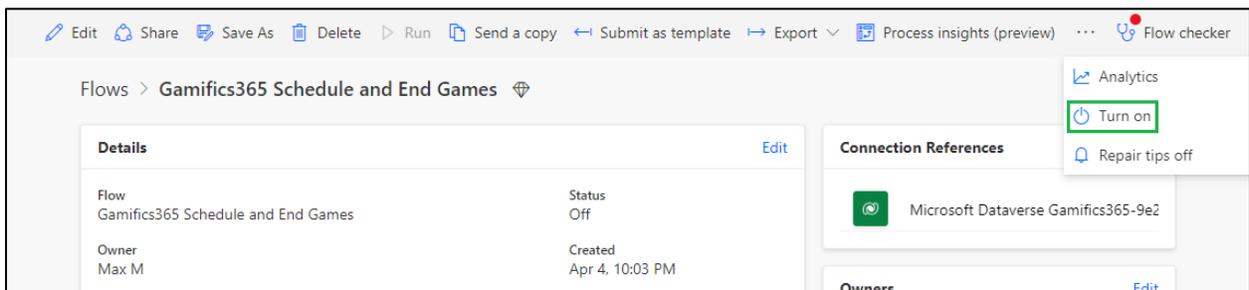
- Next, click on the second step '**Initialize Time Zone**' → Add the appropriate time zone in the '**Value**' field.



- Click on '**Save**'.



- Now go back to '**Gamifics365 Schedule and End Games**' flow → Click on '**Turn On**' to activate the flow.



Set Game Rules

Every game has certain rules. Before creating any game, it is mandatory to set the rules based on which games will be played. In Gamifics365, users can set the game rules in 'Gamifics365 Studio'. It is a platform to create and manage game rules for different types of games within Dynamics 365 CRM.

To set the game rules, users have to follow the simple steps given below:

- Navigate to **Gamiflcs365 app** → **Administration** → **Gamiflcs365 Studio** → Click on **'New Rule'**.

Rule Name	Short Name	Record Type	Event
Create Phone Call	CPC	phonecall	create

- The **'Create Game Rule'** form will open. Here, user can set the conditions of rule based on which game will be played.
 - **Rule Name:** Give appropriate name to the Game Rule.
 - **Short Name:** Give short name to the rule.
 - **Description:** Give short description about the rule.
 - **What type of record is this?:** Select the entity to which the record belongs to.
 - **Select the event for the selected type of record:** Define the occasion for which the rule is created. For example – When new lead record is created, when the status of a record is updated, etc.
 - **Which date should we use?:** Define which date should be used as cut-off date for completing a certain task that will earn points for the players, i.e., date on which record is created, modified or won. For example – Actual Close Date, Final Decision Date, etc.
 - **Who should get the score:** Select to whom the score should be given. In this field, multiple options can be selected.
 - **Calculate score by:** There are two options available – Actual field value or Fixed points
 - **Actual field value:** The actual value will be considered here, such as Actual Revenue, Budget Amount, etc. User has to select the appropriate value from the dropdown list. For example – In a game of two players 'Actual Revenue' is selected for the actual field value. Now, player A has closed a deal worth \$10,000.00 and player B has closed a deal worth \$7500.00 then the score of

Gamifics365 – User Manual

Gamifics365 Studio

Platform to manage game rule and game for your Dynamics 365 environment. [Learn More](#)

Game Rules Games

Create game rule by selecting the condition for each rule. [Learn More](#)

[+ New rule](#)

Rule Name	Short Name	Record Type	Event	Status
Create Phone Call	CPC	phonenumber	create	Active
Win Opportunity	WO	opportunity	win	Active
Create Opportu...	CO	opportunity	create	Active
Add Member to...	AMTML	list	addmember	Active
Qualify Lead	QL	lead	qualifylead	Active
Create Lead	CL	lead	create	Active

1 - 10 OF 11

Create Game Rule

Which date should we use? *

Who should get score? *

Calculate score by *

Actual field value

Fixed points

Which field should be used? *

Filter the records for which this rule must apply (optional).

Simple

Advanced

[Create Rule](#) [Cancel](#)

- Once the required fields are filled, click on **'Create Rule'**.

Gamifics365 Studio

Platform to manage game rule and game for your Dynamics 365 environment. [Learn More](#)

Game Rules Games

Create game rule by selecting the condition for each rule. [Learn More](#)

[+ New rule](#)

Rule Name	Short Name	Record Type	Event	Status
Create Phone Call	CPC	phonenumber	create	Active
Win Opportunity	WO	opportunity	win	Active
Create Opportu...	CO	opportunity	create	Active
Add Member to...	AMTML	list	addmember	Active
Qualify Lead	QL	lead	qualifylead	Active
Create Lead	CL	lead	create	Active

1 - 10 OF 11

Create Game Rule

Which date should we use? *

Actual Start

Who should get score? *

Created By, Modified By

Calculate score by *

Actual field value

Fixed points

Fixed Points *

100

Filter the records for which this rule must apply (optional).

Simple

Advanced

[Create Rule](#) [Cancel](#)

- The new rule will be created and can be seen on Gamifics365 Studio.

The screenshot shows the Gamifc365 Studio interface. On the left is a navigation sidebar with categories: Home, Recent, Pinned, My Work (Gamifc365, Leaderboards), and Administration (Gamifc365 Studio, Games, Badges, Users, Error Logs, License Registration). The main content area is titled 'Gamifc365 Studio' and includes a description, a 'Game Rules' tab, a '+ New rule' button, and a table of existing rules.

Rule Name	Short Name	Record Type	Event	Status
Create Phone Call	CPC	phonecall	create	Active
Win Opportunity	WO	opportunity	win	Active
Create Opportu...	CO	opportunity	create	Active
Add Member to...	AMtML	list	addmember	Active

How to modify existing rules?

Game Rules are not written on stone. They are always modified to suit the circumstances of the game. In Gamifc365, users are given the provision to modify existing rules as and when required. But the existing rules can only be modified by the user who has **Gamifc365 Administrator** or **Gamifc365 Manager** security role.

To modify existing game rules, follow the steps given below:

- Navigate to **Gamifc365 app** → **Administration** → **Gamifc365 Studio** → Go to the **existing rule** you want to modify → Click on the **ellipses (the three small dots)**.

The screenshot shows the 'Gamifics365 Studio' interface. On the left is a navigation sidebar with categories: Home, Recent, Pinned, My Work (Gamifics365, Leaderboards), and Administration (Gamifics365 Studio, Games, Badges, Users, Error Logs, License Registration). The main content area is titled 'Gamifics365 Studio' and includes a description: 'Platform to manage game rule and game for your Dynamics 365 environment. [Learn More](#)'. Below this are tabs for 'Game Rules' and 'Games', and a sub-description: 'Create game rule by selecting the condition for each rule. [Learn More](#)'. A '+ New rule' button is present. A table lists existing rules:

Rule Name	Short Name	Record Type	Event
Create Phone Call	CPC	phonecall	create
Win Opportunity	WO	opportunity	win
Create Opportu...	CO	opportunity	create
Add Member to...	AMtML	list	addmember

- A number of options will be displayed such as – **View Rule, Clone Rule, Activate, Deactivate and Delete**. Here, click on '**View Rule**'.

This screenshot shows the same 'Gamifics365 Studio' interface as above, but with a dropdown menu open for the 'Create Phone Call' rule. The menu options are: View Rule (highlighted with a green box), Clone Rule, Activate, Deactivate, and Delete. The table below shows the rule details:

Rule Name	Short Name	Record Type
Create Phone Call	CPC	phonecall
Win Opportunity		opportunity
Create Opportu...		opportunity
Add Member to...		list
Qualify Lead		lead

- Make the required changes to the rule → Click on **'Modify Rule'**.

The screenshot displays the Gamifics365 Studio interface. On the left is a navigation sidebar with sections: Home, Recent, Pinned, My Work (Gamifics365, Leaderboards), Administration (Gamifics365 Studio, Games, Badges, Users, Error Logs, License Registration), and Help (User Manual). The main area shows 'Gamifics365 Studio' with a table of game rules and a '+ New rule' button. A 'Create Game Rule' dialog box is open on the right, containing the following fields and options:

- Which date should we use?*: Actual Start
- Who should get score?*: Created By
- Calculate score by *:
 - Actual field value
 - Fixed points
- Fixed Points * ①: 100
- Filter the records for which this rule must apply (optional):
 - Simple
 - Advanced

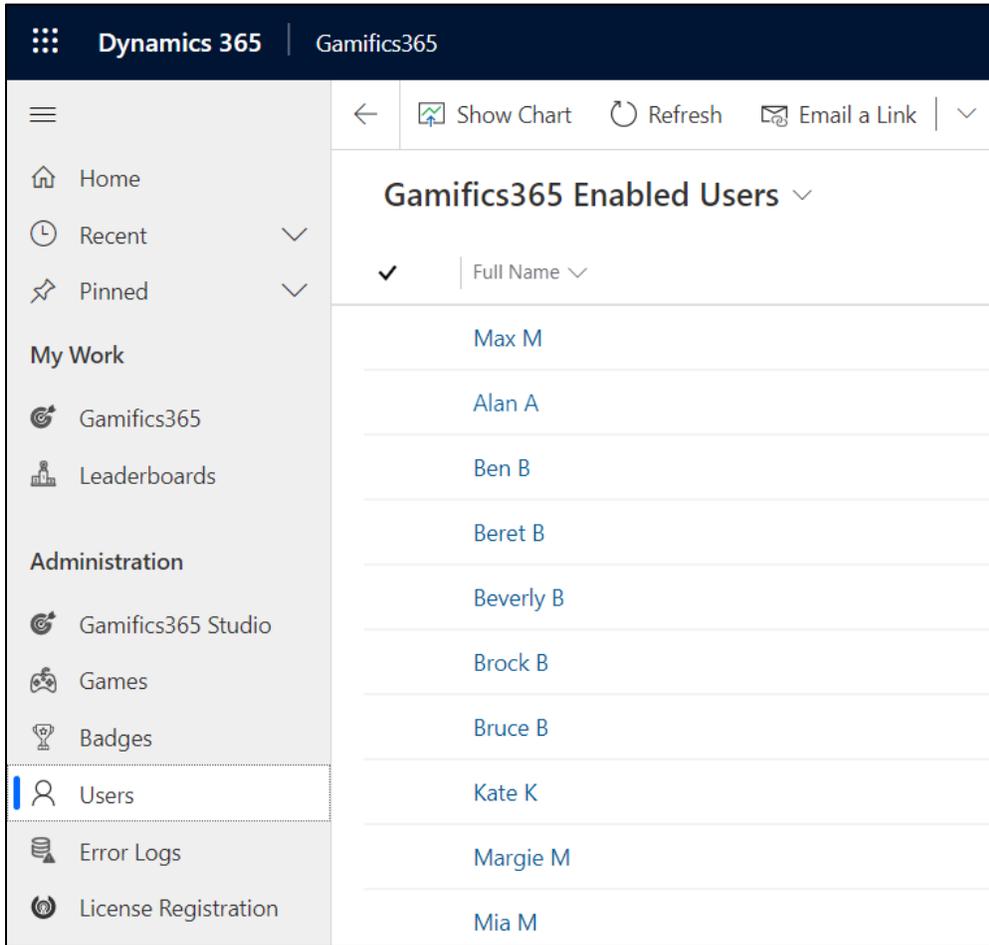
Buttons for 'Modify Rule' and 'Cancel' are at the bottom of the dialog.

Users (Set Players)

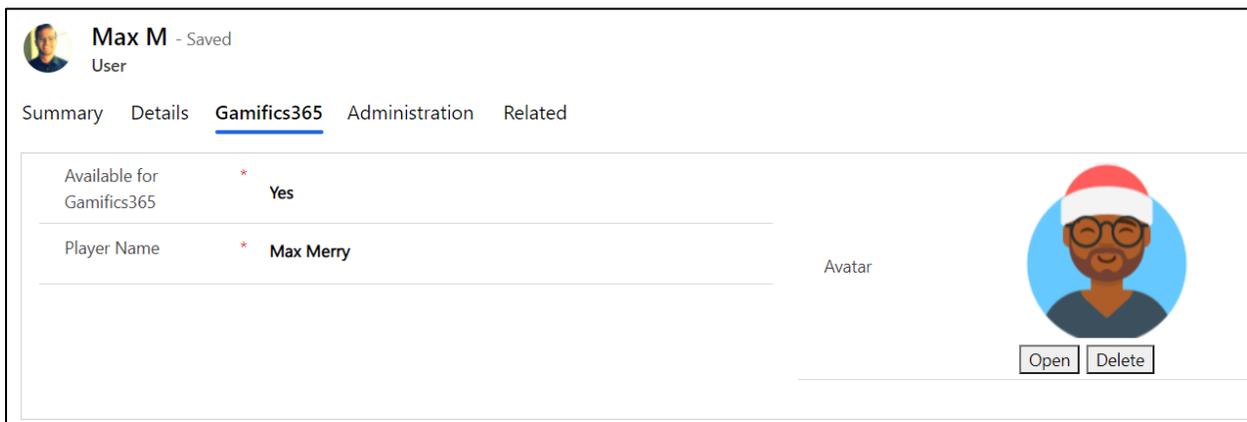
Gamers create their own unique ID and nickname for playing games on virtual platforms. A similar provision is made by Gamifics365 for Dynamics365 CRM users. Users can create their unique gaming profiles for playing games. They can also set their availability for playing games. And depending upon the availability of players (users), managers can plan ahead and create engaging games for their respective teams (sub-ordinates).

To set player (user) profile, follow the steps given below:

- Navigate to **Gamifics365 app** → **Administration** → **Users**.



- Select **User** → Go to **Gamifc365** tab → Fill information in the required fields and click on **Save**.
 - **Available for Gamifc365:** Select **Yes** to participate in games.
 - **Player Name:** Give an alias.
 - **Avatar:** Upload any picture of your liking.



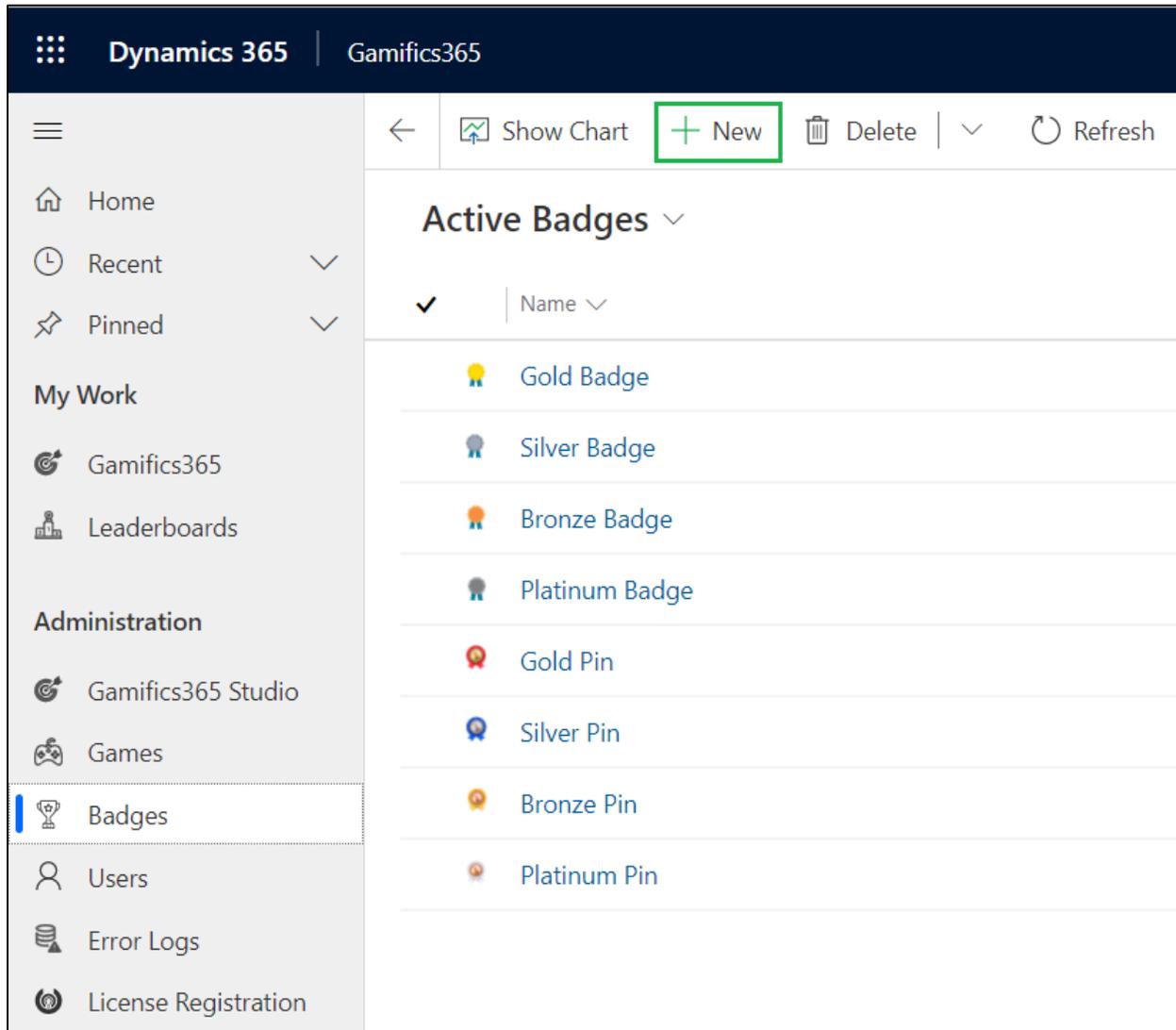
The user is now ready to participate in games.

Badges

The game is not complete without Badges & Rewards. Gamiflcs365 gives provision to create customized badges and rewards for the games. Users can create unique badges/rewards for each game or they can create a standard badge/reward which can be used in all games.

To create Badges & Rewards, follow the steps given below:

- Navigate to **Gamiflcs365 app** → **Administration** → **Badges** → Click on **'+New'**.



- Fill in the required details and click on **Save**.
 - **Name:** Give a name to the badge or reward.
 - **Type:** Select either Badge or Reward.
 - **Icon:** Upload the appropriate icon for the badge or reward.

 **New Badge**

General

Name this badge or reward

Name * ---

Whether you want to add badge or reward?

Type * --Select--
--Select--
Badge
Reward

Set Badge/Reward Image

Icon This record hasn't been created yet. To enable image upload, create this record

 **Gold Badge** - Saved
Badge

General Related

Name this badge or reward

Name * **Gold Badge**

Whether you want to add badge or reward?

Type * **Badge**

Set Badge/Reward Image

Icon



Configure Games

Once the rules are set, the next step is creating games. In Gamiflcs365, users can create three different types of games at individual and team levels namely; **Challenge, Face-off, and Race**.

- **Challenge:** In Challenge, individual players or teams will be given a task to be achieved in a limited amount of time. The one who achieves it wins the game.
- **Face-off:** In Face-off, two players will be pitted against each other.
- **Race:** In Race, all the players will be given a common target and the one who achieves it first wins the game.

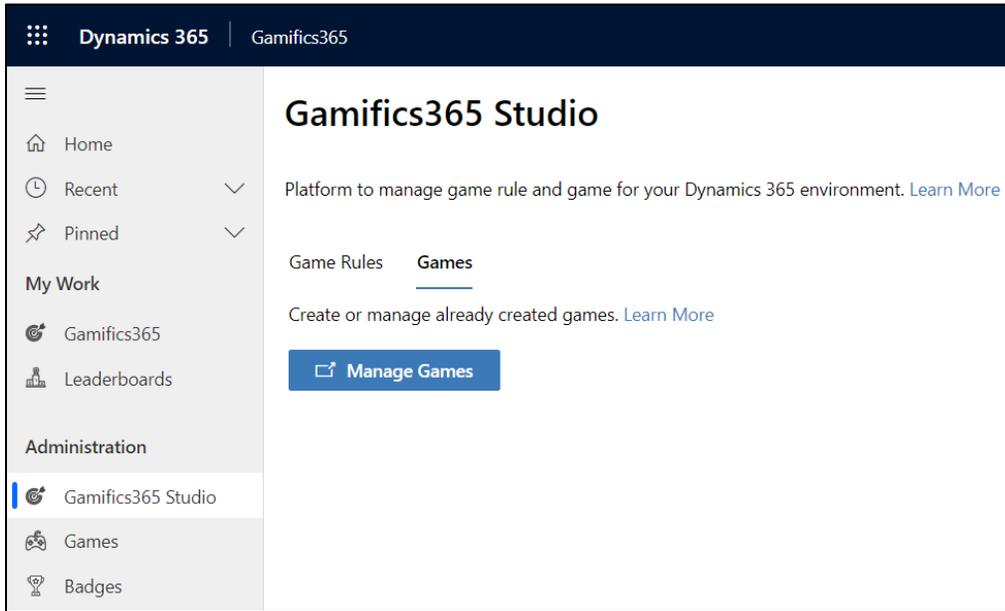
To create engaging games within Dynamics 365 CRM, users have to follow the simple steps given below:

- Navigate to **Gamiflcs365 app → Administration → Games → Click on '+New'**.

Name	Start Date	End Date	Select Type of Game	Behaviour of Game	Game Is Between
Best Salesperson of the Mont	4/7/2022	4/21/2022	Race	Public	Teams
Dialing for Dollars	4/1/2022	4/30/2022	Race	Private	Teams
Easter Egg Hunt	4/1/2022	4/30/2022	Race	Public	Users
Gamified cold calls	4/1/2022	4/30/2022	Challenge	Public	Users
Pitch scattergories	4/1/2022	4/30/2022	Challenge	Public	Fantasy Teams
Sales stamina	4/1/2022	4/30/2022	Race	Public	Fantasy Teams
Selling generic products	4/1/2022	4/30/2022	Challenge	Private	Teams
The \$2 game	5/1/2022	5/31/2022	Face-Off	Private	Users

OR users can directly navigate from **Gamiflcs365 Studio**;

- In Gamiflcs365 Studio, click on **Games** → Then click on **'Manage Games'** → Click on **'+New'**.



In 'New Game' screen there are 6 different tabs – **Game Details, Game Rules, Game Badge & Rewards, Earned Points** and **Earned Badges & Rewards**. The first tab is 'Game Details' which is further divided into 5 sections. To create a new game, fill the necessary game related information in these 5 different sections and click on **Save**.

New Game

Game Details

Game Rules

Players

Game Badge & Rewards

Earned Points

Earned Badges & Rewards

Name this game and provide description

Name

*

Description

When you want to start and end the game?

Start Date

*

End Date

Select type of game and type of players you want to add this in game

Select Type of Game

*

Game Is Between

*

Who can join this game?

Behaviour of Game * --- Allowed Roles --Select Security Roles--

Allow Players To Join Game If Game In-Progress?

No

Section 1 – Name this game and provide description

In this section, user has to name the game and provide a brief description about the game.

Name this game and provide description

Name * Dialing for Dollars

Description The team with highest no. of calls will be declared winner of this game.

Section 2 – When you want to start and end the game?

In this section, user has to give the starting date and ending date for the game. The game will be played only for this period. And if the end date is not added then the game will go on.

When you want to start and end the game?

Start Date * 4/1/2022 End Date 4/30/2022

Section 3 – Select the type of game and type of players you want to add in this game.

In this section, there are two fields:

- **Select Type of Game:** Select either of the game type – Challenge, Face-off and Race.
 - **Challenge:** For Challenge game type ‘End Date’ is mandatory.
 - **Face-off:** In Face-off game type ‘Game is between’ field will be auto-populated with the value ‘Users’.
 - **Race:** In Race game type, a new target section will be added to the form where user has to define the target for the players.

Select type of game and type of players you want to add this in game

Select Type of Game * Race

- Challenge
- Face-Off
- Race

What target you want to set for the players to win the game?

Target * 200

- **Game Is Between:** Here, the user can decide whether the game will be for individual players or it will be between teams. There are three options to select from – **Fantasy teams, Teams** and **Users**.

Game Is Between * Fantasy Teams

- Teams
- Fantasy Teams
- Teams
- Users

- In Fantasy Teams, user can create their own team for playing games and determine the number of players to be added to each team. For example – A sales manager can create a fantasy team of five members which can include two persons each from the Sales and Marketing department and one person from the Accounting department.

Set maximum number of players for each fantasy team

Total Players * 5

- In Teams, users can create teams within the sales department such as Alpha Sales Team and Beta Sales Team, and set a common target for them to achieve.

- In the Face-off game type, 'Users' will be automatically selected. This is because face-off is always between two individual players.

Section 4 – Who can join this game?

In this section, there are two fields:

- **Behaviour of Game:** Set the behavior (mode) of the game as Public or Private. Public games will be open to all those users who are allowed to join games. Who is allowed and who is not allowed to participate in games can be clearly defined in '**Allowed Roles**'. Whereas, in **Private** games only manager can add players for the game.
- **Allowed Roles:** Define which roles are suitable for the game. This is to make sure that only a select few players holding a particular position in the organization are allowed to join the game in Public mode. If this field is kept blank then the game will be open to all the players. In Private mode, this field is not necessary.



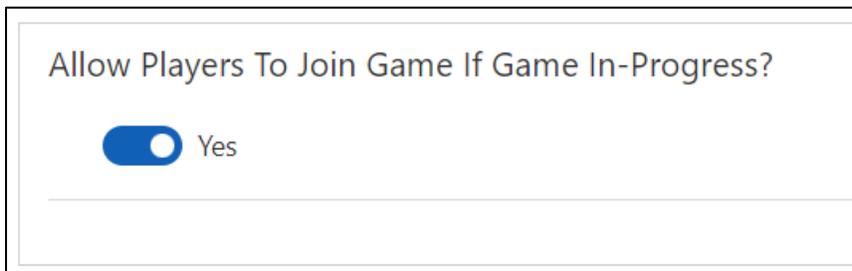
Who can join this game?

Behaviour of Game * Public | v

Allowed Roles ---

Section 5 – Allow players to join game if the Game is in-progress?

Select Yes or No. By default, this section is kept as 'No'. If yes is selected, then users can add players when the game is in-progress.



Allow Players To Join Game If Game In-Progress?

Yes

- Once the 'Game Details' is saved, move on to the next tab – **Game Rules**. Here click on '**+New Game Rule**'.

DF Dialing for Dollars - Saved
Game In Progress
Status Reason

Game Details Game Rules Players Game Badge & Rewards Earned Points Earned Badges & Rewards Related

[+ New Game Rule](#) [Refresh](#)

Name ↑	Entity Name	Message	User Field	Date Field	Points	Actual Field Value
OrderPhone Call	phonecall	order	[field]	[field]		

New Game Rule

General Details

Select a template to create new game rule

Game Rule Template ---

Name this game rule template and provide description for game rule

Name * ---

Description ---

What type of record is this and select the event for selected type of record?

Entity Name * --- Message * ---

- Now in the 'Game Rule Template' field, select the game rule for the game. Here, users can either select existing game rules from the game rule template or create new game rule for the game on the spot.

New Game Rule - Unsaved

General Details

Select a template to create new game rule

Game Rule Template 🎮 Create Phone Call ✕ 🔍

Name this game rule term

Name *

Description

Game Rule Templates

- 🎮 Add Member to Marketing List AMtML
- 🎮 Close Case CIC
- 🎮 Create Account CA
- 🎮 Create Campaign CC

+ New Game Rule Template [Advanced lookup](#)

- Once the game rule template is selected, the rest of the fields will be auto-populated with the required details. Now click on Save & Close.

← ↻ Save Save & Close Flow ▾

New Game Rule - Unsaved

General Details

Select a template to create new game rule

Game Rule Template **Create Phone Call**

Name this game rule template and provide description for game rule

Name * **Create Phone Call**

Description **Give 10 points to user who creates a phone call**

What type of record is this and select the event for selected type of record?

Entity Name * **phonecall** Message * **create**

The next tab is – **Players**. Users can add individual players or teams depending upon the game. Here, click on ‘+New Player’ to add users or teams.

For adding individual players:

← ↻ Save Save & Close Flow ▾

New Player - Unsaved

General Details Earned Points And Rewards

User * ---

For adding teams:

The screenshot shows a web interface for adding teams. At the top, there is a navigation bar with icons for back, forward, save, save & close, and a flow menu. Below this, the title 'New Player - Unsaved' is displayed. There are two tabs: 'General Details' (which is selected and underlined) and 'Earned Points And Rewards'. The 'General Details' tab contains two input fields: 'Name of Team' with a red asterisk and a dropdown arrow, and 'Team Players'.

For adding fantasy teams:

The screenshot shows a web interface for adding fantasy teams. At the top, there is a navigation bar with icons for back, forward, save, save & close, and a flow menu. Below this, the title 'New Player - Unsaved' is displayed. There are two tabs: 'General Details' (which is selected and underlined) and 'Earned Points And Rewards'. The 'General Details' tab contains two input fields: 'Team Manager' with a red asterisk and a dropdown arrow, and 'Name of Team' with a red asterisk and a dropdown arrow. To the right of these fields is a 'Team Players' input field.

In case of team, give appropriate name to the team and save it. After saving it, start adding users to the team by clicking on '+New Player'.

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The Rhythms - Saved Player

Dialing for Dollars Game Owner

General Details Earned Points And Rewards Related

Name of Team * The Rhythms

Team Players

+ New Player Refresh

Name of Player	User	Total Points	Parent Player	Game
Chotrem	Alan A	30	The Rhythms	Dialing for Dollars
Nigokin	Ben B	20	The Rhythms	Dialing for Dollars
Tharerin	Beret B	10	The Rhythms	Dialing for Dollars
Adwirewin	Beverly B	0	The Rhythms	Dialing for Dollars

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The last tab is – **Game Badge & Rewards**. Users can add Badges and Rewards that is to be conferred upon the winners of the game. Here, click on **'+New Game Badges/Rewards'** to add them to the game.

DF Dialing for Dollars - Saved Game

Game Details Game Rules Players Game Badge & Rewards Earned Points Earned Badges & Rewards Related

+ New Game Badges/Re... Refresh

Existing Badges/Rewards ↑ Points ↓

Bronze Badge

Now, select the badges/rewards and define the points after earning which the user will get these badges/rewards. Click on **Save**. Once it is saved, additional sections - **Description and User Profile Description** - will automatically appear on screen in editable format. Here, user can edit the content as per their requirement which will be automatically reflected on the mobile app. For easy understanding, the content/descriptions can be updated in any language of users' choice.

←   Save  Save & Close  Flow ▾

New Game Badges/Reward

General

Select already created badge or reward

Existing
Badges/Rewards ---

Badge or Reward will be applied when below points reached by any player

Points * ---

Platinum Badge - Saved

Game Badges/Reward

General Related

Select already created badge or reward

Existing

Badges/Rewards



Platinum Badge

Badge or Reward will be applied when below points reached by any player

Points

*

120

Description

Earn badge

Description

Earn this badge on 120 points.

User Profile Description

User Profile

Description

Earned on

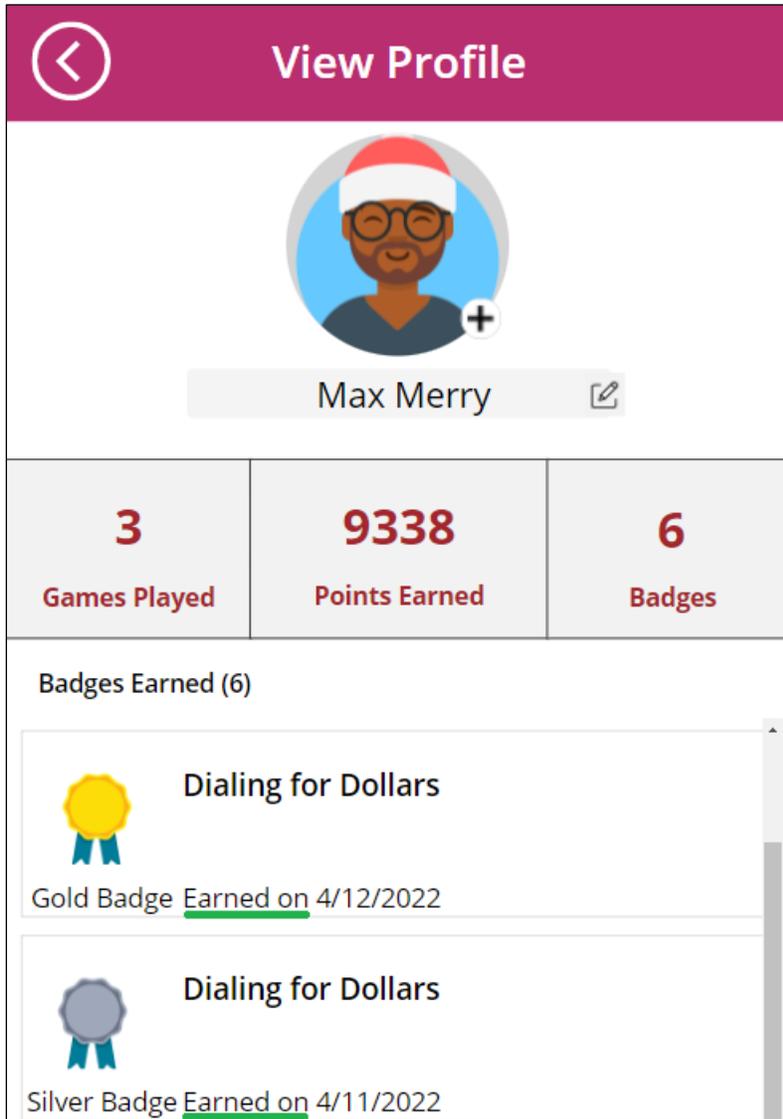
The **'Earn Badge Description'** will be shown under the Game Details screen in the Canvas app.

Dialing for Dollars

Game Rules (1) Leaderboard **Badges To Earn**

- Bronze Badge**
Earn this badge on 60 points.
- Silver Badge**
Earn this badge on 80 points.
- Gold Badge**
Earn this badge on 100 points.
- Platinum Badge**
Earn this badge on 120 points.

While the **'User Profile Description'** will be shown under the User Profile screen in the Canvas app.

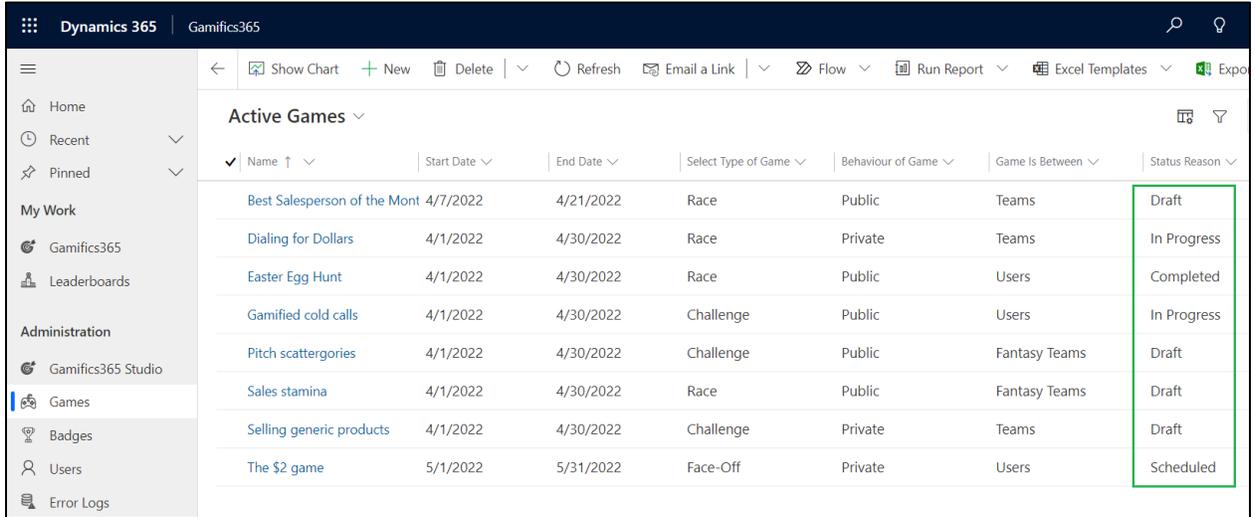


Once the game configuration is completed, click on the **'Go Live'** button on the ribbon bar.



After clicking on 'Go Live', if the present-day is the start date of the game then the status of the game will be changed to **'In progress'** and if the start date is a future date then the status of the game will be changed to **'Scheduled'**. Once the game is over, the status will be shown as **'Completed'**.

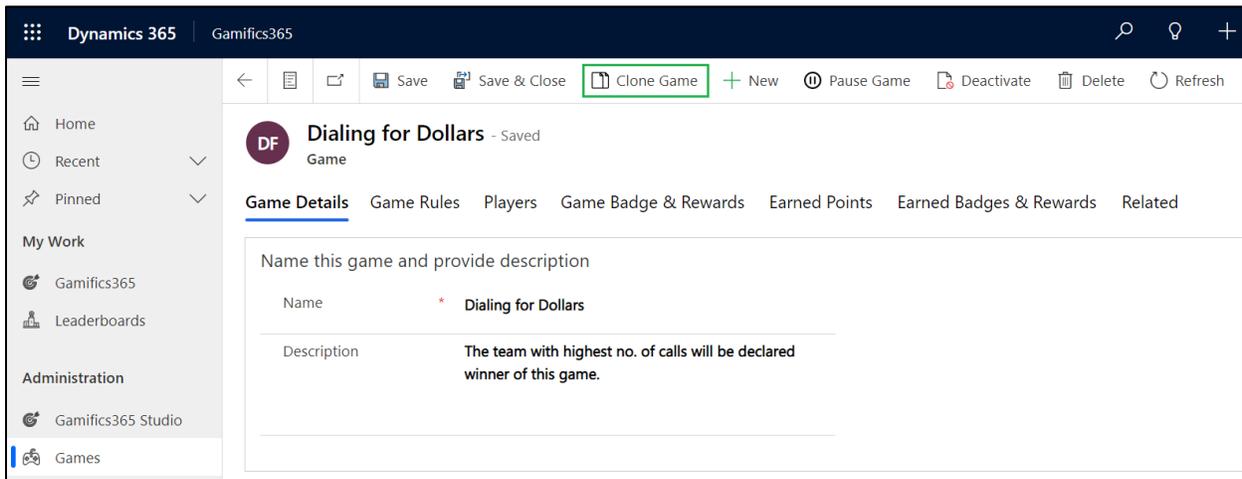
Gamifc365 – User Manual



Name	Start Date	End Date	Select Type of Game	Behaviour of Game	Game Is Between	Status Reason
Best Salesperson of the Month	4/7/2022	4/21/2022	Race	Public	Teams	Draft
Dialing for Dollars	4/1/2022	4/30/2022	Race	Private	Teams	In Progress
Easter Egg Hunt	4/1/2022	4/30/2022	Race	Public	Users	Completed
Gamified cold calls	4/1/2022	4/30/2022	Challenge	Public	Users	In Progress
Pitch scatergories	4/1/2022	4/30/2022	Challenge	Public	Fantasy Teams	Draft
Sales stamina	4/1/2022	4/30/2022	Race	Public	Fantasy Teams	Draft
Selling generic products	4/1/2022	4/30/2022	Challenge	Private	Teams	Draft
The \$2 game	5/1/2022	5/31/2022	Face-Off	Private	Users	Scheduled

Clone Games

For the ease of creating games, users can create a new game by cloning an existing game in the system. To clone the game, click on the **'Clone Game'** button available on the ribbon bar.



Dialing for Dollars - Saved
Game

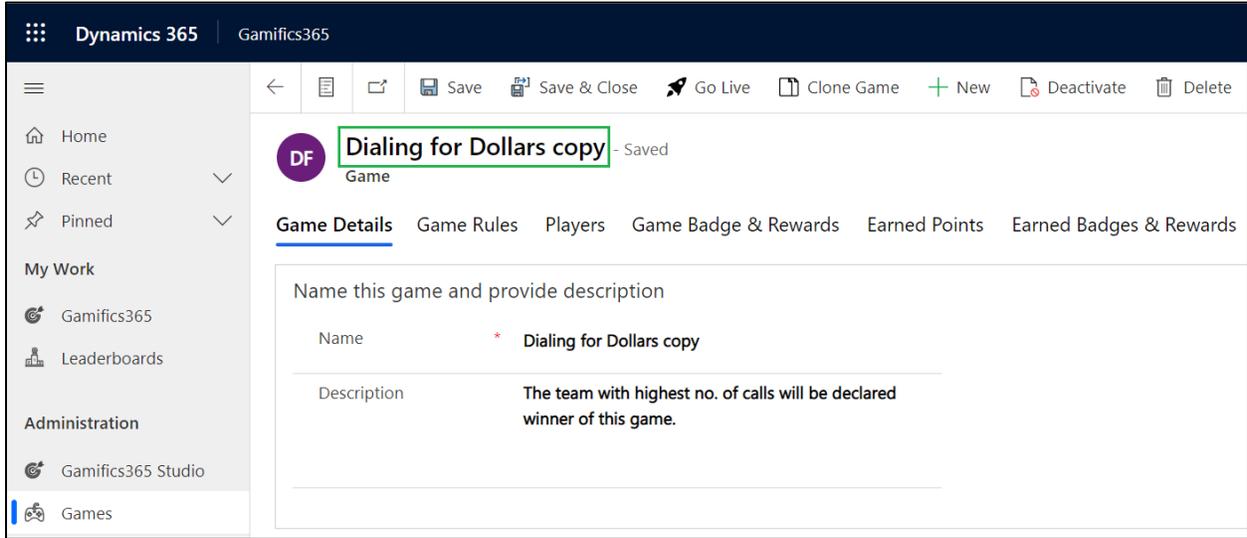
Game Details | Game Rules | Players | Game Badge & Rewards | Earned Points | Earned Badges & Rewards | Related

Name this game and provide description

Name * **Dialing for Dollars**

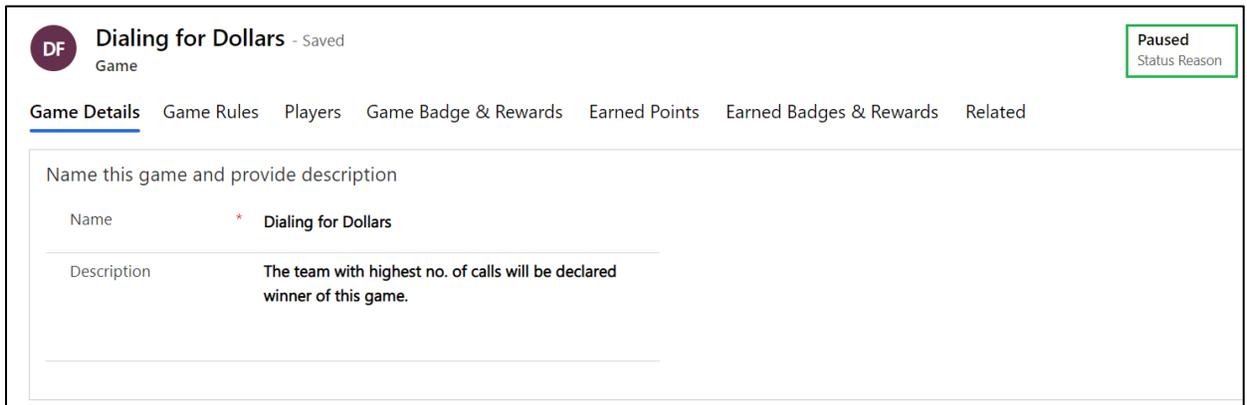
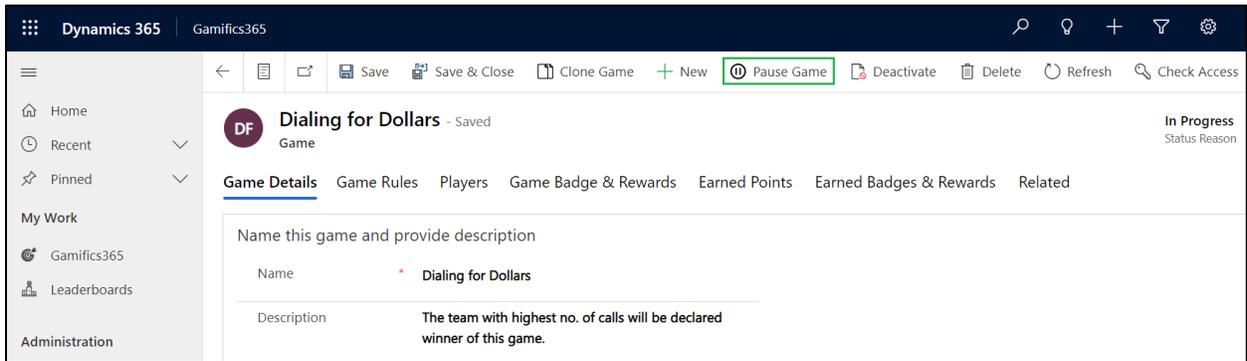
Description **The team with highest no. of calls will be declared winner of this game.**

The game will be cloned and the user can make necessary changes such as the date, name, type of the game, and save it. And if the name of the game is kept as it is then the 'copy' word will be added to its suffix to differentiate it from the existing game.

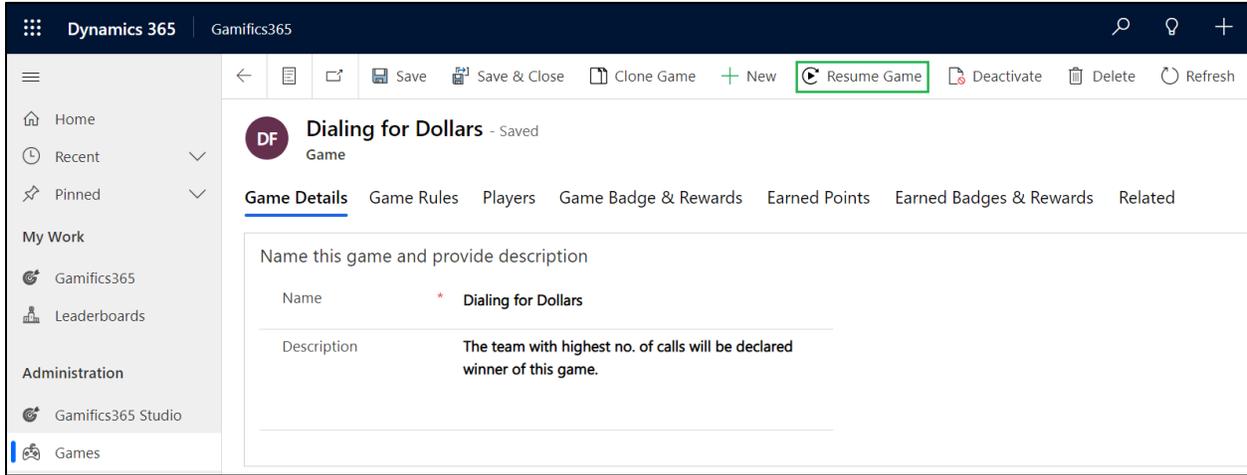


Pause/Resume Games

Gamifics365 gives provision to pause and resume ongoing games. Users can pause the game by clicking on the **'Pause Game'** button. After clicking this button the status of the game will be updated to **'Paused'**. Once the game is paused, the points of players will remain as it is. Any points earned during the period when the game was paused will not be added.



When the game is paused, the ‘Pause Game’ button will be replaced by the ‘Resume Game’ button. Users will have to click on the ‘Resume Game’ button to start the game. Once the game is resumed, points will be added when the points are scored by the players.



Earned Points, Badges & Rewards

The points, badges, and rewards earned by each of the players in a particular game can be found in the ‘Earned Points’ and ‘Earned Badges & Rewards’ sections.

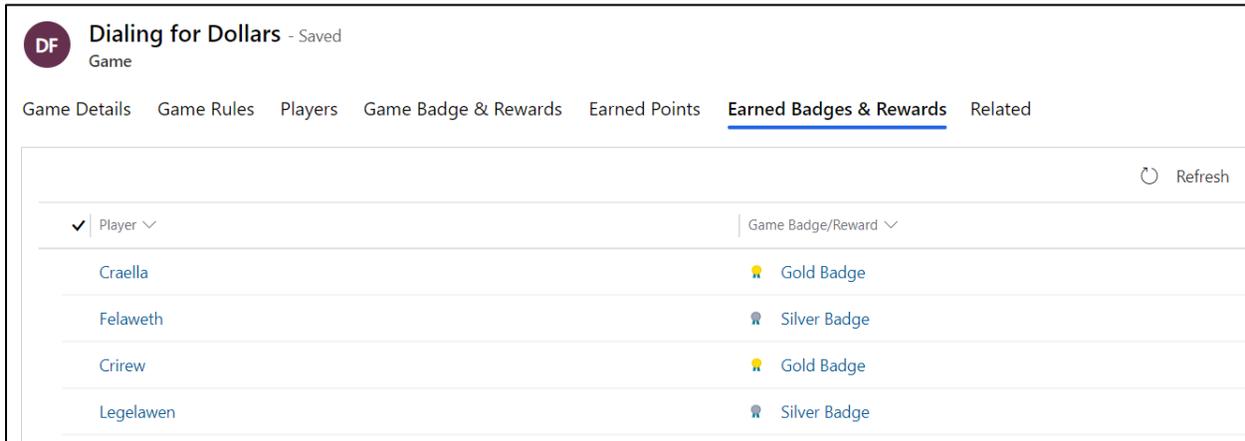
Earned Points:

The screenshot shows the 'Earned Points' section for the game 'Dialing for Dollars'. The table lists the following data:

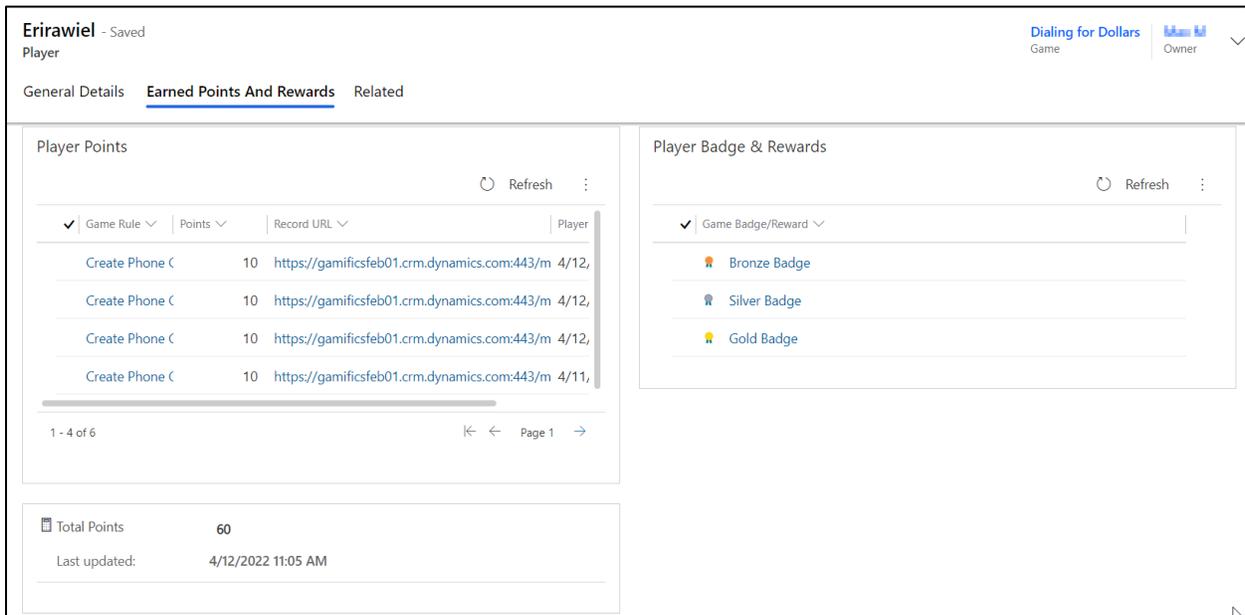
Player	Game Rule	Points	Record URL	Player Point Date
Legelawen	Create Phone Call	10	https://gamificsfeb01.crm.dynamics.co	4/11/2022
Erirawiel	Create Phone Call	10	https://gamificsfeb01.crm.dynamics.co	4/11/2022
Ererihan	Create Phone Call	10	https://gamificsfeb01.crm.dynamics.co	4/11/2022
Jelitram	Create Phone Call	10	https://gamificsfeb01.crm.dynamics.co	4/11/2022

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Earned Badges & Rewards:



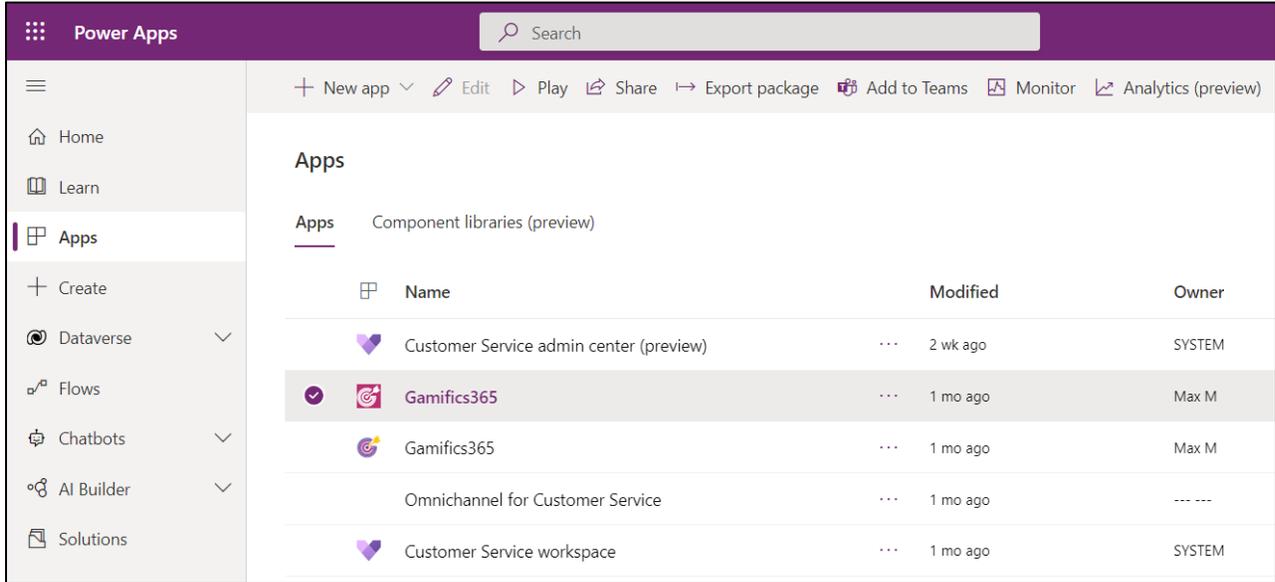
The points and rewards earned by the individual users from the game can be found in the **'Earned Points & Rewards'** tab in the player profile.



Gamifics365 Mobile App

Users can keep track of the games, points, and rewards through the Gamifics365 mobile app. All the details of the ongoing games, scheduled games, and points scored, rewards won are recorded in this app.

To access this canvas app, the user will need to download the Power Apps app from the Play Store and log in using the CRM credentials (user Id and password).



Note: The Gamifc365 Admin will have to first go to make.powerapps.com and share the app with all those users who are going to use this app. The users should also have the security role of Gamifc365 User to access this app.

Now users can view the information of all the games in this app.

Gamifics365



Max Merry (Max M) Refresh 

Sales Manager

Badges earned (73)

Gold Badge Gold Badge Gold Badge Gold Badge Gold Badge

Today

Total points earned	40
Dialing for Dollars	40

My Live Games (4) Refresh Rank 



Challenge
(Users)

Gamified cold calls

#5 2000 PTS.

7 Players No Target Ends on 4/30/2022



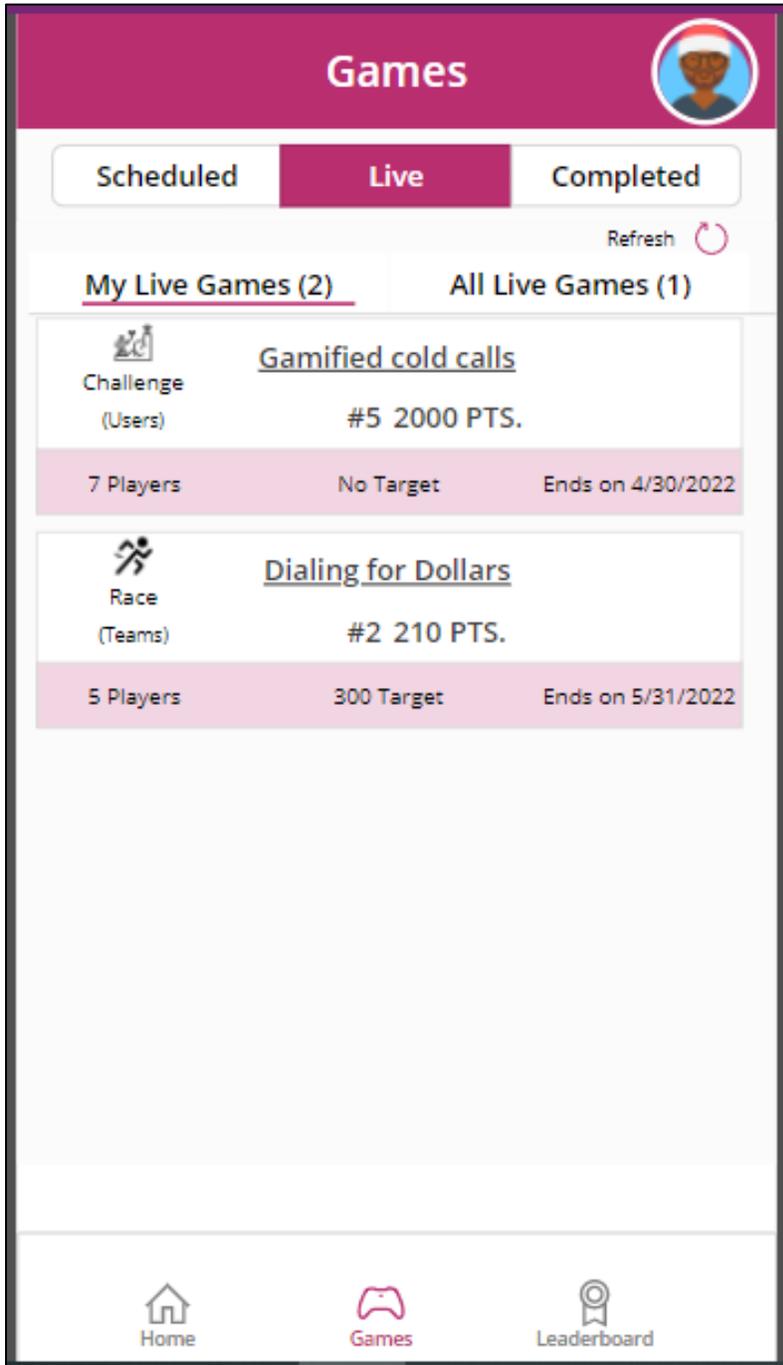
Race
(Teams)

Dialing for Dollars

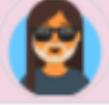
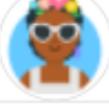
#2 210 PTS.

5 Players 300 Target Ends on 5/31/2022

 Home  Games  Leaderboard



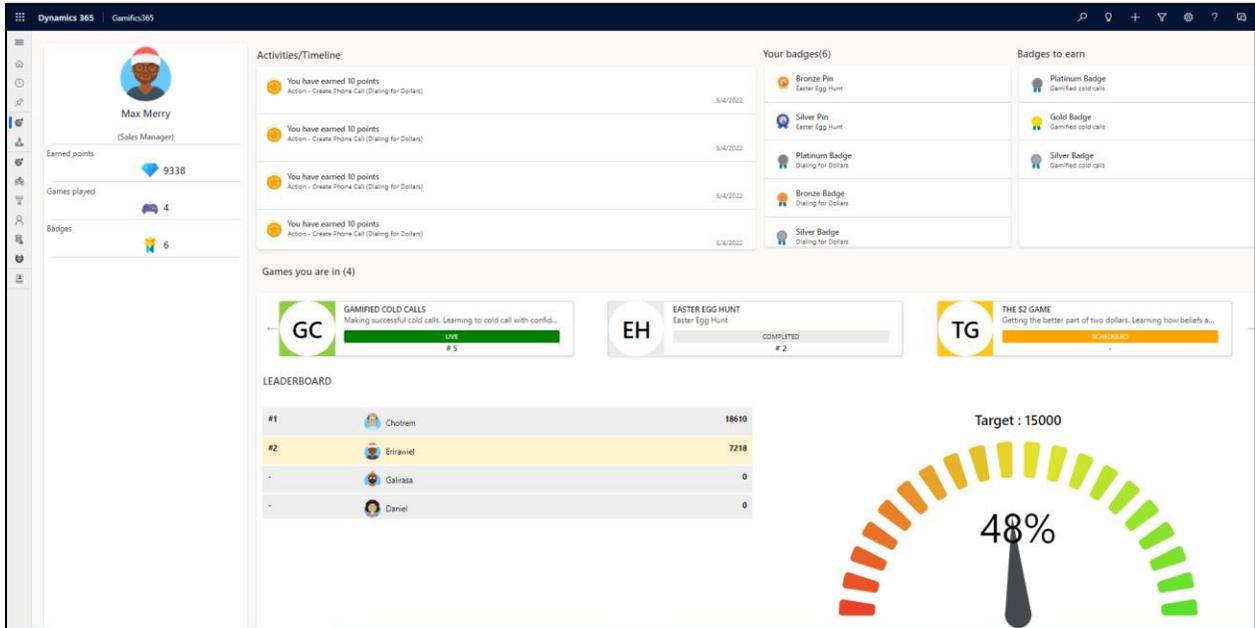


		Points	Rank
	Legelawen	7000	1
	Astes	5000	2
	Adwirewin	3000	3
	Tharerin	2500	4
	Max Merry	2000	5
	Trun	1000	6
	Nigokin	1000	6

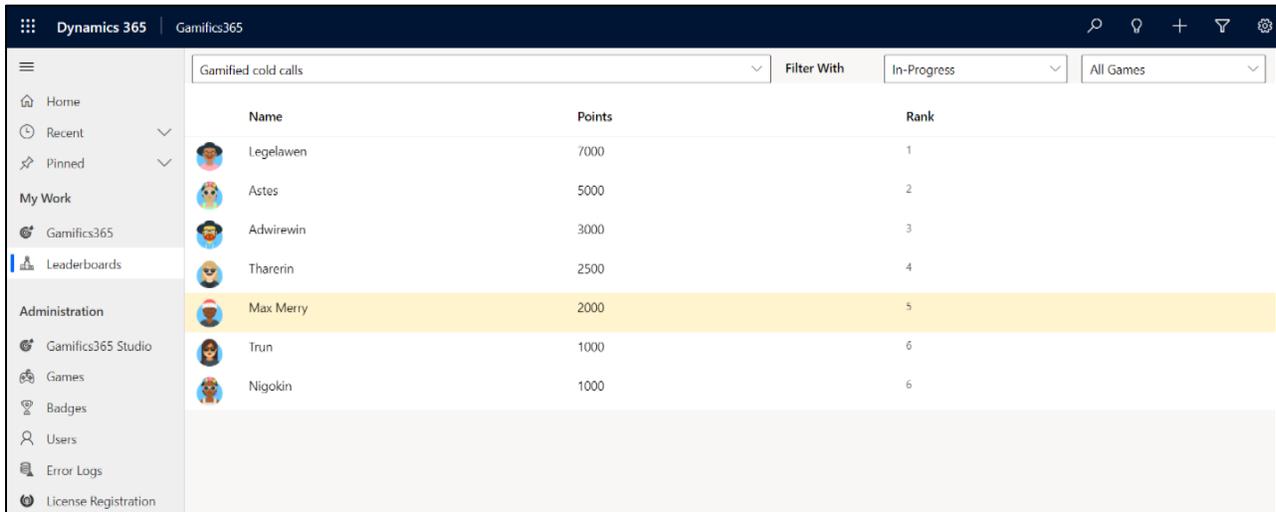
Scoreboards & Leaderboards

Gamifics365 provides a perfect platform for players to view and review their performance in every game. Gamifics365 scoreboard gives a detailed analysis of the players starting with their Avatar Name, Total games participated in and the badges won. Further, it outlines the timeline of the games, when the badges

were won and which badges can be won by the player. It also showcases the live games in which the player is currently participating. Further, it also shows the current position of the player in the game.



In Gamifics365 Leaderboard, users can search for the details of any Game created within Dynamics 365 CRM.



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