



# Splunk® Enterprise Admin Manual 9.4.0

Generated: 2/04/2025 12:26 pm

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# Welcome to Splunk Enterprise administration

## How to use this manual

This manual provides information about the different ways you can administer Splunk Enterprise. It also introduces you to some initial administration tasks for Windows and \*nix.

Unless otherwise stated, tasks and processes in this manual are suitable for both Windows and \*nix operating systems.

For a bigger picture overview of the Splunk administration process, including tasks not described in this manual (such as setting up users or data and security configuration), see "[Splunk Administration: The big picture](#)," in this manual.

For a list and simple description of the other manuals available to Splunk users, see "[Other manuals for the Splunk administrator](#)".

## What you can do with the Administration Manual

Task:	Look here:
<b>Start Splunk and do some initial configuration</b>	All the things you need to do to get started on Splunk, from starting Splunk and installing your license, to binding Splunk to an IP. See: " <a href="#">What to do first</a> " for more information.
<b>Use Splunk Web to configure and administer Splunk</b>	An overview of Splunk Web and how you can use it to administer Splunk. See " <a href="#">Use Splunk Web</a> " for more information.
<b>Use configuration files to configure and administer Splunk</b>	A discussion about configuration files: where to find them, how to create and edit them, and some important stuff about file precedences. See " <a href="#">About configuration files</a> " to get started.
<b>Use the Splunk command line interface (CLI) to configure and administer Splunk</b>	An overview of how to use the Command Line Interface to configure Splunk. See " <a href="#">About the CLI</a> " for more information.
<b>Optimize Splunk on Windows</b>	Some Windows-specific things you should know about working with Splunk, including some tips for optimal deployment and information about working with system images. See " <a href="#">Introduction for Windows admins</a> " for more information.
<b>Learn about Splunk licenses</b>	<a href="#">Install your license</a> then go here to learn everything you need to know about Splunk licenses: " <a href="#">Manage Splunk licenses</a> " for more information.
<b>Get familiar with Splunk apps</b>	An introduction and overview of Splunk Apps and how you might integrate them into your Splunk configuration. See " <a href="#">Meet Splunk apps</a> " for more information.
<b>Manage user settings</b>	The <a href="#">Manage users</a> chapter shows you how to manage settings for users.  For more information about creating users, see Users and role-based access control in the <a href="#">Securing Splunk Enterprise</a> manual.

## Splunk platform administration: the big picture

The [Admin Manual](#) provides information about the initial administration tasks as well as information about the different methods you can use to administer your Splunk software. For a more specific overview of what you can do with the Admin Manual, see [How to use this manual](#).

Below are administration tasks you might want to do after initial configuration and where to go to learn more.

Task:	Look here:
Perform backups	<a href="#">Back up configuration information</a> Back up indexed data Set a retirement and archiving policy
Define alerts	<i>The Alerting Manual</i>
Manage search jobs	Manage search jobs

For more administration help, see the manuals described below.

## Install and upgrade Splunk Enterprise

The Installation Manual describes how to install and upgrade Splunk Enterprise. For information on specific tasks, start [here](#).

Task:	Look here:
Understand installation requirements	Plan your installation
Estimate hardware capacity needs	Estimate hardware requirements
Install Splunk	Install Splunk Enterprise on Windows Install Splunk Enterprise on Unix, Linux, or MacOS
Upgrade Splunk Enterprise	Upgrade from an earlier version

## Get data in

Getting Data In is the place to go for information about data inputs: how to consume data from external sources and how to enhance the value of your data.

Task:	Look here:
Learn how to consume external data	How to get data into Splunk
Configure file and directory inputs	Get data from files and directories
Configure network inputs	Get network events
Configure Windows inputs	Get Windows data
Configure miscellaneous inputs	Other ways to get data in
Enhance the value of your data	Configure event processing Configure timestamps Configure indexed field extraction Configure host values Configure source types Manage event segmentation

Task:	Look here:
	Use lookups and workflow actions
See how your data will look after indexing	Preview your data
Improve the process	Improve the data input process

## Manage indexes and indexers

Managing Indexers and Clusters tells you how to configure indexes. It also explains how to manage the components that maintain indexes: indexers and clusters of indexers.

Task:	Look here:
Learn about indexing	Indexing overview
Manage indexes	Manage indexes
Manage index storage	Manage index storage
Back up indexes	Back up indexed data
Archive indexes	Set a retirement and archiving policy
Learn about clusters and index replication	About clusters and index replication
Deploy clusters	Deploy clusters
Configure clusters	Configure clusters
Manage clusters	Manage clusters
Learn about cluster architecture	How clusters work

## Scale Splunk platform deployments

The Distributed Deployment Manual describes how to distribute Splunk platform functionality across multiple components, such as forwarders, indexers, and search heads. Associated manuals cover distributed components in detail:

- The Forwarding Data Manual describes forwarders.
- The Distributed Search Manual describes search heads.
- The Updating Splunk Components Manual explains how to use the deployment server and forwarder management to manage your deployment.

Task:	Look here:
Learn about distributed Splunk platform deployments	Scale deployments
Perform capacity planning for Splunk platform deployments	Estimate hardware requirements
Learn how to forward data	Forward data
Distribute searches across multiple indexers	Search across multiple indexers
Update the deployment	Deploy configuration updates across your environment

## Secure Splunk Enterprise

Securing Splunk tells you how to secure your Splunk Enterprise deployment.



Task:	Look here:
Authenticate users and edit roles	User and role-based access control
Secure data with SSL	Secure authentication and encryption
Audit Splunk software	Audit system activity
Use Single Sign-On (SSO) with Splunk software	Configure Single Sign-on
Use Splunk software with LDAP	Set up user authentication with LDAP

## Troubleshoot Splunk software

The Troubleshooting Manual provides overall guidance on Splunk platform troubleshooting. In addition, topics in other manuals provide troubleshooting information on specific issues.

Task:	Look here:
Learn about Splunk platform troubleshooting tools	First steps
Learn about Splunk log files	Splunk log files
Work with Splunk support	Contact Splunk support
Resolve common problems	Some common scenarios

## References and other information

The Splunk documentation includes several useful references, as well as some other sources of information that might be of use to the Splunk software administrator.

Reference:	Look here:
Configuration file reference	<a href="#">Configuration file reference</a> in the Admin Manual
REST API reference	REST API Reference Manual
CLI help	Available through installed instances of Splunk Enterprise. For details on how to invoke it, read <a href="#">Get help with the CLI</a> in the Admin Manual.
Release information	Release Notes
Information on managing Splunk platform knowledge objects	Knowledge Manager Manual

## Other manuals for the Splunk platform administrator

The *Admin Manual* is one of several books with important information and procedures for the Splunk Enterprise administrator. But it's just the beginning of what you can do with Splunk Enterprise.

If you need to configure, run, or maintain Splunk Enterprise as a service for yourself or other users, start with this book. Then go to these other manuals for details on specific areas of Splunk Enterprise administration.

Manual	What it covers	Key topic areas
<b>Getting Data In</b>	Specifying data inputs and improving how Splunk software handles data	<b>How to get data into Splunk</b> <b>Configure event processing</b> <b>Preview your data</b>

Manual	What it covers	Key topic areas
<b>Managing Indexers and Clusters</b>	Managing Splunk indexers and clusters of indexers	<b>About indexing and indexers</b> <b>Manage indexes</b> <b>Back up and archive your indexes</b> <b>About clusters and index replication</b> <b>Deploy clusters</b>
<b>Distributed Deployment</b>	Scaling your deployment to fit the needs of your enterprise.	<b>Distributed Splunk overview</b>
<b>Forwarding Data</b>	Forwarding data into Splunk.	<b>Forward data</b>
<b>Distributed Search</b>	Using search heads to distribute searches across multiple indexers.	<b>Search across multiple indexers</b>
<b>Updating Splunk Components</b>	Using the deployment server and forwarder management to update Splunk components such as forwarders and indexers.	<b>Deploy updates across your environment</b>
<b>Securing Splunk</b>	Data security and user authentication	<b>User authentication and roles</b> <b>Encryption and authentication with SSL</b> <b>Auditing</b>
<b>Monitoring Splunk Enterprise</b>	Use included dashboards and alerts to monitor and troubleshoot your Splunk Enterprise deployment	<b>About the monitoring console</b>
<b>Troubleshooting</b>	Solving problems	<b>First steps</b> <b>Splunk log files</b> <b>Some common scenarios</b>
<b>Installation</b>	Installing and upgrading Splunk	<b>System requirements</b> <b>Step by step installation procedures</b> <b>Upgrade from an earlier version</b>

The topic "[Learn to administer Splunk](#)" provides more detailed guidance on where to go to read about specific admin tasks.

## Other books of interest to the Splunk administrator

In addition to the manuals that describe the primary administration tasks, you might want to visit other manuals from time to time, depending on the size of your Splunk Enterprise installation and the scope of your responsibilities. These are other manuals in the Splunk Enterprise documentation set:

- **Search Tutorial.** This manual provides an introduction to searching with Splunk.
- **Knowledge Manager.** This manual describes how to manage Splunk knowledge objects, such as event types, tags, lookups, field extractions, workflow actions, saved searches, and views.
- **Alerting.** This manual describes Splunk's alerting and monitoring functionality.
- **Data Visualizations.** This manual describes the range of visualizations that Splunk provides.
- **Search Manual.** This manual tells you how to search and how to use the Splunk search language.
- **Search Reference.** This reference contains a detailed catalog of the Splunk search commands.
- **Developing Views and Apps for Splunk Web.** This manual explains how to develop views and apps using advanced XML. It also contains other developer topics, such as custom scripts and extending Splunk.
- **REST API Reference.** This manual provides information on all publicly accessible REST API endpoints.
- **Release Notes.** Look here for information about new features, known issues, and fixed problems.

## The larger world of Splunk documentation

For links to the full set of Splunk Enterprise documentation, including the manuals listed above, visit: **Splunk Enterprise documentation**.

To access all the Splunk documentation, including manuals for apps, go to this page: **Welcome to Splunk documentation**.

## Make a PDF

If you'd like a PDF version of this manual, click the red **Download the Admin Manual as PDF** link below the table of contents on the left side of this page. A PDF version of the manual is generated on the fly. You can save it or print it to read later.

## Introduction for Windows admins

Welcome!

Splunk is a powerful, effective tool for Windows administrators to resolve problems that occur on their Windows networks. Its out-of-the-box feature set positions it to be the secret weapon in the Windows administrator's toolbox. The ability to add apps that augment its functionality makes it even more extensible. And it has a growing, thriving community of users.

## How to use this manual as a Windows user

This manual has topics that will help you experiment with, learn, deploy, and get the most out of Splunk.

Unless otherwise specified, the information in this manual is helpful for both Windows and \*nix users. If you are unfamiliar with Windows or \*nix operational commands, we strongly recommend you check out [Differences between \\*nix and Windows in Splunk operations](#).

We've also provided some extra information in the chapter "get the most out of Splunk on Windows". This chapter is intended for Windows users to help you make the most of Splunk and includes the following information.

[Deploy Splunk on Windows](#) provides some considerations and preparations specific to Windows users. Use this topic when you plan your deployment.

[Optimize Splunk for peak performance](#) describes ways to keep your Splunk on Windows deployment running properly, either during the course of the deployment, or after the deployment is complete.

[Put Splunk onto system images](#) helps you make Splunk a part of every Windows system image or installation process. From here you can find tasks for installing Splunk and Splunk forwarders onto your system images.

## For more information

Here's some additional Windows topics of interest in other Splunk manuals:

- An overview of all of the installed Splunk for Windows services (from the Installation Manual)
- What Splunk can monitor (from the Getting Data In Manual)
- Considerations for deciding how to monitor remote Windows data (from the Getting Data In Manual). Read this

- topic for important information on how to get data from multiple machines remotely.
- About the universal forwarder (from the Universal Forwarder Manual)

Other useful information:

- Where is my data? (from the Getting Data In Manual)
- Use Splunk's Command Line Interface (CLI) (from the Getting Data In Manual)
- Sources, sourcetypes and fields (from the Getting Data In Manual)
- Fields and field extraction (from the Knowledge Manager Manual)

## If you need help

If you are looking for in-depth Splunk knowledge, a number of education programs are available.

When you get stuck, Splunk has a large free support infrastructure that can help:

- Splunk Answers.
- The Splunk Community Wiki.
- The Splunk Internet Relay Chat (IRC) channel (EFNet #splunk). (IRC client required)

If you still don't have an answer to your question, you can get in touch with Splunk's support team. The Support Contact page tells you how to do that.

**Note:** Levels of support above the community level require an Enterprise license. To get one, you'll need to speak with the Sales team.

## Optimize Splunk Enterprise for peak performance

This topic discusses standards that assist the system administrator when implementing or expanding their Splunk Enterprise infrastructure, and in maintaining consistent performance:

- **Designate one or more machines solely for Splunk Enterprise components.** Splunk scales horizontally. Adding more physical machines dedicated to Splunk Enterprise translates into better performance than having more resources in a single machine. Where possible, split up your indexing and searching activities across a number of machines, and only run one Splunk Enterprise component on each machine. Performance is reduced when you run Splunk Enterprise on machines that share resources with other services.
- **Provide dedicated, fast storage to your Splunk Enterprise indexers.** Insufficient storage I/O is the most commonly encountered limitation in a Splunk software infrastructure. For guidance on storage for indexers, see *What storage type should I use for a role?* in the *Capacity Planning Manual*.
- **Don't allow anti-virus programs to scan disks used for Splunk services.** When an anti-virus product scans files for viruses on access, performance of Splunk services is significantly reduced, especially as the recently indexed data ages. If you use anti-virus programs on the servers running Splunk Enterprise, make sure that all Splunk software directories and programs are excluded from on-access file scans.
- **Use multiple indexes, where possible.** Distribute the data that is indexed by Splunk into different indexes. Sending all data to one index can cause I/O bottlenecks on your system and complicate retention calculations and access controls. For information on how to configure indexes, see *Configure your indexes* in the *Managing Indexers and Clusters of Indexers* manual.

- **Don't store your indexes on the same physical disk or volume as the operating system.** The disk that holds your operating system or its swap file is not a recommended place for Splunk Enterprise data storage. Put your indexes on other disks or volumes mounted on the machine. For more information on how indexes are stored, including information on database bucket types and how Splunk stores and ages them, see How Splunk stores indexes in the *Managing Indexers and Clusters of Indexers* manual.
- **Don't store the hot and warm buckets of your indexes on network volumes.** Network latency will decrease indexing performance significantly. Always use fast, local disk for the index hot and warm buckets. You can specify network shares for the cold and frozen buckets of an index using Distributed File System (DFS) volumes or Network File System (NFS) mounts. But searches that include data stored on network volumes will be slower.
- **Maintain disk availability, bandwidth, and space on your indexers.** Make sure that the disk volumes or mounts that hold the indexes maintain free space at all times. Disk performance decreases as available space decreases, and disk seek times will increase. Slow storage affects how efficiently Splunk Enterprise indexes data, and will also impact how quickly search results, reports and alerts are returned. The volume or mount that contains your indexes must have approximately 5 gigabytes of free disk space by default, or indexing will stop.

## Differences between \*nix and Windows in Splunk operations

This topic clarifies the functional differences that you'll encounter between \*nix and Windows operating systems, under the context in which they matter in Splunk operations. It does not delve into technical comparisons of - or advocacy for - either flavor of OS, but rather explains why you'll see things referenced one way or another on various OS-specific Splunk manual pages.

### Paths

A major difference in the way that \*nix operating systems handle files and directories is the type of slash used to separate files or directories in the pathname. \*nix systems use the forward slash, ("/"). Windows, on the other hand, uses the backslash ("\").

An example of a \*nix path:

```
/opt/splunk/bin/splunkd
```

An example of a Windows path:

```
C:\Program Files\Splunk\bin\splunkd.exe
```

### Environment variables

Another area where the operating systems differ is in the representation of environment variables. Both systems have a way to temporarily store data in one or more environment variables. On \*nix systems, this is shown by using the dollar sign ("\$") in front of the environment variable name, like so:

```
# SPLUNK_HOME=/opt/splunk; export $SPLUNK_HOME
```

On Windows, it's a bit different - to specify an environment variable, you need to use the percent sign ("%"). Depending on the type of environment variable you are using, you may need to place one or two percent signs before the environment name, or on either side of the name.

```
> set SPLUNK_HOME="C:\Program Files\Splunk"
> echo %SPLUNK_HOME%
C:\Program Files\Splunk
>
```

To set the %SPLUNK\_HOME% variable in the Windows environment, you can do one of two things:

- Edit `splunk-launch.conf` in %SPLUNK\_HOME%\etc.
- Set the variable by accessing the "Environment Variables" window. Open an Explorer window, and on the left pane, right-click "My Computer", then select "Properties" from the window that appears. Once the System Properties window appears, select the "Advanced" tab, then click on the "Environment Variables" button that appears along the bottom window of the tab.

## Configuration files

Splunk Enterprise works with configuration files that use ASCII/UTF-8 character set encoding. When you edit configuration files on Windows, configure your text editor to write files with this encoding. On some Windows versions, UTF-8 is not the default character set encoding. See [How to edit a configuration file](#).

## Ways you can configure Splunk software

Splunk software maintains its configuration information in a set of **configuration files**. You can configure Splunk by using any (or all!) of these methods:

- Use Splunk Web.
- Use Splunk's Command Line Interface (CLI) commands.
- Edit Splunk's configuration files directly.
- Use App setup screens that use the Splunk REST API to update configurations.

All of these methods change the contents of the underlying configuration files. You may find different methods handy in different situations.

### Use Splunk Web

You can perform most common configuration tasks in Splunk Web. Splunk Web runs by default on port 8000 of the host on which it is installed:

- If you're running Splunk on your local machine, the URL to access Splunk Web is `http://localhost:8000`.
- If you're running Splunk on a remote machine, the URL to access Splunk Web is `http://<hostname>:8000`, where `<hostname>` is the name of the machine Splunk is running on.

Administration menus can be found under **Settings** in the Splunk Web menu bar. Most tasks in the Splunk documentation set are described for Splunk Web. For more information about Splunk Web, see [Meet Splunk Web](#).

### Edit configuration files

Most of Splunk's configuration information is stored in `.conf` files. These files are located under your Splunk installation directory (usually referred to in the documentation as `$SPLUNK_HOME`) under `/etc/system`. In most cases you can copy

these files to a local directory and make changes to these files with your preferred text editor.

Before you begin editing configuration files, read ["About configuration files"](#).

## Use Splunk CLI

Many configuration options are available via the CLI. These options are documented in the CLI chapter in this manual. You can also get CLI help reference with the `help` command while Splunk is running:

```
./splunk help
```

For more information about the CLI, refer to "About the CLI" in this manual. If you are unfamiliar with CLI commands, or are working in a Windows environment, you should also check out [Differences between \\*nix and Windows in Splunk operations](#).

## Setup pages for an app

Developers can create setup pages for an app that allow users to set configurations for that app without editing the configuration files directly. Setup pages make it easier to distribute apps to different environments, or to customize an app for a particular usage.

Setup pages use Splunk's REST API to manage the app's configuration files.

For more information about setup pages, refer to [Enable app configuration with setup pages in Splunk Cloud Platform or Splunk Enterprise on the Splunk Developer Portal](#).

## Managing a distributed environment

The Splunk deployment server provides centralized management and configuration for distributed environments. You can use it to deploy sets of configuration files or other content to groups of Splunk instances across the enterprise.

For information about managing deployments, refer to the "Updating Splunk Components" manual.

# Get the most out of Splunk Enterprise on Windows

## Deploy Splunk Enterprise on Windows

You can integrate Splunk into your Windows environment in any number of ways. This topic discusses some of those scenarios and offers guidelines on how to best adapt your Splunk for Windows deployment to your enterprise.

While this topic is geared more toward deploying Splunk in a Windows environment, Splunk itself also has distributed deployment capabilities that you should be aware of, even as you integrate it into your Windows enterprise. The Distributed Deployment Manual has lots of information on spreading Splunk services across a number of computers.

When deploying Splunk on Windows on a large scale, you can rely completely on your own deployment utilities (such as System Center Configuration Manager or Tivoli/BigFix) to place both Splunk and its configurations on the machines in your enterprise. Or, you can integrate Splunk into system images and then deploy Splunk configurations and apps using Splunk's deployment server.

### Concepts

When you deploy Splunk into your Windows network, it captures data from the machines and stores it centrally. Once the data is there, you can search and create reports and dashboards based on the indexed data. More importantly, for system administrators, Splunk can send alerts to let you know what is happening as the data arrives.

In a typical deployment, you dedicate some hardware to Splunk for indexing purposes, and then use a combination of universal forwarders and Windows Management Instrumentation (WMI) to collect data from other machines in the enterprise.

### Considerations

Deploying Splunk in a Windows enterprise requires a number of planning steps.

First, you must inventory your enterprise, beginning at the physical network, and leading up to how the machines on that network are individually configured. This includes, but is not limited to:

- Counting the number of machines in your environment and defining a subset of those which need Splunk installed. Doing this defines the initial framework of your Splunk topology.
- Calculating your network bandwidth, both in your main site and at any remote or external sites. Doing this determines where you will install your main Splunk instance, and where and how you will use Splunk forwarders.
- Assessing the current health of your network, particularly in areas where networks are separated. Making sure your edge routers and switches are functioning properly will allow you to set a baseline for network performance both during and after the deployment.

Then, you must answer a number of questions prior to starting the deployment, including:

- **What data on your machines needs indexing? What part of this data do you want to search, report, or alert across?** This is probably the most important consideration to review. The answers to these questions determine how you address every other consideration. It determines where to install Splunk, and what types of Splunk you use in those installations. It also determines how much computing and network bandwidth Splunk will potentially use.



- **How is the network laid out? How are any external site links configured? What security is present on those links?** Fully understanding your network topology helps determine which machines you should install Splunk on, and what types of Splunk (indexers or forwarders) you should install on those machines from a networking standpoint.

A site with thin LAN or WAN links makes it necessary to consider how much Splunk data should be transferred between sites. For example, if you have a hub-and-spoke type of network, with a central site connected to branch sites, it might be a better idea to deploy forwarders on machines in the branch sites, which send data to an intermediate forwarder in each branch. Then, the intermediate forwarder would send data back to the central site. This is a less costly move than having all machines in a branch site forward their data to an indexer in the central site.

If you have external sites that have file, print or database services, you'll need to account for that traffic as well.

- **How is your Active Directory (AD) configured?** How are the operations masters roles on your domain controllers (DCs) defined? Are all domain controllers centrally located, or do you have controllers located in satellite sites? If your AD is distributed, are your bridgehead servers configured properly? Is your Inter-site Topology Generator (ISTG)-role server functioning correctly? If you are running Windows Server 2008 R2, do you have read-only domain controllers (RODCs) in your branch sites? If so, then you have to consider the impact of AD replication traffic as well as Splunk and other network traffic.
- **What other roles are the servers in your network playing?** Splunk indexers need resources to run at peak performance, and sharing servers with other resource-intensive applications or services (such as Microsoft Exchange, SQL Server and even Active Directory itself) can potentially lead to problems with Splunk on those machines. For additional information on sharing server resources with Splunk indexers, see "Introduction to capacity planning for Splunk Enterprise" in the Capacity Planning Manual.
- **How will you communicate the deployment to your users?** A Splunk installation means the environment is changing. Depending on how Splunk is rolled out, some machines will get new software installed. Users might incorrectly link these new installs to perceived problems or slowness on their individual machine. You should keep your user base informed of any changes to reduce the number of support calls related to the deployment.

## Prepare your Splunk on Windows deployment

How you deploy Splunk into your existing environment depends on the needs you have for Splunk, balanced with the available computing resources you have, your physical and network layouts, and your corporate infrastructure. As there is no one specific way to deploy Splunk, there are no step-by-step instructions to follow. There are, however, some general guidelines to observe.

For a more successful Splunk deployment:

- **Prepare your network.** Before integrating Splunk into your environment:
  - ◆ Make sure that your network is functioning properly, and that all switches, routers and cabling are correctly configured.
  - ◆ Replace any broken or failing equipment.
  - ◆ Ensure any virtual LANs (VLANs) are properly set up.
  - ◆ Test network throughput, particularly between sites with thin network links.
- **Prepare your Active Directory.** While AD is not a requirement to run Splunk, it's a good idea to ensure that it is functioning properly prior to your deployment. This includes but is not limited to:
  - ◆ Identifying all of your domain controllers, and the operations master roles any of them might perform. If you have RODCs at your branch sites, make sure that they have the fastest connections as possible to

operations masters DCs.

- ◆ Ensuring that AD replication is functioning correctly, and that all site links have a DC with a copy of the global catalog.
- ◆ If your forest is divided into multiple sites, make sure your ISTG role server is functioning properly, or that you have assigned at least two bridgehead servers in your site (one primary, one backup).
- ◆ Ensuring that your DNS infrastructure is working properly.

You might need to place DCs on different subnets on your network, and seize flexible single master operations (FSMO, or operations master) roles as necessary to ensure peak AD operation and replication performance during the deployment.

- **Define your Splunk deployment.** Once your Windows network is properly prepared, you must now determine where Splunk will go in the network. Consider the following:
  - ◆ Determine the set(s) of data that you want Splunk to index on each machine, and whether or not you need for Splunk to send alerts on any collected data.
  - ◆ Dedicate one or more machines in each network segment to handle Splunk indexing, if possible. For additional information on capacity planning for a distributed Splunk deployment, review "Introduction to capacity planning for Splunk Enterprise" in the Capacity Planning Manual.
  - ◆ Don't install full Splunk on machines that run resource-intensive services like AD (in particular, DCs that hold FSMO roles), any version of Exchange, SQL Server, or machine virtualization product such as Hyper-V or VMWare. Instead, use a universal forwarder, or connect to those machines using WMI.
  - ◆ If you're running Windows Server 2008/2008 R2 Core, remember that you'll have no GUI available to make changes using Splunk Web when you install Splunk on those machines.
  - ◆ Arrange your Splunk layout so that it uses minimal network resources, particularly across thin WAN links. Universal forwarders greatly reduce the amount of Splunk-related traffic sent over the wire.
- **Communicate your deployment plans to your users.** It's important to advise your users about the status of the deployment, throughout the course of it. This will significantly reduce the amount of support calls you receive later.

## Put Splunk Enterprise onto system images

This topic explains the concepts of making Splunk Enterprise a part of every Windows system image or installation process. It also guides you through the general process of integration, regardless of the imaging utilities that you use.

- For more specific information about getting Windows data into the Splunk platform, review Monitoring Windows data with Splunk Enterprise in the *Getting Data In* manual.
- For information on distributed Splunk Enterprise deployments, read Distributed overview in the *Distributed Deployment Manual*. This overview is essential reading for understanding how to set up Splunk platform deployments, irrespective of the operating system that you use. For information about the distributed deployment capabilities of Splunk Enterprise, see About deployment server and forwarder management in *Updating Splunk Enterprise Instances*.
- For information about planning larger Splunk platform deployments, read Introduction to capacity planning for Splunk Enterprise in the *Capacity Planning Manual* and [Deploy Splunk Enterprise on Windows](#) in this manual.

## Concepts for system integration on Windows

The main reason to integrate Splunk Enterprise into Windows system images is to ensure that Splunk Enterprise is available immediately when the machine is activated for use in the enterprise. This frees you from having to install and configure Splunk Enterprise after activation.

In this scenario, when a Windows system is activated, it immediately launches Splunk Enterprise after booting. Then, depending on the type of Splunk Enterprise instance installed and the configuration given, Splunk Enterprise either collects data from the machine and forwards it to an indexer (in many cases), or begins indexing data that is forwarded from other Windows machines.

System administrators can also configure Splunk Enterprise instances to contact a **deployment server**, which allows for further configuration and update management.

In many typical environments, universal forwarders on Windows machines send data to a central indexer or group of indexers, which then allow that data to be searched, reported and alerted on, depending on your specific needs.

## Considerations for system integration

Integrating Splunk Enterprise into your Windows system images requires planning.

In most cases, the preferred Splunk Enterprise component to integrate into a Windows system image is a **universal forwarder**. The universal forwarder is designed to share resources on computers that perform other roles, and does much of the work that an indexer can, at much less cost. You can also modify the forwarder's configuration using the deployment server or an enterprise-wide configuration manager with no need to use Splunk Web to make changes.

In some situations, you may want to integrate a full instance of Splunk Enterprise into a system image. Where and when this is more appropriate depends on your specific needs and resource availability.

You should not include a full version of Splunk Enterprise in an image for a server that performs any other type of role, unless you have specific need for the capability that an indexer has over a forwarder. Installing multiple indexers in an enterprise does not give you additional indexing power or speed, and can lead to undesirable results.

Before integrating Splunk Enterprise into a system image, consider:

- **the amount of data you want Splunk Enterprise to index, and where you want it to send that data, if applicable.** This feeds directly into disk space calculations, and should be a top consideration.
- **the type of Splunk Enterprise instance to install on the image or machine.** Universal forwarders have a significant advantage when installing on workstations or servers that perform other duties, but might not be appropriate in some cases.
- **the available system resources on the imaged machine.** How much disk space, RAM and CPU resources are available on each imaged system? Will it support a Splunk Enterprise installation?
- **the resource requirements of your network.** Splunk Enterprise needs network resources, whether you're using it to connect to remote machines using WMI to collect data, or you're installing forwarders on each machine and sending that data to an indexer.
- **the system requirements of other programs installed on the image.** If Splunk Enterprise is sharing resources with another server, it can take available resources from those other programs. Consider whether or not you should install other programs on a workstation or server that is running a full instance of Splunk Enterprise. A universal forwarder will work better in cases like this, as it is designed to be lightweight.
- **the role that the imaged machine plays in your environment.** Will it be a workstation only running productivity applications like Office? Or will it be an operations master domain controller for your Active Directory forest?

## Integrate Splunk Enterprise into a system image

Once you have determined the answers to the questions in the checklist above, the next step is to integrate Splunk Enterprise into your system images. The steps listed are generic, allowing you to use your favorite system imaging or configuration tool to complete the task.

Choose one of the following options for system integration:

- [Integrate a universal forwarder into a system image](#)
- [Integrate a full version of Splunk Enterprise into a system image](#)

## Integrate a universal forwarder onto a system image

This topic discusses the procedure to integrate a Splunk universal forwarder into a Windows system image. For additional information about integrating Splunk Enterprise into images, see [Integrate Splunk Enterprise into system images](#).

### Install and configure Windows and applications

1. On a reference computer, install and configure Windows the way that you want, including installing Windows features, service packs, and other components.
2. Install and configure necessary applications, taking into account Splunk's system and hardware capacity requirements.
3. Install and configure the universal forwarder from the command line. You must supply at least the `LAUNCHSPLUNK=0` command line flag when you perform the installation.
4. Proceed through the graphical portion of the install, selecting the inputs, deployment servers, and/or forwarder destinations you want.
5. After the installation has completed, open a command prompt or PowerShell window.

### Edit configurations and run clone-prep-clear-config

1. (Optional) Edit configuration files that were not configurable in the installer.
2. Change to the universal forwarder `bin` directory.
3. Run `./splunk clone-prep-clear-config`.
4. Exit the command prompt or PowerShell window.
5. In the Services Control Panel, configure the `splunkd` service to start automatically by setting its startup type to 'Automatic'.
6. Prepare the system image for domain participation using a utility such as Windows System Image Manager (WSIM). Microsoft recommends using `SYSPREP` or WSIM as the method to change machine Security Identifiers (SIDs) prior to cloning, as opposed to using third-party tools (such as Ghost Walker or NTSID.)

### Clone and restore the image

1. Restart the machine and clone it with your favorite imaging utility.
2. After cloning the image, use the imaging utility to restore it into another physical or virtual machine.
3. Run the cloned image. Splunk services start automatically.
4. Use the CLI to restart Splunk Enterprise to remove the `cloneprep` information:  
`splunk restart`

You must restart Splunk Enterprise from the CLI to delete the `cloneprep` file. Restarting the Splunk service does not perform the deletion.

5. Confirm that the `$SPLUNK_HOME\cloneprep` file has been deleted.

The image is now ready for deployment.

## Integrate an installation of Splunk Enterprise onto a system image

Read this topic to learn how to integrate a full version of Splunk into a Windows system image. For additional information about integrating Splunk into images, see [Put Splunk onto system images](#).

1. Using a reference computer, install and configure Windows to your liking. Install any Windows features and components that you need, and confirm that Windows Update has applied the latest patches and security updates.
2. Install and configure any applications that you need, taking into account the Splunk system and hardware capacity requirements.
3. Install and configure Splunk Enterprise.

You can install using the GUI Windows installer, but more options are available when you install the package using the command line.

4. After you have configured the data inputs that you want Splunk Enterprise to collect, open a Windows command prompt.
5. From this prompt, stop Splunk Enterprise by changing to the `%SPLUNK_HOME%\bin` directory and running `.\splunk stop`
6. Remove any event data that Splunk Enterprise might have collected by running `.\splunk clean eventdata`.
7. Close the command prompt window.
8. Open the Services control panel and confirm that the `splunkd` and `splunkweb` services are set to start automatically by setting their startup type to 'Automatic'.
9. Prepare the system image for domain participation using a utility such as Sysprep, Windows System Image Manager (WSIM), or Deployment Image Servicing and Management (DISM).

Microsoft recommends using SYSPREP and WSIM as the method to change machine Security Identifiers (SIDs) prior to cloning, as opposed to using third-party tools (such as Ghost Walker or NTSID).

10. After you have configured the system for imaging, reboot the machine and clone it with your favorite imaging utility.

The image is now ready for deployment.

# Administer Splunk Enterprise with Splunk Web

## Launch Splunk Web

After Splunk is running, you can launch the Web interface, **Splunk Web**. To learn more about Splunk Web, see:

- [Admin tasks with Splunk Web](#)
- Navigating Splunk Web
- Using Splunk Search

To launch Splunk Web, navigate to:

```
http://mysplunkhost:<port>
```

Use the host and port you chose during installation.

The first time you log in to Splunk with an Enterprise license, login as the administrator you created at installation time.:

**Username - *admin***

**Password - <password>**

Splunk Free does not have access controls, so you will not be prompted for login information.

You cannot access Splunk Free from a remote browser until you have edited `$SPLUNK_HOME/etc/local/server.conf` and set `allowRemoteLogin` to `Always`. If you are running Splunk Enterprise, remote login is disabled by default (set to `requireSetPassword`) for the admin user until you change the default password.

## Admin tasks with Splunk Web

**Splunk Web** is the browser-based interface for the Splunk platform. Here are just a few of the things you can do in Splunk Web:

- Configure your data inputs
- Search data and report and visualize results
- Investigate problems
- Manage users natively or via LDAP strategies
- Troubleshoot Splunk deployments
- Manage clusters and peers

Refer to the system requirements for a list of supported operating systems and browsers.

## Splunk Settings menu

Splunk Web provides a convenient interface for managing most aspects of Splunk platform operations. Most of the functions can be accessed by clicking **Settings** in the menu. Using the interactive search bar in the menu, you can quickly

get started with admin tasks and discover settings in subpages of the menu. Results display immediately, even if the phrase isn't exact or includes a typo. Results update as you continue searching. For example, to open the **General settings** page, which is nested under **Server settings**, enter **gen** in the interactive search bar. Next, select the page name from the search results.

From the **Splunk Settings** menu, you can perform the following tasks:

### ***Manage your data***

Under **Settings > Data** you can do the following:

- **Data Inputs** Lets you view a list of data types and configure them. To add an input, click the **Add data** button in the Data Inputs page. For more information about how to add data, see the *Getting Data In* manual.
- **Forwarding and receiving** lets you set up your forwarders and receivers. For more information about setting up forwarding and receiving, see the Forwarding Data manual.
- **Indexes** lets you add, disable, and enable indexes.
- **Report acceleration summaries** takes you to the searching and reporting app to lets you review your existing report summaries. For more information about creating report summaries, see the *Knowledge Manager Manual*.

### ***Manage users and user authentication***

By navigating to **Settings > Users and Authentication > Access Control** you can do the following:

- Create and manage users
- Define and assign roles
- Set up LDAP authentication strategies

For more information about working with users and authentication, see *Securing Splunk Enterprise*.

### ***Work with Apps***

To see your installed **apps**, select **Apps** in the menu bar.

From this page, you can select an app from a list of those you have already installed and are currently available to you. From here you can also access the following menu options:

- **Find more Apps** lets you search for and install additional apps.
- **Manage Apps** lets you manage your existing apps.

You can also access all of your apps in the Home page.

For more information about apps, see *Developing views and apps for Splunk Web*.

### ***Manage aspects of your system***

The options under **Settings > System** let you do the following:

- **Server settings** lets you manage Splunk platform settings like ports, host name, index paths, email server, and system logging and deployment client information. For more about configuring and managing distributed environments with Splunk Web, see the Updating Splunk Components manual.
- **Server controls** lets you restart the Splunk platform.
- **Licensing** lets you manage and renew your Splunk licenses.

## Splunk Enterprise summary dashboard

The summary dashboard is the first thing you see as you enter the Search & Reporting app. It provides a search bar and time range picker which you can use to input and run your initial search.

When you add an input to Splunk, that input gets added relative to the app you're in. Some apps, like the \*nix and Windows apps, write input data to a specific index (in the case of \*nix and Windows, that is the **os** index). If you review the summary dashboard and you don't see data that you're certain is in Splunk, be sure that you're looking at the right index.

You may want to add the index that an app uses to the list of default indexes for the role you're using. For more information about roles, refer to this topic about roles in *Securing Splunk*. For more information about Summary Dashboards, see the Search Tutorial.

## Configure Dashboards Trusted Domains List

The Dashboards Trusted Domains List is a list of authorized domains and URLs that aid the management of external content. For example, external images without a domain or URL specified in the list will not render in the dashboard. To permit external content, you can add the content's domain or URL to the list. You can turn off the enforcement of the domain list by configuring your `web-features.conf` file.

### Create or edit a local `web-features.conf` file

The following are prerequisites for editing configuration files:

- You must be a user with file system access. For example, a system administrator can edit configuration files.
- You must understand how the configuration system works across your deployment, including where to make the changes safely.

For steps on how to safely create or edit a configuration file, see [Customize a configuration file](#).

### Add the Dashboards Trusted Domains List to the `web-features.conf` file

Use the REST API to update the `web-features.conf` setting. Updates to `web-features.conf` are replicated across search heads and don't require a restart.

You must add your domain names under the system level local file. The following steps create a Dashboards Trusted Domains List:

1. Write your initial REST command. The command uses the following structure:

`https://<host>:<mPort>/servicesNS/nobody/system/web-features/feature:dashboards_csp`. For example, your REST command might look like the following:

```
curl -k -u admin:password
https://localhost:8089/servicesNS/nobody/system/web-features/feature:dashboards_csp
```

2. Add the domains to the Dashboards Trusted Domains List. The setting name in your command must follow this format: `dashboards_trusted_domain.<label name>`. You must use unique label names for each URL. Using the same label name will overwrite any previously attached URL. Your command might look like the following:

```
-d dashboards_trusted_domain.exampleLabel=https://example.com
```



## Remove a domain

To remove a domain with the API, use the same label name and attach it with an empty string. The empty string will overwrite the previous domain URL.

To remove a domain without the API, you can edit the file manually. For more details, see [How to edit a configuration file](#).

## Example of configured `dashboards_trusted_domains` settings

Add authorized domains and URLs to the `web-features.conf` file, instead of the previously used `web.conf` file.

If you want to troubleshoot the Dashboards Trusted Domains List or add to the list directly, you can add authorized domains and URLs to the `[feature:dashboards_csp]` stanza in the `web-features.conf` file. Each setting will start with the syntax `dashboards_trusted_domain.` followed by the domain or URL name.

Domain and URL names can be specific or use an asterisk wildcard. The asterisk wildcard must be the leftmost domain in the domain name system. Asterisk wildcards in the middle or end of a domain name system do not work. For example, the domain name `*.buttercup-games.com` loads content from any subdomain under `buttercup-games.com`. The domain name `www.*.buttercup-games.com` is invalid.

The following is an example of configured `dashboards_trusted_domains` settings.

```
[feature:dashboards_csp]
dashboards_trusted_domain.everything=*.buttercup-games.com
dashboards_trusted_domain.example=example.buttercup-games.com
```

## Subdomains allowed by default

The Dashboards Trusted Domains List (DTDL) allows select subdomains by default without adding the domains to the DTDL. Additionally, the subdomains do not trigger the content warning modals. The subdomains are part of an internal Splunk software list that is not visible to users.

The following lists the subdomains allowed by default:

- `apps.splunk.com`
- `dev.splunk.com`
- `docs.flowmill.com`
- `docs.splunk.com`
- `help.rigor.com`
- `help.victorops.com`
- `lantern.splunk.com`
- `splunkbase.com`
- `splunkbase.splunk.com`
- `splunkui.splunk.com`
- `splunk.com/download`
- `splunk.com/products`

## External content and redirection feature settings

Do not set the feature settings to false. Turning the feature settings to false removes safeguards for external content and external redirection modals.

Dashboard Studio and Classic SimpleXML dashboards use feature settings in `web-features.conf` to turn the enforcement of the Dashboards Trusted Domains List on and off.

`Enable_dashboards_external_content_restriction` is true by default and shows the external content warning if a domain or URL is not in the Dashboards Trusted Domains List.

`Enable_dashboards_redirection_restriction` is true by default and shows the redirection warning modal if a domain or URL is not in the Dashboards Trusted Domains List.

The following is an example of configured external content and redirection feature settings set to true:

```
[feature:dashboards_csp]
enable_dashboards_external_content_restriction=true
enable_dashboards_redirection_restriction=true
```

## Dashboard Studio dashboards

The warning modals for Dashboard Studio dashboards differ in how they handle external or redirection content. Both modals have configurable feature settings that default to true for enablement.

### *External content warning modal*

Dashboard Studio dashboards that attempt to load external content not listed in the Trusted Domains List receive an error message and the content doesn't load.

To avoid the error, you can do one of the following:

- Add the domain or URL to the Dashboards Trusted Domains List.
- Upload external content to your app directory and reference the content locally.
- Upload images directly with the Dashboard Studio UI. For more details, see [Add an image](#).

### *Redirection content warning modal*

Dashboard Studio dashboards that attempt to redirect to external content not listed in the Trusted Domains List receives a warning message confirming that you want to leave the Splunk Platform.

To avoid the warning modal, you can add the domain or URL to the Dashboards Trusted Domains List.

## Classic SimpleXML dashboards

The warning modals for Classic SimpleXML dashboards differ in how they handle external or redirection content. Both modals have configurable feature settings that default to true for enablement.

### *External content warning modal*

When viewing SimpleXML dashboards that attempt to load external content, a warning modal prompts the following:

- Load content by acknowledging the external domain or URL is trusted.

- Not load content by selecting **Cancel** because the external domain or URL is not trusted.

To avoid the warning modal, you can do one of the following:

- Add the domain or URL to the Dashboards Trusted Domains List.
- Upload external content to your app directory and reference the content locally.

### **Tags that load external content**

The warning modal checks HTML tags that load external content. The following is a list of HTML tags in SimpleXML that load external content:

- applet
- audio
- base
- embed
- form
- frame
- iframe
- img
- object
- script
- style
- track
- video

### ***Redirection content warning modal***

The redirection content warning modal applies to any links in HTML tags or custom URLs. When viewing Classic SimpleXML dashboards that attempt to redirect to external content, a warning modal prompts the following:

- Redirect to the content by acknowledging the external domain or URL is trusted.
- Not redirect to the content by selecting Cancel because the external domain or URL is not trusted.

### **Tags that load external content**

The warning modal checks HTML tags that redirect to external content. The following is a list of HTML tags in SimpleXML that redirect to external content:

- a
- link

## **Customize Splunk Web messages**

You can modify notifications that display in Splunk Web in one of two ways:

- You can add and edit the text of custom notifications that display in the **Messages** menu.
- You can set the audience for certain error or warning messages generated by Splunk Enterprise.

## Add or edit a custom notification

Add or edit a custom notification in Splunk Web or using the Splunk platform REST API.

### *Add a custom notification in Splunk Web*

You can add a custom message to Splunk Web, for example to notify your users of scheduled maintenance. You need admin or system user level privileges to add or edit a custom notification.

To add or change a custom notification:

1. Select **Settings > User Interface**.
2. Click **New** to create a new message, or click **Bulletin Messages** and select the message you want to edit.
3. Give your new message a name and message text, or edit the existing text.
4. Click **Save**. The message will now appear when the user accesses **Messages** in the menu.

### *Add a custom notification using the Splunk platform REST API*

For information on how to add a custom notification using the Splunk platform REST API, see Message users in apps for Splunk Cloud Platform and Splunk Enterprise in the *Splunk Developer Guide*.

## Set audience for a Splunk Enterprise message

For some messages that appear in Splunk Web, you can control which users see the message.

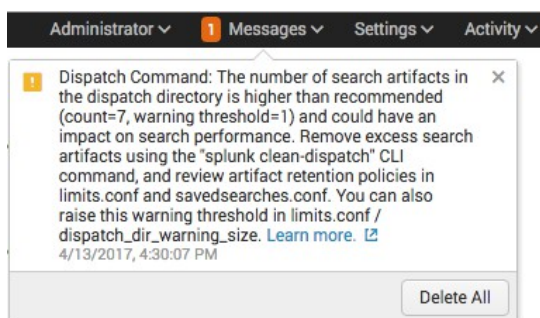
If by default a message displays only for users with a particular capability, such as `admin_all_objects`, you can display the message to more of your users, without granting them the `admin_all_objects` capability. Or you can have fewer users see a message.

The message you configure must exist in `messages.conf`. You can set the audience for a message by role or by capability, by modifying settings in `messages.conf`.

### *Identify a message available for audience scoping*

The message you restrict must exist in `messages.conf`. Not all messages reside in `messages.conf`. If a message contains a Learn more link it resides in `messages.conf` and is configurable. If a message does not contain a Learn more link, it might or might not reside in `messages.conf` and be configurable.

For example, the message in the following image contains a Learn more link:



Once you have chosen a message that you want to configure, check whether it is configurable. Search for parts of the message string in `$SPLUNK_HOME/etc/system/default/messages.conf` on \*nix or `%SPLUNK_HOME%\etc\system\default\messages.conf` on Windows. The message string is a setting within a stanza. The stanza name is a message identifier. Make note of the stanza name to use in your customized copy of `messages.conf`. Never edit the configuration files that are in the `default` directory.

For example, searching the default `messages.conf` for text from the sample message shown above, such as "artifacts," leads you to the following stanza:

```
[DISPATCHCOMM:TOO_MANY_JOB_DIRS__LU_LU]
message      = The number of search artifacts in the dispatch directory is higher than recommended
               (count=%lu, warning threshold=%lu) and could have an impact on search performance.
action       = Remove excess search artifacts using the "splunk clean-dispatch" CLI command, and review
               artifact retention policies in limits.conf and savedsearches.conf. You can also raise this warning threshold
               in limits.conf / dispatch_dir_warning_size.
severity     = warn
capabilities = admin_all_objects
help        = message.dispatch.artifacts
```

The stanza name for this message is `DISPATCHCOMM:TOO_MANY_JOB_DIRS__LU_LU`.

### **Scope a message by capability**

Set the capabilities required to view a message by editing the `capabilities` attribute in the `messages.conf` stanza for the message. A user must have all the listed capabilities to view the message.

For example,

```
[DISPATCHCOMM:TOO_MANY_JOB_DIRS__LU_LU]
capabilities = admin_all_objects, can_delete
```

For a list of capabilities and their definitions, see [About defining roles with capabilities in \*Securing Splunk Enterprise\*](#).

If a role attribute is set for the message, that attribute takes precedence over the capabilities attribute. The capabilities attribute for the message is ignored.

See [messages.conf.spec](#).

### **Scope a message by role**

Set the roles required to view a message by editing the `roles` attribute in the `messages.conf` stanza for the message. If a user belongs to any of these roles, the message is visible to them.

If a role attribute is set for the message, that attribute takes precedence over the capabilities attribute. The capabilities attribute for the message is ignored.

For example:

```
[DISPATCHCOMM:TOO_MANY_JOB_DIRS__LU_LU]
roles = admin
```

See [About configuring role-based user access in \*Securing Splunk Enterprise\*](#).

## Display global banner

Splunk Enterprise lets you display a global banner that remains visible to all users on all UI pages across the product. The global banner feature gives organizations with strict security concerns the ability to display a site classification message that is required to run Splunk software in some environments. For example, you can display a global banner that tells users they are using a secure or classified site.

While the primary use case for the global banner is the persistent display of a site classification message, you can use it to display any type of notification that requires a persistent, highly visible message. For example, you can use the global banner to notify users about:

- New features
- Software version upgrades
- Scheduled maintenance or downtime
- Data outages

Splunk Web bulletin messages are suitable for most in-product notifications that do not require a persistent global message. For more information on bulletin messages, see [Customize Splunk Web messages](#).

Splunk Enterprise supports the display of a single global banner only. The global banner does not appear on the Splunk Enterprise login page and users cannot dismiss the banner inside the product.

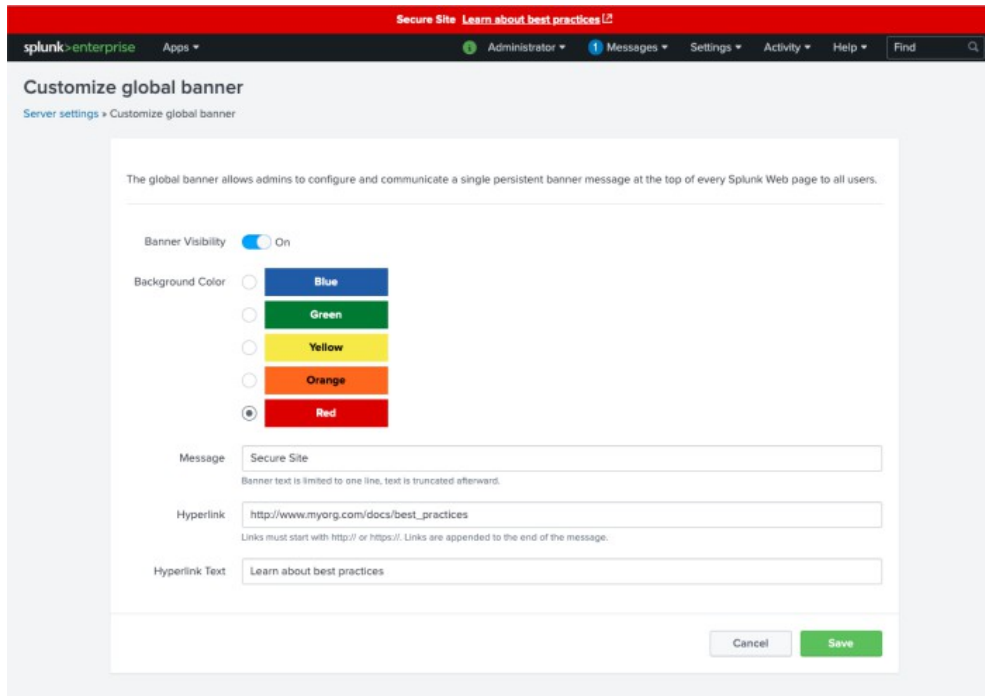
## Customize the global banner

You can enable and customize the global banner using Splunk Web, REST, or configuration files.

To customize the global banner a role must have the `edit_global_banner` capability. This capability is provided to `admin` and `sc_admin` roles by default.

### *Customize global banner using Splunk Web*

1. In Splunk Web, click **Settings > Server Settings > Global Banner**.
2. Toggle the **Banner Visibility** switch to On.
3. Select a background color for your global banner.
4. Enter your message text.
5. (optional) Specify a URL to generate a hyperlink to additional information, such as relevant best practices documentation.
6. Enter text for the hyperlink. For example, "Learn about best practices".  
Your customized global banner now appears on all UI pages in Splunk Enterprise.



### ***Deploy global banner in a search head cluster***

In a search head cluster environment, some sections of the Settings menu in Splunk Web are hidden by default. To deploy the global banner using Splunk Web in a search head cluster, you must first show the full Settings menu, as follows:

1. On any cluster member, in Splunk Web, click **Settings > Show All Settings > Show**.  
The full Settings menu now appears in Splunk Web.
2. Click **Server settings > Global banner**.
3. Customize the global banner as shown in the preceding section [Customize global banner using Splunk Web](#).
4. Click **Save**.  
The search head cluster automatically replicates the global banner configuration to each cluster member and the global banner now appears in Splunk Web on each search head.

### ***Customize global banner using REST***

To customize the global banner using REST, send a POST request to the following endpoint:

```
data/ui/global-banner
```

For endpoint details, see `data/ui/global-banner` in the *REST API Reference Manual*.

### ***Customize global banner using configuration files***

You can customize the global banner by specifying settings in `$SPLUNK_HOME/etc/system/local/global-banner.conf`.

For detailed information on `global-banner.conf` settings, see [global-banner.conf](#).

## Manage custom bookmarks

On the Home page of the Splunk platform, you can create, save, and share bookmarks to in-product locations or external links for quick access to resources such as apps, knowledge objects, reference guides, or documents.

Each user regardless of role can create a maximum of 30 personal bookmarks, which are visible to that user only. Users with the admin role can create a separate pool of a maximum of 30 shared bookmarks, which they can display to all users or just to a subset of roles. The Home page also includes Splunk-recommended bookmarks, which administrators can choose to hide or display to all users.

Bookmarks must be within one of the following domains:

- The Splunk platform instance
- External domains that an administrator has explicitly allowed

### Configure the list of allowed domains

The list of allowed domains for bookmarks includes the Splunk platform instance by default. Administrators can complete the following steps to specify additional allowed domains.

1. From the Home page, select **Home page settings**.
2. Enter a domain name and value for each allowed domain.
3. Select **Save**.

Domain and URL names can be specific or use an asterisk wildcard. The asterisk wildcard must be the leftmost domain in the domain name system. Asterisk wildcards in the middle or end of a domain name system do not work.

In the following chart, each row provides an example domain value, and each column shows if that domain value would permit users to bookmark that column's link:

Domain value	splunk.com	docs.splunk.com	lantern.splunk.com
*.splunk.com	Yes	Yes	Yes
splunk.com*	No	No	No
splunk.com	Yes	Yes	Yes
docs.splunk.com	No	Yes	No
lantern.splunk.com	No	No	Yes

If an administrator later removes an allowed domain that has associated bookmarks, those bookmarks are marked invalid and no longer function, but they are not deleted.

The list of allowed domains for bookmarks is managed separately from the Dashboards Trusted Domains List. For more information about the Dashboards Trusted Domains List, see [Configure Dashboards Trusted Domains List](#).



# Administer Splunk Enterprise with configuration files

## About configuration files

Splunk Enterprise configuration settings are stored in **configuration files**. These files are identified by the `.conf` extension. Types of configuration settings include:

- System settings
- Authentication and authorization information
- Index-related settings
- Deployment and cluster configurations
- Knowledge objects and saved searches

For a list of configuration files and an overview of the area that each file covers, see [List of configuration files](#) in this manual.

Default configuration files are stored in the `$SPLUNK_HOME/etc/system/default/` directory.

## Use Splunk Web to manage configuration files

When you change your configuration in Splunk Web, that change is written to a copy of the configuration file for that setting. Splunk software creates a copy of this configuration file (if it does not exist), writes the change to that copy, and adds it to a directory under `$SPLUNK_HOME/etc/...`. The directory that the new file is added to depends on a number of factors that are discussed in [Configuration file directories](#) in this manual. The most common directory is

`$SPLUNK_HOME/etc/system/local`, which is used in the example.

If you add a new index in Splunk Web, the software performs the following actions:

1. Checks for a copy of the file.
2. If no copy exists, the software creates a copy of `indexes.conf` and adds it to a directory, such as `$SPLUNK_HOME/etc/system/local`.
3. Writes the change to the copy of `indexes.conf`.
4. Leaves the default file unchanged in `$SPLUNK_HOME/etc/system/default`.

## Edit the configuration file settings directly

While you can perform a lot of configuration with Splunk Web or CLI commands, you can also edit the configuration files directly. Some advanced configurations are not exposed in Splunk Web or the CLI and can only be changed by editing the configuration files directly.

Never change, copy, or move the configuration files that are in the default directory. Default files must remain intact and in their original location. When you upgrade your Splunk software, the default directory is overwritten. Any changes that you make in the default directory are lost when you upgrade to a newer version of the software. Changes that you make in non-default configuration directories persist when you upgrade.

To change settings for a particular configuration file, you must first create a new version of the file in a non-default directory and then add the settings that you want to change. When you first create this new version of the file, start with an empty file. Do not start from a copy of the file in the default directory. For information on the directories where you can manually change configuration files, see [Configuration file directories](#).

Before you change any configuration files:

- Learn about how the default configuration files work, and where to put the files that you edit. See [Configuration file directories](#).
- Learn about the structure of the stanzas that comprise configuration files and how the attributes you want to edit are set up. See [Configuration file structure](#).
- Learn how different versions of the same configuration files in different directories are layered and combined so that you know the best place to put your file. See [Configuration file precedence](#).
- Consult the product documentation, including the `.spec` and `.example` files for the configuration file. These documentation files reside in the file system in `$(SPLUNK_HOME)/etc/system/README`, as well as in the last chapter of this manual.

After you are familiar with the configuration file content and directory structure, and understand how to leverage Splunk Enterprise configuration file precedence, see [How to edit a configuration file](#) to learn how to safely change your files.

## Configuration file directories

A Splunk Enterprise installation can have multiple versions of a configuration file located across several directories. For example, you might have the same configuration file with different settings located in each of the default, local, and app directories. Splunk Enterprise uses a layering scheme and rules to evaluate overlapping configurations and prioritize them.

When you need to override a setting that's been defined as a default, you can place a customized configuration file in a different folder path under the Splunk Enterprise installation. For a description and examples of how precedence is determined, see [Configuration file precedence](#).

A detailed list of settings for each configuration file is provided in the `.spec` file named for that configuration file. You can find the latest version of the `.spec` and `.example` files in the `$(SPLUNK_HOME)/etc/system/README` folder of your Splunk Enterprise installation, or in the documentation at the [configuration file reference](#).

### About the default files

The default directory contains preconfigured versions of the configuration files with default settings. The location of the default directory in a Splunk Enterprise installation is `$(SPLUNK_HOME)/etc/system/default`.

*"all these worlds are yours, except /default - attempt no editing there" -- duckfez, 2010*

You should never change a configuration file that's located in the `$(SPLUNK_HOME)/etc/system/default` directory. The Splunk Enterprise upgrade process overwrites the contents in that folder automatically, which will remove any changes. If you want to retain a setting you've changed through an upgrade, place your configuration file into a `local` folder path such as `$(SPLUNK_HOME)/etc/system/local` or `$(SPLUNK_HOME)/etc/apps/$app_name/local` as described below.

The upgrade process also inspects the content in the `$(SPLUNK_HOME)/etc/system/local` folder path. An upgrade usually does not make changes to the local configuration files, but if changes are made they are noted in the

configuration file or in the migration log. You can choose to preview the changes to your customized configuration files as part of the upgrade process before any changes are made.

## Where you can place (or find) your modified configuration files

To change the settings in a particular configuration file, you must first create a new file of the same name in a non-default directory, and add the required settings and changed values to your new configuration file. A setting with a new value defined in a non-default directory will take precedence over a setting defined in the default directory.

When changing a default setting using a new configuration file, you only need to define the stanza category, the setting, and update the value. Do not make a complete copy of the configuration file from the default directory into another folder, as the settings in that copy will take precedence and override changes made during an upgrade.

The following is the configuration directory structure in `$SPLUNK_HOME/etc`:

```
$SPLUNK_HOME/etc/system/local
```

Local changes on a site-wide basis go here; for example, settings you want to make available to all apps. If the configuration file you're looking for doesn't already exist in this directory, create it and verify the service account has permissions to it.

```
$SPLUNK_HOME/etc/peer-apps/[_cluster|<app_name>]/[local|default]
```

For indexer cluster peer nodes only.

The subdirectories under `$SPLUNK_HOME/etc/peer-apps` contain configuration files that are common across all peer nodes.

DO NOT change the content of these subdirectories on the cluster peer itself. Instead, use the cluster manager node to distribute any new or modified files to them.

The `_cluster` directory contains configuration files that are not part of real apps but that still need to be identical across all peers. A typical example is the `indexes.conf` file.

For more information, see Update common peer configurations in the *Managing Indexers and Clusters* manual.

```
$SPLUNK_HOME/etc/apps/<app_name>/[local|default]
```

If you're in an app when a configuration change is made, the setting goes into a configuration file in the app's `/local` directory. For example, edits for search-time settings in the Search app go here: `$SPLUNK_HOME/etc/apps/search/local/`.

If you want to edit a configuration file so that the change only applies to a certain app, copy the file to the app's `/local` directory, verify permissions, and make your changes there.

```
$SPLUNK_HOME/etc/users
```

User-specific configuration changes go here.

`$SPLUNK_HOME/etc/system/README`

This directory contains supporting reference documentation. For most configuration files, there are two reference files: `.spec` and `.example`; for example, `inputs.conf.spec` and `inputs.conf.example`. The `.spec` file specifies the syntax, including a list of available attributes and variables. The `.example` file contains examples of real-world usage.

## Configuration file structure

Before you edit configuration files, you should familiarize yourself with the structure of the files.

### Stanzas

Configuration files consist of one or more **stanzas**, or sections. Each stanza begins with a stanza header in square brackets. This header identifies the settings held within that stanza. Each setting is an attribute value pair that specifies particular configuration settings.

For example, `inputs.conf` provides an `[SSL]` that includes settings for the server certificate and password (among other things):

```
[SSL]
serverCert = <pathname>
password = <password>
```

Depending on the stanza type, some of the attributes might be required, while others could be optional.

### Setting up a new stanza

When you edit a configuration file, you might be changing the default stanza, like above, or you might need to add a brand-new stanza.

Here's the basic pattern:

```
[stanza1_header]
<attribute1> = <val1>
# comment
<attribute2> = <val2>
...
```

```
[stanza2_header]
<attribute1> = <val1>
<attribute2> = <val2>
...
```

**Important:** Attributes are case-sensitive. For example, `sourcetype = my_app` is **not** the same as `SOURCETYPE = my_app`. One will work; the other won't.

### Stanza scope

Configuration files frequently have stanzas with varying scopes, with the more specific stanzas taking precedence. For example, consider this example of an `outputs.conf` configuration file, used to configure **forwarders**:

```
[tcpout]
indexAndForward=true
```

```
compressed=true

[tcput:my_indexersA]
compressed=false
server=mysplunk_indexer1:9997, mysplunk_indexer2:9997

[tcput:my_indexersB]
server=mysplunk_indexer3:9997, mysplunk_indexer4:9997
```

Note that this example file has two levels of stanzas:

- The global [tcput], with settings that affect all tcp forwarding.
- Two [tcput:<target\_list>] stanzas, whose settings affect only the indexers defined in each target group.

The setting for `compressed` in [tcput:my\_indexersA] overrides that attribute's setting in [tcput], *for the indexers in the my\_indexersA target group only.*

For more information on forwarders and `outputs.conf`, see [Configure forwarders with outputs.conf](#).

## Configuration file precedence

Splunk software uses **configuration files** to determine nearly every aspect of its behavior. A Splunk platform deployment can have many copies of the same configuration file. These file copies are usually layered in directories that affect either the users, an **app**, or the system as a whole.

When editing configuration files, it is important to understand how Splunk software evaluates these files and which ones take precedence.

When incorporating changes, Splunk software does the following to your configuration files:

- It merges the settings from all copies of the file, using a location-based prioritization scheme.
- When different copies have conflicting attribute values (that is, when they set the same attribute to different values), it uses the value from the file with the highest priority.
- It determines the priority of configuration files by their location in the directory structure, according to the rules described in this topic.

**Note:** Besides resolving configuration settings among multiple copies of a file, Splunk software sometimes needs to resolve settings within a single file. See [Attribute precedence within a single props.conf file](#).

### About configuration file context

To determine the order of directories for evaluating configuration file precedence, Splunk software considers each file's context. Configuration files operate in either a global context or in the context of the current app and user:

- **Global.** Activities like indexing take place in a global context. They are independent of any app or user. For example, configuration files that determine monitoring or indexing behavior occur outside of the app and user context and are global in nature.
- **App/user.** Some activities, like searching, take place in an app or user context. The app and user context is vital to search-time processing, where certain knowledge objects or actions might be valid only for specific users in

specific apps.

The precedence order for configuration file directories varies according to the context of the particular configuration file. To learn the context of each file, see [List of configuration files and their context](#).

## How Splunk determines precedence order

Configuration file precedence order depends on the location of file copies within the directory structure. Splunk software considers the context of each file to determine the precedence order of the directories.

### ***Precedence within global context***

When the file context is global, directory priority descends in this order:

1. System local directory -- highest priority
2. App local directories
3. App default directories
4. System default directory -- lowest priority

When consuming a global configuration, such as `inputs.conf`, Splunk software first uses the attributes from any copy of the file in `system/local`. Then it looks for any copies of the file located in the app directories, adding any attributes found in them, but ignoring attributes already discovered in `system/local`. As a last resort, for any attributes not explicitly assigned at either the system or app level, it assigns default values from the file in the `system/default` directory.

**Note:** As the next section describes, cluster peer nodes have an expanded order of precedence.

### ***Precedence within global context, indexer cluster peers only***

There is an expanded precedence order for indexer cluster peer configurations, which are considered in the global context. This is because some configuration files, like `indexes.conf`, must be identical across peer nodes.

To keep configuration settings consistent across peer nodes, configuration files are managed from the cluster manager node, which pushes the files to the `peer-app` directories on the peer nodes. Files in the `peer-app` directories have the highest precedence in a cluster peer's configuration. These directories exist only on indexer cluster peer nodes.

Here is the expanded precedence order for cluster peers:

1. Peer-app local directories -- highest priority
2. System local directory
3. App local directories
4. Peer-app default directories
5. App default directories
6. System default directory -- lowest priority

### ***Precedence within app or user context***

For files with an app/user context, directory priority descends from user to app to system:

1. User directories for current user -- highest priority
2. App directories for currently running app (local, followed by default)
3. App directories for all other apps (local, followed by default) -- for exported settings only

#### 4. System directories (local, followed by default) -- lowest priority

An attribute in `savedsearches.conf`, for example, might be set at all three levels: the user, the app, and the system. Splunk will always use the value of the user-level attribute, if any, in preference to a value for that same attribute set at the app or system level.

#### **How app directory names affect precedence**

For most practical purposes, the information in this subsection probably won't matter, but it might prove useful if you need to force a certain order of evaluation or for troubleshooting.

The effect of app directory names varies depending on whether the context is global or local.

#### **App directory names in the global context**

When determining priority in the global context, Splunk software uses lexicographical order to determine priority among the collection of apps directories. For example, files in an apps directory named "A" have a higher priority than files in an apps directory named "B", and so on.

#### **App directory names in the app/user context**

When determining priority in the app/user context, Splunk software uses reverse-lexicographical order to determine priority among the collection of apps directories. For example, files in an apps directory named "B" have a higher priority than files in an apps directory named "A", and so on.

When determining precedence in the app/user context, directories for the currently running app take priority over those for all other apps, independent of how they're named. Furthermore, other apps are only examined for exported settings.

#### **The finer points of lexicographical order**

In the global context only, lexicographical order determines precedence. Thus, files in an apps directory named "A" have a higher priority than files in an apps directory named "B", and so on. Also, all apps starting with an uppercase letter have precedence over any apps starting with a lowercase letter, due to lexicographical order. ("A" has precedence over "Z", but "Z" has precedence over "a", for example.)

In addition, numbered directories have a higher priority than alphabetical directories and are evaluated in lexicographic, not numerical, order. For example, in descending order of precedence:

```
$$SPLUNK_HOME/etc/apps/myapp1
$$SPLUNK_HOME/etc/apps/myapp10
$$SPLUNK_HOME/etc/apps/myapp2
$$SPLUNK_HOME/etc/apps/myapp20
...
$$SPLUNK_HOME/etc/apps/myappApple
$$SPLUNK_HOME/etc/apps/myappBanana
$$SPLUNK_HOME/etc/apps/myappZabaglione
...
$$SPLUNK_HOME/etc/apps/myappapple
$$SPLUNK_HOME/etc/apps/myappbanana
$$SPLUNK_HOME/etc/apps/myappzabaglione
...
```

Lexicographical order sorts items based on the values used to encode the items in computer memory. In Splunk software, this is almost always UTF-8 encoding, which is a superset of ASCII.

- Numbers are sorted before letters. Numbers are sorted based on the first digit. For example, the numbers 10, 9, 70, 100 are sorted lexicographically as 10, 100, 70, 9.
- Uppercase letters are sorted before lowercase letters.
- Symbols are not standard. Some symbols are sorted before numeric values. Other symbols are sorted before or after letters.

In the app/user context, precedence is determined instead by reverse-lexicographical order. Therefore, the order of precedence is exactly opposite the lexicographical order described above, which is used in the global context only. For example, files in an apps directory named "B" have a higher priority than files in an apps directory named "A", files in app "a" have precedence over files in apps "B" or "A", and so on. Similarly, numerical app directories have a lower precedence than alphabetical directories.

### **Summary of the effect of directories on configuration precedence**

Putting this all together, the order of directory priority, from highest to lowest, goes like this:

#### **Global context**

```
$SPLUNK_HOME/etc/system/local/*  
$SPLUNK_HOME/etc/apps/A/local/* ... $SPLUNK_HOME/etc/apps/z/local/*  
$SPLUNK_HOME/etc/apps/A/default/* ... $SPLUNK_HOME/etc/apps/z/default/*  
$SPLUNK_HOME/etc/system/default/*
```

#### **Global context, cluster peer nodes only**

```
$SPLUNK_HOME/etc/peer-apps/A/local/* ... $SPLUNK_HOME/etc/peer-apps/z/local/*  
$SPLUNK_HOME/etc/system/local/*  
$SPLUNK_HOME/etc/apps/A/local/* ... $SPLUNK_HOME/etc/apps/z/local/*  
$SPLUNK_HOME/etc/peer-apps/A/default/* ... $SPLUNK_HOME/etc/peer-apps/z/default/*  
$SPLUNK_HOME/etc/apps/A/default/* ... $SPLUNK_HOME/etc/apps/z/default/*  
$SPLUNK_HOME/etc/system/default/*
```

Within the peer-apps/[local|default] directories, the special `_cluster` subdirectory has a higher precedence than any app subdirectories starting with a lowercase letter (for example, `anApp`). However, it has a lower precedence than any apps starting with an uppercase letter (for example, `AnApp`). This is due to the location of the underscore ("`_`") character in the lexicographical order.

#### **App/user context**

```
$SPLUNK_HOME/etc/users/*
```



```
$SPLUNK_HOME/etc/apps/Current_running_app/local/*
```

```
$SPLUNK_HOME/etc/apps/Current_running_app/default/*
```

```
$SPLUNK_HOME/etc/apps/z/local/*, $SPLUNK_HOME/etc/apps/z/default/*, ... $SPLUNK_HOME/etc/apps/A/local/*,  
$SPLUNK_HOME/etc/apps/A/default/*
```

```
$SPLUNK_HOME/etc/system/local/*
```

```
$SPLUNK_HOME/etc/system/default/*
```

In the app/user context, all configuration files for the currently running app take priority over files from all other apps. This is true for both the app's local and default directories. So, if the current context is app C, Splunk evaluates both `$SPLUNK_HOME/etc/apps/C/local/*` and `$SPLUNK_HOME/etc/apps/C/default/*` before evaluating the local and default directories for any other apps. Furthermore, Splunk software only looks at configuration data for other apps if that data has been exported globally through the app's default.meta file. Also note that `/etc/users/` is evaluated only when the particular user logs in or performs a search.

## Example of how attribute precedence works

This example of attribute precedence uses `props.conf`. The `props.conf` file is unusual, because its context can be either global or app/user, depending on when Splunk is evaluating it. Splunk evaluates `props.conf` at both index time (global) and search time (apps/user).

Assume `$SPLUNK_HOME/etc/system/local/props.conf` contains this stanza:

```
[source::/opt/Locke/Logs/error*]  
sourcetype = fatal-error
```

and `$SPLUNK_HOME/etc/apps/t2rss/local/props.conf` contains another version of the same stanza:

```
[source::/opt/Locke/Logs/error*]  
sourcetype = t2rss-error  
SHOULD_LINEMERGE = True  
BREAK_ONLY_BEFORE_DATE = True
```

The line merging attribute assignments in `t2rss` always apply, as they only occur in that version of the file. However, there's a conflict with the `sourcetype` attribute. In the `/system/local` version, the `sourcetype` has a value of "fatal-error". In the `/apps/t2rss/local` version, it has a value of "t2rss-error".

Since this is a `sourcetype` assignment, which gets applied at index time, Splunk uses the global context for determining directory precedence. In the global context, Splunk gives highest priority to attribute assignments in `system/local`. Thus, the `sourcetype` attribute gets assigned a value of "fatal-error".

The final, internally merged version of the file looks like this:

```
[source::/opt/Locke/Logs/error*]  
sourcetype = fatal-error  
SHOULD_LINEMERGE = True  
BREAK_ONLY_BEFORE_DATE = True
```

## List of configuration files and their context

As mentioned, Splunk decides how to evaluate a configuration file based on the context that the file operates within, global or app/user. Generally speaking, files that affect data input, indexing, or deployment activities are global; files that affect search activities usually have a app/user context.

The `props.conf` and `transforms.conf` files can be evaluated in either a app/user or a global context, depending on whether Splunk is using them at index or search time. The `limits.conf` file is evaluated in a global context except for a few settings, which are tunable by app or user.

The following sections describe the global or app/user status of some important configuration files.

### ***Global configuration files***

```
authentication.conf
authorize.conf
deploymentclient.conf
distsearch.conf
indexes.conf
inputs.conf
limits.conf, except for indexed_realtime_use_by_default
outputs.conf
procmonfilters.conf
props.conf -- global and app/user context
pubsub.conf
restmap.conf
searchbnf.conf
segmenters.conf
server.conf
serverclass.conf
serverclass.seed.xml.conf
source-classifier.conf
sourcetypes.conf
transforms.conf -- global and app/user context
user-seed.conf -- special case: Must be located in /system/default
web.conf
wmi.conf
```

### ***App/user configuration files***

```
alert_actions.conf
app.conf
audit.conf
commands.conf
eventdiscoverer.conf
event_renderers.conf
eventtypes.conf
fields.conf
literals.conf
macros.conf
multikv.conf
props.conf -- global and app/user context
savedsearches.conf
tags.conf
times.conf
transactiontypes.conf
```

```
transforms.conf -- global and app/user context
user-prefs.conf
workflow_actions.conf
```

## Troubleshooting configuration precedence and other issues

Splunk's configuration file system supports many overlapping configuration files in many different locations. The price of this level of flexibility is that figuring out which value for which configuration option is being used in your Splunk installation can sometimes be quite complex. If you're looking for some tips on figuring out what configuration setting is being used in a given situation, read *Use btool to troubleshoot configurations* in the *Troubleshooting Manual*.

## Attribute precedence within a single props.conf file

In addition to understanding [how attribute precedence works across files](#), you also sometimes need to consider attribute priority within a single `props.conf` file.

### Precedence within sets of stanzas affecting the same target

When two or more **stanzas** specify a behavior that affects the same item, items are evaluated by the stanzas' ASCII order. For example, assume you specify in `props.conf` the following stanzas:

```
[source:.../bar/baz]
attr = val1

[source:.../bar/*]
attr = val2
```

The second stanza's value for `attr` will be used, because its path is higher in the ASCII order and takes precedence.

### Overriding default attribute priority in props.conf

There's a way to override the default ASCII priority in `props.conf`. Use the `priority` key to specify a higher or lower priority for a given stanza.

For example, suppose we have a source:

```
source::az
```

and the following patterns:

```
[source:...a...]
sourcetype = a

[source:...z...]
sourcetype = z
```

In this case, the default behavior is that the settings provided by the pattern "source:...a..." take precedence over those provided by "source:...z...". Thus, `sourcetype` will have the value "a".

To override this default ASCII ordering, use the `priority` key:

```
[source:...a...]  
sourcetype = a  
priority = 5  
  
[source:...z...]  
sourcetype = z  
priority = 10
```

Assigning a higher priority to the second stanza causes `sourcetype` to have the value "z".

There's another attribute precedence issue to consider. By default, stanzas that match a string literally ("literal-matching stanzas") take precedence over regex pattern-matching stanzas. This is due to the default values of their `priority` keys:

- 0 is the default for pattern-matching stanzas
- 100 is the default for literal-matching stanzas

So, literal-matching stanzas will always take precedence over pattern-matching stanzas, unless you change that behavior by explicitly setting their `priority` keys.

You can use the `priority` key to resolve collisions between patterns of the same type, such as `sourcetype` patterns or `host` patterns. The `priority` key does not, however, affect precedence across spec types. For example, `source` patterns take priority over `host` and `sourcetype` patterns, regardless of priority key values.

## Precedence for events with multiple attribute assignments

The `props.conf` file sets attributes for processing individual events by `host`, `source`, or `sourcetype` (and sometimes event type). So it's possible for one event to have the same attribute set differently for the **default fields**: `host`, `source` or `sourcetype`. The precedence order is:

- `source`
- `host`
- `sourcetype`

You might want to override the default `props.conf` settings. For example, assume you are tailing `mylogfile.xml`, which by default is labeled `sourcetype = xml_file`. This configuration will re-index the entire file whenever it changes, even if you manually specify another `sourcetype`, because the property is set by `source`. To override this, add the explicit configuration by `source`:

```
[source:~/var/log/mylogfile.xml]  
CHECK_METHOD = endpoint_md5
```

## How to edit a configuration file

To customize a Splunk platform instance to meet your specific needs, you can edit the built-in configuration settings.

### Prerequisites

You must meet the following prerequisites to edit configuration files:

- You must be a user with file system access, such as a system administrator.

- You must understand how the configuration system works across your deployment and where to make the changes.

The following table describes what you need to know and where to find that information:

What to know	Documentation
<p>You can have configuration files with the same name in your default, local, and app directories. This layering effect that allows your Splunk platform deployment to determine configuration priorities.</p> <p>Before you edit a configuration file, you need to know where to create the custom version of the configuration file.</p>	<p>See <a href="#">Configuration file directories</a>.</p>
<p>Configuration files consist of stanzas. Each stanza identifies settings that specify the configuration.</p> <p>Before you edit a configuration file, you need to understand how the file's stanzas are structured.</p>	<p>See <a href="#">Configuration file structure</a>.</p>
<p>Splunk software uses configuration files to set defaults and limitations. A Splunk platform deployment can have multiple copies of the same configuration file in different directories. The ways these copies are layered in the directories affect either the user, an app, or the system as a whole.</p> <p>When you are editing a configuration file, you need to understand how Splunk software evaluates files in order of importance.</p>	<p>See <a href="#">Configuration file precedence</a>.</p>
<p>If your deployment includes search head or indexer clusters, some changes you make to configuration files may need to be made to configuration files on every search head cluster member or indexer peer node.</p> <p>Before you edit a configuration file, you need to understand whether to make the same change to the configuration file on every search head or indexer in the cluster.</p>	<p>See <i>Use the deployer to distribute apps and configuration updates in <a href="#">Distributed Search</a> and <a href="#">Update common peer configurations and apps in <i>Managing Indexers and Clusters of Indexers</i></a>.</i></p>

### Customize a configuration file

To customize a configuration file, create a new file with the same name in a local or app directory. Then, add the specific settings that you want to customize to the local configuration file.

Never change or copy the configuration files in the default directory. The files in the default directory must remain intact and in their original location. The Splunk Enterprise upgrade process overwrites the default directory. Any changes that you make in the default directory are lost on upgrade. Changes that you make in non-default configuration directories, such as `$SPLUNK_HOME/etc/system/local` or `$SPLUNK_HOME/etc/apps/<app_name>/local`, persist through upgrades.

1. Determine whether the configuration file already exists in your preferred directory. For example, if you want to make changes to a configuration file in your local directory, open the `$SPLUNK_HOME/etc/system/local` directory.
2. If the configuration file does not exist in your preferred directory, create the file. You are creating an empty file.

3. Edit the configuration file in the preferred directory and add only the stanzas and settings that you want to customize in the local file.

## Clear a setting

You can clear a setting to override any previous value that the setting held, including the value set in the default directory. Clearing a setting causes the system to consider the value entirely unset.

You clear a setting by changing its value to null.

For example, suppose you want to clear the `forwardedindex.0.whitelist` setting in the `output.conf` file that is in your local directory. Follow these steps to clear the setting:

1. Open the `outputs.conf` file in your local directory.
2. Find the `forwardedindex.0.whitelist` setting and change the value to null. For example:

```
forwardedindex.0.whitelist =
```

3. Save the `outputs.conf` file.

Because the settings in the local directory take precedence over the settings in the default directory, when Splunk software reads the settings, the null setting for `forwardedindex.0.whitelist` is used.

## Insert a comment

When you customize a setting, it is useful to explain why you customized the setting. Adding comments to configuration files in your local or apps directory is a great way to add these explanations, both for you and for others who view these files.

To add a comment to a configuration file, insert the pound sign ( # ) before the comment. Start the comment at the beginning of a line.

The best location to put your comment is either before the stanza that setting is within or before the setting itself. For example:

```
# This stanza forwards some log files.  
[monitor:///var/log]
```

If you have multiple settings in a stanza, then add the comments before each setting. Consider including a date in your comment or placing your comments in all capital letters. For example:

```
[stanza_name]
```

```
# 1/30/2020 - 5 is optimal for our current configuration.  
# This was discussed with both Alex Garcia and Wei Zhang.  
a_setting = 5
```

```
# 9/15/2019 - WE'VE CHANGED THIS SETTING TO "TRUE" BECAUSE IT ALLOWS US TO <your_reason_goes_here>.  
b_setting = true
```

## Where not to put your comments

Do not put comments on the same line as the stanza or the setting.

This example shows where not to place your comments.

```
[monitor:///var/log]    # This is a bad place to put your comment.  
a_setting = 5    # This is a bad place too.
```

Placing comments on the same line as a stanza or setting might cause unexpected results. In the following example, the comment is placed on the same line as the setting:

```
a_setting = 5    #5 is the best number
```

This sets `a_setting` to the value 5 #5 is the best number and not to 5 as intended.

## Creating and editing configuration files on Windows and other non-UTF-8 operating systems

The Splunk platform works with configuration files with ASCII/UTF-8 encoding.

On operating systems where UTF-8 is not the default character set, such as Windows, configure your text editor to write files in the default character set for that operating system.

## Best practices for editing configuration files

When editing your configuration files, follow these best practices:

Best practice	Description
Spell the name of the setting correctly.	For best results, copy the setting name from the corresponding specification file.
Verify the capitalization is correct in the names of settings.	Setting names are case-sensitive. That is, for a setting named <code>someAttribute</code> , you cannot substitute <code>SomeAttribute</code> or <code>someattribute</code> .
Place the setting in the stanza where it belongs. Many settings only operate within a particular context and require you to place them within the stanza for that context.	Refer to the specification files for guidance on stanza requirements. As an example, <code>indexer</code> clustering settings in the <code>server.conf</code> file must be placed within the <code>[clustering]</code> stanza.
Place the setting so that it applies to the desired scope. Some settings can be applied either globally or within a specific scope.	<p>To apply the setting globally, place the setting towards the start of the configuration file, prior to any stanza. When the setting has a specific scope, place the setting within the stanza for that scope.</p> <p>For example, in the <code>indexes.conf</code> file, some settings can be applied either on a per-index basis or globally, for all indexes. If you want a particular value for the setting to apply to just a single index, place the setting under that index's stanza.</p> <p>Similarly, if you want a setting to apply to all indexes, place the setting above all stanzas. You can also place a setting with one value above the stanzas and then add the setting with a different value to one or more index stanzas. That way, each index uses the global value except where the setting's value has been modified for a specific index.</p>

Best practice	Description
<p>Do not add the same setting twice within the same context. If you do, the final instance of the setting will take effect.</p>	<p>If you add the same setting twice within the same context, you might find yourself confused at some later date.</p> <p>For example, say you add this stanza and setting:</p> <pre data-bbox="558 464 727 512">[some stanza] setting=foo</pre> <p>Then, someone later adds a stanza with the same name but a different value for the setting further down in the file:</p> <pre data-bbox="558 638 727 686">[some stanza] setting=bar</pre> <p>The setting now has a value of <code>bar</code>, because the second instance is further down in the file. However, this can cause confusion if someone later tries to change the setting and encounters the first instance of the setting but not the second.</p>

## When to restart Splunk Enterprise after a configuration file change

When you make changes to a Splunk Enterprise instance by manually editing the configuration files, you might need to restart Splunk Enterprise for the changes to take effect.

**Note:** Updates made through Splunk Web, REST API endpoints, or the CLI are less likely to require restarts. This is because the instance automatically reloads the changed configurations after such updates.

This topic provides guidelines to help you determine whether to restart after a change. Whether a change requires a restart depends on a number of factors, and this topic does not provide a definitive authority. Always check the configuration file or its reference topic to see whether a particular change requires a restart. For a full list of configuration files and an overview of the area each file covers, see [List of configuration files](#) in this manual.

### When to restart forwarders

If you make a configuration file change to a heavy forwarder, you must restart the forwarder, but you do not need to restart the receiving indexer. If the changes are part of a deployed app already configured to restart after changes, then the forwarder restarts automatically.

### When to restart splunkweb

You must restart splunkweb to enable or disable SSL for Splunk Web access.

### When to restart splunkd

As a general rule, restart splunkd after making the following types of changes.

#### *Indexer changes*

- Index time field extractions
- Time stamp properties



For information on changes to `indexes.conf` settings that necessitate a restart, see Determine which `indexes.conf` changes require restart in *Managing Indexers and Clusters of Indexers*. In addition, for information on configuration bundle changes that initiate a restart, see Update common peer configurations and apps in *Managing Indexers and Clusters of Indexers*.

**Note:** When settings that affect indexing are changed through Splunk Web and the CLI, they do not require restarts and take place immediately.

### ***User and role changes***

Any user and role changes made in configuration files require a restart, including:

- LDAP configurations (If you make these changes in Splunk Web you can reload the changes without restarting.)
- Password changes
- Changes to role capabilities
- Changes to existing roles, such as settings for role-based field filters or search filters (see Manage an existing role in *Securing the Splunk Platform*).
- Splunk Enterprise native authentication changes, such as user-to-role mappings.

### ***System changes***

Changes that affect the system settings or server state require restart, such as:

- Licensing changes
- Web server configuration updates
- Turning on or off role-based field filtering
- Changes to general indexer settings (minimum free disk space, default server name, etc.)
- Changes to General settings (e.g., port settings).
- Changing a forwarder's output settings
- Changing the time zone in the OS of a Splunk Enterprise instance (Splunk Enterprise retrieves its local time zone from the underlying OS at startup)
- Installing some apps may require a restart. Consult the documentation for each app you are installing.

## **Splunk Enterprise changes that do not require a restart**

### ***Search-time processing settings***

Settings that apply to search-time processing take effect immediately and do not require a restart. This is because searches run in a separate process that reloads configurations. For example, lookup tables, tags, and event types are re-read for each search.

This includes (but is not limited to) changes to:

- Lookup tables
- Field extractions
- Knowledge objects
- Tags
- Event types

Files that contain search-time operations include (but are not limited to):

- `macros.conf`

- `props.conf`
- `transforms.conf`
- `savedsearches.conf` (If a change creates an endpoint you must restart.)

To reload your endpoints type the following into your browser:

`http://<yoursplunkserver>:8000/en-US/debug/refresh`

### ***Index-time settings***

Index-time props and transforms do not require restarts, as long as your indexers are receiving the data from forwarders. That is to say:

- Changes to `props.conf` and `transforms.conf` on an indexer do not require restarts.
- In an indexer cluster, changes to `props.conf` and `transforms.conf` are automatically reloaded when the peers receive the changes from the manager node.
- On a non-clustered indexer, changes to `props.conf` and `transforms.conf` require a reload.
- On either a clustered or non-clustered indexer, once the `.conf` files have reloaded, the changes take effect after a forwarder auto-LB time period.

### ***Workload management settings***

Changes to the workload management configuration files [workload\\_rules.conf](#) and [workload\\_pools.conf](#) do not require a restart.

## **How to reload files**

To reload `transforms.conf`:

`http://<yoursplunkserver>:8000/en-US/debug/refresh?entity=admin/transforms-lookup`  
for new lookup file definitions that reside within `transforms.conf`

`http://<yoursplunkserver>:8000/en-US/debug/refresh?entity=admin/transforms-extract`  
for new field transforms/extractions that reside within `transforms.conf`

To reload `authentication.conf`, use Splunk Web. Go to **Settings > Access controls > Authentication method** and click **Reload authentication configuration**. This refreshes the authentication caches, but does not disconnect current users.

## **Restart an indexer cluster**

To learn about restarts in an indexer cluster, and when and how to use a rolling restart, see *Restart the entire indexer cluster or a single peer node in [Managing Indexers and Clusters of Indexers](#)*.

## **Use cases**

In complex situations, restarting Splunk Enterprise is the safest practice. Here are a few scenarios where you might (or might not) be able to avoid a restart.

### ***Scenario: You edit search- or index-time transforms in `props.conf` and `transforms.conf`***

Whether to restart depends on whether the change is related to a index-time setting or a search-time setting. Index-time settings include:

- line breaking
- timestamp parsing

Search-time settings relate mainly to field extraction and creation and do not require a restart. Any index-time changes still require a restart. For example:

1. If `props.conf` and `transforms.conf` are configured as search-time transforms on the index, you do not have to restart. For search-time changes, each time you run a search, Splunk software reloads the `props.conf` and `transforms.conf`.
2. If the search-time changes are on a heavy forwarder, you must restart that forwarder. (If the changes are part of a deployed app configured to restart after changes, then this happens automatically.)
3. If it is an index-time transform on the indexer, you must restart the indexer.

## List of configuration files

The following is a list of some of the available spec and example files associated with each conf file. Some conf files do not have spec or example files. Contact Support before editing a conf file that does not have an accompanying spec or example file.

Do not edit the default copy of any conf file in `$SPLUNK_HOME/etc/system/default/`. See [How to edit a configuration file](#).

File	Purpose
<code>alert_actions.conf</code>	Create an alert.
<code>app.conf</code>	Configure app properties
<code>audit.conf</code>	Configure auditing and event hashing. This feature is not available for this release.
<code>authentication.conf</code>	Toggle between Splunk's built-in authentication or LDAP, and configure LDAP.
<code>authorize.conf</code>	Configure roles, including granular access controls.
<a href="#">bookmarks.conf</a>	Bookmark monitoring console URLs.
<a href="#">checklist.conf</a>	Customize monitoring console health check.
<code>collections.conf</code>	Configure KV Store collections for apps.
<code>commands.conf</code>	Create custom search commands for apps in Splunk Cloud Platform or Splunk Enterprise using in the Developer Guide on the Developer Portal.
<code>datamodels.conf</code>	Attribute/value pairs for configuring data models.
<code>default.meta</code>	Set permissions for objects in a Splunk app.
<code>deploymentclient.conf</code>	Specify behavior for clients of the deployment server.
<code>distsearch.conf</code>	Specify behavior for distributed search.
<code>event_renderers.conf</code>	Configure event-rendering properties.
<code>eventtypes.conf</code>	Create event type definitions.
<code>federated.conf</code>	Search data outside of your own Splunk platform deployment.
<code>fields.conf</code>	Create multivalue fields and add search capability for indexed fields.
<a href="#">global-banner.conf</a>	<a href="#">Display a global banner</a> on all pages in Splunk Web.

File	Purpose
health.conf	Set the default thresholds for proactive Splunk component monitoring.
indexes.conf	Manage and configure index settings.
inputs.conf	Set up data inputs.
<a href="#">instance.cfg</a>	Designate and manage settings for specific instances of Splunk. This can be handy, for example, when identifying forwarders for internal searches.
limits.conf	Set various limits (such as maximum result size or concurrent real-time searches) for search commands.
literals.conf	Customize the text, such as search error strings, displayed in Splunk Web.
macros.conf	Define search macros in Settings.
messages.conf	<a href="#">Customize Splunk Web messages.</a>
metric_rollups.conf	Set attribute/value pairs for metric rollup policy entries.
multikv.conf	Configure extraction rules for table-like events (ps, netstat, ls).
outputs.conf	Set up forwarding behavior.
passwords.conf	Maintain the credential information for an app.
procmon-filters.conf	Monitor Windows process data.
props.conf	Set indexing property configurations, including timezone offset, custom source type rules, and pattern collision priorities. Also, map transforms to event properties.
pubsub.conf	Define a custom client of the deployment server.
restmap.conf	Create custom REST endpoints.
rolling_upgrade.conf	Set up configurations for an automated search head cluster rolling upgrade or an automated indexer cluster rolling upgrade.
savedsearches.conf	Define ordinary reports, scheduled reports, and alerts.
searchbnf.conf	Configure the search assistant.
segmenters.conf	Configure segmentation.
server.conf	Contains a variety of settings for configuring the overall state of a Splunk Enterprise instance. For example, the file includes settings for enabling SSL, configuring nodes of an <b>indexer cluster</b> or a <b>search head cluster</b> , configuring <b>KV store</b> , and setting up a <b>license manager</b> .
serverclass.conf	Define deployment server classes for use with deployment server.
serverclass.seed.xml.conf	Configure how to seed a deployment client with apps at start-up time.
source-classifier.conf	Terms to ignore (such as sensitive data) when creating a source type.
sourcetypes.conf	Machine-generated file that stores source type learning rules.
tags.conf	Configure tags for fields.
<a href="#">telemetry.conf</a>	Enable apps to collect telemetry data about app usage and other properties.
times.conf	Define custom time ranges for use in the Search app.
transactiontypes.conf	Add additional transaction types for transaction search.
transforms.conf	Configure regex transformations to perform on data inputs. Use in tandem with props.conf.
ui-prefs.conf	Change UI preferences for a view. Includes changing the default earliest and latest values for the time range picker.

File	Purpose
user-prefs.conf	Configure settings on a per-user basis for use by Splunk Web.
user-seed.conf	Set a default user and password.
<a href="#">visualizations.conf</a>	List the visualizations that an app makes available to the system.
<a href="#">viewstates.conf</a>	Use this file to set up UI views (such as charts).
web.conf	Configure Splunk Web, enable HTTPS.
web-features.conf	Configure some Splunk Web settings.
wmi.conf	Set up Windows management instrumentation (WMI) inputs.
workflow_actions.conf	Configure workflow actions.
<a href="#">workload_policy.conf</a>	Enable or disable admission rules in workload management.
<a href="#">workload_pools.conf</a>	Configure workload pools (compute and memory resource groups) that you can assign to searches in workload management.
<a href="#">workload_rules.conf</a>	Configure workload rules to define access and priority for workload pools in workload management.

## Configuration parameters and the data pipeline

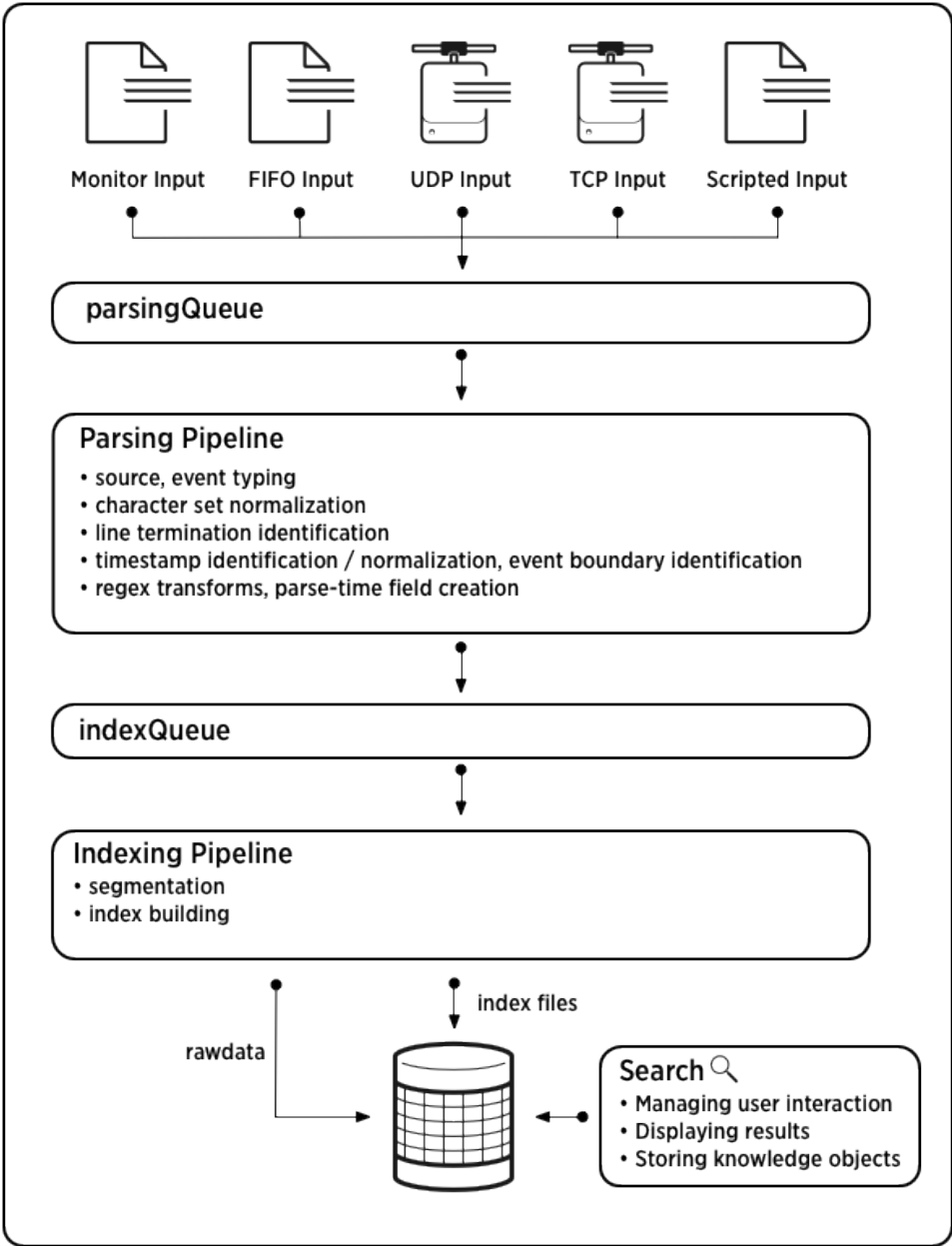
Data goes through several phases as it transitions from raw input to searchable events. This process is called the **data pipeline** and consists of four phases:

- **Input**
- **Parsing**
- **Indexing**
- **Search**

Each phase of the data pipeline relies on different configuration file parameters. Knowing which phase uses a particular parameter allows you to identify where in your Splunk deployment topology you need to set the parameter.

### What the data pipeline looks like

This diagram outlines the data pipeline:



The Distributed Deployment manual describes the data pipeline in detail, in "How data moves through Splunk: the data pipeline".

## How Splunk Enterprise components correlate to phases of the pipeline

One or more Splunk Enterprise components can perform each of the pipeline phases. For example, a universal forwarder, a heavy forwarder, or an indexer can perform the input phase.

Data only goes through each phase once, so each configuration belongs on only one component, specifically, the first component in the deployment that handles that phase. For example, say you have data entering the system through a set of universal forwarders, which forward the data to an intermediate heavy forwarder, which then forwards the data onwards to an indexer. In that case, the input phase for that data occurs on the universal forwarders, and the parsing phase occurs on the heavy forwarder.

Data pipeline phase	Components that can perform this role
<b>Input</b>	indexer universal forwarder heavy forwarder
<b>Parsing</b>	indexer heavy forwarder light/universal forwarder (in conjunction with the <code>INDEXED_EXTRACTIONS</code> attribute only)
<b>Indexing</b>	indexer
<b>Search</b>	indexer search head

Where to set a configuration parameter depends on the components in your specific deployment. For example, you set parsing parameters on the indexers in most cases. But if you have heavy forwarders feeding data to the indexers, you instead set parsing parameters on the heavy forwarders. Similarly, you set search parameters on the search heads, if any. But if you aren't deploying dedicated search heads, you set the search parameters on the indexers.

For more information, see "Components and the data pipeline" in the *Distributed Deployment Manual*.

## How configuration parameters correlate to phases of the pipeline

This is a non-exhaustive list of configuration parameters and the pipeline phases that use them. By combining this information with an understanding of which Splunk component in your particular deployment performs each phase, you can determine where to configure each setting.

For example, if you are using universal forwarders to consume inputs, you need to configure `inputs.conf` parameters on the forwarders. If, however, your indexer is directly consuming network inputs, you need to configure those network-related `inputs.conf` parameters on the indexer.

The following items in the phases below are listed in the order Splunk applies them (ie `LINE_BREAKER` occurs before `TRUNCATE`).

### ***Input phase***

- `inputs.conf`
- `props.conf`
  - ◆ `CHARSET`
  - ◆ `NO_BINARY_CHECK`

- ◆ CHECK\_METHOD
- ◆ CHECK\_FOR\_HEADER (deprecated)
- ◆ PREFIX\_SOURCETYPE
- ◆ sourcetype
- wmi.conf
- regmon-filters.conf

### ***Structured parsing phase***

- props.conf
  - ◆ INDEXED\_EXTRactions, and all other structured data header extractions

### ***Parsing phase***

- props.conf
  - ◆ LINE\_BREAKER, TRUNCATE, SHOULD\_LINEMERGE, BREAK\_ONLY\_BEFORE\_DATE, and all other line merging settings
  - ◆ TIME\_PREFIX, TIME\_FORMAT, DATETIME\_CONFIG (datetime.xml), TZ, and all other time extraction settings and rules
  - ◆ TRANSFORMS which includes per-event queue filtering, per-event index assignment, per-event routing
  - ◆ SEDCMD
  - ◆ MORE\_THAN, LESS\_THAN
- transforms.conf
  - ◆ stanzas referenced by a TRANSFORMS clause in props.conf
  - ◆ LOOKAHEAD, DEST\_KEY, WRITE\_META, DEFAULT\_VALUE, REPEAT\_MATCH

### ***Indexing phase***

- props.conf
  - ◆ SEGMENTATION
- indexes.conf
- segmenters.conf

### ***Search phase***

- props.conf
  - ◆ EXTRACT
  - ◆ REPORT
  - ◆ LOOKUP
  - ◆ KV\_MODE
  - ◆ FIELDALIAS
  - ◆ EVAL
  - ◆ rename
- transforms.conf
  - ◆ stanzas referenced by a REPORT clause in props.conf
  - ◆ filename, external\_cmd, and all other lookup-related settings
  - ◆ FIELDS, DELIMS
  - ◆ MV\_ADD
- lookup files in the lookups folders
- search and lookup scripts in the bin folders
- search commands and lookup scripts
- savedsearches.conf
- eventtypes.conf
- tags.conf
- commands.conf



- alert\_actions.conf
- macros.conf
- fields.conf
- transactiontypes.conf
- multikv.conf

### **Other configuration settings**

There are some settings that don't work well in a distributed Splunk environment. These tend to be exceptional and include:

- props.conf
  - ◆ CHECK\_FOR\_HEADER (deprecated), LEARN\_MODEL, maxDist. These are created in the parsing phase, but they require generated configurations to be moved to the search phase configuration location.

## **Back up configuration information**

All Splunk's configuration information is contained in **configuration files**. To back up the set of configuration files, make an archive or copy of `$(SPLUNK_HOME)/etc/`. This directory, along with its subdirectories, contains all the default and custom settings for your Splunk install, and all apps, including saved searches, user accounts, tags, custom source type names, and other configuration information.

Copy this directory to a new Splunk instance to restore. You don't have to stop Splunk to do this.

For more information about configuration files, read "[About configuration files](#)".

### **Back up the cluster manager node**

If you're using **index replication**, you can back up the manager node's static configuration. This is of particular use when configuring a stand-by manager that can take over if the primary manager fails. For details, see "Configure the manager" in the Managing Indexers and Clusters manual.

## **Check the integrity of your Splunk software files**

Most files that Splunk software ships with should not be modified by end users or administrators. However, many users mistakenly modify these files. For example, someone might edit a configuration file in the default directory, or files might be corrupted by hardware flaws, file system problems, a mangled installation, or an errant script.

File validation can identify when the contents of the files of a Splunk software instance have been modified in a way that is not valid. You can run this check manually, and it also runs automatically on startup. If you are an admin, you can view the results in a Monitoring Console health check or in a dashboard from any node.

### **Run the check manually**

You might want to run the integrity check manually under any of the following conditions:

- You have problems after an upgrade.
- You have symptoms that make you suspect that there may have been a storage system problem.

- You suspect or wish to guard against the common error of edits to the default `.conf` files.
- As part of a regular system check. See *Customize the health check* in the *Monitoring Splunk Enterprise* manual.

To run the check manually with default settings, from the installation directory, type `./splunk validate files`. You can manually run the integrity check with two controls.

- You can specify the file describing the correct file contents with `-manifest`. You might want to do this to check against an old manifest from a prior installation after a botched upgrade, to validate that the files are simply stale. You can use any valid manifest file. A manifest file ships in the installation directory with a new Splunk Enterprise download.
- You can constrain the test to only files that end with `.conf` by using `-type conf`. This is the set of messages the startup-time check prints to the terminal.

## Options for automatic verification

The check runs at startup in two parts.

First, as part of the pre-flight check before `splunkd` starts, the check quickly validates only the default `conf` files and writes a message to your terminal.

Next, after `splunkd` starts, the check validates all files shipped with Splunk Enterprise (default `conf` files, libraries, binaries, data files, and so on). This more complete check writes the results to `splunkd.log` as well as to the bulletin message system in Splunk Web. You can configure it in `limits.conf`.

Options for the second part of the check in `limits.conf` include the following:

- run and log
- run, log, and emit a message to Splunk Web
- disable it

See [limits.conf.spec](#).

Reading all the files provided with the installation has a moderate effect on I/O performance. If you need to restart Splunk software several times in a row, you might wish to disable this check temporarily to improve I/O performance.

Files are validated against the manifest file in the installation directory. If this file is removed or altered, the check cannot work correctly.

## View results in Splunk Web

If you are an admin, you can view the results in a Monitoring Console health check or in a dashboard from any node. See *Access and customize health check* for more information about the Monitoring Console health check.

To view the default dashboard from any node:

1. Log in as admin to Splunk Web on any node in your deployment.
2. From Splunk Home, click **Search & Reporting** to enter the Search & Reporting app.
3. In the Apps bar, click **Dashboards**.
4. In the list of dashboards, click **Integrity Check of Installed Files**.

## Interpret results of an integrity check

If an integrity check returns an error, such as "File Integrity checks found files that did not match the system-provided manifest", here are some tips to get you started resolving the problem.

- If the integrity check complains about conf files in default directories, determine how these files became changed and avoid this practice in the future. Modified default conf files will be overwritten on upgrade, creating hard-to-identify problems. See [How to edit a configuration file](#) for more details on how to edit configuration files in Splunk software.
- If it complains about files in `$(SPLUNK_HOME)/bin` or `$(SPLUNK_HOME)/lib`, or on Windows `%SPLUNK_HOME%\Python2.7\`, you probably need to reinstall. First try to find out how Splunk software was installed locally and determine whether this process could have resulted in a mix of files from different versions. AIX can cause this problem by holding library files open even after the Splunk service has been shut down. On most platforms this type of problem can occur when a Splunk product is upgraded while it is still running. If you cannot determine how this situation occurred, or how to resolve it, work with Splunk Support to identify the issue.
- If it cannot read some files, Splunk software may have been run as two or more different users or security contexts. Files created at install time under one user or context might not be readable by the service now running as another context. Alternatively, you might have legitimately modified the access rules to these files, but this is far less common.
- If the integrity check reports that it cannot read or comprehend the manifest, the manifest might be simply missing from `$(SPLUNK_HOME)`, or you have access problems to it, or the file may be corrupted. You might want to evaluate whether all the files from the installation package made it to the installation directory, and that the manifest contents are the same as the ones from the package. The manifest is not required for Splunk software to function, but the integrity check cannot function without it.
- If the integrity check reports all or nearly all files are incorrect, `splunkd` and `etc/splunk.version` might be in disagreement with the rest of the installation. Try to determine how this could have happened. It might be that the majority of the files are the ones you intended to be present.
- If the pattern is not described above, you might need to apply local analysis and troubleshooting skills possibly in concert with Splunk Support.

## Interaction with monitoring console health check

The monitoring console health check queries the `server/status/installed-file-integrity` endpoint. This endpoint is populated with results when the integrity check runs at startup. See `server/status/installed-file-integrity` in the *REST API Reference Manual*.

If Splunk Enterprise starts with the integrity check disabled in `limits.conf`, then REST file integrity information is not available. In addition, manual runs do not update the results.

See [Access and customize health check](#) in *Monitoring Splunk Enterprise*.

# Administer Splunk Enterprise with the command line interface (CLI)

## About the CLI

You can use the Splunk Enterprise command line interface (CLI) to monitor, configure, and run searches and other tasks. The CLI help exists in the product and is accessible through a terminal window or command or shell prompt. Read this topic to learn how to access the CLI.

## Access the CLI

The Splunk Enterprise CLI is located in the `$(SPLUNK_HOME)/bin` directory of the Splunk Enterprise installation. On Windows machines, the CLI appears in the `%SPLUNK_HOME%\bin` directory.

You can find the Splunk Enterprise installation path on your instance through Splunk Web by clicking **Settings > Server settings > General settings**.

To access the Splunk Enterprise CLI, you must have:

- A shell prompt, command prompt, or PowerShell session
- Access to a Splunk platform instance or forwarder, or
- Permission to access the correct port on a remote Splunk Enterprise instance.

## CLI help documentation

If you have administrator privileges, you can use the CLI not only to search but also to configure and monitor your Splunk Enterprise instance or instances. The CLI commands that configure and monitor Splunk are not search commands. Search commands are arguments to the `search` and `dispatch` CLI commands. Some commands require that you authenticate with a username and password or specify a target Splunk server.

You can look up help information for the CLI using:

UNIX	Windows
<code>./splunk help</code>	<code>.\splunk help</code>

For more information about how to access help for specific CLI commands or tasks, see ["Get help with the CLI"](#) and ["Administrative CLI commands"](#) in this manual.

## Work with the CLI on \*nix

If you have administrator or root privileges, you can simplify CLI access by adding the top level directory of your Splunk Enterprise installation, `$(SPLUNK_HOME)/bin`, to your shell path. If you installed Splunk Enterprise in a different directory, specify that directory in the following commands.

This example works for Linux/BSD/Solaris users who installed Splunk Enterprise in the default location:

```
# export SPLUNK_HOME=/opt/splunk
# export PATH=$(SPLUNK_HOME)/bin:$PATH
```

This example works for Mac users who installed Splunk Enterprise in the default location:

```
# export SPLUNK_HOME=/Applications/Splunk
# export PATH=$SPLUNK_HOME/bin:$PATH
```

Now you can invoke CLI commands using:

```
splunk <command>
```

To set the `$$SPLUNK_HOME` environment variable while working in a CLI session:

- In \*nix: `source /opt/splunk/bin/setSplunkEnv`
- In Windows: `splunk.exe envvars > setSplunkEnv.bat & setSplunkEnv.bat`

### ***Splunk CLI skips password prompting for \*nix users with access to the /home directory***

On a \*nix machine, if a \*nix user that runs the Splunk CLI has access to the /home directory on that machine, the CLI does not prompt for the Splunk user password.

### ***Mac OS X requires elevated privileges to access system files or directories***

Mac OS X requires superuser level access to run any command that accesses system files or directories. Run CLI commands using **sudo** or "su -" for a new shell as root. The recommended method is to use sudo. (By default the user "root" is not enabled but any administrator user can use sudo.)

## **Work with the CLI on Windows**

To run CLI commands in Splunk Enterprise on Windows, use PowerShell or the command prompt as an administrator.

1. Open a PowerShell window or command prompt as an administrator.
2. Change to the Splunk Enterprise `bin` directory.
3. Run a Splunk command by typing in `splunk` followed by the subcommand and any required arguments.

```
C:\Program Files\Splunk\bin> splunk status
splunkd is running.
splunk helpers are running.
```

You can run many commands and perform many tasks from the Splunk Enterprise CLI. For help on using the CLI, see [Get help with the CLI](#).

## **Set Splunk environment variables on Windows**

You do not need to set Splunk environment variables to use the CLI on Windows. If you want to use variables to run CLI commands, you must set variables manually.

### ***Set temporary variables on the command prompt***

1. Open a PowerShell window, or a command prompt.
2. Use a Powershell variable or environment variable to set a quick reference path to Splunk Enterprise.

PowerShell	Command prompt
<code>\$splunk_home="C:\Program Files\Splunk"</code>	<code>set SPLUNK_HOME="C:\Program Files\Splunk"</code>

3. Call the variable when running Splunk Enterprise CLI commands.

PowerShell	Command prompt
<code>&amp; \$splunk_home\bin\splunk status</code>	<code>%SPLUNK_HOME%\bin\splunk status</code>

### Set permanent environment variables

To set a permanent variable, see [Add or change environment variables on MS TechNet](#).

### Answers

Have questions? Visit [Splunk Answers](#) and see what questions and answers the Splunk community has about using the CLI.

## Get help with the CLI

This topic discusses how to access Splunk's built-in CLI help reference, which contains information about the CLI commands and how to use them. This topic also briefly discusses the universal parameters, which are parameters that you can use with any CLI command.

### Access CLI help reference

If you need to find a CLI command or syntax for a CLI command, use Splunk's built-in CLI help reference.

To start, you can access the default help information with the `help` command:

```
./splunk help
```

This will return a list of objects to help you access more specific CLI help topics, such as administrative commands, clustering, forwarding, licensing, searching, etc.

### Universal parameters

Some commands require that you authenticate with a username and password, or specify a target host or app. For these commands you can include one of the universal parameters: `auth`, `app`, or `uri`.

```
./splunk [command] [object] [-parameter <value> | <value>]... [-app] [-owner] [-uri] [-auth]
```

Parameter	Description
<code>app</code>	Specify the App or namespace to run the command; for search, defaults to the Search App.
<code>auth</code>	Specify login credentials to execute commands that require you to be logged in.
<code>owner</code>	Specify the owner/user context associated with an object; if not specified, defaults to the currently logged in user.
<code>uri</code>	Execute a command on any specified (remote) Splunk server.

## ***app***

In the CLI, `app` is an object for many commands, such as `create app` or `enable app`. But, it is also a parameter that you can add to a CLI command if you want to run that command on a specific app.

### **Syntax:**

```
./splunk command object [-parameter value]... -app appname
```

For example, when you run a search in the CLI, it defaults to the Search app. If want to run the search in another app:

```
./splunk search "eventtype=error | stats count by source" -detach f -preview t -app unix
```

## ***auth***

If a CLI command requires authentication, Splunk will prompt you to supply the username and password. You can also use the `-auth` flag to pass this information inline with the command. The `auth` parameter is also useful if you need to run a command that requires different permissions to execute than the currently logged-in user has.

### **Syntax:**

```
./splunk command object [-parameter value]... -auth username:password
```

## ***uri***

If you want to run a command on a remote Splunk server, use the `-uri` flag to specify the target host.

### **Syntax:**

```
./splunk command object [-parameter value]... -uri specified-server
```

Specify the target Splunk server with the following format:

```
[http|https]://name_of_server:management_port
```

You can specify an IP address for the `name_of_server`. Both IPv4 and IPv6 formats are supported; for example, the `specified-server` may read as: `127.0.0.1:80` or `"[2001:db8::1]:80"`. By default, `splunkd` listens on IPv4 only. To enable IPv6 support, see [Configure Splunk Enterprise for IPv6](#).

**Example:** The following example returns search results from the remote "splunkserver" on port 8089.

```
./splunk search "host=fflanda error 404 *.gif" -auth admin -uri https://splunkserver:8089
```

For more information about the CLI commands you can run on a remote server, see [the next topic](#) in this chapter.

## Useful help topics

When you run the default Splunk CLI help, you will see these objects listed.

### **Administrative CLI commands**

You can use the CLI for administrative functions such as adding or editing inputs, updating configuration settings, and searching. If you want to see the list of administrative CLI commands type in:

```
./splunk help commands
```

These commands are discussed in more detail in ["Administrative CLI commands"](#), the next topic in this manual.

### **CLI help for indexer clustering**

Indexer clustering is a Splunk feature that consists of clusters of indexers configured to replicate data to achieve several goals: data availability, data fidelity, disaster tolerance, and improved search performance.

You can use the CLI to view and edit clustering configurations on the indexer cluster nodes. For the list of commands and parameters related to clustering, type in:

```
./splunk help clustering
```

For more information, read "Configure the cluster with the CLI" in the *Managing Indexers and Clusters* manual.

### **CLI help for Splunk controls**

Use the CLI to start, stop, and restart Splunk server (`splunkd`) and web (`splunkweb`) processes or check to see if the process is running. For the list of controls, type in:

```
./splunk help controls
```

For more information, read ["Start and stop Splunk"](#) in the Admin Manual.

### **CLI help for data management**

When you add data to Splunk, Splunk processes it and stores it in an **index**. By default, data you feed to Splunk is stored in the **main** index, but you can use the CLI to create and specify other indexes for Splunk to use for different data inputs. To see the list of objects and commands to manage indexes and datastores, type in:

```
./splunk help datastore
```

```
./splunk help index
```

For more information, read "About managing indexes", "Create custom indexes", and "Remove indexes and data from Splunk" in the *Managing Indexers and Clusters* manual.

### **CLI help for distributed search deployments**

Use the CLI to view and manage your distributed search configurations. For the list of objects and commands, type in:

```
./splunk help distributed
```



For information about distributed search, read "About distributed search" in the *Distributed Search* manual.

### **CLI help for forwarding and receiving**

Splunk deployments can include dozens or hundreds of forwarders forwarding data to one or more receivers. Use the CLI to view and manage your data forwarding configuration. For the list of forwarding objects and commands, type in:

```
./splunk help forwarding
```

For more information, read "About forwarding and receiving" in the *Forwarding Data* manual.

### **CLI help for search and real-time search**

You can also use the CLI to run both historical and real-time searches. Access the help page about Splunk search and real-time search with:

```
./splunk help search  
./splunk help rtsearch
```

Also, use objects `search-commands`, `search-fields`, and `search-modifiers` to access the respective help descriptions and syntax:

```
./splunk help search-commands  
./splunk help search-fields  
./splunk help search-modifiers
```

**Note:** The Splunk CLI interprets spaces as breaks. Use dashes between multiple words for topic names that are more than one word.

To learn more about searching your data with the CLI, refer to "About CLI searches" and "Syntax for CLI searches" in the Search Reference Manual and "Real-time searches and reports in the CLI" in the Search Manual.

## **Administrative CLI commands**

This topic discusses the administrative CLI commands, which are the commands used to manage or configure your Splunk server and distributed deployment.

For information about accessing the CLI and what is covered in the CLI help, see the previous topic, [Get help with the CLI](#). If you're looking for details about how to run searches from the CLI, see [About CLI searches](#) in the *Search Reference*.

Your Splunk role configuration dictates what actions (commands) you can execute. Most actions require you to have Splunk admin privileges. Read more about setting up and managing Splunk users and roles in the [About users and roles](#) topic in the *Admin Manual*.

## **Splunk CLI command syntax**

The general syntax for a CLI command is this:

```
./splunk <command> [<object>] [[-<parameter>] <value>]...
```

Note the following:

- Some commands don't require an object or parameters.
- Some commands have a default parameter that can be specified by its value alone.
- Some commands can take extra parameters like `-uri` or `-auth`. See the "Universal parameters" section of [Get help with the CLI](#).

## Commands, objects, and examples

A **command** is an action that you can perform. An **object** is something you perform an action on.

Most administrative CLI commands are offered as an alternative interface to the Splunk Enterprise REST API without the need for the `curl` command. If you're looking for additional uses or options for a CLI command object, review the REST API Reference Manual and search for the object name.

Command	Objects	Examples
add	exec, forward-server, index, licenser-pools, licenses, manager, monitor, oneshot, saved-search, search-server, tcp, udp, user	<p>1. Adds monitor directory and file inputs to source <code>/var/log</code>.</p> <pre>./splunk add monitor /var/log/</pre> <p>2. Adds another indexer cluster manager node to the list of instances the search head searches across.</p> <pre>./splunk add cluster-manager https://127.0.0.1:8089 -secret testsecret -multisite false</pre>
anonymize	source	<p>1. Replaces identifying data, such as usernames and IP addresses, in the file located at <code>/tmp/messages</code>.</p> <pre>./splunk anonymize file -source /tmp/messages</pre> <p>2. Anonymizes <code>Mynames.txt</code> using <code>name-terms</code>, a file containing a list of common English personal names.</p> <pre>./splunk anonymize file -source /tmp/messages -name_terms \$SPLUNK_HOME/bin/Mynames.txt</pre>
apply	cluster-bundle, shcluster-bundle	<p>1. Makes validated bundle active on peers.</p> <pre>./splunk apply cluster-bundle</pre> <p>2. Skip-validation is an optional argument to skip bundle validation on the indexer cluster manager and peers.</p> <pre>./splunk apply cluster-bundle --skip-validation</pre> <p>3. For <code>shcluster-bundle</code> examples, see Deploy a configuration bundle in the <i>Distributed Search</i> manual.</p>
check-integrity	NONE	<p>1. Verifies the integrity of an index with the optional parameter <code>verbose</code>.</p>

Command	Objects	Examples
		<pre>./splunk check-integrity -index \${SPLUNK_HOME}/var/lib/splunk/defaultdb/ [-&lt;verbose&gt; ]</pre> <p><b>2.</b> Verifies the integrity of a bucket with the optional parameter verbose.</p> <pre>./splunk check-integrity -bucketPath \${SPLUNK_HOME}/var/lib/splunk/defaultdb/db/ [-&lt;verbose&gt; ]</pre>
clean	all, eventdata, globaldata, inputdata, userdata, kvstore	<p><b>1.</b> Removes data from Splunk installation. eventdata refers to exported events indexed as raw log files.</p> <pre>./splunk clean eventdata</pre> <p><b>2.</b> globaldata refers to host tags and source type aliases.</p> <pre>./splunk clean globaldata</pre>
cluster-manager-redundancy	NONE	<p><b>1.</b> Shows status of all the cluster managers in redundancy mode.</p> <pre>./splunk cluster-manager-redundancy -show-status</pre> <p><b>2.</b> Switches HA mode of a cluster manager from standby to active.</p> <pre>./splunk cluster-manager-redundancy -switch-mode active</pre> <p><b>3.</b> Switches HA mode of a cluster manager from active to standby. Consequently, another, currently standby cluster manager gets switched to active automatically.</p> <pre>./splunk cluster-manager-redundancy -switch-mode standby</pre>
cmd	btprobe, classify, locktest, locktool, pcregextest, searchtest, signtool, toCsv, toSrs, tsidxprobe, walklex	<p><b>1.</b> Displays the contents in the \${SPLUNK_HOME}/bin directory.</p> <pre>./splunk cmd /bin/ls</pre> <p><b>2.</b> Runs the chosen command from the \${SPLUNK_HOME}/bin directory with the environment variables set. Run splunk envvars to see which environment variables are set.</p> <pre>./splunk cmd locktest</pre>
create	app	<p><b>1.</b> Builds myNewApp from a template.</p> <pre>./splunk create app myNewApp -template sample_app</pre>
createssl	NONE	
diag	NONE	
disable		

Command	Objects	Examples
	app, boot-start, deploy-client, deploy-server, dist-search, index, listen, local-index, maintenance-mode, perfmon, webserver, web-ssl, wmi	<p>1. Disables the maintenance mode on peers in indexer clustering. Must be invoked on the manager node.</p> <pre>./splunk disable maintenance-mode'</pre> <p>2. Disables the logs1 collection.</p> <pre>./splunk disable eventlog logs1</pre>
display	app, boot-start, deploy-client, deploy-server, dist-search, jobs, listen, local-index	<p>1. Displays status information, such as enabled/disabled, for all apps.</p> <pre>./splunk display app</pre> <p>2. Displays status information for the unix app.</p> <pre>./splunk display app unix</pre>
edit	app, cluster-config, shcluster-config, exec, index, licenser-localpeer, licenser-groups, monitor, saved-search, search-server, tcp, udp, user	<p>1. Edits the current clustering configuration.</p> <pre>./splunk edit cluster-config -mode peer -site site2</pre> <p>2. Edits monitored directory inputs in /var/log and only reads from the end of this file.</p> <pre>./splunk edit monitor /var/log -follow-only true</pre>
enable	app, boot-start, deploy-client, deploy-server, dist-search, index, listen, local-index, maintenance-mode, perfmon, webserver, web-ssl, wmi	<p>1. Sets the maintenance mode on peers in indexer clustering. Must be invoked on the manager node.</p> <pre>./splunk enable maintenance-mode'</pre> <p>2. Enables the coll collection.</p> <pre>./splunk enable perfmon coll</pre>
export	eventdata, user data	<p>1. Exports data out of your Splunk server into /tmp/apache_raw_404_logs.</p> <pre>./splunk export eventdata -index my_apache_data -dir /tmp/apache_raw_404_logs -host localhost -terms "404 html"</pre>
fsck	repair, scan, clear-bloomfilter	
help	NONE	
import	userdata	<p>1. Imports user accounts data from directory /tmp/export.dat.</p> <pre>./splunk import userdata -dir /tmp/export.dat</pre>
install	app	<p>1. Installs the app from foo.tar to the local Splunk server.</p>

Command	Objects	Examples
		<pre>./splunk install app foo.tar</pre> <p>2. Installs the app from foo.tgz to the local Splunk server.</p> <pre>./splunk install app foo.tgz</pre>
list	cluster-buckets, cluster-config, cluster-generation, cluster-peers, deploy-clients, excess-buckets, exec, forward-server, index, inputstatus, licenser-groups, licenser-localpeer, licenser-messages, licenser-pools, licenser-peers, licenser-stacks, licenses, jobs, manager-info, monitor, peer-info, peer-buckets, perfmon, saved-search, search-server, tcp, udp, user, wmi	<p>1. Lists all active monitored directory and file inputs. This displays files and directories currently or recently monitored by splunkd for change.</p> <pre>./splunk list monitor</pre> <p>2. Lists all licenses across all stacks.</p> <pre>./splunk list licenses</pre>
login,logout	NONE	
migrate	kvstore-storage-engine	<p>1. Migrates the KV store to the target storage engine.</p> <pre>./splunk migrate kvstore-storage-engine --target-engine wiredTiger</pre>
offline	NONE	<p>1. Used to shutdown the peer in a way that does not affect existing searches. The manager node rearranges the primary peers for buckets, and fixes up the cluster state in case the enforce-counts flag is set.</p> <pre>./splunk offline</pre> <p>2. Because the <code>--enforce-counts</code> flag is used, the cluster is completely fixed up before this peer is taken down.</p> <pre>./splunk offline --enforce-counts</pre>
package	app	<p>1. Packages the app "stubby" and returns the package location.</p> <pre>./splunk package app stubby</pre> <p>The <code>package</code> command includes <code>local.meta</code> by default. However, if your app package contains <code>local.meta</code>, it will fail <code>AppInspect</code> app validation. To avoid <code>AppInspect</code> failure, use either the <code>-merge-local-meta</code> OR <code>-exclude-local-meta</code> flag.</p> <p>2. When packaging the app, merges <code>local.meta</code> to <code>default.meta</code> and packages the resulting <code>default.meta</code>.</p>

		Examples
Command	Objects	<pre>./splunk package app stubby -merge-local-meta true</pre>
		<p><b>3.</b> When packaging the app, excludes the local.meta from the app package.</p> <pre>./splunk package app stubby -exclude-local-meta true</pre>
rebalance	cluster-data	<p><b>1.</b> Rebalances data for all indexes.</p> <pre>./splunk rebalance cluster-data -action start</pre>
		<p><b>2.</b> Rebalances data for a single index using the optional <code>-index</code> parameter.</p> <pre>./splunk rebalance cluster-data -action start -index _internal</pre>
		<p><b>3.</b> Rebalances data using the optional <code>-max_runtime</code> parameter to limit the rebalancing activity to 5 minutes.</p> <pre>./splunk rebalance cluster-data start -max_runtime 5</pre>
rebuild reload	NONE ad, auth, deploy-server, exec, index, listen, monitor, registry, tcp, udp, perfmon, wmi	<p><b>1.</b> Reloads your deployment server, in entirety or by server class.</p> <pre>./splunk reload deploy-server</pre>
		<p><b>2.</b> Reloads my_serverclass.</p> <pre>./splunk reload deploy-server -class my_serverclass</pre>
		<p><b>3.</b> Reloads a specific index configuration. To reload all indexes, do not include an index name.</p> <pre>./splunk reload index [index_name]</pre>
remove	app, cluster-peers, cluster-manager, excess-buckets, exec, forward-server, index, jobs, licenser-pools, licenses, monitor, saved-search, search-server, tcp, udp, user	<p><b>1.</b> Removes the cluster manager node from the list of instances the search head searches across. Uses testsecret as the secret/pass4SymmKey.</p> <pre>./splunk remove cluster-manager https://127.0.0.1:8089 -secret testsecret'</pre>
		<p><b>2.</b> Removes the Unix app.</p> <pre>./splunk remove app unix</pre>
rollback	cluster-bundle	<p>Rolls back your Splunk Web configuration bundle to your previous version. From the manager node, run this command:</p> <pre>./splunk rollback cluster-bundle</pre>
rolling-restart	cluster-peers, shcluster-members	

Command	Objects	Examples
rtsearch	app, batch, detach, earliest_time, header, id, index_earliest, index_latest, max_time, maxout, output, preview, rt_id, timeout, uri, wrap	<p>1. Runs a real-time search that does not line-wrap for individual lines.</p> <pre>./splunk rtsearch 'error' -wrap false</pre> <p>2. Runs a real-time search. Use <code>rtsearch</code> exactly as you use the traditional search command.</p> <pre>./splunk rtsearch 'eventtype=webaccess error   top clientip'</pre>
search	app, batch, detach, earliest_time, header, id, index_earliest, index_latest, latest_time, max_time, maxout, output, preview, timeout, uri, wrap	<p>1. Uses the wildcard as the search object. Triggers an asynchronous search and displays the job id and ttl for the search.</p> <pre>./splunk search '*' -detach true</pre> <p>2. Uses <code>eventtype=webaccess error</code> as the search object. Does not line wrap for individual lines that are longer than the terminal width.</p> <pre>./splunk search 'eventtype=webaccess error' -wrap 0</pre>
set	datastore-dir, deploy-poll, default-hostname, default-index, indexing-ready, minfreemb, servername, server-type, splunkd-port, web-port, kvstore-port	<p>1. Sets the force indexing ready bit.</p> <pre>./splunk set indexing-ready</pre> <p>2. Sets <code>bologna:1234</code> as the deployment server to poll updates from.</p> <pre>./splunk set deploy-poll bologna:1234</pre>
show	config, cluster-bundle-status, datastore-dir, deploy-poll, default-hostname, default-index, jobs, minfreemb, servername, splunkd-port, web-port, kvstore-port, kvstore-status, shcluster-kvmigration-status	<p>1. Shows current logging levels.</p> <pre>./splunk show log-level</pre> <p>2. Shows which deployment server Splunk Enterprise is configured to poll from.</p> <pre>./splunk show deploy-poll</pre>
spool	NONE	
start-shcluster-migration	kvstore	<p>1. Migrate the KV store to the target storage engine in a clustered environment.</p> <pre>./splunk start-shcluster-migration kvstore -storageEngine wiredTiger</pre> <p>2. Check to see if the KV store is ready to migrate to the target storage engine.</p> <pre>./splunk start-shcluster-migration kvstore -storageEngine wiredTiger -isDryRun</pre>
start,stop,restart	splunkd, splunkweb	
status	splunkd, splunkweb	Checks if splunkd is running and shows the PID.

Command	Objects	Examples
validate	index, files, cluster-bundle	<ol style="list-style-type: none"> <li>Validates the main index and verifies the index paths specified in <code>indexes.conf</code>.  <code>./splunk validate index main</code></li> <li>For <code>files</code> examples, see <a href="#">Check the integrity of your Splunk software files</a>.</li> <li>For <code>cluster-bundle</code> examples, see Update common peer configurations and apps in the <i>Managing Indexers and Clusters of Indexers</i> manual.</li> </ol>
version	NONE	

## Exporting search results with the CLI

You can use the CLI to export large numbers of search results. For information about how to export search results with the CLI, as well as information about the other export methods offered by Splunk Enterprise, see Export search results in the *Search Manual*.

## Troubleshooting with the CLI

The Splunk CLI also includes tools that help with troubleshooting. Invoke these tools using the CLI command `cmd`:

```
./splunk cmd <tool>
```

For the list of CLI utilities, see Command line tools for use with Support in the *Troubleshooting Manual*.

## Use the CLI to administer a remote Splunk Enterprise instance

You can use the `-uri` argument with any CLI command to send that command to another Splunk Enterprise instance and view the results on your local instance.

Read this topic to learn about the following concepts:

- Syntax for using the `uri` argument.
- How the CLI verifies the host name of the remote server you are connecting to
- CLI commands that you cannot use remotely.

Remote CLI access is disabled by default for the admin user until you have changed its default password.

## The CLI verifies the host names of machines to which it connects over TLS

In version 9.0.0 and higher of Splunk Enterprise, the CLI verifies the host name of the machine you connect to using the `-uri` argument. This validation check also happens on the local instance if you use the `-uri` argument to connect locally.

If the machine does not have valid transport layer security (TLS) certificates installed and configured, the remote CLI connection fails. Failed connections do not return any information from the remote instance.



You can temporarily disable TLS host name verification by using the `-no-host-name-check` argument within the CLI command, but this reduces security overall and subjects you to potential cyberattacks between the instance on which you run the CLI and the instance to which the CLI attempts to connect.

For more information on TLS certificates and how to obtain, install, and configure them, see [About securing the Splunk platform with TLS](#) in *Securing the Splunk Platform*.

## Enable remote access

If you run Splunk Free, which has no login credentials, remote access is disabled by default until you've edited the `[general]` stanza of the `$$SPLUNK_HOME/etc/system/local/server.conf` configuration file, and set the following value:

```
allowRemoteLogin=always
```

The `add oneshot` command works on local instances but cannot be used remotely.

For more information about editing configuration files, see [About configuration files](#) in this manual.

## Send CLI commands to a remote server

The general syntax for using the `uri` parameter with any CLI command is:

```
./splunk command object [-parameter <value>]... [-no-host-name-check] -uri <specified-server>
```

The `uri` value, `specified-server` is formatted as:

```
[http|https]://name_of_server:management_port
```

Also, the `name_of_server` can be the fully resolved domain name or the IP address of the remote Splunk Enterprise instance.

This `uri` value is the `mgmtHostPort` value that you defined in the `web.conf` configuration file on the remote Splunk Enterprise instance. For more information, see the [web.conf reference](#).

For general information about the CLI, see [About the CLI](#) and [Get help with the CLI](#) in this manual.

### **Search a remote instance**

The following example returns search results from the remote "splunkserver".

```
./splunk search "host=fflanda error 404 *.gif" -uri https://splunkserver:8089
```

For details on syntax for searching using the CLI, refer to [About CLI searches](#) in the *Search Reference Manual*.

### **View apps installed on a remote instance**

The following example returns the list of apps that are installed on the remote "splunkserver".

```
./splunk display app -uri https://splunkserver:8089
```

## Change your default URI value

You can set a default URI value using the `SPLUNK_URI` environment variable. If you change this value to be the URI of the remote server, you do not need to include the `uri` parameter each time you want to access that remote server.

To change the value of `SPLUNK_URI`, type either:

```
$ export SPLUNK_URI=[http|https]://name_of_server:management_port # For Unix shells
C:\> set SPLUNK_URI=[http|https]://name_of_server:management_port # For Windows shell
```

For the examples above, you can change your `SPLUNK_URI` value by typing:

```
$ export SPLUNK_URI=https://splunkserver:8089
```

## CLI commands you cannot run remotely

You can run most CLI commands remotely, with a few exceptions.

You cannot remotely run commands that control the server. These server control commands include:

- start, stop, restart
- status, version

In addition, you cannot run these commands remotely:

- add, edit, list, remove search-server
- add oneshot

You can view all CLI commands by accessing the CLI help reference. See [Get help with the CLI](#) in this manual.

## Customize the CLI login banner

If you provide CLI access to data, you may need to customize your login banner to notify your users of monitoring, their legal obligations, and penalties for misuse. You can also add additional security (in the form of basic authentication) for your CLI logins.

To create a custom login banner and add basic authentication, add the following stanzas to your local `server.conf` file:

```
[httpServer]
cliLoginBanner = <string>
allowBasicAuth = true|false
basicAuthRealm = <string>
```

- For `cliLoginBanner = <string>`

Create a message that you want your user to see in the Splunk CLI, such as access policy information, before they are prompted for authentication credentials. The default value is no message.

To create a multi-line banner, place the lines in a comma separated list, putting each line in double-quotes. For example:

```
cliLoginBanner="Line 1","Line 2","Line 3"
```

To include a double quote within the banner text, use two quotes in a row. For example:

```
cliLoginBanner="This is a line that ""contains quote characters""!"
```

- For `allowBasicAuth = true|false`:

Set this value to `true` if you want to require clients to make authenticated requests to the Splunk server using "HTTP Basic" authentication in addition to Splunk's existing (`authToken`) authentication. This is useful for allowing programmatic access to REST endpoints and for allowing access to the REST API from a web browser. It is not required for the UI or CLI. The default value is `true`.

- For `basicAuthRealm = <string>`:

If you have enabled `allowBasicAuth`, use this attribute to add a text string that can be presented in a Web browser when credentials are prompted. You can display a short message that describes the server and/or access policy. The text: `/splunk` displays by default.

# Start Splunk Enterprise and perform initial tasks

## Start and stop Splunk Enterprise

This topic provides common methods for starting and stopping Splunk Enterprise.

### Start Splunk Enterprise on Windows

Splunk Enterprise installations are placed into the path `C:\Program Files\Splunk` by default. The documentation will refer to this default path as `%SPLUNK_HOME%`. Splunk Enterprise installs one service named `splunkd`. In normal operation, only the `splunkd` service runs and handles all Splunk Enterprise operations, including the Splunk Web interface.

You can start and stop Splunk Enterprise on Windows in one of the following ways:

Use the Windows Services control panel.

1. Click the Start Button and type "services."
2. Select the Services control panel option.
3. In the Services control panel, find the `Splunkd Service` service.
4. Start or stop the service.

Use the `NET START` or `NET STOP` commands.

1. Open an administrative command prompt.
2. Type: `NET START splunkd` or `NET STOP splunkd`.

Use the Splunk Enterprise executable.

1. Open an administrative command prompt.
2. Change the path to `%SPLUNK_HOME%\bin`.
3. Type: `splunk [start|stop|restart]`.

### Start Splunk Enterprise on \*nix

Splunk Enterprise installations using a package (`.rpm` or `.deb`) will install into the path `/opt/splunk` by default. The documentation will refer to this default path as `$SPLUNK_HOME`. Splunk Enterprise installs one process named `splunkd`. In normal operation, only the `splunkd` process runs and handles all Splunk Enterprise operations, including the Splunk Web interface.

You can start and stop Splunk Enterprise on \*nix in one of the following ways:

Use the Splunk Enterprise process.

1. Log in as the user account running Splunk Enterprise processes.
2. Open a shell prompt.
3. Change the path to `$SPLUNK_HOME/bin`
4. Type: `splunk [start|stop|restart]`.

Use a service command. If you configured Splunk Enterprise to start at boot time, you will interact with the process using the service command. Using the service command ensures that the user configured in the init.d script starts the process. See [Enable boot-start on \\*nix platforms](#).

1. Open a shell prompt.
2. Type: `splunkd service [start|stop|restart]`.

Use systemd commands. If you configured Splunk Enterprise to use systemd, you will interact with the process using the systemctl command. See [Configure systemd using enable boot-start](#).

1. Open a shell prompt.
2. Type: `systemctl [start|stop|restart] Splunkd.service`.

## Restart Splunk Enterprise from Splunk Web

You can restart Splunk Enterprise from Splunk Web:

1. Log into Splunk Web as an admin role
2. In Splunk Web, go to **Settings > Server controls**
3. Select "Restart Splunk"

## Check if Splunk Enterprise is running

To verify that the Splunk Enterprise processes are running:

Use the "status" command on \*nix.

1. Log in as the user account running Splunk Enterprise processes.
2. Open a shell prompt.
3. Change the path to `$SPLUNK_HOME/bin`.
4. Type: `splunk status`.

Use the "status" command on Windows.

1. Open an administrative command prompt.
2. Change the path to `%SPLUNK_HOME%\bin`.
3. Type: `splunk status`.

Use the process viewer command on \*nix

1. Open a shell prompt.
2. Type: `ps aux | grep splunkd | grep -v grep`.
3. Look for running processes.

Use the process list command on Windows.

1. Open a powershell prompt.
2. Type: `Get-process splunkd`.
3. Look for running processes.

## Configure Splunk Enterprise to start at boot time

On most operating systems, you can configure Splunk software to start running automatically after the machine and operating system boots. This reduces interruption of both sending and receiving data. All on-premises versions of Splunk software can be configured this way. On \*nix platforms, you must manually configure the software to start at boot time after you install it.

You can configure the software as either the root user, or as a regular user with the `sudo` command. Nearly all distributions include `sudo` but if yours does not have it, you should consult the help for your distribution to download, install, and configure it.

### Enable boot-start on the Windows platform

On Windows, the installer configures Splunk software to start at machine startup. To disable this, see [Disable boot-start on Windows](#) at the end of this topic.

### Enable boot-start on \*nix platforms

Splunk provides a utility that updates your system boot configuration so that the software starts when the system boots up. This utility creates an `init` script (or makes a similar configuration change, depending on your OS).

1. Log into the machine that you have installed Splunk software on and that you want to configure to run at boot time.
2. Become the root user if able. Otherwise, you must run the following commands with the `sudo` utility.
3. Run the following command:

```
[sudo] $SPLUNK_HOME/bin/splunk enable boot-start
```

The `init.d` boot-start script is not compatible with RHEL 8 and higher. You can instead configure `systemd` to manage boot start and run `splunkd` as a service. For more information, see [Enable boot start on machines that run systemd](#).

### Enable boot-start as a non-root user

If you do not run Splunk software as the root user, you can pass in the `-user` parameter to specify the Splunk software user. The user that you want to run Splunk software as must already exist. If it does not, then create the user prior to running this procedure.

The following procedure configures Splunk software to start at boot time as the user 'bob'. You can substitute 'bob' with the user that Splunk software should use to start at boot time on the local machine.

1. Log into the machine.
2. Become the root user.
3. Run the following command:

```
[sudo] $SPLUNK_HOME/bin/splunk enable boot-start -user bob
```

4. Change the ownership of the Splunk installation directory and all its files to user bob:

```
[sudo] chown -R bob $SPLUNK_HOME
```

5. Using a text editor, open `/etc/init.d/splunk` for editing.
6. Update the service file to add the service user, and enclose the command in single quotes. Note the addition of the user field and `{USER}` variables `su - ${USER} -c`, and the placement of single quotes to encapsulate only the service command. The `init.d` service file will have minor differences based upon the \*nix distribution and version.

An example is provided in the "After" table.

Before
<pre>RETVAL=0  . /etc/init.d/functions  splunk_start() {     echo Starting Splunk...     "\$SPLUNK_HOME/bin/splunk" start --no-prompt --answer-yes     RETVAL=\$?     [ \$RETVAL -eq 0 ] &amp;&amp; touch /var/lock/subsys/splunk } splunk_stop() {     echo Stopping Splunk...     "\$SPLUNK_HOME/bin/splunk" stop     RETVAL=\$?     [ \$RETVAL -eq 0 ] &amp;&amp; rm -f /var/lock/subsys/splunk } splunk_restart() {     echo Restarting Splunk...     "\$SPLUNK_HOME/bin/splunk" restart     RETVAL=\$?     [ \$RETVAL -eq 0 ] &amp;&amp; touch /var/lock/subsys/splunk } splunk_status() {     echo Splunk status:     "\$SPLUNK_HOME/bin/splunk" status     RETVAL=\$? } case "\$1" in</pre>
After
<pre>RETVAL=0 USER=bob  . /etc/init.d/functions  splunk_start() {     echo Starting Splunk...     su - \${USER} -c '"\$SPLUNK_HOME/bin/splunk" start --no-prompt --answer-yes'     RETVAL=\$?     [ \$RETVAL -eq 0 ] &amp;&amp; touch /var/lock/subsys/splunk } splunk_stop() {     echo Stopping Splunk...     su - \${USER} -c '"\$SPLUNK_HOME/bin/splunk" stop'     RETVAL=\$?     [ \$RETVAL -eq 0 ] &amp;&amp; rm -f /var/lock/subsys/splunk } splunk_restart() {     echo Restarting Splunk...     su - \${USER} -c '"\$SPLUNK_HOME/bin/splunk" restart'     RETVAL=\$?     [ \$RETVAL -eq 0 ] &amp;&amp; touch /var/lock/subsys/splunk } splunk_status() {     echo Splunk status:     su - \${USER} -c '"\$SPLUNK_HOME/bin/splunk" status'     RETVAL=\$? } }</pre>

### After

```
case "$1" in
```

Confirm that each splunk command has single quotes around it, and is preceded with the service user substitution.

7. Save the file and close it.

Changes take effect the next time you boot the machine.

### **Enable boot-start on machines that run systemd**

On Linux machines that use the `systemd` system manager, you can configure Splunk Enterprise to let `systemd` control it. By default, Splunk Enterprise configures itself to run as a `init`-managed service, and does not use `systemd`.

1. Log into the machine that you have installed Splunk software on and that you want to configure to run at boot time.
2. Become the root user if able. Otherwise, you must run the following commands with the `sudo` utility.
3. Run the following command:

```
[sudo] $SPLUNK_HOME/bin/splunk enable boot-start -user bob -systemd-managed 1
```

See [Run Splunk Enterprise as a systemd service](#) for additional information on Splunk Enterprise and `systemd`.

### **Enable boot-start on machines that run AIX**

These instructions work for both Splunk Enterprise and the AIX version of the Splunk universal forwarder. Splunk does not offer a version of Splunk Enterprise for AIX for versions later than 6.3.0.

The AIX version of Splunk does not register itself to auto-start on machine boot. You can configure it to use the System Resource Controller (SRC) to handle boot-time startup.

When you enable boot start on an AIX system, Splunk software interacts with the AIX SRC to enable automatic starting and stopping of Splunk services.

```
mkssys -G splunk -s splunkd -p <path to splunkd> -u <splunk user> -a _internal_exec_splunkd -S -n 2 -f 9
mkssys -G splunk -s splunkweb -p <path to python> -u <splunk user> -a _internal_exec_splunkweb -S -n 15 -f
9 (on Splunk Enterprise only)
```

When you enable automatic boot start, the SRC handles the run state of the Splunk Enterprise service. You must use a different command to start and stop Splunk software manually.

- `/usr/bin/startsrc -s splunkd` to start Splunk software manually.
- `/usr/bin/stopsrc -s splunkd` to stop Splunk software manually.

If you try to start and stop the software with the `./splunk [start|stop]` method from the `$SPLUNK_HOME` directory, the SRC catches the attempt and displays the following message:

Splunk boot-start is enabled. Please use `/usr/bin/[startsrc|stopsrc] -s splunkd` to `[start|stop]` Splunk. To prevent this message from occurring and restore the ability to start and stop Splunk Enterprise from the `$SPLUNK_HOME` directory, disable boot start:



```
[sudo] ./splunk disable boot-start
```

- For more information on the `mkssys` command line arguments, see `Mkssys` command on the IBM pSeries and AIX Information Center website.
- For more information on the SRC, see System resource controller on the IBM Knowledge Center website.

### ***Enable boot-start on AIX to run Splunk Software as a root user***

1. Log into the AIX machine.
2. Become the root user, if able. Otherwise, you must prepend `sudo` to the following command examples. If you do not have `sudo` on your AIX instance, you must download, install, and configure it.
3. Change to the Splunk bin directory.
4. Enable boot start:

```
[sudo] ./splunk enable boot-start
```

### ***Enable boot-start on AIX to run Splunk software as a non-root user***

1. Log into the AIX machine.
2. Become the root user, if able. Otherwise, you must prepend `sudo` to the following command examples. If you do not have `sudo` on your AIX instance, you must download, install, and configure it.
3. Create the user account that the Splunk software should run as. For example, if the `splunk` user should run the software:

```
[sudo] mkuser splunk  
[sudo] chown -R splunk <Splunk directory>
```

4. Change to the Splunk bin directory.
5. Enable boot start and specify the `-user` flag with the user that the software should run as.

```
[sudo] ./splunk enable boot-start -user <user that Splunk should run as>
```

## **Enable boot-start on MacOS**

Splunk software automatically creates a script and configuration file in the directory `/System/Library/StartupItems` on the volume that booted your Mac. This script runs when your Mac starts, and automatically stops Splunk when you shut down your Mac.

If you want, you can still enable boot-start manually. You must either have root level permissions or use `sudo` to run the following command. You must have at least administrator access to your Mac to use `sudo`. If you installed Splunk software in a different directory, replace the example below with your instance location.

1. Log into your machine.
2. Open the Terminal app.
3. Change to the Splunk bin directory:

```
cd /Applications/Splunk/bin
```

4. Enable boot start:

```
[sudo] ./splunk enable boot-start
```

### ***Enable boot-start on MacOS as a non-root user***

1. Log into your machine.
2. Open the Terminal app.

3. Change to the Splunk bin directory:

```
cd /Applications/Splunk/bin
```

4. Enable boot start:

```
[sudo] ./splunk enable boot-start -user <user Splunk Enterprise should run as>
```

5. Open `/Library/LaunchItems/com.splunk.plist` for editing.

6. Locate the line that begins with `<dict>`.

7. Immediately after this line, add the following block of code:

```
<key>UserName</key>
<string><user Splunk Enterprise should run as></string>
```

8. Save the file and close it.

Changes take effect the next time you boot the machine.

## Disable boot-start

If you want to stop Splunk software from running at machine boot time, run:

```
[sudo] $SPLUNK_HOME/bin/splunk disable boot-start
```

### *Disable boot-start on Windows*

By default, Splunk starts automatically when you start your Windows machine. You can configure the Splunk processes (`splunkd` and `splunkweb`) to start manually from the Windows Services control panel.

## Get more help on boot-start

To learn more about boot-start and how to enable it, see the following:

- The file `$SPLUNK_HOME/etc/init.d/README`
- The output from the `$SPLUNK_HOME/bin/splunk help boot-start` command on your Splunk software instance.

## Run Splunk Enterprise as a systemd service

Splunk Enterprise provides support for Linux `systemd` with an enhanced `enable boot-start` command that lets you automatically configure `systemd` to manage `splunkd` as a service.

### What is systemd?

`systemd` is a system startup and service manager that is widely deployed as the default init system on most major Linux distributions. You can configure `systemd` to manage processes, such as `splunkd`, as services, and allocate system resources to those processes under `cgroups`.

### *systemd advantages*

`systemd` offers the following general advantages:

- Enhanced parallel processing.

- Simplified configuration with standardized unit text files. No scripts required.
- Improved mechanism for expressing dependencies. For example, you can specify in the unit file that the network must be up before startup of the `splunkd` service occurs.

`systemd` offers these additional specific advantages for Splunk deployments:

- Start `splunkd` at boot.
- Monitor and manage `splunkd` service during runtime.
- Provides tools to debug and troubleshoot boot-time and service activities.
- Allows more control over plug-in monitoring tools that track the status of Splunk instances.
- Simplifies the set up of `cgroups` required for workload management in Splunk Enterprise. See Set up Linux for workload management in the *Workload Management* manual.

## Configure systemd to manage splunkd

You can use either of the following two methods to configure `systemd` to manage `splunkd` as a service:

- [Configure systemd using enable boot-start.](#)
- Configure `systemd` manually.

If you configure `systemd` using `enable boot-start`, a Splunk service unit file is created automatically. No additional manual configuration is required.

### System requirements

- To run `splunkd` as a `systemd` service requires one of the following supported Linux distributions:
  - ◆ RHEL 7, 8, and 9
  - ◆ CentOS 7 and 8
  - ◆ Ubuntu 16.04 LTS and later
  - ◆ Suse 12
- To configure `systemd` using `enable boot-start` requires Splunk Enterprise version 7.2.2 or later.
- To enable workload management in Splunk Enterprise under `systemd` requires `systemd` version 219 or higher. For more information, see Linux operating system requirements in the *Workload Management* manual.
- Splunk Enterprise 9.4 and higher supports Linux `cgroups` version 2 by default.

### Permissions requirements

The `enable boot-start` command and `systemd` have the following permissions requirements:

- Non-root users must have super user permissions to configure `systemd` using `enable boot-start`.
- Non-root users must have super user permissions to run `splunk start|stop|restart` operations under `systemd`.

For instructions on how to create a new user with super user permissions, see your Linux documentation.

Unprivileged users must use `sudo` to run `splunk start|stop|restart`. If you do not use `sudo` and attempt to run `splunk start|stop|restart` when managed by `systemd`, a prompt appears requesting authentication. For example:

```
==== AUTHENTICATING FOR org.freedesktop.systemd1.manage-units ===
Authentication is required to manage system services or units.
```

Multiple identities can be used for authentication:

1. <username\_1>
2. <username\_2>

Choose identity to authenticate as (1-2): 2

Password:

```
==== AUTHENTICATION COMPLETE ====
```

Alternately, you can install polkit rules with the `enable boot-start` command to allow unprivileged users to run `start|stop|restart` operations under `systemd` without using `sudo`. For instructions, see [Install polkit rules to elevate user permissions](#).

### Unit file naming considerations

The `enable boot-start` command creates a `systemd` unit file named `Splunkd.service`. The unit file name is based on the `SPLUNK_SERVER_NAME` in `splunk-launch.conf`, which is set by default to `Splunkd`.

If for any reason you remove the `SPLUNK_SERVER_NAME` value from `splunk-launch.conf`, `enable boot-start` creates a unit file named `splunkd.service` (lower case "splunkd") and sets `SPLUNK_SERVER_NAME=splunkd` in the `splunk-launch.conf` file.

You can specify a different name of your choice for the unit file when you run `enable boot-start`. See [Specify a different unit file name](#).

## Configure systemd using enable boot-start

You can configure `systemd` to manage `splunkd` as a service using the `enable boot-start` command, as follows:

1. Log into the machine on which you want to configure `systemd` to manage `splunkd` as a service.
2. Stop `splunkd`.

```
`${SPLUNK_HOME}/bin/splunk stop`
```

3. If you previously enabled Splunk Enterprise to start at boot using the `enable boot-start` command, run `disable boot-start` to remove the `splunk init` script located in `/etc/init.d` and its symbolic links.

```
[sudo] `${SPLUNK_HOME}/bin/splunk disable boot-start`
```

For instructions on how to reinstall the `splunk init` script, see [Install splunk init script](#).

4. Run the `enable boot-start` command, specifying the `-systemd-managed`, `-user`, and `-group` parameters, as follows:

```
[sudo] `${SPLUNK_HOME}/bin/splunk enable boot-start -systemd-managed 1 -user <username> -group <groupname>`
```

Specifying `-user` and `-group` is optional but recommended. If you do not specify `-user`, the `SPLUNK_OS_USER` in `splunk-launch.conf` is used. If `SPLUNK_OS_USER` is not defined, the owner of the `splunk` binary is used.

This installs the `systemd` service unit file for `cgroups v2`, named `Splunkd.service` by default, in `/etc/systemd/system`. For example:

```
#This unit file replaces the traditional start-up script for systemd
#configurations, and is used when enabling boot-start for Splunk on
#systemd-based Linux distributions.
```

```
[Unit]
```

```
Description=Systemd service file for Splunk, generated by 'splunk enable boot-start'
```

```
After=network-online.target
```

```
Wants=network-online.target
```

```
[Service]
Type=simple
Restart=always
ExecStart=/opt/splunk/bin/splunk _internal_launch_under_systemd
KillMode=mixed
KillSignal=SIGINT
TimeoutStopSec=360
LimitNOFILE=65536
LimitRTPRIO=99
SuccessExitStatus=51 52
RestartPreventExitStatus=51
RestartForceExitStatus=52
User=splunk
Group=splunk
Delegate=true
CPUWeight=100
MemoryMax=8036175872
PermissionsStartOnly=true
ExecStartPost=-/bin/bash -c "chown -R splunk:splunk /sys/fs/cgroup/system.slice/%n"

[Install]
WantedBy=multi-user.target
```

By default, the `MemoryMax` value is set to the total system memory available in bytes when the service unit file is created. The `MemoryMax` value will not update if the total available system memory changes. To update the `MemoryMax` value in the unit file, you must manually edit the value or use the boot-start command to disable and re-enable systemd.

The following unit file properties are required. Do not change these values without appropriate guidance. `Type=simple` `Restart=always` `ExecStart=$SPLUNK_HOME/bin/splunk _internal_launch_under_systemd` `Delegate=true` This property is required for workload management. See [Configure workload management](#).

Do not use the following properties. These properties can cause splunkd to fail on restart. `RemainAfterExit=yes` `ExecStop`

For more information, see [Systemd unit file properties](#).

## 5. Start `splunkd`.

```
[sudo] $SPLUNK_HOME/bin/splunk start
```

This starts `splunkd` as a `systemd` service.

Under `systemd`, `splunk start|stop|restart` commands are mapped to `systemctl start|stop|restart` commands.

## 6. Verify that `splunkd` is running as a `systemd` service. For example:

```
$SPLUNK_HOME/bin/splunk status
splunkd is running (PID: 24772).
splunk helpers are running (PIDs: 24843 24857 24984 25032).
```

Alternatively, you can use `systemctl status` to check if the `splunkd` process is running. However, when using this command, a brief time lag can occur during which `systemctl status` shows "active" and `splunk status` shows "splunkd is not running".

## 7. For distributed deployments, repeat steps 1-6 on all search heads and indexers.

## Additional options for enable boot-start

The `enable boot-start` command supports these additional options:

### ***Install splunk init script***

In version 7.2.2 and higher, the `enable boot-start` command adds a `-systemd-managed 0|1` option that controls whether to install the `splunk init` script in `/etc/init.d` or the `Splunkd.service` unit file in `/etc/systemd/system`.

To install the `splunk init` script, specify `-systemd-managed 0`:

```
$$SPLUNK_HOME/bin/splunk enable boot-start -systemd-managed 0 -user <username>
Init script installed at /etc/init.d/splunk.
Init script is configured to run at boot.
```

See [Configure Splunk Enterprise to start at boot time](#).

In version 7.2.2 through 7.2.x, if you do not specify the `-systemd-managed` option, the `enable boot-start` command defaults to `-systemd-managed 1` and installs the `Splunkd.service` unit file. In version 7.3.0 and later, this default behavior is reversed, and the `enable boot-start` command defaults to `-systemd-managed 0` and installs the `splunkinit` file.

The `init.d` boot-start script is not compatible with RHEL 8 and higher.

### ***Specify a different unit file name***

The default `splunkd` unit file name is `Splunkd.service`. You can specify a different name for the unit file and update the `SPLUNK_SERVER_NAME` value in `splunk-launch.conf` using the `-systemd-unit-file-name` option. For example, to create a unit file with the name "splunk.service":

```
$$SPLUNK_HOME/bin/splunk enable boot-start -systemd-managed 1 -systemd-unit-file-name splunk
Systemd unit file installed at /etc/systemd/system/splunk.service.
Configured as systemd managed service.
```

For more information, see [Unit file naming considerations](#).

### ***Install polkit rules to elevate user permissions***

In version 8.1.1 and higher, the `enable boot-start` command adds an option to install polkit rules that allow non-root users to run `start`, `stop`, and `restart` operations under `systemd` without using `sudo`. Installing the polkit rules can reduce overhead for admins that must otherwise add unprivileged users to the `sudoers` file to run these operations under `systemd`.

To install polkit rules:

Run the `enable boot-start` command, specifying the `-create-polkit-rules` option, as follows:

```
./splunk enable boot-start -systemd-managed 1 -create-polkit-rules 1 -user <username>
```

If you previously ran `enable boot-start` and specified a different user, you must change the owner of `$$SPLUNK_HOME` to the new user for whom you create the polkit rules. For example:

```
chown -R <username> $SPLUNK_HOME
```

Before you can install polkit rules using the `create-polkit-rules` option, you must install the Polkit library on your system if you have not already done so.

## Configure systemd on a clean install

To configure `systemd` on a clean installation of Splunk Enterprise:

1. Expand the install package in an appropriate directory. For example:

```
tar xvfz splunk_package_name.tgz -C /opt
```

2. Run `enable boot-start` to install the `Splunkd.service` unit file:

```
sudo $SPLUNK_HOME/bin/splunk enable boot-start --systemd-managed 1 --user <username>
```

When running `enable boot-start` for the first time after a clean install, Splunk Enterprise prompts you to accept the Splunk software license agreement. To automatically accept the license without prompt, specify the `--accept-license` flag with the command.

3. Start `splunkd`.

```
sudo $SPLUNK_HOME/bin/splunk start
```

4. Verify that `splunkd` is running as a `systemd` service.

```
$SPLUNK_HOME/bin/splunk status
```

## Manage clusters under systemd

When managing an indexer cluster under `systemd`:

- You must use the `sudo` command to start, stop, and restart the cluster manager node or individual peer nodes using `splunk start|stop|restart` commands.
- You do not need `sudo` to perform a rolling restart using the `splunk rolling-restart cluster-peers` command, or to take a peer offline using the `splunk offline` command.

When managing a search head cluster under `systemd`:

- You must use the `sudo` command to start, stop, and restart cluster members using `splunk start|stop|restart` commands.
- You do not need `sudo` to perform a rolling restart using the `splunk rolling-restart shcluster-members` command, or to remove a cluster member using the `splunk remove shcluster-members` command.

## Install your license

When you first install an instance of Splunk Enterprise, the instance includes a 60 day Enterprise Trial license that is enabled by default. This license allows you to try all of the features of Splunk Enterprise for 60 days, and to index up to 500 MB of data per day.

If you want to continue using Splunk Enterprise features after the 60 day trial expires, you must purchase an Enterprise license. Contact a Splunk sales rep to learn more.

If you do not install an Enterprise license after the 60 day trial expires, you can switch to Splunk Free. Splunk Free includes a subset of the features of Splunk Enterprise. It allows you to index up to 500 MB of data a day indefinitely. See [About Splunk Free](#)

For more information about Splunk licensing, read [How Splunk licensing works](#) in this manual.

To install and update your licenses using Splunk Web, see [Install a license](#).

## Change default values

Before you begin configuring Splunk Enterprise for your environment, review the following default settings.

### Set or change environment variables

Use operating system environment variables to modify specific default values for the Splunk Enterprise services.

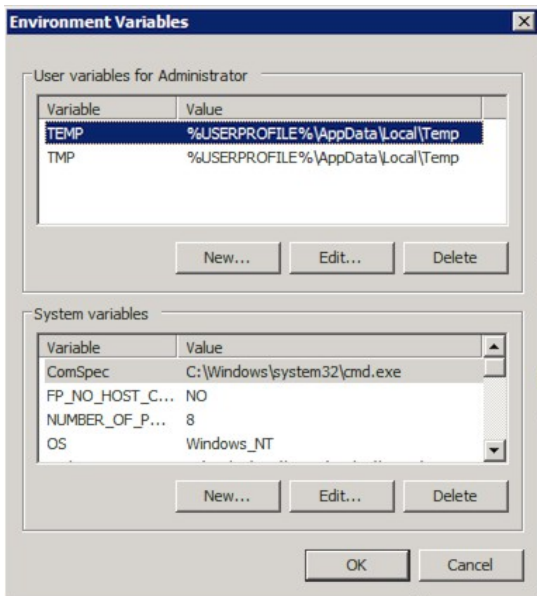
- On \*nix, use the `setenv` or `export` commands to set a particular variable. For example:  

```
# export SPLUNK_HOME = /opt/splunk02/splunk
```

To modify the environment permanently, edit your shell initialization file, and add entries for the variables you want Splunk Enterprise to use when it starts up.
- On Windows, use the `set` environment variable in either a command prompt or PowerShell window:  

```
C:\> set SPLUNK_HOME = "C:\Program Files\Splunk"
```

To set the environment permanently, use the "Environment Variables" window, and add an entry to the "User variables" list.





Several environment variables are available:

Environment variable	Purpose
SPLUNK_HOME	The fully qualified path to the Splunk Enterprise installation directory.
SPLUNK_DB	The fully qualified path to the root directory that contains the Splunk Enterprise indexes.
SPLUNK_BINDIP	The host IP address that Splunk Enterprise should bind to on startup. On hosts with multiple IP addresses, this is used to limit accepted connections to one IP address.
SPLUNK_OS_USER	Tells Splunk Enterprise to assume the credentials of the user you specify, regardless of what user you started it as. For example, if you specify the <code>SPLUNK_OS_USER</code> 'splunk' but start Splunk Enterprise as root, the system adopts the privileges of the 'splunk' user, and any files written by those processes will be owned by the 'splunk' user.
SPLUNK_SERVER_NAME	The name of the splunkd service (on Windows) or process (on *nix). Do not set this variable unless you know what you are doing.
SPLUNK_WEB_NAME	The name of the splunkweb service (on Windows) or process (on *nix). Do not set this variable unless you know what you are doing.

Note: You can set these environment variables in the `splunk-launch.conf` or `web.conf` file. This is useful when you run more than one Splunk software instance on a host. See [splunk-launch.conf](#).

## Change network ports

Splunk Enterprise configures default TCP ports during installation:

- **The HTTP/HTTPS port.** This port provides the socket for Splunk Web. It defaults to 8000.
- **The appserver port.** 8065 by default.
- **The management port.** This port is used to communicate with the splunkd daemon. Splunk Web talks to splunkd on this port, as does the command line interface, and any distributed connections from other servers. This port defaults to 8089.
- **The KV store port.** 8191 by default.

The default network ports are recommendations, and might not represent what your Splunk Enterprise instance is using. During the Splunk Enterprise installation, if any default port is detected as in-use, you are prompted to provide alternative port assignments.

Splunk instances that are receiving data from forwarders must be configured with a receiver port. The receiver port only listens for incoming data from forwarders. Configuration of the receiver port does not occur during installation. For more information, see [Enable a receiver in the Forwarding Data Manual](#).

### Use Splunk Web

To change the ports from their installation settings:

1. Log into Splunk Web as the admin user.
2. Click **Settings**.
3. Click **Server settings**.
4. Click **General settings**.
5. Change the value for either **Management port** or **Web port**, and click **Save**.

## ***Use Splunk CLI***

To change the port settings using the Splunk CLI, use the CLI command `set`. For example, this sets the Splunk Web port to 9000:

```
splunk set web-port 9000
```

This command sets the splunkd port to 9089:

```
splunk set splunkd-port 9089
```

## **Change the default Splunk server name**

The Splunk server name setting controls both the name that is displayed within Splunk Web, and the name that is sent to other Splunk Servers in a distributed deployment. The name is chosen from either the DNS or IP address of the Splunk Server host by default.

### ***Use Splunk Web***

To change the Splunk server name:

1. Log into Splunk Web as the admin user.
2. Click **Settings**.
3. Click **Server settings**.
4. Click **General settings**.
5. Change the value for **Splunk server name**, and click **Save**.

## ***Use Splunk CLI***

To change the server name using the CLI, use the `set servername` command. For example, this sets the server name to `foo`:

```
splunk set servername foo
```

## **Set minimum free disk space**

The minimum free disk space setting controls how low storage space in the datastore location can fall before Splunk software stops indexing. Splunk software resumes indexing when available space exceeds this threshold.

### ***Use Splunk Web***

To set minimum free storage space:

1. Log into Splunk Web as the admin user.
2. Click **Settings**.
3. Click **Server settings**.
4. Click **General settings**.
5. Change the value for **Pause indexing if free disk space (in MB) falls below**, and click **Save**.

## Use Splunk CLI

To change the minimum free space value using the CLI, use the `set minfreemb` command. For example, this sets the minimum free space to 2000 MB:

```
splunk set minfreemb 2000
```

## Set the default time range

The default time range for ad hoc searches in the Search & Reporting App is set to **Last 24 hours**. A Splunk Enterprise administrator can set the default time range globally, across all apps. Splunk Cloud Platform customers cannot configure this setting directly. The setting is stored in `$SPLUNK_HOME/etc/apps/user-prefs/local/user-prefs.conf` file in the `[general_default]` stanza.

This setting applies to all Search pages in Splunk Apps, not only the Search & Reporting App. This setting applies to all [user roles](#).

This setting does not apply to dashboards.

## Use Splunk Web

1. Log into Splunk Web as the admin user.
2. Click **Settings**.
3. Click **Server settings**.
4. Click **Search Preferences**.
5. From the **Default search time range** drop-down, select the time that you want to use and click **Save**.

### Time range settings in the `ui-prefs.conf` file

You might already have a time range setting defined in the `ui-prefs.conf` file for a specific application or user. The settings in the `ui-prefs.conf` file take precedence over any settings that you make to the global default time range using Splunk Web.

However, if you want to use the global default time range for all users and applications, consider removing the settings that you have in the `ui-prefs.conf` file. See [ui-prefs.conf](#).

## Other default settings

The Settings screen offers additional pages with default settings for you to change. Explore the screen to see the range of options.

## Bind Splunk to an IP

By default, the Splunk Enterprise services are bound to IP address 0.0.0.0, meaning all available IP addresses on the host machine. You can force Splunk Enterprise to bind all service ports to a specified IP address.

Changing the IP address applies to the Splunk daemon (`splunkd`) services:

- TCP port 8089 (by default)

- Splunk Web port 8000 (by default)
- Any port that has been configured as for:
  - ◆ SplunkTCP inputs
  - ◆ TCP or UDP inputs
  - ◆ HEC inputs
- App Server port 8065 (by default)
- KV Store port 8191 (by default)

To bind the Splunk Web process (splunkweb) to a specific IP, use the `server.socket_host` setting in `web.conf`.

## Temporarily change the IP address

To make this a temporary change, use the environment variable `SPLUNK_BINDIP=<ipaddress>` to set an IP address before starting Splunk Enterprise services.

## Permanently change the IP address

To permanently change the default IP address for a host machine, update the `$SPLUNK_HOME/etc/splunk-launch.conf` to include the `SPLUNK_BINDIP` attribute and `<ipaddress>` value.

For example, to bind Splunk ports to 127.0.0.1 (for local loopback only), `splunk-launch.conf` should read:

```
# Modify the following line to suit the location of your Splunk install.
# If unset, Splunk will use the parent of the directory this configuration
# file was found in
#
# SPLUNK_HOME=/opt/splunk
SPLUNK_BINDIP=127.0.0.1
```

**Important:** The `mgmtHostPort` attribute in `web.conf` has a default value of `0.0.0.0:8089`. If you use `SPLUNK_BINDIP` to enforce a different IP address, you must also change `mgmtHostPort` to use the same IP address.

For example, if you change the `splunk-launch.conf`:

```
SPLUNK_BINDIP=10.10.10.1
```

you must also change the `web.conf` to IP address to match:

```
mgmtHostPort=10.10.10.1:8089
```

See `web.conf` for more information on the `mgmtHostPort` attribute.

## IPv6 considerations

The `mgmtHostPort` setting in `web.conf` accepts IPv6 addresses if they are enclosed in square brackets. If you configure `splunkd` to only listen on IPv6, you must update the `mgmtHostPort` to use `[::]:8089` instead of `127.0.0.1:8089`. See ["Configure Splunk for IPv6"](#).

# Configure Splunk Enterprise for IPv6

Implementing IPv6 support for Splunk Enterprise requires familiarity with configuration files, the ports used by Splunk software, and data input configurations.

## IPv6 platform support

Splunk Enterprise IPv6 support depends on the operating system that the Splunk software or a Universal Forwarder is installed on. For a table of supported OS platforms, see Supported Operating Systems in the *Installation Manual*.

### Unsupported operating systems

IPv6 support is unavailable on the AIX operating system.

## Splunk Enterprise and IPv6 functionality

The IPv6 configuration in Splunk Enterprise is disabled by default. Before enabling IPv6 support, determine what functionality you want to access with an IPv6 address.

Functionality	Details
Allow the Splunk Enterprise software to listen on the Splunk management port and KVStore port over IPv6.	See <a href="#">Configure Splunk Enterprise to listen on an IPv6 network</a> .
Allow access to Splunk Web over IPv6.	See <a href="#">Configure Splunk Web to listen on IPv6</a> .
Configure a single IPv6 listener for inbound network traffic.	See <a href="#">Configure an IPv6 listener on one network input</a> .
Use a Splunk CLI command to access Splunk Enterprise over IPv6.	See <a href="#">Use the Splunk CLI over IPv6</a> .
Configure a Splunk Forwarder to send data to Splunk Enterprise over IPv6.	See <a href="#">Forwarding data over IPv6</a> .
Configure Splunk Enterprise distributed search for outbound communication over IPv6.	See <a href="#">Distributed search configuration for IPv6</a> .
Configure IPv6 support with single sign-on.	See <a href="#">IPv6 support with single sign-on (SSO)</a> .
Change how Splunk Enterprise prioritizes IPv4 and IPv6 communication behavior.	See <a href="#">Change the prioritization of IPv4 and IPv6 communications</a> .

## Configure Splunk Enterprise to listen on an IPv6 network

Use the steps below to configure Splunk Enterprise to listen on the Splunk management port and KVStore port over IPv6.

1. Using a shell prompt, go to the folder `$SPLUNK_HOME/etc/system/local`.
2. Edit the `server.conf` file.
3. Under the `[general]` stanza, add the line `listenOnIPv6 = yes`.
4. Save the changes.
5. Restart the Splunk Enterprise instance.
6. Verify that the service is listening on the appropriate port using `netstat` or a similar utility.
7. (Optional) Change the prioritization of IPv4 and IPv6 communications. See [Change the prioritization of IPv4 and IPv6 communications](#).

After IPv6 is enabled on the Splunk management port, any ports previously defined in the `inputs.conf` will also listen on IPv6.

## Configure Splunk Web to listen on IPv6

Use the steps below to configure Splunk Web to accept communications over IPv6.

1. Using a shell prompt, go to the folder `$SPLUNK_HOME/etc/system/local`.
2. Edit the `web.conf` file.
3. Under the `[settings]` stanza, add the line `listenOnIPv6 = yes`.
4. Save the changes.
5. Restart the Splunk Enterprise instance.
6. Verify that the service is listening on the appropriate port using `netstat` or a similar utility.
7. Use a web browser to connect to Splunk Web. For example, `http://[2620:70:8000:c205::129]:8000`.

## Change the prioritization of IPv4 and IPv6 communications

After you configure Splunk Enterprise to support IPv6, the services will listen on both IPv4 and IPv6 ports for communication. To prioritize or limit ports to one IP protocol, review and change the `connectUsingIpVersion` setting in `server.conf`.

If you configure both Splunk Enterprise and Splunk Web to listen only on IPv6, you must change the `web.conf` setting `mgmtHostPort` from `127.0.0.1:8089` to `:::1:8089`.

## Configure an IPv6 listener on one network input

The `inputs.conf` stanzas `[tcp]`, `[udp]`, `[tcp-ssl]`, `[splunktcp]`, `[splunktcp-ssl]` will all accept the `listenOnIPv6` setting. The `listenOnIPv6` setting for a specific input takes precedence over the configuration applied in `server.conf`.

To enable IPv6 on a single input, add the setting `listenOnIPv6 = yes` to the input stanza defined in an `inputs.conf` file.

1. Using a shell prompt, go to the folder `$SPLUNK_HOME/bin`.
2. Use the `btool` command to identify the location of the `inputs.conf` you want to modify. For example, to find a `splunktcp` stanza type:  
`./splunk btool inputs list --debug | grep splunktcp`
3. Go to the location of the `inputs.conf` file found with `btool`.
4. Edit the `inputs.conf` file.
5. Under the input stanza add the line: `listenOnIPv6 = yes`.
6. Save the changes.
7. Restart the Splunk Enterprise instance.
8. Verify that the service is listening on the appropriate port using `netstat` or a similar utility.

## Use the Splunk CLI over IPv6

You can use the Splunk CLI to communicate to a Splunk Enterprise instance over IPv6. The remote instance must be configured to listen for IPv6 on the Splunk management port. See [Configure Splunk Enterprise to listen on an IPv6 network](#).

To access Splunk Enterprise from the CLI, use the `-uri` command with an IPv6 address, for example, `./splunk display app -uri "https://[2620:70:8000:c205::129]:8089"`

You can pre define the destination address, use the `$SPLUNK_URI` environment variable in your shell prompt. See [Change your default URI value](#). For more CLI commands, see [Get help with the CLI](#).

If you use link-local addressing on IPv6 (seen as an IPv6 address beginning with fe80:), some of the CLI commands can fail. This failure is due to the OS-level implementation of IPv6 with link-local addresses, and not Splunk software.

## Forwarding data over IPv6

To enable a **forwarder** to send data to another Splunk Enterprise instance over IPv6, edit the `outputs.conf` and update the `server =` parameter with an IPv6 address formatted as `[host]:port`, for example, `server = [2002:4721:93f0::e956]:9997`. The `outputs.conf` stanzas `[tcpout]`, `[tcpout-server]`, `[syslog]` accepts IPv6 addresses.

## Distributed search configuration for IPv6

The `servers` setting in `distsearch.conf` can include IPv6 addresses in the standard `[host]:port` format. The remote instance must be configured to listen for IPv6 on the Splunk management port. See [Configure Splunk Enterprise to listen on an IPv6 network](#).

## IPv6 support with single sign-on

If you use IPv6 with single sign-on (SSO), don't use the square bracket notation for any IPv6 address referenced in the `trustedIP` setting, as shown in the following example. The square bracket notation exception applies when setting `trustedIP` in `web.conf` or `server.conf`.

```
[settings]
mgmtHostPort = [::1]:8089
startwebserver = 1
listenOnIPv6=yes
trustedIP=2620:70:8000:c205:250:56ff:fe92:1c7,::1,2620:70:8000:c205::129
SSOMode = strict
remoteUser = X-Remote-User
tools.proxy.on = true
```

For more information on SSO, see Configure Single Sign-on in the *Securing Splunk Enterprise* manual.

## Secure your configuration

If you haven't already, this is a good time to make sure that Splunk and your data are secure. Taking the proper steps to secure Splunk reduces the attack surface and mitigates the risk and impact of most vulnerabilities.

Some key actions you should take after installation:

- Set up users and roles. You can configure users using Splunk's native authentication and/or use LDAP to manage users. See [About user authentication](#)
- Set up certificate authentication (SSL). Splunk ships with a set of default certificates that should be replaced for secure authentication. We provide guidelines and further instructions for adding SSL encryption and authentication and [Configure secure authentication](#).

The *Securing Splunk Enterprise* manual provides more information about ways you can secure Splunk. Including a checklist for hardening your configuration. See [Securing Splunk Enterprise](#) for more information.

## Share performance and usage data in Splunk Enterprise

Splunk LLC collects critical data so that we can enhance the value of your investment in Splunk software.

We use this data to optimize your deployment, prioritize our features, improve your experience, notify you of patches, and develop high quality product functionality.

### Changes in version 9.4.0

There are minor changes to Splunk data collection practices in version 9.4.0, mainly for the Splunk Assist service that Splunk sunset in January 2025. Data collection remains on by default. For more information on why Splunk changed its policy to enable the collection of usage data, see the 8.0 version of this topic.

You can still opt out of data sharing at any time. See [How to opt out](#).

### Benefits of sharing data with Splunk

When you share data with Splunk, you receive the following benefits:

- **Improved product quality.** By collecting accurate information about the topology decisions and deployment scale used by our customers, we can replicate those topology configurations and scale in our internal testing, helping us improve your product experience.
- **Timely notification of known bugs, version incompatibilities, and configuration issues.** When you share data about the product versions you have deployed, we can provide accurate messages and support to help you with bugs, upgrade tasks, version compatibility problems, and other configuration issues you might experience.
- **Relevant feature enhancements.** We prioritize what features to develop and enhance first based on the features customers use the most. By sharing your data, you influence these data-driven decisions in favor of the features you use at your organization.

For more information, see [How Splunk uses the data it collects](#).

### What data Splunk collects

The following table summarizes the data that your Splunk platform deployment sends to Splunk when you enable data collection. Follow the links to see examples of this data.

Type of data	Description	Examples
Aggregated usage data	Includes features used, deployment topology, and performance metrics in both the platform and apps. This data is not associated with your license ID.	<a href="#">Aggregated usage data examples</a> <a href="#">App usage data examples</a>
Support usage data	Support usage data is the same as the aggregated usage data, but the license ID remains associated with your data when it reaches Splunk.	<a href="#">Aggregated usage data examples</a> <a href="#">App usage data examples</a>
License usage data	Includes your license ID, active license group and subgroup, total license stack quota, total license pool consumption, license stack type, license pool quota, license pool consumption.	<a href="#">License usage data examples</a>



Type of data	Description	Examples
Software version data	Includes the version of Splunk Enterprise and of each installed app, along with relevant metadata about deployment architecture.	<a href="#">Software version data examples</a>

Splunk does not collect the contents of your indexed data.

Some cloud and hybrid products modify the kinds of data that Splunk collects. When that happens, a separate agreement or notification states how the data collection differs for that product.

For instructions on how to view the data that your deployment collects and sends to Splunk, see [View what data is sent from your deployment](#).

## Examples of data sent to Splunk

Aggregated usage, support usage, and license usage data is sent to Splunk as a JSON packet that includes information like the component name and deployment ID, in addition to the data for the specific data collection component. The deploymentID is unique to a deployment and does not change on upgrade or even after uninstall and reinstall of Splunk Enterprise on the same machine.

Here is an example of a complete JSON packet:

```
{
  component: deployment.app
  data: { [-]
    enabled: true
    host: 878e7b21bf98580dbdb4ed3baf6c35d78aa5bc3d3c824eb8714a313c
    name: search
    version: 8.0.0
  }
  date: 2019-09-23
  deploymentID: d6d8e776-a8d3-5467-a03b-375577646cbb
  executionID: 2FC293C59049AC0D44B677D3A9D786
  timestamp: 1569294102
  transactionID: 4E1CFC7E-BE9F-355D-7DDE-D4F8D5E4852D
  version: 3
  splunkVersion: 8.1.2
  visibility: anonymous,support
}
```

The following tables list the component names, descriptions, and an example of what data is collected for that component. For ease of use, the examples for aggregated usage and license data show examples of only the `data` field from the JSON object.

### Aggregated usage data examples

The following example demonstrates the data sent to Splunk when sharing of aggregated usage data is enabled.

Component	Description	Examples
<code>app.RapidDiag.cliAccessMetrics</code>	RapidDiag CLI interface usage statistics.	<pre>{ [-]   app: splunk_rapid_diag   component: app.RapidDiag.cliAccessMetrics   data: { [-]     action: 'run'   } }</pre>

Component	Description	
		<pre> count: 2 mode: 'templates' result: 0 } deploymentID: 654b5421-eec2-5229-9fc6-5f065 eventID: 8BEB3B43-FC9E-47F3-8FFF-BA6E1D2CF4 executionID: C7212C53-51C7-4CB5-9316-1A3F68 optInRequired: 3 timestamp: 1605611221 type: aggregate visibility: [ [-]   anonymous   support ] </pre>
app.RapidDiag.uiAccessMetrics	RapidDiag UI interface usage statistics.	<pre> { [-] app: splunk_rapid_diag component: app.RapidDiag.uiAccessMetrics data: { [-]   count: 1   status: 200   uri_path: /en-GB/app/splunk_rapid_diag/da   user: 8c6976e5b541 } deploymentID: 654b5421-eec2-5229-9fc6-5f065 eventID: 4A5E61B6-C5C8-47F7-A6C9-AA4409E3AE executionID: 07237CFC-6663-44D6-9F12-82D273 optInRequired: 3 timestamp: 1605540721 type: aggregate visibility: [ [-]   anonymous   support ] </pre>
app.RapidDiag.executionMetrics	RapidDiag task execution statistics.	<pre> { [-] app: splunk_rapid_diag component: app.RapidDiag.executionMetrics data: { [-]   count: 10   metricName: ddlcd3d60a28   status: Success   type: collector } deploymentID: 654b5421-eec2-5229-9fc6-5f065 eventID: AA2EA083-F71C-473A-B19D-0C0993FCB5 executionID: B0FFB679-2745-4AA6-AF99-71999E optInRequired: 3 timestamp: 1605611641 type: aggregate visibility: [ [-]   anonymous   support ] app: splunk_rapid_diag component: app.RapidDiag.executionMetrics data: { [-]   count: 10   name: Slow search performance   status: Success } </pre>

Component	Description	
		<pre> type: task } deploymentID: 654b5421-eec2-5229-9fc6-5f065 eventID: A6253B1F-7C26-4656-AE8F-848AC12578 executionID: B0FFB679-2745-4AA6-AF99-71999E optInRequired: 3 timestamp: 1605611641 type: aggregate visibility: [ [-]   anonymous   support ] </pre>
app.session.coreLibrarySettings.save	Tracks if certain core library settings are toggled on or off.	<pre> { [-] component: app.session.coreLibrarySettings. data: { [-]   app: search   page: core_library_settings   setting: enable_jQuery2   value: False } deploymentID: 942a8692-dce5-9b6f-4bd4-f4811 eventID: 899f8692-dce5-9b6f-4bd4-f4811c2032 experienceID: a6c7710b-6822-394e-3292-812ee optInRequired: 3 timestamp: 1617218044 userID: 40babbddf86516c5864e524a6e3b66f38ca version: 4 visibility: anonymous,support } </pre>
app.session.createNewDashboardDialog.interact	General telemetry collected when a new dashboard is created.	<pre> { [-] "component": "app.session.createNewDashboardDi   "data": {     "action": "createNewDashboard",     "editId": true,     "hasDescription": false,     "dashboardType": "udf",     "layout": "absolute",     "sharing": "user",     "status": "success",     "app": "search",     "page": "dashboards"   }, } </pre>
app.session.dashboard.load	Dashboard characteristics, generated as session data when a dashboard loads.	<pre> { [-] app: search dashboard: { [-]   autoRun: false   hideAppBar: false   hideChrome: false   hideEdit: false   hideExport: false   hideFilters: false   hideSplunkBar: false   hideTitle: false   isScheduled: false   isVisible: true   numCustomCss: 0 } } </pre>

Component	Description	
		<pre> numCustomJs: 0 refresh: 0 submitButton: false theme: light version: 1.0 isDeprecatedXMLDashboard: true } elementTypeCounts: { [-]   area: 1   column: 1   line: 1   singlevalue: 8   statistics: 10 } formInputTypeCounts: { [-] } layoutType: row-column-layout numElements: 21 numFormInputs: 0 numPanels: 21 numPrebuiltPanels: 0 numSearches: 21 page: network_insights searchTypeCounts: { [-]   inline: 21 } } </pre>
app.session.dashboard.interact	Whether a user pressed Cancel or Continue for the URL warning modal.	<pre> { [-] "component": "app.session.dashboard.interact",   "data": {     "type": "urlWarningModal",     "action": "cancel",     "app": "search",     "page": "giulia_sxml"   }, } </pre>
app.session.dashboard.error	If an asynchronous error occurred in a CustomJS script used by a dashboard.	<pre> { [-]   data: { [-]     app: search     errorType: customJSError     page: kieran123   } } </pre>
app.session.dashboard.telemetry	General telemetry collected when adding and configuring dashboard elements.	<pre> { [-] "component": "app.session.dashboard.telemetry",   "data": {     "pageAction": "scheduledExport",     "success": true,     "enabledInitially": false,     "enabledAtSave": true,     "cronSchedule": "0 18 * * *",     "emailCountTo": 1,     "emailCountCC": 0,     "emailCountBCC": 0,     "emailSubjectLength": 22,     "emailMessageLength": 17,     "includeLinkInitially": false,     "includeLinkAtSave": false,     "app": "search",   } } </pre>

Component	Description	
		<pre> "page": "dashboards" } } </pre>
app.session.dataactions.interact	User interactions in the dataactions UI.	<pre> { [-] component: app.session.dataactions.interact data: { [-]   action: save   app: \$SPLUNK_PLATFORM   editType: new   externalDestinationCount: 0   name: 9dd8c74a33ee89cb4fbe82deee2273ec6b8   page: manager/search/ingest_rulesets   ruleCount: 1   ruleCountsByAction: { [-]     filter: 1   }   sourcetype: 65935aef8944a30f5046ba0159cfa } deploymentID: 825dc0d6-5430-5ef8-9b69-2c54a eventID: 7f49d8ee-5b9c-c401-2cd0-81bc811a25 experienceID: 9b66912a-86df-efa0-e099-ee9cc optInRequired: 3 splunkVersion: 9.0.0 timestamp: 1652730582 userID: d2bb23947441c280c5cf8fee0df81614294 version: 4 visibility: anonymous,support } </pre>
app.session.dataactions.load	Number of rulesets and type of deployment.	<pre> { [-] component: app.session.dataactions.load data: {   rulesetCount: 2   deploymentType: cluster-master } date: 2018-10-26 deploymentID: 99b6ffd8-2e80-5e3b-905c-8c6f6 executionID: F0AE995E8653D768A360E73BE3F544 timestamp: 1540570045 transactionID: 89F7329E-86AD-BBFD-034F-209C version: 3 visibility: anonymous,support } </pre>
app.session.datainteractions.load	Apps installed per Splunk instance.	<pre> { [-] data: { [-]   rulesetCount: 2   deploymentType: cluster-master } date: 2018-10-26 deploymentID: 99b6ffd8-2e80-5e3b-905c-8c6f6 executionID: F0AE995E8653D768A360E73BE3F544 timestamp: 1540570045 transactionID: 89F7329E-86AD-BBFD-034F-209C version: 3 visibility: anonymous,support } </pre>
app.session.fieldFiltersPage		

Component	Description	
	Collects user actions on the Field Filters Management Page.	<pre>{   app: \$SPLUNK_PLATFORM   event: open field filter modal for clone   page: manager/launcher/authorization/field_filters }</pre>
app.session.globalBanner.error	Unexpected error responses from GET/POST requests to the global banner endpoint, and the status code.	<pre>{ [-]   app: \$SPLUNK_PLATFORM   page: manager/launcher/global_banner   responseText: {"messages":[{"type":"ERROR"}]}   handler."}}   status: 400 }</pre>
app.session.globalBanner.interact	Tracks when a user clicks a banner link.	<pre>{ [-]   action: link click   app: \$SPLUNK_PLATFORM   page: manager/launcher/global_banner }</pre>
app.session.html_dashboard	Count the number of HTML dashboards in the Splunk Enterprise instance.	<pre>{ [-]   component: app.session.html_dashboard   data: { [-]     app: search     page: jquery_staging     count: 21   }   deploymentID: 942a8692-dce5-9b6f-4bd4-f4811c2032e2   eventID: 899f8692-dce5-9b6f-4bd4-f4811c2032e2   experienceID: a6c7710b-6822-394e-3292-812ee0c00000   optInRequired: 3   timestamp: 1617218044   userID: 40babdddf86516c5864e524a6e3b66f38ca   version: 4   visibility: anonymous,support }</pre>
app.session.html_dashboard.load	Track the number of times an HTML dashboard is loaded.	<pre>{ [-]   component: app.session.html_dashboard.load   data: { [-]     app: search     page: network_insights   }   deploymentID: 942a8692-dce5-9b6f-4bd4-f4811c2032e2   eventID: 899f8692-dce5-9b6f-4bd4-f4811c2032e2   experienceID: a6c7710b-6822-394e-3292-812ee0c00000   optInRequired: 3   timestamp: 1617218044   userID: 40babdddf86516c5864e524a6e3b66f38ca   version: 4   visibility: anonymous,support }</pre>
app.session.metrics.interact	Track the type of filter the user set on a chart.	<pre>{ [-]   accessor: METRICS   action: SERIES_FILTER_ADD   app: search   chartType: line   context: analysis   customInfo: { [-]     app: metrics-analysis   } }</pre>

Component	Description	
		<pre> commitHash: 5b0687f037c02ab76c3adc2391e version: 2.28.0 } numCustomFilters: 1 numFilters: 1 numHostFilters: 0 numIndexFilters: 0 numIndexRefLines: 0 numMeasures: 1 numSeries: 1 numSourceTypeFilters: 0 numStaticRefLines: 0 numTimeRangeRefLines: 0 numTimeShiftRefLines: 0 page: analytics_workspace seriesHasSplit: false seriesId: 264aa232-2d23-47c0-8a0e-9ee6414 type: view/UPDATE_SERIES value: { [+] } viewId: v27f16248-701c-4fe2-b79e-27462e15 } </pre>
app.session.metrics.process	De-identified chart configuration data related to the queries sent by workspace charts.	<pre> {{ [-] action: EXECUTE_QUERY app: search context: analysis customInfo: { [-] app: metrics-analysis commitHash: 50bd435d736fd97bb0a7125221b splunkVersion: 8.1.0 version: 2.28.0 } elapsed: 232 page: analytics_workspace query: { [-] series: [ [-] { [-] accessor: METRICS aggregation: avg axis: left filters: 1 refLines: [ [-] { [-] aggregation: max includeValueInLabel: true timeRange: null timeShift: -1d type: indexDataAggregation } } span: 10s split: { [-] limit: 5 type: top } timeshift: -30m } timeRange: { [-] </pre>

Component	Description	
		<pre> earliest: 1596751969.139 latest: 1596755569.139 } } requestId: 00961132-3d15-45a2-9d69-0624b1 status: completed viewId: v69289f5f-c33c-4161-9281-53724a9a } </pre>
app.session.page.interact	Tracks user interactions with search, reports, alerts, data models, tags, lookups, and search macros.	<pre> { [-]   action: Edit Permissions - Save   app: search   custom: { [+]   }   page: dataset } </pre>
app.session.page.load	Tracks loads and whether web services are supported, generated as session data when a page loads.	<pre> { [-]   allowWebService: true   app: \$SPLUNK_PLATFORM   page: manager/search/adddata } </pre>
app.session.pageview	Page view session data, generated whenever a user visits a new page.	<pre> { [-]   app: launcher   page: home } </pre>
app.session.pivot.interact	Changes to pivots, generated as session data when a user makes a change to a pivot.	<pre> { [-]   app: search   context: pivot   eventAction: change   eventCategory: PivotEditorReportContent   eventLabel: Pivot - Report Content   eventValue: { [-]     transient: true   }   numAggregations: 1   numColumnSplits: 0   numCustomFilters: 0   numRowsSplits: 1   page: pivot   reportProps: { [-]     display.general.type: visualizations     display.statistics.show: 1     display.visualizations.charting.chart:     display.visualizations.charting.chart.m     display.visualizations.charting.gaugeCo     display.visualizations.charting.legend.     display.visualizations.show: 1     display.visualizations.singlevalue.rang     display.visualizations.singlevalue.tren     display.visualizations.type: charting     earliest: -24h@h     latest: now     windowedEarliest: 2019-09-23T03:00:00.0     windowedLatest: 2019-09-24T03:58:52.000   } } </pre>



Component	Description	
app.session.pivot.load	Pivot characteristics, generated as session data when a pivot loads.	<pre>{ [-]   app: search   context: pivot   eventAction: load   eventCategory: PivotEditor   eventLabel: Pivot - Page   numAggregations: 1   numColumnSplits: 0   numCustomFilters: 0   numRowSplits: 1   page: pivot   reportProps: { [-]     display.general.type: visualizations     display.statistics.show: 1     display.visualizations.charting.chart:     display.visualizations.charting.chart.r     display.visualizations.charting.gaugeCo     display.visualizations.charting.legend.     display.visualizations.show: 1     display.visualizations.singlevalue.rang     display.visualizations.singlevalue.tren     display.visualizations.type: charting     earliest: -24h@h     latest: now     windowedEarliest: 2019-09-23T03:00:00.0     windowedLatest: 2019-09-24T03:58:52.000   } }</pre>
app.session.rolesPage	Collects data fetching on the Field Filters Management Page.	<pre>{   app: \$SPLUNK_PLATFORM   event: successful get of field filters li   page: manager/launcher/authorization/field_filters }</pre>
app.session.roles.srchFilter	Event actions on the authorization/roles page of Splunk Web	<pre>{ [-]   app: \$SPLUNK_PLATFORM   context: authorization/roles   eventAction: CreateEditRole   eventCategory: SrchFilterInRoles   eventLabel: Search Filter in role - adm   eventValue: *   page: manager/launcher/authorization/roles }</pre>
app.session.rum.mark	Track performance of the first meaningful paint for the global banner settings page and the view itself, when enabled.	<pre>{{ [-]   app: \$SPLUNK_PLATFORM   hero: Global Banner Settings - First mean   page: manager/launcher/global_banner   sourceLocation: Global Banner Settings -   timeSinceOrigin: 6917.774999994435   transactionId: 2da6cc30-6880-11ea-a7ac-5f }</pre>
app.session.rum.measure	Track performance of the first meaningful paint for the global banner settings page and the view itself, when enabled.	<pre>{ [-]   app: \$SPLUNK_PLATFORM   duration: 6917.774999994435   fromSourceDurations: { [+]}   fromSourceLocation: origin }</pre>

Component	Description	
		<pre> hero: Global Banner Settings - First mean page: manager/launcher/global_banner timeSinceOrigin: 6917.774999994435 toSourceLocation: Global Banner Settings transactionId: 2da6cc30-6880-11ea-a7ac-5f } </pre>
app.session.search.interact	Search page interactions, session data generated by each user interaction with the search page.	<pre> { [-]   app: search   context: search   eventAction: submit   eventCategory: CreateReportDialog   eventLabel: Search App - Actions   eventValue: success   page: search   reportProps: { [-]     dispatch.sample_ratio: 1     display.events.table.sortDirection: asc     display.general.type: statistics     display.page.search.mode: smart     display.prefs.events.offset: 0     display.prefs.statistics.offset: 0     display.statistics.format.0:       display.statistics.format.0.colorPalett       display.statistics.format.0.colorPalett       display.statistics.format.0.field:       display.statistics.format.0.scale:       display.statistics.format.0.scale.thres       display.statistics.sortColumn: Number o       display.statistics.sortDirection: asc       display.visualizations.charting.chart:       earliest: -24h@h       latest: now       workload_pool:     }   } } </pre>
app.session.session_start	Session data generated when a user is first authenticated. Contains the deploymentID (identifier for deployment), eventID (identifier for this specific event), experienceID (identifier for this session), userID (hashed username), data.guid (GUID for instance serving the page).	<pre> { [-]   app: launcher   browser: Chrome   browserVersion: 68.0.3440.106   device: Linux x86_64   guid: 0C4C7528-375A-4DA5-ABF8-09189051BB5   locale: en-US   os: Linux   osVersion: not available   page: home   splunkVersion: 8.0.0 } </pre>
app.session.spotlightSearch.redirect	Tracks selections and redirects from settings menu interactive search bar to settings menu pages.	<pre> { [-]   component: app.session.spotlightSearch.redi   data: { [-]     app: \$SPLUNK_PLATFORM     page: manager/system/saved/searches     redirectPageName: Event types     redirectURL: /manager/system/saved/eventt     searchTextLength: 5   } } </pre>

Component	Description	
		<pre> deploymentID: 0bb68240-cb80-562f-a4d9-3883b eventID: c5980f8c-cbac-f07b-72d0-87c044d1e6 experienceID: c460b442-278b-d554-5c1e-241a8 optInRequired: 3 splunkVersion: 20230402 timestamp: 1680890849 userID: 165b54f7e4e1b3dab838ea6cb45c1729e88 version: 4 visibility: anonymous,support } </pre>
app.session.tableUI.interact	Tracks interactions on the Table UI page.	<pre> { [-]   action: create_table_view   app: search   location: datasets listing page   page: datasets } </pre>
app.session.template.load	Tracks the number of times users access HTML template files that Splunk Enterprise no longer uses.	<pre> { [-]   app: asdf   page: search   template: test-example } </pre>
app.session.udf.telemetry	General telemetry collected on visualization usage and settings.	<pre> { [-]   "component": "app.session.udf.telemetry",   "data": {     "pageAction": "dashboard.initialize",     "metadata": {},     "udfVersion": "20.3.1",     "definition": {       "visualizations": {         "viz_2aae822a03cb3f7c58a43c046": {           "type": "viz.column",           "options": {},           "titleLength": 13,           "descriptionLength": 26         },         "viz_3a1a36fecbc0b5b46b5cb8777": {           "type": "viz.singlevalueic",           "options": {             "showValue": false,             "icon": true           }         },         "viz_cf5bd9532cfe6d8619132f9bb": {           "type": "viz.rectangle"         },         "viz_36b6e66b1475b0e0677676b94": {           "type": "viz.singlevalue",           "options": {},           "titleLength": 13,           "descriptionLength": 24         },         "viz_f3479a853843e0e72405cc99f": {           "type": "viz.text",           "options": {             "content": true           }         }       }     }   } } </pre>

Component	Description	
		<pre> }, "inputs": {}, "layout": {   "globalInputs": [],   "type": "absolute",   "options": {},   "structure": [     {       "item": "viz_2aae822a0",       "type": "block",       "position": {         "x": 0,         "y": 0,         "w": 300,         "h": 300       }     },     {       "item": "viz_3ala36fec",       "type": "block",       "position": {         "x": 330,         "y": 0,         "w": 250,         "h": 250       }     },     {       "item": "viz_cf5bd9532",       "type": "block",       "position": {         "x": 640,         "y": 40,         "w": 150,         "h": 160       }     },     {       "item": "viz_36b6e66b1",       "type": "block",       "position": {         "x": 10,         "y": 340,         "w": 250,         "h": 250       }     },     {       "item": "viz_f3479a853",       "type": "block",       "position": {         "x": 370,         "y": 270,         "w": 310,         "h": 60       }     }   ] }, </pre>

Component	Description	
		<pre> "descriptionLength": 0, "titleLength": 44 }, "app": "splunk-dashboard-studio", "page": "_do_not_edit_delete_telemetry } } </pre>
app.splunk_monitoring_console	<p>Determines whether splunk_monitoring_console is enabled. If enabled, determines whether the mode is standalone or distributed.</p>	<pre> { [-]   component: app.splunk_monitoring_console   data: {     disabled: 1     mode: standalone     mc_auto_config: disabled     role_list: ["license_master", "license_manager", "cluster_master", "cluster_manager", "search_head", "kv_store"]   }   date: 2018-10-26   deploymentID: 99b6ffd8-2e80-5e3b-905c-8c   executionID: FOAE995E8653D768A360E73BE3F   timestamp: 1540570045   transactionID: 89F7329E-86AD-BBFD-034F-2   version: 3   visibility: anonymous,support } </pre>
scripted_inputc.telemetry	<p>Describes how much data is ingested through scripted input.</p>	<pre> app: "scripted_input"  version: none  bytes: number of bytes ingested  { [-] app: component: scripted_inputc.telemetry data: { [-] app: scripted_input bytes: 7645634 version: no version } deploymentID: 18393d55-3552-546c-a5ab-61a96a04 eventID: 367E743C-D629-4B25-B46A-78447116F3A4 executionID: 319FB159-0B47-4CA0-B29D-4CD0EDDFC optInRequired: 1 timestamp: 1586974636 type: event userID: 574f5debd4e54c49ef018a6e1bde0379df499a visibility: [ [-] anonymous support ] } </pre>
deployment.app	<p>Apps installed on search head and peers.</p>	<pre> { [-]   enabled: true   host: 878e7b21bf98580dbdb4ed3baf6c35d78aa   name: search   version: 8.0.0 } </pre>

Component	Description	
		}
deployment.clustering.indexer	Host name of an indexer, replication factor, and search factor for indexer cluster.	<pre>{ [-]   enabled: false   host: 06d3392e0644587c3c3131833c81bfa6a7b   timezone: -0700 }</pre>
deployment.clustering.member	Indexer cluster member status.	<pre>{ [-]   master: 1b83dc9e131f02b53329dfc1d3700aea9   member: { [-]     guid: 14B1E1C3-ABD1-4D02-88D5-3A6964EF8     host: 942796f349f59b3ae64b47e507299b64b     status: Up   }   site: default }</pre>
deployment.clustering.searchhead	Indexer cluster and search head connection status.	<pre>{ [-]   master: 1b83dc9e131f02b53329dfc1d3700aea9   searchhead: { [-]     guid: 141D5E4A-3C5C-4051-B2DB-E679027A0     host: f7724a2690f17f0fe3ea97418c92fffde     status: Connected   }   site: default }</pre>
deployment.distsearch.peer	Distributed search peer status.	<pre>{ [-]   host: 33b1957bfe1d0f7d3aac34e8655cf49f743   peer: { [-]     guid: 676F6738-BA57-44EC-94F0-A6821739D     host: 76e4ed3636a6f4dc9737d119fde51e000     status: Up   } }</pre>
deployment.forwarders	Forwarder architecture: Number of hosts, number of forwarder instances, OS/version, CPU architecture, Splunk Enterprise version, distribution of forwarding volume	<pre>{ [-]   architecture: x86_64   bytes: { [-]     avg: 632367800     max: 689339847     min: 602231091     p10: 602891365     p20: 603551640     p30: 604211914     p40: 604872189     p50: 605532463     p60: 622293940     p70: 639055417     p80: 655816893     p90: 672578370   }   hosts: 3   instances: 3   os: Linux   splunkVersion: 8.0.0   type: full }</pre>
deployment.httpEventCollector		

Component	Description	
	Describes how much data is ingested through HEC for Splunk apps, add-ons, and connectors.	<pre>{ [-]   app:   component: deployment.httpEventCollector   data: { [-]     app: stream333     bytes: 50     version: 3.1   }   deploymentID: 18393d55-3552-546c-a5ab-61a96a04   eventID: 367E743C-D629-4B25-B46A-78447116F3A4   executionID: 319FB159-0B47-4CA0-B29D-4CD0EDDFC   optInRequired: 1   timestamp: 1586974636   type: event   userID: 574f5debd4e54c49ef018a6e1bde0379df499a   visibility: [ [-]     anonymous     support   ] }</pre>
deployment.index	Index type and configuration. Includes indicator of whether a metrics index has subsecond search capability.	<pre>{ [-]   app: search   buckets: { [-]     cold: { [-]       count: 0       events: 0       sizeGB: 0     }     coldCapacityGB: unlimited     homeCapacityGB: unlimited     homeEventCount: 871     hot: { [-]       count: 0       max: 3       sizeGB: 0     }     thawed: { [-]       count: 0       events: 0       sizeGB: 0     }     warm: { [-]       count: 6       sizeGB: 0     }   }   host: 6aac2d36b0f11492299b161a6c5a4f79451   name: uba_alarms   timeResolution: sec   total: { [-]     buckets: 6     currentDBSizeGB: 0     events: 871     maxDataSizeGB: 500     maxTime: 1568987048     minTime: 1567603567     rawSizeGB: 0   } }</pre>

Component	Description	
		<pre> } type: event } </pre>
deployment.licensing.slave	License peers.	<pre> { [-]   master: 33b1957bfe1d0f7d3aac34e8655cf49f7   slave: { [-]     guid: 1E7D1EA4-9E76-410B-825F-36CDA037E     host: 33b1957bfe1d0f7d3aac34e8655cf49f7     pool: auto_generated_pool_enterprise   } } </pre>
deployment.node	GUID, host, number of virtual and physical cores, CPU architecture, memory size, storage (partition) capacity, OS/version, Splunk Enterprise version	<pre> { [-]   cpu: { [+]   }   guid: 991BECEF-7F25-442D-B388-FF5A5AED16C   host: cbefb1beb9ca9908007643320dec0ab0b34   memory: { [-]     capacity: 32655630402     utilization: { [-]       avg: 0.67       max: 0.74       min: 0.5       p10: 0.6       p20: 0.62       p30: 0.64       p40: 0.66       p50: 0.67       p60: 0.69       p70: 0.7       p80: 0.71       p90: 0.72     }   }   os: Linux   osExt: Linux   osVersion: 4.15.0-1031-aws   partitions: [ [-]     { [-]       capacity: 208111882207       fileSystem: ext4       utilization: 0.91     }   ]   splunkVersion: 8.0.0 } </pre>
deployment.remoteupgrade	Information about remote upgrade of universal forwarder.	<pre> component: deployment.remoteupgrade data: {   "total_remote_upgrade":15,   "total_remote_upgrade_success":7,   "total_remote_upgrade_failure":8,   "total_remote_upgrade_pkg_rpm":2,   "total_remote_upgrade_pkg_tgz":9,   "total_remote_upgrade_os_darwin_x86_64":9,   "total_remote_upgrade_os_linux_x86_64":2   ... } </pre>



Component	Description	
		<pre> date: 2018-10-26 deploymentID: 99b6ffd8-2e80-5e3b-905c-8c6f6 executionID: F0AE995E8653D768A360E73BE3F544 timestamp: 1540570045 transactionID: 89F7329E-86AD-BBFD-034F-209C version: 3 visibility: anonymous,support </pre>
deployment.shclustering.member	Search cluster member status.	<pre> { [-]   captain: 208999515adad3c46696443afe61049c   member: { [-]     guid: 45B3EA5E-4868-4243-9BEA-109C2F76F     host: 258a814c13167915bedd945acd0f5e16c     status: Up   }   site: default } </pre>
htmlcleaner.dashboard	General telemetry collected on CSS tag usage.	<pre> { [-] data: {   app: search   page: network_insights   sanitizedTags: [     "DIV",     "H1",     "SPAN"   ],   inlineStyles: [     {       type: "StyleAttribute",       element: "div",       properties: [         "background-color",         "width"       ]     },     {       type: "StyleElement",       rulesets: [         {           properties: [             "background-color",             "content",             "color"           ]         },         {           properties: [             "width"           ]         }       ]     }   ] } </pre>
instrumentation.performance	Performance of instrumentation queries.	<pre> { [-]   instance_type: Single </pre>

Component	Description	
		<pre> queries: [ [-]   { [-]     component: deployment.app     isFailed: 0     resultCount: 145     runDuration: 0.843     scanCount: 0     searchProviders: 3     sid: 1569294993.84   }   { [-]     component: deployment.app     isFailed: 0     resultCount: 145     runDuration: 1.079     scanCount: 0     searchProviders: 3     sid: 1569294995.85   }   { [-]     component: deployment.distsearch.peer     isFailed: 0     resultCount: 2     runDuration: 0.211     scanCount: 0     searchProviders: 3     sid: 1569294996.86   }   { [-]     component: deployment.licensing.slave     isFailed: 0     resultCount: 1     runDuration: 0.781     scanCount: 0     searchProviders: 3     sid: 1569294997.87   }   { [-]     component: usage.search.report_accele     isFailed: 0     resultCount: 1     runDuration: 0.387     scanCount: 0     searchProviders: 3     sid: 1569294998.88   }   { [-]     component: usage.search.report_accele     isFailed: 0     resultCount: 1     runDuration: 0.36     scanCount: 0     searchProviders: 3     sid: 1569294998.89   }   { [-]     component: usage.search.searchTelemet     isFailed: 0     resultCount: 1 </pre>

Component	Description	
		<pre> runDuration: 1.2650000000000001 scanCount: 14 searchProviders: 3 sid: 1569294999.90 } { [-] component: usage.lookups.lookupDefini isFailed: 0 resultCount: 1 runDuration: 0.28700000000000003 scanCount: 0 searchProviders: 1 sid: 1569295000.91 } { [-] component: performance.bundleReplicat isFailed: 0 resultCount: 3 runDuration: 1.238 scanCount: 2784 searchProviders: 3 sid: 1569295001.92 } { [-] component: performance.indexing isFailed: 0 resultCount: 8 runDuration: 6.098 scanCount: 35273 searchProviders: 3 sid: 1569295010.93 } { [-] component: performance.search isFailed: 0 resultCount: 3 runDuration: 21.253 scanCount: 213234 searchProviders: 3 sid: 1569295016.94 } { [-] component: usage.search.concurrent isFailed: 0 resultCount: 8 runDuration: 8.671 scanCount: 167724 searchProviders: 3 sid: 1569295038.96 } { [-] component: usage.users.active isFailed: 0 resultCount: 3 runDuration: 9.34 scanCount: 56960 searchProviders: 3 sid: 1569295047.97 } </pre>

Component	Description	
		<pre> { [-]   component: deployment.node   isFailed: 0   resultCount: 15   runDuration: 9.965   scanCount: 1166   searchProviders: 3   sid: 1569295056.98 } { [-]   component: deployment.index   isFailed: 0   resultCount: 113   runDuration: 14.809000000000001   scanCount: 0   searchProviders: 3   sid: 1569295067.99 } { [-]   component: usage.search.type   isFailed: 0   resultCount: 3   runDuration: 17.365000000000002   scanCount: 167724   searchProviders: 3   sid: 1569295082.100 } { [-]   component: licensing.stack   isFailed: 0   resultCount: 5   runDuration: 1.772   scanCount: 10   searchProviders: 3   sid: 1569295100.101 } { [-]   component: deployment.forwarders   isFailed: 0   resultCount: 28   runDuration: 8.309000000000001   scanCount: 268106   searchProviders: 3   sid: 1569295102.102 } { [-]   component: usage.indexing.sourcetype   isFailed: 0   resultCount: 1373   runDuration: 45.673   scanCount: 735929   searchProviders: 3   sid: 1569295111.103 } { [-]   component: deployment.clustering.index   isFailed: 0   resultCount: 1   runDuration: 3.157 </pre>

Component	Description	
		<pre> scanCount: 0 searchProviders: 1 sid: 1569295160.104 } { [-] component: usage.app.page isFailed: 0 resultCount: 9 runDuration: 0.795 scanCount: 65 searchProviders: 3 sid: 1569295163.105 } ] roles: { [-] cluster_master: false in_cluster: false indexer: true kv_store: true lead_node: true license_master: true search_head: true } timezone: +0000 } </pre>
licensing.stack	Licensing quota and consumption.	<pre> { consumption: 127025471 guid: C131C257-98FE-4E8B-9595-CB4D93246F9 host: Splunk name: enterprise pools: [ { consumption: 127025471 quota: 6442450944 } ] product: enterprise quota: 6442450944 subgroup: Production type: enterprise } </pre>
modinputc.telemetry	Describes how much data is ingested through Splunk apps, add-ons, and connectors.	<pre> { [-] app: component: modinputc.telemetry data: { [-] app: stream333 bytes: 50 version: 3.1 } deploymentID: 18393d55-3552-546c-a5ab-61a96a04 eventID: 367E743C-D629-4B25-B46A-78447116F3A4 executionID: 319FB159-0B47-4CA0-B29D-4CD0EDDFC optInRequired: 1 timestamp: 1586974636 type: event userID: 574f5debd4e54c49ef018a6e1bde0379df499a visibility: [ [-] </pre>

Component	Description	
		<pre>anonymous support ] }</pre>
performance.bundleReplicationCycle	Metrics for the bundle replication cycle.	<pre>{ [-]   avgBundleBytes: 0   avgPeerCount: 1   avgPeerSuccessCount: 1   avgReplicationTimeMsec: 1   cycleCount: 144   replicationPolicy: classic }</pre>
performance.indexing	Indexing performance: Core utilization, storage utilization, memory usage, indexing throughput, search latency.	<pre>{ [-]   host: 3c4681a5be1881de8554c8bab7be78e8d15   thruput: { [-]     avg: 1903     max: 7854     min: 4     p10: 1419     p20: 1433     p30: 1452     p40: 1806     p50: 1860     p60: 1865     p70: 1878     p80: 2046     p90: 2326     total: 7138077   } }</pre>
performance.search	Search performance: Core utilization, storage utilization, memory usage, indexing throughput, search latency.	<pre>{ [-]   buckets: { [-]     avg: 1.9     max: 27     min: 0     p10: 0     p20: 0     p30: 0     p40: 0     p50: 0     p60: 0.88     p70: 2     p80: 6     p90: 6   }   dayRange: { [-]     avg: 876.81     max: 18162.29     min: 0     p10: 0     p20: 0     p30: 0     p40: 0     p50: 0     p60: 0.01     p70: 0.01     p80: 0.01   } }</pre>

Component	Description	
		<pre> p90: 0.03 } latency: { [-]   avg: 2.31   max: 19744.69   min: 0.01   p10: 0.02   p20: 0.02   p30: 0.09   p40: 0.47   p50: 1.6   p60: 1.85   p70: 2.05   p80: 2.23   p90: 2.64 } scanCount: { [-]   avg: 344030.32   max: 38060408   min: 0   p10: 0   p20: 0   p30: 0   p40: 0   p50: 1.59   p60: 90.32   p70: 1156.18   p80: 25454.25   p90: 308440.56 } searches: 30576 slices: { [-]   avg: 5034.33   max: 219740   min: 0   p10: 0   p20: 0   p30: 0   p40: 0   p50: 0   p60: 0   p70: 2246.06   p80: 11491.43   p90: 14170.42 } } </pre>
usage.admissionRules.report	Admission rules: Status, list of rules enabled and rules triggered for filtered searches.	<pre> { [-]   app: splunk_instrumentation   component: usage.admissionRules.report   data: { [-]     admissionRulesEnabled: 1     guid: 13E5506A-4C0F-4BB9-B468-B5F977A00FD     host: e521fc4eebd5e93b2cadcced3e03f699c86     rules: { [-]       allindex_alltime: { [-]         predicate: index=df58248c414f342c81e0       }     }     audit: { [-]       predicate: index=cb4ed408dd9f3497da0b     }   } } </pre>

Component	Description	
		<pre> app=3559d7accf00360971961ca18989adc0614089c0 A   }   internal: { [-]     predicate: index=f1b1f1f40216ee2e2b5a user=d033e22ae348aeb5660fc2140aec35850c4da997   }   totalCount: 3 } rulesTriggered: [ [-]   { [-]     filteredSearchesCount: 1     searchFilterRule: allindex_alltime   }   { [-]     filteredSearchesCount: 3     searchFilterRule: audit   }   { [-]     filteredSearchesCount: 1     searchFilterRule: internal   } ] serverRoles: indexer, license_master } deploymentID: dc739253-34a9-5b44-afd8-ea73e eventID: DE0063AE-31F5-42FA-AE92-0F62913EF4 executionID: 8B45C62A-0D0B-4689-B1BD-F29BFA optInRequired: 3 timestamp: 1587004320 type: aggregate visibility: [ [-]   anonymous   support ] } </pre>
usage.app.page	App name, page name, locale, number of users, number of page loads, generated as session data.	<pre> { [-]   app: search   locale: en-US   occurrences: 1   page:   users: 1 } </pre>
usage.authMethod.config	Authentication method: Hashed host and GUID, authentication method (Splunk, LDAP, or SAML), MFA type (none, Duo, or RSA).	<pre> { [-]   authentication method: Splunk   guid: C099BFA3-E5B5-4AB1-AB64-471703C5438   host: 8cd44b23a1bd3ae283f21a7d9c543416318   mfa type: none } </pre>
usage.bucketmerge.clustered	Usage of cluster bucket merge command, cluster bucket list command, and cluster bucket merge command with -dryrun option.	<pre> { [-]   component: usage.bucketmerge.clustered   data: {     command: merge     newBucketsCount: 5     oldBucketsCount: 50     bucketsFailedToMergeCount: 2     indexersCount: 10   } } </pre>



Component	Description	
		<pre> date: 2018-10-26 deploymentID: 99b6ffd8-2e80-5e3b-905c-8c6f6 executionID: F0AE995E8653D768A360E73BE3F544 timestamp: 1540570045 transactionID: 89F7329E-86AD-BBFD-034F-209C version: 3 visibility: anonymous,support } </pre>
usage.bucketmerge.standalone	Usage of bucket merge command, bucket list command, and bucket merge command with --dryrun option.	<pre> { [-] component: usage.bucketmerge.standalone data: {   command: merge   newBucketsCount: 5   oldBucketsCount: 50   durationSec: 7.5 } date: 2018-10-26 deploymentID: 99b6ffd8-2e80-5e3b-905c-8c6f6 executionID: F0AE995E8653D768A360E73BE3F544 timestamp: 1540570045 transactionID: 89F7329E-86AD-BBFD-034F-209C version: 3 visibility: anonymous,support } </pre>
usage.configtracker.config	Whether or not the feature is enabled or disabled. What "mode" the feature is in (e.g. - diff, track_only, auto.) And what kinds of file paths, and/or fields are added to the denylist.	<pre> { [-] component: usage.configtracker.config data: {   disabled: false   mode: auto   denylist: someregexfilterhere   uses_inotify: true   exclude_fields: server.conf:general:pass4 } date: 2018-10-26 deploymentID: 99b6ffd8-2e80-5e3b-905c-8c6f6 executionID: F0AE995E8653D768A360E73BE3F544 timestamp: 1540570045 transactionID: 89F7329E-86AD-BBFD-034F-209C version: 3 visibility: anonymous,support } </pre>
usage.configtracker.introspection	Configuration file change logs made on a Splunk instance.	<pre> { [-] component: usage.configtracker.introspection data: {   count: 102   path: \$SPLUNK_HOME/etc/system/local/trans   stanza: hostoverride   prop: DEST_KEY, REGEX, FORMAT } date: 2018-10-26 deploymentID: 99b6ffd8-2e80-5e3b-905c-8c6f6 executionID: F0AE995E8653D768A360E73BE3F544 timestamp: 1540570045 transactionID: 89F7329E-86AD-BBFD-034F-209C version: 3 visibility: anonymous,support } </pre>

Component	Description	
usage.configtracker.searches	Configuration file change SPL queries that were run on an environment, and their corresponding results.	<pre>{ [-]   component: usage.configtracker.searches   data: {     user_count: 20     total_search_count: 754   }   date: 2018-10-26   deploymentID: 99b6ffd8-2e80-5e3b-905c-8c6f6   executionID: F0AE995E8653D768A360E73BE3F544   timestamp: 1540570045   transactionID: 89F7329E-86AD-BBFD-034F-209C   version: 3   visibility: anonymous,support }</pre>
usage.durableSearch	Number of users of the durable search feature, how durable search is being used (for scheduled searches? for summary indexing?), and commonly-used durable search setting values.	<pre>{ [-]   durableBackfillType: auto   durableLagTime: 60   durableMaxBackfillIntervals: 100   durableTrackTimeType: _indextime   enableSummaryIndex: Yes   name: 8a4d0e8816a25ed813c5f40dbfc34d0bd46 }   date: 2020-06-02   deploymentID: 87402ea1-6505-59d5-b04a-c12dc   executionID: ED6EF443C5FC863A9AABA6B89A1839   timestamp: 1591117572   transactionID: 0B2234FD-2D78-7939-75B1-B5BE   version: 4   visibility: anonymous,support</pre>
usage.healthMonitor.currentState	Distributed health report: Enabled status, number of clicks, node status (node path, current color, worst color in last 24 hours), Splunk version.	<pre>{ [-]   enabled: 1 }   healthReportClicks: 10   nodeStatus: [ [-]     { [-]       color: green       nodePath: splunkd       worstColorInLast24Hours: green     }     { [-]       color: green       nodePath: splunkd.file_monitor_input       worstColorInLast24Hours: green     }     { [-]       color: green       nodePath: splunkd.file_monitor_input       worstColorInLast24Hours: green     }     { [-]       color: green       nodePath: splunkd.file_monitor_input       worstColorInLast24Hours: green     }   ]   { [-]     color: green     nodePath: splunkd.index_processor</pre>

Component	Description	
		<pre> worstColorInLast24Hours: green } { [+] } { [+] } { [+] } { [+] } { [+] } { [+] } { [+] } } ] splunkVersion: 8.1.0 } </pre>
usage.healthMonitor.report	Health report manager: Alert actions and enabled status, feature thresholds and enabled status.	<pre> { [-]   alert: { [-]     alert_action:email: { [-]       action/ action.to/ action.url/ action       disabled: 0     }     alert_action:webhook: { [-]       action/ action.to/ action.url/ action       disabled: 0     }     health_reporter: { [-]       action/ action.to/ action.url/ action       disabled: 0     }   }   feature:batchreader: { [-]     enabled: 1     threshold: { [-]       indicator:data_out_rate:red: 2       indicator:data_out_rate:yellow: 1     }   }   feature:buckets: { [-]     enabled: 1     threshold: { [-]       indicator:buckets_created_last_60m:red: 2       indicator:buckets_created_last_60m:yellow: 1       indicator:percent_small_buckets_created_last_60m:red: 2       indicator:percent_small_buckets_created_last_60m:yellow: 1     }   }   feature:cluster_bundles: { [-]     enabled: 1     threshold: { [-]       indicator:cluster_bundles:yellow: 1     }   }   feature:data_durability: { [-]     enabled: 1     threshold: { [-] </pre>

Component	Description	
		<pre> indicator:cluster_replication_factor:red: 1 indicator:cluster_search_factor:red: 1 } } feature:data_searchable: { [-]   enabled: 1   threshold: { [-]     indicator:data_searchable:red: 1   } } feature:ddaa_archived_buckets: { [-]   enabled: 1   threshold: { [-]     indicator:archived_buckets_failed_last_24h:red: 1     indicator:archived_buckets_failed_last_7d:red: 1   } } feature:disk_space: { [-]   enabled: 1   threshold: { [-]     indicator:disk_space_remaining_multiple_of_100mb:red: 1     indicator:disk_space_remaining_multiple_of_100mb:yellow: 1   } } feature:indexers: { [-]   enabled: 1   threshold: { [-]     indicator:detention:red: 1     indicator:detention:yellow: 1     indicator:missing_peers:red: 1     indicator:missing_peers:yellow: 1   } } feature:indexing_ready: { [-]   enabled: 1   threshold: { [-]     indicator:indexing_ready:red: 1   } } feature:master_connectivity: { [-]   enabled: 1   threshold: { [-]     indicator:master_connectivity:red: 1   } } feature:replication_failures: { [-]   enabled: 1   threshold: { [-]     indicator:replication_failures:red: 1     indicator:replication_failures:yellow: 1   } } feature:s2s_autolb: { [-]   enabled: 1   threshold: { [-]     indicator:s2s_connections:red: 70     indicator:s2s_connections:yellow: 20   } } } </pre>

Component	Description	
		<pre> feature:search_lag: { [-]   enabled: 1   threshold: { [-]     indicator:count_extremely_lagged_searches:1     indicator:count_extremely_lagged_searches:1     indicator:percent_searches_lagged_high:1     indicator:percent_searches_lagged_normal:1   } } feature:searches_delayed: { [-]   enabled: 1   threshold: { [-]     indicator:percent_searches_delayed_high:1     indicator:percent_searches_delayed_high:1     indicator:percent_searches_delayed_normal:1     indicator:percent_searches_delayed_normal:1   } } feature:searches_skipped: { [-]   enabled: 1   threshold: { [-]     indicator:percent_searches_skipped_high:1     indicator:percent_searches_skipped_high:1     indicator:percent_searches_skipped_normal:1     indicator:percent_searches_skipped_normal:1   } } feature:searchheadconnectivity: { [-]   enabled: 1   threshold: { [-]     indicator:master_connectivity:red:1     indicator:master_version_compatibility:red:1   } } feature:shc_captain_common_baseline: { [-]   enabled: 1   threshold: { [-]     indicator:common_baseline:red:1   } } feature:shc_captain_connection: { [-]   enabled: 1   threshold: { [-]     indicator:captain_connection:red:1     indicator:captain_existence:red:1   } } feature:shc_captain_election_overview: {   enabled: 1   threshold: { [-]     indicator:dynamic_captain_quorum:yellow:1   } } feature:shc_members_overview: { [-]   enabled: 1   threshold: { [-]     indicator:detention:red:1     indicator:detention:yellow:1     indicator:replication_factor:yellow:1   } } </pre>

Component	Description	
		<pre> indicator:status:red: 1 indicator:status:yellow: 1 } } feature:shc_snapshot_creation: { [-] enabled: 1 threshold: { [-] indicator:snapshot_creation:red: 20 indicator:snapshot_creation:yellow: 1 } } feature:slave_state: { [-] enabled: 1 threshold: { [-] indicator:slave_state:red: 1 indicator:slave_state:yellow: 1 } } feature:slave_version: { [-] enabled: 1 threshold: { [-] indicator:slave_version:red: 1 } } feature:splunkoptimize_processes: { [-] enabled: 1 threshold: { [-] indicator:concurrent_optimize_process } } feature:tailreader: { [-] enabled: 1 threshold: { [-] indicator:data_out_rate:red: 2 indicator:data_out_rate:yellow: 1 } } feature:wlm_configuration_check: { [-] enabled: 1 threshold: { [-] indicator:configuration_check:red: 0 } } feature:wlm_system_check: { [-] enabled: 1 threshold: { [-] indicator:system_check:red: 0 } } } } </pre>
usage.indexing.sourcetype	Indexing volume, number of events, number of hosts, source type name.	<pre> { [-] bytes: 90962 events: 354 hosts: 1 name: splunk_telemetry } </pre>
usage.ingestactions.deletions	Count of destination and ruleset deletions	<pre> { [-] data: { </pre>

Component	Description	
		<pre> destinationDeletions: 3 rulesetDeletions: 1 } date: 2018-10-26 deploymentID: 99b6ffd8-2e80-5e3b-905c-8c6f6 executionID: F0AE995E8653D768A360E73BE3F544 timestamp: 1540570045 transactionID: 89F7329E-86AD-BBFD-034F-209C version: 3 visibility: anonymous,support } </pre>
usage.ingestactions.destinations	Characteristics of routing destinations	<pre> { [-]   data: {     destinations: { [       {         batchSizeThresholdKB: 131072         batchSizeTimeout: 5         compression : none         dropEventsOnUploadError: false         encryption: none         signatureVersion: v1         supportsVersioning: true         urlVersion: v1         destinationType: s3         authMethodAccesskey: true         authMethodIAM": false       }     ]}   } date: 2018-10-26 deploymentID: 99b6ffd8-2e80-5e3b-905c-8c6f6 executionID: F0AE995E8653D768A360E73BE3F544 timestamp: 1540570045 transactionID: 89F7329E-86AD-BBFD-034F-209C version: 3 visibility: anonymous,support } </pre>
usage.ingestactions.rulesets	Count of routing destinations, ruleset types, and ruleset conditions	<pre> { [-]   data: {     s3: 2     filter: 3     mask: 3     route: 5     set_index: 2     clone: 2     maskRegexCount: 3     filterRegexCount: 2     filterEvalExprCount: 1     routeRegexCount: 3     routeEvalExprCount: 2     uniqueIndexCount: 2   } date: 2018-10-26 deploymentID: 99b6ffd8-2e80-5e3b-905c-8c6f6 executionID: F0AE995E8653D768A360E73BE3F544 timestamp: 1540570045 transactionID: 89F7329E-86AD-BBFD-034F-209C version: 3 </pre>

Component	Description	
		<pre>visibility: anonymous,support }</pre>
usage.kvstore	Metrics and performance data about KV store.	<pre>{ [-]   usage.flushAverageMs: 5.3538461538461535   usage.instanceType: primary   usage.memRamMb: 0   usage.memVirtualMb: 0   usage.oplogEndTime: 1569301264   usage.oplogStartTime: 1569222045   usage.oplogTimeRange: 79219   usage.readLatencyToUpTime: 0.000153653421   usage.readLatencyUsPerOp: 0.0215805328061   usage.storageEngine: mmapv1   usage.upTime: 3956   usage.version: 3.6.12-splunk   usage.writeLatencyToUpTime: 0.00015365342   usage.writeLatencyUsPerOp: 0.000480090369 }</pre>
usage.lookups.lookupDefinitions	Lookup definition metadata with hashed lookup names.	<pre>{ [-]   lookups: [ [-]     { [-]       _timediff:       is_temporal: 0       name: 96117ed21e74f16d452027ed8e16c5c       sharing: system       size:       type: external     }     { [-]       _timediff:       is_temporal: 0       name: 256d0fae9448acc55cd2e5cbabe7dbe       sharing: global       size: 18053       type: file     }     { [-]       _timediff:       is_temporal: 0       name: 88767984d9dc6308309ffde5dc3591f       sharing: global       size: 832       type: file     }     { [-]       _timediff:       is_temporal: 0       name: 1b0131dbc851786586e269a2ba8b2f0       sharing: global       size:       type: geo     }     { [-]       _timediff:       is_temporal: 0       name: 6d47b91d0c0753e9332ec2c0f8c9561       sharing: global       size:     }   ] }</pre>



Component	Description	
		<pre> type: geo } ] } </pre>
usage.passwordPolicy.config	Password policy management: hashed host and GUID, attribute configurations.	<pre> { [-] constant login time: 0.000 days until password expires: 90 enable lockout users: false enable password expiration: false enable password history: false enable verbose login fail message: true expiration alert in days: 15 failed login attempts: 5 force existing users to change weak passw guid: 32BEE8DE-E64D-4B02-B2FE-4F13F18A0CA host: b8758da2f94fd58e648bce573fa3d9dc579 lockout duration in minutes: 30 lockout threshold in minutes: 5 minimum number of characters: 1 minimum number of digits: 0 minimum number of lowercase letters: 0 minimum number of special characters: 0 minimum number of uppercase letters: 0 password history count: 24 } </pre>
usage.python	Default setting for Python version in the app, path of the script with its name hashed, version of Python used in the script.	<pre> { [-] pythonDefault: python2 scriptPath: /usr/local/bamboo/splunk-inst /D7A80DE23601F645B8A06995DF910A3D08AB9EAA scriptPythonVersion: python2 } </pre>
usage.rest	Usage of an endpoint, HTTP method, status code, and user agent in a REST request made from a Splunk Enterprise SDK. The data that is collected includes the partial endpoint URL of the target feature. Any user-identifiable data or resource names in the URL are discarded.	<pre> { [-] endpointUri: search/jobs method: POST status: 200 userAgent: splunk-sdk-python/1.6.3 } </pre>
usage.savedSearches.alert	Usage of the saved search alerting functionality: triggering conditions and modes, alert actions, alert suppression, schedules, and so on.	<pre> { [-] actionList: script alertConditionType: number of hosts alertSeverity: 3 alertSuppress: No alertSuppressGroup: 58e7079db82d48abfcdda alertTrackable: Yes cronSchedule: 0 0 * * * name: 831eelf249cf286c2065e7ba7e38b0b5228 triggerMode: Once } </pre>
usage.search.concurrent	Distribution of concurrent searches.	<pre> { [-] host: 3c4681a5be1881de8554c8bab7be78e8d15 searches: { [-] </pre>

Component	Description	
		<pre> avg: 2 max: 2 min: 1 p10: 1 p20: 1 p30: 1 p40: 1 p50: 2 p60: 2 p70: 2 p80: 2 p90: 2 } } </pre>
usage.search.fieldFilters	Collects backend telemetry when field filters is used.	<pre> {   filterName: b6ee364eb1065dede459be5bda8f2a   isFieldFilteringEnabled: true   isTargetIndexSpecified: false   limitType: host   fieldType: indexed   replacementMethod: string   areExemptionRolesSpecified: true } </pre>
usage.search.report_acceleration	Report acceleration metrics.	<pre> { [-]   existing_report_accelerations: 0 } </pre>
usage.search.searchTelemetry	List of commands and corresponding counts for all searches run on the system in the span of one day.	<pre> { [-]   commands: [ [-]     { [-]       count: 1       name: addinfo     }     { [-]       count: 5       name: eval     }     { [-]       count: 6       name: external_command     }     { [-]       count: 9       name: fields     }     { [-]       count: 1       name: inputlookup     }     { [-]       count: 1       name: join     }     { [-]       count: 1       name: litsearch     }   ] } </pre>

Component	Description	
		<pre> count: 2 name: makemv } { [-] count: 1 name: mvcombine } { [-] count: 2 name: mvexpand } { [-] count: 2 name: noop } { [-] count: 4 name: prerest } { [-] count: 1 name: prestats } { [-] count: 4 name: presummarize } { [-] count: 2 name: rename } { [-] count: 4 name: rest } { [-] count: 1 name: search } { [-] count: 3 name: stats } { [-] count: 4 name: summarize } { [-] count: 6 name: timeliner } { [-] count: 1 name: where } ] } </pre>
usage.search.searchtelemetry.type	Search type, count, average bytes read, max bytes read,	<pre> { [-] searchTypeInformation: [ [-] </pre>

Component	Description	
	duration.	<pre> { [-]   avg(bytes_read): 90531.02683363149   count: 559   duration: 1488.45949719   max(bytes_read): 46382154   type: adhoc } { [-]   avg(bytes_read): 0   count: 3224   duration: 199.042348043   max(bytes_read): 0   type: scheduled } ] } </pre>
usage.search.searchtelemetry.sourcetypeUsage	Sourcetype usage.	<pre> { [-]   sourcetypeUsage: [ [-]     { [-]       http_event_collector_metrics: 1       kvstore: 1       mongod: 3       search_telemetry: 1       splunk_disk_objects: 1       splunk_resource_usage: 1       splunk_web_service: 3       splunkd: 11       splunkd_remote_searches: 3       splunkd_ui_access: 2     }   ] } </pre>
usage.search.type	Number of searches of each type.	<pre> { [-]   ad-hoc: 3619   datamodel acceleration: 1   other: 2   report acceleration: 1   scheduled: 34412   summary index: 506 } </pre>
usage.smartStore.Config	SmartStore global configuration, per index configuration, hashed internal and external index names.	<pre> { [-]   global config: { [-]     cachemanager: { [-]       eviction_padding: 5120       hotlist_bloom_filter_recency_hours: 3       hotlist_recency_secs: 86400       max_cache_size: 0     }     clustering: { [-]       mode: disabled     }     diskUsage: { [-]       minFreeSpace: 5000     }   }   list of indexes: { [-]     non-SmartStore enabled: </pre>

Component	Description	
		<pre> ea9f4255e269599dd961c3efd8775ab5ac1d3948, f1b1f 7a7a0fa8d74d, 568b2f85dcc1c8608d713a66a0eabd5b8 06619007f6659c41827885700, 66f79d8a6327c82c9033 f77578164dlb03fb4c931f727a3e2966e541d4, 0d176ba c2d248f862, 05535ecff78ef61038725b6ed3016b8c9a0 } per index config: { [-]   external_05535ecff78ef61038725b6ed3016b     frozenTimePeriodInSecs: 188697600     hotlist_bloom_filter_recency_hours: r     hotlist_recency_secs: none     maxGlobalDataSizeMB: 0     maxHotSpanSecs: 7776000   }   external_0d176ba3aa7be325bcaef13ea2da4     frozenTimePeriodInSecs: 188697600     hotlist_bloom_filter_recency_hours: r     hotlist_recency_secs: none     maxGlobalDataSizeMB: 0     maxHotSpanSecs: 7776000   }   external_66f79d8a6327c82c9033e6d65ff033     frozenTimePeriodInSecs: 604800     hotlist_bloom_filter_recency_hours: r     hotlist_recency_secs: none     maxGlobalDataSizeMB: 0     maxHotSpanSecs: 7776000   }   external_87da723b9f33eb0f1bcad8ea3405d8     frozenTimePeriodInSecs: 188697600     hotlist_bloom_filter_recency_hours: r     hotlist_recency_secs: none     maxGlobalDataSizeMB: 0     maxHotSpanSecs: 7776000   }   external_b28b7af69320201d1cf206ebf28373     frozenTimePeriodInSecs: 188697600     hotlist_bloom_filter_recency_hours: r     hotlist_recency_secs: none     maxGlobalDataSizeMB: 0     maxHotSpanSecs: 7776000   }   external_f397214775e4f8191c17e838b4d518     frozenTimePeriodInSecs: 188697600     hotlist_bloom_filter_recency_hours: r     hotlist_recency_secs: none     maxGlobalDataSizeMB: 0     maxHotSpanSecs: 7776000   }   external_f4f77578164dlb03fb4c931f727a3e     frozenTimePeriodInSecs: 188697600     hotlist_bloom_filter_recency_hours: r     hotlist_recency_secs: none     maxGlobalDataSizeMB: 0     maxHotSpanSecs: 7776000   }   internal_302a11446cd560395417c9e2d2177a     frozenTimePeriodInSecs: 1209600     hotlist_bloom_filter_recency_hours: r </pre>

Component	Description	
		<pre> hotlist_recency_secs: none maxGlobalDataSizeMB: 0 maxHotSpanSecs: 7776000 } internal_568b2f85dcc1c8608d713a66a0eabc   frozenTimePeriodInSecs: 1209600   hotlist_bloom_filter_recency_hours: r   hotlist_recency_secs: none   maxGlobalDataSizeMB: 0   maxHotSpanSecs: 7776000 } internal_5a74588fcf73bdd06619007f6659c4   frozenTimePeriodInSecs: 2419200   hotlist_bloom_filter_recency_hours: r   hotlist_recency_secs: none   maxGlobalDataSizeMB: 0   maxHotSpanSecs: 7776000 } internal_d140ef99de26b2f8b6f54081084d0b   frozenTimePeriodInSecs: 63072000   hotlist_bloom_filter_recency_hours: r   hotlist_recency_secs: none   maxGlobalDataSizeMB: 0   maxHotSpanSecs: 7776000 } internal_ea9f4255e269599dd961c3efd8775a   frozenTimePeriodInSecs: 188697600   hotlist_bloom_filter_recency_hours: r   hotlist_recency_secs: none   maxGlobalDataSizeMB: 0   maxHotSpanSecs: 7776000 } internal_f1b1f1f40216ee2e2b5a526eec43c8   frozenTimePeriodInSecs: 2592000   hotlist_bloom_filter_recency_hours: r   hotlist_recency_secs: none   maxGlobalDataSizeMB: 0   maxHotSpanSecs: 432000 } } total storage capacity: { [-]   0: { [-]     available: 130459.672     capacity: 476802.039     free: 142405.105     fs_type: apfs   } } } </pre>
usage.sp12	Keeps count of uses of SPL2.	<pre> { [-]   app: search   modules: [ [-]     { [-]       moduleSHA: 0eb78ef3fc94652de64b1706dc       operation: CreateModule     }   ]   request: {     operation: CreateModule   } } </pre>

Component	Description	
		<pre> method: POST durationMs: 30.5 statusCode: 200 } date: 2018-10-26 deploymentID: 99b6ffd8-2e80-5e3b-905c-8c6f6 executionID: F0AE995E8653D768A360E73BE3F544 timestamp: 1540570045 transactionID: 89F7329E-86AD-BBFD-034F-209C version: 1.0.0 visibility: anonymous,support } </pre>
usage.streamingMetricAlerts	Usage of the streaming metric alerting functionality: group by alerts, triggering evaluations and thresholds, alert suppression, result enrichment or filtering, and alert actions.	<pre> { [-]   actionList: email,rss   alertSeverity: 2   alertTrackable: No   hasComplexCondition: Yes   hasDescription: Yes   hasFilter: No   hasGroupby: Yes   hasLabels: Yes   hasMultipleMetricIndexes: Yes   name: 227a3ad2631f5a7fe8709f7cac3308580f5   triggerActionPerGroup: Yes   triggerEvaluationPerGroup: Yes   triggerExpires: 48h   triggerMaxTracked: 10   triggerPrepare: No   triggerSuppress: No   triggerThreshold: once after 5m } </pre>
usage.users.active	The number of active users per day.	<pre> { [-]   active: 1 } </pre>
usage.workloadManagement.report	Workload management: Hashed host and GUID, OS/version, server roles, WLM support and enable status, pool configurations, rule configurations.	<pre> { [-]   categories: { [-]     ingest: { [-]       allocated cpu percent: 20.00       allocated mem limit: 100.00     }     misc: { [-]       allocated cpu percent: 10.00       allocated mem limit: 10.00     }     search: { [-]       allocated cpu percent: 70.00       allocated mem limit: 70.00     }   }   guid: F3DC7C6B-DF89-4585-A7A6-B4A3510D957   host: eadc124359ea492c6b04c079dcf3bec3be2   os: Linux   osVersion: 4.9.184-linuxkit   pools: { [-]     total count: 0   }   rules: { [-] </pre>

Component	Description	
		<pre> total count: 0 } server roles: indexer, license_master, kv wlm enabled: 0 wlm supported: 1 } </pre>

**Support usage data examples**

Support usage data is the same data as the aggregated usage data, but if you opt to send support usage data, Splunk can use the license GUID to identify usage data from a specific customer account to help troubleshoot support cases.

See [Aggregated usage data examples](#).

Support usage data is distinct from diagnostic file data. Diagnostic files are never automatically generated and can only be sent to Splunk Support manually by a user with the appropriate permissions. For more about diagnostic files, see Generate a diag in the *Troubleshooting Manual*.

**License usage data examples**

The following example demonstrates the type of data sent to Splunk when sharing of license usage data is enabled.

Component	Description	Example
licensing.stack	Licensing quota and consumption	<pre> { [-]   consumption: 14462827   guid: 47798245-85D7-4DCA-A303-D49910F40ED1   host: fecaab81b0934386719a161bfe3656ca782ec6d14806ae15d4ec4dc5   name: enterprise   pools: [ [-]     { [-]       consumption: 14462827       quota: 53687091200     }   ]   product: enterprise   quota: 53687091200   subgroup: Production   type: enterprise } </pre>

**Software version data examples**

The following example demonstrates the software version data sent to Splunk for Splunk Enterprise when sharing of software version data is enabled.

Description	Example
CPU architecture	x86_64
Operating system	Linux
Product	enterprise
Splunk roles	admin
License group, subgroup, and hashed GUID	Enterprise, Production, <GUID>



Description	Example
Splunk software version	7.0.0

The following example demonstrates the software version data sent to Splunk for each app when sharing of software version data is enabled for that app.

Description	Example
App ID, name, and version	gettingstarted, Getting Started, 1.0
Splunk version	7.0
Platform, architecture	Darwin, x86_64

### ***App usage data examples***

In addition to the data enumerated in this topic, certain apps collect usage data. See the documentation for each app for details and examples.

- Splunk Add-on Builder: Share data in Splunk Add-on Builder
- Splunk App for AWS: Share data in the Splunk App for AWS
- Splunk Business Flow: Share data in Splunk Business Flow
- Splunk DB Connect: Share data in Splunk DB Connect
- Splunk Industrial Asset Intelligence: Share data in Splunk Industrial Asset Intelligence
- Splunk IT Service Intelligence: Share data in Splunk IT Service Intelligence
- Splunk Machine Learning Toolkit: Share data in the Splunk Machine Learning Toolkit
- Splunk Security Essentials: Splunk Security Essentials Telemetry

## **How Splunk collects the data**

If aggregated, support, or license usage data collection is enabled, a few instances in your Splunk Enterprise deployment collect data through scheduled searches. Most of the searches run in sequence, starting at 3:05 AM on the node that runs the searches, unless you change the schedule. All searches are triggered with a scripted input.

In addition, when aggregated or support data collection is enabled, session data about user activity transmits from the browser directly to the Splunk telemetry API.

### ***Which instance runs the searches and sends data to Splunk***

One primary instance in your deployment runs distributed searches that collect most of the usage data. This primary instance is also responsible for sending the data to Splunk. The instance that acts as the primary instance depends on the details of your deployment:

- If indexer clustering is enabled, the cluster manager is the primary instance. If you have more than one indexer cluster, each cluster manager is a primary instance.
- If search head clustering is enabled but not indexer clustering, each search head captain is a primary instance.
- If your deployment does not use clustering, the searches run on a search head.

If you opt out of instrumentation, the searches from the primary instance do not run.

Additional instances in your deployment run a smaller number of searches, depending on colocation details. If data collection is enabled, the data from these searches is collected by the primary node and sent to Splunk. If you opt out, these searches still run, but no data is sent.

For your deployment to send data to Splunk, the primary instance responsible for the searches must be connected to the internet with no firewall rules or proxy server configurations that prevent outbound traffic to <https://quickdraw.splunk.com/telemetry/destination> or [https://\\*.api.splkmobile.com](https://*.api.splkmobile.com). If necessary, add these URLs for outbound traffic to your firewall allow list.

### ***Instrumentation in the Splunk Enterprise file system***

After the searches run, the primary instance packages the searched data and sends it to Splunk. It also indexes the data to the `_telemetry` index. Session data is transmitted directly to the telemetry API from the browser. It does not go to the `_telemetry` index. The `_telemetry` index retains the data for two years by default and is limited in size to 256 MB.

The instrumentation app resides in the file system at `$SPLUNK_HOME/etc/apps/splunk_instrumentation`.

### **How Splunk uses the data it collects**

If you share aggregated usage data, Splunk collects data about your Splunk software usage and aggregates it together with similar data from other deployments so Splunk can understand what features and workflows are most important to users and improve its products and services over time. Collected license IDs are used only to verify that data is received from a valid Splunk product and persisted only for deployments opting into license or support usage reporting. These license IDs help Splunk analyze how different Splunk products are being deployed across the population of customers and are not attached to any aggregated usage data.

If you share support usage data, Splunk links the data about your software usage to your installed license ID so that Splunk can provide improved support and services for your deployment. The Support and Customer Success teams use this data to identify and troubleshoot support issues that you file and improve your Splunk software implementation.

If you share license usage data, Splunk uses the data to ensure compliance with your purchased offering.

If you share Splunk product version data, Splunk uses the data to track how many deployments use particular versions of Splunk software offerings and to provide in-product notifications when updates are available. For apps, version data is correlated with information about app downloads to populate app analytics views on Splunkbase provided to the app's developer, and to compute the number of installs on the app details page.

### **How Splunk transmits and stores the data it collects**

When you enable aggregated, support, and license usage data sharing, Splunk Enterprise runs searches to collect this data and sends the search summaries to a collection endpoint. Session data and Splunk software version data is not included in the searches. Session data is sent from your browser as the events are generated. Version data about Splunk Enterprise is sent to Splunk by your browser after you log into Splunk Web. Version data about your Splunk apps is sent to Splunk daily through a REST call from `splunkd` to `splunkbase.splunk.com`. Data is transmitted to Splunk from a single primary instance in your deployment. See [Which instance runs the searches and sends data to Splunk](#).

The Splunk platform encrypts telemetry data with transport layer security (TLS) before it leaves your deployment, and verifies authentication before it stores the data securely on Splunk cloud infrastructure. The infrastructure that customer telemetry uses has strict access controls that are subject to regular audit. For more information about how Splunk collects, uses, and discloses information about the data collected, see the Splunk Privacy Policy. For more information about Splunk's data privacy, security, and compliance practices, see Splunk Protects.

## View the data your Splunk Enterprise deployment sends to Splunk

You can view aggregated usage, support usage, and license usage data that your deployment has recently sent in Splunk Web.

1. Navigate to **Settings > Instrumentation**.
2. Click the category of data you wish to view in Search.

This log is available only after the first run of the collection. To inspect the type of data that gets sent before you opt in on your production environment, you can opt in on your sandbox environment.

To view the browser session data, use JavaScript logging in your browser. Look for network events sent to a URL containing `splkmobile`. Events are triggered by user actions such as navigating to a new page in Splunk Web.

To view version data that is sent for Splunk Enterprise, watch JavaScript network traffic as you log into Splunk Web. The data is sent inside a call to `quickdraw.splunk.com`.

### How to opt out

Splunk collects support usage, aggregated usage, license data, and software version data by default. You can opt in or out at any time.

#### Prerequisite

To enable or disable collection of usage data, the user that you use to log into Splunk Enterprise must hold a role that includes the `edit_telemetry_settings` capability.

#### *Opt out of sharing aggregated or support usage data*

To change your aggregated or support usage data sharing settings, follow these steps:

1. Click **Settings > Instrumentation** in Splunk Web.
2. Click the gear icon next to **Usage Data**.
3. Adjust the sliders to enable or disable sharing aggregated or support usage data.

#### *Opt out of sharing license data automatically*

By default, Splunk collects license usage data based on your installed license to ensure compliance with your purchased offering. To disable sharing license data automatically, edit your local copy of the `telemetry.conf` configuration file and set `sendLicenseUsage = false`.

Certain license programs require that you report your license usage. The easiest way to do this is to automatically send this information to Splunk. If you disable automatic license data sharing, you can send license data manually. Follow these steps each time you want to send data manually:

1. On a search head, log into Splunk Web.
2. Select **Settings > Instrumentation**.
3. Click **Export**.
4. Select a date range and data type.
5. Click **Send** to send data to Splunk directly or click **Export** to export the data to your local machine and send the data to Splunk using another mechanism.

### ***Opt out of sharing software version data***

To stop sending Splunk data about the version of Splunk Enterprise you have installed, edit the [web.conf](#) configuration file and set the value of the `updateCheckerBaseURL` setting to `0`.

In addition, you can turn off version data sharing for each Splunk app. To disable notifications of new versions and stop sending Splunk data about the app version, set `check_for_updates` to `false` in the local copy of the `app.conf` file for each app.

### ***Opt out of sharing data and prevent future admins from opting in***

To opt out from all collection of usage, support, and license data and prevent other admins from enabling it in the future, do the following on one search head in each cluster and on each non-clustered search head:

1. Click **Settings > Instrumentation** in Splunk Web.
2. Click the gear icon next to **Usage Data**.
3. Disable all options.
4. Click **Settings > Roles**.
5. Remove the `edit_telemetry_settings` capability from the `admin` role. Users with this role no longer receive notifications about data collection, nor can they access **Settings > Instrumentation** in Splunk Web.

If you want to disable collection of usage information across multiple deployments of the Splunk platform that are not centrally managed, block DNS resolution of `e1345286.api.splkmobile.com`.

## **How to adjust your data collection schedule**

If you share data, the collection process begins daily at 3:00 AM by default. You can change the frequency and timing of this collection.

If all instances in your deployment are running Splunk Enterprise version 7.1.0 or later, you can schedule instrumentation to run starting at any hour of the day on a daily or a weekly schedule. The collection process runs a few searches in sequence on several instances in your deployment. Depending on the size of your deployment and whether you run instrumentation daily or weekly, it can take a few minutes before the final searches run on the primary instance to package and send the data to Splunk. See [Which instance runs the searches](#).

Changing the instrumentation collection schedule has trade-offs. Scheduling the collection to run weekly instead of daily might decrease the total search load for the week. A weekly collection takes longer than a daily collection, because it gathers data from all seven days. If you choose weekly collection, set it for a day and time when you expect the search load to be low.

### ***Change the collection schedule using Splunk Web***

1. On a search head, in Splunk Web, navigate to **Settings > Instrumentation**.
2. Next to **Usage Data**, click the gear icon.
3. Click **Edit usage data schedule**.
4. Select a frequency, day, and time.
5. Click **Save**.

You do not need to restart the search head.

## ***Change the collection schedule using configuration files***

You can change the collection schedule by editing the `telemetry.conf` file. For guidelines on editing this file, see [telemetry.conf](#).

1. At the command line on any search head, navigate to `$SPLUNK_HOME/etc/apps/splunk_instrumentation/local/`.
2. Create or edit `telemetry.conf`.
3. Edit the values for any of `scheduledHour`, `scheduledDay`, and `reportStartDate` according to the guidelines in `telemetry.conf.spec`.

## **Impacts on performance during collection of shared data**

Aggregated usage, support usage, and license usage data is summarized and sent once per day at around 03:00 (3 am) by default. Splunk tested the performance impact on a deployment of one search head and three indexers and found the following performance impacts during the time that the searches were running:

- 4.5% increase in CPU overhead
- Negligible effects on memory, disk, and network overhead
- Up to 5% increase on the search time of regular search workloads

Session data and update checker data is sent from your browser as the events are generated. The performance implications are negligible.

# Configure Splunk licenses

## How Splunk Enterprise licensing works

When data is sent to the Splunk platform, that data is **indexed** and stored on disk. Part of the indexing process is to measure the volume of data being ingested, and report that volume to the license manager for license volume tracking.

### How data is measured

When ingesting **event data**, the measured data volume is based on the raw data that is placed into the indexing pipeline. It is not based on the amount of compressed data that is written to disk. Because the data is measured at the indexing pipeline, data that is filtered and dropped prior to indexing does not count against the license volume quota.

When ingesting **metrics data**, each metric event is measured by volume like event data. However, the per-event size measurement is capped at 150 bytes. Metric events that exceed 150 bytes are recorded as only 150 bytes. Metric events less than 150 bytes are recorded as event size in bytes plus 18 bytes, up to a maximum of 150 bytes. Metrics data draws from the same license quota as event data.

### *Data that is not measured*

The Splunk software troubleshooting and internal communications logs that are indexed into the internal indexes such as `_internal` and `_introspection` do not count against your license volume quota.

The use of **summary indexing** and metric rollup summaries do not count against your license volume quota.

### *What happens if I exceed my license volume?*

License warnings occur when you exceed the indexing volume allowed for your license. The indexing volume is measured daily from midnight to midnight using the system clock on the license manager. See [About license violations](#).

## How vCPU is calculated for infrastructure licensing

For Splunk software, a vCPU is any logical CPU core as reported by the host operating system. A vCPU can represent a physical core, a logical core created through the use of hyper-threading or simultaneous multithreading, or a shared logical CPU provided through virtualization. The term vCPU is commonly used when provisioning resources in virtualized environments and in cloud infrastructure allocations; but each implementation of vCPU is unique.

Splunk software uses the CPU's reported by the OS as the total vCPU's for each measured node.

### *Which nodes are measured for vCPU use?*

The total vCPU count across all Splunk Enterprise search heads and indexers count towards the vCPU licensed capacity.

To check the vCPU count in your deployment, use the Resource Usage: CPU Usage dashboards in the Monitoring Console, and filter the report for the search head and indexer roles. See Resource Usage: CPU Usage in the *Monitoring Splunk Enterprise* manual.

## License types and license management

There are multiple types of Splunk software licenses available, see [Types of Splunk licenses](#).

To learn about Splunk software license management, see [Allocate license volume](#).

## Types of Splunk Enterprise licenses

Each Splunk software instance requires a license. Splunk software licenses specify the features you have access to and how much data can be indexed. As a customer, you'll work with licenses for a Splunk platform instance like Splunk Enterprise. This topic briefly describes different types of licenses you can obtain for Splunk Enterprise software.

This web page provides a brief summary for convenience. It does not create or dictate the terms of any legal contract or license. To fully understand your rights and obligations under any Splunk license (including the licenses listed on this page), consult the license text itself. In the event of any conflict between this summary and the license text, the license text controls.

### Splunk Enterprise commercial end-user licenses

Customers can purchase a commercial end-user license to Splunk Enterprise based on either data volume or infrastructure. These Splunk Enterprise licenses are the most common license types. They provide access to the full set of Splunk Enterprise features within a defined limit of indexed data per day (volume-based license), or vCPU count (infrastructure license). Pricing and purchasing information are available on the Splunk website.

#### *The Splunk Enterprise volume-based license*

The following important points apply to the volume-based license:

- This volume-based license gives you access to all Splunk Enterprise features.
- This volume-based license allows for both single-instance and distributed installations of Splunk Enterprise.
- The volume-based license can be stacked and assigned to license pools. For information on allocating portions of a license, see [Allocate license volume](#).
- This license cannot stack with an infrastructure-based license (explained in the next section).
- The license prevents searching if your license stack is less than 100 GB of data per day and there are a set number of license warnings. \* To learn about license warnings and violation, see [What happens during a license violation?](#)

Contact Splunk for information about purchasing this license for Splunk Enterprise.

#### *The Splunk Enterprise infrastructure license*

The following important points apply to the infrastructure-based license:

- The infrastructure license gives you access to all Splunk Enterprise features.
- The infrastructure license is for both single-instance and distributed installations.
- The infrastructure licenses can be stacked with one another and assigned to pools. For information on allocating portions of a license, see [Allocate license volume](#).
- The infrastructure license cannot stack with a volume-based license.

Contact Splunk for information about purchasing this license for Splunk Enterprise.

### **Compare Splunk Enterprise licenses**

Consult this table for a comparison of Splunk Enterprise license types:

<b>License conditions</b>	<b>Enterprise: with less than 100 GB of data per day license stack</b>	<b>Enterprise: with 100 GB of data per day or larger license stack</b>	<b>Enterprise: Infrastructure (vCPU)</b>
Currently blocks search while in violation	Yes	No	No
Logs internally and displays message in Splunk Web when in warning or violation	Yes	Yes	No
Stacks with other licenses	Yes	Yes	No
Enables full Splunk Enterprise feature set	Yes	Yes	Yes

### **Splunk developer licenses**

There are two different Splunk developer licenses, the Dev/Test license and the Developer license.

These Splunk developer licenses are for development and testing of content for use with Splunk and cannot be used for production use cases.

#### **Dev/Test license**

The Test and Development license ("Dev/Test license") is only available to customers that have acquired a commercial, paid license to Splunk Enterprise and is subject to Splunk General Terms. It's used by customers with pre-production environments to test upgrades and evaluate customized app configuration changes before moving the changes into production. The following important points apply to the Dev/Test license:

- The Dev/Test license cannot be stacked with other licenses. (For example, if you install a Dev/Test license after installing another non-Dev/Test Splunk Enterprise license, the Dev/Test license removes and replaces other Splunk Enterprise license files.)
- The Dev/Test license allows you to index up to the amount of data licensed per the relevant customer order. If you exceed that, you will receive a license warning.
- The Dev/Test license prevents searching if there are a set number of license warnings. To learn about license warnings and violation, see [What happens during a license violation?](#)
- Instances of Splunk Enterprise with a Dev/Test license are indicated by a "DEVTEST" stanza in the License XML file.
- The personalized Dev/Test license gives limited access to Splunk Enterprise features.
  - ◆ If you are employed by a Splunk customer with an active paid entitlement and wish to obtain a personal license to test Splunk Enterprise for your individual (non-commercial, separate from your organization's license) testing purposes, you may request a personalized Dev/Test license online: [Personalized Dev/Test Licenses for Splunk Customers](#). This personalized license expires after 6 months (unless renewed) and allows you to index up to 50 GB of data per day in single-instance use only. Note that this license is currently not available for other products than Splunk Enterprise and only a limited set of features may be available.



## ***Developer license***

The Developer license is available to developers under the Splunk Developer Agreement. The Developer license is for developing content in connection with Splunk Enterprise alongside various development tools so that developers can test that content prior to its release on Splunkbase. This license is different from the license provided to partners participating in our Build Motion Partner program, described in the following section. The following important points apply to the Developer license:

- The Developer license gives you access to various Splunk developer tools on dev.splunk.com and a full set of Splunk Enterprise features.
- The Developer license is for single-instance and distributed installations of Splunk Enterprise.
- The Developer license cannot be stacked with other licenses.
- The Developer license expires after 6 months. You can submit a request to renew your license one week before it expires using the request form at Splunk Developer License Signup.
- The Developer license allows you to index 10 GB of data per day. If you exceed that you will receive a license warning.
- The Developer license prevents searching after a set number of license warnings. To learn about license warnings and violation, see [What happens during a license violation?](#)

To request a Developer license, see Splunk Developer License Signup.

## ***Build Partner license***

The Splunk Build Program formerly known as the Splunk Technology Alliance Program provides developers an opportunity to become Splunk Partners by signing the Splunk Partnervese Partner General Terms (PGT) and the Splunk Build Addendum. Build Partners receive all the benefits mentioned in the Partnervese Program Guide including a continuously renewable (if in good standing) 50 GB NFR license to Splunk Enterprise (and access to other products) and Partnership support via the Splunk Partner Portal & the Splunk Build/TAP Team. If you want to build Splunk-interoperable solutions to commercially market and distribute with Splunk's assistance, this license is the right one for you.

## **Other types of licenses**

Splunk provides other licenses for specific uses:

### ***The Splunk Enterprise Trial license***

When you download and install Splunk Enterprise, a Splunk Enterprise Trial license is automatically generated for that instance. The following important points apply to the Enterprise Trial license:

- The Enterprise Trial license gives access to all Splunk Enterprise features.
- The Enterprise Trial license is for standalone, single-instance installations of Splunk Enterprise only.
- The Enterprise Trial license cannot be stacked with other licenses.
- The Enterprise Trial license expires 60 days after you install the Splunk Enterprise instance, unless otherwise specified to customers.
- The Enterprise Trial license allows you to index 500 MB of data per day to Splunk Enterprise. If you exceed that limit you receive a license warning.
- The Enterprise Trial license prevents searching if there are a set number of license warnings. To learn about license warnings and violation, see [What happens during a license violation?](#)

If you want to set up a trial Splunk Enterprise distributed deployment consisting of multiple Splunk Enterprise instances

communicating with each other, each instance must use its own self-generated Enterprise Trial license. You cannot use centralized license management with the Enterprise Trial license.

If you need a more customized version of a trial license to prepare a pilot or proof of concept for a large deployment or with a longer duration or indexing volume, Contact Splunk or your sales representative with your request.

### **Free license**

The Free license allows a completely free Splunk Enterprise instance with limited functionality and license usage. The following important points apply to the Free license:

- The Free license gives access to a limited set of Splunk Enterprise features.
- The Free license is for a standalone, single-instance installation of Splunk Enterprise only.
- The Free license cannot be stacked with other licenses.
- The Free license does not expire.
- The Free license allows you to index 500 MB of data per day. If you exceed that you will receive a license warning.
- The Free license prevents searching if there are a number of license warnings. To learn about license warnings and violation, see [What happens during a license violation?](#)

For a list of features that are disabled in Splunk Free, see [About Splunk Free](#).

### **Pre-release license**

Splunk invites certain customers to participate in its pre-release programs from time to time. These pre-release licenses are subject to certain beta terms similar to those in the Splunk Pre-release Software License Agreement, where users are limited to using a newer version of Splunk Enterprise for testing and evaluation purposes only. These licenses are not compatible with other Splunk software releases. Pre-release licenses typically enable specific Splunk Enterprise features for a specified testing duration.

## **Licenses and distributed deployments**

Distributed Splunk Enterprise deployments consist of multiple Splunk Enterprise instances. Separate instances perform various functions such as indexing and search management. Each instance is categorized as one or more **component** types, based on the functions that it performs. See [Scale your deployment with Splunk Enterprise components and Components that help to manage your deployment in \*Distributed Deployment\*](#). In most cases, an instance serves as just a single component, but it is possible for an instance sometimes to combine the functionality of several components.

This topic does not pertain to standalone Splunk Enterprise deployments, which consist of a single Splunk Enterprise instance plus forwarders. For a standalone deployment, simply install the appropriate license directly on the instance. See [Install a license](#).

### **License requirements**

All Splunk software instances must have a license.

- Splunk Enterprise instances need access to an Enterprise license unless they are functioning only as forwarders. The license access is required even when they do not index external data. Access to specific features of a distributed deployment, such as **distributed search** and **deployment server** are only available with Enterprise

licenses. The recommended way to connect instances to an Enterprise license is to associate the instance with a license manager. See [Configure a license peer](#).

- Universal forwarders only need a Forwarder license. If a heavy forwarder is performing additional functions such as indexing data or managing searches, it requires access to an Enterprise license.

This table provides a summary of the license needs for the various Splunk Enterprise component types.

Component type	License type	Notes
Indexer	Enterprise	
Search head	Enterprise	
Deployment server	Enterprise	
Indexer cluster manager node	Enterprise	
Search head cluster deployer	Enterprise	
Monitoring console	Enterprise	
Universal forwarder	Forwarder	
Light forwarder	Forwarder	
Heavy forwarder	Enterprise or Forwarder	Heavy forwarders that index data or use other Splunk Enterprise features need access to an Enterprise license.

## Components and licensing issues

### *Indexers*

The **Indexers** index, store, and search external data.

To participate in a distributed deployment, indexers need access to an Enterprise license. The data that indexers ingest is metered against the license.

### *Search heads*

A **search head** is a Splunk Enterprise instance that manages searches.

Search heads need access to an Enterprise license.

### *Forwarders*

**Forwarders** ingest data and forward that data to another forwarder or an indexer. Because data is not metered until it is indexed, forwarders do not incur license usage.

In most distributed deployments, forwarders only need a Forwarder license.

There are several types of forwarders:

- The **universal forwarder** has the Forwarder license applied automatically.
- The **light forwarder** must be changed manually to another license type. You can use the Forwarder license, but you must manually enable it by changing to the Forwarder license group.

- The **heavy forwarder** must be changed manually to another license type. If the heavy forwarder will be performing indexing or using other Enterprise features, it must be connected to a **license manager** node.

A forwarder can use the Free license instead of a Forwarder license, but some critical functionality is unavailable with a Free license. For example, a forwarder using a Free license cannot be a deployment client and it does not offer any authentication.

### ***Management components***

All Splunk Enterprise instances functioning as management components need access to an Enterprise license.

Management components include the **deployment server**, the **indexer cluster manager node**, the **search head cluster deployer**, and the **monitoring console**. For information on management components, see Components that help to manage your deployment.

## **Clustered deployments and licensing issues**

### ***Indexer cluster nodes***

Each indexer cluster node requires an Enterprise license. There are a few license issues that are specific to indexer clusters:

- Cluster nodes must all share the same licensing configuration.
- Only incoming data counts against the license; replicated data does not.

### ***Search head cluster members***

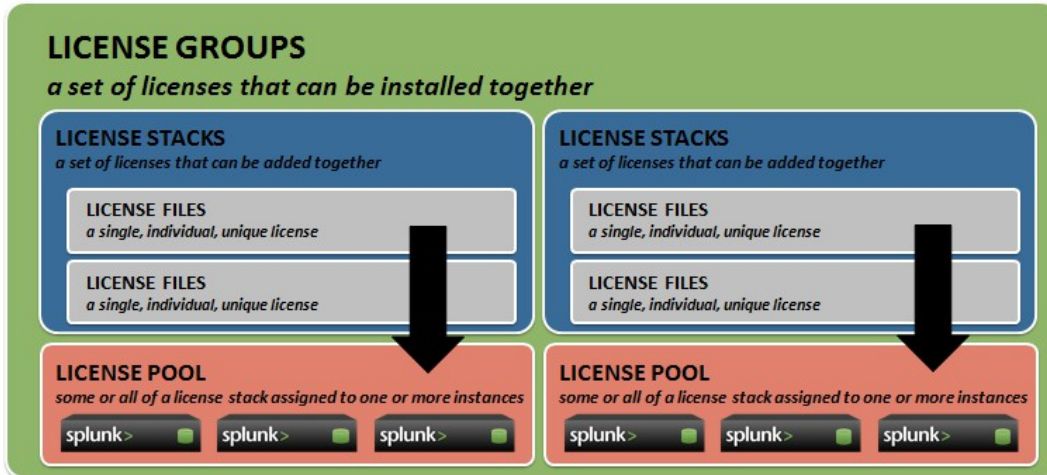
Each search head cluster member needs access to an Enterprise license. The search head cluster **deployer**, which distributes apps to the members, also needs access to an Enterprise license.

## **Allocate license volume**

Splunk Enterprise licensing management uses logical license groupings to allow for multiple licenses and license assignments, and to monitor the license usage.

The **license manager** is a Splunk Enterprise **component** used to manage **licenses** and assign license volume.

Use the license manager to **group** licenses, and assign them to **stacks**. You can create license **pools** from the stacks, and assign the **license peers** to a pool so they can use Splunk Enterprise features and have their license usage levied against a pool.



## Groups

A **license group** represents a set of license stacks:

- Only one license group is active at a time.
- A license group can contain zero to many license stacks.
- A license manager can only administer one license group at a time.

The license groups are:

- Enterprise/Sales Trial group -- This group contains Enterprise licenses and Sales Trial licenses. You can stack these licenses.
- Enterprise Trial group -- This is the default group when you first install a new Splunk Enterprise instance. If you switch an instance to a different group, you cannot switch back to the Enterprise trial group. You cannot stack Enterprise trial licenses.
- Free group -- This group accommodates Splunk Free installations. When an Enterprise Trial license expires after 60 days, that Splunk instance is converted to the Free group. You cannot stack Splunk Free licenses.
- Forwarder group -- This group is for forwarders that function solely as forwarders and do not perform other roles, such as indexing. You cannot stack Forwarder licenses.

## Subgroups

The license subgroup is used to further categorize license types, and is set inside the license. There are several subgroups, including DevTest and Production. A license belongs to a single subgroup.

## Stacks

A **stack** is one or more licenses that allow their assigned license volume to be added together. Enterprise licenses and Sales Trial licenses can be stacked together, and with each other. This allows you to increase indexing volume capacity without the need to swap out licenses. As you purchase additional capacity, just add the license to the appropriate stack.

The daily license volume is tracked at the stack and pool level. If your daily data ingest exceeds the assigned license volume, you will receive warnings at the stack or pool level depending upon how the license volume was allocated. See

## About license violations.

A stack contains one or more license pools, with each pool having a portion of the stack's total licensing volume. Stacks and pools are not available with these license types:

- Enterprise Trial
- Free
- Dev/Test. If you install a Dev/Test license over an Enterprise license, the Enterprise license will be deleted.
- Forwarder

## Pools

A **pool** contains some or all of a stack's license volume. If you have a volume-based license, you can manage license volume usage by creating multiple pools and assigning Splunk Enterprise components to specific pools. The components must be configured as license peers to the license manager, and assigned to a pool.

For example, if you create a license pool used for production indexers, and use a separate license pool for the test indexers' you will ensure that testing activity does not impact production license needs. Each indexer is made a license peers to the license manager, and the indexers are assigned to the appropriate pool; some to production and some to test.

Other components must be assigned to a license pool so that they are permitted access to Splunk Enterprise features, such as distributed search. As a general rule, assign all of your Splunk Enterprise instances to a license pool, with the exception of universal forwarders. See [Licenses and distributed deployments](#).

## License manager

A **license manager** is a Splunk Enterprise component that hosts licenses and allows you to configure license volume assignments to license peers. You will use the license manager to define pools, add licensing capacity, and manage license peers by adding them to pools. In a distributed infrastructure, there is typically one designated license manager.

## License peers

A **license peer** is a Splunk Enterprise instance that connects to the license manager to receive license validation and a license volume assignment. A license peer is assigned to a single license pool. For example, indexers, search heads, and heavy forwarders all use features that require an Enterprise license. By configuring those components as license peers to the license manager, they have full access to the Splunk Enterprise features and license volume as needed.

## Configure a license manager

A license manager is a central license repository for Splunk Enterprise licenses. Once the license manager is configured, you can direct other Splunk Enterprise instances to communicate with the license manager to provide them access to the license features, and allocate license volume. The remote instances become **license peers**

If you only have a single Splunk Enterprise instance, you do not need to configure it as a license manager.

## Choose the instance to serve as the license manager

The license manager role is not typically run on a dedicated Splunk Enterprise instance. Instead, you can colocate it on an instance that is also performing other tasks:

- A **monitoring console**. See *Which instance should host the console?* in *Monitoring Splunk Enterprise* for a description of the circumstances under which a monitoring console and a license manager can colocate.
- A **deployment server**. See *Deployment server and other roles* in *Updating Splunk Enterprise Instances* for a description of the circumstances under which a deployment server and a license manager can colocate.
- An **indexer cluster manager node**. See *Additional roles for the manager node* in *Managing Indexers and Clusters of Indexers* for a description of the circumstances under which an indexer cluster manager node and a license manager can colocate.
- A **search head cluster deployer**. See *Deployer requirements* in *Distributed Search*.
- A **search head**.
- An **indexer**. If a license manager is located on an indexer, it will become the indexer's license manager.

For a general discussion of management component colocation, see *Components that help to manage your deployment* in the *Distributed Deployment Manual*.

## Configure the license manager

To configure the license manager:

1. Install your Enterprise licenses onto the license manager. See [Install a license](#).
2. Configure the license peers to communicate with the license manager. See [Configure a license peer](#).
3. Review the license allocation on the license manager, and create pools to allocate license volume. See [Create or edit a license pool](#).
4. Verify the license capacity usage and indexing volume the next day. See [About the Splunk Enterprise license usage report view](#).

## License manager and peer version compatibility

A license manager must be on the same or later version than its license peers. For example, an 8.2.x license manager is compatible with 7.3, 8.0, and 8.1 peers.

Compatibility is significant at the major/minor release level, but not at the maintenance level. For example, a 7.2 license manager is not compatible with a 7.3 license peer, because the 7.2 is a lower minor release level than 7.3. However, a 7.3.1 license manager is compatible with a 7.3.3 license peer, despite the lower maintenance release level.

## Install a license

This topic describes how to install new Enterprise licenses.

If you install a Dev/Test license over an Enterprise license, it replaces the Enterprise license.

## Install a license for a distributed deployment

To install a license for a distributed deployment of Splunk Enterprise:

1. Choose an instance to function as the license manager, if you have not already done so. See [Configure a license manager](#).
2. On the license manager, navigate to **Settings > Licensing**.
3. Click **Add license**.
4. Do one of the following:
  1. Click **Choose file** and browse for your license file and select it, or
  2. Click **copy & paste the license XML directly...** and paste the text of your license file into the provided field.
5. Click **Install**.
6. If this is the first Enterprise license that you are installing on the license manager, you must restart Splunk Enterprise.

## Install a license for a standalone instance

To install a license for a standalone instance of Splunk Enterprise:

1. On the instance, navigate to **Settings > Licensing**.
2. Click **Add license**.
3. Do one of the following:
  1. Click **Choose file** and browse for your license file and select it, or
  2. Click **copy & paste the license XML directly...** and paste the text of your license file into the provided field.
4. Click **Install**.
5. If this is the first Enterprise license that you are installing on the instance, you must restart Splunk Enterprise.

## Add a note to a license file

Once an Enterprise license is installed, you can add a note or other text to your license file:

1. Navigate to **Settings > Licensing**.
2. Under **Licenses**, click **Notes**.
3. In the Notes field, add a note or other text.
4. Click **Save**.

The Notes field is only available for licenses installed in an Enterprise license group.

## Configure a license peer

This topic discusses configuring a Splunk Enterprise instance as a **license peer**. Before you proceed, review these topics:

- Read [Allocate license volume](#) for general information about allocating license volume across Splunk Enterprise instances.
- Read [Configure a license manager](#) for instructions on configuring a license manager.



## Configure the instance as a license peer

1. Log into Splunk Web and navigate to **Settings > Licensing**.
2. Click **Change to Peer**.
3. Switch the radio button from **Designate this Splunk instance as the license server** to **Designate a different Splunk instance as the license server**.
4. Specify the license manager. You must provide an IP address or a hostname, and include the management port. The default management port is 8089.
5. Click **Save**.
6. Restart Splunk Enterprise services.

### *Use the command line to manage licenses*

You can also use the command line to configure a license peer. For examples, see [Manage license peers](#).

## Revert a license peer to a standalone license

A standalone instance uses a locally installed license. You will need a Splunk Enterprise license to revert a license peer to an independent instance.

1. Log into Splunk Web, and navigate to **Settings > Licensing**.
2. Click **Switch to local manager**.

If this instance does not already have an Enterprise license installed, you must restart Splunk for this change to take effect.

## Create or edit a license pool

This topic describes how to create or edit a **license pool**. Before you proceed, read [Allocate license volume](#) for general information about allocating license volume across Splunk Enterprise instances.

**Note:** You can also perform these tasks through the CLI. See [Manage licenses from the CLI](#).

### The default license pool

When you first install an [Enterprise license](#) on a Splunk Enterprise instance, the instance becomes the license manager for that license. Several default configurations result:

- The license resides in a **license stack** called Splunk Enterprise Stack
- The stack has a default license pool called `auto_generated_pool_enterprise`.
- Any license peer that connects to this license manager has access to the default pool.

You can change the set of pools. You can also configure access of license peers to stacks.

The following example shows the **Settings > Licensing** screen for an Enterprise license.

# Licensing

This server is acting as a manager license server [Change to peer](#)

## Enterprise license group [Change license group](#)

This server is configured to use licenses from the **Enterprise license group**

[Add license](#) [Usage report](#)

### Alerts

This deployment is subject to license enforcement. Search is disabled after 45 warnings over a 60-day window [Learn more](#)

Licensing alerts notify you of excessive indexing warnings and licensing misconfigurations. [Learn more](#)

### Current

● No licensing alerts

### Permanent

● No licensing violations

Splunk Enterprise License stack [Learn more](#)

Licenses	Volume	Expiration	Status
Splunk Enterprise <a href="#">Notes</a>	51,200 MB	Jan 18, 2038 23:59:59 PM	valid

Effective daily volume **51,200 MB**

Pools	Indexers	Volume used today	
auto_generated_pool_enterprise		0 MB / 51,200 MB	<a href="#">Edit</a>   <a href="#">Delete</a>

*No indexers have reported into this pool today*

[Add pool](#)

## Edit an existing license pool

You can edit a license pool to change the pool's allocation or to change the set of indexers that have access to the pool.

1. Next to the license pool that you want to edit, click **Edit**. The Edit license pool page is displayed.
2. (Optional) Change the allocation for the pool. The allocation is how much of the stack's overall licensing volume is available for use by the indexers that access this pool. The allocation can be a specific value, or it can be the entire amount of indexing volume available in the stack, as long as it is not already allocated to any other pool.
3. (Optional) Change the indexers that have access to the pool. The options are:
  1. Any indexer configured as a license peer can access the pool and use the license allocation within it.
  2. Only specific indexers can access the pool and use the license allocation within it. To allow a specific indexer to draw from the pool, click the plus sign next to the name of the indexer in the list of available indexers to move it into the list of associated indexers.
4. Click **Submit**.

Once a license pool is created, there's no option to rename the pool using License Management in Splunk Web. To modify the license pool name, you can delete the old pool and create a new pool with the chosen name. Or you can edit the server.conf file, change the pool name in the [Impool:] stanza, and restart Splunk Enterprise services.

## Create a new license pool

Before you can create a new license pool from the default Enterprise stack, you must make some indexing volume available by either editing an existing pool and reducing its allocation, or by deleting an existing pool entirely. Click **Delete** next to the pool's name to delete it.

To create a new license pool:

1. Click **Add pool** toward the bottom of the page. The Create new license pool page is displayed.
2. Specify a name for the pool, and optionally add a description for the pool.
3. Set the allocation for the pool. The allocation is how much of the stack's overall licensing volume is available for use by the indexers that access this pool. The allocation can be a specific value, or it can be the entire amount of indexing volume available in the stack, as long as it is not already allocated to any other pool.
4. Specify the indexers that have access to the pool. The options are:
  1. Any indexer configured as a license peer can access the pool and use the license allocation within it.
  2. Only specific indexers can access the pool and use the license allocation within it. To allow a specific indexer to draw from the pool, click the plus sign next to the name of the indexer in the list of available indexers to move it into the list of associated indexers.

## About Splunk Free

If you want to run Splunk Enterprise to practice searches, data ingestion, and other tasks without worrying about a license, Splunk Free is the tool for you.

- The Free license gives very limited access to Splunk Enterprise features.
- The Free license is for a standalone, single-instance use only installation.
- The Free license does not expire.
- The Free license allows you to index 500 MB per day. If you exceed that you will receive a license violation warning.
- The Free license will prevent searching if there are a number of license violation warnings.

## Is Splunk Free for you?

The major limitations of Splunk Free are the license volume restriction and removed features.

- Will you ingest less than or up to 500 MB per day of data? At that volume of data per day, you will use around 7GB of storage space per month.
- Are you planning to ingest a large (over 500 MB per day) data set only once, and then analyze it? The Splunk Free license lets you bulk load a much larger data sets up to 2 times within a 30 day period. This can be useful for forensic review of large data sets.
- The Free license will prevent searching if there are 3 license warnings in a rolling 30 day window. If that happens, Splunk Free continues to index your data but disables search functionality. You will regain search when you are below 3 license violation warnings in a 30 day period. See [About license violations](#).

## What features are disabled on Splunk Free?

Splunk Free is for standalone, single-instance use only installations. Most Splunk Enterprise features are available on the Free license, with the following exceptions:

- Ingest actions is not available.
- Alerting (monitoring) is not available.
- There are no users or roles. This means:
  - ◆ There is no login. You are passed straight into Splunk Web as an administrator-level user.
  - ◆ The command line or browser can access and control all aspects of Splunk Free with no user and password prompt.
  - ◆ There is only the admin role, and it is not configurable. You cannot add roles or create user accounts.
  - ◆ Restrictions on search, such as user quotas, maximum per-search time ranges, and search filters are not supported.
  - ◆ Features that rely on user authentication do not work.
- Distributed search configurations including search head clustering are not available.
- Deployment management capabilities are not available.
- Indexer clustering is not available.
- Forwarding in TCP/HTTP formats is not available. This means you can forward data from a Free license instance to other Splunk platform instances, but not to non-Splunk software.
- Report acceleration summaries are not available.

## How do I get Splunk Enterprise with the Free license?

1. Create your user account on [splunk.com](http://splunk.com).
2. Review the list of supported operating systems for the "Free" license in Supported Operating Systems.
3. Download the latest version of Splunk Enterprise for your operating system from Free Trials and Downloads on [splunk.com](http://splunk.com). Login required.
4. Use the installation instructions for your operating system. See Installation instructions.
  1. After installation, you'll have an Enterprise Trial license for 60 days. You can change to the Free license at any point before the Enterprise Trial is complete. See [Switching to Free from an Enterprise Trial license](#).
5. If this is the first time you have installed Splunk Enterprise, see the *Search Tutorial* to learn how to index data into Splunk software and search that data using the Splunk Enterprise search language.

## Switching to Free from an Enterprise Trial license

When you first download and install Splunk Enterprise, an Enterprise Trial license is created and enabled by default. You can continue to use the Enterprise Trial license until it expires, or switch to the Free license right away depending on your requirements.

### *What you should know about switching to Free*

Splunk Enterprise Trial gives you access to a number of features that are not available in Splunk Free. When you switch, **be aware of the following:**

- Any alerts you defined no longer trigger. You **no longer receive alerts** from Splunk software. You can still schedule searches to run for dashboards and summary indexing purposes.
- Configurations in `outputs.conf` to forward to third-party applications in TCP or HTTP formats do not work.
- User accounts or roles that you created no longer work.
  - ◆ Anyone connecting to the instance will automatically be logged on as admin. You will no longer see a login screen.
- Any knowledge objects created by any user other than admin (such as event type, transaction, or source type definitions) and not already globally shared will not be available. If you need these knowledge objects to continue to be available after you switch to Splunk Free, you can do one of the following:
  - ◆ Use Splunk Web to promote them to be globally available before you switch. See [Manage app and add-on objects](#).
  - ◆ Hand edit the configuration files they are in to promote them. See [App architecture and object ownership](#).

When you attempt to make any of the above configurations in Splunk Web while using an Enterprise Trial license, you will be warned about the limitations in Splunk Free.

### *How do I switch to the Splunk Free license?*

You can change from the Enterprise Trial license to a Free license at any time. To switch licenses:

1. Log in to Splunk Web as a user in the admin role
2. Select **Settings > Licensing**
3. Click **Change License Group**
4. Select **Free license**
5. Click **Save**
6. You are prompted to restart

If your Enterprise Trial license has expired, use the above procedure except that you can only log into Splunk Web as the admin user. No other credentials will work.

If you need to reset your administrator account, see *Unlock a user account* in the *Securing the Splunk Platform* manual.

Switching to the Free license removes all authentication and the ability to create or define users. Once the services are restarted, there's no Splunk Web login page displayed. You are passed straight into Splunk Web as an administrator-level user.

# Manage Splunk licenses

## Delete a license

If a license expires, you can delete it. To delete a license:

1. On the license manager, navigate to **System > Licensing**.
2. Click **Delete** next to the license you want to delete.
3. Click **Delete** again to confirm.

You cannot delete the last license in a list of licenses.

## Swap the license manager

You can change the license manager by promoting a license peer to be the manager, and demoting the old manager to a license peer.

Review the license configuration on the license manager:

1. Verify the number of active licenses, and license capacity.
2. Verify the pool allocation and the pool assignments for all license peers.
3. Get a copy of your licenses from the support portal, if needed. See [Working with Support and the Support Portal](#).

Promote a license peer to be the manager:

1. On the peer, navigate to **Settings > Licensing**.
2. Click **Switch to local manager**.
3. On the Change manager association page, choose **Designate this Splunk instance as the manager license server**.
4. Click **Save**.
5. Restart the Splunk Enterprise services.
6. On the new license manager, install your licenses. See [Install a license](#).

Configure the license peers to use the new license manager:

1. On the peer, navigate to **Settings > Licensing**.
2. Click **Switch to local manager**.
3. Update the **Manager license server URI** to point at the new license manager.
4. Click **Save**.
5. Restart the Splunk Enterprise services.

Demote the old license manager to be a peer:

1. On the old license manager, navigate to **Settings > Licensing**.
2. Click **Change to peer**.
3. Click **Designate a different Splunk instance as the manager license server**.
4. Update the **Manager license server URI** to point at the new license manager.

5. Click **Save**.
6. Stop the Splunk Enterprise services.
7. Using the CLI, delete any license files under `$SPLUNK_HOME/etc/licenses/enterprise/`.
8. Start the Splunk Enterprise services.

## Manage licenses from the CLI

This topic describes how to use Splunk Enterprise command line (CLI) to monitor and manage your licenses. It covers some of the common uses and options available for managing licenses. The definitive reference to any CLI command is the command's online help.

For general information on the Splunk CLI, see "[About the CLI](#)".

For information on managing licenses through Splunk's REST API, refer to "Licenses" in the REST API Reference Manual.

### CLI license commands and objects

You can use the CLI to add, edit, list, and remove licenses and license-related objects. The available commands are:

Command	Object(s)	Description
add	licenses, licenser-pools	Add a license or a pool of licenses to a license stack. This command is only available if you have an Enterprise license.
edit	licenser-groups, licenser-localpeer, licenser-pools	Edit the attributes of a license group, peers, or pools of licenses. Some license commands are only available if you have an Enterprise license.
list	licenser-groups, licenser-localpeer, licenser-messages, licenser-pools, licenser-peers, licenser-stacks, licenses	Depending on the object specified, lists either the attributes of that object or members of that object.
remove	licenser-pools, licenses	Remove licenses or license pools from a license stack.

License-related objects are:

Object	Description
licenser-groups	The set of available license groups. This includes Enterprise, Forwarder, and Free.
licenser-localpeer	A local license peer's configuration.
licenser-messages	Any alerts or warnings about the state of your licenses.
licenser-pools	The set of license pools.
licenser-peers	All the peers that have contacted the license manager.
licenser-stacks	A stack of licenses.
licenses	The set of licenses for this Splunk instance.

### Common license-related tasks

The following are examples of common license-related tasks that you can perform with the CLI.

## **Manage licenses**

Splunk Enterprise stores applied licenses in the `$SPLUNK_HOME/etc/licenses/enterprise/` directory.

To add a new license to the license stack, specify the path to the license file:

```
splunk add licenses <path_to_license>/<license_name>.xml
```

To list all the licenses in a license stack:

```
splunk list licenses
```

The `splunk list` command also displays the properties of each license, including the features it enables (`features`), the license group and stack it belongs to (`group_id`, `stack_id`), the indexing quota it allows (`quota`), and the license key that is unique for each license (`license_hash`).

If a license expires, you can remove it from the license stack. To remove a license from the license stack, specify the license's hash:

```
splunk remove licenses BM+S8VetLnQEb1F+5Gwx9rR4M4Y91AkIE=781882C56833F36D
```

## **Manage license pools**

You can create a license pool from licenses in a license stack (if you have an [Enterprise license](#)). A license stack can be divided into multiple license pools. Multiple license peers can share the quota of the pool.

To see all the license pools in all the license stacks:

```
splunk list licenser-pools
```

To add a license pool to the stack, you need to: name the pool, specify the stack that you want to add it to, and specify the indexing volume allocated to that pool:

```
splunk add licenser-pools pool01 -quota 10mb -peers guid1,guid2 -stack_id enterprise
```

You can also specify an optional description for the pool, and any peers that are members of the pool.

You can edit the license pool's description, indexing quota, and peers. For example, assuming you created `pool01` in the previous example:

```
splunk edit licenser-pools pool01 -description "Test" -quota 15mb -peers guid3,guid4 -append_peers true
```

This adds a description for the pool, "Test", changes the quota from 10mb to 15mb, and adds peers `guid3` and `guid4` to the pool. The peers with `guid1` and `guid2`, which you added in the previous example, continue to have access to the pool.

To remove a license pool from a stack:



```
splunk remove licenser-pools pool01
```

### **Manage license peers**

A license peer uses license quota from one or more license pools. The license manager controls access .

To list all the license peers that have contacted the license manager:

```
splunk list licenser-peers
```

To list all the properties of the local license peer:

```
splunk list licenser-localpeer
```

To add a license peer, edit the attributes of that local license peer node (specify the uri of the license manager or 'self'):

```
splunk edit licenser-localpeer -manager_uri 'https://<license_manager_host>:<port>'
```

### **Monitor license status**

You can use the `splunk list` command to view messages (alerts or warnings) about the state of your licenses.

```
splunk list licenser-messages
```

### **Select a different license group**

You can change the license group assigned to a Splunk Enterprise instance. For example:

License group	Example
Free	<code>splunk edit licenser-groups -name "Free" -is_active "1"</code>
Forwarder	<code>splunk edit licenser-groups -name "Forwarder" -is_active "1"</code>
Enterprise	<code>splunk edit licenser-groups -name "Enterprise" -is_active "1"</code>

Changing the license group requires a restart of the Splunk Enterprise services.

Choosing the Free or Forwarder license group automatically applies the associated license to the Splunk Enterprise instance. Using a Free or a Forwarder license changes the behavior of your Splunk Enterprise instance, and limits the functionality based upon the restrictions for those license types. To review the license limitations, see [Types of Splunk Enterprise licenses](#).

Authentication is required to switch license groups, except when moving from the Free group.

If you need to reset your administrator account, see [Unlock a user account](#) in the *Securing the Splunk Platform* manual.

## About license violations

A license violation occurs after a series of license warnings. License warnings occur when you exceed the maximum daily indexing volume allowed for your license. If you have multiple license warnings, and have exceeded the license warning limit for your license, you will receive a license violation.

### What is a license warning?

License warnings occur when you exceed the maximum daily indexing volume allowed for your license. Here are the conditions:

- Your daily indexing volume is measured from midnight to midnight using the system clock on the **license manager**.
- If you exceed your licensed daily volume in any single calendar day, you generate a license warning.
- If you generate a license warning, you have until midnight on the license manager to resolve the warning before it counts against the total number of warnings allowed by your license. For guidance on what to do when a warning appears, see [Correcting license warnings](#).

### What do license warnings look like?

A license warning appears as an administrative message in Splunk Web. Clicking the link in the message takes you to the **Licensing** page, where the warning appears under **Alerts**.

These are some of the conditions that generate a license warning:

- When a license pool has reached its daily license volume limit.
- When a license stack has reached its daily license volume limit.
- When a **license peer** is unable to communicate with the license manager. To troubleshoot a communications issue, see [Violations due to broken connections between license manager and peers](#).

### What happens during a license violation?

A license violation happens when you exceed the number of warnings allowed on your license. The license violation conditions are based upon the license type.

Here is what happens to indexing and search capability during a license violation:

- For license stacks with a licensed volume of less than 100 GB per day, using search is blocked while you are in violation. This restriction includes scheduled reports and alerts.
- Splunk Enterprise continues to index your data.
- Searching the internal indexes is not blocked. You can use the monitoring console or run searches against the `_internal` index to diagnose the licensing problem.
- If you're using a license manager, a message will appear in the Search app, and in Global Messages navigation bar on the search heads notifying all users that their license is invalid, or has expired.

Here is a table of license violation conditions by Splunk Enterprise license type:

License	Violation conditions
---------	----------------------

License	Violation conditions
Splunk Enterprise license	For Splunk Enterprise license stacks with a licensed volume of 100 GB per day or higher, warnings are issued when the system exceeds its daily licensed capacity. Search is not disabled. If you have a license stack with less than 100 GB of data per day of license volume, and you generate 45 license warnings in a rolling 60 day period, you are in violation of your license. If that license stack is split into multiple pools, search is disabled for a pool and its license pool member(s) after 45 warnings over a rolling 60-day window. Other pools and their members will remain searchable if the usage across the remaining license pools does not exceed their allocated license. To reenable search, request a reset license from Splunk Sales.
Splunk Enterprise infrastructure license	An Enterprise license based on vCPU usage does not currently violate.
Splunk Enterprise Trial license	If you generate five or more warnings in a rolling 30-day period, you are in violation of your license. Splunk Enterprise continues to index your data, but you cannot search it. The warnings persist for 14 days. No reset license is available.
Dev/Test license	If you generate five or more warnings in a rolling 30-day period, you are in violation of your license. Splunk Enterprise continues to index your data, but you cannot search it. The warnings persist for 14 days. To enable searching, request a reset license using the request form at Personalized Dev/Test Licenses for Splunk Customers.
Developer license	If you generate five or more warnings in a rolling 30-day period, you are in violation of your license. Splunk Enterprise continues to index your data, but you cannot search it. The warnings persist for 14 days. To enable searching, request a reset license by emailing <a href="mailto:devinfo@splunk.com">devinfo</a> at splunk.com.
Free license	If you generate three or more warnings in a rolling 30-day period, you are in violation of your license. Splunk Enterprise continues to index your data, but you cannot search it. The warnings persist for 14 days. No reset license is available.

### **Violations due to broken connections between license manager and peers**

A license peer transmits its license volume usage to the license manager every minute. If a license peer cannot communicate with the license manager for 72 hours or more, the peer is placed in violation, and search is blocked. A violation still allows indexing to continue. You cannot search a peer in violation until it is reconnected with the license manager.

To find out if a license peer is unable to reach the license manager, search for an error event in the `_internal` index or the license peer's `splunkd.log`:

```
index=_internal LMTracker error "failed to send rows" OR "unable to connect"
```

## **Avoiding license warnings**

To avoid license warnings, monitor the license usage over time and ensure that you have sufficient license volume to support your daily license use:

- Use the license usage report view on the license manager to troubleshoot index volume. See [About the Splunk Enterprise license usage report view](#).
- Enable an alert on the monitoring console to monitor daily license usage. See Platform alerts in *Monitoring Splunk Enterprise*.

## **Correcting license warnings**

If you receive a message to correct a license warning before midnight, you have already exceeded your license quota for the day. This warning is issued to make you aware of the license use and to provide you time to change or update your license configuration. The daily license volume quota resets at midnight on the license manager, and at that point the warning is recorded as a license warning. Most licenses allow for a limited number of warnings before a violation occurs.

Once data is indexed, you cannot change the volume recorded against your license. You can't un-index data. Instead, you need to gain additional license volume using one of these options:

- If you have another license pool with extra license volume, reconfigure your pools and move license capacity where you need it.
- Purchase more licenses and add them to the license stack and pool.

If you cannot use either of those options, you can analyze your indexing volume and make a change to reduce the data sources that are using more license than usual. To learn which data sources are contributing the most to your license quota, see the [license usage report view](#).

Once you identify a data source that is using a lot of the licensed volume, you can determine how to manage the data to correct the license warnings:

- Determine if this was a one-time data ingestion issue. For example, debug logging was enabled on the application logs to troubleshoot an issue, but the logging-level will be reset tomorrow.
- Determine if this is a new average license usage based upon changes in the infrastructure. For example, a new application or server cluster came online, and the team didn't update you before ingesting their data.
- Determine if you can filter and drop some of the incoming data. For examples of drop filters, see Route and filter data in the *Forwarding Data* manual.

# License usage report view

## About the Splunk Enterprise license usage report view

When you want to view and monitor your license capacity usage and indexing volume over time, use the license usage reports. These reports are available on both the license manager and the monitoring console roles. To learn about license allocation, and license stacks and pools, see [Allocate license volume](#).

### Access the license usage report view

On the license manager:

1. Navigate to **Settings > Licensing**.
2. Select **Usage report**.

On the monitoring console:

1. Navigate to **Settings > Monitoring Console**.
2. Navigate to **Indexing > License Usage**.
3. Select **License Usage**.

If you use infrastructure licensing, use the Resource Usage: CPU Usage dashboards in the Monitoring Console to check your vCPU counts for the search head and indexer roles. See Resource Usage: CPU Usage in the *Monitoring Splunk Enterprise* manual.

### License Usage - Today

The panels in this report show the status of your license usage, and any warnings for the current day. The panels include:

Panel name	Description
Today's license usage (GB)	Today's license usage and the total daily license quota across all pools.
Today's license usage per pool	Today's license usage and the daily license quota for each pool.
Today's percentage of daily license quota used per pool	The percentage of today's license quota used by each pool. The percentage is displayed on a logarithmic scale.
Pool usage warnings	Displays any warnings that a pool has received in the past 30 days, or since the last license reset key was applied. See " <a href="#">About license violations</a> ".
Peer usage warnings	The pool membership, the number of warnings, and any violations recorded for each license peer.

### License Usage - Previous 30 Days

The panels in this report show the historical license usage, and any warnings. The report uses data collected from the `license_usage.log`, `message type=RolloverSummary`. These represent the daily totals recorded for all peer nodes.

If the license manager is down or inaccessible during the time period that represents midnight using the system clock, the license manager will not generate a RolloverSummary event for that day, and you will not see that day's data in

these panels.

The License Usage report will change to "Previous 60 Days" if your Splunk Enterprise license stack is less than 100GB, and is subject to conditional license enforcement.

The panels include:

Panel name	Split by	Description
Daily License Usage	Yes: pool, indexer, source type, host, source, index.	The total daily license usage over time. Use the split-by option to sort.
Percentage of Daily License Quota Used	Yes: pool, indexer, source type, host, source, index.	The percentage of the daily license quota used over time. Use the split-by option to sort.
Average and Peak Daily Volume	Yes: pool, indexer, source type, host, source, index.	The average and peak license usage over time. Use the split-by option to sort.

The visualizations in these panels limit the number of values plotted for each field that you can split by host, source, source type, index, indexer, or pool. If you have more than 10 distinct values for any of these fields, the values after the 10th are labeled "Other."

### ***Improve performance by accelerating reports***

By default, generating a historical report using a split-by field with many values will take time to run. You can accelerate the report if you plan to run it regularly.

Enable report acceleration only on the instance where you plan to view the licensing report, such as the license manager or the monitoring console.

When you use the split by option for source type, host, source, or index; you'll be prompted to turn on report acceleration. You can view the options and schedule for accelerating licensing searches in **Settings > Searches, Reports, and Alerts > License Usage Data Cube**. Report acceleration can take up to 10 minutes to start after you select it for the first time. After the historical data has been summarized, the data is kept current using a scheduled report. See Accelerate reports in the *Reporting Manual*.

### ***Squashing fields***

Each license peer periodically reports the stats for data indexed by source, source type, host, and index to the license manager. If the number of distinct tuples (host, source, sourcetype, index) grows beyond a configurable threshold, the host and source values are automatically squashed. This is done to lower memory usage, and prevent a flood of log events. The license usage report emits a warning message when squashing occurs. Because of this squashing of the host and source fields, only the split by source type and index choices offer full reporting.

The squashing threshold is configurable. Increasing the value also increases memory usage. See the `squash_threshold` setting in [server.conf](#).

To view more granular information without squashing, search `metrics.log` for `per_host_thruput`.

## Identify metrics data in your license usage report

You can identify metrics data by selecting License Usage - Previous 30 Days, and split by index.

### Set up an alert

You can turn any of the license usage report view panels into an alert. For example, if you want to set up an alert for when license usage reaches 80% of the quota:

1. Go to the **Today's percentage of daily license usage quota used** panel.
2. Click "Open in search" at the bottom left of a panel.
3. Append a new percentile value `| where '% used' > 80`
4. Select **Save as > Alert** and follow the alerting wizard.

Splunk Enterprise comes with several preconfigured alerts that you can enable. See [Enable and configure platform alerts](#) in *Monitoring Splunk Enterprise*.

## Troubleshoot the license usage report view

### No results in Previous 30 Days tab

If the panel is empty, the Splunk Enterprise instance acting as the license manager can not find any licensing events. These events are recorded in the `license_usage.log` file, and are ingested and stored in the `internal` index. Here are some scenarios that might cause the issue:

- The license manager instance is not configured to search the indexers or cluster peers. For instructions on configuring the license manager to search indexers or peer nodes, see [Add search peers to the search head](#).
- The license manager instance stopped ingesting its local Splunk Enterprise log files. Use the `bttool` command to check the default Splunk Enterprise log monitor `[monitor://$SPLUNK_HOME/var/log/splunk]` and verify it is enabled. For examples of `bttool` use, see [Use bttool to troubleshoot configurations](#).

A gap might appear in the data if the license manager was unavailable at midnight, when license reconciliation occurs.

### Single-source type license limitations

An instance that has both a single-source type license and an Enterprise license does not always show accurate information.

# Administer the app key value store

## About the app key value store

The app key value store (or KV store) provides a way to save and retrieve data within your Splunk apps, thereby letting you manage and maintain the state of the application.

Here are some ways that Splunk apps might use the KV Store:

- Tracking workflow in an incident-review system that moves an issue from one user to another.
- Keeping a list of environment assets provided by users.
- Controlling a job queue.
- Managing a UI session by storing the user or application state as the user interacts with the app.
- Storing user metadata.
- Caching results from search queries by Splunk or an external data store.
- Storing checkpoint data for modular inputs.

For information on using the KV store, see app key value store documentation for Splunk app developers.

## How KV store works with your deployment

The KV store stores your data as key-value pairs in collections. Here are the main concepts:

- **Collections** are the containers for your data, similar to a database table. Collections exist within the context of a given app.
- **Records** contain each entry of your data, similar to a row in a database table.
- **Fields** correspond to key names, similar to the columns in a database table. Fields contain the values of your data as a JSON file. Although it is not required, you can enforce data types (number, boolean, time, and string) for field values.
- **\_key** is a reserved field that contains the unique ID for each record. If you don't explicitly specify the **\_key** value, the app auto-generates one.
- **\_user** is a reserved field that contains the user ID for each record. This field cannot be overridden.
- **Accelerations** improve search performance by making searches that contain accelerated fields return faster. Accelerations store a small portion of the collection's data set in an easy-to-traverse form.

The KV store files reside on search heads.

In a search head cluster, if any node receives a write, the KV store delegates the write to the **KV store captain**. The KV store keeps the reads local, however.

## System requirements

KV store is available and supported on all Splunk Enterprise 64-bit builds. It is not available on 32-bit Splunk Enterprise builds. KV store is also not available on universal forwarders. See the Splunk Enterprise system requirements.

KV store uses port 8191 by default. You can change the port number in `server.conf`'s `[kvstore]` stanza. For information about other ports that Splunk Enterprise uses, see "System requirements and other deployment considerations for search head clusters" in the *Distributed Search Manual*.



For information about other configurations that you can change in KV store, see the "KV store configuration" section in [server.conf.spec](#).

### **About Splunk FIPS**

To use FIPS with KV store, see the "KV store configuration" section in [server.conf.spec](#).

If Splunk FIPS is not enabled, those settings will be ignored.

If you enable FIPS but do not provide the required settings (`caCertFile`, `sslKeysPath`, and `sslKeysPassword`), KV store does not run. Look for error messages in `splunkd.log` and on the console that executes `splunk start`.

### **Determine whether your apps use KV store**

KV store is enabled by default on Splunk Enterprise 6.2+.

Apps that use the KV store typically have `collections.conf` defined in `$SPLUNK_HOME/etc/apps/<app name>/default`. In addition, `transforms.conf` will have references to the collections with `external_type = kvstore`

### **Use the KV store**

To use the KV store:

1. Create a collection and optionally define a list of fields with data types using configuration files or the REST API.
2. Perform create-read-update-delete (CRUD) operations using search lookup commands and the Splunk REST API.
3. Manage collections using the REST API.

### **Monitor the KV store on your Splunk Enterprise deployment**

You can monitor your KV store performance through two views in the monitoring console. One view provides insight across your entire deployment. The other provides detailed information about KV store operations on each search head. See KV store dashboards in *Monitoring Splunk Enterprise*.

### **Disable the KV store**

KV store is enabled by default. You can disable the KV store on indexers and forwarders, and on any installation that does not have any local apps or local lookups that use the KV store.

To disable the KV store, open the local `server.conf` file and edit the following stanza:

```
[kvstore]
disabled=true
```

You can disable the KV store on an instance while it is running if you don't have any additional `collections.conf` files beyond the following list of default files:

- `$SPLUNK_HOME/etc/system/default/collections.conf`
- `$SPLUNK_HOME/etc/apps/splunk_secure_gateway/default/collections.conf`
- `$SPLUNK_HOME/etc/apps/splunk_instrumentation/default/collections.conf`
- `$SPLUNK_HOME/etc/apps/python_upgrade_readiness_app/default/collections.conf`

- `$(SPLUNK_HOME)/etc/apps/splunk-dashboard-studio/default/collections.conf`
- `$(SPLUNK_HOME)/etc/apps/splunk-rolling-upgrade/default/collections.conf`

## Resync the KV store

When a KV store member fails to transform its data with all of the write operations, then the KV store member might be stale. To resolve this issue, you must resynchronize the member.

Before downgrading Splunk Enterprise to version 7.1 or earlier, you must use the REST API to resynchronize the KV store.

### Identify a stale KV store member

You can check the status of the KV store using the command line.

1. Log into the shell of any KV store member.
2. Navigate to the `bin` subdirectory in the Splunk Enterprise installation directory.
3. Type `./splunk show kvstore-status`. The command line returns a summary of the KV store member you are logged into, as well as information about every other member in the KV store cluster.
4. Look at the `replicationStatus` field and identify any members that have neither "KV store captain" nor "Non-captain KV store member" as values.

### Resync stale KV store members

If more than half of the members are stale, you can either recreate the cluster or resync it from one of the members. See [Back up KV store](#) for details about restoring from backup.

To resync the cluster from one of the members, use the following procedure. This procedure triggers the recreation of the KV store cluster, when all of the members of current existing KV store cluster resynchronize all data from the current member (or from the member specified in `-source sourceId`). The command to resync the KV store cluster can be invoked only from the node that is operating as search head cluster captain.

1. Determine which node is currently the search head cluster captain. Use the CLI command `splunk show shcluster-status`.
2. Log into the shell on the search head cluster captain node.
3. Run the command `splunk resync kvstore [-source sourceId]`. The source is an optional parameter, if you want to use a member other than the search head cluster captain as the source. `sourceId` refers to the GUID of the search head member that you want to use.
4. Enter your admin login credentials.
5. Wait for a confirmation message on the command line.
6. Use the `splunk show kvstore-status` command to verify that the cluster is resynced.

If fewer than half of the members are stale, resync each member individually.

1. Stop the search head that has the stale KV store member.
2. Run the command `splunk clean kvstore --local`.
3. Restart the search head. This triggers the initial synchronization from other KV store members.
4. Run the command `splunk show kvstore-status` to verify synchronization.

## Prevent stale members by increasing operations log size

If you find yourself resyncing KV store frequently because KV store members are transitioning to stale mode frequently (daily or maybe even hourly), this means that apps or users are writing a lot of data to the KV store and the operations log is too small. Increasing the size of the operations log (or oplog) might help.

After initial synchronization, noncaptain KV store members no longer access the captain collection. Instead, new entries in the KV store collection are inserted in the operations log. The members replicate the newly inserted data from there. When the operations log reaches its allocation (1 GB by default), it overwrites the beginning of the oplog. Consider a lookup that is close to the size of the allocation. The KV store rolls the data (and overwrites starting from the beginning of the oplog) only after the majority of the members have accessed it, for example, three out of five members in a KV store cluster. But once that happens, it rolls, so a minority member (one of the two remaining members in this example) cannot access the beginning of the oplog. Then that minority member becomes stale and need to be resynced, which means reading from the entire collection (which is likely much larger than the operations log).

To decide whether to increase the operations log size, visit the Monitoring Console **KV store: Instance** dashboard or use the command line as follows:

1. Determine which search head cluster member is currently the KV store captain by running `splunk show kvstore-status` from any cluster member.
2. On the KV store captain, run `splunk show kvstore-status`.
3. Compare the oplog start and end timestamps. The start is the oldest change, and the end is the newest one. If the difference is on the order of a minute, you should probably increase the operations log size.

While keeping your operations log too small has obvious negative effects (like members becoming stale), setting an oplog size much larger than your needs might not be ideal either. The KV store takes the full log size that you allocate right away, regardless of how much data is actually being written to the log. Reading the oplog can take a fair bit of RAM, too, although it is loosely bound. Work with Splunk Support to determine an appropriate operations log size for your KV store use. The operations log is 1 GB by default.

To increase the log size:

1. Determine which search head cluster member is currently the KV store captain by running `splunk show kvstore-status` from any cluster member.
2. On the KV store captain, edit `server.conf` file, located in `$SPLUNK_HOME/etc/system/local/`. Increase the `oplogSize` setting in the `[kvstore]` stanza. The default value is 1000 (in units of MB).
3. Restart the KV store captain.
4. For each of the other cluster members:
  1. Stop the member.
  2. Run `splunk clean kvstore --local`.
  3. Edit `server.conf` file, located in `$SPLUNK_HOME/etc/system/local/`. Increase the `oplogSize` setting in the `[kvstore]` stanza. The default value is 1000 (in units of MB).
  4. Restart the member.
  5. Run `splunk show kvstore-status` to verify synchronization.

## Back up and restore KV store

Back up the KV store and restore it from backup. Taking regular backups from a healthy environment enables you to restore from a backup in the event of a disaster, or if you add a search head to a cluster. You can also take a backup before migrating to a different machine. See [Migrate a Splunk Enterprise instance from one physical machine to another](#)

in the *Installation Manual* for more information.

Make sure to be familiar with the standard backup and restore tools and procedures used by your organization.

You can perform different tasks with the KV store, including checking the status, taking a backup, and restoring the KV store to an existing or a new search head or search head cluster. Use the following table to decide which methods to use.

Task	Description	Limitations
<a href="#">Check the KV store status</a>	Before taking a backup or restoring the KV store, you need to check that that KV store is ready. You can also check on backups and restores that are in progress.	n/a
<a href="#">Backup and restore with point in time consistency</a>	Choose this method to guarantee consistency in the backup and restore process. This method captures all changes during the backup process, and blocks all changes during the restore process.	You must ensure that all searches, particularly real-time searches, are complete before restoring the KV store. You cannot backup specific apps or collection, only the entire KV store.
<a href="#">Backup and restore without guaranteed consistency</a>	Choose this method to backup and restore specific apps or collections, or the entire KV store.	This method doesn't guarantee consistency in backup and restore. Changes made during backup aren't always captured.

## Check the KV store status

To check the status of the KV store, use the `show kvstore-status` command:

```
./splunk show kvstore-status
```

The `backupRestoreStatus` field and the `status` field indicate the statuses of the KV store. The `backupRestoreStatus` field indicates the readiness of the node to perform a backup. The `status` field indicates the status of the storage engine. Both must be in a ready state for you to take a backup.

In a deployment that uses a search head cluster, use the `./splunk show shcluster-status --verbose` command at any time to see if any or all cluster members are in maintenance mode. The `kvstore_maintenance_status` field indicates the captain's status, and the `kvstore_status` field indicates the status for individual members.

## Back up and restore the KV store with point in time consistency

Use the following steps to back up the KV store, prepare to restore the KV store data, and then restore the KV store data.

### ***Back up the KV store***

Complete the following steps to back up the KV store with point in time consistency.

1. In the CLI, run the `splunk show kvstore-status` command.
2. Ensure that the `backupRestoreStatus` field and the `status` field are both in the ready state.
3. If you are running any searches that use `outputlookup` with the default `append=f` parameter, end them or allow them to complete before taking a backup, or the backup fails.
4. (Optional) Create a separate partition for your backup directory, so that the backup is preserved if the `$(SPLUNK_DB)/kvstore` directory fails.
5. Use the `splunk backup kvstore -pointInTime true` command from any search head. This creates an archive file in the `$(SPLUNK_DB)/kvstorebackup` directory. You must use the `-pointInTime true` portion of the command to back up with consistency.

In a search head cluster deployment, only one backup operation can take place at a time. If you initiate a backup on more than one search head at the same time, only one backup succeeds.

To customize your backup, check the full list of arguments for the backup command:

```
./splunk backup kvstore [-pointInTime <true|false>] [-cancel <true|false>] [-parallelCollections <num>] [-archiveName <archive>]
```

Argument	Description
-pointInTime	Defaults to <code>false</code> . To take a consistent backup, set it to <code>true</code> .
-cancel	Defaults to <code>false</code> . Set the argument to <code>true</code> to cancel an in-progress backup.
-parallelCollections	Defaults to 1. Raise the number to increase the number of collections to back up in parallel.
-archiveName	Defaults to <code>kvdump_&lt;epoch&gt;.tar.gz</code> . Set to change the name of the backup file. Do not include the extension <code>.tar.gz</code> . It is appended automatically.

### Prepare to restore the KV store data

Next, complete the following steps to prepare to restore the KV store data:

1. Check to see if a backup file was taken with consistency by using the `./splunk show kvstore -archiveName <archive file>` command. You can only restore the KV store with consistency with a backup file that was taken with consistency. Backups taken with consistency used the `-pointInTime true` argument in the backup command.
2. Make sure the KV store collection `collections.conf` file exists on the Splunk Enterprise instance in the same application name that the KV store is going to be restored to.  

If you create the collection `collections.conf` after restoring the KV store data, the KV store data will be lost.
3. Ensure that your backup archive file is in the `$SPLUNK_DB/kvstorebackup` directory. If your deployment uses a search head cluster, make sure that the archive file is in that directory on the captain node.
4. Check that you created the backup archive file from the same collection that you are restoring. You cannot restore a backup to a different collection.

### Restore the KV store data to an existing deployment

Now complete the following steps to restore the KV store data.

Restoring KV store data overwrites any KV store data in your Splunk Enterprise instance with the data from the backup.

1. Ensure all searches are complete, especially real-time searches.
2. (Optional) To ensure that no searches that use the KV store are started by the scheduler, temporarily disable the scheduler.
3. If your deployment uses a search head cluster, switch to static captain mode.
4. Use the `splunk enable kvstore-maintenance-mode` command to enable maintenance mode. Once you enable maintenance mode, you cannot make any changes to the KV store, and searches that attempt to modify the KV store contents fail. Maintenance mode ensures that the restore completes with consistency.
5. From the search head cluster captain, restore the KV store data with the `splunk restore kvstore -pointInTime true -archiveName <archive>` command. Include the `.tar.gz` extension in the archive name. Even in a clustered deployment, only one restore operation can take place at a time.
6. Verify that the restore process is complete with the `splunk show kvstore-status` command.
7. Disable maintenance mode with the `splunk disable kvstore-maintenance-mode` command.

8. If you disabled the scheduler, enable it now.
9. If your deployment uses a search head cluster, switch back to dynamic captain mode.

To customize your restore, check the full list of arguments for the restore command:

```
./splunk restore kvstore [-pointInTime <true|false>] -archiveName <archive> [-parallelCollection <num>] [-insertionsWorkersPerCollection <num>] [-cancel]
```

Argument	Description
-pointInTime	Defaults to <code>false</code> . To restore from a backup taken with consistency, set the argument to <code>true</code> .
-cancel	Defaults to <code>false</code> . Set the argument to <code>true</code> to cancel an in-progress restore.
-parallelCollections	Defaults to 1. Raise the number to increase the number of collections to restore in parallel, which speeds up the store.
-archiveName	<b>Required.</b> Specify the name of the backup file to use. Include the <code>.tar.gz</code> extension in the archive name.
-insertionsWorkersPerCollection	Defaults to 1. Raise the number to increase the number of insertion workers per collection, which speeds up the restore.

## Back up and restore the KV store without guaranteed consistency

Use the following steps to back up the KV store, prepare to restore the KV store data, and then restore the KV store data, either to an existing deployment or to a new one.

### Back up the KV store

Complete the following steps to back up the KV store:

1. In the CLI, run the `splunk show kvstore-status` command.
2. Ensure that the `backupRestoreStatus` field and the `status` field are both in the `ready` state before taking a backup.
3. (Optional) Create a separate partition for your backup directory, so that the backup is preserved if the `$SPLUNK_DB/kvstore` directory fails.
4. To create archive file in the `$SPLUNK_DB/kvstorebackup` directory, run the `splunk backup kvstore` command according to the following conditions:
  - ◆ If you're backing up a single search head deployment, run the command from the search head.
  - ◆ If you're backing up a search head cluster, run the command from the node with the most recent data.
5. (Optional) Add the following arguments to specify the name of the backup archive file, or define specific collections or apps to back up instead of the entire KV store:
 

```
./splunk backup kvstore [-archiveName <archive>] [-collectionName <collection>] [-appName <app>]
```

### Prepare to restore the KV store data

Complete the following steps to prepare to restore the KV store data.

1. Make sure the KV store collection `collections.conf` file exists on the Splunk Enterprise instance in the same application name that the KV store is going to be restored to.
 

If you create the collection `collections.conf` after restoring the KV store data, the KV store data will be lost.
2. Ensure that your backup archive file is in the `$SPLUNK_DB/kvstorebackup` directory. In a search head cluster deployment, ensure the file is in this directory on the node from which you are restoring. You only need to restore from one node. The restore replicates across all of the other nodes automatically.
3. Check that you created the backup archive file from the same collection that you are restoring. You cannot restore a backup to a different collection.

## Restore the KV store data to an existing deployment

Complete the following steps to restore the KV store data to an existing search head cluster:

Restoring KV store data overwrites any KV store data in your Splunk Enterprise instance with the data from the backup.

1. Restore the KV store data with the `splunk restore kvstore` command.
2. (Optional) Add the following arguments to specify the name of the backup archive file, or specific collections or apps to restore instead of the entire KV store:  

```
./splunk restore kvstore [-archiveName <archive>] [-collectionName <collection>] [-appName <app>]
```
3. Verify that the restore process is complete by running the `splunk show kvstore-status` command.

## Restore the KV store data to a new search head cluster

Complete the following steps to create a new search head cluster with new Splunk Enterprise instances. This procedure only works if you took the backup from a search head cluster deployment without using the `-pointInTime true` argument.

1. Back up the KV store data from the same search head in the current search head cluster from which you took the backup.
2. On that search head that will be in the new search head cluster environment, create the KV store collection using the same collection name as the KV store data you are restoring.
3. Initialize the search head cluster with `replication_factor=1`
4. Restore the KV store data to the new search head by using the `splunk restore kvstore` command.
5. Run the following command from the CLI: `splunk clean kvstore --cluster`
6. Start the Splunk instance and bootstrap with the new search head.
7. After the KV store has been restored onto the new search head, add the other new search head cluster members.
8. After complete, change the `replication_factor` on each search head to the desired replication factor number.
9. Perform a rolling restart of your deployment.

## Upgrade the KV store server version

Splunk Enterprise version 9.4 and higher require KV store server version 7.0 or higher. This is a departure from Splunk Enterprise versions 9.0.x through 9.3.x, which require server version 4.2 only.

During your deployment's upgrade to Splunk Enterprise 9.4 or higher, Splunk Enterprise automatically upgrades the KV store server version to 7.0. However, prior to upgrade, you can configure your deployment to prevent the automatic server version upgrade. If you choose this upgrade path, then you must immediately upgrade the server version manually after completing your upgrade to Splunk Enterprise 9.4.x.

Work through this process in this order:

1. Complete the [Prerequisites](#) prior to upgrading to Splunk Enterprise version 9.4.x or higher, regardless of your intended upgrade path.
2. Choose one of the following options:
  - ◆ [Automatically upgrade to KV store server version 7.0.](#)
  - ◆ [Manually upgrade to KV store server version 7.0.](#) If you upgrade manually, complete only the steps associated with your deployment type: either a single instance or a clustered deployment.
3. If necessary, [Troubleshoot a failed upgrade to server version 7.0.](#)
4. Complete your upgrade to Splunk Enterprise 9.4.x if you have not already done so. For more information about

this upgrade, see *How to upgrade Splunk Enterprise in the Installation Manual*.

## Prerequisites

Complete the following steps before upgrading Splunk Enterprise to ensure your upgrade of Splunk Enterprise and the KV store server version go smoothly.

1. You must upgrade to server version 4.2.x before upgrading to Splunk Enterprise 9.4.x or higher. For instructions and information about updating to KV store server version 4.2.x in Splunk Enterprise versions 9.0.x through 9.3.x, see *Migrate the KV store storage engine in the Splunk Enterprise 9.3.0 documentation*.
2. Ensure that more than 50% of your disk space is available.
3. Confirm that the KV store is healthy by checking its status with the `splunk show kvstore-status --verbose` command in the CLI. If your KV store is not healthy, locate the `[kvstore]` stanza of your `server.conf` file and set the `kvstoreUpgradeOnStartupEnabled` option to `false`, then file a case using the Splunk Support Portal for help upgrading your deployment. See *Support and Services*.
4. If you are using a clustered deployment, ensure that the cluster is healthy before upgrading your deployment. Use the `./splunk show shcluster-status --verbose` command in the CLI to confirm the following items:
  - ◆ No nodes are in manual detection mode.
  - ◆ No nodes are in maintenance mode.
  - ◆ No rolling upgrades or restarts are in progress.
  - ◆ The captain is stabilized and not frequently switching.
5. Check your `server.conf` file to ensure that you aren't using a custom certificate for the KV store or an IPv6 configuration. Compare with the following examples of custom certificates and IPv6 configurations, located in `server.conf`:

```
[kvstore]
sslVerifyServerCert = true
sslVerifyServerName = true
caCertFile = $SPLUNK_HOME/<path_to_ca_pem>
serverCert = $SPLUNK_HOME/<path_to_server_pem>
sslPassword = <PASSWORD>
```

```
[general]
listenOnIPv6 = only / yes
```

If you are using a custom certificate or IPv6 configuration, upgrading to server version 7.0 is not currently supported. Upgrades for KV store deployments with custom certificates and IPv6 configurations will be available in future releases of Splunk Enterprise. To work around this issue, you can revert to a default certificate or turn off your IPv6 configuration.

6. Take a backup of the KV store before initiating your Splunk Enterprise upgrade. For more information about taking a backup of your KV store, see [Back up and restore KV store](#).

After upgrading Splunk Enterprise but before updating the server version, it is not necessary to take another backup. Splunk Enterprise automatically takes a backup of the KV store at this time. If the KV store server version upgrade fails, Splunk Enterprise automatically restores the KV store from the last backup taken before server version upgrade.

### **Prepare for a temporary impact on your Splunk Enterprise deployment**

The KV store server version upgrade has a temporary impact on your deployment while the upgrade is ongoing. KV store administrator operations are unavailable during this time. Administrator operations include the KV store maintenance mode, restarting the KV store, resyncing the KV store, backing up or restoring the KV store, and any CRUD operations.



Do not perform any heavy writes to the KV store during either the automatic or manual upgrade processes. Writes to the KV store performed during upgrade are not saved in the event of a rollback.

## Automatically upgrade to KV store server version 7.0

If you are using KV store server version 4.2.x at the time of your upgrade to Splunk Enterprise 9.4 or higher, then Splunk Enterprise automatically upgrades your deployment to server version 7.0 by default. Complete the following steps to verify your server version is upgraded.

1. Complete any prompts during your Splunk Enterprise upgrade.
2. Verify that you have the latest version of the KV store server version after the upgrade with the following command, either in the command-line interface (CLI) or through the REST API:

CLI:

```
splunk show kvstore-status --verbose
```

REST:

```
curl -k -u admin:changeme https://localhost:8089/services/kvstore/status
```

3. Check the output to see that it indicates the latest server version:

CLI:

```
serverVersion : 7.0.14
```

REST:

```
version : 7.0.14
```

## Manually upgrade to KV store server version 7.0

If you don't want your KV store server version to automatically upgrade to 7.0 at the same time as your upgrade to Splunk Enterprise 9.4.x, you can turn off the automatic upgrade. If you choose this upgrade path, you must manually upgrade to server version 7.0 immediately after upgrading to Splunk Enterprise 9.4.x.

Complete the following steps to prepare to manually upgrade your KV store server version.

1. Before initiating the upgrade to Splunk Enterprise 9.4.x, locate the `[kvstore]` stanza of the `server.conf` file and set the `kvstoreUpgradeOnStartupEnabled` option to `false`.
2. Determine your deployment type. If your single instance of the KV store is located on a search head, the cluster manager, or any indexer node, you have a single-instance KV store deployment. If you have multiple KV store nodes across a search head cluster, then you have a clustered KV store deployment.
3. Upgrade to Splunk Enterprise 9.4.x. For more information about completing this upgrade, see *How to upgrade Splunk Enterprise* in the *Installation Manual*.
4. Complete the steps in one of the two following sections, choosing according to your deployment type.

### ***Manually upgrade the KV store server version in a single-instance deployment***

Complete the following steps after upgrading to Splunk Enterprise 9.4.x.

1. Check that your instance is ready to migrate with one of the following commands, either in the CLI or through the REST API:  
CLI:

```
splunk start-standalone-upgrade kvstore -version 7.0 -dryRun true
```

REST:

```
curl -ku admin:changeme -X POST https://localhost:8089/services/kvstore/version/upgrade -d version=7.0 -d dryRun=true
```

2. Resolve any issues blocking the upgrade, and then perform the upgrade only if all checks pass.

3. Use one of the following commands to initiate this upgrade:

CLI:

```
splunk start-standalone-upgrade kvstore -version 7.0
```

REST:

```
curl -ku admin:changeme -X POST https://localhost:8089/services/kvstore/version/upgrade -d version=7.0
```

4. Track the status of the in-progress upgrade with one of the following commands:

CLI:

```
splunk show standalone-kvupgrade-status
```

REST:

```
curl -ku admin:changeme https://localhost:8089/services/kvstore/version
```

5. Verify that you have the latest version of the KV store server version after upgrade with one of the following commands:

CLI:

```
splunk show kvstore-status --verbose
```

REST:

```
curl -k -u admin:changeme https://localhost:8089/services/kvstore/status
```

6. Check that the output indicates the latest server version:

CLI:

```
serverVersion : 7.0.14
```

REST:

```
version : 7.0.14
```

### ***Manually upgrade the KV store server version in a clustered deployment***

Complete the following steps after upgrading to Splunk Enterprise 9.4.x.

1. Check that your instance is ready to upgrade with one of the following commands, either in the CLI or through the REST API:

CLI:

```
splunk start-shcluster-upgrade kvstore -version 7.0 -isDryRun true
```

REST:

```
curl -ku admin:changeme -X POST https://localhost:8089/services/shcluster/captain/kvstore-upgrade/start -d version=7.0 -d isDryRun=true
```

2. Resolve any issues blocking the upgrade, and then perform the upgrade only if all checks pass. Initiate the upgrade only once from any one node. All nodes are automatically upgraded after that.

3. Use one of the following commands to initiate this upgrade:

CLI:

```
splunk start-shcluster-upgrade kvstore -version 7.0
```

REST:

```
curl -ku admin:changeme -X POST  
https://localhost:8089/services/shcluster/captain/kvstore-upgrade/start -d version=7.0
```

4. Track the status of the in-progress upgrade with one of the following commands:

CLI:

```
splunk show kvstore-upgrade-status
```

REST:

```
curl -ku admin:changeme https://localhost:8089/services/shcluster/captain/kvstore-upgrade/status
```

Stop an in-progress upgrade at any time with the following REST API command: `curl -X POST -k -u admin:changeme https://localhost:8089/services/shcluster/captain/kvstore-upgrade/stop`

5. Verify that you have the latest version of the KV store server version after the upgrade with one of the following commands:

CLI:

```
splunk show kvstore-status --verbose
```

REST:

```
curl -k -u admin:changeme https://localhost:8089/services/shcluster/captain/kvstore-upgrade/status
```

6. Check that the output indicates the latest server version:

CLI:

```
serverVersion : 7.0.14
```

REST:

```
version : 7.0.14
```

## Troubleshoot a failed upgrade to server version 7.0

If your upgrade to KV store server version 7.0 fails, complete the following steps to begin troubleshooting the problem.

1. Ensure you completed the steps outlined in the [Prerequisites](#) section.
2. File a case using the Splunk Support Portal for help upgrading your deployment. See [Support and Services](#).
3. To avoid triggering an attempt at an automatic upgrade every time you restart your Splunk deployment, locate the `[kvstore]` stanza of your `server.conf` file and set the `kvstoreUpgradeOnStartupEnabled` option to `false`. While this option is set to `false`, Splunk Enterprise still reminds you of this pending upgrade every time you restart.

## KV store troubleshooting tools

This topic discusses tools for viewing KV store status and its log files. It also discusses some monitoring tools that you can use in Splunk Enterprise.

### Check KV store status

You can check the status of the KV store in the following ways:

- Use the command line.
- Make a REST API GET request.
- Run the KV store health check in the monitoring console. See Access and customize health check in *Monitoring Splunk Enterprise*.

### **KV store status CLI command**

On the command line from any KV store member, in `$SPLUNK_HOME/bin` type the following command:

```
./splunk show kvstore-status
```

See [About the CLI](#) for information about using the CLI in Splunk software.

### **KV store status REST endpoint**

Use cURL to make a GET request with the REST API:

```
curl -k -u user:pass https://<host>:<mPort>/services/kvstore/status
```

See Basic Concepts in the *REST API User Manual* for more information about the REST API.

### **KV store status definitions**

The following is a list of possible values for `status` and `replicationStatus` and their definitions. For more information about abnormal statuses for your KV store members, check `mongod.log` and `splunkd.log` for errors and warnings.

<b>KV store status</b>	<b>Definition</b>
starting	<ul style="list-style-type: none"> <li>• In the case of a standalone search head, this status switches to <code>ready</code> after synchronization of a list of defined collections, accelerated fields, and so on.</li> <li>• In the case of a search head cluster, this status switches to <code>ready</code> when the search head cluster is bootstrapped (after the search head cluster captain is elected) and the search head cluster captain propagates status to all search head cluster members.</li> </ul>
disabled	KV store is disabled in <code>server.conf</code> on this instance. If this member is a search head cluster member, its status remains disabled only if all other members of the search head cluster have KV store disabled.
ready	KV store is ready for use.
failed	Failed to bootstrap and join the search head cluster.
shuttingdown	Splunk software has notified KV store about the shutting down procedure.
<b>KV store replication status</b>	<b>Definition</b>
Startup	Member is starting.
KV store captain	Member is the elected KV store captain.
Non-captain KV store member	Healthy noncaptain member of KV store cluster.
Initial sync	This member is resynchronizing data from one of the other KV store cluster members. If this happens often, or if this member remains in this state, check <code>mongod.log</code> and <code>splunkd.log</code> on this member, and verify connection to this member and connection speed.

KV store replication status	Definition
Down	Member is stopped.
Removed	Member is removed from the KV store cluster, or is in the process of being removed.
Rollback / Recovering / Unknown status	Member might have a problem. Check mongod.log and splunkd.log on this member.

Sample command-line response:

This member:

```

date : Tue Jul 21 16:42:24 2016
dateSec : 1466541744.143000
disabled : 0
guid : 6244DF36-D883-4D59-AHD3-5276FCB4BL91
oplogEndTimestamp : Tue Jul 21 16:41:12 2016
oplogEndTimestampSec : 1466541672.000000
oplogStartTimestamp : Tue Jul 21 16:34:55 2016
oplogStartTimestampSec : 1466541295.000000
port : 8191
replicaSet : splunkrs
replicationStatus : KV store captain
standalone : 0
status : ready

```

Enabled KV store members:

```

10.140.137.128:8191
    guid : 6244DF36-D883-4D59-AHD3-5276FCB4BL91
    hostAndPort : 10.140.137.128:8191
10.140.137.119:8191
    guid : 8756FA39-F207-4870-BC5D-C57BABE0ED18
    hostAndPort : 10.140.137.119:8191
10.140.136.112:8191
    guid : D6190F30-C59A-423Q-AB48-80B0012317V5
    hostAndPort : 10.140.136.112:8191

```

KV store members:

```

10.140.137.128:8191
    configVersion : 1
    electionDate : Tue Jul 21 16:42:02 2016
    electionDateSec : 1466541722.000000
    hostAndPort : 10.140.134.161:8191
    optimeDate : Tue Jul 21 16:41:12 2016
    optimeDateSec : 1466541672.000000
    replicationStatus : KV store captain
    uptime : 108
10.140.137.119:8191
    configVersion : 1
    hostAndPort : 10.140.134.159:8191
    lastHeartbeat : Tue Jul 21 16:42:22 2016
    lastHeartbeatRecv : Tue Jul 21 16:42:22 2016
    lastHeartbeatRecvSec : 1466541742.490000
    lastHeartbeatSec : 1466541742.937000
    optimeDate : Tue Jul 21 16:41:12 2016
    optimeDateSec : 1466541672.000000
    pingMs : 0
    replicationStatus : Non-captain KV store member
    uptime : 107
10.140.136.112:8191

```

```
configVersion : -1
  hostAndPort : 10.140.133.82:8191
  lastHeartbeat : Tue Jul 21 16:42:22 2016
lastHeartbeatRecv : Tue Jul 21 16:42:00 2016
lastHeartbeatRecvSec : 1466541720.503000
  lastHeartbeatSec : 1466541742.959000
  optimeDate : ZERO_TIME
  optimeDateSec : 0.000000
  pingMs : 0
replicationStatus : Down
  uptime : 0
```

## KV store messages

The KV store logs error and warning messages in internal logs, including `splunkd.log` and `mongod.log`. These error messages post to the bulletin board in Splunk Web. See [What Splunk software logs about itself](#) for an overview of internal log files.

Recent KV store error messages also appear in the REST `/services/messages` endpoint. You can use cURL to make a GET request for the endpoint, as follows:

```
curl -k -u user:pass https://<host>:<mPort>/services/messages
```

For more information about introspection endpoints, see [System endpoint descriptions](#) in the *REST API Reference Manual*.

### **Updating the IP address of a KV store server can require a resync**

If you update the IP address of a KV store server, you might receive the following error in `mongod.log`:

```
Did not find local replica set configuration document at startup; NoMatchingDocument
Did not find replica set configuration document in local.system.replset
```

To reconfigure the cluster to pick up the new IP address, `resync` to force the cluster configuration to refresh:

```
splunk resync shcluster-replicated-config
```

A manual `resync` with this command overwrites any local changes on that KV store server. For more information about manually resyncing a cluster member, see [Why a recovering member might need to resync manually](#) in the *Distributed Search* manual.

For more information about resyncing the KV store, see [Resync the KV store](#).

## Monitor KV store performance

You can monitor your KV store performance through two views in the monitoring console. The KV store: Deployment dashboard provides information aggregated across all KV stores in your Splunk Enterprise deployment. The KV store: Instance dashboard shows performance information about a single Splunk Enterprise instance running the KV store. See [KV store dashboards](#) in *Monitoring Splunk Enterprise*.

# Meet Splunk apps

## Apps and add-ons

Apps and add-ons allow you to extend the functionality of the Splunk platform.

### App

An **app** is an application that runs on the Splunk platform. Apps are designed to analyze and display knowledge around a specific data source or data set.

An app might include any or all of the following configurations:

- Dashboards and supporting searches that integrate knowledge of the data source and structure.
- Authentication management and other data source management interfaces.
- An app might require the use of one or more add-ons to facilitate the collection or configuration of data.

Some apps are free and a few are paid. Examples of free apps include: Splunk App for Microsoft Exchange, Splunk App for AWS, and Splunk DB Connect.

Store your apps on a fast, local disk, not on network file system (NFS). Loading apps on NFS can become a performance bottleneck.

### Add-on

An **add-on** provide specific capabilities to assist in gathering, normalizing, and enriching data sources.

An add-on might include any or all of the following configurations:

- Data source input configurations.
- Data parsing and transformation configurations to structure the data for Splunk Enterprise.
- Lookup files for data enrichment.
- Supporting knowledge objects.

Examples include: Splunk Add-on for Checkpoint OPSEC LEA, Splunk Add-on for Box, and Splunk Add-on for McAfee.

## App and add-on support

Anyone can develop an app or add-on for Splunk software. Splunk and members of our community create apps and add-ons and share them with other users of Splunk software on the online app marketplace Splunkbase. Splunk *does not* support all apps and add-ons on Splunkbase.

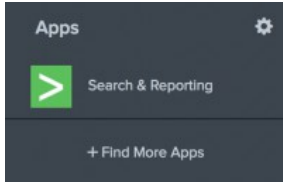
- For a list of the support options for apps and add-ons, see [Support types for apps on Splunkbase on the Splunk Developer Portal](#).
- For guidance on developing apps, see [Developer Guide for Splunk Cloud Platform and Splunk Enterprise on the Splunk Developer Portal](#).
- For guidance on developing SPL2-based apps, see [Create SPL2-based apps on the Splunk Developer Portal](#).

# Search and Reporting app

By default, Splunk Enterprise provides the Search and Reporting app. This interface provides the core functionality of Splunk Enterprise. The Splunk Home page provides a link to the app when you first log into Splunk Web.

## Find Splunk Search and Reporting

1. If you are not on the Splunk Home page, click the **Splunk** logo on the Splunk bar to go to Splunk Home.
2. From Splunk Home, click **Search & Reporting** in the **Apps** panel.



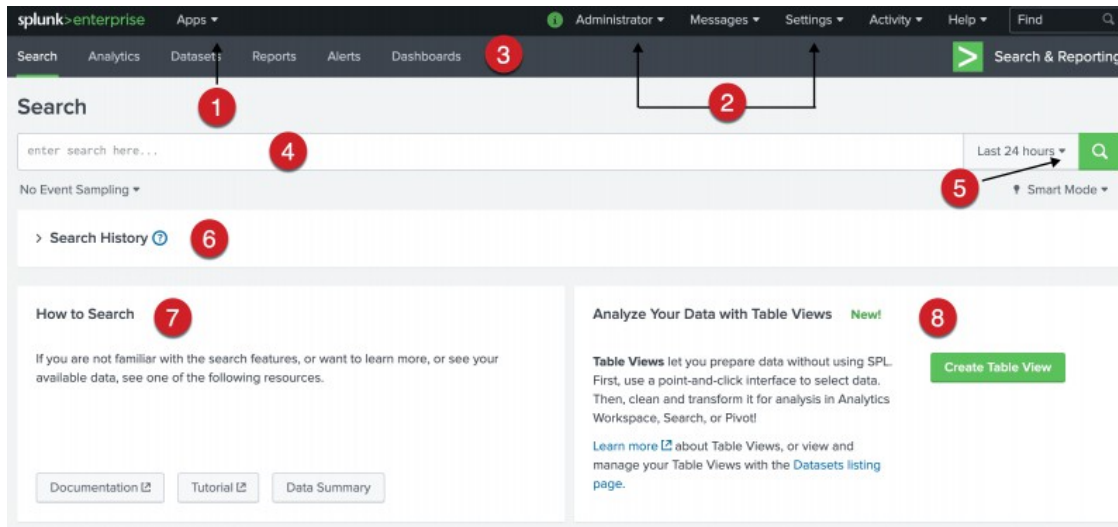
This opens the Search Summary view in the Search app.

## Search Summary view

The Search Summary view includes common elements that you see on other views, including the Applications menu, the Splunk bar, the Apps bar, the Search bar, and the Time Range Picker. Elements that are unique to the Search Summary view are the panels below the Search bar: the **How to Search** panel, the **What to Search** panel, and the **Search History** panel.

Before you run a search, the Search summary view displays the following elements: App bar, Search bar, Time range picker, **How to Search** panel, **Search History** panel, and the **Analyze Your Data with Table Views** panel.

Some of these are common elements that you see on other views. Elements that are unique to the Search Summary view are the panels below the Search bar.





Number	Element	Description
1	<b>Applications menu</b>	Switch between Splunk applications that you have installed. The current application, Search & Reporting app, is listed. This menu is on the Splunk bar.
2	<b>Splunk bar</b>	Edit your Splunk configuration, view system-level messages, and get help on using the product.
3	<b>Apps bar</b>	Navigate between the different views in the application you are in. For the Search & Reporting app the views are: Search, Datasets, Reports, Alerts, and Dashboards.
4	<b>Search bar</b>	Specify your search criteria.
5	<b>Time range picker</b>	Specify the time period for the search, such as the last 30 minutes or yesterday. The default is <b>Last 24 hours</b> .
6	<b>Search history</b>	View a list of the searches that you have run. The search history appears after you run your first search.
7	<b>How to Search</b>	Use the links to learn more about how to start searching your data, as well a summary of the data that you have access to.
8	<b>Analyze Your Data with Table Views</b>	Create curated collections of event data into datasets that you design for a specific business purpose.

## Configure Splunk Web to open directly to an app

You can configure Splunk Web so that it bypasses Splunk Home and instead opens in a specific app of your choosing. This is called setting a default app. While we recommend implementing a default app using roles, you can also set a default app for users or on a per-user basis. A default app set for a user will take precedence over the default app for that user's role.

### Set a default app by role

You can set a default app for all users with a specific role. For example, you could send all users with the "user" role to an app you created, and direct all admin users to the Monitoring Console on login.

To bypass Splunk Home for all users of a specific role:

1. In Splunk Web, click **Settings > Roles**.
2. Click the name of the role you wish to configure.
3. Select the **5. Resources** tab.
4. Use the **Default app** dropdown to select the new default app for the role.
5. Click **Save**.

The change goes into effect without a restart.

### Set a default app for all users

You can specify a default app for all users to land in when they log in. For example, to set the Search app as the global default:

1. Create or edit `$$SPLUNK_HOME/etc/apps/user-prefs/local/user-prefs.conf` (\*nix) or `%SPLUNK_HOME%\etc\apps\user-prefs\local\user-prefs.conf` (Windows).

2. Specify  
[general]  
default\_namespace = search
3. Restart Splunk Enterprise for the change to take effect.

See [user-prefs.conf.spec](#).

## Set a default app for a single user

In most cases, you should set default apps by role. But if your use case requires you to set a default app for a specific user, you can do this through Splunk Web.

To make the Search app the default landing app for a user:

1. In Splunk Web, click **Settings > Users**.
2. Click the name of the user you wish to configure.
3. Use the **Default app** dropdown to select the new default app for the user.
4. Click **Save**.

The change goes into effect without a restart.

## About app permissions

A user will see an error if:

- The user does not have permission to access their default app, or
- The default app does not exist (for example, if it is typed incorrectly in [user-prefs.conf](#)).

See [Manage app and add-on configurations and properties](#) for information about managing permissions on an app.

## Where to get more apps and add-ons

You can find new apps and add-ons on **Splunkbase**. You can also browse new apps from the Splunk Enterprise home page.

How you obtain new apps and add-ons from your Splunk Enterprise instance depends on whether or not your instance has a connection to the Internet.

### Get Splunk apps and add-ons when there is an Internet connection

If your Splunk Enterprise server or your client machine has a connection to the Internet, you can navigate to the app browser from the home page.

- You can click the **+** sign below your last installed app to go directly to the app browser.
- You can also click the gear next to **Apps** to go to the apps manager page. Click **Browse more apps** to go to the app browser.

## Considerations for updating apps using instances that you have secured or that use proxied Internet connections

If Splunk Web is located behind a proxy server, you might have trouble accessing Splunkbase. To address this problem, set the `HTTP_PROXY` environment variable on the machine that runs Splunk Enterprise, as described in [Use Splunk Web with a reverse proxy configuration](#).

If you secure your installation with Secure Sockets Layer and your own certificates, and especially if you configure the instance to explicitly verify those certificates for each connection, you might need to either perform additional configuration to ensure that your instance can access Splunkbase through Splunk Web or use the CLI to update the apps. See [About securing Splunk Enterprise with SSL](#) for information on the settings you need to change to ensure Splunk Web connects to Splunkbase when you have enabled certificates and explicit certificate checking..

## Get Splunk apps and add-ons where there is no Internet connection

If your Splunk Enterprise instance and client do not have Internet connectivity, you must download apps from Splunkbase on a machine that does, and subsequently copy them over to the instance:

1. From a computer that has an internet connection, browse the Splunkbase website for the app or add-on you want.
2. Download the app or add-on.
3. After you download the app or add-on, use the file management tools on your machine to copy it to your Splunk Enterprise instance.
4. On the Splunk Enterprise instance, put the app or add on in the `$SPLUNK_HOME/etc/apps` directory.
5. [Unpack the app or add-on](#), using a command-line or GUI tool like `tar -xvf` (on \*nix) or WinZip on Windows.

Splunk apps and add-ons are packaged with a `.SPL` extension, but the file format is a tarred and gzipped archive. You might need to configure your tool to recognize this extension.

6. Depending on the app or add-on contents, you might need to restart Splunk Enterprise.
7. Your app or add-on is now installed and will be available from Splunk Home if it has a Splunk Web component.

## App deployment overview

This topic provides an overview of the methods you can use to deploy Splunk apps and add-ons in common Splunk software environments.

For more detailed app and add-on deployment information, see your specific Splunk app documentation, or see [Where to install Splunk add-ons](#) in the *Splunk Add-ons* manual.

### Prerequisites

You must have an existing Splunk platform deployment on which to install Splunk apps and add-ons.

### Deployment methods

There are several ways to deploy apps and add-ons to the Splunk platform. The correct deployment method to use depends on the following characteristics of your specific Splunk software deployment:

- Deployment architecture (single-instance or distributed)
- Cluster types (search head clusters and/or indexer clusters)
- Location (customer-managed Splunk Enterprise or hosted Splunk Cloud Platform)

## Guided Data Onboarding

Guided Data Onboarding (GDO) provides end-to-end guidance for getting specific data sources into specific Splunk platform deployments. You must have a Splunk deployment up and running and if you have an admin or equivalent role so that you can install add-ons.

From your home page in Splunk Web, find the data onboarding guides by clicking **Add Data**. You can either search for a data source or explore different categories of data sources. After you select your data source, you select a deployment scenario. From there you can view diagrams and high-level steps to set up and to configure your data source.

Splunk Web links to documentation that explains how to set up and configure your data source in greater detail. You can find all the Guided Data Onboarding manuals by clicking the **Add data** tab on the Splunk Enterprise Documentation site.

## Deployment architectures

There are two basic Splunk Enterprise deployment architectures:

- **Single-instance deployment:** In a single-instance deployment, one Splunk Enterprise instance acts as both search head and indexer.
- **Distributed deployment:** A distributed deployment can include multiple Splunk Enterprise **components**, including search heads, indexers, and forwarders. See *Scale your deployment with Splunk Enterprise components* in the *Distributed Deployment Manual*. A distributed deployment can also include standard individual components and/or clustered components, including search head clusters, indexer clusters, and multi-site clusters. See *Distributed Splunk Enterprise overview* in the *Distributed Deployment Manual*.

### Single-instance deployment

To deploy an app on a single instance, download the app from **Splunkbase** to your local host, then install the app using **Splunk Web**.

Some apps currently do not support installation through Splunk Web. Make sure to check the installation instructions for your specific app prior to installation.

### Distributed deployment

You can deploy apps in a distributed environment using the following methods:

- Install apps manually on each component using Splunk Web, or install apps manually from the command line.
- Install apps using the **deployment server**. The deployment server automatically distributes new apps, app updates, and certain configuration updates to search heads, indexers, and forwarders. See *About deployment server and forwarder management* in *Updating Splunk Enterprise Instances*.

Alternately, you can deploy apps using a third-party configuration management tool, such as:

- Chef
- Puppet
- Salt
- Windows configuration tools

For the most part, you must install Splunk apps on search heads, indexers, and forwarders. To determine the Splunk

Enterprise components on which you must install the app, see the installation instructions for the specific app.

## Deploy apps to clusters

Splunk distributed deployments can include these cluster types:

- **Search head clusters**
- **Indexer clusters**

You deploy apps to both indexer and search head cluster members using the **configuration bundle** method.

### *Search head clusters*

To deploy apps to a search head cluster, you must use the **deployer**. The deployer is a Splunk Enterprise instance that distributes apps and configuration updates to search head cluster members. The deployer cannot be a search head cluster member and must exist outside the search head cluster. See *Use the deployer to distribute apps and configuration updates* in the *Distributed Search* manual.

**Caution:** Do not deploy a configuration bundle to a search head cluster from any instance other than the deployer. If you run the `apply shcluster-bundle` command on a non-deployer instance, such as a cluster member, the command deletes all existing apps and user-generated content on all search head cluster members!

### *Indexer clusters*

To deploy apps to peer nodes (indexers) in an indexer cluster, you must first place the apps in the proper location on the indexer cluster manager node, then use the configuration bundle method to distribute the apps to peer nodes. You can apply the configuration bundle to peer nodes using Splunk Web or the CLI. For more information, see *Update common peer configurations and apps* in *Managing Indexers and Clusters of Indexers*.

While you cannot use the deployment server to deploy apps to peer nodes, you can use it to distribute apps to the indexer cluster manager node. For more information, see *Use deployment server to distribute apps to the manager node* in *Managing Indexers and Clusters of Indexers*.

## Deploy apps to Splunk Cloud Platform

If you want to deploy an app or add-on to Splunk Cloud Platform, see *Install apps in your Splunk Cloud Platform deployment*.

## App architecture and object ownership

Apps are commonly built from Splunk **knowledge objects**. Splunk knowledge objects include saved searches, event types, tags -- data types that enrich your Splunk deployment and make it easier to find what you need.

You might save objects to add-ons as well, though this is not common. Apps and add-ons are both stored in the apps directory. In the rare case that you save objects to an add-on, you manage the add-on as described for apps in this topic.

Any user logged into Splunk Web can create and save knowledge objects to the user's directory under the app the user is "in" (assuming that they have sufficient permissions). This is the default behavior. When a user saves an object, it goes

into the user's directory in the local directory of the currently running app:

`$$SPLUNK_HOME/etc/users/<user_name>/<app_name>/local`. When the user has saved the object in that app, it is available only to that user when they are in that app unless they do one of the following:

- Promote the object so that it is available to all users who have access.
- Restrict the object to specific roles or users (still within the app context).
- Mark the object as globally available to all apps, add-ons, and users (unless they have explicitly restricted it by role/user).

Users must have write permissions for an app or add-on before they can promote objects to that level.

### **Promote and share Splunk knowledge**

Users can share their Splunk knowledge objects with other users through the Permissions dialog. This means users who have read permissions in an app or add-on can see the shared objects and use them. For example, if a user shares a saved search, other users can see that saved search, but only within the app in which the search was created. So if you create a saved search in the app "Fflanda" and share it, other users of Fflanda can see your saved search if they have read permission for Fflanda.

Users with write permission can promote their objects to the app level. This means the objects are copied from their user directory to the app's directory -- from:

```
$$SPLUNK_HOME/etc/users/<user_name>/<app_name>/local/
```

to:

```
$$SPLUNK_HOME/etc/apps/<app_name>/local/
```

Users can do this only if they have write permission in the app. For a discussion of app object permissions, and governing access to those objects, see [Set app permissions using Splunk Web on the Splunk Developer Portal](#).

### **Make Splunk knowledge objects globally available**

Finally, after promotion, users can decide if they want their object to be available globally, meaning that all apps are able to see it. The user must have permission to write to the original app. It's easiest to do this in Splunk Web, but a user can also do it later by moving the relevant object into the desired directory.

To make globally available an object "A" (defined in "B.conf") that belongs to user "C" in app "D":

**1.** Move the stanza defining the object A from `$$SPLUNK_HOME/etc/users/C/D/B.conf` into

```
$$SPLUNK_HOME/etc/apps/D/local/B.conf.
```

**2.** Add a setting, `export = system`, to the object A's stanza in the app's `local.meta` file. If the stanza for that object doesn't already exist, you can just add one.

For example, to promote an event type called "rhallen" created by a user named "fflanda" in the \*Nix app so that it is globally available:

**1.** Move the [rhallen] stanza from `$$SPLUNK_HOME/etc/users/fflanda/unix/local/eventtypes.conf` to

```
$$SPLUNK_HOME/etc/apps/unix/local/eventtypes.conf.
```

## 2. Add the following stanza:

```
[eventtypes/rhallen]
export = system
```

to `$(SPLUNK_HOME)/etc/apps/unix/metadata/local.meta`.

Adding the `export = system` setting to `local.meta` isn't necessary when you share event types from the Search app, because it exports all of its events globally by default.

### *What objects does this apply to?*

The knowledge objects discussed here are limited to those that are subject to access control. These objects are also known as app-level objects and users can view them by selecting **Apps > Manage Apps** from the Splunk bar. This page is available to all users to manage any objects they have created and shared. These objects include:

- Saved searches and Reports
- Event types
- Views and dashboards
- Field extractions

There are also system-level objects available only to users with admin privileges (or read/write permissions on the specific objects). These objects include:

- Users
- Roles
- Auth
- Distributed search
- Inputs
- Outputs
- Deployment
- License
- Server settings (for example: host name, port, etc)

If you add an input, Splunk adds that input to the copy of `inputs.conf` that belongs to the app you're currently in. This means that if you navigated to your app directly from Search, your input will be added to `$(SPLUNK_HOME)/etc/apps/search/local/inputs.conf`, which might not be the behavior you desire.

## App configuration and knowledge precedence

When you add knowledge to Splunk, it's added in the context of the app you're in when you add it. When Splunk is evaluating configurations and knowledge, it evaluates them in a specific order of precedence, so that you can control what knowledge definitions and configurations are used in what context. Refer to [About configuration files](#) for more information about Splunk configuration files and the order of precedence.

## Manage app and add-on objects

When an **app** or **add-on** is created by a Splunk user, a collection of objects is created that make up the app or add-on. These objects can include **views**, commands, navigation items, **event types**, **saved searches**, **reports**, and more. Each of these objects have permissions associated with them to determine who can view or alter them. By default, the admin user has **permissions** to alter all the objects in the Splunk system.

Refer to these topics for more information:

- For an overview of apps and add-ons, refer to [What are apps and add-ons?](#) in this manual.
- For more information about app and add-on permissions, refer to [App architecture and object ownership](#) in this manual.
- To learn more about how to create your own apps and add-ons, refer to *Developing Views and Apps for Splunk Web*.

## View app or add-on objects in Splunk Web

You can use Splunk Web to view the objects in your Splunk platform deployment in the following ways:

- To see all the objects for all the apps and add-ons on your system at once: **Settings > All configurations**.
- To see all the saved searches and report objects: **Settings > Searches and reports**.
- To see all the event types: **Settings > Event types**.
- To see all the field extractions: **Settings > Fields**.

You can:

- View and manipulate the objects on any page with the sorting arrows ↕
- Filter the view to see only the objects from a given app or add-on, owned by a particular user, or those that contain a certain string, with the App context bar.

Use the Search field on the App context bar to search for strings in fields. By default, the Splunk platform searches for the string in all available fields. To search within a particular field, specify that field. Wildcards are supported.

**Note:** For information about the individual search commands on the Search command page, refer to the *Search Reference Manual*.

## Manage apps and add-ons in clustered environments

Manage apps and their configurations in clustered environments by changing the **configuration bundle** on the manager node for indexer clusters and the deployer for search head clusters. Access the relevant clustering documentation for details:

- Update common peer configurations and apps in *Managing Indexers and Clusters of Indexers*.
- Use the deployer to distribute apps and configuration updates in *Distributed Search*.

## Manage apps and add-ons on standalone instances

### *Update an app or add-on in the CLI*

To update an existing app on a standalone Splunk instance using the CLI:



```
./splunk install app <app_package_filename> -update 1 -auth <username>:<password>
```

Splunk updates the app or add-on based on the information found in the installation package.

### ***Disable an app or add-on using the CLI***

To disable an app on a standalone Splunk instance via the CLI:

```
./splunk disable app [app_name] -auth <username>:<password>
```

**Note:** If you are running Splunk Free, you do not have to provide a username and password.

### ***Uninstall an app or add-on***

To remove an installed app from a standalone Splunk platform installation:

1. (Optional) Remove the app or add-on's indexed data. Typically, the Splunk platform does not access indexed data from a deleted app or add-on. However, you can use the Splunk CLI clean command to remove indexed data from an app before deleting the app. See [Remove data from indexes with the CLI command](#).
2. Delete the app and its directory. The app and its directory are typically located in `$(SPLUNK_HOME)/etc/apps/<appname>`. You can run the following command in the CLI:  
`./splunk remove app [appname] -auth <username>:<password>`
3. You may need to remove user-specific directories created for your app or add-on by deleting any files found here:  
`$(SPLUNK_HOME)/etc/users/*/<appname>`
4. Restart the Splunk platform.

## **Managing app and add-on configurations and properties**

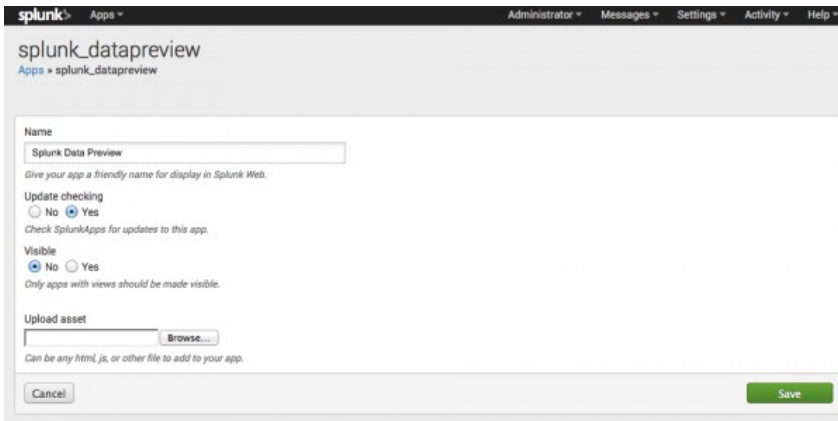
You can manage the configurations and properties for apps installed in your Splunk Enterprise instance from the Apps menu. Click on **Apps** in the User bar to select one of your installed apps or manage an app. From the Manage Apps page, you can do the following:

- Edit permissions for an app or add-on
- Enable or disable an app or add-on
- Perform actions, such as launch the app, edit the properties, and view app objects

### **Edit app and add-on properties**

The edits you make to configuration and properties depend on whether you are the owner of the app or a user.

Select **Apps > Manage Apps** then click **Edit properties** for the app or add-on you want to edit. You can make the following edits for apps installed in this Splunk Enterprise instance.



- **Name:** Change the display name of the app or add-on in Splunk Web.
- **Update checking:** By default, update checking is enabled. You can override the default and disable update checking. See [Checking for app an add-on updates](#) below for details.
- **Visible:** Apps with views should be visible. Add-ons, which often do not have a view, should disable the visible property.
- **Upload asset:** Use this field to select a local file asset files, such as an HTML, JavaScript, or CSS file that can be accessed by the app or add-on. You can only upload one file at a time from this panel.

Refer to Develop Splunk apps for Splunk Cloud or Splunk Enterprise on the Splunk Developer Portal for details on the configuration and properties of apps and add-ons.

For a discussion of app object permissions, and governing access to those objects, see Set app permissions using Splunk Web on the Splunk Developer Portal.

## Checking for updates

You can configure Splunk Enterprise to check Splunkbase for updates to an app or add-on. By default, checking for updates is enabled. You can disable checking for updates for an app by editing this property from **Settings > Apps > Edit properties**.

However, if this property is not available in Splunk Web, you can also manually edit the `apps app.conf` file to disable checking for updates. Create or edit the following stanza in `$SPLUNK_HOME/etc/apps/<app_name>/local/app.conf` to disable checking for updates:

```
[package]
check_for_updates = 0
```

**Note:** Edit the local version of `app.conf`, not the default version. This avoids overriding your setting with the next update of the app.

## Install SPL2-based apps

SPL version 2 (SPL2) is a product-agnostic, intuitive language that has the best of both query and programming

languages. SPL2 supports SPL and SQL syntax patterns, as well as programming language constructs for rich Splunk analysis and applications.

For detailed information about SPL2-based apps, see *Create SPL2-based apps* in the *Splunk Developer Guide* on [dev.splunk.com](http://dev.splunk.com).

## Supported platform versions and operating systems

You can create, install, and run SPL2-based applications on the following platform versions and operating systems:

Platform	Version	Operating systems
Splunk Cloud Platform	9.3.2408 or higher	Linux
Splunk Enterprise	9.4.0 or higher	Linux, MacOS, Windows

## Supported architectures

SPL2-based apps are supported on the following architectures:

- Single Server Deployment (SVA S1)
- Distributed Non-Clustered Deployment (D1)
- Distributed Clustered Deployment - Single Site (C1 / C11)
- Distributed Clustered Deployment + SHC - Single Site (C3 / C13)
- Splunk Cloud Deployment Architecture (CLOUD) - Classic and Victoria, Single Search Head and SHC

For more information about these architectures, see *Topology selection guidance* and *Splunk Cloud Platform Experiences* in the *Splunk Validated Architectures* manual.

## New terminology

The following table describes some of the new terms you might encounter in this documentation:

Term	Description
dataset	A dataset is a collection of data that an SPL2 statement can read from or write to. Indexes, lookups, and views are different kinds of datasets.
statements	SPL2 statements are searches and other types of data-related code. Examples are: <ul style="list-style-type: none"> <li>• Search statements</li> <li>• Import and export statements</li> <li>• Custom function statements</li> <li>• Custom data type statements</li> </ul>
module	A module is like a file that contains one or more SPL2 statements.
data orchestrator	The Splunk data orchestrator is a new software component that parses and routes SPL2 modules to splunkd.

For more about modules, datasets, and statements, see the following documentation in the *SPL2 Search Manual*:

- Datasets
- Modules and SPL2 statements
- Extend and branch search statements

## Prerequisites

- Splunk Enterprise version 9.4.0 or higher.
- Set the port for the data orchestrator.

### ***Set port 9800 as the data orchestrator port***

The Splunk platform uses port 9800 to connect to the Splunk data orchestrator. The data orchestrator is a new software component that parses and routes SPL2 modules to splunkd. The data orchestrator creates a log file in the `SPLUNK_HOME/var/log/splunk` directory.

You need to add a setting to the `splunk-launch.conf` configuration file to specify the port for the data orchestrator.

## Splunk Enterprise

To set the data orchestrator port, follow these steps:

### Prerequisites

- ◇ Only users with file system access, such as system administrators, can set the port for the data orchestrator.
- ◇ Review the steps in [How to edit a configuration file](#) in the *Splunk Enterprise Admin Manual*.

Unlike other `.conf` files, you will edit the `splunk-launch.conf` configuration file in its default location.

### Steps

1. In the `$(SPLUNK_HOME)/etc` directory for the Splunk Enterprise instance, open the `splunk-launch.conf` file.
2. Add the setting `SPLUNK_ORCHESTRATOR_URL=http://localhost:9800` to the `splunk-launch.conf` file. This setting launches the data orchestrator when the Splunk instance starts.
3. To enable this configuration change, restart the Splunk platform instance, which you can do from the Terminal window or through Splunk Web.
  1. In Splunk Web, select `Settings`.
  2. Under `System`, select `Server controls`.
  3. Select `Restart Splunk`.
  4. Select `OK` to confirm the restart.

If for some reason port 9800 is not available, you can designate another port to connect to the data orchestrator. See [Edit the SPL2 configuration](#) in the *Splunk Developer Guide*.

## Get help or provide feedback

Use slack or email to request help or make comments about SPL2-based apps:

- Use the `#spl2` channel in the `splunk-usergroups` Slack workspace.
- Email us at `spl2@splunk.com`.

## SPL2-based app limitations

The following sections describe the current limitations for SPL2-based applications. These sections are updated when a limitation is removed or changed.

### ***Dataset limitations***

You can import and search only the following types of datasets:

- Indexes
- Lookups
- Saved searches
- Views

For more about datasets and views, see the following documentation in the *SPL2 Search Manual*:

- Datasets
- SPL2 views

### ***Knowledge object limitations***

The supported knowledge objects (KOs) are identified in the following table:

Knowledge object	Supported
Alerts	Yes
Dashboards	Yes
Data models	No
Event types	No
Fields	Yes
Field extractions	No
Lookups	Yes
Reports	Yes
Saved searches	Yes
Tags	No
Workflow actions	No

## Install an SPL2-based app

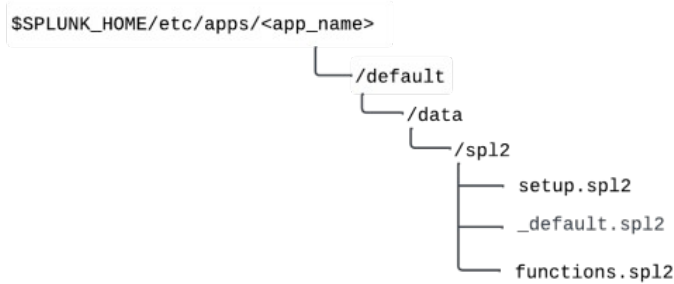
Splunk administrators can install and use SPL2-based applications on the supported versions of the Splunk platform.

Complete the following steps to install a SPL2-based application. For information about basic app installation, see About installing Splunk add-ons in the *Splunk Add-ons* manual.

1. Save the SPL2-app on the supported version of the Splunk platform.
2. On the Splunk Web home screen, select the **Apps** drop-down and then select **Manage apps**.
3. Select the **Install app from file** button.
4. Locate the app file and select **Upload**. You might be prompted to restart the Splunk platform instance.

5. Verify that the app appears in the list of apps and add-ons. You can also find the app on your Splunk platform instance at `$SPLUNK_HOME/etc/apps/<app_name>`.
6. Read the README file that is included with the app.

The application is installed in the `/apps/default/data/spl2` directory. Modules are not installed on indexers. The following image shows an app that consists of 3 modules: `setup`, `_default`, and `functions`.



After installation, all application modules in the `/apps/default/data/spl2` directory are automatically uploaded and stored in your instance. If the files in your `/apps/local/data/spl2` and `/apps/default/data/spl2` directories have the same name, then the local directory takes precedence. The file in the local directory is uploaded instead, but both files are preserved in their respective directories.

If you make changes to these modules in these directories later, the changes will not automatically upload unless you re-install the app. This process occurs only at installation. To learn how to modify an app later, see [Manage SPL2-based apps](#).

## See also

- To learn how to modify an SPL2-based app, see [Manage SPL2-based apps](#).
- To learn how to create an SPL2-based app, see [Create a SPL2-based app in the \*Developer Guide for Splunk Cloud Platform and Splunk Enterprise\* on the Splunk Developer Portal](#).

## Manage SPL2-based apps

To modify an SPL2-based app, you need to use a version of the Splunk platform that supports SPL2-based apps:

- Splunk Cloud Platform version 9.3.2408 or higher
- Splunk Enterprise version 9.4.0 or higher

For information about SPL2-based applications, see:

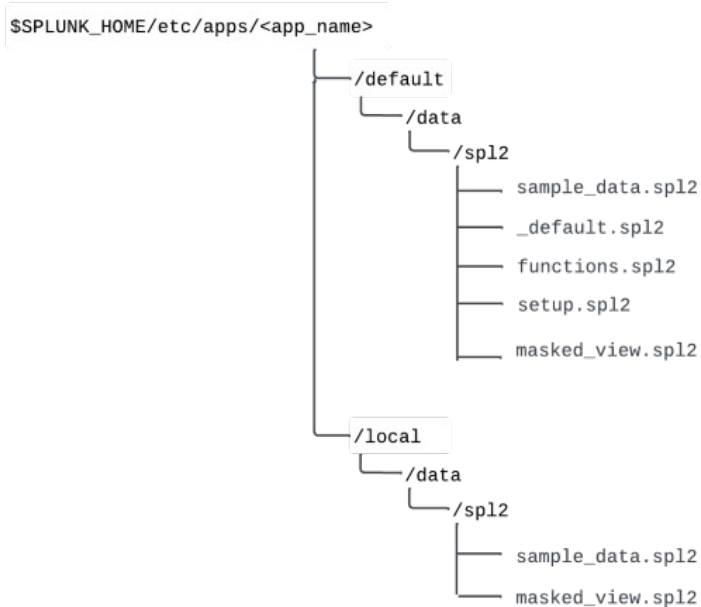
- [Install SPL2-based apps](#)
- [Create SPL2-based apps in the \*Splunk Developer Guide\* on `dev.splunk.com`](#)

## Modify an SPL2-based application

To make changes to an SPL2-based application, other than just updating module permissions, you must modify the app contents in the local directory and completely reinstall the app to ensure the changes to be implemented.

Complete the following steps to change an SPL2-based app:

1. Copy the modules that you want to change into a local directory under the `<app_name>` directory. The local directory structure must be `/local/data/sp12`. The following image shows the `sample_data` and `masked_view` modules copied into the local directory path:



2. Modify the files in the local directory. The local directory takes precedence over the default directory. Note that the default module must be named `_default` to provide implicit SPL2 imports to the app's search interface.
3. Reinstall the app.

When you reinstall an app, modules with the exact same name are overwritten.

To make changes to the modules directly in the environment, use the **modules** endpoints to modify a module. For examples of how to use these endpoints to modify a module, see Endpoints for SPL2-based application in the *REST API Reference Manual*.

To fully customize an SPL2-based app, you must download the app modules, edit the modules, and re-package the modules by using the same steps as the application developer. See Package your SPL2-based application in the *Splunk Developer Guide* on the Splunk Developer Portal.

## Modify permissions for modules

Permissions for SPL2-based apps are set by role and module:

- Module-level permissions are set by using the Splunk REST API endpoints.
- App-level access is set in Splunk Web.

By default, the admin and power roles have `execute`, `read`, and `write` permissions on all modules within an app.

Module owners, regardless of their role, are automatically given `execute`, `read`, and `write` permissions to modules that they create.

When users are granted access to an app, they automatically have `execute` permission on all of the modules in the app, regardless of their role. This enables these users to run the views exported from the `_default` module in the app.

- The `execute` permission enables the role to run a search.
- The `read` permission enables the role to run a search and to see a module definition. The read permission supersedes the execute permission.
- The `write` permission enables the role to perform create, update, and delete operations.

Adding the `@run_as_owner;` annotation to a module changes the module permissions. For more information, see the "Enable users to run a module as its owner" section later in this topic.

You can modify role-based permissions for SPL2-based apps at the module level by using the permissions API endpoints. For details on the permissions endpoints, see Search endpoint descriptions in the *REST API Reference Manual*.

Calls to the permissions endpoints must specify all of the operations, even if you are only changing one of the operations.

### **Example of setting role based permissions**

Suppose an SPL2-based app contains a module called `masked_data` that takes events from an index and uses a search to return the same set of events with the email addresses masked out. The search that masks the events is exported as a view which can be used in other modules in the app. While you can't set permissions on the masked view itself, you can set permissions on the `masked_data` module.

Here's an example of the permissions endpoint that you use to add the `user` role to the `execute` operation for the `masked_data` module. The other permissions remain unchanged from the default permissions:

```
curl -k -u admin:pass https://localhost:8089/services/spl2/permissions \
--data '{
  "resourceType": "modules",
  "resourceName": "masked_data",
  "permissions": [
    {
      "operation": "execute",
      "roles": [
        "admin",
        "power",
        "user"
      ]
    },
    {
      "operation": "read",
      "roles": [
        "admin",
        "power"
      ]
    }
  ]
}
```



```

    ]
  },
  {
    "operation": "write",
    "roles": [
      "admin",
      "power"
    ]
  }
]
}'

```

## Limit access to sensitive data by enabling run-as-owner views

When a dataset, such as an index, contains some sensitive or personal data, you can enable users to search the non-sensitive portions of the dataset without granting them permissions on the dataset itself.

You do this by creating a module that contains views which either mask or filter out sensitive and personal data. You then grant users permissions on that specific module without giving users access to the underlying dataset. You grant users permissions by adding the `@run_as_owner;` annotation to the module and granting `execute` permissions to that module .

- The `@run_as_owner;` annotation enables users to run searches using the views in the module with the same permissions as the owner of the module.
- The `execute` permissions enables the users to run searches using the views, without being able to read or edit the module or the view definition itself.

Only private apps can be marked with the `@run_as_owner;` annotation.

This annotation gives users permissions to any of the items exported by the module, including any datasets that are exported. It is important that you export only the masked views - and not any of the imported datasets - from a module that includes the `@run_as_owner;` annotation. Users will access the views in the module and the views will access the underlying datasets.

For more information, see:

- Modules and SPL2 statements
- Datasets
- SPL2 views

### ***Scenario: Implementing run as owner feature***

Here is a scenario that explains how the run as owner feature works:

Sasha, a Splunk administrator, creates or installs an application that contains a module called `masked`. The `masked` module imports the `main` index, which contains sensitive data that should not be accessed by all users. However, Sasha wants all users to access a filtered subset or view of the same data, without double-indexing the masked or filtered data into a separate index.

Alex is a user who doesn't have permissions on the `main` index. Alex needs access to some of the data on the index, but not to the sensitive data.

Sasha creates an SPL2 search to mask out PII information, such as email addresses, creating a masked view of the data. The view is called `masked_main`.

Sasha grants Alex `execute` permission on the `masked` module. The searches run by Alex using the `masked_main` view fail because Alex doesn't have permissions on the `main` index. Even if Sasha grants Alex `read` and `write` permission on the `masked` module, the searches run by Alex will still fail because Alex doesn't have permissions on the underlying dataset, the `main` index.

To enable Alex to run searches using the views in the `masked` module, Sasha can enable the run as owner feature. As the owner of the module, Sasha is the only user who can add the `@run_as_owner;` annotation to the module.

When Sasha adds the `@run_as_owner;` annotation to the module, Alex can run searches using any of the views in the `masked` module. Alex can only run searches using Sasha's permissions for the views in the `masked` module.

Alex can't access the underlying datasets. The views access the underlying datasets.

As the owner of the module, Sasha is also the only user who can delete the module.

### **Steps: Enable run as owner permissions**

By default, the `run_as_owner` feature is turned off. You can enable users, other than the module owner, to run searches using the views in an SPL2 module.

#### Splunk Cloud Platform

For Splunk Cloud Platform, the `run_as_owner_enabled` setting cannot be changed by `sc_admin` users. The `run_as_owner` feature is not supported in Splunk Cloud Platform.

#### Splunk Enterprise

To turn on the `run_as_owner` feature, follow these steps.

#### **Prerequisites**

- ◇ Only users with file system access, such as system administrators, can turn on the `run_as_owner` feature.
- ◇ Review the steps in [How to edit a configuration file](#) in the *Admin Manual*.

Never change or copy the configuration files in the default directory. The files in the default directory must remain intact and in their original location. Make the changes in the local directory.

#### **Steps**

1. Open the local `server.conf` file for the Search app. For example, `$SPLUNK_HOME/etc/apps/<app_name>/local`. If a local `server.conf` file doesn't exist, create the file.
2. Under the `[spl2]` stanza, set the `run_as_owner_enabled` to `true`.
3. For the module you want to add the annotation to, copy or create the module in the `local` directory of the application.
4. Edit the module in the app `local` directory and add `@run_as_owner;` to the first line in the module.
5. Create the searches to mask or filter out the data you don't want users to access.
6. Save the module and re-install the app. See [Install SPL2-based apps](#).
7. Grant the roles `execute` permission on the module so that the users can run searches using the views in the module.
8. Ensure the users do not have permissions on the underlying dataset, such as an index. The users will see only the data that is filtered by the view that they use in their search.

## How permissions change when run as owner is enabled

When a Splunk administrator installs or creates an SPL2-based application, the administrator becomes the owner of the modules in that application. As the module owner, you have `execute`, `read`, and `write` permissions on the module.

When the `@run_as_owner;` annotation is added to a module, any user with `execute` permission can run a search using any item exported by the module. Therefore it is important that the only items exported from the module are the masked or filtered views.

If a user imports a module with this annotation and runs a search, then search quotas are also calculated on the owner's behalf.

Modules marked with the `@run_as_owner;` annotation can import other modules marked with the annotation only if the modules have the same owner. Imported modules can have a different owner as long as the modules are not marked with the `@run_as_owner;` annotation.

Only the views exported from the module can be run as the owner of the module. Exported functions are run as the user who imported the function.

## Limitations of the run as owner feature

- **Splunk Cloud Platform:** The `sc_admin` role does not have the ability to change the `run_as_owner_enabled` setting in the `server.conf` file. Additionally, there is no REST API endpoint to change this setting.
- **Module permissions:** The default module permissions assigned to the `admin` and `power` roles do not apply to modules that are marked with the `@run_as_owner;` annotation. For security reasons, only the owner of those modules retains `write` permission on the modules. When a module owner adds the `@run_as_owner;` annotation to a module, the **data orchestrator** adjusts the permissions on the module. Other users who were granted `write` permission on that module no longer have that permission on that module. This change in permissions is handled internally by the data orchestrator. Calls to the SPL2 REST endpoints still reflect the permissions granted to users before the `@run_as_owner;` annotation was added to the module.
- **Module ownership inheritance:** If a Splunk administrator is removed from the system, there is no ownership inheritance on any of the modules that that administrator owns.

The `@run_as_owner;` annotation can pose security risks or cause data loss if a module uses any risky commands from SPL, or uses the `into` command in SPL2. If the module owner does not have safeguards enabled, safeguards for risky commands are not applied when a user runs a module as the owner.

For more information about risky commands:

Splunk Cloud Platform

See SPL safeguards for risky commands in the *Securing Splunk Cloud Platform* manual.

Splunk Enterprise

See SPL safeguards for risky commands in the *Securing Splunk Enterprise* manual.

## See also

- To learn how to install an SPL2-based app, see [Install SPL2-based apps](#).
- To learn how to create an SPL2-based app, see [Create a SPL2-based app](#) in the *Developer Guide for Splunk Cloud Platform and Splunk Enterprise* on the Splunk Developer Portal.

# Manage users

## About users and roles

You can create users with passwords and assign them to **roles** that you have created. Splunk Enterprise Free does not support user authentication.

### Create users

Splunk Enterprise supports three types of authentication systems, which are described in the *Securing Splunk Enterprise* manual.

- **Native authentication.** See "Set up user authentication with Splunk Enterprise native authentication" for more information.
- **LDAP.** Splunk supports authentication with its internal authentication services or your existing LDAP server. See "Set up user authentication with LDAP" for more information.
- **Scripted authentication API.** Use scripted authentication to connect Splunk native authentication with an external authentication system, such as RADIUS or PAM. See "Set up user authentication with external systems" for more information.

### About roles

Users are assigned to roles. A role contains a set of **capabilities**. Capabilities specify what actions are available to roles. For example, capabilities determine whether someone with a particular role is allowed to add inputs or edit saved searches. The various capabilities are listed in "About defining roles with capabilities" in the *Securing Splunk Enterprise* manual.

By default, Splunk Enterprise comes with the following roles predefined:

- **admin** -- this role has the most capabilities assigned to it.
- **power** -- this role can edit all shared objects (saved searches, etc) and alerts, tag events, and other similar tasks.
- **user** -- this role can create and edit its own saved searches, run searches, edit its own preferences, create and edit event types, and other similar tasks.
- **can\_delete** -- This role allows the user to delete by keyword. This capability is necessary when using the delete search operator.

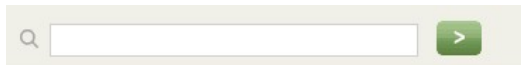
**Note** Do not edit the predefined roles. Instead, create custom roles that inherit from the built-in roles, and modify the custom roles as required.

For detailed information on roles and how to assign users to roles, see the chapter "Users and role-based access control" in the *Securing Splunk Enterprise* manual.

### Find existing users and roles

To locate an existing user or role in Splunk Web, use the Search bar at the top of the Users or Roles page in the Access Controls section by selecting **Settings > Access Controls**. Wildcards are supported. By default Splunk Enterprise searches in all available fields for the string that you enter. To search a particular field, specify that field. For example, to

search only email addresses, type "email=<email address or address fragment>:", or to search only the "Full name" field, type "realname=<name or name fragment>". To search for users in a given role, use "roles=".



## Configure user language and locale

When a user logs in, Splunk automatically uses the language that the user's browser is set to. To switch languages, change the browser's locale setting. Locale configurations are browser-specific.

Splunk detects locale strings. A locale string contains two components: a language specifier and a localization specifier. This is usually presented as two lowercase letters and two uppercase letters linked by an underscore. For example, "en\_US" means US English and "en\_GB" means British English.

The user's locale also affects how dates, times, numbers, etc., are formatted, as different countries have different standards for formatting these entities.

Splunk provides built-in support for these locales:

```
de_DE
en_GB
en_US
fr_FR
it_IT
ja_JP
ko_KR
zh_CN
zh_TW
```

If you want to add localization for additional languages, refer to "Translate Splunk" in the Developer manual for guidance. You can then tell your users to specify the appropriate locale in their browsers.

## How browser locale affects timestamp formatting

By default, timestamps in Splunk are formatted according to the browser locale. If the browser is configured for US English, the timestamps are presented in American fashion: MM/DD/YYYY:HH:MM:SS. If the browser is configured for British English, then the timestamps will be presented in the European date format: DD/MM/YYYY:HH:MM:SS.

For more information on timestamp formatting, see *Configure timestamp recognition* in *Getting Data In*.

You can also specify how the timestamps appear in your search output by including formatting directly in your search. See *Date and time format variables* in the *Search Reference*.

## Override the browser locale

The locale that Splunk uses for a given session can be changed by modifying the URL that you use to access Splunk. Splunk URLs follow the form `http://host:port/locale/...` For example, when you access Splunk to log in, the URL might appear as `https://hostname:8000/en-US/account/login` for US English. To use British English settings, you can change the locale string to `https://hostname:8000/en-GB/account/login`. This session then presents and accepts

timestamps in British English format for its duration.

Requesting a locale for which the Splunk interface has not been localized results in the message: `Invalid language Specified`.

Refer to "Translate Splunk" in the Developer Manual for more information about localizing Splunk.

## Configure user session timeouts

The amount of time that elapses before a user session with a Splunk platform instance times out depends on the interaction among three timeout settings:

- The `splunkweb` session timeout.
- The `splunkd` session timeout.
- The browser session timeout.

After the session times out, the next time the user sends a network request to the Splunk platform instance, it prompts them to log in again.

The `splunkweb` and `splunkd` timeouts determine the maximum idle time in the interaction between browser and the Splunk platform instance. The browser session timeout determines the maximum idle time in interaction between the user and browser.

The `splunkweb` and `splunkd` timeouts generally have the same value, as the same field sets both of them.

### Set the user session timeout in Splunk Web

1. Click **Settings** in the upper right-hand corner of Splunk Web.
2. Under System, click **Server settings**.
3. Click **General settings**.
4. In the **Session timeout** field, enter a timeout value.
5. Click **Save**.

This sets the user session timeout value for both the `splunkweb` and `splunkd` services. Initially, they share the same value of 60 minutes. They will continue to maintain identical values if you change the value through Splunk Web.

If you want to set the timeouts for `splunkweb` and `splunkd` to different values, you can do so by editing the configuration files, `web.conf` setting `tools.sessions.timeout`, and the `server.conf` setting `sessionTimeout`. There's no specific reason to give them different values. If the user is using Splunk Web to access the Splunk Enterprise instance, the smaller of the two timeout attributes prevails. For example, if the `web.conf` setting `tools.sessions.timeout` is set to "90" (minutes), and the `server.conf` setting `sessionTimeout` is set to "1h" (1 hour, or 60 minutes), the session uses the smallest timeout of 60 minutes.

In addition to setting the `splunkweb/splunkd` session value, you can also specify the timeout for the user browser session by editing the `ui_inactivity_timeout` value in `web.conf`. The Splunk browser session will time out once this value is reached. The default is 60 minutes. If `ui_inactivity_timeout` is set to less than 1, there's no timeout -- the session will stay alive while the browser is open.

The countdown for the `splunkweb/splunkd` session timeout does not begin until the browser session reaches its timeout value. So, to determine how long the user has before timeout, add the value of `ui_inactivity_timeout` to the smaller of

the timeout values for `splunkweb` and `splunkd`. For example, assume the following:

- `splunkweb` timeout: 15m
- `splunkd` timeout: 20m
- `browser` (`ui_inactivity_timeout`) timeout: 10m

The user session stays active for 25 minutes (15m+10m). After 25 minutes of no activity, the session ends, and the instance prompts the user to log in again the next time they send a network request to the instance.

If you change a timeout value, either in Splunk Web or in configuration files, you must restart the Splunk platform instance for the change to take effect.

# Configure Splunk Enterprise to use proxies

## Use a forward Proxy Server for splunkd

You can set up an HTTP/S proxy server so that all HTTP/S traffic originating from splunkd flows through that proxy server. This lets you manage and control communication between different splunkd instances and lets you manage requests that splunkd makes over the Internet.

### *How it works*

When a client (splunkd) sends a request to the HTTP proxy server, the forward proxy server validates the request.

- If a request is not valid, the proxy rejects the request and the client receives an error or is redirected.
- If a request is valid, the forward proxy checks whether the requested information is cached.
  - ◆ If a cached copy is available, the forward proxy serves the cached information.
  - ◆ If the requested information is not cached, the request is sent to an actual content server which sends the information to the forward proxy. The forward proxy then relays the response to the client.

This process configures Splunk to Splunk communication through a Proxy. The settings documented here do not support interactions outside of Splunk, for example:

- Access to Splunkbase via Splunk Web
- Splunk external lookups
- Actions that make a REST API call to an external service outside of a firewall

### *Configure a forward Proxy Server for splunkd*

To set up HTTP Proxy Server support for splunkd:

1. Download and configure a HTTP proxy server and configure it to talk to splunkd on a Splunk node. Splunk Enterprise supports the following proxy servers:

- Apache Server 2.4
- Apache Server 2.2
- Squid Server 3.5

2. Configure splunkd proxy settings by setting the proxy variables in `server.conf` or using the REST endpoints

**Note:** TLS Proxying is currently not supported, the proxy server must be configured to listen on a non-SSL port.

## Install and configure your HTTP Proxy Server for splunkd

You can set up an HTTP proxy server for splunkd so that all HTTP/S traffic originating from splunkd flows through the proxy server, making your traffic easier to manage.

Splunk Software officially supports the following HTTP proxy servers:



- Apache Server 2.4
- Apache Server 2.2
- Squid Server 3.5

**Note:** Splunk Enterprise supports the HTTP CONNECT method for HTTPS requests. TLS proxying is not supported, and the proxy server cannot listen on an SSL port.

## Configure Apache Server 2.4

1. Download the latest version of Apache server 2.4 at <http://httpd.apache.org/download.cgi>.
2. Extract and install it on the machine that will run the proxy server. The following example compiles the server from source.

```
gzip -d httpd-2.4.25.tar.gz
tar xvf httpd-2.4.25.tar
cd httpd-NN
./configure --prefix=$PROXY_HOME
make install
```

3. Customize the the Apache server `httpd.conf` file.

```
Listen = 8000 <IP addresses and ports that the server listens to>
ProxyRequests = On < Enables forward (standard) proxy requests>
SSLProxyEngine = On <This directive toggles the usage of the SSL/TLS Protocol Engine for proxy>
AllowCONNECT = 443 <Ports that are allowed to CONNECT through the proxy>
```

### **Additional configuration (optional)**

Before you configure or disable these values, please read the Apache documentation for additional information.

```
SSLProxyVerify = optional <When a proxy is configured to forward requests to a remote SSL server, this
setting can configure certificate verification of the remote server>
SSLProxyCheckPeerCN = on <determines whether the remote server certificate's CN field is compared against
the hostname of the request URL>
SSLProxyCheckPeerName = on <turns on host name checking for server certificates when mod_ssl is acting as
an SSL client>
SSLProxyCheckPeerExpire = on <enables certificate expiration checking>
```

## Configure Apache Server 2.2

1. Download the latest version of Apache server 2.2 at <http://httpd.apache.org/download.cgi>.
2. Extract and install it on the machine that will run the proxy server. The following example compiles the server from source.

```
$ gzip -d httpd-2.2.32.tar.gz
$ tar xvf httpd-2.2.32.tar
$ cd httpd-NN
$ ./configure --prefix="PROXY_HOME" --enable-ssl --enable-proxy --enable-proxy-connect --enable-proxy-http
$ make install
```

3. Customize the Apache server's `httpd.conf` file:

```
Listen 8000 <This is the list of IP addresses and ports that the server listens to>
ProxyRequests = On <Enables forward (standard) proxy requests>
SSLProxyEngine = On <This directive toggles the usage of the SSL/TLS Protocol Engine for proxy>
AllowCONNECT 443 <Ports that are allowed to CONNECT through the proxy>
```

### **Additional configuration (optional)**

Before you modify or disable these settings in your environment, please read the Apache documentation for additional information.

```
SSLProxyVerify = optional <When a proxy is configured to forward requests to a remote SSL server, this
directive can be used to configure certificate verification for the remote server.>
SSLProxyCheckPeerCN = on <Determines whether the remote server certificate's Common Name field is compared
against the hostname of the request URL>
SSLProxyCheckPeerName = on <Configures host name checking for server certificates when mod_ssl is acting as
an SSL client>
SSLProxyCheckPeerExpire = on <when turned on, the systems checks whether if the remote server certificate is
expired or not>
```

## **Configure Squid 3.5**

1. Download the latest version of Squid server 3.5 at <http://www.squid-cache.org/Download/>.
2. Extract and install the download on the machine that will run the proxy server. The following example compiles Squid server 3.5 from source.

```
$ tar xzf squid-3.5.23.tar.gz
$ cd squid-3.5.23
$ ./configure --with-openssl
$ make
$ make install
```

### 3. Configure the Squid server's `squid.conf` file

```
acl localnet src = <configure all possible internal network ports, a new line for each port>
acl SSL_ports = <configure all acl SSL_ports, a new line for each port>
acl CONNECT method CONNECT <ACL for CONNECT method>
http_port 8000 <Port on which the Squid server will listen for requests>
```

### **Additional configuration (optional)**

Before you configure or disable these settings in your environment, please read the Squid documentation for additional information.

```
sslproxy_cert_error deny all <Use this ACL to bypass server certificate validation errors>
sslproxy_flags DONT_VERIFY_PEER <Various flags modifying the use of SSL while proxying https URLs>
hosts_file PROXY_HOME/hosts <Location of the host-local IP name-address associations database>
```

## **Configure splunkd to use your HTTP Proxy Server**

You can set up an HTTP proxy server for splunkd so that all HTTP/S traffic originating from splunkd flows through the proxy server.

To set up a proxy server for splunkd, you can either configure Splunk's proxy variables in `server.conf` or configure the REST endpoints.

This process configures Splunk to Splunk communication through a Proxy. The settings documented here do not support interactions outside of Splunk, for example:

- Access to Splunkbase via Splunk Web
- Splunk external lookups
- Actions that make a REST API call to an external service outside of a firewall

## Edit `server.conf` to configure splunkd to work with your server proxy

For a single Splunk Enterprise instance, you can add the proxy configs under `%SPLUNK_HOME/etc/system/local`, or deploy a custom app that includes a `server.conf` file with your proxy settings. To configure multiple instances (pool of indexers, search head cluster, etc.) use a deployment management tool such as the deployer, deployment server, or cluster manager node to deploy an app that includes a `server.conf` file with your proxy settings.

```
[proxyConfig]
http_proxy = <string that identifies the server proxy. When set, splunkd sends all HTTP requests through
this proxy server. The default value is unset.>
https_proxy = <string that identifies the server proxy. When set, splunkd sends all HTTPS requests through
the proxy server defined here. If not set, splunkd uses the proxy defined in http_proxy. The default value
is unset.>
no_proxy = <string that identifies the no proxy rules. When set, splunkd uses the [no_proxy] rules to decide
whether the proxy server needs to be bypassed for matching hosts and IP Addresses. Requests going to
localhost/loopback address are not proxied. Default is "localhost, 127.0.0.1, ::1">
```

## Use REST endpoints to configure splunkd to work with your server proxy

You can also configure splunkd to work with your HTTP proxy server by modifying the `/services/server/httpsettings/proxysettings` REST endpoint. To set variables using a REST endpoint, you must have the `edit_server` capability.

Create the `[proxyConfig]` stanza:

```
curl -k /services/server/httpsettings/proxysettings --data name="proxyConfig"
```

Write to the stanza:

```
curl -k /services/server/httpsettings/proxysettings/proxyConfig --data
"http_proxy=...&https_proxy=...&no_proxy=..."
```

Read from stanza:

```
curl -k /services/server/httpsettings/proxysettings/proxyConfig
```

Delete the stanza:

```
curl -k -X DELETE /services/server/httpsettings/proxysettings/proxyConfig
```

For more details and example requests and responses, see `server/httpsettings/proxysettings` and `server/httpsettings/proxysettings/proxyConfig` in the *REST API Reference*.

## Configure clusters to work with a proxy

To use a proxy server for communication in an indexer cluster or search head cluster, configure the `register_replication_address` setting under the `clustering` or `shclustering` stanza in `server.conf`.

## Best practices when configuring an HTTP Proxy Server for splunkd

You can set up an HTTP proxy server for splunkd so that all HTTP/S traffic originating from splunkd flows through the proxy server.

### Points to Remember

1. Splunk supports only non-TLS proxying. Proxy servers listening directly on HTTPS are not supported.
2. Verify your proxy settings for accuracy and make sure they comply with your organization's network policies.
3. For performance issues with the proxy server, see the performance tuning tips below.

### Performance Tuning with Apache Server

If you have a large number of clients communicating through the proxy server, you might see a performance impact for those clients. In the case of performance impact:

- Check that the proxy server is adequately provisioned in terms of CPU and memory resources.
- Use the different multi-processing modules (MPM) and tune the following settings depending on the requirements of your environment. Check the Apache documentation for additional information.

```
ServerLimit <Upper limit on configurable number of processes>
StartServers <Number of child server processes created at startup>
MaxRequestWorkers <Maximum number of connections that will be processed simultaneously>
MinSpareThreads <Minimum number of idle threads available to handle request spikes>
MaxSpareThreads <Maximum number of idle threads>
ThreadsPerChild <Number of threads created by each child process>
```

### Performance Profiling with Squid Server

If you have a large number of clients communicating through the proxy server, you might see a performance impact for those clients. Please make sure that the proxy server is adequately provisioned in terms of CPU & Memory resources. Please check the Squid profiling documentation for additional information.

## Use Splunk Web with a reverse proxy configuration

Splunk web can be placed behind a proxy in a reverse proxy type of configuration. If you are hosting Splunk Web behind a proxy that does not place Splunk Web at the proxy's root, you may need to configure the `root_endpoint` setting in `$(SPLUNK_HOME)/etc/system/local/web.conf`.

For example if your proxy hosts Splunk Web at "yourhost.com:9000/splunk", `root_endpoint` should be set to `/splunk`.

*Note: The App Manager is not supported for use with a proxy server, if you use a proxy server with Splunk Web, you must download and update apps manually.*

### Typical Reverse Proxy Configuration

Lets take an example where Splunk Web is accessed via `http://splunk.example.com:8000/lzone` instead of `http://splunk.example.com:8000/`.

For enable this behavior, please set the following in `web.conf`

```
root_endpoint=/lzone
```

For a Apache proxy server, you would then make it visible to the proxy by mapping it in `httpd.conf`. Please check the documentation for additional information.

```
# Maps remote servers into the local server URL-space  
ProxyPass /lzone http://splunkweb.splunk.com:8000/lzone
```

```
#Adjusts the URL in HTTP response headers sent from a reverse proxied server  
ProxyPassReverse /lzone http://splunkweb.splunk.com:8000/lzone
```

# Meet the Splunk AMI

## About the Splunk Enterprise AMI

Splunk Enterprise is available as an Amazon Machine Image on the Amazon Web Services Marketplace.

### What is the Splunk Enterprise AMI?

The Splunk Enterprise AMI is an Amazon Machine Image consisting of Splunk Enterprise running on Amazon Linux.

The image includes a Splunk Enterprise Trial license. To learn about the license features and time limits, see [Types of Splunk Enterprise licenses](#).

### Get the Splunk Enterprise AMI with 1-click

1. From the AWS Marketplace, select Splunk Enterprise AMI.
2. On the overview tab, select "Continue to subscribe."
3. Once the subscription authorization is complete, select "Continue to Configuration."
4. Confirm Splunk Enterprise version and the region selected. Select "Continue to Launch."
5. On the Launch this software page:
  1. Choose an EC2 instance type. Select an instance type with sufficient storage and resources to support your use-case. See Introduction to capacity planning for Splunk Enterprise in the *Capacity Planning Manual* for more information.
  2. In "Security Group Settings" select a security group.
  3. In "Key Pair Settings" select or create a key pair.
6. Select "Launch"
7. Make note of the ports that are opened in your chosen security group. The typical ports are: 8089 (Splunk Enterprise Management), 8000 (Splunk Web), 9997 (Splunk Forwarder listener), 22 (SSH), and 443 (SSL/HTTPS). For more information about open ports and security, see About securing Splunk software and How to secure and harden your Splunk software installation in *Securing Splunk Enterprise*.

### Start using the Splunk Enterprise AMI

If you've already started a copy of the Splunk Enterprise AMI on the AWS Marketplace, then you'll have an instance of Splunk Enterprise running as the Splunk user. The Splunk Enterprise services will start when the machine starts.

#### Find Splunk Web

1. In your EC2 Management Console, find your instance running Splunk Enterprise. Note the instance ID and public IP address.
2. Paste the public IP into a new browser tab. Do not hit enter yet.
  1. Append the Splunk Web port to the end of the IP address. Example: `http://$aws_public_ip:8000`
  2. Hit enter.
3. Log into Splunk Enterprise with the default AMI credentials:
  1. For Splunk Enterprise version 7.2.5 and later:
    1. `username: admin`
    2. `password: SPLUNK-$instance_id`
    3. It is recommended that you change your password after login.
  2. For older Splunk Enterprise versions:

1. `username: admin`
2. `password: $instance id$`
3. On the next screen, set a new password.

### **Next tasks**

- Learn how to run simple searches and generate reports from data in Splunk Enterprise by following along with the Search Tutorial.
- Learn how to access your AMI instance file system using SSH in the Connect to your Linux instance at the Amazon Elastic Compute Cloud documentation.
- Learn about Splunk Enterprise knowledge objects in the Knowledge Manager Manual.
- For an overview of tasks in Splunk Enterprise and where you can find more information about them, see [Splunk administration: the big picture](#) in the *Admin Manual* .

## **Upgrade**

### ***Upgrade Splunk Enterprise version***

See "How to upgrade Splunk" in the *Installation Manual*. Be sure to run a backup before you begin the upgrade.

### ***Upgrade your AWS storage capacity***

See the AWS documentation about Amazon EBS.

### ***Upgrade your AWS compute capacity***

See the AWS documentation about Amazon EC2.

## **Get help**

To find community resources and get help, see [Get Started with Splunk Community](#). To purchase a Splunk Enterprise license and support, contact [sales@splunk.com](mailto:sales@splunk.com).

# Configuration file reference

## alert\_actions.conf

The following are the spec and example files for `alert_actions.conf`.

## alert\_actions.conf.spec

```
# Version 9.4.0
#
```

### OVERVIEW

```
# This file contains descriptions of the settings that you can use to
# configure global saved search actions in the alert_actions.conf file.
# Saved searches are configured in the savedsearches.conf file.
#
# There is an alert_actions.conf file in the $SPLUNK_HOME/etc/system/default/
# directory. Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name
# alert_actions.conf in the $SPLUNK_HOME/etc/system/local/ directory.
# Then add the specific settings that you want to customize to the local
# configuration file.
# For examples, see alert_actions.conf.example. You must restart the Splunk instance
# to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
```

### GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
#   of the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, settings are combined. In the case of
#   multiple definitions of the same setting, the last definition in the
#   file wins.
# * If a setting is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
```

```
maxresults = <integer>
* The global maximum number of search results sent through alerts.
* Default: 10000
```

```
hostname = [protocol]<host>[:<port>]
```



- \* The hostname in the web link (URL) that is sent in alerts.
- \* This value accepts two forms:
  - \* hostname
    - examples: splunkserver, splunkserver.example.com
  - \* protocol://hostname:port
    - examples: http://splunkserver:8000, https://splunkserver.example.com:443
- \* When this value is a hostname, the protocol and port that are configured in the Splunk platform are used to construct the base of the URL.
- \* When this value begins with 'http://', it is used verbatim.
  - NOTE: This means the correct port must be specified if it is not the default port for http or https.
- \* This is useful in cases when the Splunk server is not aware of how to construct an externally referenceable URL, such as SSO environments, other proxies, or when the Splunk server hostname is not generally resolvable.
- \* Default: The current hostname provided by the operating system, or if that fails, "localhost".

ttl = <integer>[p]

- \* The minimum time to live, in seconds, of the search artifacts, if this action is triggered.
- \* If 'p' follows '<integer>', then '<integer>' is the number of scheduled periods.
- \* If no actions are triggered, the ttl for the artifacts are determined by the 'dispatch.ttl' setting in the savedsearches.conf file.
- \* Default: 10p
- \* Default (for email, rss) : 86400 (24 hours)
- \* Default (for script) : 600 (10 minutes)
- \* Default (for summary\_index): 120 (2 minutes)

maxtime = <integer>[m|s|h|d]

- \* The maximum amount of time that the execution of an action is allowed to take before the action is aborted.
- \* Use the d, h, m and s suffixes to define the period of time:
  - d = day, h = hour, m = minute and s = second.
  - For example: 5d means 5 days.
- \* Default (for all stanzas except 'rss': 5m
- \* Default (for the 'rss' stanza): 1m

track\_alert = <boolean>

- \* Whether or not the execution of this action signifies a trackable alert.
- \* Default: 0 (false).

command = <string>

- \* The search command (or pipeline) that is responsible for executing the action.
- \* Generally the command is a template search pipeline which is realized with values from the saved search. To reference saved search field values enclose the values in dollar signs (\$).
- \* For example, to reference the saved search name, use "\$name\$". To reference the search, use "\$search\$"

is\_custom = <boolean>

- \* Whether or not the alert action is based on the custom alert actions framework and is supposed to be listed in the search UI.

payload\_format = [xml|json]

- \* Configure the format the alert script receives the configuration via STDIN.
- \* Default: xml

label = <string>

- \* For custom alert actions, defines the label that is shown in the UI. If not specified, the stanza name is used instead.
- \* Default: The stanza name for the custom alert action.

description = <string>

- \* For custom alert actions, specifies the description shown in the UI.

icon\_path = <string>

- \* For custom alert actions, defines the icon shown in the UI for the alert action. The path refers to the 'appserver/static' directory in the app that the alert action is defined in.

forceCsvResults = [auto|true|false]

- \* If set to "true", any saved search that includes this action always stores results in CSV format, instead of the internal SRS format.
- \* If set to "false", results are always serialized using the internal SRS format.
- \* If set to "auto", results are serialized as CSV if the 'command' setting in this stanza starts with "sendalert" or contains the string "\$results.file\$".
- \* Default: auto

alert.execute.cmd = <string>

- \* For custom alert actions, explicitly specifies the command to run when the alert action is triggered. This refers to a binary or script in the 'bin' folder of the app that the alert action is defined in, or to a path pointer file, also located in the 'bin' folder.
- \* If a path pointer file (\*.path) is specified, the contents of the file is read and the result is used as the command to run. Environment variables in the path pointer file are substituted.
- \* If a python (\*.py) script is specified, it is prefixed with the bundled python interpreter.

alert.execute.cmd.arg.<n> = <string>

- \* Provide additional arguments to the 'alert.execute.cmd'. Environment variables are substituted.

python.version = {default|python|python2|python3|python3.7|python3.9|latest}

- \* For Python scripts only, selects which Python version to use.
- \* Set to either "default" or "python" to use the system-wide default Python version.
- \* Set to "python3" or "python3.7" to use the Python 3.7 version.
- \* Set to "python3.9" to use the Python 3.9 version.
- \* In the context of configuring apps, the "latest" value is not currently supported. It is related to a feature that is still under development.
- \* Optional.
- \* Default: Not set; uses the system-wide Python version.

**EMAIL: these settings are prefaced by the [email] stanza name**

[email]

- \* Set email notification options under this stanza name.
- \* Follow this stanza name with any number of the following setting/value pairs.
- \* If you do not specify an entry for each setting, the default value is used.

from = <string>

- \* Email address from which the alert originates.
- \* Default: splunk

```

to      = <string>
* The To email address receiving the alert.

cc      = <string>
* Any courtesy copy (cc) email addresses receiving the alert.

bcc     = <string>
* Any blind courtesy copy (bcc) email addresses receiving the alert.

allowedDomainList = <comma-separated list>
* A list of domains to which users can send email with the 'sendemail'
  search command or email alert action.
* If you configure this setting for an alert, and a user adds an email
  address with a domain that is not in this list, Splunk software removes
  the address from the recipient list.
* The Splunk platform does not honor the 'action.email.allowedDomainList'
  setting in the savedsearches.conf configuration file.
* CAUTION: Security Risk: If you do not configure this setting, then users can send
  email alerts with search results to any domain, which is a security risk.
* This setting is optional.
* No default.

message.report = <string>
* Specify a custom email message for scheduled reports.
* Includes the ability to reference settings from the result,
  saved search, or job.

message.alert = <string>
* Specify a custom email message for alerts.
* Includes the ability to reference settings from result,
  saved search, or job.

subject = <string>
* Specify an alternate email subject if useNSSubject is "false".
* Default: Splunk Alert: $name$

subject.alert = <string>
* Specify an alternate email subject for an alert.
* Default: Splunk Alert: $name$

subject.report = <string>
* Specify an alternate email subject for a scheduled report.
* Default: Splunk Report: $name$

useNSSubject = <boolean>
* Whether or not to use the namespaced subject, for example, subject.report or the
  subject.
* Default: 0

escapeCSVNewline = <boolean>
* Whether to escape newline characters ("\r", "\n", or "\t") or not in emailed CSV files.
* Default: true

newLineValuesInCSV = <boolean>
* When set to "true": Multivalue fields are separated by a new line character, instead of a space.
  This setting applies only to CSV output in email alerts, as attachments or inline.
* Default: false

footer.text = <string>
* Specify an alternate email footer.
* Default: "If you believe you've received this email in error, please
  see your Splunk administrator.\\ splunk>"

```

```

format = [table|raw|csv]
* Specify the format of inline results in the email.
* Previously accepted values "plain" and "html" are no longer respected
  and equate to "table".
* To make emails plain or HTML use the 'content_type' setting.
* Default: table

include.results_link = <boolean>
* Whether or not to include a link to the results.

include.search = <boolean>
* Whether or not to include the search that caused an email to be sent.

include.trigger = <boolean>
* Whether or not to show the trigger condition that caused the alert to
  fire.

include.trigger_time = <boolean>
* Whether or not to show the time that the alert was fired.

include.view_link = <boolean>
* Whether or not to show the title and a link to enable the user to edit
  the saved search.

content_type = [html|plain]
* Specify the content type of the email.
* When set to "plain", sends email as plain text.
* When set to "html", sends email as a multipart email that includes both
  text and HTML.

sendresults = <boolean>
* Whether or not the search results are included in the email. The
  results can be attached or inline, see inline (action.email.inline)
* Default: 0 (false)

inline = <boolean>
* Whether or not the search results are contained in the body of the alert
  email.
* If the events are not sent inline, they are attached as a CSV file.
* Default: 0 (false).

priority = [1|2|3|4|5]
* Set the priority of the email as it appears in the email client.
* Value mapping: 1 highest, 2 high, 3 normal, 4 low, 5 lowest.
* Default: 3

mailserver = <host>[:<port>]
* You must have a Simple Mail Transfer Protocol (SMTP) server available
  to send email. This is not included with the Splunk instance.
* Specifies the SMTP mail server to use when sending emails.
* <host> can be either the hostname or the IP address.
* Optionally, specify the SMTP <port> that the Splunk instance should connect to.
* When the 'use_ssl' setting (see below) is set to 1 (true), you
  must specify both <host> and <port>.
  (Example: "example.com:465")
* Default: localhost

use_ssl = <boolean>
* Whether to use SSL when communicating with the SMTP server.
* When set to 1 (true), you must also specify both the server name or
  IP address and the TCP port in the 'mailserver' setting.

```

\* Default: 0 (false)

use\_tls = <boolean>

\* Whether or not to use TLS (transport layer security) when communicating with the SMTP server (starttls).

\* Default: 0 (false)

auth\_username = <string>

\* The username to use when authenticating with the SMTP server. If this is not defined or is set to an empty string, no authentication is attempted. NOTE: your SMTP server might reject unauthenticated emails.

\* Default: an empty string

auth\_password = <password>

\* The password to use when authenticating with the SMTP server. Normally this value is set when editing the email settings, however you can set a clear text password here and it is encrypted on the next Splunk software restart.

\* Default: an empty string

sendpdf = <boolean>

\* Whether or not to create and send the results as a PDF file.

\* Default: 0 (false)

sendcsv = <boolean>

\* Whether or not to create and send the results as a CSV file.

\* Default: 0 (false)

sendpng = <boolean>

\* Whether or not to create and send Dashboard Studio results as a PNG file.

\* Default: 0 (false)

allow\_empty\_attachment = <boolean>

\* Whether or not the Splunk software attaches a CSV or PDF file to an alert email even when the triggering alert search does not have results.

\* This setting sets a default for alerts that use the email alert action. Override it for specific alerts by setting 'action.email.allow\_empty\_attachment' for those alerts in 'savedsearches.conf'.

\* Default: true

pdfview = <string>

\* The name of the view to send as a PDF file.

reportPaperSize = [letter|legal|ledger|a2|a3|a4|a5]

\* Default paper size for PDFs.

\* Accepted values: letter, legal, ledger, a2, a3, a4, a5

\* Default: letter

reportPaperOrientation = [portrait|landscape]

\* The orientation of the paper.

\* Default: portrait

reportIncludeSplunkLogo = <boolean>

\* Whether or not to include a Splunk logo in Integrated PDF Rendering.

\* Default: 1 (true)

reportCIDFontList = <string>

\* Specify the set (and load order) of CID fonts for handling Simplified Chinese(gb), Traditional Chinese(cns), Japanese(jp), and Korean(kor) in Integrated PDF Rendering.

- \* Specify in a space-separated list.
- \* If multiple fonts provide a glyph for a given character code, the glyph from the first font specified in the list is used.
- \* To skip loading any CID fonts, specify the empty string.
- \* Default: gb cns jp kor

reportFileName = <string>

- \* Specify the name of the attached PDF or CSV file.
- \* Default: \$name\$-\$time:%Y-%m-%d\$

width\_sort\_columns = <boolean>

- \* Whether or not columns should be sorted from least wide to most wide, left to right.
- \* Valid only if "format=text".
- \* Default: true

preprocess\_results = <search-string>

- \* Supply a search string to preprocess results before emailing the results. Usually the preprocessing consists of filtering out unwanted internal fields.
- \* Default: an empty string (no preprocessing)

pdf.footer\_enabled = [1 or 0]

- \* Set whether or not to display a footer in the PDF.
- \* Default: 1 (true)

pdf.header\_enabled = [1 or 0]

- \* Set whether or not to display a header in the PDF.
- \* Default: 1 (true)

pdf.logo\_path = <string>

- \* Define the PDF logo using the syntax <app>:<path-to-image>.
- \* If set, the PDF is rendered with this logo instead of the Splunk logo.
- \* If not set, the Splunk logo is used by default.
- \* The logo is read from the \$SPLUNK\_HOME/etc/apps/<app>/appserver/static/<path-to-image> path if <app> is provided.
- \* The current app is used if <app> is not provided.
- \* Default: the Splunk logo

pdf.header\_left = [logo|title|description|timestamp|pagination|none]

- \* Set which element is displayed on the left side of header.
- \* Nothing is displayed if this option is not set, or set to "none".
- \* Default: none

pdf.header\_center = [logo|title|description|timestamp|pagination|none]

- \* Set which element is displayed on the center of header.
- \* Nothing is displayed if this option is not set, or set to "none".
- \* Default: description

pdf.header\_right = [logo|title|description|timestamp|pagination|none]

- \* Set which element is displayed on the right side of header.
- \* Nothing is displayed if this setting is not set, or set to "none".
- \* Default: none

pdf.footer\_left = [logo|title|description|timestamp|pagination|none]

- \* Set which element is displayed on the left side of footer.
- \* Nothing is displayed if this setting is not set, or set to "none".
- \* Default: logo

pdf.footer\_center = [logo|title|description|timestamp|pagination|none]

- \* Set which element is displayed on the center of footer.
- \* Nothing is displayed if this setting is not set, or set to "none".

```

* Default: title

pdf.footer_right = [logo|title|description|timestamp|pagination|none]
* Set which element is displayed on the right side of footer.
* Nothing is displayed if this setting is not set, or set to "none".
* Default: timestamp,pagination

pdf.html_image_rendering = <boolean>
* Whether or not images in HTML should be rendered in the PDF file.
* If rendering images in HTML breaks the PDF for whatever reason,
  change this setting to "false". The old HTML rendering is used.
* Default: true

sslVersions = <string>
* Comma-separated list of SSL versions to support.
* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
* The special version "*" selects all supported versions. The version "tls"
  selects all versions tls1.0 or newer.
* If a version is prefixed with "-" it is removed from the list.
* SSLv2 is always disabled; "--ssl2" is accepted in the version list but does nothing.
* When configured in FIPS mode, ssl3 is always disabled regardless
  of this configuration.
* Used exclusively for the email alert action and the sendemail search command.
* The default can vary. See the 'sslVersions' setting in the
  $SPLUNK_HOME/etc/system/default/alert_actions.conf file for the current default.

sslVerifyServerCert = <boolean>
* If set to "true", make sure that the server that is being connected to is
  a valid server (authenticated). Both the common name and the alternate
  name of the server are then checked for a match if they are specified in this
  configuration file. A certificate is considered verified if either is matched.
* If set to "true", make sure 'server.conf/[sslConfig]/sslRootCAPath'
  has been set correctly.
* Used exclusively for the email alert action and the sendemail search command.
* Default: false

sslVerifyServerName = <boolean>
* Whether or not splunkd, as a client, performs a TLS hostname validation check
  on an SSL certificate that it receives upon an initial connection
  to a server.
* A TLS hostname validation check ensures that a client
  communicates with the correct server, and has not been redirected to
  another by a machine-in-the-middle attack, where a malicious party inserts
  themselves between the client and the target server, and impersonates
  that server during the session.
* Specifically, the validation check forces splunkd to verify that either
  the Common Name or the Subject Alternate Name in the certificate that the
  server presents to the client matches the host name portion of the URL that
  the client used to connect to the server.
* For this setting to have any effect, the 'sslVerifyServerCert' setting must
  have a value of "true". If it doesn't, TLS hostname validation is not possible
  because certificate verification is not on.
* A value of "true" for this setting means that splunkd performs a TLS hostname
  validation check, in effect, verifying the server's name in the certificate.
  If that check fails, splunkd terminates the SSL handshake immediately. This terminates
  the connection between the client and the server. Splunkd logs this failure at
  the ERROR logging level.
* A value of "false" means that splunkd does not perform the TLS hostname
  validation check. If the server presents an otherwise valid certificate, the
  client-to-server connection proceeds normally.
* Default: false

```

```

sslCommonNameToCheck = <commonName1>, <commonName2>, ...
* Optional.
* Check the common name of the server's certificate against this list of names.
* 'sslVerifyServerCert' must be set to "true" for this setting to work.
* Used exclusively for the email alert action and the sendemail search command.
* Default: no common name checking is performed

sslAltNameToCheck = <alternateName1>, <alternateName2>, ...
* Optional.
* Check the alternate name of the server's certificate against this list of names.
* If there is no match, assume that Splunk is not authenticated against this
  server.
* 'sslVerifyServerCert' must be set to "true" for this setting to work.
* Used exclusively for the email alert action and the sendemail search command.
* Default: no alternate name checking is performed

cipherSuite = <cipher suite string>
* If set, the specified cipher string is used for the communication with
  with the SMTP server.
* Used exclusively for the email alert action and the sendemail search command.
* The default can vary. See the 'cipherSuite' setting in the
* $SPLUNK_HOME/etc/system/default/alert_actions.conf file for the current default.

```

***RSS: these settings are prefaced by the [rss] stanza***

```

[rss]
* Set RSS notification options under this stanza name.
* Follow this stanza name with any number of the following setting/value pairs.
* If you do not specify an entry for each setting, the default value is used.

items_count = <number>
* The number of saved RSS feeds.
* Cannot be more than 'maxresults' (in the global settings).
* Default: 30

```

***script: Used to configure any scripts that the alert triggers.***

```

[script]
filename = <string>
* The filename, with no path, of the script to trigger.
* The script should be located in: $SPLUNK_HOME/bin/scripts/
* For system shell scripts on UNIX, or .bat or .cmd on Windows, there
  are no further requirements.
* For other types of scripts, the first line should begin with a '#' marker,
  followed by a path to the interpreter that runs the script.
  * Example: #!C:\Python27\python.exe
* Default: an empty string

#####
# lookup: These settings are prefaced by the [lookup] stanza. They enable the
  Splunk software to write scheduled search results to a new or existing
  CSV lookup file.
#####
[lookup]
filename = <string>
* The filename, with no path, of the CSV lookup file. Filename must end with

```



".csv".

- \* If this file does not yet exist, Splunk software creates the file on the next scheduled run of the search. If the file currently exists, the file is overwritten on each run of the search unless "append=1".
- \* The file is placed in the same path as other CSV lookup files: \$SPLUNK\_HOME/etc/apps/search/lookups.
- \* Default: an empty string

append = <boolean>

- \* Whether or not to append results to the lookup file defined for the 'filename' setting.
- \* Default: 0 (false)

### ***summary\_index: these settings are prefaced by the [summary\_index] stanza***

```
[summary_index]
inline = <boolean>
```

- \* Whether or not the summary index search command is run as part of the scheduled search or as a follow-on action. When the results of the scheduled search are expected to be large, keep the default setting "inline=true".
- \* Default: 1 (true)

\_name = <string>

- \* The name of the summary index where the events are written to.
- \* Default: summary

### ***summary\_metric\_index: these settings are prefaced by the [summary\_metric\_index] stanza***

```
[summary_metric_index]
inline = <boolean>
```

- \* Whether or not the summary index search command is run as part of the scheduled search or as a follow-on action. When the results of the scheduled search are expected to be large, keep the default setting "inline=true".
- \* Default: 1 (true)

\_name = <string>

- \* The name of the summary index where the events are written to.
- \* Default: summary

### ***populate\_lookup: these settings are prefaced by the [populate\_lookup] stanza***

```
[populate_lookup]
```

- \* This alert action is deprecated and will be disabled in a future release. Use the 'lookup' alert action instead.

dest = <string>

- \* Name of the lookup table to populate (stanza name in the transforms.conf file), or the lookup file path where you want the data written to. If a path is specified it MUST be relative to \$SPLUNK\_HOME and a valid lookups directory.
- For example: "etc/system/lookups/<file-name>" or "etc/apps/<app>/lookups/<file-name>"
- \* The user executing this action MUST have write permissions to the app for this action to work properly.

```
#####
# webhook: These settings are prefaced by the [webhook] stanza that appears
# in the alert_webhook application. These settings also apply to global saved
# search actions.
#####

[webhook]
param.user_agent = <string>
* The value of the User-Agent HTTP header that the Splunk platform sends
  to the webhook receiver.
* No default.

enable_allowlist = <boolean>
* Whether or not the Splunk platform alert webhook uses the webhook allowlist
  when it performs a webhook query.
* See the alert-actions.conf.spec file in the alert_webhook app for more
  information about this setting.
* CAUTION: Be mindful when using this setting. If you give the setting
  a value of "true", you *must* also configure at least one 'allowlist.<name>'
  setting. Failure to do so is a security risk, as the webhook alert action
  can then query against any endpoint, including external endpoints that are
  not in your control and that could be malicious.
* Default: false

allowlist.<name> = <regular expression>
* A list of endpoints upon which the Splunk platform webhook action can query.
* See the alert-actions.conf.spec file in the alert_webhook app for more
  information about this setting.
* No default.

[<custom_alert_action>]
```

## alert\_actions.conf.example

```
# Version 9.4.0
#
# This is an example alert_actions.conf. Use this file to configure alert
# actions for saved searches.
#
# To use one or more of these configurations, copy the configuration block into
# alert_actions.conf in $SPLUNK_HOME/etc/system/local/. You must restart
# Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

[email]
# keep the search artifacts around for 24 hours
ttl = 86400

# if no @ is found in the address the hostname of the current machine is appended
from = splunk

format = table

inline = false

sendresults = true
```

```

hostname = CanAccessFromTheWorld.com

command = sendemail "to=${action.email.to}" "server=${action.email.mailserver{default=localhost}}"
"from=${action.email.from{default=splunk@localhost}}" "subject=${action.email.subject{recurse=yes}}"
"format=${action.email.format{default=csv}}" "sssummary=Saved Search [${name}]: $counttype${($results.count)}"
"sslurl=${results.url}" "ssquery=${search}" "ssname=${name}" "inline=${action.email.inline{default=False}}"
"sendresults=${action.email.sendresults{default=False}}" "sendpdf=${action.email.sendpdf{default=False}}"
"pdfview=${action.email.pdfview}" "searchid=${search_id}" "graceful=${graceful{default=True}}"
maxinputs="$maxinputs{default=1000}" maxtime="${action.email.maxtime{default=5m}}"

use_tls = 1
sslVersions = tls1.2
sslVerifyServerCert = true
sslCommonNameToCheck = host1, host2

[rss]
# at most 30 items in the feed
items_count=30

# keep the search artifacts around for 24 hours
ttl = 86400

command = createrss "path=${name}.xml" "name=${name}" "link=${results.url}" "descr=Alert trigger: ${name},
results.count=${results.count}" "count=30" "graceful=${graceful{default=1}}"
maxtime="${action.rss.maxtime{default=1m}}"

[summary_index]
# don't need the artifacts anytime after they're in the summary index
ttl = 120

# make sure the following keys are not added to marker (command, ttl, maxresults, _)
command = summaryindex addtime=true index="${action.summary_index._name{required=yes}}"
file="${name}_${#random$.stash}" name="${name}" marker="${action.summary_index*{format=$KEY=\\\\"$VAL\\\\"},
key_regex="action.summary_index.(?!(:command|maxresults|ttl|(?:_.*))$)(.*)"$}

[summary_metric_index]
# don't need the artifacts anytime after they're in the summary index
ttl = 120

# make sure that "mcollect" is the SPL command and has the option "split=allnums"
command = mcollect index="${action.summary_index._name{required=yes}}" file="${name}_hash_${#random$.stash}"
name="${name}" marker="${action.summary_index*{format=$KEY=\\\\"$VAL\\\\"},
key_regex="action.summary_index.(?!(:command|forceCsvResults|inline|maxresults|maxtime|python\\.version|ttl|track
_alert|(?:_.*))$)(.*)"$} split=allnums ${action.summary_index._metric_dims}

[custom_action]
# flag the action as custom alert action
is_custom = 1

# configure appearance in the UI
label = Custom Alert Action
description = Triggers a custom alert action
icon_path = custom_alert.png

# override default script execution
# java.path is a path pointer file in <app>/bin pointing to the actual java executable
alert.execute.cmd = java.path
alert.execute.cmd.arg.1 = -jar
alert.execute.cmd.arg.2 = $SPLUNK_HOME/etc/apps/myapp/bin/custom.jar
alert.execute.cmd.arg.3 = --execute

```

# app.conf

The following are the spec and example files for `app.conf`.

## app.conf.spec

```
# Version 9.4.0
#
```

### OVERVIEW

```
# This file maintains the state of a given app in the Splunk platform. It can
# also be used to customize certain aspects of an app.
#
# An app.conf file can exist within each app on the Splunk platform.
#
# You must restart the Splunk platform to reload manual changes to app.conf.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

### [author=<name>]

```
email = <email-address>
company = <company-name>
```

### [id]

```
group = <group-name>
name = <app-name>
version = <version-number>
```

### [launcher]

\* Settings in this stanza determine how an app appears in the Launcher in the Splunk platform and online on Splunkbase.

# Global Settings:

```
remote_tab = <boolean>
* Determines whether the Launcher interface connects to apps.splunk.com
  (Splunkbase).
* This setting only applies to the Launcher app. Do not set it in any
  other app.
* Default: true
```

# Per-application Settings:

```
version = <string>
* Version numbers are a number followed by a sequence of dots and numbers.
* The best practice for version numbers for releases is to use three digits
```

formatted as Major.Minor.Revision.  
\* Pre-release versions can append a single-word suffix like "beta" or "preview" along with a "+" or "-" sign.  
\* Version must not contain any spaces.  
\* Examples:  
\* 1.2.0  
\* 3.2.1  
\* 11.0.34  
\* 1.1.1+alpha  
\* 2.0.0-beta  
\* 1.3.4-preview

description = <string>

\* A short explanatory string that appears below the title of the app in Launcher.  
\* Limit descriptions to 200 characters or less for user readability.

author = <string>

\* For apps that you intend to upload to Splunkbase, list the username of your splunk.com account.  
\* For apps that are for internal use only, include your full name and/or contact info, such as your email address.

# Your app can include an icon which appears next to your app in Launcher  
# and on Splunkbase. You can also include a screenshot, which shows up on  
# Splunkbase when the user views information about your app before downloading it.  
# If you include an icon file, the file name must end with "Icon" before the  
# file extension and the "I" must be capitalized. For example, "mynewIcon.png".  
# Screenshots are optional.  
#  
# There is no setting in app.conf for screenshot or icon images.  
# Splunk Web places files you upload with your app into  
# the \$SPLUNK\_HOME/etc/apps/<app\_name>/static/ directory.  
# These images do not appear in your app.  
#  
# Move or place icon images in the \$SPLUNK\_HOME/etc/apps/<app\_name>/static/ directory.  
# Move or place screenshot images in the \$SPLUNK\_HOME/etc/apps/<app\_name>/static/ directory.  
# Launcher and Splunkbase automatically detect the images in those locations.  
#  
# For example:  
#  
# <app\_name>/static/appIcon.png (the capital "I" is required!)  
# <app\_name>/static/screenshot.png  
#  
# An icon image must be a 36px by 36px PNG file.  
# An app screenshot must be a 623px by 350px PNG file.

## **[package]**

\* This stanza defines upgrade-related metadata that streamlines app upgrade to future versions of Splunk Enterprise.

id = <string>

\* Omit this setting for apps that are for internal use only and not intended for upload to Splunkbase.  
\* id is required for all new apps that you upload to Splunkbase. Future versions of Splunk Enterprise will use appid to correlate locally-installed apps and the same app on Splunkbase (e.g. to notify users about app updates).  
\* id must be the same as the folder name in which your app lives in \$SPLUNK\_HOME/etc/apps.  
\* id must adhere to these cross-platform folder name restrictions:

- \* must contain only letters, numbers, "." (dot), and "\_" (underscore) characters.
- \* must not end with a dot character.
- \* must not be any of the following names: CON, PRN, AUX, NUL, COM1, COM2, COM3, COM4, COM5, COM6, COM7, COM8, COM9, LPT1, LPT2, LPT3, LPT4, LPT5, LPT6, LPT7, LPT8, LPT9

check\_for\_updates = <boolean>

- \* Determines whether Splunk Enterprise checks Splunkbase for updates to this app.
- \* Default: true

show\_upgrade\_notification = <boolean>

- \* Determines whether Splunk Enterprise shows an upgrade notification in Splunk Web for this app.
- \* Default: false

### **[install]**

- \* This stanza defines install settings for this app.

state = disabled | enabled

- \* Determines whether an app is disabled or enabled on the Splunk platform.
- \* If an app is disabled, its configurations are ignored.
- \* Default: enabled

state\_change\_requires\_restart = <boolean>

- \* Determines whether changing an app's state ALWAYS requires a restart of Splunk Enterprise.
- \* State changes include enabling or disabling an app.
- \* When set to true, changing an app's state always requires a restart.
- \* When set to false, modifying an app's state might or might not require a restart, depending on what the app contains. This setting cannot be used to avoid all restart requirements.
- \* Default: false

is\_configured = <boolean>

- \* Stores an indication of whether the application's custom setup has been performed.
- \* Default: false

build = <integer>

- \* Required.
- \* Must be a positive integer.
- \* Increment this whenever you change files in <app\_name>/static.
- \* Every release must change both 'version' and 'build' settings.
- \* Ensures browsers don't use cached copies of old static files in new versions of your app.
- \* 'build' is a single integer, unlike 'version' which can be a complex string, such as 1.5.18.

allows\_disable = <boolean>

- \* Determines whether an app allows itself to be disabled.
- \* Default: true

install\_source\_checksum = <string>

- \* Records a checksum of the tarball from which a given app was installed.
- \* Splunk Enterprise automatically populates this value upon install.
- \* Do not set this value explicitly within your app!

install\_source\_local\_checksum = <string>

- \* Records a checksum of the tarball from which a given app's local configuration was installed.
- \* Splunk Enterprise automatically populates this value upon install.
- \* Do not set this value explicitly within your app!

```
python.version = {default|python|python2|python3|python3.7|python3.9|latest}
* When 'installit.py' exists, selects which Python version to use.
* Set to either "default" or "python" to use the system-wide default Python version.
* Set to "python3" or "python3.7" to use the Python 3.7 version.
* Set to "python3.9" to use the Python 3.9 version.
* In the context of configuring apps, the "latest" value is not currently supported. It is related to a feature that is still under development.
* Optional.
* Default: Not set; uses the system-wide Python version.
```

## **[triggers]**

- \* This stanza controls reloading of custom configuration files included in the app (4.2+ versions only).
- \* Include this stanza if your app includes custom configuration files.

```
# Conf-level reload triggers
reload.<conf_file_name> = [ simple | never | rest_endpoints | access_endpoints <handler_url> | http_get <handler_url> | http_post <handler_url> ]
```

- \* Splunk Enterprise reloads app configuration after every app-state change: install, update, enable, and disable.
- \* If your app does not use a custom config file (e.g. myconffile.conf) then it does not require a [triggers] stanza. This is because \$SPLUNK\_HOME/etc/system/default/app.conf includes a [triggers] stanza, which automatically reloads config files used by Splunk Enterprise.
- \* If your app uses a custom config file (e.g. myconffile.conf) and you want to avoid unnecessary Splunk Enterprise restarts, you can add a reload value in the [triggers] stanza.
- \* If you do not include [triggers] settings and your app uses a custom config file, Splunk Enterprise requires a restart after every state change.
- \* If set to "simple", Splunk Enterprise takes no special action to reload your custom configuration file.
- \* If you specify "access\_endpoints" with a URL to a REST endpoint, Splunk Enterprise calls its \_reload() method at every app state change.
- \* If you specify "http\_get" with a URL to a REST endpoint, Splunk Enterprise simulates an HTTP GET request against the URL at every app state change.
- \* If you specify "http\_post" with a URL to a REST endpoint, Splunk Enterprise simulates an HTTP POST request against the URL at every app state change.
- \* If set to "never", Splunk Enterprise initiates a restart after any state change.
- \* "rest\_endpoints" is reserved for Splunk Enterprise internal use for reloading restmap.conf.
- \* NOTE: The "conf\_file\_name" value does not include the file extension ".conf".

```
# Stanza-level reload triggers
reload.<conf_file_name>.<conf_stanza_prefix> = [ simple | never | access_endpoints <handler_url> | http_get <handler_url> | http_post <handler_url> ]
```

- \* Stanza-level reload triggers for indexer-cluster peers to reload only the config file stanzas that are changed in the newly pushed cluster bundle.
- \* With the stanza level reload triggers, we can have more granular control over which subset of existing reload handlers to invoke depending on which stanzas of a given config file have changed in the newly pushed cluster bundle. See example below for more information.
- \* Stanza level reload trigger values operate identically to conf-level reload trigger values, i.e. "simple", "never", "access\_endpoints", "http\_get", "http\_post".
- \* For any stanza of <conf\_file\_name> that does NOT have a corresponding stanza-level

reload trigger listed under the [triggers] section of app.conf, the cluster peer will fallback to the "rolling restart behavior" upon detecting changes of those "missing" stanzas in the newly pushed cluster bundle.

- \* NOTE: This setting is ONLY used by indexer-cluster peers and ONLY supported by inputs.conf and server.conf.
- \* NOTE: The "conf\_file\_name" value does not include the file extension ".conf".

## [shclustering]

deployer\_lookups\_push\_mode = preserve\_lookups | always\_preserve | always\_overwrite | overwrite\_on\_change

- \* Determines the deployer\_lookups\_push\_mode for the 'splunk apply shcluster-bundle' command.

- \* If set to "preserve\_lookups", the 'splunk apply shcluster-bundle' command honors the '-preserve-lookups' option as it appears on the command line. If '-preserve-lookups' is flagged as "true", then lookup tables for this app are preserved. Otherwise, lookup tables are overwritten.
- \* If set to "always\_preserve", the 'splunk apply shcluster-bundle' command ignores the '-preserve-lookups' option as it appears on the command line and lookup tables for this app are always preserved.
- \* If set to "always\_overwrite", the 'splunk apply shcluster-bundle' command ignores the '-preserve-lookups' option as it appears on the command line and lookup tables for this app are always overwritten.
- \* If set to "overwrite\_on\_change", the 'splunk apply shcluster-bundle' command ignores the '-preserve-lookups' option as it appears on the command line and lookup tables for this app are overwritten if the app contents have changed.
- \* Default: always\_preserve

deployer\_push\_mode = full | merge\_to\_default | local\_only | default\_only

- \* How the deployer pushes the configuration bundle to search head cluster members.
- \* If set to "full": Bundles all of the app's contents located in default/, local/, users/<app>/, and other app subdirs. It then pushes the bundle to the members. When applying the bundle on a member, the non-local and non-user configurations from the deployer's app folder are copied to the member's app folder, overwriting existing contents. Local and user configurations are merged with the corresponding folders on the member, such that member configuration takes precedence. This option should not be used for built-in apps, as overwriting the member's built-in apps can result in adverse behavior.
- \* If set to "merge\_to\_default": Merges the local and default folders into the default folder and pushes the merged app to the members. When applying the bundle on a member, the default configuration on the member is overwritten. User configurations are copied and merged with the user folder on the member, such that the existing configuration on the member takes precedence. In versions 7.2 and prior, this was the only behavior.
- \* If set to "local\_only": This option bundles the app's local directory (and its metadata) and pushes it to the cluster. When applying the bundle to a member, the local configuration from the deployer is merged with the local configuration on the member, such that the member's existing configuration takes precedence. Use this option to push the local configuration of built-in apps, such as search. If used to push an app that relies on non-local content (such as default/ or bin/), these contents must already exist on the member.
- \* If set to "default\_only": Bundles all of the configuration files except for local and users/<app>/. When applying the bundle on a member, the contents in the member's default folder are overwritten.
- \* Default (all apps except built-in apps): "merge\_to\_default"
- \* Default (built-in apps): "local\_only"

#  
# Set UI-specific settings for this app



#

## **[ui]**

\* This stanza defines UI-specific settings for this app.

is\_visible = <boolean>

\* Indicates if this app is visible/navigable as an app in Splunk Web.

\* Apps require at least one view to be available in Splunk Web.

show\_in\_nav = <boolean>

\* Determines whether this app appears in the global app dropdown.

is\_manageable = <boolean>

\* Support for this setting has been removed. It no longer has any effect.

label = <string>

\* Defines the name of the app shown in Splunk Web and Launcher.

\* Recommended length between 5 and 80 characters.

\* Must not include "Splunk For" prefix.

\* Label is required.

\* Examples of good labels:

IMAP Monitor

SQL Server Integration Services

FISMA Compliance

docs\_section\_override = <string>

\* Defines override for auto-generated app-specific documentation links.

\* If not specified, app-specific documentation link includes

[<app-name>:<app-version>].

\* If specified, app-specific documentation link includes

[<docs\_section\_override>].

\* This setting only applies to apps with documentation on the Splunk documentation site.

attribution\_link = <string>

\* URL that users can visit to find third-party software credits and attributions for assets the app uses.

\* External links must start with http:// or https://.

\* Values that do not start with http:// or https:// get interpreted as Quickdraw location strings and translated to internal documentation references.

setup\_view = <string>

\* Optional.

\* Defines custom setup view found within the /data/ui/views REST endpoint.

supported\_themes = <comma-separated list>

\* A comma-separated list of themes supported by the app.

\* Supported values are "dark" and "light".

\* This setting is optional.

\* If you specify this setting, you must give it a value of "light".

\* No default.

## **[credentials\_settings]**

\* This stanza controls credential-verification scripting (4.2+ versions only).

\* Credential entries are superseded by passwords.conf from 6.3 onwards.

\* While the entries here are still honored post-6.3, updates to these occur in passwords.conf, which overrides any values present here.

verify\_script = <string>

- \* Optional setting.
- \* Command line to invoke to verify credentials used for this app.
- \* For scripts, the command line must include both the interpreter and the script for it to run.
  - \* Example: "\$SPLUNK\_HOME/bin/python" "\$SPLUNK\_HOME/etc/apps/<myapp>/bin/\$MY\_SCRIPT"
- \* The invoked program is communicated with over standard in / standard out via the same protocol as splunk scripted auth.
- \* Paths incorporating variable expansion or explicit spaces must be quoted.
  - \* For example, a path including \$SPLUNK\_HOME should be quoted, as likely will expand to C:\Program Files\Splunk

python.version = {default|python|python2|python3|python3.7|python3.9|latest}

- \* For Python scripts only, selects which Python version to use.
- \* This setting is used only when the 'verify\_script' setting has a value that starts with the canonical path to the Python interpreter, in other words, "\$SPLUNK\_HOME/bin/python". If you use any other path, the Splunk platform ignores this setting.
- \* Set to either "default" or "python" to use the system-wide default Python version.
- \* Set to "python3" or "python3.7" to use the Python 3.7 version.
- \* Set to "python3.9" to use the Python 3.9 version.
- \* In the context of configuring apps, the "latest" value is not currently supported. It is related to a feature that is still under development.
- \* Optional.
- \* Default: Not set; uses the system-wide Python version.

### **[credential:<realm>:<username>]**

password = <string>

- \* Password that corresponds to the given username for the given realm.
- \* Realm is optional.
- \* The password can be in clear text, but when saved from splunkd the password is always encrypted.

### **[diag]**

- \* This stanza applies to diag app extensions, 6.4+ only.

extension\_script = <filename>

- \* Setting this variable declares that this app puts additional information into the troubleshooting & support oriented output of the 'splunk diag' command.
- \* Must be a python script.
- \* Must be a simple filename, with no directory separators.
- \* The script must exist in the 'bin' subdirectory in the app.
- \* Full discussion of the interface is located on the Splunk developer portal. See <http://dev.splunk.com/view/SP-CAAAE8H>
- \* Default: not set (no app-specific data collection will occur).

data\_limit = <positive integer>[b|kb|MB|GB]

- \* Defines a soft ceiling for the amount of uncompressed data that can be added to the diag by the app extension.
- \* Large diags damage the main functionality of the tool by creating data blobs too large to copy around or upload.
- \* Use this setting to ensure that your extension script does not accidentally produce far too much data.
- \* After data produced by this app extension reaches the limit, diag does not add

```

    any further files on behalf of the extension.
* After diag has finished adding a file which goes over this limit, all further files
  are not be added.
* Must be a positive number followed by a size suffix.
  * Valid suffixes: b: bytes, kb: kilobytes, mb: megabytes, gb: gigabytes
  * Suffixes are case insensitive.
* Default: 100MB

# Other diag settings

default_gather_lookups = <filename> [, <filename> ...]
* Set this variable to declare that the app contains lookups that diag must
  always gather by default.
* Essentially, if there are lookups which are useful for troubleshooting an
  app, and will never contain sensitive (user) data, add the lookups to this
  list so that they appear in generated diags for use when troubleshooting
  the app from customer diags.
* Any files in lookup directories that are not listed here are not gathered by
  default. You can override this behavior with the diag flag --include-lookups.
* This setting is new in Splunk Enterprise/Light version 6.5. Older versions
  gather all lookups by default.
* This does not override the size-ceiling on files in etc. Large lookups are
  still excluded unless the etc-filesize-limit is raised or disabled.
* This only controls files in the same app directory as this conf file. For
  example, if you have an app directory in etc/peer-apps (index clustering),
  this setting must appear in etc/peer-apps/appname/default/app.conf or
  local/app.conf
* Additional lists can be created with default_gather_lookups-classname = ...
* Default: not set

```

## app.conf.example

```

#   Version 9.4.0
#
# The following are example app.conf configurations. Configure properties for
# your custom application.
#
# There is NO DEFAULT app.conf.
#
# To use one or more of these configurations, copy the configuration block into
# app.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to
# enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

[launcher]
author=<author of app>
description=<textual description of app>
version=<version of app>

[triggers]
##### Conf-level reload triggers #####
# Do not force a restart of Splunk Enterprise for state changes of MyApp
# Do not run special code to tell MyApp to reload myconffile.conf
# Apps with custom config files usually pick this option:
reload.myconffile = simple

```

```

# Do not force a restart of Splunk Enterprise for state changes of MyApp.
# Splunk Enterprise calls the /admin/myendpoint/_reload method in my custom
# EAI handler.
# Use this advanced option only if MyApp requires custom code to reload
# its configuration when its state changes
reload.myotherconffile = access_endpoints /admin/myendpoint

##### Stanza-level reload triggers #####
# For any changed inputs.conf stanzas in the newly pushed cluster
# bundle that start with the "monitor" stanza prefix, e.g.
# [monitor://*], invoke the corresponding monitor input reload handler
# as specified, i.e. /data/inputs/monitor/_reload
#
# NOTE: The scripted input reload handler and the http input reload
# will NOT be invoked if the only changed inputs stanzas in the
# newly pushed cluster bundle are monitor inputs.
reload.inputs.monitor = access_endpoints /data/inputs/monitor
reload.inputs.script  = access_endpoints /data/inputs/script
reload.inputs.http    = access_endpoints /data/inputs/http

```

## audit.conf

The following are the spec and example files for `audit.conf`.

### audit.conf.spec

```

# Version 9.4.0
#
# This file contains possible attributes and values you can use to configure
# auditing in audit.conf.
#
# There is NO DEFAULT audit.conf. To set custom configurations, place an
# audit.conf in $SPLUNK_HOME/etc/system/local/. For examples, see
# audit.conf.example. You must restart Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

```

### GLOBAL SETTINGS

```

# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of the file.
# * Each conf file should have at most one default stanza. If there are
# multiple default stanzas, attributes are combined. In the case of multiple
# definitions of the same attribute, the last definition in the file wins.
# * If an attribute is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.

```

#### **[auditTrail]**

```

queueing = <boolean>
* Whether or not audit events are sent to the indexQueue.
* If set to "true", audit events are sent to the indexQueue.

```

\* If set to "false", you must add an inputs.conf stanza to tail the audit log for the events reach your index.  
\* Default: true

## audit.conf.example

```
# Version 9.4.0
#
# This is an example audit.conf. Use this file to configure auditing.
#
# There is NO DEFAULT audit.conf.
#
# To use one or more of these configurations, copy the configuration block into
# audit.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to
# enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

## authentication.conf

The following are the spec and example files for authentication.conf.

### authentication.conf.spec

```
# Version 9.4.0
#
# This file contains possible settings and values for configuring
# authentication via authentication.conf.
#
# There is an authentication.conf file in $SPLUNK_HOME/etc/system/default/. To
# set custom configurations, place an authentication.conf in
# $SPLUNK_HOME/etc/system/local/. For examples, see
# authentication.conf.example. You must restart the Splunk platform to enable
# configurations.
#
# To learn more about configuration files, including precedence, see
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles.
```

## GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
# of the file.
# * Each .conf file should have at most one default stanza. If there are
# multiple default stanzas, settings are combined. In the case of
# multiple definitions of the same setting, the last definition in the
# file wins.
# * If a setting is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.
```

[authentication]

\* Follow this stanza name with any number of the following setting/value pairs.

authType = [Splunk|LDAP|Scripted|SAML|ProxySSO]

\* Specify which authentication system to use.  
\* Supported values: Splunk, LDAP, Scripted, SAML, ProxySSO.  
\* Default: Splunk

authTypePreferredForUserCollision = [Splunk|SAML]

\* The authentication scheme to use when the Splunk platform detects username collision between native authentication and SAML users.  
\* A value of "Splunk" means the Splunk platform assumes native authentication user roles when the SAML username matches a native authentication user.  
\* A value of "SAML" means the Splunk platform assigns roles mapped from SAML groups and ignores roles from native authentication users.  
\* Default: Splunk

authSettings = <authSettings-key>,<authSettings-key>,...

\* Key to look up the specific configurations of chosen authentication system.  
\* <authSettings-key> is the name of a stanza header that specifies settings for scripted authentication, SAML, ProxySSO and for an LDAP strategy. Those stanzas are defined below.  
\* For LDAP, specify the LDAP strategy name(s) here. If you want Splunk software to query multiple LDAP servers, provide a comma-separated list of all strategies. Each strategy must be defined in its own stanza. The order in which you specify the strategy names is the order Splunk software uses to query their servers when looking for a user.  
\* For scripted authentication, <authSettings-key> should be a single stanza name.

passwordHashAlgorithm =

[SHA512-crypt|SHA256-crypt|SHA512-crypt-<num\_rounds>|SHA256-crypt-<num\_rounds>|MD5-crypt]

\* This controls how hashed passwords are stored in the \$SPLUNK\_HOME/etc/passwd file for the default "Splunk" authType.  
\* "MD5-crypt" is an algorithm originally developed for FreeBSD in the early 1990s, which became a widely used standard among UNIX machines. Splunk Enterprise also used it through the 5.0.x releases. MD5-crypt runs the salted password through a sequence of 1000 MD5 operations.  
\* "SHA256-crypt" and "SHA512-crypt" are newer versions that use 5000 rounds of the Secure Hash Algorithm-256 (SHA256) or SHA512 hash functions. This is slower than MD5-crypt and therefore more resistant to dictionary attacks. SHA512-crypt is used for system passwords on many versions of Linux.  
\* These SHA-based algorithm can optionally be followed by a number of rounds to use. For example, "SHA512-crypt-10000" uses twice as many rounds of hashing as the default implementation. The number of rounds must be at least 1000.  
If you specify a very large number of rounds (i.e. more than 20x the default value of 5000), splunkd might become unresponsive and connections to splunkd (from Splunk Web or CLI) time out.  
\* This setting only affects new password settings (either when a user is added or a user's password is changed). Existing passwords work but retain their previous hashing algorithm.  
\* Default: SHA512-crypt

defaultRoleIfMissing = <splunk role>

\* Applicable for LDAP authType. If the LDAP server does not return any groups, or if groups cannot be mapped to Splunk roles, then this value is used, if provided.  
\* This setting is optional.  
\* Default: empty string

externalTwoFactorAuthVendor = <string>  
\* A valid multifactor vendor string enables multifactor authentication and loads support for the corresponding vendor if supported by the the Splunk platform.  
\* An empty string disables multifactor authentication in the the Splunk platform.  
\* Currently Splunk supports Duo and RSA as multifactor authentication vendors.  
\* This setting is optional.  
\* No default.

externalTwoFactorAuthSettings = <externalTwoFactorAuthSettings-key>  
\* Key to look up the specific configuration of chosen multifactor authentication vendor.  
\* This setting is optional.  
\* No default.

## **LDAP settings**

[<authSettings-key>]  
\* Follow this stanza name with the following setting/value pairs.  
\* For multiple strategies, specify multiple instances of this stanza, each with its own stanza name and a separate set of settings.  
\* The <authSettings-key> must be one of the values listed in the authSettings setting, which must be specified in the previous [authentication] stanza.

host = <string>  
\* The hostname of the LDAP server.  
\* Confirm that your Splunk server can resolve the host name through DNS.  
\* Required.  
\* No default.

SSLEnabled = [0|1]  
\* Specifies whether SSL is enabled.  
\* See the file \$SPLUNK\_HOME/etc/openldap/ldap.conf for SSL LDAP settings  
\* This setting is optional.  
\* Default: 0 (disabled)

port = <integer>  
\* The port that the Splunk platform should use to connect to your LDAP server.  
\* This setting is optional.  
\* Default (non-SSL): 389  
\* Default (SSL): 636

bindDN = <string>  
\* The LDAP Distinguished Name of the user that retrieves the LDAP entries.  
\* This user must have read access to all LDAP users and groups you wish to use in the auth system.  
\* This setting is optional.  
\* Leave this setting blank to retrieve your LDAP entries using anonymous bind (which must be supported by the LDAP server)  
\* No default.

bindDNpassword = <password>  
\* Password for the bindDN user.  
\* This setting is optional.  
\* Leave this blank if anonymous bind is sufficient.  
\* No default.

```

userBaseDN = <string>
* The distinguished names of LDAP entries whose subtrees contain the users.
* Enter a ';' delimited list to search multiple trees.
* Required.
* No default.

userBaseFilter = <string>
* The LDAP search filter to use when searching for users.
* Highly recommended, especially when there are many entries in your LDAP
  user subtrees.
* When used properly, search filters can significantly speed up LDAP queries
* Here is an example that matches users in the IT or HR department:
  * userBaseFilter = (|(department=IT)(department=HR))
  * See RFC 2254 for more detailed information on search filter syntax
* This setting is optional.
* Default: empty string (no filtering)

userNameAttribute = <string>
* This is the username.
* NOTE: This setting should use case insensitive matching for its values,
  and the values should not contain whitespace
  * Usernames are case insensitive in the the Splunk platform
* In Active Directory, this is 'sAMAccountName'
* Required.
* A typical value is 'uid'.
* No default.

realNameAttribute = <string>
* The user's real, human readable name.
* Required.
* A typical value is 'cn'.
* No default.

emailAttribute = <string>
* The user's email address.
* This setting is optional.
* Default: mail

groupMappingAttribute = <string>
* The value that group entries use to declare membership.
* Groups are often mapped with user DN, so this defaults to 'dn'
* Set this if groups are mapped using a different setting
  * Usually only needed for OpenLDAP servers.
  * A typical setting is 'uid'
  * For example, assume a group declares that one of its members is
    'splunkuser' – every user with the 'uid' value 'splunkuser' is
    mapped to that group.
* This setting is optional.
* No default.

groupBaseDN = [<string>;<string>;...]
* The LDAP Distinguished Names of LDAP entries whose subtrees contain
  the groups.
* Required.
* Enter a semicolon (;) delimited list to search multiple trees.
* If your LDAP environment does not have group entries, there is a
  configuration that can treat each user as its own group:
  * Set groupBaseDN to the same as userBaseDN, which means you search
    for groups in the same place as users.
  * Next, set the groupMemberAttribute and groupMappingAttribute to the same
    setting as userNameAttribute.
  * This means the entry, when treated as a group, uses the username

```



value as its only member.

- \* For clarity, also set groupNameAttribute to the same value as userNameAttribute.
- \* No default.

groupBaseFilter = <string>

- \* The LDAP search filter the Splunk platform uses when searching for static groups
- \* Like 'userBaseFilter', this is highly recommended to speed up LDAP queries
- \* See Request for Comments (RFC) 2254 on the Internet Engineering Task Force (IETF) website for more information.
- \* This setting is optional.
- \* Default: empty string (no filtering).

dynamicGroupFilter = <string>

- \* The LDAP search filter the Splunk platform uses when searching for dynamic groups.
- \* Configure this setting only if you intend to retrieve dynamic groups on your LDAP server.
- \* Example: '(objectclass=groupOfURLs)'
- \* This setting is optional.
- \* Default: empty string

dynamicMemberAttribute = <string>

- \* This setting contains the LDAP URL needed to retrieve members dynamically.
- \* Only configure this if you intend to retrieve dynamic groups on your LDAP server.
- \* This setting is required if you want to retrieve dynamic groups.
- \* Otherwise, it is optional.
- \* Example: 'memberURL'
- \* No default.

groupNameAttribute = <string>

- \* This is the group entry setting whose value stores the group name.
- \* A typical setting for this is 'cn' (common name)
- \* Recall that if you are configuring LDAP to treat user entries as their own group, user entries must have this setting
- \* Required.
- \* Default: empty string

groupMemberAttribute = <string>

- \* This is the group entry setting whose values are the groups members
- \* Typical setting for this are 'member' and 'memberUid'
- \* For example, consider the groupMappingAttribute example above using groupMemberAttribute 'member'
- \* To declare 'splunkuser' as a group member, its setting 'member' must have the value 'splunkuser'
- \* Required.
- \* Default: empty string

nestedGroups = <boolean>

- \* Controls whether the Splunk platform expands nested groups using the 'memberof' extension.
- \* Set to 1 if you have nested groups you want to expand and the 'memberof' extension on your LDAP server.
- \* This setting is optional.

charset = <string>

- \* Only set this for an LDAP setup that returns non-UTF-8 encoded data. LDAP is supposed to always return UTF-8 encoded data (See RFC 2251), but some tools incorrectly return other encodings.
- \* Follows the same format as 'CHARSET' in props.conf (see props.conf.spec)
- \* An example value would be "latin-1"
- \* This setting is optional.

```

* Default: empty string

anonymous_referrals = [0|1]
* Set this to 0 to turn off referral chasing
* Set this to 1 to turn on anonymous referral chasing
* NOTE: the Splunk platform only chases referrals using anonymous bind.
    It does not support rebinding using credentials.
* If you do not need referral support, set this to 0.
* If you wish to make referrals work, set this to 1 and confirm your server
  allows anonymous searching
* This setting is optional.
* Default: 1

sizelimit = <integer>
* Limits the amount of entries that the Splunk platform requests in LDAP search.
* NOTE: The max entries returned is still subject to the maximum
  imposed by your LDAP server.
  * Example: If you set this to 5000 and the server limits it to 1000,
    the software only returns 1000 entries.
* This setting is optional.
* Default: 1000

pagelimit = <integer>
* The maximum number of entries to return in each page.
* Enables result sets that exceed the maximum number of entries defined for the
  LDAP server.
* If set to -1, ldap pagination is off.
* IMPORTANT: The maximum number of entries a page returns is subject to
  the maximum page size limit of the LDAP server. For example: If you set 'pagelimit =
  5000' and the server limit is 1000, you cannot receive more than 1000 entries in
  a page.
* This setting is optional.
* Default: -1

enableRangeRetrieval = <boolean>
* The maximum number of values that can be retrieved from one attribute in a
  single LDAP search request is determined by the LDAP server. If the number of
  users in a group exceeds the LDAP server limit, enabling this setting fetches all
  users by using the "range retrieval" mechanism.
* Enables result sets for a given attribute that exceed the maximum number of
  values defined for the LDAP server.
* If set to false, ldap range retrieval is off.
* This setting is optional.
* Default: false

timelimit = <integer>
* The amount of time, in seconds, that the Splunk platform waits for an LDAP search
  request to complete.
* If your searches finish quickly, lower this value from the default.
* Maximum value is 30.
* Default: 15

network_timeout = <integer>
* The amount of time, in seconds, that a network socket polls a connection
  that has no activity.
* This is useful for determining if your Splunk platform instance cannot
  reach your LDAP server.
* NOTE: As a connection could potentially be waiting for search results,
  this value must be higher than 'timelimit'. If you set it lower, you could
  terminate the connection to your server before an LDAP search completes.
* Like 'timelimit', if you have a fast connection to your LDAP server,
  lower this value.

```

- \* Maximum value is -1 (unlimited)
- \* This setting is optional.
- \* Default: 20

ldap\_negative\_cache\_timeout = <nonnegative decimal>

- \* The amount of time, in seconds, that the Splunk platform remembers that a non-existent user on an LDAP provider does not exist.
- \* This setting is useful when you want to avoid frequent LDAP queries for users that do not exist on the LDAP provider.
- \* This setting does not prevent LDAP queries on login. Login always queries the LDAP provider to confirm that a user exists.
- \* Default: 86400

## **Map roles**

[roleMap\_<authSettings-key>]

- \* The mapping of Splunk roles to LDAP groups for the LDAP strategy specified by <authSettings-key>
- \* Follow this stanza name with several Role-to-Group(s) mappings as defined below.
- \* NOTE: This role mapping ONLY applies to the specified strategy.
- \* Importing groups for the same user from different strategies is not supported.

<Splunk RoleName> = <semicolon-separated list>

- \* Maps a Splunk role from the authorize.conf configuration file to one or more LDAP groups.
- \* Separate multiple LDAP groups with semicolons, not spaces.
- \* List several of these setting/value pairs to map several Splunk roles to LDAP Groups.
- \* LDAP group names are case sensitive.

## **Scripted authentication**

[<authSettings-key>]

- \* Follow this stanza name with the following setting/value pairs:

python.version = {default|python|python2|python3|python3.7|python3.9|latest}

- \* For Python scripts only, selects which Python version to use.
- \* Set to either "default" or "python" to use the system-wide default Python version.
- \* Set to "python3" or "python3.7" to use the Python 3.7 version.
- \* Set to "python3.9" to use the Python 3.9 version.
- \* In the context of configuring apps, the "latest" value is not currently supported. It is related to a feature that is still under development.
- \* Optional.
- \* Default: Not set; uses the system-wide Python version.

scriptSearchFilters = [1|0]

- \* Whether or not to call the script to add search filters.
- \* Set this to 1 to call the script to add search filters.
- \* Default: 0

[cacheTiming]

- \* Use these settings to adjust how long the Splunk platform uses the answers returned from script functions before calling them again.

- \* All timeouts can be expressed in seconds or as a search-like time range
- \* Examples include "30" (30 seconds), "2mins" (2 minutes), "24h" (24 hours), etc.
- \* You can opt to use no caching for a particular function by setting the value to "0".
  - \* Be aware that this can severely hinder performance as a result of heavy script invocation.
- \* Choosing the correct values for cache timing involves a tradeoff between new information latency and general performance.
  - \* High values yield better performance from calling the script less, but introduces a latency in picking up changes.
  - \* Low values pick up changes in your external auth system more quickly, but can slow down performance due to increased script invocations.

userLoginTTL = <time range string>

- \* The timeout for the 'userLogin' script function.
- \* These return values are cached on a per-user basis.
- \* Default: 0 (no caching)

userInfoTTL = <time range string>

- \* How long the auth system caches information that it retrieves with the 'getUserInfo' and 'getUsers' scripts.
- \* These return values are cached on a per-user basis.
- \* Default (if you have configured either 'getUserInfoTTL' or 'getUsersTTL'): the larger value of these settings
- \* Default (otherwise): 10s

getUserInfoTTL = <time range string>

- \* DEPRECATED; use 'userInfoTTL' instead.
- \* How long the auth system caches information that it retrieves with the 'getUserInfo' script.
- \* These return values are cached on a per-user basis.
- \* Default: 10s

getUsersTTL = <time range string>

- \* DEPRECATED; use 'userInfoTTL' instead.
- \* The timeout for the getUsers script function.
- \* There is only one global getUsers cache (it is not tied to a specific user).
- \* Default: 10s

## **Settings for Splunk Authentication mode**

[splunk\_auth]

- \* Settings for Splunk's internal authentication system.

minPasswordLength = <positive integer>

- \* Specifies the minimum permitted password length in characters when passwords are set or modified.
- \* Password modification attempts which do not meet this requirement are explicitly rejected.
- \* Values less than 1 are ignored.
- \* This setting is optional.
- \* Default: 8

minPasswordUppercase = <positive integer>

- \* Specifies the minimum permitted uppercase characters when passwords are set or modified.

- \* The Splunk platform ignores negative values.
- \* This setting is optional.
- \* Password modification attempts which do not meet this requirement are explicitly rejected.
- \* Default: 0

minPasswordLowercase = <positive integer>

- \* Specifies the minimum permitted lowercase characters when passwords are set or modified.
- \* The the Splunk platform ignores negative values.
- \* This setting is optional.
- \* Password modification attempts which do not meet this requirement are explicitly rejected.
- \* Default: 0

minPasswordDigit = <positive integer>

- \* Specifies the minimum permitted digit or number characters when passwords are set or modified.
- \* The Splunk platform ignores negative values.
- \* This setting is optional.
- \* Password modification attempts which do not meet this requirement are explicitly rejected.
- \* Default: 0

minPasswordSpecial = <positive integer>

- \* Specifies the minimum permitted special characters when passwords are set or modified.
- \* The semicolon character is not allowed.
- \* The Splunk platform ignores negative values.
- \* This setting is optional.
- \* Password modification attempts which do not meet this requirement are explicitly rejected.
- \* Default: 0

expirePasswordDays = <positive integer>

- \* Specifies the number of days before the password expires after a reset.
- \* Minimum value: 0
- \* Maximum value: 3650
- \* the Splunk platform ignores negative values.
- \* This setting is optional.
- \* Default: 90

expireAlertDays = <positive integer>

- \* Specifies the number of days to issue alerts before password expires.
- \* Minimum value: 0
- \* Maximum value: 120
- \* The Splunk platform ignores negative values.
- \* This setting is optional.
- \* Alerts appear in splunkd.log.
- \* Default: 15

expireUserAccounts = <boolean>

- \* Specifies whether password expiration is enabled.
- \* This setting is optional.
- \* Default: false (user passwords do not expire)

forceWeakPasswordChange = <boolean>

- \* Specifies whether users must change a weak password.
- \* This setting is optional.
- \* Default: false (users can keep weak password)

lockoutUsers = <boolean>

- \* Specifies whether locking out users is enabled.
- \* This setting is optional.
- \* If you enable this setting on members of a search head cluster, user lockout state applies only per SHC member, not to the entire cluster.
- \* Default: true (users are locked out on incorrect logins)

lockoutMins = <positive integer>

- \* The number of minutes that a user is locked out after entering an incorrect password more than 'lockoutAttempts' times in 'lockoutThresholdMins' minutes.
- \* Any value less than 1 is ignored.
- \* Minimum value: 1
- \* Maximum value: 1440
- \* This setting is optional.
- \* If you enable this setting on members of a search head cluster, user lockout state applies only per SHC member, not to the entire cluster.
- \* Default: 30

lockoutAttempts = <positive integer>

- \* The number of unsuccessful login attempts that can occur before a user is locked out.
- \* The unsuccessful login attempts must occur within 'lockoutThresholdMins' minutes.
- \* Any value less than 1 is ignored.
- \* Minimum value: 1
- \* Maximum value: 64
- \* This setting is optional.
- \* If you enable this setting on members of a search head cluster, user lockout state applies only per SHC member, not to the entire cluster.
- \* Default: 5

lockoutThresholdMins = <positive integer>

- \* Specifies the number of minutes that must pass from the time of the first failed login before the failed login attempt counter resets.
- \* Any value less than 1 is ignored.
- \* Minimum value: 1
- \* Maximum value: 120
- \* This setting is optional.
- \* If you enable this setting on members of a search head cluster, user lockout state applies only per SHC member, not to the entire cluster.
- \* Default: 5

enablePasswordHistory = <boolean>

- \* Specifies whether password history is enabled.
- \* When set to "true", the Splunk platform maintains a history of passwords that have been used previously.
- \* This setting is optional.
- \* Default: false

passwordHistoryCount = <positive integer>

- \* The number of passwords that are stored in history. If password history is enabled, on password change, user is not allowed to pick an old password.
- \* This setting is optional.
- \* Minimum value: 1
- \* Maximum value: 128
- \* Default: 24

constantLoginTime = <decimal>

- \* The amount of time, in seconds, that the authentication manager waits before returning any kind of response to a login request.
- \* This setting helps mitigate login timing attacks. If you want to use the setting, test it in your environment first to determine the appropriate value.
- \* When you configure this setting, a login failure is guaranteed to take at least the

amount of time you specify. The authentication manager adds a delay to the actual response time to keep this guarantee.

- \* The values can use decimals. "0.025" would make responses take a consistent 25 milliseconds or slightly more.
- \* This setting is optional.
- \* Minimum value: 0 (Disables login time guarantee)
- \* Maximum value: 5.0
- \* Default: 0

verboseLoginFailMsg = <boolean>

- \* Specifies whether or not the login failure message explains the failure reason.
- \* When set to true, the Splunk platform displays a message on login along with the failure reason.
- \* When set to false, the Splunk platform displays a generic failure message without a specific failure reason.
- \* This setting is optional.
- \* Default: true

## **Security Assertion Markup Language (SAML) settings**

[<saml-authSettings-key>]

- \* Follow this stanza name with the following setting/value pairs.
- \* The <authSettings-key> must be one of the values listed in the authSettings setting, specified above in the [authentication] stanza.

fqdn = <string>

- \* The fully qualified domain name where this splunk instance is running.
- \* If this value is not specified, the Splunk platform uses the value specified in server.conf.
- \* If this value is specified and 'http://' or 'https://' prefix is not present, the Splunk platform uses the SSL setting for Splunk Web.
- \* This setting is optional.
- \* the Splunk platform uses this information to populate the 'assertionConsumerServiceUrl'.
- \* Default: \$HOSTNAME

redirectPort = <port number>

- \* The port where SAML responses are sent.
- \* Typically, this is the web port.
- \* If internal port redirection is needed, set this port and the 'assertionconsumerServiceUrl' in the AuthNRequest contains this port instead of the Splunk Web port.
- \* To prevent any port information to be appended in the 'assertionConsumerServiceUrl' setting, set this to 0.
- \* Default: The value of 'httpport' in the web.conf file

idpSSOUrl = <url>

- \* The protocol endpoint on the IDP (Identity Provider) where the AuthNRequests should be sent.
- \* Required.
- \* SAML requests fail if this information is missing.
- \* No default.

idpAttributeQueryUrl = <url>

- \* The protocol endpoint on the IDP (Identity Provider) where the setting query requests should be sent.
- \* Attribute queries can be used to get the latest 'role' information, if there is support for Attribute queries on the IDP.
- \* This setting is optional.

- \* When this setting is absent, the Splunk platform caches the role information from the SAML assertion and use it to run saved searches.
- \* No default.

idpCertPath = <string>

- \* This value is relative to \$SPLUNK\_HOME/etc/auth/idpCerts.
- \* The value for this setting can be the name of the certificate file or a directory.
- \* If it is empty, the Splunk platform automatically verify with certificates in all subdirectories present in \$SPLUNK\_HOME/etc/auth/idpCerts.
- \* If the SAML response is to be verified with a IdP (Identity Provider) certificate that is self signed, then this setting holds the filename of the certificate.
- \* If the SAML response is to be verified with a certificate that is a part of a certificate chain(root, intermediate(s), leaf), create a subdirectory and place the certificate chain as files in the subdirectory.
- \* If there are multiple end certificates, create a subdirectory such that, one subdirectory holds one certificate chain.
- \* If multiple such certificate chains are present, the assertion is considered verified, if validation succeeds with any certificate chain.
- \* The file names within a certificate chain should be such that root certificate is alphabetically before the intermediate which is alphabetically before of the end cert.  
ex. cert\_1.pem has the root, cert\_2.pem has the first intermediate cert, cert\_3.pem has the second intermediate certificate and cert\_4.pem has the end certificate.
- \* This setting is required if 'signedAssertion' is set to true.
- \* Otherwise, it is optional.
- \* No default.

idpCertExpirationWarningDays = <positive integer>

- \* The number of days before an identity provider certificate expires. During this period, when a SAML login occurs, the Splunk platform generates a certificate expiration warning log.
- \* You can control how often the Splunk platform generates warning logs for the same certificate with the 'IdpCertExpirationCheckInterval' setting.
- \* Minimum value: 1
- \* Maximum value: 365
- \* This setting is optional.
- \* If you enable this setting on members of a search head cluster, the instance that processes the login request generates the certificate expiration warning log.
- \* Default: 90

idpCertExpirationCheckInterval = <interval><unit>

- \* How long a Splunk platform instance must wait, after generating a certificate expiration warning log after a login, to generate another one.
- \* The Splunk platform caches the certificate fingerprint when a SAML user logs in. If the client sends the same certificate on another login, the Splunk platform reviews the cache. If at least 'idpCertExpirationCheckInterval' has not passed since the last time it generated a log for a certificate that is in the cache, it won't generate another log.
- \* Default: 1d

idpSLOUrl = <string>

- \* The protocol endpoint on the IDP (Identity Provider) where a SP (Service Provider) initiated Single logout request should be sent.
- \* This setting is optional.
- \* No default.

errorUrl = <string>

- \* The URL to be displayed for a SAML error.
- \* Errors may be due to erroneous or incomplete configuration in either the IDP or the Splunk platform.
- \* This URL can be absolute or relative.
- \* Absolute URLs should follow the pattern  
<protocol>:[//]<host> e.g. https://www.external-site.com.



- \* Relative URLs should start with '/'. A relative url shows up as an internal link of the Splunk instance, for example: `https://splunkhost:port/relativeUrlWithSlash`
- \* No default.

`errorUrlLabel = <string>`

- \* Label or title of the content pointed to by `errorUrl`.
- \* This setting is optional.
- \* No default.

`entityId = <string>`

- \* The entity ID for SP connection as configured on the IDP.
- \* Required.
- \* No default.

`issuerId = <string>`

- \* Required.
- \* The unique identifier of the identity provider. The value of this setting corresponds to the setting "entityID" of "EntityDescriptor" node in IdP metadata document.
- \* If you configure SAML using IdP metadata, this field is extracted from the metadata.
- \* If you configure SAML manually, then you must configure this setting.
- \* When the Splunk platform tries to verify the SAML response, the `issuerId` specified here must match the 'Issuer' field in the SAML response. Otherwise, validation of the SAML response fails.

`signAuthnRequest = <boolean>`

- \* Whether or not the Splunk platform should sign AuthNRequests.
- \* This setting is optional.
- \* Default: true

`signedAssertion = <boolean>`

- \* Whether or not the SAML assertion has been signed by the IDP.
- \* If set to false, the Splunk platform does not verify the signature of the assertion using the certificate of the IDP.
- \* The software accepts both signed and encrypted assertions.
- \* Changing this to false will not affect encrypted assertions.
- \* This setting is optional.
- \* Default: true

`attributeQuerySoapPassword = <password>`

- \* The password to be used when making an attribute query request.
- \* Attribute query requests are made using SOAP using basic authentication
- \* This setting is required if 'attributeQueryUrl' is specified.
- \* Otherwise, it is optional.
- \* This string is obfuscated upon splunkd startup.
- \* No default.

`attributeQuerySoapUsername = <string>`

- \* The username to be used when making an attribute query request.
- \* Attribute Query requests are made using SOAP using basic authentication
- \* This setting is required if 'attributeQueryUrl' is specified.
- \* Otherwise, it is optional.
- \* No default.

`attributeQueryRequestSigned = <boolean>`

- \* Whether or not to sign attribute query requests.
- \* Default: true

`attributeQueryResponseSigned = <boolean>`

- \* Specifies whether attribute query responses are signed.

- \* If set to false, the Splunk platform does not verify the signature in the response using the certificate of the IDP.
- \* This setting is optional.
- \* Default: true

partialChainCertVerification = <boolean>

- \* Whether or not authentication uses the OpenSSL X509\_V\_FLAG\_PARTIAL\_CHAIN flag when performing validation on a SAML certificate chain.
- \* Configuring this setting to "true" lets verification of SAML certificates succeed even in cases where a complete certificate chain cannot be built back to a self-signed trust anchor certificate.
- \* When set to "true", intermediate certificates in the trust store are treated as trust-anchors in the same way as self-signed root certificate authority certificates.
- \* Uses X509\_V\_FLAG\_PARTIAL\_CHAIN flag during certificate verification.
- \* This setting is optional.
- \* Default: false

redirectAfterLogoutToUrl = <string>

- \* The user is redirected to this url after logging out of the Splunk platform.
- \* If this is not specified, and 'idpSLO' is also not set, the user is redirected to splunk.com after logout.
- \* This setting is optional.
- \* No default.

defaultRoleIfMissing = <string>

- \* If the IdP does not return any AD groups or Splunk roles as a part of the assertion, the Splunk platform uses this value if provided.
- \* This setting is required when you configure 'skipAttributeQueryRequestForUsers'. Otherwise, it is optional.
- \* The Splunk platform ignores this setting if 'enableAutoMappedRoles' has a value of "false".
- \* No default.

skipAttributeQueryRequestForUsers = <comma-separated list of users>

- \* To skip attribute query requests being sent to the IdP for certain users, add them with this setting.
- \* By default, attribute query requests are skipped for local users.
- \* If you configure this setting for non-local users, you must also configure 'defaultRoleIfMissing'.
- \* No default.

maxAttributeQueryThreads = <integer>

- \* Number of threads to use to make attribute query requests.
- \* Changes to this setting require a restart to take effect.
- \* This setting is optional.
- \* Maximum value: 10
- \* Default: 2

maxAttributeQueryQueueSize = <integer>

- \* The number of attribute query requests to queue, set to 0 for infinite size.
- \* Changes to this setting require a restart to take effect.
- \* This setting is optional.
- \* Default: 10000

attributeQueryTTL = <integer>

- \* Determines the time for which the Splunk platform caches the user and role information (time to live).
- \* After the ttl expires, the Splunk platform makes an attribute query request to retrieve the role information.
- \* This setting is optional.
- \* Default: 21600

```
saml_negative_cache_timeout = <nonnegative decimal>
```

- \* The amount of time, in seconds, that the Splunk platform remembers that a non-existent user on a SAML provider does not exist.
- \* This setting is useful when you want to avoid frequent SAML queries for users that do not exist on the SAML provider.
- \* This setting does not prevent SAML queries on login. Login always queries the SAML provider to confirm that a user exists.
- \* Default: 3600

```
scriptPath = <string>
```

- \* The name of the authentication extension script to run.
- \* The auth system expects the script to be in Python version 3, and looks for it in the \$SPLUNK\_HOME/etc/auth/scripts directory.
- \* No default.

```
python.version = {default|python|python2|python3|python3.7|python3.9|latest}
```

- \* For Python scripts only, selects which Python version to use.
- \* Set to either "default" or "python" to use the system-wide default Python version.
- \* Set to "python3" or "python3.7" to use the Python 3.7 version.
- \* Set to "python3.9" to use the Python 3.9 version.
- \* In the context of configuring apps, the "latest" value is not currently supported. It is related to a feature that is still under development.
- \* Optional.
- \* Default: Not set; uses the system-wide Python version.

```
scriptTimeout = <string>
```

- \* The maximum time the script can run before the auth system forcefully terminates it.
- \* If you set to zero, the auth system never kills the script.
- \* If you set to below 500ms, the auth system uses a minimum of 500 ms.
- \* Optional
- \* Default: 10s

```
scriptFunctions = <semicolon-separated list>
```

- \* Script functions to be enabled for authentication extensions.
- \* Expressed as a list.
- \* Supported values are 'getUsers', 'getUserInfo', and 'login'.
- \* To use the 'getUsers' function, you must also enable the 'getUserInfo' function.
- \* You must set this if you define 'scriptPath'.
- \* No default.

```
getUsersPrecacheLimit = <integer>
```

- \* The number of users to pre-cache on startup for the 'getUsers' script function.
- \* If you enable the 'getUsers' function, the script executes when splunkd starts up.
- \* As part of startup, splunkd caches user information that the 'getUsers' script returns, and this setting specifies how many users to cache.
- \* If you set 'getUsersPrecacheLimit' to 0, splunkd caches all user information that the 'getUsers' function returns.
- \* Default: 1000

```
getUserInfoTtl = <string>
```

- \* When you configure the auth system to use SAML as an authentication method, it runs the 'getUserInfo' script function to retrieve information from the SAML identity provider when users perform ad-hoc operations such as working with tokens and saved searches.
- \* This setting controls how long the auth system caches information that it retrieves with the 'getUserInfo' script function.
- \* This setting does not control how the method retrieves user information when one logs in using the standard SAML login flow through a browser.
- \* These return values are cached on a per-user basis.
- \* This value also applies if users are retrieved en masse using the scripts getUsers() function.

- \* If you configure both AQR and authentication extensions (meaning, you configure both 'attributeQueryTTL' and 'getUserInfoTtl'), this setting takes precedence.
- \* This setting is optional.
- \* Default: 21600s

scriptSecureArguments = <key:value>;[<key:value>;]...

- \* A list of inputs, expressed as key-value pairs, that will be made available in plaintext to the custom user information retrieval script.
- \* On startup, the auth system encrypts the values you specify here.
- \* Use this setting to safely store passwords, tokens, or other credentials that the script needs to function.
- \* If you use the 'commonAuth.py' sample script to read in the inputs, these values are available as normal arguments for all functions.
- \* This setting is optional.
- \* No default.

useAuthExtForTokenAuthOnly = <boolean>

- \* Whether authentication extension scripts run for all types of authentication, or only for token based authentication.
- \* If set to "true", the 'getUserInfo' script only runs when making token based authentication calls.
- \* Other calls that rely on fetching SAML user information, such as saved searches and displaying SAML users, will use the persistent cache that is defined in the [userToRoleMap\_<saml-authSettings-key>] stanza.
- \* This setting is optional.
- \* Default: true

cacheSAMLUserInfotoDisk = <boolean>

- \* Whether the Splunk auth system only keeps SAML user mapping information in server memory or additionally caches the information locally in the authentication.conf configuration file.
- \* Using this setting helps keep SAML users consistent in distributed Splunk platform environments such as search head clusters.
- \* This setting is only valid in one of the following scenarios:
  - \* When the SAML identity provider that you use supports Attribute Query Responses (AQR), or
  - \* When the SAML identity provider does not support AQR, and you configure both authentication extensions and the 'useAuthExtForTokenAuthOnly' setting with a value of "false".
- \* A value of "true" means that the auth system writes SAML user map information to the authentication.conf file, under the '[userToRoleMap\_SAML]' stanza. For example: jdoe = admin,power::John Doe::jdoe@company.com
- \* A value of "false" means that the auth system keeps SAML user map information in server memory only, and does not write information to the authentication.conf file.
- \* If the SAML IdP does not support AQR, and you configure authentication extensions and give 'useAuthExtforTokenAuthOnly' a value of "true", then the auth system automatically caches SAML user info to disk, as if you had configured this setting with a value of "true".
- \* This setting is optional.
- \* Default: false

assertionTimeSkew = <integer>

- \* The amount of clock skew, in seconds, that can occur between the Splunk platform and an identity provider that presents SAML assertions that contain 'NotBefore' and 'NotOnOrAfter' attributes.
- \* If you set this, the Splunk platform accepts a SAML assertion as valid if the clock skew between the assertion validity interval and the system time on the Splunk instance is not greater than the value of this setting.
- \* NOTE: Setting this to too high a value can allow for replay attacks and is a security risk.
- \* This setting is optional.
- \* Default: 120

```

allowSslCompression = <boolean>
* If set to true, the server allows clients to negotiate SSL-layer
  data compression.
* This setting is optional.
* Default: The value of 'allowSslCompression' in the server.conf file

cipherSuite = <cipher suite string>
* If set, the Splunk platform uses the specified cipher string for the HTTP server.
* Attribute query requests might fail if the IDP requires a relaxed
  ciphersuite.
* Use "openssl s_client -cipher 'TLSv1+HIGH:@STRENGTH' -host <IDP host> -port 443"
  to determine if the Splunk platform can connect to the IDP.
* This setting is optional.
* Default: The value or 'cipherSuite' in the server.conf file

sslVersions = <versions_list>
* Comma-separated list of SSL versions to support.
* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2"
* Default: The value of 'sslVersions' in the server.conf file

sslCommonNameToCheck = <commonName>
* If set, and 'sslVerifyServerCert' is set to true,
  splunkd limits most outbound HTTPS connections to hosts which use
  a cert with this common name.
* This setting is optional.
* Default: The value of 'cipherSuite' in the server.conf file

sslAltNameToCheck = <alternateName1>, <alternateName2>, ...
* If this value is set, and 'sslVerifyServerCert' is set to true,
  splunkd is also willing to verify certificates which have a so-called
  "Subject Alternate Name" that matches any of the alternate names in this list.
* This setting is optional.
* Default: The value of 'sslAltNameToCheck' in the server.conf file

ecdhCurveName = <string>
* DEPRECATED; use 'ecdhCurves' instead.
* Elliptic Curve-Diffie Hellman (ECDH) curve to use for ECDH key negotiation.
* Default: The value of 'ecdhCurveName' in the server.conf file

ecdhCurves = <comma separated list>
* ECDH curves to use for ECDH key negotiation.
* The curves should be specified in the order of preference.
* The client sends these curves as a part of Client Hello.
* The server supports only the curves specified in the list.
* The Splunk platform only supports named curves that have been
  specified by their SHORT names.
* The list of valid named curves by their short/long names can be obtained
  by executing this CLI command:
  $SPLUNK_HOME/bin/splunk cmd openssl ecparam -list_curves
* Example setting: ecdhCurves = prime256v1,secp384r1,secp521r1
* Default: The value of 'ecdhCurves' in the server.conf file

clientCert = <path>
* Full path to the client certificate Privacy-Enhanced Mail (PEM) format file.
* Certificates are auto-generated upon first starting the Splunk platform.
* You may replace the auto-generated certificate with your own.
* If not set, Splunk uses the setting specified in
  server.conf/[sslConfig]/'serverCert'.
* Default: $SPLUNK_HOME/etc/auth/server.pem

sslKeysfile = <filename>
* DEPRECATED; use 'clientCert' instead.

```

```

* Location of the PEM file in the directory specified by 'caPath'.
* Default: server.pem

sslPassword = <password>
* The server certificate password.
* If not set, the Splunk platform uses the setting specified in server.conf.
* This setting is optional.
* Default: password

sslKeysfilePassword = <password>
* DEPRECATED; use 'sslPassword' instead.

caCertFile = <filename>
* The public key of the signing authority.
* If not set, the Splunk platform uses the setting specified in server.conf.
* This setting is optional.
* Default: cacert.pem

caPath = <path>
* DEPRECATED; use absolute paths for all certificate files.
* If certificate files given by other settings in this stanza are not absolute
  paths, then they are relative to this path.
* Default: $SPLUNK_HOME/etc/auth

sslVerifyServerCert = <boolean>
* Used by distributed search: when making a search request to another
  server in the search cluster.
* If not set, the Splunk platform uses the setting specified in server.conf.
* This setting is optional.
* No default.

sslVerifyServerName = <boolean>
* Whether or not splunkd, as a client, performs a TLS hostname validation check
  on an SSL certificate that it receives upon an initial connection
  to a server.
* A TLS hostname validation check ensures that a client
  communicates with the correct server, and has not been redirected to
  another by a machine-in-the-middle attack, where a malicious party inserts
  themselves between the client and the target server, and impersonates
  that server during the session.
* Specifically, the validation check forces splunkd to verify that either
  the Common Name or the Subject Alternate Name in the certificate that the
  server presents to the client matches the host name portion of the URL that
  the client used to connect to the server.
* For this setting to have any effect, the 'sslVerifyServerCert' setting must
  have a value of "true". If it doesn't, TLS hostname validation is not possible
  because certificate verification is not on.
* A value of "true" for this setting means that splunkd performs a TLS hostname
  validation check, in effect, verifying the server's name in the certificate.
  If that check fails, splunkd terminates the SSL handshake immediately. This terminates
  the connection between the client and the server. Splunkd logs this failure at
  the ERROR logging level.
* A value of "false" means that splunkd does not perform the TLS hostname
  validation check. If the server presents an otherwise valid certificate, the
  client-to-server connection proceeds normally.
* Default: false

blacklistedAutoMappedRoles = <comma separated list>
* DEPRECATED; use 'excludedAutoMappedRoles' instead.

enableAutoMappedRoles = <boolean>
* Whether or not the Splunk platform maps SAML groups on an identity provider

```

to Splunk local roles with the same name automatically.

- \* A value of "true" means the Splunk platform tries to map IdP groups to local roles with matching names.
- \* If the IdP groups are empty, the Splunk platform tries to map 'defaultRoleIfMissing' if it has a value.
- \* A value of "false" means the Splunk platform uses predefined SAML group mappings only, and ignores the 'defaultRoleIfMissing' setting.
- \* This setting is optional.
- \* Default: true

excludedAutoMappedRoles = <comma separated list>

- \* A list of Splunk roles for which the Splunk platform is not to auto-map from the identity provider response.
- \* This setting is optional.
- \* Default: admin, power

blacklistedUsers = <comma separated list>

- \* DEPRECATED; use 'excludedUsers' instead.

excludedUsers = <comma separated list>

- \* Comma separated list of user names from the IDP response to be excluded by splunk platform.
- \* This setting is optional.
- \* No default.

nameIdFormat = <string>

- \* If supported by IDP, while making SAML Authentication request this value can be used to specify the format of the Subject returned in SAML Assertion.
- \* This setting is optional.
- \* No default.

ssoBinding = <string>

- \* The binding that is used when making a SP-initiated SAML request.
- \* Acceptable options are "HTTPPost" and "HTTPRedirect".
- \* This binding must match the one configured on the IDP.
- \* This setting is optional.
- \* Default: HTTPPost

sloBinding = <string>

- \* The binding that is used when making a logout request or sending a logout response to complete the logout workflow.
- \* Acceptable options are "HTTPPost" and "HTTPRedirect".
- \* This binding must match the one configured on the IDP.
- \* This setting is optional.
- \* Default: HTTPPost

signatureAlgorithm = RSA-SHA1 | RSA-SHA256 | RSA-SHA384 | RSA-SHA512

- \* The signature algorithm that is used for outbound SAML messages, for example, SP-initiated SAML request.
- \* This setting is only used when 'signAuthnRequest' is set to "true".
- \* This setting is applicable for both HTTP POST and HTTP Redirect binding.
- \* RSA-SHA1 corresponds to 'http://www.w3.org/2000/09/xmldsig#rsa-sha1'.
- \* RSA-SHA256, RSA-SHA384, and RSA-SHA512 correspond to 'http://www.w3.org/2001/04/xmldsig-more'.
- \* This algorithm is sent as a part of 'sigAlg'.
- \* For improved security, set to "RSA-SHA256", "RSA-SHA384", or "RSA-SHA512".
- \* This setting is optional.
- \* Default: RSA-SHA1

inboundSignatureAlgorithm = RSA-SHA1;RSA-SHA256;RSA-SHA384;RSA-SHA512

- \* A semicolon-separated list of signature algorithms for the SAML responses that you want Splunk Web to accept.
- \* The Splunk platform rejects any SAML responses that are not signed by

- any one of the specified algorithms.
- \* This setting is applicable for both HTTP POST and HTTP Redirect binding.
- \* For improved security, set to "RSA-SHA256", "RSA-SHA384", or "RSA-SHA512".
- \* This setting is optional.
- \* Default: RSA-SHA1;RSA-SHA256;RSA-SHA384;RSA-SHA512

inboundDigestMethod = SHA1;SHA256;SHA384;SHA512

- \* A semicolon-separated list of digest methods for the SAML responses that you want Splunk Web to accept.
- \* The Splunk platform rejects any SAML responses that are not hashed by any one of the specified methods.
- \* This setting is applicable for HTTP POST binding only.
- \* For improved security, set to "SHA256", "SHA384", or "SHA512".
- \* This setting is optional.
- \* Default: SHA1;SHA256;SHA384;SHA512

replicateCertificates = <boolean>

- \* If set to "true", IdP certificate files are replicated across search head cluster setup.
- \* If disabled, IdP certificate files need to be replicated manually across SHC, otherwise verification of SAML-signed assertions fails.
- \* This setting has no effect if search head clustering is disabled.
- \* This setting is optional.
- \* Default: true

lockRoleToFullDN = <boolean>

- \* Determines how the auth system handles authentication when it receives a Security Assertion Markup Language (SAML) assertion from an identity provider (IdP) in specific cases.
- \* This setting applies only under the following conditions:
  - \* You have configured a Common Name (CN) mapping to a Splunk role under a [roleMap\_SAML] stanza in authentication.conf. The auth system ignores this setting if you have configured a full Distinguished Name (DN) role mapping.
  - \* The IdP returns a full DN as part of the SAML assertion. The auth system ignores this setting if the IdP does not return a full DN in the assertion.
- \* If set to "false", the auth system uses the first part of the DN that the IdP provides in the assertion, and ignores the rest of the DN.
- \* If set to "true", the auth system does the following:
  - \* If you have configured a role mapping under the [roleMap\_SAML] stanza that contains the full DN, the auth system uses the DN and logs the user in.
  - \* If you have configured a role mapping under the [roleMap\_SAML] stanza that contains the CN, but not the full DN, the auth system successfully logs in the first user whose CN matches the role mapping, and records the full DN into a [lockedRoleToFullDNMap\_SAML] stanza in authentication.conf.
  - \* The auth system then rejects subsequent authentication attempts by users that have a matching CN but do not have a full DN. It logs such rejections in splunkd.log.
  - \* To stop authentication failures in this case, as a Splunk admin, you must add the DN to the [roleMap\_SAML] stanza in authentication.conf. Editing the [lockedRoleToFullDNMap\_SAML] stanza to have different DNs with identical CNs map to different roles is not supported.
- \* Example: if this setting is "true" and you map a role in authentication.conf as follows:

```
[roleMap_SAML]
power=CN=PowerUsers
```

and later, a SAML assertion arrives with the following DN:  
CN=PowerUsers,OU=Americas,DC=splunkcorp,DC=com

then the auth system logs in the user who presented this assertion, writes an entry to authentication.conf like the following:



```
[lockedRoleToFullDNMap_SAML]
power=CN=PowerUsers,OU=Americas,DC=splunkcorp,DC=com
```

and rejects further login attempts from users that present an assertion with the same CN ("CN=PowerUsers"), that is part of a different DN (for example, "CN=PowerUsers,OU=EMEA,DC=splunkcorp,DC=com", rather than "CN=PowerUsers,OU=Americas,DC=splunkcorp,DC=com").

\* Default: true

```
allowPartialSignatures = <boolean>
```

\* OPTIONAL

\* When enabled, the Splunk authentication system only requires the SAML assertion block to be signed (but not necessarily the entire SAML response).

\* When disabled, the entire SAML response must be signed for the login to succeed.

\* Defaults to 'true'

```
allowEntities = <boolean>
```

\* Whether or not the Splunk authentication system considers SAML assertions with XML entity references as valid.

\* A value of "true" means the Splunk authentication system considers SAML assertions with XML entity references as valid assertions.

\* A value of "false" means the Splunk authentication system considers SAML assertions with XML entity references as invalid assertions.

\* CAUTION: Changing this setting from its default value could potentially pose a security risk. Do not change the value without explicit permission from Splunk Support.

\* Default: false

## **Map roles**

```
[roleMap_<saml-authSettings-key>]
```

\* The mapping of Splunk roles to SAML groups for the SAML stanza specified by '<authSettings-key>'.

\* If a SAML group is not explicitly mapped to a Splunk role, but has the same name as a valid Splunk role then for ease of configuration, it is auto-mapped to that Splunk role.

\* Follow this stanza name with several Role-to-Group(s) mappings as defined below.

```
<Splunk RoleName> = <SAML group string>
```

\* Maps a Splunk role (from authorize.conf) to SAML groups

\* This SAML group list is semicolon delimited (no spaces).

\* List several of these setting/value pairs to map several Splunk roles to SAML Groups.

\* If the role mapping is not specified, Splunk expects Splunk roles in the assertion and attribute query response returned from the IDP.

## **SAML User Roles Map**

```
[userToRoleMap_<saml-authSettings-key>]
```

\* The mapping of SAML user to Splunk roles, real names, and emails, for the SAML stanza specified by '<authSettings-key>'.

- \* Follow this stanza name with several User-to-Role::Realname::Email mappings as defined below.
- \* The auth system uses this stanza only in the following scenarios:
  - \* The IdP that the auth system interacts with supports neither Attribute Query Requests nor authentication extension scripts.
  - \* The IdP does support authentication scripts, but the 'useAuthExtForTokenAuthOnly' setting has a value of "true".

<SAML User> = <Splunk Roles string>::<Realname>::<Email>

- \* Maps a SAML user to a Splunk role(from authorize.conf), real name, and email
- \* The Splunk Roles string is semicolon delimited (no spaces).
- \* The Splunk Roles string, Realname and Email are :: delimited (no spaces).

## ***Locked up map of roles to SAML group DNs***

[lockedRoleToFullDNMap\_<saml-authSettings-key>]

- \* This stanza is an output stanza that the Splunk auth system creates only under certain conditions.
- \* The stanza applies only if you have set 'lockRoleToFullDN' to "true". Nothing happens if 'lockRoleToFullDN' is "false".
- \* See the 'lockRoleToFullDN' setting for information on the acronyms that are used in this setting description.
- \* When the auth system receives a SAML assertion from an IdP that includes a group DN, it performs several checks:
  - \* First, it checks to see if the CN portion of the group DN that the IdP provided in the assertion is a match to any CN that you have configured in authentication.conf under the '[roleMap\_SAML]' stanza.
  - \* If a CN matches, and you have not previously performed a mapping of SAML group DN to Splunk role, the auth system creates an entry underneath this stanza, in the following format:

<Splunk role name> = <SAML group DN string>

- \* This means that the auth system has locked the Splunk role name that you configured in the '[roleMap\_SAML]' stanza to the DN that the IdP provided in the assertion.
- \* After creating the entry, the auth system maps a user with the group DN that the IdP provided to the corresponding Splunk role and lets this user - and only this user - log in.
- \* It then rejects users that present the same CN, but that do not provide a DN that exactly matches what was written under this stanza, for this Splunk role, on future login attempts.
- \* It also writes a warning message to splunkd.log stating that the DN that the IdP presented has already been locked to a Splunk role.
- \* Entries in this stanza map a Splunk role to a semicolon separated list of group DNs. DNs referenced in this stanza are enforced to have unique CNs (a CN cannot map to multiple DNs).

## ***Authentication Response Attribute Map***

[authenticationResponseAttrMap\_SAML]

- \* The Splunk platform expects emails, real names, and roles to be returned as SAML attributes in SAML assertion. This stanza can be used to map attribute names to what is expected. These are optional settings, and are only needed for certain IDPs.

role = <string>  
\* Attribute name to be used as role in SAML Assertion.  
\* This setting is optional.  
\* Default: role

realName = <string>  
\* Attribute name to be used as realName in SAML Assertion.  
\* This setting is optional.  
\* Default: realName

mail = <string>  
\* Attribute name to be used as email in SAML Assertion.  
\* This setting is optional.  
\* Default: mail

## **Settings for Proxy SSO mode**

[roleMap\_proxySSO]  
\* The mapping of Splunk roles to groups passed in headers from the proxy server.  
\* If a group is not explicitly mapped to a Splunk role, but has the same name as a valid Splunk role, then, for ease of configuration, it is auto-mapped to that Splunk role.  
\* Follow this stanza name with several Role-to-Group(s) mappings as defined later in this section.

<Splunk RoleName> = <Group string>  
\* Maps a Splunk role (from authorize.conf) to one or more groups.  
\* This group list is semicolon delimited (no spaces).  
\* List several of these setting value pairs to map several Splunk roles to groups.  
\* If role mapping is not specified, the user is logged in with the default User role.  
\* No default.

[userToRoleMap\_proxySSO]  
\* The mapping of ProxySSO user to Splunk roles  
\* Follow this stanza name with several User-to-Role(s) mappings as defined later in this section.

<ProxySSO User> = <Splunk Roles string>  
\* Maps a ProxySSO user to Splunk role (from authorize.conf).  
\* This Splunk Role list is semicolon delimited (no spaces).  
\* No default.

[proxysso-authsettings-key]  
\* Follow this stanza name with the setting/value pairs listed below.

defaultRoleIfMissing = <splunk role>  
\* If Splunk roles cannot be determined based on role mapping, the Splunk platform uses the default configured splunk role.  
\* This setting is optional.

blacklistedAutoMappedRoles = <comma separated list>  
\* DEPRECATED; use 'excludedAutoMappedRoles' instead.

excludedAutoMappedRoles = <comma separated list>  
\* Comma-separated list of Splunk roles that should be prevented from being auto-mapped by the Splunk platform from the proxy server headers.  
\* This setting is optional.

blacklistedUsers = <comma separated list>  
\* DEPRECATED; use 'excludedUsers' instead.

excludedUsers = <comma separated list>  
\* Comma-separated list of user names from the proxy server headers to be excluded by the Splunk platform.  
\* This setting is optional.

## **Secret Storage**

[secrets]

disabled = <boolean>  
\* Toggles integration with platform-provided secret storage facilities.  
\* NOTE: Splunk plans to submit Splunk Enterprise for Common Criteria evaluation. Splunk does not support using the product in Common Criteria mode until it has been certified by NIAP. See the "Securing Splunk Enterprise" manual for information on the status of Common Criteria certification.  
\* Default (if Common Criteria mode is enabled): false  
\* Default (if Common Criteria mode is disabled): true

filename = <filename>  
\* Designates a Python script that integrates with platform-provided secret storage facilities, like the GNOME keyring software for the GNOME desktop manager.  
\* Set <filename> to the name of a Python script located in one of the following directories:  
    \$SPLUNK\_HOME/etc/apps/\*/bin  
    \$SPLUNK\_HOME/etc/system/bin  
\* Set <filename> to a basename. Do not use a name with path separators.  
\* Ensure <filename> ends with a .py file extension.  
\* No default.

namespace = <string>  
\* Use an instance-specific string as a namespace within secret storage.  
\* When using GNOME keyring, this namespace is used as a keyring name.  
\* If multiple Splunk instances must store separate sets of secrets within the same storage backend, customize this value to be unique for each Splunk instance.  
\* Default: splunk

## **Duo Multi-Factor Authentication (MFA) vendor settings**

[<duo-externalTwoFactorAuthSettings-key>]  
\* <duo-externalTwoFactorAuthSettings-key> must be the value listed in the 'externalTwoFactorAuthSettings' setting, specified in the [authentication] stanza.  
\* This stanza contains Duo specific multifactor authentication settings and is activated only when you set 'externalTwoFactorAuthVendor' to "Duo".  
\* All the following settings, except 'appSecretKey', are provided by Duo.

universalPrompt = <boolean>  
\* Whether or not the Splunk platform uses the Duo Universal

Prompt experience for Duo multifactor authentication (MFA).

- \* A value of "true" means the Splunk platform uses the Universal Prompt experience when you configure multifactor authentication with Duo.
- \* A value of "false" means the Splunk platform uses the existing Traditional Prompt experience for Duo MFA.
- \* NOTE: Duo has announced the deprecation of the Traditional Prompt as a method of authenticating using Duo MFA. Continued use of Traditional Prompt for MFA might result in authentication failure in the future.
- \* Default: true

apiHostname = <string>

- \* The name of the server that hosts the Duo API endpoint which performs the multifactor authentication.
- \* Example: apiHostname = api-xyz.duosecurity.com
- \* For Duo MFA to work, you must specify a value for this setting.
- \* No default.

integrationKey = <string>

- \* The Duo integration key or client ID for the Splunk platform.
- \* Must be of size = 20.
- \* For security reasons, the Splunk platform obfuscates the integration key before saving it into the authentication.conf configuration file.
- \* Required.
- \* No default.

secretKey = <string>

- \* The Duo secret key or client secret for the Splunk platform.
- \* Must be of size = 40.
- \* For security reasons, the Splunk platform obfuscates the secret key before saving it into the authentication.conf configuration file.
- \* Required.
- \* No default.

appSecretKey = <string>

- \* The Splunk application specific secret key which should be random and locally generated.
- \* Must be at least of size = 40 or longer.
- \* This secret key is not shared with Duo.
- \* Application secret key is obfuscated before being saved here for security.
- \* For Duo MFA to work, you must specify a value for this setting if the 'universalPrompt' setting has a value of "false".
- \* No default.

failOpen = <boolean>

- \* If set to "true", the Splunk platform bypasses Duo multifactor authentication when the service is unavailable.
- \* This setting is optional.
- \* Default: false

timeout = <integer>

- \* The connection timeout, in seconds, for the outbound Duo HTTPS connection.
- \* This setting is optional.
- \* Default: The default Splunk HTTPS connection timeout

sslVersions = <versions\_list>

- \* Comma-separated list of SSL versions to support for incoming connections.
- \* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
- \* This setting is optional.
- \* Default: The value of 'sslVersions' in the server.conf file

```

cipherSuite = <cipher suite string>
* The cipher string for the HTTP server.
* This setting is optional.
* Default: The value of 'cipherSuite' in the server.conf file

ecdhCurves = <comma separated list of ec curves>
* ECDH curves to use for ECDH key negotiation.
* This setting is optional.
* Default: The value of 'ecdhCurves' in the server.conf file

sslVerifyServerCert = <boolean>
* If set to true, the Splunk platform confirms the server that is
  being connected to is a valid server (authenticated).
* Both the common name and the alternate name of the server are then
  checked for a match, if they are specified in this configuration file.
* A certificate is considered verified if either is matched.
* This setting is optional.
* Default: false

sslVerifyServerName = <boolean>
* Whether or not splunkd, as a client, performs a TLS hostname validation check
  on an SSL certificate that it receives upon an initial connection
  to a server.
* A TLS hostname validation check ensures that a client
  communicates with the correct server, and has not been redirected to
  another by a machine-in-the-middle attack, where a malicious party inserts
  themselves between the client and the target server, and impersonates
  that server during the session.
* Specifically, the validation check forces splunkd to verify that either
  the Common Name or the Subject Alternate Name in the certificate that the
  server presents to the client matches the host name portion of the URL that
  the client used to connect to the server.
* For this setting to have any effect, the 'sslVerifyServerCert' setting must
  have a value of "true". If it doesn't, TLS hostname validation is not possible
  because certificate verification is not on.
* A value of "true" for this setting means that splunkd performs a TLS hostname
  validation check, in effect, verifying the server's name in the certificate.
  If that check fails, splunkd terminates the SSL handshake immediately. This terminates
  the connection between the client and the server. Splunkd logs this failure at
  the ERROR logging level.
* A value of "false" means that splunkd does not perform the TLS hostname
  validation check. If the server presents an otherwise valid certificate, the
  client-to-server connection proceeds normally.
* Default: false

sslCommonNameToCheck = <commonName1>, <commonName2>, ...
* If set, the Splunk platform limits outbound Duo HTTPS connections
  to a host which use a certificate with one of the listed common names.
* 'sslVerifyServerCert' must be set to "true" for this setting to work.
* This setting is optional.
* No default.

sslAltNameToCheck = <alternateName1>, <alternateName2>, ...
* If set, the Splunk platform limits outbound duo HTTPS connections
  to host which use a certificate with one of the listed alternate names.
* 'sslVerifyServerCert' must be set to true for this setting to work.
* This setting is optional.
* No default.

sslRootCAPath = <path>
* The full path of a PEM format file containing one or more
  root CA certificates concatenated together.

```

- \* This Root CA must match the CA in the certificate chain of the SSL certificate returned by the Duo server.
- \* This setting is optional.
- \* No default.

useClientSSLCompression = <boolean>

- \* Whether or not compression is enabled between the Splunk instance and a Duo server.
- \* If set to "true" on client side, compression is enabled between the server and client as long as the server also supports it.
- \* If not set, the Splunk platform uses the client SSL compression setting provided in server.conf
- \* This setting is optional.
- \* Default: false

enableMfaAuthRest = <boolean>

- \* Determines whether splunkd requires Duo multifactor authentication against REST endpoints.
- \* When Duo multifactor authentication is enabled for REST endpoints, you must log in to the Splunk platform instance with a valid Duo multifactor authentication factor to get a valid session key, or requests to those endpoints must include a valid session key in the following format:  
'curl -k -H "Authorization:Splunk sessionKey" -X GET <resource>'
- \* A value of "true" means splunkd requires Duo multifactor authentication against REST endpoints.
- \* A value of "false" means splunkd does not require Duo multifactor authentication against REST endpoints.
- \* Optional.
- \* Default: false

## ***RSA MFA vendor settings***

[<rsa-externalTwoFactorAuthSettings-key>]

- \* <rsa-externalTwoFactorAuthSettings-key> must be the value listed in the externalTwoFactorAuthSettings setting specified in the [authentication] stanza.
- \* This stanza contains RSA-specific multifactor authentication settings and is activated only when you set 'externalTwoFactorAuthVendor' to "RSA".
- \* All the following settings can be obtained from RSA Authentication Manager 8.2 SP1.

authManagerUrl = <string>

- \* URL of the REST endpoint of RSA Authentication Manager.
- \* The Splunk platform sends authentication requests to this URL.
- \* Specify a HTTPS-based URL. the Splunk platform does not support communication over HTTP.
- \* Required.
- \* No default.

accessKey = <string>

- \* Access key needed by the Splunk platform to communicate with RSA Authentication Manager.
- \* Required.
- \* No default.

clientId = <string>

- \* The clientId is the agent name created on RSA Authentication Manager.
- \* Required.
- \* No default.

failOpen = <boolean>

- \* Whether or not the Splunk platform allows login if the RSA MFA server is unavailable.
- \* If set to "true", allow login in case authentication server is unavailable.
- \* This setting is optional.
- \* Default: false

timeout = <integer>

- \* The connection timeout, in seconds, for the outbound HTTPS connection to the RSA

```

server.
* This setting is optional.
* Default: 5

messageOnError = <string>
* The message that the Splunk platform shows to the user in the case of a login failure.
* You can specify contact of admin or link to a diagnostic page.
* This setting is optional.
* No default.

sslVersions = <versions_list>
* Comma-separated list of SSL versions to support for incoming connections.
* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
* If not set, the Splunk platform uses the value of 'sslVersions' in server.conf.
* This setting is optional.
* Default: tls1.2

cipherSuite = <cipher suite string>
* If set, the Splunk platform uses the specified cipher string for the HTTP server.
* If not set, the Splunk platform uses the value for 'cipherSuite' specified in server.conf
* This setting is optional.

ecdhCurves = <comma separated list of ec curves>
* ECDH curves to use for ECDH key negotiation.
* This setting is optional.
* Default: The value of 'ecdhCurves' in the server.conf file

sslVerifyServerCert = <boolean>
* Determines whether to verify the server being connected to is authenticated.
* If this is set to true, you should make sure that the server that is
  being connected to is a valid one (authenticated). Both the common
  name and the alternate name of the server are then checked for a
  match if they are specified in this configuration file. A
  certificate is considered verified if either is matched.
* This setting is optional.
* Default: true

sslVerifyServerName = <boolean>
* Whether or not splunkd, as a client, performs a TLS hostname validation check
  on an SSL certificate that it receives upon an initial connection
  to a server.
* A TLS hostname validation check ensures that a client
  communicates with the correct server, and has not been redirected to
  another by a machine-in-the-middle attack, where a malicious party inserts
  themselves between the client and the target server, and impersonates
  that server during the session.
* Specifically, the validation check forces splunkd to verify that either
  the Common Name or the Subject Alternate Name in the certificate that the
  server presents to the client matches the host name portion of the URL that
  the client used to connect to the server.
* For this setting to have any effect, the 'sslVerifyServerCert' setting must
  have a value of "true". If it doesn't, TLS hostname validation is not possible
  because certificate verification is not on.
* A value of "true" for this setting means that splunkd performs a TLS hostname
  validation check, in effect, verifying the server's name in the certificate.
  If that check fails, splunkd terminates the SSL handshake immediately. This terminates
  the connection between the client and the server. Splunkd logs this failure at
  the ERROR logging level.
* A value of "false" means that splunkd does not perform the TLS hostname
  validation check. If the server presents an otherwise valid certificate, the
  client-to-server connection proceeds normally.
* Default: false

```



```

sslCommonNameToCheck = <commonName1>, <commonName2>, ...
* If this value is set, the Splunk platform limits outbound RSA HTTPS connections
  to host which use a cert with one of the listed common names.
* 'sslVerifyServerCert' must be set to true for this setting to work.
* This setting is optional.
* No default.

sslAltNameToCheck = <alternateName1>, <alternateName2>, ...
* If this value is set, the Splunk platform limits outbound RSA HTTPS connections
  to host which use a cert with one of the listed alternate names.
* 'sslVerifyServerCert' must be set to true for this setting to work.
* This setting is optional.
* No default.

sslRootCAPath = <path>
* The <path> must refer to full path of a PEM format file containing one or more
  root CA certificates concatenated together.
* Required.
* This Root CA must match the CA in the certificate chain of the SSL certificate
  returned by RSA server.
* No default.

sslVersionsForClient = <versions_list>
* Comma-separated list of SSL versions to support for outgoing HTTP connections.
* If not set, Splunk uses the value for 'sslVersionsForClient' in server.conf.
* This setting is optional.
* Default: tls1.2

replicateCertificates = <boolean>
* Whether or not RSA certificate files are automatically replicated across search head
  cluster nodes.
* If set to "true", RSA certificate files are replicated across nodes in a search head
  cluster.
* If disabled, RSA certificate files need to be replicated manually across SHC or else
  MFA verification fails.
* This setting has no effect if search head clustering is disabled.
* Default: true

enableMfaAuthRest = <boolean>
* Determines whether splunkd requires RSA two-factor authentication against REST endpoints.
* When two-factor authentication is enabled for REST endpoints, either you
  must log in to the Splunk instance with a valid RSA passcode, or requests
  to those endpoints must include a valid token in the following format:
  "curl -k -u <username>:<password>:<token> -X GET <resource>"
* If set to "true", splunkd requires RSA REST two-factor authentication.
* If set to "false", splunkd does not require REST two-factor authentication.
* This setting is optional.
* Default: false

```

## authentication.conf.example

```

# Version 9.4.0
#
# This is an example authentication.conf. authentication.conf is used to
# configure LDAP, Scripted, SAML and Proxy SSO authentication in addition

```

```

# to Splunk's native authentication.
#
# To use one of these configurations, copy the configuration block into
# authentication.conf in $SPLUNK_HOME/etc/system/local/. You must reload
# auth in manager or restart Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

##### Use just Splunk's built-in authentication (default):
[authentication]
authType = Splunk

##### LDAP examples

#### Basic LDAP configuration example
[authentication]
authType = LDAP
authSettings = ldaphost

[ldaphost]
host = ldaphost.domain.com
port = 389
SSLEnabled = 0
bindDN = cn=Directory Manager
bindDNpassword = password
userBaseDN = ou=People,dc=splunk,dc=com
userBaseFilter = (objectclass=splunkusers)
groupBaseDN = ou=Groups,dc=splunk,dc=com
groupBaseFilter = (objectclass=splunkgroups)
userNameAttribute = uid
realNameAttribute = givenName
groupMappingAttribute = dn
groupMemberAttribute = uniqueMember
groupNameAttribute = cn
timelimit = 10
network_timeout = 15

# This stanza maps roles you have created in authorize.conf to LDAP Groups
[roleMap_ldaphost]
admin = SplunkAdmins

#### Example using the same server as 'ldaphost', but treating each user as
#### their own group
[authentication]
authType = LDAP
authSettings = ldaphost_usergroups

[ldaphost_usergroups]
host = ldaphost.domain.com
port = 389
SSLEnabled = 0
bindDN = cn=Directory Manager
bindDNpassword = password
userBaseDN = ou=People,dc=splunk,dc=com
userBaseFilter = (objectclass=splunkusers)
groupBaseDN = ou=People,dc=splunk,dc=com
groupBaseFilter = (objectclass=splunkusers)
userNameAttribute = uid
realNameAttribute = givenName

```

```

groupMappingAttribute = uid
groupMemberAttribute = uid
groupNameAttribute = uid
timelimit = 10
network_timeout = 15

[roleMap_ldaphost_usergroups]
admin = admin_user1;admin_user2;admin_user3;admin_user4
power = power_user1;power_user2
user = user1;user2;user3

#### Sample Configuration for Active Directory (AD)
[authentication]
authSettings = AD
authType = LDAP

[AD]
SSLEnabled = 1
bindDN = ldap_bind@splunksupport.com
bindDNpassword = ldap_bind_user_password
groupBaseDN = CN=Groups,DC=splunksupport,DC=com
groupBaseFilter =
groupMappingAttribute = dn
groupMemberAttribute = member
groupNameAttribute = cn
host = ADbogus.splunksupport.com
port = 636
realNameAttribute = cn
userBaseDN = CN=Users,DC=splunksupport,DC=com
userBaseFilter =
userNameAttribute = sAMAccountName
timelimit = 15
network_timeout = 20
anonymous_referrals = 0

[roleMap_AD]
admin = SplunkAdmins
power = SplunkPowerUsers
user = SplunkUsers

#### Sample Configuration for Sun LDAP Server
[authentication]
authSettings = SunLDAP
authType = LDAP

[SunLDAP]
SSLEnabled = 0
bindDN = cn=Directory Manager
bindDNpassword = Directory_Manager_Password
groupBaseDN = ou=Groups,dc=splunksupport,dc=com
groupBaseFilter =
groupMappingAttribute = dn
groupMemberAttribute = uniqueMember
groupNameAttribute = cn
host = ldapbogus.splunksupport.com
port = 389
realNameAttribute = givenName
userBaseDN = ou=People,dc=splunksupport,dc=com
userBaseFilter =
userNameAttribute = uid
timelimit = 5
network_timeout = 8

```

```

[roleMap_SunLDAP]
admin = SplunkAdmins
power = SplunkPowerUsers
user = SplunkUsers

#### Sample Configuration for OpenLDAP
[authentication]
authSettings = OpenLDAP
authType = LDAP

[OpenLDAP]
bindDN = uid=directory_bind,cn=users,dc=osx,dc=company,dc=com
bindDNpassword = directory_bind_account_password
groupBaseFilter =
groupNameAttribute = cn
SSLEnabled = 0
port = 389
userBaseDN = cn=users,dc=osx,dc=company,dc=com
host = hostname_OR_IP
userBaseFilter =
userNameAttribute = uid
groupMappingAttribute = uid
groupBaseDN = dc=osx,dc=company,dc=com
groupMemberAttribute = memberUid
realNameAttribute = cn
timelimit = 5
network_timeout = 8
dynamicGroupFilter = (objectclass=groupOfURLs)
dynamicMemberAttribute = memberURL
nestedGroups = 1

[roleMap_OpenLDAP]
admin = SplunkAdmins
power = SplunkPowerUsers
user = SplunkUsers

##### Scripted Auth examples

#### The following example is for RADIUS authentication:
[authentication]
authType = Scripted
authSettings = script

[script]
scriptPath = "$SPLUNK_HOME/bin/python" "$SPLUNK_HOME/share/splunk/authScriptSamples/radiusScripted.py"

# Cache results for 1 second per call
[cacheTiming]
userLoginTTL = 1
userInfoTTL = 1

#### The following example works with PAM authentication:
[authentication]
authType = Scripted
authSettings = script

[script]
scriptPath = "$SPLUNK_HOME/bin/python" "$SPLUNK_HOME/share/splunk/authScriptSamples/pamScripted.py"

```

```

# Cache results for different times per function
[cacheTiming]
userLoginTTL    = 30s
userInfoTTL     = 1min

##### SAML auth example

[authentication]
authSettings = samlv2
authType = SAML

[samlv2]
attributeQuerySoapPassword = changeme
attributeQuerySoapUsername = test
entityId = test-splunk
idpAttributeQueryUrl = https://exsso/idp/attrsvc.ssaml2
idpCertPath = /home/splunk/etc/auth/idp.crt
idpSSOUrl = https://exsso/idp/SSO.saml2
idpSLOUrl = https://exsso/idp/SLO.saml2
signAuthnRequest = true
signedAssertion = true
attributeQueryRequestSigned = true
attributeQueryResponseSigned = true
redirectPort = 9332
cipherSuite = TLSv1 MEDIUM:@STRENGTH
nameIdFormat = urn:oasis:names:tc:SAML:1.1:nameid-format:emailAddress

[roleMap_SAML]
admin = SplunkAdmins
power = SplunkPowerUsers
user = all

[userToRoleMap_SAML]
samluser = user::Saml Real Name::samluser@domain.com

[authenticationResponseAttrMap_SAML]
role = "http://schemas.microsoft.com/ws/2008/06/identity/claims/groups"
mail = "http://schemas.xmlsoap.org/ws/2005/05/identity/claims/emailaddress"
realName = "http://schemas.microsoft.com/identity/claims/displayname"

# Multifactor authentication example
[authentication]
externalTwoFactorAuthVendor = duo
externalTwoFactorAuthSettings = duo-mfa

# Duo specific authentication setting example
[duo-mfa]
universalPrompt = true
apiHostname = api-xyz.duosecurity.com
appSecretKey = mustBeARandomStringOfSize40OrLonger
integrationKey = mustBeADuoProvidedStringOfSize20
secretKey = mustBeADuoProvidedStringOfSize40
enableMfaAuthRest = true

##### Proxy SSO auth example

[authentication]
authSettings = my_proxy
authType = ProxySSO

[my_proxy]

```

```

excludedUsers = user1,user2
excludedAutoMappedRoles = admin
defaultRoleIfMissing = user

[roleMap_proxySSO]
admin = group1;group2
user = group1;group3

[userToRoleMap_proxySSO]
proxy_user1 = user
proxy_user2 = power;can_delete

[splunk_auth]
minPasswordLength = 8
minPasswordUppercase = 1
minPasswordLowercase = 1
minPasswordSpecial = 1
minPasswordDigit = 0
expirePasswordDays = 90
expireAlertDays = 15
expireUserAccounts = true
forceWeakPasswordChange = false
lockoutUsers = true
lockoutAttempts = 5
lockoutThresholdMins = 5
lockoutMins = 30
enablePasswordHistory = false
passwordHistoryCount = 24

```

## authorize.conf

The following are the spec and example files for `authorize.conf`.

### authorize.conf.spec

```

# Version 9.4.0
#

```

#### **OVERVIEW**

```

# This file contains descriptions of the settings that you can use to
# create roles in authorize.conf.
#
# There is an authorize.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name authorize.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see authorize.conf.example. You must restart the Splunk instance
# to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at

```

```
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
```

## **GLOBAL SETTINGS**

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
#   the file.
# * Each .conf file should have at most one default stanza. If there are
#   multiple default stanzas, settings are combined. In the case of
#   multiple definitions of the same setting, the last definition in the
#   file takes precedence.
# * If a setting is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
```

### **[default]**

```
srchFilterSelecting = <boolean>
* Determines whether a role's search filters are used for selecting or
  eliminating during role inheritance.
* If "true", the search filters are used for selecting. The filters are joined
  with an OR clause when combined.
* If "false", the search filters are used for eliminating. The filters are joined
  with an AND clause when combined.
* Example:
  * role1 srchFilter = sourcetype!=ex1 with selecting=true
  * role2 srchFilter = sourcetype=ex2 with selecting = false
  * role3 srchFilter = sourcetype!=ex3 AND index=main with selecting = true
  * role3 inherits from role2 and role 2 inherits from role1
  * Resulting srchFilter = ((sourcetype!=ex1) OR
    (sourcetype=ex3 AND index=main)) AND ((sourcetype=ex2))
* Default: true
```

### **[capability:<capability>]**

```
* DO NOT edit, remove, or add capability stanzas. The existing capabilities
  are the full set of Splunk system capabilities.
* the Splunk platform adds all of its capabilities this way.
* For the default list of capabilities and assignments, see authorize.conf
  under the 'default' directory.
* Only alphanumeric characters and "_" (underscore) are allowed in
  capability names.
  Examples:
  * edit_visualizations
  * view_license1
* Descriptions of specific capabilities are listed below.
```

### **[role\_<roleName>]**

```
<capability> = <enabled>
* A capability that is enabled for this role. You can list many capabilities
  for each role.
* NOTE: 'enabled' is the only accepted value here, as capabilities are
  disabled by default.
* Roles inherit all capabilities from imported roles, and you cannot disable
```

inherited capabilities.

- \* Role names cannot have uppercase characters. Usernames, however, are case-insensitive.
- \* Role names cannot contain spaces, colons, semicolons, or forward slashes.

importRoles = <semicolon-separated list>

- \* A list of other roles and their associated capabilities that the Splunk platform should import.
- \* Importing other roles also imports the other aspects of that role, such as allowed indexes to search.
- \* Default: A role imports no other roles

grantableRoles = <semicolon-separated list>

- \* A list of roles that determines which users, roles, and capabilities that a user with a specific set of permissions can manage.
- \* This setting lets you limit the scope of user, role, and capability management that these users can perform.
- \* When you set 'grantableRoles', a user that holds a role with the 'edit\_roles\_grantable' and 'edit\_user' capabilities can do only the following with regards to access control management for the Splunk Enterprise instance:
  - \* They can edit only the roles that contain capabilities that are a union of the capabilities in the roles that you specify with this setting.
  - \* Any new roles that they create can contain only the capabilities that are a union of these capabilities.
  - \* Any new roles that they create can search only the indexes that have been assigned to all roles that have been specified with this setting.
  - \* They can see only users who have been assigned roles that contain capabilities that are a union of these capabilities.
  - \* They can assign users only to roles whose assigned capabilities are a union of these capabilities.
- \* For this setting to work, you must assign a user at least one role that:
  - \* Has both the 'edit\_roles\_grantable' and 'edit\_user' capabilities assigned to it, and
  - \* Does NOT have the 'edit\_roles' capability assigned to it.
- \* Example:
  - \* Consider a Splunk instance where role1-role4 have the following capabilities:
 

```
role1: cap1, cap2, cap3
role2: cap4, cap5, cap6
role3: cap1, cap6
role4: cap4, cap8
```
  - \* And user1-user4 have been assigned the following roles:
 

```
user1: role1
user2: role2
user3: role3
user4: role4
```
  - \* If you define the 'grantableRoles' setting as follows for the 'power' role:
 

```
[role_power]
grantableRoles = role1;role2
```
  - \* and edit the role so that the 'edit\_roles\_grantable' capability is selected, and the 'edit\_roles' capability is not selected, then a user that has been assigned the 'power' role



- can make only the following access control changes on the instance:
- \* View or edit the following users: user1, user2, user3
- \* Assign the following roles: role1, role2, role3
- \* Create roles with the following capabilities: cap1, cap2, cap3, cap4, cap5, cap6
- \* Only the 'admin' role holds the 'edit\_roles\_grantable' capability on a new Splunk Enterprise installation.
- \* If you make changes to the 'admin' role, 'grantableRoles' is set to "admin".
- \* This setting does not work if you use tokens to authenticate into a Splunk Enterprise instance.
- \* Default (if 'admin' role is edited): admin
- \* Default (otherwise): No default

srchFilter = <string>

- \* A list of search filters for this role.
- \* Users who hold this role have their searches filtered by the expression provided by this setting.
- \* The value for this setting can contain one or more of the following terms:
  - \* 'source='
  - \* 'host=' and host tags
  - \* 'index=' and index names
  - \* 'eventtype=' and event type tags
  - \* 'sourcetype='
  - \* search fields
  - \* wildcards
- \* You can use the AND and OR operators to include multiple terms or make searches more restrictive.
- \* The value for this setting can't be any of the following:
  - \* saved searches
  - \* time operators
  - \* regular expressions
  - \* any fields or modifiers Splunk Web can overwrite
- \* To override any search filters from imported roles, give this setting a value of "\*", as the 'admin' role does.
- \* Default: empty string (the Splunk platform does not perform search filtering)

fieldFilterExemption = <comma-separated list>

- \* A list of field filters from which this role is exempt.
- \* If a role is exempt from a field filter, the field filter is not run at search time for any users with this role.
- \* Roles inherit all field filter exemptions from imported roles. You can't remove inherited field filter exemptions.
- \* No default.

srchTimeWin = <integer>

- \* Maximum time range, in seconds, of a search.
- \* The Splunk platform applies this search time range limit backwards from the latest time specified for a search.
- \* If a user has multiple roles with distinct search time range limits, or has roles that inherit from roles with distinct search time range limits, the Splunk platform applies the least restrictive search time range limits to the role.
  - \* For example, if user X has role A (srchTimeWin = 30s), role B (srchTimeWin = 60s), and role C (srchTimeWin = 3600s), user X gets a maximum search time range of 1 hour.
- \* When set to '-1', the role does not have a search time range limit. This value can be overridden by the maximum search time range value of an inherited role.
- \* When set to '0' (infinite), the role does not have a search time range limit. This value cannot be overridden by the maximum search time range value of an inherited role.

- \* This setting does not apply to real-time searches.
- \* Default: -1

srchTimeEarliest = <integer>

- \* The earliest event time that can be searched, in seconds before the current wall clock time.
- \* If a user is a member of a role with a 'srchTimeEarliest' limit, or a role that inherits from other roles with 'srchTimeEarliest' limits, the Splunk platform applies the least restrictive time limit from the roles to the user.
  - \* For example, if a user is a member of role A (srchTimeEarliest = 86400), and inherits role B (srchTimeEarliest = 3600) and role C (srchTimeEarliest = -1 (default)), the user gets an effective earliest time limit of 1 day (86400 seconds) ago.
- \* When set to '-1', the role does not have a earliest time limit. This value can be overridden by the earliest time value of an inherited role.
- \* When set to '0' (infinite), the role does not have an earliest time limit. This value cannot be overridden by the earliest time limit value of an inherited role.
- \* This setting does not apply to real-time searches.
- \* Default: -1

srchDiskQuota = <integer>

- \* The maximum amount of disk space, in megabytes, that can be used by search jobs for a specific user with this role.
- \* In search head clustering environments, this setting takes effect on a per-member basis. There is no cluster-wide accounting.
- \* The dispatch manager checks the quota at the dispatch time of a search. Additionally, the search process checks the quota at intervals that are defined in the 'disk\_usage\_update\_period' setting in limits.conf as long as the search is active.
- \* A user can occasionally exceed the quota because the search process does not constantly check the quota.
- \* Exceeding this quota causes the search to be auto-finalized immediately, even if there are results that have not yet been returned.
- \* When set to 0, this setting does not limit the amount of disk space that search jobs for a user with the role can use.
- \* Default: 100

srchJobsQuota = <integer>

- \* The maximum number of historical searches that a user who holds this role can run concurrently.
- \* A value of 0 means that there is no limit to the number of historical searches that a user who holds this role can run concurrently.
- \* If you give the 'enable\_cumulative\_quota' setting in the limits.conf file a value of "true", then the 'cumulativeSrchJobsQuota' setting in this file also has an effect on the number of concurrent searches that a user who holds this role can run.
  - \* For example, in this scenario, if you have a role named 'srchUsers' for which "cumulativeSrchJobsQuota = 350" while "srchJobsQuota = 100" and you have 4 users who hold the 'srchUsers' role, those users can only run 350 searches in total concurrently.
  - \* If 'enable\_cumulative\_quota' has a value of "false", those same 4 users can run a total of 400 searches concurrently.
- \* This setting does not control the number of real-time searches that can be run currently. See the 'rtSrchJobsQuota' setting.
- \* Default: 3

rtSrchJobsQuota = <integer>

- \* The maximum number of real-time searches that a user who holds this role can run concurrently.
- \* A value of 0 means that there is no limit to the number of real-time search jobs that a user who holds this role can run concurrently.

- \* If you give the 'enable\_cumulative\_quota' setting in the limits.conf file a value of "true", then the 'cumulativeSrchJobsQuota' setting in this file also has an effect on the number of concurrent searches that a user who holds this role can run.
- \* For example, under this condition, if you have a role named 'rt\_srchUsers' for which "cumulativeRTSrchJobsQuota = 350" while "rtSrchJobsQuota = 100" and you have 4 users who hold the 'rt\_srchUsers' role, those users can only run 350 searches in total concurrently.
- \* If 'enable\_cumulative\_quota' has a value of "false", those same 4 users can run a total of 400 real-time searches concurrently.
- \* Default: 6

srchMaxTime = <integer><unit>

- \* The maximum amount of time that search jobs from specific users with this role are allowed to run.
- \* After a search runs for this amount of time, it auto-finalizes.
- \* If the role inherits from other roles, the value of the 'srchMaxTime' setting is specified in the included roles.
- \* This maximum value does not apply to real-time searches.
- \* Examples: 1h, 10m, 2hours, 2h, 2hrs, 100s
- \* Default: 100days

srchIndexesDefault = <semicolon-separated list>

- \* A list of indexes to search when no index is specified.
- \* These indexes can be wild-carded ("\*"), with the exception that "\*" does not match internal indexes.
- \* To match internal indexes, start with an underscore ("\_"). All internal indexes are represented by "\_\*".
- \* The wildcard character "\*" is limited to match either all the non-internal indexes or all the internal indexes, but not both at once.
- \* No default.

srchIndexesAllowed = <semicolon-separated list>

- \* A list of indexes that this role is allowed to search.
- \* Follows the same wildcarding semantics as the 'srchIndexesDefault' setting.
- \* No default.

srchIndexesDisallowed = <semicolon-separated list>

- \* A list of indexes that this role does not have permission to search on or delete.
- \* 'srchIndexesDisallowed' takes precedence over 'srchIndexesAllowed', 'srchIndexesDefault' and 'deleteIndexesAllowed'. If you specify indexes in both this setting and the other settings, users will be unable to search on or delete those indexes.
- \* Follows the same wildcarding semantics as the 'srchIndexesDefault' setting.
- \* If you make any changes in the "Indexes" Settings panel for a role in Splunk Web, those values take precedence, and any wildcards you specify in this setting are lost.
- \* All search heads and search peers must be running Splunk Enterprise version 8.1.0 or higher.
- \* No default.

deleteIndexesAllowed = <semicolon-separated list>

- \* A list of indexes that this role is allowed to delete.
- \* This setting must be used in conjunction with the 'delete\_by\_keyword' capability.
- \* Follows the same wildcarding semantics as the 'srchIndexesDefault' setting.
- \* No default.

cumulativeSrchJobsQuota = <integer>

- \* The total number of historical searches that can run concurrently across all users who hold this role.
- \* For this setting to take effect, you must give the 'enable\_cumulative\_quota' setting in the limits.conf file a value of "true".
- \* If a user holds multiple roles, that user's searches count against the role with the largest cumulative search quota. Once the quota for

```

that role is consumed, the user's searches count against the role with
the next largest quota, and so on.
* In search head clustering environments, this setting takes effect for each
cluster member. There is no cluster-wide accounting.
* A value of 0 means there is no limit to the number of historical search
jobs that can run concurrently across all users with this role.
* Default: 50

cumulativeRTSrchJobsQuota = <integer>
* The total number of real-time searches that can run concurrently
across all users who hold this role.
* For this setting to take effect, you must give the 'enable_cumulative_quota'
setting in the limits.conf file a value of "true".
* If a user holds multiple roles, that user's searches count against
the role with the largest cumulative search quota. After the quota for
that role is consumed, the user's searches count against the role with
the next largest quota, and so on.
* In search head clustering environments, this setting takes effect
for each cluster member. There is no cluster-wide accounting.
* A value of 0 means there is no limit to the number of real-time search
jobs that can run concurrently across all users with this role.
* Default: 0

kvstore_create.deny_list = <semicolon-separated list>
* A list of collections that this role doesn't have permission to perform create operations on.
* This setting can't be inherited from imported roles.
* No Default

kvstore_create.implicit_deny_list = <semicolon-separated list>
* A list of collections that this role doesn't have permission to perform create operations on.
* This setting can be inherited from imported roles.
* No Default

kvstore_update.deny_list = <semicolon-separated list>
* A list of collections that this role doesn't have permission to perform update operations on.
* This setting can't be inherited from imported roles.
* No Default

kvstore_update.implicit_deny_list = <semicolon-separated list>
* A list of collections that this role doesn't have permission to perform update operations on.
* This setting can be inherited from imported roles.
* No Default

kvstore_delete.deny_list = <semicolon-separated list>
* A list of collections that this role doesn't have permission to perform delete operations on.
* This setting can't be inherited from imported roles.
* No Default

kvstore_delete.implicit_deny_list = <semicolon-separated list>
* A list of collections that this role doesn't have permission to perform delete operations on.
* This setting can be inherited from imported roles.
* No Default

####
# Descriptions of Splunk system capabilities.
# Capabilities are added to roles to which users are then assigned.
# When a user is assigned a role, they acquire the capabilities added to that role.
####

```

## **[tokens\_auth]**

\* Settings for token authorization.

disabled = <boolean>

- \* Whether or not Splunk token authorization is active.
- \* A value of "true" disables token authentication, and a value of "false" enables it.
- \* Default: false

expiration = <relative-time-modifier>|never

- \* The relative time when an authorization token expires.
- \* The syntax for using time modifiers is:
  - \* `[+]<time_integer><time_unit>@<time_unit>`
  - \* Where `time_integer` is an integer value and `time_unit` is relative time unit in seconds (s), minutes (m), hours (h) or days (d) etc.
- \* The steps to specify a relative time modifier are:
  - \* Indicate the time offset from the current time.
  - \* Define the time amount, which is a number and a unit.
  - \* Specify a "snap to" time unit. The time unit indicates the nearest or latest time to which your time amount rounds down.
- \* For example, if you configure this setting to "+2h@h", the token expires at the top of the hour, two hours from the current time.
- \* For more information on relative time identifiers, see "Time Modifiers" in the Splunk Enterprise Search Reference Manual.
- \* The default value indicates that a token never expires. To set token expiration, you must set this value to a relative time value.
- \* Your account must hold the admin role to update this setting.
- \* This setting is optional.
- \* Default: +30d

ephemeralExpiration = <relative-time-modifier>

- \* The relative time when an ephemeral authorization token expires.
- \* An ephemeral token is identical to a standard authorization token, with the following exceptions:
  - \* The auth system does not keep the token in App Key Value Store. This means you cannot modify it after creating it.
  - \* Ephemeral tokens must always expire, meaning they cannot be given an expiration of "never".
  - \* Currently, ephemeral tokens can only be created using REST.
- \* The syntax for using time modifiers is:
  - \* `[+]<time_integer><time_unit>@<time_unit>`
  - \* Where `time_integer` is an integer value and `time_unit` is relative time unit in seconds (s), minutes (m), hours (h) or days (d) etc.
- \* The steps to specify a relative time modifier are:
  - \* Indicate the time offset from the current time.
  - \* Define the time amount, which is a number and a unit.
  - \* Specify a "snap to" time unit. The time unit indicates the nearest or latest time to which your time amount rounds down.
- \* For example, if you configure this setting to "+2h@h", the token expires at the top of the hour, two hours from the current time.
- \* For more information on relative time identifiers, see "Time Modifiers" in the Splunk Enterprise Search Reference Manual.
- \* To set ephemeral token expiration, you must set this value to a relative time value.
- \* Your account must hold the admin role to update this setting.
- \* This setting is optional.
- \* Maximum: +6h
- \* Default: +1h

### **[capability::accelerate\_datamodel]**

\* Lets a user enable or disable data model acceleration.

### **[capability::accelerate\_search]**

\* Lets a user enable or disable acceleration for reports.  
\* The assigned role must also be granted the 'schedule\_search' capability.

### **[capability::admin\_all\_objects]**

\* Lets a user access all objects in the system, such as user objects and knowledge objects.  
\* Lets a user bypass any Access Control List (ACL) restrictions, similar to the way root access in a \*nix environment does.  
\* the Splunk platform checks this capability when accessing manager pages and objects.

### **[capability::edit\_own\_objects]**

\* Lets a user edit the knowledge objects or entities for configuration endpoints that they own.

### **[capability::list\_all\_objects]**

\* Lets a user list all configuration settings for the configuration endpoints.  
\* This capability prevents unauthorized access to configuration endpoints.

### **[capability::list\_all\_users]**

\* Lets a user list all users by accessing the /services/authentication/users REST endpoint.  
\* For full access to listing users, roles, and capabilities, the user must also have or assign the 'list\_all\_roles' capability.

### **[capability::list\_all\_roles]**

\* Lets a user list all roles and the capabilities that are assigned to those roles.  
\* For full access to listing users, roles, and capabilities, the user must also have or assign the 'list\_all\_users' capability.

### **[capability::edit\_tokens\_settings]**

\* Lets a user access all token auth settings in the system, such as turning the the feature on/off and system-wide expiration.  
\* Splunk checks this capability when accessing manager pages and objects.

### **[capability::change\_authentication]**

- \* Lets a user change authentication settings through the authentication endpoints.
- \* Lets the user reload authentication.

### **[capability::change\_audit]**

- \* Lets a user change audit settings through the audit endpoints.
- \* Lets a user reload audit settings.

### **[capability::change\_own\_password]**

- \* Lets a user change their own password. You can remove this capability to control the password for a user.

### **[capability::list\_tokens\_scs]**

- \* Lets a user retrieve a Splunk Cloud Services (SCS) token for an SCS service with which this Splunk Cloud deployment has been configured to communicate.

### **[capability::delete\_by\_keyword]**

- \* Lets a user use the 'delete' command.
- \* NOTE: The 'delete' command does not actually delete the raw data on disk. Instead, it masks the data (via the index) from showing up in search results.

### **[capability::edit\_dispatch\_as]**

- \* Lets a user change the value of the 'dispatchAs' setting for a saved search to "user".
- \* Without this capability, users can only create saved searches that run in the context of the saved search owner.
- \* NOTE: Assign this capability to roles for high-privileged users only. When 'dispatchAs' has a value of "user", searches run in the context of the user who runs the search. A low-privileged user that holds a role with this capability can potentially be a security risk.

### **[capability::edit\_messages]**

- \* Lets a user create and delete system messages that appear in the Splunk Web navigation bar.

### **[capability::edit\_log\_alert\_event]**

- \* Lets a user log an event when an alert condition is met. Also lets the user select the "Log an event" option for an alert action in Splunk Web.

### ***[capability::dispatch\_rest\_to\_indexers]***

\* Lets a user dispatch the REST search command to indexers.

### ***[capability::edit\_authentication\_extensions]***

\* Lets a user change the authentication extensions through the authentication endpoints.

### ***[capability::edit\_bookmarks\_mc]***

\* Lets a user add bookmark URLs within the Monitoring Console.

### ***[capability::edit\_deployment\_client]***

\* Lets a user edit the deployment client.  
\* Lets a user edit a deployment client admin endpoint.

### ***[capability::edit\_deployment\_server]***

\* Lets a user edit the deployment server.  
\* Lets a user edit a deployment server admin endpoint.  
\* Lets a user change or create remote inputs that are pushed to the forwarders and other deployment clients.

### ***[capability::list\_dist\_peer]***

\* Lets a user list/read peers for distributed search.

### ***[capability::edit\_dist\_peer]***

\* Lets a user add and edit peers for distributed search.  
\* Supercedes list\_dist\_peer also allows list/read

### ***[capability::edit\_encryption\_key\_provider]***

\* Lets a user view and edit keyprovider properties when using the Server-Side Encryption (SSE) feature for a remote storage volume.

### ***[capability::request\_pstacks]***

\* Lets a user trigger pstacks generation of the main splunkd process using a REST endpoint.



### **[capability::edit\_watchdog]**

\* Lets a user reconfigure watchdog settings using a REST endpoint.

### **[capability::edit\_forwarders]**

\* Lets a user edit settings for forwarding data, including settings for SSL, backoff schemes, and so on.  
\* Also used by TCP and Syslog output admin handlers.

### **[capability::edit\_health]**

\* Lets a user disable or enable health reporting for a feature in the splunkd health status tree through the server/health-config/{feature\_name} endpoint.

### **[capability::edit\_health\_subset]**

\* Lets a user disable or enable health reporting for a feature in the "health\_subset" view of the health status tree.  
\* Actions are performed through the server/health-config/{feature\_name} endpoint.

### **[capability::edit\_httpauths]**

\* Lets a user edit and end user sessions through the httpauth-tokens endpoint.

### **[capability::edit\_indexer\_cluster]**

\* Lets a user edit or manage indexer clusters.

### **[capability::edit\_indexerdiscovery]**

\* Lets a user edit settings for indexer discovery, including settings for master\_uri, pass4SymmKey, and so on.  
\* Also used by Indexer Discovery admin handlers.

### **[capability::edit\_ingest\_rulesets]**

\* Lets a user add, edit, and delete ingest action rule sets through the data/ingest/rulesets endpoint.

### **[capability::edit\_input\_defaults]**

\* Lets a user change the default hostname for input data through the server settings endpoint.

### ***[capability::edit\_local\_apps]***

- \* Lets a user edit apps on the local Splunk instance through the local apps endpoint.
- \* For full access to app management, also add the 'install\_apps' capability to the role.
- \* To enable enforcement of the "install\_apps" capability, see the "enable\_install\_apps" setting in limits.conf.

### ***[capability::edit\_monitor]***

- \* Lets a user add inputs and edit settings for monitoring files.
- \* Also used by the standard inputs endpoint as well as the oneshot input endpoint.

### ***[capability::edit\_modinput\_journald]***

- \* Lets the user add and edit journald inputs.
- \* This input is not available on Windows.

### ***[capability::edit\_modinput\_winhostmon]***

- \* Lets a user add and edit inputs for monitoring Windows host data.

### ***[capability::edit\_modinput\_winnetmon]***

- \* Lets a user add and edit inputs for monitoring Windows network data.

### ***[capability::edit\_modinput\_winprintmon]***

- \* Lets a user add and edit inputs for monitoring Windows printer data.

### ***[capability::edit\_modinput\_perfmon]***

- \* Lets a user add and edit inputs for monitoring Windows performance.

### ***[capability::edit\_modinput\_admon]***

- \* Lets a user add and edit inputs for monitoring Active Directory (AD).

### ***[capability::edit\_roles]***

- \* Lets a user edit roles.
- \* Lets a user change the mappings from users to roles.
- \* Used by both user and role endpoints.

### ***[capability::edit\_roles\_grantable]***

- \* Lets a user edit roles and change user-to-role mappings for a limited set of roles.
- \* To limit this ability, also assign the 'edit\_roles\_grantable' capability and configure the 'grantableRoles' setting in authorize.conf.
  - \* For example:

```
grantableRoles = role1;role2;role3
```

This configuration lets a user create roles using the subset of capabilities that the user has in their 'grantable\_roles' setting.

### ***[capability::edit\_scripted]***

- \* Lets a user create and edit scripted inputs.

### ***[capability::edit\_search\_head\_clustering]***

- \* Lets a user edit and manage search head clustering.

### ***[capability::edit\_search\_concurrency\_all]***

- \* Lets a user edit settings related to maximum concurrency of searches.

### ***[capability::edit\_search\_concurrency\_scheduled]***

- \* Lets a user edit settings related to concurrency of scheduled searches.

### ***[capability::edit\_search\_scheduler]***

- \* Lets a user disable and enable the search scheduler.

### ***[capability::edit\_search\_schedule\_priority]***

- \* Lets a user assign a search a higher-than-normal schedule priority.

### ***[capability::edit\_search\_schedule\_window]***

- \* Lets a user edit a search schedule window.
- \* Requires the 'schedule\_search' capability.
- \* For more about the search scheduler, see the Knowledge Manager Manual.

### ***[capability::edit\_search\_server]***

- \* Lets a user edit general distributed search settings like timeouts, heartbeats, and deny lists.

### **[capability::edit\_server]**

- \* Lets a user edit general server and introspection settings, such as the server name, log levels, and so on.
- \* This capability also inherits the ability to read general server and introspection settings.

### **[capability::edit\_server\_crl]**

- \* Lets a user reload Certificate Revocation Lists (CRLs) within Splunk.
- \* A CRL is a list of digital certificates that have been revoked by the issuing certificate authority (CA) before their scheduled expiration date and should no longer be trusted.

### **[capability::edit\_sourcetypes]**

- \* Lets a user create and edit sourcetypes.

### **[capability::edit\_splunktcp]**

- \* Lets a user change settings for receiving TCP input from another Splunk instance.

### **[capability::edit\_splunktcp\_ssl]**

- \* Lets a user view and edit SSL-specific settings for Splunk TCP input.

### **[capability::edit\_user\_seed]**

- \* Lets a user view and edit the user-seed.conf file used for initial username and password configuration.

### **[capability::edit\_splunktcp\_token]**

- \* Lets a user view or edit splunktcptokens. The tokens can be used on a receiving system to only accept data from forwarders that have been configured with the same token.

### **[capability::edit\_storage\_passwords]**

- \* Lets a user read from (GET) and write to (POST) the /storage/passwords endpoint.

### **[capability::edit\_tcp]**

- \* Lets a user change settings for receiving general TCP inputs.

### **[capability::edit\_telemetry\_settings]**

\* Lets a user change settings for opting in and sending telemetry data.

### **[capability::edit\_token\_http]**

\* Lets a user create, edit, display, and remove settings for HTTP token input.  
\* Enables the HTTP Events Collector feature, which is a way to send data to Splunk Enterprise and Splunk Cloud.

### **[capability::edit\_tokens\_all]**

\* Lets a user issue tokens to all users.

### **[capability::edit\_tokens\_own]**

\* Lets a user issue tokens to themselves.

### **[capability::edit\_udp]**

\* Lets a user change settings for UDP inputs.

### **[capability::edit\_user]**

\* Lets a user create, edit, or remove other users.  
\* Also lets a user manage certificates for distributed search.  
\* To edit the roles of a user, you must hold roles whose combined capabilities either match or exceed the capabilities of the roles that you want to edit for the user.  
\* To let users grant additional roles, assign the 'edit\_roles\_grantable' capability and configure the 'grantableRoles' setting in authorize.conf.  
\* Example: grantableRoles = role1;role2;role3

### **[capability::edit\_view\_html]**

\* Lets a user create, edit, or otherwise modify HTML-based views.

### **[capability::edit\_web\_settings]**

\* Lets a user change the settings for web.conf through the system settings endpoint.

### **[capability::export\_results\_is\_visible]**

\* Lets a user show or hide the Export button in Splunk Web.  
\* Disable this setting to hide the Export button and prevent users with this role from exporting search results.

### **[capability::get\_diag]**

\* Lets the user generate a diag on a remote instance through the /streams/diag endpoint.

### **[capability::get\_metadata]**

\* Lets a user use the metadata search processor.

### **[capability::get\_typeahead]**

\* Enables typeahead for a user, both the typeahead endpoint and the 'typeahead' search processor.

### **[capability::indexes\_edit]**

\* Lets a user change any index settings such as file size and memory limits.

### **[capability::input\_file]**

\* Lets a user add a file as an input through the inputcsv command (except for dispatch=t mode) and the inputlookup command.

### **[capability::install\_apps]**

- \* Lets a user install, uninstall, create, and update apps on the local Splunk platform instance through the apps/local endpoint.
- \* For full access to app management, also add the 'edit\_local\_apps' capability to the role.
- \* To enable enforcement of the "install\_apps" capability, see the "enable\_install\_apps" setting in limits.conf.

### **[capability::license\_tab]**

- \* DEPRECATED.
- \* Lets a user access and change the license.
- \* Replaced with the 'license\_edit' capability.

### **[capability::license\_edit]**

\* Users with this capability can access and change license attributes and related information.

### **[capability::license\_read]**

\* Users with this capability can access license attributes and related information.

### **[capability::license\_view\_warnings]**

- \* Lets a user see if they are exceeding limits or reaching the expiration date of their license.
- \* License warnings are displayed on the system banner.

### **[capability::list\_accelerate\_search]**

- \* This capability is a subset of the 'accelerate\_search' capability.
- \* This capability grants access to the summaries that are required to run accelerated reports.
- \* Users with this capability, but without the 'accelerate\_search' capability, can run, but not create, accelerated reports.

### **[capability::list\_deployment\_client]**

- \* Lets a user list the deployment clients.

### **[capability::list\_deployment\_server]**

- \* Lets a user list the deployment servers.

### **[capability::list\_pipeline\_sets]**

- \* Lets a user list information about pipeline sets.

### **[capability::list\_forwarders]**

- \* Lets a user list settings for data forwarding.
- \* Used by TCP and Syslog output admin handlers.

### **[capability::list\_health]**

- \* Lets a user monitor the health of various Splunk features (such as inputs, outputs, clustering, and so on) through REST endpoints.

### **[capability::list\_health\_subset]**

- \* Lets a user monitor the health of a subset of Splunk features (such as search scheduler) through REST endpoints.
- \* These features are more oriented towards the end user, rather than the Splunk administrator.

### **[capability::list\_httpauths]**

- \* Lets a user list user sessions through the httpauth-tokens endpoint.

### **[capability::list\_indexer\_cluster]**

\* Lets a user list indexer cluster objects such as buckets, peers, and so on.

### **[capability::list\_indexerdiscovery]**

\* Lets a user view settings for indexer discovery.  
\* Used by indexer discovery handlers.

### **[capability::list\_ingest\_rulesets]**

\* Lets a user view the list of ingest action rule sets through the data/ingest/rulesets endpoint.

### **[capability::list\_inputs]**

\* Lets a user view the list of inputs including files, TCP, UDP, scripts, the Windows Registry structure, and so on.

### **[capability::list\_introspection]**

\* Lets a user read introspection settings and statistics for indexers, search, processors, queues, and so on.

### **[capability::list\_search\_head\_clustering]**

\* Lets a user list search head clustering objects such as artifacts, delegated jobs, members, captain, and so on.

### **[capability::list\_search\_scheduler]**

\* Lets a user list search scheduler settings.

### **[capability::list\_settings]**

\* Lets a user list general server and introspection settings such as the server name and log levels.

### **[capability::list\_metrics\_catalog]**

\* Lets a user list metrics catalog information such as the metric names, dimensions, and dimension values.

### **[capability::edit\_metrics\_rollup]**

\* Lets a user create/edit metrics rollup defined on metric indexes.



### **[capability::list\_storage\_passwords]**

- \* Lets a user read from (GET) the /storage/passwords endpoint.
- \* You must add the 'edit\_storage\_passwords' capability to the role for the user to perform POST operations to the /storage/passwords endpoint.

### **[capability::list\_token\_http]**

- \* Lets a user display settings for HTTP token input.

### **[capability::list\_tokens\_all]**

- \* Lets a user view all tokens.

### **[capability::list\_tokens\_own]**

- \* Lets a user view their own tokens.

### **[capability::never\_lockout]**

- \* Allows a user's account to never lockout.

### **[capability::never\_expire]**

- \* Allows a user's account to never expire.

### **[capability::output\_file]**

- \* Lets a user create file outputs, including the 'outputcsv' command (except for dispatch=t mode) and the 'outputlookup' command.

### **[capability::pattern\_detect]**

- \* Controls ability to see and use the Patterns tab in the Search view.

### **[capability::request\_remote\_tok]**

- \* Lets a user get a remote authentication token.
- \* Used for distributing search to old 4.0.x Splunk instances.
- \* Also used for some distributed peer management and bundle replication.

### **[capability::rest\_apps\_management]**

- \* Lets a user edit settings for entries and categories in the Python remote apps handler.
- \* See restmap.conf.spec for more information.

### ***[capability::rest\_apps\_view]***

- \* Lets a user list various properties in the Python remote apps handler.
- \* See `restmap.conf.spec` for more info

### ***[capability::rest\_properties\_get]***

- \* Lets a user get information from the `services/properties` endpoint.

### ***[capability::rest\_properties\_set]***

- \* Lets a user edit the `services/properties` endpoint.

### ***[capability::restart\_splunkd]***

- \* Lets a user restart the Splunk platform through the server control handler.

### ***[capability::rtsearch]***

- \* Lets a user run real-time searches.

### ***[capability::run\_collect]***

- \* Lets a user run the 'collect' command.

### ***[capability::run\_dump]***

- \* Lets a user run the 'dump' command.

### ***[capability::run\_custom\_command]***

- \* Lets a user run custom search commands.

### ***[capability::run\_mcollect]***

- \* Lets a user run the 'mcollect' and 'meventcollect' commands.

### ***[capability::run\_msearch]***

- \* Lets a user run the 'mpreview' and 'msearch' commands.

### ***[capability::rest\_access\_server\_endpoints]***

- \* Lets a user run the 'rest' command and access 'services/server/' endpoints.

### **[capability::run\_sendalert]**

\* Lets a user run the 'sendalert' command.

### **[capability::run\_debug\_commands]**

\* Lets a user run debugging commands, for example 'summarize'.

### **[capability::run\_walklex]**

\* Lets a user run the 'walklex' command even if they have a role with a search filter.

### **[capability::run\_commands\_ignoring\_field\_filter]**

- \* When field filters are in use, this capability lets users run searches across field filtered indexes using certain restricted commands that return protected data.
- \* This capability is required for a role to run the following commands that are restricted by default: `tstats`, `mstats`, `mpreview`, `walklex`, and `typeahead`.
- \* These commands can return sensitive indexed data that is protected by field filters and should not be accessed by a role without this capability.

### **[capability::schedule\_rtsearch]**

- \* Lets a user schedule real-time saved searches.
- \* You must enable the 'scheduled\_search' and 'rtsearch' capabilities for the role.

### **[capability::schedule\_search]**

- \* Lets a user schedule saved searches, create and update alerts, and review triggered alert information.

### **[capability::metric\_alerts]**

- \* Lets a user create and update the new metric alerts.

### **[capability::search]**

- \* Lets a user run a search.

### **[capability::search\_process\_config\_refresh]**

- \* Lets a user manually flush idle search processes through the 'refresh search-process-config' CLI command.

### **[capability::use\_file\_operator]**

\* DEPRECATED. This setting has been deprecated and has no effect.

### **[capability::upload\_lookup\_files]**

\* Lets a user upload files which can be used in conjunction with lookup definitions.

### **[capability::upload\_mmdb\_files]**

\* Lets a user upload mmdb files, which are used for iplocation searches.

### **[capability::create\_external\_lookup]**

\* Lets a user create external lookup definitions.

### **[capability::edit\_external\_lookup]**

\* Lets a user edit or remove external lookup definitions.

### **[capability::web\_debug]**

\* Lets a user access `/_bump` and `/debug/**` web debug endpoints.

### **[capability::edit\_field\_filter]**

\* Lets a user use an API to update field filter configurations.

### **[capability::list\_field\_filter]**

\* Lets a user use an API to list and view field filter configurations.

### **[capability::edit\_statsd\_transforms]**

\* Lets a user define regular expressions to extract manipulated dimensions out of `metric_name` fields in statsd metric data using the `services/data/transforms/statsdextractions` endpoint.

\* For example, dimensions can be mashed inside a `metric_name` field like `"dimension1.metric_name1.dimension2"` and you can use regular expressions to extract it.

### **[capability::edit\_metric\_schema]**

\* Lets a user define the schema of the log data that must be converted to metric format using the `services/data/metric-transforms/schema` endpoint.

### ***[capability::list\_workload\_pools]***

\* Lets a user list and view workload pool and workload status information through the workloads endpoint.

### ***[capability::edit\_workload\_pools]***

\* Lets a user create and edit workload pool and workload configuration information (except workload rule) through the workloads endpoint.

### ***[capability::select\_workload\_pools]***

\* Lets a user select a workload pool for a scheduled or ad-hoc search.

### ***[capability::list\_workload\_rules]***

\* Lets a user list and view workload rule information from the workloads/rules endpoint.

### ***[capability::edit\_workload\_rules]***

\* Lets a user create and edit workload rules through the workloads/rules endpoint.

### ***[capability::list\_workload\_policy]***

\* Lets a user view workload\_policy.conf file settings through the workloads/policy endpoint.

\* For now, it is used to view 'admission\_rules\_enabled' setting under stanza [search\_admission\_control].

\* admission\_rules\_enabled = 1 means the admission rules are enabled in [[/manager/system/workload\_management|Admission Rules UI]]

### ***[capability::edit\_workload\_policy]***

\* Lets a user edit workload\_policy.conf file settings through the workloads/policy endpoint.

\* For now, it used to change 'admission\_rules\_enabled' setting under stanza [search\_admission\_control].

\* admission\_rules\_enabled = 1 means the admission rules are enabled in [[/manager/system/workload\_management|Admission Rules UI]]

### ***[capability::apps\_restore]***

\* Lets a user restore configurations from a backup archive through the apps/restore endpoint.

### ***[capability::edit\_global\_banner]***

\* Lets a user enable/edit a global banner visible to all users on every page.

### **[capability::edit\_kvstore]**

\* Lets a user execute KV Store administrative commands through the KV Store REST endpoints.

### **[capability::list\_cascading\_plans]**

\* Lets a user view the generated knowledge bundle replication plans if the chosen replication policy in distsearch.conf is set to 'cascading'.

### **[capability::list\_remote\_output\_queue]**

\* Lets a user view the configuration details of a configured remote output queue for Splunk Cloud and Splunk Cloud Services(SCS) instances.

### **[capability::list\_remote\_input\_queue]**

\* Lets a user view the configuration details of a configured remote input queue for Splunk Cloud and Splunk Cloud Services(SCS) instances.

### **[capability::edit\_manager\_xml]**

\* Lets a user create and edit XML views using the /data/ui/manager REST endpoint.

### **[capability::merge\_buckets]**

\* Lets a user merge buckets using cluster-merge-buckets CLI for clustered environments

### **[capability::edit\_web\_features]**

\* Lets a user write to the '/web-features' REST endpoint.

### **[capability::edit\_spl2\_permissions]**

\* Lets a user create and edit permissions to SPL2 items through the REST API.

## **authorize.conf.example**

```
# Version 9.4.0
#
# This is an example authorize.conf. Use this file to configure roles and
# capabilities.
#
# To use one or more of these configurations, copy the configuration block
# into authorize.conf in $SPLUNK_HOME/etc/system/local/. You must reload
# auth or restart Splunk to enable configurations.
```

```

#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

[role_ninja]
rtsearch = enabled
importRoles = user
srchFilter = host=foo
srchIndexesAllowed = *
srchIndexesDefault = mail;main
srchJobsQuota = 8
rtSrchJobsQuota = 8
srchDiskQuota = 500
srchTimeWin = 86400
srchTimeEarliest = 2592000

# This creates the role 'ninja', which inherits capabilities from the 'user'
# role.  ninja has almost the same capabilities as power, except cannot
# schedule searches.
#
# The search filter limits ninja to searching on host=foo.
#
# ninja is allowed to search all public indexes (those that do not start
# with underscore), and will search the indexes mail and main if no index is
# specified in the search.
#
# ninja is allowed to run 8 search jobs and 8 real time search jobs
# concurrently (these counts are independent).
#
# ninja is allowed to take up 500 megabytes total on disk for all their jobs.
#
# ninja is allowed to run searches that span a maximum of one day
#
# ninja is allowed to run searches on data that is newer than 30 days ago

```

## bookmarks.conf

The following are the spec and example files for `bookmarks.conf`.

### bookmarks.conf.spec

```

# Version 9.4.0
#
# This file contains possible settings and values for configuring various
# "bookmark" entries to be stored within a Splunk instance.
#
# To add custom bookmarks, place a bookmarks.conf file in
# $SPLUNK_HOME/etc/system/local/ on the Splunk instance.
# configuration content is deployed to a
# given deployment client in serverclass.conf. Refer to
#
# To learn more about configuration files (including precedence), see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

```

## **[bookmarks\_mc:\***

```
url = <string>
* A bookmark URL that redirects logged-in administrators to other Monitoring
  Console instances that may be within their purview. Set this up if you have
  administrators who are responsible for the performance and uptime of multiple
  Splunk deployments.
* The bookmark appears in the left pane of the Monitoring Console.
* The URL must begin with http:// or https:// and contain 'splunk_monitoring_console'.
* Default: not set
```

## **bookmarks.conf.example**

```
# Version 9.4.0

# Example: Monitoring console
# User is administrator of 3 Splunk deployments: US security, Global Security,
# and US Applications, and wants convenient access to the monitoring console
# for each.

[bookmarks_mc:US Security]
url =
https://us-security.testcorp.example:8000/en-US/app/splunk_monitoring_console/monitoringconsole_overview

[bookmarks_mc:Global Security]
url =
https://global-security.testcorp.example:8000/en-US/app/splunk_monitoring_console/monitoringconsole_overview

[bookmarks_mc:US Applications]
url =
http://us-applications.testcorp.example:8000/en-US/app/splunk_monitoring_console/monitoringconsole_overview
```

## **checklist.conf**

The following are the spec and example files for `checklist.conf`.

### **checklist.conf.spec**

```
# Version 9.4.0
#
# This file contains the set of attributes and values you can use to
# configure checklist.conf to run health checks in Monitoring Console.
# Any health checks you add manually should be stored in your app's local directory.
#
```

#### **[<uniq-check-item-name>]**

\* A unique string for the name of this health check.

```
title = <ASCII string>
* (required) Displayed title for this health check.
```



```

category = <ASCII string>
* (required) Category for overarching groups of health check items.

tags = <ASCII string>
* (optional) Comma separated list of tags that apply to this health check.
* If omitted user will not be able to run this health check as part of a subset of health checks.

description = <ASCII string>
* (optional) A description of what this health check is checking.
* If omitted no description will be displayed.

failure_text = <ASCII string>
* If this health check did not pass, the text that you specify in this setting can
  explain what went wrong.
* While this setting is optional, if you do not specify a value for this
  setting, this health check does not display any text that helps
  identify why it did not pass.

suggested_action = <ASCII string>
* (optional) Suggested actions for diagnosing and fixing your Splunk installation
  so this health check is no longer failing.
* If omitted no suggested actions for fixing this health check will be displayed.

doc_link = <ASCII string>
* (optional) Location string for help documentation for this health check.
* If omitted no help link will be displayed to help the user fix this health check.
* Can be a comma separated list if more than one documentation link is needed.

doc_title = <ASCII string>
* (optional) Title string for help documentation link for this health check.
* Must be included if doc_link exists.
* Will be inserted in the text for the help documentation link like so: "Learn more about $doc_title$"
* If doc_link is a comma separated list,
*   then doc_title must also be a comma separated list with one title per item corresponding to doc_link.

applicable_to_groups = <ASCII string>
* (optional) Comma separated list of applicable groups that this check should be run against.
* If omitted this check item can be applied to all groups.

environments_to_exclude = <ASCII string>
* (optional) Comma separated list of environments that the health check should not run in.
*   Possible environments are 'standalone' and 'distributed'
* If omitted this check can be applied to all groups.

disabled = <boolean>
* Disable this check item by setting to 1.
* Default: 0

search = <ASCII string>
* (required) Search string to be run to perform the health check.
* Please separate lines by "\" if the search string has multiple lines.
*
* In single-instance mode, this search will be used to generate the final result.
* In multi-instance mode, this search will generate one row per instance in the result table.
*
* THE SEARCH RESULT NEEDS TO BE IN THE FOLLOWING FORMAT:
* |-----|
* | instance | metric | severity_level |
* |-----|
* | <instance name> | <metric number or string> | <level number> |
* |-----|

```

```

* |           ...           |           ...           |           ...           |
* |-----|-----|-----|-----|-----|-----|-----|-----|-----|
*
* <instance name> (required, unique) is either the "host" field of events or the
  "splunk_server" field of "| rest" search.
*   In order to generate this field, please do things like:
*     ... | rename host as instance
*     or
*     ... | rename splunk_server as instance
*
* <metric number or string> (optional) one ore more columns to "show your work"
*   This should be the data that severity_level is determined from.
*   The user should be able to look at this field to get some idea of what made the instance fail this
  check.
*
* <level number> (required) could be one of the following:
*   - -1 (N/A) means: "Not Applicable"
*   - 0 (ok) means: "all good"
*   - 1 (info) means: "just ignore it if you don't understand"
*   - 2 (warning) means: "well, you'd better take a look"
*   - 3 (error) means: "FIRE!"
*
* Please also note that the search string must contain either of the following
  token to properly scope to either a single instance or a group of instances,
  depending on the settings of checklistsettings.conf.
  $rest_scope$ - used for "|rest" search
  $hist_scope$ - used for historical search

drilldown = <ASCII string>
* (optional) Link to a search or Monitoring Console dashboard for additional information.
* Please note that the drilldown string must contain a $ delimited string.
* This string must match one of the fields output by the search.
* Most dashboards will need the name of the instance, eg $instance$

```

## checklist.conf.example

No example

## collections.conf

The following are the spec and example files for `collections.conf`.

### collections.conf.spec

```

#   Version 9.4.0
#
# This file configures the KV Store collections for a given app in Splunk.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

```

#### **[<collection-name>]**

```

enforceTypes = <boolean>
* Indicates whether to enforce data types when inserting data into the

```

```

collection.
* When set to true, invalid insert operations fail.
* When set to false, invalid insert operations drop only the invalid field.
* Default: false

field.<name> = number|bool|string|time
* Field type for a field called <name>.
* If the data type is not provided, the data type is inferred from the provided JSON
  data type.

accelerated_fields.<name> = <json>
* Acceleration definition for an acceleration called <name>.
* Must be a valid JSON document. Invalid JSON is ignored.
* Example: 'acceleration.foo={"a":1, "b":-1}' is a compound acceleration
  that first sorts 'a' in ascending order and then 'b' in descending order.
* There are restrictions in compound acceleration. A compound acceleration
  must not have more than one field in an array. If it does, KV store does
  not start or work correctly.
* Duplicating fields in KV store acceleration definitions might cause KV store to fail.
* If multiple accelerations with the same definition are in the same
  collection, the duplicates are skipped.
* If the data within a field is too large for acceleration, you see a
  warning when you try to create an accelerated field and the acceleration
  is not created.
* An acceleration is always created on the _key.
* The order of accelerations is important. For example, an acceleration of
  { "a":1, "b":1 } speeds queries on "a" and "a" + "b", but not on "b"
  alone.
* Multiple separate accelerations also speed up queries. For example,
  separate accelerations { "a": 1 } and { "b": 1 } speed up queries on
  "a" + "b", but not as well as a combined acceleration { "a":1, "b":1 }.
* Default: nothing (no acceleration)

profilingEnabled = <boolean>
* Indicates whether to enable logging of slow-running operations, as defined
  in 'profilingThresholdMs'.
* Default: false

profilingThresholdMs = <zero or positive integer>
* The threshold for logging a slow-running operation, in milliseconds.
* When set to 0, all operations are logged.
* This setting is used only when 'profilingEnabled' is "true".
* This setting affects the performance of the collection.
* Default: 1000

replicate = <boolean>
* Indicates whether to replicate this collection on indexers. When false,
  this collection is not replicated on indexers, and lookups that depend on
  this collection are not available (although if you run a lookup command
  with 'local=true', local lookups are available). When true,
  this collection is replicated on indexers.
* Default: false

replication_dump_strategy = one_file|auto
* Indicates how to store dump files. When set to one_file, dump files are
  stored in a single file. When set to auto, dump files are stored in
  multiple files when the size of the collection exceeds the value of
  'replication_dump_maximum_file_size'.
* Default: auto

replication_dump_maximum_file_size = <unsigned integer>
* Specifies the maximum file size (in KB) for each dump file when

```

```
'replication_dump_strategy=auto'.
* If this value is larger than the value of 'concerningReplicatedFileSize'
  in distsearch.conf, the value of 'concerningReplicatedFileSize' is
  used instead.
* KV Store does not pre-calculate the size of the records to be written
  to disk, so the size of the resulting files can be affected by the
  'max_rows_in_memory_per_dump' setting from limits.conf.
* Default: 10240
```

```
type = internal_cache|undefined
* For internal use only.
* Indicates the type of data that this collection holds.
* When set to internal_cache, changing the configuration of the current
  instance between search head cluster, search head pool, or standalone
  erases the data in the collection.
* Default: undefined
```

## collections.conf.example

```
# Version 9.4.0
#
# The following is an example collections.conf configuration.
#
# To use one or more of these configurations, copy the configuration block
# into collections.conf in $SPLUNK_HOME/etc/system/local/. You must restart
# Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
# Note this example uses a compound acceleration. Please check collections.conf.spec
# for restrictions on compound acceleration.
```

```
[mycollection]

field.foo = number
field.bar = string
accelerated_fields.myacceleration = {"foo": 1, "bar": -1}
```

## commands.conf

The following are the spec and example files for `commands.conf`.

### commands.conf.spec

```
# Version 9.4.0
```

#### **OVERVIEW**

```
# This file contains descriptions for the setting/value pairs that you can
# use for creating search commands for custom search scripts.
#
# If you add your custom search script to the $SPLUNK_HOME/etc/apps/MY_APP/bin/
# path, put a custom commands.conf file in the
```

```

# $SPLUNK_HOME/etc/apps/MY_APP/default/ directory.
#
# There is a commands.conf in $SPLUNK_HOME/etc/system/default/.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name commands.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see commands.conf.example. You must restart the Splunk platform
# to enable configurations.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#

```

## GLOBAL SETTINGS

```

# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
#   the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, settings are combined. In the case of
#   multiple definitions of the same setting, the last definition in the
#   file wins.
# * If a setting is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.

```

### [<STANZA\_NAME>]

```

* Each stanza represents a search command. The command name is the stanza name.
* The stanza name invokes the command in the search language.
* Specify the following settings/values for the command. Otherwise, the
  default values are used.
* If the 'filename' setting is not specified, an external program is searched for
  by appending extensions (e.g. ".py", ".pl") to the stanza name.
* If the `chunked` setting is set to "true", in addition to the extensions ".py"
  and ".pl" as above, the extensions ".exe", ".bat", ".cmd", ".sh", ".js", as
  well as no extension (to find binaries without extensions), are searched for.
* See the 'filename' setting for more information about how external programs
  are searched for.

```

```

type = <string>
* The type of script. Valid values are python and perl.
* Default: python

```

```

python.version = {default|python|python2|python3|python3.7|python3.9|latest}
* For Python scripts only, specifies which Python version to use.
* Set to either "default" or "python" to use the system-wide default Python
  version.
* Set to "python3" or "python3.7" to use the Python 3.7 version.
* Set to "python3.9" to use the Python 3.9 version.
* In the context of configuring apps, the "latest" value is not currently
  supported. It is related to a feature that is still under development.
* Optional.
* Default: Not set; uses the system-wide Python version.

```

```

filename = <string>
* Optionally specify the program to run when the custom search command is used.
* The 'filename' is looked for in the `bin` directory for the app.
* The 'filename' setting cannot reference any file outside of the `bin` directory
  for the app.
* If the 'filename' ends in ".py", the python interpreter is used
  to invoke the external script.
* If the 'chunked' setting is set to "true", the 'filename' is looked for first in the
  $SPLUNK_HOME/etc/apps/MY_APP/<PLATFORM>/bin directory before searching the
  $SPLUNK_HOME/etc/apps/MY_APP/bin directory. The <PLATFORM> is one of the following:
  "linux_x86_64"
  "linux_x86"
  "windows_x86_64"
  "windows_x86"
  "darwin_x86_64"
  Depending on the platform that the Splunk software is running on.
* If the 'chunked' setting is set to "true" and if a path pointer file (*.path)
  is specified, the contents of the path pointer file are read and the result is
  used as the command to run. Environment variables in the path pointer
  file are substituted. You can use path pointer files to reference
  system binaries. For example: /usr/bin/python.

command.arg.<N> = <string>
* Additional command-line arguments to use when invoking this
  program. Environment variables, such as $SPLUNK_HOME, are substituted.
* Only available if the `chunked` setting is "true".

local = <boolean>
* If set to "true", specifies that the command should be run on the search head only.
* Default: false

perf_warn_limit = <integer>
* Issue a performance warning message if more than the value specified for input events are
  passed to this external command (0 = never)
* Default: 0 (disabled)

streaming = <boolean>
* Whether or not the command is streamable.
* Default: false

maxinputs = <integer>
* The maximum number of events that can be passed to the command for each
  invocation.
* This limit cannot exceed the value of the 'maxresultrows' setting in limits.conf file.
* Specify 0 for no limit.
* Default: 50000

passauth = <boolean>
* Whether or not the Splunk platform passes authentication-related facts
  at the start of input, as part of the header.
* See the 'enableheader' setting for additional information on headers.
* If set to "true", splunkd passes several authentication-related facts
  at the start of input, as part of the header.
* The Splunk platform passes the following headers:
  * authString: A pseudo-xml string that resembles
    <auth><userId>username</userId><username>username</username><authToken>auth_token< /authToken></auth>
    where the username is passed twice, and the authToken can be used
    to contact splunkd during the script run.
  * sessionKey: the session key again
  * owner: the user portion of the search context
  * namespace: the app portion of the search context

```

- \* Requires "enableheader = true". If "enableheader = false", the Splunk platform also treats this setting as "false".
- \* If "chunked = true", the Splunk platform ignores this setting. It always passes an authentication token to commands using the chunked custom search command protocol.
- \* Default: false

run\_in\_preview = <boolean>

- \* Determines whether to run a custom search command when it is generating results just for preview rather than for final output.
- \* A setting of 'false' means that the custom search command does not run during preview.
- \* This setting defaults to 'false' for commands that use 'chunked=true'. Custom search commands that run with 'chunked=true' can have performance issues when they also run in preview.
- \* There is no global default for this setting that would apply to all search commands.
  - \* If you have a custom search command that must deviate from the default behavior described here, set this setting for that command.
- \* Default: 'false' when 'chunked=true', 'true' otherwise.

enableheader = <boolean>

- \* Whether or not your script expects header information.
- \* If set to "true" it will expect as input a head section + '\n' then the CSV input.
- \* NOTE: Should be set to "true" if you use splunk.Intersplunk
- \* Default: true

retainsevents = <boolean>

- \* Whether or not the command retains events, the way that the sort/dedup/cluster commands do, or whether the command transforms events, the way that the stats command does.
- \* Default: false

generating = <boolean>

- \* Whether or not your command generates new events. If no events are passed to the command, will it generate events?
- \* Default: false

generates\_timeorder = <boolean>

- \* If "generating = true", does the command generate events in descending time order, with the latest event first.
- \* Default: false

overrides\_timeorder = <boolean>

- \* If "generating = false" and "streaming = true", does the command change the order of events with respect to time?
- \* Default: false

requires\_preop = <boolean>

- \* Whether or not the command sequence specified by the 'streaming\_preop' setting is required for proper execution or is it an optimization only.
- \* Default: false (streaming\_preop not required)

streaming\_preop = <string>

- \* A string that denotes the requested pre-streaming search string.

required\_fields = <string>

- \* A comma-separated list of fields that this command can use.
- \* Informs previous commands that they should retain/extract these fields if possible. No error is generated if a field specified is missing. The default is all fields.
- \* Default: '\*'

```

supports_multivalues = <boolean>
* Whether or not the command supports multiple values.
* If set to "true", multivalues are treated as python lists of strings, instead of a
  flat string (when using Intersplunk to interpret stdin/stdout).
* If the list only contains one element, the value of that element is
  returned, rather than a list. For example:
  isinstance(val, basestring) == True

supports_getinfo = <boolean>
* Whether or not the command supports dynamic probing for settings
  (first argument invoked == __GETINFO__ or __EXECUTE__).

supports_rawargs = <boolean>
* If set to "true", specifies that the command supports raw arguments being passed to it.
* If set to "false", specifies that the command prefers parsed arguments,
  where quotes are stripped.
* Default: false

undo_scheduler_escaping = <boolean>
* Whether or not or not the raw arguments of a command should have any
  previously-applied escaping removed.
* This setting applies in particular to commands that the scheduler invokes,
  and only if the commands support raw arguments, where the 'supports_rawargs'
  setting for the command is "true".
* Default: false

requires_srinfo = <boolean>
* Specifies if the command requires information stored in SearchResultsInfo.
* If set to "true", requires that 'enableheader' is set to "true", and the full
  pathname of the info file (a csv file) will be emitted in the header under
  the key 'infoPath'.
* Default: false

needs_empty_results = <boolean>
* Whether or not this custom search command needs to be called with
  intermediate empty search results.
* Default: true

changes_colorder = <boolean>
* Whether or not the script output should be used to change the column
  ordering of the fields.
* Default: true

outputheader = <boolean>
* If set to "true", output of script should be a header section + blank
  line + csv output.
* If set to "false", the script output should be pure comma separated values only.
* Default: false

clear_required_fields = <boolean>
* If set to "true", 'required_fields' represents the *only* fields required.
* If set to "false", 'required_fields' are additive to any fields that might be
  required by subsequent commands.
* In most cases, "false" is appropriate for streaming commands and "true" for
  transforming commands.
* Default: false

stderr_dest = [log|message|none]
* Specifies what do to with the stderr output from the script.
* 'log' means to write the output to the job search.log file.
* 'message' means to write each line as a search info message. The message

```



level can be set to adding that level (in ALL CAPS) to the start of the line. For example, "WARN my warning message."

- \* 'none' means to discard the stderr output.
- \* Default: log

is\_order\_sensitive = <boolean>

- \* Set to "true" if the command requires the input to be in order.
- \* Default: false

is\_risky = <boolean>

- \* Searches using Splunk Web are flagged to warn users when they unknowingly run a search that contains commands that might be a security risk. This warning appears when users click a link or type a URL that loads a search that contains risky commands. This warning does not appear when users create ad hoc searches.
- \* This flag is used to determine whether the command is risky.
- \* NOTE: Specific commands that ship with the product have their own default setting for 'is\_risky'.
- \* Default: false

chunked = <boolean>

- \* Whether or not the search command supports the new "chunked" custom search command protocol.
- \* If set to "true", this command supports the new "chunked" custom search command protocol, and only the following commands.conf settings are valid:
  - \* 'is\_risky'
  - \* 'maxwait'
  - \* 'maxchunksize'
  - \* 'filename'
  - \* 'command.arg.<N>'
  - \* 'python.version', and
  - \* 'run\_in\_preview'.
- \* If set to "false", this command uses the legacy custom search command protocol supported by Intersplunk.py.
- \* Default: false

pass\_timezone = <boolean>

- \* Specify whether or not splunkd passes the serialized timezone information of the user to the script as part of the header. The serialized timezone information can be used to convert time to match the user's timezone.
- \* If set to "true", when an alert action generates a PDF file, the user's timezone is used when rendering the charts in the PDF.
- \* Valid only when 'enableheader' is set to "true". If 'enableheader' is set to "false", 'pass\_timezone' is set "false" as well.
- \* Default: false

maxwait = <integer>

- \* The maximum amount of time, in seconds, that the custom search command can pause before producing output.
- \* Only available if "chunked = true".
- \* Not supported on Windows.
- \* If set to "0", the command can pause forever.
- \* Default: 0

maxchunksize = <integer>

- \* The maximum chunk size, including the size of metadata plus the size of body, that the external command can produce. If the command tries to produce a larger chunk, the command is terminated.
- \* Only available if "chunked = true".
- \* If set to "0", the command can send any size chunk.
- \* Default: 0

## commands.conf.example

```
# Version 9.4.0
#
# This is an example commands.conf. Use this file to configure settings
# for external search commands.
#
# To use one or more of these configurations, copy the configuration block
# into commands.conf in $SPLUNK_HOME/etc/system/local/. You must restart
# Splunk to enable configurations.
#
# To learn more about configuration files (including precedence)
# see the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# Note: These are examples. Replace the values with your own
# customizations.

#####
# defaults for all external commands, exceptions are below in
# individual stanzas

# type of script: 'python', 'perl'
TYPE = python
# default "filename" would be <stanza-name>.py for python,
# <stanza-name>.pl for perl, and
# <stanza-name> otherwise

# is command streamable?
streaming = false

# maximum data that can be passed to command (0 = no limit)
maxinputs = 50000

# end defaults
#####

[createrss]
filename = createrss.py

[diff]
filename = diff.py

[runshellscript]
filename = runshellscript.py

[sendemail]
filename = sendemail.py

[uniq]
filename = uniq.py

[windbag]
filename = windbag.py
supports_multivalues = true

[xmlkv]
filename = xmlkv.py
```

```
[xmlunescape]
filename = xmlunescape.py
```

## datamodels.conf

The following are the spec and example files for `datamodels.conf`.

### datamodels.conf.spec

```
# Version 9.4.0
#
# This file contains possible attribute/value pairs for configuring
# data models. To configure a datamodel for an app, put your custom
# datamodels.conf in $SPLUNK_HOME/etc/apps/MY_APP/local/
#
# For examples, see datamodels.conf.example. You must restart Splunk to
# enable configurations.
#
# To learn more about configuration files (including precedence) see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

### GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
# of the file.
# * Each conf file should have, at most, one default stanza. If there are
# multiple default stanzas, attributes are combined. In the case of
# multiple definitions of the same attribute, the last definition in the
# file wins.
# * If an attribute is defined at both the global level, and in a specific
# stanza, the value in the specific stanza takes precedence.
```

### [<datamodel\_name>]

\* Each stanza represents a data model. The data model name is the stanza name.

```
acceleration = <boolean>
```

```
* Whether or not the Splunk platform automatically accelerates this data model.
* Automatic acceleration creates auxiliary column stores for the fields
  and values in the events for this data model on a per-bucket basis.
* These column stores take additional space on disk, so be sure you have the
  proper amount of disk space. Additional space required depends on the
  number of events, fields, and distinct field values in the data.
* Set to 'true' to enable automatic acceleration of this data model.
* The Splunk platform creates and maintains these column stores on a schedule
  you can specify with 'acceleration.cron_schedule'. You can search them with
  the 'tstats' command.
* Default: false
```

```
acceleration.earliest_time = <relative time string>
```

```
* Specifies how far back in time the Splunk platform keeps the column stores
  for an accelerated data model.
```

- \* Also specifies when the Splunk platform should create the column stores, when you do not have a setting for `acceleration.backfill_time`.
- \* Specified by a relative time string. For example, `"-7d"` means "accelerate data within the last 7 days".
- \* Default: empty string.
- \* An empty string for this setting means "keep these stores for all time".

`acceleration.backfill_time = <relative time string>`

- \* Specifies how far back in time the Splunk platform creates its column stores.
- \* This is an advanced setting.
- \* Only set this parameter if you want to backfill less data than the retention period set by `'acceleration.earliest_time'`. You might want to use this parameter to limit your time window for column store creation in a large environment where initial creation of a large set of column stores is an expensive operation.
- \* CAUTION: Do not set `'acceleration.backfill_time'` to a narrow time window. If one of your indexers is down for a period longer than this backfill time, you may miss accelerating a window of your incoming data.
- \* This setting MUST be set to a time that is more recent than `'acceleration.earliest_time'`. For example, if you set `'acceleration.earliest_time'` to `"-1y"` to retain your column stores for a one year window, you can set `'acceleration.backfill_time'` to `"-20d"` to create column stores that cover only the last 20 days. However, you should not set `'acceleration.backfill_time'` to `"-2y"`, because that setting goes farther back in time than the `'acceleration.earliest_time'` setting of `"-1y"`.
- \* Default: empty string.
- \* When `'acceleration.backfill_time'` is unset, the Splunk platform backfills fully to `'acceleration.earliest_time'`.

`acceleration.max_time = <unsigned integer>`

- \* The maximum amount of time, in seconds, that the column store creation search can run.
- \* NOTE: This is an approximate time.
- \* An `'acceleration.max_time'` setting of `"0"` indicates that there is no time limit.
- \* Default: 3600

`acceleration.poll_buckets_until_maxtime = <boolean>`

- \* In a distributed environment consisting of machines with varying amounts of free storage capacity and processing speed, summarizations might complete sooner on machines with less data and faster resources. After the summarization search is finished with all of the buckets, it is complete. The overall search runtime is determined by the slowest machine in the environment.
- \* When this setting is set to `"true"`, all of the machines run for `"max_time"` (approximately). The Splunk platform repeatedly polls the buckets for new data to summarize.
- \* Set `'poll_buckets_until_maxtime'` to `"true"` if your data model is sensitive to summarization latency delays.
- \* When `'poll_buckets_until_maxtime'` is set to `"true"`, the Splunk platform counts the summarization search against the number of concurrent searches you can run until `"max_time"` is reached.
- \* Default: false

`acceleration.cron_schedule = <cron-string>`

- \* This setting provides the cron schedule that the Splunk platform follows when it probes or generates the column stores of this data model.
- \* Default: `*/5 * * * *`

`acceleration.manual_rebuilds = <boolean>`

- \* Whether or not the Splunk platform is prohibited from automatically rebuilding

outdated summaries using the 'summarize' command.

- \* This is an advanced setting.
- \* Normally, during the creation phase, the 'summarize' command automatically rebuilds summaries that are considered to be out-of-date, such as when the configuration backing the data model changes.
- \* The Splunk platform considers a summary to be outdated when either of these conditions are present:
  - \* The data model search stored in its metadata no longer matches its current data model search.
  - \* The data model search stored in its metadata cannot be parsed.
- \* When set to "true", the Splunk platform does not rebuild outdated summaries using the 'summarize' command.
- \* NOTE: If the Splunk platform finds a partial summary to be outdated, it always rebuilds that summary so that a bucket summary only has results corresponding to one data model search.
- \* Default: false

acceleration.max\_concurrent = <unsigned integer>

- \* The maximum number of concurrent acceleration instances for this data model that the scheduler is allowed to run.
- \* Default: 3

acceleration.allow\_skew = <percentage>|<duration-specifier>

- \* Allows the search scheduler to randomly distribute scheduled searches more evenly over their periods.
- \* When set to non-zero for searches with the following cron\_schedule values, the search scheduler randomly "skews" the second, minute, and hour that the search actually runs on:
  - \* \* \* \* \*       Every minute.
  - \*/M \* \* \* \*    Every M minutes (M > 0).
  - 0 \* \* \* \*       Every hour.
  - 0 \*/H \* \* \*     Every H hours (H > 0).
  - 0 0 \* \* \*       Every day (at midnight).
- \* When set to non-zero for a search that has any other cron\_schedule setting, the search scheduler can only randomly "skew" the second that the search runs on.
- \* The amount of skew for a specific search remains constant between edits of the search.
- \* An integer value followed by '%' (percent) specifies the maximum amount of time to skew as a percentage of the scheduled search period.
- \* Otherwise, use <integer><unit> to specify a maximum duration. Relevant units are: m, min, minute, mins, minutes, h, hr, hour, hrs, hours, d, day, days. The <unit> may be omitted only when the <integer> is 0.
- \* Examples:
  - 100% (for an every-5-minute search) = 5 minutes maximum
  - 50% (for an every-minute search) = 30 seconds maximum
  - 5m = 5 minutes maximum
  - 1h = 1 hour maximum
- \* A value of 0 disallows skew.
- \* Default: 0

acceleration.schedule\_priority = default | higher | highest

- \* Raises the scheduling priority of a search:
  - \* "default": No scheduling priority increase.
  - \* "higher": Scheduling priority is higher than other data model searches.
  - \* "highest": Scheduling priority is higher than other searches regardless of scheduling tier except real-time-scheduled searches with priority = highest always have priority over all other searches.
- \* Hence, the high-to-low order (where RTSS = real-time-scheduled search, CSS = continuous-scheduled search, DMAS = data-model-accelerated search, d = default, h = higher, H = highest) is:
  - RTSS(H) > DMAS(H) > CSS(H)

```

    > RTSS(h) > RTSS(d) > CSS(h) > CSS(d)
    > DMAS(h) > DMAS(d)
* The scheduler honors a non-default priority only when the search owner has
the 'edit_search_schedule_priority' capability.
* CAUTION: Having too many searches with a non-default priority impedes the
ability of the scheduler to minimize search starvation. Use this setting
only for mission-critical searches.
* Default: default

acceleration.allow_old_summaries = <boolean>
* Sets the default value of 'allow_old_summaries' for this data model.
* Only applies to accelerated data models.
* When you use commands like 'datamodel', 'from', or 'tstats' to run a search
on this data model, allow_old_summaries=false causes the Splunk platform to
verify that the data model search in each bucket's summary metadata matches
the scheduled search that currently populates the data model summary.
Summaries that fail this check are considered "out of date" and are not used
to deliver results for your events search.
* This setting helps with situations where the definition of an accelerated
data model has changed, but the Splunk platform has not yet updated its
summaries to reflect this change. When allow_old_summaries=false for a data
model, an event search of that data model returns results only from bucket
summaries that match the current definition of the data model.
* If you set allow_old_summaries=true, your search can deliver results from
bucket summaries that are out of date with the current data model definition.
* Default: false

acceleration.source_guid = <string>
* Use this setting to enable this data model to use a summary on a remote
search head (SH) or search head cluster (SHC). You can save space and cut
back on the work of building and maintaining summaries by accelerating the
same data model once across multiple SC and SHC instances.
* This setting specifies the GUID (globally unique identifier) of another SH or
SHC.
* If you are running a single instance you can find the GUID in
etc/instance.cfg.
* You can find the GUID for a SHC in the [shclustering] stanza in server.conf.
* Set this for your data model only if you understand what you are doing!
* After you set this setting:
* Searches of this data model draw upon the summaries related to the provided
GUID when possible. You cannot edit this data model in Splunk Web while a
source GUID is specified for it.
* The Splunk platform ignores 'acceleration.enabled' and similar acceleration
settings for your data model.
* Summaries for this data model cease to be created on the indexers of the
local deployment even if the model is accelerated.
* All of the data models that use a particular summary should have definitions
and acceleration time ranges that are very similar to each other, if not
identical.
* When you set this setting for this data model, its 'allow_old_summaries'
setting defaults to 'true'. This happens because there may be a slight
difference between the definitions of this data model and the data model at
the remote SC or SHC, whose summary it will be using.
* If the data model at the remote SC or SHC is changed, this data model could
end up using mismatched data.
* Default: not set

acceleration.hunk.compression_codec = <string>
* The compression codec to be used for the accelerated orc/parquet files.
* Applicable only to Hunk data models.

acceleration.hunk.dfs_block_size = <unsigned integer>

```

```

* The block size, in bytes, for the compression files.
* Applicable only to Hunk data models.

acceleration.hunk.file_format = [orc|parquet]
* Applicable only to Hunk data models.

acceleration.workload_pool = <string>
* Sets the workload pool to be used by this search.
* There are multiple workload pools defined in workload_pools.conf.
  Each workload pool has resource limits associated with it. For example,
  CPU, Memory, etc.
* The specific workload_pool to use is defined in workload_pools.conf.
* The search process for this search runs in the specified workload_pool.
* If workload management is enabled and you have not specified a workload_pool,
  the Splunk platform puts the search into a proper pool as specified by the
  workload rules defined in workload_rules.conf. If you have not defined a rule
  for this search, the Splunk platform uses the default_pool defined in
  workload_pools.conf.
* Optional.

#***** Dataset-Related Attributes *****
# These attributes affect your interactions with datasets in Splunk Web and
# should not be changed under normal conditions. Do not modify them unless you
# are sure you know what you are doing.

dataset.description = <string>
* User-entered description of the dataset entity.

dataset.type = [datamodel|table]
* The type of dataset:
  * "datamodel": An individual data model dataset.
  * "table": A special root data model dataset with a search where the dataset
    is defined by the dataset.commands attribute.
* Default: datamodel

dataset.commands = [<object>(, <object>)*]
* When the dataset.type = "table" this stringified JSON payload is created by
  the table editor and defines the dataset.

dataset.fields = [<string>(, <string>)*]
* Automatically generated JSON payload when dataset.type = "table" and the
  search for the root data model dataset has been updated.

dataset.display.diversity = [latest|random|diverse|rare]
* The user-selected diversity for previewing events contained by the dataset:
  * "latest": search a subset of the latest events
  * "random": search a random sampling of events
  * "diverse": search a diverse sampling of events
  * "rare": search a rare sampling of events based on clustering
* Default: latest

dataset.display.sample_ratio = <integer>
* The integer value used to calculate the sample ratio for the dataset
  diversity. The formula is 1 / <integer>.
* The sample ratio specifies the likelihood of any event being included in the
  sample.
* For example, if sample_ratio = 500, each event has a 1/500 chance of being
  included in the sample result set.
* Default: 1

dataset.display.limiting = <integer>

```

```

* The limit of events to search over when previewing the dataset.
* Default: 100000

dataset.display.currentCommand = <integer>
* The currently selected command the user is on while editing the dataset.

dataset.display.mode = [table|datasummary]
* The type of preview to use when editing the dataset:
  * "table": show individual events/results as rows.
  * "datasummary": show field values as columns.
* Default: table

dataset.display.datasummary.earliestTime = <time-string>
* The earliest time used for the search that powers the datasummary view of
  the dataset.

dataset.display.datasummary.latestTime = <time-string>
* The latest time used for the search that powers the datasummary view of
  the dataset.

strict_fields = <boolean>
* The default value for the 'strict_fields' argument when you use
  '| datamodel' in a search.
  * When you set 'strict_fields' to 'true', the search returns only the fields
    specified in the constraints for the data model.
  * When you set 'strict_fields' to 'false', the search returns all fields,
    including fields inherited from parent datasets and fields derived through
    search-time processes such as field extraction, eval-based field
    calculation, and lookup matching.
* You can override this setting by specifying the 'strict_fields' argument for
  a '| datamodel' search.
* This setting also applies to the 'from' command. When you use '| from' to
  search a data model that has 'strict_fields=true', the search returns only
  those fields that are defined in the constraints for the data model.
* Default: true

tags_whitelist = <comma-separated list>
* A comma-separated list of tag fields that the data model requires
  for its search result sets.
* This is a search performance setting. Apply it only to data models that use a
  significant number of tag field attributes in their definitions. Data models
  without tag fields cannot use this setting. This setting does not recognize
  tags used in constraint searches.
* Only the tag fields identified in this allow list (and the event types tagged
  by them) are loaded when you perform searches with this data model.
* When you update this setting for an accelerated data model, the Splunk
  software rebuilds the data model unless you have enabled
  acceleration.manual_rebuilds for it.
* If this setting is not set, the Splunk platform attempts to optimize out
  unnecessary tag fields when you perform searches with this data model.
* Default: empty (not set)

```

## datamodels.conf.example

```

# Version 9.4.0
#
# Configuration for example datamodels
#

```



```
# An example of accelerating data for the 'mymodel' datamodel for the
# past five days, generating and checking the column stores every 10 minutes
[mymodel]
acceleration = true
acceleration.earliest_time = -5d
acceleration.poll_buckets_until_maxtime = true
acceleration.cron_schedule = */10 * * * *
acceleration.hunk.compression_codec = snappy
acceleration.hunk.dfs_block_size = 134217728
acceleration.hunk.file_format = orc
```

## **datatypesbnf.conf**

The following are the spec and example files for `datatypesbnf.conf`.

### **datatypesbnf.conf.spec**

```
# This file intentionally left blank
```

### **datatypesbnf.conf.example**

No example

## **default.meta.conf**

The following are the spec and example files for `default.meta.conf`.

### **default.meta.conf.spec**

```
# Version 9.4.0
#
#
# *.meta files contain ownership information, access controls, and export
# settings for Splunk objects like saved searches, event types, and views.
# Each app has its own default.meta file.

# Interaction of ACLs across app-level, category level, and specific object
# configuration:
* To access/use an object, users must have read access to:
  * the app containing the object
  * the generic category within the app (for example, [views])
  * the object itself
* If any layer does not permit read access, the object will not be accessible.

* To update/modify an object, such as to edit a saved search, users must have:
  * read and write access to the object
  * read access to the app, to locate the object
  * read access to the generic category within the app (for example, [savedsearches])
* If object does not permit write access to the user, the object will not be
  modifiable.
* If any layer does not permit read access to the user, the object will not be
  accessible in order to modify

* In order to add or remove objects from an app, users must have:
```

```

* write access to the app
* If users do not have write access to the app, an attempt to add or remove an
  object will fail.

* By default, objects are only visible within the app in which they were created.
  To make an object available to all apps, set the object's 'export' setting to
  "system".
* export = system

* Objects that are exported to other apps, or to system context, have no change
  to their accessibility rules. Users must still have read access to the
  containing app, category, and object, despite the export.

# Set access controls on the app containing this metadata file.
[]
access = read : [ * ], write : [ admin, power ]
* Allow all users to read this app's contents. Unless overridden by other
  metadata, allow only admin and power users to share objects into this app.

# Set access controls on this app's views.

```

### **[views]**

```

access = read : [ * ], write : [ admin ]
* Allow all users to read this app's views. Allow only admin users to create,
  remove, share, or unshare views in this app.

# Set access controls on a specific view in this app.

```

### **[views/index\_status]**

```

access = read : [ admin ], write : [ admin ]
* Allow only admin users to read or modify this view.

# Make this view available in all apps.
export = system
* To make this view available only in this app, set 'export = none' instead.
owner = admin
* Set admin as the owner of this view.

```

## **default.meta.conf.example**

```

# Version 9.4.0
#
# This file contains example patterns for the metadata files default.meta and
# local.meta
#
# This example would make all of the objects in an app globally accessible to
# all apps
[]
export=system

```

## default-mode.conf

The following are the spec and example files for `default-mode.conf`.

### default-mode.conf.spec

```
# Version 9.4.0
#
# This file documents the syntax of default-mode.conf for comprehension and
# troubleshooting purposes.

# default-mode.conf is a file that exists primarily for Splunk Support and
# Services to configure the Splunk platform.

# CAVEATS:

# DO NOT make changes to default-mode.conf without coordinating with Splunk
# Support or Services. End-user changes to default-mode.conf are not
# supported.
#
# default-mode.conf *will* be removed in a future version of the Splunk platform,
# along with the entire configuration scheme that it affects. Any settings present
# in default-mode.conf files will be completely ignored at this point.
#
# Settings in default-mode.conf affect how pieces of code communicate.
# Configuration changes in default-mode.conf might fail to work,
# behave unexpectedly, or harm your deployment. Any changes must be made
# only under the guidance of Splunk Support or Services staff for
# use in a specific deployment of Splunk Enterprise.

# INFORMATION:

# The main value of this spec file is to assist in reading these files for
# troubleshooting purposes. default-mode.conf was originally intended to
# provide a way to describe the alternate setups used by the Splunk Light
# Forwarder and Splunk Universal Forwarder.

# The only reasonable action is to re-enable input pipelines that are
# disabled by default in those forwarder configurations. However, keep the
# prior caveats in mind. Any future means of enabling inputs will have a
# different form when this mechanism is removed.

# SYNTAX:
```

#### ***[pipeline:<string>]***

```
disabled = <boolean>
disabled_processors = <string>
```

#### ***[pipeline:<string>]***

- \* Refers to a particular Splunkd pipeline.
- \* The set of named pipelines is a splunk-internal design. That does not mean that the Splunk design is a secret, but it means it is not external for the purposes of configuration.
- \* Useful information on the data processing system of splunk can be found

in the external documentation, for example  
<http://docs.splunk.com/Documentation/Splunk/latest/Deploy/Datapipeline>

disabled = <boolean>

- \* Whether or not the Splunk platform loads the specified pipeline.
- \* If set to true on a specific pipeline, the pipeline will not be loaded in the system.

disabled\_processors = <processor1>, <processor2>

- \* Processors which normally would be loaded in this pipeline are not loaded if they appear in this list.
- \* The set of named processors is again a Splunk-internal design component.

## default-mode.conf.example

No example

## deployment.conf

The following are the spec and example files for `deployment.conf`.

### deployment.conf.spec

```
# Version 9.4.0
#
# *** REMOVED; NO LONGER USED ***
#
#
# This configuration file has been replaced by:
# 1.) deploymentclient.conf - for configuring Deployment Clients.
# 2.) serverclass.conf - for Deployment Server server class configuration.
#
#
# Compatibility:
# Splunk 4.x Deployment Server is NOT compatible with Splunk 3.x Deployment Clients.
#
```

## deployment.conf.example

No example

## deploymentclient.conf

The following are the spec and example files for `deploymentclient.conf`.

### deploymentclient.conf.spec

```
# Version 9.4.0
#
```

## OVERVIEW

```
# This file contains descriptions of the settings that you can use to
# customize the way a deployment client behaves.
#
# Each stanza controls different search commands settings.
#
# There is a deploymentclient.conf file in the
# $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name
# deploymentclient.conf in the $SPLUNK_HOME/etc/system/local/ directory.
# Then add the specific settings that you want to customize to the local
# configuration file. For examples, see deploymentclient.conf.example.
# You must restart the Splunk instance to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
#*****
# Configure a Splunk deployment client
#
# Note: At minimum, the [deployment-client] stanza must be in
# deploymentclient.conf to enable a deployment client.
#*****
#
```

## GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
#   of the file.
# * Each .conf file should have only one default stanza. If there are
#   multiple default stanzas, their settings combine. When there are
#   multiple definitions of the same setting, the last definition in the
#   file takes precedence.
# * If a setting is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
```

### [deployment-client]

```
disabled = <boolean>
* Whether or not a deployment client is disabled.
* Default: false

clientName = deploymentClient
* A name that the deployment server can filter on.
* This setting takes precedence over DNS names.
* You can use 'clientName' to filter with, or independently from
  the client IP or DNS name.
* Default: deploymentClient
```

```

workingDir = $SPLUNK_HOME/var/run
* The temporary folder that the deploymentClient uses to download apps and
  configuration content.

repositoryLocation = $SPLUNK_HOME/etc/apps
* The location where content installs when downloaded from a deployment server.
* For the Splunk platform instance on the deployment client to recognize an app
  or configuration content, install the app or content in the default location:
  $SPLUNK_HOME/etc/apps.
  * NOTE: Apps and configuration content for deployment can be in other
    locations on the deployment server. Set both 'repositoryLocation' and
    'serverRepositoryLocationPolicy' explicitly to ensure that the content
    installs on the deployment client in the correct location, which is
    $SPLUNK_HOME/etc/apps.
  * The deployment client uses the following 'serverRepositoryLocationPolicy'
    to determine the value of 'repositoryLocation'.

serverRepositoryLocationPolicy = [acceptSplunkHome|acceptAlways|rejectAlways]
* The value of 'repositoryLocation' for the deployment client to use.
* This setting accepts only the following values:
  * "acceptSplunkHome": Only accept the value of 'repositoryLocation' the
    deployment server supplies if it begins with $SPLUNK_HOME.
  * "acceptAlways": Always accept the 'repositoryLocation' that the deployment server
    supplies.
  * "rejectAlways": Always reject the 'repositoryLocation' that the deployment server
    supplies, and instead use the 'repositoryLocation' that the local
    deploymentclient.conf file specifies.
* Default: acceptSplunkHome

endpoint=$deploymentServerUri$/services/streams/deployment?name=$serverClassName$: $appName$
* Specifies the HTTP endpoint from which to download content.
* The deployment server can specify different endpoints from which to download
  different sets of content, such as individual apps.
* The deployment client uses the following 'serverEndpointPolicy' to determine
  which value to use:
* $deploymentServerUri$ resolves to "targetUri" defined in the following
  'target-broker' stanza.
* $serverClassName$ and $appName$ name the server class and the app,
  respectively.

serverEndpointPolicy = [acceptAlways|rejectAlways]

* acceptAlways: Always accept the endpoint supplied by the server.
* rejectAlways: Reject the endpoint supplied by the server. Always use the
  preceding endpoint definition.
* Default: acceptAlways

phoneHomeIntervalInSecs = <decimal>
* How frequently, in seconds, this deployment client should
  check for new content.
* Fractional seconds are allowed.
* Default: 60.

handshakeRetryIntervalInSecs = <integer>
* The handshake retry frequency, in seconds.
* Could be used to tune the initial connection rate on a new server.
* Default: The value of 'phoneHomeIntervalInSecs' / 5

handshakeReplySubscriptionRetry = <integer>
* If the Splunk platform is unable to complete the handshake, it will retry subscribing to
  the handshake channel after this many handshake attempts.
* Default: 10

```

```

appEventsResyncIntervalInSecs = <number in seconds>
* This sets the interval at which the client reports back its app state
  to the server.
* Fractional seconds are allowed.
* Default: 10 * the value of 'phoneHomeIntervalInSecs'

reloadDSONAppInstall = <boolean>
* Whether or not the deployment server on this instance reloads after an app
  is installed by this deployment client.
* Setting this flag to true causes the deploymentServer on this Splunk
  platform instance to be reloaded whenever an app is installed by this
  deploymentClient.
* This is an advanced configuration. Only use it when you have a hierarchical
  deployment server installation, and have a Splunk instance that behaves
  as both a deployment client and a deployment server.
* Do not use a hierarchical deployment server unless you have no other
  alternative. Splunk has seen problems in the field that have not yet
  been resolved with this kind of configuration.
* Default: false

sslVersions = <versions_list>
* Comma-separated list of SSL versions to connect to the specified
  Deployment Server
* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
* The special version "*" selects all supported versions. The version "tls"
  selects all versions tls1.0 or newer.
* If a version is prefixed with "-" it is removed from the list.
* SSLv2 is always disabled; "-ssl2" is accepted in the version list but
  does nothing.
* When configured in FIPS mode, ssl3 is always disabled regardless
  of this configuration.
* Default: The 'sslVersions' value in the server.conf file [sslConfig] stanza

sslVerifyServerCert = <boolean>
* If this is set to true, Splunk verifies that the Deployment Server
  (specified in 'targetUri')
  being connected to is a valid one (authenticated). Both the common
  name and the alternate name of the server are then checked for a
  match if they are specified in 'sslCommonNameToCheck' and 'sslAltNameToCheck'.
  A certificate is considered verified if either is matched.
* Default: The 'sslVerifyServerCert' value in the server.conf file
  [sslConfig] stanza

sslVerifyServerName = <boolean>
* Whether or not a deployment client (DC) performs a TLS hostname validation check
  on an SSL certificate that it receives upon an initial connection
  to a server.
* A TLS hostname validation check ensures that a client
  communicates with the correct server, and has not been redirected to
  another by a machine-in-the-middle attack, where a malicious party inserts
  themselves between the client and the target server, and impersonates
  that server during the session.
* Specifically, the validation check forces the DC to verify that either
  the Common Name or the Subject Alternate Name in the certificate that the
  server presents to the client matches the host name portion of the URL that
  the client used to connect to the server.
* For this setting to have any effect, the 'sslVerifyServerCert' setting must
  have a value of "true". If it doesn't, TLS hostname validation is not possible
  because certificate verification is not on.
* A value of "true" for this setting means that the DC performs a TLS hostname
  validation check, in effect, verifying the server's name in the certificate.

```

If that check fails, the DC terminates the SSL handshake immediately. This terminates the connection between the client and the server. Splunkd logs this failure at the ERROR logging level.

- \* A value of "false" means that the DC does not perform the TLS hostname validation check. If the server presents an otherwise valid certificate, the client-to-server connection proceeds normally.
- \* Default: false

caCertFile = <path>

- \* Specifies a full path to a Certificate Authority (ca) certificate(s) PEM format file.
- \* The <path> must refer to a PEM format file containing one or more root CA certificates concatenated together.
- \* Used for validating the SSL certificate from the deployment server
- \* Default: The 'caCertFile' value in the server.conf file [sslConfig] stanza

sslCommonNameToCheck = <commonName1>, <commonName2>, ...

- \* If this value is set, and 'sslVerifyServerCert' is set to true, splunkd reads the Deployment Servers from 'targetUri', gets the common names from these servers' certificates, and checks if they are in this list of common names.
- \* Default: The 'sslCommonNameToCheck' value in the server.conf file [sslConfig] stanza.

sslAltNameToCheck = <alternateName1>, <alternateName2>, ...

- \* If this value is set, and 'sslVerifyServerCert' is set to true, splunkd checks the alternate name(s) of the certificate presented by the Deployment Server (specified in 'targetUri') against this list of subject alternate names.
- \* Default: The 'sslAltNameToCheck' value in the server.conf file [sslConfig] stanza

cipherSuite = <cipher suite string>

- \* If set, uses the specified cipher string for making outbound HTTPS connection.
- \* No default.

ecdhCurves = <comma separated list of ec curves>

- \* Defines Elliptic Curve-Diffie Hellman curves to use for ECDH key negotiation.
- \* The curves should be specified in the order of preference.
- \* The client sends these curves as a part of Client Hello.
- \* Splunk software only support named curves specified by their SHORT names.
- \* The list of valid named curves by their short/long names can be obtained by executing this command:  
\$SPLUNK\_HOME/bin/splunk cmd openssl ecparam -list\_curves
- \* For example: ecdhCurves = prime256v1,secp384r1,secp521r1
- \* Default: empty string

connect\_timeout = <positive integer>

- \* The amount of time, in seconds, that a deployment client can take to connect to a deployment server before the server connection times out.
- \* Default: 60

send\_timeout = <positive integer>

- \* The amount of time, in seconds, that a deployment client can take to send or write data to a deployment server before the server connection times out.
- \* Default: 60

recv\_timeout = <positive integer>

- \* The amount of time, in seconds, that a deployment client can take to receive or read data from a deployment server before the server connection times out.
- \* Default: 60



# The following stanza specifies deployment server connection information

### **[target-broker:deploymentServer]**

```
targetUri= <string>
* The target URI of the deployment server.
* An example of <uri>: <scheme>://<deploymentServer>:<mgmtPort>

connect_timeout = <positive integer>
* See 'connect_timeout' in the "[deployment-client]" stanza for
  information on this setting.

send_timeout = <positive integer>
* See 'send_timeout' in the "[deployment-client]" stanza for
  information on this setting.

recv_timeout = <positive integer>
* See 'recv_timeout' in the "[deployment-client]" stanza for
  information on this setting.
```

### **deploymentclient.conf.example**

```
# Version 9.4.0
#
# Example 1
# Deployment client receives apps and places them into the same
# repositoryLocation (locally, relative to $SPLUNK_HOME) as it picked them
# up from. This is typically $SPLUNK_HOME/etc/apps. There
# is nothing in [deployment-client] because the deployment client is not
# overriding the value set on the deployment server side.

[deployment-client]

[target-broker:deploymentServer]
targetUri= https://deploymentserver.splunk.buttercupgames.com:8089

# Example 2
# Deployment server keeps apps to be deployed in a non-standard location on
# the server side (perhaps for organization purposes).
# Deployment client receives apps and places them in the standard location.
# Note: Apps deployed to any location other than
# $SPLUNK_HOME/etc/apps on the deployment client side will
# not be recognized and run.
# This configuration rejects any location specified by the deployment server
# and replaces it with the standard client-side location.

[deployment-client]
serverRepositoryLocationPolicy = rejectAlways
repositoryLocation = $SPLUNK_HOME/etc/apps

[target-broker:deploymentServer]
targetUri= https://deploymentserver.splunk.buttercupgames.com:8089

# Example 3
# Deployment client should get apps from an HTTP server that is different
# from the one specified by the deployment server.
```

```
[deployment-client]
serverEndpointPolicy = rejectAlways
endpoint = http://apache.buttercupgames.server:8080/$serverClassName/$appName$.tar
```

```
[target-broker:deploymentServer]
targetUri= https://deploymentserver.splunk.buttercupgames.com:8089
```

```
# Example 4
# Deployment client should get apps from a location on the file system and
# not from a location specified by the deployment server
```

```
[deployment-client]
serverEndpointPolicy = rejectAlways
endpoint = file://<some_mount_point>/$serverClassName/$appName$.tar
handshakeRetryIntervalInSecs=20
```

```
[target-broker:deploymentServer]
targetUri= https://deploymentserver.splunk.buttercupgames.com:8089
```

```
# Example 5
# Deployment client should phonehome server for app updates quicker
# Deployment client should only send back appEvents once a day
```

```
[deployment-client]
phoneHomeIntervalInSecs=30
appEventsResyncIntervalInSecs=86400
```

```
[target-broker:deploymentServer]
targetUri= https://deploymentserver.splunk.buttercupgames.com:8089
```

```
# Example 6
# Sets the deployment client connection/transaction timeouts to 1 minute.
# Deployment clients terminate connections if deployment server does not reply.
```

```
[deployment-client]
connect_timeout=60
send_timeout=60
recv_timeout=60
```

## distsearch.conf

The following are the spec and example files for `distsearch.conf`.

### distsearch.conf.spec

```
# Version 9.4.0
#
# This file contains possible attributes and values you can use to configure
# distributed search.
#
# To set custom configurations, place a distsearch.conf in
# $SPLUNK_HOME/etc/system/local/. For examples, see distsearch.conf.example.
# You must restart Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
```

```
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# These attributes are all configured on the search head, with the exception of
# the optional attributes listed under the SEARCH HEAD BUNDLE MOUNTING OPTIONS
# heading, which are configured on the search peers.
```

## **GLOBAL SETTINGS**

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
#   the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, attributes are combined. In the case of
#   multiple definitions of the same attribute, the last definition in the
#   file wins.
# * If an attribute is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
```

```
[distributedSearch]
```

```
* Set distributed search configuration options under this stanza name.
* Follow this stanza name with any number of the following attribute/value
  pairs.
* If you do not set any attribute, the Splunk platform uses the default value
  (if there is one listed).
```

```
disabled = <boolean>
```

```
* Whether or not distributed search is disabled.
* To turn distributed search off, set to "true". To turn on, set to "false".
* Default: false (distributed search is enabled by default)
```

```
heartbeatMcastAddr = <IP address>
```

```
* DEPRECATED.
```

```
heartbeatPort = <port>
```

```
* DEPRECATED.
```

```
ttl = <integer>
```

```
* DEPRECATED.
```

```
heartbeatFrequency = <integer>
```

```
* DEPRECATED.
```

```
statusTimeout = <integer>
```

```
* The connection timeout when gathering a search peer's basic
  info using the /services/server/info REST endpoint.
* Increasing this value on the Distributed Monitoring Console (DMC) can result
  in fewer peers showing up as "Down" in /services/search/distributed/peers/.
* NOTE: Read/write timeouts are automatically set to twice this value.
* Default: 10
```

```
removedTimedOutServers = <boolean>
```

```
* This setting is no longer supported, and will be ignored.
```

```
checkTimedOutServersFrequency = <integer>
```

```
* This setting is no longer supported, and will be ignored.
```

```
autoAddServers = <boolean>
```

```
* DEPRECATED.
```

```

bestEffortSearch = <boolean>
* This setting determines whether a search peer that's missing the
  knowledge bundle participates in the search.
* If set to "true", the peer participates in the search even if it
  doesn't have the knowledge bundle. The peers that don't have any
  common bundles are simply not searched.
* Default: false

skipOurselves = <boolean>
* DEPRECATED.

servers = <comma-separated list>
* An initial list of servers.
* Each member of this list must be a valid URI in the format of
  scheme://hostname:port

disabled_servers = <comma-separated list>
* A list of disabled search peers. Peers in this list are not monitored
  or searched.
* Each member of this list must be a valid URI in the format of
  scheme://hostname:port

quarantined_servers = <comma-separated list>
* A list of quarantined search peers.
* Each member of this list must be a valid URI in the format of
  scheme://hostname:port
* The admin might quarantine peers that seem unhealthy and are degrading search
  performance of the whole deployment.
* Quarantined peers are monitored but not searched by default.
* A user might use the splunk_server arguments to target a search
  to quarantined peers at the risk of slowing the search.
* When you quarantine a peer, any real-time searches that are running are NOT
  restarted. Currently running real-time searches continue to return results
  from the quarantined peers. Any real-time searches started after the peer
  has been quarantined will not contact the peer.
* Whenever a quarantined peer is excluded from search, appropriate warnings
  are displayed in the search.log and in the Job Inspector.

useDisabledListAsBlacklist = <boolean>
* Whether or not the search head treats the 'disabled_servers' setting as
  a deny list.
* If set to "true", search peers that appear in both the 'servers'
  and 'disabled_servers' lists are disabled and do not participate in search.
* If set to "false", search peers that appear in both lists are enabled
  and participate in search.
* Default: false

useSHPBundleReplication = [true|false|always]
* Whether the search heads in the pool compete with each other to decide which
  one handles the bundle replication (every time bundle replication needs
  to happen), or whether each of them individually replicates the bundles.
* This setting is only relevant in search head pooling environments.
* When set to "always" and you have configured mounted bundles, use the
  search head pool GUID rather than each individual server name to identify
  bundles (and search heads to the remote peers).
* Default: true

trySSLFirst = <boolean>
* This setting is no longer supported, and will be ignored.

peerResolutionThreads = <integer>
* This setting is no longer supported, and will be ignored.

```

```

defaultUriScheme = [http|https]
* The default URI scheme to use if you add a new peer without specifying
  a scheme for the URI to its management port.
* Default: https

serverTimeout = <integer>
* This setting is no longer supported, and will be ignored.
* It has been replaced by the following settings:
  'connectionTimeout', 'sendTimeout', 'receiveTimeout'.

connectionTimeout = <integer>
* The maximum amount of time to wait, in seconds, when the search head
  is attempting to establish a connection to the search peer.
* Default: 10

sendTimeout = <integer>
* The maximum amount of time to wait, in seconds, when the search head
  is attempting to write or send data to a search peer.
* Default: 30

receiveTimeout = <integer>
* The maximum amount of time to wait, in seconds, when the search head
  is attempting to read or receive data from a search peer.
* Default: 600

authTokenConnectionTimeout = <integer>
* The maximum amount of time to wait, in seconds, for the search head
  to connect to a remote search peer when reading its authentication token.
* Fractional seconds are allowed (for example, 10.5 seconds).
* Default: 5

authTokenSendTimeout = <integer>
* The maximum amount of time to wait, in seconds, for the search head
  to send a request to a remote peer when getting its authentication token.
* Fractional seconds are allowed (for example, 10.5 seconds).
* Default: 10

authTokenReceiveTimeout = <integer>
* The maximum amount of time to wait, in seconds, for the search head to
  receive a response from a remote peer when getting its authentication token.
* Fractional seconds are allowed (for example, 10.5 seconds).
* Default: 10

bcs = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* A string that represents the URL for the Bucket Catalog Service.
* Optional.
* There is no default.

bcsPath = <path>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Optional.
* Default: /bcs/v1/buckets

parallelReduceBackwardCompatibility = [cloud|enterprise]
* This setting determines the conditions under which the Splunk software avoids
  search ID (SID) duplication during parallel reduce search processing by
  appending search head server names to remoteSIDs.
* The conditions under which this behavior is applied differ depending on

```

- whether this is a Splunk Cloud Platform or Splunk Enterprise instance.
- \* A setting of 'cloud' means that this is a Splunk Cloud Platform instance.
  - \* The Splunk software appends search head server names to remote SIDs as long as all of the search heads and indexes in the Splunk Cloud Platform deployment share the same version.
  - \* If the search heads and indexes in this Splunk Cloud Platform deployment do not all share the same version, the Splunk software does not change the remoteSIDs.
    - \* In this case the search processor falls back to classic search processing methods.
  - \* A setting of 'enterprise' means that this is a Splunk Enterprise instance.
  - \* The Splunk software appends search head server names to remoteSIDs when all of the search heads and index peers in this Splunk Enterprise instance all have a version higher than 8.3.0.
  - \* If this is not the case, the Splunk software does not change the remoteSIDs, and in some cases might fall back to classic search processing methods.
- \* Default: enterprise

- searchableIndexMapping = enabled|disabled
- \* Determines whether the search head maintains information on how searchable indexes map to search peers. If enabled, the search head periodically requests, from its search peers, a list of the searchable indexes that each peer holds.
  - \* Do not change this setting unless directed to do so by Splunk Support.
  - \* Default: enabled.

## **DISTRIBUTED SEARCH KEY PAIR GENERATION OPTIONS**

[tokenExchKeys]

- certDir = <directory>
- \* This directory contains the local Splunk Enterprise instance's distributed search key pair.
  - \* This directory also contains the public keys of servers that distribute searches to this Splunk Enterprise instance.
  - \* Default: \$SPLUNK\_HOME/etc/auth/distServerKeys

- publicKey = <string>
- \* The name of the public key file for this Splunk Enterprise instance.
  - \* Default: trusted.pem

- privateKey = <string>
- \* The name of private key file for this Splunk Enterprise instance.
  - \* Default: private.pem

- genKeyScript = <string>
- \* The command used to generate the two files above.
  - \* Default: \$SPLUNK\_HOME/bin/splunk, createssl, audit-keys

- minKeyLength = <integer>
- \* The minimum key length, in bits, that this Splunk platform instance accepts when you configure it as a search peer.
  - \* Typical key lengths are 1024 or 2048, but the 'genKeyScript' can be configured to generate 3072- and 4096-bit keys.
  - \* Example: 2048
  - \* Optional.

\* No default.

legacyKeyLengthAuthPolicy = [ warn | reject ]

\* This setting applies to existing search heads that were added prior to the configuration of a 'minKeyLength' value on this search peer.

\* When set to 'warn', this search peer fulfills an authentication token request from a search head that supplies a key that is shorter than 'minKeyLength' bits, after it first writes a warning message to splunkd.log.

\* When set to 'reject', this search peer refuses an authentication token request from a search head that supplies a key whose length is too short. It writes an error message to splunkd.log about this rejection. This prevents search heads from running searches on this search peer when their key lengths are not long enough.

\* Optional.

\* No default.

## **REPLICATION SETTING OPTIONS**

[replicationSettings]

replicationPolicy = [classic | cascading | rfs | mounted]

\* The strategy used by the search head to replicate knowledge bundle across all search peers.

\* When set to 'classic', the search head replicates bundle to all search peers.

\* When set to 'cascading', the search head replicates bundle to a select few search peers who in turn replicate to other peers. For tuning parameters for cascading replication, refer to the 'cascading\_replication' stanza in server.conf.

\* When set to 'rfs', the search head uploads the bundle to the configured remote file system like Amazon S3. Note that this policy is not supported for on-premise Splunk Enterprise deployments.

\* When set to 'mounted', the search head assumes that all the search peers can access the correct bundles via shared storage and have configured the options listed under the "SEARCH HEAD BUNDLE MOUNTING OPTIONS" heading. The 'mounted' option replaces the 'shareBundles' setting, which is no longer available. The functionality remains unchanged.

\* Default: classic

## **'classic' REPLICATION-SPECIFIC SETTINGS**

connectionTimeout = <integer>

\* The maximum amount of time to wait, in seconds, before a search head's initial connection to a peer times out.

\* Default: 60

sendRcvTimeout = <integer>

\* The maximum amount of time to wait, in seconds, when a search head is sending a full replication to a peer.

\* Default: 60

replicationThreads = <positive integer>|auto

\* The maximum number of threads to use when performing bundle replication to peers.

\* If set to "auto", the peer auto-tunes the number of threads it uses for

```

bundle replication.
  * If the peer has 3 or fewer CPUs, it allocates 2 threads.
  * If the peer has 4-7 CPUs, it allocates up to '# of CPUs - 2' threads.
  * If the peer has 8-15 CPUs, it allocates up to '# of CPUs - 3' threads.
  * If the peer has 16 or more CPUs, it allocates up to
    '# of CPUs - 4' threads.
* This setting is applicable only when replicationPolicy is set to 'classic'.
* Maximum accepted value for this setting is 16.
* Default: auto

maxMemoryBundleSize = <integer>
* UNSUPPORTED: This setting is no longer supported

maxBundleSize = <integer>
* The maximum bundle size, in megabytes, for which replication can occur.
* If a bundle is larger than this value, bundle replication does not occur and
  the Splunk platform logs an error message.
* The maximum value is 102400 (100 GB).
* If the bundle exceeds 'maxBundleSize', you must increase this value or remove
  files from the bundle to resume normal system operation.
* This value must be larger than the current bundle size. Do not decrease
  it to a value less than the most recent bundle size.
* Bundles reside in the $SPLUNK_HOME/var/run directory on the search head.
  Check the size of the most recent full bundle in that directory.
* If the value for this setting is greater than the value of
  'server.conf:[HttpServer]/max_content_length' on indexers, bundle
  replication failures can occur.
* Default: 2048 (2GB)

warnMaxBundleSizePerc = <integer>
* The search head sends warnings when the knowledge bundle size exceeds this setting's
  percentage of maxBundleSize.
* For example, if maxBundleSize is 2GB and this setting is 50, the search head sends
  warnings when the bundle size exceeds 1GB (2GB * 50%).
* Supported values range from 1 to 100.
* Default: 75

concerningReplicatedFileSize = <integer>
* The maximum allowable file size, in megabytes, within a bundle.
* Any individual file within a bundle that is larger than this value
  triggers a splunkd.log message.
* If excludeReplicatedLookupSize is enabled with a value less than or equal to
  concerningReplicatedFileSize, no warning message will be displayed.
* Where possible, avoid replicating such files by customizing your deny lists.
* Default: 500

excludeReplicatedLookupSize = <integer>
* The maximum allowable lookup file size, in megabytes, during knowledge
  bundle replication.
* Any lookup file larger than this value is excluded from the knowledge bundle
  that the search head replicates to its search peers.
* When this value is set to "0", this feature is disabled. All file sizes
  are included.
* Default: 0

allowStreamUpload = [auto|true|false]
* UNSUPPORTED: This setting is no longer supported

allowSkipEncoding = <boolean>
* UNSUPPORTED: This setting is no longer supported

allowDeltaUpload = <boolean>

```



- \* Whether to enable delta-based bundle replication.
- \* Delta-based replication keeps the bundle compact, with the search head only replicating the changed portion of the bundle to its search peers.
- \* Default: true

preCompressKnowledgeBundlesClassicMode = <boolean>

- \* Whether or not this search head cluster member compresses the knowledge bundles before replicating them to search peers.
- \* When set to "true", the search head compresses the bundles before replicating them to search peers.
- This helps reduce network bandwidth consumption during replications.
- \* Default: true

preCompressKnowledgeBundlesCascadeMode = <boolean>

- \* Whether or not this search head cluster member compresses the knowledge bundles before replicating them to search peers.
- \* When set to "true", the search head compresses the bundles before replicating them to search peers.
- This helps reduce network bandwidth consumption during replications.
- \* This flag applies to cascade mode replication only
- \* Default: false

sanitizeMetaFiles = <boolean>

- \* Whether to sanitize or filter \*.meta files before replication.
- \* Use this setting to avoid unnecessary replications triggered by writes to \*.meta files that have no real effect on search behavior.
- \* The types of stanzas that "survive" filtering are configured via the replicationSettings:refineConf stanza.
- \* The filtering process removes comments and cosmetic white space.
- \* Default: true

statusQueueSize = <integer>

- \* The maximum number of knowledge bundle replication cycle status values that the search head maintains in memory. These status values remain accessible by queries.
- \* Default: 5

allowDeltaIndexing = <boolean>

- \* Specifies whether to enable delta indexing for knowledge bundle replication.
- \* Delta indexing causes the indexer to index only those lookup files that have changed since the previous bundle, thus reducing the time and resources needed to create a new bundle.
- \* Delta indexing also keeps the bundle compact by using hard links for files that have not changed since the previous bundle, instead of copying those files to the new bundle.
- \* Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: true

## **CASCADING BUNDLE REPLICATION-SPECIFIC SETTINGS**

cascade\_replication\_status\_interval = <interval>

- \* The interval at which the cascading replication status thread runs to update the cascading replication status for all peers.
- \* The maximum and recommended value for this setting is 60s.
- \* The minimum accepted value is 1s.
- \* Do not change this setting without consulting Splunk Support.
- \* Default: 60s

cascade\_replication\_status\_unchanged\_threshold = <integer>

- \* The maximum number of intervals (interval length being determined

by the "cascade\_replication\_status\_interval" setting) that a peer's status can remain unchanged while stuck in an in-progress state.

- \* Once this limit is reached, the replication is resent to this peer.
- \* The maximum accepted value for this setting is 20.
- \* The minimum accepted value for this setting is 1.
- \* Default: 5

`cascade_plan_replication_retry_fast = <boolean>`

- \* Determines whether a cascading bundle replication plan is retried if the number of replication failures exceed the threshold specified by 'cascade\_plan\_replication\_threshold\_failures'.
- \* Default: true

`cascade_plan_replication_threshold_failures = <integer>`

- \* The number of search peers that can fail during a cascading bundle replication without triggering a retry of the bundle replication.
- \* The default value of 0 auto-configures the threshold to 5% of the peers participating in the bundle replication. For example, if there are 80 search peers, auto-configuration means that the threshold is 4 peers.
- \* Do not change this setting without consulting Splunk Support.
- \* Valid only when 'cascade\_plan\_replication\_retry\_fast' is set to "true".
- \* Default: 0 (auto configure).

## **RFS (AKA S3/REMOTE FILE SYSTEM) REPLICATION-SPECIFIC SETTINGS**

`enableRFSMonitoring = <boolean>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* If set to "true", remote file system bundle monitoring is enabled.
- \* Search peers periodically monitor the configured remote file system and download any bundles that they do not have on disk.
- \* Required on search peers.
- \* Default: false

`rfsMonitoringPeriod = <unsigned integer>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The amount of time, in seconds, that a search peer waits between polling attempts. You must also configure this setting on search heads, whether or not the 'enableRFSMonitoring' setting is enabled on them.
- \* For search heads when the 'rfsSyncReplicationTimeout' setting is set to "auto", this setting automatically adapts the 'rfsSyncReplicationTimeout' setting to the monitoring frequency of the search peers.
- \* If you set this value to less than "60", it automatically defaults to 60.
- \* Default: 60

`rfsSyncReplicationTimeout = <unsigned integer>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The amount of time, in seconds, that a search head waits for synchronous replication to complete. Only applies to RFS bundle replication.
- \* The default value is computed from the 'rfsMonitoringPeriod' setting. For example,  $(rfsMonitoringPeriod + 60) * 5$ , where 60 is the non-configurable polling interval from search heads to search peers, and 5 is an arbitrary multiplier.

- \* If you do not modify the 'rfsMonitoringPeriod' setting, the default value is 600.
- \* Default: auto

activeServerTimeout = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The amount of time, in seconds, that must elapse before a search peer considers the search head to be inactive and no longer attempts to download knowledge bundles from that search head from S3/RFS.
- \* Only applies to RFS bundle replication.
- \* Default: 360

path = <path>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The remote storage location where bundles reside.
- \* Required.
- \* The format for this attribute is: <scheme>://<remote-location-specifier>
- \* The "scheme" identifies a supported external storage system type.
- \* The "remote-location-specifier" is an external system-specific string for identifying a location inside the storage system.
- \* The following external systems are supported:
  - \* Object stores that support AWS's S3 protocol. These use the scheme "s3".  
Example: "path=s3://mybucket/some/path"
  - \* POSIX file system, potentially a remote file system mounted over NFS. These use the scheme "file".  
Example: "path=file:///mnt/cheap-storage/some/path"

remote.s3.url\_version = v1|v2

- \* Specifies which url version to use, both for parsing the endpoint/path, and for communicating with the remote storage. This value only needs to be specified when running on non-AWS S3-compatible storage that has been configured to use v2 urls.
- \* In v1 the bucket is the first element of the path.
- \* Example: mydomain.com/bucketname/rest/of/path
- \* In v2 the bucket is the outermost subdomain in the endpoint.
- \* Example: bucketname.mydomain.com/rest/of/path
- \* Default: v1

remote.s3.endpoint = <URL>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The URL of the remote storage system supporting the S3 API.
- \* The protocol, http or https, can be used to enable or disable SSL connectivity with the endpoint.
- \* If not specified and the indexer is running on EC2, the endpoint is constructed automatically based on the EC2 region of the instance where the indexer is running, as follows: https://s3.<region>.amazonaws.com
- \* Example: https://s3.us-west-2.amazonaws.com

remote.s3.bucket\_name = <string>

- \* Specifies the S3 bucket to use when endpoint isn't set.
- \* Example
 

```
path = s3://path/example
remote.s3.bucket_name = mybucket
```
- \* Used for constructing the amazonaws.com hostname, as shown above.
- \* If neither endpoint nor bucket\_name is specified, the bucket is assumed to be the first path element.
- \* Optional.

remote.s3.encryption = [sse-s3|none]

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the schema to use for Server-Side Encryption (SSE) for data at rest.
- \* sse-s3: See:  
<http://docs.aws.amazon.com/AmazonS3/latest/dev/UsingServerSideEncryption.html>
- \* none: Server-side encryption is disabled. Data is stored unencrypted on the remote storage.
- \* Optional.
- \* Default: none

remote.s3.supports\_versioning = <boolean>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies whether the remote storage supports versioning.
- \* Versioning is a means of keeping multiple variants of an object in the same bucket on the remote storage. While versioning is not used by RFS bundle replication, this must match the configuration of the S3 bucket for bundle reaping to work correctly.
- \* This setting determines how splunkd removes data from remote storage. If set to true, splunkd will delete all versions of objects at time of data removal. Otherwise, if set to false, splunkd will use a simple DELETE (See <https://docs.aws.amazon.com/AmazonS3/latest/dev/DeletingObjectVersions.html>).
- \* Optional.
- \* Default: true

## **SEARCH HEAD BUNDLE MOUNTING OPTIONS**

```
# Configure these settings on the search peers only, and only if you also
# configure replicationPolicy=mounted in the [replicationSettings] stanza on the search
# head. Use these settings to access bundles that are not replicated. The search
# peers use a shared
# storage mount point to access the search head bundles ($SPLUNK_HOME/etc).
#*****
```

[searchhead:<searchhead-splunk-server-name>]

- \* <searchhead-splunk-server-name> is the name of the related search head installation.
- \* The server name is located in server.conf: serverName = <name>

mounted\_bundles = <boolean>

- \* Determines whether the bundles belonging to the search head specified in the stanza name are mounted.
- \* You must set this value to "true" to use mounted bundles.
- \* Default: false

bundles\_location = <path>

- \* The path to where the search head's bundles are mounted.
- \* This path must be the mount point on the search peer, not on the search head.
- \* The path should point to a directory that is equivalent to \$SPLUNK\_HOME/etc/.
- \* The path must contain at least the following subdirectories: system, apps, users

[replicationSettings:refineConf]

replicate.<conf\_file\_name> = <boolean>

- \* Whether or not the Splunk platform replicates a particular type of \*.conf file, along with any associated permissions in \*.meta files.
- \* These settings on their own do not cause files to be replicated. You must still allow list a file (via the 'replicationAllowlist' setting) in order for

- it to be eligible for inclusion via these settings.
- \* In a sense, these settings constitute another level of filtering that applies specifically to \*.conf files and stanzas with \*.meta files.
  - \* Default: false

## **REPLICATION ALLOW LIST OPTIONS**

[replicationWhitelist]

<name> = <string>  
\* DEPRECATED; use 'replicationAllowlist' instead.

[replicationAllowlist]

- <name> = <string>
- \* Controls the Splunk platform search-time configuration replication from search heads to search peers.
  - \* Only files that match an allow list entry are replicated.
  - \* Conversely, files that do not match an allow list entry are not replicated.
  - \* Only files located under \$SPLUNK\_HOME/etc will ever be replicated in this way.
    - \* The regex is matched against the file name, relative to \$SPLUNK\_HOME/etc.  
Example: For a file "\$SPLUNK\_HOME/etc/apps/fancy\_app/default/inputs.conf", this allow list should match "apps/fancy\_app/default/inputs.conf"
    - \* Similarly, the etc/system files are available as system/...  
User-specific files are available as users/username/appname/...
  - \* The 'name' element is generally descriptive, with one exception: If <name> begins with "refine.", files allow listed by the given pattern will also go through another level of filtering configured in the [replicationSettings:refineConf] stanza.
  - \* The allow list pattern is the Splunk style pattern matching, which is primarily regex-based with special local behavior for '...' and '\*'.
    - \* '...' matches anything, while '\*' matches anything besides directory separators. See props.conf.spec for more detail on these.
    - \* Note: '.' will match a literal dot, not any character.
  - \* These lists are applied globally across all configuration data, not to any particular application, regardless of where they are defined. Be careful to pull in only your intended files.

## **REPLICATION DENY LIST OPTIONS**

[replicationBlacklist]

<name> = <string>  
\* DEPRECATED; use 'replicationDenylist' instead.

[replicationDenylist]

- <name> = <string>
- \* All comments from the replication allow list notes above also apply here.
  - \* Replication deny list takes precedence over the allow list, meaning that a file that matches both the allow list and the deny list is NOT replicated.
  - \* Use this setting to prevent unwanted bundle replication in two common scenarios:

- \* Very large files which part of an application might not want to be replicated, especially if they are not needed on search nodes.
  - \* Frequently updated files (for example, some lookups) will trigger retransmission of all search head data.
- \* These lists are applied globally across all configuration data. Especially for deny listing, be sure to constrain your deny list to match only data that your application does not need.

## **BUNDLE ENFORCER ALLOW LIST OPTIONS**

[bundleEnforcerWhitelist]

<name> = <string>

\* DEPRECATED; use 'bundleEnforcerAllowlist' instead.

[bundleEnforcerAllowlist]

<name> = <string>

- \* Peers use this setting to make sure knowledge bundles sent by search heads and masters do not contain alien files.
- \* If this stanza is empty, the receiver accepts the bundle unless it contains files matching the rules specified in the [bundleEnforcerDenylist] stanza. Hence, if both [bundleEnforcerAllowlist] and [bundleEnforcerDenylist] are empty (which is the default), then the receiver accepts all bundles.
- \* If this stanza is not empty, the receiver accepts the bundle only if it contains only files that match the rules specified here but not those in the [bundleEnforcerDenylist] stanza.
- \* All rules are regular expressions.
- \* No default.

## **BUNDLE ENFORCER DENY LIST OPTIONS**

[bundleEnforcerBlacklist]

<name> = <string>

\* DEPRECATED; use 'bundleEnforcerDenylist' instead.

[bundleEnforcerDenylist]

<name> = <string>

- \* Peers use this setting to make sure knowledge bundle sent by search heads and masters do not contain alien files.
- \* This list overrides the [bundleEnforceAllowlist] stanza above. This means that the receiver removes the bundle if it contains any file that matches the rules specified here even if that file is allowed by [bundleEnforcerAllowlist].
- \* If this stanza is empty, then only [bundleEnforcerAllowlist] matters.
- \* No default.

## DISTRIBUTED SEARCH GROUP DEFINITIONS

```
# These settings are the definitions of the distributed search groups. A search
# group is a set of search peers as identified by their host:management-port. A
# search can be directed to a search group using the splunk_server_group argument.
# The search is dispatched to only the members of the group.
#*****
```

```
[distributedSearch:<splunk-server-group-name>]
```

```
* <splunk-server-group-name> is the name of the Splunk server group that is
  defined in this stanza
```

```
servers = <comma-separated list>
```

```
* A list of search peers that are members of this group.
* The list must use peer identifiers (i.e. hostname:port).
```

```
default = <boolean>
```

```
* Specifies whether this distributed search group is the default distributed
  search group.
* A setting of 'true' means that any search that does not explicitly specify a
  distributed search group runs against this default distributed search group
  of peers.
* You can set 'Default=true' for only one distributed search group at any
  given time.
* If you do not specify a distributed search group in your search, the full set
  of search peers in the '[distributedSearch]' stanza is searched under the
  following circumstances:
  * You do not set any of your distributed search groups to 'default=true'.
  * You set 'default=true' for a distributed search group, but you do not
    define a 'servers' list for that distributed search group.
* Default: false
```

## distsearch.conf.example

```
# Version 9.4.0
#
# These are example configurations for distsearch.conf. Use this file to
# configure distributed search. For all available attribute/value pairs, see
# distsearch.conf.spec.
#
# There is NO DEFAULT distsearch.conf.
#
# To use one or more of these configurations, copy the configuration block into
# distsearch.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk
# to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

[distributedSearch]
servers = https://192.168.1.1:8059,https://192.168.1.2:8059

# This entry distributes searches to 192.168.1.1:8059,192.168.1.2:8059.
# These machines will be contacted on port 8059 using https
# Attributes not set here will use the defaults listed in distsearch.conf.spec.
```

```

# this stanza controls the timing settings for connecting to a remote peer and
# the send timeout
[replicationSettings]
connectionTimeout = 10
sendRcvTimeout = 60

# this stanza controls what files are replicated to the other peer each is a
# regex
[replicationAllowlist]
allConf = *.conf

# Mounted bundles example.
# This example shows two distsearch.conf configurations, one for the search
# head and another for each of the search head's search peers. It shows only
# the attributes necessary to implement mounted bundles.

# On a search head whose Splunk server name is "searcher01":
[replicationSettings]
...
replicationPolicy = mounted

# On each search peer:
[searchhead:searcher01]
mounted_bundles = true
bundles_location = /opt/shared_bundles/searcher01

```

## eventdiscoverer.conf

The following are the spec and example files for `eventdiscoverer.conf`.

### eventdiscoverer.conf.spec

```

# Version 9.4.0

# This file contains possible settings and values you can use to configure
# event discovery through the search command "typelearner."
#
# There is an eventdiscoverer.conf in $SPLUNK_HOME/etc/system/default/. To set
# custom configurations, place an eventdiscoverer.conf in
# $SPLUNK_HOME/etc/system/local/. For examples, see
# eventdiscoverer.conf.example. You must restart Splunk to enable
# configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

```

### GLOBAL SETTINGS

```

# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
# the file.
# * Each conf file should have at most one default stanza. If there are
# multiple default stanzas, attributes are combined. In the case of
# multiple definitions of the same attribute, the last definition in the
# file wins.

```



```

# * If an attribute is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.

ignored_keywords = <comma-separated list of terms>
* If you find that event types have terms you do not want considered (for
  example, "mylaptopname"), add that term to this list.
* Terms in this list are never considered for defining an event type.
* For more details, see $SPLUNK_HOME/etc/system/default/eventdiscoverer.conf).
* Default = "sun, mon, tue,..."

ignored_fields = <comma-separated list of fields>
* Similar to ignored_keywords, except these are fields as defined in Splunk
  instead of terms.
* Defaults include time-related fields that would not be useful for defining an
  event type.

important_keywords = <comma-separated list of terms>
* When there are multiple possible phrases for generating an eventtype search,
  those phrases with important_keyword terms are favored. For example,
  "fatal error" would be preferred over "last message repeated", as "fatal" is
  an important keyword.
* Default = "abort, abstract, accept,..."
* For the full default setting, see $SPLUNK_HOME/etc/system/default/eventdiscoverer.conf.

```

## eventdiscoverer.conf.example

```

# Version 9.4.0
#
# This is an example eventdiscoverer.conf. These settings are used to control
# the discovery of common eventtypes used by the typelearner search command.
#
# To use one or more of these configurations, copy the configuration block into
# eventdiscoverer.conf in $SPLUNK_HOME/etc/system/local/. You must restart
# Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

# Terms in this list are never considered for defining an eventtype.
ignored_keywords = foo, bar, application, kate, charlie

# Fields in this list are never considered for defining an eventtype.
ignored_fields = pid, others, directory

```

## event\_renderers.conf

The following are the spec and example files for `event_renderers.conf`.

### event\_renderers.conf.spec

```

# Version 9.4.0
#
# This file contains possible attribute/value pairs for configuring event rendering properties.
#

```

```
# Beginning with version 6.0, Splunk Enterprise does not support the
# customization of event displays using event renderers.
#
# There is an event_renderers.conf in $SPLUNK_HOME/etc/system/default/. To set custom configurations,
# place an event_renderers.conf in $SPLUNK_HOME/etc/system/local/, or your own custom app directory.
#
# To learn more about configuration files (including precedence) please see the documentation
# located at http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

## GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of the file.
# * Each conf file should have at most one default stanza. If there are multiple default
# stanzas, attributes are combined. In the case of multiple definitions of the same
# attribute, the last definition in the file wins.
# * If an attribute is defined at both the global level and in a specific stanza, the
# value in the specific stanza takes precedence.
```

### [<name>]

\* Stanza name. This name must be unique.

```
eventtype = <event type>
* Specify event type name from eventtypes.conf.
```

```
priority = <positive integer>
* Highest number wins!!
```

```
template = <valid Mako template>
* Any template from the $APP/appserver/event_renderers directory.
```

```
css_class = <css class name suffix to apply to the parent event element class attribute>
* This can be any valid css class value.
* The value is appended to a standard suffix string of "splEvent-". A css_class value of foo would
result in the parent element of the event having an html attribute class with a value of splEvent-foo
(for example, class="splEvent-foo"). You can externalize your css style rules for this in
$APP/appserver/static/application.css. For example, to make the text red you would add to
application.css:.splEvent-foo { color:red; }
```

## event\_renderers.conf.example

```
# Version 9.4.0
# DO NOT EDIT THIS FILE!
# Please make all changes to files in $SPLUNK_HOME/etc/system/local.
# To make changes, copy the section/stanza you want to change from $SPLUNK_HOME/etc/system/default
# into ../local and edit there.
#
# This file contains mappings between Splunk eventtypes and event renderers.
#
# Beginning with version 6.0, Splunk Enterprise does not support the
# customization of event displays using event renderers.
#
```

```

[event_renderer_1]
eventtype = hawaiian_type
priority = 1
css_class = EventRenderer1

[event_renderer_2]
eventtype = french_food_type
priority = 1
template = event_renderer2.html
css_class = EventRenderer2

[event_renderer_3]
eventtype = japan_type
priority = 1
css_class = EventRenderer3

```

## eventtypes.conf

The following are the spec and example files for `eventtypes.conf`.

### eventtypes.conf.spec

```

# Version 9.4.0
#
# This file contains descriptions of the settings that you can use to
# configure event types and their properties.
#
# Each stanza controls different settings.
#
# There is an eventtypes.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name eventtypes.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see eventtypes.conf.example.
#
# Any event types that you create through Splunk Web are automatically added to
# the user's $SPLUNK_HOME/etc/users/$user/$app/local/eventtypes.conf file.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

```

### GLOBAL SETTINGS

```

# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
#   of the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, attributes are combined. In the case of
#   multiple definitions of the same attribute, the last definition in the
#   file wins.
# * If an attribute is defined at both the global level and in a specific

```

# stanza, the value in the specific stanza takes precedence.

## **[<\$EVENTTYPE>]**

- \* Header for the event type
- \* \$EVENTTYPE is the name of your event type.
- \* You can have any number of event types, each represented by a stanza and any number of the following attribute/value pairs.
- \* NOTE: If the name of the event type includes field names surrounded by the percent character (for example "%\$FIELD%") then the value of \$FIELD is substituted into the event type name for that event. For example, an event type with the header [cisco-%code%] that has "code=432" becomes labeled "cisco-432".

disabled = [1|0]

- \* Toggle event type on or off.
- \* Set to 1 to disable.

search = <string>

- \* Search terms for this event type.
- \* For example: error OR warn.
- \* NOTE: You cannot base an event type on:
  - \* A search that includes a pipe operator (a "|" character).
  - \* A subsearch (a search pipeline enclosed in square brackets).
  - \* A search referencing a report. This is a best practice. Any report that is referenced by an event type can later be updated in a way that makes it invalid as an event type. For example, a report that is updated to include transforming commands cannot be used as the definition for an event type. You have more control over your event type if you define it with the same search string as the report.

priority = <integer, 1 through 10>

- \* Value used to determine the order in which the matching eventtypes of an event are displayed.
- \* 1 is the highest priority and 10 is the lowest priority.

description = <string>

- \* Optional human-readable description of this saved search.

tags = <string>

- \* DEPRECATED - see tags.conf.spec

color = <string>

- \* color for this event type.
- \* Supported colors: none, et\_blue, et\_green, et\_magenta, et\_orange, et\_purple, et\_red, et\_sky, et\_teal, et\_yellow

## **eventtypes.conf.example**

```
# Version 9.4.0
#
# This file contains an example eventtypes.conf. Use this file to configure custom eventtypes.
#
# To use one or more of these configurations, copy the configuration block into eventtypes.conf
# in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see the documentation
# located at http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

```

#

# The following example makes an eventtype called "error" based on the search "error OR fatal."

[error]
search = error OR fatal

# The following example makes an eventtype template because it includes a field name
# surrounded by the percent character (in this case "%code%").
# The value of "%code%" is substituted into the event type name for that event.
# For example, if the following example event type is instantiated on an event that has a
# "code=432," it becomes "cisco-432".

[cisco-%code%]
search = cisco

```

## federated.conf

The following are the spec and example files for `federated.conf`.

### federated.conf.spec

```

#   Version 9.4.0
#
# This file contains possible setting and value pairs for federated provider entries
# for use when the federated search functionality is enabled.
#
# A federated search lets authorized users run searches across one or more
# federated providers. A federated provider is a remote data source, such as
# another Splunk deployment. Each federated provider is defined by a federated
# provider stanza in federated.conf. A Splunk deployment that runs federated
# searches can have multiple federated indexes. Each federated index maps to a
# dataset in a federated provider. You can set up role-based access control for
# each federated index, just as you do for regular indexes. Federated indexes
# are defined by stanzas in indexes.conf.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
#
# Federated Provider Stanza
#

```

#### **[provider]**

```

* Each federated provider definition must have a separate stanza.
* <provider> must follow the following syntax:
  provider://<unique-federated-provider-name>
* <unique-federated-provider-name> can contain only alphanumeric characters and
  underscores.

type = [splunk]
* Specifies the type of the federated provider.
* A setting of 'splunk' means that the federated provider is a Splunk

```

```

deployment.
* Default: splunk

hostPort = <Host_Name_or_IP_Address>:<service_port>
* Specifies the protocols required to connect to a federated provider.
* You can provide a host name or an IP address.
* The <service_port> can be any legitimate port number.
* No default.

serviceAccount = <user_name>
* Specifies the user name for a service account that has been set up on the
  federated provider for the purpose of enabling secure federated search.
* This service account allows the federated search head on your local Splunk
  platform deployment to query datasets on the federated provider in a secure
  manner.
* No default.

password = <password>
* Specifies the service account password for the user specified in the
  'serviceAccount' setting.
* No default.

appContext = <application_short_name>
* Specifies the Splunk application context for the federated searches that are
  run with this federated provider definition.
* NOTE: Applicable only to federated providers that have 'type = splunk' and
  'mode = standard'.
  * Federated providers with 'type = splunk' and 'mode = transparent' ignore
    the 'appContext' property. Such providers instead apply the application
    context of the federated search that is run from the local search head to
    the remote portion of the federated search that is run on the remote
    search head.
* Provision of an application context ensures that federated searches which use
  the federated provider are limited to the knowledge objects that are
  associated with the named application. Application context can also affect
  search job quota and resource allocation parameters.
* '<application_short_name>' must be the short name of a Splunk application
  currently installed on the federated provider. For example, the short name of
  Splunk IT Service Intelligence is 'itsi'.
  * Find the short names of apps installed on a Splunk deployment by going to
    'Apps > Manage Apps' and reviewing the values in the 'Folder name' column.
* You can create multiple federated provider definitions with 'type = splunk'
  and 'mode = standard' for the same remote search head that differ only by
  name and application context.
* Default: search

useFSHKnowledgeObjects = <boolean>
* Determines whether federated searches with this provider use knowledge
  objects from the federated provider (the remote search head) or from the
  federated search head (the local search head).
* When set to 'true' federated searches with this provider use knowledge
  objects from the federated search head.
* NOTE: This setting can be set to "true" only when the federated provider is in
  transparent mode. If this setting is set to "true" on a standard mode
  provider, the Splunk software considers the provider to be misconfigured and
  ignores this setting when you run searches on it. So Splunk software always
  uses knowledge objects from the federated provider in standard mode.
* Default: false

mode = [ standard | transparent ]
* Specifies whether a federated provider is in standard or transparent mode.
* A setting of 'transparent' means that searches with the federated provider

```

can use only knowledge objects from the federated search head. In other words, the value for 'useFSHKnowledgeObjects' is always interpreted by the transparent mode federated provider as 'true'.

- \* A setting of 'standard' means that the federated provider respects the setting of 'useFSHKnowledgeObjects'. In other words, searches with the federated provider can use knowledge objects from the remote search head or the federated search head.
- \* Default: standard

```
#  
# General Federated Search Stanza  
#
```

### **[general]**

- \* This stanza is for settings that are applicable to the overall logic for search federation. They are typically applicable to all federated providers and all search head cluster members.

needs\_consent = <boolean>

- \* A setting of 'true' causes a checkbox to appear in the federated provider definition UI. This checkbox requires that users legally acknowledge that federated providers can be set up in a manner detrimental to regulatory compliance.
- \* Default: true

heartbeatEnabled = <boolean>

- \* Specifies whether the federated search heartbeat mechanism is running.
- \* A setting of 'true' means the heartbeat mechanism is running on an interval specified by 'heartbeatInterval'.
- \* The heartbeat mechanism monitors the remote federated providers for this Splunk platform instance. When you run federated searches and the heartbeat mechanism has detected problems with the federated providers, it can tell you what is wrong and take actions.
  - \* If a federated provider is found to be unreachable a consecutive number of times set by 'connectivityFailuresThreshold', the heartbeat mechanism sets the federated provider to an invalid state, meaning it ignores the unreachable provider in federated searches.
    - \* When the heartbeat mechanism reconnects to the provider, it resets the provider to a valid state.
  - \* If two transparent mode federated providers are found to point to the same server ID, the heartbeat mechanism randomly chooses one provider to run the search over.
    - \* On Splunk Enterprise deployments, this functionality is extended so that it also detects when two transparent mode federated providers share the same cluster ID. For this extension to work, the service accounts for the transparent mode federated providers must have the `list_search_head_clustering` capability.
- \* A setting of 'false' means the heartbeat mechanism does not take actions when it detects problems with providers.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: true

heartbeatInterval = <integer>

- \* The interval, in seconds, of the federated search heartbeat mechanism. It's value should be greater than 5 seconds.
- \* When 'heartbeatEnabled = true' the federated search heartbeat mechanism performs its federated provider monitoring activities on this interval.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk

Support.  
\* Default: 60

connectivityFailuresThreshold = <integer>

- \* When the federated search heartbeat mechanism detects this number of consecutive connectivity failures for a specific remote provider, the heartbeat mechanism sets the remote provider to an invalid state.
- \* When the heartbeat mechanism successfully reconnects to an invalid state federated provider, it resets the federated provider to a valid state.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: 3

controlCommandsMaxThreads = <int>

- \* The maximum number of threads that can run a federated search action, such as a search pause or search cancellation, from a local federated search head on the federated providers.
- \* Change this setting only when directed to do so by Splunk Support.
- \* Default: 5

controlCommandsMaxTimeThreshold = <int>

- \* The maximum number of seconds that a federated search action, such as a search pause or search cancellation, from a local federated search head waits for the federated providers to finish the same command.
- \* Change this setting only when directed to do so by Splunk Support.
- \* Default: 5

controlCommandsFeatureEnabled = <boolean>

- \* Specifies whether a federated search head can send a federated search action, such as a search pause or search cancellation, to federated providers.
- \* Change this setting only when directed to do so by Splunk Support.
- \* Default: true

proxyBundlesTTL = <int>

- \* Specifies the time to live in seconds of a proxy bundle on the remote search head after the last time it was used for a search.
- \* Change this setting only when directed to do so by Splunk Support.
- \* Default: 172800

remoteEventsDownloadRetryCountMax = <integer>

- \* When you run a verbose-mode federated search, the federated search head downloads events from the federated provider.
- \* If this event download fails, the federated search head retries the download.
- \* This setting sets the maximum number of event download retries that the federated search head can make before it reports a failure.
- \* See 'remoteEventsDownloadRetryTimeoutMs' for the interval between retries.
- \* Change this setting only when directed to do so by Splunk Support.
- \* Default: 20

remoteEventsDownloadRetryTimeoutMs = <int>

- \* Specifies the interval, in milliseconds, between retries of a failed event download from a federated provider.
- \* See 'remoteEventsDownloadRetryCountMax' for the total number of event download retries a federated search head can make before it must report a failure.
- \* Change this setting only when directed to do so by Splunk Support.
- \* Default: 1000

verbose\_mode = <boolean>

- \* Specifies whether federated searches can be run in verbose mode.
- \* A setting of 'false' restricts the ability of federated searches to run in verbose mode, while allowing federated searches to run in fast and smart



mode.

- \* In Transparent Mode, a setting of 'false' means that Splunk software runs only the local portion of a verbose mode federated search.
- \* In Standard Mode, a setting of 'false' terminates verbose mode federated searches without displaying their results.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: true

max\_preview\_generation\_duration = <unsigned integer>

- \* The maximum amount of time, in seconds, that the search head can spend to generate search result previews.
- \* NOTE: This setting applies only to Splunk-to-Splunk federated searches.
- \* This limit does not stop federated searches from completing and returning final result sets.
- \* When this limit is reached by a federated search, preview generation is halted, but the search continues gathering results until it completes and displays the final result set.
- \* Change the value of this setting to a number above zero if you find that your federated searches are being terminated because their preview generation duration exceeds a timeout set by another component in your network, such as an elastic load balancer (ELB).
- \* For example, if you have an ELB that times out at 60 seconds, you might set the 'max\_preview\_generation\_duration' to "55". Additionally, set 'max\_preview\_generation\_inputcount' to "500000".
- \* A setting of "0" means that the preview generation duration of federated searches is unlimited.
- \* Default: 0

max\_preview\_generation\_inputcount = <unsigned integer>

- \* The maximum number of input result rows that the search head can use to generate search result previews.
- \* NOTE: This setting applies only to Splunk-to-Splunk federated searches.
- \* This limit does not stop federated searches from completing and returning final result sets.
- \* When a federated search reaches this limit, preview generation processes only the first number of rows specified by the 'max\_preview\_generation\_inputcount' setting in order to generate the preview results.
- \* Change the value of this setting to a number above zero if your federated searches are being terminated because their preview generation duration exceeds a timeout set by another component in your network, such as an elastic load balancer (ELB).
- \* For example, if you have an ELB that times out at 60 seconds, you might set the 'max\_preview\_generation\_duration' to "55". Additionally, set 'max\_preview\_generation\_inputcount' to "500000".
- \* A setting of "0" means that the preview generation input count of federated searches is unlimited.
- \* Default: 0

```
#####
# Configs for blocking unsupported commands in Federated Search
#####
```

# Change this setting only when instructed to do so by Splunk Support.

**[s2s\_standard\_mode\_unsupported\_command:metadata]**

- \* This stanza controls whether the metadata command is blocked for Federated Search for Splunk on standard mode federated providers.

active = <boolean>

- \* Whether Splunk software blocks the 'metadata' command for standard mode federated search.
- \* A value of "true" means that the 'metadata' command is not blocked for standard mode federated search.
- \* A value of "false" means that the 'metadata' command is blocked for standard mode federated search.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: false

# Change this setting only when instructed to do so by Splunk Support.

### **[s2s\_standard\_mode\_unsupported\_command:metasearch]**

- \* This stanza controls whether the metasearch command is blocked for Federated Search for Splunk on standard mode federated providers.

active = <boolean>

- \* Whether Splunk software blocks the 'metasearch' command for standard mode federated search.
- \* A value of "true" means that the 'metasearch' command is not blocked for standard mode federated search.
- \* A value of "false" means that the 'metasearch' command is blocked for standard mode federated search.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: false

# Change this setting only when instructed to do so by Splunk Support.

### **[s2s\_transparent\_mode\_unsupported\_command:makeresults]**

- \* This stanza controls whether Splunk software blocks the 'makeresults' command on transparent mode federated providers for Federated Search for Splunk.

active = <boolean>

- \* Controls whether Splunk software blocks the 'makeresults' command for transparent mode federated search.
- \* A value of "true" means that Splunk software does not block the 'makeresults' command for transparent mode federated search.
- \* A value of "false" means that Splunk software blocks the 'makeresults' command for transparent mode federated search. The 'makeresults' command still runs on your local search head.
- \* Even when 'active=false', you can run a 'makeresults' search over a transparent mode federated provider when the following things are true:
  - \* The 'allow\_target' setting is set to 'true' and you use the 'splunk\_server' or 'splunk\_server\_group' arguments in conjunction with the 'makeresults' command.
  - \* The 'splunk\_server' or 'splunk\_server\_group' arguments point to a server or server group that exists on the transparent mode federated provider.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: false

allow\_target = <boolean>

- \* Determines whether you can run the 'makeresults' command over transparent mode federated providers with the 'splunk\_server' or 'splunk\_server\_group' arguments even when 'active = false'.
- \* A value of "true" means that you can run the specified command over

transparent mode federated providers when you use the 'splunk\_server' or 'splunk\_server\_group' argument in conjunction with the command.

\* If you do not specify a server or server group that exists on the the transparent mode federated provider, Splunk software blocks 'makeresults' for transparent mode federated search, and runs only on your local search head.

\* A value of "false" means that you cannot run 'makeresults' over transparent mode federated providers even when you use the 'splunk\_server' or 'splunk\_server\_group' arguments to specify servers or server groups that exist on the transparent mode provider.

\* NOTE: Do not change this setting unless instructed to do so by Splunk Support.

\* Default: true

# Change this setting only when instructed to do so by Splunk Support.

### **[s2s\_transparent\_mode\_unsupported\_command:delete]**

\* This stanza controls whether the delete command is blocked for Federated Search for Splunk on transparent mode federated providers.

active = <boolean>

\* Whether Splunk software blocks the 'delete' command for transparent mode federated search.

\* A value of "true" means that the 'delete' command is not blocked for transparent mode federated search.

\* A value of "false" means that the 'delete' command is blocked for transparent mode federated search.

\* NOTE: Do not change this setting unless instructed to do so by Splunk Support.

\* Default: false

# Change this setting only when instructed to do so by Splunk Support.

### **[s2s\_transparent\_mode\_unsupported\_command:dump]**

\* This stanza controls whether the dump command is blocked for Federated Search for Splunk on transparent mode federated providers.

active = <boolean>

\* Whether Splunk software blocks the 'dump' command for transparent mode federated search.

\* A value of "true" means that the 'dump' command is not blocked for transparent mode federated search.

\* A value of "false" means that the 'dump' command is blocked for transparent mode federated search.

\* NOTE: Do not change this setting unless instructed to do so by Splunk Support.

\* Default: false

# Change this setting only when instructed to do so by Splunk Support.

### **[s2s\_transparent\_mode\_unsupported\_command:map]**

\* This stanza controls whether the map command is blocked for Federated Search for Splunk on transparent mode federated providers.

```
active = <boolean>
* Whether Splunk software blocks the 'map' command for transparent mode
  federated search.
* A value of "true" means that the 'map' command is not blocked for
  transparent mode federated search.
* A value of "false" means that the 'map' command is blocked for
  transparent mode federated search.
* NOTE: Do not change this setting unless instructed to do so by Splunk
  Support.
* Default: false

# Change this setting only when instructed to do so by Splunk Support.
```

### ***[s2s\_transparent\_mode\_unsupported\_command:run]***

```
* This stanza controls whether the run command is blocked for
  Federated Search for Splunk on transparent mode federated providers.
```

```
active = <boolean>
* Whether Splunk software blocks the 'run' command for transparent mode
  federated search.
* A value of "true" means that the 'run' command is not blocked for
  transparent mode federated search.
* A value of "false" means that the 'run' command is blocked for
  transparent mode federated search.
* NOTE: Do not change this setting unless instructed to do so by Splunk
  Support.
* Default: false

# Change this setting only when instructed to do so by Splunk Support.
```

### ***[s2s\_transparent\_mode\_unsupported\_command:runshellscript]***

```
* This stanza controls whether the runshellscript command is blocked for
  Federated Search for Splunk on transparent mode federated providers.
```

```
active = <boolean>
* Whether Splunk software blocks the 'runshellscript' command for transparent mode
  federated search.
* A value of "true" means that the 'runshellscript' command is not blocked for
  transparent mode federated search.
* A value of "false" means that the 'runshellscript' command is blocked for
  transparent mode federated search.
* NOTE: Do not change this setting unless instructed to do so by Splunk
  Support.
* Default: false

# Change this setting only when instructed to do so by Splunk Support.
```

### ***[s2s\_transparent\_mode\_unsupported\_command:script]***

```
* This stanza controls whether the script command is blocked for
  Federated Search for Splunk on transparent mode federated providers.
```

```
active = <boolean>
* Whether Splunk software blocks the 'script' command for transparent mode
  federated search.
```

\* A value of "true" means that the 'script' command is not blocked for transparent mode federated search.  
\* A value of "false" means that the 'script' command is blocked for transparent mode federated search.  
\* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
\* Default: false

# Change this setting only when instructed to do so by Splunk Support.

### ***[s2s\_transparent\_mode\_unsupported\_command:sendalert]***

\* This stanza controls whether the sendalert command is blocked for Federated Search for Splunk on transparent mode federated providers.

active = <boolean>

\* Whether Splunk software blocks the 'sendalert' command for transparent mode federated search.

\* A value of "true" means that the 'sendalert' command is not blocked for transparent mode federated search.

\* A value of "false" means that the 'sendalert' command is blocked for transparent mode federated search.

\* NOTE: Do not change this setting unless instructed to do so by Splunk Support.

\* Default: false

# Change this setting only when instructed to do so by Splunk Support.

### ***[s2s\_transparent\_mode\_unsupported\_command:sendemail]***

\* This stanza controls whether the sendemail command is blocked for Federated Search for Splunk on transparent mode federated providers.

active = <boolean>

\* Whether Splunk software blocks the 'sendemail' command for transparent mode federated search.

\* A value of "true" means that the 'sendemail' command is not blocked for transparent mode federated search.

\* A value of "false" means that the 'sendemail' command is blocked for transparent mode federated search.

\* NOTE: Do not change this setting unless instructed to do so by Splunk Support.

\* Default: false

# Change this setting only when instructed to do so by Splunk Support.

### ***[s2s\_transparent\_mode\_unsupported\_command:rest]***

\* This stanza controls whether the rest command is blocked for Federated Search for Splunk on transparent mode federated providers.

active = <boolean>

\* Whether Splunk software blocks the 'rest' command for transparent mode federated search.

\* A value of "true" means that the 'rest' command is not blocked for transparent mode federated search.

\* A value of "false" means that the 'rest' command is blocked for

transparent mode federated search.  
\* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
\* Default: false  
  
# Change the settings in this stanza only when Splunk Support instructs you to  
# do so.

### **[s2s\_transparent\_mode\_unsupported\_command:summarize]**

\* This stanza controls whether Splunk software blocks the 'summarize' command on transparent mode federated providers for Federated Search for Splunk.  
\* Note: The 'summarize' command is an internal command. Use it only under the direction of Splunk Support.

active = <boolean>

\* Controls whether Splunk software blocks the 'summarize' command for transparent mode federated search.  
\* A value of "true" means that Splunk software does not block the 'summarize' command for transparent mode federated search.  
\* A value of "false" means that Splunk software blocks the 'summarize' command for transparent mode federated search. The 'summarize' command still runs on your local search head.  
\* Transparent mode federated providers with lower versions encounter complications when they run the 'summarize' command. For those providers, the command must always be blocked. The 'rsh\_min\_version\_cloud' and 'rsh\_version\_onprem' settings ensure that 'summarize' is blocked for transparent mode federated providers that have versions lower than the versions those settings specify, even when 'active=true'.  
\* Default: true

rsh\_min\_version\_cloud = <string>

\* Specifies the minimal Splunk Cloud Platform version with full support for 'summarize'.  
\* Affects only transparent mode federated providers.  
\* This setting blocks 'summarize' for any Splunk Cloud Platform transparent mode federated provider with a version lower than this setting.  
\* Default: 9.0.2303.100

rsh\_min\_version\_onprem = <string>

\* Specifies the minimal Splunk Enterprise version with full support for 'summarize'.  
\* Affects only transparent mode federated providers.  
\* This setting blocks 'summarize' for any Splunk Enterprise transparent mode federated provider with a version lower than this setting.  
\* Default: 9.1.0

# Change the settings in this stanza only when Splunk Support instructs you to  
# do so.

### **[s2s\_transparent\_mode\_unsupported\_command:tstats]**

\* This stanza controls whether Splunk software blocks the 'tstats' command on transparent mode federated providers for Federated Search for Splunk.

active = <boolean>

\* Controls whether Splunk software blocks the 'tstats' command for transparent mode federated search.  
\* A value of "true" means that Splunk software does not block the

- 'tstats' command for transparent mode federated search.
- \* A value of "false" means that Splunk software blocks the 'tstats' command for transparent mode federated search. The 'tstats' command still runs on your local search head.
- \* Under certain conditions, transparent mode federated providers with lower versions encounter complications when they run the 'tstats' command.
- \* The 'rsh\_min\_version\_cloud' and 'rsh\_version\_onprem' settings block 'tstats' searches that include 'FROM' clauses for transparent mode federated providers that have versions lower than the versions the 'rsh\_min\_version\_cloud' and 'rsh\_version\_onprem' settings specify, even when 'active=true'.
- \* However, if a 'tstats' search on a lower-version transparent mode federated provider does not include a 'FROM' clause, Splunk software ignores the 'rsh\_min\_version\_cloud' and 'rsh\_version\_onprem' settings and allows the 'tstats' search to proceed.
- \* Default: true

rsh\_min\_version\_cloud = <string>

- \* Specifies the minimal Splunk Cloud Platform version with full support for 'tstats'.
- \* Affects only transparent mode federated providers.
- \* This setting blocks 'tstats' for any Splunk Cloud Platform transparent mode federated provider with a version lower than this setting, when the 'tstats' search includes a 'FROM' clause.
- \* Default: 9.0.2303.100

rsh\_min\_version\_onprem = <string>

- \* Specifies the minimal Splunk Enterprise version with full support for 'tstats'.
- \* Affects only transparent mode federated providers.
- \* This setting blocks 'tstats' for any Splunk Enterprise transparent mode federated provider with a version lower than this setting, when the 'tstats' search includes a 'FROM' clause.
- \* Default: 9.1.0

## federated.conf.example

```
# Version 9.4.0
#
# Here are some examples of stanzas in federated.conf
#
#
[provider://provider_1]
hostPort = remote_searchhead1:8090
password = secret1
serviceAccount = user1
type = splunk
appContext = search
useFSHKnowledgeObjects = 0
mode = standard

[provider://provider_2]
hostPort = remote_searchhead2:8090
password = secret2
serviceAccount = user2
type = splunk
appContext = search
useFSHKnowledgeObjects = 1
mode = transparent
```

```
[general]
# Limit preview for Federated Searches
max_preview_generation_duration = 0
```

## field\_filters.conf

The following are the spec and example files for `field_filters.conf`.

### field\_filters.conf.spec

```
# Version 9.4.0
#
#####
READ THIS FIRST: Should you deploy field filters in your organization?
#####
# Field filters is a powerful tool that can help many organizations protect
# their sensitive fields from prying eyes, but it might not be a good fit
# for everyone. If your organization runs Splunk Enterprise Security or if
# your users rely heavily on commands that field filters restricts by default
# (mpreview, mstats, tstats, typeahead, and walklex), do not use field filters
# in production until you have thoroughly planned how you will work around
# these restricted commands. For more information about restricted commands,
# search for "Plan for field filters in your organization" in Securing
# Splunk Platform in the Splunk Docs.
#
#####
```

### OVERVIEW

```
# This file contains descriptions of the settings that you can use to
# configure field filters in the field_filters.conf file.
#
# To learn about how to protect PII, PHI, and other sensitive data with
# field filters, search for "Protect PII, PHI, and other sensitive data
# with field filters" in Securing Splunk Platform in the Splunk Docs.
#
# Configurations for field filters are stored in
# etc/system/local/field_filters.conf.
# To customize your configuration, create a field_filters.conf file
# at $SPLUNK_HOME/etc/system/local if you are using *nix, or
# %SPLUNK_HOME%\etc\system\local if you are using Windows.
```

### [<fieldFilterName>]

- \* Field filter names can contain only alphanumeric characters and underscores "\_".
- \* Each field filter must have a unique name.

action = <field> = <operator>

\* BNF for <action> syntax:

```
<action> ::= <field> = <operator>
<operator> ::= null() | sha256() | sha512() | <string literal>
| sed(<string literal>)
```



```

<field>                ::= <string literal>

```

- \* An operator for an action can be one of the following:
  - \* `null()`: Removes the <field> from results of searches to which this filter is applied.  
For example: `action = "password"=null()`
  - \* `sha256()`: Hashes the <field> value with a SHA-256 hash wherever the <field> appears in results of searches to which this filter is applied.  
For example: `action = "userid"=sha256()`
  - \* `sha512()`: Hashes the <field> value with a SHA-512 hash wherever the <field> appears in results of searches to which this filter is applied.  
For example: `action = "userid"=sha512()`
  - \* `<string literal>`: Replaces the <fieldname> value with the specified string wherever the <field> value appears in results of searches to which this filter is applied.  
For example: `action = "ssn"="xxx-xx-xxx"`
  - \* `sed(<string literal>)`: Uses the sed expression on the '\_raw' field to which this filter is applied. The sed expression replaces strings in raw events that are matched by a regular expression (s) or transliterates characters found in raw events with corresponding characters provided by the sed expression (y).  
For example: `action = "_raw"=sed("s/drop_count=0/drop_count=ZERO/g")`
- \* `<string literal>` is a sequence of characters enclosed in double quotation marks (" "). Use \ to escape the characters \ and " in a string literal (\\ and \" respectively).
- \* No default.
- \* Required.

```
limit = [<limit_type>::<string>]
```

- \* Apply the action of a field filter to events matching the specified 'host', 'source', or 'sourcetype' limit.
- \* Use <limit\_type> to specify the limit type: 'host', 'source', or 'sourcetype'. You can't specify multiple limit types in a single field filter.
- \* Use <string> to specify a value or a list of comma-separated values for the specified limit.
- \* Example 1: `limit = sourcetype::access_combined`  
The field filter acts on events that match the 'access\_combined' source type.
- \* Example 2: `limit = sourcetype::st1,st2,st3`  
The field filter acts on events that match any of the following source types: 'st1', 'st2', or 'st3'.
- \* No default.
- \* Optional.

```
index = <string>
```

- \* Apply the action of a field filter to events from the specified indexes.
- \* Use <string> to specify an index name or a list of comma-separated index names.
- \* Example 1: `index = myidx`  
A field filter acts on events from the 'myidx' index.
- \* Example 2: `index = idx1,idx2,idx3`  
A field filter acts on events from any of the following indexes: 'idx1', 'idx2', or 'idx3'.
- \* No default.
- \* Required.

```
description = <string>
```

- \* Used to store a description of the field filter.
- \* No default.
- \* Optional.

```
roleExemptions = <string>
```

- \* To maintain data security and integrity, do not manually change this setting.
- \* Identifies the user roles that are exempt from this field filter.
- \* This setting is automatically generated by Splunk Web or Splunk platform REST API requests, and should not be manually edited.
- \* <string> indicates a role name or a list of comma-separated role names that are exempt from this field filter.
- \* This setting and the 'fieldFilterExemption' setting in the 'authorize.conf' file are both required to exempt a role from a field filter.
- \* Example 1: roleExemptions = myrole  
A field filter is not applied to searches of a user who has the role "myrole".
- \* Example 2: roleExemptions = role\_1,role\_2,role\_3  
A field filter is not applied to searches of a user who has any of the following roles: "role\_1", "role\_2", "role\_3".
- \* No default.
- \* Optional.

## field\_filters.conf.example

No example

## fields.conf

The following are the spec and example files for fields.conf.

## fields.conf.spec

```
# Version 9.4.0
#
```

### OVERVIEW

```
# This file contains possible attribute and value pairs for:
# * Telling Splunk how to handle multi-value fields.
# * Distinguishing indexed and extracted fields.
# * Improving search performance by telling the search processor how to
#   handle field values.
#
# Each stanza controls different search commands settings.
#
# There is a fields.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name fields.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see fields.conf.example.
# You must restart the Splunk instance to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
```

## GLOBAL SETTINGS

```
#
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
#   the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, attributes are combined. In the case of
#   multiple definitions of the same attribute, the last definition in the
#   file wins.
# * If an attribute is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
```

### **[<field name>|sourcetype::<sourcetype>::<wildcard expression>]**

```
* The name of the field that you are configuring. This can be a simple field name,
or it can be a wildcard expression that is scoped to a source type.
* Field names can contain only "a-z", "A-Z", "0-9", ".", ":", and "_". They
cannot begin with a number or "_".
Field names cannot begin with a number "0-9" or an underscore "_".
* Wildcard expressions have the same limitations as field names, but they can
also contain and/or start with a *.
* Do not create indexed fields with names that collide with names of fields
that are extracted at search time.
* A source-type-scoped wildcard expression causes all indexed fields that match
the wildcard expression to be scoped with the specified source type.
* Apply source-type-scoped wildcard expressions to all fields associated with
structured data source types, such as JSON-formatted data. Do not apply it
to mixed datatypes that contain both structured and unstructured data.
* When you apply this method to structured data fields, searches against
those fields should complete faster.
* Example: '[sourcetype::splunk_resource_usage::data*]' defines all fields
starting with "data" as indexed fields for
'sourcetype=splunk_resource_usage'.
* The Splunk software processes source-type-scoped wildcard expressions
before it processes source type aliases.
* Source-type-scoped wildcard expressions require
'indexed_fields_expansion = t' in limits.conf.
* Follow the stanza name with any number of the following attribute/value
pairs.

# 'TOKENIZER' enables you to indicate that a field value is a smaller part of a
# token. For example, your raw event has a field with the value "abc123", but
# you need this field to be a multivalued field with both "abc" and "123" as
# values.
TOKENIZER = <regular expression>
* A regular expression that indicates how the field can take on multiple values
at the same time.
* Use this setting to configure multivalued fields. Refer to the online
documentation for multivalued fields.
* If empty, the field can only take on a single value.
* Otherwise, the first group is taken from each match to form the set of
values.
* This setting is used by the "search" and "where" commands, the summary and
XML outputs of the asynchronous search API, and by the "top", "timeline", and
"stats" commands.
* Tokenization of indexed fields is not supported. If "INDEXED = true",
the tokenizer attribute will be ignored.
```

\* No default.

INDEXED = <boolean>

\* Indicates whether a field is created at index time or search time.

\* Set to "true" if the field is created at index time.

\* Set to "false" for fields extracted at search time. This accounts for the majority of fields.

\* Default: false

INDEXED\_VALUE = [true|false|<sed-cmd>|<simple-substitution-string>]

\* Set to "true" if the value is in the raw text of the event.

\* Set to "false" if the value is not in the raw text of the event.

\* Setting this to "true" expands any search for "key=value"

into a search for value AND key=value

since value is indexed.

\* For advanced customization, this setting supports sed style substitution.

For example, 'INDEXED\_VALUE=s/foo/bar/g'

takes the value of the field, replaces all instances of 'foo' with 'bar,'

and uses that new value as the value to search in the index.

\* This setting also supports a simple substitution based on looking for the

literal string '<VALUE>' (including the '<' and '>' characters).

For example, 'INDEXED\_VALUE=source:\*<VALUE>\*'

takes a search for 'myfield=myvalue'

and searches for 'source:\*myvalue\*'

in the index as a single term.

\* For both substitution constructs, if the resulting string starts with a '[',

Splunk interprets the string as a Splunk LISPY expression. For example,

'INDEXED\_VALUE=[OR <VALUE> source:\*<VALUE>]'

turns 'myfield=myvalue'

into applying the LISPY expression '[OR myvalue source:\*myvalue]'

(meaning it matches either 'myvalue' or 'source:\*myvalue' terms).

\* NOTE: You only need to set 'indexed\_value' if "indexed = false".

\* Default: true

## fields.conf.example

```
# Version 9.4.0
```

```
#
```

```
# This file contains an example fields.conf. Use this file to configure
```

```
# dynamic field extractions.
```

```
#
```

```
# To use one or more of these configurations, copy the configuration block into
```

```
# fields.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to
```

```
# enable configurations.
```

```
#
```

```
# To learn more about configuration files (including precedence) please see the
```

```
# documentation located at
```

```
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

```
#
```

```
# These tokenizers result in the values of To, From and Cc treated as a list,
```

```
# where each list element is an email address found in the raw string of data.
```

```
[To]
```

```
TOKENIZER = (\w[\w\.\-]*@[\w\.\-]*\w)
```

```
[From]
```

```
TOKENIZER = (\w[\w\.\-]*@[\w\.\-]*\w)
```

```
[Cc]
```

```
TOKENIZER = (\w[\w\.\-]*@[\w\.\-]*\w)
```

## global-banner.conf

The following are the spec and example files for `global-banner.conf`.

### global-banner.conf.spec

```
# Version 9.4.0  
#
```

#### OVERVIEW

```
# This file contains descriptions of the settings that you can use to  
# configure a global banner at the top of every page in Splunk, above the Splunk bar.  
#  
# Each stanza controls different search commands settings.  
#  
# There is a global-banner.conf file in the $SPLUNK_HOME/etc/system/default/ directory.  
# Never change or copy the configuration files in the default directory.  
# The files in the default directory must remain intact and in their original  
# location.  
#  
# To set custom configurations, create a new file with the name global-banner.conf in  
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings  
# that you want to customize to the local configuration file.  
# For examples, see global-banner.conf.example. You must restart the Splunk instance  
# to enable configuration changes.  
#  
# To learn more about configuration files (including file precedence) see the  
# documentation located at  
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

#### [BANNER\_MESSAGE\_SINGLETON]

\* **IMPORTANT:** It is only possible to declare one global banner. This is the only stanza that Splunk Web will read.

```
global_banner.visible = <bool>  
* Default: false
```

```
global_banner.message = <string>  
* Default: Sample banner notification text. Please replace with your own message.
```

```
global_banner.background_color = [green|blue|yellow|orange|red]  
* Default: blue
```

```
global_banner.hyperlink = [http://<string>|https://<string>]  
* Default: none
```

```
global_banner.hyperlink_text = <string>  
* Default: none
```

## global-banner.conf.example

```
# Version 9.4.0
#
# The following are example global-banner.conf configurations. Configure properties for
# your custom application.
#
# To use one or more of these configurations, copy the configuration block into
# app.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to
# enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

[BANNER_MESSAGE_SINGLETON]
global_banner.visible = false
global_banner.message = Sample banner notification text. Please replace with your own message.
global_banner.background_color = blue
global_banner.hyperlink = https://www.splunk.com/
global_banner.hyperlink_text = Splunk
```

## health.conf

The following are the spec and example files for `health.conf`.

### health.conf.spec

```
# Version 9.4.0
#
# This file sets the default thresholds for Splunk Enterprise's built
# in Health Report.
#
# Feature stanzas contain indicators, and each indicator has two thresholds:
# * Yellow: Indicates something is wrong and should be investigated.
# * Red: Means that the indicator is effectively not working.
#
# There is a health.conf in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name health.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
#
# To learn more about configuration files (including precedence), see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

### **[distributed\_health\_reporter]**

```
disabled = <boolean>
* Whether or not this Splunk platform instance calls connected search peers to
  retrieve health report information.
* A value of 1 disables the distributed health report on this Splunk platform
```

instance. When disabled, the instance does not call connected search peers to retrieve health report information.  
\* Default: 0 (enabled)

### **[health\_reporter]**

full\_health\_log\_interval = <number>

\* The amount of time, in seconds, that elapses between each 'PeriodicHealthReporter=INFO' log entry.  
\* Default: 30.

suppress\_status\_update\_ms = <number>

\* The minimum amount of time, in milliseconds, that must elapse between an indicator's health status changes.  
\* Changes that occur earlier are suppressed.  
\* Default: 300.

suppress\_status\_reason\_update\_s = <number>

\* The minimum amount of time, in seconds, that must elapse between a change to the reason for the indicator.  
\* Changes that occur earlier are suppressed.  
\* Default: 10.

latency\_tracker\_log\_interval = <number>

\* The amount of time, in seconds, that elapses between each latency tracker log entry.  
\* Default: 30.

aggregate\_ingestion\_latency\_health = [0|1]

\* A value of 0 disables the aggregation feature for ingestion latency health reporter.  
\* Default: 1 (enabled).

ingestion\_latency\_send\_interval = <integer>

\* The amount of time, in seconds, that splunkd waits before it sends ingestion latency data as part of a heartbeat message.  
\* splunkd determines the actual interval at which it sends this data by factoring the value for 'ingestion\_latency\_send\_interval' with the value for 'heartbeatFrequency' in the [tcpout] stanza of the outputs.conf file. This is because splunkd uses the tcpout heartbeat to send ingestion latency data, and that it won't send ingestion latency data at a frequency of less than outputs.conf:[tcpout].'heartbeatFrequency' seconds.  
\* If you set 'ingestion\_latency\_send\_interval' to a value that is higher than 'heartbeatFrequency', splunkd sends that data only when the number of 'heartbeatFrequency' seconds exceeds the number of 'ingestion\_latency\_send\_interval' seconds at each 'ingestion\_latency\_send\_interval'.  
\* For example: if 'ingestion\_latency\_send\_interval' has a value of 75 and 'heartbeatFrequency' has a value of 60, splunkd sends the data every 120 seconds, because it takes two periods of 'heartbeatFrequency' seconds before the 'heartbeatFrequency' is greater than the 'ingestion\_latency\_send\_interval'.  
\* Conversely, if you set 'ingestion\_latency\_send\_interval' to a value that is lower than 'heartbeatFrequency', splunkd sends that data only when the number of 'ingestion\_latency\_send\_interval' seconds has elapsed.  
\* If, for example, 'ingestion\_latency\_send\_interval' has a value of 30 and 'heartbeatFrequency' has a value of 90, splunkd sends the data every 90 seconds because of the value of 'heartbeatFrequency', even though you set a 'ingestion\_latency\_send\_interval' of 30.  
\* Default: 30

ingestion\_latency\_send\_interval\_max = <number>

\* The maximum amount of time, in seconds, that elapses between ingestion latency sent as part of heart beat message. Should be in range 0-86400  
\* Default: 86400.

alert.disabled = [0|1]  
\* A value of 1 disables the alerting feature for health reporter.  
\* If the value is set to 1, alerting for all features is disabled.  
\* Default: 0 (enabled)

alert.actions = <string>  
\* The alert actions that will run when an alert is fired.

alert.min\_duration\_sec = <integer>  
\* The minimum amount of time, in seconds, that the health status color must persist within threshold\_color before triggering an alert.  
\* Default: 60.

alert.threshold\_color = [yellow|red]  
\* The health status color that will trigger an alert.  
\* Default: red.

alert.suppress\_period = <integer>[m|s|h|d]  
\* The minimum amount of time, in [minutes|seconds|hours|days], that must elapse between each fired alert.  
\* Alerts that occur earlier will be sent as a batch after this time period elapses.  
\* Default: 10m

### **[clustering]**

health\_report\_period = <number>  
\* The amount of time, in seconds, that elapses between each Clustering health report run.  
\* Default: 20.

disabled = <boolean>  
\* Whether or not the clustering feature health check is disabled.  
\* A value of 1 disables the clustering feature health check.  
\* Default: 0 (enabled)

### **[tree\_view:health\_subset]**

\* Defines a tree view for health features.  
\* Users with 'list\_health\_subset' capability can view features belonging to this tree view.  
\* Users with 'edit\_health\_subset' capability can edit thresholds for features belonging to this tree view.

### **[feature:\***

suppress\_status\_update\_ms = <number>  
\* The minimum amount of time, in milliseconds, that must elapse between an indicator's health status changes.  
\* Changes that occur earlier are suppressed.  
\* Default: 300.

suppress\_status\_reason\_update\_s = <number>  
\* The minimum amount of time, in seconds, that must elapse between a change to the reason for the indicator.  
\* Changes that occur earlier are suppressed.



\* Default: 3.

display\_name = <string>

\* A human readable name for the feature.

distributed\_disabled = <boolean>

\* Whether or not the distributed health report (DHR) tree view includes information about this feature.

\* A value of "true" means that the DHR does not include this feature in its tree view, which means you won't see it when you open the Health Report in Splunk Web.

\* This value doesn't apply to the ability of the feature to generate alerts, as appropriate.

\* A value of "false" means that the DHR includes this feature in its tree view.

\* Default: 0

snooze\_end\_time = <number>

\* Determines the snooze end time, in seconds since the epoch (Unix time), for this feature. Specifying a value for this setting enables a snooze period that suppresses color changes for a feature until the <snooze\_end\_time>.

\* A value of 0 disables snoozing for this feature.

\* Default = 0

alert.disabled = <boolean>

\* Whether or not alerting is disabled for this feature.

\* A value of 1 disables alerting for this feature.

\* If alerting is disabled in the [health\_reporter] stanza, alerting for this feature is disabled, regardless of the value set here.

\* Otherwise, if the value is set to 1, alerting for all indicators is disabled.

\* Default: 0 (enabled)

alert.min\_duration\_sec = <integer>

\* The minimum amount of time, in seconds, that the health status color must persist within threshold\_color before triggering an alert.

alert.threshold\_color = [yellow|red]

\* The health status color to trigger an alert.

\* Default: red.

friendly\_description = <string>

\* A general description to help the user determine what functionality is monitored by the health report indicator.

indicator:<indicator name>:friendly\_description = <string>

\* A general description of the technical behavior monitored by the indicator.

Use common terminology that a user can search on to find documentation, details, or troubleshooting guidance.

indicator:<indicator name>:description = <string>

\* Description of this indicator to help users to make basic decisions such as:

Turning indicators on or off

Adjusting the threshold of an indicator

Turning on alerting for an indicator

indicator:<indicator name>:<indicator color> = <number>

\* There are various indicator names. See your health.conf for the complete list.

\* There are two valid colors: yellow and red.

\* These settings should not be adjusted lightly. If the numbers are set too high, you might inadvertently mask serious errors that the Health Report is trying to bring to your attention.

```

alert:<indicator name>.disabled = [0|1]
* A value of 1 disables alerting for this indicator.
* Default: 0 (enabled)

alert:<indicator name>.min_duration_sec = <integer>
* The minimum amount of time, in seconds, that the health status color must
  persist within threshold_color before triggering an alert.

alert:<indicator name>.threshold_color = [yellow|red]
* The health status color to trigger an alert.

tree_view:health_subset = [enabled | disabled]
* Indicates that this feature belongs to the 'health_subset' tree view.

```

### **[alert\_action:\***

```

disabled = [0|1]
* A value of 1 disables this alert action.
* Default: 0 (enabled)

action.<action parameter> = <string>
* There are various parameters for different alert actions.
* Each value defines one parameter for the alert action.

* NOTE: [feature:master_connectivity], [feature:slave_state]
*       feature:slave_version] stanzas are now DEPRECATED.

```

## **health.conf.example**

```

# Version 9.4.0
#
# This file contains an example health.conf. Use this file to configure thresholds
# for Splunk Enterprise's built in Health Report.
#
# To use one or more of these configurations, copy the configuration block
# into health.conf in $SPLUNK_HOME/etc/system/local/. You must restart
# Splunk to enable configurations.

[health_reporter]
# Every 30 seconds a new 'PeriodicHealthReporter=INFO' log entry will be created.
full_health_log_interval = 30
# If an indicator's health status changes before 600 milliseconds elapses,
# the status change is suppressed.
suppress_status_update_ms = 600
# If the reason for the indicator changes before 3 seconds elapses,
# the status change is suppressed.
suppress_status_reason_update_s = 3
# Alerting for all features is enabled.
# You can disable alerting for each feature by setting 'alert.disabled' to 1.
alert.disabled = 0

# If you don't want to send alerts too frequently, you can define a minimum
# time period that must elapse before another alert is fired. Alerts triggered
# during the suppression period are sent after the period expires as a batch.
# The suppress_period value can be in seconds, minutes, hours, and days, and
# uses the format: 60s, 60m, 60h and 60d.
# Default is 10 minutes.
alert.suppress_period = 30m

```

```

[alert_action:email]
# Enable email alerts for the health report.
# Before you can send an email alert, you must configure the email notification
# settings on the email settings page.
# In the 'Search and Reporting' app home page, click Settings > Server settings
# > Email settings, and specify values for the settings.
# After you configure email settings, click Settings > Alert actions.
# Make sure that the 'Send email' option is enabled.
disabled = 0

# Define recipients when an email alert is triggered.
# You can define 'to', 'cc', and 'bcc' recipients.
# For multiple recipients in a list, separate email addresses with commas.
# If there is no recipient for a certain recipient type (e.g. bcc), leave the value blank.
action.to = admin_1@testcorp.example, admin_2@testcorp.example
action.cc = admin_3@testcorp.example, admin_4@testcorp.example
action.bcc =

[alert_action:pagerduty]
# Enable Pager Duty alerts for the health report.
# Before you can send an alert to PagerDuty, you must configure some settings
# on both the PagerDuty side and the Splunk Enterprise side.
# In PagerDuty, you must add a service to save your new integration.
# From the Integrations tab of the created service, copy the Integration Key
# string to the 'action.integration_url_override' below.
# On the Splunk side, you must install the PagerDuty Incidents app from
# Splunkbase.
# After you install the app, in Splunk Web, click Settings > Alert actions.
# Make sure that the PagerDuty app is enabled.
disabled = 0
action.integration_url_override = 123456789012345678901234567890ab

[alert_action:mobile]
# Enable Splunk Mobile alerts for the health report.
# You need to configure the 'alert_recipients' under this stanza in order to
# send health report alerts to the Splunk Mobile app on your phone.
#
# Steps to setup the health report mobile alert:
# * Download the Splunk Mobile App on your phone and open the app.
# * Download the Cloud Gateway App from Splunkbase to your splunk instance.
# * In Splunk Web, click Settings > Alert actions and make sure the Cloud
# Gateway App is enabled.
# * In Splunk Web, click Cloud Gateway App > Configure and enable Splunk
# Mobile.
# * In Splunk Web, click Cloud Gateway App > Register and copy the activation
# code displayed in the Splunk Mobile App to register your device(phone).
# * In health.conf configure 'alert_recipients' under the [alert_action:mobile]
# stanza, e.g. action.alert_recipients = admin
#
# Details of how to install and use the Cloud Gateway App please refer to
# https://docs.splunk.com/Documentation/Gateway
disabled = 0
action.alert_recipients = admin

[alert_action:victorops]
# Enable VictorOps alerts for the health report.
# Before you can send an alert to VictorOps, you must configure some settings
# on both the VictorOps side and the Splunk Enterprise side.
# In VictorOps, you must create an API key and can optionally create a routing key.
# On the Splunk side, you must install the VictorOps App from Splunkbase.

```

```

# After you install the app, in Splunk Web, click Settings > Alert actions.
# Make sure that the VictorOps app is enabled and the API key is properly configured.
disabled = 0
# alert message type in VictorOps.
# Valid alert message types in VictorOps:
# * CRITICAL - Triggers an incident.
# * WARNING - May trigger an incident, depending on your settings in VictorOps.
# * ACKNOWLEDGEMENT - Acknowledges an incident. This value is unlikely to be useful.
# * INFO - Creates a timeline event, but does not trigger an incident.
# * RECOVERY - Resolves an incident. This value is unlikely to be useful.
action.message_type = CRITICAL
# ID of the incident in VictorOps.
* Optional.
action.entity_id =
# Use this field to choose one of the API keys configured in passwords.conf
# under victorops_app.
# Leave this field empty if you want to use the default API key.
* Optional.
action.record_id =
# Use this field to overwrite the default routing key.
* Optional.
action.routing_key_override =

[clustering]
# Clustering health report will run in every 20 seconds.
health_report_period = 20
# Enable the clustering feature health check.
disabled = 0

[feature:s2s_autolb]
# If more than 20% of forwarding destinations have failed, health status changes to yellow.
indicator:s2s_connections:yellow = 20
# If more than 70% of forwarding destinations have failed, health status changes to red.
indicator:s2s_connections:red = 70
# Alerting for all indicators is disabled.
alert.disabled = 1

[feature:batchreader]
# Enable alerts for feature:batchreader. If there is no 'alert.disabled' value
# specified in a feature stanza, then the alert is enabled for the feature by
# default.
# You can also enable/disable alerts at the indicator level, using the setting:
# 'alert:<indicator name>.disabled'.
alert.disabled = 0

# You can define which color triggers an alert.
# If the value is yellow, both yellow and red trigger an alert.
# If the value is red, only red triggers an alert.
# Default value is red.
# You can also define the threshold_color for each indicator using the setting:
# 'alert:<indicator name>.threshold_color'.
# Indicator level setting overrides the feature level threshold_color setting.
alert.threshold_color = red

# You can define the duration that an unhealthy status persists before the alert fires.
# Default value is 60 seconds.
# You can also define the min_duration_sec for each indicator using the setting:
# 'alert:<indicator name>.min_duration_sec'.
# Indicator level setting overrides feature level min_duration_sec setting.
alert.min_duration_sec = 30

# Suppresses color changes for this feature until March 25, 2021 8:00:00 PM GMT.

```

```
snooze_end_time = 1616702400
```

## indexes.conf

The following are the spec and example files for `indexes.conf`.

### indexes.conf.spec

```
# Version 9.4.0
#
```

#### OVERVIEW

```
# This file contains all possible options for an indexes.conf file. Use
# this file to configure Splunk's indexes and their properties.
#
# Each stanza controls different search commands settings.
#
# There is a indexes.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name indexes.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see indexes.conf.example. You must restart the Splunk instance
# to enable configuration changes.
#
# Some settings changes might require a restart or reload. To determine when a
# restart or reload is required, refer to the "Managing Indexers and
# Clusters of Indexers" documentation:
# http://docs.splunk.com/Documentation/Splunk/latest/Indexer/Determinerestart
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# CAUTION: You can drastically affect your Splunk installation by changing
# these settings. Consult technical support
# (http://www.splunk.com/page/submit\_issue) if you are not sure how to
# configure this file.
#
```

#### GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
#   of the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, settings are combined. In the case of
#   multiple definitions of the same setting, the last definition in the
#   file wins.
# * If a setting is defined at both the global level and in a specific
```

```

# stanza, the value in the specific stanza takes precedence.

sync = <nonnegative integer>
* The index processor syncs events every 'sync' number of events.
* Set to 0 to disable.
* Highest legal value is 32767.
* Default: 0

defaultDatabase = <index name>
* If an index is not specified during search, Splunk software
  searches the default index.
* The specified index displays as the default in Splunk Manager settings.
* Default: main

bucketMerging = <boolean>
* This setting is supported on indexer clusters when 'storageType' is "remote" or "local".
  Standalone indexers support "local" only.
* The bucket merge task will evaluate and localize remote buckets before merging.
* Set to true to enable bucket merging service on all indexes
* You can override this value on a per-index basis.
* Default: false

bucketMerge.minMergeSizeMB = <unsigned integer>
* This setting is supported on indexer clusters when 'storageType' is "remote" or "local".
  Standalone indexers support "local" only.
* Minimum cumulative bucket sizes to merge.
* You can override this value on a per-index basis.
* Default: 750

bucketMerge.maxMergeSizeMB = <unsigned integer>
* This setting is supported on indexer clusters when 'storageType' is "remote" or "local".
  Standalone indexers support "local" only.
* Maximum cumulative bucket sizes to merge.
* You can override this value on a per-index basis.
* Default: 1000

bucketMerge.maxMergeTimeSpanSecs = <unsigned integer>
* This setting is supported on indexer clusters when 'storageType' is "remote" or "local".
  Standalone indexers support "local" only.
* Maximum allowed time span, in seconds, between buckets about to be merged.
* You can override this value on a per-index basis.
* Default: 7776000 (90 days)

bucketMerge.minMergeCount = <unsigned integer>
* This setting is supported on indexer clusters when 'storageType' is "remote" or "local".
  Standalone indexers support "local" only.
* Minimum number of buckets to merge.
* You can override this value on a per-index basis.
* Default: 2

bucketMerge.maxMergeCount = <unsigned integer>
* This setting is supported on indexer clusters when 'storageType' is "remote" or "local".
  Standalone indexers support "local" only.
* Maximum number of buckets to merge.
* You can override this value on a per-index basis.
* Default: 24

queryLanguageDefinition = <path to file>
* REMOVED. This setting is no longer used.

lastChanceIndex = <index name>
* An index that receives events that are otherwise not associated

```

- with a valid index.
- \* If you do not specify a valid index with this setting, such events are dropped entirely.
- \* Routes the following kinds of events to the specified index:
  - \* events with a non-existent index specified at an input layer, like an invalid "index" setting in inputs.conf
  - \* events with a non-existent index computed at index-time, like an invalid `_MetaData:Index` value set from a "FORMAT" setting in transforms.conf
- \* You must set 'lastChanceIndex' to an existing, enabled index. Splunk software cannot start otherwise.
- \* If set to "default", then the default index specified by the 'defaultDatabase' setting is used as a last chance index.
- \* Default: empty string

malformedEventIndex = <index name>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* An index to receive malformed events.
- \* If you do not specify a valid index with this setting, or Splunk software cannot use the index specified in the 'defaultDatabase' setting, such events are dropped entirely.
- \* Routes the following kinds of events to the specified index:
  - \* events destined for read-only indexes
  - \* log events destined for datatype=metric indexes
  - \* log events with invalid raw data values, like all-whitespace raw
  - \* metric events destined for datatype=event indexes
  - \* metric events with invalid metric values, like non-numeric values
  - \* metric events lacking required attributes, like metric name
- \* Malformed events can be modified in order to make them suitable for indexing, as well as to aid in debugging.
- \* A high volume of malformed events can affect search performance against the specified index; for example, malformed metric events can lead to an excessive number of Strings.data entries
- \* <index name> must refer to an existing, enabled index. Splunk software does not start if this is not the case.
- \* If set to "default", the indexer places malformed events in the index specified by the 'defaultDatabase' setting
- \* Default: empty string

memPoolMB = <positive integer>|auto

- \* Determines how much memory is given to the indexer memory pool. This restricts the number of outstanding events in the indexer at any given time.
- \* Must be greater than 0; maximum value is 1048576 (which corresponds to 1 TB)
- \* Setting this too high can cause splunkd memory usage to increase significantly.
- \* Setting this too low can degrade splunkd indexing performance.
- \* Setting this to "auto" or an invalid value causes splunkd to autotune the value as follows:
 

* System Memory Available less than ...			'memPoolMB'
1 GB			64 MB
2 GB			128 MB
8 GB			128 MB
16 GB			256 MB
32 GB			1 GB
64 GB			2 GB
64 GB or higher			4 GB
- \* Only set this value if you are an expert user or have been advised to by Splunk Support.
- \* CAUTION: CARELESSNESS IN SETTING THIS CAN LEAD TO LOSS OF JOB.
- \* Default: auto

```

indexThreads = <nonnegative integer>|auto
* Determines the number of threads to use for indexing.
* Must be at least 1 and no more than 16.
* This value should not be set higher than the number of processor cores in
  the machine.
* If splunkd is also doing parsing and aggregation, the number should be set
  lower than the total number of processors minus two.
* Setting this to "auto" or an invalid value will cause Splunk to autotune
  this setting.
* Only set this value if you are an expert user or have been advised to by
  Splunk Support.
* CAUTION: CARELESSNESS IN SETTING THIS CAN LEAD TO LOSS OF JOB.
* Default: auto

rtRouterThreads = 0|1
* Set to "1" if you expect to use non-indexed real time searches regularly. Index
  throughput drops rapidly if there are a handful of these running concurrently
  on the system.
* If you are not sure what "indexed vs non-indexed" real time searches are, see
  README of indexed_realtime* settings in limits.conf
* NOTE: This is not a boolean value. Acceptable values are "0" and "1" ONLY.
  At the present time, you can only create a single real-time thread per
  pipeline set.

rtRouterQueueSize = <positive integer>
* This setting is only valid if 'rtRouterThreads' != 0
* This queue sits between the indexer pipeline set thread (producer) and the
  'rtRouterThread'
* Changing the size of this queue can impact real-time search performance.
* Default: 10000

selfStorageThreads = <positive integer>
* Specifies the number of threads used to transfer data to customer-owned remote
  storage.
* The threads are created on demand when any index is configured with
  self storage options.
* Default: 2

assureUTF8 = <boolean>
* Verifies that all data retrieved from the index is proper by validating
  all the byte strings.
  * This does not ensure all data will be emitted, but can be a workaround
    if an index is corrupted in such a way that the text inside it is no
    longer valid utf8.
* Will degrade indexing performance when enabled (set to true).
* Can only be set globally, by specifying in the [default] stanza.
* Default: false

enableRealtimeSearch = <boolean>
* Enables real-time searches.
* Default: true

suppressBannerList = <comma-separated list of strings>
* suppresses index missing warning banner messages for specified indexes
* Default: empty string

maxRunningProcessGroups = <positive integer>|auto
* The number of child processes that splunkd can run at a given time.
* Splunkd runs helper child processes like "splunk-optimize",
  "recover-metadata", and so on.
* This maximum applies to all of splunkd, not per index. If you have N
  indexes, there will be at most 'maxRunningProcessGroups' child processes,

```



not N \* 'maxRunningProcessGroups' processes.

- \* The value for this setting must be higher than the value for the 'maxRunningProcessGroupsLowPriority' setting.
- \* This is an advanced setting; do NOT set unless instructed by Splunk Support.
- \* A value of "auto" means splunkd chooses the number of processes automatically based on system characteristics.
- \* Highest legal value is 4294967295.
- \* Default: auto

maxRunningProcessGroupsLowPriority = <positive integer>

- \* Of the 'maxRunningProcessGroups' helper child processes, at most 'maxRunningProcessGroupsLowPriority' may be low-priority (for example, "fsck") ones.
- \* This maximum applies to all of splunkd, not per index. If you have N indexes, there will be at most 'maxRunningProcessGroupsLowPriority' low-priority child processes, not N \* 'maxRunningProcessGroupsLowPriority' processes.
- \* There must always be fewer 'maxRunningProcessGroupsLowPriority' child processes than there are 'maxRunningProcessGroups' child processes.
- \* This is an advanced setting; do NOT set unless instructed by Splunk Support.
- \* Highest legal value is 4294967295.
- \* Default: 1

bucketRebuildMemoryHint = <positive integer>[KB|MB|GB]|auto

- \* A suggestion for the bucket rebuild process for the size, in bytes, of the tsidx file it will try to build.
- \* Larger files use more memory in a rebuild, but rebuilds fail if there is not enough memory.
- \* Smaller files make the rebuild take longer during the final optimize step.
- \* NOTE: This value is not a hard limit on either rebuild memory usage or tsidx size.
- \* This is an advanced setting, do NOT set this unless instructed by Splunk Support.
- \* If set to "auto", the bucket rebuild process tunes the setting based on the amount of physical RAM on the machine:
  - \* less than 2GB RAM = 67108864 (64MB) tsidx
  - \* 2GB to 8GB RAM = 134217728 (128MB) tsidx
  - \* more than 8GB RAM = 268435456 (256MB) tsidx
- \* If not set to "auto", then you must set this setting between 16MB and 1GB.
- \* A value can be specified using a size suffix: "16777216" or "16MB" are equivalent.
- \* Inappropriate use of this setting causes splunkd to not start if rebuild is required.
- \* Highest legal value (in bytes) is 4294967295.
- \* Default: auto

inPlaceUpdates = <boolean>

- \* Whether or not splunkd writes metadata updates to .data files in place.
- \* Intended for advanced debugging of metadata issues.
- \* If set to "true", metadata updates are written to the .data files directly.
- \* If set to "false", metadata updates are written to a temporary file and then moved into place.
- \* Configuring this setting to "false" (to use a temporary file) affects indexing performance, particularly with large numbers of hosts, sources, or sourcetypes (~1 million, across all indexes.)
- \* This is an advanced setting; do NOT set unless instructed by Splunk Support
- \* Default: true

serviceInactiveIndexesPeriod = <positive integer>

- \* How frequently, in seconds, inactive indexes are serviced.
- \* An inactive index is an index that has not been written to for a period greater than the value of 'serviceMetaPeriod'. The inactive state is not affected by whether the index is being read from.
- \* The highest legal value is 4294967295.
- \* Default: 60

serviceOnlyAsNeeded = <boolean>

- \* DEPRECATED; use 'serviceInactiveIndexesPeriod' instead.
- \* Causes index service (housekeeping tasks) overhead to be incurred only after index activity.
- \* Indexer module problems might be easier to diagnose when this optimization is disabled (set to false).
- \* Default: true

serviceSubtaskTimingPeriod = <positive integer>

- \* Subtasks of indexer service task will be timed on every Nth execution, where N = value of this setting, in seconds.
- \* Smaller values give greater accuracy; larger values lessen timer overhead.
- \* Timer measurements are found in metrics.log, marked "group=subtask\_seconds, task=indexer\_service"
- \* Highest legal value is 4294967295
- \* Configure a value for this setting that divides evenly into the value for the 'rotatePeriodInSecs' setting where possible.
- \* Default: 30

processTrackerServiceInterval = <nonnegative integer>

- \* How often, in seconds, the indexer checks the status of the child OS processes it has launched to see if it can launch new processes for queued requests.
- \* If set to 0, the indexer checks child process status every second.
- \* Highest legal value is 4294967295.
- \* Default: 1

maxBucketSizeCacheEntries = <nonnegative integer>

- \* This value is no longer needed. Its value is ignored.

tsidxStatsHomePath = <string>

- \* An absolute path that specifies where the indexer creates namespace data with the 'tscollect' command.
- \* If the directory does not exist, the indexer attempts to create it.
- \* Optional.
- \* NOTE: The "\$SPLUNK\_DB" directory must be writable.
- \* Default: \$SPLUNK\_DB/tsidxstats

tsidxWritingLevel = [1|2|3|4]

- \* Enables various performance and space-saving improvements for tsidx files.
- \* Tsidx files written with a higher tsidxWritingLevel setting have limited backward compatibility when searched with lower versions of Splunk Enterprise.
- \* Setting tsidxWritingLevel globally is recommended. It can also be set per-index.
- \* For deployments that have multi-site index clustering, change the setting AFTER all your indexers in the cluster have been upgraded to the latest release.
- \* Default: 3

hotBucketTimeRefreshInterval = <positive integer>

- \* How often each index refreshes the available hot bucket times used by the 'indexes' REST endpoint.
- \* A refresh occurs every N times service is performed for each index.
  - \* For busy indexes, this is a multiple of seconds.
  - \* For idle indexes, this is a multiple of the second-long-periods in which data is received.

- \* This setting is only intended to relax the frequency of these refreshes in the unexpected case that it adversely affects performance in unusual production scenarios.
- \* This time is tracked on a per-index basis, and thus can be adjusted on a per-index basis if needed.
- \* If you want the index information to be refreshed with every service (and accept minor performance overhead), set to 1.
- \* Default: 10 (services)

fileSystemExecutorWorkers = <positive integer>

- \* Determines the number of threads to use for file system io operations.
- \* This maximum applies to all of splunkd, not per index. If you have N indexes, there will be at most 'fileSystemExecutorWorkers' workers, not N \* 'fileSystemExecutorWorkers' workers.
- \* This is an advanced setting; do NOT set unless instructed by Splunk Support.
- \* Highest legal value is 4294967295.
- \* Default: 5

hotBucketStreaming.extraBucketBuildingCmdlineArgs = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Default: empty

## **PER INDEX OPTIONS**

# These options can be set under an [<index>] entry.

#  
# Index names must consist of only numbers, lowercase letters, underscores,  
# and hyphens. They cannot begin with an underscore or hyphen, or contain  
# the word "kvstore".  
#\*\*\*\*\*

disabled = <boolean>

- \* Toggles your index entry off and on.
- \* Set to "true" to disable an index.
- \* CAUTION: Do not set this setting to "true" on remote storage enabled indexes.
- \* Default: false

deleted = true

- \* If present, means that this index has been marked for deletion: if splunkd is running, deletion is in progress; if splunkd is stopped, deletion re-commences on startup.
- \* Do NOT manually set, clear, or modify the value of this setting.
- \* CAUTION: Seriously: LEAVE THIS SETTING ALONE.
- \* No default.

deleteId = <nonnegative integer>

- \* If present, means that this index has been marked for deletion: if splunkd is running, deletion is in progress; if splunkd is stopped, deletion re-commences on startup.
- \* Do NOT manually set, clear, or modify the value of this setting.
- \* CAUTION: Seriously: LEAVE THIS SETTING ALONE.
- \* No default.

homePath = <string>

- \* An absolute path that contains the hot and warm buckets for the index.
- \* Best practice is to specify the path with the following syntax:  
homePath = \$SPLUNK\_DB/\$\_index\_name/db

At runtime, splunkd expands "\$\_index\_name" to the name of the index. For example, if the index name is "newindex", homePath becomes

```
"$SPLUNK_DB/newindex/db".
```

- \* Splunkd keeps a file handle open for warmdbs at all times.
- \* Can contain a volume reference (see volume section below) in place of \$SPLUNK\_DB.
- \* CAUTION: The parent path "\$SPLUNK\_DB/\$\_index\_name/" must be writable.
- \* Required. Splunkd does not start if an index lacks a valid 'homePath'.
- \* You must restart splunkd after changing this setting for the changes to take effect.
- \* Avoid the use of other environment variables in index paths, aside from the possible exception of SPLUNK\_DB.
  - \* As an exception, SPLUNK\_DB is explicitly managed by the software, so most possible downsides here do not exist.
  - \* Environment variables can be different from launch to launch of the software, causing severe problems with management of indexed data, including:
    - \* Data in the prior location is not searchable.
    - \* The indexer might not be able to write to the new location, causing outages or data loss.
    - \* Writing to a new, unexpected location could lead to disk space exhaustion causing additional operational problems.
    - \* Recovery from such a scenario requires manual intervention and bucket renaming, especially difficult in an index cluster environment.
    - \* In all circumstances, Splunk Diag, the diagnostic tool that Splunk Support uses, has no way to determine the correct values for the environment variables, and cannot reliably operate. You might need to manually acquire information about your index buckets in troubleshooting scenarios.
  - \* Volumes provide a more appropriate way to control the storage location for indexes.
- \* No default.

coldPath = <string>

- \* An absolute path that contains the colddb for the index.
- \* Best practice is to specify the path with the following syntax:

```
coldPath = $SPLUNK_DB/$_index_name/colddb
```

At runtime, splunkd expands "\$\_index\_name" to the name of the index. For example, if the index name is "newindex", 'coldPath' becomes "\$SPLUNK\_DB/newindex/colddb".
- \* Cold databases are opened as needed when searching.
- \* Can contain a volume reference (see volume section below) in place of \$SPLUNK\_DB.
- \* Path must be writable.
- \* Required. Splunkd does not start if an index lacks a valid 'coldPath'.
- \* You must restart splunkd after changing this setting for the changes to take effect. Reloading the index configuration does not suffice.
- \* Avoid using environment variables in index paths, aside from the possible exception of \$SPLUNK\_DB. See 'homePath' for additional information as to why.
- \* Remote-storage-enabled indexes do not cycle buckets from homePath to coldPath. However, if buckets already reside in 'coldPath' for a non-remote-storage-enabled index, and that index is later enabled for remote storage, those buckets will be searchable and will have their life cycle managed.

thawedPath = <string>

- \* An absolute path that contains the thawed (resurrected) databases for the index.
- \* CANNOT contain a volume reference.
- \* Path must be writable.
- \* Required. Splunkd does not start if an index lacks a valid thawedPath.
- \* You must restart splunkd after changing this setting for the changes to take effect. Reloading the index configuration does not suffice.
- \* Avoid the use of environment variables in index paths, aside from the exception of SPLUNK\_DB. See 'homePath' for additional information as

to why.

bloomHomePath = <string>

- \* The location where the bloomfilter files for the index are stored.
- \* If specified, 'bloomHomePath' must be defined in terms of a volume definition (see volume section below).
- \* If 'bloomHomePath' is not specified, the indexer stores bloomfilter files for the index inline, inside index bucket directories.
- \* Path must be writable.
- \* You must restart splunkd after changing this setting for the changes to take effect. Reloading the index configuration does not suffice.
- \* Avoid the use of environment variables in index paths, aside from the exception of SPLUNK\_DB. See 'homePath' for additional information as to why.
- \* CAUTION: Do not set this setting on indexes that have been configured to use remote storage with the "remotePath" setting.

createBloomfilter = <boolean>

- \* Whether or not to create bloomfilter files for the index.
- \* If set to "true", the indexer creates bloomfilter files.
- \* If set to "false", the indexer does not create bloomfilter files.
- \* You must set to "true" for remote storage enabled indexes.
- \* CAUTION: Do not set this setting to "false" on indexes that have been configured to use remote storage with the "remotePath" setting.
- \* Default: true

summaryHomePath = <string>

- \* An absolute path where transparent summarization results for data in this index should be stored.
- \* This value must be different for each index and can be on any disk drive.
- \* Best practice is to specify the path with the following syntax:  
summaryHomePath = \$SPLUNK\_DB/\$\_index\_name/summary  
At runtime, splunkd expands "\$\_index\_name" to the name of the index.  
For example, if the index name is "newindex", summaryHomePath becomes "\$SPLUNK\_DB/newindex/summary".
- \* Can contain a volume reference (see volume section below) in place of \$SPLUNK\_DB.
- \* Volume reference must be used if you want to retain data based on data size.
- \* Path must be writable.
- \* If not specified, splunkd creates a directory 'summary' in the same location as 'homePath'.  
\* For example, if 'homePath' is "/opt/splunk/var/lib/splunk/index1/db", then 'summaryHomePath' must be "/opt/splunk/var/lib/splunk/index1/summary".
- \* The parent path must be writable.
- \* You must not set this setting for remote storage enabled indexes.
- \* You must restart splunkd after changing this setting for the changes to take effect. Reloading the index configuration does not suffice.
- \* Avoid the use of environment variables in index paths, aside from the exception of SPLUNK\_DB. See 'homePath' for additional information as to why.
- \* No default.

tstatsHomePath = <string>

- \* Location where data model acceleration TSIDX data for this index should be stored.
- \* Required.
- \* MUST be defined in terms of a volume definition (see volume section below)
- \* Path must be writable.
- \* You must not set this setting for remote storage enabled indexes.
- \* You must restart splunkd after changing this setting for the changes to take effect. Reloading the index configuration does not suffice.

\* Default: volume:\_splunk\_summaries/\$\_index\_name/datamodel\_summary,  
where "\$\_index\_name" is runtime-expanded to the name of the index

remotePath = <root path for remote volume, prefixed by a URI-like scheme>

- \* Optional.
- \* Presence of this setting means that this index uses remote storage, instead of the local file system, as the main repository for bucket storage. The index processor works with a cache manager to fetch buckets locally, as necessary, for searching and to evict them from local storage as space fills up and they are no longer needed for searching.
- \* This setting must be defined in terms of a storageType=remote volume definition. See the volume section below.
- \* The path portion that follows the volume reference is relative to the path specified for the volume. For example, if the path for a volume "v1" is "s3://bucket/path" and 'remotePath' is "volume:v1/idx1", then the fully qualified path is "s3://bucket/path/idx1". The rules for resolving the relative path with the absolute path specified in the volume can vary depending on the underlying storage type.
- \* If 'remotePath' is specified, the 'coldPath' and 'thawedPath' settings are ignored. However, you must still specify them.

maxBloomBackfillBucketAge = <nonnegative integer>[smhd]|infinite

- \* If a (warm or cold) bucket with no bloomfilter is older than this, splunkd does not create a bloomfilter for that bucket.
- \* When set to 0, splunkd never backfills bloomfilters.
- \* When set to "infinite", splunkd always backfills bloomfilters.
- \* NOTE: If 'createBloomfilter' is set to "false", bloomfilters are never backfilled regardless of the value of this setting.
- \* The highest legal value in computed seconds is 2 billion, or 2000000000, which is approximately 68 years.
- \* Default: 30d

hotlist\_recency\_secs = <unsigned integer>

- \* When a bucket is older than this value, it becomes eligible for eviction. Buckets younger than this value are evicted only if there are no older buckets eligible for eviction.
- \* Default: The global setting in the server.conf file [cachemanager] stanza

hotlist\_bloom\_filter\_recency\_hours = <unsigned integer>

- \* When a bucket's non-journal and non-*tsidx* files (such as bloomfilter files) are older than this value, those files become eligible for eviction. Bloomfilter and associated files younger than this value are evicted only if there are no older files eligible for eviction.
- \* Default: The global setting in the server.conf file [cachemanager] stanza

enableOnlineBucketRepair = <boolean>

- \* Controls asynchronous "online fsck" bucket repair, which runs concurrently with splunkd.
- \* When enabled, you do not have to wait until buckets are repaired, to start splunkd.
- \* When enabled, you might observe a slight degradation in performance.
- \* You must set to "true" for remote storage enabled indexes.
- \* Default: true

enableDataIntegrityControl = <boolean>

- \* Whether or not splunkd computes hashes on rawdata slices and stores the hashes for future data integrity checks.
- \* If set to "true", hashes are computed on the rawdata slices.
- \* If set to "false", no hashes are computed on the rawdata slices.
- \* Default: false

maxWarmDBCount = <nonnegative integer>

- \* The maximum number of warm buckets.
- \* Warm buckets are located in the 'homePath' for the index.
- \* If set to zero, splunkd does not retain any warm buckets  
It rolls the buckets to cold as soon as it is able.
- \* Splunkd ignores this setting on remote storage enabled indexes.
- \* Highest legal value is 4294967295.
- \* Default: 300

maxTotalDataSizeMB = <nonnegative integer>

- \* The maximum size of an index, in megabytes.
- \* If an index grows larger than the maximum size, splunkd freezes the oldest data in the index.
- \* This setting applies only to hot, warm, and cold buckets. It does not apply to thawed buckets.
- \* CAUTION: The 'maxTotalDataSizeMB' size limit can be reached before the time limit defined in 'frozenTimePeriodInSecs' due to the way bucket time spans are calculated. When the 'maxTotalDataSizeMB' limit is reached, the buckets are rolled to frozen. As the default policy for frozen data is deletion, unintended data loss could occur.
- \* Splunkd ignores this setting on remote storage enabled indexes.
- \* Highest legal value is 4294967295
- \* Default: 500000

maxGlobalRawDataSizeMB = <nonnegative integer>

- \* The maximum amount of cumulative raw data (in MB) allowed in a remote storage-enabled index.
- \* This setting is available for both standalone indexers and indexer clusters. In the case of indexer clusters, the raw data size is calculated as the total amount of raw data ingested for the index, across all peer nodes.
- \* When the amount of uncompressed raw data in an index exceeds the value of this setting, the bucket containing the oldest data is frozen.
- \* For example, assume that the setting is set to 500 and the indexer cluster has already ingested 400MB of raw data into the index, across all peer nodes. If the cluster ingests an additional amount of raw data greater than 100MB in size, the cluster freezes the oldest buckets, until the size of raw data reduces to less than or equal to 500MB.
- \* This value applies to warm and cold buckets. It does not apply to hot or thawed buckets.
- \* The maximum allowable value is 4294967295.
- \* Default: 0 (no limit to the amount of raw data in an index)

maxGlobalDataSizeMB = <nonnegative integer>

- \* The maximum size, in megabytes, for all warm buckets in a SmartStore index. If the index was migrated from non-SmartStore to SmartStore this size also includes the size of all migrated cold buckets.
- \* This setting includes the sum of the size of all buckets that reside on remote storage, along with any buckets that have recently rolled from hot to warm on a peer node and are awaiting upload to remote storage.
- \* If the total size of the warm buckets in an index exceeds 'maxGlobalDataSizeMB', the oldest bucket in the index is frozen.
- \* For example, assume that 'maxGlobalDataSizeMB' is set to 5000 for an index, and the index's warm buckets occupy 4800 MB. If a 750 MB hot bucket then rolls to warm, the index size now exceeds 'maxGlobalDataSizeMB', which triggers bucket freezing. The cluster freezes the oldest buckets on the index, until the total warm bucket size falls below 'maxGlobalDataSizeMB'.
- \* The size calculation for this setting applies on a per-index basis.
- \* The calculation applies across all peers in the cluster.
- \* The calculation includes only one copy of each bucket. If a duplicate copy of a bucket exists on a peer node, the size calculation does not include it.
- \* For example, if the bucket exists on both remote storage and on a peer

- node's local cache, the calculation ignores the copy on local cache.
- \* The calculation includes only the size of the buckets themselves. It does not include the size of any associated files, such as report acceleration or data model acceleration summaries.
- \* The highest legal value is 4294967295 (4.2 petabytes.)
- \* Default: 0 (No limit to the space that the warm buckets on an index can occupy.)

rotatePeriodInSecs = <positive integer>

- \* Controls the service period (in seconds): how often splunkd performs certain housekeeping tasks. Among these tasks are:
  - \* Check if a new hot DB needs to be created.
  - \* Check if there are any cold DBs that should be frozen.
  - \* Check whether buckets need to be moved out of hot and cold DBs, due to respective size constraints (i.e., homePath.maxDataSizeMB and coldPath.maxDataSizeMB)
- \* This value becomes the default value of the 'rotatePeriodInSecs' setting for all volumes (see 'rotatePeriodInSecs' in the Volumes section)
- \* The highest legal value is 4294967295.
- \* Default: 60

frozenTimePeriodInSecs = <nonnegative integer>

- \* The number of seconds after which indexed data rolls to frozen.
- \* If you do not specify a 'coldToFrozenScript', data is deleted when rolled to frozen.
- \* NOTE: Every event in a bucket must be older than 'frozenTimePeriodInSecs' seconds before the bucket rolls to frozen.
- \* The highest legal value is 4294967295.
- \* Default: 188697600 (6 years)

warmToColdScript = <script path>

- \* Specifies a script to run when moving data from warm to cold buckets.
- \* This setting is supported for backwards compatibility with versions older than 4.0. Migrating data across filesystems is now handled natively by splunkd.
- \* If you specify a script here, the script becomes responsible for moving the event data, and Splunk-native data migration is not used.
- \* The script must accept two arguments:
  - \* First: the warm directory (bucket) to be rolled to cold.
  - \* Second: the destination in the cold path.
- \* If the script you specify is a Python script, it uses the default system-wide Python interpreter. You cannot override this configuration with the 'python.version' setting.
- \* Searches and other activities are paused while the script is running.
- \* Contact Splunk Support ([http://www.splunk.com/page/submit\\_issue](http://www.splunk.com/page/submit_issue)) if you need help configuring this setting.
- \* The script must be in \$SPLUNK\_HOME/bin or a subdirectory thereof.
- \* Splunkd ignores this setting for remote storage enabled indexes.
- \* Default: empty string

coldToFrozenScript = <path to script interpreter> <path to script>

- \* Specifies a script to run when data is to leave the splunk index system.
  - \* Essentially, this implements any archival tasks before the data is deleted out of its default location.
- \* Add "\$DIR" (including quotes) to this setting on Windows (see below for details).
- \* Script Requirements:
  - \* The script must accept only one argument: An absolute path to the bucket directory that is to be archived. The bundle push from a Cluster Manager fails if you use more than one argument.
  - \* In the case of metrics indexes, the script must also accept the flag "--search-files-required", to prevent the script from archiving empty rawdata files. For more details, see the entry for the "metric.stubOutRawdataJournal" setting.



- \* Your script should work reliably.
    - \* If your script returns success (0), Splunk completes deleting the directory from the managed index location.
    - \* If your script return failure (non-zero), Splunk leaves the bucket in the index, and tries calling your script again several minutes later.
    - \* If your script continues to return failure, this will eventually cause the index to grow to maximum configured size, or fill the disk.
  - \* Your script should complete in a reasonable amount of time.
    - \* If the script stalls indefinitely, it will occupy slots.
    - \* This script should not run for long as it would occupy resources which will affect indexing.
  - \* If the string \$DIR is present in this setting, it will be expanded to the absolute path to the directory.
  - \* If \$DIR is not present, the directory will be added to the end of the invocation line of the script.
    - \* This is important for Windows.
      - \* For historical reasons, the entire string is broken up by shell-pattern expansion rules.
      - \* Since Windows paths frequently include spaces, and the Windows shell breaks on space, the quotes are needed for the script to understand the directory.
  - \* If your script can be run directly on your platform, you can specify just the script.
    - \* Examples of this are:
      - \* .bat and .cmd files on Windows
      - \* scripts set executable on UNIX with a #! shebang line pointing to a valid interpreter.
  - \* You can also specify an explicit path to an interpreter and the script.
    - \* Example: /path/to/my/installation/of/python.exe path/to/my/script.py
  - \* Splunk software ships with an example archiving script in that you SHOULD NOT USE \$SPLUNK\_HOME/bin called coldToFrozenExample.py
    - \* DO NOT USE the example for production use, because:
      - \* 1 - It will be overwritten on upgrade.
      - \* 2 - You should be implementing whatever requirements you need in a script of your creation. If you have no such requirements, use 'coldToFrozenDir'
  - \* Example configuration:
    - \* If you create a script in bin/ called our\_archival\_script.py, you could use:
      - UNIX:
 

```
coldToFrozenScript = "$SPLUNK_HOME/bin/python" \
"$SPLUNK_HOME/bin/our_archival_script.py"
```
      - Windows:
 

```
coldToFrozenScript = "$SPLUNK_HOME/bin/python" \
"$SPLUNK_HOME/bin/our_archival_script.py" "$DIR"
```
  - \* The example script handles data created by different versions of Splunk differently. Specifically, data from before version 4.2 and after version 4.2 are handled differently. See "Freezing and Thawing" below:
    - \* The script must be in \$SPLUNK\_HOME/bin or a subdirectory thereof.
    - \* No default.
- python.version = {default|python|python2|python3|python3.7|python3.9|latest}
- \* For Python scripts only, selects which Python version to use.
  - \* This setting is valid for 'coldToFrozenScript' only when the value starts with the canonical path to the Python interpreter, in other words, "\$SPLUNK\_HOME/bin/python". If you use any other path, the Splunk platform ignores this setting.
  - \* Set to either "default" or "python" to use the system-wide default Python version.
  - \* Set to "python3" or "python3.7" to use the Python 3.7 version.
  - \* Set to "python3.9" to use the Python 3.9 version.
  - \* In the context of configuring apps, the "latest" value is not currently

supported. It is related to a feature that is still under development.  
\* Optional.  
\* Default: Not set; uses the system-wide Python version.

coldToFrozenDir = <path to frozen archive>  
\* An alternative to a 'coldToFrozen' script - this setting lets you specify a destination path for the frozen archive.  
\* Splunk software automatically puts frozen buckets in this directory  
\* For information on how buckets created by different versions are handled, see "Freezing and Thawing" below.  
\* If both 'coldToFrozenDir' and 'coldToFrozenScript' are specified, 'coldToFrozenDir' takes precedence  
\* You must restart splunkd after changing this setting. Reloading the configuration does not suffice.  
\* May NOT contain a volume reference.

# Freezing and Thawing (this should move to web docs  
4.2 and later data:

\* To archive: remove files except for the rawdata directory, since rawdata contains all the facts in the bucket.  
CAUTION: if the bucket has a stubbed-out (empty) rawdata file, then all of the bucket files, not just the rawdata directory must be archived to allow for data recovery. To determine whether the rawdata file is stubbed-out, check whether the setting "metric.stubOutRawdataJournal" is set to "true" for the index that the bucket belongs to. In addition, a stubbed-out rawdata file has a very small size (around 16KB) compared with the size of a normal rawdata file.  
\* To restore: run splunk rebuild <bucket\_dir> on the archived bucket, then atomically move the bucket to thawed for that index

4.1 and earlier data:

\* To archive: gzip the .tsidx files, as they are highly compressible but cannot be recreated  
\* To restore: unpack the tsidx files within the bucket, then atomically move the bucket to thawed for that index

compressRawdata = true|false

\* This setting is ignored. The splunkd process always compresses raw data.

maxConcurrentOptimizes = <nonnegative integer>

\* The number of concurrent optimize processes that can run against a hot bucket.  
\* This number should be increased if:  
\* There are always many small tsidx files in the hot bucket.  
\* After rolling, there are many tsidx files in warm or cold buckets.  
\* You must restart splunkd after changing this setting. Reloading the configuration does not suffice.  
\* The highest legal value is 4294967295.  
\* Default: 6

maxDataSize = <positive integer>|auto|auto\_high\_volume

\* The maximum size, in megabytes, that a hot bucket can reach before splunkd triggers a roll to warm.  
\* Specifying "auto" or "auto\_high\_volume" will cause Splunk to autotune this setting (recommended).  
\* You should use "auto\_high\_volume" for high-volume indexes (such as the main index); otherwise, use "auto". A "high volume index" would typically be considered one that gets over 10GB of data per day.  
\* "auto\_high\_volume" sets the size to 10GB on 64-bit, and 1GB on 32-bit systems.  
\* Although the maximum value you can set this is 1048576 MB, which corresponds to 1 TB, a reasonable number ranges anywhere from 100 to 50000. Before proceeding with any higher value, please seek approval of

Splunk Support.

- \* If you specify an invalid number or string, `maxDataSize` will be auto tuned.
- \* NOTE: The maximum size of your warm buckets might slightly exceed `'maxDataSize'`, due to post-processing and timing issues with the rolling policy.
- \* For remote storage enabled indexes, consider setting this value to `"auto"` (750MB) or lower.
- \* Default: `"auto"` (sets the size to 750 megabytes)

`rawFileSizeBytes` = <positive integer>

- \* Deprecated in version 4.2 and later. Splunkd ignores this value.
- \* Rawdata chunks are no longer stored in individual files.
- \* If you really need to optimize the new rawdata chunks (highly unlikely), configure the `'rawChunkSizeBytes'` setting.

`rawChunkSizeBytes` = <positive integer>

- \* Target uncompressed size, in bytes, for individual raw slices in the rawdata journal of the index.
- \* This is an advanced setting. Do not change it unless a Splunk Support professional asks you to.
- \* If you specify `"0"`, `'rawChunkSizeBytes'` is set to the default value.
- \* NOTE: `'rawChunkSizeBytes'` only specifies a target chunk size. The actual chunk size may be slightly larger by an amount proportional to an individual event size.
- \* You must restart splunkd after changing this setting. Reloading the configuration does not suffice.
- \* The highest legal value is 18446744073709551615
- \* Default: 131072 (128 kilobytes)

`minRawFileSyncSecs` = <nonnegative decimal>|disable

- \* How frequently splunkd forces a filesystem sync while compressing journal slices. During this interval, uncompressed slices are left on disk even after they are compressed. Splunkd then forces a filesystem sync of the compressed journal and remove the accumulated uncompressed files.
- \* If you specify `"0"`, splunkd forces a filesystem sync after every slice completes compressing.
- \* If you specify `"disable"`, syncing is disabled entirely; uncompressed slices are removed as soon as compression is complete.
- \* Some filesystems are very inefficient at performing sync operations, so only enable this if you are sure you need it.
- \* You must restart splunkd after changing this setting. Reloading the configuration does not suffice.
- \* No exponent may follow the decimal.
- \* The highest legal value is 18446744073709551615.
- \* Default: `"disable"`

`maxMemMB` = <nonnegative integer>

- \* The amount of memory, in megabytes, to allocate for indexing.
- \* This amount of memory will be allocated PER INDEX THREAD, or, if `indexThreads` is set to 0, once per index.
- \* CAUTION: Calculate this number carefully. splunkd crashes if you set this number to higher than the amount of memory available.
- \* The default is recommended for all environments.
- \* The highest legal value is 4294967295.
- \* Default: 5

`maxHotSpanSecs` = <positive integer>

- \* Upper bound of timespan of hot/warm buckets, in seconds.
- \* This is an advanced setting that should be set with care and understanding of the characteristics of your data.
- \* Splunkd applies this limit per ingestion pipeline. For more

information about multiple ingestion pipelines, see 'parallelIngestionPipelines' in the server.conf.spec file.

- \* With N parallel ingestion pipelines, each ingestion pipeline writes to and manages its own set of hot buckets, without taking into account the state of hot buckets managed by other ingestion pipelines. Each ingestion pipeline independently applies this setting only to its own set of hot buckets.
- \* If you set 'maxHotBuckets' to 1, splunkd attempts to send all events to the single hot bucket and does not enforce 'maxHotSpanSecs'.
- \* If you set this setting to less than 3600, it will be automatically reset to 3600.
- \* NOTE: If you set this setting to too small a value, splunkd can generate a very large number of hot and warm buckets within a short period of time.
- \* The highest legal value is 4294967295.
- \* NOTE: the bucket timespan snapping behavior is removed from this setting. See the 6.5 spec file for details of this behavior.
- \* Default: 7776000 (90 days)

maxHotIdleSecs = <nonnegative integer>

- \* How long, in seconds, that a hot bucket can remain in hot status without receiving any data.
- \* If a hot bucket receives no data for more than 'maxHotIdleSecs' seconds, splunkd rolls the bucket to warm.
- \* This setting operates independently of 'maxHotBuckets', which can also cause hot buckets to roll.
- \* A value of 0 turns off the idle check (equivalent to infinite idle time).
- \* The highest legal value is 4294967295
- \* Default: 0

maxHotBuckets = <positive integer> | auto

- \* Maximum number of hot buckets that can exist per index.
- \* When 'maxHotBuckets' is exceeded, the indexer rolls the hot bucket containing the least recent data to warm.
- \* Both normal hot buckets and quarantined hot buckets count towards this total.
- \* This setting operates independently of maxHotIdleSecs, which can also cause hot buckets to roll.
- \* NOTE: the indexer applies this limit per ingestion pipeline. For more information about multiple ingestion pipelines, see 'parallelIngestionPipelines' in the server.conf.spec file.
- \* With N parallel ingestion pipelines, the maximum number of hot buckets across all of the ingestion pipelines is N \* 'maxHotBuckets', but only 'maxHotBuckets' for each ingestion pipeline. Each ingestion pipeline independently writes to and manages up to 'maxHotBuckets' number of hot buckets. Consequently, when multiple ingestion pipelines are configured, there may be multiple hot buckets with events on overlapping time ranges.
- \* The highest legal value is 1024. However, do not set to a value greater than 11 without direction from Splunk Support. Higher values can degrade indexing performance.
- \* If you specify "auto", the indexer sets the value to 3.
- \* This setting applies only to event indexes.
- \* Default: "auto"

metric.maxHotBuckets = <positive integer> | auto

- \* Maximum number of hot buckets that can exist per metric index
- \* When 'metric.maxHotBuckets' is exceeded, the indexer rolls the hot bucket containing the least recent data to warm.
- \* Both normal hot buckets and quarantined hot buckets count towards this total.
- \* This setting operates independently of maxHotIdleSecs, which can also cause hot buckets to roll.
- \* NOTE: the indexer applies this limit per ingestion pipeline. For more information about multiple ingestion pipelines, see

- 'parallelIngestionPipelines' in the server.conf.spec file.
- \* With N parallel ingestion pipelines, the maximum number of hot buckets across all of the ingestion pipelines is N \* 'metric.maxHotBuckets', but only 'metric.maxHotBuckets' for each ingestion pipeline. Each ingestion pipeline independently writes to and manages up to 'metric.maxHotBuckets' number of hot buckets. Consequently, when multiple ingestion pipelines are configured, there may be multiple hot buckets with events on overlapping time ranges.
- \* The highest legal value is 4294967295
- \* When set to "auto", this setting will take the defined value from "maxHotBuckets". If "maxHotBuckets" is also set to "auto", the functional value for "metric.maxHotBuckets" is 6.
- \* This setting applies only to metric indexes.
- \* Default: "auto"

minHotIdleSecsBeforeForceRoll = <nonnegative integer>|auto

- \* When there are no existing hot buckets that can fit new events because of their timestamps and the constraints on the index (refer to 'maxHotBuckets', 'maxHotSpanSecs' and 'quarantinePastSecs'), if any hot bucket has been idle (not receiving any data) for 'minHotIdleSecsBeforeForceRoll' seconds, a new bucket is created to receive these new events and the idle bucket is rolled to warm.
- \* If no hot bucket has been idle for 'minHotIdleSecsBeforeForceRoll' seconds, or if 'minHotIdleSecsBeforeForceRoll' has been set to 0, then a best fit bucket is chosen for these new events from the existing set of hot buckets.
- \* This setting operates independently of 'maxHotIdleSecs', which causes hot buckets to roll after they have been idle for 'maxHotIdleSecs' seconds, regardless of whether new events can fit into the existing hot buckets or not due to an event timestamp. 'minHotIdleSecsBeforeForceRoll', on the other hand, controls a hot bucket roll only under the circumstances when the timestamp of a new event cannot fit into the existing hot buckets given the other setting constraints on the system (such as 'maxHotBuckets', 'maxHotSpanSecs', and 'quarantinePastSecs').
- \* If you specify "auto", splunkd autotunes this setting. The value begins at 600 and automatically adjusts upwards for optimal performance. Specifically, the value increases when a hot bucket rolls due to idle time with a significantly smaller size than 'maxDataSize'. As a consequence, the outcome might be fewer buckets, though these buckets might span wider earliest-latest time ranges of events.
- \* If you specify a value of "0", splunkd turns off the idle check (this is equivalent to infinite idle time).
- \* Setting this to zero means that splunkd never rolls a hot bucket as a consequence of an event not fitting into an existing hot bucket due to the constraints of other settings. Instead, it finds a best fitting bucket to accommodate that event.
- \* The highest legal value is 4294967295.
- \* NOTE: If you configure this setting, there is a chance that this could lead to frequent hot bucket rolls to warm, depending on the value. If your index contains a large number of buckets whose size on disk falls considerably short of the size specified in 'maxDataSize', and if the reason for the roll of these buckets is due to "caller=lru", then configuring the setting value to a larger value or to zero might reduce the frequency of hot bucket rolls (see the "auto" value above). You can check splunkd.log for a message like the following for rolls due to this setting:
 

```
INFO HotBucketRoller - finished moving hot to warm
bid=_internal~0~97597E05-7156-43E5-85B1-B0751462D16B idx=_internal
from=hot_v1_0 to=db_1462477093_1462477093_0 size=40960 caller=lru
maxHotBuckets=3, count=4 hot buckets,evicting_count=1 LRU hots
```
- \* Default: auto

splitByIndexKeys = <comma separated list>

- \* By default, splunkd splits buckets by time ranges. When this happens, each bucket is defined by an earliest and latest time.

- \* Use this setting to optionally split buckets by one or more index key fields instead of time ranges.
- \* Valid key values are: host, sourcetype, source.
- \* This setting applies only to event indexes and requires that the minimal value of 'maxHotBuckets' is 2.
- \* If not set, splunkd splits buckets by time span.
- \* Default: empty string (no key)

metric.splitByIndexKeys = <comma separated list>

- \* By default, splunkd splits buckets by time ranges. When this happens, each bucket is defined by an earliest and latest time.
- \* Use this setting to optionally split buckets by one or more index key fields instead of time ranges.
- \* Valid key values are: host, sourcetype, source, metric\_name.
- \* This setting applies only to metric indexes and requires that the minimal value of 'metric.maxHotBuckets' is 2.
- \* If not set, the setting 'splitByIndexKeys' applies. If 'splitByIndexKeys' is not set either, splunkd splits buckets by time span.
- \* Default: empty string (no key)

quarantinePastSecs = <positive integer>

- \* Determines what constitutes an anomalous past timestamp for quarantining purposes.
- \* If an event has a timestamp of 'quarantinePastSecs' older than the current time ("now"), the indexer puts that event in the quarantine bucket.
- \* This is a mechanism to prevent the main hot buckets from being polluted with fringe events.
- \* The highest legal value is 4294967295
- \* Default: 77760000 (900 days)

quarantineFutureSecs = <positive integer>

- \* Determines what constitutes an anomalous future timestamp for quarantining purposes.
- \* If an event has a timestamp of 'quarantineFutureSecs' newer than the current time ("now"), the indexer puts that event in the quarantine bucket.
- \* This is a mechanism to prevent the main hot buckets from being polluted with fringe events.
- \* The highest legal value is 4294967295
- \* Default: 2592000 (30 days)

maxMetaEntries = <nonnegative integer>

- \* The maximum number of unique lines in .data files in a bucket, which might help to reduce memory consumption
- \* If this value is exceeded, a hot bucket is rolled to prevent further increase
- \* If your buckets are rolling due to Strings.data reaching this limit, the culprit might be the 'punct' field in your data. If you do not use 'punct', it might be best to simply disable this (see props.conf.spec)
  - \* NOTE: since at least 5.0.x, large strings.data from usage of punct are rare.
- \* There is a delta between when 'maxMetaEntries' is exceeded and splunkd rolls the bucket.
- \* This means a bucket might end up with more lines than specified in 'maxMetaEntries', but this is not a major concern unless that excess is significant.
- \* If set to 0, splunkd ignores this setting (it is treated as infinite)
- \* Highest legal value is 4294967295.
- \* Default: 1000000

syncMeta = <boolean>

- \* Whether or not splunkd calls a sync operation before the file descriptor is closed on metadata file updates.
- \* When set to "true", splunkd calls a sync operation before it closes the file descriptor on metadata file updates.

- \* This functionality was introduced to improve integrity of metadata files, especially in regards to operating system crashes/machine failures.
- \* NOTE: Do not change this setting without the input of a Splunk support professional.
- \* You must restart splunkd after changing this setting. Reloading the configuration does not suffice.
- \* Default: true

serviceMetaPeriod = <positive integer>

- \* Defines how frequently, in seconds, that metadata is synced to disk.
- \* You might want to set this to a higher value if the sum of your metadata file sizes is larger than many tens of megabytes, to avoid the negative effect on I/O in the indexing fast path.
- \* The highest legal value is 4294967295
- \* Default: 25

partialServiceMetaPeriod = <positive integer>

- \* The amount of time, in seconds, that splunkd syncs metadata for records that can be synced efficiently in place without requiring a full rewrite of the metadata file.
- \* Related to 'serviceMetaPeriod'. Records that require a full rewrite of the metadata file are synced every 'serviceMetaPeriod' seconds.
- \* If you set this to 0, the feature is turned off, and 'serviceMetaPeriod' is the only time when metadata sync happens.
- \* If the value of 'partialServiceMetaPeriod' is greater than the value of 'serviceMetaPeriod', this setting has no effect.
- \* Splunkd ignores this setting if 'serviceOnlyAsNeeded' = "true" (the default).
- \* The highest legal value is 4294967295.
- \* Default: 0 (disabled)

throttleCheckPeriod = <positive integer>

- \* How frequently, in seconds, that splunkd checks for index throttling conditions.
- \* NOTE: Do not change this setting unless a Splunk Support professional asks you to.
- \* The highest legal value is 4294967295.
- \* Default: 15

maxTimeUnreplicatedWithAcks = <nonnegative decimal>

- \* How long, in seconds, that events can remain in an unacknowledged state within a raw slice.
- \* This value is important if you have enabled indexer acknowledgment on forwarders by configuring the 'useACK' setting in outputs.conf and have enabled replication through indexer clustering.
- \* This is an advanced setting. Confirm that you understand the settings on all your forwarders before changing it.
  - \* Do not exceed the ack timeout configured on any forwarders.
  - \* Set to a number that is at most half of the minimum value of that timeout. Review the 'readTimeout' setting in the [tcpout] stanza in outputs.conf.spec for information about the ack timeout.
- \* Configuring this setting to 0 disables the check. Do not do this.
- \* The highest legal value is 2147483647.
- \* Default: 60

maxTimeUnreplicatedNoAcks = <nonnegative decimal>

- \* How long, in seconds, that events can remain in a raw slice.
- \* This setting is important only if replication is enabled for this index, otherwise it is ignored.
- \* If there are any acknowledged events that share this raw slice, this setting does not apply. Instead, splunkd uses the value in the 'maxTimeUnreplicatedWithAcks' setting.)
- \* The highest legal value is 2147483647.

- \* Configuring this setting to 0 disables the check.
- \* Do not configure this setting on remote storage enabled indexes.
- \* NOTE: Take care and understand the consequences before changing this setting.
- \* Default: 300

isReadOnly = <boolean>

- \* Whether or not the index is read-only.
- \* If you set to "true", no new events can be added to the index, but the index is still searchable.
- \* You must restart splunkd after changing this setting. Reloading the index configuration does not suffice.
- \* Do not configure this setting on remote storage enabled indexes.
- \* If set to 'true', replication must be turned off (repFactor=0) for the index.
- \* Default: false

homePath.maxDataSizeMB = <nonnegative integer>

- \* Specifies the maximum size of 'homePath' (which contains hot and warm buckets).
- \* If this size is exceeded, splunkd moves buckets with the oldest value of latest time (for a given bucket) into the cold DB until homePath is below the maximum size.
- \* If you set this setting to 0, or do not set it, splunkd does not constrain the size of 'homePath'.
- \* The highest legal value is 4294967295.
- \* Splunkd ignores this setting for remote storage enabled indexes.
- \* Default: 0

coldPath.maxDataSizeMB = <nonnegative integer>

- \* Specifies the maximum size of 'coldPath' (which contains cold buckets).
- \* If this size is exceeded, splunkd freezes buckets with the oldest value of latest time (for a given bucket) until coldPath is below the maximum size.
- \* If you set this setting to 0, or do not set it, splunkd does not constrain the size of 'coldPath'.
- \* If splunkd freezes buckets due to enforcement of this setting, and 'coldToFrozenScript' and/or 'coldToFrozenDir' archiving settings are also set on the index, these settings are used.
- \* Splunkd ignores this setting for remote storage enabled indexes.
- \* The highest legal value is 4294967295.
- \* Default: 0

repFactor = 0|auto

- \* Valid only for indexer cluster peer nodes.
- \* Determines whether an index gets replicated.
- \* Configuring this setting to 0 turns off replication for this index.
- \* Configuring to "auto" turns on replication for this index.
- \* You must configure this setting to the same value on all peer nodes.
- \* Default: 0

minStreamGroupQueueSize = <nonnegative integer>

- \* Minimum size of the queue that stores events in memory before committing them to a tsidx file.
- \* As splunkd operates, it continually adjusts this size internally. Splunkd could decide to use a small queue size and thus generate tiny tsidx files under certain unusual circumstances, such as file system errors. The danger of a very low minimum is that it can generate very tiny tsidx files with one or very few events, making it impossible for splunk-optimize to catch up and optimize the tsidx files into reasonably sized files.
- \* Do not configure this setting unless a Splunk Support professional asks you to.
- \* The highest legal value is 4294967295.
- \* Default: 2000



```

streamingTargetTsidxSyncPeriodMsec = <nonnegative integer>
* The amount of time, in milliseconds, that splunkd forces a sync
  of tsidx files on streaming targets.
* This setting is needed for multisite clustering where streaming targets
  might be primary.
* If you configure this setting to 0, syncing of tsidx files on
  streaming targets does not occur.
* No default.

journalCompression = gzip|lz4|zstd
* The compression algorithm that splunkd should use for the rawdata journal
  file of new index buckets.
* This setting does not have any effect on already created buckets. There is
  no problem searching buckets that are compressed with different algorithms.
* Default: zstd

zstdCompressionStrategy = [1|2|3|4|5|6|7|8|9]
* Specifies the zstd compression strategy that splunkd should use for the rawdata journal
  file of new index buckets.
* Changing this setting has no effect on already created buckets and
  buckets created using a compression algorithm other than zstd.
* Generally, higher values for this setting result in smaller journal files
  but often at the expense of significantly reduced throughput.
* This is an advanced setting. Do not change this setting unless
  instructed by Splunk Support.
* Default: 2

enableTsidxReduction = <boolean>
* When set to true, this setting enables tsidx file reduction for event indexes.
* Under tsidx file reduction, the indexer reduces the tsidx files of buckets
  when the buckets reach the age specified by
  'timePeriodInSecBeforeTsidxReduction'.
* CAUTION: Do not set this setting to "true" for event indexes that are
  configured to use remote storage with the "remotePath" setting.
* NOTE: This setting applies to buckets in warm, cold, and thawed.
  It does not apply to metrics index buckets
* Default: false

metric.enableFloatingPointCompression = <boolean>
* Determines whether the floating-point values compression is enabled for metric
  index files.
* Set this to false only if you are experiencing high CPU usage during data
  ingestion. However, doing this will cause you to lose the disk space savings
  that the compression gives you.
* Default: true

metric.compressionBlockSize = <integer>
* The block size, in words (eight-byte multiples), that the floating-point compression
  algorithm should use to store compressed data within a single block in a column.
* Valid only if 'metric.enableMetricTsidxFloatingPointCompression' is set to "true".
* Minimum value: 128 (1024 bytes)
* Default: 1024 (8192 bytes)

metric.stubOutRawdataJournal = <boolean>
* For metrics indexes only.
* Determines whether the data in the rawdata file is deleted when the hot bucket
  rolls to warm. The rawdata file itself remains in place in the bucket.
* Tsidx files are not affected by this setting.
* This setting does not take effect for indexes that have replication enabled ("repFactor=auto")
  in an indexer cluster deployment.
* A change to this setting affects only future buckets or buckets that are currently hot

```

when the change occurs. It does not affect buckets already in the warm or cold state.

- \* Searches over metrics indexes do not use the rawdata file. Therefore, changing this setting to "true" does not affect search results.
- \* The benefits of setting to true are:
  - \* Reduces storage requirements, by reducing rawdata files to the minimal size.
  - \* Potentially improves search time, because the maximum bucket size (controlled by "maxDataSizeMB") now allows for larger tsidx files, since the rawdata file no longer occupies significant space. The rawdata file size is discounted from the overall bucket size while writing continues in a hot bucket, even though the rawdata file is not removed until the bucket rolls to warm. Thus, the hot bucket might exceed "maxDataSizeMB", but, once the bucket rolls to warm, its size will no longer exceed "maxDataSizeMB".
- \* Caution: Because setting this attribute to "true" eliminates the data in the rawdata files, those files can no longer be used in bucket repair operations.
- \* Default: true

suspendHotRollByDeleteQuery = <boolean>

- \* Whether or not splunkd rolls hot buckets upon running of the "delete" search command, or waits to roll them for other reasons.
- \* When the "delete" search command is run, all buckets that contain data to be deleted are marked for updating of their metadata files. The indexer normally first rolls any hot buckets as rolling must precede the metadata file updates.
- \* When 'suspendHotRollByDeleteQuery' is set to "true", the rolling of hot buckets for the "delete" command is suspended. The hot buckets, although marked, do not roll immediately, but instead wait to roll in response to the same circumstances operative for any other hot buckets; for example, due to reaching a limit set by 'maxHotBuckets', 'maxDataSize', etc. When these hot buckets finally roll, their metadata files are then updated.
- \* Default: false

tsidxReductionCheckPeriodInSec = <positive integer>

- \* The amount of time, in seconds, between service runs to reduce the tsidx files for any buckets that have reached the age specified by 'timePeriodInSecBeforeTsidxReduction'.
- \* Default: 600

timePeriodInSecBeforeTsidxReduction = <positive integer>

- \* The amount of time, in seconds, that a bucket can age before it becomes eligible for tsidx reduction.
- \* The bucket age is the difference between the current time and the timestamp of the bucket's latest event.
- \* When this time difference is exceeded, a bucket becomes eligible for tsidx reduction.
- \* Default: 604800

tsidxDedupPostingsListMaxTermsLimit = <positive integer>

- \* This setting is valid only when 'tsidxWritingLevel' is at 4 or higher.
- \* This max term limit sets an upper bound on the number of terms kept inside an in-memory hash table that serves to improve tsidx compression.
- \* The tsidx optimizer uses the hash table to identify terms with identical postings lists. When the first instance of a term is received its postings list is stored. When successive terms with identical postings lists are received the tsidx optimizer makes them refer to the first instance of the postings list rather than creating and storing term postings list duplicates.
- \* Consider increasing this limit to improve compression for large tsidx files. For example, a tsidx file created with 'tsidxTargetSizeMB' over 1500MB can contain a large number of terms with identical postings lists.
- \* Reducing this limit helps conserve memory consumed by optimization processes, at the cost of reduced tsidx compression.
- \* Set this limit to 0 to disable deduplicated postings list compression.
- \* This setting cannot exceed 1,073,741,824 (2<sup>30</sup>).

\* Default: 8,388,608 (2<sup>23</sup>)

tsidxTargetSizeMB = <positive integer>

\* The target size for tsidx files. The indexer attempts to make all tsidx files in index buckets as close to this size as possible when:

(a) buckets merge.

(b) hot buckets roll to warm buckets.

\* This value is used to help tune the performance of tsidx-based search queries, especially 'tstats'.

\* If this value exceeds 'maxDataSize', then the hot bucket will roll based on the 'maxDataSize' configuration even if no tsidx file has met the specified 'tsidxTargetSizeMB'.

\* Cannot exceed 4096 MB (4 GB).

\* Default: 1500 (MB)

metric.tsidxTargetSizeMB = <positive integer>

\* The target size for msidx files (tsidx files for metrics data). The indexer attempts to make all msidx files in index buckets as close to this size as possible when:

(a) buckets merge.

(b) hot buckets roll to warm buckets.

\* This value is used to help tune the performance of metrics search queries, especially 'mstats'.

\* If this value exceeds 'maxDataSize', then the hot bucket will roll based on the 'maxDataSize' configuration even if no msidx file has met the specified 'metric.tsidxTargetSizeMB'.

\* Cannot exceed 4096 MB (4 GB).

\* Default: 1500 (MB)

metric.timestampResolution = <s|ms>

\* This setting specifies the timestamp resolution for metrics tsidx files.

Specify 's' for timestamps with second resolution. Specify 'ms' for timestamps with millisecond resolution.

\* Indexes with millisecond timestamp precision have reduced search performance.

\* Optional.

\* Default: s

datatype = <event|metric>

\* Determines whether the index stores log events or metric data.

\* If set to "metric", the indexer optimizes the index to store metric data which can be queried later only using the 'mstats' operator, as searching metric data is different from traditional log events.

\* Use the "metric" data type only for metric sourcetypes like statsd.

\* Optional.

\* Default: event

waitPeriodInSecsForManifestWrite = <nonnegative integer>

\* This setting specifies the minimum interval, in seconds, between periodic updates of an index's manifest file.

\* Setting to a lower value can reduce the performance of bucket operations like fix-ups, freezes, etc.

\* Do not increase this value beyond the default except through consultation with Splunk Support. Increasing the value can lead to inconsistencies in data.

\* The highest legal value is 4294967295.

\* Default: 60 (1 min)

hotBucketStreaming.sendSlices = <boolean>

\* Currently not supported. This setting is related to a feature that is still under development.

\* Enables uploading of journal slices of hot buckets to the remote storage.

\* Default: false

```

hotBucketStreaming.removeRemoteSlicesOnRoll = <boolean>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Enables removal of uploaded journal slices of hot buckets from the remote
  storage after a bucket rolls from hot to warm.
* This setting should be enabled only if 'hotBucketStreaming.sendSlices' is
  also enabled.
* Default: false

hotBucketStreaming.removeRemoteSlicesOnFreeze = <boolean>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Enables removal of uploaded journal slices of hot buckets from the remote
  storage after a bucket rolls from warm to frozen.
* This setting should be enabled only if 'hotBucketStreaming.sendSlices' is
  also enabled.
* Default: false

hotBucketStreaming.reportStatus = <boolean>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Default: false

hotBucketStreaming.deleteHotsAfterRestart = <boolean>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Default: false

```

## **PER PROVIDER FAMILY OPTIONS**

```

# A provider family is a way of collecting properties that are common to
# multiple providers. There are no properties that can only be used in a
# provider family, and not in a provider. If the same property is specified
# in a family, and in a provider belonging to that family, then the latter
# value "wins".
#
# All family stanzas begin with "provider-family:". For example:
# [provider-family:family_name]
# vix.mode=stream
# vix.command = java
# vix.command.arg.1 = -Xmx512m
# ...
#*****

```

## **PER PROVIDER OPTIONS**

```

# These options affect External Resource Providers (ERPs). All provider stanzas
# begin with "provider:". For example:
# [provider:provider_name]
# vix.family = hadoop
# vix.env.JAVA_HOME = /path/to/java/home
# vix.env.HADOOP_HOME = /path/to/hadoop/client/libraries
#
# Each virtual index must reference a provider.

```

```

#*****
vix.family = <family>
* A provider family to which this provider belongs.
* The only family available by default is "hadoop". Others can be added.

vix.mode = stream|report
* Usually specified at the family level.
* Typically should be "stream".
* In general, do not use "report" without consulting Splunk Support.

vix.command = <command>
* The command to be used to launch an external process for searches on this
  provider.
* Usually specified at the family level.

vix.command.arg.<N> = <argument>
* The Nth argument to the command specified by vix.command.
* Usually specified at the family level, but frequently overridden at the
  provider level, for example to change the jars used depending on the
  version of Hadoop to which a provider connects.

vix.<property name> = <property value>
* All such properties will be made available as "configuration properties" to
  search processes on this provider.
* For example, if this provider is in the Hadoop family, the configuration
  property "mapreduce.foo = bar" can be made available to the Hadoop
  via the property "vix.mapreduce.foo = bar".

vix.env.<env var name> = <env var variable>
* Will create an environment variable available to search processes on this
  provider.
* For example, to set the JAVA_HOME variable to "/path/java" for search
  processes on this provider, use "vix.env.JAVA_HOME = /path/java".

#*****
# PER PROVIDER OPTIONS -- HADOOP
# These options are specific to ERPs with the Hadoop family.
# NOTE: Many of these properties specify behavior if the property is not
#       set. However, default values set in system/default/indexes.conf
#       take precedence over the "unset" behavior.
#*****

vix.javaprops.<JVM system property name> = <value>
* All such properties will be used as Java system properties.
* For example, to specify a Kerberos realm (say "foo.com") as a Java
  system property, use the property
  "vix.javaprops.java.security.krb5.realm = foo.com".

vix.mapred.job.tracker = <logical name or server:port>
* In high-availability mode, use the logical name of the Job Tracker.
* Otherwise, should be set to server:port for the single Job Tracker.
* Note: this property is passed straight to Hadoop. Not all such properties
  are documented here.

vix.fs.default.name = <logical name or hdfs://server:port>
* In high-availability mode, use the logical name for a list of Name Nodes.
* Otherwise, use the URL for the single Name Node.
* Note: this property is passed straight to Hadoop. Not all such properties
  are documented here.

vix.splunk.setup.onsearch = true|false
* Whether to perform setup (install & bundle replication) on search.

```

```

* Default: false

vix.splunk.setup.package = current|<path to file>
* Splunk .tgz package to install and use on data nodes
  (in vix.splunk.home.datanode).
* Uses the current install if set to value 'current' (without quotes).

vix.splunk.home.datanode = <path to dir>
* Path to where splunk should be installed on datanodes/tasktrackers, i.e.
  SPLUNK_HOME.
* Required.

vix.splunk.home.hdfs = <path to dir>
* Scratch space for this Splunk instance on HDFS
* Required.

vix.splunk.search.debug = true|false
* Whether to run searches against this index in debug mode. In debug mode,
  additional information is logged to search.log.
* Optional.
* Default: false

vix.splunk.search.recordreader = <list of classes>
* Comma separated list of data preprocessing classes.
* Each such class must extend BaseSplunkRecordReader and return data to be
  consumed by Splunk as the value.

vix.splunk.search.splitter = <class name>
* Set to override the class used to generate splits for MR jobs.
* Classes must implement com.splunk.mr.input.SplitGenerator.
* Unqualified classes will be assumed to be in the package com.splunk.mr.input.
* May be specified in either the provider stanza, or the virtual index stanza.
* To search Parquet files, use ParquetSplitGenerator.
* To search Hive files, use HiveSplitGenerator.

vix.splunk.search.mr.threads = <postive integer>
* Number of threads to use when reading map results from HDFS
* Numbers less than 1 will be treated as 1.
* Numbers greater than 50 will be treated as 50.
* Default: 10

vix.splunk.search.mr.maxsplits = <positive integer>
* Maximum number of splits in an MR job.
* Default: 10000

vix.splunk.search.mr.minsplits = <positive integer>
* Number of splits for first MR job associated with a given search.
* Default: 100

vix.splunk.search.mr.splits.multiplier = <decimal greater than or equal to 1.0>
* Factor by which the number of splits is increased in consecutive MR jobs for
  a given search, up to the value of maxsplits.
* Default: 10

vix.splunk.search.mr.poll = <positive integer>
* Polling period for job status, in milliseconds.
* Default: 1000 (1 second).

vix.splunk.search.mr.mapper.output.replication = <positive integer>
* Replication level for mapper output.
* Default: 3

```

```

vix.splunk.search.mr.mapper.output.gzlevel = <integer between 0 and 9, inclusive>
* The compression level used for the mapper output.
* Default: 2

vix.splunk.search.mixedmode = <boolean>
* Whether mixed mode execution is enabled.
* Default: true

vix.splunk.search.mixedmode.maxstream = <nonnegative integer>
* Maximum number of bytes to stream during mixed mode.
* Value = 0 means there's no stream limit.
* Will stop streaming after the first split that took the value over the limit.
* Default: 10737418240 (10 GB).

vix.splunk.jars = <list of paths>
* Comma delimited list of Splunk dirs/jars to add to the classpath in the
  Search Head and MR.

vix.env.HUNK_THIRDPARTY_JARS = <list of paths>
* Comma delimited list of 3rd-party dirs/jars to add to the classpath in the
  Search Head and MR.

vix.splunk.impersonation = true|false
* Enable/disable user impersonation.

vix.splunk.setup.bundle.replication = <positive integer>
* Set custom replication factor for bundles on HDFS.
* Must be an integer between 1 and 32767.
* Increasing this setting may help performance on large clusters by decreasing
  the average access time for a bundle across Task Nodes.
* Optional.
* Default: The default replication factor for the file-system applies.

vix.splunk.setup.bundle.max.inactive.wait = <positive integer>
* A positive integer represent a time interval in seconds.
* While a task waits for a bundle being replicated to the same node by another
  task, if the bundle file is not modified for this amount of time, the task
  will begin its own replication attempt.
* Default: 5

vix.splunk.setup.bundle.poll.interval = <positive integer>
* A positive number, representing a time interval in milliseconds.
* While a task waits for a bundle to be installed by another task on the same
  node, it will check once per interval whether that installation is complete.
* Default: 100

vix.splunk.setup.bundle.setup.timelimit = <positive integer>
* A positive number, representing a time duration in milliseconds.
* A task will wait this long for a bundle to be installed before it quits.
* Default: 20000 (20 seconds).

vix.splunk.setup.package.replication = true|false
* Set custom replication factor for the Splunk package on HDFS. This is the
  package set in the property vix.splunk.setup.package.
* Must be an integer between 1 and 32767.
* Increasing this setting may help performance on large clusters by decreasing
  the average access time for the package across Task Nodes.
* Optional. If not set, the default replication factor for the file-system
  will apply.

vix.splunk.setup.package.max.inactive.wait = <positive integer>
* A positive integer represent a time interval in seconds.

```

```

* While a task waits for a Splunk package being replicated to the same node by
  another task, if the package file is not modified for this amount of time,
  the task will begin its own replication attempt.
* Default: 5

vix.splunk.setup.package.poll.interval = <positive integer>
* A positive number, representing a time interval in milliseconds.
* While a task waits for a Splunk package to be installed by another task on
  the same node, it will check once per interval whether that installation is
  complete.
* Default: 100

vix.splunk.setup.package.setup.timelimit = <positive integer>
* A positive number, representing a time duration in milliseconds.
* A task will wait this long for a Splunk package to be installed before it quits.
* Default: 20000 (20 seconds)

vix.splunk.setup.bundle.reap.timelimit = <positive integer>
* Specific to Hunk provider
* For bundles in the working directory on each data node, this property controls
  how old they must be before they are eligible for reaping.
* Unit is milliseconds
* Values larger than 86400000 will be treated as if set to 86400000.
* Default: 86400000 (24 hours)

vix.splunk.search.column.filter = <boolean>
* Enables/disables column filtering. When enabled, Hunk will trim columns that
  are not necessary to a query on the Task Node, before returning the results
  to the search process.
* Should normally increase performance, but does have its own small overhead.
* Works with these formats: CSV, Avro, Parquet, Hive.
* Default: true

#
# Kerberos properties
#

vix.kerberos.principal = <kerberos principal name>
* Specifies principal for Kerberos authentication.
* Should be used with vix.kerberos.keytab and either
  1) vix.javaprops.java.security.krb5.realm and
     vix.javaprops.java.security.krb5.kdc, or
  2) security.krb5.conf

vix.kerberos.keytab = <kerberos keytab path>
* Specifies path to keytab for Kerberos authentication.
* See usage note with vix.kerberos.principal.

#
# The following properties affect the SplunkMR heartbeat mechanism. If this
# mechanism is turned on, the SplunkMR instance on the Search Head updates a
# heartbeat file on HDFS. Any MR job spawned by report or mix-mode searches
# checks the heartbeat file. If it is not updated for a certain time, it will
# consider SplunkMR to be dead and kill itself.
#

vix.splunk.heartbeat = <boolean>
* Turn on/off heartbeat update on search head, and checking on MR side.
* Default: true

vix.splunk.heartbeat.path = <path on HDFS>

```



```

* Path to heartbeat file.
* If not set, defaults to <vix.splunk.home.hdfs>/dispatch/<sid>/

vix.splunk.heartbeat.interval = <positive integer>
* The frequency, in milliseconds, with which the Heartbeat will be updated
  on the Search Head.
* Minimum value is 1000. Smaller values will cause an exception to be thrown.
* Default: 6000 (6 seconds)

vix.splunk.heartbeat.threshold = <positive integer>
* The number of times the MR job will detect a missing heartbeat update before
  it considers SplunkMR dead and kills itself.
* Default: 10

## The following sections are specific to data input types.

#
# Sequence file
#

vix.splunk.search.recordreader.sequence.ignore.key = <boolean>
* When reading sequence files, if this key is enabled, events will be expected
  to only include a value. Otherwise, the expected representation is
  key+"\t"+value.
* Default: true

#
# Avro
#

vix.splunk.search.recordreader.avro.regex = <string>
* The regular expression that files must match in order to be considered avro files.
* Optional.
* Default: \.avro$

#
# Parquet
#

vix.splunk.search.splitter.parquet.simplifyresult = <boolean>
* If enabled, field names for map and list type fields will be simplified by
  dropping intermediate "map" or "element" subfield names. Otherwise, a field
  name will match parquet schema completely.
* May be specified in either the provider stanza or in the virtual index stanza.
* Default: true

#
# Hive
#

vix.splunk.search.splitter.hive.ppd = <boolean>
* Enable or disable Hive ORC Predicate Push Down.
* If enabled, ORC PPD will be applied whenever possible to prune unnecessary
  data as early as possible to optimize the search.
* May be specified in either the provider stanza or in the virtual index stanza.
* Default: true

vix.splunk.search.splitter.hive.fileformat = textfile|sequencefile|rcfile|orc
* Format of the Hive data files in this provider.
* May be specified in either the provider stanza or in the virtual index stanza.
* Default: "textfile"

```

```

vix.splunk.search.splitter.hive.dbname = <DB name>
* Name of Hive database to be accessed by this provider.
* Optional.
* May be specified in either the provider stanza or in the virtual index stanza.
* Default: "default"

vix.splunk.search.splitter.hive.tablename = <table name>
* Table accessed by this provider.
* Required property.
* May be specified in either the provider stanza or in the virtual index stanza.

vix.splunk.search.splitter.hive.columnnames = <list of column names>
* Comma-separated list of file names.
* Required if using Hive, not using metastore.
* Can be specified in either the provider stanza or in the virtual index stanza.

vix.splunk.search.splitter.hive.columntypes = string:float:int # COLON separated list of column types,
required
* Colon-separated list of column- types.
* Required if using Hive, not using metastore.
* Can be specified in either the provider stanza or in the virtual index stanza.

vix.splunk.search.splitter.hive.serde = <SerDe class>
* Fully-qualified class name of SerDe.
* Required if using Hive, not using metastore, and if specified in creation of Hive table.
* Can be specified in either the provider stanza or in the virtual index stanza.

vix.splunk.search.splitter.hive.serde.properties = <list of key-value pairs>
* Comma-separated list of "key=value" pairs.
* Required if using Hive, not using metastore, and if specified in creation of Hive table.
* Can be specified in either the provider stanza or in the virtual index stanza.

vix.splunk.search.splitter.hive.fileformat.inputformat = <InputFormat class>
* Fully-qualified class name of an InputFormat to be used with Hive table data.
* Can be specified in either the provider stanza or in the virtual index stanza.

vix.splunk.search.splitter.hive.rowformat.fields.terminated = <delimiter>
* Will be set as the Hive SerDe property "field.delim".
* Optional.
* Can be specified in either the provider stanza or in the virtual index stanza.

vix.splunk.search.splitter.hive.rowformat.escaped = <escape char>
* Will be set as the Hive SerDe property "escape.delim".
* Optional.
* Can be specified in either the provider stanza or in the virtual index stanza.

vix.splunk.search.splitter.hive.rowformat.lines.terminated = <delimiter>
* Will be set as the Hive SerDe property "line.delim".
* Optional.
* Can be specified in either the provider stanza or in the virtual index stanza.

vix.splunk.search.splitter.hive.rowformat.mapkeys.terminated = <delimiter>
* Will be set as the Hive SerDe property "mapkey.delim".
* Optional.
* Can be specified in either the provider stanza or in the virtual index stanza.

vix.splunk.search.splitter.hive.rowformat.collectionitems.terminated = <delimiter>
* Will be set as the Hive SerDe property "collection.delim".
* Optional.
* Can be specified in either the provider stanza or in the virtual index stanza.

#

```

```

# Archiving
#
vix.output.buckets.max.network.bandwidth = 0|<bits per second>
* Throttles network bandwidth to <bits per second>
* Set at provider level. Applied to all virtual indexes using a provider
  with this setting.
* Default: 0 (no throttling)

```

## **PER VIRTUAL INDEX OPTIONS**

```

# These options affect virtual indexes. Like indexes, these options may
# be set under an [<virtual-index>] entry.
#
# Virtual index names have the same constraints as normal index names.
#
# Each virtual index must reference a provider. I.e:
# [virtual_index_name]
# vix.provider = <provider_name>
#
# All configuration keys starting with "vix." will be passed to the
# external resource provider (ERP).
#*****
vix.provider = <provider_name>
* Name of the external resource provider to use for this virtual index.

#*****
# PER VIRTUAL INDEX OPTIONS -- HADOOP
# These options are specific to ERPs with the Hadoop family.
#*****

#
# The vix.input.* configurations are grouped by an id.
# Inputs configured via the UI always use 'l' as the id.
# In this spec we'll use 'x' as the id.
#

vix.input.x.path = <path>
* Path in a Hadoop filesystem (usually HDFS or S3).
* May contain wildcards.
* Checks the path for data recursively when ending with '...'
* Can extract fields with ${field}. I.e: "/data/${server}/...", where server
  will be extracted.
* May start with a schema.
  * The schema of the path specifies which hadoop filesystem implementation to
    use. Examples:
    * hdfs://foo:1234/path, will use a HDFS filesystem implementation
    * s3a://s3-bucket/path, will use a S3 filesystem implementation

vix.input.x.accept = <regex>
* Specifies an allow list regex.
* Only files within the location given by matching vix.input.x.path, whose
  paths match this regex, will be searched.

vix.input.x.ignore = <regex>
* Specifies a deny list regex.
* Searches will ignore paths matching this regex.
* These matches take precedence over vix.input.x.accept matches.

```

```

vix.input.x.required.fields = <comma separated list of fields>
* Fields that will be kept in search results even if the field is not
  required by the search

# Earliest time extractions - For all 'et' settings, there's an equivalent 'lt' setting.
vix.input.x.et.regex = <regex>
* Regex extracting earliest time from vix.input.x.path

vix.input.x.et.format = <java.text.SimpleDateFormat date pattern>
* Format of the extracted earliest time.
* See documentation for java.text.SimpleDateFormat

vix.input.x.et.offset = <seconds>
* Offset in seconds to add to the extracted earliest time.

vix.input.x.et.timezone = <java.util.SimpleTimeZone timezone id>
* Timezone in which to interpret the extracted earliest time.
* Examples: "America/Los_Angeles" or "GMT-8:00"

vix.input.x.et.value = mtime|<epoch time in milliseconds>
* Sets the earliest time for this virtual index.
* Can be used instead of extracting times from the path via vix.input.x.et.regex
* When set to "mtime", uses the file modification time as the earliest time.

# Latest time extractions - See "Earliest time extractions"

vix.input.x.lt.regex = <regex>
* Latest time equivalent of vix.input.x.et.regex

vix.input.x.lt.format = <java.text.SimpleDateFormat date pattern>
* Latest time equivalent of vix.input.x.et.format

vix.input.x.lt.offset = <seconds>
* Latest time equivalent of vix.input.x.et.offset

vix.input.x.lt.timezone = <java.util.SimpleTimeZone timezone id>
* Latest time equivalent of vix.input.x.et.timezone

vix.input.x.lt.value = <mod time>
* Latest time equivalent of vix.input.x.et.value

#
# Archiving
#

vix.output.buckets.path = <hadoop path>
* Path to a hadoop filesystem where buckets will be archived

vix.output.buckets.older.than = <integer>
* The age of a bucket, in seconds, before it is archived.
* The age of a bucket is determined by the the earliest _time field of
  any event in the bucket.

vix.output.buckets.from.indexes = <comma separated list of splunk indexes>
* List of (non-virtual) indexes that will get archived to this (virtual) index.

vix.unified.search.cutoff_sec = <seconds>
* Window length before present time that configures where events are retrieved
  for unified search
* Events from now to now-cutoff_sec will be retrieved from the splunk index
  and events older than cutoff_sec will be retrieved from the archive index

```

```

*****
# PER VIRTUAL INDEX OR PROVIDER OPTIONS -- HADOOP
# These options can be set at either the virtual index level or provider
# level, for the Hadoop ERP.
#
# Options set at the virtual index level take precedence over options set
# at the provider level.
#
# Virtual index level prefix:
# vix.input.<input_id>.<option_suffix>
#
# Provider level prefix:
# vix.splunk.search.<option_suffix>
*****

# The following options are just defined by their <option_suffix>

#
# Record reader options
#

recordreader.<name>.<conf_key> = <conf_value>
* Sets a configuration key for a RecordReader with <name> to <conf_value>

recordreader.<name>.regex = <regex>
* Regex specifying which files this RecordReader can be used for.

recordreader.journal.buffer.size = <bytes>
* Buffer size used by the journal record reader

recordreader.csv.dialect = default|excel|excel-tab|tsv
* Set the csv dialect for csv files
* A csv dialect differs on delimiter_char, quote_char and escape_char.
* Here is a list of how the different dialects are defined in order delimiter,
quote, and escape:
* default   = , " \
* excel     = , " "
* excel-tab = \t " "
* tsv       = \t " \

#
# Splitter options
#

splitter.<name>.<conf_key> = <conf_value>
* Sets a configuration key for a split generator with <name> to <conf_value>
* See comment above under "PER VIRTUAL INDEX OR PROVIDER OPTIONS". This means
that the full format is:
  vix.input.N.splitter.<name>.<conf_key> (in a vix stanza)
  vix.splunk.search.splitter.<name>.<conf_key> (in a provider stanza)

splitter.file.split.minsize = <integer>
* Minimum size, in bytes, for file splits.
* Default: 1

splitter.file.split.maxsize = <integer>
* Maximum size, in bytes, for file splits.
* Default: Long.MAX_VALUE

*****

```

```

# Volume settings. This section describes settings that affect the volume-
# optional and volume-mandatory settings only.
#
# All volume stanzas begin with "volume:". For example:
#   [volume:volume_name]
#   path = /foo/bar
#
# These volume stanzas can then be referenced by individual index
# settings, e.g. homePath or coldPath. To refer to a volume stanza, use
# the "volume:" prefix. For example, to set a cold DB to the example stanza
# above, in index "hiro", use:
#   [hiro]
#   coldPath = volume:volume_name/baz
# This will cause the cold DB files to be placed under /foo/bar/baz. If the
# volume spec is not followed by a path
# (e.g. "coldPath=volume:volume_name"), then the cold path would be
# composed by appending the index name to the volume name ("/foo/bar/hiro").
#
# If "path" is specified with a URI-like value (e.g., "s3://bucket/path"),
# this is a remote storage volume. A remote storage volume can only be
# referenced by a remotePath setting, as described above. An Amazon S3
# remote path might look like "s3://bucket/path", whereas an NFS remote path
# might look like "file://mnt/nfs". The name of the scheme ("s3" or "file"
# from these examples) is important, because it can indicate some necessary
# configuration specific to the type of remote storage. To specify a
# configuration under the remote storage volume stanza, you use settings
# with the pattern "remote.<scheme>.<param name>". These settings vary
# according to the type of remote storage. For example, remote storage of
# type S3 might require that you specify an access key and a secret key.
# You would do this through the "remote.s3.access_key" and
# "remote.s3.secret_key" settings.
#
# Note: thawedPath may not be defined in terms of a volume.
# Thawed allocations are manually controlled by Splunk administrators,
# typically in recovery or archival/review scenarios, and should not
# trigger changes in space automatically used by normal index activity.
#*****

storageType = local | remote
* Optional.
* Specifies whether the volume definition is for indexer local storage or remote
  storage. Only the 'remotePath' setting references a remote volume.
* Default: "local"

path = <path on server>
* Required.
* If storageType is set to its default value of "local":
  * The 'path' setting points to the location on the file system where all
    indexes that will use this volume reside.
  * This location must not overlap with the location for any other volume
    or index.
* If storageType is set to "remote":
  * The 'path' setting points to the remote storage location where indexes
    reside.
  * The format for this setting is: <scheme>://<remote-location-specifier>
  * The "scheme" identifies a supported external storage system type.
  * The "remote-location-specifier" is an external system-specific string for
    identifying a location inside the storage system.
  * For Google Cloud Storage, this is specified as "gs://<bucket-name>/path/to/splunk/db"
  * For Microsoft Azure Blob storage, this is specified
    as "azure://<container-name>/path/to/splunk/db" Note that "<container-name>"
    is needed here only if 'remote.azure.container_name' is not set.

```

maxVolumeDataSizeMB = <positive integer>

- \* If set, this setting limits the total size of all databases that reside on this volume to the maximum size specified, in MB. Note that this it will act only on those indexes which reference this volume, not on the total size of the path set in the 'path' setting of this volume.
- \* If the size is exceeded, splunkd removes buckets with the oldest value of latest time (for a given bucket) across all indexes in the volume, until the volume is below the maximum size. This is the trim operation. This can cause buckets to be chilled [moved to cold] directly from a hot DB, if those buckets happen to have the least value of latest-time (LT) across all indexes in the volume.
- \* The highest legal value is 4294967295.
- \* The lowest legal value is 1.
- \* Optional.
- \* This setting is ignored when 'storageType' is set to "remote" or when set to "local" and the volume contains any remote-storage enabled indexes.

rotatePeriodInSecs = <nonnegative integer>

- \* Optional, ignored for storageType=remote
- \* Specifies period of trim operation for this volume.
- \* The highest legal value is 4294967295.
- \* Default: The global 'rotatePeriodInSecs' value

remote.\* = <string>

- \* With remote volumes, communication between the indexer and the external storage system may require additional configuration, specific to the type of storage system. You can pass configuration information to the storage system by specifying the settings through the following schema: remote.<scheme>.<config-variable> = <value>. For example: remote.s3.access\_key = ACCESS\_KEY
- \* Optional.

```
#####
#### S3 specific settings
#####
```

remote.s3.header.<http-method-name>.<header-field-name> = <string>

- \* Enable server-specific features, such as reduced redundancy, encryption, and so on, by passing extra HTTP headers with the REST requests. The <http-method-name> can be any valid HTTP method. For example, GET, PUT, or ALL, for setting the header field for all HTTP methods.
- \* Example: remote.s3.header.PUT.x-amz-storage-class = REDUCED\_REDUNDANCY
- \* Optional.

remote.s3.access\_key = <string>

- \* Specifies the access key to use when authenticating with the remote storage system supporting the S3 API.
- \* If not specified, the indexer will look for these environment variables: AWS\_ACCESS\_KEY\_ID or AWS\_ACCESS\_KEY (in that order).
- \* If the environment variables are not set and the indexer is running on EC2, the indexer attempts to use the access key from the IAM role.
- \* Unencrypted access key cannot begin with "\$1\$" or "\$7\$". These prefixes are reserved for use by Splunk software to signify that the access key is already encrypted.
- \* Optional.
- \* No default.

remote.s3.secret\_key = <string>

- \* Specifies the secret key to use when authenticating with the remote storage system supporting the S3 API.
- \* If not specified, the indexer will look for these environment variables: AWS\_SECRET\_ACCESS\_KEY or AWS\_SECRET\_KEY (in that order).

- \* If the environment variables are not set and the indexer is running on EC2, the indexer attempts to use the secret key from the IAM role.
- \* Unencrypted secret key cannot begin with "\$1\$" or "\$7\$". These prefixes are reserved for use by Splunk software to signify that the secret key is already encrypted.
- \* Optional.
- \* No default.

remote.s3.list\_objects\_version = v1|v2

- \* The AWS S3 Get Bucket (List Objects) Version to use.
- \* See AWS S3 documentation "GET Bucket (List Objects) Version 2" for details.
- \* Default: v1

remote.s3.signature\_version = v2|v4

- \* The signature version to use when authenticating with the remote storage system supporting the S3 API.
- \* For 'sse-kms' and 'sse-c' server-side encryption schemes, and for 'cse' client-side encryption scheme, you must use signature\_version=v4.
- \* For signature\_version=v2 you must set url\_version=v1.
- \* Optional.
- \* Default: v4

remote.s3.url\_version = v1|v2

- \* Specifies which url version to use, both for parsing the endpoint/path, and for communicating with the remote storage. This value only needs to be specified when running on non-AWS S3-compatible storage that has been configured to use v2 urls.
- \* In v1 the bucket is the first element of the path.
- \* Example: mydomain.com/bucketname/rest/of/path
- \* In v2 the bucket is the outermost subdomain in the endpoint.
- \* Exmample: bucketname.mydomain.com/rest/of/path
- \* Default: v1

remote.s3.auth\_region = <string>

- \* The authentication region to use for signing requests when interacting with the remote storage system supporting the S3 API.
- \* Used with v4 signatures only.
- \* If unset and the endpoint (either automatically constructed or explicitly set with remote.s3.endpoint setting) uses an AWS URL (for example, https://<bucketname>.s3.us-west-1.amazonaws.com), the instance attempts to extract the value from the endpoint URL (for example, "us-west-1"). See the description for the remote.s3.endpoint setting.
- \* If unset and an authentication region cannot be determined, the request will be signed with an empty region value. This can lead to rejected requests when using non-AWS S3-compatible storage.
- \* Optional.
- \* No default.

remote.s3.use\_delimiter = <boolean>

- \* Specifies whether a delimiter (currently "guidSplunk") should be used to list the objects that are present on the remote storage.
- \* A delimiter groups objects that have the same delimiter value so that the listing process can be more efficient as it does not need to report similar objects.
- \* Optional.
- \* Default: true

remote.s3.supports\_versioning = <boolean>

- \* Specifies whether the remote storage supports versioning.
- \* Versioning is a means of keeping multiple variants of an object in the same bucket on the remote storage.
- \* This setting determines how splunkd removes data from remote storage. If set to true, splunkd will delete all versions of objects at



time of data removal. Otherwise, if set to false, splunkd will use a simple DELETE (See <https://docs.aws.amazon.com/AmazonS3/latest/dev/DeletingObjectVersions.html>).

- \* Optional.
- \* Default: true

remote.s3.endpoint = <URL>

- \* The URL of the remote storage system supporting the S3 API.
- \* The scheme, http or https, can be used to enable or disable SSL connectivity with the endpoint.
- \* If not specified and the indexer is running on EC2, the endpoint will be constructed automatically based on the EC2 region of the instance where the indexer is running, as follows: `https://<bucketname>.s3.<region>.amazonaws.com`
- \* Example: `https://<bucketname>.s3.us-west-2.amazonaws.com`
- \* Optional.

remote.s3.bucket\_name = <string>

- \* Specifies the S3 bucket to use when endpoint isn't set.
- \* Example
 

```
path = s3://path/example
remote.s3.bucket_name = mybucket
```
- \* Used for constructing the `amazonaws.com` hostname, as shown above.
- \* If neither endpoint nor bucket\_name is specified, the bucket is assumed to be the first path element.
- \* Optional.

remote.s3.tsidx\_compression = <boolean>

- \* DEPRECATED; use 'remote.s3.compression' instead.
- \* If both 'remote.s3.tsidx\_compression' and 'remote.s3.compression' are specified, 'remote.s3.compression' takes precedence.
- \* Whether or not the indexer compresses tsidx files before it uploads them to S3. A value of "true" means the indexer compresses tsidx files before it uploads them to S3.
- \* Ensure that every indexer is running Splunk version 9.0.0 or above before enabling this feature.
- \* This feature is not backward compatible. Once activated, you will not be able to downgrade Splunk to versions earlier than 9.0.0.
- \* Default: false

remote.s3.compression = <boolean>

- \* Whether or not the indexer compresses files before it uploads them to S3.
- \* A value of "true" means the indexer compresses files before it uploads them to S3.
- \* Ensure that all indexers run Splunk Enterprise version 9.4.0 or higher before you enable this feature.
- \* This feature is not backward compatible. After you activate it, you cannot downgrade Splunk Enterprise to versions below 9.4.0.
- \* Default: false

remote.s3.compression\_extension\_list = <comma-separated list>

- \* A list of extensions of the files to be compressed when 'remote.s3.compression' has a value of "true".
- \* Default: tsidx

remote.s3.multipart\_download.part\_size = <unsigned integer>

- \* Sets the download size of parts during a multipart download.
- \* This setting uses HTTP/1.1 Range Requests (RFC 7233) to improve throughput overall and for retransmission of failed transfers.
- \* The special value of 0 disables downloading in multiple parts. In other words, files will always get downloaded as a single (large) part.
- \* Do not change this value unless that value has been proven to improve throughput.
- \* Optional.

\* Minimum value: 5242880 (5 MB)  
\* Default: 134217728 (128 MB)

remote.s3.multipart\_upload.part\_size = <unsigned integer>  
\* Sets the upload size of parts during a multipart upload.  
\* The special value of 0 disables uploading in multiple parts. In other words, files will always get uploaded as a single (large) part.  
\* Optional.  
\* Minimum value: 5242880 (5 MB)  
\* Default: 134217728 (128 MB)

remote.s3.multipart\_max\_connections = <unsigned integer>  
\* Specifies the maximum number of HTTP connections to have in progress for either multipart download or upload.  
\* A value of 0 means unlimited.  
\* Default: 8

remote.s3.max\_idle\_connections = <unsigned integer>  
\* Specifies the maximum number of idle HTTP connections that can be pooled for reuse by the S3 client when connecting to the S3 server.  
\* A value of 0 means pooling of connections is disabled.  
\* Default: 25

remote.s3.enable\_data\_integrity\_checks = <boolean>  
\* If set to true, Splunk sets the data checksum in the metadata field of the HTTP header during upload operation to S3.  
\* The checksum is used to verify the integrity of the data on uploads.  
\* Default: false

remote.s3.enable\_signed\_payloads = <boolean>  
\* If set to true, Splunk signs the payload during upload operation to S3.  
\* Valid only for remote.s3.signature\_version = v4  
\* Default: true

remote.s3.retry\_policy = max\_count  
\* Sets the retry policy to use for remote file operations.  
\* A retry policy specifies whether and how to retry file operations that fail for those failures that might be intermittent.  
\* Retry policies:  
+ "max\_count": Imposes a maximum number of times a file operation will be retried upon intermittent failure both for individual parts of a multipart download or upload and for files as a whole.  
\* Optional.  
\* Default: max\_count

remote.s3.max\_count.max\_retries\_per\_part = <unsigned integer>  
\* When the 'remote.s3.retry\_policy' setting is "max\_count", sets the maximum number of times a file operation will be retried upon intermittent failure.  
\* The count is maintained separately for each file part in a multipart download or upload.  
\* Optional.  
\* Default: 9

remote.s3.max\_count.max\_retries\_in\_total = <unsigned integer>  
\* When the remote.s3.retry\_policy setting is max\_count, sets the maximum number of times a file operation will be retried upon intermittent failure.  
\* The count is maintained for each file as a whole.  
\* Optional.  
\* Default: 128

remote.s3.timeout.connect = <unsigned integer>

\* Set the connection timeout, in milliseconds, to use when interacting with S3 for this volume

\* Optional.

\* Default: 5000

remote.s3.timeout.read = <unsigned integer>

\* Set the read timeout, in milliseconds, to use when interacting with S3 for this volume

\* Optional.

\* Default: 60000

remote.s3.timeout.write = <unsigned integer>

\* Set the write timeout, in milliseconds, to use when interacting with S3 for this volume

\* Optional.

\* Default: 60000

remote.s3.sslVerifyServerCert = <boolean>

\* If this is set to true, Splunk verifies certificate presented by S3 server and checks that the common name/alternate name matches the ones specified in 'remote.s3.sslCommonNameToCheck' and 'remote.s3.sslAltNameToCheck'.

\* Optional

\* Default: false

remote.s3.sslVersions = <versions\_list>

\* Comma-separated list of SSL versions to connect to 'remote.s3.endpoint'.

\* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".

\* The special version "\*" selects all supported versions. The version "tls" selects all versions tls1.0 or newer.

\* If a version is prefixed with "-" it is removed from the list.

\* SSLv2 is always disabled; "-ssl2" is accepted in the version list but does nothing.

\* When configured in FIPS mode, ssl3 is always disabled regardless of this configuration.

\* Optional.

\* Default: tls1.2

remote.s3.sslCommonNameToCheck = <commonName1>, <commonName2>, ..

\* If this value is set, and 'remote.s3.sslVerifyServerCert' is set to true, splunkd checks the common name of the certificate presented by the remote server (specified in 'remote.s3.endpoint') against this list of common names.

\* Default: not set

remote.s3.sslAltNameToCheck = <alternateName1>, <alternateName2>, ..

\* If this value is set, and 'remote.s3.sslVerifyServerCert' is set to true, splunkd checks the alternate name(s) of the certificate presented by the remote server (specified in 'remote.s3.endpoint') against this list of subject alternate names.

\* No default.

remote.s3.sslRootCAPath = <path>

\* Full path to the Certificate Authority (CA) certificate PEM format file containing one or more certificates concatenated together. S3 certificate will be validated against the CAs present in this file.

\* Optional.

\* Default: [sslConfig/caCertFile] in server.conf

remote.s3.cipherSuite = <cipher suite string>

\* If set, uses the specified cipher string for the SSL connection.

\* If not set, uses the default cipher string.

- \* Must specify 'dhFile' to enable any Diffie-Hellman ciphers.
- \* Optional.
- \* Default: TLSv1+HIGH:TLSv1.2+HIGH:@STRENGTH

```
remote.s3.ecdhCurves = <comma-separated list>
```

- \* ECDH curves to use for ECDH key negotiation.
- \* The curves should be specified in the order of preference.
- \* The client sends these curves as a part of Client Hello.
- \* Splunk software only supports named curves specified by their SHORT names.
- \* The list of valid named curves by their short/long names can be obtained by executing this command:  
\$SPLUNK\_HOME/bin/splunk cmd openssl ecparam -list\_curves
- \* e.g. ecdhCurves = prime256v1,secp384r1,secp521r1
- \* Optional.
- \* No default.

```
remote.s3.dhFile = <path>
```

- \* PEM format Diffie-Hellman parameter file name.
- \* DH group size should be no less than 2048bits.
- \* This file is required in order to enable any Diffie-Hellman ciphers.
- \* Optional.
- \* No default.

```
remote.s3.encryption = sse-s3 | sse-kms | sse-c | cse | none
```

- \* The encryption scheme to use for data buckets that are currently being stored (data at rest).
- \* sse-s3: Search for "Protecting Data Using Server-Side Encryption with Amazon S3-Managed Encryption Keys" on the Amazon Web Services documentation site.
- \* sse-kms: Search for "Protecting Data Using Server-Side Encryption with CMKs Stored in AWS Key Management Service (SSE-KMS)" on the Amazon Web Services documentation site.
- \* sse-c: Search for "Protecting Data Using Server-Side Encryption with Customer-Provided Encryption Keys (SSE-C)" on the Amazon Web Services documentation site.
- \* cse: Search for "SmartStore client-side encryption" on the Splunk Enterprise documentation site, and "Protecting Data Using Server-Side Encryption with Customer-Provided Encryption Keys (SSE-C)" on the Amazon Web Services documentation site.
- \* Optional.
- \* Default: none

```
remote.s3.encryption.sse-c.key_type = kms
```

- \* Determines the mechanism Splunk uses to generate the key for sending over to S3 for SSE-C.
- \* The only valid value is 'kms', indicating Amazon Web Services Key Management Service (AWS KMS).
- \* One must specify required KMS settings: e.g. remote.s3.kms.key\_id for Splunk to start up while using SSE-C.
- \* Optional.
- \* Default: kms

```
remote.s3.encryption.sse-c.key_refresh_interval = <unsigned integer>
```

- \* Specifies period in seconds at which a new key will be generated and used for encrypting any new data being uploaded to S3.
- \* Optional.
- \* Default: 86400

```
remote.s3.encryption.cse.algorithm = aes-256-gcm
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The encryption algorithm to use for bucket encryption while client-side encryption is enabled.
- \* Optional.
- \* Default: aes-256-gcm

```
remote.s3.encryption.cse.key_type = kms
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The mechanism that the Splunk platform uses to generate the key for client-side encryption.
- \* The only valid value is 'kms', indicating AWS KMS service.
- \* You must specify the required KMS settings, for example, 'remote.s3.kms.key\_id' for the Splunk platform to start with client-side encryption active.
- \* Optional.
- \* Default: kms

remote.s3.encryption.cse.key\_refresh\_interval = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The interval, in seconds, at which the Splunk platform generates a new key and uses it to encrypt any data that it uploads to S3 when client-side encryption is active.
- \* Optional.
- \* Default: 86400

remote.s3.encryption.cse.tmp\_dir = <path>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The full path to the directory where the Splunk platform temporarily stores encrypted files.
- \* Optional.
- \* Default: \$SPLUNK\_HOME/var/run/splunk/cse-tmp

remote.s3.kms.endpoint = <string>

- \* Indicates the host name to use when server-side or client-side encryption is enabled e.g. https://internal-kms.mycompany.com:8443
- \* If not set, SmartStore uses 'remote.s3.kms.auth\_region' to determine the endpoint.
- \* Optional.
- \* No default.

remote.s3.kms.key\_id = <string>

- \* Required if remote.s3.encryption = sse-c | sse-kms | cse
- \* Specifies the identifier for Customer Master Key (CMK) on KMS. It can be the unique key ID or the Amazon Resource Name (ARN) of the CMK or the alias name or ARN of an alias that refers to the CMK.
- \* Examples:  
 Unique key ID: 1234abcd-12ab-34cd-56ef-1234567890ab  
 CMK ARN: arn:aws:kms:us-east-2:111122223333:key/1234abcd-12ab-34cd-56ef-1234567890ab  
 Alias name: alias/ExampleAlias  
 Alias ARN: arn:aws:kms:us-east-2:111122223333:alias/ExampleAlias
- \* No default.

remote.s3.kms.access\_key = <string>

- \* Similar to 'remote.s3.access\_key'.
- \* If not specified, KMS access uses 'remote.s3.access\_key'.
- \* Optional.
- \* No default.

remote.s3.kms.secret\_key = <string>

- \* Similar to 'remote.s3.secret\_key'.
- \* If not specified, KMS access uses 'remote.s3.secret\_key'.
- \* Optional.
- \* No default.

remote.s3.kms.auth\_region = <string>

- \* Required if 'remote.s3.auth\_region' is unset and Splunk can not automatically extract this information.
- \* Similar to 'remote.s3.auth\_region'.
- \* If not specified, KMS access uses 'remote.s3.auth\_region'.

\* No default.

remote.s3.kms.max\_concurrent\_requests = <unsigned integer>

\* Optional.

\* Limits maximum concurrent requests to KMS from this Splunk instance.

\* NOTE: Can severely affect search performance if set to very low value.

\* Default: 10

remote.s3.kms.<ssl\_settings> = <...>

\* Optional.

\* Check the descriptions of the SSL settings for remote.s3.<ssl\_settings> above. e.g. remote.s3.sslVerifyServerCert.

\* Valid ssl\_settings are sslVerifyServerCert, sslVersions, sslRootCAPath,

sslAltNameToCheck, sslCommonNameToCheck, cipherSuite, ecdhCurves, and dhFile.

\* All of these settings are optional.

\* All of these settings have the same defaults as

'remote.s3.<ssl\_settings>'.

remote.s3.max\_batchremove\_batch\_size = <unsigned integer>

\* Specifies the maximum number of remote objects that can be included in a single batch removal request for AWS S3.

\* Setting this value to 0 or 1 disables the batch removal feature.

\* The highest permissible value is 1000. If set to a value greater than 1000, it will default to 1000.

\* Default: 1

remote.s3.max\_download\_batch\_size = <unsigned integer>

\* The maximum number of objects that can be downloaded in a single batch from remote storage. If the number of objects to be downloaded exceeds this value, the indexer downloads the objects in multiple batches.

\* Default: 50

remote.s3.use\_sdk = true|false|auto

\* Currently not supported. This setting is related to a feature that is still under development.

\* Specifies whether to use the AWS C++ SDK or make direct HTTP requests to the S3 or S3-compatible storage endpoint.

\* If auto is specified, the SDK will be used if the storage provider is S3 and HTTP requests will be used if the storage provider is not S3, but is S3-compatible.

\* Default: false

remote.s3.data\_integrity\_validation = disabled | sha256

\* Specifies the signature algorithm that SmartStore uses to generate file signatures in buckets. SmartStore uses file signatures to test the data integrity of buckets.

\* A value of "disabled" means that SmartStore ignores existing file signatures in buckets.

\* A value of "sha256" means SmartStore uses the SHA-256 encryption algorithm to generate signatures.

\* This setting is optional.

\* Default: disabled

federated.provider = <provider\_name>

\* Identifies the federated provider on which this search is run.

\* Select the stanza for the federated provider defined in the federated.conf file.

\* Default: ""

federated.dataset = <string>

\* Identifies the dataset located on the federated providers.

\* The dataset takes a format of <prefix>:<remote\_name>.

\* If the 'federated.provider' is a "splunk" type provider:

- \* <prefix> can be "index", "datamodel", "lastjob", or "savedsearch".
- \* <remote\_name> is the name of an index, data model, or saved search, depending on the <prefix> value. The dataset must be defined on the remote search head. A saved search name can be provided as the <remote\_name> for both the savedsearch and lastjob <prefix> options.
- \* If the 'federated.provider' is an "aws\_s3" type provider:
  - \* <prefix> must be "aws\_glue\_table".
  - \* <remote\_name> is the name of an AWS Glue Data Catalog table that is used as a dataset schema.
    - \* The AWS Glue Data Catalog table contains metadata that represents data in an Amazon S3 data store.
    - \* This table is in your AWS Glue Data Catalog if you have set up a dataset with AWS Glue.
    - \* You use the 'sdselect' command to run federated searches against the AWS Glue Data Catalog table.
    - \* Provide "aws\_glue\_table" as <prefix> only if the 'federated.provider' has non-empty 'database' and 'aws\_glue\_tables\_allowlist' settings.
- \* If the 'federated.provider' is an "aws\_lake" type provider:
  - \* <prefix> can be "aws\_glue\_table" or "aws\_glue\_unified".
  - \* If <prefix> is "aws\_glue\_table", refer to the section above.
  - \* If <prefix> is "aws\_glue\_unified", <remote\_name> is a comma-delimited list of AWS Glue Data Catalog tables that are associated with the federated provider. Alternatively, <remote\_name> can just use a wildcard character (\*) to specify all AWS Glue Data Catalog tables that are associated with the federated provider.
- \* If <prefix> is not defined, <prefix> defaults to 'index'.
- \* No default

```
#####
#### Google Cloud Storage settings
#####
```

```
remote.gs.credential_file = <credentials.json>
```

- \* Name of the json file with GCS credentials.
- \* For standalone indexers, this file must be located in the \$SPLUNK\_HOME/etc/auth directory.
- \* For indexer clusters, this file must be located either in the \_cluster/local directory of the distributed bundle or the \$SPLUNK\_HOME/etc/auth directory. The distributed bundle location has precedence.
- \* You must set either this setting or 'service\_account\_email' to use custom credentials.
- \* The indexer tries different ways of providing credentials in the following order:
  1. This setting, for the json credential file, is used if it is set.
  2. The 'service\_account\_email' setting is used if it is set.
  3. The credential for the Compute Engine's default service\_account is used.
 The last two methods both require that the indexer is running on GCP.
- \* The specified file is encrypted on startup.
- \* Optional if the indexer is running on GCP.
- \* Required if the indexer is not running on GCP.
- \* Default: Not set.

```
remote.gs.service_account_email = <email-address>
```

- \* Credential of the specified custom service\_account is used.
- \* This service\_account must be associated with every Compute Engine instance used with SmartStore-enabled indexer cluster.
- \* This setting uses GCP metadata server to get the credential. It requires the indexer to be running on GCP.
- \* This setting is used only if the 'credential\_file' setting is unset. For more information, see the entry for the 'credential\_file' setting.
- \* Optional
- \* Default: Not set.

```

remote.gs.project_id = <string>
* The ID of the GCP project associated with the volume.
* The project ID is a unique string across Google Cloud. It can found in GCP console.
* Required if 'remote.gs.encryption' is set to gcp-sse-c or gcp-sse-kms.
* Must be left unset if 'remote.gs.encryption' is set to gcp-sse-gcp.
* Default: Not set.

remote.gs.upload_chunk_size = <unsigned integer>
* Specifies the maximum size, in bytes, for file chunks in a parallel upload.
* A value of 0 disables uploading in multiple chunks. Files are uploaded
  as a single (large) chunk.
* Minimum value: 5242880 (5 MB)
* Default: 33554432 (32MB)

remote.gs.download_chunk_size = <unsigned integer>
* Specifies the maximum size for file chunks in a parallel download.
* Specify as bytes
* Minimum value: 5242880 (5 MB)
* Default: 33554432 (32MB)

remote.gs.max_parallel_non_upload_threads = <unsigned integer>
* Number of threads used for parallel downloads and other async gcs
  operations, per index volume.
* This is the total count across all such operations.
* This does not include parallel upload operations, which are specified
  with the 'max_threads_per_parallel_upload' setting.
* For SmartStore, this is only used for parallel download of files.
* Default: 250

remote.gs.max_threads_per_parallel_upload = <unsigned integer>
* Number of threads used for a single parallel upload operation.
* Default: 64

remote.gs.max_connection_pool_size = <unsigned integer>
* Size of the connection pool to the remote storage per index volume.
* Default: 500

remote.gs.max_download_batch_size = <unsigned integer>
* The maximum number of objects that can be downloaded in a single batch
  from remote storage. If the number of objects to be downloaded exceeds
  this value, the indexer downloads the objects in multiple batches.
* Default: 50

remote.gs.remove_all_versions = <boolean>
* If true, a remove operation on an object explicitly deletes all versions
  of that object.
* Default: true

remote.gs.use_delimiter = <boolean>
* Specifies whether a delimiter (currently "guidSplunk") should be
  used to list the objects that are present on the remote storage.
* A delimiter groups objects that have the same delimiter value
  so that the listing process can be more efficient as it
  does not need to report similar objects.
* Optional.
* Default: true

remote.gs.retry_policy = max_count
* Sets the retry policy to use for remote file operations.
* A retry policy specifies whether and how to retry file operations that fail
  for those failures that might be intermittent.

```



```

* Retry policies:
+ "max_count": Imposes a maximum number of times an operation will be
  retried upon intermittent failure
* Default: max_count

remote.gs.max_count.max_retries_per_part = <unsigned integer>
* When the remote.gs.retry_policy setting is max_count, sets the maximum number
  of times a file operation will be retried upon intermittent failure.
* The count is maintained separately for each file part in a multipart download
  or upload.
* Default: 9

remote.gs.backoff.initial_delay_ms = <unsigned integer>
* If retries are enabled, an exponential backoff interval is used to perform
  the retries.
* This setting specifies the delay for the first retry, in milliseconds.
* Default: 3000 (3s)

remote.gs.backoff.max_delay_ms = <unsigned integer>
* If retries are enabled, an exponential backoff interval is used to perform
  the retries.
* This setting specifies the maximum delay before the next retry, in milliseconds
* Default: 60000 (60s)

remote.gs.backoff.scaling = <unsigned integer>
* If retries are enabled, an exponential backoff interval is used to perform
  the retries.
* This setting specifies the amount by which subsequent delays are scaled,
  upto max_delay_ms.
* Default: 2

remote.gs.connectUsingIpVersion = auto|4-only|6-only
* When making outbound connections to the storage service, this setting
  controls whether connections are made using IPv4 or IPv6.
* Connections to literal IPv4 or IPv6 addresses are unaffected by this setting.
* "4-only" : Splunkd only attempts to connect to the IPv4 address.
* "6-only" : Splunkd only attempts to connect to the IPv6 address.
* "auto":
  * If [general]/listenOnIPv6 in server.conf is set to "only", this defaults
    to "6-only"
  * Otherwise, this defaults to "4-only"
* Default: auto

remote.gs.sslVersionsForClient = ssl3|tls1.0|tls1.1|tls1.2
* Defines the minimum ssl/tls version to use for outgoing connections.
* Default: tls1.2

remote.gs.sslVerifyServerCert = <boolean>
* If set to true, Splunkd authenticates the certificate of the services
  it connects to by using the configured CA.
* Default: false.

remote.gs.sslVerifyServerName = <boolean>
* Whether or not splunkd, as a client, performs a TLS hostname validation check
  on an SSL certificate that it receives upon an initial connection
  to a server.
* A TLS hostname validation check ensures that a client
  communicates with the correct server, and has not been redirected to
  another by a machine-in-the-middle attack, where a malicious party inserts
  themselves between the client and the target server, and impersonates
  that server during the session.
* Specifically, the validation check forces splunkd to verify that either

```

the Common Name or the Subject Alternate Name in the certificate that the server presents to the client matches the host name portion of the URL that the client used to connect to the server.

- \* For this setting to have any effect, the 'sslVerifyServerCert' setting must have a value of "true". If it doesn't, TLS hostname validation is not possible because certificate verification is not on.
- \* A value of "true" for this setting means that splunkd performs a TLS hostname validation check, in effect, verifying the server's name in the certificate. If that check fails, splunkd terminates the SSL handshake immediately. This terminates the connection between the client and the server. Splunkd logs this failure at the ERROR logging level.
- \* A value of "false" means that splunkd does not perform the TLS hostname validation check. If the server presents an otherwise valid certificate, the client-to-server connection proceeds normally.
- \* Default: false

remote.gs.sslRootCAPath = <path>

- \* Full path to the Certificate Authority (CA) certificate PEM format file containing one or more certificates concatenated together. Google Storage and related service certificates will be validated against the CAs in this file.
- \* Default: value of [sslConfig]/caCertFile in server.conf

remote.gs.cipherSuite = <cipher suite string>

- \* If set, uses the specified cipher string for the SSL connection.
- \* If not set, uses the default cipher string.
- \* Default: value of [sslConfig]/cipherSuite in server.conf

remote.gs.encryption = gcp-sse-c | gcp-sse-kms | gcp-sse-gcp

- \* The encryption scheme to use for index buckets while stored on GCS (data-at-rest).
- \* gcp-sse-c: Maps to GCP customer-supplied encryption keys. See Google Cloud documentation for details.
- \* gcp-sse-kms: Maps to GCP customer-managed encryption keys. See Google Cloud documentation for details.
- \* gcp-sse-gcp: Maps to GCP Google-managed encryption keys. See Google Cloud documentation for details.
- \* Google Cloud always encrypts the incoming data on the server side.
- \* For the gcp-sse-kms scheme, you must grant your Cloud Storage service account permission to use your Cloud KMS key. For more details, search for "Assigning a Cloud KMS key to a service account" on the Google Cloud documentation site. To find your Cloud Storage service account, search for "Getting the Cloud Storage service account".
- \* Default: gcp-sse-gcp

remote.gs.encryption.gcp-sse-c.key\_type = gcp\_kms

- \* Affects only the gcp-sse-c encryption scheme.
- \* Determines the mechanism the indexer uses to generate the key for sending data to GCS.
- \* The only valid value is 'gcp\_kms', indicating Google Cloud Key Management Service (GCP KMS).
- \* You must also specify the required KMS settings: 'remote.gs.gcp\_kms.locations', 'remote.gs.gcp\_kms.key\_ring' and 'remote.gs.gcp\_kms.key'. If you do not specify those settings, the indexer cannot start while using gcp-sse-c.
- \* Default: gcp\_kms

remote.gs.encryption.gcp-sse-c.key\_refresh\_interval = <unsigned integer>

- \* Specifies the interval, in seconds, for generating a new key that is used for encrypting data uploaded to GCS.
- \* Default: 86400

remote.gs.gcp\_kms.locations = <string>

- \* Required if 'remote.gs.encryption' is set to gcp-sse-c or gcp-sse-kms.
- \* Specifies the geographical regions where KMS key rings and keys are stored for access.
- \* Google Cloud offers three types of locations: regional ones such as "us-central1", dual-regional ones such as "nam4", and multi-regional ones such as "global" and "us". Search for "Cloud KMS locations" on the Google Cloud documentation site for a complete list.
- \* For best performance, choose a key ring and a key in the same location as the cloud stack.
- \* Default: none.

remote.gs.gcp\_kms.key\_ring = <string>  
\* Required if 'remote.gs.encryption' is set to gcp-sse-c or gcp-sse-kms.  
\* Specifies the name of the key ring used for encryption when uploading data to GCS.  
\* In Google Cloud, a key ring is a grouping of keys for organizational purposes. A key ring belongs to a Google Cloud Project and resides in a specific location. Search for "key ring" on the Google Cloud documentation site for more details.  
\* Default: none.

remote.gs.gcp\_kms.key = <string>  
\* Required if 'remote.gs.encryption' is set to gcp-sse-c or gcp-sse-kms.  
\* Specifies the name of the encryption key used for uploading data to GCS.  
\* Default: none.

remote.gs.data\_integrity\_validation = disabled | sha256  
\* Specifies the signature algorithm that SmartStore uses to generate file signatures in buckets. SmartStore uses file signatures to test the data integrity of buckets.  
\* A value of "disabled" means that SmartStore ignores existing file signatures in buckets.  
\* A value of "sha256" means SmartStore uses the SHA-256 encryption algorithm to generate signatures.  
\* This setting is optional.  
\* Default: disabled

#####  
##### Microsoft Azure Storage settings  
#####

remote.azure.use\_delimiter = <boolean>  
\* Specifies whether a delimiter (currently "guidSplunk") should be used to list the objects that are present on the remote storage.  
\* A delimiter groups objects that have the same delimiter value so that the listing process can be more efficient as it does not need to report similar objects.  
\* Default: true

remote.azure.sslVersions = ssl3|tls1.0|tls1.1|tls1.2  
\* Specifies the minimum SSL/TLS version to use for outgoing connections.  
\* Default: tls1.2

remote.azure.sslVerifyServerCert = <boolean>  
\* If set to true, the indexer cache manager authenticates the certificate of the services it connects to by using the configured CA.  
\* Default: false.

remote.azure.sslVerifyServerName = <boolean>  
\* Whether or not splunkd, as a client, performs a TLS hostname validation check on an SSL certificate that it receives upon an initial connection to a server.  
\* A TLS hostname validation check ensures that a client communicates with the correct server, and has not been redirected to another by a machine-in-the-middle attack, where a malicious party inserts themselves between the client and the target server, and impersonates that server during the session.  
\* Specifically, the validation check forces splunkd to verify that either the Common Name or the Subject Alternate Name in the certificate that the server presents to the client matches the host name portion of the URL that the client used to connect to the server.  
\* For this setting to have any effect, the 'sslVerifyServerCert' setting must have a value of "true". If it doesn't, TLS hostname validation is not possible because certificate verification is not on.  
\* A value of "true" for this setting means that splunkd performs a TLS hostname

validation check, in effect, verifying the server's name in the certificate. If that check fails, splunkd terminates the SSL handshake immediately. This terminates the connection between the client and the server. Splunkd logs this failure at the ERROR logging level.

- \* A value of "false" means that splunkd does not perform the TLS hostname validation check. If the server presents an otherwise valid certificate, the client-to-server connection proceeds normally.
- \* Default: false

remote.azure.httpKeepAlive = <boolean>

- \* If set to true, All successful requests to the Microsoft Azure Storage API will keep the connection channel open to the remote storage service
- \* Default: true.

remote.azure.access\_key = <string>

- \* Specifies the access key (storage account name) to use when authenticating with the remote storage system supporting the Microsoft Azure Storage API.
- \* If a value is not specified for the 'remote.azure.endpoint' setting, the value of this setting is used to construct the remote storage URI. For example: "https://<remote.azure.access\_key>.blob.core.windows.net"
- \* No default.

remote.azure.secret\_key = <string>

- \* Specifies the secret key to use when authenticating with the remote storage system supporting the Microsoft Azure Storage API.
- \* No default.

remote.azure.tenant\_id = <string>

- \* Specifies the ID of the tenant (instance of an Azure AD directory). Check your Azure subscription for details.
- \* Needed only for client token-based authentication.
- \* No default.

remote.azure.client\_id = <string>

- \* Specifies the ID of the client (also called application ID - the unique identifier Azure AD issues to an application registration that identifies a specific application and the associated configurations). You can obtain the client ID for an application from the Azure Portal in the Overview section for the registered application.
- \* Needed only for client token-based authentication.
- \* Optional for managed identity authentication.
- \* No default.

remote.azure.client\_secret = <string>

- \* Specifies the secret key to use when authenticating using the client\_id. You generate the secret key through the Azure Portal.
- \* Needed only for client token-based authentication.
- \* No default.

remote.azure.sslRootCAPath = <path>

- \* Full path to the Certificate Authority (CA) certificate PEM format file containing one or more certificates concatenated together. Microsoft Azure Storage and related service certificates will be validated against the CAs in this file.
- \* Default: value of [sslConfig]/caCertFile in server.conf

remote.azure.cipherSuite = <cipher suite string>

- \* If set, uses the specified cipher string for the SSL connection.
- \* If not set, uses the default cipher string.
- \* Default: value of [sslConfig]/cipherSuite in server.conf

remote.azure.encryption = azure-sse-kv | azure-sse-ms | azure-sse-c

- \* The encryption scheme to use for containers that are currently being stored.
- \* azure-sse-kv: Maps to Azure customer-managed keys in a key vault.  
See the Azure documentation for customer-managed keys for Azure Store encryption for details.
- \* azure-sse-ms: Maps to Azure Microsoft-managed keys in Microsoft key store.  
See the Azure documentation for Azure Storage encryption for data at rest for details.
- \* azure-sse-c: Maps to Azure customer-provided encryption keys in a Key Vault.  
See the Azure documentation for customer-provided keys for Azure Store encryption for details.
- \* Default: azure-sse-ms

remote.azure.azure-sse-kv.encryptionScope = <string>

- \* Required if remote.azure.encryption = azure-sse-kv
- \* Specifies the key used for encrypting blobs within the scope of this index.
- \* No default.

remote.azure.encryption.azure-sse-c.key\_type = azure\_kv

- \* Determines the mechanism that the Splunk indexer uses to generate the key for sending data to Azure Storage.
- \* Affects the azure-sse-c encryption scheme only.
- \* The only valid value is "azure\_kv", indicating Azure Key Vault Key Management Service (Azure KMS).
- \* You must also specify the required KMS settings: 'remote.azure.azure\_kv.key\_id', 'remote.azure.azure\_kv.key\_vault\_tenant\_id', 'remote.azure.azure\_kv.key\_vault\_client\_id', and 'remote.azure.azure\_kv.key\_vault\_client\_secret'. If you do not specify those settings, the indexer cannot start while 'remote.azure.encryption' has a value of "azure-sse-c".
- \* Default: azure\_kv

remote.azure.azure\_kv.key\_id = <string>

- \* Specifies the Azure Key Vault Key identifier for key encryption and decryption. It must include the key version.
- \* Required if 'remote.azure.encryption = azure-sse-c'.
- Example: "https://<key-vault-name>.vault.azure.net/keys/<key-name>/<key-version>"
- \* No default.

remote.azure.azure\_kv.key\_vault\_tenant\_id = <string>

- \* Specifies the ID of the Azure Active Directory tenant for authenticating with the the Key Vault. Check your Azure Active Directory subscription for details.
- \* Required only for client token-based authentication.
- \* Can be the same as 'remote.azure.tenant\_id' if the Active Directory is also provisioned for Key Vault Cryptography operations.
- \* No default.

remote.azure.azure\_kv.key\_vault\_client\_id = <string>

- \* Specifies the ID of the client, also called application ID - the unique identifier Azure Active Directory issues to an application registration that identifies a specific application and the associated configurations.
- \* You can obtain the client ID for an application from the Azure Portal in the Overview section for the registered application.
- \* Required only for client token-based authentication.
- \* Optional for managed identity authentication.
- \* Can be the same as 'remote.azure.client\_id' if the Active Directory instance is provisioned for Key Vault Cryptography operation.
- \* No default.

remote.azure.azure\_kv.key\_vault\_client\_secret = <string>

- \* Specifies the secret key to use when authenticating the Key Vault using the client\_id. You generate the secret key through the Azure Portal.
- \* Required only for client token-based authentication.
- \* Can be the same as 'remote.azure.client\_secret' if the Active Directory instance is provisioned for Key Vault Cryptography operation.

\* No default.

remote.azure.supports\_versioning = <boolean>

\* Specifies whether the remote storage supports versioning.

\* Versioning is a means of keeping multiple variants of an object in the same bucket on the remote storage.

\* This setting determines how the indexer cache manager removes data from remote storage.

If set to false, the indexer cache manager will delete all versions of objects at time of data removal. Otherwise, if set to false, the indexer cache manager will use a simple DELETE.

For more information on Azure versioning, see the Microsoft Azure documentation.

\* Default: true

remote.azure.endpoint = <URL>

\* The URL of the Microsoft Azure Storage endpoint supporting the Azure REST API.

\* The scheme, http or https, can be used to enable or disable SSL connectivity with the endpoint.

\* The value of this setting must point to an Azure Blob storage location, not a container name. the container name should not be specified here but given separately in either 'remote.azure.container\_name' or as part of 'path'

\* Example: https://<account-name>.blob.core.windows.net/

remote.azure.container\_name = <string>

\* Specifies the Azure container to use complying with Microsoft Azure Storage Container naming convention.

remote.azure.upload.chunk\_size = <unsigned integer>

\* Specifies the maximum size for file chunks in a parallel upload.

\* Specify as bytes

\* Default: 78643200 (75MB)

remote.azure.upload.concurrency = <unsigned integer>

\* Specifies the number of threads used for a single parallel upload operation.

\* Default: 5

remote.azure.download.chunk\_size = <unsigned integer>

\* Specifies the maximum size for file chunks in a parallel download.

\* Specify as bytes

\* Default: 78643200 (75MB)

remote.azure.download.concurrency = <unsigned integer>

\* Specifies the number of threads used for a single parallel download operation.

\* Default: 5

remote.azure.max\_download\_batch\_size = <unsigned integer>

\* The maximum number of objects that can be downloaded in a single batch from remote storage. If the number of objects to be downloaded exceeds this value, the indexer downloads the objects in multiple batches.

\* Default: 50

remote.azure.max\_listing\_page\_size = <unsigned integer>

\* The maximum number of blobs returned in a single list query operation.

\* Default: 1000

remote.azure.retry\_policy = max\_count

\* Sets the retry policy to use for remote file operations.

\* A retry policy specifies whether and how to retry file operations that fail for those failures that might be intermittent.

\* Retry policies:

```

+ "max_count": Imposes a maximum number of times an operation will be
  retried upon intermittent failure
* Default: max_count

remote.azure.max_count.max_retries_in_total = <unsigned integer>
* When the remote.azure.retry_policy setting is max_count, sets the maximum
  number of times a file operation will be retried upon intermittent failure.
* The count is maintained for each file as a whole.
* Optional.
* Default: 3

remote.azure.backoff.initial_delay_ms = <unsigned integer>
* If retries are enabled, a backoff interval is used to perform
  the retries. This interval is doubled on each retry up to the limit set in
  remote.azure.backoff.max_retry_delay_ms.
* This setting specifies the delay between each retry, in milliseconds.
* Default: 4000 (4s)

remote.azure.backoff.max_retry_delay_ms = <unsigned integer>
* If retries are enabled, a backoff interval is used to perform
  the retries.
* This setting specifies the maximum delay before the next retry, in
  milliseconds
* Default: 2 * 60 * 1000 (120s)

remote.azure.data_integrity_validation = disabled | sha256
* Specifies the signature algorithm that SmartStore uses to generate file
  signatures in buckets. SmartStore uses file signatures to test the data
  integrity of buckets.
* A value of "disabled" means that SmartStore ignores existing file signatures
  in buckets.
* A value of "sha256" means SmartStore uses the SHA-256 encryption algorithm
  to generate signatures.
* This setting is optional.
* Default: disabled

remote.azure.tsidx_compression = <boolean>
* DEPRECATED; use 'remote.azure.compression' instead.
  If both 'remote.azure.tsidx_compression' and 'remote.azure.compression' are
  specified, 'remote.azure.compression' takes precedence.
* Whether the indexer compresses tsidx files before it uploads them to Azure.
* A value of "true" means the indexer compresses tsidx files before it uploads
  them to Azure.
* Confirm that every indexer runs Splunk Enterprise version 9.3.0 or higher
  before you turn on tsidx file compression for Azure.
* This setting is not backward compatible. When you activate it, you cannot
  downgrade your Splunk platform deployment to versions earlier than 9.3.0.
* Default: false

remote.azure.compression = <boolean>
* Whether or not the indexer compresses files before it uploads them to Azure.
* A value of "true" means the indexer compresses files before it uploads
  them to Azure.
* Ensure that all indexers run Splunk Enterprise version 9.4.0 or
  higher before you enable this feature.
* This feature is not backward compatible. After you activate it, you cannot
  downgrade Splunk Enterprise to versions below 9.4.0.
* Default: false

remote.azure.compression_extension_list = <comma-separated list>
* A list of extensions of the files to be compressed when 'remote.azure.compression'
  has a value of "true".

```

\* Default: tsidx

## indexes.conf.example

```
# Version 9.4.0
#
# This file contains an example indexes.conf. Use this file to configure
# indexing properties.
#
# To use one or more of these configurations, copy the configuration block
# into indexes.conf in $SPLUNK_HOME/etc/system/local/. You must restart
# Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#

# The following example defines a new high-volume index, called "hatch", and
# sets this to be the default index for both incoming data and search.
#
# Note that you may want to adjust the indexes that your roles have access
# to when creating indexes (in authorize.conf)

defaultDatabase = hatch

[hatch]

homePath    = $SPLUNK_DB/hatchdb/db
coldPath    = $SPLUNK_DB/hatchdb/colddb
thawedPath  = $SPLUNK_DB/hatchdb/thaweddb
maxDataSize = 10000
maxHotBuckets = 10

# The following example changes the default amount of space used on a
# per-index basis.

[default]
maxTotalDataSizeMB = 650000
maxGlobalRawDataSizeMB = 0
maxGlobalDataSizeMB = 0

# The following example changes the time data is kept around by default.
# It also sets an export script. NOTE: You must edit this script to set
# export location before running it.

[default]
maxWarmDBCount = 200
frozenTimePeriodInSecs = 432000
rotatePeriodInSecs = 30
coldToFrozenScript = "$SPLUNK_HOME/bin/python" "$SPLUNK_HOME/bin/myColdToFrozenScript.py"

# This example freezes buckets on the same schedule, but lets Splunk do the
# freezing process as opposed to a script
[default]
maxWarmDBCount = 200
```



```

frozenTimePeriodInSecs = 432000
rotatePeriodInSecs = 30
coldToFrozenDir = "$SPLUNK_HOME/myfrozenarchive"

### This example demonstrates the use of volumes ###

# volume definitions; prefixed with "volume:"

[volume:hot1]
path = /mnt/fast_disk
maxVolumeDataSizeMB = 100000

[volume:cold1]
path = /mnt/big_disk
# maxVolumeDataSizeMB not specified: no data size limitation on top of the
# existing ones

[volume:cold2]
path = /mnt/big_disk2
maxVolumeDataSizeMB = 1000000

# index definitions

[idx1]
homePath = volume:hot1/idx1
coldPath = volume:cold1/idx1

# thawedPath must be specified, and cannot use volume: syntax
# choose a location convenient for reconstitution from archive goals
# For many sites, this may never be used.
thawedPath = $SPLUNK_DB/idx1/thaweddb

[idx2]
# note that the specific indexes must take care to avoid collisions
homePath = volume:hot1/idx2
coldPath = volume:cold2/idx2
thawedPath = $SPLUNK_DB/idx2/thaweddb

[idx3]
homePath = volume:hot1/idx3
coldPath = volume:cold2/idx3
thawedPath = $SPLUNK_DB/idx3/thaweddb

[idx4]
datatype = metric
homePath = volume:hot1/idx4
coldPath = volume:cold2/idx4
thawedPath = $SPLUNK_DB/idx4/thaweddb
metric.maxHotBuckets = 6
metric.splitByIndexKeys = metric_name

### Indexes may be allocated space in effective groups by sharing volumes ###

# perhaps we only want to keep 100GB of summary data and other
# low-volume information
[volume:small_indexes]
path = /mnt/splunk_indexes
maxVolumeDataSizeMB = 100000

# and this is our main event series, allowing 50 terabytes
[volume:large_indexes]
path = /mnt/splunk_indexes

```

```

maxVolumeDataSizeMB = 5000000

# summary and rare_data together will be limited to 100GB
[summary]
homePath=volume:small_indexes/summary/db
coldPath=volume:small_indexes/summary/coldddb
thawedPath=$SPLUNK_DB/summary/thaweddb
# low-volume indexes probably don't want a lot of hot buckets
maxHotBuckets = 2
# if the volume is quite low, and you have data sunset goals you may
# want to have smaller buckets
maxDataSize = 500

[rare_data]
homePath=volume:small_indexes/rare_data/db
coldPath=volume:small_indexes/rare_data/coldddb
thawedPath=$SPLUNK_DB/rare_data/thaweddb
maxHotBuckets = 2

# main, and any other large volume indexes you add sharing large_indexes
# will be together be constrained to 50TB, separately from the 100GB of
# the small_indexes
[main]
homePath=volume:large_indexes/main/db
coldPath=volume:large_indexes/main/coldddb
thawedPath=$SPLUNK_DB/main/thaweddb
# large buckets and more hot buckets are desirable for higher volume
# indexes, and ones where the variations in the timestream of events is
# hard to predict.
maxDataSize = auto_high_volume
maxHotBuckets = 10
# Allow the main index up to 8TB of the 50TB volume limit.
homePath.maxDataSizeMB = 8000000

[idx1_large_vol]
homePath=volume:large_indexes/idx1_large_vol/db
coldPath=volume:large_indexes/idx1_large_vol/coldddb
thawedPath=$SPLUNK_DB/idx1_large/thaweddb
# this index will exceed the default of .5TB requiring a change to maxTotalDataSizeMB
maxTotalDataSizeMB = 750000
maxDataSize = auto_high_volume
maxHotBuckets = 10
# but the data will only be retained for about 30 days
frozenTimePeriodInSecs = 2592000

### This example demonstrates database size constraining ###

# In this example per-database constraint is combined with volumes. While a
# central volume setting makes it easy to manage data size across multiple
# indexes, there is a concern that bursts of data in one index may
# significantly displace data from others. The homePath.maxDataSizeMB setting
# can be used to assure that no index will ever take more than certain size,
# therefore alleviating the concern.

# global settings

# will be inherited by all indexes: no database will exceed 1TB
homePath.maxDataSizeMB = 1000000

# volumes

```

```

[volume:caliente]
path = /mnt/fast_disk
maxVolumeDataSizeMB = 100000

[volume:frio]
path = /mnt/big_disk
maxVolumeDataSizeMB = 1000000

# and this is our main event series, allowing about 50 terabytes
[volume:large_indexes]
path = /mnt/splunk_indexes
maxVolumeDataSizeMB = 50000000

# indexes

[i1]
homePath = volume:caliente/i1
# homePath.maxDataSizeMB is inherited
coldPath = volume:frio/i1
# coldPath.maxDataSizeMB not specified: no limit - old-style behavior

thawedPath = $$SPLUNK_DB/i1/thaweddb

[i2]
homePath = volume:caliente/i2
# overrides the default maxDataSize
homePath.maxDataSizeMB = 1000
coldPath = volume:frio/i2
# limits the cold DB's
coldPath.maxDataSizeMB = 10000
thawedPath = $$SPLUNK_DB/i2/thaweddb

[i3]
homePath = /old/style/path
homePath.maxDataSizeMB = 1000
coldPath = volume:frio/i3
coldPath.maxDataSizeMB = 10000
thawedPath = $$SPLUNK_DB/i3/thaweddb

# main, and any other large volume indexes you add sharing large_indexes
# will together be constrained to 50TB, separately from the rest of
# the indexes
[main]
homePath=volume:large_indexes/main/db
coldPath=volume:large_indexes/main/colddb
thawedPath=$$SPLUNK_DB/main/thaweddb
# large buckets and more hot buckets are desirable for higher volume indexes
maxDataSize = auto_high_volume
maxHotBuckets = 10
# Allow main index to override global and use 8TB of the 50TB volume limit.
homePath.maxDataSizeMB = 8000000

### This example demonstrates how to configure a volume that points to
### S3-based remote storage and indexes that use this volume. The setting
### "storageType=remote" indicates that this is a remote-storage volume.
### The "remotePath" parameter associates the index with that volume
### and configures a top-level location for uploading buckets.

[volume:s3]
storageType = remote

```

```

path = s3://remote_volume
remote.s3.bucket_name = example-s3-bucket
remote.s3.access_key = S3_ACCESS_KEY
remote.s3.secret_key = S3_SECRET_KEY

[default]
remotePath = volume:s3/$_index_name

[i4]
coldPath = $SPLUNK_DB/$_index_name/colddb
homePath = $SPLUNK_DB/$_index_name/db
thawedPath = $SPLUNK_DB/$_index_name/thaweddb

[i5]
coldPath = $SPLUNK_DB/$_index_name/colddb
homePath = $SPLUNK_DB/$_index_name/db
thawedPath = $SPLUNK_DB/$_index_name/thaweddb

### This example demonstrates how to configure a volume that points to
### GCS-based remote storage.
### "storageType=remote" indicates that this is a remote-storage volume.
### The "remotePath" parameter associates the index with that volume
### and configures a top-level location for uploading buckets.

[volume:gs]
storageType = remote
path = gs://test-bucket/some/path
remote.gs.credential_file = credentials.json

[default]
remotePath = volume:gs/$_index_name

[i6]
coldPath = $SPLUNK_DB/$_index_name/colddb
homePath = $SPLUNK_DB/$_index_name/db
thawedPath = $SPLUNK_DB/$_index_name/thaweddb

```

## inputs.conf

The following are the spec and example files for `inputs.conf`.

### inputs.conf.spec

```

# Version 9.4.0
#

```

#### **OVERVIEW**

```

# This file contains possible settings you can use to configure inputs,
# distributed inputs such as forwarders, and file system monitoring in
# inputs.conf.
#
# Each stanza controls different search commands settings.
#
# There is an inputs.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.

```

```

# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name inputs.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see inputs.conf.example.
#
# You must restart the Splunk platform instance to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#

```

## GLOBAL SETTINGS

```

# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
# the file.
# * Each .conf file should have at most one default stanza. If there are
# multiple default stanzas, settings are combined. In the case of
# multiple definitions of the same setting, the last definition in the
# file wins.
# * If a setting is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.
# * Do not add any new global settings to the [default] stanza unless you
# understand all the repercussions of your changes. It is especially
# important not to add new settings if your inputs.conf file is created
# in an app that has global permissions or is located in the
# $SPLUNK_HOME/etc/system directory.
# * Modifying the inputs.conf file might cause other apps or splunkd to fail.

```

```

#####
# GENERAL SETTINGS:
# The following settings are valid for all input types (except file system
# change monitor, which is described in a separate section in this file).
# You must first enter a stanza header in square brackets, specifying the input
# type. See later in this file for examples. Then, use any of the
# following settings.
#
# To specify global settings for Windows Event Log inputs, place them in
# the [WinEventLog] global stanza as well as the [default] stanza.
#####

```

```

host = <string>
* Sets the host key/field to a static value for this input stanza.
* The input uses this field during parsing and indexing. It also uses this
  field at search time.
* As a convenience, the input prepends the chosen string with 'host::'.
* When set to '$decideOnStartup', sets the field to the hostname of executing
  machine. The hostname is checked and the field set at every splunkd startup.
* If you run multiple instances of the software on the same machine (hardware
  or virtual machine), choose unique values for 'host' to differentiate
  your data, ex. myhost-sh-1 or myhost-idx-2.
* Do not put the <string> value in quotes. Use host=foo, not host="foo".
* When 'host' is set to "$decideOnStartup", you can further control how splunkd
  derives the hostname by using the 'hostnameOption' setting in server.conf.
  * For example, if you want splunkd to use the fully qualified domain

```

name for the machine, set "host = \$decideOnStartup" in inputs.conf and "hostnameOption = fullyqualifiedname" in server.conf.

- \* More information on hostname options can be found in the server.conf specification file.
- \* If you remove the 'host' setting from \$SPLUNK\_HOME/etc/system/local/inputs.conf or remove \$SPLUNK\_HOME/etc/system/local/inputs.conf, the setting reverts to "\$decideOnStartup". Apps that need a resolved host value should use the 'host\_resolved' property in the response for the REST 'GET' call of the input source. This property is set to the hostname of the local Splunk instance. It is a read only property that is not written to inputs.conf.
- \* Default: "\$decideOnStartup"

run\_only\_one= <boolean>

- \* Determines if a scripted or modular inputs runs on one search head in SHC.
- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Default: true

index = <string>

- \* Sets the index to store events from this input.
- \* Primarily used to specify the index to store events that come in through this input stanza.
- \* Default: main (or whatever you have set as your default index)

source = <string>

- \* Sets the source key/field for events from this input.
- \* Detail: Sets the source key initial value. The key is used during parsing/indexing, in particular to set the source field during indexing. It is also the source field used at search time.
- \* As a convenience, the chosen string is prepended with 'source::'.
- \* Avoid overriding the source key. The input layer provides a more accurate string to aid in problem analysis and investigation, recording the file from which the data was retrieved. Consider using source types, tagging, and search wildcards before overriding this value.
- \* Do not put the <string> value in quotes: Use source=foo, not source="foo".
- \* Default: the input file path

sourcetype = <string>

- \* Sets the sourcetype key/field for events from this input.
- \* Explicitly declares the source type for this input instead of letting it be determined through automated methods. This is important for search and for applying the relevant configuration for this data type during parsing and indexing.
- \* Sets the sourcetype key initial value. The key is used during parsing or indexing to set the source type field during indexing. It is also the source type field used at search time.
- \* As a convenience, the chosen string is prepended with 'sourcetype::'.
- \* Do not put the <string> value in quotes: Use sourcetype=foo, not sourcetype="foo".
- \* If not set, the indexer analyzes the data and chooses a source type.
- \* No default.

queue = [parsingQueue|indexQueue]

- \* Sets the queue where the input processor deposits the events it reads.
- \* Set to "parsingQueue" to apply the props.conf file and other parsing rules to your data. For more information about the props.conf file and rules timestamps and linebreaks, see the props.conf file and the online documentation at <http://docs.splunk.com/Documentation>.
- \* Set to "indexQueue" to send your data directly into the index.
- \* Default: parsingQueue

```

# Pipeline Key defaulting.

* Pipeline keys in general can be defaulted in inputs stanzas.
* The list of user-available, modifiable pipeline keys is described in
  transforms.conf.spec. See transforms.conf.spec for further information on
  these keys.
* The currently-defined keys which are available literally in inputs stanzas
  are as follows:

queue = <value>
_raw = <value>
_meta = <value>
_time = <value>

* Inputs have special support for mapping host, source, sourcetype, and index
  to their metadata names such as host -> Metadata:Host
* Defaulting these values is not recommended, and is
  generally only useful as a workaround to other product issues.
* Defaulting these keys in most cases overrides the default behavior of
  input processors, but this behavior is not guaranteed in all cases.
* Values defaulted here, as with all values provided by inputs, can be
  altered by transforms at parse time.

#####
# This section contains options for routing data using inputs.conf rather than
# outputs.conf.
#
# NOTE: Concerning routing via inputs.conf:
# This is a simplified set of routing options you can use as data comes in.
# For more flexible options or details on configuring required or optional
# settings, see outputs.conf.spec.
#####

_TCP_ROUTING = <comma-separated list>
* A comma-separated list of tcpout group names.
* This setting lets you selectively forward data to one or more specific indexers.
* Specify the tcpout group that the forwarder uses when forwarding the data.
  The tcpout group names are defined in outputs.conf with
  [tcpout:<tcpout_group_name>].
* To forward data to all tcpout group names that have been defined in
  outputs.conf, set to '*' (asterisk).
* To forward data from the "_internal" index, you must explicitly set
  '_TCP_ROUTING' to either "*" or a specific splunktcp target group.
* Default: The groups specified in 'defaultGroup' in [tcpout] stanza in
  the outputs.conf file

_SYSLOG_ROUTING = <comma-separated list>
* A comma-separated list of syslog group names.
* Use this setting to selectively forward the data to specific destinations as
  syslog events.
* Specify the syslog group to use when forwarding the data.
  The syslog group names are defined in outputs.conf with
  [syslog:<syslog_group_name>].
* The destination host must be configured in outputs.conf, using
  "server=[<ip>|<servername>]:<port>".
* This setting does not work on a universal forwarder.
* Default: The groups specified in 'defaultGroup' in the [syslog] stanza in
  the outputs.conf file

_INDEX_AND_FORWARD_ROUTING = <string>
* If set for any input stanza, causes all data coming from that input

```

- stanza to be labeled with this setting.
- \* When 'selectiveIndexing' is in use on a forwarder:
  - \* Data without this label will not be indexed by that forwarder.
  - \* Data with this label will be indexed in addition to any forwarding.
- \* This setting does not actually cause data to be forwarded or not forwarded in any way, nor does it control where the data is forwarded in multiple-forward path cases.
- \* Only has effect if you use the 'selectiveIndexing' feature in outputs.conf.
- \* Default: not set

## **Deny list**

- ```
[blacklist:<path>]
```
- \* Protects files on the file system from being indexed or previewed.
  - \* The input treats a file as denied if the file starts with any of the defined deny list <paths>.
  - \* Adding a file to the deny list with the specified path occurs even if a monitor stanza defines an allow list that matches the file path.
  - \* The preview endpoint returns an error when asked to preview an excluded file.
  - \* The oneshot endpoint and command also returns an error.
  - \* When a denied file is monitored, using monitor:// or batch://, the 'filestatus' endpoint shows an error.
  - \* For fschange with the 'sendFullEvent' option enabled, contents of denied files are not indexed.

## **Input types**

Valid input stanzas, along with their input-specific settings, follow:

### **MONITOR:**

- ```
[monitor://<path>]
```
- \* Configures a file monitor input to watch all files in the <path> you specify.
  - \* <path> can be an entire directory or a single file.
  - \* You must specify the input type and then the path, so put three slashes in your path if you are starting at the root on \*nix systems (to include the slash that indicates an absolute path).
- # Additional settings:
- ```
host_regex = <regular expression>
```
- \* If specified, <regular expression> extracts host from the path to the file for each input file.
    - \* Detail: This feature examines the source key; if source is set explicitly in the stanza, that string is matched, not the original filename.
  - \* Specifically, the first group of the regular expression (regex) is used as the host.
  - \* If the regex fails to match, the input uses the default 'host' setting.
  - \* If 'host\_regex' and 'host\_segment' are both set, the input ignores 'host\_regex'.
  - \* No default.



host\_segment = <integer>

- \* If set to N, the Splunk platform sets the Nth "/"-separated segment of the path as 'host'.
  - \* For example, if you set "host\_segment = 3" and the path is /logs/servers/host08/abc.txt, the third segment, "host08", is used.
- \* If the value is not an integer or is less than 1, the default 'host' setting is used.
- \* On Windows machines, the drive letter and colon before the backslash \*does not\* count as one segment.
  - \* For example, if you set "host\_segment = 3" and the monitor path is D:\logs\servers\host01, Splunk software sets the host as "host01" because that is the third segment.
- \* No default.

whitelist = <regular expression>

- \* If set, files from this input are monitored only if their path matches the specified regular expression.
- \* Takes precedence over the deprecated '\_whitelist' setting, which functions the same way.
- \* No default.

blacklist = <regular expression>

- \* If set, files from this input are NOT monitored if their path matches the specified regex.
- \* Takes precedence over the deprecated '\_blacklist' setting, which functions the same way.
- \* If a file matches the regexes in both the deny list and allow list settings, the file is NOT monitored. Deny lists take precedence over allow lists.
- \* No default.

NOTE concerning wildcards and monitor:

- \* You can use wildcards to specify your input path for monitored inputs. Use "." for recursive directory matching and "\*" for wildcard matching in a single directory segment.
- \* "." searches recursively through one or more directories. This means that /foo/.../bar matches foo/1/bar, foo/1/2/bar, etc.
- \* You can use multiple "." specifications in a single input path. For example: /foo/.../bar/...
- \* The asterisk (\*) matches anything in a single path segment; unlike ".", it does not search recursively. For example, /foo/\*/bar matches the files /foo/1/bar, /foo/2/bar, etc. However, it does not match /foo/bar or /foo/1/2/bar.  
A second example: /foo/m\*r/bar matches /foo/mr/bar, /foo/mir/bar, /foo/moor/bar, etc. It does not match /foo/mi/or/bar.
- \* You can combine "\*" and "." as needed: foo/.../bar/\* matches any file in the bar directory within the specified path.
- \* A monitor stanza path will interpret regular expression metacharacters as strings unless they are preceded by the wildcard values "\*" or "." in a prior segment of the path.
- \* In the case where multiple unique monitor inputs overlap through the use of wildcards or specific paths defined in the monitor stanza, the Splunk platform processes the files using the monitor stanza that is the closest specific match.

crcSalt = <string>

- \* Use this setting to force the input to consume files that have matching CRCs, or cyclic redundancy checks.
  - \* By default, the input only performs CRC checks against the first 256 bytes of a file. This behavior prevents the input from indexing the same file twice, even though you might have renamed it, as with rolling log files, for example. Because the CRC is based on only the first

- few lines of the file, it is possible for legitimately different files to have matching CRCs, particularly if they have identical headers.
- \* If set, <string> is added to the CRC.
  - \* If set to the literal string "<SOURCE>" (including the angle brackets), the full directory path to the source file is added to the CRC. This ensures that each file being monitored has a unique CRC. When 'crcSalt' is invoked, it is usually set to <SOURCE>.
  - \* Be cautious about using this setting with rolling log files; it could lead to the log file being re-indexed after it has rolled.
  - \* In many situations, 'initCrcLength' can be used to achieve the same goals.
  - \* Default: empty string

initCrcLength = <integer>

- \* How much of a file, in bytes, that the input reads before trying to identify whether it has already seen the file.
- \* You might want to adjust this if you have many files with common headers (comment headers, long CSV headers, etc) and recurring filenames.
- \* Cannot be less than 256 or more than 1048576.
- \* CAUTION: Improper use of this setting causes data to be re-indexed. You might want to consult with Splunk Support before adjusting this value - the default is fine for most installations.
- \* Default: 256 (bytes)

ignoreOlderThan = <non-negative integer>[s|m|h|d]

- \* The monitor input compares the modification time on files it encounters with the current time. If the time elapsed since the modification time is greater than the value in this setting, Splunk software puts the file on the ignore list.
- \* Files on the ignore list are not checked again until the Splunk platform restarts, or the file monitoring subsystem is reconfigured. This is true even if the file becomes newer again at a later time.
  - \* Reconfigurations occur when changes are made to monitor or batch inputs through Splunk Web or the command line.
- \* Use 'ignoreOlderThan' to increase file monitoring performance when monitoring a directory hierarchy that contains many older, unchanging files, and when removing or adding a file to the deny list from the monitoring location is not a reasonable option.
- \* Do NOT select a time that files you want to read could reach in age, even temporarily. Take potential downtime into consideration!
  - \* Suggested value: 14d, which means 2 weeks
  - \* For example, a time window in significant numbers of days or small numbers of weeks are probably reasonable choices.
  - \* If you need a time window in small numbers of days or hours, there are other approaches to consider for performant monitoring beyond the scope of this setting.
- \* NOTE: Most modern Windows file access APIs do not update file modification time while the file is open and being actively written to. Windows delays updating modification time until the file is closed. Therefore you might have to choose a larger time window on Windows hosts where files may be open for long time periods.
- \* Value must be: <number><unit>. For example, "7d" indicates one week.
- \* Valid units are "d" (days), "h" (hours), "m" (minutes), and "s" (seconds).
- \* No default, meaning there is no threshold and no files are ignored for modification time reasons

followTail = <boolean>

- \* Whether or not the input should skip past current data in a monitored file for a given input stanza.
- \* This setting lets you skip over data in files, and immediately begin indexing current data.
- \* If you set to "1", monitoring starts at the end of the file (like

- \*nix 'tail -f'). The input does not read any data that exists in the file when it is first encountered. The input only reads data that arrives after the first encounter time.
- \* If you set to "0", monitoring starts at the beginning of the file.
- \* This is an advanced setting. Contact Splunk Support before using it.
- \* Best practice for using this setting:
  - \* Enable this setting and start the Splunk instance.
  - \* Wait enough time for the input to identify the related files.
  - \* Disable the setting and restart the instance.
- \* Do not leave 'followTail' enabled in an ongoing fashion.
- \* Do not use 'followTail' for rolling log files (log files that get renamed as they age) or files whose names or paths vary.
- \* Default: 0

alwaysOpenFile = <boolean>

- \* Whether or not an input opens a file to check whether it has already been indexed, by skipping the modification time and size checks.
- \* Only useful for files that do not update modification time or size.
- \* Only known to be needed when monitoring files on Windows, mostly for Internet Information Server logs.
- \* Configuring this setting to "1" can increase load and slow indexing. Use it only as a last resort.
- \* Default: 0

time\_before\_close = <integer>

- \* The amount of time, in seconds, that the file monitor must wait for modifications before closing a file after reaching an End-of-File (EOF) marker.
- \* Tells the input not to close files that have been updated in the past 'time\_before\_close' seconds.
- \* Default: 3

multiline\_event\_extra\_waittime = <boolean>

- \* Whether or not the file monitor input delays sending an event delimiter when it reads a file with multiple-line events, to account for the time it sometimes takes for lines of those events to arrive.
- \* By default, the file monitor sends an event delimiter when:
  - \* It reaches EOF of a file it monitors and
  - \* The last character it reads is a newline.
- \* In some cases, it takes time for all lines of a multiple-line event to arrive.
- \* Set to "true" to delay sending an event delimiter until the time that the file monitor closes the file, as defined by the 'time\_before\_close' setting, to allow all event lines to arrive.
- \* Default: false

recursive = <boolean>

- \* Whether or not the input monitors subdirectories that it finds within a monitored directory.
- \* A value of "true" means the input monitors sub-directories.
- \* A value of "false" means the input does not monitor sub-directories.
- \* Default: true

followSymlink = <boolean>

- \* Whether or not the input follows any symbolic links within a monitored directory.
- \* A value of "true" means the input follows symbolic links and monitors files at the symbolic link destination.
- \* Additionally, any allow lists or deny lists that the input stanza defines also apply to files at the symbolic link destination.
- \* A value of "false" means the input ignores symbolic links that it finds within a monitored directory.
- \* Default: true

```

_whitelist = ...
* DEPRECATED.
* This setting is valid unless the 'whitelist' setting also exists.

_blacklist = ...
* DEPRECATED.
* This setting is valid unless the 'blacklist' setting also exists.

```

## **BATCH ("Upload a file" in Splunk Web):**

Use the 'batch' input for large archives of historic data. If you want to continuously monitor a directory or index small archives, use 'monitor' (see the MONITOR section). 'batch' reads in the file and indexes it, and then deletes the file on disk.

```

[batch://<path>]
* A one-time, destructive input of files in <path>.
* This stanza must include the 'move_policy = sinkhole' setting.
* This input reads and indexes the files, then DELETES THEM IMMEDIATELY.
* For continuous, non-destructive inputs of files, use 'monitor' instead.

# Additional settings:

move_policy = sinkhole
* This setting is required. You must include "move_policy = sinkhole"
  when you define batch inputs.
* This setting causes the input to load the file destructively.
* CAUTION: Do not use the 'batch' input type for files you do not want to
  delete after indexing.
* The 'move_policy' setting exists for historical reasons, but remains as a
  safeguard. As an administrator, you must explicitly declare
  that you want the data in the monitored directory (and its sub-directories) to
  be deleted after being read and indexed.

host_regex = see the definition in the MONITOR section.
host_segment = see the definition in the MONITOR section.
crcSalt = see the definition in the MONITOR section.
time_before_close = see the definition in the MONITOR section.

log_on_completion = <boolean>
* Whether or not the Splunk platform writes an entry into the
  splunkd.log file when it indexes files with this input.
* When set to "false", this setting prevents the Splunk platform from
  writing to splunkd.log when it indexes files with this input.
* Default: true

# 'batch' inputs do not use the following setting:
# source = <string>

followSymlink = <boolean>
* Works similarly to the same setting for monitor, but does not delete files
  after following a symbolic link out of the monitored directory.

# The following settings work identically as for [monitor::] stanzas,
# documented previously
host_regex = <regular expression>
host_segment = <integer>

```

```
crcSalt = <string>
recursive = <boolean>
whitelist = <regular expression>
blacklist = <regular expression>
initCrcLength = <integer>
time_before_close = <integer>
```

## **TCP: Transport Control Protocol (TCP) network inputs**

```
[tcp://<remote server>:<port>]
* Configures the input to listen on a specific TCP network port.
* If a <remote server> makes a connection to this instance, the input uses this
  stanza to configure itself.
* If you do not specify <remote server>, this stanza matches all connections
  on the specified network port.
* Generates events with source set to "tcp:<port>", for example: tcp:514
* If you do not specify a sourcetype, the input generates events with sourcetype
  set to "tcp-raw".

# Additional settings:

connection_host = [ip|dns|none]
* How the network input sets the host field for the events it generates.
* A value of "ip" sets the host to the IP address of the system sending the data.
* A value of "dns" sets the host to the reverse DNS entry for the IP address of
  the system that sends the data. For this to work correctly, set the forward
  DNS lookup to match the reverse DNS lookup in your DNS configuration.
* A value of "none" leaves the host as specified in inputs.conf, typically the
  hostname of the system running Splunk software.
* Default: dns

queueSize = <integer>[KB|MB|GB]
* The maximum size of the in-memory input queue.
* Configure this setting only if you have also configured 'persistentQueueSize'.
  If you configure multiple tcp inputs, and either set 'queueSize' or use its
  default value for each input, but do not also set 'persistentQueueSize', splunkd
  creates only one in-memory queue, and sets the size of that queue to the value
  it gets from a 'queueSize' setting in the first [tcp://] stanza it
  encounters after it sorts all [tcp://] stanza names in ascending
  alphanumeric order.
* In the case where none of the [tcp://] stanzas has an explicit 'queueSize' set,
  splunkd uses the default value.
* This logic applies to all inputs that use in-memory input queues.
* If you configure multiple [tcp://] stanzas, and do not want to set
  'persistentQueueSize', then alternatively give 'maxSize' under
  the '[queue=tcpin_queue]' stanza a value in the server.conf
  configuration file.
* Default: 500KB

persistentQueueSize = <integer>[KB|MB|GB|TB]
* The maximum size of the persistent queue file.
* Persistent queues can help prevent loss of transient data. For information on
  persistent queues and how the 'queueSize' and 'persistentQueueSize' settings
  interact, search the online documentation for "persistent queues".
* If you set this to a value other than 0, then 'persistentQueueSize' must
  be larger than either the in-memory queue size (as defined by the 'queueSize'
  setting in inputs.conf or 'maxSize' settings in [queue] stanzas in
  server.conf).
```

```

* Default: 0 (no persistent queue)

requireHeader = <boolean>
* Whether or not to require a header be present at the beginning of every
  stream.
* This header can be used to override indexing settings.
* Default: false

listenOnIPv6 = [no|yes|only]
* Whether or not the input listens on IPv4, IPv6, or both protocols.
* Set to "yes" to listen on both IPv4 and IPv6 protocols.
* Set to "only" to listen on only the IPv6 protocol.
* Default: The setting in the [general] stanza of the server.conf file

acceptFrom = <comma- or space-separated list>
* A list of TCP networks or addresses to accept connections from.
* Use commas or spaces to separate multiple network rules.
* The accepted formats for network and address rules are:
  1. A single IPv4 or IPv6 address (examples: "192.0.2.3", "2001:db8::2:1")
  2. A Classless Inter-Domain Routing (CIDR) block of addresses
    (examples: "192.0.2/24", "2001:DB8::/32")
  3. A DNS name. Use "*" as a wildcard.
    (examples: "myhost.example.com", "*.example.org")
  4. The wildcard "*" matches anything.
* A prefix of '!' for an entry sets a rule to deny and reject connections. The ACL
  applies rules in order, and uses the first matching rule. For example,
  the rules "!192.0.2/24, *" prevents connections from the 192.0.2/24
  network, but accepts all other connections.
* Default: * (accept from anywhere)

rawTcpDoneTimeout = <seconds>
* The amount of time, in seconds, that a network connection can remain idle
  before Splunk software declares that the last event over that connection
  has been received.
* If a connection over this port remains idle for more than
  'rawTcpDoneTimeout' seconds after receiving data, it adds a Done-key. This
  declares that the last event has been completely received.
* Default: 10

[tcp:<port>]
* Configures the input listen on the specified TCP network port.
* This stanza is similar to [tcp://<remote server>:<port>], but listens for
  connections to the specified port from any host.
* Generates events with a source of tcp:<port>.
* If you do not specify a sourcetype, generates events with a source type of
  tcp-raw.
* This stanza supports the following settings:

connection_host = [ip|dns|none]
queueSize = <integer>[KB|MB|GB]
persistentQueueSize = <integer>[KB|MB|GB|TB]
requireHeader = <boolean>
listenOnIPv6 = [no|yes|only]
acceptFrom = <comma- or space-separated list>
rawTcpDoneTimeout = <integer>

```

### **Data distribution:**

```
# Global settings for splunktcp. Used on the receiving side for data forwarded
```

```

# from a forwarder.

[splunktcp]
route = [has_key|absent_key:<key>:<queueName>;...]
* Settings for the light forwarder.
* The receiver sets these parameters automatically -- you do not need to set
  them yourself.
* The property route is composed of rules delimited by ';' (semicolon).
* The receiver checks each incoming data payload through the cooked TCP port
  against the route rules.
* If a matching rule is found, the receiver sends the payload to the specified
  <queueName>.
* If no matching rule is found, the receiver sends the payload to the default
  queue specified by any queue= for this stanza. If no queue= key is set in
  the stanza or globally, the receiver sends the events to the parsingQueue.

enableS2SHeartbeat = <boolean>
* Specifies the global keepalive setting for all splunktcp ports.
* This option is used to detect forwarders which might have become unavailable
  due to network, firewall, or other problems.
* The receiver monitors each connection for presence of a heartbeat, and if the
  heartbeat is not seen for 's2sHeartbeatTimeout' seconds, it closes the
  connection.
* Default: true (heartbeat monitoring enabled)

s2sHeartbeatTimeout = <integer>
* The amount of time, in seconds, that a receiver waits for heartbeats from
  forwarders that connect to this instance.
* The receiver closes a forwarder connection if it does not receive
  a heartbeat for 's2sHeartbeatTimeout' seconds.
* Default: 600 (10 minutes)

inputShutdownTimeout = <integer>
* The amount of time, in seconds, that a receiver waits before shutting down
  inbound TCP connections after it receives a signal to shut down.
* Used during shutdown to minimize data loss when forwarders are connected to a
  receiver.
* During shutdown, the TCP input processor waits for 'inputShutdownTimeout'
  seconds and then closes any remaining open connections.
* If all connections close before the end of the timeout period,
  shutdown proceeds immediately, without waiting for the timeout.

stopAcceptorAfterQBlock = <integer>
* The amount of time, in seconds, to wait before closing the splunktcp port.
* If the receiver is unable to insert received data into the configured queue
  for more than the specified number of seconds, it closes the splunktcp port.
* This action prevents forwarders from establishing new connections to this
  receiver.
* Forwarders that have an existing connection will notice the port is closed
  upon test-connections and move to other receivers.
* After the queue unblocks, and the TCP input can continue processing data, the
  receiver starts listening on the port again.
* This setting should not be adjusted lightly as extreme values can interact
  poorly with other defaults.
* NOTE: If there are multiple tcp/splunktcp listener ports configured,
  all listening ports will be shut down regardless of whether other queues are
  blocked or not.
* Default: 300 (5 minutes)

listenOnIPv6 = no|yes|only
* See the description for this setting in the [tcp://<remote server>:<port>]
  stanza.

```

```

acceptFrom = <comma- or space-separated list>
* See the description for this setting in the [tcp://<remote server>:<port>]
  stanza.

negotiateProtocolLevel = <unsigned integer>
* If set, lets forwarders that connect to this receiver (or specific port)
  send data using only up to the specified feature level of the Splunk
  forwarder protocol.
* If set to a value that is lower than the default, denies the use
  of newer forwarder protocol features during connection negotiation. This
  might impact indexer efficiency.
* Default (if 'negotiateNewProtocol' is "true"): 1
* Default (if 'negotiateNewProtocol' is not "true"): 0

negotiateNewProtocol = <boolean>
* DEPRECATED.
* Use the 'negotiateProtocolLevel' setting instead.
* Controls the default configuration of the 'negotiateProtocolLevel' setting.
* Default: true

concurrentChannelLimit = <unsigned integer>
* The number of unique channel codes that are available for forwarders to
  use to communicate with an indexer.
* Each forwarder that connects to this indexer may use up to
  'concurrentChannelLimit' unique channel codes.
* In other words, each forwarder may have up to 'concurrentChannelLimit'
  channels in flight concurrently.
* The receiver closes a forwarder connection if a forwarder attempts to
  exceed this value.
* This setting only applies when the new forwarder protocol is in use.
* Default: 300

logRetireOldS2S = <boolean>
* Whether or not the Splunk platform logs the usage of old versions of Splunk-to-Splunk (S2S)
  protocol.
* The old S2S protocol retirement logs provide visibility into customers' usage
  of the old S2S protocol version V3 which is less performant than the current version V4.
* A value of "true" means that splunkd generates warning logs for the old S2S protocol
  versions.
* See the 'logRetireOldS2SRepeatFrequency' setting for additional constraints on
  when the Splunk platform logs the use of old S2S protocol versions.
* Default: true

logRetireOldS2SMaxCache = <unsigned integer>
* The size of the cache for tracking forwarders that use old S2S protocols.
* The cache keeps track of unique forwarders that use the old S2S protocol. When a
  forwarder is in the cache, the Splunk platform doesn't log usage of the old protocol
  for that forwarder for a time period of 'logRetireOldS2SRepeatFrequency', to avoid generating
  duplicate logs.
* If the cache fills before the 'logRetireOldS2SRepeatFrequency' period elapses,
  the Splunk platform removes the forwarder that has been in the cache the longest
  from the cache to make space.
* Update this setting as per the number of forwarders that currently use the old S2S
  protocol to send data to indexers. If the number of forwarders that use
  old S2S protocols is larger than the cache size, some forwarders might generate duplicate
  logs even though the previous log was within the 'logRetireOldS2SRepeatFrequency'
  period.
* When you restart Splunk Enterprise, the cache resets and the timer starts over.
* This setting takes effect only when 'logRetireOldS2S' has a value of "true".
* Default: 10000

```



```

logRetireOldS2SRepeatFrequency = <timespan>
* The interval between writing repeat entries into the retire old S2S warning log
  for a certain forwarder.
* This setting helps reduce retire old S2S log size by providing control over how
  often to log.
* When a forwarder uses the old S2S protocol version to communicate with splunkd, splunkd
  adds the forwarder to a cache. Subsequent communication with the same
  forwarder won't generate a new entry to the log until a period of
  'logRetireOldS2SRepeatFrequency' has elapsed. Splunkd then resets the log timestamp and
  writes another "retire old S2S protocol" warning log entry.
* The Splunk platform enforces this setting as long as the size of the cache
  does not exceed 'logRetireOldS2SMaxCache' entries. When there are more than
  'logRetireOldS2SMaxCache' entries, the cache removes the entry with the oldest
  access time to make space.
* When you restart Splunk Enterprise, the cache resets and the timer starts over.
* This setting takes effect only when 'logRetireOldS2S' has a value of "true".
* A value of "0" means that the platform logs old S2S protocol warning entries every time
  it receives a communication using the old S2S protocol version.
* Default: 1d

# Forwarder-specific settings for splunktcp.

[splunktcp://[<remote server>]:<port>]
* Receivers use this input stanza.
* This is the same as the [tcp://] stanza, except the remote server is assumed
  to be a Splunk instance, most likely a forwarder.
* <remote server> is optional. If you specify it, the receiver listens only for
  data from <remote server>.
* Use of <remote server> is not recommended. Use the 'acceptFrom' setting,
  which supersedes this setting.

connection_host = [ip|dns|none]
* For splunktcp, the 'host' or 'connection_host' is be used if the remote
  Splunk instance does not set a host, or if the host is set to
  "<host>::<localhost>".
* "ip" sets the host to the IP address of the system sending the data.
* "dns" sets the host to the reverse DNS entry for IP address of the system
  that sends the data. For this to work correctly, set the forward DNS lookup
  to match the reverse DNS lookup in your DNS configuration.
* "none" leaves the host as specified in inputs.conf, typically the Splunk
  system hostname.
* Default: ip

compressed = <boolean>
* Whether or not the receiver communicates with the forwarder in
  compressed format.
* Applies only to receiving data over standard network channels.
  There is no compression setting required for TLS.
* A value of "true" means the receiver communicates with the forwarder in
  compressed format.
* If set to "true", there is no longer a requirement to also set
  "compressed = true" in the outputs.conf file on the forwarder.
* Default: false

enableS2SHeartbeat = <boolean>
* Specifies the keepalive setting for the splunktcp port.
* This option is used to detect forwarders which might have become unavailable
  due to network, firewall, or other problems.
* The receiver monitors the connection for presence of a heartbeat, and if it
  does not see the heartbeat in 's2sHeartbeatTimeout' seconds, it closes the
  connection.
* This overrides the default value specified at the global [splunktcp] stanza.

```

```

* Default: true (heartbeat monitoring enabled)

s2sHeartbeatTimeout = <integer>
* The amount of time, in seconds, that a receiver waits for heartbeats from
  forwarders that connect to this instance.
* The receiver closes the forwarder connection if it does not see a heartbeat
  for 's2sHeartbeatTimeout' seconds.
* This overrides the default value specified at the global [splunktcp] stanza.
* Default: 600 (10 minutes)

queueSize = <integer>[KB|MB|GB]
* The maximum size of the in-memory input queue.
* See the description of 'queueSize' under the [tcp://] stanza
  for details on this setting.
* If there are multiple [splunktcp://] stanzas, and you do not want to set
  'persistentQueueSize', then alternatively give 'maxSize' under
  the '[queue=splunktcpin]' stanza a value in the server.conf
  configuration file.
* Default: 500KB

negotiateProtocolLevel = <unsigned integer>
* See the description for this setting in the [splunktcp] stanza.

negotiateNewProtocol = <boolean>
* See the description for this setting in the [splunktcp] stanza.

concurrentChannelLimit = <unsigned integer>
* See the description for this setting in the [splunktcp] stanza.

[splunktcp:<port>]
* This input stanza is the same as [splunktcp://[<remote server>]:<port>], but
  the input accepts connections from any server.
* See the online documentation for [splunktcp://[<remote server>]:<port>] for
  more information on the following supported settings:

connection_host = [ip|dns|none]
compressed = <boolean>
enableS2SHeartbeat = <boolean>
s2sHeartbeatTimeout = <integer>
queueSize = <integer>[KB|MB|GB]
persistentQueueSize = <integer>[KB|MB|GB|TB]
negotiateProtocolLevel = <unsigned integer>
negotiateNewProtocol = <boolean>
concurrentChannelLimit = <unsigned integer>

# Access control settings.
[splunktcp:token://<token name>]
* Use this stanza to specify forwarders from which to accept data.
* You must configure a token on the receiver, then configure the same
  token on forwarders.
* The receiver discards data from forwarders that do not have the
  token configured.
* This setting is enabled for all receiving ports.
* This setting is optional.
* NOTE: When specifying a <token name>, you must use a specific format,
  as follows: NNNNNNNN-NNNN-NNNN-NNNN-NNNNNNNNNNNN. Failure to use this
  format results in the token being ignored.
  * For example, 'A843001F-B2B5-4F94-847D-D07802685BB2'

token = <string>
* The value of the token.
* Must be in the format NNNNNNNN-NNNN-NNNN-NNNN-NNNNNNNNNNNN. Failure to

```

```

    use this string format results in the token being ignored.

# TLS settings for data distribution:

[splunktcp-ssl:<port>]
* Use this stanza type if your receivers receive encrypted, parsed data from a
  forwarder.
* Set <port> to the port on which the forwarder sends the encrypted data.
* Forwarder settings are set in outputs.conf on the forwarder.
* Compression for TLS is enabled by default. On the forwarder you can still
  specify compression with the 'useClientSSLCompression' setting in
  outputs.conf.
* The 'compressed' setting is used for non-TLS connections. However, if you
  still specify 'compressed' for TLS, ensure that the 'compressed' setting is
  the same as on the forwarder, as splunktcp protocol expects the same
  'compressed' setting from forwarders.

connection_host = [ip|dns|none]
* See the description for this setting in the [splunktcp:<port>] stanza.
* Default: ip

compressed = <boolean>
* See the description for this setting in the [splunktcp:<port>] stanza.

enableS2SHeartbeat = <boolean>
* See the description for this setting in the [splunktcp:<port>] stanza.

s2sHeartbeatTimeout = <seconds>
* See the description for this setting in the [splunktcp:<port>] stanza.

listenOnIPv6 = [no|yes|only]
* Select whether this receiver listens on IPv4, IPv6, or both protocols.
* Set to "yes" to listen on both IPv4 and IPv6 protocols.
* Set to "only" to listen on only the IPv6 protocol.
* Default: The setting in the [general] stanza of the server.conf file

acceptFrom = <comma- or space-separated list>
* See the description for this setting in the [tcp://<remote server>:<port>]
  stanza.

negotiateProtocolLevel = <unsigned integer>
* See the description for this setting in the [splunktcp] stanza.

negotiateNewProtocol = <boolean>
* See the description for this setting in the [splunktcp] stanza.

concurrentChannelLimit = <unsigned integer>
* See the description for this setting in the [splunktcp] stanza.

# To specify global TLS settings, that are applicable for all ports, add the
# settings to the [SSL] stanza.
# Specify any TLS setting that deviates from the global setting here.
# For a detailed description of each TLS setting, refer to the [SSL] stanza.

serverCert = <string>
sslPassword = <string>
requireClientCert = <boolean>
sslVersions = <string>
cipherSuite = <string>
ecdhCurves = <comma separated list>
dhFile = <string>
allowSslRenegotiation = <boolean>

```

```

sslQuietShutdown = <boolean>
sslCommonNameToCheck = <comma-separated list>
sslAltNameToCheck = <comma-separated list>
useSSLCompression = <boolean>

[tcp-ssl:<port>]
* Use this stanza type if you are receiving encrypted, unparsed data from a
  forwarder or third-party system.
* Set <port> to the port on which the forwarder/third-party system is sending
  unparsed, encrypted data.
* To create multiple TLS inputs, you can add the following attributes to each
  [tcp-ssl:<port>] input stanza. If you do not configure a certificate in the
  port, the certificate information is pulled from the default [SSL] stanza:
  * serverCert = <path>
  * sslRootCAPath = <path>
    * Add this setting only if you have not configured the 'sslRootCAPath'
      setting in server.conf.
  * sslPassword = <string>

listenOnIPv6 = [no|yes|only]
* Select whether the receiver listens on IPv4, IPv6, or both protocols.
* Set to "yes" to listen on both IPv4 and IPv6 protocols.
* Set to "only" to listen on only the IPv6 protocol.
* If not present, the receiver uses the setting in the [general] stanza
  of server.conf.

acceptFrom = <comma- or space-separated list>
* See the description for this setting in the [tcp://<remote server>:<port>]
  stanza.
* Default: "*" (accept from anywhere)

# To specify global TLS settings, that are applicable for all ports, add the
# settings to the [SSL] stanza.
# Specify any TLS setting that deviates from the global setting here.
# For a detailed description of each TLS setting, refer to the [SSL] stanza.

serverCert = <string>
sslPassword = <string>
requireClientCert = <boolean>
sslVersions = <string>
cipherSuite = <string>
ecdhCurves = <comma separated list>
dhFile = <string>
allowSslRenegotiation = <boolean>
sslQuietShutdown = <boolean>
sslCommonNameToCheck = <comma-separated list>
sslAltNameToCheck = <comma-separated list>
useSSLCompression = <boolean>

```

## **SSL:**

```

[SSL]
* Set the global specifications for receiving transport layer security (TLS)
  and Secure Sockets Layer (SSL) communication underneath this stanza name.

serverCert = <string>
* The full path to the server certificate.
* The Splunk daemon auto-generates certificates when you start Splunk
  Enterprise the first time.
* Where applicable, replace the default certificate with a certificate

```

that you either create on your own or obtain from a third party.

- \* For more information about certificates, and how to obtain, create, and install them, search the Securing Splunk Enterprise Manual for "Introduction to Securing the Splunk Platform with TLS".
- \* The certificate must be in privacy-enhanced mail (PEM) format.
- \* No default.

sslPassword = <string>

- \* The password for the server certificate, if you created one.
- \* Configure this setting to a plain-text value initially.
- \* Upon first use, the input encrypts and rewrites the password to \$SPLUNK\_HOME/etc/system/local/inputs.conf.
- \* No default.

password = <string>

- \* DEPRECATED. Use the 'sslPassword' setting instead.

rootCA = <string>

- \* DEPRECATED. Use 'server.conf:[sslConfig]/sslRootCAPath' instead.

requireClientCert = <boolean>

- \* Whether or not an HTTPS client which connects to a splunkd server must possess a certificate that a certificate authority signed to complete the connection.
- \* Multiple services can use this setting, including but not limited to distributed search and distributed deployment clients.
  - \* Splunk platform indexers must use this setting to connect to other Splunk platform indexers.
  - \* Deployment clients must present certificates to deployment servers before they can poll the servers for new configurations or applications.
- \* A value of "true" means that a client can connect only if it has a certificate that was signed by a certificate authority that the splunkd server trusts.
- \* A value of "false" means that there is no certificate requirement to connect to services on another Splunk platform instance.
- \* Default (if using self-signed and third-party certificates): false
- \* Default (if using the default certificates; overrides the existing "false" setting): true

sslVersions = <comma-separated list>

- \* The list of TLS/SSL versions to support for incoming connections.
- \* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
- \* The special version "\*" selects all supported versions. The version "tls" selects all versions tls1.0 or newer.
- \* If you prefix a version with "-", it means to exclude that version from the list.
- \* SSLv2 is always disabled; "-ssl2" is accepted in the version list but does nothing.
- \* If the Splunk platform instance runs in FIPS mode, "ssl3" is always disabled regardless of this configuration.
- \* The default can vary. See the 'sslVersions' setting in \$SPLUNK\_HOME/etc/system/default/inputs.conf for the current default.

supportSSLV3Only = <boolean>

- \* DEPRECATED. Use 'sslVersions' instead.

cipherSuite = <string>

- \* A list of cipher suites for splunkd to use.
- \* If set, the input processor uses the specified cipher string.
- \* If not set, the input process uses the default cipher string that the OpenSSL binary provides.

- \* If you want to use any Diffie-Hellman ciphers, you must use the 'dhFile' setting.
- \* The default can vary. See the 'cipherSuite' setting in the \$SPLUNK\_HOME/etc/system/default/inputs.conf file for the current default.

ecdhCurveName = <string>

ecdhCurveName = <string>

- \* DEPRECATED. Use the 'ecdhCurves' setting instead.
- \* Default: empty string

ecdhCurves = <comma-separated list>

- \* A list of elliptic curves to use for the Elliptic-curve Diffie-Hellman (ECDH) key negotiation protocol.
- \* The client sends elliptic curves as part of the Client Hello during a TLS handshake.
- \* Specify elliptic curves in the order that you prefer them.
- \* The server supports only the curves specified in the list.
- \* Splunk software only supports named curves that you specify by their short names.
- \* You can get the list of valid named curves by their short and long names by running this CLI command:  
\$SPLUNK\_HOME/bin/splunk cmd openssl ecparam -list\_curves
- \* Example configuration: "ecdhCurves = prime256v1,secp384r1,secp521r1"
- \* The default can vary. See the 'ecdhCurves' setting in \$SPLUNK\_HOME/etc/system/default/inputs.conf for the current default.

dhFile = <string>

- \* The location of the Diffie-Hellman (DH) parameter file.
- \* This file must be in PEM format.
- \* The DH group size, which determines the strength of the key that the DH key exchange process uses, must not be fewer than 2048 bits.
- \* You must specify this file to enable any Diffie-Hellman ciphers.
- \* No default.

dhfile = <string>

- \* DEPRECATED. Use the 'dhFile' setting (with a capital F) instead.
- \* Yes, the setting name is case-sensitive.

allowSslRenegotiation = <boolean>

- \* Whether or not the server lets clients request renegotiation of TLS connection settings.
- \* In the TLS protocol, a client can request renegotiation of the connection settings from time to time.
- \* A value of "true" means that the server lets clients request the renegotiation of TLS connection settings.
- \* A value of "false" causes the server to reject all renegotiation attempts, which breaks the connection.
- \* This limits the amount of CPU a single TCP connection can use, but it can cause connectivity problems, especially for long-lived connections.
- \* Default: true

sslQuietShutdown = <boolean>

- \* Whether or not quiet SSL shutdown mode is turned on.
- \* When a client is finished with a TLS connection, it can shut that connection down normally or quietly.
- \* A normal SSL shutdown between a local node, in this case the client, and a peer node, in this case the server, involves either node sending a message to the other to terminate the TLS/SSL connection. This message is called the "close\_notify" message.

- \* When a local node sends this message, the peer node returns the same message upon receipt, then stops sending further messages over TLS. The TLS connection remains open until the peer also closes the connection on its side.
- \* A "quiet" SSL shutdown means that neither node sends this message when it terminates the TLS connection. Instead, the node sets the connection to the "shutdown" state immediately.
- \* A value of "true" means that the client uses quiet SSL shutdown mode to terminate TLS connections.
- \* A value of "false" means that the client shuts down TLS connections using the normal shutdown process.
- \* Default: false

logCertificateData = <boolean>

- \* Whether or not the Splunk platform logs certificate data for Transport Layer Security (TLS) certificates.
- \* The certificate data logs provide visibility into the certificates in use for the Splunk-to-Splunk (S2S) channel. The logs collect data such as common name (CN), issuer name, SHA256 fingerprint, serial number, and validity dates.
- \* A value of "true" means that splunkd generates logs for TLS certificates.
- \* Refer to the 'certLogRepeatFrequency' setting for additional constraints on when the Splunk platform logs certificate data.
- \* Default: true

certLogMaxCacheEntries = <integer>

- \* The size of the cache for tracking certificate entries.
- \* The cache keeps track of the certificates for a time period of 'certLogRepeatFrequency' to avoid generating duplicate logs.
- \* If the cache fills before the 'certLogRepeatFrequency' period elapses, the cache removes the entry with the oldest access time to make space.
- \* Update this setting as per the number of forwarders that are sending data to indexers. If the number of forwarders is larger than the cache size, some of the certificates might generate duplicate logs even though the previous log was within the 'certLogRepeatFrequency' period.
- \* When you restart Splunk Enterprise, the cache resets and the timer starts over.
- \* This setting takes effect only when 'logCertificateData' has a value of 'true'.
- \* Default: 10000

certLogRepeatFrequency = <timespan>

- \* The interval between writing repeat entries into the certificate data log for a certain certificate.
- \* This setting helps reduce certificate data log size by providing control over how often to log certificate data.
- \* When the Splunk platform receives a certificate the first time in a TLS connection, it adds the certificate to a cache. Subsequent connections with the same certificate won't generate a new entry to the log until a period of 'certLogRepeatFrequency' has passed. After this amount of time elapses, splunkd resets the log timestamp and writes another certificate log entry.
- \* The Splunk platform enforces this setting as long as the size of the cache does not reach 'certLogMaxCacheEntries'. When there are more than 'certLogMaxCacheEntries', the cache removes the entry with the oldest access time to make space.
- \* When you restart Splunk Enterprise, the cache resets and the timer starts over.
- \* This setting takes effect only when 'logCertificateData' has a value of 'true'.
- \* A value of "0" means that the platform logs certificate data every time it receives a certificate.
- \* Default: 1d

sslCommonNameToCheck = <comma-separated list>

- \* One or more X.509 standard Common Names of the server certificate which splunkd, as a client, checks against when it connects to a server using TLS.

- \* The Common Name (CN) is an X.509 standard field in a certificate that identifies the host name that is associated with the certificate.
- \* The CN can be a short host name or a fully qualified domain name. For example, the CN can be one of "example", "www.example.com", or "example.com".
- \* If the client cannot match the CN in the certificate that the server presents, then the client cannot authenticate the server, and terminates the session negotiation immediately.
- \* For this setting to have any affect, the 'sslVerifyServerCert' setting must have a value of "true".
- \* This setting is optional.
- \* No default (no common name checking)

sslAltNameToCheck = <comma-separated list>

- \* One or more Subject Alternative Names of the server certificate which splunkd, as a client, checks against when it connects to a server using TLS.
- \* The Subject Alternative Name (SAN) is an extension to the X.509 standard that lets you specify additional host names for a TLS certificate. The SAN can be a short host name or a fully qualified domain name.
- \* If the client cannot match the SAN in the certificate that the server presents, then the client cannot authenticate the server, and terminates the session negotiation immediately.
- \* The client does not validate any names in this list against the Common Name.
- \* For this setting to have any affect, the 'sslVerifyServerCert' setting must have a value of "true".
- \* This setting is optional.
- \* No default (no alternative name checking).

useSSLCompression = <boolean>

- \* Whether or not the server lets forwarders that connect to it negotiate TLS-layer data compression.
- \* A value of "true" means the server lets forwarders negotiate TLS-layer data compression.
- \* Default: The value of 'server.conf:[sslConfig]/allowSslCompression'

sslServerHandshakeTimeout = <integer>

- \* The timeout, in seconds, for a TLS handshake to complete between forwarder and the TCP input processor.
- \* If the TCP input processor does not receive a "Client Hello" from the forwarder within 'sslServerHandshakeTimeout' seconds, the server terminates the connection.
- \* Default: 60

### **UDP (User Datagram Protocol network input):**

[udp://<remote server>:<port>]

- \* Similar to the [tcp://] stanza, except that this stanza causes the Splunk instance to listen on a UDP port.
- \* Only 1 stanza per port number is currently supported.
- \* Configures the instance to listen on a specific port.
- \* If you specify <remote server>, the specified port only accepts data from that host.
- \* If <remote server> is empty - [udp://<port>] - the port accepts data sent from any host.
- \* The use of <remote server> is not recommended. Use the 'acceptFrom' setting, which supersedes this setting.
- \* Generates events with source set to udp:portnumber, for example: udp:514
- \* If you do not specify a sourcetype, generates events with sourcetype set to udp:portnumber.



```

# Additional settings:

connection_host = [ip|dns|none]
* "ip" sets the host to the IP address of the system sending the data.
* "dns" sets the host to the reverse DNS entry for IP address of the system
  that sends the data. For this to work correctly, set the forward DNS lookup
  to match the reverse DNS lookup in your DNS configuration.
* "none" leaves the host as specified in inputs.conf, typically the Splunk
  system hostname.
* If the input is configured with a 'sourcetype' that has a transform that
  overrides the 'host' field e.g. 'sourcetype=syslog', that takes
  precedence over the host specified here.
* Default: ip

_rcvbuf = <integer>
* The receive buffer, in bytes, for the UDP port.
* If you set the value to 0 or a negative number, the input ignores the value.
* If the default value is too large for an OS, the instance tries to set
  the value to 1572864/2. If that value is also too large, the instance
  retries with 1572864/(2*2). It continues to retry by halving the value until
  it succeeds.
* Default: 1572864

no_priority_stripping = <boolean>
* Whether or not the input strips <priority> syslog fields from events it
  receives over the syslog input.
* A value of "true" means the instance does NOT strip the <priority>
  syslog field from received events.
* NOTE: Do NOT set this setting if you want to strip <priority>.
* Default: false

no_appending_timestamp = <boolean>
* Whether or not to append a timestamp and host to received events.
* A value of "true" means the instance does NOT append a timestamp
  and host to received events.
* NOTE: Do NOT set this setting if you want to append timestamp and host
  to received events.
* Default: false

queueSize = <integer>[KB|MB|GB]
* The maximum size of the in-memory input queue.
* See the description of 'queueSize' under the [tcp://] stanza
  for details on this setting.
* If you configure multiple [udp://] stanzas, and do not want to set
  'persistentQueueSize', then alternatively give 'maxSize' under
  the '[queue=UDP_queue]' stanza a value in the server.conf
  configuration file.
* Default: 500KB

persistentQueueSize = <integer>[KB|MB|GB|TB]
* The maximum size of the persistent queue file.
* Persistent queues can help prevent loss of transient data. For information on
  persistent queues and how the 'queueSize' and 'persistentQueueSize' settings
  interact, search the online documentation for "persistent queues"..
* If you set this to a value other than 0, then 'persistentQueueSize' must
  be larger than either the in-memory queue size (as defined by the 'queueSize'
  setting in inputs.conf or 'maxSize' settings in [queue] stanzas in
  server.conf).
* Default: 0 (no persistent queue)

listenOnIPv6 = [no|yes|only]
* Select whether the instance listens on the IPv4, IPv6, or both protocols.

```

- \* Set this to 'yes' to listen on both IPv4 and IPv6 protocols.
- \* Set to 'only' to listen on only the IPv6 protocol.
- \* If not present, the input uses the setting in the [general] stanza of server.conf.

acceptFrom = <comma- or space-separated list>

- \* See the description for this setting in the [tcp://<remote server>:<port>] stanza.

- \* Default: "\*" (accept from anywhere)

[udp:<port>]

- \* This input stanza is the same as [udp://<remote server>:<port>], but does not have a <remote server> restriction.

- \* See the documentation for [udp://<remote server>:<port>] to configure supported settings:

connection\_host = [ip|dns|none]

\_rcvbuf = <integer>

no\_priority\_stripping = <boolean>

no\_appending\_timestamp = <boolean>

queueSize = <integer>[KB|MB|GB]

persistentQueueSize = <integer>[KB|MB|GB|TB]

listenOnIPv6 = <no | yes | only>

acceptFrom = <comma- or space-separated list>

### ***FIFO (First In, First Out queue):***

[fifo://<path>]

- \* This stanza configures the monitoring of a FIFO at the specified path.

queueSize = <integer>[KB|MB|GB]

- \* The maximum size of the in-memory input queue.

- \* If you configure multiple [fifo://] stanzas, and do not want to set 'persistentQueueSize', then alternatively give 'maxSize' under the '[queue=fifoInternalQ]' stanza a value in the server.conf configuration file.

- \* Default: 500KB

persistentQueueSize = <integer>[KB|MB|GB|TB]

- \* Maximum size of the persistent queue file.

- \* Persistent queues can help prevent loss of transient data. For information on persistent queues and how the 'queueSize' and 'persistentQueueSize' settings interact, search the online documentation for "persistent queues"..

- \* If you set this to a value other than 0, then 'persistentQueueSize' must be larger than either the in-memory queue size (as defined by the 'queueSize' setting in inputs.conf or 'maxSize' settings in [queue] stanzas in server.conf).

- \* Default: 0 (no persistent queue)

### ***Scripted Input:***

[script://<cmd>]

- \* Runs <cmd> at a configured interval and indexes the output that <cmd> returns.

- \* To determine the interval at which the input runs <cmd>,

- use the 'interval' setting.
- \* The <cmd> must reside in one of the following directories:
    - \* \$SPLUNK\_HOME/etc/system/bin/
    - \* \$SPLUNK\_HOME/etc/apps/<APPNAME>/bin/
    - \* \$SPLUNK\_HOME/bin/scripts/
  - \* The path to <cmd> can be an absolute path, make use of an environment variable such as \$SPLUNK\_HOME, or use the special pattern of an initial '.' as the first directory to indicate a location inside the current app. For more scripted input examples, search the documentation for "Add a scripted input with inputs.conf."
  - \* <cmd> can also be a path to a file that ends with a ".path" suffix. A file with this suffix is a special type of pointer file that points to a command to be run. Although the pointer file is bound by the same location restrictions mentioned previously, the command referenced inside it can reside anywhere on the file system. The .path file must contain exactly one line: the path to the command to run, optionally followed by command-line arguments. The file can contain additional empty lines and lines that begin with '#'. The input ignores these lines.

interval = [<decimal>|<cron schedule>]

- \* How often, in seconds, to run the specified command, or a valid "cron" schedule.
- \* If you specify the interval as a number, it may have a fractional component; for example, 3.14
- \* To specify a cron schedule, use the following format:
  - \* "<minute> <hour> <day of month> <month> <day of week>"
  - \* Cron special characters are acceptable. You can use combinations of "\*", ",", "/", and "-" to specify wildcards, separate values, specify ranges of values, and step values.
- \* The cron implementation for data inputs does not currently support names of months or days.
- \* The special value "0" forces this scripted input to be run continuously. As soon as the script exits, the input restarts it.
- \* The special value "-1" causes the scripted input to run once on start-up.
- \* NOTE: when you specify a cron schedule, the input does not run the script on start-up.
- \* Default: 60.0

passAuth = <string>

- \* The user to run the script as.
- \* If you provide a username, the instance generates an auth token for that user and passes it to the script through the stdin data stream.
- \* No default.

python.version = [default|python|python2|python3|python3.7|python3.9|latest]

- \* For Python scripts only, selects which Python version to use.
- \* Set to either "default" or "python" to use the system-wide default Python version.
- \* Set to "python3" or "python3.7" to use the Python 3.7 version.
- \* Set to "python3.9" to use the Python 3.9 version.
- \* In the context of configuring apps, the "latest" value is not currently supported. It is related to a feature that is still under development.
- \* Optional.
- \* Default: Not set; uses the system-wide Python version.

queueSize = <integer>[KB|MB|GB]

- \* The maximum size of the in-memory input queue.
- \* See the description of 'queueSize' under the [tcp://] stanza for details on this setting.
- \* If you configure multiple [script://] stanzas, and do not want to set 'persistentQueueSize', then alternatively give 'maxSize' under the '[queue=execProcessorInternalQ]' stanza a value in the server.conf

configuration file.

\* Default: 500KB

`persistentQueueSize = <integer>[KB|MB|GB|TB]`

\* Maximum size of the persistent queue file.

\* Persistent queues can help prevent loss of transient data. For information on persistent queues and how the 'queueSize' and 'persistentQueueSize' settings interact, search the online documentation for "persistent queues"..

\* If you set this to a value other than 0, then 'persistentQueueSize' must be larger than either the in-memory queue size (as defined by the 'queueSize' setting in `inputs.conf` or 'maxSize' settings in [queue] stanzas in `server.conf`).

\* Default: 0 (no persistent queue)

`index = <string>`

\* The index where the scripted input sends the data.

\* The script passes this parameter as a command-line argument to `<cmd>` in the format: `-index <index name>`.

If the script does not need the index info, it can ignore this argument.

\* If you do not specify an index, the script uses the default index.

`send_index_as_argument_for_path = <boolean>`

\* Whether or not to pass the index as an argument when specified for stanzas that begin with 'script://'

\* A value of "true" means the script passes the argument as `'-index <index name>'`.

\* To avoid passing the index as a command line argument, set this to "false".

\* Default: true

`start_by_shell = <boolean>`

\* Whether or not to run the specified command through the operating system shell or command prompt.

\* A value of "true" means the host operating system runs the specified command through the OS shell ("`/bin/sh -c`" on \*NIX, "`cmd.exe /c`" on Windows.)

\* A value of "false" means the input runs the program directly without attempting to expand shell metacharacters.

\* You might want to explicitly set a value of "false" for scripts that you know do not need UNIX shell metacharacter expansion. This is a Splunk best practice.

\* Default (on \*nix machines): true

\* Default (on Windows machines): false

## ***File system change monitor (fschange monitor)***

#  
# The file system change monitor has been deprecated as of Splunk Enterprise  
# version 5.0 and might be removed in a future version of the product.

#  
# You cannot simultaneously monitor a directory with both the 'fschange'  
# and 'monitor' stanza types.

#

`[fschange:<path>]`

\* Monitors changes (such as additions, updates, and deletions) to this directory and any of its sub-directories.

\* `<path>` is the direct path. Do not preface it with `'//'` like with other inputs.

\* Sends an event for every change.

```

disabled = <boolean>
* Whether or not the file system change monitor input is active.
* Set a value of "true" to disable the input, and "false" to enable it.
* Default: false

# Additional settings:
# NOTE: The 'fschange' stanza type does not use the same settings as
# other input types. It uses only the following settings:

index = <string>
* The index where the input sends the data.
* Default: (if you either do not set 'signedaudit' or
  set 'signedaudit' to "false"): _audit
* Default: (in all other cases): the default index

signedaudit = <boolean>
* Whether or not to send cryptographically signed add/update/delete events.
* A value of "true" means the input does the following to
  events that it generates:
  * Puts the events in the _audit index.
  * Sets the event sourcetype to 'audittrail'
* A value of "false" means the input:
  * Places events in the default index.
  * Sets the sourcetype to whatever you specify (or "fs_notification"
    by default).
* You must set 'signedaudit' to "false" if you want to set the index for
  fschange events.
* You must also enable auditing by using the audit.conf file.
* Default: false

filters = <comma-separated list>
* The fschange input applies each filter, left to right, for each file
  or directory found during the monitor poll cycle.
* See the "File System Monitoring Filters" section later in this file
  for help on how to define a fschange filter.

recurse = <boolean>
* Whether or not the fschange input should look through all sub-directories
  for changes to files in a directory.
* A value of "true" means the input searches recursively through
  sub-directories within the directory specified in [fschange].
* Default: true

followLinks = <boolean>
* Whether or not the fschange input follows any symbolic
  links it encounters.
* A value of "true" means the input follows symbolic links.
* CAUTION: Do not set this setting to "true" unless you can confirm that
  doing so will not create a file system loop (For example, in
  Directory A, symbolic link B points back to Directory A.)
* Default: false

pollPeriod = <integer>
* How often, in seconds, to check a directory for changes.
* Default: 3600 (1 hour)

hashMaxSize = <integer>
* The maximum size, in bytes, that a file can be for the fschange input to
  calculate a SHA256 hash for that file.
* Tells the fschange input to calculate a SHA256 hash for every file that
  is this size or smaller, in bytes.
* The input uses this hash as an additional method for detecting changes to the

```

file or directory.  
 \* Default: -1 (disabled)

fullEvent = <boolean>  
 \* Whether or not to send the full event if the input detects an add or update change.  
 \* Set to "true" to send the full event if an add or update change is detected.  
 \* Further qualified by the 'sendEventMaxSize' setting.  
 \* Default: false

sendEventMaxSize = <integer>  
 \* The maximum size, in bytes, that an fschange event can be for the input to send the full event to be indexed.  
 \* Limits the size of event data that the fschange input sends.  
 \* This also limits the size of indexed file data.  
 \* Default: -1 (unlimited)

sourcetype = <string>  
 \* Sets the source type for events from this input.  
 \* The input automatically prepends "sourcetype=" to <string>.  
 \* Default (if you set the 'signedaudit' setting to "true"): audittrail  
 \* Default (if you set the 'signedaudit' setting to "false"): fs\_notification

host = <string>  
 \* Sets the host name for events from this input.  
 \* Default: whatever host sent the event

filesPerDelay = <integer>  
 \* The number of files that the fschange input processes between processing delays, as specified by the 'delayInMills' setting.  
 \* After a delay of 'delayInMills' milliseconds, the fschange input processes 'filesPerDelay' files, then waits 'delayInMills' milliseconds again before repeating this process.  
 \* This setting helps throttle file system monitoring so it consumes less CPU.  
 \* Default: 10

delayInMills = <integer>  
 \* The delay, in milliseconds, that the fschange input waits between processing 'filesPerDelay' files.  
 \* After a delay of 'delayInMills' milliseconds, the fschange input processes 'filesPerDelay' files, then waits 'delayInMills' milliseconds again before repeating this process.  
 \* This setting helps throttle file system monitoring so it consumes less CPU.  
 \* Default: 100

### **File system monitoring filters:**

[filter:<filtertype>:<filtername>]  
 \* Defines a filter of type <filtertype> and names it <filtername>.  
 \* <filtertype>:  
 \* Filter types are either 'blacklist' or 'whitelist.' 'blacklist' is the deny list filter type and 'whitelist' is the allow list filter type.  
 \* An allow list filter processes all file names that match the regular expression list that you define within the stanza.  
 \* A deny list filter skips all file names that match the regular expression list.  
 \* <filtername>  
 \* The fschange input uses filter names that you specify with

the 'filters' setting for a given fschange stanza.

\* You can specify multiple filters by separating them with commas.

regex<integer> = <regular expression>

\* Deny list and allow list filters can include a set of regular expressions.

\* The name of each regular expression MUST be 'regex<integer>', meaning the string "regex" and then an integer. <integer> starts at 1 and increments by 1.

\* The input applies each regular expression in numeric order:

regex1=<regular expression>

regex2=<regular expression>

...

## **http: (HTTP Event Collector)**

# Global settings for the HTTP Event Collector (HEC) Input.

[http]

port = <positive integer>

\* The event collector data endpoint server port.

\* Default: 8088

disabled = <boolean>

\* Whether or not the event collector input is active.

\* Give this setting a value of "1" to disable the input, and "0" to enable it.

\* Default: 1 (disabled)

outputgroup = <string>

\* The name of the output group to which the event collector forwards data.

\* There is no support for using this setting to send data over HTTP with a heavy forwarder.

\* Default: empty string

useDeploymentServer = <boolean>

\* Whether or not the HTTP event collector input writes its configuration to a deployment server repository.

\* When you enable this setting, the input writes its configuration to the directory that you specify with the 'repositoryLocation' setting in the serverclass.conf file.

\* You must copy the full contents of the splunk\_httpinput app directory to this directory for the configuration to work.

\* When enabled, only the tokens defined in the splunk\_httpinput app in this repository are viewable and editable through the API and Splunk Web.

\* When disabled, the input writes its configuration to \$SPLUNK\_HOME/etc/apps by default.

\* Default: 0 (disabled)

index = <string>

\* The default index to use.

\* Default: the "default" index

sourcetype = <string>

\* The default source type for the events that the input generates.

\* If you do not specify a sourcetype, the input does not set a sourcetype for events it generates.

enableSSL = <boolean>

\* Whether or not the HTTP Event Collector uses TLS.

\* HEC shares TLS settings with the Splunk management server and cannot have TLS turned on when the Splunk management server has TLS turned off.

\* Default: true

dedicatedIoThreads = <non-negative integer>

- \* The number of dedicated input/output threads in the event collector input.
- \* Default: 0 (The input uses a single thread)

replyHeader.<name> = <string>

- \* Adds a static header to all HTTP responses that this server generates.
- \* For example, "replyHeader.My-Header = value" causes the response header "My-Header: value" to be included in the reply to every HTTP request made to the event collector endpoint server.
- \* No default.

maxSockets = <integer>

- \* The number of HTTP connections that the HTTP event collector input accepts simultaneously.
- \* Set this setting to constrain resource usage.
- \* If you set this setting to 0, the input automatically sets it to one third of the maximum allowable open files on the host.
- \* If this value is less than 50, the input sets it to 50. If this value is greater than 400000, the input sets it to 400000.
- \* If set to a negative value, the input does not enforce a limit on connections.
- \* Default: 0

maxThreads = <integer>

- \* The number of threads that can be used by active HTTP transactions.
- \* Set this to constrain resource usage.
- \* If you set this setting to 0, the input automatically sets the limit to one third of the maximum allowable threads on the host.
- \* If this value is less than 20, the input sets it to 20. If this value is greater than 150000, the input sets it to 150000.
- \* If the 'maxSockets' setting has a positive value and 'maxThreads' is greater than 'maxSockets', then the input sets 'maxThreads' to be equal to 'maxSockets'.
- \* If set to a negative value, the input does not enforce a limit on threads.
- \* Default: 0

rollingRestartReturnServerBusy = <boolean>

- \* Whether or not HTTP Event Collector endpoints return HTTP errors 404 (not found) or 503 (server busy) when a client connects to an indexer that is currently shutting down during a rolling restart.
- \* This setting applies to instances on the Classic Experience only.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: true

keepAliveIdleTimeout = <integer>

- \* How long, in seconds, that the HTTP Event Collector input lets a keep-alive connection remain idle before forcibly disconnecting it.
- \* If this value is less than 7200, the input sets it to 7200.
- \* Default: 7200

busyKeepAliveIdleTimeout = <integer>

- \* How long, in seconds, that the HTTP Event Collector lets a keep-alive connection remain idle while in a busy state before forcibly disconnecting it.
- \* CAUTION: Setting this to a value that is too large can result in file descriptor exhaustion due to idling connections.
- \* If this value is less than 12, the input sets it to 12.
- \* Default: 12

serverCert = <string>

- \* See the description of 'serverCert' under the [SSL] stanza for details on this setting.



```

* Default: $SPLUNK_HOME/etc/auth/server.pem

sslKeysfile = <string>
* DEPRECATED. Use the 'serverCert' setting instead.
* Default: server.pem

sslPassword = <string>
* See the description of 'sslPassword' under the [SSL] stanza
  for details on this setting.
* Default: password

sslKeysfilePassword = <string>
* DEPRECATED.
* Use the 'sslPassword' setting instead.

caCertFile = <string>
* DEPRECATED. Use the 'server.conf:[sslConfig]/sslRootCAPath' setting instead.
* If you have not given the 'sslRootCAPath' setting a value,
  then Splunk Enterprise attempts to locate a CA certificate using
  this setting.
* Default: cacert.pem

caPath = <string>
* DEPRECATED. Use absolute paths for all certificate files.
* If you do not specify absolute paths for certificate files in other settings
  in this stanza, then they are relative to path you specify in this setting.
* Default: $SPLUNK_HOME/etc/auth

sslVersions = <comma-separated list>
* The list of TLS/SSL versions to support.
* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
* The special version "*" selects all supported versions.
  The version "tls" selects all versions tls1.0 or newer.
* If you prefix a version with "-", it means to exclude that version
  from the list.
* SSLv2 is always disabled; "--ssl2" is accepted in the version
  list but does nothing.
* If the Splunk platform instance runs in FIPS mode,
  "ssl3" is always disabled regardless of this configuration.
* Default: *,-ssl2 (anything newer than SSLv2)

cipherSuite = <string>
* The cipher string to use for the HTTP Event Collector input.
* Use this setting to ensure that the server does not accept connections using
  weak encryption protocols.
* If you set this setting, the input uses the specified cipher string for
  the HTTP server.
* Default: The default cipher string that 'OpenSSL' provides

sslServerHandshakeTimeout = <integer>
* The timeout, in seconds, for an SSL handshake to complete between an
  HEC client and the Splunk HEC server.
* If the HEC server does not receive a "Client Hello" from the HEC client within
  'sslServerHandshakeTimeout' seconds, the server terminates
  the connection.
* Default: 60

listenOnIPv6 = [no|yes|only]
* Whether or not this input listens on IPv4, IPv6, or both.
* Set to "no" to make the input listen only on the IPv4 protocol.
* Set to "yes" to make the input listen on both IPv4 and IPv6 protocols.
* Set to "only" to make the input listen on only the IPv6 protocol.

```

\* Default: The setting in the [general] stanza of the server.conf file

acceptFrom = <comma- or space-separated list>

\* See the description for this setting in the [tcp://<remote server>:<port>] stanza.

\* Default: "\*" (accept from anywhere)

requireClientCert = <boolean>

\* Whether or not a client which connects to the HEC network port must possess a certificate that a certificate authority signed to complete the connection.

\* HEC uses the certificate that you specify in the 'server.conf:[sslConfig]/sslRootCAPath' setting to validate incoming client certificates.

\* If you do not specify a certificate with that setting, it uses the certificate you specify with the DEPRECATED 'caCertFile' setting.

\* A value of "true" means that a client can connect to HEC only if it has a certificate that was signed by a certificate authority that the splunkd server trusts.

\* A value of "false" means that there is no certificate requirement to connect to HEC.

\* Default: false

ecdhCurveName = <string>

\* DEPRECATED. Use the 'ecdhCurves' setting instead.

\* Default: empty string

ecdhCurves = <comma-separated list>

\* A list of elliptic curves to use for the Elliptic-curve Diffie-Hellman (ECDH) key negotiation protocol.

\* The client sends elliptic curves as part of the Client Hello during a TLS handshake.

\* Specify elliptic curves in the order that you prefer them.

\* The server supports only the curves specified in the list.

\* Splunk software only supports named curves that you specify by their short names.

\* You can get the list of valid named curves by their short and long names by running this CLI command:

\$SPLUNK\_HOME/bin/splunk cmd openssl ecparam -list\_curves

\* Example configuration: "ecdhCurves = prime256v1,secp384r1,secp521r1"

\* Default: empty string

crossOriginSharingPolicy = <origin\_acl> ...

\* A list of the HTTP Origins for which to return Access-Control-Allow-Cross-origin Resource Sharing (CORS) headers.

\* These headers tell browsers that web applications at those sites can be trusted to make requests to the REST interface.

\* The origin is passed as a URL without a path component (for example "https://app.example.com:8000").

\* This setting can take a list of acceptable origins, separated by spaces and/or commas.

\* Each origin can also contain wildcards for any part. Examples:

- \* \*://app.example.com:\* (either HTTP or HTTPS on any port)
- \* https://\*.example.com (any host under example.com, including example.com itself).

\* An address can be prefixed with a '!' to negate the match, with the first matching origin taking precedence. Example:

- \* "!\*://evil.example.com:\* \*://\*.example.com:\*" to not avoid matching one host in a domain.

\* "\*" matches all origins.

\* Default: empty string

```

crossOriginSharingHeaders = <string>
* A list of the HTTP headers to which splunkd sets
  "Access-Control-Allow-Headers" when replying to
  Cross-Origin Resource Sharing (CORS) preflight requests.
* The "Access-Control-Allow-Headers" header is used in response to
  a CORS preflight request to tell browsers which HTTP headers can be
  used during the actual request.
* A CORS preflight request is a CORS request that checks to see if
  the CORS protocol is understood and a server is aware of using
  specific methods and headers.
* This setting can take a list of acceptable HTTP headers, separated
  by commas.
* A single "*" can also be used to match all headers.
* Default: empty string

forceHttp10 = [auto|never|always]
* Whether or not the REST HTTP server forces clients that connect
  to it to use the HTTP 1.0 specification for web communications.
* When set to "always", the REST HTTP server does not use some
  HTTP 1.1 features such as persistent connections or chunked
  transfer encoding.
* When set to "auto", it does this only if the client did not send
  a User-Agent header, or if the user agent is known to have bugs
  in its support of HTTP/1.1.
* When set to "never" it always allows HTTP 1.1, even to
  clients it suspects might be buggy.
* Default: auto

sslCommonNameToCheck = <comma-separated list>
* One or more X.509 standard Common Names of the server certificate which splunkd,
  as a client, checks against when it connects to a server using TLS.
* The Common Name (CN) is an X.509 standard field in a certificate that identifies the
  host name that is associated with the certificate.
  * The CN can be a short host name or a fully qualified domain name. For example,
    the CN can be one of "example", "www.example.com", or "example.com".
* If the client cannot match the CN in the certificate that the server presents,
  then the client cannot authenticate the server, and terminates the session
  negotiation immediately.
* For this setting to have any affect, the 'sslVerifyServerCert' setting must have
  a value of "true".
* The most important scenario to use this setting is distributed search.
* This feature does not work with the deployment server and client
  communication over TLS.
* This setting is optional.
* Default: empty string (no common name checking)

sslAltNameToCheck = <comma-separated list>
* One or more Subject Alternative Names of the server certificate which splunkd,
  as a client, checks against when it connects to a server using TLS.
* The Subject Alternative Name (SAN) is an extension to the X.509 standard that
  lets you specify additional host names for a TLS certificate. The SAN can be a
  short host name or a fully qualified domain name.
  * Subject Alternative Names are effectively extended descriptive
    fields in TLS certificates beyond the Common Name. A common practice for
    HTTPS certificates is to use these values to store additional valid
    hostnames or domains where the cert should be considered valid.
* If the client cannot match the SAN in the certificate that the server presents,
  then the client cannot authenticate the server, and terminates the session
  negotiation immediately.
* The client does not validate any names in this list against the Common Name.
* For this setting to have any affect, the 'sslVerifyServerCert' setting must have

```

a value of "true".

- \* This feature does not work with the deployment server and client communication over TLS.
- \* This setting is optional.
- \* Default: empty string (no alternate name checking)

sendStrictTransportSecurityHeader = <boolean>

Whether or not the REST interface sends a "Strict-Transport-Security" header with all responses to requests made over TLS.

- \* A value of "true" means the REST interface sends a "Strict-Transport-Security" header with its responses.
  - \* This can help to avoid a client being tricked later by a machine-in-the-middle attack to accept a non-TLS request. However, this requires a commitment that no non-TLS web hosts ever run on this hostname on any port.
  - \* For example, if Splunk Web is in its default non-TLS mode, this can prevent a web browser from connecting to it.
- \* A value of "false" means the REST interface does not send a "Strict-Transport-Security" header with its responses.
- \* Default: false

allowSslCompression = <boolean>

- \* Whether or not the server lets clients negotiate compression at the TLS layer.
- \* A value of "true" means the server lets clients negotiate TLS-layer data compression.
- \* A value of "false" means the server does not let clients negotiate TLS-layer data compression.
- \* Default: true

allowSslRenegotiation = <boolean>

- \* Whether or not the server lets clients request renegotiation of TLS connection settings.
- \* In the TLS protocol, a client can request renegotiation of the connection settings from time to time.
- \* A value of "true" means that the server lets clients request the renegotiation of TLS connection settings.
- \* A value of "false" causes the server to reject all renegotiation attempts, which breaks the connection.
  - \* This limits the amount of CPU a single TCP connection can use, but it can cause connectivity problems, especially for long-lived connections.
- \* Default: true

ackIdleCleanup = <boolean>

- \* Whether or not to remove ACK channels that have been idle after a period of time, as defined by the 'maxIdleTime' setting.
- \* A value of "true" means the server removes the ACK channels that are idle for 'maxIdleTime' seconds.
- \* Default: true

maxIdleTime = <integer>

- \* The maximum amount of time, in seconds, that ACK channels can be idle before they are removed.
- \* If 'ackIdleCleanup' is "true", the system removes ACK channels that have been idle for 'maxIdleTime' seconds.
- \* Default: 600 (10 minutes)

channel\_cookie = <string>

- \* The name of the cookie to use when sending data with a specified channel ID.
- \* The value of the cookie is the channel sent. For example, if you have set 'channel\_cookie=foo' and sent a request with channel ID set to 'bar',

then you will have a cookie in the response with the value 'foo=bar'.  
\* If no channel ID is present in the request, then no cookie is returned.  
\* This setting is to be used for load balancers (for example, AWS ELB) that can only provide sticky sessions on cookie values and not general header values.  
\* If no value is set (the default), then no cookie is returned.  
\* Default: empty string (no cookie)

maxEventSize = <positive integer>[KB|MB|GB]  
\* The maximum size of a single HEC (HTTP Event Collector) event.  
\* HEC disregards and triggers a parsing error for events whose size is greater than 'maxEventSize'.  
\* Default: 5MB

route = [has\_key|absent\_key:<key>:<queueName>;...]  
\* See 'route' in the "[splunktcp]" stanza for information on this setting.

### **HTTP Event Collector (HEC) - Local stanza for each token**

[http://name]

token = <string>  
\* The value of the HEC token.  
\* HEC uses this token to authenticate inbound connections. Your application or web client must present this token when attempting to connect to HEC.  
\* No default.

disabled = <boolean>  
\* Whether or not this token is active.  
\* Default: 0 (enabled)

description = <string>  
\* A human-readable description of this token.  
\* Default: empty string

indexes = <comma-separated list>  
\* The indexes that events for this token can go to.  
\* If you do not specify this value, the index list is empty, and any index can be used.  
\* Separate multiple indexes with commas.  
\* The Splunk platform accepts and indexes events without a specified index to a default index.  
\* No default.

s2s\_indexes\_validation = [ disabled | disabled\_for\_internal | enabled\_for\_all ]  
\* The method of index validation for Splunk-to-Splunk (S2S) events for this token.  
\* A value of "disabled" means the Splunk platform doesn't validate the event's index and the "indexes" setting has no effect for the S2S events.  
\* A value of "disabled\_for\_internal" means the Splunk platform doesn't validate internal indexes and allows all S2S events destined for them. The platform validates other indexes according to the "indexes" setting.  
\* A value of "enabled\_for\_all" means the platform validates all indexes according to the "indexes" setting.  
\* The platform silently drops rejected events.  
\* Default: disabled\_for\_internal

index = <string>

- \* The default index to use for this token.
- \* Default: the default index

sourcetype = <string>

- \* The default sourcetype to use if it is not specified in an event.
- \* Default: empty string

outputgroup = <string>

- \* The name of the forwarding output group to send data to.
- \* There is no support for using this setting to send data over HTTP with a heavy forwarder.
- \* Default: empty string

queueSize = <integer>[KB|MB|GB]

- \* The maximum size of the in-memory input queue.
- \* See the description of 'queueSize' under the [tcp://] stanza for details on this setting.
- \* Unlike with other inputs that use in-memory queues, the logic for determining the size of the HEC input queue differs.
  - \* Splunkd still sorts all HEC input stanzas in alphanumeric order.
  - \* The first HEC input stanza that defines the token contained within the first HEC event that splunkd receives determines the size of the HEC input queue.
  - \* Splunkd uses the value defined for 'queueSize' in that stanza. If you have not set 'queueSize', then splunkd uses the default value.
- \* If you configure multiple [http://] stanzas, and do not want to set 'persistentQueueSize', then alternatively give 'maxSize' under the '[queue=httpInputQ]' stanza a value in the server.conf configuration file.
- \* Default: 500KB

persistentQueueSize = <integer>[KB|MB|GB|TB]

- \* Maximum size of the persistent queue file.
- \* Persistent queues can help prevent loss of transient data. For information on persistent queues and how the 'queueSize' and 'persistentQueueSize' settings interact, search the online documentation for "persistent queues"..
- \* If you set this to a value other than 0, then 'persistentQueueSize' must be larger than either the in-memory queue size (as defined by the 'queueSize' setting in inputs.conf or 'maxSize' settings in [queue] stanzas in server.conf).
- \* Default: 0 (no persistent queue)

connection\_host = [ip|dns|proxied\_ip|none]

- \* Specifies the host if an event doesn't have a host set.
- \* "ip" sets the host to the IP address of the system sending the data.
- \* "dns" sets the host to the reverse DNS entry for IP address of the system that sends the data. For this to work correctly, set the forward DNS lookup to match the reverse DNS lookup in your DNS configuration.
- \* "proxied\_ip" checks whether an X-Forwarded-For header was sent (presumably by a proxy server) and if so, sets the host to that value. Otherwise, the IP address of the system sending the data is used.
- \* "none" leaves the host as specified in the HTTP header.
- \* No default.

useACK = <boolean>

- \* When set to "true", acknowledgment (ACK) is enabled. Events in a request are tracked until they are indexed. An events status (indexed or not) can be queried from the ACK endpoint with the ID for the request.
- \* When set to false, acknowledgment is not enabled.
- \* This setting can be set at the stanza level.
- \* Default: false

```

allowQueryStringAuth = <boolean>
* Enables or disables sending authorization tokens with a query string.
* This is a token level configuration. It may only be set for
  a particular token.
* To use this feature, set to "true" and configure the client application to
  include the token in the query string portion of the URL they use to send
  data to HEC in the following format:
  "https://<URL>?<your=query-string>&token=<your-token>" or
  "https://<URL>?token=<your-token>" if the token is the first element in the
  query string.
* If a token is sent in both the query string and an HTTP header, the token in
  the query string takes precedence, even if this feature is disabled. In
  other words, if a token is present in the query string, any token in the
  header for that request is not used.
* NOTE: Query strings may be observed in transit and/or logged in cleartext.
  There is no confidentiality protection for the transmitted tokens.
  * Before using this in production, consult security personnel in your
    organization to understand and plan to mitigate the risks.
  * At a minimum, always use HTTPS when you enable this feature. Check your
    client application, proxy, and logging configurations to confirm that
    the token is not logged in clear text.
  * Give minimal access permissions to the token in HEC and restrict the
    use of the token only to trusted client applications.
* Default: false

```

## **WINDOWS INPUTS:**

```

* Windows platform specific input processor.
# *****
# Splunk software on Windows ships with several Windows-only inputs. They are
# defined in the default inputs.conf.

* Use the "disabled=" setting to enable/disable any of them.
* A short summary of the inputs follows:
  * Perfmon: Monitors Windows performance counters, objects, and instances.
  * WinRegMon: Tracks and report any changes that occur in the
    local system Registry.
  * ADMon: Indexes existing Active Directory (AD) objects and listens for AD
    changes.
  * WMI: Retrieves event logs remotely and locally through the Windows
    Management Instrumentation subsystem. It can also gather performance
    data remotely, as well as receive various system notifications. See
    wmi.conf.spec for information on how to configure this input.

#*****
# The following Windows input specifications are for parsing on non-Windows
# platforms.
#*****

```

## **Performance Monitor**

```
[perfmon://<name>]
```

```
* This section explains possible settings for configuring
the Windows Performance Monitor input.
```

- \* Each `perfmon://` stanza represents an individually configured performance monitoring input. If you configure the input through Splunk Web, then the value of "`<NAME>`" matches what was specified there. While you can add performance monitor inputs manually, it is a best practice to use Splunk Web to configure them, because it is easy to mistype the values for Performance Monitor objects, counters, and instances.
- \* NOTE: The `perfmon` stanza is for local systems ONLY. To define performance monitor inputs for remote machines, use `wmi.conf`.

`object = <string>`

- \* A valid Performance Monitor object as defined within Performance Monitor (for example, "`Process`," "`Server`," "`PhysicalDisk`").
- \* You can specify a single valid Performance Monitor object or use a regular expression (regex) to specify multiple objects.
- \* This setting is required, and the input does not run if the setting is not present.
- \* No default.

`counters = <semicolon-separated list>`

- \* This can be a single counter, or multiple valid Performance Monitor counters.
- \* This setting is required, and the input does not run if the setting is not present.
- \* "\*" is equivalent to all available counters for a given Performance Monitor object.
- \* No default.

`nonmetric_counters = <semicolon-separated list>`

- \* A list of performance counters on which the performance monitor input must not perform sampling.
- \* When the input retrieves the value for a counter that is in this list, it returns the latest value it retrieves, rather than an average of the values that it got over the sampling interval, as defined by the '`samplingInterval`' setting.
- \* Add counters to this setting in cases where the values that the input returns for a setting would be incorrect if it were averaged over a '`samplingInterval`', or where average, minimum, or maximum values for a counter would not be of any interest.
- \* As an example, the "`ID Process`" counter works better as a non metric counter because the most recent measurement of the counter is more relevant than the average of any measurements of that counter.
- \* No default.

`instances = <semicolon-separated list>`

- \* One or more multiple valid Performance Monitor instances.
- \* "\*" is equivalent to all available instances for a given Performance Monitor counter.
- \* If applicable instances are available for a counter and this setting is not present, then the input logs data for all available instances (this is the same as setting "`instances = *`").
- \* If there are no applicable instances for a counter, then you can omit this setting.
- \* No default.

`interval = <integer>`

- \* How often, in seconds, to poll for new data.
- \* This setting is required, and the input does not run if the setting is not present.
- \* The recommended setting depends on the Performance Monitor object, counter(s), and instance(s) that you define in the input, and how much performance data you need.
- \* Objects with numerous instantaneous or per-second counters, such



as "Memory", "Processor", and "PhysicalDisk" should have shorter interval times specified (anywhere from 1-3 seconds).

- \* Less volatile counters such as "Terminal Services", "Paging File", and "Print Queue" can have longer intervals configured.
- \* Default: 300

mode = [single|multikv]

- \* Specifies how the performance monitor input generates events.
- \* Set to "single" to print each event individually.
- \* Set to "multikv" to print events in multikv (formatted multiple key-value pair) format.
- \* Default: single

samplingInterval = <positive integer>

- \* How often, in milliseconds, to poll for new data.
- \* This is an advanced setting.
- \* Enables high-frequency performance sampling. The input collects performance data every sampling interval. It then reports averaged data and other statistics at every interval.
- \* The minimum legal value is 100, and the maximum legal value must be less than the 'interval' setting.
- \* If not set, high-frequency sampling does not occur.
- \* No default (disabled).

stats = <average;count;dev;min;max>

- \* Reports statistics for high-frequency performance sampling.
- \* This is an advanced setting.
- \* Setting a 'samplingInterval' is required to use 'stats'.
- \* Acceptable values are: average, count, dev, min, max.
- \* You can specify multiple values by separating them with semicolons.
- \* Adds new fields that append the stats function name.
- Setting 'average' replaces the stats displayed in the default field.
- \* No default. (disabled)

disabled = <boolean>

- \* Specifies whether or not the input is enabled.
- \* Set to 1 to disable the input, and 0 to enable it.
- \* Default: 0 (enabled)

showZeroValue = <boolean>

- \* Specifies whether or not the input collects zero-value event data.
- \* Set to 1 to capture zero value event data, and 0 to ignore such data.
- \* Default: 0 (ignore zero value event data)

useEnglishOnly = <boolean>

- \* Controls which Windows Performance Monitor API the input uses.
- \* If set to "true", the input uses PdhAddEnglishCounter() to add the counter string. This ensures that counters display in English regardless of the Windows machine locale.
- \* If set to "false", the input uses PdhAddCounter() to add the counter string.
- \* NOTE: if you set this setting to true, the 'object' setting does not accept a regular expression as a value on machines that have a non-English locale.
- \* Default: false

useWinApiProcStats = <boolean>

- \* Whether or not the Performance Monitor input uses process kernel mode and user mode times to calculate CPU usage for a process, rather than using the standard Performance Data Helper (PDH) APIs to calculate those values.
- \* A problem was found in the PDH APIs that causes Performance Monitor inputs to show maximum values of 100% usage for a process on multicore Windows machines, even when the process uses more than 1 core at a time.

- \* When you configure this setting to "true", the input uses the GetProcessTime() function in the core Windows API to calculate CPU usage for a process, for the following Performance Monitor counters, only:
  - \*\* Processor Time
  - \*\* User Time
  - \*\* Privileged Time
- \* This means that, if a process uses 5 of 8 cores on an 8-core machine, that the input should return a value of around 500, rather than the incorrect 100.
- \* When you configure the setting to "false", the input uses the standard PDH APIs to calculate CPU usage for a process. On multicore systems, the maximum value that PDH APIs return is 100, regardless of the number of cores in the machine that the process uses.
- \* Performance monitor inputs use the PDH APIs for all other Performance Monitor counters. Configuring this setting has no effect on those counters.
- \* NOTE: If the Windows machine uses a non-English system locale, and you have set 'useWinApiProcStats' to "true" for a Performance Monitor input, then you must also set 'useEnglishOnly' to "true" for that input.
- \* Default: false

formatString = <string>

- \* Controls the print format for double-precision statistic counters.
- \* Do not use quotes when specifying this string.
- \* Default: %.20g

usePDHFmtNoCap100 = <boolean>

- \* Whether or not performance counter values that are greater than 100 (for example, counter values that measure the processor load on computers with multiple processors) are reset to 100.
- \* If set to "true", the counter values can exceed 100.
- \* If set to "false", the input resets counter values to 100 if the processor load on multiprocessor computers exceeds 100.
- \* Default: true

## **Direct Access File Monitor**

# For Windows systems only.  
 # Does not use file handles

[MonitorNoHandle://<path>]

- \* This input intercepts file writes to the specific file.
- \* <path> must be a fully qualified path name to a specific file. Wildcards and directories are not accepted.
- \* This input type does not function on \*nix machines.
- \* You can specify more than one stanza of this type.

disabled = <boolean>

- \* Whether or not the input is enabled.
- \* Default: 0 (enabled)

index = <string>

- \* Specifies the index where this input sends the data.
- \* This setting is optional.
- \* Default: the default index

## Windows Event Log Monitor

[WinEventLog://<name>]

- \* This section explains possible settings for configuring the Windows Event Log monitor.
- \* Each WinEventLog:// stanza represents an individually configured WinEventLog monitoring input. If you you configure the input through Splunk Web, the value of "<NAME>" matches what was specified there. While you can add event log monitor inputs manually, it is best practice to use Splunk Web to configure Windows event log monitor inputs because it is easy to mistype the values for event log channels.
- \* NOTE: The WinEventLog stanza is for local systems ONLY. To define event log monitor inputs for remote machines, use wmi.conf.

start\_from = <string>

- \* How the Event Log input is to chronologically read the Event Log channels.
- \* A value of "oldest" means that the input reads Windows event logs from the oldest to the most recent.
- \* A value of "newest" means that the input reads Windows event logs in reverse, from the most recent to the oldest. After the input consumes the backlog of events, it stops.
- \* If you set this setting to "newest", and at the same time give the 'current\_only' setting a value of "false", the combination can result in the input indexing duplicate events.
- \* Do not set this setting to "newest" and at the same time give the 'current\_only' setting a value of "true". This results in the input not collecting any events because you told it to read existing events from newest to oldest and read only incoming events concurrently, which is a logically impossible combination.
- \* Default: oldest

use\_old\_eventlog\_api = <boolean>

- \* Whether or not to read Event Log events with the Event Logging API.
- \* This is an advanced setting. Contact Splunk Support before you change it.
- \* A value of "true" means the input uses the Event Logging API (instead of the Windows Event Log API) to read from the Event Log on Windows Server 2008, Windows Vista, and later installations.
- \* Default: false (Use the API that is specific to the OS)

use\_threads = <integer>

- \* Specifies the number of threads, in addition to the default writer thread, that can be created to filter events with the deny list/allow list regular expression.
- \* This is an advanced setting. Contact Splunk Support before you change it.
- \* The maximum number of threads is 15.
- \* Default: 0

thread\_wait\_time\_msec = <integer>

- \* The interval, in milliseconds, between attempts to re-read Event Log files when a read error occurs.
- \* This is an advanced setting. Contact Splunk Support before you change it.
- \* Default: 5000

```
#
# NOTE: The 'suppress_*' settings are similar to, but operate differently than,
# the 'evt_exclude_fields' setting. The 'suppress_*' settings avoid using the
# Windows API to gather Windows events that match the available
# fields, which helps with CPU performance. The 'evt_exclude_fields'
# is valid for all Windows Event Log fields, and while it does use
```

```

# the Windows API for all transactions, it discards the fields in
# each event that match, which helps reduce total data ingestion.
#

suppress_checkpoint = <boolean>
* Whether or not the Event Log strictly follows the 'checkpointInterval'
  setting when it saves a checkpoint.
* This is an advanced setting. Contact Splunk Support before you change it.
* By default, the Event Log input saves a checkpoint from between zero
  and 'checkpointInterval' seconds, depending on incoming event volume.
  If you set this setting to "true", that does not happen.
* Default: false

suppress_sourcename = <boolean>
* Whether or not to exclude the 'sourcename' field from events.
* This is an advanced setting. Contact Splunk Support before you change it.
* When set to true, the input excludes the 'sourcename' field from events
  and thruput performance (the number of events processed per second) improves.
* Default: false

suppress_keywords = <boolean>
* Whether or not to exclude the 'keywords' field from events.
* This is an advanced setting. Contact Splunk Support before you change it.
* When set to true, the input excludes the 'keywords' field from events and
  thruput performance (the number of events processed per second) improves.
* Default: false

suppress_type = <boolean>
* Whether or not to exclude the 'type' field from events.
* This is an advanced setting. Contact Splunk Support before you change it.
* When set to true, the input excludes the 'type' field from events and
  thruput performance (the number of events processed per second) improves.
* Default: false

suppress_task = <boolean>
* Whether or not to exclude the 'task' field from events.
* This is an advanced setting. Contact Splunk Support before you change it.
* When set to true, the input excludes the 'task' field from events and
  thruput performance (the number of events processed per second) improves.
* Default: false

suppress_opcode = <boolean>
* Whether or not to exclude the 'opcode' field from events.
  When set to true, the input excludes the 'opcode' field from events and
  thruput performance (the number of events processed per second) improves.
* This is an advanced setting. Contact Splunk Support before you change it.
* Default: false

current_only = <boolean>
* Whether or not to acquire only events that arrive while the instance is
  running.
* A value of "true" means the input only acquires events that arrive
  while the instance runs and the input is on. The input does not read
  data which was stored in the Windows Event Log while the instance was not
  running. This means that there will be gaps in the data if you restart the
  instance or experiences downtime.
* A value of "false" means the input first gets all existing events
  that are stored in the log which have higher event IDs (have arrived more
  recently) than the most recent events acquired. The input then monitors
  events that arrive in real time.
* If you set this setting to "false", and at the same time set the
  'start_from' setting to "newest", the combination can result in the

```

indexing of duplicate events.

- \* Do not set this setting to "true" and at the same time set the 'start\_from' setting to "newest". This results in the input not collecting any events because you told it to read existing events from newest to oldest and read only incoming events concurrently, which is a logically impossible combination.
- \* Default: false (Gather stored events with higher event IDs first before monitoring live events)

batch\_size = <integer>

- \* How many Windows Event Log items to read per request.
- \* If troubleshooting identifies that the Event Log input is a bottleneck in acquiring data, increasing this value can help.
- \* NOTE: Splunk Support has seen cases where large values can result in a stall in the Event Log subsystem. If you increase this value significantly, monitor closely for trouble.
- \* In local and customer acceptance testing, a value of 10 was acceptable for both throughput and reliability.
- \* Default: 10

checkpointInterval = <integer>

- \* How often, in seconds, that the Windows Event Log input saves a checkpoint.
- \* Checkpoints store the eventID of acquired events. This lets the input continue monitoring at the correct event after a shutdown or outage.
- \* Default: 0

checkpointSync = <boolean>

- \* Determines whether the input processor forces writing a checkpoint file to disk immediately or lets the operating system handle when writing of the file to disk occurs.
- \* A value of "true" means the input processor triggers writing of a checkpoint file to disk immediately. It also saves the file to a temporary location and renames it instead of overwriting the existing file.
- \* Default: false

channel\_wait\_time = <integer>

- \* How long, in seconds, that the Windows Event Log input waits for an Event Log channel that is not available to become available again.
- \* Some Event Log channels, like the Windows Defender channel, become unavailable during a Windows Defender Platform update and it takes some time to become available again.
- \* If the Event Log input is unable to collect event logs from a certain Event Log channel, change this setting to an appropriate value. For example, if the input does not collect Windows Defender event logs after a Windows Defender Platform update, increase this value.
- \* The maximum wait time is 180 (3 minutes).
- \* Default: 0

disabled = <boolean>

- \* Whether or not the input is enabled.
- \* Set to 1 to disable the input, and 0 to enable it.
- \* Default: 0 (enabled)

evt\_resolve\_ad\_obj = <boolean>

- \* How the input should interact with Active Directory while indexing Windows Event Log events.
- \* If you set this setting to true, the input resolves the Active Directory Security Identifier (SID) objects to their canonical names for a specific Windows Event Log channel.
- \* If you enable the setting, the rate at which the input reads events on high-traffic Event Log channels can decrease. Latency can also increase during event acquisition. This is due to the overhead involved in performing

AD translations.

- \* When you set this setting to true, you can optionally specify the domain controller name or dns name of the domain to bind to with the 'evt\_dc\_name' setting. The input connects to that domain controller to resolve the AD objects.
- \* If you set this setting to false, the input does not attempt any resolution.
- \* Default: false (disabled) for all channels

evt\_skip\_GUID\_resolution = <comma-separated list>

- \* A list of Windows Event Codes for which the Splunk platform does not contact the domain controller to resolve global unique identifiers (GUIDs) that are within the event.
- \* Separate multiple event IDs or event ID ranges with commas.
- \* If the event code matches an event, The Splunk platform does not contact the DC to resolve any GUIDs in this event.
- \* This setting only takes effect if 'evt\_resolve\_ad\_obj' has a value of "true".
- \* If 'evt\_resolve\_ad\_obj' has a value of "false", this setting has no effect.
- \* This setting has no effect on SID resolution.
- \* See 'Event ID list format' later in this file for the proper formatting of the event list.
- \* Default: none

evt\_dc\_name = <string>

- \* Which Active Directory domain controller to bind to for AD object resolution.
- \* If you prefix a dollar sign to a value (for example, \$my\_domain\_controller), the input interprets the value as an environment variable. If the environment variable has not been defined on the host, it is the same as if the value is blank.
- \* This setting is optional.
- \* This setting can be set to the NetBIOS name of the domain controller or the fully-qualified DNS name of the domain controller. Either name type can, optionally, be preceded by two backslash characters. The following examples represent correctly formatted domain controller names:

- \* "FTW-DC-01"
- \* "\\FTW-DC-01"
- \* "FTW-DC-01.splunk.com"
- \* "\\FTW-DC-01.splunk.com"
- \* \$my\_domain\_controller

evt\_dns\_name = <string>

- \* The fully-qualified DNS name of the domain that the input should bind to for AD object resolution.
- \* This setting is optional.

evt\_resolve\_ad\_ds = [auto|PDC]

- \* How the input should choose the domain controller to bind for AD resolution.
- \* This setting is optional.
- \* If set to PDC, the input only contacts the primary domain controller to resolve AD objects.
- \* If set to auto, the input lets Windows choose the best domain controller.
- \* If you set the 'evt\_dc\_name' setting, the input ignores this setting.
- \* Default: auto (let Windows determine the domain controller to use)

evt\_ad\_cache\_disabled = <boolean>

- \* Enables or disables the AD object cache.
- \* Default: false (enabled)

evt\_ad\_cache\_exp = <integer>

- \* The expiration time, in seconds, for AD object cache entries.

- \* This setting is optional.
- \* Default: 3600 (1 hour)

evt\_ad\_cache\_exp\_neg = <integer>

- \* The expiration time, in seconds, for negative AD object cache entries.
- \* This setting is optional.
- \* Default: 10

evt\_ad\_cache\_max\_entries = <integer>

- \* The maximum number of AD object cache entries.
- \* This setting is optional.
- \* Default: 1000

evt\_exclude\_fields = <comma-separated list>

- \* A list of valid Windows Event Log fields to exclude from Windows Event Log events.
- \* Specify fields that you want excluded from each event report.
- \* Do not exclude fields that you have also added to allow lists or deny lists. If fields are present in both, then 'evt\_exclude\_fields' excludes those fields, regardless of their presence in the allow list or deny list and the allow list or deny list will not behave as expected. The input logs an error to splunkd.log in this case.
- \* This setting is similar to, but operates differently than, the 'suppress\_\*' settings. The 'suppress\_\*' settings avoid using the Windows API to gather Windows events that match the available fields, which helps with CPU performance. The 'evt\_exclude\_fields' is valid for all Windows Event Log fields, and while it does use the Windows API for all transactions, it discards the fields in each event that match, which helps reduce total data ingestion.
- \* Does not effect event report if 'renderXML' is set to "true".
- \* The 'evt\_exclude\_fields' setting is valid for all Windows Event Log fields.
- \* No default.

evt\_sid\_cache\_disabled = <boolean>

- \* Enables or disables account Security Identifier (SID) cache.
- \* This setting is global. It affects all Windows Event Log stanzas.
- \* Default: 0

evt\_sid\_cache\_exp = <unsigned integer>

- \* The expiration time, in seconds, for account SID cache entries.
- \* This setting is global. It affects all Windows Event Log stanzas.
- \* This setting is optional.
- \* Default: 3600

evt\_sid\_cache\_exp\_neg = <unsigned integer>

- \* The expiration time, in seconds, for negative account SID cache entries.
- \* This setting is optional.
- \* This setting is global. It affects all Windows Event Log stanzas.
- \* Default: 10

evt\_sid\_cache\_max\_entries = <unsigned integer>

- \* The maximum number of account SID cache entries.
- \* This setting is global. It affects all Windows Event Log stanzas.
- \* This setting is optional.
- \* Default: 10

wec\_event\_format = [raw\_event|rendered\_event]

- \* The content format of the events that the Splunk platform expects to receive from a Windows Event Collector (WEC) subscription, before WEC sends the events to their destination log, for example, a Windows Event Log channel.
- \* This setting helps associate incoming WEC event formats with the Splunk platform internal interpretation before the platform looks up pre-rendered

- messages in Windows event logs.
- \* If the WEC subscription that targets this channel has its 'content Format' set to "Events", then set 'wec\_event\_format' to "raw\_event".
  - \* If the WEC subscription that targets this channel has its 'content Format' set to "RenderedText", then set 'wec\_event\_format' to "rendered\_event".
  - \* If multiple WEC subscriptions share the same value for the 'destination log' setting, but have different 'content Format' values, you have two options:
    - \* You can update the WEC subscriptions so that they share the same values for 'content format'.
    - \* Or you can create custom ForwardedEvents channels for each WEC subscription, point each WEC subscription to a custom ForwardedEvents channel, and set equivalent values for 'wec\_event\_format' as described previously.
  - \* If Windows Event Collector does not forward these events, this setting is optional.
  - \* NOTE: You must restart the Splunk platform when you update WEC subscriptions, to synchronize with the new subscription configuration.
  - \* Default (for 'ForwardedEvents' and custom channels named 'ForwardedEvents-1', 'ForwardedEvents-2', etc.): rendered\_event
  - \* Default (for all other channels): raw\_event

index = <string>

- \* Specifies the index that this input should send the data to.
- \* This setting is optional.
- \* Default: The default index

## Event Log filtering

# Filtering at the input layer is desirable to reduce the total  
# processing load in network transfer and computation on the Splunk platform  
# nodes that acquire and processing Event Log data.

whitelist = <comma-separated list> | key=regex [key=regex]  
blacklist = <comma-separated list> | key=regex [key=regex]

whitelist1 = <comma-separated list> | key=regex [key=regex]  
whitelist2 = <comma-separated list> | key=regex [key=regex]  
whitelist3 = <comma-separated list> | key=regex [key=regex]  
whitelist4 = <comma-separated list> | key=regex [key=regex]  
whitelist5 = <comma-separated list> | key=regex [key=regex]  
whitelist6 = <comma-separated list> | key=regex [key=regex]  
whitelist7 = <comma-separated list> | key=regex [key=regex]  
whitelist8 = <comma-separated list> | key=regex [key=regex]  
whitelist9 = <comma-separated list> | key=regex [key=regex]  
blacklist1 = <comma-separated list> | key=regex [key=regex]  
blacklist2 = <comma-separated list> | key=regex [key=regex]  
blacklist3 = <comma-separated list> | key=regex [key=regex]  
blacklist4 = <comma-separated list> | key=regex [key=regex]  
blacklist5 = <comma-separated list> | key=regex [key=regex]  
blacklist6 = <comma-separated list> | key=regex [key=regex]  
blacklist7 = <comma-separated list> | key=regex [key=regex]  
blacklist8 = <comma-separated list> | key=regex [key=regex]  
blacklist9 = <comma-separated list> | key=regex [key=regex]

- \* These settings are optional.
- \* Both numbered and unnumbered allow lists and deny lists support two formats:
  - \* A comma-separated list of event IDs.
  - \* A list of key=regular expression pairs.
  - \* You cannot combine these formats. You can use either format on a specific line.



- \* Numbered allow list settings are permitted from 1 to 9, so whitelist1 through whitelist9 and blacklist1 through blacklist9 are supported.
- \* If no allow list or deny list rules are present, the input reads all events.

## **Event Log allow list and deny list formats**

- \* Event ID list format:
  - \* A comma-separated list of terms.
  - \* Terms may be a single event ID (e.g. 6) or range of event IDs (e.g. 100-200)
  - \* Example: 4,5,7,100-200
    - \* This applies to events with IDs 4, 5, 7, or any event ID between 100 and 200, inclusive.
  - \* A single asterisk (\*) means all event codes.
  - \* The event ID list format provides no additional functionality over the key=regex format, but can be easier to understand:
    - List format: 4,5,7,100-200
    - Regex equivalent: EventCode=%^(4|5|7|1..|200)\$%
- \* key=regex format:
  - \* A whitespace-separated list of Event Log components to match, and regular expressions to match against against them.
  - \* There can be one match expression or multiple expressions per line.
  - \* The key must belong to the set of valid keys provided in the "Valid keys for the key=regex format" section.
  - \* The regex consists of a leading delimiter, the regex expression, and a trailing delimiter. Examples: %regex%, \*regex\*, "regex"
  - \* When multiple match expressions are present, they are treated as a logical AND. In other words, all expressions must match for the line to apply to the event.
  - \* If the value represented by the key does not exist, it is not considered a match, regardless of the regex.
  - \* Example:
    - whitelist = EventCode=%^200\$% User=%jrodman%
    - Include events only if they have EventCode 200 and relate to User jrodman
- # Valid keys for the key=regex format:
  - \* The following keys are equivalent to the fields that appear in the text of the acquired events:
    - \* Category, CategoryString, ComputerName, EventCode, EventType, Keywords, LogName, Message, OpCode, RecordNumber, Sid, SidType, SourceName, TaskCategory, Type, User
  - \* There are three special keys that do not appear literally in the event.
    - \* \$TimeGenerated: The time that the computer generated the event
    - \* \$Timestamp: The time that the event was received and recorded by the Event Log service.
    - \* \$XmlRegex: Use this key for filtering when you render Windows Event log events in XML by setting the 'renderXml' setting to "true". Search the Splunk platform Getting Data In Manual for "Filter data in XML format with the XmlRegex key" for details.
  - \* The 'EventType' key is only available on Windows Server 2003 / Windows XP and earlier.
  - \* The 'Type' key is only available on Windows Server 2008 / Windows Vista and later.
  - \* For a detailed definition of these keys, see the "Monitor Windows Event Log Data" topic in the online documentation.

suppress\_text = <boolean>

- \* Whether or not to include the description of the event text for a given Event Log event.
- \* This setting is optional.
- \* Set this setting to true to suppress the inclusion of the event text description.
- \* Set this value to false to include the event text description.
- \* Default: false

renderXml = <boolean>

- \* Whether or not the input returns the event data in XML (eXtensible Markup Language) format or in plain text.
- \* A value of "true" means that the input renders events in XML format.
- \* A value of "false" means that the input renders events in plain text.
- \* If you give this setting a value of "true", you should also give the 'suppress\_text', 'suppress\_sourcename', 'suppress\_keywords', 'suppress\_task', and 'suppress\_opcode' settings a value of "true" to improve thrupt performance.
- \* A value of "true" also changes the method by which you create allow- and deny lists to filter events. For these kinds of lists to work, you must use the '\$xmlRegex' special key and assign regular expression values to use those lists.
- \* Search the Splunk platform Getting Data In Manual for "Filter data in XML format with the XmlRegex Key" for details.
- \* Default: false

## **Active Directory Monitor**

[admon://<name>]

- \* This section explains possible settings for configuring the Active Directory monitor input.
- \* Each admon:// stanza represents an individually configured Active Directory monitoring input. If you configure the input with Splunk Web, then the value of "<NAME>" matches what was specified there. While you can add Active Directory monitor inputs manually, it is best practice to use Splunk Web to configure Active Directory monitor inputs because it is easy to mistype the values for Active Directory monitor objects.

targetDc = <string>

- \* The fully qualified domain name of a valid, network-accessible Active Directory domain controller (DC).
- \* This setting is case sensitive. Do not use 'targetdc' or 'targetDC', but rather 'targetDc'.
- \* Default: The DC that the local host used to connect to AD. The input binds to its root Distinguished Name (DN).

startingNode = <string>

- \* Where in the Active Directory directory tree to start monitoring.
- \* The user that you configure Splunk software to run as at installation determines where the input starts monitoring.
- \* Default: the root of the directory tree

monitorSubtree = <boolean>

- \* Whether or not to monitor the subtree(s) of a given Active Directory tree path.
- \* Set this to 1 to monitor subtrees of a given directory tree path and 0 to monitor only the path itself.
- \* Default: 1 (monitor subtrees of a given directory tree path)

```

disabled = <boolean>
* Whether or not the input is enabled.
* Set this to 1 to disable the input and 0 to enable it.
* Default: 0 (enabled)

index = <string>
* The index to store incoming data into for this input.
* This setting is optional.
* Default: the default index

printSchema = <boolean>
* Whether or not to print the Active Directory schema.
* Set this to 1 to print the schema and 0 to not print
  the schema.
* Default: 1 (print the Active Directory schema)

baseline = <boolean>
* Whether or not to query baseline objects.
* Baseline objects are objects which currently reside in Active Directory.
* Baseline objects also include previously deleted objects.
* Set this to 1 to query baseline objects, and 0 to not query
  baseline objects.
* Default: 0 (do not query baseline objects)

```

## **Windows Registry Monitor**

```

[WinRegMon://<name>]

* This section explains possible settings for configuring the Windows Registry
  Monitor input.
* Each WinRegMon:// stanza represents an individually configured
  WinRegMon monitoring input.
* If you configure the inputs with Splunk Web, the value of "<NAME>" matches
  what was specified there. While you can add event log monitor inputs
  manually, it is best practice to use Splunk Web to configure
  Windows registry monitor inputs because it is easy to mistype the values
  for Registry hives and keys.
* The WinRegMon input is for local systems only. You cannot monitor the
  Registry remotely.

proc = <string>
* The processes this input should monitor for Registry access.
* If set, matches against the process name which performed the Registry
  access.
* The input includes events from processes that match the regular expression
  that you specify here.
* The input filters out events for processes that do not match the
  regular expression.
* Default: .* (match all processes)

hive = <string>
* The Registry hive(s) that this input should monitor for Registry access.
* If set, matches against the Registry key that was accessed.
* The input includes events from Registry hives that match the
  regular expression that you specify here.
* The input filters out events for Registry hives that do not match the
  regular expression.
* No default.

```

type = <string>

- \* A regular expression that specifies the type(s) of Registry event(s) that you want the input to monitor.
- \* No default.

baseline = <boolean>

- \* Whether or not the input should get a baseline of Registry events when it starts.
- \* If you set this to 1, the input captures a baseline for the specified hive when it starts for the first time. It then monitors live events.
- \* Default: 0 (do not capture a baseline for the specified hive first before monitoring live events)

baseline\_interval = <integer>

- \* Selects how much downtime in continuous registry monitoring should trigger a new baseline for the monitored hive and/or key.
- \* In detail:
  - \* Sets the minimum time interval, in seconds, between baselines.
  - \* At startup, a WinRegMon input does not generate a baseline if less time has passed since the last checkpoint than baseline\_interval chooses.
  - \* In normal operation, checkpoints are updated frequently as data is acquired, so this will cause baselines to occur only when monitoring was not operating for a period of time.
- \* If baseline is set to 0 (disabled), the setting has no effect.
- \* Default: 86400 (1 day)

disabled = <boolean>

- \* Whether or not the input is enabled.
- \* Set this to 1 to disable the input, or 0 to enable it.
- \* Default: 0 (enabled)

index = <string>

- \* The index that this input should send the data to.
- \* This setting is optional.
- \* Default: the default index

## **Windows Host Monitoring**

[WinHostMon://<name>]

- \* This section explains possible settings for configuring the Windows host monitor input.
- \* Gathers status information from the local Windows system components as per the 'type' field, described after this section.
- \* Each WinHostMon:// stanza represents an WinHostMon monitoring input.
- \* The "<name>" component of the stanza name is used as the source field on generated events, unless an explicit source setting is added to the stanza. It does not affect what data is collected (see type setting for that).
- \* If you configure the input in Splunk Web, the value of "<name>" matches what was specified there.
- \* NOTE: The WinHostMon input is for local Windows systems only. You cannot monitor Windows host information remotely.

type = <semicolon-separated list>

- \* An expression that specifies the type(s) of host inputs that you want the input to monitor.
- \* Type can be (case insensitive):

Computer;Process;Processor;NetworkAdapter;Service;OperatingSystem;Disk;Driver;Roles  
\* No default.

interval = <integer>

- \* The interval, in seconds, between when the input runs to gather Windows host information and generate events.
- \* See 'interval' in the Scripted input section for more information.

disabled = <boolean>

- \* Whether or not the input is enabled.
- \* Set this to 1 to disable the input, or 0 to enable it.
- \* Default: 0 (enabled)

index = <string>

- \* The index that this input should send the data to.
- \* This setting is optional.
- \* Default: the default index

[WinPrintMon://<name>]

- \* This section explains possible settings for configuring the Windows print monitor input.
- \* Each WinPrintMon:// stanza represents an WinPrintMon monitoring input. The value of "<name>" matches what was specified in Splunk Web.
- \* NOTE: The WinPrintMon input is for local Windows systems only.
- \* The "<name>" component of the stanza name is used as the source field on generated events, unless an explicit source setting is added to the stanza. It does not affect what data is collected (see type setting for that).

type = <semicolon-separated list>

- \* An expression that specifies the type(s) of print inputs that you want the input to monitor.
- \* Type can be (case insensitive):  
Printer;Job;Driver;Port
- \* No default.

interval = <integer>

- \* The interval, in seconds, between when the input runs to gather Windows host information and generate events.
- \* See 'interval' in the Scripted input section for more information.

baseline = <boolean>

- \* Whether or not to capture a baseline of print objects when the input starts for the first time.
- \* If you set this setting to 1, the input captures a baseline of the current print objects when the input starts for the first time.
- \* Default: 0 (do not capture a baseline)

disabled = <boolean>

- \* Whether or not the input is enabled.
- \* Set to 1 to disable the input, or 0 to enable it.
- \* Default: 0 (enabled)

index = <string>

- \* The index that this input should send the data to.
- \* This setting is optional.
- \* Default: the default index

[WinNetMon://<name>]

- \* This section explains possible settings for configuring

a Network Monitor input.

- \* Each WinNetMon:// stanza represents an individually configured network monitoring input. The value of "<name>" matches what was specified in Splunk Web. It is best practice to use Splunk Web to configure Network Monitor inputs because it is easy to mistype the values for Network Monitor objects.

remoteAddress = <regular expression>

- \* A regular expression that represents the remote IP address of a host that is involved in network communication.
- \* This setting accepts a regular expression that matches against IP addresses only, not host names. For example: 192\.\168\..\*
- \* The input includes events for remote IP addresses that match the regular expression that you specify here.
- \* The input filters out events for remote IP addresses that do not match the regular expression.
- \* No default (include all remote address events).

process = <regular expression>

- \* A regular expression that represents the process or application that performed a network access.
- \* The input includes events for processes that match the regular expression that you specify here.
- \* The input filters out events for processes that do not match the regular expression.
- \* No default (include all processes and application events).

user = <regular expression>

- \* A regular expression that represents the Windows user name that performed a network access.
- \* The input includes events for user names that match the regular expression that you specify here.
- \* The input filters out events for user names that do not match the regular expression.
- \* No default (include all user name events).

addressFamily = [ipv4];[ipv6]

- \* Determines the events to include by network address family.
- \* Setting "ipv4" alone includes only IPv4 packets, while "ipv6" alone includes only IPv6 packets.
- \* To specify both families, separate them with a semicolon. For example: ipv4;ipv6
- \* No default (include events with both address families).

packetType = [connect];[accept];[transport]

- \* Determines the events to include by network packet type.
- \* To specify multiple packet types, separate them with a semicolon. For example: connect;transport
- \* No default (include events with any packet type).

direction = [inbound];[outbound]

- \* Determines the events to include by network transport direction.
- \* To specify multiple directions, separate them with a semicolon. For example: inbound;outbound
- \* No default (include events with any direction).

protocol = [tcp];[udp]

- \* Determines the events to include by network protocol.
- \* To specify multiple protocols, separate them with a semicolon. For example: tcp;udp
- \* For more information about protocols, see <http://www.ietf.org/rfc/rfc1700.txt>

\* No default (include events with all protocols)

readInterval = <integer>

- \* How often, in milliseconds, that the input should read the network kernel driver for events.
- \* Advanced option. Use the default value unless there is a problem with input performance.
- \* Set this to adjust the frequency of calls into the network kernel driver.
- \* Choosing lower values (higher frequencies) can reduce network performance, while higher numbers (lower frequencies) can cause event loss.
- \* The minimum allowed value is 10 and the maximum allowed value is 1000.
- \* Default: 100

driverBufferSize = <integer>

- \* The maximum number of packets that the network kernel driver retains for retrieval by the input.
- \* Set to adjust the maximum number of network packets retained in the network driver buffer.
- \* Advanced option. Use the default value unless there is a problem with input performance.
- \* Configuring this setting to lower values can result in event loss, while higher values can increase the size of non-paged memory on the host.
- \* The minimum allowed value is 128 and the maximum allowed value is 32768.
- \* Default: 32768

userBufferSize = <integer>

- \* The maximum size, in megabytes, of the user mode event buffer.
- \* Controls amount of packets cached in the user mode.
- \* Advanced option. Use the default value unless there is a problem with input performance.
- \* Configuring this setting to lower values can result in event loss, while higher values can increase the amount of memory that the network monitor uses.
- \* The minimum allowed value is 20 and the maximum allowed value is 500.
- \* Default: 20

mode = [single|multikv]

- \* Specifies how the network monitor input generates events.
- \* Set to "single" to generate one event per packet.
- \* Set to "multikv" to generate combined events of many packets in multikv format (many packets described in a single table as one event).
- \* Default: single

multikvMaxEventCount = <integer>

- \* The maximum number of packets to combine in multikv format when you set the 'mode' setting to "multikv".
- \* Has no effect when 'mode' is set to "single".
- \* Advanced option.
- \* The minimum allowed value is 10 and the maximum allowed value is 500.
- \* Default: 100

multikvMaxTimeMs = <integer>

- \* The maximum amount of time, in milliseconds, to accumulate packet data to combine into a large tabular event in multikv format.
- \* Has no effect when 'mode' is set to 'single'.
- \* Advanced option.
- \* The minimum allowed value is 100 and the maximum allowed value is 5000.
- \* Default: 1000

sid\_cache\_disabled = [0|1]

- \* Enables or disables account Security Identifier (SID) cache.

\* This setting is global. It affects all Windows Network Monitor stanzas.  
\* Default: 0

sid\_cache\_exp = <integer>

\* The expiration time, in seconds, for account SID cache entries.  
\* Optional.  
\* This setting is global. It affects all Windows Network Monitor stanzas.  
\* Default: 3600

sid\_cache\_exp\_neg = <integer>

\* The expiration time, in seconds, for negative account SID cache entries.  
\* Optional.  
\* This setting is global. It affects all Windows Network Monitor stanzas.  
\* Default: 10

sid\_cache\_max\_entries = <integer>

\* The maximum number of account SID cache entries.  
\* Optional.  
\* This setting is global. It affects all Windows Network Monitor stanzas.  
\* Default: 10

disabled = <boolean>

\* Whether or not the input is enabled.  
\* Set to 1 to disable the input, and 0 to enable it.  
\* Default: 0 (enabled)

index = <string>

\* The index where this input sends the data.  
\* Optional.  
\* Default: the default index

# Global settings for the powershell modinput.

[powershell]

io\_threads = <integer>

\* The number of threads that Splunk software spawns to run PowerShell scripts that have been configured in the inputs.conf file.  
\* If you specify a value that is less than or equal to 0, Splunk software autotunes this setting.  
\* The default can vary. Splunk software autotunes the number of threads based on the availability of CPU resources on the machine.

serialization\_threads = <integer>

\* The number of threads that Splunk software spawns for serialization of PowerShell objects that it has collected into XML strings.  
\* This serialization, or conversion of objects, occurs according to the Modular Input XML protocol.  
\* If you specify a value that is less than or equal to 0, Splunk software autotunes this setting.  
\* The default can vary. Splunk software autotunes the number of threads based on available CPU resources on the machine.

event\_serialization\_format = [kv|json]

\* The event format into which Powershell objects are serialized.  
\* The supported event formats are "kv" and "json".  
\* For example, given the following PowerShell object:

```
$psObj = @{  
    A: "a string"  
    B: 18  
    C: "a log line"  
}
```



If you set 'event\_serialization\_format' to "kv", the Splunk platform indexes the event as follows:

```
A="a string"
B=18
C="a log line"
```

If you set 'event\_serialization\_format' to "json", the Splunk platform indexes the event as follows:

```
{
  "A": "a string",
  "B": 18,
  "C": "a log line"
}
```

\* Default: kv

process\_completion\_check\_interval = <integer>

\* The interval, in milliseconds, between which the Splunk platform checks whether a PowerShell process has completed running.

\* Default: 200

[powershell://<name>]

\* Runs Windows PowerShell version 3 commands or scripts.

script = <string>

\* A PowerShell command-line script or .ps1 script file that the input should run.

\* No default.

schedule = [<positive integer>|<cron schedule>]

\* How often to run the specified PowerShell command or script.

\* There are two options available for how to run the command or script:

\* You can specify a number, which represents how often, in seconds, to run the command or script after the instance starts.

\* You can specify a "cron" style schedule, which lets you determine the days, hours, minutes, and seconds when the script or command runs. An example cron schedule is "30 \* \* \* \*", which means to run the script at 30 minutes past the hour, every hour of every day.

\* Regardless of which option you choose, the command or script always runs once when the instance starts.

\* Default: The command or script runs once, when the instance starts.

# Global settings for the powershell2 modinput.

[powershell2]

io\_threads = <integer>

\* The number of threads that Splunk software spawns to run PowerShell scripts that have been configured in inputs.conf.

\* If you specify a value that is less than or equal to 0, Splunk software autotunes this setting.

\* The default can vary. Splunk software autotunes the number of threads based on the availability of CPU resources on the machine.

event\_serialization\_format = [ kv | json ]

\* The event format into which PowerShell objects are serialized.

\* The supported event formats are "kv" and "json".

\* For example, given the following PowerShell object:

```
$psObj = @{
  A: "a string"
  B: 18
  C: "a log line"
}
```

If you set 'event\_serialization\_format' to "kv", the Splunk platform indexes the event as follows:

```
A="a string"
B=18
C="a log line"
```

If you set 'event\_serialization\_format' to "json", the Splunk platform indexes the event as follows:

```
{
  "A": "a string",
  "B": 18,
  "C": "a log line"
}
```

\* Default: kv

process\_completion\_check\_interval = <integer>

\* The interval, in milliseconds, between which the Splunk platform checks whether a PowerShell process has completed running.

\* Default = 200

[powershell2://<name>]

\* Runs Windows PowerShell version 2 commands or scripts.

script = <string>

\* A PowerShell command-line script or .ps1 script file that the input should run.

\* No default.

schedule = <string>

\* How often to run the specified PowerShell command or script.

\* You can provide a valid cron schedule.

\* Default: Runs the command or script once, at startup.

## **Remote Queue Monitor**

[remote\_queue:<name>]

\* This section explains possible settings for configuring a remote queue.

\* Each remote\_queue: stanza represents an individually configured remote queue monitoring input.

\* Note that only 1 remote queue stanza is supported as an input queue.

remote\_queue.\* = <string>

\* Currently not supported. This setting is related to a feature that is still under development.

\* Optional.

\* This section explains possible settings for configuring a remote queue.

\* With remote queues, the splunk indexer might require additional configuration, specific to the type of remote queue. You can pass configuration information to the splunk indexer by specifying the settings through the following schema:

```

remote_queue.<scheme>.<config-variable> = <value>.
For example:
remote_queue.sqs.access_key = ACCESS_KEY
* This setting is optional.
* No default.

disabled = <boolean>
* Whether the remote queue input is active.
* A value of "true" means the remote queue input is inactive.
* A value of "false" means the remote queue input is active.
* Default: false

remote_queue.type = [sqs|kinesis|sqs_smartbus|sqs_smartbus_cp|sqs_datalake|asq]
* Currently not supported. This setting is related to a feature that is
  still under development.
* Required.
* Specifies the remote queue type, which can be "Amazon Web Services (AWS)
  Simple Queue Service (SQS)", "Amazon Kinesis", "SQS Smartbus",
  "SQS Smartbus CP", "SQS Datalake" or "Azure Storage Queue (ASQ)".
* If the type is "sqs_smartbus_cp", the [cloud_processor_smartbus_queue]
  stanza must be present.

remote_queue.large_message_store.supports_versioning = <boolean>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Specifies whether or not the remote storage supports versioning.
* Versioning is a means of keeping multiple variants of an object
  in the same bucket on the remote storage.
* This setting is optional.
* Default: true

compressed = <boolean>
* See the description for TCPOUT ATTRIBUTES in outputs.conf.spec.

negotiateProtocolLevel = <unsigned integer>
* See the description for TCPOUT ATTRIBUTES in outputs.conf.spec.

channelReapInterval = <integer>
* See the description for TCPOUT ATTRIBUTES in outputs.conf.spec.

channelTTL = <integer>
* See the description for TCPOUT ATTRIBUTES in outputs.conf.spec.

channelReapLowater = <integer>
* See the description for TCPOUT ATTRIBUTES in outputs.conf.spec.

concurrentChannelLimit = <unsigned integer>
* See the description for [splunktcp].

```

## ***SQS specific settings***

```

remote_queue.sqs.access_key = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The access key to use when authenticating with the remote queue
  system supporting the SQS API.
* If not specified, the indexer looks for these environment variables:
  'AWS_ACCESS_KEY_ID' or 'AWS_ACCESS_KEY' (in that order). If the environment
  variables are not set and the indexer is running on Elastic Compute Cloud

```

(EC2), the indexer attempts to use the secret key from the Identity and Access Management (IAM) role.

- \* This setting is optional.
- \* No default.

remote\_queue.sqs.secret\_key = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The secret key to use when authenticating with the remote queue system supporting the SQS API.
- \* If not specified, the indexer looks for these environment variables: AWS\_SECRET\_ACCESS\_KEY or AWS\_SECRET\_KEY (in that order). If the environment variables are not set and the indexer is running on EC2, the indexer attempts to use the secret key from the IAM role.
- \* This setting is optional.
- \* No default.

remote\_queue.sqs.auth\_region = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The authentication region to use when signing the requests when interacting with the remote queue system supporting the SQS API.
- \* If not specified and the indexer is running on EC2, the auth\_region is constructed automatically based on the EC2 region of the instance where the the indexer is running.
- \* This setting is optional.
- \* No default.

remote\_queue.sqs.endpoint = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The URL of the remote queue system supporting the SQS API.
- \* The scheme, http or https, can be used to enable or disable SSL connectivity with the endpoint.
- \* If not specified, the endpoint is constructed automatically based on the auth\_region as follows: https://sqs.<auth\_region>.amazonaws.com
- \* If specified, the endpoint must match the effective auth\_region, which is either a value specified in 'remote\_queue.sqs.auth\_region' or a value constructed automatically based on the EC2 region of the running instance.
- \* Example: https://sqs.us-west-2.amazonaws.com/
- \* This setting is optional.
- \* No default.

remote\_queue.sqs.max\_connections = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The maximum number of HTTP connections to have in progress for certain queue operations.
- \* A value of 0 means unlimited.
- \* Default: 8

remote\_queue.sqs.message\_group\_id = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The Message Group ID for Amazon Web Services Simple Queue Service (SQS) First-In, First-Out (FIFO) queues.
- \* Setting a Message Group ID controls how messages within an AWS SQS queue are processed.
- \* For information on SQS FIFO queues and how messages in those queues are processed, see "Recommendations for FIFO queues" in the AWS SQS Developer Guide.
- \* If you configure this setting, Splunk software assumes that the SQS queue is

a FIFO queue, and that messages in the queue should be processed first-in, first-out.

- \* Otherwise, Splunk software assumes that the SQS queue is a standard queue.
- \* Can be between 1-128 alphanumeric or punctuation characters.
- \* NOTE: FIFO queues must have Content-Based Deduplication enabled.
- \* This setting is optional.
- \* No default.

`remote_queue.sqs.retry_policy = [max_count|none]`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The retry policy to use for remote queue operations.
- \* A retry policy specifies whether and how to retry file operations that fail for those failures that might be intermittent.
- \* Retry policies:
  - + "max\_count": Imposes a maximum number of times a queue operation can be retried upon intermittent failure.
  - + "none": Do not retry file operations upon failure.
- \* This setting is optional.
- \* Default: "max\_count"

`remote_queue.sqs.max_count.max_retries_per_part = <unsigned integer>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* When 'remote\_queue.sqs.retry\_policy' is set to "max\_count", sets the maximum number of times a queue operation can be retried upon intermittent failure.
- \* This setting is optional.
- \* Default: 9

`remote_queue.sqs.timeout.connect = <unsigned integer>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The connection timeout, in seconds, when interacting with SQS for this queue.
- \* This setting is optional.
- \* Default: 5

`remote_queue.sqs.timeout.read = <unsigned integer>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The read timeout, in seconds, when interacting with SQS for this queue.
- \* This setting is optional.
- \* Default: 60

`remote_queue.sqs.timeout.write = <unsigned integer>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The write timeout, in seconds, when interacting with SQS for this queue.
- \* This setting is optional.
- \* Default: 60

`remote_queue.sqs.timeout.receive_message = <unsigned integer>`

- \* The receive message wait time, in seconds, when interacting with SQS for this queue.
- \* When set to greater than 0, enables "long polling." If there are no messages immediately available, the queue waits at most 'remote\_queue.sqs.timeout.receive\_message' seconds for a message to become available.
- \* When 0, disables long polling.
- \* When not set, uses the value configured for the queue via the AWS SQS

```

console.
* Maximum value: 20
* This setting is optional.
* Default: 20

remote_queue.sqs.timeout.visibility = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The default "visibility timeout," in seconds, to use when
  explicitly changing the visibility of specific messages in the queue.
* NOTE: Changing the value of 'remote_queue.sqs.timeout.visibility'
  does not change the implicit visibility timeout configured for
  the queue in the AWS SQS console.
* This setting is optional.
* Default: 60

remote_queue.sqs.buffer.visibility = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The default time, in seconds, before
  'remote_queue.sqs.timeout.visibility' at which visibility of
  specific messages in the queue needs to be changed.
* This setting is optional.
* Default: 15

remote_queue.sqs.executor_max_workers_count = <positive integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The maximum number of worker threads that can be used by
  indexer per pipeline set to execute SQS tasks.
* A value of 0 is equivalent to 1.
* Default: 8

remote_queue.sqs.min_pending_messages = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The default "minimum number of pending messages" to use before
  receiving messages off remote queue.
  Messages are only received when the sum of the internal queue message count and
  pending object GET (from large messages storage) count is below
  the set value.
* This setting is optional.
* Default: 10

remote_queue.sqs.large_message_store.endpoint = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The URL of the remote storage system supporting the S3 API.
* The scheme, http or https, can be used to enable or disable SSL connectivity
  with the endpoint.
* If not specified, the endpoint is constructed automatically based on the
  auth_region as follows: https://s3.<auth_region>.amazonaws.com
* If specified, the endpoint must match the effective auth_region, which is
  either a value specified via 'remote_queue.sqs.auth_region' or a value
  constructed automatically based on the EC2 region of the running instance.
* Example: https://s3.us-west-2.amazonaws.com/
* This setting is optional.
* No default.

remote_queue.sqs.large_message_store.path = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.

```

- \* The remote storage location where messages that are larger than the underlying queue maximum message size will reside.
- \* The format for this attribute is: <scheme>://<remote-location-specifier>
- \* The "scheme" identifies a supported external storage system type.
- \* The "remote-location-specifier" is an external system-specific string for identifying a location inside the storage system.
- \* These external systems are supported:
  - Object stores that support the AWS S3 protocol. These use the scheme "s3".
  - For example, "path=s3://mybucket/some/path".
- \* If not specified, messages exceeding the underlying queue's maximum message size are dropped.
- \* This setting is optional.
- \* No default.

## ***Kinesis specific settings***

remote\_queue.kinesis.access\_key = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the access key to use when authenticating with the remote queue system supporting the Kinesis API.
- \* If not specified, the forwarder will look for these environment variables: AWS\_ACCESS\_KEY\_ID or AWS\_ACCESS\_KEY (in that order). If the environment variables are not set and the forwarder is running on EC2, the forwarder attempts to use the secret key from the IAM role.
- \* This setting is optional.
- \* No default.

remote\_queue.kinesis.secret\_key = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the secret key to use when authenticating with the remote queue system supporting the Kinesis API.
- \* If not specified, the forwarder will look for these environment variables: AWS\_SECRET\_ACCESS\_KEY or AWS\_SECRET\_KEY (in that order). If the environment variables are not set and the forwarder is running on EC2, the forwarder attempts to use the secret key from the IAM role.
- \* This setting is optional.
- \* No default.

remote\_queue.kinesis.auth\_region = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The authentication region to use when signing the requests when interacting with the remote queue system supporting the Kinesis API.
- \* If not specified and the forwarder is running on EC2, the auth\_region will be constructed automatically based on the EC2 region of the instance where the forwarder is running.
- \* This setting is optional.
- \* No default.

remote\_queue.kinesis.endpoint = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The URL of the remote queue system supporting the Kinesis API.
- \* The scheme, http or https, can be used to enable or disable SSL connectivity with the endpoint.
- \* If not specified, the endpoint is constructed automatically based on the auth\_region as follows: https://kinesis.<auth\_region>.amazonaws.com

- \* If specified, the endpoint must match the effective `auth_region`, which is either a value specified via `'remote_queue.kinesis.auth_region'` or a value constructed automatically based on the EC2 region of the running instance.
- \* Example: `https://kinesis.us-west-2.amazonaws.com/`
- \* This setting is optional.
- \* No default.

```
remote_queue.kinesis.retry_policy = [max_count|none]
```

- \* The retry policy to use for remote queue operations.
- \* A retry policy specifies whether and how to retry file operations that fail for those failures that might be intermittent.
- \* Retry policies:
  - + `"max_count"`: Imposes a maximum number of times a queue operation will be retried upon intermittent failure.
  - + `"none"`: Do not retry file operations upon failure.
- \* This setting is optional.
- \* Default: `"max_count"`

```
remote_queue.kinesis.max_count.max_retries_per_part = <unsigned integer>
```

- \* When `'remote_queue.kinesis.retry_policy'` is `"max_count"`, sets the maximum number of times a queue operation is retried upon intermittent failure.
- \* This setting is optional.
- \* Default: 9

```
remote_queue.kinesis.timeout.connect = <unsigned integer>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The connection timeout, in milliseconds, when interacting with Kinesis for this queue.
- \* This setting is optional.
- \* Default: 5000

```
remote_queue.kinesis.timeout.read = <unsigned integer>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The read timeout, in milliseconds, when interacting with Kinesis for this queue.
- \* This setting is optional.
- \* Default: 60000

```
remote_queue.kinesis.timeout.write = <unsigned integer>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The write timeout, in milliseconds, when interacting with Kinesis for this queue.
- \* This setting is optional.
- \* Default: 60000

```
remote_queue.kinesis.executor_max_workers_count = <positive integer>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The maximum number of worker threads that can be used by indexer per pipeline set to execute kinesis queue tasks.
- \* A value of 0 is equivalent to 1.
- \* Default: 8

```
remote_queue.kinesis.max_messages = <unsigned integer>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The default `"maximum number of messages"` (that are received from `remote_queue` endpoint) to store in kinesis in-memory message queue.



- \* This setting is optional.
- \* Default: 10000

remote\_queue.kinesis.min\_pending\_messages = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The default "minimum number of pending messages" to use before receiving messages off kinesis in-memory message queue. Messages are only received when sum of internal queue message count and pending object GET (from large messages storage) count is below the set value.
- \* This setting is optional.
- \* Default: 50

remote\_queue.kinesis.max\_checkpoints = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The default "maximum number of messages" (that have been received from remote\_queue endpoint and completely consumed) to store in the Kinesis in-memory checkpoint queue.
- \* This setting is optional.
- \* Default: 100000

remote\_queue.kinesis.roll\_remote\_buckets\_interval = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The default interval, in seconds, that the Kinesis remote queue input worker waits before it rolls the remote storage enabled buckets.
- \* This setting is optional.
- \* Default: 30

remote\_queue.kinesis.large\_message\_store.endpoint = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The URL of the remote storage system supporting the S3 API.
- \* The scheme, http or https, can be used to enable or disable SSL connectivity with the endpoint.
- \* If not specified, the endpoint will be constructed automatically based on the auth\_region as follows: https://s3.<auth\_region>.amazonaws.com
- \* If specified, the endpoint must match the effective auth\_region, which is either a value specified via 'remote\_queue.kinesis.auth\_region' or a value constructed automatically based on the EC2 region of the running instance.
- \* Example: https://s3.us-west-2.amazonaws.com/
- \* This setting is optional.
- \* No default.

remote\_queue.kinesis.large\_message\_store.path = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The remote storage location where messages larger than the underlying queue maximum message size will reside.
- \* The format for this attribute is: <scheme>://<remote-location-specifier>
  - \* The "scheme" identifies a supported external storage system type.
  - \* The "remote-location-specifier" is an external system-specific string for identifying a location inside the storage system.
- \* These external systems are supported:
  - Object stores that support AWS's S3 protocol. These use the scheme "s3". For example, "path=s3://mybucket/some/path".
- \* If not specified, messages exceeding the underlying queue maximum message size are dropped.
- \* This setting is optional.
- \* No default.

```
#####
# Simple Queue Service Smartbus (SQS Smartbus) or Simple Queue Service
# Smartbus CP (SQS Smartbus CP) specific settings
#####

# The settings for SQS Smartbus (sqs_smartbus) and SQS Smartbus CP
# (sqs_smartbus_cp) are identical in the remote queue input.
# The following section uses "sqs_smartbus" as an example.

remote_queue.sqs_smartbus.access_key = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The access key to use when authenticating with the remote queue
  system supporting the SQS API.
* If not specified, the indexer looks for these environment variables:
  'AWS_ACCESS_KEY_ID' or 'AWS_ACCESS_KEY' (in that order). If the environment
  variables are not set and the indexer is running on Elastic Compute Cloud
  (EC2), the indexer attempts to use the secret key from the Identity and
  Access Management (IAM) role.
* This setting is optional.
* No default.

remote_queue.sqs_smartbus.secret_key = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The secret key to use when authenticating with the remote queue
  system supporting the SQS API.
* If not specified, the indexer looks for these environment variables:
  AWS_SECRET_ACCESS_KEY or AWS_SECRET_KEY (in that order). If the environment
  variables are not set and the indexer is running on EC2, the indexer attempts
  to use the secret key from the IAM role.
* This setting is optional.
* No default.

remote_queue.sqs_smartbus.auth_region = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The authentication region to use when signing the requests when interacting
  with the remote queue system supporting the SQS API.
* If not specified and the indexer is running on EC2, the auth_region is
  constructed automatically based on the EC2 region of the instance where the
  the indexer is running.
* This setting is optional.
* No default.

remote_queue.sqs_smartbus.endpoint = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The URL of the remote queue system supporting the SQS API.
* The scheme, http or https, can be used to enable or disable SSL connectivity
  with the endpoint.
* If not specified, the endpoint is constructed automatically based on the
  auth_region as follows: https://sqs.<auth_region>.amazonaws.com
* If specified, the endpoint must match the effective auth_region, which is
  either a value specified in 'remote_queue.sqs.auth_region' or a value
  constructed automatically based on the EC2 region of the running instance.
* Example: https://sqs.us-west-2.amazonaws.com/
* This setting is optional.
* No default.

remote_queue.sqs_smartbus.max_connections = <unsigned integer>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The maximum number of HTTP connections that can be simultaneously in progress for certain queue operations.
- \* A value of 0 means unlimited.
- \* Default: 8

remote\_queue.sqs\_smartbus.message\_group\_id = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The Message Group ID for Amazon Web Services Simple Queue Service (SQS) First-In, First-Out (FIFO) queues.
- \* Setting a Message Group ID controls how messages within an AWS SQS queue are processed.
- \* For information on SQS FIFO queues and how messages in those queues are processed, see "Recommendations for FIFO queues" in the AWS SQS Developer Guide.
- \* If you configure this setting, Splunk software assumes that the SQS queue is a FIFO queue, and that messages in the queue should be processed first-in, first-out.
- \* Otherwise, Splunk software assumes that the SQS queue is a standard queue.
- \* Can be between 1-128 alphanumeric or punctuation characters.
- \* NOTE: FIFO queues must have Content-Based Deduplication enabled.
- \* This setting is optional.
- \* No default.

remote\_queue.sqs\_smartbus.retry\_policy = [max\_count|none]

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The retry policy to use for remote queue operations.
- \* A retry policy specifies whether and how to retry file operations that fail for those failures that might be intermittent.
- \* Retry policies:
  - + "max\_count": Imposes a maximum number of times a queue operation can be retried upon intermittent failure.
  - + "none": Do not retry file operations upon failure.
- \* This setting is optional.
- \* Default: "max\_count"

remote\_queue.sqs\_smartbus.max\_count.max\_retries\_per\_part = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* When 'remote\_queue.sqs\_smartbus.retry\_policy' is set to "max\_count", sets the maximum number of times a queue operation can be retried upon intermittent failure.
- \* This setting is optional.
- \* Default: 3

remote\_queue.sqs\_smartbus.timeout.connect = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The connection timeout, in seconds, when interacting with SQS for this queue.
- \* This setting is optional.
- \* Default: 5

remote\_queue.sqs\_smartbus.timeout.read = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The read timeout, in seconds, when interacting with SQS for this queue.
- \* This setting is optional.

\* Default: 60

remote\_queue.sqs\_smartbus.timeout.write = <unsigned integer>

\* Currently not supported. This setting is related to a feature that is still under development.

\* The write timeout, in seconds, when interacting with SQS for this queue.

\* This setting is optional.

\* Default: 60

remote\_queue.sqs\_smartbus.timeout.receive\_message = <unsigned integer>

\* The receive message wait time, in seconds, when interacting with SQS for this queue.

\* When set to greater than 0, enables "long polling." If there are no messages immediately available, the queue waits at most

'remote\_queue.sqs.timeout.receive\_message' seconds for a message to become available.

\* When 0, disables long polling.

\* When not set, uses the value configured for the queue via the AWS SQS console.

\* Maximum value: 20

\* This setting is optional.

\* Default: 20

remote\_queue.sqs\_smartbus.timeout.visibility = <unsigned integer>

\* Currently not supported. This setting is related to a feature that is still under development.

\* The default "visibility timeout," in seconds, to use when explicitly changing the visibility of specific messages in the queue.

\* NOTE: Changing the value of 'remote\_queue.sqs.timeout.visibility' does not change the implicit visibility timeout configured for the queue in the AWS SQS console.

\* This setting is optional.

\* Default: 300

remote\_queue.sqs\_smartbus.buffer.visibility = <unsigned integer>

\* Currently not supported. This setting is related to a feature that is still under development.

\* The default time, in seconds, before 'remote\_queue.sqs.timeout.visibility' at which visibility of specific messages in the queue needs to be changed.

\* This setting is optional.

\* Default: 15

remote\_queue.sqs\_smartbus.executor\_max\_workers\_count = <positive integer>

\* Currently not supported. This setting is related to a feature that is still under development.

\* The maximum number of worker threads that can be used by indexer per pipeline set to execute SQS tasks.

\* A value of 0 is equivalent to 1.

\* Default: 4

remote\_queue.sqs\_smartbus.min\_pending\_messages = <unsigned integer>

\* Currently not supported. This setting is related to a feature that is still under development.

\* The default "minimum number of pending messages" to use before receiving messages off remote queue.

Messages are only received when the sum of internal queue message count and pending object GET (from large messages storage) count is below the set value.

\* This setting is optional.

\* Default: 10

```

remote_queue.sqs_smartbus.renew_retries = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The number of retries for a particular message on a given indexer after
  being received from the remote queue, before it is proactively moved to the DLQ folder.
* Default: 50

remote_queue.sqs_smartbus.large_message_store.endpoint = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The URL of the remote storage system supporting the S3 API.
* The scheme, http or https, can be used to enable or disable SSL connectivity
  with the endpoint.
* If not specified, the endpoint is constructed automatically based on the
  auth_region as follows: https://s3.<auth_region>.amazonaws.com
* If specified, the endpoint must match the effective auth_region, which is
  either a value specified via 'remote_queue.sqs_smartbus.auth_region' or a value
  constructed automatically based on the EC2 region of the running instance.
* Example: https://s3.us-west-2.amazonaws.com/
* This setting is optional.
* No default.

remote_queue.sqs_smartbus.large_message_store.path = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The remote storage location where messages that are larger than the
  underlying queue maximum message size will reside.
* The format for this attribute is: <scheme>://<remote-location-specifier>
  * The "scheme" identifies a supported external storage system type.
  * The "remote-location-specifier" is an external system-specific string for
    identifying a location inside the storage system.
* These external systems are supported:
  - Object stores that support the AWS S3 protocol. These use the scheme "s3".
    For example, "path=s3://mybucket/some/path".
* If not specified, messages exceeding the underlying queue's maximum message
  size are dropped.
* This setting is optional.
* No default.

remote_queue.sqs_smartbus.large_message_store.sslVerifyServerCert = <boolean>
* If set to true, the Splunk platform verifies the certificate presented by the S3
  server and checks that the common name and alternate name match the ones
  specified in 'remote_queue.sqs_smartbus.large_message_store.sslCommonNameToCheck' and
  'remote_queue.sqs_smartbus.large_message_store.sslAltNameToCheck'.
* Default: false

remote_queue.sqs_smartbus.large_message_store.sslVersions = <versions_list>
* Comma-separated list of SSL versions to connect to 'remote.sqs_smartbus.large_message_store.endpoint'.
* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
* The special version "*" selects all supported versions. The version "tls"
  selects all versions tls1.0 or newer.
* If a version is prefixed with "-" it is removed from the list.
* SSLv2 is always disabled; "-ssl2" is accepted in the version list
  but does nothing.
* When configured in FIPS mode, ssl3 is always disabled regardless
  of this configuration.
* Default: tls1.2

remote_queue.sqs_smartbus.large_message_store.sslCommonNameToCheck = <commonName1>, <commonName2>, ..
* If this value is set, and 'remote_queue.sqs_smartbus.large_message_store.sslVerifyServerCert' is set to
  true,

```

the Splunk platform instance checks the common name of the certificate presented by the remote server (specified in 'remote\_queue.sqs\_smartbus.large\_message\_store.endpoint') against this list of common names.  
\* Default: not set

remote\_queue.sqs\_smartbus.large\_message\_store.sslAltNameToCheck = <alternateName1>, <alternateName2>, ..  
\* If this value is set, and 'remote\_queue.sqs\_smartbus.large\_message\_store.sslVerifyServerCert' is set to true, the Splunk platform instance checks the alternate name(s) of the certificate presented by the remote server (specified in 'remote\_queue.sqs\_smartbus.large\_message\_store.endpoint') against this list of subject alternate names.  
\* Default: not set

remote\_queue.sqs\_smartbus.large\_message\_store.sslRootCAPath = <path>  
\* Full path to the Certificate Authority (CA) certificate PEM format file containing one or more certificates concatenated together. The S3 certificate will be validated against the CAs present in this file.  
\* Default: [sslConfig/caCertFile] in server.conf

remote\_queue.sqs\_smartbus.large\_message\_store.cipherSuite = <cipher suite string>  
\* If set, uses the specified cipher string for the SSL connection.  
\* If not set, uses the default cipher string.  
\* Must specify 'dhFile' to enable any Diffie-Hellman ciphers.  
\* Default: TLSv1+HIGH:TLSv1.2+HIGH:@STRENGTH

remote\_queue.sqs\_smartbus.large\_message\_store.ecdhCurves = <comma-separated list>  
\* ECDH curves to use for ECDH key negotiation.  
\* Specify the curves in the order of preference.  
\* The client sends these curves as a part of Client Hello.  
\* Splunk software only supports named curves specified by their short names.  
\* The list of valid named curves by their short/long names can be obtained by executing this command:  
\$SPLUNK\_HOME/bin/splunk cmd openssl ecparam -list\_curves  
\* e.g. ecdhCurves = prime256v1,secp384r1,secp521r1  
\* Default: not set

remote\_queue.sqs\_smartbus.large\_message\_store.dhFile = <path>  
\* PEM format Diffie-Hellman parameter file name.  
\* DH group size must be no less than 2048bits.  
\* This file is required in order to enable any Diffie-Hellman ciphers.  
\* Optional  
\* Default: not set

remote\_queue.sqs\_smartbus.dead\_letter\_queue.name = <string>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* The name of the dead letter queue.

remote\_queue.sqs\_smartbus.dead\_letter\_queue.process\_interval = <number><unit>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* The frequency of processing messages that have landed in the dead letter queue.  
\* Examples: 30s, 6h  
\* Default: 1d

remote\_queue.sqs\_smartbus.large\_message\_store.encryption\_scheme = [sse-s3|sse-c|none]  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* The encryption scheme used by remote storage

\* Default: none.

`remote_queue.sqs_smartbus.large_message_store.kms_endpoint = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The endpoint to connect to for generating KMS keys.
- \* This setting is required if 'large\_message\_store.encryption\_scheme' is set to sse-c.
- \* Examples: `https://kms.us-east-2.amazonaws.com`
- \* No default.

`remote_queue.sqs_smartbus.large_message_store.key_id = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The ID for the primary key that KMS uses to generate a data key pair. The primary key is stored in AWS.
- \* This setting is required if 'large\_message\_store.encryption\_scheme' is set to sse-c.
- \* Examples: `alias/sqssekeytrial, 23456789-abcd-1234-11aa-c50f99011223`
- \* No default.

`remote_queue.sqs_smartbus.large_message_store.key_refresh_interval = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The time interval to refresh primary key.
- \* Default: 24h

## **Azure Storage Queue (ASQ) specific settings**

`remote_queue.asq.access_key = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The access key to use when authenticating with the remote queue system supporting the ASQ API.
- \* No default.

`remote_queue.asq.secret_key = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The secret key to use when authenticating with the remote queue system supporting the ASQ API.
- \* No default.

`remote_queue.asq.endpoint = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The URL of the remote queue system supporting the ASQ API.
- \* Example: `https://somestorage.queue.core.windows.net/`
- \* No default.

`remote_queue.asq.retry_policy = [max_count|none]`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The retry policy to use for remote queue operations.
- \* A retry policy specifies whether and how to retry file operations that fail for those failures that might be intermittent.
- \* Retry policies:
  - + "max\_count": Imposes a maximum number of times a queue operation can be retried upon intermittent failure. Set max\_count with the

'max\_count.max\_retries\_in\_total' setting.

- + "none": Do not retry file operations upon failure.
- \* This setting is optional.
- \* Default: "max\_count"

remote\_queue.asq.max\_count.max\_retries\_in\_total = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* When 'remote\_queue.asq.retry\_policy' is set to "max\_count", sets the maximum number of times a queue operation can be retried upon intermittent failure.
- \* This setting is optional.
- \* Default: 3

remote\_queue.asq.renew\_retries = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The number of retries for a particular message on a given indexer after being received from the remote queue, before it is proactively moved to the DLQ folder.
- \* Default: 50

remote.asq.backoff.initial\_delay = <unsigned integer><unit>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* If retries are enabled, a backoff interval is used to perform the retries. This interval is doubled on each retry up to the limit set in remote.asq.backoff.max\_retry\_delay.
- \* This setting specifies the delay between each retry.
- \* If "ms", "s", or "m" is not specified, the default unit is seconds.
- \* Default: 4000ms (4s)

remote.asq.backoff.max\_retry\_delay = <unsigned integer><unit>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* If retries are enabled, a backoff interval is used to perform the retries.
- \* This setting specifies the maximum delay before the next retry.
- \* If "ms", "s", or "m" is not specified, the default unit is seconds.
- \* Default: 2\*60\*1000ms (120s)

remote\_queue.asq.message\_receive\_max\_count = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The maximum number of messages, that are received from the 'remote\_queue' endpoint, to store in the Azure in-memory message queue.
- \* This setting is optional.
- \* Default: 32

remote\_queue.asq.timeout.connect = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The connection timeout, in seconds, when interacting with ASQ for this queue.
- \* This setting is optional.
- \* Default: 5

remote\_queue.asq.timeout.read = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The read timeout, in seconds, when interacting with ASQ for this queue.



- \* This setting is optional.
- \* Default: 60

remote\_queue.asq.timeout.write = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The write timeout, in seconds, when interacting with ASQ for this queue.
- \* This setting is optional.
- \* Default: 60

remote\_queue.asq.timeout.visibility = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The timeout, in seconds, to use when explicitly changing the visibility of specific messages in the Azure in-memory queue.
- \* This setting is optional.
- \* Default: 60

remote\_queue.asq.executor\_max\_workers\_count = <positive integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The maximum number of worker threads that can be used by indexer per pipeline set to execute ASQ tasks.
- \* A value of 0 is equivalent to 1.
- \* Default: 4

remote\_queue.asq.large\_message\_store.endpoint = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The URL of the remote storage system supporting the Azure API.
- \* Example: <https://somestorage.blob.core.windows.net/>
- \* No default.

remote\_queue.asq.large\_message\_store.path = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The remote storage location where messages that are larger than the underlying queue maximum message size will reside.
- \* If not specified, messages exceeding the underlying queue's maximum message size are dropped.
- \* For Microsoft Azure Blob storage, this is specified as "azure://<container-name>/path\_to\_blob" Note that "<container-name>" is needed here only if 'remote\_queue.asq.large\_message\_store.container\_name' is not set.
- \* No default.

remote\_queue.asq.large\_message\_store.container\_name = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the Azure container to use complying with Microsoft Azure Storage Container naming convention.
- \* This setting is optional.
- \* No default.

remote\_queue.asq.large\_message\_store.sslVerifyServerCert = <boolean>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* If set to true, the Splunk platform verifies the certificate presented by the Azure server.
- \* Default: false

```

remote_queue.asq.large_message_store.sslVersions = <versions_list>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Comma-separated list of SSL versions to connect to
  'remote.asq.large_message_store.endpoint'.
* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
* The special version "*" selects all supported versions. The version "tls"
  selects all versions tls1.0 or newer.
* If a version is prefixed with "-" it is removed from the list.
* SSLv2 is always disabled; "-ssl2" is accepted in the version list
  but does nothing.
* When configured in FIPS mode, ssl3 is always disabled regardless
  of this configuration.
* Default: tls1.2

remote_queue.asq.large_message_store.sslRootCAPath = <path>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Full path to the Certificate Authority (CA) certificate PEM format file
  containing one or more certificates concatenated together. The S3 certificate
  will be validated against the CAs present in this file.
* Default: [sslConfig/caCertFile] in server.conf

remote_queue.asq.large_message_store.cipherSuite = <cipher suite string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* If set, uses the specified cipher string for the SSL connection.
* If not set, uses the default cipher string.
* Default: TLSv1+HIGH:TLSv1.2+HIGH:@STRENGTH

remote_queue.asq.large_message_store.encryption_scheme = azure-sse-kv | azure-sse-ms | azure-sse-c
* Currently not supported. This setting is related to a feature that is
  still under development.
* The encryption scheme to use for containers that are currently being stored.
* azure-sse-kv: Maps to the Azure customer-managed keys in a key vault.
  See the Azure documentation for customer-managed keys for Azure Store
  encryption for details.
* azure-sse-ms: Maps to the Azure Microsoft-managed keys in Microsoft key store.
  See the Azure documentation for Azure Storage encryption for data at rest for
  details.
* azure-sse-c: Maps to the Azure customer-provided encryption keys in a Key Vault.
  See the Azure documentation for customer-provided keys for Azure Store
  encryption for details.
* Default: azure-sse-ms

remote_queue.asq.large_message_store.azure-sse-kv.encryptionScope = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Required if remote_queue.asq.large_message_store.encryption_scheme = azure-sse-kv
* Specifies the key used for encrypting blobs within the scope of this index.
* No default.

remote_queue.asq.large_message_store.azure-sse-c.key_type = azure_kv
* Currently not supported. This setting is related to a feature that is
  still under development.
* The mechanism that a Splunk platform indexer uses to generate the key for
  sending data to Azure Storage.
* Affects the 'azure-sse-c' encryption scheme only.
* The only valid value is "azure_kv", which indicates the Azure Key Vault
  Key Management Service (Azure KMS).
* You must also specify the required KMS settings:
  'remote_queue.asq.large_message_store.azure-sse-c.azure_kv.key_id',

```

```

'remote_queue.asq.large_message_store.azure-sse-c.azure_kv.key_vault_tenant_id',
'remote_queue.asq.large_message_store.azure-sse-c.azure_kv.key_vault_client_id',
and 'remote_queue.asq.large_message_store.azure-sse-c.azure_kv.key_vault_client_secret'.
If you do not specify those settings, the indexer cannot start while the
'remote_queue.asq.large_message_store.encryption_scheme' setting
has a value of "azure-sse-c".
* Default: azure_kv

remote_queue.asq.large_message_store.azure-sse-c.azure_kv.key_id = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The Azure Key Vault key identifier for key encryption and decryption.
* The key identifier must include the key version.
* Required if 'remote_queue.asq.large_message_store.encryption_scheme' has
  a value of "azure-sse-c".
* Example: "https://<key-vault-name>.vault.azure.net/keys/<key-name>/<key-version>"
* No default.

remote_queue.asq.large_message_store.azure-sse-c.azure_kv.key_vault_tenant_id = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The ID of the Azure Active Directory tenant for authenticating
  with the Key Vault.
* For more details about the tenant ID, check your Azure Active Directory subscription.
* Required only for client token-based authentication.
* No default.

remote_queue.asq.large_message_store.azure-sse-c.azure_kv.key_vault_client_id = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Specifies the ID of the client, also called the application ID, which is the unique
  identifier that the Azure Active Directory issues to an application registration
  that identifies a specific application and the associated configurations.
* You can obtain the client ID for an application from the Azure Portal in the
  Overview section for the registered application.
* Required only for client token-based authentication.
* Optional for managed identity authentication.
* No default.

remote_queue.asq.large_message_store.azure-sse-c.azure_kv.key_vault_client_secret = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Specifies the secret key to use when authenticating the Key Vault using the client_id.
* You generate the secret key through the Azure Portal.
* Required only for client token-based authentication.
* No default.

remote_queue.asq.fail_threshold_for_dlq = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* This number denotes the number of times a message has to fail
  in processing after downloading / dequeuing, before the message
  is backed up in the dead letter queue smart store path.
* Default: 5

```

### ***Settings specific to Simple Queue Service Datalake (SQS Datalake)***

\* NOTE: Change the settings in this section only when instructed to do so by Splunk Support.

```

remote_queue.sqs_datalake.message_type = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The expected type of message notified through AWS SQS.
* Currently only the "as1" message type is supported.
* This setting is required.
* No default.

remote_queue.sqs_datalake.file_format = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The expected format of file downloaded from datalake.
* Currently only "parquet" type is supported.
* This setting is mandatory.
* No default.

remote_queue.sqs_datalake.sourcetype = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The source type that the indexer applies to events it indexes from data lake
  files
* Default: "aws:as1"

remote_queue.sqs_datalake.auth_region = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The authentication region to use when signing the requests when interacting
  with the remote queue system supporting the SQS API.
* If this setting is not specified and the indexer is running on EC2, the
  indexer automatically constructs the 'auth_region' based on the EC2 region of
  the Splunk platform instance where the indexer is running.
* This setting is optional.
* No default.

remote_queue.sqs_datalake.max_connections = <unsigned integer>
* Currently not supported. This setting is related to a feature that is still
  under development.
* The maximum number of HTTP connections that can be simultaneously in progress for
  certain queue operations.
* A value of 0 means unlimited.
* Default: 8

remote_queue.sqs_datalake.retry_policy = [max_count|none]
* Currently not supported. This setting is related to a feature that is still
  under development.
* The retry policy to use for remote queue operations.
* A retry policy specifies whether and how to retry file operations that fail
  for those failures that might be intermittent.
* Retry policies:
  * "max_count": Imposes a maximum number of times a queue operation can be
    retried upon intermittent failure.
    * Use 'remote_queue.sqs_datalake.max_count.max_retries_per_part' to set the
      maximum retry limit.
  * "none": Do not retry file operations upon failure.
* This setting is optional.
* Default: "max_count"

remote_queue.sqs_datalake.max_count.max_retries_per_part = <unsigned integer>
* Currently not supported. This setting is related to a feature that is still
  under development.
* When 'remote_queue.sqs_datalake.retry_policy' is set to "max_count", this
  setting sets the maximum number of times that Splunk software can retry a

```

queue operation upon intermittent failure.

- \* This setting is optional.
- \* Default: 3

remote\_queue.sqs\_datalake.timeout.connect = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The connection timeout, in seconds, when interacting with SQS for this queue.
- \* This setting is optional.
- \* Default: 5

remote\_queue.sqs\_datalake.timeout.read = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The read timeout, in seconds, when interacting with SQS for this queue.
- \* This setting is optional.
- \* Default: 60

remote\_queue.sqs\_datalake.timeout.write = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The write timeout, in seconds, when interacting with SQS for this queue.
- \* This setting is optional.
- \* Default: 60

remote\_queue.sqs\_datalake.timeout.receive\_message = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The receive message wait time, in seconds, when interacting with SQS for this queue.
  - \* When set to a value greater than 0, this setting facilitates "long polling." If there are no messages immediately available, the queue waits at most 'remote\_queue.sqs\_datalake.timeout.receive\_message' seconds for a message to become available.
  - \* Maximum value: 20
  - \* When this setting is set to 0, long polling is not active.
- \* This setting is optional.
- \* Default: 20

remote\_queue.sqs\_datalake.timeout.visibility = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The "visibility timeout," in seconds, to use when explicitly changing the visibility of specific messages in the queue.
- \* NOTE: Changing the value of 'remote\_queue.sqs\_datalake.timeout.visibility' does not change the implicit visibility timeout configured for the queue in the AWS SQS console.
- \* This setting always overrides the AWS SQS console visibility timeout.
- \* This setting is optional.
- \* Default: 300

remote\_queue.sqs\_datalake.buffer.visibility = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The time, in seconds, before 'remote\_queue.sqs\_datalake.timeout.visibility' at which visibility of specific messages in the queue needs to be changed.
- \* This setting is optional.
- \* Default: 15

```

remote_queue.sqs_datalake.min_pending_messages = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The "minimum number of pending messages" that the indexer uses before it
  can receive messages off of the remote queue.
  * The indexer receives messages only when the sum of the internal queue
    message count and the pending object GET count (from large messages
    storage) is below the value for this setting.
* This setting is optional.
* Default: 10

remote_queue.sqs_datalake.max_parsed_size_mb = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The maximum number of parsed but unprocessed megabytes that the indexer can
  store. When this number of parsed but unprocessed megabytes is met or
  exceeded, the indexer pauses further downloading and parsing of files from
  remote storage.
* NOTE: Do not change this setting unless instructed to do so by Splunk
  Support.
* Default: 10

remote_queue.sqs_datalake.max_events_per_batch = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The maximum number of events that the worker thread can construct from a file
  that has been downloaded from the data lake, before the worker thread sends
  them to the indexer for ingestion.
* If processing is complete for the file, the indexer ingests the batch
  containing the remaining set of events without having to meet this
  threshold.
* NOTE: Do not change this setting unless instructed to do so by Splunk
  Support.
* Default: 128

remote_queue.sqs_datalake.large_message_store.encryption_scheme = [sse-s3|sse-kms|none]
* Currently not supported. This setting is related to a feature that is
  still under development.
* The encryption scheme used by remote storage.
  * If you set this setting to "sse-kms" you must also provide values for
    'remote_queue.sqs_datalake.large_message_store.kms.region' and
    'remote_queue.sqs_datalake.large_message_store.kms.key_id'.
* No default.

remote_queue.sqs_datalake.large_message_store.kms.auth_region = <string>
* The authentication region to use for signing requests when interacting
  with the Amazon Security Lake storage system that supports the Amazon S3 API.
* Used with v4 signatures only.
* The instance automatically constructs the Amazon S3 endpoint based on the
  bucket name and region specified in the SQS message (for example,
  https://<bucketname>.s3.us-west-1.amazonaws.com). When the SQS message does
  not provide a 'kms.auth_region', the instance attempts to extract the value
  from the Amazon S3 endpoint URL ("us-west-1" in the given example) for KMS
  authentication.
* If this setting is not set and the instance cannot determine an
  authentication region, the instance signs the request with an empty region
  value. This can lead to rejected requests when non-AWS S3-compatible storage
  is used.
* Optional.
* No default.

```

```
remote_queue.sqs_datalake.large_message_store.kms.key_id = <string>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the identifier for KMS. The identifier is one of the following two things:
  - \* The unique key ID for the primary key that KMS uses to generate a data key pair. The primary key is stored in AWS.
  - \* The Amazon Resource Name (ARN) of the KMS or the alias name or the ARN of an alias that refers to the KMS.
- \* This setting is required when 'large\_message\_store.encryption\_scheme' is set to "sse-kms".
- \* Examples:
  - Unique key ID: 1234abcd-12ab-34cd-56ef-1234567890ab
  - AWS KMS ARN:
    - arn:aws:kms:us-east-2:111122223333:key/1234abcd-12ab-34cd-56ef-1234567890ab
    - Alias name: alias/ExampleAlias
    - Alias ARN: arn:aws:kms:us-east-2:111122223333:alias/ExampleAlias
- \* No default.

```
remote_queue.sqs_datalake.large_message_store.kms.key_refresh_interval = <string>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The time interval to refresh the primary key.
- \* Default: 24h

## **Modular Inputs**

```
python.version = [default|python|python2|python3|python3.7|python3.9|latest]
```

- \* For Python scripts only, selects which Python version to use.
- \* Either "default" or "python" select the system-wide default Python version.
- \* Set to "python3" or "python3.7" to use the Python 3.7 version.
- \* Set to "python3.9" to use the Python 3.9 version.
- \* In the context of configuring apps, the "latest" value is not currently supported. It is related to a feature that is still under development.
- \* Optional.
- \* Default: Not set; uses the system-wide Python version.

```
run_introspection = <boolean>
```

- \* Whether or not Splunk software runs introspection on a modular input scheme when you have disabled all of its associated scripts by using the 'disabled = 1' setting.
- \* This setting applies only for modular inputs. It takes effect only if you specify it under a default stanza of a modular input scheme.
- \* A default stanza of a modular input scheme begins with the notation [<scheme name>]
- \* If set to "true", Splunk software runs introspection on a modular input scheme even when you have disabled all the input scripts for the scheme.
- \* If set to "false", Splunk software does not run introspection on a modular input scheme where you have disabled all scripts for the scheme.
- \* If introspection does not run for a scheme, then Splunk software does not register the modular input scripts that are associated with the scheme for execution and it is disabled completely.
- \* Use the 'disabled' setting to enable or disable individual modular input scripts.
- \* For example, to turn introspection off for the modular input scheme "myScheme":
 

```
[myScheme]
run_introspection = false
```
- \* Default: true

## **LOGD (logd input for macOS)**

[logd://<name>]

\* This is the macOS logd input component for the Splunk platform.

logd-backtrace = <boolean>

\* Whether or not the logd input includes backtraces.

\* A value of "true" means that the logd input includes backtraces in its events.

\* Default: false

logd-debug = <boolean>

\* Whether or not the logd input includes "Debug" events.

\* A value of "true" means that the logd input includes "Debug" level events.

\* Default: false

logd-info = <boolean>

\* Whether or not the logd input includes "Info" events.

\* A value of "true" means that the logd input includes "Info" level events.

\* Default: true

logd-loss = <boolean>

\* Whether or not the logd input includes message loss events.

\* A value of "true" means that the logd input includes message loss events.

\* Default: false

logd-signpost = <boolean>

\* Whether or not the logd input includes signposts.

\* A value of "true" means that the logd input includes signpost events.

\* Default: false

logd-predicate = <string>

\* Filters messages using the provided predicate, or filter expression, that is based on the NSPredicate definition.

\* The input supports a single predicate, but the predicate can be a compound one.

\* Default: none

logd-process = <comma-separated list>

\* The process ID on which to operate.

\* You can supply multiple process IDs with commas, for example "220,221,223".

\* Default: none

logd-source = <boolean>

\* Whether or not to include symbol names and source line numbers for messages, if available.

\* Default: false

logd-include-fields = <comma-separated list>

\* The fields to retrieve from a logD record.

\* Default: all

logd-exclude-fields = <comma-separated list>

\* The fields to ignore when parsing a logD record

\* Example setting: logd-exclude-fields = bootUUID,formatString

\* Default: formatString,timestamp,timezoneName

logd-interval = <unsigned integer>



\* How often, in seconds, that the input is to query logd for events,  
\* Default: 30

logd-starttime = <string>

\* The earliest acceptable time for the input to query logd for events.  
\* Use the format "YYYY-MM-DD HH:MM:SS" to specify the timestamp.  
\* No default.

logd-freetext = <string>

\* reserved for future use

## **JOURNALD (journald input for Linux)**

[journald://<name>]

\* This is the systemd-journald input component for Splunk

journalctl-include-fields = <string>

\* This setting and the "journalctl-exclude-fields" setting control the fields that the journald input retrieves.  
\* The input selects most of the fields if they are in "one of "journalctl-include-fields" and not in 'journalctl-exclude-fields'.  
\* The exceptions are MESSAGE, CURSOR, and \_\_REALTIME\_TIMESTAMP. The system treats these fields specially.  
\* An empty 'journalctl-include-fields' value means to output all fields.  
\* If you want all fields except XYZ, leave 'journalctl-include-fields' empty, and set "journalctl-exclude-fields=XYZ".  
\* The input always retrieves the MESSAGE, \_\_REALTIME\_TIMESTAMP, and \_\_CURSOR fields, but uses the \_\_REALTIME\_TIMESTAMP and \_\_CURSOR fields internally and does not send them to the Splunk platform.  
\* Fields \_\_MONOTONIC\_TIMESTAMP and \_\_SOURCE\_REALTIME\_TIMESTAMP should always be suppressed to decrease cardinality of data. Use Splunk event time instead.  
\* Default: PRIORITY,\_SYSTEMD\_UNIT,\_SYSTEMD\_CGROUP,\_TRANSPORT,\_PID,\_UID,\_MACHINE\_ID,\_GID,\_COMM,\_EXE

journalctl-exclude-fields = <comma-separated list>

\* The fields to exclude. use this setting to filter which fields to send to the Splunk platform.  
\* This filter is more computationally expensive than journalctl-output-fields, as it is not natively supported by API and requires post-processing  
\* Default: \_\_MONOTONIC\_TIMESTAMP,\_\_SOURCE\_REALTIME\_TIMESTAMP

journalctl-filter = <string>

\* These settings map directly to the arguments for the journalctl command. See the documentation for journalctl.  
\* Default: none

journalctl-unit = <string>

\* Equivalent to '-u' parameter of journalctl; show messages for the specified systemd unit  
\* Default: none

journalctl-identifier = <string>

\* Equivalent to '-t' parameter of journalctl; show messages for the specified syslog identifier SYSLOG\_IDENTIFIER  
\* Default: none

journalctl-priority = <string>

\* equivalent to '-p' parameter of journalctl; filter output by message

priorities or priority ranges.  
 \* Default: 7

journalctl-boot = <string>  
 \* Equivalent to '-b' parameter of journalctl; messages from a specific boot  
 \* Default: none

journalctl-facility = <string>  
 \* Equivalent to '--facility' parameter of journalctl, syslog facility  
 \* Default: none

journalctl-grep = <string>  
 \* Equivalent to '-g' parameter of journalctl; filter output to entries  
 where the MESSAGE= field matches the specified regular expression.  
 PERL-compatible regular expressions are used  
 \* Default: none

journalctl-user-unit = <string>  
 \* Equivalent to '--user-unit' parameter of journalctl; show messages  
 for the specified user session unit.  
 \* Default: none

journalctl-dmesg = <boolean>  
 \* Equivalent to '-k' parameter of journalctl; show only kernel messages.  
 \* Default: false

journalctl-quiet = <boolean>  
 \* Equivalent to '-q' parameter of journalctl; suppress all informational  
 messages  
 \* Default: false

journalctl-freetext = <string>  
 \* reserved for future use

## **Cloud Processor Smartbus Queue Input**

[cloud\_processor\_smartbus\_queue:<type>:<name>]

- \* This section explains possible settings for configuring a cloud processor smartbus queue.
- \* Each cloud\_processor\_smartbus\_queue stanza represents an individually configured cloud processor smartbus queue input.
- \* NOTE: Only 1 cloud processor smartbus queue stanza is supported as an input queue.
- \* This section explains possible settings for configuring a cloud processor smartbus queue.

### **cloud processor smartbus Queue (CP Smartbus Queue) specific settings**

encoding\_format = s2s  
 \* Currently not supported. This setting is related to a feature that is still under development.  
 \* Specifies the encoding format used to write data to the cloud processor smartbus queue.  
 \* Default: s2s

```

retry_policy = max_count|none
* Sets the retry policy to use for cloud processor smartbus queue operations.
* Optional.
* A retry policy specifies whether and how to retry file operations that fail
  for those failures that might be intermittent.
* Retry policies:
  + "max_count": Imposes a maximum number of times a queue operation is
    retried upon intermittent failure. Set "max_count" with the
    'max_count.max_retries_per_part' setting.
  + "none": Do not retry file operations upon failure.
* Default: max_count

max_count.max_retries_per_part = <unsigned integer>
* When 'retry_policy' is set to "max_count", sets the maximum number of times
  a queue operation will be retried upon intermittent failure.
* Optional.
* Default: 3

large_message_store.sslVerifyServerCert = <boolean>
* If set to "true", the Splunk platform verifies the certificate presented by
  the S3 server and checks that the common name and alternate name match
  the ones specified in 'large_message_store.sslCommonNameToCheck' and
  'large_message_store.sslAltNameToCheck'.
* Default: false

large_message_store.sslVersions = <comma-separated list>
* Comma-separated list of SSL versions to connect to the large message store.
* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
* The special version "*" selects all supported versions. The version "tls"
  selects all versions tls1.0 or newer.
* If a version is prefixed with "-", then it is removed from the list.
* SSLv2 is always disabled; "--ssl2" is accepted in the version list,
  but has no effect.
* When configured in FIPS mode, ssl3 is always disabled regardless
  of this configuration.
* Default: tls1.2

large_message_store.sslRootCAPath = <path>
* Full path to the Certificate Authority (CA) certificate PEM format file
  containing one or more certificates concatenated together. The S3 certificate
  is validated against the CAs present in this file.
* Default: The value of [sslConfig]/'caCertFile' in server.conf

large_message_store.cipherSuite = <cipher suite string>
* If set, uses the specified cipher string for the SSL connection.
* If not set, uses the default cipher string.
* You must specify 'dhFile' to enable any Diffie-Hellman ciphers.
* Default: TLSv1+HIGH:TLSv1.2+HIGH:@STRENGTH

large_message_store.ecdhCurves = <comma-separated list>
* ECDH curves to use for ECDH key negotiation.
* Specify the curves in the order of preference.
* The client sends these curves as a part of Client Hello.
* Splunk software only supports named curves specified by their short names.
* The list of valid named curves by their short/long names can be obtained
  by executing this command:
  $SPLUNK_HOME/bin/splunk cmd openssl ecparam -list_curves
* e.g. ecdhCurves = prime256v1,secp384r1,secp521r1
* Default: not set

large_message_store.encryption_scheme = sse-s3 | none

```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The encryption scheme used by remote storage.
- \* Default: none.

large\_message\_store.key\_refresh\_interval = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The time interval to refresh primary key.
- \* Default: 24h

## inputs.conf.example

```
# Version 9.4.0
#
# This is an example inputs.conf. Use this file to configure data inputs.
#
# To use one or more of these configurations, copy the configuration block into
# inputs.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to
# enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

# The following configuration reads all the files in the directory /var/log.

[monitor:///var/log]

# The following configuration reads all the files under /var/log/httpd and
# classifies them as sourcetype::access_common.
#
# When checking a file for new data, if the file's modification time is from
# before seven days ago, the file will no longer be checked for changes
# until you restart the software.

[monitor:///var/log/httpd]
sourcetype = access_common
ignoreOlderThan = 7d

# The following configuration reads all the
# files under /mnt/logs. When the path is /mnt/logs/<host>/... it
# sets the hostname (by file) to <host>.

[monitor:///mnt/logs]
host_segment = 3

# The following configuration listens on TCP port 9997 for raw
# data from ANY remote server (not just a Splunk instance). The host of the
# data is set to the IP address of the remote server.

[tcp://9997]

# The following configuration listens on TCP port 9995 for raw
```

```
# data from ANY remote server. The host of the data is set as the host name of
# the remote server. All data will also be assigned the sourcetype "log4j" and
# the source "tcp:9995".
```

```
[tcp://9995]
connection_host = dns
sourcetype = log4j
source = tcp:9995
```

```
# The following configuration listens on TCP port 9995 for raw
# data from 10.1.1.10.
# All data is assigned the host "webhead-1", the sourcetype "access_common" and
# the the source "//10.1.1.10/var/log/apache/access.log".
```

```
[tcp://192.0.2.10:9995]
host = webhead-1
sourcetype = access_common
source = //192.0.2.10/var/log/apache/access.log
```

```
# The following configuration listens on TCP port 9996 for
# Splunk cooked event data from ANY splunk forwarder.
# The host of the data is set to the host name of the remote server ONLY IF the
# remote data has no host set, or if it is set to "localhost".
```

```
[splunktcp://9996]
connection_host = dns
```

```
# The following configuration listens on TCP port 9996 for
# distributed search data from 10.1.1.100. The data is processed the same as
# locally indexed data.
```

```
[splunktcp://10.1.1.100:9996]
```

```
# The following configuration listens on TCP port 514 for data
# from syslog.corp.company.net. The data is assigned the sourcetype "syslog"
# and the host is set to the host name of the remote server.
```

```
[tcp://syslog.corp.example.net:514]
sourcetype = syslog
connection_host = dns
```

```
# Following configuration limits the acceptance of data to forwarders
# that have been configured with the token value specified in 'token' field.
# NOTE: The token value is encrypted. The REST endpoint encrypts the token
# while saving it.
```

```
[splunktcp:token://tok1]
token = $7$ifQTPtZHD/BA8VgKvVcgO1KQatr3N1C8S/1uK3nAKIE9dd9e9g==
```

```
# Set up Secure Sockets Layer (SSL):
```

```
[SSL]
serverCert=$SPLUNK_HOME/etc/auth/server.pem
password=password
requireClientCert=false
```

```
[splunktcp-ssl:9996]
```

```

# Use file system change monitor:

[fschange:/etc/]
fullEvent=true
pollPeriod=60
recurse=true
sendEventMaxSize=100000
index=main

# Monitor the Security Windows Event Log channel, getting the most recent
# events first, then older, and finally continuing to gather newly arriving events

[WinEventLog://Security]
disabled = 0
start_from = newest
evt_dc_name =
evt_dns_name =
evt_resolve_ad_ds =
evt_resolve_ad_obj = 1
checkpointInterval = 5

# Monitor the ForwardedEvents Windows Event Log channel, only gathering the
# events that arrive after monitoring starts, going forward in time.

[WinEventLog://ForwardedEvents]
disabled = 0
start_from = oldest
current_only = 1
batch_size = 10
checkpointInterval = 5

[tcp://9994]
queueSize=50KB
persistentQueueSize=100MB

# Perfmon: Windows performance monitoring examples

# You must specify the names of objects, counters and instances
# exactly as they are shown in the Performance Monitor application. Splunk Web
# is the recommended interface to use to configure performance monitor inputs.

# These stanzas gather performance data from the local system only.
# Use wmi.conf for performance monitor metrics on remote systems.

# Query the PhysicalDisk performance object and gather disk access data for
# all physical drives installed in the system. Store this data in the
# "perfmon" index.

[perfmon://LocalPhysicalDisk]
interval = 10
object = PhysicalDisk
counters = Disk Bytes/sec; % Disk Read Time; % Disk Write Time; % Disk Time
instances = *
disabled = 0
index = PerfMon

# Gather common memory statistics using the Memory performance object, every
# 5 seconds. Store the data in the "main" index. Since none of the counters
# specified have applicable instances, the instances attribute is not required.

[perfmon://LocalMainMemory]
interval = 5

```

```

object = Memory
counters = Committed Bytes; Available Bytes; % Committed Bytes In Use
disabled = 0
index = main

# Gather data on USB activity levels every 10 seconds. Store this data in the
# default index.

[perfmon://USBChanges]
interval = 10
object = USB
counters = Usb Control Data Bytes/Sec
instances = *
disabled = 0

# Admon: Windows Active Directory monitoring examples

# Monitor the default domain controller (DC) for the domain that the computer
# running Splunk belongs to. Start monitoring at the root node of Active
# Directory.
[admon://NearestDC]
targetDc =
startingNode =

# Monitor a specific DC, with a specific starting node. Store the events in
# the "admon" Splunk index. Do not print Active Directory schema. Do not
# index baseline events.

[admon://DefaultTargetDC]
targetDc = pri01.eng.ad.splunk.com
startingNode = OU=Computers,DC=eng,DC=ad,DC=splunk,DC=com
index = admon
printSchema = 0
baseline = 0

# Monitor two different DCs with different starting nodes.
[admon://DefaultTargetDC]
targetDc = pri01.eng.ad.splunk.com
startingNode = OU=Computers,DC=eng,DC=ad,DC=splunk,DC=com

[admon://SecondTargetDC]
targetDc = pri02.eng.ad.splunk.com
startingNode = OU=Computers,DC=hr,DC=ad,DC=splunk,DC=com

# logD
[logd://example]
logd-backtrace = false
logd-debug = false
logd-info = false
logd-loss = false
logd-signpost = false
logd-predicate = 'subsystem == "com.apple.TimeMachine" && eventMessage CONTAINS[c] "backup"'
logd-process = 220,221,223
logd-source = false
journalctl-include-fields = PRIORITY,CMD,EXE
logd-exclude-fields = bootUUID,formatString
logd-interval = 60
logd-starttime = "2015-01-10 17:15:00"

#journald
[journald://example]
journalctl-include-fields = MESSAGE

```

```

journalctl-exclude-fields = _UID,_MACHINE_ID,_GID,_COMM,_EXE
journalctl-filter = _SYSTEMD_UNIT=avahi-daemon.service _PID=28097 + _SYSTEMD_UNIT=dbus.service
journalctl-unit = systemd-modules-load.service
journalctl-identifier = SYSLOG_IDENTIFIER
journalctl-priority = 0
journalctl-boot = 2
journalctl-facility = help
journalctl-grep = ^WARN.*disk,.*errno=\d+\S+restarting
journalctl-user-unit = SERVICENAME
journalctl-dmesg = true
journalctl-quiet = true

```

## instance.cfg.conf

The following are the spec and example files for `instance.cfg.conf`.

### instance.cfg.conf.spec

```

# Version 9.4.0
#
# This file contains the set of attributes and values you can expect to find in
# the SPLUNK_HOME/etc/instance.cfg file; the instance.cfg file is not to be
# modified or removed by user. LEAVE THE instance.cfg FILE ALONE.
#
#

```

#### **GLOBAL SETTINGS**

```

# The [general] stanza defines global settings.
#

```

#### **[general]**

```

guid = <GUID in all-uppercase>
* This setting formerly (before 5.0) belonged in the [general] stanza of
  server.conf file.

* Splunk expects that every Splunk instance will have a unique string for this
  value, independent of all other Splunk instances. By default, Splunk will
  arrange for this without user intervention.

* Currently used by (not exhaustive):
  * Clustering environments, to identify participating nodes.
  * Splunk introspective searches (Splunk on Splunk, Deployment Monitor,
    etc.), to identify forwarders.

* At startup, the following happens:

  * If server.conf has a value of 'guid' AND instance.cfg has no value of
    'guid', then the value will be erased from server.conf and moved to
    instance.cfg file.

  * If server.conf has a value of 'guid' AND instance.cfg has a value of
    'guid' AND these values are the same, the value is erased from

```



server.conf file.

\* If server.conf has a value of 'guid' AND instance.cfg has a value of 'guid' AND these values are different, startup halts and error is shown. Operator must resolve this error. We recommend erasing the value from server.conf file, and then restarting.

\* If you are hitting this error while trying to mass-clone Splunk installs, please look into the command 'splunk clone-prep-clear-config'; 'splunk help' has help.

\* See <http://www.ietf.org/rfc/rfc4122.txt> for how a GUID (a.k.a. UUID) is constructed.

\* The standard regexp to match an all-uppercase GUID is "[0-9A-F]{8}-[0-9A-F]{4}-[0-9A-F]{4}-[0-9A-F]{4}-[0-9A-F]{12}".

## instance.cfg.conf.example

```
# Version 9.4.0
#
# This file contains an example SPLUNK_HOME/etc/instance.cfg file; the
# instance.cfg file is not to be modified or removed by user. LEAVE THE
# instance.cfg FILE ALONE.
#
[general]
guid = B58A86D9-DF3D-4BF8-A426-DB85C231B699
```

## limits.conf

The following are the spec and example files for limits.conf.

### limits.conf.spec

```
# Version 9.4.0
#
```

#### **OVERVIEW**

```
# This file contains descriptions of the settings that you can use to
# configure limitations for the search commands.
#
# Each stanza controls different search commands settings.
#
# There is a limits.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name limits.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see limits.conf.example. You must restart the Splunk instance
```

```
# to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# About Distributed Search
# Unlike most settings which affect searches, limits.conf settings are not
# provided by the search head to be used by the search peers. This means
# that if you need to alter search-affecting limits in a distributed
# environment, typically you will need to modify these settings on the
# relevant peers and search head for consistent results.
#
```

## **GLOBAL SETTINGS**

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
# the file.
# * Each .conf file should have at most one default stanza. If there are
# multiple default stanzas, settings are combined. In the case of
# multiple definitions of the same setting, the last definition in the
# file takes precedence.
# * If a setting is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.
#
# CAUTION: Do not alter the settings in the limits.conf file unless you know
# what you are doing. Improperly configured limits might result in
# splunkd crashes, memory overuse, or both.
```

### **[default]**

```
DelayArchiveProcessorShutdown = <boolean>
* Specifies whether during splunk shutdown archive processor should finish
  processing archive file under process.
* When set to "false": The archive processor abandons further processing of
  the archive file and will process again from start again.
* When set to "true": The archive processor will complete processing of
  the archive file. Shutdown will be delayed.
* Default: false

maxArchiveNestLevel = <non-negative integer>
* Specifies the maximum number of nested levels for an archive file for processing.
* If an archive file exceeds the maximum specified nested level, Splunk software ignores the archive file.
* Maximum value: 10
* Default: 4

max_mem_usage_mb = <non-negative integer>
* The maximum amount of RAM, in megabytes (MB), that a batch of
  events or results can use in the memory of a search process.
* Operates on an estimation of memory use which is not exact. The estimation can
  deviate by an order of magnitude or so to both the smaller and larger sides.
* The search processor applies the limitation in an unusual way. If the number
  of results or events exceeds 'maxresultrows', AND the estimated memory
  exceeds this limit, the data is spilled to disk.
* This means, as a general rule, lower limits will cause a search to use more
  disk I/O and less RAM, and be somewhat slower, but should cause the same
  results to typically come out of the search in the end.
```

- \* This limit is applied currently to a number, but not all search processors. However, more will likely be added as it proves necessary.
- \* The number is thus effectively a ceiling on batch size for many components of search for all searches run on this system.
- \* Some search processors might truncate results if they can't process the results within the 'max\_mem\_usage\_mb' limit. The search head displays a warning if this occurs.
- \* A value of "0" means that there is no limit to the amount of memory that a search process can use for events or results. Searches might be allowed to grow to arbitrary sizes.
- \* NOTE:
  - \* The mvexpand command uses the 'max\_mem\_usage\_mb' value in a different way.
    - \* The mvexpand command has no combined logic with 'maxresultrows'.
    - \* If the memory limit is exceeded, output is truncated, not spilled to disk.
  - \* The 'stats' and 'sdselect' command processors use the 'max\_mem\_usage\_mb' value in the following way.
    - \* If the estimated memory usage exceeds the specified limit, the results are cached to the disk. This means that when a large volume of data exceeds the 'max\_mem\_usage\_mb' setting, the search processor doesn't store all the data in memory. Instead, the search processor puts some data into temporary data files on disk, so that it can do further processing on that data later as needed.
    - \* If 0 is specified, the results are cached to the disk when the number of results exceeds the 'maxresultrows' setting.
  - \* The eventstats command processor uses the 'max\_mem\_usage\_mb' value in the following way.
    - \* Both the 'max\_mem\_usage\_mb' and the 'maxresultrows' settings are used to determine the maximum number of results to return. If the limit for one setting is reached, the eventstats processor continues to return results until the limit for the other setting is reached. When both limits are reached, the eventstats command processor stops adding the requested fields to the search results.
    - \* If you set 'max\_mem\_usage\_mb' to 0, the eventstats command processor uses only the 'maxresultrows' setting as the threshold. When the number of results exceeds the 'maxresultrows' setting, the eventstats command processor stops adding the requested fields to the search results.
- \* Default: 200

min\_batch\_size\_bytes = <integer>

- \* Specifies the size, in bytes, of the file/tar after which the file is handled by the batch reader instead of the trailing processor.
- \* Global setting, cannot be configured per input.
- \* NOTE: Configuring this to a very small value could lead to backing up of jobs at the tailing processor.
- \* Default: 20971520

regex\_cpu\_profiling = <boolean>

- \* Enable CPU time metrics for RegexProcessor. Output will be in the metrics.log file.
  - Entries in metrics.log will appear per\_host\_regex\_cpu, per\_source\_regex\_cpu, per\_sourcetype\_regex\_cpu, per\_index\_regex\_cpu.
- \* Default: true

agg\_cpu\_profiling = <boolean>

- \* Enable CPU time metrics for AggregatorProcessor. Output will be in the metrics.log file.
  - Entries in metrics.log will appear per\_host\_agg\_cpu, per\_source\_agg\_cpu, per\_sourcetype\_agg\_cpu, per\_index\_agg\_cpu.
- \* Default: true

mcp\_cpu\_profiling = <boolean>

- \* Enable CPU time metrics for MetricSchemaProcessor. Output will be in the

metrics.log file.  
 Entries in metrics.log will appear per\_host\_msp\_cpu, per\_source\_msp\_cpu,  
 per\_sourcetype\_msp\_cpu, per\_index\_msp\_cpu.  
 \* Default: true

mp\_cpu\_profiling = <boolean>  
 \* Enable CPU time metrics for MetricsProcessor. Output will be in the  
 metrics.log file.  
 Entries in metrics.log will appear per\_host\_mp\_cpu, per\_source\_mp\_cpu,  
 per\_sourcetype\_mp\_cpu, per\_index\_mp\_cpu.  
 \* Default: true

lb\_cpu\_profiling = <boolean>  
 \* Enable CPU time metrics for LineBreakingProcessor. Output will be in the  
 metrics.log file.  
 Entries in metrics.log will appear per\_host\_lb\_cpu, per\_source\_lb\_cpu,  
 per\_sourcetype\_lb\_cpu, per\_index\_lb\_cpu.  
 \* Default: true

clb\_cpu\_profiling = <boolean>  
 \* Enable CPU time metrics for ChunkedLBProcessor. Output will be in the  
 metrics.log file.  
 Entries in metrics.log will appear per\_host\_clb\_cpu, per\_source\_clb\_cpu,  
 per\_sourcetype\_clb\_cpu, per\_index\_clb\_cpu.  
 \* Default: false

file\_and\_directory\_eliminator\_reaper\_interval = <integer>  
 \* Specifies how often, in seconds, to run the FileAndDirectoryEliminator reaping  
 process.  
 \* The FileAndDirectoryEliminator eliminates files and directories by moving them  
 to a location that is reaped periodically. This reduces the chance of  
 encountering issues due to files being in use.  
 \* On Windows, the FileAndDirectoryEliminator is used by the deployment client  
 to delete apps that have been removed or that are being redeployed.  
 \* A value of 0 disables the FileAndDirectoryEliminator.  
 \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
 \* Default (on Windows): 60  
 \* Default (otherwise): 0

interval = <integer>  
 \* Number of seconds between logging splunkd metrics to metrics.log  
 for different subgroups.  
 \* Check metrics.log for the list of configurable "metrics\_modules".  
 \* Set "interval" under the desired "metrics\_module" stanza.  
 \* Example:  
 \* If you want 60 seconds metrics logging interval for "thruput:thruput",  
 \* [thruput:thruput]  
 \* interval = 60  
 \* Minimum value is 10 seconds.  
 \* Valid value is multiple of 10.  
 \* If value is not exact multiple of 10, it will be adjusted to nearest  
 downward multiple.  
 \* Recommended value multiple of 30. Splunk will decide how often to check for  
 metrics reporting based on greatest common divisor across different values.  
 If "interval" is set 30, 40 for two different components, then  
 greatest common divisor for 30, 40 and 60(default) is 10. It's expensive  
 for metrics reporting thread to log every 10 sec.  
 If "interval" is set 30, 900 for two different components, then  
 greatest common divisor for 30, 90 and 60(default) is 30. It's less  
 expensive for metrics reporting thread to log every 30 sec.  
 \* Default : "interval" config value set under [metrics] stanza.

## **[email]**

\* This stanza controls email settings that are enforced in the sendemail alert action.

result\_limit = <unsigned integer>

\* Limits the number of inline search results that Splunk software can send in a 'sendemail' alert email.

\* Raising this setting to a higher value might result in increased splunkd memory usage.

\* This setting takes precedence over the 'maxinputs' setting in commands.conf.

\* NOTE: Change this setting only under the direction of Splunk Support.

\* Default: 10000

## **[searchresults]**

\* This stanza controls search results for a variety of Splunk search commands.

compression\_level = <integer>

\* Compression level to use when writing search results to .csv.gz files.

\* Default: 1

maxresultrows = <integer>

\* Configures the maximum number of events generated by search commands which grow the size of your result set (such as multikv) or that create events. Other search commands are explicitly controlled in specific stanzas that follow.

\* NOTE: Do not change this setting unless instructed to do so by Splunk Support.

\* Default: 50000

tocsv\_maxretry = <integer>

\* Maximum number of times to retry the atomic write operation.

\* When set to "1": Specifies that there will be no retries.

\* Default: 5

tocsv\_retryperiod\_ms = <integer>

\* Period of time to wait before each retry.

\* Default: 500

\* These setting control logging of error messages to the info.csv file.

All messages will be logged to the search.log file regardless of these settings.

## **[search\_info]**

\* This stanza controls logging of messages to the info.csv file.

\* Messages logged to the info.csv file are available to REST API clients and Splunk Web. Limiting the messages added to info.csv will mean that these messages will not be available in the UI and/or the REST API.

filteredindexes\_log\_level = [DEBUG|INFO|WARN|ERROR]

\* Log level of messages when search returns no results because user has no permissions to search on queried indexes.

\* Default: DEBUG

infocsv\_log\_level = [DEBUG|INFO|WARN|ERROR]

\* Limits the messages which are added to the info.csv file to the stated level and above.

\* For example, if "infocsv\_log\_level" is WARN, messages of type WARN

and higher will be added to the info.csv file.  
\* Default: INFO

max\_infocsv\_messages = <positive integer>  
\* Limits the number of messages which are added to the info.csv file,  
per log level.  
\* If more than max\_infocsv\_messages log entries are generated, additional  
entries will not be logged in the info.csv file. All entries will still be  
logged in the search.log file.  
\* Default: 20

show\_warn\_on\_filtered\_indexes = <boolean>  
\* Log warnings if search returns no results because user has  
no permissions to search on queried indexes.  
\* Default: false

## **[subsearch]**

\* This stanza controls subsearch results.  
\* Read more about subsearches in the online documentation:  
<http://docs.splunk.com/Documentation/Splunk/latest/Search/Aboutsubsearches>

maxout = <integer>  
\* Maximum number of results to return from a subsearch.  
\* This value cannot be greater than or equal to 10500.  
\* Default: 10000

maxtime = <integer>  
\* Maximum number of seconds to run a subsearch before finalizing  
\* Default: 60

ttl = <integer>  
\* The time to live (ttl), in seconds, of the cache for the results of a given  
subsearch.  
\* Do not set this below 120 seconds.  
\* See the definition in the [search] stanza under the "TTL" section for more  
details on how the ttl is computed.  
\* Default: 300 (5 minutes)

subsearch\_artifacts\_delete\_policy = [immediate|ttl]  
\* How subsearch artifacts are deleted after a sub search completes.  
\* Set to `immediate` to have subsearch artifacts remove immediately after a  
subsearch completes.  
\* Set to 'ttl' to have subsearch artifacts delete after the time-to-live of  
the subsearch has been reached.  
\* For example, you could use '|noop subsearch\_artifacts\_delete\_policy = [immediate|ttl]'  
to overwrite the setting for a particular search.  
\* Default: ttl

## **SEARCH COMMAND**

# This section contains the limitation settings for the search command.  
# The settings are organized by type of setting.

## [search]

# The settings under the [search] stanza are organized by type of setting.

### Batch search

# This section contains settings for batch search.

allow\_batch\_mode = <boolean>

- \* Specifies whether or not to allow the use of batch mode which searches in disk based batches in a time insensitive manner.
- \* In distributed search environments, this setting is used on the search head.
- \* Default: true

batch\_search\_max\_index\_values = <integer>

- \* When using batch mode, this limits the number of event entries read from the index file. These entries are small, approximately 72 bytes. However batch mode is more efficient when it can read more entries at one time.
- \* Setting this value to a smaller number can lead to slower search performance.
- \* A balance needs to be struck between more efficient searching in batch mode and running out of memory on the system with concurrently running searches.
- \* Default: 10000000

batch\_search\_max\_pipeline = <integer>

- \* This setting controls the number of search pipelines that are launched on the indexer during batch search.
- \* Increasing the number of search pipelines can improve search performance. However, this can also result in increased thread and memory usage.
- \* This setting applies only to searches that run on remote indexers.
- \* The value for this setting should be  $\geq 1$ . When this setting is  $> 1$  on the search head, the setting is applied to all remote indexers. Otherwise, remote indexers use their local 'batch\_search\_max\_pipeline' setting.
- \* You can override this setting on a per-search basis by appending '|noop batch\_search\_max\_pipeline=<integer>' to the search string. The <integer> should be  $> 1$ .
- \* Default: 1

batch\_search\_max\_results\_aggregator\_queue\_size = <integer>

- \* Controls the size, in bytes, of the search results queue to which all the search pipelines dump the processed search results.
- \* Increasing the size can lead to search performance gains. Decreasing the size can reduce search performance.
- \* Do not specify zero for this setting.
- \* Default: 100000000

batch\_search\_max\_serialized\_results\_queue\_size = <integer>

- \* Controls the size, in bytes, of the serialized results queue from which the serialized search results are transmitted.
- \* Increasing the size can lead to search performance gains. Decreasing the size can reduce search performance.
- \* Do not specify zero for this setting.
- \* Default: 100000000

NOTE: The following batch search settings control the periodicity of retries to search peers in the event of failure (Connection errors, and others). The interval exists between failure and first retry, as well as successive retries in the event of further failures.

```
batch_retry_min_interval = <integer>
* When batch mode attempts to retry the search on a peer that failed,
  specifies the minimum time, in seconds, to wait to retry the search.
* Default: 5

batch_retry_max_interval = <integer>
* When batch mode attempts to retry the search on a peer that failed,
  specifies the maximum time, in seconds, to wait to retry the search.
* Default: 300 (5 minutes)

batch_retry_scaling = <double>
* After a batch retry attempt fails, uses this scaling factor to increase
  the time to wait before trying the search again.
* The value should be > 1.0.
* Default: 1.5
```

## **Bundles**

```
# This section contains settings for bundles and bundle replication.

load_remote_bundles = <boolean>
* On a search peer, allow remote (search head) bundles to be loaded in splunkd.
* Default: false.

replication_file_ttl = <integer>
* The time to live (ttl), in seconds, of bundle replication tarballs,
  for example: *.bundle files.
* Default: 600 (10 minutes)

replication_period_sec = <integer>
* The minimum amount of time, in seconds, between two successive bundle
  replications.
* Default: 60

sync_bundle_replication = [0|1|auto]
* Indicates whether configuration file replication blocks
  searches or is run asynchronously.
* When set to "auto": The Splunk software uses asynchronous
  replication only if all of the peers support asynchronous bundle
  replication.
  Otherwise synchronous replication is used.
* Default: auto

bundle_status_expiry_time = <interval>
* The amount of time the search head waits before purging the status of a knowledge bundle
  push request to the indexer.
* The status is purged either when it is not queried for a period greater than
  this setting or when its associated bundle is deleted by the reaper.
* The interval can be specified as a string for minutes, seconds, hours, days.
  For example; 60s, 1m, 1h, 1d etc.
* Default: 1h
```

## **Concurrency**

```
# This section contains settings for search concurrency limits.

total_search_concurrency_limit = auto | <integer>
```



- \* Specifies the maximum search concurrency limit for a search head cluster or standalone search head.
- \* When set to "auto", the search head cluster or standalone search head calculates the historical search concurrency limit using  $\text{max\_hist\_searches} = \text{max\_searches\_per\_cpu} \times \text{number\_of\_cpus} + \text{base\_max\_searches}$ .
- \* The real-time search concurrency limit is calculated based on the historical search concurrency limit.
- \* When set to an integer, the setting specifies the maximum search concurrency limit. For a search head cluster, the number specifies the maximum search limit across the cluster. For a standalone search head, the number specifies the maximum search limit for the search head. The value must be in the range of 1 to 8192.
- \* Default: auto

`base_max_searches = <integer>`

- \* A constant to add to the maximum number of searches, computed as a multiplier of the CPUs.
- \* Default: 6

`max_rt_search_multiplier = <decimal number>`

- \* A number by which the maximum number of historical searches is multiplied to determine the maximum number of concurrent real-time searches.
- \* NOTE: The maximum number of real-time searches is computed as:  $\text{max\_rt\_searches} = \text{max\_rt\_search\_multiplier} \times \text{max\_hist\_searches}$
- \* Default: 1

`max_searches_per_cpu = <integer>`

- \* The maximum number of concurrent historical searches for each CPU. The system-wide limit of historical searches is computed as:  $\text{max\_hist\_searches} = \text{max\_searches\_per\_cpu} \times \text{number\_of\_cpus} + \text{base\_max\_searches}$
- \* NOTE: The maximum number of real-time searches is computed as:  $\text{max\_rt\_searches} = \text{max\_rt\_search\_multiplier} \times \text{max\_hist\_searches}$
- \* Default: 1

`shc_adhoc_quota_enforcement = on | off | overflow`

- \* Determines the way in which the cluster enforces limits on the number of concurrent searches. Since concurrent searches include both scheduled and ad hoc searches, this setting effectively determines the enforcement method for admitting new ad hoc searches.
- \* "on" means the ad hoc search admission process is managed cluster-wide by the captain.
- \* "off" means the ad hoc search admission process is managed locally, by each search head that receives an ad hoc search request.
- \* "overflow" means the local search head checks its local capacity first when admitting an ad hoc search. If the search head has capacity (that is, if the search head is below the local limit on number of concurrent searches), it runs the search locally. If the search head has reached its limit on concurrent searches, it defers to the captain for permission to run the search. The captain will check which search head has the capacity, and tell the local search head to proxy the search to the remote search head to run it.
- \* NOTE: Setting it to "on" or "overflow" lets a user run more ad hoc searches than individual cluster member concurrency limits allow. While this can help a user/role with heavier ad hoc search requirements, it can lead to under-counting of the cluster-wide ad hoc search numbers and cause the ad hoc search count to exceed cluster-wide quota limits. Do not change this setting without consulting Splunk Support.
- \* Default: off

## ***Distributed search***

# This section contains settings for distributed search connection  
# information.

```

addpeer_skew_limit = <positive integer>
* Absolute value of the largest time skew, in seconds, that is allowed when
  configuring a search peer from a search head, independent of time.
* If the difference in time (skew) between the search head and the peer is
  greater than "addpeer_skew_limit", the search peer is not added.
* This is only relevant to manually added peers. This setting has no effect
  on index cluster search peers.
* Default: 600 (10 minutes)

fetch_remote_search_log = [enabled|disabledSavedSearches|disabled]
* When set to "enabled": All remote search logs are downloaded barring
  the oneshot search.
* When set to "disabledSavedSearches": Downloads all remote logs other
  than saved search logs and oneshot search logs.
* When set to "disabled": Irrespective of the search type, all remote
  search log download functionality is disabled.
* NOTE:
  * The previous Boolean values:[true|false] are still
    supported, but are not recommended.
  * The previous value of "true" maps to the current value of "enabled".
  * The previous value of "false" maps to the current value of "disabled".
* You can override this setting on a per-search basis by appending
  '|noop remote_log_fetch=[*|<indexer1;indexer2...>]' to the search string,
  where <indexer1;indexer2...> is a list of indexers that contain the remote
  search logs that you want to collect.
* Default: disabledSavedSearches

max_chunk_queue_size = <integer>
* The maximum size of the chunk queue.
* default: 10000000

max_combiner_memevents = <integer>
* Maximum size of the in-memory buffer for the search results combiner.
  The <integer> is the number of events.
* Default: 50000

max_tolerable_skew = <positive integer>
* Absolute value of the largest time skew, in seconds, that is tolerated
  between the native clock on the search head and the native clock on the peer
  (independent of time zone).
* If this time skew is exceeded, a warning is logged. This estimate is
  approximate and tries to account for network delays.
* Default: 60

max_workers_searchparser = <integer>
* The number of worker threads in processing search result when using round
  robin policy.
* default: 5

results_queue_min_size = <integer>
* The minimum size, of search result chunks, that will be kept from peers
  for processing on the search head before throttling the rate that data
  is accepted.
* The minimum queue size in chunks is the "results_queue_min_size" value
  and the number of peers providing results, which ever is greater.
* Default: 10

result_queue_max_size = <integer>
* The maximum size, in bytes, that will be kept from peers for processing on
  the search head before throttling the rate that data is accepted.
* The "results_queue_min_size" value takes precedence. The number of search
  results chunks specified by "results_queue_min_size" will always be

```

retained in the queue even if the combined size in MB exceeds the "result\_queue\_max\_size" value.  
\* Default: 100

results\_queue\_read\_timeout\_sec = <integer>  
\* The amount of time, in seconds, to wait when the search executing on the search head has not received new results from any of the peers.  
\* Cannot be less than the 'receiveTimeout' setting in the distsearch.conf file.  
\* Default: 900

batch\_wait\_after\_end = <integer>  
\* DEPRECATED: Use the 'results\_queue\_read\_timeout\_sec' setting instead.

remote\_search\_requests\_throttling\_type = disabled | per\_cpu | physical\_ram  
\* Sets the way remote searches are throttled on remote peers. Search request that is throttled is rejected with 429 HTTP code.  
\* "disabled" simply disables any throttling.  
\* "per\_cpu" sets the throttling based on available CPU number.  
\* "physical\_ram" sets the throttling based on available system memory.  
\* Multiple, comma-separated, throttling types can be set. For example: 'remote\_search\_requests\_throttling\_type = per\_cpu, physical\_ram' enables both "per\_cpu" and "physical\_ram".  
\* Does not apply to real-time searches.  
\* Do not use this feature in conjunction with workload management.  
\* Default: disabled

throttle\_peer\_busy\_wait = <integer>[s|m]  
\* Controls how long the search head waits before it launches new searches after receiving a peer busy response from a search peer notifying the search head that it has submitted too many search requests.  
\* This setting has no effect if the 'remote\_search\_requests\_throttling\_type' setting is disabled on all search peers because the search peers can't send peer busy (429) responses.  
\* Specify the interval as a string with minutes or seconds.  
For example: 60s, 1m, etc.  
\* Default: 1m

remote\_search\_requests\_send\_capabilities\_list = <boolean>  
\* When turned on, the search head sends the list of all capabilities of the user running the search to every search peer participating in the search.  
\* This makes it possible to uniformly enforce user-level role-based access control (RBAC).  
\* Default: false

remote\_search\_requests\_reject\_if\_capabilities\_list\_absent = <boolean>  
\* When turned on for a search peer, the search peer rejects search requests that do not also specify the full capability list for the user running the search.  
\* The search head sends the full capability list for users running the search when 'send\_capabilities\_list\_to\_indexer' is set to true.  
\* Turn this on only if all search heads have already set 'send\_capabilities\_list\_to\_indexers' to true.  
\* Default: false

## **Field stats**

# This section contains settings for field statistics.

fieldstats\_update\_freq = <number>  
\* How often to update the field summary statistics, as a ratio to the elapsed

run time so far.  
\* Smaller values means update more frequently.  
\* When set to "0": Specifies to update as frequently as possible.  
\* Default: 0

fieldstats\_update\_maxperiod = <number>  
\* The maximum period, in seconds, for updating field summary statistics.  
\* When set to "0": Specifies that there is not maximum period. The period is dictated by the calculation:  
current\_run\_time x fieldstats\_update\_freq  
\* Fractional seconds are allowed.  
\* Default: 60

min\_freq = <number>  
\* Minimum frequency of a field that is required for the field to be included in the /summary endpoint.  
\* The frequency must be a fraction  $\geq 0$  and  $\leq 1$ .  
\* Default: 0.01 (1%)

## History

# This section contains settings for search history.

enable\_history = <boolean>  
\* Specifies whether to keep a history of the searches that are run.  
\* Default: true

max\_history\_length = <integer>  
\* Maximum number of searches to store in history for each user and application.  
\* When 'search\_history\_storage\_mode' has a value of "kvstore", this value is applicable per user only, and not per user and application combination.  
\* Default: 500

max\_history\_storage\_retention\_time = <integer>[s|m|h|d]  
\* The maximum time to store search history records for each user and application.  
\* This setting and the 'max\_history\_length' setting determine how many search history records appear in persistent storage.  
\* Search stops storing search history records when either the retention time or the number of search history records exceeds the values you configure with these settings.  
\* A value of 0 means that search only uses 'max\_history\_length' to retain search history to persistent storage.  
\* The time units you can specify for this setting are:  
s, sec, second, secs, seconds, m, min, minute, mins, minutes,  
h, hr, hour, hrs, hours, d, day, days.  
\* This setting is only applicable when 'search\_history\_storage\_mode' has a value of "kvstore".  
\* Default: 90d

search\_history\_storage\_mode = <string>  
\* The storage mode by which a search head cluster saves search history.  
\* Valid storage modes include "csv" and "kvstore".  
\* This setting is valid only when the 'enable\_history' setting has a value of "true".  
\* A value of "kvstore" means that the cluster can replicate search history across all its members using the App Key Value Store service.  
\* A value of "csv" means that search history is saved to CSV files only on the local search head.  
\* When you initially give this setting a value of "kvstore", the search head migrates the existing search history records, if they are present in existing

CSV files, into the App Key Value Store service. This migration of search history can only happen once. If you later change the storage mode to "csv", then back to "kvstore", subsequent migrations do not occur.

- \* NOTE: In the "kvstore" storage mode, the 'max\_history\_length' is the maximum number of searches that the SHC can store for each user. In this case, the maximum acceptable value of 'max\_history\_length' cannot exceed 1000.
- \* Default: csv

## **Memory tracker**

# This section contains settings for the memory tracker.

enable\_memory\_tracker = <boolean>

- \* Specifies if the memory tracker is enabled.
- \* When set to "false" (disabled): The search is not terminated even if the search exceeds the memory limit.
- \* When set to "true": Enables the memory tracker.
- \* Must be set to "true" to enable the "search\_process\_memory\_usage\_threshold" setting or the "search\_process\_memory\_usage\_percentage\_threshold" setting.
- \* Default: false

search\_process\_memory\_usage\_threshold = <double>

- \* To use this setting, the "enable\_memory\_tracker" setting must be set to "true".
- \* Specifies the maximum memory, in MB, that the search process can consume in RAM.
- \* Search processes that violate the threshold are terminated.
- \* If the value is set to 0, then search processes are allowed to grow unbounded in terms of in memory usage.
- \* Default: 4000 (4GB)

search\_process\_memory\_usage\_percentage\_threshold = <decimal>

- \* To use this setting, the 'enable\_memory\_tracker' setting must be set to "true".
- \* Specifies the percent of the total memory that the search process is entitled to consume.
- \* Search processes that violate the threshold percentage are terminated.
- \* If the value is set to zero, then splunk search processes are allowed to grow unbounded in terms of percentage memory usage.
- \* Any setting larger than 100 or less than 0 is discarded and the default value is used.
- \* Default: 25%

## **Meta search**

# This section contains settings for meta search.

allow\_inexact\_metasearch = <boolean>

- \* Specifies if a metasearch that is inexact be allowed.
- \* When set to "true": An INFO message is added to the inexact metasearches.
- \* When set to "false": A fatal exception occurs at search parsing time.
- \* Default: false

indexed\_as\_exact\_metasearch = <boolean>

- \* Specifies if a metasearch can process <field>=<value> the same as <field>:<value>, if <field> is an indexed field.
- \* When set to "true": Allows a larger set of metasearches when the

'allow\_inexact\_metasearch' setting is "false". However, some of the metasearches might be inconsistent with the results of doing a normal search.  
\* Default: false

## Misc

# This section contains miscellaneous search settings.

async\_quota\_update = <boolean>  
\* When set to 'true', this setting enables a thread that periodically checks the disk quota cache for searches.  
\* Because it moves disk quota checking to an async function, this setting improves search performance.  
\* However, this thread can cause the number of in-process searches to slightly exceed concurrent search quotas.  
\* Set this setting to 'false' if you require strict maintenance of user disk quotas.  
\* Default: false

async\_quota\_update\_freq = <number>  
\* The frequency, in seconds, at which the disk quota cache for searches is updated.  
\* Applies only when 'async\_quota\_update=true'.  
\* Default: 30

use\_removable\_search\_cache = <boolean>  
\* Determines if the /saved/searches handler will use a cache that lets it emit <removable> tags on a list call.  
\* This slightly changes the appearance of the delete option on saved search knowledge objects in Splunk Web, but results in a performance boost.

disk\_usage\_update\_period = <number>  
\* Specifies how frequently, in seconds, should the search process estimate the artifact disk usage.  
\* The quota for the amount of disk space that a search job can use is controlled by the 'srchDiskQuota' setting in the authorize.conf file.  
\* Exceeding this quota causes the search to be auto-finalized immediately, even if there are results that have not yet been returned.  
\* Fractional seconds are allowed.  
\* Default: 10

dispatch\_dir\_warning\_size = <integer>  
\* Specifies the number of jobs in the dispatch directory that triggers when to issue a bulletin message. The message warns that performance might be impacted.  
\* Default: 5000

do\_not\_use\_summaries = <boolean>  
\* Do not use this setting without working in tandem with Splunk support.  
\* This setting is a very narrow subset of 'summary\_mode=none'.  
\* When set to "true": Disables some functionality that is necessary for report acceleration.  
\* In particular, when set to "true", search processes will no longer query the main splunkd's /admin/summarization endpoint for report acceleration summary IDs.  
\* In certain narrow use-cases this might improve performance if report

acceleration (savedsearches.conf:auto\_summarize) is not in use, by lowering the main splunkd's process overhead.

- \* Default: false

enable\_createrss\_command = <boolean>

- \* Enables the deprecated 'createrss' search command. Enabling 'createrss' does not affect the behavior of the 'rss' alert action.
- \* This deprecated command is now disabled by default.
- \* default: false

enable\_datamodel\_meval = <boolean>

- \* Enable concatenation of successively occurring evals into a single comma-separated eval during the generation of datamodel searches.
- \* default: true

enable\_file\_command = <boolean>

- \* DEPRECATED. This setting has been deprecated and has no effect.

enable\_conditional\_expansion = <boolean>

- \* Determines whether or not scoped conditional expansion of knowledge objects occurs during search string expansion. This only applies on the search head.
- \* NOTE: Do not change unless instructed to do so by Splunk Support.
- \* Default: true

force\_saved\_search\_dispatch\_as\_user = <boolean>

- \* Specifies whether to overwrite the "dispatchAs" value.
- \* When set to "true": The "dispatchAs" value is overwritten by "user" regardless of the [user|owner] value in the savedsearches.conf file.
- \* When set to "false": The value in the savedsearches.conf file is used.
- \* You might want to set this to "true" to effectively disable "dispatchAs = owner" for the entire install, if that more closely aligns with security goals.
- \* Default: false

get\_summary\_id\_connection\_timeout = <integer>

- \* The connection timeout, in seconds, for a search to check for available summaries using the admin/summarization REST endpoint.
- \* This setting does not apply if 'do\_not\_use\_summaries' is "true", or if 'summary\_mode' is set to "none".
- \* Default: 5

get\_summary\_id\_rcv\_timeout = <integer>

- \* The timeout, in seconds, for a search to receive data from the admin/summarization REST endpoint when checking for available summaries.
- \* This setting does not apply if 'do\_not\_use\_summaries' is "true", or if 'summary\_mode' is set to "none".
- \* Default: 5

get\_summary\_id\_send\_timeout = <integer>

- \* The timeout, in seconds, for a search to send a query to the admin/summarization REST endpoint when checking for available summaries.
- \* This setting does not apply if 'do\_not\_use\_summaries' is "true", or if 'summary\_mode' is set to "none".
- \* Default: 5

max\_id\_length = <integer>

- \* Maximum length of the custom search job ID when spawned by using REST API argument "id".
- \* Default: 150

max\_id\_length\_before\_hash = <integer>

- \* Specifies the maximum length of a generated or custom search job ID before the Splunk software shortens the directory name. The search job ID itself remains the same.
- \* If set to 0, the Splunk software never hashes the ID. In this case, IDs that are too long cause the search to fail.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: 230

search\_keepalive\_frequency = <integer>

- \* Specifies how often, in milliseconds, a keepalive is sent while a search is running.
- \* Default: 30000 (30 seconds)

search\_keepalive\_max = <integer>

- \* The maximum number of uninterrupted keepalives before the connection is closed.
- \* This counter is reset if the search returns results.
- \* Default: 100

search\_retry = <Boolean>

- \* Specifies whether the Splunk software reruns all or elements of a currently running search process when the search process is affected by indexer failures in an indexer clustering environment.
  - \* Indexers can fail during rolling restart or indexer upgrade when indexer clustering is enabled. Indexer reboots can also result in failures.
- \* When set to 'true', the Splunk software attempts to rerun search processes that are affected by indexer failures. The Splunk software can rerun entire searches and it can rerun searches from the indexer fail point. Do not set the value to "1" to indicate "true", because some systems might not parse this value correctly.
  - \* NOTE: Splunk software performs search reruns on a best effort basis. When you enable this setting it is possible for Splunk software to return partial results for searches without warning.
- \* When set to 'false', search processes stop returning results from specific indexers when those indexers fail, and the Splunk software does not rerun those searches.
- \* Default: false

search\_retry\_max\_historical = <integer>

- \* Specifies the maximum number of attempts that the Splunk software makes to rerun a historical search as described by 'search\_retry'.
- \* This setting is applied only when 'search\_retry = true'.
- \* This setting applies only to historical searches.
- \* When the number of attempts exceeds 'search\_retry\_max\_historical', the search fails with an error stating that results are incomplete.
- \* Default: 15

search\_retry\_waiting\_time = <integer>

- \* Sets how long, in seconds, 'search\_retry' waits to get updated indexer information.
- \* The wait time required for recovery after indexer failure can vary depending on your indexer environment.
- \* Increase this value if your environment needs more recovery time to get updated indexer information.
- \* The value should be >= 1
- \* Default: 70

stack\_size = <integer>

- \* The stack size, in bytes, of the thread that executes the search.
- \* Default: 4194304 (4MB)



```

summary_mode = [all|only|none]
* Specifies if precomputed summary data are to be used.
* When set to "all": Use summary data if possible, otherwise use raw data.
* When set to "only": Use summary data if possible, otherwise do not use
  any data.
* When set to "none": Never use precomputed summary data.
* Default: all

track_indeftime_range = <boolean>
* Specifies if the system should track the _indeftime range of returned
  search results.
* Default: true

use_bloomfilter = <boolean>
* Specifies whether the Splunk software uses Bloom filters to optimize searches.
* When set to 'true', the Splunk software consults 'bloomfilter' files that may
  be present in index buckets to determine whether those buckets contain
  relevant search terms, thereby enabling the software to skip search of tsidx
  files that do not have relevant search terms. In this way, Bloom filter usage
  can improve search performance.
* When set to 'false', the Splunk software searches tsidx summary files without
  filtering out tsidx files that do not have relevant terms.
* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
* Default: true

use_metadata_elimination = <boolean>
* Control whether to use metadata to rule out buckets.
* Default: true

results_serial_format = [csv|srs]
* The internal format used for storing serialized results on disk.
* Options:
*   csv: Comma-separated values format
*   srs: Splunk binary format
* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
* Default: srs

results_compression_algorithm = [gzip|zstd|none]
* The compression algorithm used for storing serialized results on disk.
* Options:
*   gzip: gzip
*   zstd: zstd
*   none: No compression
* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
* Default: zstd

record_search_telemetry = <boolean>
* Controls whether to record search related metrics in search_telemetry.json
  in the dispatch dir. It also indexes this file to the _introspection index.
* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
* Default: true

search_telemetry_file_limit = <integer>
* Sets a limit to the number of telemetry files that the Splunk software can
  copy to the var/run/splunk/search_telemetry/ directory, so that it may index
  them in the _introspection index.
* Once this limit is reached, the Splunk software stops adding telemetry files
  to the directory for indexing.
* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
* Default: 500

```

```

search_telemetry_component_limit = <integer>
* Sets a limit to the size (in bytes) of each of the constituent components in
the search telemetry json representation.
* Once this limit is reached, the Splunk software will replace the constituent
component with a simple value: "trimmed".
* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
* Default: 10000

use_dispatchtmp_dir = <boolean>
* DEPRECATED. This setting has been deprecated and has no effect.

auto_cancel_after_pause = <integer>
* Specifies the amount of time, in seconds, that a search must be paused before
the search is automatically cancelled.
* If set to 0, a paused search is never automatically cancelled.
* Default: 0

always_include_indexedfield_lispy = <boolean>
* Whether or not search always looks for a field that does not have
"INDEXED = true" set in fields.conf using both the indexed and non-
indexed forms.
* If set to "true", when searching for <field>=<value>, the lexicon is
searched for both "<field>::<value>" and "<value>".
* If set to "false", when searching for <field>=<val>, the lexicon is
searched only for "<value>".
* Set to "true" if you have fields that are sometimes indexed and
sometimes not indexed.
* For field names that are always indexed, it is much better
for performance to set "INDEXED = true" in fields.conf for
that field instead.
* Default: true

indexed_fields_expansion = <boolean>
* Specifies whether search scopes known indexed fields with the source types
that they are known to be indexed with.
* When set to 'true', for every field known to be indexed, the Splunk software
converts every known field=val statement to field::val, scoped with the
applicable sourcetypes.
* Default: true

max_searchinfo_map_size = <integer>
* Maximum number of entries in each SearchResultsInfo data structure map that
are used to track information about search behavior
* Default: 50000

track_matching_sourcetypes = <boolean>
* if true, keeps track of the number of events of each sourcetype that match a
search, and store that information in info.csv
* Default: true

search_launch_timeout_seconds = <positive integer>
* The maximum amount of time, in seconds, to wait before a search job
is launched successfully.
* If a search job does not launch after the timeout interval elapses,
the job terminates as a search failure.
* If search jobs time out frequently before successfully launching, check
whether the server running Splunk software is overloaded. Alternatively,
change this setting to a number greater than 180.
* For most deployments, 180 seconds is sufficient.
* Default: 180

```

```

search_startup_config_timeout_ms = <positive integer>
* The amount of time allowed in milliseconds to initialize a search job's
  configuration, including the knowledge bundle.
* If initializing the search configuration takes longer than the time allowed
  by this setting, the 'DISPATCH_RUNNER:SLOW_CONFIG_INITIAL' warning message
  is displayed in Splunk Web.
* This setting is used only to monitor search performance.
* Default: 3000

max_audit_sourcetypes = <integer>
* if track_matching_sourcetypes = true, the matching sourcetypes
  for a search will be written to the info=completed audit.log message
  upon completion of the search, up to max_audit_sourcetypes.
* If max_audit_sourcetypes is set to 0, sourcetype information
  will not be added to audit.log.
* If the number of matching sourcetypes exceeds the max_audit_sourcetypes
  setting, the sourcetypes with the greatest number of matching
  events will be included.
* Default: 100

use_search_evaluator_v2 = <boolean>
* If true, search evaluator v2 is used.
* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
* Default: true

use_bucket_predictor_v2 = <boolean>
* If set to "true", uses version 2 of the bucket predictor,
  which improves sparse SmartStore search performance. If set to "false",
  search uses the older version of the bucket predictor.
* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
* Default: false

execute_postprocess_in_search = <boolean>
* If true, try to run postprocess searches ahead of time in the search process
  instead of the main splunkd process.
* Default: true

max_fieldmeta_cnt_ui = <number>
* The maximum number of field metadata displayed in the /jobs/fieldmeta endpoint.
* When viewing the search job status for searches with a large
  number of field metadata, decreasing this value will reduce the memory load on
  splunkd mothership, but show less field metadata in the web UI.
* Default: 1000

```

## **Parsing**

```

# This section contains settings related to parsing searches.

max_macro_depth = <integer>
* Maximum recursion depth for macros. Specifies the maximum levels for macro
  expansion.
* It is considered a search exception if macro expansion does not stop after
  this many levels.
* Value must be greater than or equal to 1.
* Default: 100

max_subsearch_depth = <integer>
* Maximum recursion depth for subsearches. Specifies the maximum levels for
  subsearches.

```

- \* It is considered a search exception if a subsearch does not stop after this many levels.
- \* Default: 8

min\_prefix\_len = <integer>

- \* The minimum length of a prefix before a wildcard (\*) to use in the query to the index.
- \* Default: 1

use\_directives = <boolean>

- \* Specifies whether a search can take directives and interpret them into arguments.
- \* This is used in conjunction with the search optimizer in order to improve search performance.
- \* Default: true

## **Phased execution settings**

# This section contains settings for multi-phased execution

phased\_execution = <boolean>

- \* DEPRECATED: This setting has been deprecated.

phased\_execution\_mode = [multithreaded|auto|singlethreaded]

- \* DEPRECATED: This setting has been deprecated.
- \* Controls whether searches use the multiple-phase method of search execution, which is required for parallel reduce functionality as of Splunk Enterprise 7.1.0.
- \* When set to 'multithreaded' the Splunk platform uses the multiple-phase search execution method. Allows usage of the 'prjob' command and the 'redistribute' command.
- \* When set to 'auto', the Splunk platform uses the multiple-phase search execution method when the 'prjob' command or the 'redistribute' command are used in the search string. If neither the 'prjob' command nor the 'redistribute' command are present in the search string, the single-phase search execution method is used.
- \* When set to 'singlethreaded' the Splunk platform uses the single-threaded search execution method, which does not allow usage of the 'prjob' command or the 'redistribute' command.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: multithreaded

## **Preview**

# This section contains settings for previews.

max\_preview\_period = <integer>

- \* The maximum time, in seconds, between previews.
- \* Used with the preview interval that is calculated with the 'preview\_duty\_cycle' setting.
- \* When set to "0": Specifies unlimited time between previews.
- \* Default: 0

min\_preview\_period = <integer>

- \* The minimum time, in seconds, required between previews. When the calculated interval using 'preview\_duty\_cycle' indicates previews should be run frequently. This setting is used to limit the frequency with which previews

run.  
\* Default: 1

preview\_duty\_cycle = <number>

- \* The maximum time to spend generating previews, as a fraction of the total search time.
- \* Must be > 0.0 and < 1.0
- \* Default: 0.25

preview\_freq = <timespan> or <decimal>

- \* The minimum amount of time between results preview updates.
- \* You can specify values for this setting in one of two formats:
  - \* As a span of time. In this format, you specify an integer and a character that represents a time unit, for example, "10s" means 10 seconds. The preview updates every period of 'preview\_freq'.
  - \* As a ratio of the amount of time that the search has been running. In this format, you specify a decimal. The preview updates as a ratio of the amount of time that the search has been running, or as a ratio of the length of the time window for real-time windowed searches.
- \* If you use the ratio format, you must specify a decimal number above 0 and less than 1.
- \* A setting of 0 disables preview\_freq, meaning that there are no limits to the minimum time between previews.
- \* NOTE: Change this setting only when instructed to do so by Splunk Support.
- \* Default: 0.05

max\_preview\_generation\_inputcount = <unsigned integer>

- \* The maximum number of input result rows that the search head can use to generate search result previews.
- \* NOTE: This setting doesn't apply to Splunk-to-Splunk federated searches. To change your federated search configuration, use the 'max\_preview\_generation\_inputcount' setting in the federated.conf file.
- \* This limit doesn't stop searches from completing and returning final result sets.
- \* When a search reaches this limit, preview generation processes only the first number of rows specified by the 'max\_preview\_generation\_inputcount' setting in order to generate the preview results.
- \* Change the value of this setting to a number above zero if your searches are being terminated because their preview generation duration exceeds a timeout set by another component in your network, such as an elastic load balancer (ELB).
  - \* For example, if you have an ELB that times out at 60 seconds, you might set the 'max\_preview\_generation\_inputcount' to "500000".
- \* A setting of "0" means that the preview generation input count of searches is unlimited.
- \* Default: 0

## ***Quota or queued searches***

# This section contains settings for quota or queued searches.

default\_allow\_queue = <boolean>

- \* Unless otherwise specified by using a REST API argument, specifies if an asynchronous job spawning request should be queued on quota violation. If not, an http error of server too busy is returned.
- \* Default: 1 (true)

dispatch\_quota\_retry = <integer>

- \* The maximum number of times to retry to dispatch a search when the quota has been reached.

\* Default: 1

dispatch\_quota\_sleep\_ms = <integer>

\* The time, in milliseconds, between retrying to dispatch a search when a quota is reached.

\* Retries the given number of times, with each successive wait 2x longer than the previous wait time.

\* Default: 10

enable\_cumulative\_quota = <boolean>

\* Specifies whether to enforce cumulative role based quotas.

\* Default: false

queued\_job\_check\_freq = <number>

\* Frequency, in seconds, to check queued jobs to determine if the jobs can be started.

\* Fractional seconds are allowed.

\* Default: 1.

### **Reading chunk controls**

# This section contains settings for reading chunk controls.

chunk\_multiplier = <integer>

\* A multiplier that the 'max\_results\_perchunk', 'min\_results\_perchunk', and 'target\_time\_perchunk' settings are multiplied by for a long running search.

\* Default: 5

long\_search\_threshold = <integer>

\* The time, in seconds, until a search is considered "long running".

\* Default: 2

max\_rawsize\_perchunk = <integer>

\* The maximum raw size, in bytes, of results for each call to search (in dispatch).

\* When set to "0": Specifies that there is no size limit.

\* This setting is not affected by the 'chunk\_multiplier' setting.

\* Default: 100000000 (100MB)

max\_results\_perchunk = <integer>

\* Maximum results for each call to search (in dispatch).

\* Must be less than or equal to the 'maxresultrows' setting.

\* Default: 2500

min\_results\_perchunk = <integer>

\* The minimum results for each call to search (in dispatch).

\* Must be less than or equal to the 'max\_results\_perchunk' setting.

\* Default: 100

target\_time\_perchunk = <integer>

\* The target duration, in milliseconds, of a particular call to fetch search results.

\* Default: 2000 (2 seconds)

## **Real-time**

# This section contains settings for real-time searches.

check\_splunkd\_period = <number>

- \* Amount of time, in seconds, that determines how frequently the search process (when running a real-time search) checks whether the parent process (splunkd) is running or not.
- \* Fractional seconds are allowed.
- \* Default: 60 (1 minute)

realtime\_buffer = <integer>

- \* Maximum number of accessible events to keep for real-time searches in Splunk Web.
- \* Acts as circular buffer after this buffer limit is reached.
- \* Must be greater than or equal to 1.
- \* Default: 10000

## **Remote storage**

# This section contains settings for remote storage.

bucket\_localize\_acquire\_lock\_timeout\_sec = <integer>

- \* The maximum amount of time, in seconds, to wait when attempting to acquire a lock for a localized bucket.
- \* When set to 0, waits indefinitely.
- \* This setting is only relevant when using remote storage.
- \* Default: 60 (1 minute)

bucket\_localize\_connect\_timeout\_max\_retries = <integer>

- \* The maximum number of times to retry when getting connect timeouts while trying to localize a bucket.
- \* When set to 0, do not retry
- \* This setting is only relevant when using remote storage.
- \* Default: 5

bucket\_localize\_max\_timeout\_sec = <integer>

- \* The maximum amount of time, in seconds, to spend localizing a bucket stored in remote storage.
- \* If the bucket contents (what is required for the search) cannot be localized in that timeframe, the bucket will not be searched.
- \* When set to "0": Specifies an unlimited amount of time.
- \* This setting is only relevant when using remote storage.
- \* Default: 300 (5 minutes)

bucket\_localize\_status\_check\_period\_ms = <integer>

- \* The amount of time, in milliseconds, between consecutive status checks to see if the needed bucket contents required by the search have been localized.
- \* This setting is only relevant when using remote storage.
- \* The minimum and maximum values are 10 and 60000, respectively. If the specified value falls outside this range, it is effectively set to the nearest value within the range. For example, if you set the value to 70000, the effective value will be 60000.
- \* Default: 50 (.05 seconds)

bucket\_localize\_status\_check\_backoff\_start\_ms = <integer>

- \* When explicitly set, and different from bucket\_localize\_status\_check\_period\_ms, enables exponential backoff between consecutive status checks for bucket

localization. Starting from the specified amount of time, in milliseconds, up to bucket\_localize\_status\_check\_period\_ms.

- \* This setting is only relevant when using remote storage.
- \* Setting this option is beneficial when bucket contents localize quickly (e.g., in less time than the minimal allowed value for bucket\_localize\_status\_check\_period\_ms), or with high variability.
- \* The minimum and maximum values are 1 and bucket\_localize\_status\_check\_period\_ms, respectively. If the specified value falls outside this range, it is effectively set to the nearest value within the range.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: 0 (no backoff)

bucket\_localize\_max\_lookahead = <integer>

- \* Specifies the maximum number of buckets the search command localizes for look-ahead purposes, in addition to the required bucket.
- \* Increasing this value can improve performance, at the cost of additional network/io/disk utilization.
- \* Valid values are 0-64. Any value larger than 64 will be set to 64. Other invalid values will be discarded and the default will be substituted.
- \* This setting is only relevant when using remote storage.
- \* Default: 5

bucket\_localize\_lookahead\_priority\_ratio = <integer>

- \* A value of N means that lookahead localizations will occur only 1 out of N search localizations, if any.
- \* Default: 5

bucket\_predictor = [consec\_not\_needed|everything]

- \* Specifies which bucket file prediction algorithm to use.
- \* Do not change this unless you know what you are doing.
- \* Default: consec\_not\_needed

## **Results storage**

# This section contains settings for storing final search results.

max\_count = <integer>

- \* The number of events that can be accessible in any given status bucket (when status\_buckets = 0).
- \* The last accessible event in a call that takes a base and count.
- \* NOTE: This value does not reflect the number of events displayed in the UI after the search is evaluated or computed.
- \* Default: 500000

max\_events\_per\_bucket = <integer>

- \* For searches with 'status\_buckets>0', this setting limits the number of events retrieved for each timeline bucket.
- \* Default: 1000 in code.

status\_buckets = <integer>

- \* The approximate maximum number buckets to generate and maintain in the timeline.
- \* Default: 0, which means do not generate timeline information

read\_final\_results\_from\_timeliner = <boolean>

- \* When you run a search of event data where 'status\_buckets > 0', this setting controls the contents of the results.csv.gz and results.srs.zstd files in the search artifact.
- \* When set to "true", the final results saved to disk by the search process on the search head are a sample of events ready from the timeliner. Do not set



the value to "1" to indicate "true", because some systems might not parse this value correctly.

- \* When set to "false", the final results saved to disk by the search process on the search head are all events produced by the last SPL command, up to a limit of 'max\_count' events.
- \* The 'read\_final\_results\_from\_timeliner' setting affects the output of subsequent 'loadjob' searches.
  - \* When set to "true" the 'loadjob' search returns the sample of the final results, not the full result set. For example, if the full result set is 10k results, it might return only 1000 results.
  - \* When set to "false" the 'loadjob' search returns the full set of search results. For example, if the full result set is 10k results, it returns 10k results.
- \* Default: true

field\_filters = <boolean>

- \* Determines whether field filters can be used to protect sensitive data in Splunk platform indexes.
- \* When set to "true": field filters are turned on.
- \* When set to "false": field filters are turned off.
- \* Default: true

truncate\_report = [1|0]

- \* Specifies whether or not to apply the 'max\_count' setting to report output.
- \* Default: 0 (false)

write\_multifile\_results\_out = <boolean>

- \* At the end of the search, if results are in multiple files, write out the multiple files to the results\_dir directory, under the search results directory.
- \* This setting speeds up post-processing search, since the results will already be split into appropriate size files.
- \* Default: true

## **Search process**

# This section contains settings for search process configurations.

idle\_process\_cache\_search\_count = <integer>

- \* The number of searches that the search process must reach, before purging older data from the cache. The purge is performed even if the 'idle\_process\_cache\_timeout' has not been reached.
- \* When a search process is allowed to run more than one search, the search process can cache some data between searches.
- \* When set to a negative value: No purge occurs, no matter how many searches are run.
- \* Has no effect on Windows if 'search\_process\_mode' is not set to "auto" or if 'max\_searches\_per\_process' is set to "0" or "1".
- \* Default: 8

idle\_process\_cache\_timeout = <number>

- \* The amount of time, in seconds, that a search process must be idle before the system purges some older data from these caches.
- \* When a search process is allowed to run more than one search, the search process can cache some data between searches.
- \* When set to a negative value: No purge occurs, no matter on how long the search process is idle.
- \* When set to "0": Purging always occurs, regardless of whether the process has been idle or not.
- \* Has no effect on Windows if 'search\_process\_mode' is not set to "auto" or

if 'max\_searches\_per\_process' is set to "0" or "1".

- \* Default: 0.5 (seconds)

idle\_process\_regex\_cache\_hiwater = <integer>

- \* A threshold for the number of entries in the regex cache. If the regex cache grows to larger than this number of entries, the systems attempts to purge some of the older entries.
- \* When a search process is allowed to run more than one search, the search process can cache compiled regex artifacts.
- \* Usually the 'idle\_process\_cache\_search\_count' and the 'idle\_process\_cache\_timeout' settings keep the regex cache at a reasonable size. This setting prevents the cache from growing extremely large during a single large search.
- \* When set to a negative value: No purge occurs, not matter how large the cache.
- \* Has no effect on Windows if 'search\_process\_mode' is not set to "auto" or if 'max\_searches\_per\_process' is set to "0" or "1".
- \* Default: 2500

idle\_process\_reaper\_period = auto | <number>

- \* The amount of time, in seconds, between checks to determine if there are too many idle search processes.
- \* When a search process is allowed to run more than one search, the system checks if there are too many idle search processes.
- \* Has no effect on Windows if 'search\_process\_mode' is not set to "auto" or if 'max\_searches\_per\_process' is set to "0" or "1".
- \* Default: 30

launcher\_max\_idle\_checks = auto | <integer>

- \* Specifies the number of idle processes that are inspected before giving up and starting a new search process.
- \* When allowing more than one search to run for each process, the system attempts to find an appropriate idle process to use.
- \* When set to a negative value: Every eligible idle process is inspected.
- \* Has no effect on Windows if 'search\_process\_mode' is not set to "auto" or if 'max\_searches\_per\_process' is set to "0" or "1".
- \* Default: 5

launcher\_threads = <integer>

- \* The number of server thread to run to manage the search processes.
- \* Valid only when more than one search is allowed to run for each process.
- \* Has no effect on Windows if 'search\_process\_mode' is not set to "auto" or if 'max\_searches\_per\_process' is set to "0" or "1".
- \* Default: -1 (a value is selected automatically)

max\_idle\_process\_count = auto | <integer>

- \* The maximum number of preforked search processes that are allowed to be idle and reused by later search execution.
- \* The setting is valid if the 'enable\_search\_process\_long\_lifespan' setting in the server.conf file is set to "true". Otherwise, it is set to zero when "enable\_search\_process\_long\_lifespan = false".
- \* If the total number of idle search processes exceeds this setting, some processes are reaped until the number meets the setting.
- \* Adjust this setting to control how the Splunk server memory is used by idle search processes. The Splunk server can consume more system memory when the number of idle search processes is higher.
- \* When set to "auto": the initial value is set to 64.
- \* When set to "-1" or another negative value: the setting has no limit.
- \* This setting is not applied on computers running Windows or when 'search\_process\_mode' is not "auto".
- \* Default: auto

```

max_idle_process_memory = auto | <integer>
* The maximum amount of memory (RSS) in KB used by a search process that is
  allowed to be idle and reused later after running successfully.
* The setting is valid if the 'enable_search_process_long_lifespan'
  setting in the server.conf file is set to "true".
* If the memory used by a search process when it runs exceeds this setting,
  the process is not reusable. As a result, the process exits after it runs.
* Use this setting to prevent a search process from potential OOM issues
  due to the increase in memory usage after the process has been reused
  too many times.
* When set to "auto": The initial default value is set to "(1024*1024)" KB
  and subsequently adjusted automatically depending on the amount of system
  memory that is available to Splunk software.
* When set to "-1" or another negative value: The memory size is not limited.
* Has no effect on Windows or if "search_process_mode" is not "auto".
* Default: auto

max_search_process_pool = auto | <integer>
* The maximum number of search processes that can be launched to run searches
  in the pool of preforked search processes.
* The setting is valid if the 'enable_search_process_long_lifespan' setting
  in the server.conf file is set to "true".
* Use this setting to limit the total number of running search processes on
  a search head or peer that is prevented from being overloaded or using
  high system resources (CPU, Memory, etc).
* When set to "auto": Splunk server determines the pool size by multiplying
  the number of CPU cores and the allowed number of search processes (16).
  The pool size is 64 at minimum.
* When set to "-1" or another negative value: The pool size is not limited.
* Has no effect on Windows or if "search_process_mode" is not "auto".
* Default: 2048

max_old_bundle_idle_time = auto | <number>
* The amount of time, in seconds, that a process bundle must be idle before
  the process bundle is considered for reaping.
* Used when reaping idle search processes and the process is not configured
  with the most recent configuration bundle.
* When set to "auto": Splunk software uses the internal default value.
  If the 'enable_search_process_long_lifespan' setting in the server.conf
  file is set to "true", the default value is "300". Otherwise, it is "5".
* When set to "-1" or negative value: The idle processes are not reaped sooner
  than normal if the processes are using an older configuration bundle.
* Has no effect on Windows if 'search_process_mode' is not set to "auto" or
  if 'max_searches_per_process' is set to "0" or "1".
* Default: 5

max_searches_per_process = <integer>
* Specifies the maximum number of searches that each search process can run
  before exiting.
* After a search completes, the search process can wait for another search to
  start and the search process can be reused.
* When set to "0" or "1": The process is never reused.
* When set to a negative value: There is no limit to the number of searches
  that a process can run.
* Has no effect on Windows if 'search_process_mode' is not set to "auto".
* Default: 500 (Linux)
* Default: 1 (Windows)

max_searches_started_per_cycle = <integer>
* Specifies the number of new, concurrent searches started by the search
  launcher in a cycle.
* This limits the contention between running searches and new searches,

```

- improving search process reuse, and efficiency.
- \* Note: Do not change this setting unless instructed to do so by Splunk Support.
- \* Has no effect on Windows if 'search\_process\_mode' is not set to "auto" or if 'max\_searches\_per\_process' is set to "0" or "1".
- \* Default: 30

max\_time\_per\_process = auto | <number>

- \* Specifies the maximum time, in seconds, that a process can spend running searches.
- \* When a search process is allowed to run more than one search, limits how much time a process can accumulate running searches before the process must exit.
- \* When set to a negative value: There is no limit on the amount of time a search process can spend running.
- \* Has no effect on Windows if 'search\_process\_mode' is not set to "auto" or if 'max\_searches\_per\_process' is set to "0" or "1".
- \* NOTE: A search can run longer than the value set for 'max\_time\_per\_process' without being terminated. This setting ONLY prevents the process from being used to run additional searches after the maximum time is reached.
- \* Default: auto

process\_max\_age = <number>

- \* Specifies the maximum age, in seconds, for a search process.
- \* When a search process is allowed to run more than one search, a process is not reused if the process is older than the value specified.
- \* When set to a negative value: There is no limit on the age of the search process.
- \* This setting includes the time that the process spends idle, which is different than "max\_time\_per\_process" setting.
- \* Has no effect on Windows if 'search\_process\_mode' is not set to "auto" or if 'max\_searches\_per\_process' is set to "0" or "1".
- \* NOTE: A search can run longer than the time set for 'process\_max\_age' without being terminated. This setting ONLY prevents that process from being used to run more searches after the search completes.
- \* Default: 7200 (120 minutes or 2 hours)

process\_min\_age\_before\_user\_change = auto | <number>

- \* The minimum age, in seconds, of an idle process before using a process from a different user.
- \* When a search process is allowed to run more than one search, the system tries to reuse an idle process that last ran a search by the same Splunk user.
- \* If no such idle process exists, the system tries to use an idle process from a different user. The idle process from a different user must be idle for at least the value specified for the 'process\_min\_age\_before\_user\_change' setting.
- \* When set to "0": Any idle process by any Splunk user can be reused.
- \* When set to a negative value: Only a search process by same Splunk user can be reused.
- \* Has no effect on Windows if 'search\_process\_mode' is not set to "auto" or if 'max\_searches\_per\_process' is set to "0" or "1".
- \* Default: 4

search\_process\_mode = [auto|traditional|debug <debugging-command> <debugging-args>]

- \* Controls how search processes are started.
- \* When set to "traditional": Each search process is initialized completely from scratch.
- \* When set to "debug": When set to a string beginning with "debug", searches are routed through the <debugging-command>, where the user can "plug in" debugging tools.
- \* The <debugging-command> must reside in one of the following locations:

- \* \$SPLUNK\_HOME/etc/system/bin/
- \* \$SPLUNK\_HOME/etc/apps/\$YOUR\_APP/bin/
- \* \$SPLUNK\_HOME/bin/scripts/
- \* The <debugging-args> are passed, followed by the search command it would normally run, to <debugging-command>
- \* For example, given the following setting:  

```
search_process_mode = debug $SPLUNK_HOME/bin/scripts/search-debugger.sh 5
```

A command similar to the following is run:  

```
$SPLUNK_HOME/bin/scripts/search-debugger.sh 5 splunkd search \  

--id=... --maxbuckets=... --ttl=... [...]
```
- \* Default: auto

search\_process\_configure\_oom\_score\_adj = <boolean>

- \* Determines whether to increase the value of the oom\_score (Out of Memory Score) for search processes.
- \* The oom\_score is proportional to the amount of memory used by the process, and shows how likely the system is to terminate the process due to low available memory. When memory runs low, the system kills the process with the highest oom\_score to free the most memory.
- \* If set to true, when system runs out of memory, the kernel preferentially kills search processes to protect the main splunkd process and make the overall service more stable.
- \* Applies to Linux operating system only.
- \* Default: true.

search\_process\_set\_oom\_score\_adj = <integer>

- \* Specifies the value added to the existing oom\_score for search processes.
- \* Applies only when 'search\_process\_configure\_oom\_score\_adj' is set to true.
- \* The higher the value, the more likely the system is to kill search processes before the main splunkd process, decreasing the risk of a Splunk software crash.
- \* Supports integers between 0 and 1000. If set to 0, this setting has no effect on searches.
- \* Generally, the highest oom\_score of main splunkd process is less than 700. Thus, by adding the default value, in most cases the system is likely to kill search processes before it kills the main splunkd process.
- \* Default: 700.

## **search\_messages.log**

log\_search\_messages = <boolean>

- \* Specifies whether splunkd promotes user-facing search messages from \$SPLUNK\_HOME/var/run/splunk/dispatch/<sid>/info.csv to \$SPLUNK\_HOME/var/log/splunk/search\_messages.log.
- \* Splunkd does not promote messages with a severity that is ranked lower than the value of search\_messages\_severity.
- \* Splunkd promotes messages only after search has been audited.
- \* The search\_messages.log file follows this format when it logs messages:  

```
orig_component="..." sid="..." peer_name="..." message=...
```
- \* Default: true

search\_messages\_severity = <string>

- \* When 'log\_search\_messages = true', this setting specifies the lowest severity of message that splunkd logs to search\_messages.log. The processor ignores all messages with a lower severity.
- \* Possible values in ascending order: DEBUG, INFO, WARN, ERROR
- \* For example, when 'search\_messages\_severity = WARN', splunkd logs only messages with 'WARN' and 'ERROR' severities.
- \* Default: WARN

## **Search reuse**

```
# This section contains settings for search reuse.

allow_reuse = <boolean>
* Specifies whether to allow normally executed historical searches to be
  implicitly re-used for newer requests if the newer request allows it.
* Default: true

reuse_map_maxsize = <integer>
* Maximum number of jobs to store in the reuse map.
* Default: 1000
```

## **Splunk Analytics for Hadoop**

```
# This section contains settings for use with Splunk Analytics for Hadoop.

reduce_duty_cycle = <number>
* The maximum time to spend performing the reduce, as a fraction of total
  search time.
* Must be > 0.0 and < 1.0.
* Default: 0.25

reduce_freq = <integer>
* When the specified number of chunks is reached, attempt to reduce
  the intermediate results.
* When set to "0": Specifies that there is never an attempt to reduce the
  intermediate result.
* Default: 10

remote_reduce_limit = <unsigned long>
* The number of results processed by a streaming search before a reduce
  is forced.
* NOTE: this option applies only if the search is run with --runReduce=true
  (currently only Splunk Analytics for Hadoop does this)
* When set to "0": Specifies that there is no limit.
* Default: 1000000

unified_search = <boolean>
* Specifies if unified search is turned on for hunk archiving.
* Default: false
```

## **Status**

```
# This section contains settings for search status.

status_cache_size = <integer>
* The number of status data for search jobs that splunkd can cache in RAM.
  This cache improves performance of the jobs endpoint.
* Default: 10000

status_period_ms = <integer>
* The minimum amount of time, in milliseconds, between successive
```

status/info.csv file updates.

- \* This setting ensures that search does not spend significant time just updating these files.
- \* This is typically important for very large number of search peers.
- \* It could also be important for extremely rapid responses from search peers, when the search peers have very little work to do.
- \* Default: 1000 (1 second)

## **Timelines**

```
# This section contains settings for timelines.
```

remote\_event\_download\_finalize\_pool = <integer>

- \* Size of the pool, in threads, responsible for writing out the full remote events.
- \* Default: 5

remote\_event\_download\_initialize\_pool = <integer>

- \* Size of the pool, in threads, responsible for initiating the remote event fetch.
- \* Default: 5

remote\_event\_download\_local\_pool = <integer>

- \* Size of the pool, in threads, responsible for reading full local events.
- \* Default: 5

remote\_timeline = <boolean>

- \* Specifies if the timeline can be computed remotely to enable better map/reduce scalability.
- \* Default: 1 (true)

remote\_timeline\_connection\_timeout = <integer>

- \* Connection timeout, in seconds, for fetching events processed by remote peer timeliner.
- \* Default: 5.

remote\_timeline\_fetchall = <boolean>

- \* When set to "1" (true): Splunk fetches all events accessible through the timeline from the remote peers before the job is considered done.
- \* Fetching of all events might delay the finalization of some searches, typically those running in verbose mode from the main Search view in Splunk Web.
- \* This potential performance impact can be mitigated by lowering the 'max\_events\_per\_bucket' settings.
- \* When set to "0" (false): The search peers might not ship all matching events to the search head, particularly if there is a very large number of them.
- \* Skipping the complete fetching of events back to the search head will result in prompt search finalization.
- \* Some events may not be available to browse in the UI.
- \* This setting does NOT affect the accuracy of search results computed by reporting searches.
- \* Default: 1 (true)

remote\_timeline\_max\_count = <integer>

- \* Maximum number of events to be stored per timeline bucket on each search peer.
- \* Default: 10000

remote\_timeline\_max\_size\_mb = <integer>

- \* Maximum size of disk, in MB, that remote timeline events should take on each peer.
- \* If the limit is reached, a DEBUG message is emitted and should be visible in the job inspector or in messages.
- \* Default: 100

remote\_timeline\_min\_peers = <integer>

- \* Minimum number of search peers for enabling remote computation of timelines.
- \* Default: 1

remote\_timeline\_parallel\_fetch = <boolean>

- \* Specifies whether to connect to multiple peers at the same time when fetching remote events.
- \* Default: true

remote\_timeline\_prefetch = <integer>

- \* Specifies the maximum number of full eventuate that each peer should proactively send at the beginning.
- \* Default: 100

remote\_timeline\_receive\_timeout = <integer>

- \* Receive timeout, in seconds, for fetching events processed by remote peer timer.
- \* Default: 10

remote\_timeline\_send\_timeout = <integer>

- \* Send timeout, in seconds, for fetching events processed by remote peer timer.
- \* Default: 10

remote\_timeline\_thread = <boolean>

- \* Specifies whether to use a separate thread to read the full events from remote peers if 'remote\_timeline' is used and 'remote\_timeline\_fetchall' is set to "true".
- Has no effect if 'remote\_timeline' or 'remote\_timeline\_fetchall' is set to "false".
- \* Default: 1 (true)

remote\_timeline\_touchperiod = <number>

- \* How often, in seconds, while a search is running to touch remote timeline artifacts to keep the artifacts from being deleted by the remote peer.
- \* When set to "0": The remote timelines are never touched.
- \* Fractional seconds are allowed.
- \* Default: 300 (5 minutes)

timeline\_events\_preview = <boolean>

- \* When set to "true": Display events in the Search app as the events are scanned, including events that are in-memory and not yet committed, instead of waiting until all of the events are scanned to see the search results. You will not be able to expand the event information in the event viewer until events are committed.
- \* When set to "false": Events are displayed only after the events are committed (the events are written to the disk).
- \* This setting might increase disk usage to temporarily save uncommitted events while the search is running. Additionally, search performance might be impacted.
- \* Default: false

timeline\_freq = <timespan> or <ratio>

- \* The minimum amount of time, in seconds, between timeline commits.
- \* If specified as a number < 1 (and > 0), minimum time between commits is



computed as a ratio of the amount of time that the search has been running.  
\* Default: 0

## **TTL**

# This section contains time to live (ttl) settings.

cache\_ttl = <integer>

\* The length of time, in seconds, to persist search cache entries.  
\* Default: 300 (5 minutes)

default\_save\_ttl = <integer>

\* How long, in seconds, the ttl for a search artifact should be extended in response to the save control action.  
\* When set to 0, the system waits indefinitely.  
\* Default: 604800 (1 week)

failed\_job\_ttl = <integer>

\* How long, in seconds, the search artifacts should be stored on disk after a job has failed. The ttl is computed relative to the modtime of the status.csv file of the job, if the file exists, or the modtime of the artifact directory for the search job.  
\* If a job is being actively viewed in the Splunk UI then the modtime of the status.csv file is constantly updated such that the reaper does not remove the job from underneath.  
\* Default: 86400 (24 hours)

remote\_ttl = <integer>

\* How long, in seconds, the search artifacts from searches run in behalf of a search head should be stored on the indexer after completion.  
\* Default: 600 (10 minutes)

shc\_cached\_artifacts\_ttl = <integer>

\* The maximum amount of time, in seconds, that search artifacts generated by asynchronous replication or downloaded from remote storage can persist on search head cluster members that did not originally run the search.  
\* NOTE: This setting does not apply to replicated artifacts containing a "shpoolManaged" file. Those replicas are removed when the original copy is removed.  
\* 'failed\_job\_ttl' takes precedence for artifacts from failed search jobs and artifacts missing a metadata.csv file.  
\* If a job is being actively viewed in the Splunk UI then the modtime of the status.csv file is constantly updated such that the reaper does not remove the job from underneath.  
\* Default: 86400 (24 hours)

ttl = <integer>

\* How long, in seconds, the search artifacts should be stored on disk after the job completes. The ttl is computed relative to the modtime of the status.csv file of the job, if the file exists, or the modtime of the artifact directory for the search job.  
\* If a job is being actively viewed in the Splunk UI then the modtime of the status.csv file is constantly updated such that the reaper does not remove the job from underneath.  
\* Default: 600 (10 minutes)

check\_search\_marker\_done\_interval = <integer>

\* The amount of time, in seconds, that elapses between checks of search marker files, such as hot bucket markers and backfill complete markers.

\* This setting is used to identify when the remote search process on the indexer completes processing all hot bucket and backfill portions of the search.  
\* Default: 60

check\_search\_marker\_sleep\_interval = <integer>

\* The amount of time, in seconds, that the process will sleep between subsequent search marker file checks.  
\* This setting is used to put the process into sleep mode periodically on the indexer, then wake up and check whether hot buckets and backfill portions of the search are complete.  
\* Default: 1

srtemp\_dir\_ttl = <integer>

\* The time to live, in seconds, for the temporary files and directories within the intermediate search results directory tree.  
\* These files and directories are located in \$SPLUNK\_HOME/var/run/splunk/srtemp.  
\* Every 'srtemp\_dir\_ttl' seconds, the reaper removes files and directories within this tree to reclaim disk space.  
\* The reaper measures the time to live through the newest file modification time within the directory.  
\* When set to 0, the reaper does not remove any files or directories in this tree.  
\* Default: 86400 (24 hours)

search\_transaction\_establish\_connection\_max\_retries = <integer>

\* Controls the number of retries a search head performs when it initially contacts search peers.  
\* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
\* Default: 3

## ***Unsupported settings***

# This section contains settings that are no longer supported.

enable\_status\_cache = <boolean>

\* This is not a user tunable setting. Do not use this setting without working in tandem with Splunk personnel. This setting is not tested at non-default.  
\* This controls whether the status cache is used, which caches information about search jobs (and job artifacts) in memory in main splunkd.  
\* Normally this cacheing is enabled and assists performance. However, when using Search Head Pooling, artifacts in the shared storage location will be changed by other search heads, so this cacheing is disabled.  
\* Explicit requests to jobs endpoints, eg /services/search/jobs/<sid> are always satisfied from disk, regardless of this setting.  
\* Default (when search head pooling is not enabled): true  
\* Default (when search head pooling is enabled): false

status\_cache\_in\_memory\_ttl = <positive integer>

\* This is not a user tunable setting. Do not use this setting without working in tandem with Splunk personnel. This setting is not tested at non-default.  
\* This setting has no effect unless search head pooling is enabled, AND enable\_status\_cache has been set to true.  
\* If set, controls the number of milliseconds which a status cache entry may be used before it expires.  
\* Default: 60000 (60 seconds)

## **Unused settings**

# This section contains settings that have been deprecated. These settings  
# remain listed in this file for backwards compatibility.

max\_bucket\_bytes = <integer>  
\* This setting has been deprecated and has no effect.

rr\_min\_sleep\_ms = <integer>  
\* REMOVED. This setting is no longer used.

rr\_max\_sleep\_ms = <integer>  
\* REMOVED. This setting is no longer used.

rr\_sleep\_factor = <integer>  
\* REMOVED. This setting is no longer used.

## **Distributed search throttling**

# This section describes peer-side settings for distributed search throttling.

### **[search\_throttling::per\_cpu]**

max\_concurrent = <unsigned integer>  
\* Sets the maximum number of remote searches for each available CPU.  
The total number of searches for this throttling type is thus calculated as:  
max\_searches = max\_concurrent x number\_of\_cpus  
\* When the calculated value is exceeded, search requests are rejected until the number  
of concurrent searches falls below the limit.  
\* A value of 0 disables throttling.  
\* This setting is relevant only when used with 'remote\_search\_requests\_throttling\_type'.  
\* Default: 12

### **[search\_throttling::physical\_ram]**

min\_memory\_per\_search = <unsigned integer>[KB|MB|GB]  
\* Sets the minimum memory requirement per search instance.  
The total number of searches for this throttling type is thus calculated as:  
max\_searches = available\_system\_memory / min\_memory\_per\_search  
\* When the calculated value is exceeded, search requests are rejected until the number  
of concurrent searches falls below the limit.  
\* A value of 0 disables throttling.  
\* This setting is relevant only when used with 'remote\_search\_requests\_throttling\_type'.  
\* Specify this value as an integer followed by KB, MB, or GB (for example,  
10MB is 10 megabytes)  
\* Default: 450MB

## **OTHER COMMAND SETTINGS**

```
# This section contains the stanzas for the SPL commands, except for the
# search command, which is in separate section.
```

### **[anomalousvalue]**

```
maxresultrows = <integer>
* Configures the maximum number of events that can be present in memory at one
  time.
* Default: The value set for 'maxresultrows' in the [searchresults] stanza,
  which is 50000 by default.
```

```
maxvalues = <integer>
* Maximum number of distinct values for a field.
* Default: 0
```

```
maxvaluesize = <integer>
* Maximum size, in bytes, of any single value (truncated to this size if
  larger).
* Default: 0
```

### **[associate]**

```
maxfields = <integer>
* Maximum number of fields to analyze.
* Default: 10000
```

```
maxvalues = <integer>
* Maximum number of values for any field to keep track of.
* Default: 0
```

```
maxvaluesize = <integer>
* Maximum length of a single value to consider.
* Default: 0
```

### **[autoregress]**

```
maxp = <integer>
* Maximum number of events for auto regression.
* Default: 10000
```

```
maxrange = <integer>
* Maximum magnitude of range for p values when given a range.
* Default: 1000
```

### **[collect]**

```
format_multivalue_collect = <boolean>
* Specifies whether the 'collect' processor should format multivalued fields
  specially when it collects them into a summary index.
* A setting of 'true' means that the 'collect' processor will break each
  value of a multivalue field out into a discrete key/value pair.
* For example, when this setting is 'true' and the 'collect' processor is
  given the field 'alphabet' with values 'a, b, c', the 'collect' processor
  adds the following fields to the summary index:
  alphabet="a", alphabet="b", alphabet="c"
* A setting of 'false' means that the 'collect' processor will collect
```

each multivalued field as a single key with values listed and newline-separated.

\* For example, when this setting is 'false' and the 'collect' processor is given the field 'alphabet' with values 'a, b, c', the 'collect' processor adds the following field to the summary index:

```
alphabet="a
        b
        c"
```

\* Default: false

collect\_ignore\_minor\_breakers = <boolean>

\* Specifies whether the 'collect' command adds quotation marks around field values containing major or minor breakers when the command collects those values into a summary index.

\* A setting of 'true' means that the 'collect' command checks for major breakers in field values, such as spaces, square or curly brackets, parentheses, semicolons, or exclamation points. If 'collect' finds major breakers in a field value, it adds quotation marks to that field value. This enables the use of 'tstats' with the PREFIX() directive on fields that do not contain major breakers.

\* A setting of 'false' means that the 'collect' command adds quotation marks when it finds either a minor breaker or a major breaker in a field value.

\* For example, say you have the field-value pair 'user\_name = name@spl.com'. In this case both '@' and '.' are minor breakers.

\* When 'collect\_ignore\_minor\_breakers = true', the 'collect' command does not enclose the value of 'user\_name' in quotation marks when it adds the field-value pair to the summary index: user\_name = name@spl.com

\* When 'collect\_ignore\_minor\_breakers = false', the 'collect' command encloses the value of 'user\_name' in quotation marks because 'collect' detects that the value contains minor breakers. In this case, this is what 'collect' adds to the summary index: user\_name = "name@spl.com"

\* Default: false

## **[concurrency]**

max\_count = <integer>

\* Maximum number of detected concurrencies.

\* Default: 10000000

## **[correlate]**

maxfields = <integer>

\* Maximum number of fields to correlate.

\* Default: 1000

## **[ctable]**

\* This stanza controls settings for the contingency command.

\* Aliases for the contingency command are: ctable and counttable.

maxvalues = <integer>

\* Maximum number of columns/rows to generate (the maximum number of distinct values for the row field and column field).

\* Default: 1000

## **[dbinspect]**

maxresultrows = <integer>

- \* The maximum number of result rows that the dbinspect command can fetch at one time.
- \* A smaller value uses less search head memory in scenarios with large number of buckets. However, setting the value too small decreases search performance.
- \* Note: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: 50000

## **[discretize]**

- \* This stanza contains the settings for the bin command.
- \* Aliases for the bin command are: bucket and discretize.

default\_time\_bins = <integer>

- \* When discretizing time for timechart or explicitly via bin, the default bins to use if no span or bins is specified.
- \* Default: 100

maxbins = <integer>

- \* Maximum number of bins to discretize into.
- \* If 'maxbins' is not specified or = 0, 'maxbins' uses the value set for 'maxresultrows' in the [searchresults] stanza, which is 50000 by default.
- \* Default: 50000

## **[eval]**

printf\_max\_precision = <non-negative integer>

- \* The maximum usable precision for 'printf' format strings.
- \* Default: 1000000
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.

printf\_max\_width = <integer>

- \* The maximum usable width for 'printf' format strings.
- \* Default: 1000000
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.

## **[findkeywords]**

maxevents = <integer>

- \* Maximum number of events used by the findkeywords command and the Patterns tab.
- \* Default: 50000

## **[geomfilter]**

enable\_clipping = <boolean>

- \* Whether or not polygons are clipped to the viewport provided by the render client.
- \* Default: true

enable\_generalization = <boolean>  
\* Whether or not generalization is applied to polygon boundaries to reduce point count for rendering.  
\* Default: true

### **[geostats]**

filterstrategy = <integer>  
\* Controls the selection strategy on the geoviz map.  
\* Valid values are 1 and 2.

maxzoomlevel = <integer>  
\* Controls the number of zoom levels that geostats will cluster events on.

z1\_0\_gridcell\_latspan = <decimal>  
\* Controls what is the grid spacing in terms of latitude degrees at the lowest zoom level, which is zoom-level 0.  
\* Grid-spacing at other zoom levels are auto created from this value by reducing by a factor of 2 at each zoom-level.

z1\_0\_gridcell\_longspan = <decimal>  
\* Controls what is the grid spacing in terms of longitude degrees at the lowest zoom level, which is zoom-level 0  
\* Grid-spacing at other zoom levels are auto created from this value by reducing by a factor of 2 at each zoom-level.

### **[inputcsv]**

mkdir\_max\_retries = <integer>  
\* Maximum number of retries for creating a tmp directory (with random name as subdir of SPLUNK\_HOME/var/run/splunk)  
\* Default: 100

### **[plocation]**

db\_path = <path>  
\* The absolute path to the GeoIP database in the MMDB format.  
\* The 'db\_path' setting does not support standard Splunk environment variables such as SPLUNK\_HOME.  
\* Default: The database that is included with the Splunk platform.

### **[join]**

subsearch\_maxout = <integer>  
\* The maximum number of result rows to output from subsearch to join against  
\* The join command subsearch results are restricted by two settings, 'subsearch\_maxout' setting in this stanza and 'maxresultrows' setting in the [searchresults] stanza.  
\* Default: 50000

subsearch\_maxtime = <integer>  
\* Maximum search time, in seconds, before auto-finalization of subsearch.  
\* Default: 60

subsearch\_timeout = <integer>  
\* Maximum time, in seconds, to wait for subsearch to fully finish.

\* Default: 120  
\* DEPRECATED

## **[kmeans]**

maxdatapoints = <integer>  
\* Maximum data points to do kmeans clusterings for.  
\* Default: 100000000 (100 million)

maxkrange = <integer>  
\* Maximum number of k values to iterate over when specifying a range.  
\* Default: 100

maxkvalue = <integer>  
\* Maximum number of clusters to attempt to solve for.  
\* Default: 1000

## **[lookup]**

batch\_index\_query = <boolean>  
\* Should non-memory file lookups (files that are too large) use batched queries to possibly improve performance?  
\* Default: true

batch\_response\_limit = <integer>  
\* When doing batch requests, the maximum number of matches to retrieve.  
\* If more than this limit of matches would otherwise be retrieved, the lookup falls back to non-batch mode matching.  
\* Default: 5000000

max\_lookup\_messages = <positive integer>  
\* If more than "max\_lookup\_messages" log entries are generated, additional entries will not be logged in info.csv. All entries will still be logged in search.log.

max\_matches = <integer>  
\* DEPRECATED: Use this setting in transforms.conf for lookup definitions.

max\_memtable\_bytes = <integer>  
\* Maximum size, in bytes, of static lookup file to use an in-memory index for.  
\* Lookup files with size above max\_memtable\_bytes will be indexed on disk  
\* NOTE: This setting also applies to lookup files loaded through the lookup() eval function \*which runs at search time\*. The same function if called through the ingest-eval functionality, uses ingest\_max\_memtable\_bytes instead.  
\* CAUTION: Setting this to a large value results in loading large lookup files in memory. This leads to a bigger process memory footprint.  
\* Default: 26214400 (25MB)

ingest\_max\_memtable\_bytes = <integer>  
\* Maximum size, in bytes, of static lookup file to use for a lookup when used in the ingest context. (i.e when used with the lookup() eval function at ingest time).  
\* Lookup files with size above ingest\_max\_memtable\_bytes cannot be used for the lookup() eval function when used with the ingest-eval functionality.  
\* CAUTION: Setting this to a large value results in loading large lookup files in memory. This leads to a bigger process (splunkd) memory footprint.  
\* Default: 10485760 (10MB)

ingest\_lookup\_refresh\_period\_secs = <integer>



- \* Period of time, in seconds, after which the in-memory lookup tables that are used with the lookup() eval function at ingest time are refreshed.
- \* This does not apply if the lookup() function is used at search time.
- \* Default: 60 (1 minute).

indexed\_csv\_ttl = <positive integer>

- \* Specifies the amount of time, in seconds, that a indexed CSV lookup table can exist without update before it is removed by Splunk software.
- \* On a period set by 'indexed\_csv\_keep\_alive\_timeout', Splunk software checks the CSV lookup table to see if it has been updated. If it has been updated, Splunk software modifies a special token file.
- \* At the end of the 'indexed\_csv\_ttl' period Splunk software looks at the token file. If the token file shows that its CSV lookup table has been updated, Splunk software does not delete that CSV lookup table.
- \* Default: 300

indexed\_csv\_keep\_alive\_timeout = <positive integer>

- \* Sets the period, in seconds, for an activity check that Splunk software performs on indexed CSV lookup tables.
- \* When Splunk software performs a CSV lookup table check and finds that the table has been updated, it marks this activity on a token file. The token file update prevents the CSV lookup table from being deleted after 'indexed\_csv\_ttl' seconds of inactivity have passed.
- \* Default: 30

indexed\_csv\_inprogress\_max\_timeout = <positive integer>

- \* Sets the maximum time, in seconds, for Splunk software to wait for ongoing indexing of a CSV lookup table to finish before failing any search that is awaiting the lookup table.
- \* Default: 300

max\_reverse\_matches = <integer>

- \* maximum reverse lookup matches (for search expansion)
- \* Default: 50

shared\_provider\_cache\_size = <integer>

- \* Sets the cache size in bytes that the Splunk software uses when it shares CSV lookups across multiple lookup commands.
- \* The <integer> represents the size of the cache in bytes. This is incremented by the size of each in-memory file (in bytes) inserted into the shared cache.
- \* Set this to 0 to disable lookup sharing, defaults to 200MB (209715200 bytes).
- \* Do not change this value unless you are advised to do so by Splunk Support or a similar authority.
- \* Default: 209715200

input\_errors\_fatal = <boolean>

- \* This setting determines whether certain inputlookup or inputcsv command errors cause searches to fail or return a warning message.
- \* When set to true, this setting causes inputlookup and inputcsv errors to make an entire search fail. This happens even when the errors take place in a subsearch.
- \* When set to false, this setting returns a warning message for many inputlookup and inputcsv error conditions.
- \* Certain kinds of errors cause searches to fail no matter how this setting is set.
- \* Default: false

enable\_splunkd\_kv\_lookup\_indexing = <boolean>

- \* This setting determines whether KV Store lookup indexing is performed during bundle replication.
- \* When set to true, KVStore lookup indexing occurs on the main splunkd process, asynchronous to searches.

- \* When set to false, KV Store lookup indexing is triggered by the search process, potentially slowing search performance.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: true

enforce\_auto\_lookup\_order = <boolean>

- \* true: LOOKUP-<name>s in props.conf are looked up in ASCII order by <name>.
- \* false: LOOKUP-<name>s in props.conf are looked up in random order.
- \* Default : false

## **[metadata]**

bucket\_localize\_max\_lookahead = <integer>

- \* This setting is only relevant when using remote storage.
- \* Specifies the maximum number of buckets the metadata command localizes for look-ahead purposes, in addition to the required bucket.
- \* Increasing this value can improve performance, at the cost of additional network/io/disk utilization.
- \* Valid values are 0-64. Any value larger than 64 will be set to 64. Other invalid values will be discarded and the default will be substituted.
- \* Default: 10

maxcount = <integer>

- \* The total number of metadata search results returned by the search head; after the 'maxcount' is reached, any additional metadata results received from the search peers will be ignored (not returned).
- \* A larger number incurs additional memory usage on the search head.
- \* Default: 100000

maxresultrows = <integer>

- \* The maximum number of results in a single chunk fetched by the metadata command
- \* A smaller value will require less memory on the search head in setups with large number of peers and many metadata results, though, setting this too small will decrease the search performance.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: 10000

## **[metric\_alerts]**

- \* This stanza provides global settings for metric alerts.

condition\_evaluation\_interval = <integer>

- \* This setting provides the alert condition evaluation interval in minutes.
- \* Must be a number from 1 to 60.
- \* Default: 1

search\_delay = <time specifier>

- \* Specifies a delay time for metric alert searches. It can be passed to the 'allow\_skew' setting for the search.
- \* The search delay allows the search to wait for the latest indexed data.
- \* For example,
  - \*\* 15s+ means search delay is at least 15s after the minute determined by `condition\_evaluation\_interval`.
  - \*\* 15s+30s means search delay is a random number from 15s to 45s after the minute.
- \* Only change this setting if you are experiencing significant data latency issues.
- \* Default: 15s+

search\_ttl = <positive integer>p

- \* Specifies the default life span of metric alert search jobs.
- \* The time to live is defined as "at least until the Nth periodic run of the search, where the period is defined by the 'condition\_evaluation\_interval' setting".
- \* Default: 2p

honor\_action = <boolean>

- \* Specifies whether the Splunk software should change the 'search\_ttl' to the action ttl when an action is triggered.
- \* If there are multiple actions, the largest action ttl wins.
- \* Default: false

### **[msearch]**

chunk\_size = <unsigned integer>

- \* Specifies the default value of the 'chunk\_size' argument for the 'msearch' command.
- \* When you run an 'msearch' search, the search head returns batches of metric time series until the search result set is complete.
- \* This argument sets a limit for the number of metric time series that the search head can gather in a single batch from a single MSIDX file. For example, when 'chunk\_size=100', the search head can return 100 metric time series worth of metric data points in batches until the search is complete.
- \* Lower this value when 'msearch' searches use too much memory, or when they infrequently return events.
- \* Larger 'chunk\_size' values can improve search performance, with the tradeoff of using more memory per search.
- \* Smaller 'chunk\_size' values can reduce search performance, with the tradeoff of using less memory per search.
- \* This setting cannot be set lower than 10.
- \* Default: 1000

target\_per\_timeseries = <unsigned integer>

- \* Specifies the maximum number of metric data points to retrieve per tsidx file associated with an 'msearch' query.
- \* When set to 0, this setting returns all data points available within the given time range for each time series.
- \* Default: 5

### **[mvexpand]**

- \* This stanza allows for fine tuning of mvexpand search command.

max\_mem\_usage\_mb = <non-negative integer>

- \* Overrides the default value for 'max\_mem\_usage\_mb'.
- \* Limits the amount of RAM, in megabytes (MB), a batch of events or results will use in the memory of a search process.
- \* See definition in the [default] stanza for 'max\_mem\_usage\_mb' for more details.
- \* Default: 500

### **[mvcombine]**

- \* This stanza allows for fine tuning of mvcombine search command.

max\_mem\_usage\_mb = <non-negative integer>

- \* Overrides the default value for 'max\_mem\_usage\_mb'
- \* Limits the amount of RAM, in megabytes (MB), a batch of events or results use in the memory of a search process.
- \* See definition in the [default] stanza for 'max\_mem\_usage\_mb' for more details.
- \* Default: 500

### **[outputlookup]**

outputlookup\_check\_permission = <boolean>

- \* Specifies whether the outputlookup command should verify that users have write permissions to CSV lookup table files.
- \* outputlookup\_check\_permission is used in conjunction with the transforms.conf setting check\_permission.
- \* The system only applies outputlookup\_check\_permission to .csv lookup configurations in transforms.conf that have check\_permission=true.
- \* You can set lookup table file permissions in the .meta file for each lookup file, or through the Lookup Table Files page in Settings. By default, only users who have the admin or power role can write to a shared CSV lookup file.
- \* Default: false

create\_context = [app|user|system]

- \* Specifies the context where the lookup file will be created for the first time. If there is a current application context and the following options, file will be created under:
  - \* app : etc/apps/<app>/lookups
  - \* user : etc/users/<user>/<app>/lookups
 Otherwise, file will be created under:
  - \* system : etc/system/local/lookups
- \* Default: app

### **[rare]**

maxresultrows = <integer>

- \* Maximum number of result rows to create.
- \* If not specified, defaults to the value set for 'maxresultrows' in the [searchresults] stanza, which is 50000 by default.
- \* Default: 50000

maxvalues = <integer>

- \* Maximum number of distinct field vector values to keep track of.
- \* Default: 0

maxvaluesize = <integer>

- \* Maximum length of a single value to consider.
- \* Default: 0

### **[rest]**

allow\_reload = <boolean>

- \* Whether or not the '\_reload' action is allowed for the 'rest' search command.
- \* Default: false

## **[set]**

maxresultrows = <integer>

- \* The maximum number of results the set command will use from each result set to compute the required set operation.
- \* Default: 50000

## **[sort]**

maxfiles = <integer>

- \* Maximum files to open at once. Multiple passes are made if the number of result chunks exceeds this threshold.
- \* Default: 64.

## **[spath]**

extract\_all = <boolean>

- \* Controls whether to respect automatic field extraction when spath is invoked manually.
- \* If set to "true", all fields are extracted regardless of settings.
- \* If set to "false", only fields used by later search commands are extracted.
- \* Default: true

extraction\_cutoff = <integer>

- \* For 'extract-all' spath extraction mode, this setting applies extraction only to the first <integer> number of bytes. This setting applies both the auto kv extraction and the spath command, when explicitly extracting fields.
- \* Default: 5000

## **[stats/sistats]**

approx\_dc\_threshold = <unsigned integer>

- \* Applies specifically to the estdc(x) function (approximate distinct count).
- \* When the Splunk software uses estdc(x) for commands such as stats, chart, and timechart, it does not use approximated results if the actual number of distinct values is below this threshold.
- \* To always use estimation, set 'approx\_dc\_threshold=1'.
- \* Note: When 'approx\_dc\_threshold=0' the Splunk software uses the default value for this setting (1000)
- \* Default: 1000

dc\_digest\_bits = <integer>

- \* The size of the digest used for approximating distinct count.
- \* The digest is configured to be  $2^{\text{'dc\_digest\_bits'}}$  bytes in size.
- \* Must be  $\geq 8$  (128B) and  $\leq 16$  (64KB)
- \* Default: 10 (equivalent to 1KB)

default\_partitions = <integer>

- \* Number of partitions to split incoming data into for parallel/multithreaded reduce.
- \* Default: 1

check\_for\_invalid\_time = <boolean>

- \* Specifies whether the stats processor returns results for searches with time-sensitive aggregations such as 'latest', 'latest\_time', and 'rate' when the '\_time' or '\_origtime' field is missing from input events.

- \* When you run a search that fits this description:
- \* A setting of 'true' means that the stats processor does not return results for that search.
- \* A setting of 'false' means that the stats processor returns results for that search that are likely incorrect or random.
- \* In either case, the stats processor displays an info message that tells you what has gone wrong and how it can be corrected.
- \* Default: false

list\_maxsize = <integer>

- \* Maximum number of list items to emit when using the list() function stats/sistats
- \* Default: 100

max\_keymap\_rows = <integer>

- \* Limits the number of result rows that the search head stores in the key map during the map phase of a 'stats' operation. The Splunk software looks up rows stored in the map and combines them greedily prior to final reduce.
- \* 'Stats' performance is nonlinear with respect to the number of rows in the key map. Limiting the number of rows held can improve performance.
- \* Excess rows expunged from the key map remain in memory, subject to max\_mem\_usage\_mb.
- \* A key map maps vectors of group-by keys (field values) to their associated rows. It is a feature of the 'stats' family of search commands.
- \* This setting applies particularly to high cardinality searches.
- \* This setting does not apply to 'streamstats' or 'eventstats' searches.
- \* Default: 1000000

maxmem\_check\_freq = <integer>

- \* How frequently, in number of rows, to check if the in-memory data structure size limit is exceeded, as specified by the 'max\_mem\_usage\_mb' setting.
- \* Default: 50000

maxresultrows = <integer>

- \* Maximum number of rows allowed in the process memory.
- \* When the search process exceeds 'max\_mem\_usage\_mb' and 'maxresultrows', data is sent to the disk.
- \* If not specified, uses the value set for 'maxresultrows' in the [searchresults] stanza, which is 50000 by default.
- \* Default: 50000

max\_stream\_window = <integer>

- \* For the streamstats command, the maximum allow window size.
- \* Default: 10000

maxvalues = <integer>

- \* Maximum number of values for any field to keep track of.
- \* When set to "0": Specifies an unlimited number of values.
- \* Default: 0

maxvaluesize = <integer>

- \* Maximum length of a single value to consider.
- \* When set to "0": Specifies an unlimited number of values.
- \* Default: 0

max\_valuemap\_bytes = <integer>

- \* For the sistats command, the maximum encoded length of the valuemap, per result written out.
- \* If limit is exceeded, extra result rows are written out as needed.
- \* 0 = no limit per row
- \* Default: 100000

```

natural_sort_output = <boolean>
* Whether or not to perform a natural sort on the output of 'stats'
  if the output size is greater than or equal to the 'maxresultrows'
  setting.
* A natural sort means that numbers are sorted numerically and non-numbers
  are sorted lexicographically.
* Default: true

partitions_limit = <integer>
* Maximum number of partitions to split into that can be specified with the
  'partitions' option.
* When exceeded, the number of partitions is reduced to this limit.
* Default: 100

perc_method = nearest-rank|interpolated
* Which method to use for computing percentiles (and medians=50 percentile).
  * nearest-rank picks the number with 0-based rank  $R = \text{floor}(\text{percentile}/100) * \text{count}$ 
  * interpolated means given  $F = (\text{percentile}/100) * (\text{count}-1)$ ,
    pick ranks  $R1 = \text{floor}(F)$  and  $R2 = \text{ceiling}(F)$ .
    Answer =  $(R2 * (F - R1)) + (R1 * (1 - (F - R1)))$ 
* See wikipedia percentile entries on nearest rank and "alternative methods"
* Default: nearest-rank

perc_digest_type = rdigest|tdigest
* Which digest algorithm to use for computing percentiles
  ( and medians=50 percentile).
  * rdigest picks the rdigest_k, rdigest_maxnodes and perc_method properties.
  * tdigest picks the tdigest_k and tdigest_max_buffer_size properties.
* Default: tdigest

sparkline_maxsize = <integer>
* Maximum number of elements to emit for a sparkline
* Default: The value of the 'list_maxsize' setting

sparkline_time_steps = <time-step-string>
* Specify a set of time steps in order of decreasing granularity. Use an
  integer and one of the following time units to indicate each step.
  * s = seconds
  * m = minutes
  * h = hours
  * d = days
  * month
* A time step from this list is selected based on the <sparkline_maxsize>
  setting.
* The lowest <sparkline_time_steps> value that does not exceed the maximum number
  of bins is used.
* Example:
  * If you have the following configurations:
  * <sparkline_time_steps> = 1s,5s,10s,30s,1m,5m,10m,30m,1h,1d,1month
  * <sparkline_maxsize> = 100
  * The timespan for 7 days of data is 604,800 seconds.
  * Span = 604,800/<sparkline_maxsize>.
  * If sparkline_maxsize = 100, then
    span = (604,800 / 100) = 60,480 sec == 1.68 hours.
  * The "1d" time step is used because it is the lowest value that does not
    exceed the maximum number of bins.
* Default: 1s,5s,10s,30s,1m,5m,10m,30m,1h,1d,1month

```

NOTE: The following are rdigest and tdigest settings.

rdigest is a data structure used to compute approximate order statistics (such as median and percentiles) using sublinear space.

rdigest\_k = <integer>

- \* rdigest compression factor
- \* Lower values mean more compression
- \* After compression, number of nodes guaranteed to be greater than or equal to 11 times k.
- \* Must be greater than or equal to 2.
- \* Default: 100

rdigest\_maxnodes = <integer>

- \* Maximum rdigest nodes before automatic compression is triggered.
- \* When set to "1": Specifies to automatically configure based on k value.
- \* Default: 1

tdigest\_k = <integer>

- \* tdigest compression factor
- \* Higher values mean less compression, more mem usage, but better accuracy.
- \* Must be greater than or equal to 1.
- \* Default: 50

tdigest\_max\_buffer\_size = <integer>

- \* Maximum number of elements before automatic reallocation of buffer storage is triggered.
- \* Smaller values result in less memory usage but is slower.
- \* Very small values (<100) are not recommended as they will be very slow.
- \* Larger values help performance up to a point after which it actually hurts performance.
- \* Recommended range is around 10tdigest\_k to 30tdigest\_k.
- \* Default: 1000

tmpfile\_compression = <string>

- \* temporary file compression format, used for stats tmp files only
- \* "lz4" indicates use of the lz4 format
- \* "zstd" indicates use of the zstd format
- \* "none" indicates use of no compression
- \* Default: lz4

tmpfile\_compression\_level = <int>

- \* Temporary file compression format level.
- \* If tmpfile\_compression is lz4 or zstd, this will indicate the compression level.
- \* For zstd higher numbers indicate higher speed, and lower compression ratios.
- \* For lz4 higher numbers indicate lower speed, and higher compression ratios.
- \* Default: 0

min\_chunk\_size\_kb = <integer>

- \* Specifies the minimum size of a chunk of intermediate results during 'stats' search processing. See 'chunk\_size\_double\_every' for additional details.
- \* This affects the minimum amount of ram required for low-cardinality 'stats' searches as well as the size and number of the files produced when that data is spilled to disk due to memory pressure.
- \* Adjust this value only when such an adjustment is absolutely necessary.
  - \* If the 'stats' process must use less memory in low cardinality cases, reduce this value at the cost of increased filesystem inode usage and possibly decreased search performance.
  - \* If the 'stats' process must use fewer filesystem inodes and create larger data chunks even for small searches, increase this value at the cost of memory in low cardinality searches.
- \* Default: 64

max\_chunk\_size\_kb = <integer>



- \* Specifies the maximum size of a chunk of intermediate results during 'stats' search processing. See 'chunk\_size\_double\_every' for additional details.
- \* By limiting the maximum chunk size, this setting affects the number of data chunks that the 'stats' processor can create when intermediate data is spilled to disk due to memory pressure.
- \* Increase this setting if you need to reduce the filesystem inode usage of your 'stats' processes.
- \* This setting should never exceed 1/20th of 'max\_mem\_usage\_mb'.
- \* Default: 4096

chunk\_size\_double\_every = <integer>

- \* The 'stats' processor stores intermediate data for 'stats' searches in data chunks. These intermediate data chunks must have a size between 'min\_chunk\_size\_kb' and 'max\_chunk\_size\_kb'.
- \* At the start of a stats job, the 'stats' processor sets the chunk size at the 'min\_chunk\_size\_kb' limit. However, when the number of chunks it creates reaches the threshold set by 'chunk\_size\_double\_every', the 'stats' processor doubles the size of each chunk it creates thereafter. The 'stats' processor continues doubling the chunk size it creates each time it creates an additional number of chunks equivalent to 'chunk\_size\_double\_every'. The 'stats' processor stops doubling the chunk size when it reaches the 'max\_chunk\_size\_kb' limit.
- \* This behavior lets the 'stats' processor begin 'stats' processes with small data chunks, which reduces ram usage on low cardinality searches. It also lets the 'stats' processor increase the chunk size when it spills a lot of data to disk, which reduces filesystem inode usage for high cardinality searches.
- \* To minimize allocation of unused memory, increase the 'chunk\_size\_double\_every' threshold to keep the chunks smaller for a longer amount of time.
- \* To reduce filesystem inode usage, decrease the 'chunk\_size\_double\_every' threshold so the 'stats' processor reaches the 'max\_chunk\_size\_kb' limit quicker. This lowers the number of temporary files created by the search process.
- \* Default: 100

## **[top]**

maxresultrows = <integer>

- \* Maximum number of result rows to create.
- \* If not specified, uses the value set for 'maxresultrows' in the [searchresults] stanza, which is 50000 by default.
- \* Default: 50000

maxvalues = <integer>

- \* Maximum number of distinct field vector values to keep track of.
- \* Default: 100000

maxvaluesize = <integer>

- \* Maximum length of a single value to consider.
- \* Default: 1000

## **[transactions]**

maxopentxn = <integer>

- \* Specifies the maximum number of not yet closed transactions to keep in the open pool before starting to evict transactions.
- \* Default: 5000

maxopenevents = <integer>

- \* Specifies the maximum number of events (which are) part of open transactions before transaction eviction starts happening, using LRU policy.
- \* Default: 100000

### **[tscollect]**

squashcase = <boolean>

- \* The default value of the 'squashcase' argument if not specified by the command
- \* Default: false

keepresults = <boolean>

- \* The default value of the 'keepresults' argument if not specified by the command
- \* Default: false

optimize\_max\_size\_mb = <unsigned integer>

- \* The maximum size in megabytes of files to create with optimize
- \* Specify 0 for no limit (may create very large tsidx files)
- \* Default: 256

### **[tstats]**

allow\_old\_summaries = <boolean>

- \* Whether or not the 'tstats' command, when run on an accelerated datamodel, confirms that the datamodel search in each bucket's summary metadata is considered to be up to date with the current datamodel search.
- \* Only bucket summaries that are considered "up to date" are used to deliver results.
- \* This value is the default value of the 'allow\_old\_summaries' setting, if that argument is not specified in the command.
- \* When set to "false", 'tstats' always confirms that the datamodel search in each bucket's summary metadata is considered up to date with the current datamodel search.
- \* When set to "true", 'tstats' delivers results even from bucket summaries that are considered out of date with the current datamodel.
- \* Default: false

apply\_search\_filter = <boolean>

- \* Whether or not 'tstats' applies role-based search filters when users run the command on normal index data.
- \* If set to "true", 'tstats' applies role-based search filters.
- \* NOTE: Regardless of this setting value, 'tstats' never applies search filters to data collected with 'tscollect', or with datamodel acceleration.
- \* Default: true

bucket\_localize\_max\_lookahead = <integer>

- \* This setting is only relevant when using remote storage.
- \* Specifies the maximum number of buckets the tstats command localizes for look-ahead purposes, in addition to the required bucket.
- \* Increasing this value can improve performance, at the cost of additional network/io/disk utilization.
- \* Valid values are 0-64. Any value larger than 64 will be set to 64. Other invalid values will be discarded and the default will be substituted.
- \* Default: 10

chunk\_size = <unsigned integer>

- \* ADVANCED: The default value of 'chunk\_size' arg if not specified by the command

- \* This argument controls how many events are retrieved at a time within a single TSIDX file when answering queries
- \* Consider lowering this value if tstats queries are using too much memory (cannot be set lower than 10000)
- \* Larger values will tend to cause more memory to be used (per search) and might have performance benefits.
- \* Smaller values will tend to reduce performance and might reduce memory used (per search).
- \* Altering this value without careful measurement is not advised.
- \* Default: 10000000

include\_events\_omitted\_when\_filtering\_numeric\_values = <boolean>

- \* When you run a 'tstats' search that filters numeric values of one or more fields, it might omit events where those fields do not exist or have NULL values from the search results.
- \* This setting specifies whether this omission of events takes place when 'tstats' filters out events based on numeric values of fields.
- \* A setting of 'true' means that when the 'tstats' command filters out events where a field has a specific numeric value, it also matches events where that field is not present.
- \* A setting of 'false' means that when the 'tstats' command filters out events where a field has a specific numeric value, it also omits events where that field is not present.
- \* Default: false

summariesonly = <boolean>

- \* Whether or not 'tstats' employs a mixed mode when running against an accelerated datamodel.
- \* This value is the default value for the 'summariesonly' setting, if that argument is not specified in the command.
- \* In mixed mode, 'tstats' falls back to search if it encounters missing tsidx data.
- \* If set to "true", 'tstats' overrides this mixed mode, and only generates results from available tsidx data, which might be incomplete.
- \* If set to "false", 'tstats' uses mixed mode, and falls back to search for tsidx data that is missing.
- \* Default: false

warn\_on\_missing\_summaries = <boolean>

- \* ADVANCED: Only meant for debugging 'summariesonly=true' searches on accelerated datamodels.
- \* When set to "true", search will issue a warning for a tstats 'summariesonly=true' search for the following scenarios:
  - a) If there is a non-hot bucket that has no corresponding datamodel acceleration summary whatsoever.
  - b) If the bucket's summary does not match with the current datamodel acceleration search.
- \* Default: false

batch\_search\_max\_pipeline = <integer>

- \* Controls the number of tstats/mstats search pipelines launched at the indexer during batch search.
- \* Increase the number of search pipelines to improve search performance, at the cost of a concurrent increase in thread and memory usage.
- \* This value applies only to searches that run on remote indexers.
- \* Default: 1

use\_bloomfilter = <boolean>

- \* Specifies whether the Splunk software uses Bloom filters to optimize searches.
- \* When set to 'true', the Splunk software consults 'bloomfilter' files that may be present in index buckets to determine whether those buckets contain relevant search terms, thereby enabling the software to skip search of tsidx

files that do not have relevant search terms. In this way, Bloom filter usage can improve search performance.

- \* When set to 'false', the Splunk software searches tsidx summary files without filtering out tsidx files that do not have relevant terms.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: true

update\_datamodel\_usage\_stats = <boolean>

- \* Specifies whether or not Splunk software can call the summary touch endpoint when it detects that it is using summaries from an accelerated data model.
- \* The summary touch endpoint is an internal endpoint that helps track how frequently a summary is being used, if ever.
- \* When 'update\_datamodel\_usage\_stats' is set to "false", Splunk software skips this endpoint call.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: true

### **[mstats]**

time\_bin\_limit = <unsigned integer>

- \* Applies only to mstats search jobs.
- \* Controls how many time bins can be allocated within a single TSIDX file when the search head processes mstats search jobs that group results by time (by using 'span', for example).
- \* When this setting is set to 0, there is no time bin limit for qualifying mstats search jobs. Removing the time bin limit can cause the Splunk platform to run out of memory when you run those jobs.
- \* Lower this value when your mstats search jobs are using too much memory per search.
- \* Raise this value if your mstats searches return errors when they have wide time ranges or their group-by spans are too small.
- \* The Splunk platform estimates the number of time bins a search requires by dividing its time range by its group-by span. If range/span > 'time\_bin\_limit', it outputs an error. This could happen with a search with a time range of a year and a span of '1s', for example.
- \* The search time range is determined through the 'earliest' and 'latest' values for the search.
- \* Some types of searches, such as 'all time' searches, do not have 'earliest' and 'latest' values. In those cases the Splunk platform checks within each single TSIDX file to derive a time range for the search.
- \* Default: 1000000

use\_bloomfilter = <boolean>

- \* Specifies whether the Splunk software uses Bloom filters to optimize searches.
- \* When set to 'true', the Splunk software consults 'bloomfilter' files that may be present in index buckets to determine whether those buckets contain relevant search terms, thereby enabling the software to skip search of tsidx files that do not have relevant search terms. In this way, Bloom filter usage can improve search performance.
- \* When set to 'false', the Splunk software searches tsidx summary files without filtering out tsidx files that do not have relevant terms.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: true

### **[typeahead]**

cache\_ttl\_sec = <integer>

- \* How long, in seconds, the typeahead cached results are valid.
- \* Default 300

fetch\_multiplier = <integer>

- \* A multiplying factor that determines the number of terms to fetch from the index, fetch = fetch\_multiplier x count.
- \* Default: 50

max\_concurrent\_per\_user = <integer>

- \* The maximum number of concurrent typeahead searches per user. Once this maximum is reached only cached typeahead results might be available
- \* Default: 3

maxcount = <integer>

- \* Maximum number of typeahead results to find.
- \* Default: 1000

max\_servers = <integer>

- \* Specifies the maximum number of remote search servers that are used in addition to the search head for the purpose of providing typeahead functionality.
- \* When properly set, 'max\_servers' minimizes the workload impact of running typeahead search jobs in a clustering deployment. If your target indexes are evenly distributed among search servers, use the default setting or a similarly low number.
- \* For load balancing, the choice of remote search servers for typeahead searches is random.
- \* When set to "0": There is no limit and all available search servers are used for typeahead search jobs.
- \* Default: 2

min\_prefix\_length = <integer>

- \* The minimum length of the string prefix after which to provide typeahead.
- \* Default: 1

use\_cache = <boolean>

- \* Specifies whether the typeahead cache will be used if use\_cache is not specified in the command line or endpoint.
- \* Default: true or 1

banned\_segments = <semicolon-separated-list>

- \* Specifies a semicolon-separated list of segments. The 'typeahead' search processor filters events with these segments out of the results it returns.
- \* A best practice is to bracket each listed segment with wildcard asterisks ('\*').
- \* For example, if you set 'banned\_segments = \*password\*; \*SSN\*', the 'typeahead' processor removes any event that contains the string 'password' or 'SSN' from the final result set.
- \* No default

## **[typer]**

maxlen = <integer>

- \* In eventtyping, pay attention to first <integer> characters of any attribute (such as \_raw), including individual tokens. Can be overridden by supplying the typer operator with the argument maxlen (for example, "|typer maxlen=300").
- \* Default: 10000

## **[xyseries]**

\* This stanza allows for fine tuning of xyseries search command.

max\_mem\_usage\_mb = <non-negative integer>

\* Overrides the default value for 'max\_mem\_usage\_mb'

\* See definition in [default] max\_mem\_usage\_mb for more details

## **GENERAL SETTINGS**

# This section contains the stanzas for a variety of general settings.

### **[auto\_summarizer]**

allow\_event\_summarization = <boolean>

\* Whether auto summarization of searches whose remote part returns events rather than results will be allowed.

\* Default: false

cache\_timeout = <integer>

\* The minimum amount of time, in seconds, to cache auto summary details and search hash codes.

\* The cached entry expires randomly between 'cache\_timeout' and 2 \* "cache\_timeout" seconds.

\* Default: 600 (10 minutes)

detailed\_dashboard = <boolean>

\* Turn on/off the display of both normalized and regular summaries in the Report Acceleration summary dashboard and details.

\* Default: false

maintenance\_period = <integer>

\* The period of time, in seconds, that the auto summarization maintenance happens

\* Default: 1800 (30 minutes)

max\_run\_stats = <integer>

\* Maximum number of summarization run statistics to keep track and expose via REST.

\* Default: 48

max\_verify\_buckets = <integer>

\* When verifying buckets, stop after verifying this many buckets if no failures have been found

\* 0 means never

\* Default: 100

max\_verify\_bucket\_time = <integer>

\* Maximum time, in seconds, to spend verifying each bucket.

\* Default: 15

max\_verify\_ratio = <number>

\* Maximum fraction of data in each bucket to verify

\* Default: 0.1 (10%)

max\_verify\_total\_time = <integer>  
 \* Maximum total time in seconds to spend doing verification, regardless if any buckets have failed or not  
 \* When set to "0": Specifies no limit.  
 \* Default: 0

normalized\_summaries = <boolean>  
 \* Turn on/off normalization of report acceleration summaries.  
 \* Default: true

return\_actions\_with\_normalized\_ids = [yes|no|fromcontext]  
 \* Report acceleration summaries are stored under a signature/hash which can be regular or normalized.  
 \* Normalization improves the re-use of pre-built summaries but is not supported before 5.0. This config will determine the default value of how normalization works (regular/normalized)  
 \* When set to 'fromcontext': Specifies that the end points and summaries would be operating based on context.  
 \* Normalization strategy can also be changed via admin/summarization REST calls with the 'use\_normalization' argument, which can take the values "yes"/"no"/"fromcontext"  
 \* Default: fromcontext

search\_2\_hash\_cache\_timeout = <integer>  
 \* The amount of time, in seconds, to cache search hash codes  
 \* Default: The value of the 'cache\_timeout' setting

shc\_accurate\_access\_counts = <boolean>  
 \* Only relevant if you are using search head clustering  
 \* Turn on/off to make acceleration summary access counts accurate on the captain.  
 \* by centralizing

verify\_delete = <boolean>  
 \* Should summaries that fail verification be automatically deleted?  
 \* Default: false

disable\_transparent\_mode\_federation = <boolean>  
 \* Disable forwarding summarization searches to the remote search head for federated search transparent mode.  
 \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
 \* Default: false

### **[export]**

add\_offset = <boolean>  
 \* Add an offset/row number to JSON streaming output  
 \* Default: true

add\_timestamp = <boolean>  
 \* Add a epoch time timestamp to JSON streaming output that reflects the time the results were generated/retrieved  
 \* Default: false

### **[extern]**

perf\_warn\_limit = <integer>  
 \* Warn when external scripted command is applied to more than this many

events  
\* When set to "0": Specifies for no message (message is always INFO level)  
\* Default: 10000

## **[auth]**

\* Settings for managing auth features.

enable\_install\_apps = <boolean>  
\* Whether or not the "install\_apps" capability is enabled for app installation, uninstallation, creation, and update.  
\* If set to "true", you must be assigned a role that holds the 'install\_apps' capability to access the 'apps/local' REST endpoint for app installation, uninstallation, creation, and update.  
\* If set to "false", you must be assigned a role that holds either the 'admin\_all\_objects' or 'edit\_local\_apps' capabilities for app installation, uninstallation, creation, and update.  
\* Default: false

## **[http\_input]**

max\_number\_of\_tokens = <unsigned integer>  
\* The maximum number of tokens reported by logging input metrics.  
\* Default: 10000

max\_content\_length = <integer>  
\* The maximum length, in bytes, of HTTP request content that is accepted by the HTTP Event Collector server.  
\* Default: 838860800 (~ 800 MB)

max\_number\_of\_ack\_channel = <integer>  
\* The maximum number of ACK channels accepted by HTTP Event Collector server.  
\* Default: 1000000 (~ 1 million)

max\_number\_of\_acked\_requests\_pending\_query = <integer>  
\* The maximum number of ACKed requests pending query on HTTP Event Collector server.  
\* Default: 10000000 (~ 10 million)

max\_number\_of\_acked\_requests\_pending\_query\_per\_ack\_channel = <integer>  
\* The maximum number of ACKed requested pending query per ACK channel on HTTP Event Collector server..  
\* Default: 1000000 (~ 1 million)

metrics\_report\_interval = <integer>  
\* The interval, in seconds, of logging input metrics report.  
\* Default: 60 (1 minute)

## **[indexpreview]**

max\_preview\_bytes = <integer>  
\* Maximum number of bytes to read from each file during preview  
\* Default: 2000000 (2 MB)

max\_results\_perchunk = <integer>  
\* Maximum number of results to emit per call to preview data generator



\* Default: 2500

soft\_preview\_queue\_size = <integer>

\* Loosely-applied maximum on number of preview data objects held in memory

\* Default: 100

### **[inputproc]**

file\_tracking\_db\_threshold\_mb = <integer>

\* The size, in megabytes, at which point the file tracking database, otherwise known as the "fishbucket" or "btree", rolls over to a new file.

\* The rollover process is as follows:

\* After the fishbucket reaches 'file\_tracking\_db\_threshold\_mb' megabytes in size, a new database file is created.

\* From this point forward, the processor writes new entries to the new database.

\* Initially, the processor attempts to read entries from the new database, but upon failure, falls back to the old database.

\* Successful reads from the old database are written to the new database.

\* NOTE: During migration, if this setting doesn't exist, the initialization code in splunkd triggers an automatic migration step that reads in the current value for "maxDataSize" under the "\_thefishbucket" stanza in indexes.conf and writes this value into etc/system/local/limits.conf.

learned\_sourcetypes\_limit = <0 or positive integer>

\* Limits the number of entries added to the learned app for performance reasons.

\* If nonzero, limits two properties of data added to the learned app by the file classifier. (Code specific to monitor:: stanzas that auto-determines sourcetypes from content.)

\* The number of sourcetypes added to the learned app's props.conf file will be limited to approximately this number.

\* The number of file-content fingerprints added to the learned app's sourcetypes.conf file will be limited to approximately this number.

\* The tracking for uncompressed and compressed files is done separately, so in some cases this value may be exceeded.

\* This limit is not the recommended solution for auto-identifying sourcetypes. The usual best practices are to set sourcetypes in input stanzas, or alternatively to apply them based on filename pattern in props.conf [source::<pattern>] stanzas.

\* Default: 1000

max\_fd = <integer>

\* Maximum number of file descriptors that a ingestion pipeline in Splunk will keep open, to capture any trailing data from files that are written to very slowly.

\* Note that this limit will be applied per ingestion pipeline. For more information about multiple ingestion pipelines see parallelIngestionPipelines in the server.conf.spec file.

\* With N parallel ingestion pipelines the maximum number of file descriptors that can be open across all of the ingestion pipelines will be N \* max\_fd.

\* Default: 100

monitornohandle\_max\_heap\_mb = <integer>

\* The maximum amount of memory, in megabytes, used by the MonitorNoHandle modular input in user mode.

\* The memory of this input grows in size when the data being produced by applications writing to monitored files comes in faster than the Splunk instance can accept it.

\* When set to 0, the heap size (memory allocated in the modular input) can grow

without limit.  
\* If this size is limited, and the limit is encountered, the input drops some data to stay within the limit.  
\* This setting is valid only on Windows machines.  
\* Default: 0

tailing\_proc\_speed = <integer>  
\* REMOVED. This setting is no longer used.

monitornohandle\_max\_driver\_mem\_mb = <integer>  
\* The maximum amount of NonPaged memory, in megabytes, used by the kernel driver of the MonitorNoHandle modular input.  
\* The memory of this input grows in size when the data being produced by applications writing to monitored files comes in faster than the Splunk instance can accept it.  
\* When set to 0, the NonPaged memory size (memory allocated in the kernel driver of the modular input) can grow without limit.  
\* If this size is limited, and the limit is encountered, the input drops some data to stay within the limit.  
\* This setting is valid only on Windows machines.  
\* Default: 0

monitornohandle\_max\_driver\_records = <integer>  
\* The maximum number of in-memory records that the kernel module for the MonitorNoHandle modular input stores.  
\* This setting controls memory growth by limiting the amount of memory that the MonitorNoHandle input kernel module uses.  
\* When 'monitornohandle\_max\_driver\_mem\_mb' is set to > 0, this setting is ignored.  
\* The 'monitornohandle\_max\_driver\_mem\_mb' and 'monitornohandle\_max\_driver\_records' settings are mutually exclusive.  
\* If the limit is encountered, the input drops some data to remain within the limit.  
\* Default: 500.

time\_before\_close = <integer>  
\* MOVED. This setting is now configured per-input in inputs.conf.  
\* Specifying this setting in limits.conf is DEPRECATED, but overrides the setting for all inputs, for now.

## **[journal\_compression]**

threads = <integer>  
\* Specifies the maximum number of indexer threads which will be work on compressing hot bucket journal data.  
\* This setting does not typically need to be modified.  
\* Default: The number of CPU threads of the host machine

## **[kv]**

avg\_extractor\_time = <integer>  
\* Maximum amount of CPU time, in milliseconds, that the average (over search results) execution time of a key-value pair extractor will be allowed to take before warning. Once the average becomes larger than this amount of time a warning will be issued  
\* Default: 500 (.5 seconds)

limit = <integer>  
\* The maximum number of fields that an automatic key-value field extraction

(auto kv) can generate at search time.

- \* Increase this setting if you want to ensure that the field picker in the Splunk Web search page displays all fields.
- \* Set this value to 0 if you do not want to limit the number of fields that can be extracted at search time.
- \* Default: 100

indexed\_kv\_limit = <integer>

- \* The maximum number of fields that can be extracted at index time from a data source.
- \* This setting does not prevent a search from extracting indexed fields that the search needs and explicitly requests.
- \* The Splunk platform imposes this limit for each index bucket.
- \* Fields that can be extracted at index time include default fields, custom fields, and structured data header fields.
- \* The summary fields 'host', 'index', 'source', 'sourcetype', 'eventtype', 'linecount', 'splunk\_server', and 'splunk\_server\_group' do not count against this limit and are always returned.
- \* Increase this setting if, for example, you have indexed data with a large number of columns and want to ensure that the field picker in the Splunk Web search page displays all fields.
- \* This setting is different from the 'limit' setting in that it limits field extraction in different phases of data processing. Previously, the 'limit' setting handled both index-time and search-time field extraction limits, and to maintain backward compatibility, both settings work in concert.
- \* The Splunk platform always uses the higher value for either setting to enforce index-time field extraction limits.
  - \* For example, if you set 'indexed\_kv\_limit' to "500" and 'limit' to "200", then the platform limits indexed-time field extractions to 500 and search-time field extractions to 200.
  - \* If you set 'indexed\_kv\_limit' to "200" and 'limit' to "500", then the platform limits both index-time and search-time field extraction to 500.
- \* Set this value to 0 if you do not want to limit the number of fields that can be extracted at index time.
- \* Default: 200

maxchars = <integer>

- \* When non-zero, truncate \_raw to this size and then do auto KV.
- \* Default: 10240 characters

maxcols = <integer>

- \* When non-zero, the point at which kv should stop creating new fields.
- \* Default: 512

max\_extractor\_time = <integer>

- \* Maximum amount of CPU time, in milliseconds, that a key-value pair extractor will be allowed to take before warning. If the extractor exceeds this execution time on any event a warning will be issued
- \* Default: 1000 (1 second)

**[kvstore]**

max\_accelerations\_per\_collection = <unsigned integer>

- \* The maximum number of accelerations that can be assigned to a single collection
- \* Valid values range from 0 to 50
- \* Default: 10

max\_documents\_per\_batch\_save = <unsigned integer>

- \* The maximum number of documents that can be saved in a single batch
- \* Default: 1000

`max_fields_per_acceleration = <unsigned integer>`  
 \* The maximum number of fields that can be part of a compound acceleration (i.e. an acceleration with multiple keys)  
 \* Valid values range from 0 to 50  
 \* Default: 10

`max_queries_per_batch = <unsigned integer>`  
 \* The maximum number of queries that can be run in a single batch  
 \* Default: 1000

`max_rows_in_memory_per_dump = <unsigned integer>`  
 \* The maximum number of rows in memory before flushing it to the CSV projection of KVStore collection.  
 \* Default: 200

`max_rows_per_query = <unsigned integer>`  
 \* The maximum number of rows that will be returned for a single query to a collection.  
 \* If the query returns more rows than the specified value, then returned result set will contain the number of rows specified in this value.  
 \* Default: 50000

`max_size_per_batch_result_mb = <unsigned integer>`  
 \* The maximum size, in megabytes (MB), of the result set from a set of batched queries  
 \* Default: 100

`max_size_per_batch_save_mb = <unsigned integer>`  
 \* The maximum size, in megabytes (MB), of a batch save query.  
 \* Default: 50

`max_size_per_result_mb = <unsigned integer>`  
 \* The maximum size, in megabytes (MB), of the result that will be returned for a single query to a collection.  
 \* Default: 50

`max_threads_per_outputlookup = <unsigned integer>`  
 \* The maximum number of threads to use during outputlookup commands on KVStore  
 \* If the value is 0 the thread count will be determined by CPU count  
 \* Default: 1

### **[kvstore\_migration]**

`periodic_timer_interval = <integer>`  
 \* The interval, in seconds, at which a search head cluster member polls the status of a KV Store migration or upgrade after the start of that migration or upgrade.  
 \* The minimum accepted value is 1.  
 \* The maximum accepted value is 60.  
 \* Default: 10

`max_failed_status_unchanged_count = <integer>`  
 \* The maximum number of intervals, as determined by the 'periodic\_timer\_interval' setting, that a search head cluster member's status can remain in a failed state during a KV Store migration or upgrade before the member retries that migration or upgrade. If the number of intervals has been exceeded, then the member is marked as aborted.  
 \* Once this limit is reached, the member aborts the migration or upgrade.  
 \* Default: 30

`version_upgrade_max_start_retries = <unsigned integer>`

\* This is an internal setting.  
 \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
 \* Default: 10

version\_upgrade\_max\_retries = <unsigned integer>  
 \* This is an internal setting.  
 \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
 \* Default: 4

version\_upgrade\_max\_command\_time\_ms = <unsigned integer>  
 \* This is an internal setting.  
 \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
 \* Default: 60000

version\_upgrade\_time\_duration\_block\_s = <unsigned integer>  
 \* This is an internal setting.  
 \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
 \* Default: 1

version\_upgrade\_polling\_max\_wait\_ms = <unsigned integer>  
 \* This is an internal setting.  
 \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
 \* Default: 26460000

version\_upgrade\_polling\_version\_max\_wait\_ms = <unsigned integer>  
 \* This is an internal setting.  
 \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
 \* Default: 4800000

version\_upgrade\_polling\_interval\_ms = <unsigned integer>  
 \* This is an internal setting.  
 \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
 \* Default: 100

version\_upgrade\_terminate\_timeout\_s = <unsigned integer>  
 \* This is an internal setting.  
 \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
 \* Default: 600

version\_upgrade\_backup\_disabled = <boolean>  
 \* This is an internal setting.  
 \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
 \* This setting turns off the creation of a KV store backup before an upgrade.  
 \* If set to "true" and there's a failure, you can't roll back to a previous back up.  
 \* Default: false

version\_upgrade\_keep\_backups = <boolean>  
 \* This is an internal setting.  
 \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.  
 \* After successfully upgrading the KV store, does not clean up the backup that  
 was created on the local disk in \$SPLUNK\_DB/kvstore/mongo\_backup.  
 \* Default: true

## **[input\_channels]**

max\_inactive = <integer>  
 \* The Maximum number of inactive input channel configurations to keep in cache.  
 \* Each source/sourcetype/host combination requires an independent input  
 channel, which contains all relevant settings for ingestion.  
 \* When set to 'auto', the Splunk platform will tune this setting based on the  
 physical RAM present in the server at startup.

\* Increasing this number might help with low ingestion throughput when there are no blocked queues (i.e., no 'blocked=true' events for 'group=queue' in metrics.log), and splunkd is creating a very high number of new input channels (see the value of 'new\_channels' in 'group=map, name=pipelineinputchannel', also in metrics.log), usually in the order of thousands. However, this action is only effective when those input channels could have been reused: for example, the source, sourcetype, and host fields are not generated randomly and tend to be reused within the lifetime of cached channel entries.

\* Default: auto

lowater\_inactive = <integer>

\* Size of the inactive input channel cache after which entries will be considered for recycling: having its memory reused for storing settings for a different input channel.

\* When set to 'auto', the Splunk platform will tune this setting value based on the value of 'max\_inactive'.

\* Default: auto

inactive\_eligibility\_age\_seconds = <integer>

\* Time, in seconds, after which an inactive input channel will be removed from the cache to free up memory.

\* Default: 330

disable\_inactive\_channels = <boolean>

\* Whether or not splunkd disables the inactive input channel cache.

\* A value of "true" means splunkd disables the inactive input channel cache and maintains the active input channel cache.

\* Turning off the inactive input channel cache provides the best ingestion performance.

\* A value of "false" means splunkd enables the inactive input channel cache.

\* Default: true

active\_eligibility\_age = <integer>

\* The time, in seconds, after which splunkd removes an idle input channel from the active channel cache to free up memory.

\* Default: 3600

## **[ldap]**

allow\_multiple\_matching\_users = <boolean>

\* Whether or not Splunk Enterprise allows login when it finds multiple entries in LDAP with the same value for the 'username' attribute.

\* When multiple entries are found, it chooses the first Distinguished Name (DN) lexicographically.

\* Setting this to false is more secure as it does not allow any ambiguous login, but users with duplicate entries will be unable to login.

\* Default: true

max\_users\_to\_precache = <unsigned integer>

\* The maximum number of users that are pre-cached from LDAP after reloading auth.

\* Set this to 0 to turn off pre-caching.

## **[metrics]**

interval = <integer>

\* Number of seconds between logging splunkd metrics to metrics.log.

\* Minimum of 10.

- \* Default (Splunk Enterprise): 60
- \* Default (Splunk Universal Forwarder): 60

maxseries = <integer>

- \* The number of series to include in the per\_x\_thruput reports in metrics.log.
- \* Default: 10

### **[metrics:tcpin\_connections]**

aggregate\_metrics = <boolean>

- \* For each splunktcp connection from forwarder, splunk logs metrics information every metrics interval.
- \* When there are large number of forwarders connected to indexer, the amount of information logged can take lot of space in metrics.log. When set to true, it will aggregate information across each connection and report only once per metrics interval.
- \* Default: false

suppress\_derived\_info = <boolean>

- \* For each forwarder connection, \_tcp\_Bps, \_tcp\_KBps, \_tcp\_avg\_thruput, \_tcp\_Kprocessed is logged in metrics.log.
- \* This can be derived from kb. When set to true, the above derived info will not be emitted.
- \* Default: false

idle\_connections\_log\_frequency = <integer>

- \* For each splunktcp connection from forwarder, splunk logs metrics information every metrics interval "[metrics]->interval". There may be large number of idle connections. Idle connection received zero bytes during last "[metrics]->interval"\*idle\_connections\_log\_frequency seconds.
- \* Setting to skip logging idle connection metrics to metrics.log.
- \* A value of 1 means always log idle connection metrics to metrics.log.
- \* Default: 1

### **[pdf]**

max\_rows\_per\_table = <unsigned integer>

- \* The maximum number of rows that will be rendered for a table within integrated PDF rendering.
- \* Default: 1000

render\_endpoint\_timeout = <unsigned integer>

- \* The number of seconds after which the pdfgen render endpoint will timeout if it has not yet finished rendering the PDF output.
- \* Default: 3600 (60 minutes)

render\_chromium\_timeout = <unsigned integer>

- \* The number of seconds after which the Chromium engine will timeout if the engine still needs to render the dashboard output.
- This setting does not impact the render\_chromium\_screenshot\_delay.
- \* Default: 30

render\_chromium\_screenshot\_delay = <unsigned integer>

- \* The number of seconds after which the Chromium engine takes a screenshot of a dashboard to render before exporting the dashboard.
- This setting does not impact the render\_chromium\_timeout setting.
- \* Default: 0

## **[realtime]**

```
# Default options for indexer support of real-time searches
# These can all be overridden for a single search via REST API arguments

alerting_period_ms = <integer>
* The time, in milliseconds, to wait between triggering alerts during a
  realtime search.
* This setting limits the frequency at which alerts are triggered during
  realtime search.
* A value of 0 means that alerts are triggered for every batch of events
  that are read. In dense realtime searches with expensive alerts, this
  can overwhelm the alerting system.
* Precedence: Searchhead
* Default: 0

blocking = <boolean>
* Whether or not the indexer should block if a queue is full.
* Default: false

default_backfill = <boolean>
* Whether or not windowed real-time searches should backfill events.
* Default: true

enforce_time_order = <boolean>
* Whether or not real-time searches should ensure that events are sorted in
  ascending time order.
* Splunk Web automatically reverses the order that it displays events for
  real-time searches. If set to "true", the latest events will be shown first.
* Default: true

indexfilter = <boolean>
* Whether or not the indexer should pre-filter events for efficiency.
* Default: 1 (true)

indexed_realtime_update_interval = <integer>
* When you run an indexed realtime search, the list of searchable buckets
  needs to be updated. If the Splunk software is installed on a cluster,
  the list of allowed primary buckets is refreshed. If not installed on
  a cluster, the list of buckets, including any new hot buckets are refreshed.
  This setting controls the interval for the refresh. The setting must be
  less than the "indexed_realtime_disk_sync_delay" setting. If your realtime
  buckets transition from new to warm in less time than the value specified
  for the "indexed_realtime_update_interval" setting, data will be skipped
  by the realtime search in a clustered environment.
* Precedence: Indexers
* Default: 30

indexed_realtime_cluster_update_interval = <integer>
* This setting is deprecated. Use the "indexed_realtime_update_interval"
  setting instead.
* While running an indexed realtime search on a cluster, the list of allowed
  primary buckets is updated. This controls the interval at which the list
  is updated. This value must be less than the
  'indexed_realtime_disk_sync_delay' setting. If your buckets transition from
  Brand New to warm in less than the interval time specified, indexed
  realtime will lose data in a clustered environment.
* Precedence: Indexers
* Default: 30

indexed_realtime_default_span = <integer>
```



\* An indexed realtime search is made up of many component historical searches that by default will span this many seconds. If a component search is not completed in this many seconds the next historical search will span the extra seconds. To reduce the overhead of running an indexed realtime search you can change this span to delay longer before starting the next component historical search.  
\* Precedence: Indexers  
\* Default: 1

indexed\_realtime\_disk\_sync\_delay = <integer>

\* The number of seconds to wait for disk flushes to finish when using indexed/continuous/pseudo realtime search, so that all data can be seen.  
\* After indexing there is a non-deterministic period where the files on disk, when opened by other programs, might not reflect the latest flush to disk, particularly when a system is under heavy load.  
\* Precedence: SearchHead overrides Indexers  
\* Default: 60

indexed\_realtime\_maximum\_span = <integer>

\* While running an indexed realtime search, if the component searches regularly take longer than 'indexed\_realtime\_default\_span' seconds, then indexed realtime search can fall more than 'indexed\_realtime\_disk\_sync\_delay' seconds behind realtime.  
\* Use this setting to set a limit after which search drops data to catch back up to the specified delay from realtime, and only search the default span of seconds.  
\* Precedence: API overrides SearchHead overrides Indexers  
\* Default: 0 (unlimited)

indexed\_realtime\_use\_by\_default = <boolean>

\* Whether or not the indexedRealtime mode should be used by default.  
\* Precedence: SearchHead  
\* This is an app/user level configuration setting, and cannot be set as global.  
\* Default: false

local\_connect\_timeout = <integer>

\* Connection timeout, in seconds, for an indexer's search process when connecting to that indexer's splunkd.  
\* Default: 5

local\_receive\_timeout = <integer>

\* Receive timeout, in seconds, for an indexer's search process when connecting to that indexer's splunkd.  
\* Default: 5

local\_send\_timeout = <integer>

\* Send timeout, in seconds, for an indexer's search process when connecting to that indexer's splunkd.  
\* Default: 5

max\_blocking\_secs = <integer>

\* Maximum time, in seconds, to block if the queue is full (meaningless if blocking = false)  
\* 0 means no limit  
\* Default: 60

queue\_size = <integer>

\* Size of queue for each real-time search (must be >0).  
\* Default: 10000

## **[restapi]**

maxresultrows = <integer>

- \* Maximum result rows to be returned by /events or /results getters from REST API.
- \* Default: 50000

jobscontentmaxcount = <integer>

- \* Maximum length of a property in the contents dictionary of an entry from /jobs getter from REST API
- \* Value of 0 disables truncation
- \* Default: 0

time\_format\_reject = <regular expression>

- \* HTTP arguments for time\_format and output\_time\_format that match this regex will be rejected.
- \* The regex will be satisfied by a substring match anywhere in the argument.
- \* Intended as defense-in-depth against XSS style attacks against browser users by crafting specially encoded URLs for them to access splunkd.
- \* If unset, all argument strings are accepted.
- \* To disable this check entirely, set the value to empty.
- \* Example of disabling: time\_format\_reject =
- \* Default: [<>!], which means that the less-than '<', greater-than '>', and exclamation point '!' are not allowed.

restprocessor\_errors\_fatal = <boolean>

- \* Determines whether to return a hard error for REST command usages that are invalid.
- \* An invalid REST command usage is a REST request that returns an HTTP status outside the range of [200, 300].
- \* Default: false

max\_persistent\_connections = <integer>

- \* The maximum number of persistent processes that EAI custom REST handlers can create to serve REST API calls in persistent mode.
- \* A value of "0" means that there is no limit to the number of processes that the handlers can create.
- \* Default: 3000

## **[reversedns]**

rdnsMaxDutyCycle = <integer>

- \* Generate diagnostic WARN in splunkd.log if reverse dns lookups are taking more than this percent of time
- \* Range 0-100
- \* Default: 10

## **[sample]**

maxsamples = <integer>

- \* Default: 10000

maxtotalsamples = <integer>

- \* Default: 100000

## **[scheduler]**

action\_execution\_threads = <integer>

- \* Number of threads to use to execute alert actions, change this number if your alert actions take a long time to execute.
- \* This number is capped at 100.
- \* Default: 10

actions\_queue\_size = <integer>

- \* The number of alert notifications to queue before the scheduler starts blocking, set to 0 for infinite size.
- \* Default: 500

actions\_queue\_timeout = <integer>

- \* The maximum amount of time, in seconds, to block when the action queue size is full.
- \* Default: 30

alerts\_expire\_period = <integer>

- \* The amount of time, in seconds, between expired alert removal
- \* This period controls how frequently the alerts list is scanned, the only benefit from reducing this is better resolution in the number of alerts fired at the savedsearch level.
- \* Change not recommended.
- \* Default: 120

alerts\_max\_count = <integer>

- \* Maximum number of unexpired alerts information to keep for the alerts manager, when this number is reached Splunk will start discarding the oldest alerts.
- \* Default: 50000

alerts\_max\_history = <integer>[s|m|h|d]

- \* Maximum time to search in the past for previously triggered alerts.
- \* splunkd uses this property to populate the Activity -> Triggered Alerts page at startup.
- \* Values greater than the default may cause slowdown.
- \* Relevant units are: s, sec, second, secs, seconds, m, min, minute, mins, minutes, h, hr, hour, hrs, hours, d, day, days.
- \* Default: 7d

alerts\_scoping = host|splunk\_server|all

- \* Determines the scoping to use on the search to populate the triggered alerts page. Choosing splunk\_server will result in the search query using splunk\_server=local, host will result in the search query using host=<search-head-host-name>, and all will have no scoping added to the search query.
- \* Default: splunk\_server

async\_saved\_search\_fetch = <boolean>

- \* Enables a separate thread that will fetch scheduled or auto-summarized saved searches asynchronously.
- \* Do not change this setting unless instructed to do so by Splunk support.
- \* Default: true

async\_saved\_search\_interval = <integer>

- \* The interval, in seconds, that scheduled or auto-summarized saved searches will be fetched asynchronously.
- \* Has no effect if async\_saved\_search\_fetch is set to false.
- \* Default: 30

```

async_admission_eval_interval = <integer>
* The interval, in seconds, that scheduled saved searches will be evaluated
  for admission rules asynchronously.
* Has no effect if async_saved_search_fetch is set to false.
* If async_saved_search_fetch is false, admission rule evaluation for saved
  searches is done on the scheduler thread.
* Default: 600

scheduler_user_timezone_cache_expiry = <integer>[s|m|h|d]
* The amount of time that the scheduler caches the timezones
  that are associated with the scheduled searches.
* Use this setting to decrease scheduler cycle time by letting the scheduler
  use cached timezones instead of fetching them from the
  configuration cache.
* A value of 0 turns off timezone caching.
* Specify the interval as a string with minutes, seconds, hours, or days.
  For example: 60s, 1m, 1h, 1d, etc.
* Default: 150m

auto_summary_perc = <integer>
* The maximum number of concurrent searches to be allocated for auto
  summarization, as a percentage of the concurrent searches that the scheduler
  can run.
* Auto summary searches include:
  * Searches which generate the data for the Report Acceleration feature.
  * Searches which generate the data for Data Model acceleration.
* NOTE: user scheduled searches take precedence over auto summary searches.
* Default: 50

auto_summary_perc.<n> = <integer>
auto_summary_perc.<n>.when = <cron string>
* The same as auto_summary_perc but the value is applied only when the cron
  string matches the current time. This allows 'auto_summary_perc' to have
  different values at different times of day, week, month, etc.
* There may be any number of non-negative <n> that progress from least specific
  to most specific with increasing <n>.
* The scheduler looks in reverse-<n> order looking for the first match.
* If either these settings aren't provided at all or no "when" matches the
  current time, the value falls back to the non-<n> value of 'auto_summary_perc'.

concurrency_message_throttle_time = <integer>[s|m|h|d]
* Amount of time controlling throttling between messages warning about scheduler
  concurrency limits.
* Relevant units are: s, sec, second, secs, seconds, m, min, minute, mins,
  minutes, h, hr, hour, hrs, hours, d, day, days.
* Default: 10m

introspection_lookback = <duration-specifier>
* The amount of time to "look back" when reporting introspection statistics.
* For example: what is the number of dispatched searches in the last 60 minutes?
* Use [<integer>]<unit> to specify a duration;
  a missing <integer> defaults to 1.
* Relevant units are: m, min, minute, mins, minutes, h, hr, hour, hrs, hours,
  d, day, days, w, week, weeks.
* For example: "5m" = 5 minutes, "1h" = 1 hour.
* Default: 1h

max_action_results = <integer>
* The maximum number of results to load when triggering an alert action.
* Default: 50000

max_continuous_scheduled_search_lookback = <duration-specifier>

```

- \* The maximum amount of time to run missed continuous scheduled searches for once Splunk Enterprise comes back up, in the event it was down.
- \* Use [`<integer>`]`<unit>` to specify a duration; a missing `<integer>` defaults to 1.
- \* Relevant units are: m, min, minute, mins, minutes, h, hr, hour, hrs, hours, d, day, days, w, week, weeks, mon, month, months.
- \* For example: "5m" = 5 minutes, "1h" = 1 hour.
- \* A value of 0 means no lookback.
- \* Default: 24h

`max_lock_files` = `<integer>`

- \* The number of most recent lock files to keep around.
- \* This setting only applies in search head pooling.

`max_lock_file_ttl` = `<integer>`

- \* Time, in seconds, that must pass before reaping a stale lock file.
- \* Only applies in search head pooling.

`max_per_result_alerts` = `<integer>`

- \* Maximum number of alerts to trigger for each saved search instance (or real-time results preview for RT alerts)
- \* Only applies in non-digest mode alerting. Use 0 to disable this limit
- \* Default: 500

`max_per_result_alerts_time` = `<integer>`

- \* Maximum amount of time, in seconds, to spend triggering alerts for each saved search instance (or real-time results preview for RT alerts)
- \* Only applies in non-digest mode alerting. Use 0 to disable this limit.
- \* Default: 300 (5 minutes)

`max_searches_perc` = `<integer>`

- \* The maximum number of searches the scheduler can run, as a percentage of the maximum number of concurrent searches, see [search] `max_searches_per_cpu` for how to set the system wide maximum number of searches.
- \* Default: 50

`max_searches_perc.<n>` = `<integer>`

`max_searches_perc.<n>.when` = `<cron string>`

- \* The same as `max_searches_perc` but the value is applied only when the cron string matches the current time. This allows 'max\_searches\_perc' to have different values at different times of day, week, month, etc.
- \* There may be any number of non-negative `<n>` that progress from least specific to most specific with increasing `<n>`.
- \* The scheduler looks in reverse-`<n>` order looking for the first match.
- \* If either these settings aren't provided at all or no "when" matches the current time, the value falls back to the non-`<n>` value of 'max\_searches\_perc'.

`persistence_period` = `<integer>`

- \* The period, in seconds, between scheduler state persistence to disk. The scheduler currently persists the suppression and fired-unexpired alerts to disk.
- \* This is relevant only in search head pooling mode.
- \* Default: 30

`persistence_period` = `<integer>`

- \* DEPRECATED: Use the 'persistence\_period' setting instead.

`priority_runtime_factor` = `<double>`

- \* The amount to scale the priority runtime adjustment by.
- \* Every search's priority is made higher (worse) by its typical running time. Since many searches run in fractions of a second and the priority is integral, adjusting by a raw runtime wouldn't change the result; therefore,

it's scaled by this value.

\* Default: 10

priority\_skipped\_factor = <double>

\* The amount to scale the skipped adjustment by.

\* A potential issue with the priority\_runtime\_factor is that now longer-running searches may get starved. To balance this out, make a search's priority lower (better) the more times it's been skipped. Eventually, this adjustment will outweigh any worse priority due to a long runtime. This value controls how quickly this happens.

\* Default: 1

dispatch\_retry\_delay = <unsigned integer>

\* The amount of time, in seconds, to delay retrying a scheduled search that failed to dispatch (usually due to hitting concurrency limits).

\* Maximum value: 30

\* Default: 0

saved\_searches\_disabled = <boolean>

\* Whether saved search jobs are disabled by the scheduler.

\* Default: false

scheduled\_view\_timeout = <integer>[s|m|h|d]

\* The maximum amount of time that a scheduled view (pdf delivery) would be allowed to render

\* Relevant units are: s, sec, second, secs, seconds, m, min, minute, mins, minutes, h, hr, hour, hrs, hours, d, day, days.

\* Default: 60m

shc\_role\_quota\_enforcement = <boolean>

\* When this attribute is enabled, the search head cluster captain enforces user-role quotas for scheduled searches globally (cluster-wide).

\* A given role can have (n \* number\_of\_members) searches running cluster-wide, where n is the quota for that role as defined by srchJobsQuota and rtSrchJobsQuota on the captain and number\_of\_members include the members capable of running scheduled searches.

\* Scheduled searches will therefore not have an enforcement of user role quota on a per-member basis.

\* Role-based disk quota checks (srchDiskQuota in authorize.conf) can be enforced only on a per-member basis.

These checks are skipped when shc\_role\_quota\_enforcement is enabled.

\* Quota information is conveyed from the members to the captain. Network delays can cause the quota calculation on the captain to vary from the actual values in the members and may cause search limit warnings. This should clear up as the information is synced.

\* Default: false

shc\_syswide\_quota\_enforcement = <boolean>

\* When this is enabled, Maximum number of concurrent searches is enforced globally (cluster-wide) by the captain for scheduled searches.

Concurrent searches include both scheduled searches and ad hoc searches.

\* This is (n \* number\_of\_members) where n is the max concurrent searches per node (see max\_searches\_per\_cpu for a description of how this is computed) and number\_of\_members include members capable of running scheduled searches.

\* Scheduled searches will therefore not have an enforcement of instance-wide concurrent search quota on a per-member basis.

\* Note that this does not control the enforcement of the scheduler quota.

For a search head cluster, that is defined as

(max\_searches\_perc \* number\_of\_members)

and is always enforced globally on the captain.

\* Quota information is conveyed from the members to the captain. Network delays

can cause the quota calculation on the captain to vary from the actual values in the members and may cause search limit warnings. This should clear up as the information is synced.

- \* Default: false

shc\_local\_quota\_check = <boolean>

- \* DEPRECATED. Local (per-member) quota check is enforced by default.
- \* To disable per-member quota checking, enable one of the cluster-wide quota checks (shc\_role\_quota\_enforcement or shc\_syswide\_quota\_enforcement).
- \* For example, setting 'shc\_role\_quota\_enforcement=true' turns off local role quota enforcement for all nodes in the cluster and is enforced cluster-wide by the captain.

shp\_dispatch\_to\_slave = <boolean>

- \* DEPRECATED; use shp\_dispatch\_to\_member instead.

shp\_dispatch\_to\_member = <boolean>

- \* By default the scheduler should distribute jobs throughout the pool.
- \* Default: true

search\_history\_load\_timeout = <duration-specifier>

- \* The maximum amount of time to defer running continuous scheduled searches while waiting for the KV Store to come up in order to load historical data. This is used to prevent gaps in continuous scheduled searches when splunkd was down.
- \* Use [<integer>]<unit> to specify a duration; a missing <integer> defaults to 1.
- \* Relevant units are: s, sec, second, secs, seconds, m, min, minute, mins, minutes.
- \* For example: "60s" = 60 seconds, "5m" = 5 minutes.
- \* Default: 2m

search\_history\_max\_runtimes = <unsigned integer>

- \* The number of runtimes kept for each search.
- \* Used to calculate historical typical runtime during search prioritization.
- \* Default: 10

### **[search\_metrics]**

debug\_metrics = <boolean>

- \* This indicates whether to output more detailed search metrics for debugging.
- \* This will do things like break out where the time was spent by peer, and might add additional deeper levels of metrics.
- \* This is NOT related to "metrics.log" but to the "Execution Costs" and "Performance" fields in the Search inspector, or the count\_map in the info.csv file.
- \* Default: false

### **[show\_source]**

distributed = <boolean>

- \* Whether or not a distributed search is performed to get events from all servers and indexes.
- \* Turning this off results in better performance for show source, but events will only come from the initial server and index.
- \* Default: true

distributed\_search\_limit = <unsigned integer>

- \* The maximum number of events that are requested when performing a search

for distributed show source.  
\* As this is used for a larger search than the initial non-distributed show source, it is larger than max\_count  
\* Splunk software rarely returns anywhere near this number of results, as excess results are pruned.  
\* The point is to ensure the distributed search captures the target event in an environment with many events.  
\* Default: 30000

max\_count = <integer>  
\* Maximum number of events accessible by show\_source.  
\* The show source command will fail when more than this many events are in the same second as the requested event.  
\* Default: 10000

max\_timeafter = <timespan>  
\* Maximum time after requested event to show.  
\* Default: '1day' (86400 seconds)

max\_timebefore = <timespan>  
\* Maximum time before requested event to show.  
\* Default: '1day' (86400 seconds)

### **[rex]**

match\_limit = <integer>  
\* Limits the amount of resources that are spent by PCRE when running patterns that will not match.  
\* Use this to set an upper bound on how many times PCRE calls an internal function, match(). If set too low, PCRE might fail to correctly match a pattern.  
\* Default: 100000

depth\_limit = <integer>  
\* Limits the amount of resources that are spent by PCRE when running patterns that will not match.  
\* Use this to limit the depth of nested backtracking in an internal PCRE function, match(). If set too low, PCRE might fail to correctly match a pattern.  
\* Default: 1000

### **[slc]**

maxclusters = <integer>  
\* Maximum number of clusters to create.  
\* Default: 10000.

### **[slow\_peer\_disconnect]**

# This stanza contains settings for the heuristic that will detect and disconnect slow peers towards the end of a search that has returned a large volume of data.

batch\_search\_activation\_fraction = <decimal>  
\* The fraction of peers that must have completed before disconnection begins.  
\* This is only applicable to batch search because the slow peers will not hold back the fast peers.



\* Default: 0.9

bound\_on\_disconnect\_threshold\_as\_fraction\_of\_mean = <decimal>

\* The maximum value of the threshold data rate that is used to determine if a peer is slow.

\* The actual threshold is computed dynamically at search time but never exceeds (100\*maximum\_threshold\_as\_fraction\_of\_mean)% on either side of the mean.

\* Default: 0.2

disabled = <boolean>

\* Whether or not this feature is enabled.

\* Default: true

grace\_period\_before\_disconnect = <decimal>

\* How long, in seconds, when multiplied by life\_time\_of\_collector, to wait while the heuristic claims that a peer is slow, before disconnecting the peer.

\* If the heuristic consistently claims that the peer is slow for at least <grace\_period\_before\_disconnect>\*life\_time\_of\_collector seconds, then the peer is disconnected.

\* Default: 0.1

packets\_per\_data\_point = <unsigned integer>

\* Rate statistics will be sampled once every packets\_per\_data\_point packets.

\* Default: 500

sensitivity = <decimal>

\* Sensitivity of the heuristic to newer values. For larger values of sensitivity the heuristic will give more weight to newer statistic.

\* Default: 0.3

threshold\_connection\_life\_time = <unsigned integer>

\* All peers will be given an initial grace period of at least these many seconds before they are considered in the heuristic.

\* Default: 5

threshold\_data\_volume = <unsigned integer>

\* The volume of uncompressed data that must have accumulated, in kilobytes (KB), from a peer before it is considered in the heuristic.

\* Default: 1024

### **[summarize]**

bucket\_refresh\_interval = <integer>

\* When poll\_buckets\_until\_maxtime is enabled in a non-clustered environment, this is the minimum amount of time (in seconds) between bucket refreshes.

\* Default: 30

bucket\_refresh\_interval\_cluster = <integer>

\* When poll\_buckets\_until\_maxtime is enabled in a clustered environment, this is the minimum amount of time (in seconds) between bucket refreshes.

\* Default: 120

hot\_bucket\_min\_new\_events = <integer>

\* The minimum number of new events that need to be added to the hot bucket (since last summarization) before a new summarization can take place. To disable hot bucket summarization set this value to a \* large positive number.

\* Default: 100000

```

indextime_lag = <unsigned integer>
* The amount of lag time, in seconds, to give indexing to ensure that
  it has synced any received events to disk.
* Effectively, the data that has been received in the past 'indextime_lag'
  seconds is NOT summarized.
* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
* Default: 90

max_hot_bucket_summarization_idle_time = <unsigned integer>
* Maximum amount of time, in seconds, a hot bucket can be idle. When the
  time exceeds the maximum, all of the events are summarized even if there
  are not enough events (determined by the hot_bucket_min_new_events
  attribute).
* Default: 900 (15 minutes)

max_replicated_hot_bucket_idle_time = <unsigned integer>
* The maximum amount of time, in seconds, that a replicated hot bucket
  can remain idle before 'indextime_lag' is no longer applied to it.
* This applies only to idle replicated hot buckets. When new events arrive,
  the default behavior of applying 'indextime_lag' resumes.
* Default: 150

max_summary_ratio = <decimal>
* A number in the [0-1] range that indicates the maximum ratio of
  summary data / bucket size at which point the summarization of that
  bucket, for the particular search, will be disabled.
* Set to 0 to disable.
* Default: 0

max_summary_size = <integer>
* Size of summary, in bytes, at which point we'll start applying the
  max_summary_ratio.
* Set to 0 to disable.
* Default: 0

max_time = <integer>
* The maximum amount of time, seconds, that a summary search process is
  allowed to run.
* Set to 0 to disable.
* Default: 0

poll_buckets_until_maxtime = <boolean>
* Only modify this setting when you are directed to do so by Support.
* Use the datamodels.conf setting 'acceleration.poll_buckets_until_maxtime'
  for individual data models that are sensitive to summarization latency delays.
* Default: false

auto_finalize_secs_after_maxtime = <integer>
* The maximum amount of time, in seconds, that a summary search process is
  allowed to run after having exceeded max_time before it is auto-finalized.
* The Splunk software auto-finalizes searches after a period of time that is
  the combination of this setting with the 'acceleration.max_time' setting.
  * For example, if you set 'acceleration.max_time' to 3600 and you set
    'auto_finalize_secs_after_maxtime' to 300, the Splunk software finalizes
    the search after 3900 seconds.
* An 'acceleration.max_time' setting of "0" indicates that there is no time
  limit for a summary search and causes the Splunk software to ignore the
  'auto_finalize_secs_after_maxtime' setting.
* Default: 300

sleep_seconds = <integer>

```

- \* The amount of time, in seconds, to sleep between polling the summarization complete status.
- \* Default: 5

sleep\_rebuild\_deletion\_seconds = <integer>

- \* The maximum amount of time, in seconds, for Splunk software to wait for data model acceleration summary deletion to occur during an automatic summary rebuild. When this interval is reached the summary rebuild process moves on to the next bucket.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: 5

stale\_lock\_seconds = <integer>

- \* The amount of time, in seconds, to have elapse since the mod time of a .lock file before summarization considers \* that lock file stale and removes it.
- \* Default: 600

tscollect\_queue\_size = <unsigned integer>

- \* This setting sets the size (in bytes) of the internal producer-consumer queue. Accelerated data model summary creation searches use this queue to speed up the summarization task.
- \* Setting this to a non-zero value reduces the memory usage of the data model acceleration search process while accelerating large buckets of events.
- \* A value of 0 represents no bound on the queue size.
- \* CAUTION: Do not change this setting without consulting Splunk Support. Changing it may slow down the accelerated data model summary creation search.
- \* Default: 0

### **[system\_checks]**

insufficient\_search\_capabilities = enabled | disabled

- \* Enables/disables automatic daily logging of scheduled searches by users who have insufficient capabilities to run them as configured.
- \* Such searches are those that:
  - + Have schedule\_priority set to a value other than "default" but the owner does not have the edit\_search\_schedule\_priority capability.
  - + Have schedule\_window set to a value other than "auto" but the owner does not have the edit\_search\_schedule\_window capability.
- \* This check and any resulting logging occur on system startup and every 24 hours thereafter.
- \* Default: enabled

installed\_files\_integrity = enabled | log\_only | disabled

- \* Enables/disables automatic verification on every startup that all the files that were installed with the running Splunk version are still the files that should be present.
- \* Effectively this finds cases where files were removed or changed that should not be removed or changed, whether by accident or intent.
- \* The source of truth for the files that should be present is the manifest file in the \$SPLUNK\_HOME directory that comes with the release, so if this file is removed or altered, the check cannot work correctly.
- \* Reading of all the files provided with the install has some I/O cost, though it is paid out over many seconds and should not be severe.
- \* When "enabled", detected problems will cause a message to be posted to the bulletin board (system UI status message).
- \* When "enabled" or "log\_only", detected problems will cause details to be written out to the splunkd.log file.
- \* When "disabled", no check will be attempted or reported.
- \* Default: enabled

installed\_files\_integrity\_interval = <interval>  
\* The amount of time between each installed file integrity check.  
\* Has no effect if 'installed\_files\_integrity' is disabled.  
\* Specify the interval as a string with minutes, seconds, hours, days.  
For example: 60s, 1m, 1h, 1d, etc.  
\* Default: 12h

installed\_files\_anomalous\_integrity\_interval = <interval>  
\* The interval at which splunkd checks the \$SPLUNK\_HOME/bin and \$SPLUNK\_HOME/lib directories for files that exist in those directories but should not, according to the Splunk manifest file.  
\* Has no effect if 'installed\_files\_integrity' is disabled.  
\* Specify the interval as a string with minutes, seconds, hours, days.  
For example: 60s, 1m, 1h, 1d, etc.  
\* Default: 5m

orphan\_searches = enabled|disabled  
\* Enables/disables automatic UI message notifications to admins for scheduled saved searches with invalid owners.  
\* Scheduled saved searches with invalid owners are considered "orphaned". They cannot be run because Splunk cannot determine the roles to use for the search context.  
\* Typically, this situation occurs when a user creates scheduled searches then departs the organization or company, causing their account to be deactivated.  
\* Currently this check and any resulting notifications occur on system startup and every 24 hours thereafter.  
\* Default: enabled

## **[thruput]**

maxKBps = <integer>  
\* The maximum speed, in kilobytes per second, that incoming data is processed through the thruput processor in the ingestion pipeline.  
\* To control the CPU load while indexing, use this setting to throttle the number of events this indexer processes to the rate (in kilobytes per second) that you specify.  
\* NOTE:  
\* There is no guarantee that the thruput processor will always process less than the number of kilobytes per second that you specify with this setting. The status of earlier processing queues in the pipeline can cause temporary bursts of network activity that exceed what is configured in the setting.  
\* The setting does not limit the amount of data that is written to the network from the tcpoutput processor, such as what happens when a universal forwarder sends data to an indexer.  
\* The thruput processor applies the 'maxKBps' setting for each ingestion pipeline. If you configure multiple ingestion pipelines, the processor multiplies the 'maxKBps' value by the number of ingestion pipelines that you have configured.  
\* For more information about multiple ingestion pipelines, see the 'parallelIngestionPipelines' setting in the server.conf.spec file.  
\* Default (Splunk Enterprise): 0 (unlimited)  
\* Default (Splunk Universal Forwarder): 256

## **[viewstates]**

```
enable_reaper = <boolean>
* Controls whether the viewstate reaper runs.
* Default: true

reaper_freq = <integer>
* Controls how often, in seconds, the viewstate reaper runs.
* Default: 86400 (24 hours)

reaper_soft_warn_level = <integer>
* Controls what the reaper considers an acceptable number of viewstates.
* Default: 1000

ttl = <integer>
* Controls the age, in seconds, at which a viewstate is considered eligible
  for reaping.
* Default: 86400 (24 hours)
```

## **[scheduled\_views]**

```
# Scheduled views are hidden [saved searches / reports] that trigger
# PDF generation for a dashboard. When a user enables scheduled PDF delivery
# in the dashboard UI, scheduled views are created.
#
# The naming pattern for scheduled views is _ScheduledView__<view_name>,
# where <view_name> is the name of the corresponding dashboard.
#
# The scheduled views reaper, if enabled, runs periodically to look for
# scheduled views that have been orphaned. A scheduled view becomes orphaned
# when its corresponding dashboard has been deleted. The scheduled views reaper
# deletes these orphaned scheduled views. The reaper only deletes scheduled
# views if the scheduled views have not been disabled and their permissions
# have not been modified.

enable_reaper = <boolean>
* Controls whether the scheduled views reaper runs, as well as whether
* scheduled views are deleted when the dashboard they reference is deleted.
* Default: true

reaper_freq = <integer>
* Controls how often, in seconds, the scheduled views reaper runs.
* Default: 86400 (24 hours)
```

## **OPTIMIZATION**

```
# This section contains global and specific optimization settings
```

## **[search\_optimization]**

```
enabled = <boolean>
* Enables search optimizations
* Default: true
```

### **[search\_optimization::search\_expansion]**

enabled = <boolean>  
\* Enables optimizer-based search expansion.  
\* This enables the optimizer to work on pre-expanded searches.  
\* Default: true

# NOTE: Do not edit the below configurations unless directed by support

### **[search\_optimization::replace\_append\_with\_union]**

enabled = <boolean>  
\* Enables replace append with union command optimization  
\* Default: true

### **[search\_optimization::merge\_union]**

enabled = <boolean>  
\* Merge consecutive unions  
\* Default: true

### **[search\_optimization::insert\_redistribute\_command]**

enabled = <boolean>  
\* Enables a search language optimization that inserts a 'redistribute' command. This lets you use parallel reduce search processing to shorten the search runtime for a set of supported SPL commands.  
\* This optimization cannot be used by Splunk platform implementations that are restricted to the single-threaded search execution method. For more information about search execution methods, see the description of the 'phased\_execution\_mode' setting in this file.  
\* Default: true

### **[search\_optimization::predicate\_merge]**

enabled = <boolean>  
\* Enables predicate merge optimization  
\* Default: true

inputlookup\_merge = <boolean>  
\* Enables predicate merge optimization to merge predicates into inputlookup  
\* predicate\_merge must be enabled for this optimization to be performed  
\* Default: true

merge\_to\_base\_search = <boolean>  
\* Enable the predicate merge optimization to merge the predicates into the first search in the pipeline.  
\* Default: true

fields\_black\_list = <fields\_list>  
\* A comma-separated list of fields that will not be merged into the first search in the pipeline.  
\* If a field contains sub-tokens as values, then the field should be added

to fields\_black\_list  
\* No default.

### **[search\_optimization::predicate\_push]**

enabled = <boolean>  
\* Enables predicate push optimization  
\* Default: true

### **[search\_optimization::predicate\_split]**

enabled = <boolean>  
\* Enables predicate split optimization  
\* Default: true

### **[search\_optimization::projection\_elimination]**

enabled = <boolean>  
\* Enables projection elimination optimization  
\* Default: true

cmds\_black\_list = <comma separated list>  
\* DEPRECATED. Use the 'excluded\_commands' setting instead.

excluded\_commands = <Commands List>  
\* A comma-separated list of commands that are not affected by projection  
elimination optimization.  
\* No default.

### **[search\_optimization::required\_field\_values]**

enabled = <boolean>  
\* Enables required field value optimization  
\* Default: true

fields = <comma-separated-string>  
\* Provide a comma-separated-list of field names to optimize.  
\* Currently the only valid field names are eventtype and tag.  
\* Optimization of event type and tag field values applies to transforming  
searches. This optimization ensures that only the event types and  
tags necessary to process a search are loaded by the search processor.  
\* Only change this setting if you need to troubleshoot an issue.  
\* Default: eventtype, tag

### **[search\_optimization::search\_flip\_normalization]**

enabled = <boolean>  
\* Enables predicate flip normalization.  
\* This type of normalization takes 'where' command statements  
in which the value is placed before the field name and reverses  
them so that the field name comes first.  
\* Predicate flip normalization only works for numeric values and  
string values where the value is surrounded by quotes.  
\* Predicate flip normalization also prepares searches to take

advantage of predicate merge optimization.  
\* Disable `search_flip_normalization` if you determine that it is causing slow search performance.  
\* Default: true

### **[search\_optimization::reverse\_calculated\_fields]**

enabled = <boolean>  
\* Enables reversing of calculated fields optimization.  
\* Default: true

### **[search\_optimization::search\_sort\_normalization]**

enabled = <boolean>  
\* Enables predicate sort normalization.  
\* This type of normalization applies lexicographical sorting logic to 'search' command expressions and 'where' command statements, so they are consistently ordered in the same way.  
\* Disable `search_sort_normalization` if you determine that it is causing slow search performance.  
\* Default: true

### **[search\_optimization::eval\_merge]**

enabled = <boolean>  
\* Enables a search language optimization that combines two consecutive "eval" statements into one and can potentially improve search performance.  
\* There should be no side-effects to enabling this setting and need not be changed unless you are troubleshooting an issue with search results.  
\* Default: true

### **[search\_optimization::replace\_table\_with\_fields]**

enabled = <boolean>  
\* Enables a search language optimization that replaces the `table` command with the `fields` command in reporting or stream reporting searches  
\* There should be no side-effects to enabling this setting and need not be changed unless you are troubleshooting an issue with search results.  
\* Default: true

### **[search\_optimization::replace\_stats\_cmds\_with\_tstats]**

enabled = <boolean>  
\* If you are not using summary indexing, enable this setting to improve performance for searches that perform statistical operations only on indexed fields.  
\* Do not enable this optimizer if you are dependent on summary indexes. When it is enabled, searches that perform timechart operations on summary indexes may need to perform extra work to run a fallback search and may run slower. This is because the 'tstats' command does not respect the fields created by summary indexing commands. If you use summary indexing but still choose to enable this optimization globally, you can disable this optimization on a per-search basis by appending



'| noop search\_optimization.replace\_stats\_cmds\_with\_tstats=f' to the search string.  
\* Default: true

detect\_search\_time\_field\_collisions = <boolean>  
\* Enables checking field collisions between fields.conf which indicates whether a field is indexed and props.conf which may contain fields which override those fields at search time.  
\* This enables logic to perform an additional search expansion before the replace\_stats\_cmds\_with\_tstats optimizer can be applied so that we get correct results when this case occurs.  
\* Default: true

### **[search\_optimization::replace\_datamodel\_stats\_cmds\_with\_tstats]**

enabled = <boolean>  
\* Enables a search language optimization that replaces stats commands with tstats commands in "| datamodel .. | stats" and "| from datamodel .. | stats" SPL strings.  
\* Default: true

### **[search\_optimization::replace\_chart\_cmds\_with\_tstats]**

\* If you are not using summary indexing, enable this optimizer to improve performance for searches that perform timechart queries on statistical operations only on indexed fields.  
\* Do not enable this optimizer if you are dependent on summary indexes. When it is enabled, searches that perform timechart operations on summary indexes may need to perform extra work to run a fallback search and may run slower. This is because the 'tstats' command does not respect the fields created by summary indexing commands. If you use summary indexing but still choose to enable this optimization globally, you can disable this optimization on a per-search basis by appending  
'| noop search\_optimization.replace\_chart\_cmds\_with\_tstats=f'  
to the search string.  
\* Default: true

detect\_search\_time\_field\_collisions = <Boolean>  
\* When set to 'true', the Splunk software checks for field collisions between 'fields.conf', which indicates whether a field is indexed, and 'props.conf', which may contain fields that override indexed fields at search time.  
\* This setting enables logic which performs an additional search expansion before the replace\_chart\_cmds\_with\_tstats optimizer can be applied, to ensure that searches return correct results when these field collisions occur.  
\* Default: true

### **[directives]**

required\_tags = enabled|disabled  
\* Enables the use of the required tags directive, which allows the search processor to load only the required tags from the conf system.  
\* Disable this setting only to troubleshoot issues with search results.  
\* Default: enabled

required\_eventtypes = enabled|disabled  
\* Enables the use of the required eventtypes directive, which allows the search

processor to load only the required event types from the conf system.  
\* Disable this setting only to troubleshoot issues with search results.  
\* Default: enabled

read\_summary = enabled|disabled  
\* Enables the use of the read summary directive, which allows the search processor to leverage existing data model acceleration summary data when it performs event searches.  
\* Disable this setting only to troubleshoot issues with search results.  
\* Default: enabled

## **[parallelreduce]**

maxReducersPerPhase = <positive integer>  
\* The maximum number of valid indexers that can be used as intermediate reducers in the reducing phase of a parallel reduce operation. Only healthy search peers are valid indexers.  
\* If you specify a number greater than 200 or an invalid value, parallel reduction does not take place. All reduction processing moves to the search head.  
\* Default: 20

defaultReducersPerPhase = <positive integer>  
\* Specifies the default number of valid indexers that are used as intermediate reducers in the reducing phase of a parallel reduce search job, if the number of indexers is not set in the search string by the 'prjob' or 'redistribute' commands.  
\* If 'winningRate' calculates that the size of the potential reducer pool is lower than 'defaultReducersPerPhase', the Splunk software uses the number of indexers determined by 'winningRate'.  
\* The value of this setting cannot exceed 'maxReducersPerPhase'.  
\* Default: 4

maxRunningPrdSearches = <unsigned integer>  
\* DEPRECATED. Use the 'maxPrdSearchesPerCpu' setting instead.

maxPrdSearchesPerCpu = <unsigned integer>  
\* The maximum number of parallel reduce searches that can run, per CPU core, on an indexer.  
\* If 'maxPrdSearchesPerCpu=1' and the number of concurrent searches exceeds the number of CPU cores on the indexer, new search requests will fail.  
\* If 'maxPrdSearchesPerCpu=0', there is no limit. The indexer runs as many parallel reduce searches as the indexer hardware permits  
\* Default: 0

reducers = <string>  
\* Use this setting to configure one or more valid indexers as dedicated intermediate reducers for parallel reduce search operations. Only healthy search peers are valid indexers.  
\* For <string>, specify the indexer host and port using the following format - host:port. Separate each host:port pair with a comma to specify a list of intermediate reducers.  
\* If the 'reducers' list includes one or more valid indexers, all of those indexers (and only these indexers) are used as intermediate reducers when you run a parallel reduce search. If the number of valid indexers in the 'reducers' list exceeds 'maxReducersPerPhase', the Splunk software randomly selects the set of indexers that are used as intermediate reducers.  
\* If all of the indexers in the 'reducers' list are invalid, the search runs without parallel reduction. All reduce operations for the search are processed on the search head.  
\* If 'reducers' is empty or not configured, all valid indexers are potential

intermediate reducer candidates. The Splunk software randomly selects valid indexers as intermediate reducers with limits determined by the 'winningRate' and 'maxReducersPerPhase' settings.

- \* Default: ""

winningRate = <positive integer>

- \* The percentage of valid indexers that can be selected from the search peers as intermediate reducers for a parallel reduce search operation.
- \* This setting is only respected when the 'reducers' setting is empty or not configured.
- \* If 100 is specified, the search head attempts to use all of the indexers.
- \* If 1 is specified, the search head attempts to use 1% of the indexers.
- \* The minimum number of indexers used as intermediate reducers is 1.
- \* The maximum number of indexers used as intermediate reducers is the value of 'maxReducersPerPhase'.
- \* Default: 50

rdinPairingTimeout = <positive integer>

- \* The amount of time (in seconds) to wait so that indexers and intermediate indexers may get paired
- \* Note: Only change this setting unless instructed to do so by Splunk Support.
- \* Default: 30

autoAppliedPercentage = <non-negative integer>

- \* The percentage of search queries to be selected to run as prjob, should be in range of [0, 100].
- \* If 100 is specified, all search queries will be wrapped as 'prjob'; if 0 is specified, no search query will be wrapped.
- \* Default: 0

autoAppliedToAdhocSearches = <boolean>

- \* When set to true, the Splunk software uses parallel reduce processing to improve the performance of qualifying ad-hoc searches.
- \* This setting is ignored when '0' is specified for 'autoAppliedPercentage'.
- \* Default: false

maxPreviewMemUsageMb = <positive integer>

- \* Sets the maximum amount of memory usage (in MB) that parallel reduce search can use in its preview cache.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: 100

enablePreview = <boolean>

- \* When set to 'true', parallel reduce search jobs generate preview data, meaning that partial search results are returned as the search job runs.
- \* When set to 'false', parallel reduce search jobs do not generate preview data. They display only the final results of a parallel reduce search job when the search job completes.
- \* Default: true

disabledCommandList = <comma-separated list>

- \* Specifies a list of commands that are not run for searches that undergo parallel reduce search processing.
- \* This list is comma-separated, without spaces.
- \* For example, to disable the 'dedup' and 'sort' commands in parallel reduce searches, set 'disabledCommandList = dedup,sort'.
- \* Note: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: addinfo,lookup

previewReducerDutyCycle = <number>

- \* Sets the maximum time to spend generating previews on intermediate reducers, as a fraction of the total search time.

- \* Note: This setting affects only preview generation on intermediate reducers. This setting is not affected by the 'preview\_duty\_cycle' setting under the '[search]' stanza, which controls preview generation on the search head.
- \* Must be > 0.0 and < 1.0
- \* Default: 0.1

### **[rollup]**

minSpanAllowed = <integer>

- \* Sets the minimum timespan for the scheduled searches that generate metric rollup summaries.
- \* Each rollup summary uses a scheduled search to provide its metric data point aggregations. The interval of the search matches the span defined for the rollup summary.
- \* However, when you run large numbers of scheduled searches with short intervals, you can encounter search concurrency problems, where some searches skip scheduled runs.
- \* To reduce the risk of search concurrency issues, this setting ensures that the rollup summaries created for you have longer spans.
- \* Do not set below 60 seconds.
- \* Default: 300

### **[mcollect]**

always\_use\_single\_value\_output = <boolean>

- \* When set to true, mcollect outputs metric data points that only have one measure per data point.
- \* When set to false, mcollect outputs metric data points that can have several measures per data point.
- \* When your Splunk platform instance is fully upgraded to Splunk 8.0.0, change this setting to 'false'.
- \* Default: true

### **[segmenter]**

use\_segmenter\_v2 = <boolean>

- \* When set to true, this setting causes certain tokenization operations to use SSE (Streaming SIMD Extensions) instructions. This improves overall search performance.
- \* This setting affects only those CPUs that support SSE4.2.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: true

## **Required Field Optimization**

### **[search\_optimization::set\_required\_fields]**

- \* The settings in this stanza affect how the search processors handle required field optimization.

\* Required field optimization prevents specified but unused fields from being extracted or otherwise created during a search. This can improve search performance.

stats = <boolean>

- \* This setting determines whether the stats processor uses the required field optimization methods of Stats V2, or if it falls back to the older, less optimized version of required field optimization that was used prior to Stats v2.
- \* When set to 'true': the stats processor uses the Stats v2 version of the required field optimization. Do not set the value to "1" to indicate "true", because some systems might not parse this value correctly.
- \* When set to 'false': the stats processor falls back to the older version of the required field optimization.
- \* Do not change this setting unless instructed to do so by Splunk support.
- \* Default: false

### **[watchdog]**

stack\_files\_ttl = <integer>

- \* The amount of time to keep a watchdog stack file.
- \* The interval can be specified as a string for minutes, seconds, hours, days.
- \* For example; 60s, 1m, 1h, 1d etc.
- \* These files are located in \$SPLUNK\_HOME/var/log/watchdog.
- \* If set to 0, the files will not be removed.
- \* Default: 7d

stack\_files\_removal\_period = <integer>

- \* The time interval used to check for files that exceed the 'stack\_files\_ttl' setting.
- \* The interval can be specified as a string for minutes, seconds, hours, days.
- \* For example; 60s, 1m, 1h, 1d etc.
- \* Default: 1h

## **Ingest Actions**

### **[ingest\_actions]**

rfs.provider.rawdata\_limit\_mb = <non-negative integer>

- \* Limits the amount of RAM, in megabytes (MB), that a specific storage provider type (such as AWS S3) can use for forwarding events to one or more destinations.
- \* This limit is applied only to the raw event data held in memory or in the process of being written to the storage endpoint.
- \* If the limit is reached, the RFS worker thread will not fetch further events from the pipeline, potentially causing upstream queues to fill up and eventually block the overall event pipeline.
- \* To avoid queue blocking, RFS worker thread may attempt to flush events more frequently than required, resulting in creating smaller files than expected. Therefore, a lower limit can result in smaller file sizes.
- \* Default: 1024

rfs.provider.max\_workers = <non-negative integer>

- \* Max number of worker threads per storage provider type (such as AWS S3) used to serialize events into compressed JSON file for storing on one or more destinations.

\* Default: 4

rfs.provider.max\_concurrent\_uploads = <unsigned integer>

\* The maximum number of uploads to a storage provider, such as AWS S3, that can occur at the same time.

\* Increasing this value might help with low outbound throughput, especially for small batch uploads.

\* The lowest acceptable value is 1 and the highest acceptable value is 8.

\* Default: 4

rfsS3DestinationOff = <boolean>

\* Specifies whether Ingest Actions S3 destination configuration is turned off.

\* If S3 destination configuration is turned off, users will not see "Destination" page in the UI.

\* If S3 destination configuration is turned off, users will not be able to configure S3 destination through REST endpoint.

\* S3 destination configuration is turned off by default in GCP instances.

\* Default: false

## **DataLake**

### **[datalake]**

sqs.ingest.max\_threads = <non-negative integer>

\* The maximum number of threads per pipeline-set that can be used by Splunk software to handle ingest from Amazon Security Lake instances that are subscribed through SQS remote queue for Federated Analytics data lake indexes.

\* Default: 4

## **SPL2**

### **[spl2]**

origin = [all|none|<search-origin>]

\* Limits where the SPL2 search can originate from.

\* Use a comma-separated list for the value. Currently, the only supported value is "ad-hoc".

\* Default: all

run\_as\_owner\_ttl = <nonnegative integer>[s|m|h|d]

\* The time-to-live (ttl), specified as a relative time, for searches that are designated to run as if the user is the owner of the search.

\* Valid time units are s (seconds), m (minutes), h (hours), and d (days).

\* Default: "1d" (1 day)

### **[storage\_passwords\_masking]**

view\_cleartext\_allowlist = <comma-separated list>

\* A set of external networks or addresses that can receive passwords

in cleartext in response to calls to the `"/storage/passwords"` REST endpoint.

- \* This setting does not apply for requests to the `"localhost"` address. Those requests always receive passwords in cleartext.
- \* Separate multiple rules with commas or spaces.
- \* Each rule can be in one of the following formats:
  1. A single IPv4 or IPv6 address (examples: `"10.1.2.3"`, `"fe80::4a3"`)
  2. A Classless Inter-Domain Routing (CIDR) block of addresses (examples: `"10/8"`, `"192.168.1/24"`, `"fe80:1234/32"`)
  3. A DNS name, possibly with a `"*"` used as a wildcard (examples: `"myhost.example.com"`, `"*.splunk.com"`)
  4. `"*"`, which matches anything
- \* You can also prefix an entry with `!"` to cause the rule to reject the connection. The input applies rules in order, and uses the first one that matches.  
For example, `"!10.1/16, *"` returns cleartext passwords to calls from everywhere except the `10.1.*.*` network.
- \* Default: `"*"` (always return cleartext passwords)

`view_cleartext_spl_rest = <boolean>`

- \* Whether or not the SPL `'rest'` command can return passwords in cleartext when it makes calls to the `"/storage/passwords"` REST endpoint.
- \* A value of `"true"` means that the command can return cleartext passwords when it makes calls to the `"/storage/passwords"` endpoint.
- \* A value of `"false"` means that the command cannot return cleartext passwords when it makes calls to the `"/storage/passwords"` endpoint.
- \* Default: `true`

## limits.conf.example

```
# Version 9.4.0
# CAUTION: Do not alter the settings in limits.conf unless you know what you are doing.
# Improperly configured limits may result in splunkd crashes and/or memory overuse.

[searchresults]
maxresultrows = 50000
# maximum number of times to try in the atomic write operation (1 = no retries)
tocsv_maxretry = 5
# retry period is 1/2 second (500 milliseconds)
tocsv_retryperiod_ms = 500

[subsearch]
# maximum number of results to return from a subsearch
maxout = 100
# maximum number of seconds to run a subsearch before finalizing
maxtime = 10
# time to cache a given subsearch's results
ttl = 300

[anomalousvalue]
maxresultrows = 50000
# maximum number of distinct values for a field
maxvalues = 100000
# maximum size in bytes of any single value (truncated to this size if larger)
maxvaluesize = 1000

[associate]
```

```

maxfields = 10000
maxvalues = 10000
maxvaluesize = 1000

# for the contingency, ctable, and counttable commands
[ctable]
maxvalues = 1000

[correlate]
maxfields = 1000

# for bin/bucket/discretize
[discretize]
maxbins = 50000
# if maxbins not specified or = 0, defaults to searchresults::maxresultrows

[inputcsv]
# maximum number of retries for creating a tmp directory (with random name in
# SPLUNK_HOME/var/run/splunk)
mkdir_max_retries = 100

[kmeans]
maxdatapoints = 100000000

[kv]
# when non-zero, the point at which kv should stop creating new columns
maxcols = 512

[rare]
maxresultrows = 50000
# maximum distinct value vectors to keep track of
maxvalues = 100000
maxvaluesize = 1000

[restapi]
# maximum result rows to be returned by /events or /results getters from REST
# API
maxresultrows = 50000

[search]
# how long searches should be stored on disk once completed
ttl = 86400

# the approximate maximum number of timeline buckets to maintain
status_buckets = 300

# the last accessible event in a call that takes a base and bounds
max_count = 10000

# the minimum length of a prefix before a * to ask the index about
min_prefix_len = 1

# the length of time to persist search cache entries (in seconds)
cache_ttl = 300

# By default, we will not retry searches in the event of indexer
# failures with indexer clustering enabled.
# Hence, the default value for search_retry here is false.
search_retry = false

# Timeout value for checking search marker files like hotbucketmarker or backfill
# marker.

```



```

check_search_marker_done_interval = 60

# Time interval of sleeping between subsequent search marker files checks.
check_search_marker_sleep_interval = 1

# The total number of concurrent searches is set to 10 manually.
total_search_concurrency_limit = 100

# If number of CPUs in your machine is 14, then the total system-wide limit of
# concurrent historical searches on this machine is 20, which is
# max_searches_per_cpu x number_of_cpus + base_max_searches = 1 x 14 + 6 = 20.
max_searches_per_cpu = 1
base_max_searches = 6

# Whether maximum number of concurrent searches are enforced cluster-wide
# for admission of adhoc searches
shc_adhoc_quota_enforcement = on

# Enable throttling on both CPU and memory
remote_search_requests_throttling_type = per_cpu, physical_ram

# If the peer node has 48 cores, the following setting allows a maximum of 720
# concurrent searches.
[search_throttling::per_cpu]
max_concurrent = 13

# If the peer has 64 GB of RAM, the following setting allows a maximum of 512
# concurrent searches.
[search_throttling::physical_ram]
min_memory_per_search = 134217728

[scheduler]

# Percent of total concurrent searches that will be used by scheduler is
# total concurrency x max_searches_perc = 20 x 60% = 12 scheduled searches
# User default value (needed only if different from system/default value) when
# no max_searches_perc.<n>.when (if any) below matches.
max_searches_perc = 60

# Increase the value between midnight-5AM.
max_searches_perc.0 = 75
max_searches_perc.0.when = * 0-5 * * *

# More specifically, increase it even more on weekends.
max_searches_perc.1 = 85
max_searches_perc.1.when = * 0-5 * * 0,6

# Maximum number of concurrent searches is enforced cluster-wide by the
# captain for scheduled searches. For a 3 node SHC total concurrent
# searches = 3 x 20 = 60. The total searches (adhoc + scheduled) = 60, then
# no more scheduled searches can start until some slots are free.
shc_syswide_quota_enforcement = true

[slc]
# maximum number of clusters to create
maxclusters = 10000

[findkeywords]
#events to use in findkeywords command (and patterns UI)
maxevents = 50000

[stats]

```

```

maxresultrows = 50000
maxvalues = 10000
maxvaluesize = 1000

[top]
maxresultrows = 50000
# maximum distinct value vectors to keep track of
maxvalues = 100000
maxvaluesize = 1000

[search_optimization]
enabled = true

[search_optimization::predicate_split]
enabled = true

[search_optimization::predicate_push]
enabled = true

[search_optimization::predicate_merge]
enabled = true
inputlookup_merge = true
merge_to_base_search = true

[search_optimization::projection_elimination]
enabled = true
excluded_commands = eval, rename

[search_optimization::search_flip_normalization]
enabled = true

[search_optimization::reverse_calculated_fields]
enabled = true

[search_optimization::search_sort_normalization]
enabled = true

[search_optimization::replace_table_with_fields]
enabled = true

[search_optimization::replace_stats_cmds_with_tstats]
enabled = true
detect_search_time_field_collisions = true

[search_optimization::replace_datamodel_stats_cmds_with_tstats]
enabled = true

```

## literals.conf

The following are the spec and example files for `literals.conf`.

### literals.conf.spec

```

# Version 9.4.0
#
# This file and all forms of literals.conf are now deprecated.
# Instead, use the messages.conf file which is documented
# at "Customize Splunk Web messages" in the Splunk documentation.

```

## literals.conf.example

```
# Version 9.4.0
#
# This file and all forms of literals.conf are now deprecated.
# Instead, use the messages.conf file which is documented
# at "Customize Splunk Web messages" in the Splunk documentation.
```

## macros.conf

The following are the spec and example files for `macros.conf`.

### macros.conf.spec

```
# Version 9.4.0
#
```

#### OVERVIEW

```
# This file contains descriptions of the settings that you can use for
# for search language macros.
#
# There is a macros.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name macros.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see macros.conf.example. You must restart the Splunk instance
# to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

#### [<STANZA\_NAME>]

- \* Each stanza represents a search macro that can be referenced in any search.
- \* The stanza name is the name of the macro if the macro takes no arguments. Otherwise, the stanza name is the macro name appended with "<numargs>", where <numargs> is the number of arguments that this macro takes.
- \* Macros can be overloaded, which means they can have the same name but a different number of arguments. If you have these stanzas - [foobar], [foobar(1)], [foobar(2)], and so forth - they are not the same macro.
- \* You can specify settings with a macro, which are described below. The settings are:
  - \* A set of macro arguments (args)
  - \* A definition string with argument substitutions
  - \* A validation string, with or without an error message

- \* A setting that identifies if the definition is an eval expression
- \* A description for the macro
- \* Macros can be used in the search language by enclosing the macro name and any argument list in backtick marks. For example: `foobar(arg1,arg2)` or `footer`.
- \* The Splunk platform does not expand macros when they are inside quoted values, for example: "foo`bar`baz"

args = <string>,<string>,...

- \* A comma-separated list of argument names.
- \* Argument names can only contain alphanumeric characters, underscores ( \_ ), and hyphens ( - ).
- \* If the stanza name indicates that this macro takes no arguments, this setting is ignored.
- \* This list cannot contain any repeated elements.

definition = <string>

- \* The string that the macro will expand to, with the argument substitutions made. The exception is when "iseval = true", see below.
- \* Arguments to be substituted must begin and end with a dollar sign (\$). For example: "The last part of this string will be replaced by the value of argument foo \$foo\$".
- \* The Splunk platform replaces the \$<arg>\$ pattern globally in the string, even inside quotation marks.

validation = <string>

- \* A validation string that is an 'eval' expression. This expression must evaluate to a Boolean or a string.
- \* Use this setting to verify that the macro's argument values are acceptable.
- \* If the validation expression is Boolean, validation succeeds when it returns "true". If it returns "false" or is NULL, validation fails and the Splunk platform returns the error message defined by the 'errormsg' setting.
- \* If the validation expression is not Boolean, the Splunk platform expects it to return a string or NULL. If it returns NULL, validation is considered a success. Otherwise, the string returned is the error message.

errormsg = <string>

- \* The error message displayed if the 'validation' setting is a Boolean expression and the expression does not evaluate to "true".

iseval = true|false

- \* If set to "true", the 'definition' setting is expected to be an eval expression that returns a string representing the expansion of this macro.
- \* Default: false.

description = <string>

- \* OPTIONAL. A simple description of what the macro does.

## macros.conf.example

```
# Version 9.4.0
#
# Example macros.conf
#

# macro foobar that takes no arguments can be invoked via `foobar`
[foobar]
# the definition of a macro can invoke another macro.  nesting can be indefinite
# and cycles will be detected and result in an error
definition = `foobar(foo=defaultfoo)`
```

```

# macro foobar that takes one argument, invoked via `foobar(someval)`
[foobar(1)]
args = foo
# note this is definition will include the leading and trailing quotes, i.e.
# something `foobar(someval)`
# would expand to
# something "foo = someval"
definition = "foo = $foo$"

# macro that takes two arguments
# note that macro arguments can be named so this particular macro could be
# invoked equivalently as `foobar(1,2)` `foobar(foo=1,bar=2)` or
# `foobar(bar=2,foo=1)`
[foobar(2)]
args = foo, bar
definition = "foo = $foo$, bar = $bar$"

# macro that takes one argument that does validation
[foovalid(1)]
args = foo
definition = "foovalid = $foo$"
# the validation eval function takes any even number of arguments (>=2) where
# the first argument is a boolean expression, the 2nd a string, the third
# boolean, 4th a string, etc etc etc
validation = validate(foo>15,"foo must be greater than 15",foo<=100,"foo must be <= 100")

# macro showing simple boolean validation, where if foo > bar is not true,
# errmsg is displayed
[foovalid(2)]
args = foo, bar
definition = "foo = $foo$ and bar = $bar$"
validation = foo > bar
errmsg = foo must be greater than bar

# example of an eval-based definition. For example in this case
# `fooeval(10,20)` would get replaced by 10 + 20
[fooeval(2)]
args = foo, bar
definition = if (bar > 0, "$foo$ + $bar$", "$foo$ - $bar$")
iseval = true

```

## messages.conf

The following are the spec and example files for `messages.conf`.

### messages.conf.spec

```

# Version 9.4.0
#
# This file contains attribute/value pairs for configuring externalized strings
# in messages.conf.
#
# There is a messages.conf in $SPLUNK_HOME/etc/system/default/. To set custom
# configurations, place a messages.conf in $SPLUNK_HOME/etc/system/local/. You
# must restart the instance to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at

```

```

# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# For the full list of all messages that can be overridden, check out
# $SPLUNK_HOME/etc/system/default/messages.conf
#
# The full name of a message resource is component_key + ':' + message_key.
# After a descriptive message key, append two underscores, and then use the
# letters after the % in printf style formatting, surrounded by underscores.
#
# For example, assume the following message resource is defined:
#
# [COMPONENT:MSG_KEY__D_LU_S]
# message = FunctionX returned %d, expected %lu.
# action = See %s for details.
#
# The message key expects 3 printf-style arguments: %d, %lu, %s. These arguments
# can be in either the message or action fields but must appear in the same order.
#
# In addition to the printf style arguments above, some custom UI patterns are
# allowed in the message and action fields. These patterns are rendered by
# the UI before displaying the text.
#
# For example, a message can link to a specific Splunk Web page using this pattern:
#
# [COMPONENT:MSG_LINK__S]
# message = License key '%s' is invalid.
# action = See [[/manager/system/licensing|Licensing]] for details.
#
# Another custom formatting option is for date/time arguments. If the argument
# should be rendered in local time and formatted to a specific language,
# provide the unix timestamp and prefix the printf style argument with "$t".
# This indicates that the argument is a timestamp (not a number) and
# should be formatted into a date/time string.
#
# The language and timezone used to render the timestamp is determined during
# render time given the current user viewing the message. It is not required to
# provide these details here.
#
# For example, assume the following message resource is defined:
#
# [COMPONENT:TIME_BASED_MSG__LD]
# message = Component exception @ $t%d.
# action = See splunkd.log for details.
#
# The first argument is prefixed with "$t", and therefore will be treated as a
# unix timestamp. It will be formatted as a date/time string.
#
# For these and other examples, check out
# $SPLUNK_HOME/etc/system/README/messages.conf.example
#

```

```

#####
# Component
#####

```

**[<component>]**

name = <string>  
\* The human-readable name used to prefix all messages under this component.  
\* Required.

\* No default.

```
#####  
# Message  
#####
```

**[<component>:<key>]**

message = <string>

- \* String describing what and why something happened.
- \* Required.

message\_alterate = <string>

- \* An alternative static string for this message.
- \* Any arguments are ignored.
- \* Default: empty string

action = <string>

- \* A string that describes the suggested next step to take in reaction to the message.
- \* Default: empty string

severity = critical|error|warn|info|debug

- \* The severity of the message.
- \* Default: warn

capabilities = <comma-separated list>

- \* A comma-separated list of the capabilities required to view the message.
- \* Default: empty string

roles = <comma-separated list>

- \* A comma-separated list of the roles required to view the message.
- \* If a user belongs to any of these roles, the user will see the message.
- \* If a role scope is specified with this setting, it takes precedence over the "capabilities" setting, which is ignored for the message.
- \* This setting should be manually configured with any system- or user-created role.
- \* Default (Splunk Enterprise): not set

help = <string>

- \* The location string to link users to specific documentation.
- \* No default.

target = [auto|ui|log|ui,log|none]

- \* Sets the message display target.
  - \* "auto" means the message display target is automatically determined by context.
  - \* "ui" messages are displayed in Splunk Web and can be passed on from search peers to search heads in a distributed search environment.
  - \* "log" messages are displayed only in the log files for the instance under the BulletinBoard component, with log levels that respect their message severity. For example, messages with severity "info" are displayed as INFO log entries.
  - \* "ui,log" combines the functions of the "ui" and "log" options.
  - \* "none" completely hides the message. (Please consider using "log" and reducing severity instead. Using "none" might impact diagnosability.)
- \* Default: auto

## messages.conf.example

```
# Version 9.4.0
#
# This file contains an example messages.conf of attribute/value pairs for
# configuring externalized strings.
#
# There is a messages.conf in $SPLUNK_HOME/etc/system/default/. To set custom
# configurations, place a messages.conf in $SPLUNK_HOME/etc/system/local/. You
# must restart the instance to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# For the full list of all literals that can be overridden, check out
# $SPLUNK_HOME/etc/system/default/messages.conf

[DISK_MON]
name = Disk Monitor

[DISK_MON:INSUFFICIENT_DISK_SPACE_ERROR__S_S_LLU]
message = Cannot write data to index path '%s' because you are low on disk space on partition '%s'.
Indexing has been paused.
action = Free disk space above %lluMB to resume indexing.
severity = warn
capabilities = indexes_edit
help = learnmore.indexer.setlimits

[LM_LICENSE]
name = License Manager

[LM_LICENSE:EXPIRED_STATUS__LD]
message = Your license has expired as of $t%d.
action = $CONTACT_SPLUNK_SALES_TEXT$
capabilities = license_edit

[LM_LICENSE:EXPIRING_STATUS__LD]
message = Your license will soon expire on $t%d.
action = $CONTACT_SPLUNK_SALES_TEXT$
capabilities = license_edit

[LM_LICENSE:INDEXING_LIMIT_EXCEEDED]
message = Daily indexing volume limit exceeded today.
action = See [[/manager/search/licenseusage|License Manager]] for details.
severity = warn
capabilities = license_view_warnings
help = learnmore.license.features

[LM_LICENSE:MASTER_CONNECTION_ERROR__S_LD_LD]
message = Failed to contact license master: reason='%s', first failure time=%ld ($t%d).
severity = warn
capabilities = license_edit
help = learnmore.license.features

[LM_LICENSE:SLAVE_WARNING__LD_S]
message = License warning issued within past 24 hours: $t%d.
action = Please refer to the License Usage Report view on license master '%s' to find out more.
```



```
severity      = warn
capabilities  = license_edit
help         = learnmore.license.features
```

## metric\_alerts.conf

The following are the spec and example files for `metric_alerts.conf`.

### metric\_alerts.conf.spec

```
# Version 9.4.0
#
# This file contains possible setting/value pairs for metric alert entries in the
# metric_alerts.conf file. You can configure metric alerts by creating your own
# metric_alerts.conf file.
#
# There is a default metric_alerts.conf file in $SPLUNK_HOME/etc/system/default. To
# set custom configurations, place a metric_alerts.conf file in
# $SPLUNK_HOME/etc/system/local/. For examples, see the
# metric_alerts.conf.example file. You must restart Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

### GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
#   the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, settings are combined. In the case of multiple
#   definitions of the same settings, the last definition in the file wins.
# * If a setting is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
```

```
*****
# The possible settings for the metric_alerts.conf file are:
*****
```

#### **[<alert\_name>]**

```
* The <alert_name> is the name of the metric alert.
* Required.
```

```
description = <string>
* This string provides a description of the metric alert.
* Optional.
* No default.
```

```
groupby = <list of dimension fields>
* The list of dimension fields, delimited by comma, for the group-by clause of
  the alert search.
* This leads to multiple aggregation values, one per group, instead of one
```

- single value.
- \* Optional.
- \* No default.

filter = <string>

- \* This setting provides one or more Boolean expressions like '<dimension\_field>=<value>' to filter the search result dataset to monitor for the alert condition.
- \* Link multiple Boolean expressions with the 'AND' operator.
- \* The filter does not support subsearches, macros, tags, event types, or time modifiers such as 'earliest' or 'latest'.
- \* This setting combines with the metric\_indexes setting to provide the full alert search filter.
- \* Optional.
- \* No default.

metric\_indexes = <metric index name>

- \* Specifies one or more metric indexes, delimited by comma.
- \* Combines with the filter setting to filter the search result dataset to monitor for the alert condition.
- \* Required.
- \* No default.

condition = <boolean eval expression>

- \* Specifies an alert condition for one or more metric\_name and aggregation pairs. The Splunk software applies this evaluation to the results of the alert search on a regular interval. This alert search takes the form of an 'mstats' search.
- \* When the alert condition evaluates to 'true', the Splunk software might trigger the alert, depending on how 'trigger.threshold' and 'trigger.suppress' are evaluated.
- \* The condition must reference at least one metric aggregation in single quotes: '<mstats\_aggregation\_function>(<metric\_name>)'
- \* The condition can also reference dimensions specified in the group-by fields.
- \* Dimension field names starting with numeric characters or with non-alphanumeric characters must be surrounded by single quotation marks.
- \* If the expression references a literal string, the literal string must be surrounded by double quotation marks.
- \* Required.
- \* No default.

trigger.prepare = <string>

- \* Specifies a postprocessing search that the Splunk software applies to the filtered results of the alert search, before it runs the designated alert actions.
- \* Use this postprocessing search to augment or filter the filtered results of the alert search.
  - \* Employ commands like 'eval' or 'inputlookup' to rename existing fields in the results or add new fields to the results.
  - \* Design filters that remove unnecessary events from the result dataset used by the alert action.
- \* Optional.
- \* No default.

trigger.suppress = <time-specifier>

- \* Specifies the suppression period to silence alert actions and notifications.
  - \* The suppression period goes into effect when an alert is triggered.
  - \* During this period, if the alert is triggered again, its actions do not happen and its notifications do not go out.
  - \* When the period elapses, a subsequent triggering of the alert causes alert actions and notifications to take place as usual, and the alert is suppressed again.

- \* Use [number]m to specify a timespan in minutes.
- \* Set to 0 to disable suppression.
- \* Default: 0

trigger.expires = <time-specifier>

- \* Sets the period of time that a triggered alert record displays on the Triggered Alerts page.
- \* Use [positive integer][time-unit], where time\_unit can be 'm' for minutes, 'h' for hours, and 'd' for days.
- \* Set to 0 to make triggered alerts expire immediately so they do not appear on the Triggered Alerts page at all.
- \* Default: 24h

trigger.max\_tracked = <number>

- \* Specifies the maximum number of instances of this alert that can display in the triggered alerts dashboard.
- \* When this threshold is passed, the Splunk software removes the earliest instances from the dashboard to honor this maximum number.
- \* Set to 0 to remove the cap.
- \* Default: 20

trigger.evaluation\_per\_group = <boolean>

- \* Optional.
- \* Only applies if 'groupby' is set.
- \* When set to true, the Splunk software independently evaluates the alert 'condition', 'trigger.threshold', and 'trigger.suppress' settings against each result, in correspondence with a unique group of dimension field values defined by the 'groupby' setting.
- \* Use 'trigger.evaluation\_per\_group' in conjunction with the 'trigger.action\_per\_group' setting.
- \* Default: false

trigger.action\_per\_group = <boolean>

- \* Optional.
- \* Only applies if 'groupby' and 'trigger.evaluation\_per\_group' are set.
- \* When set to true, the Splunk software runs actions for each result, in correspondence with a unique group of dimension field values defined by the 'groupby' setting, using the evaluations produced by the 'trigger.evaluation\_per\_group' setting.
- \* When 'trigger.evaluation\_per\_group' is enabled and this setting is disabled, the Splunk software runs the alert action only once when one or more groups meet the alert condition.
- \* This setting cannot be enabled when 'trigger.evaluation\_per\_group' is disabled.
- \* Default: false

trigger.threshold = [always|once|always after <number>m|once after <number>m]

- \* Specify when to perform an alert action such as sending an email:
  - \* always - Whenever the alert 'condition' is true.
  - \* once - Only once, the first time the alert 'condition' makes a positive state change from false to true.
  - \* always after <number>m - Whenever the alert 'condition' is met continuously for <number> minutes.
  - \* once after <number>m - Only once, the first time the alert 'condition' is met continuously for <number> minutes.
- \* Examples:
  - \* A setting of 'always after 5m' means that the Splunk software performs the alert action every time the alert condition is met for 5 minutes in a row. So if the alert condition is true for 8 minutes, the Splunk software performs the action 3 times.
  - \* A setting of 'once after 5m' means that the Splunk software performs the alert action the first time the alert condition is met for 5 minutes in a

```

row. If the alert condition is met continuously for 8 minutes the Splunk
software performs the action only once. If after that, the condition
switches to false and is then true continuously for another 12 minutes, the
Splunk software would perform the action again.
* Default: always

label.<label-name> = <label-value>
* Arbitrary key-value pairs for labeling this alert.
* These settings will be opaque to the backend (not interpreted in any way).
* Can be used by applications calling `alerts/metric_alerts` endpoint.

splunk_ui.<label-name> = <label-value>
* For Splunk internal use only.
* Arbitrary key-value pairs for labeling this alert for the exclusive use of
the Splunk software.

splunk_ui.track = <boolean>
* Optional.
* Indicates whether the alert is tracked on the Triggered Alerts page and the
Splunk Analytics Workspace.
* Defaults: false

splunk_ui.severity = <integer>
* Optional.
* Sets the severity level displayed for the alert in Splunk Web.
* Valid values are: 1-debug, 2-info, 3-warn, 4-error, 5-severe, 6-fatal
* Default: 3

#*****
# generic action settings.
# For a comprehensive list of actions and their arguments, refer to the
# alert_actions.conf file.
#*****

action.<action_name> = <boolean>
* Indicates whether the action is enabled or disabled for a particular metric
alert.
* The 'action_name' can be: email | logevent | rss | script | webhook
* For more about the defined alert actions see the alert_actions.conf file.
* Optional.
* No default.

action.<action_name>.<parameter> = <value>
* Overrides an action's parameter as defined in the alert_actions.conf file,
with a new <value> for this metric alert only.
* No default.

action.email.include.smaDefinition = [1|0]
* Specify whether to include streaming alert setup information in the email content.
* Setup information includes indexes, filter, groupby, condition.

```

## metric\_alerts.conf.example

```

# Version 9.4.0
#
# This file contains example metric alerts.
#
# To use one or more of these configurations, copy the configuration block into
# metric_alerts.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk

```

```
# to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

```
# The following searches are example searches. To create your own search,
# modify the values by following the spec outlined in metric_alerts.conf.spec.
```

```
[alert1]
groupby = host, app
filter = region=east
condition = 'avg(mem.used)' > 50
action.email = 1
action.email.to = nonexistent@abc.xyz
```

```
[alert2]
groupby = host, app
filter = region=east
condition = 'max(cpu.util)' > 80
action.email = 1
action.email.to = nonexistent@abc.xyz
```

## metric\_rollups.conf

The following are the spec and example files for `metric_rollups.conf`.

### metric\_rollups.conf.spec

```
# Version 9.4.0
#
# This file contains possible attribute/value pairs for rollup policy entries in
# metric_rollups.conf. You can configure rollup policies by creating your own
# metric_rollups.conf.
#
# There is a default metric_rollups.conf in $SPLUNK_HOME/etc/system/default. To
# set custom configurations, place a metric_rollups.conf in
# $SPLUNK_HOME/etc/system/local/. For examples, see
# metric_rollups.conf.example. You must restart Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

### **GLOBAL SETTINGS**

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
# the file.
# * Each conf file should have at most one default stanza. If there are
# multiple default stanzas, attributes are combined. In the case of multiple
# definitions of the same attribute, the last definition in the file wins.
# * If an attribute is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.
```

```
#####  
# The possible attribute/value pairs for metric_rollups.conf are:  
#####
```

### **[index:<Metric Index Name>]**

- \* Each metric\_rollups.conf stanza defines the rollup summarization policy for a specific metric index.
- \* A rollup policy can include multiple rollup summaries, each with a different rollup period.
- \* Go to indexes.conf to find metric index configurations. Metric indexes have datatype=metric in their configurations.

defaultAggregation = <'#' separated list of aggregation functions>

- \* Required. The default aggregation function for the rollup policy. The Splunk software uses this aggregation function to generate the rollup summary data points for all metrics in the source index with the exception of metrics that are identified by 'aggregation.<metric\_name>' exclusion rules.
- \* For example, if a rollup summary with a period of 1 hour has 'defaultAggregation = avg', each metric data point that it generates is the average of an hour of data points from the source metric.
- \* Note that the 'perc' and 'upperperc' options require an integer.
- \* Supported aggregation functions: [avg|count|max|median|min|perc<int>|sum]
- \* Default: avg

dimensionList = <comma-separated list of dimensions>

- \* Optional. This setting provides a comma-separated list of dimensions. The dimensions must be present within the index to which the rollup policy applies.
- \* This list corresponds to the 'dimensionListType' setting, which determines whether this set of dimensions is included or excluded from the rollup metrics that are generated by the rollup summary.
- \* Use the Metrics Catalog REST API endpoints to see the metrics and dimensions for a particular index. For more information see the REST API Reference Manual.
- \* Default: not set

dimensionListType = [excluded|included]

- \* Optional. This setting determines whether the list of dimensions specified by the 'dimensionList' setting is included or excluded from the rollup metrics that are generated by the rollup summaries in the rollup policy.
- \* Select 'included' to indicate that the rollup metrics produced by the rollup policy will filter out all dimensions except the ones in the list.
- \* Select 'excluded' to indicate that the rollup metrics produced by the rollup policy will include all available dimensions except the ones in the list.
- \* Default: excluded

metricList = <comma-separated list of metrics>

- \* Optional. This setting provides a comma-separated list of metrics.
- \* This list corresponds to the 'metricListType' setting.
- \* The listed metrics must be present within the source metric index.
  - \* Use the Metrics Catalog REST API endpoints in conjunction with the 'rest' command to see the metrics that exist within a particular source index. See the REST API Reference Manual and the Search Reference for more information.
- \* Default: not set

metricListType = <excluded/included>

- \* Optional. This setting determines whether the list of metrics specified by the 'metricList' setting is included or excluded when the search head rolls

metrics up to the rollup summaries.

- \* Select "included" to have the search head roll up only the listed metrics.
- \* Select "excluded" to have the search head roll up all available metrics in the source metric index except the listed metrics.
- \* Default: excluded

aggregation.<metric\_name> = <'#' separated list of aggregation functions>

- \* Optional. Sets an exclusion rule for a rollup policy. Use this setting to override the 'defaultAggregation' setting for a specific metric.
- \* Create exclusion rules for metrics that require different aggregation functions than the majority of the metrics in a rollup policy.
- \* A single rollup policy can have multiple exclusion rules.
- \* Supported aggregation functions: [avg|count|max|median|min|perc<int>|sum]
- \* Default: no values

rollup.<summary number>.span = <time range string>

- \* Required for each rollup summary in the rollup policy.
- \* The Splunk software defines the '<summary number>' when you create a summary policy through Splunk Web or the REST API endpoint.
- \* Defines the rollup period for a rollup summary.
- \* The '<time range string>' cannot be shorter than the 'minSpanAllowed' setting in limits.conf.
- \* This setting is required. Do not leave it blank.
- \* Default for <summary number>: 1
- \* Default for <time range string>: 1h

rollup.<summary number>.rollupIndex = <string Index name>

- \* Required for each rollup summary in the rollup policy.
- \* Defines the target index for the rollup metrics generated by a rollup summary.
- \* The Splunk software defines the '<summary number>' when you create a summary policy through Splunk Web or the REST API endpoint.
- \* The index name must exist in indexes.conf.
- \* This setting is required. Do not leave it blank.
- \* Default for <summary number>: 1
- \* Default for <string Index name>: The <Metric Index Name> in the stanza header for this rollup policy.

## metric\_rollups.conf.example

```
# Version 9.4.0
#
# This file contains example saved searches and alerts.
#
# To use one or more of these configurations, copy the configuration block into
# metric_rollups.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk
# to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

# The following searches are example searches. To create your own search,
# modify the values by following the spec outlined in metric_rollups.conf.spec.

[index:mySourceMetricIndex]
# defaultAggregation is applied to all the measures/metric names unless overided
defaultAggregation = avg
# Override metric_name_1 aggregation from avg to min
```

```

aggregation.metric_name_1 = min
# Override metric_name_2 aggregation from avg to count
aggregation.metric_name_2 = count
# Exclude dimension_1 and dimension_2 during rollup
dimensionList = dimension_1, dimension_2
dimensionListType = excluded
# All the above settings applies globally to all the summary definitions below
# Each summary here specifies the target index and span
# Two summaries defined, need to define each summary as rollup.<0, 1, 2..>...
rollup.0.rollupIndex = myTargetMetricIndex_0
rollup.0.span = 1h
rollup.1.rollupIndex = myTargetMetricIndex_1
rollup.1.span = 1d
# Exclude metric_1 and metric_2 during rollup
metricList = metric_1, metric_2
metricListType = excluded

```

## multikv.conf

The following are the spec and example files for `multikv.conf`.

### multikv.conf.spec

```

# Version 9.4.0
#
# This file contains descriptions of the settings that you can use to
# create multikv rules. Multikv is the process of extracting events
# from table-like events, such as the output of top, ps, ls, netstat, etc.
#
# To set custom configurations, create a new file with the name multikv.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see multikv.conf.example. You must restart the Splunk instance
# to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# NOTE: Only configure multikv.conf if the default multikv behavior does
# not meet your needs.

# A table-like event includes a table consisting of four sections:
#

```

#### **Section Name | Description**

```

# pre          | optional: info/description (for example: the system summary output in top)
# header      | optional: if not defined, fields are named Column_N
# body        | required: the body of the table from which child events are constructed
# post        | optional: info/description
#-----

```

```

# NOTE: Each section must have a definition and a processing component. See
# below.

```

```
[<multikv_config_name>]
```

```
* Name of the stanza to use with the multikv search command, for example:
```



```
'| multikv conf=<multikv_config_name> rmorig=f | ...'
```

\* Follow this stanza name with any number of the following setting/value pairs.

## Section Definition

# Define where each section begins and ends.

```
<Section Name>.start = <regex>
```

\* A line matching this regex denotes the start of this section (inclusive).

OR

```
<Section Name>.start_offset = <int>
```

\* Line offset from the start of an event or the end of the previous section (inclusive).

\* Use this if you cannot define a regex for the start of the section.

```
<Section Name>.member = <regex>
```

\* A line membership test.

\* Member if lines match the regex.

```
<Section Name>.end = <regex>
```

\* A line matching this regex denotes the end of this section (exclusive).

OR

```
<Section Name>.linecount = <int>
```

\* Specify the number of lines in this section.

\* Use this if you cannot specify a regex for the end of the section.

## Section processing

# Set processing for each section.

```
<Section Name>.ignore = [_all_|_none_|_regex_ <regex-list>]
```

\* Determines which member lines will be ignored and not processed further.

```
<Section Name>.replace = <quoted-str> = <quoted-str>, <quoted-str> = <quoted-str>,...
```

\* List of the form: "toReplace" = "replaceWith".

\* Can have any number of quoted string pairs.

\* For example: "%" = "\_", "#" = "\_"

```
<Section Name>.tokens = [<chopper>|<tokenizer>|<aligner>|<token-list>]
```

\* See below for definitions of each possible token: chopper, tokenizer, aligner, and token-list.

```
<chopper> = _chop_, <int-list>
```

\* A token that transform each string into a list of tokens specified by <int-list>.

\* <int-list> is a list of (offset, length) tuples, separated by commas. Do not contain tuples within parentheses.

\* Example: body.tokens = \_chop\_, 0, 9, 10, 4, 15, 4, 20, 7

```
<tokenizer> = _tokenize_ <max_tokens (int)> <delims> (<consume-delims>)?
```

\* A token used to tokenize the string using the delimiter characters.

\* This generates at most 'max\_tokens' number of tokens.

- \* Set 'max\_tokens' to:
  - \* -1 for complete tokenization.
  - \* 0 to inherit from the previous section, usually the header section.
  - \* A non-zero number for a specific token count.
- \* If tokenization is limited by the 'max\_tokens', the rest of the string is added onto the last token.
- \* <delims> is a comma-separated list of delimiting characters.
- \* <consume-delims> - A Boolean that specifies whether to consume consecutive delimiters. Set to "false" or "0" if you want consecutive delimiters treated as empty values.
- \* Default: true

<aligner> = `_align_`, <header\_string>, <side>, <max\_width>

- \* A token that generates tokens by extracting text aligned to the specified header fields.
- \* header\_string: A complete or partial header field value that the columns are aligned with.
- \* side: Either L or R (for left or right align, respectively).
- \* max\_width: The maximum width of the extracted field.
  - \* Set 'max\_width' to -1 for automatic width. This expands the field until any of the following delimiters are found: " ", "\t"

<token\_list> = `_token_list_` <comma-separated list>

- \* A token that defines a list of static tokens in a section.
- \* This setting is useful for tables with no header, for example: the output of 'ls -lah' which misses a header altogether.

## multikv.conf.example

```
# Version 9.4.0
#
# This file contains example multi key/value extraction configurations.
#
# To use one or more of these configurations, copy the configuration block into
# multikv.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to
# enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

# This example breaks up the output from top:

# Sample output:

# Processes: 56 total, 2 running, 54 sleeping... 221 threads 10:14:07
#.....
#
#   PID COMMAND  %CPU TIME      #TH #PRTS #MREGS RPRVT RSHRD RSIZE  VSIZE
# 29960 mdimport  0.0% 0:00.29  3    60    50  1.10M  2.55M  3.54M  38.7M
# 29905 pickup   0.0% 0:00.01  1    16    17   164K   832K   764K  26.7M
#.....

[top_mkv]
# pre table starts at "Process..." and ends at line containing "PID"
pre.start = "Process"
pre.end = "PID"
pre.ignore = _all_
```

```

# specify table header location and processing
header.start = "PID"
header.linecount = 1
header.replace = "%" = "_", "#" = "_"
header.tokens = _tokenize_, -1, " "

# table body ends at the next "Process" line (ie start of another top) tokenize
# and inherit the number of tokens from previous section (header)
body.end = "Process"
body.tokens = _tokenize_, 0, " "

```

```

## This example handles the output of 'ls -lah' command:

```

```

#
# total 2150528
# drwxr-xr-x 88 john john 2K Jan 30 07:56 .
# drwxr-xr-x 15 john john 510B Jan 30 07:49 ..
# -rw----- 1 john john 2K Jan 28 11:25 .hidden_file
# drwxr-xr-x 20 john john 680B Jan 30 07:49 my_dir
# -r--r--r-- 1 john john 3K Jan 11 09:00 my_file.txt

```

```

[ls-lah-cpp]

```

```

pre.start = "total"
pre.linecount = 1

```

```

# the header is missing, so list the column names
header.tokens = _token_list_, mode, links, user, group, size, date, name

```

```

# The ends when we have a line starting with a space
body.end = "^\s*$"
# This filters so that only lines that contain with .cpp are used
body.member = "\.cpp"
# concatenates the date into a single unbreakable item
body.replace = "(\\w{3})\\s+(\\d{1,2})\\s+(\\d{2}:\\d{2})" = "\\1_\\2_\\3"

```

```

# ignore dirs
body.ignore = _regex_ "^drwx.*",
body.tokens = _tokenize_, 0, " "

```

## outputs.conf

The following are the spec and example files for `outputs.conf`.

### outputs.conf.spec

```

# Version 9.4.0
#
# Forwarders require outputs.conf. Splunk instances that do not forward
# do not use it. Outputs.conf determines how the forwarder sends data to
# receiving Splunk instances, either indexers or other forwarders.
#
# To configure forwarding, create an outputs.conf file in
# $SPLUNK_HOME/etc/system/local/. For examples of its use, see
# outputs.conf.example.
#
# You must restart the Splunk software to enable configurations.

```

```
#
# To learn more about configuration files (including precedence) see the topic
# "About Configuration Files" in the Splunk Enterprise Admin manual.
#
# To learn more about forwarding, see the topic "About forwarding and
# receiving data" in the Splunk Enterprise Forwarding manual.
```

## **GLOBAL SETTINGS**

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
#   of the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, settings are combined. In the case of
#   multiple definitions of the same setting, the last definition in the
#   file wins.
# * If an setting is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
# * Do not use the 'sslPassword', 'socksPassword', or 'token' settings
#   to set passwords in this stanza as they may remain readable to
#   attackers, specify these settings in the [tcpout] stanza instead.
```

## **TCP Output stanzas**

```
# There are three levels of TCP Output stanzas:
# * Global: [tcpout]
# * Target group: [tcpout:<target_group>]
# * Single server: [tcpout-server://<ip address>:<port>]
#
# Settings at more specific levels override settings at higher levels. For
# example, an setting set for a single server overrides the value of that
# setting, if any, set at that server's target group stanza. See the
# online documentation on configuring forwarders for details.
#
# This spec file first describes the three levels of stanzas (and any
# settings unique to a particular level). It then describes the optional
# settings, which you can set at any of the three levels.
# Default: true
# If set to 'true', prevents the logs from being forwarded to the indexing tiers.

#----TCP Output Global Configuration ----
# You can overwrite the global configurations specified here in the
# [tcpout] stanza in stanzas for specific target groups, as described later.
# You can only set the 'defaultGroup' and 'indexAndForward' settings
# here, at the global level.
#
# Starting with version 4.2, the [tcpout] stanza is no longer required.

[tcpout]

defaultGroup = <comma-separated list>
* A comma-separated list of one or more target group names, specified later
  in [tcpout:<target_group>] stanzas.
* The forwarder sends all data to the specified groups.
* If you don't want to forward data automatically, don't configure this setting.
```

- \* Can be overridden by the '\_TCP\_ROUTING' setting in the inputs.conf file, which in turn can be overridden by a props.conf or transforms.conf modifier.
- \* Starting with version 4.2, this setting is no longer required.

indexAndForward = <boolean>

- \* Set to "true" to index all data locally, in addition to forwarding it.
- \* This is known as an "index-and-forward" configuration.
- \* This setting is only available for heavy forwarders.
- \* This setting is only available at the top level [tcpout] stanza. It cannot be overridden in a target group.
- \* Default: false

enableOldS2SProtocol = <boolean>

- \* Whether or not the forwarder enables use of versions 3 and lower of the Splunk-to-Splunk protocol, otherwise known as the "old" S2S protocol, to connect with other Splunk platform instances.
- \* A value of "true" means the forwarder can use the old protocol, depending on other settings you configure.
- \* A value of "false" means the forwarder uses only version 4 of the S2S protocol, and does not use any of the old protocol versions.
- \* When you disable the use of old S2S protocols, forwarders always use the new protocol. Indexers that run a version of Splunk Enterprise below 6.0 only support the old protocol, and forwarders can't connect to those indexers over S2S.
- \* If you give 'negotiateProtocolLevel' a value of 0, or 'negotiateNewProtocol' a value of "false" in inputs.conf or outputs.conf to use the old S2S protocol, the forwarder will instead override these settings to use the lowest protocol version that all instances support.
- \* This setting is only available for configuration at the top level [tcpout] stanza. You can't override it in a target group with settings that force usage of the older protocol.
- \* Default: false

certRotationCheckInterval = <positive integer>[s|m|h|d]

- \* The interval between attempts to rotate forwarder certificates automatically.
- \* This setting is valid on forwarders only. It does not work with other Splunk platform instances.
- \* Default: 1d

#----Target Group Configuration ----

```
# If you specify multiple servers in a target group, the forwarder
# performs auto load-balancing, sending data alternately to each available
# server in the group. For example, assuming you have three servers
# (server1, server2, server3) and autoLBFrequency=30, the forwarder sends
# all data to server1 for 30 seconds, then it sends all data to server2 for
# the next 30 seconds, then all data to server3 for the next 30 seconds,
# finally cycling back to server1.
```

```
# You can have as many target groups as you want.
# If you specify more than one target group, the forwarder sends all data
# to each target group. This is known as "cloning" the data.
```

```
# NOTE: A target group stanza name cannot contain spaces or colons.
# Splunk software ignores target groups whose stanza names contain
# spaces or colons.
```

[tcpout:<target\_group>]

server = <comma-separated list>

- \* A comma-separated list of one or more systems to send data to over a TCP socket.
- \* You can specify each element as either an IP address or a hostname and a port number. For example: 192.168.1.10:9997, mysplunkserver.com:9997
- \* Required if the 'indexerDiscovery' setting is not set.

- \* Typically used to specify receiving Splunk systems, although you can use it to send data to non-Splunk systems (see the 'sendCookedData' setting).
- \* For each system you list, the following information is required:
  - \* The IP address or server name where one or more systems are listening.
  - \* The port on which the syslog server is listening.

blockWarnThreshold = <integer>

- \* The output pipeline send failure count threshold after which a failure message appears as a banner in Splunk Web.
- \* Optional.
- \* To disable Splunk Web warnings on blocked output queue conditions, set this to a large value (for example, 2000000).
- \* Default: 100

indexerDiscovery = <string>

- \* The name of the manager node to use for indexer discovery.
- \* Instructs the forwarder to fetch the list of indexers from the manager node specified in the corresponding [indexer\_discovery:<name>] stanza.
- \* No default.

token = <string>

- \* The access token for receiving data.
- \* If you configured an access token for receiving data from a forwarder, Splunk software populates that token here.
- \* If you configured a receiver with an access token and that token is not specified here, the receiver rejects all data sent to it.
- \* This setting is optional.
- \* No default.

queueSize = <integer>[KB|MB|GB]

- \* See the description of 'queueSize' in the inputs.conf specification file for details on this setting.
- \* If you do not set a value for 'persistentQueueSize', splunkd ignores the value for 'queueSize'.
- \* Default: 0 (no in-memory part of persistent queue)

persistentQueueSize = <integer>[KB|MB|GB|TB]

- \* See the description of 'persistentQueueSize' in the inputs.conf specification file for details on this setting.
- \* Splunkd applies this limit for each target group for each ingestion pipeline.
- \* If both the 'queueSize' and 'maxQueueSize' settings have values of 0, the tcpout persistent queue becomes a disk-only queue.
- \* The naming convention of the persistent queue file on disk is "pq\_<group-name>\_<pipeline number>".
- \* For example, if you set "parallelIngestionPipelines=2" in server.conf, with two target groups 'splunk-group1' and 'splunk-group2', the persistent queue files appear as follows:
  - \* \$SPLUNK\_HOME/var/run/splunk/tcpout/pq\_splunk-group1\_0
  - \* \$SPLUNK\_HOME/var/run/splunk/tcpout/pq\_splunk-group1\_1
  - \* \$SPLUNK\_HOME/var/run/splunk/tcpout/pq\_splunk-group2\_0
  - \* \$SPLUNK\_HOME/var/run/splunk/tcpout/pq\_splunk-group2\_1
- \* Default: 0 (no on-disk persistent queue)

#----Single server configuration----

# You can define specific configurations for individual indexers on a server-by-server basis. However, each server must also be part of a target group.

[tcpout-server://<ip address>:<port>]

- \* Optional. There is no requirement to have a [tcpout-server] stanzas.

## TCPOUT SETTINGS

# These settings are optional and can appear in any of the three stanza levels.

[tcpout<any of above>]

#----General Settings----

disabled = <boolean>

- \* Whether or not to disable forwarding to the receiver or output group, as defined by the forwarding stanza.
- \* Set to true to disable forwarding to this receiver or output group.
- \* Default: false

sendCookedData = <boolean>

- \* Whether or not to send processed or unprocessed data to the receiving server.
- \* A value of "true" means Splunk software processes the events before sending them to the server, thus "cooking" them.
- \* A value of "false" means events are raw and untouched prior to sending.
- \* Set to "false" if you are sending events to a third-party system.
- \* Default: true

heartbeatFrequency = <integer>

- \* How often, in seconds, to send a heartbeat packet to the receiving server.
- \* This setting is a mechanism for the forwarder to know that the receiver (indexer) is alive. If the indexer does not send a return packet to the forwarder, the forwarder declares the receiver unreachable and does not forward data to it.
- \* The forwarder only sends heartbeats if the 'sendCookedData' setting is set to "true".
- \* Default: 30

blockOnCloning = <boolean>

- \* Whether or not the tcpout processor blocks, or stops processing events, in situations where they cannot be sent to cloned output target groups.
- \* This setting only applies when you have defined multiple output target groups for a forwarder, and are thus cloning the data. It does not apply to single output groups.
- \* A value of "true" means that when a situation occurs where all target groups that you have defined are unable to receive events, then the tcpout processor waits for 'dropClonedEventsonQueueFull' seconds before it begins to drop events.
  - \* If 'dropClonedEventsonQueueFull' has a value of "-1", then the tcpout processor stops processing events indefinitely. This prevents the tcpout processor from dropping events, but can cause further blocking up the processing chain.
  - \* See the 'dropClonedEventsonQueueFull' setting description for additional information on the setting.
- \* A value of "false" means the tcpout processor drops events as soon as all cloned output groups are down and the queues for those groups fill up.
- \* If at least one output group is up and at least one queue for the group is not full, then the processor does not drop events.
- \* Default: true (stop processing events when an output group blockage occurs, but do not drop events for at least 'dropClonedEventsOnQueueFull' seconds)

blockWarnThreshold = <integer>

- \* The output pipeline send failure count threshold, after which a failure message appears as a banner in Splunk Web.

- \* To disable Splunk Web warnings on blocked output queue conditions, set this to a large value (for example, 2000000).
- \* This setting is optional.
- \* Default: 100

compressed = <boolean>

- \* Whether or not forwarders and receivers communicate with one another in compressed format.
- \* A value of "true" means the receiver communicates with the forwarder in compressed format for forwarding that does not use TLS/SSL.
- \* A value of "true" means the receiver communicates with the forwarder in compressed format for TLS/SSL forwarding if either 'useClientSSLCompression' has a value of "false" or the TLS/SSL connection does not use 'zlib' compression.
- \* If set to "true", you do not need to set the 'compressed' setting to "true" in the inputs.conf file on the receiver for compression of data to occur.
- \* If you use this setting, the 'tcpout\_connections' group in the metrics.log file shows throughput values after compression has occurred.
- \* Default: false

negotiateProtocolLevel = <unsigned integer>

- \* When setting up a connection to an indexer, Splunk software tries to negotiate the use of the Splunk forwarder protocol with the specified feature level based on the value of this setting.
- \* If set to a lower value than the default, this setting denies the use of newer forwarder protocol features when it negotiates a connection. This might impact indexer efficiency.
- \* Default (if 'negotiateNewProtocol' is "true"): 1
- \* Default (if 'negotiateNewProtocol' is not "true"): 0

negotiateNewProtocol = <boolean>

- \* The default value of the 'negotiateProtocolLevel' setting.
- \* DEPRECATED. Set 'negotiateProtocolLevel' instead.
- \* Default: true

channelReapInterval = <integer>

- \* How often, in milliseconds, that channel codes are reaped, or made available for re-use.
- \* This value sets the minimum time between reapings. In practice, consecutive reapings might be separated by greater than the number of milliseconds specified here.
- \* Default: 60000 (1 minute)

channelTTL = <integer>

- \* How long, in milliseconds, a channel can remain "inactive" before it is reaped, or before its code is made available for reuse by a different channel.
- \* Default: 300000 (5 minutes)

channelReapLowater = <integer>

- \* This value essentially determines how many active-but-old channels Splunk software keeps "pinned" in memory on both sides of a Splunk-to-Splunk connection.
- \* If the number of active channels is greater than 'channelReapLowater', Splunk software reaps old channels to make their channel codes available for re-use.
- \* If the number of active channels is less than 'channelReapLowater', Splunk software does not reap channels, no matter how old they are.
- \* A non-zero value helps ensure that Splunk software does not waste network resources by "thrashing" channels in the case of a forwarder sending a trickle of data.



\* Default: 10

socksServer = <string>

- \* The IP address or server name of the Socket Secure version 5 (SOCKS5) server.
- \* Required. Specify this value as either an IP address or hostname and port number, for example: 192.168.1.10:8080 or mysplunkserver.com:8080.
- \* This setting specifies the port on which the SOCKS5 server is listening.
- \* After you configure and restart the forwarder, it connects to the SOCKS5 proxy host, and optionally authenticates to the server on demand if you provide credentials.
- \* NOTE: Only SOCKS5 servers are supported.
- \* No default.

socksUsername = <string>

- \* The SOCKS5 username to use when authenticating against the SOCKS5 server.
- \* Optional.

socksPassword = <string>

- \* The SOCKS5 password to use when authenticating against the SOCKS5 server.
- \* Optional.

socksResolveDNS = <boolean>

- \* Whether or not a forwarder should rely on the SOCKS5 proxy server Domain Name Server (DNS) to resolve hostnames of indexers in the output group to which the forwarder sends data.
- \* A value of "true" means the forwarder sends the hostnames of the indexers to the SOCKS5 server, and lets the SOCKS5 server do the name resolution. It does not attempt to resolve the hostnames on its own.
- \* A value of "false" means the forwarder attempts to resolve the hostnames of the indexers through DNS on its own.
- \* Optional.
- \* Default: false

#---Queue Settings---

maxQueueSize = [<integer>|<integer>[KB|MB|GB]|auto]

- \* The maximum size of the forwarder output queue.
- \* The size can be limited based on the number of entries, or on the total memory used by the items in the queue.
- \* If specified as a lone integer (for example, "maxQueueSize=100"), the 'maxQueueSize' setting indicates the maximum count of queued items.
- \* If specified as an integer followed by KB, MB, or GB (for example, maxQueueSize=100MB), the 'maxQueueSize' setting indicates the maximum random access memory (RAM) size of all the items in the queue.
- \* If set to "auto", this setting configures a value for the output queue depending on the value of the 'useACK' setting:
  - \* If 'useACK' is set to "false", the output queue uses 500KB.
  - \* If 'useACK' is set to "true", the output queue uses 7MB.
- \* If you enable indexer acknowledgment by configuring the 'useACK' setting to "true", the forwarder creates a wait queue where it temporarily stores data blocks while it waits for indexers to acknowledge the receipt of data it previously sent.
  - \* The forwarder sets the wait queue size to triple the value of what you set for 'maxQueueSize.'
  - \* For example, if you set "maxQueueSize=1024KB" and "useACK=true", then the output queue is 1024KB and the wait queue is 3072KB.
  - \* Although the wait queue and the output queue sizes are both controlled by this setting, they are separate.
  - \* The wait queue only exists if 'useACK' is set to "true".
- \* Limiting the queue sizes by quantity is historical. However, if you configure queues based on quantity, keep the following in mind:
  - \* Queued items can be events or blocks of data.

- \* Non-parsing forwarders, such as universal forwarders, send blocks, which can be up to 64KB.
- \* Parsing forwarders, such as heavy forwarders, send events, which are the size of the events. Some events are as small as a few hundred bytes. In unusual cases (data dependent), you might arrange to produce events that are multiple megabytes.
- \* Default: auto
- \* if 'useACK' is set to "true" and this setting is set to "auto", then the output queue is 7MB and the wait queue is 21MB.

dropEventsOnQueueFull = <integer>[ms|s|m]

- \* The amount of time to wait before the output queue throws out all new events until it has space.
- \* If set to 0ms(milliseconds), 0s(seconds), or 0m(minutes), the queue immediately throws out all new events until it has space.
- \* If set to a positive number, the queue waits the specified number of milliseconds, seconds, or minutes before throwing out all new events. If "ms", "s", or "m" is not specified, the default unit is seconds.
- \* If set to -1 or 0, the output queue is blocked because it is full, but events are not dropped.
- \* If any target group queue is blocked, no more data reaches any other target group.
- \* CAUTION: Do not set to a positive integer if you are monitoring files because the files will not be fully ingested if the queue remains blocked for the specified amount of time.
- \* Default: -1

dropClonedEventsOnQueueFull = <integer>[ms|s|m]

- \* The amount of time to wait before dropping events from the group.
- \* If set to 0ms(milliseconds), 0s(seconds), or 0m(minutes), the queue immediately throws out all new events until it has space.
- \* If set to a positive number, the queue does not block completely, but waits up to the specified number of milliseconds, seconds, or minutes to queue events to a group.
- \* If it cannot queue to a group for more than the specified amount of time, the queue begins dropping events from the group and makes sure that at least one group in the cloning configuration can receive events.
- \* The queue blocks if it cannot deliver events to any of the cloned groups.
- \* If set to -1, the TcpOutputProcessor ensures that each group receives all of the events. If one of the groups is down, the TcpOutputProcessor blocks everything.
- \* Default: 5 seconds

#####

# Backoff Settings When Unable To Send Events to Indexer  
 # The settings in this section determine forwarding behavior when there are  
 # repeated failures in sending events to an indexer ("sending failures").  
 #####

maxFailuresPerInterval = <integer>

- \* The maximum number of failures allowed per interval before a forwarder applies backoff (stops sending events to the indexer for a specified number of seconds). The interval is defined in the 'secsInFailureInterval' setting.
- \* Default: 2

secsInFailureInterval = <integer>

- \* The number of seconds contained in a failure interval.
- \* If the number of write failures to the indexer exceeds 'maxFailuresPerInterval' in the specified 'secsInFailureInterval' seconds, the forwarder applies backoff.
- \* The backoff time period range is 1-10 \* 'autoLBFrequency'.

\* Default: 1

backoffOnFailure = <positive integer>

\* The number of seconds a forwarder backs off, or stops sending events, before attempting to make another connection with the indexer.

\* Default: 30

maxConnectionsPerIndexer = <integer>

\* The maximum number of allowed connections per indexer.

\* In the presence of failures, the maximum number of connection attempts per indexer at any point in time.

\* Default: 2

connectionsPerTarget = [<integer>|auto]

\* The maximum number of allowed outbound connections for each target IP address as resolved by DNS on the machine.

\* A value of "auto" or < 1 means splunkd configures a value for connections for each target IP address. Depending on the number of IP addresses that DNS resolves, splunkd sets 'connectionsPerTarget' as follows:

\* If the number of resolved target IP addresses is greater than or equal to 10, 'connectionsPerTarget' gets a value of 1.

\* If the number of resolved target IP addresses is greater than 5 and less than 10, 'connectionsPerTarget' gets a value of 2.

\* If the number of resolved target IP addresses is greater than 3 or less than equal to 5, 'connectionsPerTarget' gets a value of 3.

\* If the number of resolved target IP addresses is less than or equal to 3, 'connectionsPerTarget' gets a value of 4.

\* Default: auto

connectionTimeout = <integer>

\* The time to wait, in seconds, for a forwarder to establish a connection with an indexer.

\* The connection times out if an attempt to establish a connection with an indexer does not complete in 'connectionTimeout' seconds.

\* Default: 20

readTimeout = <integer>

\* The time to wait, in seconds, for a forwarder to read from a socket it has created with an indexer.

\* The connection times out if a read from a socket does not complete in 'readTimeout' seconds.

\* This timeout is used to read acknowledgment when indexer acknowledgment is enabled (when you set 'useACK' to "true").

\* Default: 300 seconds (5 minutes)

writeTimeout = <integer>

\* The time to wait, in seconds, for a forwarder to complete a write to a socket it has created with an indexer.

\* The connection times out if a write to a socket does not finish in 'writeTimeout' seconds.

\* Default: 300 seconds (5 minutes)

connectionTTL = <integer>

\* The time, in seconds, for a forwarder to keep a socket connection open with an existing indexer despite switching to a new indexer.

\* This setting reduces the time required for indexer switching.

\* Useful during frequent indexer switching potentially caused by using the 'autoLBVolume' setting.

\* Default: 0 seconds

tcpSendBufSz = <integer>

\* The size of the TCP send buffer, in bytes.

- \* Only use this setting if you are a TCP/IP expert.
- \* Useful to improve throughput with small events, like Windows events.
- \* Default: the system default

ackTimeoutOnShutdown = <integer>

- \* The time to wait, in seconds, for the forwarder to receive indexer acknowledgments during a forwarder shutdown.
- \* The connection times out if the forwarder does not receive indexer acknowledgements (ACKs) in 'ackTimeoutOnShutdown' seconds during forwarder shutdown.
- \* Default: 30 seconds

polling\_interval = <integer>

- \* The initial time to wait upon splunk start, in seconds, for the forwarder to fetch the list of indexers from the indexer discovery server specified in the corresponding [indexer\_discovery:<name>] stanza. Subsequently polling interval is set by indexer discovery server response.
- \* Default: 5 seconds

dnsResolutionInterval = <integer>

- \* The base time interval, in seconds, at which indexer Domain Name Server (DNS) names are resolved to IP addresses.
- \* This is used to compute runtime dnsResolutionInterval as follows:  
Runtime interval =  
'dnsResolutionInterval' + (number of indexers in server settings - 1) \* 30.
- \* The DNS resolution interval is extended by 30 seconds for each additional indexer in the server setting.
- \* Default: 300 seconds (5 minutes)

forceTimebasedAutoLB = <boolean>

- \* Forces existing data streams to switch to a newly elected indexer every auto load balancing cycle.
- \* On universal forwarders, use the 'EVENT\_BREAKER\_ENABLE' and 'EVENT\_BREAKER' settings in props.conf rather than 'forceTimebasedAutoLB' for improved load balancing, line breaking, and distribution of events.
- \* Default: false

#---Index Filter Settings.

- # These settings are only applicable under the global [tcpout] stanza.
- # This filter does not work if it is created under any other stanza.

forwardedindex.<n>.whitelist = <regular expression>

forwardedindex.<n>.blacklist = <regular expression>

- \* These filters determine which events get forwarded to the index, based on the indexes the events are targeted to.
- \* An ordered list of allow lists and deny lists, which together decide if events are forwarded to an index.
- \* The order is determined by <n>. <n> must start at 0 and continue with positive integers, in sequence. There cannot be any gaps in the sequence.
- \* For example:  
forwardedindex.0.whitelist, forwardedindex.1.blacklist,  
forwardedindex.2.whitelist, ...
- \* The filters can start from either whitelist or blacklist. They are tested from forwardedindex.0 to forwardedindex.<max>.
- \* If both 'forwardedindex.<n>.whitelist' and 'forwardedindex.<n>.blacklist' are present for the same value of n, then 'forwardedindex.<n>.whitelist' is honored. 'forwardedindex.<n>.blacklist' is ignored in this case.
- \* In general, you do not need to change these filters from their default settings in \$SPLUNK\_HOME/system/default/outputs.conf.
- \* Filtered out events are not indexed if you do not enable local indexing.

forwardedindex.filter.disable = <boolean>

```

* Whether or not index filtering is active.
* A value of "true" means index filtering is disabled. Events for all indexes
  are then forwarded.
* Default: false

#---Automatic Load-Balancing
# Automatic load balancing is the only way to forward data.
# Round-robin method of load balancing is no longer supported.

autoLBFrequency = <integer>
* The amount of time, in seconds, that a forwarder sends data to an indexer
  before redirecting outputs to another indexer in the pool.
* Use this setting when you are using automatic load balancing of outputs
  from universal forwarders (UFs).
* Every 'autoLBFrequency' seconds, a new indexer is selected randomly from the
  list of indexers provided in the server setting of the target group
  stanza.
* Default: 30

autoLBFrequencyIntervalOnGroupFailure = <integer>
* When the entire target group is not reachable,
  'autoLBFrequencyIntervalOnGroupFailure' is the amount of time, in seconds,
  that a forwarder waits before attempting to connect to a target host in the
  group.
* While 'autoLBFrequencyIntervalOnGroupFailure' is in effect, 'autoLBFrequency'
  is ignored. Once first connection is established to a group, 'autoLBFrequency'
  comes into effect again.
* This setting is applied only when
  'autoLBFrequencyIntervalOnGroupFailure' is less than 'autoLBFrequency'.
* Every 'autoLBFrequencyIntervalOnGroupFailure' seconds, a new indexer is
  selected randomly from the list of indexers provided in the server setting
  of the target group stanza.
* -1 means this setting is not active.
* Default: -1

autoLBVolume = <integer>
* The volume of data, in bytes, to send to an indexer before a new indexer
  is randomly selected from the list of indexers provided in the server
  setting of the target group stanza.
* This setting is closely related to the 'autoLBFrequency' setting.
  The forwarder first uses 'autoLBVolume' to determine if it needs to
  switch to another indexer. If the 'autoLBVolume' is not reached,
  but the 'autoLBFrequency' is, the forwarder switches to another
  indexer as the forwarding target.
* A non-zero value means that volume-based forwarding is active.
* 0 means the volume-based forwarding is not active.
* Default: 0

maxSendQSize = <integer>
* The size of the tcpout client send buffer, in bytes.
  If tcpout client(indexer/receiver connection) send buffer is full,
  a new indexer is randomly selected from the list of indexers provided
  in the server setting of the target group stanza.
* This setting allows forwarder to switch to new indexer/receiver if current
  indexer/receiver is slow.
* A non-zero value means that max send buffer size is set.
* 0 means no limit on max send buffer size.
* Default: 0

autoBatch = <boolean>
* When set to 'true', the forwarder automatically sends chunks/events in batches
  to target receiving instance connection. The forwarder creates batches only

```

```

    if there are two or more chunks/events available in output connection queue.
* When set to 'false', the forwarder sends one chunk/event to target receiving
  instance connection. This is old legacy behavior.
* Default: true

#----Secure Sockets Layer (SSL) Settings----

# To set up SSL on the forwarder, set the following setting/value pairs.
# If you want to use SSL for authentication, add a stanza for each receiver
# that must be certified.

useSSL = <true|false|legacy>
* Whether or not the forwarder uses SSL to connect to the receiver, or relies
  on the 'clientCert' setting to be active for SSL connections.
* You do not need to set 'clientCert' if 'requireClientCert' is set to
  "false" on the receiver.
* A value of "true" means the forwarder uses SSL to connect to the receiver.
* A value of "false" means the forwarder does not use SSL to connect to the
  receiver.
* The special value "legacy" means the forwarder uses the 'clientCert' property to
  determine whether or not to use SSL to connect.
* Default: legacy

sslPassword = <password>
* The password associated with the Certificate Authority certificate (CAcert).
* The default Splunk CAcert uses the password "password".
* No default.

clientCert = <path>
* The full path to the client SSL certificate in Privacy Enhanced Mail (PEM)
  format.
* If you have not set 'useSSL', then this connection uses SSL if and only if
  you specify this setting with a valid client SSL certificate file.
* No default.

sslCertPath = <path>
* DEPRECATED.
* Use the 'clientCert' setting instead.
* The full path to the client SSL certificate.

cipherSuite = <string>
* The specified cipher string for the input processors.
* This setting ensures that the server does not accept connections using weak
  encryption protocols.
* The default can vary. See the 'cipherSuite' setting in
  $SPLUNK_HOME/etc/system/default/outputs.conf for the current default.

sslCipher = <string>
* The specified cipher string for the input processors.
* DEPRECATED.
* Use the 'cipherSuite' setting instead.

ecdhCurves = <comma-separated list>
* A list of Elliptic Curve-Diffie-Hellmann curves to use for ECDH
  key negotiation.
* The curves should be specified in the order of preference.
* The client sends these curves as a part of an SSL Client Hello.
* The server supports only the curves specified in the list.
* Splunk software only supports named curves that have been specified
  by their SHORT names.
* The list of valid named curves by their short and long names can be obtained
  by running this CLI command:

```

```

$SPLUNK_HOME/bin/splunk cmd openssl ecparam -list_curves
* Example setting: "ecdhCurves = prime256v1,secp384r1,secp521r1"
* The default can vary. See the 'ecdhCurves' setting in
  $SPLUNK_HOME/etc/system/default/outputs.conf for the current default.

sslRootCAPath = <path>
* The full path to the root Certificate Authority (CA) certificate store.
* DEPRECATED.
* Use the 'server.conf/[sslConfig]/sslRootCAPath' setting instead.
* Used only if 'sslRootCAPath' in server.conf is not set.
* The <path> must refer to a PEM format file containing one or more root
  CA certificates concatenated together.
* No default.

sslVerifyServerCert = <boolean>
* Serves as an additional step for authenticating your indexers.
* A value of "true" ensures that the server you are connecting to has a valid
  SSL certificate.
  * NOTE: Certificates with the same Common Name as the CA's certificate
    will fail this check.
* Both the common name and the alternate name of the server are then checked
  for a match.
* Default: false

tlsHostname = <string>
* A Transport Layer Security (TLS) extension that allows sending an identifier
  with SSL Client Hello.
* Default: empty string

sslVerifyServerName = <boolean>
* Whether or not splunkd, as a client, performs a TLS hostname validation check
  on an SSL certificate that it receives upon an initial connection
  to a server.
* A TLS hostname validation check ensures that a client
  communicates with the correct server, and has not been redirected to
  another by a machine-in-the-middle attack, where a malicious party inserts
  themselves between the client and the target server, and impersonates
  that server during the session.
* Specifically, the validation check forces splunkd to verify that either
  the Common Name or the Subject Alternate Name in the certificate that the
  server presents to the client matches the host name portion of the URL that
  the client used to connect to the server.
* For this setting to have any effect, the 'sslVerifyServerCert' setting must
  have a value of "true". If it doesn't, TLS hostname validation is not possible
  because certificate verification is not on.
* A value of "true" for this setting means that splunkd performs a TLS hostname
  validation check, in effect, verifying the server's name in the certificate.
  If that check fails, splunkd terminates the SSL handshake immediately. This terminates
  the connection between the client and the server. Splunkd logs this failure at
  the ERROR logging level.
* A value of "false" means that splunkd does not perform the TLS hostname
  validation check. If the server presents an otherwise valid certificate, the
  client-to-server connection proceeds normally.
* Default: false

sslCommonNameToCheck = <comma-separated list>
* Checks the Common Name of the server's certificate against one or more of the
  names you specify for this setting.
* Separate multiple common names with commas.
* The Common Name identifies the host name associated with the certificate.
  For example, example www.example.com or example.com
* If there is no match, assume that Splunk software is not authenticated

```

against this server.

- \* You must set the 'sslVerifyServerCert' setting to "true" for this setting to work.
- \* This setting is optional.
- \* Default: empty string (no common name checking).

sslAltNameToCheck = <comma-separated list>

- \* Checks the alternate name of the server's certificate against one or more of the names you specify for this setting.
- \* Separate multiple subject alternate names with commas.
- \* If there is no match, assume that Splunk software is not authenticated against this server.
- \* You must set the 'sslVerifyServerCert' setting to "true" for this setting to work.
- \* This setting is optional.
- \* Default: no alternate name checking

useClientSSLCompression = <boolean>

- \* Whether or not compression on TLS/SSL connections is enabled.
- \* Server-side compression in splunkd is on by default. Configuring this setting on the client side enables compression between both server and client.
- \* If server-side compression is off, this client-side setting has no effect.
- \* A value of "true" means compression on TLS/SSL is enabled.
- \* If you use this setting, the 'tcpout\_connections' group in the metrics.log file shows throughput values before compression occurs.
- \* Default: true

sslQuietShutdown = <boolean>

- \* Enables quiet shutdown mode in SSL.
- \* Default: false

sslVersions = <comma-separated list>

- \* A comma-separated list of SSL versions to support.
- \* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2"
- \* The special version "\*" selects all supported versions. The version "tls" selects all versions tls1.0 or newer
- \* If you prefix a version with "-", it is removed from the list.
- \* SSLv2 is always disabled; "-ssl2" is accepted in the version list, but does nothing.
- \* When configured in FIPS mode, "ssl3" is always disabled regardless of this configuration.
- \* The default can vary. See the 'sslVersions' setting in \$SPLUNK\_HOME/etc/system/default/outputs.conf for the current default.

#----Forwarder Certificate Renewal Settings----

autoCertRotation = <boolean>

- \* Whether or not forwarders attempt to renew TLS certificates that they use before the certificates expire.
- \* TLS certificates expire after a certain period of validity. When a forwarder has been configured to use a TLS certificate for network connections, it can attempt to renew the certificate automatically up to and including the certificate expiration time.
- \* Forwarder certificate renewal works with forwarders that connect to Splunk Cloud Platform instances only.
- \* A forwarder performs a check every 'certRotationCheckInterval' to determine if a forwarder certificate needs renewal.
- \* A TLS certificate meets renewal criteria when:
  - \* It has been configured for the forwarder to use it
  - \* It is within its validity window, which means the current date must be between its 'Not Before' and 'Not After' dates, inclusive
  - \* Less than or equal to 50% of its validity period remains. For example, a certificate with a validity period of 52 weeks is eligible for renewal after 26 weeks from its start of validity.



- \* A certificate that has not been renewed remains until it either expires or the forwarder successfully completes forwarder certificate renewal.
- \* After forwarder certificate renewal is complete, the renewed certificate replaces the existing one.
- \* A value of "true" means that the forwarder attempts to automatically perform forwarder certificate renewal check and attempts to renew the certificate until the certificate successfully renews.
- \* A value of "false" means that the forwarder does not attempt to perform forwarder certificate renewal.
- \* Default: false

#----Indexer Acknowledgment ----

- # Indexer acknowledgment ensures that forwarded data is reliably delivered to the receiver.
- #
- # If the receiver is an indexer, it indicates that the indexer has received the data, indexed it, and written it to the file system. If the receiver is an intermediate forwarder, it indicates that the intermediate forwarder has successfully forwarded the data to the terminating indexer and has received acknowledgment from that indexer.
- #
- # Indexer acknowledgment is a complex feature that requires careful planning. Before using it, read the online topic describing it in the Splunk Enterprise Distributed Deployment manual.

useACK = <boolean>

- \* Whether or not to use indexer acknowledgment.
- \* Indexer acknowledgment is an optional capability on forwarders that helps prevent loss of data when sending data to an indexer.
- \* A value of "true" means the forwarder retains a copy of each sent event until the receiving system sends an acknowledgment.
  - \* The receiver sends an acknowledgment when it has fully handled the event (typically when it has written it to disk in indexing).
  - \* If the forwarder does not receive an acknowledgment, it resends the data to an alternative receiver.
  - \* NOTE: The maximum memory used for the outbound data queues increases significantly by default (500KB -> 28MB) when the 'useACK' setting is enabled. This is intended for correctness and performance.
- \* A value of "false" means the forwarder considers the data fully processed when it finishes writing it to the network socket.
- \* You can configure this setting at the [tcpout] or [tcpout:<target\_group>] stanza levels. You cannot set it for individual servers at the [tcpout-server: ...] stanza level.
- \* Default: false

## **HTTP Output stanzas**

[httpout]

httpEventCollectorToken = <string>

- \* The value of the HEC token.
- \* HEC uses this token to authenticate inbound connections.
- \* No default.

uri = <string>

- \* The URI and management port of the Http Event Collector(HEC) end point.
- \* For example, https://SplunkHEC01.example.com:8088
- \* No default.

batchSize = <integer>

- \* The size, in bytes, of the HTTP OUT send buffer.
- \* HTTP OUT batch pipeline data before sending out.

- \* If the current buffer size is greater than 'batchSize', HEC sends the data out immediately.
- \* Default: 65536

batchTimeout = <integer>

- \* How often, in seconds, to send out pipeline data.
- \* HTTP OUT batch pipeline data before sending out.
- \* If the wait time is greater than 'batchTimeout', HEC sends the data out immediately.
- \* Default: 30

# These settings can be used to configure TLS for HTTP output.

clientCert = <path>

- \* The full path to the location of the client TLS/SSL certificate.
- \* The certificate file must be in Privacy Enhanced Mail (PEM) format.
- \* No default.

sslPassword = <string>

- \* The password for the client certificate.
- \* This setting is optional.
- \* No default.

cipherSuite = <string>

- \* The cipher string to use for negotiating ciphers with the TLS server.
- \* This setting ensures that the client does not accept connections using weak encryption protocols.
- \* The default can vary. See the 'cipherSuite' setting in `$SPLUNK_HOME/etc/system/default/server.conf` for the current default.

ecdhCurves = <comma-separated list>

- \* A list of elliptic curves to use for the Elliptic-curve Diffie-Hellman (ECDH) key negotiation protocol.
- \* The client sends elliptic curves as part of the Client Hello during a TLS handshake.
- \* Specify elliptic curves in the order that you prefer them.
- \* The server supports only the curves specified in the list.
- \* Splunk software only supports named curves that you specify by their short names.
- \* You can get the list of valid named curves by their short and long names by running this CLI command:  
`$SPLUNK_HOME/bin/splunk cmd openssl ecparam -list_curves`
- \* Example configuration: `"ecdhCurves = prime256v1,secp384r1,secp521r1"`
- \* See the 'ecdhCurves' setting in `$SPLUNK_HOME/etc/system/default/server.conf` for the current default.

sslVerifyServerCert = <boolean>

- \* Whether or not splunkd, as a client, validates the TLS certificate that a server presents to it when it connects to a server.
- \* This setting serves as an additional step for authenticating connections to indexers.
- \* A value of "true" means that the client inspects and validates the certificate that it receives from the server upon connecting to it.
- \* This ensures that the server you are connecting to has a valid TLS/SSL certificate.
- \* The client then checks both the Common Name and the Subject Alternative Name of the server in the certificate for a match.
- \* If the validation check does not pass, the client terminates the handshake between it and the server immediately, which terminates the connection.
- \* NOTE: Certificates that contain the same X.509 Common Name as a certificate authority (CA) certificate are not suitable for this validation check, even if the same CA issued the certificate.
- \* A value of "false" means that the client does not check the TLS certificate that

it receives as part of the session negotiation. The client considers any valid TLS certificate as acceptable

- \* Default: false

tlsHostname = <string>

- \* The host name of the server that the client is trying to reach when it initiates a TLS connection to that server.
- \* As part of the TLS handshake, when a client connects to a server, the client can provide that server with the host name it was trying to reach when it initiated the connection. This prevents problems with mismatches of Common Names when the TLS connection begins.
- \* This is called Server Name Indication (SNI), and is an extension of the TLS protocol.
- \* The client performs SNI during the TLS Client Hello.
- \* Default: empty string

sslVerifyServerName = <boolean>

- \* Whether or not splunkd, as a client, performs a TLS hostname validation check on a TLS certificate that it receives upon an initial connection to a server.
- \* A TLS hostname validation check ensures that a client communicates with the correct server, and has not been redirected to another by a machine-in-the-middle attack, where a malicious party inserts themselves between the client and the target server, and impersonates that server during the session.
- \* Specifically, the validation check forces splunkd to verify that either the Common Name or the Subject Alternative Name in the certificate that the server presents to the client matches the host name portion of the URL that the client used to connect to the server.
- \* For this setting to have any effect, the 'sslVerifyServerCert' setting must have a value of "true". If it doesn't, TLS hostname validation is not possible because certificate verification is not on.
- \* A value of "true" for this setting means that splunkd performs a TLS hostname validation check, in effect, verifying the server's name in the certificate. If that check fails, splunkd terminates the TLS handshake immediately. This terminates the connection between the client and the server. Splunkd logs this failure at the ERROR logging level.
- \* A value of "false" means that splunkd does not perform the TLS hostname validation check. If the server presents an otherwise valid certificate, the client-to-server connection proceeds normally.
- \* Default: false

sslCommonNameToCheck = <comma-separated list>

- \* One or more Common Names of the server certificate that the client checks against when it connects to a server using TLS.
- \* The Common Name (CN) is an X.509 standard field in a certificate that identifies the host name that is associated with the certificate.
  - \* The CN can be a short host name or a fully qualified domain name. For example, the CN can be one of "example", "www.example.com", or "example.com".
- \* If the client cannot match the CN in the certificate that the server presents, then the client cannot authenticate the server, and terminates the session negotiation immediately.
- \* For this setting to have any affect, the 'sslVerifyServerCert' setting must have a value of "true".
- \* This setting is optional.
- \* Default: empty string (no common name checking).

sslAltNameToCheck = <comma-separated list>

- \* One or more Subject Alternative Names of the server certificate that the client checks against when it connects to a server using TLS.
- \* The Subject Alternative Name (SAN) is an extension to the X.509 standard that lets you specify additional host names for a TLS certificate. The SAN can be a

short host name or a fully qualified domain name.

- \* If the client cannot match the SAN in the certificate that the server presents, then the client cannot authenticate the server, and terminates the session negotiation immediately.
- \* For this setting to have any affect, the 'sslVerifyServerCert' setting must have a value of "true".
- \* This setting is optional.
- \* Default: empty string (no alternate name checking)

useClientSSLCompression = <boolean>

- \* Whether or not compression of network traffic that passes through a TLS/SSL connection is turned on.
- \* Server-side compression in splunkd is on by default. Configuring this setting on the client side enables compression between both server and client.
- \* If server-side compression is off, this client-side setting has no effect.
- \* A value of "true" means TLS/SSL compression is turned on.
- \* A value of "false" means TLS/SSL compression is turned off.
- \* If you use this setting, the 'tcpout\_connections' group in the metrics.log file shows throughput values before compression occurs.
- \* Default: true

sslQuietShutdown = <boolean>

- \* Whether or not quiet SSL shutdown mode is turned on.
- \* When a client is finished with a TLS connection, it can shut that connection down normally or quietly.
- \* A normal SSL shutdown between a local node, in this case the client, and a peer node, in this case the server, involves either node sending a message to the other to terminate the TLS/SSL connection. This message is called the "close\_notify" message.
- \* When a local node sends this message, the peer node returns the same message upon receipt, then stops sending further messages over TLS. The TLS connection remains open until the peer also closes the connection on its side.
- \* A "quiet" SSL shutdown means that neither node sends this message when it terminates the TLS connection. Instead, the node sets the connection to the "shutdown" state immediately.
- \* A value of "true" means that the client uses quiet SSL shutdown mode to terminate TLS connections.
- \* A value of false means that the client shuts down TLS connections using the normal shutdown process.
- \* Default: false

sslVersions = <comma-separated list>

- \* A list of TLS or SSL versions to support for secure network connections.
- \* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2"
- \* The special version "\*" selects all supported versions. The version "tls" selects all versions tls1.0 or newer
- \* If you prefix a version with "-", it is removed from the list.
- \* SSLv2 is always disabled; "-ssl2" is accepted in the version list, but does nothing.
- \* When the Splunk platform instance operates in Federal Information Processing Standards (FIPS) mode, the "ssl3" version is not valid.
- \* The default can vary. See the 'sslVersions' setting in \$SPLUNK\_HOME/etc/system/default/outputs.conf for the current default.

## **Syslog output----**

```
# The syslog output processor is not available for universal or light
# forwarders.
```

```

# The following configuration is used to send output using syslog.

[syslog]

defaultGroup = <target_group>, <target_group>, ...

dropEventsOnQueueFull = <integer>[ms|s|m]
* See 'dropEventsOnQueueFull' in the "[tcpout]" stanza for
  information on this setting.

dropClonedEventsOnQueueFull = <integer>[ms|s|m]
* See 'dropClonedEventsOnQueueFull' in the "[tcpout]" stanza for
  information on this setting.

#####
# For the following settings, see the [syslog:<target_group>] stanza.

type = [tcp|udp]
priority = <<integer>> | NO_PRI
maxEventSize = <integer>

[syslog:<target_group>]

#----REQUIRED SETTINGS----
# The following settings are required for a syslog output group.

server = [<ip>|<servername>]:<port>
* The IP address or server name and port where the syslog server is running.
* Required.
* This setting specifies the port on which the syslog server listens.
* Default: 514

#----OPTIONAL SETTINGS----

# The following are optional settings for syslog output:

type = [tcp|udp]
* The network protocol to use.
* Default: udp

priority = <<integer>>|NO_PRI
* The priority value included at the beginning of each syslog message.
* The priority value ranges from 0 to 191 and is made up of a Facility
  value and a Level value.
* Enclose the priority value in "<>" delimiters. For example, specify a
  priority of 34 as follows: <34>
* The integer must be one to three digits in length.
* The value you enter appears in the syslog header.
* The value mimics the number passed by a syslog interface call. See the
  *nix man page for syslog for more information.
* Calculate the priority value as follows: Facility * 8 + Severity
  For example, if Facility is 4 (security/authorization messages)
  and Severity is 2 (critical conditions), the priority will be
  (4 * 8) + 2 = 34. Set the setting to <34>.
* If you do not want to add a priority value, set the priority to "<NO_PRI>".
* The table of facility and severity (and their values) is located in
  RFC3164. For example, http://www.ietf.org/rfc/rfc3164.txt section 4.1.1
* The table is reproduced briefly below. Some values are outdated.
Facility:
  0 kernel messages
  1 user-level messages
  2 mail system

```

```

3 system daemons
4 security/authorization messages
5 messages generated internally by syslogd
6 line printer subsystem
7 network news subsystem
8 UUCP subsystem
9 clock daemon
10 security/authorization messages
11 FTP daemon
12 NTP subsystem
13 log audit
14 log alert
15 clock daemon
16 local use 0 (local0)
17 local use 1 (local1)
18 local use 2 (local2)
19 local use 3 (local3)
20 local use 4 (local4)
21 local use 5 (local5)
22 local use 6 (local6)
23 local use 7 (local7)
Severity:
0 Emergency: system is unusable
1 Alert: action must be taken immediately
2 Critical: critical conditions
3 Error: error conditions
4 Warning: warning conditions
5 Notice: normal but significant condition
6 Informational: informational messages
7 Debug: debug-level messages
* Default: <13> (Facility of "user" and Severity of "Notice")

syslogSourceType = <string>
* Specifies an additional rule for handling data, in addition to that
  provided by the 'syslog' source type.
* This string is used as a substring match against the sourcetype key. For
  example, if the string is set to "syslog", then all sourcetypes
  containing the string 'syslog' receive this special treatment.
* To match a sourcetype explicitly, use the pattern
  "sourcetype::sourcetype_name".
  * Example: syslogSourceType = sourcetype::apache_common
* Data that is "syslog" or matches this setting is assumed to already be in
  syslog format.
* Data that does not match the rules has a header, optionally a timestamp
  (if defined in 'timestampformat'), and a hostname added to the front of
  the event. This is how Splunk software causes arbitrary log data to match syslog expectations.
* No default.

timestampformat = <format>
* If specified, Splunk software prepends formatted timestamps to events
  forwarded to syslog.
* As above, this logic is only applied when the data is not syslog, or the
  type specified in the 'syslogSourceType' setting, because it is assumed
  to already be in syslog format.
* If the data is not in syslog-compliant format and you do not specify a
  'timestampformat', the output will not be RFC3164-compliant.
* The format is a strftime (string format time)-style timestamp formatting
  string. This is the same implementation used in the 'eval' search command,
  Splunk logging, and other places in splunkd.
* For example: %b %e %H:%M:%S for RFC3164-compliant output
  * %b - Abbreviated month name (Jan, Feb, ...)
  * %e - Day of month

```

```

    * %H - Hour
    * %M - Minute
    * %s - Second
* For a more exhaustive list of the formatting specifiers, refer to the
  online documentation.
* Do not put the string in quotes.
* No default. No timestamp is added to the front of events.

maxEventSize = <integer>
* The maximum size of an event, in bytes, that Splunk software will transmit.
* All events exceeding this size are truncated.
* Optional.
* Default: 1024

#---- Routing Data to Syslog Server ----
# To route data to syslog servers:
# 1) Decide which events to route to which servers.
# 2) Edit the props.conf, transforms.conf, and outputs.conf files on the
#    forwarders.

# Edit $SPLUNK_HOME/etc/system/local/props.conf and set a TRANSFORMS-routing
# setting as shown below.
#
# [<spec>]
# TRANSFORMS-routing=<unique_stanza_name>

* <spec> can be:
* <sourcetype>, the source type of an event
* host::<host>, where <host> is the host for an event
* source::<source>, where <source> is the source for an event

* Use the <unique_stanza_name> when creating your entry in transforms.conf.

# Edit $SPLUNK_HOME/etc/system/local/transforms.conf and set rules to match
# your props.conf stanza:
#
# [<unique_stanza_name>]
# REGEX = <your_regex>
# DEST_KEY = _SYSLOG_ROUTING
# FORMAT = <unique_group_name>

* Set <unique_stanza_name> to match the name you created in props.conf.
* Enter the regex rules in 'REGEX' to determine which events get
  conditionally routed.
* Set 'DEST_KEY' to "_SYSLOG_ROUTING" to send events via syslog.
* Set 'FORMAT' to match the syslog group name you create in outputs.conf.

```

### ***IndexAndForward Processor-----***

```

# The IndexAndForward processor determines the default behavior for indexing
# data on a Splunk instance. It has the "index" property, which determines
# whether indexing occurs.
#
# When the Splunk platform instance is not configured as a forwarder,
# 'index' is set to "true". That is, the Splunk platform instance indexes
# data by default.
#
# When the Splunk platform instance is configured as a forwarder, the
# processor sets 'index' to "false". That is, the Splunk platform instance

```

```

# does not index data by default.
#
# The IndexAndForward processor has no effect on the universal forwarder,
# which can never index data.
#
# If the [tcpout] stanza configures the indexAndForward setting, the value
# of that setting overrides the default value of 'index'. However, if you
# set 'index' in the [indexAndForward] stanza described below, it
# supersedes any value set in [tcpout].

[indexAndForward]

index = <boolean>
* Whether or not indexing is enabled on a Splunk platform instance.
* A value of "true" means the Splunk platform instance indexes data.
* A value of "false" means the Splunk platform instance does not index data.
* The default can vary. It depends on whether the Splunk
  platform instance is configured as a forwarder, and whether it is
  modified by any value configured for the 'indexAndForward'
  setting in the [tcpout] stanza.

selectiveIndexing = <boolean>
* Whether or not to index specific events that have the
  '_INDEX_AND_FORWARD_ROUTING' setting configured.
* A value of "true" means you can choose to index only specific events that have
  the '_INDEX_AND_FORWARD_ROUTING' setting configured.
* Configure the '_INDEX_AND_FORWARD_ROUTING' setting in inputs.conf as:
  [<input_stanza>]
  _INDEX_AND_FORWARD_ROUTING = local
* Default: false

[indexer_discovery:<name>]

pass4SymmKey = <string>
* The security key used to communicate between the cluster manager
  and the forwarders.
* This value must be the same for all forwarders and the manager node.
* You must explicitly set this value for each forwarder.
* If you specify a password here, you must also specify the same password
  on the manager node identified by the 'manager_uri' setting.

send_timeout = <decimal>
* The low-level timeout, in seconds, for sending messages to the manager node.
* Fractional seconds are allowed (for example, 60.95 seconds).
* Default: 30

rcv_timeout = <decimal>
* The low-level timeout, in seconds, for receiving messages from the manager node.
* Fractional seconds are allowed (for example, 60.95 seconds).
* Default: 30

cnx_timeout = <decimal>
* The low-level timeout, in seconds, for connecting to the manager node.
* Fractional seconds are allowed (for example, 60.95 seconds).
* Default: 30

manager_uri = <string>
* The URI and management port of the cluster manager used in indexer discovery.
* For example, https://SplunkManager01.example.com:8089

master_uri = <string>
* DEPRECATED. Use the 'manager_uri' setting instead.

```



## Remote Queue Output

[remote\_queue:<name>]

- \* This section explains possible settings for configuring a remote queue.
- \* Each remote\_queue stanza represents an individually configured remote queue output.
- \* NOTE: Only ONE remote queue stanza is supported as an output queue.

remote\_queue.\* = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Optional.
- \* This section explains possible settings for configuring a remote queue.
- \* With remote queues, the splunk indexer might require additional configuration, specific to the type of remote queue. You can pass configuration information to the splunk indexer by specifying the settings through the following schema: remote\_queue.<scheme>.<config-variable> = <value>. For example:  
remote\_queue.sqs.access\_key = ACCESS\_KEY
- \* This setting is optional.
- \* No default.

remote\_queue.type = sqs|kinesis|sqs\_smartbus|sqs\_smartbus\_cp|asq

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Required.
- \* Specifies the remote queue type, which can be "SQS", "Kinesis", "SQS Smartbus", "SQS Smartbus CP" or "ASQ".
- \* If the type is "sqs\_smartbus\_cp", the [cloud\_processing\_queue] stanza must be present.

compressed = <boolean>

- \* See the description for TCPOUT SETTINGS in outputs.conf.spec.

negotiateProtocolLevel = <unsigned integer>

- \* See the description for TCPOUT SETTINGS in outputs.conf.spec.

channelReapInterval = <integer>

- \* See the description for TCPOUT SETTINGS in outputs.conf.spec.

channelTTL = <integer>

- \* See the description for TCPOUT SETTINGS in outputs.conf.spec.

channelReapLowater = <integer>

- \* See the description for TCPOUT SETTINGS in outputs.conf.spec.

concurrentChannelLimit = <unsigned integer>

- \* See the description for [splunktcp] in inputs.conf.spec.

## Simple Queue Service (SQS) specific settings

remote\_queue.sqs.access\_key = <string>

- \* Currently not supported. This setting is related to a feature that is

still under development.

- \* The access key to use when authenticating with the remote queue system that supports the SQS API.
- \* If not specified, the forwarder looks for the environment variables `AWS_ACCESS_KEY_ID` or `AWS_ACCESS_KEY` (in that order). If the environment variables are not set and the forwarder is running on EC2, the forwarder attempts to use the secret key from the IAM (Identity and Access Management) role.
- \* Optional.
- \* Default: not set

`remote_queue.sqs.secret_key = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the secret key to use when authenticating with the remote queue system supporting the SQS API.
- \* If not specified, the forwarder looks for the environment variables `AWS_SECRET_ACCESS_KEY` or `AWS_SECRET_KEY` (in that order). If the environment variables are not set and the forwarder is running on EC2, the forwarder attempts to use the secret key from the IAM (Identity and Access Management) role.
- \* Optional.
- \* Default: not set

`remote_queue.sqs.auth_region = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The authentication region to use when signing the requests while interacting with the remote queue system supporting the Simple Queue Service (SQS) API.
- \* If not specified and the forwarder is running on EC2, the `auth_region` is constructed automatically based on the EC2 region of the instance where the the forwarder is running.
- \* Optional.
- \* Default: not set

`remote_queue.sqs.endpoint = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The URL of the remote queue system supporting the Simple Queue Service (SQS) API.
- \* Use the scheme, either `http` or `https`, to enable or disable SSL connectivity with the endpoint.
- \* If not specified, the endpoint is constructed automatically based on the `auth_region` as follows: `https://sqs.<auth_region>.amazonaws.com`
- \* If specified, the endpoint must match the effective `auth_region`, which is either a value specified via the `'remote_queue.sqs.auth_region'` setting or a value constructed automatically based on the EC2 region of the running instance.
- \* Example: `https://sqs.us-west-2.amazonaws.com/`
- \* Optional.

`remote_queue.sqs.message_group_id = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the Message Group ID for Amazon Web Services Simple Queue Service (SQS) First-In, First-Out (FIFO) queues.
- \* Setting a Message Group ID controls how messages within an AWS SQS queue are processed.
- \* For information on SQS FIFO queues and how messages in those queues are processed, see "Recommendations for FIFO queues" in the AWS SQS Developer Guide.
- \* If you configure this setting, Splunk software assumes that the SQS queue is a FIFO queue, and that messages in the queue should be processed first-in,

first-out.

- \* Otherwise, Splunk software assumes that the SQS queue is a standard queue.
- \* Can be between 1-128 alphanumeric or punctuation characters.
- \* NOTE: FIFO queues must have Content-Based De-duplication enabled.
- \* Optional.
- \* Default: not set

remote\_queue.sqs.retry\_policy = max\_count|none

- \* Sets the retry policy to use for remote queue operations.
- \* A retry policy specifies whether and how to retry file operations that fail for those failures that might be intermittent.
- \* Retry policies:
  - + "max\_count": Imposes a maximum number of times a queue operation is retried upon intermittent failure. Set max\_count with the 'max\_count.max\_retries\_per\_part' setting.
  - + "none": Do not retry file operations upon failure.
- \* Optional.
- \* Default: max\_count

remote\_queue.sqs.max\_count.max\_retries\_per\_part = <unsigned integer>

- \* When the 'remote\_queue.sqs.retry\_policy' setting is "max\_count", sets the maximum number of times a queue operation will be retried upon intermittent failure.
- \* Optional.
- \* Default: 9

remote\_queue.sqs.timeout.connect = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Optional.
- \* Sets the connection timeout, in milliseconds, to use when interacting with the SQS for this queue.
- \* Default: 5000

remote\_queue.sqs.timeout.read = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Sets the read timeout, in milliseconds, to use when interacting with the SQS for this queue.
- \* Optional.
- \* Default: 60000

remote\_queue.sqs.timeout.write = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Sets the write timeout, in milliseconds, to use when interacting with the SQS for this queue.
- \* Optional.
- \* Default: 60000

remote\_queue.sqs.large\_message\_store.endpoint = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The URL of the remote storage system supporting the S3 API.
- \* Use the scheme, either http or https, to enable or disable SSL connectivity with the endpoint.
- \* If not specified, the endpoint is constructed automatically based on the auth\_region as follows: https://s3.<auth\_region>.amazonaws.com
- \* If specified, the endpoint must match the effective auth\_region, which is either a value specified via 'remote\_queue.sqs.auth\_region' or a value constructed automatically based on the EC2 region of the running instance.
- \* Example: https://s3.us-west-2.amazonaws.com/

- \* Optional.
- \* Default: not set

`remote_queue.sqs.large_message_store.path = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The remote storage location where messages larger than the underlying queue's maximum message size will reside.
- \* The format for this value is: `<scheme>://<remote-location-specifier>`
  - \* The "scheme" identifies a supported external storage system type.
  - \* The "remote-location-specifier" is an external system-specific string for identifying a location inside the storage system.
- \* The following external systems are supported:
  - \* Object stores that support AWS's S3 protocol. These stores use the scheme "s3". For example, "path=s3://mybucket/some/path".
- \* If not specified, the queue drops messages exceeding the underlying queue's maximum message size.
- \* Optional.
- \* Default: not set

`remote_queue.sqs.send_interval = <number><unit>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The interval that the remote queue output processor waits for data to arrive before sending a partial batch to the remote queue.
- \* Examples: 30s, 1m
- \* Optional.
- \* Default: 30s

`remote_queue.sqs.max_queue_message_size = <integer>[KB|MB|GB]`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The maximum message size to which events are batched for upload to the remote queue.
- \* Specify this value as an integer followed by KB, MB, or GB (for example, 10MB is 10 megabytes)
- \* Queue messages are sent to the remote queue when the next event processed would otherwise result in a message exceeding the maximum message size.
- \* The maximum value for this setting is 5GB.
- \* Optional.
- \* Default: 10MB

`remote_queue.sqs.enable_data_integrity_checks = <boolean>`

- \* If "true", Splunk software sets the data checksum in the metadata field of the HTTP header during upload operation to S3.
- \* The checksum is used to verify the integrity of the data on uploads.
- \* Default: false

`remote_queue.sqs.enable_signed_payloads = <boolean>`

- \* If "true", Splunk software signs the payload during upload operation to S3.
- \* This setting is valid only for `remote.s3.signature_version = v4`
- \* Default: true

## ***Kinesis specific settings***

`remote_queue.kinesis.access_key = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the access key to use when authenticating with the remote queue

system supporting the Kinesis API.

- \* If not specified, the forwarder looks for the environment variables `AWS_ACCESS_KEY_ID` or `AWS_ACCESS_KEY` (in that order). If the environment variables are not set and the forwarder is running on EC2, the forwarder attempts to use the secret key from the IAM role.
- \* Optional.
- \* Default: not set

`remote_queue.kinesis.secret_key = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the secret key to use when authenticating with the remote queue system supporting the Kinesis API.
- \* If not specified, the forwarder looks for the environment variables `AWS_SECRET_ACCESS_KEY` or `AWS_SECRET_KEY` (in that order). If the environment variables are not set and the forwarder is running on EC2, the forwarder attempts to use the secret key from the IAM role.
- \* Optional.
- \* Default: not set

`remote_queue.kinesis.auth_region = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The authentication region to use when signing the requests when interacting with the remote queue system supporting the Kinesis API.
- \* If not specified and the forwarder is running on EC2, the `auth_region` is constructed automatically based on the EC2 region of the instance where the the forwarder is running.
- \* Optional.
- \* Default: not set

`remote_queue.kinesis.endpoint = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The URL of the remote queue system supporting the Kinesis API.
- \* Use the scheme, either `http` or `https`, to enable or disable SSL connectivity with the endpoint.
- \* If not specified, the endpoint is constructed automatically based on the `auth_region` as follows: `https://kinesis.<auth_region>.amazonaws.com`
- \* If specified, the endpoint must match the effective `auth_region`, which is either a value specified via the `'remote_queue.kinesis.auth_region'` setting or a value constructed automatically based on the EC2 region of the running instance.
- \* Optional.
- \* Example: `https://kinesis.us-west-2.amazonaws.com/`

`remote_queue.kinesis.enable_data_integrity_checks = <boolean>`

- \* If `"true"`, Splunk software sets the data checksum in the metadata field of the HTTP header during upload operation to S3.
- \* The checksum is used to verify the integrity of the data on uploads.
- \* Default: `false`

`remote_queue.kinesis.enable_signed_payloads = <boolean>`

- \* If `"true"`, Splunk software signs the payload during upload operation to S3.
- \* This setting is valid only for `remote.s3.signature_version = v4`
- \* Default: `true`

`remote_queue.kinesis.retry_policy = max_count|none`

- \* Sets the retry policy to use for remote queue operations.
- \* Optional.
- \* A retry policy specifies whether and how to retry file operations that fail for those failures that might be intermittent.
- \* Retry policies:

```

+ "max_count": Imposes a maximum number of times a queue operation is
  retried upon intermittent failure. Specify the max_count with the
  'max_count.max_retries_per_part' setting.
+ "none": Do not retry file operations upon failure.
* Default: max_count

remote_queue.kinesis.max_count.max_retries_per_part = <unsigned integer>
* When the 'remote_queue.kinesis.retry_policy' setting is max_count,
  sets the maximum number of times a queue operation is retried
  upon intermittent failure.
* Optional.
* Default: 9

remote_queue.kinesis.timeout.connect = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Optional.
* Sets the connection timeout, in milliseconds, to use when interacting with
  Kinesis for this queue.
* Default: 5000

remote_queue.kinesis.timeout.read = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Optional.
* Sets the read timeout, in milliseconds, to use when interacting with Kinesis
  for this queue.
* Default: 60000

remote_queue.kinesis.timeout.write = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Sets the write timeout, in milliseconds, to use when interacting with
  Kinesis for this queue.
* Optional.
* Default: 60000

remote_queue.kinesis.large_message_store.endpoint = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The URL of the remote storage system supporting the S3 API.
* Use the scheme, either http or https, to enable or disable SSL connectivity
  with the endpoint.
* If not specified, the endpoint is constructed automatically based on the
  auth_region as follows: https://s3.<auth_region>.amazonaws.com
* If specified, the endpoint must match the effective auth_region, which is
  either a value specified via 'remote_queue.kinesis.auth_region' or a value
  constructed automatically based on the EC2 region of the running instance.
* Example: https://s3.us-west-2.amazonaws.com/
* Optional.
* Default: not set

remote_queue.kinesis.large_message_store.path = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The remote storage location where messages larger than the underlying
  queue's maximum message size will reside.
* The format for this setting is: <scheme>://<remote-location-specifier>
  * The "scheme" identifies a supported external storage system type.
  * The "remote-location-specifier" is an external system-specific string for
    identifying a location inside the storage system.
* The following external systems are supported:

```

- \* Object stores that support AWS's S3 protocol. These stores use the scheme "s3".
- For example, "path=s3://mybucket/some/path".
- \* If not specified, the queue drops messages exceeding the underlying queue's maximum message size.
- \* Optional.
- \* Default: not set

```
remote_queue.kinesis.send_interval = <number><unit>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The interval that the remote queue output processor waits for data to arrive before sending a partial batch to the remote queue.
- \* For example, 30s, 1m
- \* Optional.
- \* Default: 30s

```
remote_queue.kinesis.max_queue_message_size = <integer>[KB|MB|GB]
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The maximum message size to which events are batched for upload to the remote queue.
- \* Specify this value as an integer followed by KB or MB (for example, 500KB is 500 kilobytes).
- \* Queue messages are sent to the remote queue when the next event processed would otherwise result in the message exceeding the maximum message size.
- \* The maximum value for this setting is 5GB.
- \* Optional.
- \* Default: 10MB

```
remote_queue.kinesis.tenantId = <string>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The ID of the tenant that owns the messages being written to the remote queue.
- \* If not specified, the messages do not belong to any tenant.
- \* Optional.
- \* Default: not set

### ***Simple Queue Service Smartbus (SQS Smartbus) or Simple Queue Service Smartbus CP (SQS Smartbus CP) specific settings***

```
# The settings for SQS Smartbus (sqs_smartbus) and SQS Smartbus CP (sqs_smartbus_cp)
# are identical in the remote queue output. The following section uses "sqs_smartbus"
# as an example.
```

```
remote_queue.sqs_smartbus.encoding_format = protobuf|s2s
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the encoding format used to write data to the remote queue.
- \* Default: protobuf

```
remote_queue.sqs_smartbus.access_key = <string>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The access key to use when authenticating with the remote queue system that supports the SQS API.

- \* If not specified, the splunk instance looks for the environment variables `AWS_ACCESS_KEY_ID` or `AWS_ACCESS_KEY` (in that order). If the environment variables are not set and the forwarder is running on EC2, the splunk instance attempts to use the secret key from the IAM (Identity and Access Management) role.
- \* Optional.
- \* Default: not set

`remote_queue.sqs_smartbus.secret_key = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the secret key to use when authenticating with the remote queue system supporting the SQS API.
- \* If not specified, the splunk instance looks for the environment variables `AWS_SECRET_ACCESS_KEY` or `AWS_SECRET_KEY` (in that order). If the environment variables are not set and the forwarder is running on EC2, the splunk instance attempts to use the secret key from the IAM (Identity and Access Management) role.
- \* Optional.
- \* Default: not set

`remote_queue.sqs_smartbus.auth_region = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Optional.
- \* The authentication region to use when signing the requests while interacting with the remote queue system supporting the Simple Queue Service (SQS) API.
- \* If not specified and the splunk instance is running on EC2, the `auth_region` is constructed automatically based on the EC2 region of the instance where the the splunk instance is running.
- \* Default: not set

`remote_queue.sqs_smartbus.endpoint = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The URL of the remote queue system supporting the Simple Queue Service (SQS) API.
- \* Use the scheme, either `http` or `https`, to enable or disable SSL connectivity with the endpoint.
- \* If not specified, the endpoint is constructed automatically based on the `auth_region` as follows: `https://sqs.<auth_region>.amazonaws.com`
- \* If specified, the endpoint must match the effective `auth_region`, which is either a value specified via the `'remote_queue.sqs.auth_region'` setting or a value constructed automatically based on the EC2 region of the running instance.
- \* Example: `https://sqs.us-west-2.amazonaws.com/`
- \* Optional.

`remote_queue.sqs_smartbus.message_group_id = <string>`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the Message Group ID for Amazon Web Services Simple Queue Service (SQS) First-In, First-Out (FIFO) queues.
- \* Setting a Message Group ID controls how messages within an AWS SQS queue are processed.
- \* For information on SQS FIFO queues and how messages in those queues are processed, see "Recommendations for FIFO queues" in the AWS SQS Developer Guide.
- \* If you configure this setting, Splunk software assumes that the SQS queue is a FIFO queue, and that messages in the queue should be processed first-in, first-out.
- \* Otherwise, Splunk software assumes that the SQS queue is a standard queue.
- \* Can be between 1-128 alphanumeric or punctuation characters.



- \* NOTE: FIFO queues must have Content-Based De-duplication enabled.
- \* Optional.
- \* Default: not set

remote\_queue.sqs\_smartbus.retry\_policy = max\_count|none

- \* Sets the retry policy to use for remote queue operations.
- \* Optional.
- \* A retry policy specifies whether and how to retry file operations that fail for those failures that might be intermittent.
- \* Retry policies:
  - + "max\_count": Imposes a maximum number of times a queue operation is retried upon intermittent failure. Set max\_count with the 'max\_count.max\_retries\_per\_part' setting.
  - + "none": Do not retry file operations upon failure.
- \* Default: max\_count

remote\_queue.sqs\_smartbus.max\_count.max\_retries\_per\_part = <unsigned integer>

- \* When the 'remote\_queue.sqs\_smartbus.retry\_policy' setting is "max\_count", sets the maximum number of times a queue operation will be retried upon intermittent failure.
- \* Optional.
- \* Default: 3

remote\_queue.sqs\_smartbus.timeout.connect = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Sets the connection timeout, in milliseconds, to use when interacting with the SQS for this queue.
- \* Optional.
- \* Default: 5000

remote\_queue.sqs\_smartbus.timeout.read = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Sets the read timeout, in milliseconds, to use when interacting with the SQS for this queue.
- \* Optional.
- \* Default: 60000

remote\_queue.sqs\_smartbus.timeout.write = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Sets the write timeout, in milliseconds, to use when interacting with the SQS for this queue.
- \* Optional.
- \* Default: 60000

remote\_queue.sqs\_smartbus.large\_message\_store.endpoint = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The URL of the remote storage system supporting the S3 API.
- \* Use the scheme, either http or https, to enable or disable SSL connectivity with the endpoint.
- \* If not specified, the endpoint is constructed automatically based on the auth\_region as follows: https://s3.<auth\_region>.amazonaws.com
- \* If specified, the endpoint must match the effective auth\_region, which is either a value specified via 'remote\_queue.sqs\_smartbus.auth\_region' or a value constructed automatically based on the EC2 region of the running instance.
- \* Example: https://s3.us-west-2.amazonaws.com/
- \* Optional.
- \* Default: not set

```

remote_queue.sqs_smartbus.large_message_store.path = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The remote storage location where messages larger than the underlying
  queue's maximum message size will reside.
* The format for this value is: <scheme>://<remote-location-specifier>
  * The "scheme" identifies a supported external storage system type.
  * The "remote-location-specifier" is an external system-specific string for
    identifying a location inside the storage system.
* The following external systems are supported:
  * Object stores that support AWS's S3 protocol. These stores use the scheme
    "s3". For example, "path=s3://mybucket/some/path".
* If not specified, the queue drops messages exceeding the underlying queue's
  maximum message size.
* Optional.
* Default: not set

remote_queue.sqs_smartbus.large_message_store.sslVerifyServerCert = <boolean>
* If set to true, the Splunk platform verifies the certificate presented by the S3
  server and checks that the common name and alternative name match the ones
  specified in 'remote_queue.sqs_smartbus.large_message_store.sslCommonNameToCheck' and
  'remote_queue.sqs_smartbus.large_message_store.sslAltNameToCheck'.
* Default: false

remote_queue.sqs_smartbus.large_message_store.sslVersions = <comma-separated list>
* Comma-separated list of SSL versions to connect to
  'remote_queue.sqs_smartbus.large_message_store.endpoint'.
* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
* The special version "*" selects all supported versions. The version "tls"
  selects all versions tls1.0 or newer.
* If a version is prefixed with "-" it is removed from the list.
* SSLv2 is always disabled; "-ssl2" is accepted in the version list
  but does nothing.
* When configured in FIPS mode, ssl3 is always disabled regardless
  of this configuration.
* Default: tls1.2

remote_queue.sqs_smartbus.large_message_store.sslCommonNameToCheck =
  <comma-separated list>
* If this value is set, and
  'remote_queue.sqs_smartbus.large_message_store.sslVerifyServerCert' is set to true,
  the Splunk platform instance checks the common name of the certificate presented by
  the remote server (specified in
  'remote_queue.sqs_smartbus.large_message_store.endpoint') against this list
  of common names.
* Default: not set

remote_queue.sqs_smartbus.large_message_store.sslAltNameToCheck = <comma-separated list>
* If this value is set, and
  'remote_queue.sqs_smartbus.large_message_store.sslVerifyServerCert' is set to true,
  the Splunk platform instance checks the alternate name(s) of the certificate
  presented by the remote server (specified in
  'remote_queue.sqs_smartbus.large_message_store.endpoint') against this list of
  subject alternate names.
* Default: not set

remote_queue.sqs_smartbus.large_message_store.sslRootCAPath = <path>
* Full path to the Certificate Authority (CA) certificate PEM format file
  containing one or more certificates concatenated together. S3 certificate
  will be validated against the CAs present in this file.
* Default: The value of [sslConfig]/'caCertFile' in server.conf

```

```

remote_queue.sqs_smartbus.large_message_store.cipherSuite = <cipher suite string>
* If set, uses the specified cipher string for the SSL connection.
* If not set, uses the default cipher string.
* Must specify 'dhFile' to enable any Diffie-Hellman ciphers.
* Default: TLSv1+HIGH:TLSv1.2+HIGH:@STRENGTH

remote_queue.sqs_smartbus.large_message_store.ecdhCurves = <comma-separated list>
* ECDH curves to use for ECDH key negotiation.
* Specify the curves in the order of preference.
* The client sends these curves as a part of Client Hello.
* Splunk software only supports named curves specified
  by their short names.
* The list of valid named curves by their short/long names can be obtained
  by executing this command:
  $SPLUNK_HOME/bin/splunk cmd openssl ecparam -list_curves
* e.g. ecdhCurves = prime256v1,secp384r1,secp521r1
* Default: not set

remote_queue.sqs_smartbus.large_message_store.dhFile = <string>
* PEM format Diffie-Hellman parameter file name.
* DH group size must be no less than 2048bits.
* This file is required in order to enable any Diffie-Hellman ciphers.
* Optional.
* Default: not set

remote_queue.sqs_smartbus.send_interval = <number><unit>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Optional.
* The interval that the remote queue output processor waits for data to
  arrive before sending a partial batch to the remote queue.
* Examples: 100ms, 5s
* Default: 4s

remote_queue.sqs_smartbus.consume_interval = <number><unit>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Optional.
* The interval that the remote output worker consumes from data queue.
* Examples: 50ms, 1s
* Default: 100ms

remote_queue.sqs_smartbus.max_queue_message_size = <integer>[KB|MB|GB]
* Currently not supported. This setting is related to a feature that is
  still under development.
* The maximum message size for batched events for upload to the remote queue.
* Queue messages contain a series of one or more events. When an event causes the message
  size to exceed this setting, the message is sent to the remote queue.
* Specify this value as an integer followed by KB, MB, or GB (for example,
  10MB is 10 megabytes)
* Default: 10MB

remote_queue.sqs_smartbus.enable_data_integrity_checks = <boolean>
* If "true", Splunk software sets the data checksum in the metadata field of
  the HTTP header during upload operation to S3.
* The checksum is used to verify the integrity of the data on uploads.
* Default: false

remote_queue.sqs_smartbus.enable_signed_payloads = <boolean>
* If "true", Splunk software signs the payload during upload operation to S3.
* This setting is valid only for remote.s3.signature_version = v4
* Default: true

```

```

remote_queue.sqs_smartbus.drop_data = <boolean>
* Currently not supported. This setting is related to a feature that is still
  under development.
* Determines whether Splunk software drops the data from all Splunk managed internal
  indexes and indexes listed in 'remote_queue.sqs_smartbus.drop_data_index_list'
* A value of "true" means that Splunk software drops the data.
* Default: false

remote_queue.sqs_smartbus.drop_data_index_list = <comma-separated list>
* Currently not supported. This setting is related to a feature that is still
  under development.
* A comma-separated list of indexes for which you want to drop the data.
  For example: index_1, index_2, index_3.
* If 'remote_queue.sqs_smartbus.drop_data' is set to "true" then Splunk software
  drops the data from 'drop_data_index_list'.
* Default: not set

remote_queue.sqs_smartbus.executor_max_workers_count = <positive integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The maximum number of worker threads available per pipeline set to execute SQS output
  worker tasks.
* A value of 0 is equivalent to 1.
* The maximum value for this setting is 20.
* Default: 10

remote_queue.sqs_smartbus.executor_max_jobs_count = <positive integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The maximum number of jobs that each worker thread per pipeline set can queue.
* A value of 0 is equivalent to 1.
* The maximum value for this setting is 100.
* Default: 50

remote_queue.sqs_smartbus.large_message_store.encryption_scheme = sse-s3 | sse-c | none
* Currently not supported. This setting is related to a feature that is
  still under development.
* The encryption scheme used by remote storage.
* Default: none.

remote_queue.sqs_smartbus.large_message_store.kms_endpoint = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The endpoint to connect to for generating KMS keys.
* This setting is required if 'large_message_store.encryption_scheme' is
  set to sse-c.
* Examples: https://kms.us-east-2.amazonaws.com
* No default.

remote_queue.sqs_smartbus.large_message_store.key_id = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The ID for the primary key that KMS uses to generate a data key pair.
  The primary key is stored in AWS.
* This setting is required if 'large_message_store.encryption_scheme' is
  set to sse-c.
* Examples: alias/sqssekeytrial, 23456789-abcd-1234-11aa-c50f99011223
* No default.

remote_queue.sqs_smartbus.large_message_store.key_refresh_interval = <string>
* Currently not supported. This setting is related to a feature that is

```

still under development.  
\* The time interval to refresh primary key.  
\* Default: 24h

remote\_queue.sqs\_smartbus.enable\_inline\_data = <boolean>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* Specifies whether to bypass S3 and use SQS directly to send events.  
\* A value of "true" means that if the data packet is small enough to fit in SQS (256KB max), the Splunk Cloud Platform will use SQS to send event data.  
\* This setting only applies when remote\_queue.sqs\_smartbus.encoding\_format=protobuf  
\* Default: false

remote\_queue.sqs\_smartbus.check\_replication\_enabled = <boolean>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* Specifies whether to enable cross-region replication status checks of uploaded ingest blobs on remote storage.  
\* Default: false

remote\_queue.sqs\_smartbus.check\_replication\_interval = <number><unit>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* Optional.  
\* The interval that the remote queue output processor waits before checking the replication status of an uploaded ingest blob on remote storage.  
\* Examples: 100ms, 5s  
\* Default: 60s

remote\_queue.sqs\_smartbus.check\_replication\_executor\_max\_workers\_count = <positive integer>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* The maximum number of worker threads available per pipeline set to execute SQS output replication related tasks such as replication status checks.  
\* A value of 0 is equivalent to 5.  
\* Default: 5

remote\_queue.sqs\_smartbus.check\_replication\_executor\_max\_jobs\_count = <positive integer>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* The maximum number of jobs that each replication executor worker thread per pipeline set can queue.  
\* A value of 0 is equivalent to 1000.  
\* Default: 1000

remote\_queue.sqs\_smartbus.enable\_shared\_receipts = <boolean>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* If "true", receipts will be shared among ingest blobs.  
\* Default: false

## **Azure Storage Queue (ASQ) specific settings**

remote\_queue.asq.encoding\_format = protobuf|s2s  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* Specifies the encoding format used to write data to the remote queue.  
\* Default: s2s

remote\_queue.asq.enable\_inline\_data = <boolean>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* Specifies whether to use ASQ directly to send events.  
\* A value of "true" means that if the data packet is small enough to fit in ASQ (64KB max), the Splunk Cloud Platform will use ASQ to send event data.  
\* This setting only applies when remote\_queue.asq.encoding\_format = protobuf  
\* Default: false

remote\_queue.asq.access\_key = <string>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* The access key to use when authenticating with the remote queue system that supports the ASQ API.  
\* Default: not set

remote\_queue.asq.secret\_key = <string>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* Specifies the secret key to use when authenticating with the remote queue system supporting the ASQ API.  
\* Default: not set

remote\_queue.asq.endpoint = <string>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* The URL of the remote queue system supporting the ASQ API.  
\* Example: https://somestorage.queue.core.windows.net/  
\* Default: not set

remote\_queue.asq.retry\_policy = [max\_count|none]  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* The retry policy to use for remote queue operations.  
\* A retry policy specifies whether and how to retry file operations that fail for those failures that might be intermittent.  
\* Retry policies:  
+ "max\_count": Imposes a maximum number of times a queue operation can be retried upon intermittent failure. Set max\_count with the 'max\_count.max\_retries\_in\_total' setting.  
+ "none": Do not retry file operations upon failure.  
\* This setting is optional.  
\* Default: "max\_count"

remote\_queue.asq.max\_count.max\_retries\_in\_total = <unsigned integer>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* When 'remote\_queue.asq.retry\_policy' is set to "max\_count", sets the maximum number of times a queue operation can be retried upon intermittent failure.  
\* This setting is optional.  
\* Default: 3

remote\_queue.asq.timeout.connect = <unsigned integer>  
\* Currently not supported. This setting is related to a feature that is still under development.  
\* The connection timeout, in seconds, when interacting with ASQ for this queue.  
\* This setting is optional.  
\* Default: 5

```

remote_queue.asq.timeout.read = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The read timeout, in seconds, when interacting with ASQ for
  this queue.
* This setting is optional.
* Default: 60

remote_queue.asq.timeout.write = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The write timeout, in seconds, when interacting with ASQ for
  this queue.
* This setting is optional.
* Default: 60

remote_queue.asq.large_message_store.endpoint = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The URL of the remote storage system supporting the Azure API.
* Example: https://somestorage.blob.core.windows.net/
* Default: not set

remote_queue.asq.large_message_store.path = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* The remote storage location where messages that are larger than the
  underlying queue maximum message size will reside.
* If not specified, messages exceeding the underlying queue's maximum message
  size are dropped.
* For Microsoft Azure Blob storage, this is specified
  as "azure://<container-name>/path_to_blob" Note that "<container-name>"
  is needed here only if 'remote_queue.asq.large_message_store.container_name'
  is not set.
* No default.

remote_queue.asq.large_message_store.container_name = <string>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Specifies the Azure container to use complying with Microsoft Azure
  Storage Container naming convention.
* This setting is optional.
* No default.

remote_queue.asq.large_message_store.sslVerifyServerCert = <boolean>
* Currently not supported. This setting is related to a feature that is
  still under development.
* If set to true, the Splunk platform verifies the certificate
  presented by the Azure server.
* Default: false

remote_queue.asq.large_message_store.sslVersions = <versions_list>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Comma-separated list of SSL versions to connect to
  'remote.asq.large_message_store.endpoint'.
* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
* The special version "*" selects all supported versions. The version "tls"
  selects all versions tls1.0 or newer.
* If a version is prefixed with "-" it is removed from the list.
* SSLv2 is always disabled; "-ssl2" is accepted in the version list
  but does nothing.

```

- \* When configured in FIPS mode, ssl3 is always disabled regardless of this configuration.
- \* Default: tls1.2

remote\_queue.asq.large\_message\_store.sslRootCAPath = <path>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Full path to the Certificate Authority (CA) certificate PEM format file containing one or more certificates concatenated together. The S3 certificate will be validated against the CAs present in this file.
- \* Default: [sslConfig/caCertFile] in server.conf

remote\_queue.asq.large\_message\_store.cipherSuite = <cipher suite string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* If set, uses the specified cipher string for the SSL connection.
- \* If not set, uses the default cipher string.
- \* Default: TLSv1+HIGH:TLSv1.2+HIGH:@STRENGTH

remote\_queue.asq.send\_interval = <number><unit>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Optional.
- \* The interval that the remote queue output processor waits for data to arrive before sending a partial batch to the remote queue.
- \* Examples: 100ms, 5s
- \* Default: 4s

remote\_queue.asq.max\_queue\_message\_size = <integer>[KB|MB|GB]

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The maximum message size for batched events for upload to the remote queue.
- \* Queue messages contain a series of one or more events. When an event causes the message size to exceed this setting, the message is sent to the remote queue.
- \* Specify this value as an integer followed by KB, MB, or GB (for example, 10MB is 10 megabytes)
- \* Default: 10MB

remote\_queue.asq.drop\_data = <boolean>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Determines whether Splunk software drops the data from all Splunk managed internal indexes and indexes listed in 'remote\_queue.asq.drop\_data\_index\_list'
- \* A value of "true" means that Splunk software drops the data.
- \* Default: false

remote\_queue.asq.drop\_data\_index\_list = <comma-separated list>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* A comma-separated list of indexes for which you want to drop the data. For example: index\_1, index\_2, index\_3.
- \* If 'remote\_queue.asq.drop\_data' is set to "true" then Splunk software drops the data from 'drop\_data\_index\_list'.
- \* Default: not set

remote\_queue.asq.executor\_max\_workers\_count = <positive integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The maximum number of worker threads available per pipeline set to execute ASQ output worker tasks.
- \* A value of 0 is equivalent to 1.
- \* The maximum value for this setting is 20.



\* Default: 10

remote\_queue.asq.executor\_max\_jobs\_count = <positive integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The maximum number of jobs that each worker thread per pipeline set can queue.
- \* A value of 0 is equivalent to 1.
- \* The maximum value for this setting is 100.
- \* Default: 50

remote\_queue.asq.large\_message\_store.encryption\_scheme = azure-sse-kv | azure-sse-ms | azure-sse-c

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The encryption scheme to use for containers that are currently being stored.
- \* azure-sse-kv: Maps to the Azure customer-managed keys in a key vault. See the Azure documentation for customer-managed keys for Azure Store encryption for details.
- \* azure-sse-ms: Maps to the Azure Microsoft-managed keys in Microsoft key store. See the Azure documentation for Azure Storage encryption for data at rest for details.
- \* azure-sse-c: Maps to the Azure customer-provided encryption keys in a Key Vault. See the Azure documentation for customer-provided keys for Azure Store encryption for details.
- \* Default: azure-sse-ms

remote\_queue.asq.azure-sse-kv.encryptionScope = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Required if remote\_queue.asq.large\_message\_store.encryption\_scheme = azure-sse-kv
- \* Specifies the key used for encrypting blobs within the scope of this index.
- \* No default.

remote\_queue.asq.large\_message\_store.azure-sse-c.key\_type = azure\_kv

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The mechanism that a Splunk platform indexer uses to generate the key for sending data to Azure Storage.
- \* Affects the 'azure-sse-c' encryption scheme only.
- \* The only valid value is "azure\_kv", which indicates the Azure Key Vault Key Management Service (Azure KMS).
- \* You must also specify the required KMS settings:  
'remote\_queue.asq.large\_message\_store.azure-sse-c.azure\_kv.key\_id',  
'remote\_queue.asq.large\_message\_store.azure-sse-c.azure\_kv.key\_vault\_tenant\_id',  
'remote\_queue.asq.large\_message\_store.azure-sse-c.azure\_kv.key\_vault\_client\_id',  
and 'remote\_queue.asq.large\_message\_store.azure-sse-c.azure\_kv.key\_vault\_client\_secret'.  
If you do not specify those settings, the indexer cannot start while the 'remote\_queue.asq.large\_message\_store.encryption\_scheme' setting has a value of "azure-sse-c".
- \* Default: azure\_kv

remote\_queue.asq.large\_message\_store.azure-sse-c.azure\_kv.key\_id = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The Azure Key Vault key identifier for key encryption and decryption.
- \* The key identifier must include the key version.
- \* Required if 'remote\_queue.asq.large\_message\_store.encryption\_scheme' has a value of "azure-sse-c".
- \* Example: "https://<key-vault-name>.vault.azure.net/keys/<key-name>/<key-version>"
- \* No default.

remote\_queue.asq.large\_message\_store.azure-sse-c.azure\_kv.key\_vault\_tenant\_id = <string>

- \* Currently not supported. This setting is related to a feature that is

still under development.

- \* The ID of the Azure Active Directory tenant for authenticating with the the Key Vault.
- \* For more details about the tenant ID, check your Azure Active Directory subscription.
- \* Required only for client token-based authentication.
- \* No default.

```
remote_queue.asq.large_message_store.azure-sse-c.azure_kv.key_vault_client_id = <string>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the ID of the client, also called the application ID, which is the unique identifier that the Azure Active Directory issues to an application registration that identifies a specific application and the associated configurations.
- \* You can obtain the client ID for an application from the Azure Portal in the Overview section for the registered application.
- \* Required only for client token-based authentication.
- \* Optional for managed identity authentication.
- \* No default.

```
remote_queue.asq.large_message_store.azure-sse-c.azure_kv.key_vault_client_secret = <string>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the secret key to use when authenticating the Key Vault using the client\_id.
- \* You generate the secret key through the Azure Portal.
- \* Required only for client token-based authentication.
- \* No default.

```
remote_queue.asq.large_message_store.enable_shared_receipts = <boolean>
```

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* If "true", receipts will be shared among ingest blobs.
- \* Default: false

## **Remote File System (RFS) Output**

```
[rfs]
```

- \* Global settings that individual rfs output destinations can inherit.

```
partitionBy = legacy | (year|month|day) [, sourcetype]
```

- \* Specifies schema to partition and store events into separate files on the rfsoutput destination(s). It affects the file storage location specified by the "path" for any given destination in the manner described below.
  - \* legacy - no partitioning and the events are batched together on the order of arrival. This appends path segments that encode the latest timestamp among all events in the batch similar to the strftime format "%Y/%m/%d".
  - \* year|month|day - span of event timestamp to use as the primary partition key. This encodes primary field as multiple path segments and appends to the path in the decreasing order of significance. For example, "day" produces "year=%Y/month=%m/day=%d", "month" produces "year=%Y/month=%m" and "year" produces "year=%Y".
  - \* sourcetype - optional secondary partition key applied over primary partition key. This appends a single path segment encoded in the form "sourcetype=<sourcetype>".
- \* Examples:
  - Illustrated below is the set of possible settings and how they affect the file storage path, for events generated on August 15, 2022.
  - \* partitionBy = day, sourcetype
    - Results file path into "<path>/year=2022/month=08/day=15/sourcetype=<srctype>/"
  - \* partitionBy = day
    - Results file path into "<path>/year=2022/month=08/day=15/"
  - \* partitionBy = month

```

    Results file path into "<path>/year=2022/month=08/"
* partitionBy = year
    Results file path into "<path>/year=2022/"
* partitionBy = legacy
    Results file path into "<path>/2022/08/15/"
* Default: legacy

dropEventsOnUploadError = <boolean>
* Whether or not the ingest actions feature drops events if it encounters an
  error when uploading events to output destination.
* A value of "true" means that, if there is an error writing to the destination, the
  error will be logged, and the events in that batch dropped. Ingest will not be
  blocked, but data might be lost.
* A value of "false" means, if there is an error writing to the destination, the
  error will be logged, and events will NOT be dropped. splunkd will continually
  attempt to write the batch. Because events are not dropped, this might cause
  queues to become blocked, and data ingestion to stop.
* This setting is optional.
* Default: false

batchSizeThresholdKB = <integer>
* The size, in kilobytes, of the uncompressed events in the RfsOutputProcessor send buffer.
  RfsOutputProcessor batches events before writing them into files on the destination.
  If the current buffer size is greater than 'batchSizeThresholdKB' kilobytes, then
  the data will be written to the destination immediately.
* This threshold may not be honored if the total memory usage for raw events exceeds
  limits.conf/[ingest_actions]/rfs.provider.rawdata_limit_mb for a storage provider.
* If you increase this setting, you may also want to increase the value of
  server.conf/[queue:rfsQueue]/maxSize.
* Not applicable if the rfs destination is a file system destination; that is, if the pathname starts with
  'file://'.
* Default: 131072 (128 MiB)
* Max threshold value: 5242880 (5 GiB)

batchTimeout = <integer>
* RfsOutputProcessor batches events before flushing to the destination.
* If a batch has not hit any other criteria for being flushed, and
  the batch is at least this many seconds old, flush the batch.
* This threshold may not be honored if the total memory usage for raw events exceeds
  limits.conf/[ingest_actions]/rfs.provider.rawdata_limit_mb for a storage provider.
* Default = 30

compression = none|gzip|lz4|zstd
* Sets the algorithm to use for compressing files before writing to the destination.
* The RfsOutputProcessor writes files with the appropriate extension for the compression
  algorithm, for example, .zst for zstd, .gz for gzip and .lz4 for lz4.
* To change the compression setting, delete the destination and recreate again with desired compression
  type.
* Default: zstd

compressionLevel = <integer>
* Sets compression level for the specified compression algorithm,
  when RfsOutputProcessor writes files. Must be between 0 and 10.
* Default: 3

format = json|ndjson|raw
* Specifies output format when RfsOutputProcessor writes events into files
  on the destination.
* json: The file will include a JSON array. Each event will be element of
  the JSON array.
* ndjson: The file will include multiple JSON objects separated by a newline
  character. Each event is corresponding to one JSON object.

```

- \* raw: The file includes multiple raw events separated by a newline character.
- \* Default: json

format.json.index\_time\_fields = <boolean>

- \* Specifies whether to include index-time fields when RfsOutputProcessor writes events to the destination in HEC JSON format.
- \* Default: true

format.ndjson.index\_time\_fields = <boolean>

- \* Specifies whether to include index-time fields when RfsOutputProcessor writes events to the destination in new line delimited JSON format.
- \* Default: true

fs.appendToFileUntilSizeMB = <integer>

- \* Applicable only if rfs destination is a file system (local or nfs) destination.
- \* For file system, rfs output will create one active output file for each hour of that partition and will continuously append the events in its respective hourly output file.
- \* Note: For file system, only partitionBy = day[, sourcetype] is allowed.
- \* Once the size of the output file for the current hour exceeds fs.appendToFileUntilSizeMB, a new hourly output file with a new sequence number will be created.
- \* The recommended value for fs.appendToFileUntilSizeMB is the default value, 2048.
- \* Do not set the value below 250, otherwise this threshold might not be honored, causing file size to potentially be much larger.
- \* Output file size may not be precisely equal to fs.appendToFileUntilSizeMB, as it depends on how much data can be fetched from the pipeline. To ensure file size is similar to the given value for fs.appendToFileUntilSizeMB, set fs.appendToFileUntilSizeMB to 2048 or larger.
- \* Default: 2048
- \* Max threshold value: 17180 (16 GiB)

fs.timeBeforeClosingFileSecs = <integer>

- \* Applicable only if rfs destination is a file system (local or nfs) destination.
- \* After every batchSize seconds, the instance checks whether an open file descriptor has not been used within the last fs.timeBeforeClosingFileSecs seconds. If so, the instance closes the file descriptor.
- \* Do not manually remove the destination files while the instance has the file descriptor opened. Doing so can result in data loss.
- \* A high value setting can result in less file descriptor availability for other system uses.
- \* The effective closing time for an open file descriptor can be in a range from batchSize to (batchSize + fs.timeBeforeClosingFileSecs)
- \* Must be set to a non-zero positive number. Otherwise, the value is overridden by the default value specified in the global [rfs] stanza.
- \* Default: 30

[rfs:<name>]

- \* This section explains the configuration settings for the ingest actions feature to send data to an external storage interface, such as AWS S3 or a file-system mount.
- \* Each [rfs:<name>] stanza represents an individually configured location.
- \* The "name" is a unique identifier for the storage destination, and is shown as a routing destination when using the ingest actions UI.
- For example: [rfs:syslog\_filtered\_events], [rfs:threat\_detection\_logs] etc.

path = <string>

- \* Required.
- \* This setting points to the storage location where files would be stored.
- \* The format for specifying storage location is:
  - <scheme>://<storage-location-specifier>
  - \* The "scheme" identifies the storage interface used.
  - \* Currently "s3" and "file" are the only supported schemes.
  - \* The "storage-location-specifier" is a system-specific string for identifying a location inside the storage system.
  - \* For AWS S3, this is specified as "path=s3://mybucket/some/path"

\* For filesystem interface, this is specified as "file://my/local/path"

description = <string>

\* Optional.

\* A general description to explain the configuration settings for the ingest actions feature to send data to a destination.

\* No default.

remote.\* = <string>

\* Optional.

\* This section explains possible settings for configuring a remote output.

\* With remote outputs, the splunk indexer might require additional configuration, specific to the type of remote storage. You can pass configuration information to the splunk indexer by specifying the settings through the following schema:

remote\_queue.<scheme>.<config-variable> = <value>.

For example:

remote.s3.access\_key = ACCESS\_KEY

Refer to "Volume settings" in indexes.conf for all settings.

\* This setting is optional.

\* No default.

remote.s3.access\_key = <string>

\* Specifies the access key to use when authenticating with the remote storage system supporting the S3 API.

\* If not specified, the indexer will look for these environment variables:

AWS\_ACCESS\_KEY\_ID or AWS\_ACCESS\_KEY (in that order).

\* If the environment variables are not set and the indexer is running on EC2, the indexer attempts to use the access key from the IAM role.

\* Optional.

\* No default.

remote.s3.secret\_key = <string>

\* Specifies the secret key to use when authenticating with the remote storage system supporting the S3 API.

\* If not specified, the indexer will look for these environment variables:

AWS\_SECRET\_ACCESS\_KEY or AWS\_SECRET\_KEY (in that order).

\* If the environment variables are not set and the indexer is running on EC2, the indexer attempts to use the secret key from the IAM role.

\* Optional.

\* No default.

remote.s3.signature\_version = v2|v4

\* The signature version to use when authenticating with the remote storage system supporting the S3 API.

\* For 'sse-kms' and 'sse-c' server-side encryption schemes, and for 'cse' client-side encryption scheme, you must use signature\_version=v4.

\* For signature\_version=v2 you must set url\_version=v1.

\* Optional.

\* Default: v4

remote.s3.url\_version = v1|v2

\* Specifies which url version to use, both for parsing the endpoint/path, and \* for communicating with the remote storage. This value only needs to be \* specified when running on non-AWS S3-compatible storage that has been configured \* to use v2 urls.

\* In v1 the bucket is the first element of the path.

\* Example: mydomain.com/bucketname/rest/of/path

\* In v2 the bucket is the outermost subdomain in the endpoint.

\* Example: bucketname.mydomain.com/rest/of/path

\* Default: v1

remote.s3.supports\_versioning = <boolean>

- \* Specifies whether the remote storage supports versioning.
- \* Versioning is a means of keeping multiple variants of an object in the same bucket on the remote storage.
- \* This setting determines how splunkd removes data from remote storage. If set to true, splunkd will delete all versions of objects at time of data removal. Otherwise, if set to false, splunkd will use a simple DELETE (See <https://docs.aws.amazon.com/AmazonS3/latest/dev/DeletingObjectVersions.html>).
- \* Optional.
- \* Default: true

remote.s3.endpoint = <URL>

- \* The URL of the remote storage system supporting the S3 API.
- \* The scheme, http or https, can be used to enable or disable SSL connectivity with the endpoint.
- \* If not specified and the indexer is running on EC2, the endpoint will be constructed automatically based on the EC2 region of the instance where the indexer is running, as follows: <https://<bucketname>.s3.<region>.amazonaws.com>
- \* Example: <https://<bucketname>.s3.us-west-2.amazonaws.com>
- \* Optional.

remote.s3.encryption = sse-s3 | sse-kms | none

- \* The encryption scheme to use for output to remote storage for data stored (data at rest).
- \* sse-s3: Search for "Protecting Data Using Server-Side Encryption with AWS S3-Managed Encryption Keys" on the Amazon Web Services documentation site.
- \* sse-kms: Search for "Protecting Data Using Server-Side Encryption with CMKs Stored in AWS Key Management Service (SSE-KMS)" on the Amazon Web Services documentation site.
- \* Note: sse-c is not supported for RfsOutputProcessor
- \* Optional.
- \* No default.

remote.s3.auth\_region = <string>

- \* The authentication region to use for signing requests when interacting with the remote storage system supporting the S3 API.
- \* Used with v4 signatures only.
- \* If unset and the endpoint (either automatically constructed or explicitly set with remote.s3.endpoint setting) uses an AWS URL (for example, <https://<bucketname>.s3.us-west-1.amazonaws.com>), the instance attempts to extract the value from the endpoint URL (for example, "us-west-1"). See the description for the remote.s3.endpoint setting.
- \* If unset and an authentication region cannot be determined, the request will be signed with an empty region value. This can lead to rejected requests when using non-AWS S3-compatible storage.
- \* Optional.
- \* No default.

remote.s3.retry\_policy = max\_count

- \* Sets the retry policy to use for remote file operations.
- \* A retry policy specifies whether and how to retry file operations that fail for those failures that might be intermittent.
- \* Retry policies:
  - + "max\_count": Imposes a maximum number of times a file operation will be retried upon intermittent failure both for individual parts of a multipart download or upload and for files as a whole.
- \* Optional.
- \* Default: max\_count

remote.s3.sslVerifyServerCert = <boolean>

- \* If this is set to true, Splunk verifies certificate presented by S3 server and checks that the common name/alternate name matches the ones specified in 'remote.s3.sslCommonNameToCheck' and 'remote.s3.sslAltNameToCheck'.
- \* Optional

\* Default: false

remote.s3.sslVersions = <versions\_list>

- \* Comma-separated list of SSL versions to connect to 'remote.s3.endpoint'.
- \* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
- \* The special version "\*" selects all supported versions. The version "tls" selects all versions tls1.0 or newer.
- \* If a version is prefixed with "-" it is removed from the list.
- \* SSLv2 is always disabled; "-ssl2" is accepted in the version list but does nothing.
- \* When configured in FIPS mode, ssl3 is always disabled regardless of this configuration.
- \* Optional.
- \* Default: tls1.2

remote.s3.sslCommonNameToCheck = <commonName1>, <commonName2>, ..

- \* If this value is set, and 'remote.s3.sslVerifyServerCert' is set to true, splunkd checks the common name of the certificate presented by the remote server (specified in 'remote.s3.endpoint') against this list of common names.
- \* Default: not set

remote.s3.sslAltNameToCheck = <alternateName1>, <alternateName2>, ..

- \* If this value is set, and 'remote.s3.sslVerifyServerCert' is set to true, splunkd checks the alternate name(s) of the certificate presented by the remote server (specified in 'remote.s3.endpoint') against this list of subject alternate names.
- \* No default.

remote.s3.sslRootCAPath = <path>

- \* Full path to the Certificate Authority (CA) certificate PEM format file containing one or more certificates concatenated together. S3 certificate will be validated against the CAs present in this file.
- \* Optional.
- \* Default: The value of '[sslConfig]/caCertFile' in server.conf

remote.s3.cipherSuite = <cipher suite string>

- \* If set, uses the specified cipher string for the SSL connection.
- \* If not set, uses the default cipher string.
- \* Must specify 'dhFile' to enable any Diffie-Hellman ciphers.
- \* Optional.
- \* Default: TLSv1+HIGH:TLSv1.2+HIGH:@STRENGTH

remote.s3.ecdhCurves = <comma-separated list>

- \* ECDH curves to use for ECDH key negotiation.
- \* The curves should be specified in the order of preference.
- \* The client sends these curves as a part of Client Hello.
- \* Splunk software only supports named curves specified by their SHORT names.
- \* The list of valid named curves by their short/long names can be obtained by executing this command:  
\$SPLUNK\_HOME/bin/splunk cmd openssl ecparam -list\_curves
- \* e.g. ecdhCurves = prime256v1,secp384r1,secp521r1
- \* Optional.
- \* No default.

remote.s3.kms.auth\_region = <string>

- \* Required if 'remote.s3.auth\_region' is unset and Splunk can not automatically extract this information.
- \* Similar to 'remote.s3.auth\_region'.
- \* If not specified, KMS access uses 'remote.s3.auth\_region'.
- \* No default.

```

remote.s3.kms.key_id = <string>
* Required if remote.s3.encryption = sse-kms
* Specifies the identifier for Customer Master Key (CMK) on KMS. It can be the
  unique key ID or the Amazon Resource Name (ARN) of the CMK or the alias
  name or ARN of an alias that refers to the CMK.
* Examples:
  Unique key ID: 1234abcd-12ab-34cd-56ef-1234567890ab
  CMK ARN: arn:aws:kms:us-east-2:111122223333:key/1234abcd-12ab-34cd-56ef-1234567890ab
  Alias name: alias/ExampleAlias
  Alias ARN: arn:aws:kms:us-east-2:111122223333:alias/ExampleAlias
* No default.

remote.s3.kms.<ssl_settings> = <...>
* Optional.
* See the descriptions of the SSL settings for remote.s3.<ssl_settings>
  above. e.g. remote.s3.sslVerifyServerCert.
* Valid ssl_settings are sslVerifyServerCert, sslVersions, sslRootCAPath,
  sslAltNameToCheck, sslCommonNameToCheck, cipherSuite, ecdhCurves, and dhFile.
* All of these settings are optional.
* All of these settings have the same defaults as
  'remote.s3.<ssl_settings>'.

remote.s3.metadata_max_attempts = <integer>
* Imposes a maximum number of times an operation will be
  retried upon failing to retrieve credentials from EC2 metadata service endpoint.
* This value must be between 1 and 10.
* Default: 10

remote.sts.assume_role.role_arn = <string>
* This feature is supported on Splunk Cloud only.
* The Amazon Resource Name (ARN) of the role to assume.
* Normally, splunkd will use whatever credentials are available (i.e. access_key/secret_key, instance
  IAM roles, etc) to directly access AWS services, such as S3 and KMS. If this is set, instead of
  using those credentials directly, splunkd will contact the STS AssumeRole API to get credentials
  associated with the role here, and use that "assumed" role to access other services.
* Make sure only to specify this when need temporary security credentials
  to access AWS resources that you might not normally have access to.
* Example:
  arn:aws:iam::111122223333:role/SplunkIngestActions
* Only applicable when the rfs destination is an aws s3 destination (path starts with 's3://').
* No default

remote.sts.assume_role.external_id = <string>
* This feature is supported on Splunk Cloud only.
* A unique identifier that might be required when you assume a role in another account.
* If the account to which the role belongs requires an external ID to assume,
  then must provide that value here.
* No default

remote.sts.assume_role.duration_secs = <integer>
* The duration, in seconds, of the role session.
* The value specified can range from 900 seconds (15 minutes) up to
  the maximum session duration set for the role.
* If you specify a value higher than this setting or the administrator setting (whichever is lower),
  the operation fails. For example, if you specify a session duration of 12 hours,
  but your administrator set the maximum session duration to 6 hours, your operation fails.
* Default: 3600

authMethod = <string>
* The authentication method used to access the remote destination.
* Optional.

```



- \* Do not configure this setting in outputs.conf. The system populates
- \* this setting when you choose an Authentication Method in the New or Edit
- \* Destination setup window in Splunk Web.
- \* Choosing "Access key and Secret key" in Splunk Web sets this
- \* setting to "basic".
- \* Choosing "IAM role" in Splunk Web sets this setting to "iam".
- \* No default.

partitionBy = legacy | (year|month|day) [, sourcetype]

- \* Specifies schema to partition and store events forwarded to this destination.
- \* Any setting will override the global partitionBy settings of [rfs] stanza.
- \* Refer to the detailed description of this property under global [rfs] stanza
- \* and how it affects the file storage path.
- \* Default: Inherited partitionBy setting from the global [rfs] stanza.

dropEventsOnUploadError = <boolean>

- \* Whether or not the ingest actions feature drops events if it encounters an
- \* error when uploading events to remote storage.
- \* A value of "true" means that, if there is an error writing to a remote file system, the
- \* error will be logged, and the events in that batch dropped. Ingest will not be
- \* blocked, but data might be lost.
- \* A value of "false" means, if there is an error writing to a remote file system, the
- \* error will be logged, and events will NOT be dropped. splunkd will continually
- \* attempt to write the batch. Because events are not dropped, this might cause
- \* queues to become blocked, and data ingestion to stop.
- \* This setting is optional.
- \* Default: Inherited dropEventsOnUploadError setting from the global [rfs] stanza.

batchSizeThresholdKB = <integer>

- \* The size, in kilobytes, of the uncompressed events in the RfsOutputProcessor send buffer.
- \* RfsOutputProcessor batches events before flushing them to destination.
- \* If the current buffer size is greater than 'batchSizeThresholdKB' kilobytes, then
- \* the data will be written to the destination immediately.
- \* If you increase this setting, you may also want to increase the value of
- \* server.conf/[queue:rfsQueue]/maxSize.
- \* Not applicable if the rfs destination is a file system destination; that is, if the pathname starts with
- \* 'file://'
- \* Default: Inherited batchSizeThresholdKB setting from the global [rfs] stanza.

batchTimeout = <integer>

- \* RfsOutputProcessor batches events before flushing to the destination.
- \* If a batch has not hit any other criteria for being flushed, and
- \* the batch is at least this many seconds old, flush the batch.
- \* Default: Inherited batchTimeout setting from the global [rfs] stanza.

compression = none|gzip|lz4|zstd

- \* Sets the algorithm to use for compressing files before writing to the destination.
- \* The RfsOutputProcessor writes files with the appropriate extension for the compression
- \* algorithm, for example, .zst for zstd, .gz for gzip and .lz4 for lz4.
- \* Default: Inherited compression setting from the global [rfs] stanza.

compressionLevel = <integer>

- \* Sets compression level for the specified compression algorithm,
- \* when RfsOutputProcessor writes files. Must be between 0 and 10.
- \* Default: Inherited compressionLevel setting from the global [rfs] stanza.

format = json|ndjson|raw

- \* Specifies output format when RfsOutputProcessor writes events into files
- \* on the destination.
- \* json: The file will include a JSON array. Each event will be element of
- \* the JSON array.
- \* ndjson: The file will include multiple JSON objects separated by a newline

character. Each event is corresponding to one JSON object.

- \* **raw:** The file includes multiple raw events separated by a newline character.
- \* **Default:** Inherited format setting from the global [rfs] stanza.

format.json.index\_time\_fields = <boolean>

- \* Specifies whether to include index-time fields when RfsOutputProcessor writes events to the destination in HEC JSON format.
- \* **Default:** Inherited format.json.index\_time\_fields setting from the global [rfs] stanza.

format.ndjson.index\_time\_fields = <boolean>

- \* Specifies whether to include index-time fields when RfsOutputProcessor writes events to the destination in new line delimited JSON format.
- \* **Default:** Inherited format.ndjson.index\_time\_fields setting from the global [rfs] stanza.

fs.appendToFileUntilSizeMB = <integer>

- \* Applicable only if rfs destination is a file system (local or nfs) destination.
- \* For file system, rfs output will create one active output file for each hour of that partition and will continuously append the events in its respective hourly output file.
- \* **Note:** For file system, only partitionBy = day[, sourcetype] is allowed.
- \* Once the size of the output file for the current hour exceeds fs.appendToFileUntilSizeMB, a new hourly output file with a new sequence number will be created.
- \* The recommended value for fs.appendToFileUntilSizeMB is the default value, 2048.
- \* Do not set the value below 250, otherwise this threshold might not be honored, causing file size to potentially be much larger.
- \* Output file size may not be precisely equal to fs.appendToFileUntilSizeMB, as it depends on how much data can be fetched from the pipeline. To ensure file size is similar to the given value for fs.appendToFileUntilSizeMB, set fs.appendToFileUntilSizeMB to 2048 or larger.
- \* **Default:** Inherited fs.appendToFileUntilSizeMB setting from the global [rfs] stanza.

fs.timeBeforeClosingFileSecs = <integer>

- \* Applicable only if rfs destination is a file system (local or nfs) destination.
- \* After every batchSize seconds, the instance checks whether an open file descriptor has not been used within the last fs.timeBeforeClosingFileSecs seconds. If so, the instance closes the file descriptor.
- \* Do not manually remove the destination files while the instance has the file descriptor opened. Doing so can result in data loss.
- \* A high value setting can result in less file descriptor availability for other system uses.
- \* The effective closing time for an open file descriptor can be in a range from batchSize to (batchSize + fs.timeBeforeClosingFileSecs)
- \* Must be set to a non-zero positive number. Otherwise, the value is overridden by the default value specified in the global [rfs] stanza.
- \* **Default:** Inherited fs.timeBeforeClosingFileSecs setting from the global [rfs] stanza.

## **Cloud Processing Queue Output**

[cloud\_processing\_queue]

- \* This section explains possible settings for configuring a cloud processing queue.
- \* Each cloud\_processing\_queue stanza represents an individually configured cloud processing queue output.
- \* **NOTE:** Only 1 cloud processing queue stanza is supported as an output queue.

cloud\_processing\_queue.\* = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Optional.

- \* This section explains possible settings for configuring a cloud processing queue.
- \* With cloud processing queues, the indexer might require additional configuration, which is specific to the type of cloud processing queue. You can pass configuration information to the indexer by specifying the settings through the following schema: `cloud_processing_queue.<scheme>.<config-variable> = <value>`. For example:  
`cloud_processing_queue.cp_queue.encoding_format = s2s`
- \* No default.

`cloud_processing_queue.type = cp_queue`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Required.
- \* Specifies the cloud processing queue type, for example, CP Queue.

### **Cloud Processing Queue (CP Queue) specific settings**

`cloud_processing_queue.cp_queue.encoding_format = s2s`

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies the encoding format used to write data to the cloud processing queue.
- \* Default: `s2s`

`cloud_processing_queue.cp_queue.retry_policy = max_count|none`

- \* Sets the retry policy to use for cloud processing queue operations.
- \* A retry policy specifies whether and how to retry file operations that fail for those failures that might be intermittent.
- \* Retry policies:
  - + `"max_count"`: Imposes a maximum number of times a queue operation is retried upon intermittent failure. Set `"max_count"` with the `'max_count.max_retries_per_part'` setting.
  - + `"none"`: Do not retry file operations upon failure.
- \* Optional.
- \* Default: `max_count`

`cloud_processing_queue.cp_queue.max_count.max_retries_per_part = <unsigned integer>`

- \* When the `'cloud_processing_queue.cp_queue.retry_policy'` setting is `"max_count"`, sets the maximum number of times a queue operation will be retried upon intermittent failure.
- \* Optional.
- \* Default: `3`

`cloud_processing_queue.cp_queue.large_message_store.sslVerifyServerCert = <boolean>`

- \* A value of `"true"` means the Splunk platform verifies the certificate presented by the S3 server and checks that the common name and alternate name match the ones specified in `'cloud_processing_queue.cp_queue.large_message_store.sslCommonNameToCheck'` and `'cloud_processing_queue.cp_queue.large_message_store.sslAltNameToCheck'`.
- \* Default: `false`

`cloud_processing_queue.cp_queue.large_message_store.sslVersions = <comma-separated list>`

- \* A list of TLS versions to use to connect to the large message store.
- \* The versions available are `"ssl3"`, `"tls1.0"`, `"tls1.1"`, and `"tls1.2"`.
- \* The special version `"*"` selects all supported versions. The version `"tls"` selects all versions `tls1.0` or newer.
- \* If a version is prefixed with `"-"` it is removed from the list.
- \* SSLv2 is always disabled; `"-ssl2"` is accepted in the version list but does nothing.
- \* When configured in FIPS mode, `ssl3` is always disabled regardless

of this configuration.

- \* Default: tls1.2

cloud\_processing\_queue.cp\_queue.large\_message\_store.sslRootCAPath = <string>

- \* Full path to the Certificate Authority (CA) certificate PEM format file containing one or more certificates concatenated together.
- The S3 certificate will be validated against the CAs present in this file.
- \* Default: The value of [sslConfig]/'caCertFile' in server.conf

cloud\_processing\_queue.cp\_queue.large\_message\_store.cipherSuite = <cipher suite string>

- \* If set, uses the specified cipher string for the SSL connection.
- \* If not set, uses the default cipher string.
- \* You must specify 'dhFile' to enable any Diffie-Hellman ciphers.
- \* Default: TLSv1+HIGH:TLSv1.2+HIGH:@STRENGTH

cloud\_processing\_queue.cp\_queue.large\_message\_store.ecdhCurves = <comma-separated list>

- \* ECDH curves to use for ECDH key negotiation.
- \* Specify the curves in the order of preference.
- \* The client sends these curves as a part of Client Hello.
- \* Splunk software only supports named curves specified by their short names.
- \* The list of valid named curves by their short/long names can be obtained by executing this command:  
\$SPLUNK\_HOME/bin/splunk cmd openssl ecparam -list\_curves
- \* e.g. ecdhCurves = prime256v1,secp384r1,secp521r1
- \* Default: not set

cloud\_processing\_queue.cp\_queue.large\_message\_store.encryption\_scheme = sse-s3 | none

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The encryption scheme used by remote storage.
- \* Default: none.

cloud\_processing\_queue.cp\_queue.large\_message\_store.key\_refresh\_interval = <string>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The time interval to refresh primary key.
- \* Default: 24h

### **Cloud Processing API (CP Client) specific settings**

cloud\_processing\_queue.cp\_client.retry\_policy = max\_count|none

- \* The retry policy to use for cloud processing API operations.
- \* A retry policy determines whether and how to retry API operations that fail for those failures that might be intermittent.
- \* The following retry policies are available:
  - + "max\_count": Imposes a maximum number of times an operation is retried upon intermittent failure. Set "max\_count" with the 'cloud\_processing\_queue.max\_count.max\_retries\_per\_part' setting.
  - + "none": Do not retry file operations upon failure.
- \* This setting is optional.
- \* Default: max\_count

cloud\_processing\_queue.cp\_client.max\_count.max\_retries\_per\_part = <unsigned integer>

- \* The maximum number of times that the cloud processing API will retry an operation after an intermittent failure.
- \* This setting is valid only when the 'cloud\_processing\_queue.cp\_client.retry\_policy' setting has a value of "max\_count".
- \* This setting is optional.

\* Default: 9

```
cloud_processing_queue.cp_client.backoff_strategy = constant | exponential
```

\* Currently not supported. This setting is related to a feature that is still under development.

\* The backoff strategy that the cloud processing API is to use when it retries requests after an intermittent failure.

\* A value of "constant" means that the backoff strategy makes a retry attempt every 'cloud\_processing\_queue.cp\_client.backoff\_strategy.constant.delay'.

\* A value of "exponential" means that the backoff strategy doubles each retry attempt, starting with 1 second, but caps at a maximum of 5 minutes between attempts.

\* Optional

\* Default: exponential

```
cloud_processing_queue.cp_client.backoff_strategy.constant.delay = <interval><unit>
```

\* Currently not supported. This setting is related to a feature that is still under development.

\* How long that the cloud processing API must wait between successive retries after it encounters an intermittent failure in an API operation.

\* This setting is valid only when

```
'cloud_processing_queue.cp_client.backoff_strategy' has a value of "constant".
```

\* This setting is optional.

\* Default: 300ms

## outputs.conf.example

```
# Version 9.4.0
#
# This file contains an example outputs.conf. Use this file to configure
# forwarding in a distributed set up.
#
# To use one or more of these configurations, copy the configuration block into
# outputs.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to
# enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# Specify a target group for an IP:PORT which consists of a single receiver.
# This is the simplest possible configuration; it sends data to the host at
# 10.1.1.197 on port 9997.

[tcpout:group1]
server=10.1.1.197:9997

# Specify a target group for a hostname which consists of a single receiver.

[tcpout:group2]
server=myhost.Splunk.com:9997

# Specify a target group made up of two receivers. In this case, the data will
# be distributed using AutoLB between these two receivers. You can specify as
# many receivers as you wish here. You can combine host name and IP if you
```

```

# wish.
# NOTE: Do not use this configuration with SplunkLightForwarder.

[tcput:group3]
server=myhost.Splunk.com:9997,10.1.1.197:6666

# You can override any of the global configuration values on a per-target group
# basis. All target groups that do not override a global config will inherit
# the global config.

# Send every event to a receiver at foo.Splunk.com:9997 with a maximum queue
# size of 100,500 events.

[tcput:group4]
server=foo.Splunk.com:9997
heartbeatFrequency=45
maxQueueSize=100500

# Send data to a receiving system that controls access by tokens.
# NOTE: token value is encrypted. Encryption is done by REST endpoint while saving.
[tcput:group4]
server=foo.Splunk.com:9997
token=$1$/fRSBT+2APNAyCB7t1cgOyLnAtqAQFC8NI4TGA2wX4JHfN5d9g==

# Clone events to groups indexer1 and indexer2. Also, index all this data
# locally as well.

[tcput]
indexAndForward=true

[tcput:indexer1]
server=Y.Y.Y.Y:9997

[tcput:indexer2]
server=X.X.X.X:6666

# Clone events between two data balanced groups.

[tcput:indexer1]
server=A.A.A.A:1111, B.B.B.B:2222

[tcput:indexer2]
server=C.C.C.C:3333, D.D.D.D:4444

# Syslog output configuration
# This example sends only events generated by the splunk daemon to a remote
# syslog host in syslog-compliant format:

[syslog:syslog-out1]
disabled = false
server = X.X.X.X:9099
type = tcp
priority = <34>
timestampformat = %b %e %H:%M:%S

# Auto Load Balancing
# This example balances output between two indexers listening on
# port 4433: 192.0.2.100:4433 and 192.0.2.101:4433.
# To achieve this you'd create a DNS entry for 'splunkLB' pointing

```

```

# to the two IP addresses of your indexers:
#
# $ORIGIN example.com.
# splunkLB A 192.0.2.100
# splunkLB A 192.0.2.101

[tcpout]
defaultGroup = lb

[tcpout:lb]
server = splunkLB.example.com:4433

# Alternatively, you can use autoLB directly without DNS:

[tcpout]
defaultGroup = lb

[tcpout:lb]
server = 192.0.2.100:4433, 192.0.2.101:4433

# Compression
#
# This example sends compressed events to the remote indexer.
# If set to "true", you do not need to set the 'compressed' setting to
# "true" in the inputs.conf file on the receiver for compression
# of data to occur.
# This setting applies to non-SSL forwarding only. For SSL forwarding with
# compression, Splunk software uses the 'useClientSSLCompression' setting.

[tcpout]
server = splunkServer.example.com:4433
compressed = true

# SSL
#
# This example sends events to an indexer via SSL using splunk's
# self signed cert:

[tcpout]
server = splunkServer.example.com:4433
sslPassword = password
clientCert = $SPLUNK_HOME/etc/auth/server.pem

#
# The following example shows how to route events to syslog server
# This is similar to tcpout routing, but DEST_KEY is set to _SYSLOG_ROUTING
#

# 1. Edit $SPLUNK_HOME/etc/system/local/props.conf and set a TRANSFORMS-routing
# attribute:
[default]
TRANSFORMS-routing=errorRouting

[syslog]
TRANSFORMS-routing=syslogRouting

# 2. Edit $SPLUNK_HOME/etc/system/local/transforms.conf and set errorRouting
# and syslogRouting rules:
[errorRouting]
REGEX=error

```

```

DEST_KEY=_SYSLOG_ROUTING
FORMAT=errorGroup

[syslogRouting]
REGEX=.
DEST_KEY=_SYSLOG_ROUTING
FORMAT=syslogGroup

# 3. Edit $SPLUNK_HOME/etc/system/local/outputs.conf and set which syslog
# outputs go to with servers or groups:
[syslog]
defaultGroup=everythingElseGroup

[syslog:syslogGroup]
server = 10.1.1.197:9997

[syslog:errorGroup]
server=10.1.1.200:9999

[syslog:everythingElseGroup]
server=10.1.1.250:6666

#
# Perform selective indexing and forwarding
#
# Using a heavy forwarder, you can index and store data locally, and
# forward the data out to a receiving indexer. In the example, by
# setting the defaultGroup to a non-existent group named "noforward",
# the forwarder only forwards data that has been routed using explicit
# target groups defined in the inputs.conf

# 1. In outputs.conf:
[tcput]
defaultGroup = noforward

[indexAndForward]
index=true
selectiveIndexing=true

[tcput:indexers]
server = 10.1.1.197:9997, 10.1.1.200:9997

# 2. In inputs.conf, add _INDEX_AND_FORWARD_ROUTING to the input
# stanza for any data that you want to index locally, or
# _TCP_ROUTING=<target_group> for data to be forwarded.

[monitor:///var/log/messages/]
_INDEX_AND_FORWARD_ROUTING=local

[monitor:///var/log/httpd/]
_TCP_ROUTING=indexers

# Output to S3 for Ingest Actions

# For example, sending to an AWS bucket "buttercup-bucket", with a prefix
# in front of all paths "some-prefix", along with encryption using AWS
# SSE-S3 to the us-west-2 region:

[rfs:s3]
path = s3://buttercup-bucket/some-prefix
remote.s3.encryption = sse-s3

```



```
remote.s3.endpoint = https://s3.us-west-2.amazonaws.com
remote.s3.signature_version = v4
remote.s3.supports_versioning = false
remote.s3.access_key = <access key here>
remote.s3.secret_key = <secret key here>
```

## passwords.conf

The following are the spec and example files for `passwords.conf`.

### passwords.conf.spec

```
# Version 9.4.0
#
# This file maintains the credential information for a given app in Splunk Enterprise.
#
# There is no global, default passwords.conf. Instead, anytime a user creates
# a new user or edit a user onwards hitting the storage endpoint
# will create this passwords.conf file which gets replicated
# in a search head clustering environment.
# Note that passwords.conf is only created from 6.3.0 release.
#
# You must restart Splunk Enterprise to reload manual changes to passwords.conf.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

**[credential:<realm>:<username>:]**

```
password = <password>
* The password that corresponds to the given username for the given realm.
* NOTE: The realm is optional.
* The password can be in clear text, however when saved from splunkd the
  password will always be encrypted.
```

### passwords.conf.example

```
# Version 9.4.0
#
# The following are example passwords.conf configurations. Configure properties for
# your custom application.
#
# There is NO DEFAULT passwords.conf. The file only gets created once you add/edit
# a credential information via the storage endpoint as follows.
#
# The POST request to add user1 credentials to the storage/password endpoint
# curl -k -u admin:changeme https://localhost:8089/servicesNS/nobody/search/storage/passwords -d name=user1
-d password=changeme2
#
# The GET request to list all the credentials stored at the storage/passwords endpoint
# curl -k -u admin:changeme https://localhost:8089/services/storage/passwords
#
# To use one or more of these configurations, copy the configuration block into
# passwords.conf in $SPLUNK_HOME/etc/<apps>/local/. You must restart Splunk to
```

```
# enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#

[credential::testuser:]
password = changeme
```

## procmon-filters.conf

The following are the spec and example files for `procmon-filters.conf`.

### procmon-filters.conf.spec

```
# Version 9.4.0
#
# *** DEPRECATED ***
#
#
# This file contains potential attribute/value pairs to use when configuring
# Windows registry monitoring. The procmon-filters.conf file contains the
# regular expressions you create to refine and filter the processes you want
# Splunk to monitor. You must restart Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

#### find out if this file is still being used.
```

#### **[<stanza name>]**

\* The name of the filter being defined.

```
proc = <string>
```

\* A regular expression that specifies process image that you want the Splunk platform to monitor.  
\* No default.

```
type = <string>
```

\* A regular expression that specifies the type(s) of process events that you want the Splunk platform to monitor.  
\* No default

```
hive = <string>
```

\* Not used in this context, but should always have value ".\*"

### procmon-filters.conf.example

```
# Version 9.4.0
#
# This file contains example registry monitor filters. To create your own
# filter, use the information in procmon-filters.conf.spec.
```

```

#
# To use one or more of these configurations, copy the configuration block into
# procmon-filters.conf in $SPLUNK_HOME/etc/system/local/. You must restart
# Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

[default]
hive = .*

[not-splunk-optimize]
proc = (?<!splunk-optimize.exe)$
type = create|exit|image

```

## props.conf

The following are the spec and example files for `props.conf`.

### props.conf.spec

```

# Version 9.4.0
#
# This file contains possible setting/value pairs for configuring Splunk
# software's processing properties through props.conf.
#
# Props.conf is commonly used for:
#
# * Configuring line breaking for multi-line events.
# * Setting up character set encoding.
# * Allowing processing of binary files.
# * Configuring timestamp recognition.
# * Configuring event segmentation.
# * Overriding automated host and source type matching. You can use
# props.conf to:
#   * Configure advanced (regular expression-based) host and source
#     type overrides.
#   * Override source type matching for data from a particular source.
#   * Set up rule-based source type recognition.
#   * Rename source types.
# * Anonymizing certain types of sensitive incoming data, such as credit
#   card or social security numbers, using sed scripts.
# * Routing specific events to a particular index, when you have multiple
#   indexes.
# * Creating new index-time field extractions, including header-based field
#   extractions.
# NOTE: Do not add to the set of fields that are extracted
#       at index time unless it is absolutely necessary because there are
#       negative performance implications.
# * Defining new search-time field extractions. You can define basic
#   search-time field extractions entirely through props.conf, but a
#   transforms.conf component is required if you need to create search-time
#   field extractions that involve one or more of the following:
#   * Reuse of the same field-extracting regular expression across
#     multiple sources, source types, or hosts.
#   * Application of more than one regular expression (regex) to the
#     same source, source type, or host.
#   * Delimiter-based field extractions (they involve field-value pairs

```

```

#         that are separated by commas, colons, semicolons, bars, or
#         something similar).
#     * Extraction of multiple values for the same field (multivalued
#       field extraction).
#     * Extraction of fields with names that begin with numbers or
#       underscores.
# * Setting up lookup tables that look up fields from external sources.
# * Creating field aliases.
#
# NOTE: Several of the above actions involve a corresponding transforms.conf
# configuration.
#
# You can find more information on these topics by searching the Splunk
# documentation (http://docs.splunk.com/Documentation/Splunk).
#
# There is a props.conf in $SPLUNK_HOME/etc/system/default/. To set custom
# configurations, place a props.conf in $SPLUNK_HOME/etc/system/local/. For
# help, see props.conf.example.
#
# You can enable configurations changes made to props.conf by typing the
# following search string in Splunk Web:
#
# | extract reload=T
#
# To learn more about configuration files (including precedence) see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# For more information about using props.conf in conjunction with
# distributed Splunk deployments, see the Distributed Deployment Manual.

```

## GLOBAL SETTINGS

```

# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
#   of the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, settings are combined. In the case of
#   multiple definitions of the same setting, the last definition in the
#   file wins.
# * If a setting is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.

```

[<spec>]

```

* This stanza enables properties for a given <spec>.
* A props.conf file can contain multiple stanzas for any number of
  different <spec>.
* Follow this stanza name with any number of the following setting/value
  pairs, as appropriate for what you want to do.
* If you do not set a setting for a given <spec>, the default is used.

```

<spec> can be:

1. <sourcetype>, the source type of an event.
2. host::<host>, where <host> is the host, or host-matching pattern, for an event.
3. source::<source>, where <source> is the source, or source-matching pattern, for an event.
4. rule::<rulename>, where <rulename> is a unique name of a source type classification rule.

5. `delayedrule::<rulename>`, where `<rulename>` is a unique name of a delayed source type classification rule. These are only considered as a last resort before generating a new source type based on the source seen.

**\*\*<spec> stanza precedence:\*\***

For settings that are specified in multiple categories of matching `<spec>` stanzas, `[host::<host>]` settings override `<sourcetype>` settings. Additionally, `[source::<source>]` settings override both `[host::<host>]` and `<sourcetype>` settings.

**\*\*Considerations for Windows file paths:\*\***

When you specify Windows-based file paths as part of a `[source::<source>]` stanza, you must escape any backslashes contained within the specified file path.

Example: `[source::c:\\path_to\\file.txt]`

**\*\*<spec> stanza patterns:\*\***

When setting a `<spec>` stanza, you can use the following regex-type syntax:

- ... recurses through directories until the match is met or equivalently, matches any number of characters.
- \* matches anything but the path separator 0 or more times. The path separator is '/' on unix, or '\' on Windows. Intended to match a partial or complete directory or filename.
- | is equivalent to 'or'
- ( ) are used to limit scope of |.
- \\ = matches a literal backslash '\'

Example: `[source::....(?<!tar.)(gz|bz2)]`

This matches any file ending with '.gz' or '.bz2', provided this is not preceded by 'tar.', so tar.bz2 and tar.gz would not be matched.

**\*\*[source::<source>] and [host::<host>] stanza match language:\*\***

Match expressions must match the entire name, not just a substring. Match expressions are based on a full implementation of Perl-compatible regular expressions (PCRE) with the translation of "...", "\*", and "." Thus, "." matches a period, "\*" matches non-directory separators, and "..." matches any number of any characters.

For more information search the Splunk documentation for "specify input paths with wildcards".

**\*\*<spec> stanza pattern collisions:\*\***

Suppose the source of a given input matches multiple `[source::<source>]` patterns. If the `<spec>` stanzas for these patterns each supply distinct settings, Splunk software applies all of these settings.

However, suppose two `<spec>` stanzas supply the same setting. In this case, Splunk software chooses the value to apply based on the ASCII order of the patterns in question.

For example, take this source:

```
source::az
```

and the following colliding patterns:

```
[source:...a...]  
sourcetype = a
```

```
[source:...z...]  
sourcetype = z
```

In this case, the settings provided by the pattern [source:...a...] take precedence over those provided by [source:...z...], and sourcetype ends up with "a" as its value.

To override this default ASCII ordering, use the priority key:

```
[source:...a...]  
sourcetype = a  
priority = 5
```

```
[source:...z...]  
sourcetype = z  
priority = 10
```

Assigning a higher priority to the second stanza causes sourcetype to have the value "z".

**\*\*Case-sensitivity for [<spec>] stanza matching:\*\***

By default, [source:<source>] and [<sourcetype>] stanzas match in a case-sensitive manner, while [host:<host>] stanzas match in a case-insensitive manner. This is a convenient default, given that DNS names are case-insensitive.

To force a [host:<host>] stanza to match in a case-sensitive manner use the "(?-i)" option in its pattern.

For example:

```
[host:foo]  
FIELDALIAS-a = a AS one
```

```
[host:(?-i)bar]  
FIELDALIAS-b = b AS two
```

The first stanza actually applies to events with host values of "FOO" or "Foo". The second stanza, on the other hand, does not apply to events with host values of "BAR" or "Bar".

**\*\*Building the final [<spec>] stanza:\*\***

The final [<spec>] stanza is built by layering together (1) literal-matching stanzas (stanzas which match the string literally) and (2) any regex-matching stanzas, according to the value of the priority field.

If not specified, the default value of the priority key is:

- \* 0 for pattern-matching stanzas.
- \* 100 for literal-matching stanzas.

NOTE: Setting the priority key to a value greater than 100 causes the pattern-matched [<spec>] stanzas to override the values of the literal-matching [<spec>] stanzas.

The priority key can also be used to resolve collisions between [<sourcetype>] patterns and [host::<host>] patterns. However, be aware that the priority key does *not* affect precedence across <spec> types. For example, [<spec>] stanzas with [source::<source>] patterns take priority over stanzas with [host::<host>] and [<sourcetype>] patterns, regardless of their respective priority key values.

```
*****
# The possible setting/value pairs for props.conf, and their
# default values, are:
*****
```

```
priority = <number>
* Overrides the default ASCII ordering of matching stanza names
```

```
# International characters and character encoding.
```

```
CHARSET = <string>
* When set, Splunk software assumes the input from the given [<spec>] is in
  the specified encoding.
* Can only be used as the basis of [<sourcetype>] or [source::<spec>],
  not [host::<spec>].
* A list of valid encodings can be retrieved using the command "iconv -l" on
  most *nix systems.
* If an invalid encoding is specified, a warning is logged during initial
  configuration and further input from that [<spec>] is discarded.
* If the source encoding is valid, but some characters from the [<spec>] are
  not valid in the specified encoding, then the characters are escaped as
  hex (for example, "\xF3").
* When set to "AUTO", Splunk software attempts to automatically determine the
  character encoding and convert text from that encoding to UTF-8.
* For a complete list of the character sets Splunk software automatically
  detects, see the online documentation.
* This setting applies at input time, when data is first read by Splunk
  software, such as on a forwarder that has configured inputs acquiring the
  data.
* Default (on Windows machines): AUTO
* Default (otherwise): UTF-8
```

## **Line breaking**

```
# Use the following settings to define the length of a line.
```

```
TRUNCATE = <non-negative integer>
* The default maximum line length, in bytes.
* Although this is in bytes, line length is rounded down when this would
  otherwise land mid-character for multi-byte characters.
* Set to 0 if you never want truncation (very long lines are, however, often
  a sign of garbage data).
* Default: 10000
```

```
LINE_BREAKER = <regular expression>
* Specifies a regex that determines how the raw text stream is broken into
  initial events, before line merging takes place. (See the SHOULD_LINEMERGE
  setting, below.)
* The regex must contain a capturing group -- a pair of parentheses which
  defines an identified subcomponent of the match.
```

- \* Wherever the regex matches, Splunk software considers the start of the first capturing group to be the end of the previous event, and considers the end of the first capturing group to be the start of the next event.
- \* The contents of the first capturing group are discarded, and are not present in any event. You are telling Splunk software that this text comes between lines.
- \* NOTE: You get a significant boost to processing speed when you use `LINE_BREAKER` to delimit multi-line events (as opposed to using `SHOULD_LINEMERGE` to reassemble individual lines into multi-line events).
  - \* When using `LINE_BREAKER` to delimit events, `SHOULD_LINEMERGE` should be set to false, to ensure no further combination of delimited events occurs.
  - \* Using `LINE_BREAKER` to delimit events is discussed in more detail in the documentation. Search the documentation for "configure event line breaking" for details.
- \* Default: `([\r\n]+)` (Data is broken into an event for each line, delimited by any number of carriage return or newline characters.)

\*\* Special considerations for `LINE_BREAKER` with branched expressions \*\*

When using `LINE_BREAKER` with completely independent patterns separated by pipes, some special issues come into play.

EG. `LINE_BREAKER = pattern1|pattern2|pattern3`

NOTE: This is not about all forms of alternation. For instance, there is nothing particularly special about

example: `LINE_BREAKER = ([\r\n])+ (one|two|three)`

where the top level remains a single expression.

CAUTION: Relying on these rules is NOT encouraged. Simpler is better, in both regular expressions and the complexity of the behavior they rely on. If possible, reconstruct your regex to have a leftmost capturing group that always matches.

It might be useful to use non-capturing groups if you need to express a group before the text to discard.

Example: `LINE_BREAKER = (?one|two)([\r\n]+)`

\* This matches the text one, or two, followed by any amount of newlines or carriage returns. The one-or-two group is non-capturing via the `?:` prefix and is skipped by `LINE_BREAKER`.

\* A branched expression can match without the first capturing group matching, so the line breaker behavior becomes more complex.

Rules:

- 1: If the first capturing group is part of a match, it is considered the linebreak, as normal.
- 2: If the first capturing group is not part of a match, the leftmost capturing group which is part of a match is considered the linebreak.
- 3: If no capturing group is part of the match, the linebreaker assumes that the linebreak is a zero-length break immediately preceding the match.

Example 1: `LINE_BREAKER = end(\n)begin|end2(\n)begin2|begin3`

- \* A line ending with 'end' followed a line beginning with 'begin' would match the first branch, and the first capturing group would have a match according to rule 1. That particular newline would become a break between lines.
- \* A line ending with 'end2' followed by a line beginning with 'begin2' would match the second branch and the second capturing group would have a match. That second capturing group would become the linebreak according to rule 2, and the associated newline would become a break between lines.



\* The text 'begin3' anywhere in the file at all would match the third branch, and there would be no capturing group with a match. A linebreak would be assumed immediately prior to the text 'begin3' so a linebreak would be inserted prior to this text in accordance with rule 3. This means that a linebreak occurs before the text 'begin3' at any point in the text, whether a linebreak character exists or not.

Example 2: Example 1 would probably be better written as follows. This is not equivalent for all possible files, but for most real files would be equivalent.

```
LINE_BREAKER = end2?(\\n)begin(2|3)?
```

```
LINE_BREAKER_LOOKBEHIND = <integer>
```

\* The number of bytes before the end of the raw data chunk to which Splunk software should apply the 'LINE\_BREAKER' regex.

\* When there is leftover data from a previous raw chunk, LINE\_BREAKER\_LOOKBEHIND indicates the number of bytes before the end of the raw chunk (with the next chunk concatenated) where Splunk software applies the LINE\_BREAKER regex.

\* You might want to increase this value from its default if you are dealing with especially large or multi-line events.

\* Default: 100

```
# Use the following settings to specify how multi-line events are handled.
```

```
SHOULD_LINEMERGE = <boolean>
```

\* Whether or not to combine several lines of data into a single multiline event, based on the configuration settings listed in this subsection.

\* When you set this to "true", Splunk software combines several lines of data into a single multi-line event, based on values you configure in the following settings.

\* When you set this to "false", Splunk software does not combine lines of data into multiline events.

\* Default: true

```
# When SHOULD_LINEMERGE is set to true, use the following settings to  
# define how Splunk software builds multi-line events.
```

```
BREAK_ONLY_BEFORE_DATE = <boolean>
```

\* Whether or not to create a new event if a new line with a date is encountered in the data stream.

\* When you set this to "true", Splunk software creates a new event only if it encounters a new line with a date.

\* NOTE: When using DATETIME\_CONFIG = CURRENT or NONE, this setting is not meaningful, as timestamps are not identified.

\* Default: true

```
BREAK_ONLY_BEFORE = <regular expression>
```

\* When set, Splunk software creates a new event only if it encounters a new line that matches the regular expression.

\* Default: empty string

```
MUST_BREAK_AFTER = <regular expression>
```

\* When set, Splunk software creates a new event for the next input line only if the regular expression matches the current line.

\* It is possible for the software to break before the current line if another rule matches.

\* Default: empty string

```
MUST_NOT_BREAK_AFTER = <regular expression>
```

\* When set, and the current line matches the regular expression, Splunk software does not break on any subsequent lines until the MUST\_BREAK\_AFTER expression matches.  
\* Default: empty string

MUST\_NOT\_BREAK\_BEFORE = <regular expression>

\* When set, and the current line matches the regular expression, Splunk software does not break the last event before the current line.  
\* Default: empty string

MAX\_EVENTS = <integer>

\* The maximum number of input lines to add to any event.  
\* Splunk software breaks after it reads the specified number of lines.  
\* Default: 256

MAX\_EXPECTED\_EVENT\_LINES = <integer>

\* The number of expected input lines per event, on average.  
\* Splunk software optimizes memory allocation for this number of lines.  
\* Do not change this setting without contacting Splunk Support.  
\* Default: 7

ROUTE\_EVENTS\_OLDER\_THAN = <non-negative integer>[s|m|h|d]

\* If set, AggregatorProcessor routes events older than 'ROUTE\_EVENTS\_OLDER\_THAN' to nullQueue after timestamp extraction.  
\* Default: no default

# Use the following settings to handle better load balancing from UF.  
# NOTE: The EVENT\_BREAKER properties are applicable for Splunk Universal Forwarder instances only.

EVENT\_BREAKER\_ENABLE = <boolean>

\* Whether or not a universal forwarder (UF) uses the 'ChunkedLBProcessor' data processor to improve distribution of events to receiving indexers for a given source type.  
\* When set to true, a UF splits incoming data with a light-weight chunked line breaking processor ('ChunkedLBProcessor') so that data is distributed fairly evenly amongst multiple indexers.  
\* When set to false, a UF uses standard load-balancing methods to send events to indexers.  
\* Use this setting on a UF to indicate that data should be split on event boundaries across indexers, especially for large files.  
\* This setting is only valid on universal forwarder instances.  
\* Default: false

# Use the following to define event boundaries for multi-line events  
# For single-line events, the default settings should suffice

EVENT\_BREAKER = <regular expression>

\* A regular expression that specifies the event boundary for a universal forwarder to use to determine when it can send events to an indexer.  
\* The regular expression must contain a capturing group (a pair of parentheses that defines an identified sub-component of the match.)  
\* When the UF finds a match, it considers the first capturing group to be the end of the previous event, and the end of the capturing group to be the beginning of the next event.  
\* At this point, the forwarder can then change the receiving indexer based on these event boundaries.  
\* This setting is only active if you set 'EVENT\_BREAKER\_ENABLE' to "true", only works on universal forwarders, and

works best with multiline events.  
\* Default: "[\r\n]+"

LB\_CHUNK\_BREAKER = <regular expression>

- \* DEPRECATED. Use 'EVENT\_BREAKER' instead.
- \* A regular expression that specifies the event boundary for a universal forwarder to use to determine when it can send events to an indexer.
- \* The regular expression must contain a capturing group (a pair of parentheses that defines an identified sub-component of the match.)
- \* When the UF finds a match, it considers the first capturing group to be the end of the previous event, and the end of the capturing group to be the beginning of the next event.
- \* Splunk software discards the contents of the first capturing group. This content will not be present in any event, as Splunk software considers this text to come between lines.
- \* At this point, the forwarder can then change the receiving indexer based on these event boundaries.
- \* This is only used if [httpout] is configured in outputs.conf
- \* Default: ([\r\n]+)

LB\_CHUNK\_BREAKER\_TRUNCATE = <non-negative integer>

- \* The maximum length, in bytes, of a chunk of data that a forwarder sends over HTTP.
- \* Although this is a byte value, the forwarder rounds down the length when this would otherwise land mid-character for multi-byte characters.
- \* This setting is valid only if you configure an [httpout] stanza in the outputs.conf configuration file.
- \* Default: 2000000

## ***Timestamp extraction configuration***

DATETIME\_CONFIG = [<filename relative to \$SPLUNK\_HOME> | CURRENT | NONE]

- \* Specifies which file configures the timestamp extractor, which identifies timestamps from the event text.
- \* This setting may also be set to "NONE" to prevent the timestamp extractor from running or "CURRENT" to assign the current system time to each event.
  - \* "CURRENT" sets the time of the event to the time that the event was merged from lines, or worded differently, the time it passed through the aggregator processor.
  - \* "NONE" leaves the event time set to whatever time was selected by the input layer
    - \* For data sent by Splunk forwarders over the Splunk-to-Splunk protocol, the input layer is the time that was selected on the forwarder by its input behavior (as below).
    - \* For file-based inputs (monitor, batch) the time chosen is the modification timestamp on the file being read.
    - \* For other inputs, the time chosen is the current system time when the event is read from the pipe/socket/etc.
- \* Both "CURRENT" and "NONE" explicitly disable the per-text timestamp identification, so the default event boundary detection (BREAK\_ONLY\_BEFORE\_DATE = true) is likely to not work as desired. When using these settings, use 'SHOULD\_LINEMERGE' and/or the 'BREAK\_ONLY\_\*' , 'MUST\_BREAK\_\*' settings to control event merging.
- \* For more information on 'DATETIME\_CONFIG' and datetime.xml, see "Configure advanced timestamp recognition with datetime.xml" in the Splunk Documentation.
- \* Default: /etc/datetime.xml (for example, \$SPLUNK\_HOME/etc/datetime.xml).

TIME\_PREFIX = <regular expression>

- \* If set, Splunk software scans the event text for a match for this regex in event text before attempting to extract a timestamp.
- \* The timestamping algorithm only looks for a timestamp in the text following the end of the first regex match.
- \* For example, if 'TIME\_PREFIX' is set to "abc123", only text following the first occurrence of the text abc123 is used for timestamp extraction.
- \* If the 'TIME\_PREFIX' cannot be found in the event text, timestamp extraction does not occur.
- \* Default: empty string

MAX\_TIMESTAMP\_LOOKAHEAD = <integer>

- \* The number of characters into an event Splunk software should look for a timestamp.
- \* This constraint to timestamp extraction is applied from the point of the 'TIME\_PREFIX'-set location.
- \* For example, if 'TIME\_PREFIX' positions a location 11 characters into the event, and MAX\_TIMESTAMP\_LOOKAHEAD is set to 10, timestamp extraction is constrained to characters 11 through 20.
- \* If set to 0 or -1, the length constraint for timestamp recognition is effectively disabled. This can have negative performance implications which scale with the length of input lines (or with event size when 'LINE\_BREAKER' is redefined for event splitting).
- \* Default: 128

TIME\_FORMAT = <strptime-style format>

- \* Specifies a "strptime" format string to extract the date.
- \* "strptime" is an industry standard for designating time formats.
- \* For more information on strptime, see "Configure timestamp recognition" in the online documentation.
- \* TIME\_FORMAT starts reading after the TIME\_PREFIX. If both are specified, the TIME\_PREFIX regex must match up to and including the character before the TIME\_FORMAT date.
- \* For good results, the <strptime-style format> should describe the day of the year and the time of day.
- \* Default: empty string

DETERMINE\_TIMESTAMP\_DATE\_WITH\_SYSTEM\_TIME = <boolean>

- \* Whether or not the Splunk platform uses the current system time to determine the date of an event timestamp that has no date.
- \* If set to "true", the platform uses the system time to determine the date for an event that has a timestamp without a date.
  - \* If the future event has a timestamp that is less than three hours later than the current system time, then the platform presumes that the timestamp date for that event is the current date.
  - \* Otherwise, it presumes that the timestamp date is in the future, and uses the previous day's date instead.
- \* If set to "false", the platform uses the last successfully-parsed timestamp to determine the timestamp date for the event.
- \* Default: false

TZ = <timezone identifier>

- \* The algorithm for determining the time zone for a particular event is as follows:
  - \* If the event has a timezone in its raw text (for example, UTC, -08:00), use that.
  - \* If TZ is set to a valid timezone string, use that.
  - \* If the event was forwarded, and the forwarder-indexer connection uses the version 6.0 and higher forwarding protocol, use the timezone provided by the forwarder.
  - \* Otherwise, use the timezone of the system that is running splunkd.

\* Default: empty string

TZ\_ALIAS = <key=value>[,<key=value>]...

- \* Provides Splunk software admin-level control over how timezone strings extracted from events are interpreted.
  - \* For example, EST can mean Eastern (US) Standard time, or Eastern (Australian) Standard time. There are many other three letter timezone acronyms with many expansions.
- \* There is no requirement to use 'TZ\_ALIAS' if the traditional Splunk software default mappings for these values have been as expected. For example, EST maps to the Eastern US by default.
- \* Has no effect on the 'TZ' value. This only affects timezone strings from event text, either from any configured 'TIME\_FORMAT', or from pattern-based guess fallback.
- \* The setting is a list of key=value pairs, separated by commas.
  - \* The key is matched against the text of the timezone specifier of the event, and the value is the timezone specifier to use when mapping the timestamp to UTC/GMT.
  - \* The value is another TZ specifier which expresses the desired offset.
  - \* Example: TZ\_ALIAS = EST=GMT+10:00 (See props.conf.example for more/full examples)
- \* Default: not set

MAX\_DAYS\_AGO = <integer>

- \* The maximum number of days in the past, from the current date as provided by the input layer (For example forwarder current time, or modtime for files), that an extracted date can be valid.
- \* Splunk software still indexes events with dates older than 'MAX\_DAYS\_AGO' with the timestamp of the last acceptable event.
- \* If no such acceptable event exists, new events with timestamps older than 'MAX\_DAYS\_AGO' uses the current timestamp.
- \* For example, if MAX\_DAYS\_AGO = 10, Splunk software applies the timestamp of the last acceptable event to events with extracted timestamps older than 10 days in the past. If no acceptable event exists, Splunk software applies the current timestamp.
- \* If your data is older than 2000 days, increase this setting.
- \* Highest legal value: 10951 (30 years).
- \* Default: 2000 (5.48 years).

MAX\_DAYS\_HENCE = <integer>

- \* The maximum number of days in the future, from the current date as provided by the input layer (For e.g. forwarder current time, or modtime for files), that an extracted date can be valid.
- \* Splunk software still indexes events with dates more than 'MAX\_DAYS\_HENCE' in the future with the timestamp of the last acceptable event.
- \* If no such acceptable event exists, new events with timestamps after 'MAX\_DAYS\_HENCE' use the current timestamp.
- \* For example, if MAX\_DAYS\_HENCE = 3, Splunk software applies the timestamp of the last acceptable event to events with extracted timestamps more than 3 days in the future. If no acceptable event exists, Splunk software applies the current timestamp.
- \* The default value includes dates from one day in the future.
- \* If your servers have the wrong date set or are in a timezone that is one day ahead, increase this value to at least 3.
- \* NOTE: False positives are less likely with a smaller window. Change with caution.
- \* Highest legal value: 10950 (30 years).
- \* Default: 2

MAX\_DIFF\_SECS\_AGO = <integer>

- \* This setting prevents Splunk software from rejecting events with timestamps that are out of order.

- \* Do not use this setting to filter events. Splunk software uses complicated heuristics for time parsing.
- \* Splunk software warns you if an event timestamp is more than 'MAX\_DIFF\_SECS\_AGO' seconds BEFORE the previous timestamp and does not have the same time format as the majority of timestamps from the source.
- \* After Splunk software throws the warning, it only rejects an event if it cannot apply a timestamp to the event. (For example, if Splunk software cannot recognize the time of the event.)
- \* If your timestamps are wildly out of order, consider increasing this value.
- \* NOTE: If the events contain time but not date (date determined another way, such as from a filename) this check only considers the hour. (No one second granularity for this purpose.)
- \* Highest legal value: 2147483646 (68.1 years).
- \* Defaults: 3600 (one hour).

MAX\_DIFF\_SECS\_HENCE = <integer>

- \* This setting prevents Splunk software from rejecting events with timestamps that are out of order.
- \* Do not use this setting to filter events. Splunk software uses complicated heuristics for time parsing.
- \* Splunk software warns you if an event timestamp is more than 'MAX\_DIFF\_SECS\_HENCE' seconds AFTER the previous timestamp and does not have the same time format as the majority of timestamps from the source.
- \* After Splunk software throws the warning, it only rejects an event if it cannot apply a timestamp to the event. (For example, if Splunk software cannot recognize the time of the event.)
- \* If your timestamps are wildly out of order, or you have logs that are written less than once a week, consider increasing this value.
- \* Highest legal value: 2147483646 (68.1 years).
- \* Default: 604800 (one week).

ADD\_EXTRA\_TIME\_FIELDS = [none | subseconds | all | <boolean>]

- \* Whether or not Splunk software automatically generates and indexes the following keys with events:
  - \* date\_hour, date\_mday, date\_minute, date\_month, date\_second, date\_wday, date\_year, date\_zone, timestartpos, timeendpos, timestamp.
- \* These fields are never required, and may be turned off as desired.
- \* If set to "none" (or false), all indextime data about the timestamp is stripped out. This removes the above fields but also removes information about the sub-second timestamp granularity. When events are searched, only the second-granularity timestamp is returned as part of the "\_time" field.
- \* If set to "subseconds", the above fields are stripped out but the data about subsecond timestamp granularity is left intact.
- \* If set to "all" (or true), all of the indextime fields from the time parser are included.
- \* Default: true (Enabled for most data sources.)

## **Structured Data Header Extraction and configuration**

- \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.

```
# These special string delimiters, which are single ASCII characters,
# can be used in the settings that follow, which state
# "You can use the delimiters for structured data header extraction with
# this setting."
```

```

#
# You can only use a single delimiter for any setting.
# It is not possible to configure multiple delimiters or characters per
# setting.
#
# Example of using the delimiters:
#
# FIELD_DELIMITER=space
# * Tells Splunk software to use the space character to separate fields
# in the specified source.
# space           - Space separator (separates on a single space)
# tab / \t        - Tab separator
# fs              - ASCII file separator
# gs              - ASCII group separator
# rs              - ASCII record separator
# us              - ASCII unit separator
#\xHH            - HH is two hexadecimal digits to use as a separator
                  Example : \x14 - select 0x14 as delimiter
# none            - (Valid for FIELD_QUOTE and HEADER_FIELD_QUOTE only)
                  null termination character separator
# whitespace / ws - (Valid for FIELD_DELIMITER and
                  HEADER_FIELD_DELIMITER only)
                  treats any number of spaces and tabs as a
                  single delimiter

INDEXED_EXTRactions = <CSV|TSV|PSV|W3C|JSON|HEC>
* The type of file that Splunk software should expect for a given source
type, and the extraction and/or parsing method that should be used on the
file.
* The following values are valid for 'INDEXED_EXTRactions':
CSV - Comma separated value format
TSV - Tab-separated value format
PSV - pipe ("|")-separated value format
W3C - World Wide Web Consortium (W3C) Extended Log File Format
JSON - JavaScript Object Notation format
HEC - Interpret file as a stream of JSON events in the same format as the
HTTP Event Collector (HEC) input.
* These settings change the defaults for other settings in this subsection
to appropriate values, specifically for these formats.
* The HEC format lets events override many details on a per-event basis, such
as the destination index. Use this value to read data which you know to be
well-formatted and safe to index with little or no processing, such as
data generated by locally written tools.
* When 'INDEXED_EXTRactions = JSON' for a particular source type, do not also
set 'KV_MODE = json' for that source type. This causes the Splunk software to
extract the JSON fields twice: once at index time, and again at search time.
* Default: not set

METRICS_PROTOCOL = <STATSD|COLLECTD_HTTP>
* Which protocol the incoming metric data is using:
STATSD:           Supports the statsd protocol, in the following format:
                  <metric name>:<value>|<metric type>
                  Use the 'STATSD-DIM-TRANSFORMS' setting to manually extract
                  dimensions for the above format. Splunk software auto-extracts
                  dimensions when the data has "#" as dimension delimiter
                  as shown below:
                  <metric name>:<value>|<metric type>|#<dim1>:<val1>,
                  <dim2>:<val2>...
COLLECTD_HTTP:   This is data from the write_http collectd plugin being parsed
                  as streaming JSON docs with the _value living in "values" array
                  and the dimension names in "dsnames" and the metric type
                  (for example, counter vs gauge) is derived from "dstypes".

```

\* Default (for event (non-metric) data): not set

STATSD-DIM-TRANSFORMS = <statsd\_dim\_stanza\_name1>,<statsd\_dim\_stanza\_name2>..

\* Valid only when 'METRICS\_PROTOCOL' is set to "statsd".

\* A comma separated list of transforms stanza names which are used to extract dimensions from statsd metric data.

\* Optional for sourcetypes which have only one transforms stanza for extracting dimensions, and the stanza name is the same as that of sourcetype name.

\* Stanza names must start with prefix "statsd-dims:"

For example, in props.conf:

```
STATSD-DIM-TRANSFORMS = statsd-dims:extract_ip
```

In transforms.conf, stanza should be prefixed also as so:

```
[statsd-dims:extract_ip]
```

\* Default: not set

STATSD\_EMIT\_SINGLE\_MEASUREMENT\_FORMAT = <boolean>

\* Valid only when 'METRICS\_PROTOCOL' is set to 'statsd'.

\* This setting controls the metric data point format emitted by the statsd processor.

\* When set to true, the statsd processor produces metric data points in single-measurement format. This format allows only one metric measurement per data point, with one key-value pair for the metric name (metric\_name=<metric\_name>) and another key-value pair for the measurement value (\_value=<numerical\_value>).

\* When set to false, the statsd processor produces metric data points in multiple-measurement format. This format allows multiple metric measurements per data point, where each metric measurement follows this syntax: metric\_name:<metric\_name>=<numerical\_value>

\* We recommend you set this to 'true' for statsd data, because the statsd data format is single-measurement per data point. This practice enables you to use downstream transforms to edit the metric\_name if necessary. Multiple-value metric data points are harder to process with downstream transforms.

\* Default: true

METRIC-SCHEMA-TRANSFORMS = <metric-schema:stanza\_name>[,<metric-schema:stanza\_name>]...

\* A comma-separated list of metric-schema stanza names from transforms.conf that the Splunk platform uses to create multiple metrics from index-time field extractions of a single log event.

\* NOTE: This setting is valid only for index-time field extractions. You can set up the TRANSFORMS field extraction configuration to create index-time field extractions. The Splunk platform always applies METRIC-SCHEMA-TRANSFORMS after index-time field extraction takes place.

\* Optional.

\* Default: empty

PREAMBLE\_REGEX = <regex>

\* A regular expression that lets Splunk software ignore "preamble lines", or lines that occur before lines that represent structured data.

\* When set, Splunk software ignores these preamble lines, based on the pattern you specify.

\* Default: not set

FIELD\_HEADER\_REGEX = <regex>

\* A regular expression that specifies a pattern for prefixed headers.

\* The actual header starts after the pattern. It is not included in the header field.

\* This setting supports the use of the special characters described above.

\* The default can vary if 'INDEXED\_EXTRactions' is set.

\* Default (if 'INDEXED\_EXTRactions' is not set): not set

HEADER\_FIELD\_LINE\_NUMBER = <integer>

\* The line number of the line within the specified file or source that



contains the header fields.  
\* If set to 0, Splunk software attempts to locate the header fields within the file automatically.  
\* Default: 0

FIELD\_DELIMITER = <character>

\* Which character delimits or separates fields in the specified file or source.  
\* You can use the delimiters for structured data header extraction with this setting.  
\* This setting supports the use of the special characters described above.  
\* The default can vary if 'INDEXED\_EXTRactions' is set.  
\* Default (if 'INDEXED\_EXTRactions' is not set): not set

HEADER\_FIELD\_DELIMITER = <character>

\* Which character delimits or separates header fields in the specified file or source.  
\* The default can vary if 'INDEXED\_EXTRactions' is set.  
\* Default (if 'INDEXED\_EXTRactions' is not set): not set

HEADER\_FIELD\_ACCEPTABLE\_SPECIAL\_CHARACTERS = <string>

\* This setting specifies the special characters that are allowed in header fields.  
\* When this setting is not set, the processor replaces all characters in header field names that are neither alphanumeric or a space (" ") with underscores.  
\* For example, if you import a CSV file, and one of the header field names is "field.name", the processor replaces "field.name" with "field\_name", and imports the field this way.  
\* If you configure this setting, the processor does not perform a character replacement in header field names if the special character it encounters matches one that you specify in the setting value.  
\* For example, if you configure this setting to ".", the processor does not replace the "." characters in header field names with underscores.  
\* This setting only supports characters with ASCII codes below 128.  
\* CAUTION: Certain special characters can cause the Splunk instance to malfunction.  
\* For example, the field name "fieldname=a" is currently sanitized to "fieldname\_a" and the search query "fieldname\_a=val" works fine. If the setting is set to "=" and the field name "fieldname=a" is allowed, it could result in an invalid-syntax search query "fieldname=a=val".  
\* Default: empty string

FIELD\_QUOTE = <character>

\* The character to use for quotes in the specified file or source.  
\* You can use the delimiters for structured data header extraction with this setting.  
\* The default can vary if 'INDEXED\_EXTRactions' is set.  
\* Default (if 'INDEXED\_EXTRactions' is not set): not set

HEADER\_FIELD\_QUOTE = <character>

\* The character to use for quotes in the header of the specified file or source.  
\* You can use the delimiters for structured data header extraction with this setting.  
\* The default can vary if 'INDEXED\_EXTRactions' is set.  
\* Default (if 'INDEXED\_EXTRactions' is not set): not set

TIMESTAMP\_FIELDS = [ <string>, ..., <string> ]

\* Some CSV and structured files have their timestamp encompass multiple fields in the event separated by delimiters.  
\* This setting tells Splunk software to specify all such fields which

constitute the timestamp in a comma-separated fashion.

- \* If not specified, Splunk software tries to automatically extract the timestamp of the event.
- \* The default can vary if 'INDEXED\_EXTRactions' is set.
- \* Default (if 'INDEXED\_EXTRactions' is not set): not set

FIELD\_NAMES = [ <string>, ..., <string> ]

- \* Some CSV and structured files might have missing headers.
- \* This setting tells Splunk software to specify the header field names directly.
- \* The default can vary if 'INDEXED\_EXTRactions' is set.
- \* Default (if 'INDEXED\_EXTRactions' is not set): not set

MISSING\_VALUE\_REGEX = <regex>

- \* The placeholder to use in events where no value is present.
- \* The default can vary if 'INDEXED\_EXTRactions' is set.
- \* Default (if 'INDEXED\_EXTRactions' is not set): not set

JSON\_TRIM\_BRACES\_IN\_ARRAY\_NAMES = <boolean>

- \* Whether or not the JSON parser for 'INDEXED\_EXTRactions' strips curly braces from names of fields that are defined as arrays in JSON events.
- \* When the JSON parser extracts fields from JSON events, by default, it extracts array field names with the curly braces that indicate they are arrays ("{}") intact.
- \* For example, given the following partial JSON event:
 

```

{"datetime": "08-20-2015 10:32:25.267 -0700", "log_level": "INFO", ...,
  data: { ..., "fs_type": "ext4", "mount_point": ["/disk48", "/disk22"], ... }

```

Because the "mount\_point" field in this event is an array of two values ("/disk48" and "/disk22"), the JSON parser sees the field as an array, and extracts it as such, including the braces that identify it as an array. The resulting field name is "data.mount\_point{}".

- \* Set 'JSON\_TRIM\_BRACES\_IN\_ARRAY\_NAMES' to "true" if you want the JSON parser to strip these curly braces from array field names. (In this example, the resulting field is instead "data.mount\_point").
- \* CAUTION: Setting this to "true" makes array field names that are extracted at index time through the JSON parser inconsistent with search-time extraction of array field names through the 'spath' search command.
- \* Default: false

## Field extraction configuration

NOTE: If this is your first time configuring field extractions in props.conf, review the following information first. Additional information is also available in the Getting Data In Manual in the Splunk Documentation.

There are three different "field extraction types" that you can use to configure field extractions: TRANSFORMS, REPORT, and EXTRACT. They differ in two significant ways: 1) whether they create indexed fields (fields extracted at index time) or extracted fields (fields extracted at search time), and 2), whether they include a reference to an additional component called a "field transform," which you define separately in transforms.conf.

**\*\*Field extraction configuration: index time versus search time\*\***

Use the TRANSFORMS field extraction type to create index-time field extractions. Use the REPORT or EXTRACT field extraction types to create search-time field extractions.

NOTE: Index-time field extractions have performance implications.  
Create additions to the default set of indexed fields ONLY  
in specific circumstances. Whenever possible, extract  
fields only at search time.

There are times when you may find that you need to change or add to your set of indexed fields. For example, you may have situations where certain search-time field extractions are noticeably impacting search performance. This can happen when the value of a search-time extracted field exists outside of the field more often than not. For example, if you commonly search a large event set with the expression `company_id=1` but the value 1 occurs in many events that do *not* have `company_id=1`, you may want to add `company_id` to the list of fields extracted by Splunk software at index time. This is because at search time, Splunk software checks each instance of the value 1 to see if it matches `company_id`, and that kind of thing slows down performance when you have Splunk searching a large set of data.

Conversely, if you commonly search a large event set with expressions like `company_id!=1` or `NOT company_id=1`, and the field `company_id` nearly *always* takes on the value 1, you may want to add `company_id` to the list of fields extracted by Splunk software at index time.

For more information about index-time field extraction, search the documentation for "index-time extraction." For more information about search-time field extraction, search the documentation for "search-time extraction."

**\*\*Field extraction configuration: field transforms vs. "inline" (props.conf only) configs\*\***

The TRANSFORMS and REPORT field extraction types reference an additional component called a field transform, which you define separately in `transforms.conf`. Field transforms contain a field-extracting regular expression and other settings that govern the way that the transform extracts fields. Field transforms are always created in conjunction with field extraction stanzas in `props.conf`; they do not stand alone.

The EXTRACT field extraction type is considered to be "inline," which means that it does not reference a field transform. It contains the regular expression that Splunk software uses to extract fields at search time. You can use EXTRACT to define a field extraction entirely within `props.conf`, no `transforms.conf` component is required.

**\*\*Search-time field extractions: Why use REPORT if EXTRACT will do?\***

This is a good question. And much of the time, EXTRACT is all you need for search-time field extraction. But when you build search-time field extractions, there are specific cases that require the use of REPORT and the field transform that it references. Use REPORT if you want to:

- \* Reuse the same field-extracting regular expression across multiple sources, source types, or hosts. If you find yourself using the same regex to extract fields across several different sources, source types, and hosts, set it up as a transform, and then reference it in REPORT extractions in those stanzas. If you need to update the regex you only have to do it in one place. Handy!
- \* Apply more than one field-extracting regular expression to the same source, source type, or host. This can be necessary in cases where the field or fields that you want to extract from a particular source, source type, or host appear in two or more very different event patterns.
- \* Set up delimiter-based field extractions. Useful if your event data presents field-value pairs (or just field values) separated by delimiters

- such as commas, spaces, bars, and so on.
  - \* Configure extractions for multivalued fields. You can have Splunk software append additional values to a field as it finds them in the event data.
  - \* Extract fields with names beginning with numbers or underscores. Ordinarily, the key cleaning functionality removes leading numeric characters and underscores from field names. If you need to keep them, configure your field transform to turn key cleaning off.
  - \* Manage formatting of extracted fields, in cases where you are extracting multiple fields, or are extracting both the field name and field value.
- \*\*Precedence rules for TRANSFORMS, REPORT, and EXTRACT field extraction types\*\***
- \* For each field extraction, Splunk software takes the configuration from the highest precedence configuration stanza (see precedence rules at the beginning of this file).
  - \* If a particular field extraction is specified for a source and a source type, the field extraction for source wins out.
  - \* Similarly, if a particular field extraction is specified in `./local/` for a `<spec>`, it overrides that field extraction in `./default/`.

TRANSFORMS-`<class>` = `<transform_stanza_name>`, `<transform_stanza_name2>`,...

- \* Used for creating indexed fields (index-time field extractions).
- \* `<class>` is a unique literal string that identifies the namespace of the field you're extracting.
  - \*\*Note:\*\* `<class>` values do not have to follow field name syntax restrictions. You can use characters other than a-z, A-Z, and 0-9, and spaces are allowed. `<class>` values are not subject to key cleaning.
- \* `<transform_stanza_name>` is the name of your stanza from `transforms.conf`.
- \* Use a comma-separated list to apply multiple transform stanzas to a single TRANSFORMS extraction. Splunk software applies them in the list order. For example, this sequence ensures that the [yellow] transform stanza gets applied first, then [blue], and then [red]:
 

```
[source::color_logs]
TRANSFORMS-colorchange = yellow, blue, red
```
- \* See the RULESET-`<class>` setting for additional index-time transformation options.

RULESET-`<class>` = `<string>`

- \* This setting is used to perform index-time transformations, such as filtering, routing, and masking.
- \* A `<class>` is a unique string that identifies the name of a ruleset.
- \* Supply one or more transform stanza names as values for this setting. A transform stanza name is the name of a stanza in the `transforms.conf` file where you define your data transformations.
- \* Use a comma-separated list to apply multiple transform stanzas to a single RULESET extraction. Each transform stanza is applied in the order defined in the list.
- \* Use the REST endpoint: `/services/data/ingest/rulesets` to configure this setting.
- \* This setting is nearly identical to the TRANSFORMS-`<class>` setting, with the following exceptions:
  - \* If a RULESET is configured for a particular data stream on both indexers and heavy forwarders, the processor processes the RULESET on both Splunk platform instances. This is different from TRANSFORMS, which the processor ignores on an indexer if it has already been processed on the heavy forwarder.
  - \* If a data source matches both a TRANSFORMS and a RULESET, the processor applies the TRANSFORMS setting before the RULESET setting.
- \* Default: empty string

RULESET\_DESC-`<class>` = `<string>`

- \* Description of 'RULESET-' to help users understand what a specific 'RULESET-' index-time field extraction does.
  - For example:
 

```
RULESET_DESC-drop_debug_logs = Describes the 'RULESET-drop_debug_logs' field transform.
```

REPORT-<class> = <transform\_stanza\_name>, <transform\_stanza\_name2>,...

- \* Used for creating extracted fields (search-time field extractions) that reference one or more transforms.conf stanzas.
- \* <class> is a unique literal string that identifies the namespace of the field you're extracting.

NOTE: <class> values do not have to follow field name syntax restrictions. You can use characters other than a-z, A-Z, and 0-9, and spaces are allowed. <class> values are not subject to key cleaning.

- \* <transform\_stanza\_name> is the name of your stanza from transforms.conf.
- \* Use a comma-separated list to apply multiple transform stanzas to a single REPORT extraction.

Splunk software applies them in the list order. For example, this sequence insures that the [yellow] transform stanza gets applied first, then [blue], and then [red]:

```
[source::color_logs]
REPORT-colorchange = yellow, blue, red
```

EXTRACT-<class> = [<regex>|<regex> in <src\_field>]

- \* Used to create extracted fields (search-time field extractions) that do not reference transforms.conf stanzas.
- \* Performs a regex-based field extraction from the value of the source field.
- \* <class> is a unique literal string that identifies the namespace of the field you're extracting.

NOTE: <class> values do not have to follow field name syntax restrictions. You can use characters other than a-z, A-Z, and 0-9, and spaces are allowed. <class> values are not subject to key cleaning.

- \* The <regex> is required to have named capturing groups. When the <regex> matches, the named capturing groups and their values are added to the event.
- \* dotall (?s) and multi-line (?m) modifiers are added in front of the regex. So internally, the regex becomes (?ms)<regex>.
- \* Use '<regex> in <src\_field>' to match the regex against the values of a specific field. Otherwise it just matches against \_raw (all raw event data).
- \* NOTE: <src\_field> has the following restrictions:
  - \* It can only contain alphanumeric characters and underscore (a-z, A-Z, 0-9, and \_).
  - \* It must already exist as a field that has either been extracted at index time or has been derived from an EXTRACT-<class> configuration whose <class> ASCII value is \*lower\* than the configuration in which you are attempting to extract the field. For example, if you have an EXTRACT-ZZZ configuration that extracts <src\_field>, then you can only use 'in <src\_field>' in an EXTRACT configuration with a <class> of 'aaa' or higher, as 'aaa' is higher in ASCII value than 'ZZZ'.
  - \* It cannot be a field that has been derived from a transform field extraction (REPORT-<class>), an automatic key-value field extraction (in which you configure the KV\_MODE setting to be something other than 'none'), a field alias, a calculated field, or a lookup, as these operations occur after inline field extractions (EXTRACT-<class>) in the search-time operations sequence.
- \* If your regex needs to end with 'in <string>' where <string> is \*not\* a field name, change the regex to end with '[i]n <string>' to ensure that Splunk software doesn't try to match <string> to a field name.

KV\_MODE = [none|auto|auto\_escaped|multi|multi:<multikv.conf\_stanza\_name>|json|xml]

- \* Used for search-time field extractions only.
- \* Specifies the field/value extraction mode for the data.
- \* Set KV\_MODE to one of the following:
  - \* none - Disables field extraction for the host, source, or source type.

- \* `auto_escaped` - Extracts fields/value pairs separated by equal signs and honors `\` and `\\` as escaped sequences within quoted values. For example: `field="value with \"nested\" quotes"`
- \* `multi` - Invokes the 'multikv' search command, which extracts fields from table-formatted events.
- \* `multi:<multikv.conf_stanza_name>` - Invokes a custom multikv.conf configuration to extract fields from a specific type of table-formatted event. Use this option in situations where the default behavior of the 'multikv' search command is not meeting your needs.
- \* `xml` - Automatically extracts fields from XML data.
- \* `json` - Automatically extracts fields from JSON data.
- \* Setting to 'none' can ensure that one or more custom field extractions are not overridden by automatic field/value extraction for a particular host, source, or source type. You can also use 'none' to increase search performance by disabling extraction for common but nonessential fields.
- \* The 'xml' and 'json' modes do not extract any fields when used on data that isn't of the correct format (JSON or XML).
- \* If you set `'KV_MODE = json'` for a source type, do not also set `'INDEXED_EXTRactions = JSON'` for the same source type. This causes the Splunk software to extract the json fields twice: once at index time and again at search time.
- \* When `KV_MODE` is set to 'auto' or 'auto\_escaped', automatic JSON field extraction can take place alongside other automatic field/value extractions. To disable JSON field extraction when 'KV\_MODE' is set to 'auto' or 'auto\_escaped', add `'AUTO_KV_JSON = false'` to the stanza.
- \* Default: auto

`MATCH_LIMIT = <integer>`

- \* Only set in props.conf for EXTRACT type field extractions. For REPORT and TRANSFORMS field extractions, set this in transforms.conf.
- \* Optional. Limits the amount of resources spent by PCRE when running patterns that do not match.
- \* Use this to set an upper bound on how many times PCRE calls an internal function, `match()`. If set too low, PCRE may fail to correctly match a pattern.
- \* Default: 100000

`DEPTH_LIMIT = <integer>`

- \* Only set in props.conf for EXTRACT type field extractions. For REPORT and TRANSFORMS field extractions, set this in transforms.conf.
- \* Optional. Limits the amount of resources spent by PCRE when running patterns that do not match.
- \* Use this to limit the depth of nested backtracking in an internal PCRE function, `match()`. If set too low, PCRE might fail to correctly match a pattern.
- \* Default: 1000

`AUTO_KV_JSON = <boolean>`

- \* Used only for search-time field extractions.
- \* Specifies whether to extract fields from JSON data when 'KV\_MODE' is set to 'auto' or 'auto\_escaped'.
- \* To disable automatic extraction of fields from JSON data when 'KV\_MODE' is set to 'auto' or 'auto\_escaped', set `'AUTO_KV_JSON = false'`.
- \* Setting `'AUTO_KV_JSON = false'` when 'KV\_MODE' is set to 'none', 'multi', 'json', or 'xml' has no effect.
- \* Default: true

`KV_TRIM_SPACES = <boolean>`

- \* Modifies the behavior of `KV_MODE` when set to auto, and auto\_escaped.
- \* Traditionally, automatically identified fields have leading and trailing whitespace removed from their values.
- \* Example event: `2014-04-04 10:10:45 myfield=" apples "` would result in a field called 'myfield' with a value of 'apples'.

- \* If this value is set to false, then external whitespace then this outer space is retained.
- \* Example: 2014-04-04 10:10:45 myfield=" apples "
- would result in a field called 'myfield' with a value of ' apples '.
- \* The trimming logic applies only to space characters, not tabs, or other whitespace.
- \* NOTE: Splunk Web currently has limitations with displaying and interactively clicking on fields that have leading or trailing whitespace. Field values with leading or trailing spaces may not look distinct in the event viewer, and clicking on a field value typically inserts the term into the search string without its embedded spaces.
- \* The limitations are not specific to this feature. Any embedded spaces behave this way.
- \* The Splunk search language and included commands respect the spaces.
- \* Default: true

CHECK\_FOR\_HEADER = <boolean>

- \* Used for index-time field extractions only.
- \* Set to true to enable header-based field extraction for a file.
- \* If the file has a list of columns and each event contains a field value (without field name), Splunk software picks a suitable header line to use for extracting field names.
- \* Can only be used on the basis of [<sourcetype>] or [source::<spec>], not [host::<spec>].
- \* Disabled when LEARN\_SOURCETYPE = false.
- \* Causes the indexed source type to have an appended numeral; for example, sourcetype-2, sourcetype-3, and so on.
- \* The field names are stored in etc/apps/learned/local/props.conf.
- \* Because of this, this feature does not work in most environments where the data is forwarded.
- \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.
- \* Default: false

SEDCMD-<class> = <sed script>

- \* Only used at index time.
- \* Commonly used to anonymize incoming data at index time, such as credit card or social security numbers. For more information, search the online documentation for "anonymize data."
- \* Used to specify a sed script which Splunk software applies to the `_raw` field.
- \* A sed script is a space-separated list of sed commands. Currently the following subset of sed commands is supported:
  - \* replace (s) and character substitution (y).
- \* Syntax:
  - \* replace - s/regex/replacement/flags
  - \* regex is a perl regular expression (optionally containing capturing groups).
  - \* replacement is a string to replace the regex match. Use `\n` for back references, where "n" is a single digit.
  - \* flags can be either: g to replace all matches, or a number to replace a specified match.
  - \* substitute - y/string1/string2/
  - \* substitutes the string1[i] with string2[i]
- \* No default.

FIELDALIAS-<class> = (<orig\_field\_name> AS|ASNEW <new\_field\_name>)+

- \* Use FIELDALIAS configurations to apply aliases to a field. This lets you search for the original field using one or more alias field names. For example, a search expression of `<new_field_name>=<value>` also finds events that match `<orig_field_name>=<value>`.

- \* <orig\_field\_name> is the original name of the field. It is not removed by this configuration.
- \* <new\_field\_name> is the alias to assign to the <orig\_field\_name>.
- \* You can create multiple aliases for the same field. For example, a single <orig\_field\_name> may have multiple <new\_field\_name>s as long as all of the <new\_field\_name>s are distinct.
- \* Example of a valid configuration:  

```

FIELDALIAS=vendor = vendor_identifier AS vendor_id \
                    vendor_identifier AS vendor_name

```
- \* You can include multiple field alias renames in the same stanza.
- \* Avoid applying the same alias field name to multiple original field names as a single alias cannot refer to multiple original source fields. Each alias can map to only one source field. If you attempt to create two field aliases that map two separate <orig\_field\_name>s onto the same <new\_field\_name>, only one of the aliases takes effect, not both.
- \* For example, if you attempt to run the following configuration, which maps two <orig\_field\_name>s to the same <new\_field\_name>, only one of the aliases takes effect, not both. The following definition demonstrates an invalid configuration:  

```

FIELDALIAS=foo = userID AS user loginID AS user

```
- \* If you must do this, set it up as a calculated field (an EVAL-\* statement) that uses the 'coalesce' function to create a new field that takes the value of one or more existing fields. This method lets you be explicit about ordering of input field values in the case of NULL fields. For example: EVAL-ip = coalesce(clientip,ipaddress)
- \* The following is true if you use AS in this configuration:
  - \* If the alias field name <new\_field\_name> already exists, the Splunk software replaces its value with the value of <orig\_field\_name>.
  - \* If the <orig\_field\_name> field has no value or does not exist, the <new\_field\_name> is removed.
- \* The following is true if you use ASNEW in this configuration:
  - \* If the alias field name <new\_field\_name> already exists, the Splunk software does not change it.
  - \* If the <orig\_field\_name> field has no value or does not exist, the <new\_field\_name> is kept.
- \* Field aliasing is performed at search time, after field extraction, but before calculated fields (EVAL-\* statements) and lookups. This means that:
  - \* Any field extracted at search time can be aliased.
  - \* You can specify a lookup based on a field alias.
  - \* You cannot alias a calculated field.
- \* No default.

EVAL-<fieldname> = <eval statement>

- \* Use this to automatically run the <eval statement> and assign the value of the output to <fieldname>. This creates a "calculated field."
- \* When multiple EVAL-\* statements are specified, they behave as if they are run in parallel, rather than in any particular sequence.
- \* For example say you have two statements: EVAL-x = y\*2 and EVAL-y=100. In this case, "x" is assigned the original value of "y \* 2," not the value of "y" after it is set to 100.
- \* Splunk software processes calculated fields after field extraction and field aliasing but before lookups. This means that:
  - \* You can use a field alias in the eval statement for a calculated field.
  - \* You cannot use a field added through a lookup in an eval statement for a calculated field.
- \* No default.

LOOKUP-<class> = \$TRANSFORM (<match\_field> (AS <match\_field\_in\_event>)?)+ (OUTPUT|OUTPUTNEW (<output\_field> (AS <output\_field\_in\_event>)? )+ )?

- \* At search time, identifies a specific lookup table and describes how that



- lookup table should be applied to events.
- \* <match\_field> specifies a field in the lookup table to match on.
    - \* By default Splunk software looks for a field with that same name in the event to match with (if <match\_field\_in\_event> is not provided)
    - \* You must provide at least one match field. Multiple match fields are allowed.
  - \* <output\_field> specifies a field in the lookup entry to copy into each matching event in the field <output\_field\_in\_event>.
    - \* If you do not specify an <output\_field\_in\_event> value, Splunk software uses <output\_field>.
    - \* A list of output fields is not required.
  - \* If they are not provided, all fields in the lookup table except for the match fields (and the timestamp field if it is specified) are output for each matching event.
  - \* If the output field list starts with the keyword "OUTPUTNEW" instead of "OUTPUT", then each output field is only written out if it did not previously exist. Otherwise, the output fields are always overridden. Any event that has all of the <match\_field> values but no matching entry in the lookup table clears all of the output fields. NOTE that OUTPUTNEW behavior has changed since 4.1.x (where \*none\* of the output fields were written to if \*any\* of the output fields previously existed).
  - \* Splunk software processes lookups after it processes field extractions, field aliases, and calculated fields (EVAL-\* statements). This means that you can use extracted fields, aliased fields, and calculated fields to specify lookups. But you can't use fields discovered by lookups in the configurations of extracted fields, aliased fields, or calculated fields.
  - \* The LOOKUP- prefix is actually case-insensitive. Acceptable variants include:
    - LOOKUP\_<class> = [...]
    - LOOKUP<class> = [...]
    - lookup\_<class> = [...]
    - lookup<class> = [...]
  - \* No default.

## **Binary file configuration**

- NO\_BINARY\_CHECK = <boolean>
- \* When set to true, Splunk software processes binary files.
  - \* Can only be used on the basis of [<sourcetype>], or [source::<source>], not [host::<host>].
  - \* Default: false (binary files are ignored).
  - \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.
- detect\_trailing\_nulls = [auto|true|false]
- \* When enabled, Splunk software tries to avoid reading in null bytes at the end of a file.
  - \* When false, Splunk software assumes that all the bytes in the file should be read and indexed.
  - \* Set this value to false for UTF-16 and other encodings (CHARSET) values that can have null bytes as part of the character text.
  - \* Subtleties of 'true' vs 'auto':
    - \* 'true' is the historical behavior of trimming all null bytes when Splunk software runs on Windows.
    - \* 'auto' is currently a synonym for true but may be extended to be sensitive to the charset selected (i.e. quantized for multi-byte encodings, and disabled for unsafe variable-width encodings)
  - \* This feature was introduced to work around programs which foolishly preallocate their log files with nulls and fill in data later. The

well-known case is Internet Information Server.

- \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.
- \* Default (on \*nix machines): false
- \* Default (on Windows machines): true

## **Segmentation configuration**

SEGMENTATION = <segmenter>

- \* Specifies the segmenter from segmenters.conf to use at index time for the host, source, or sourcetype specified by <spec> in the stanza heading.
- \* Default: indexing

SEGMENTATION-<segment selection> = <segmenter>

- \* Specifies that Splunk Web should use the specific segmenter (from segmenters.conf) for the given <segment selection> choice.
- \* Default <segment selection> choices are: all, inner, outer, raw. For more information see the Admin Manual.
- \* Do not change the set of default <segment selection> choices, unless you have some overriding reason for doing so. In order for a changed set of <segment selection> choices to appear in Splunk Web, you need to edit the Splunk Web UI.

## **File checksum configuration**

CHECK\_METHOD = [endpoint\_md5|entire\_md5|modtime]

- \* Set CHECK\_METHOD to "endpoint\_md5" to have Splunk software perform a checksum of the first and last 256 bytes of a file. When it finds matches, Splunk software lists the file as already indexed and indexes only new data, or ignores it if there is no new data.
- \* Set CHECK\_METHOD to "entire\_md5" to use the checksum of the entire file.
- \* Set CHECK\_METHOD to "modtime" to check only the modification time of the file.
- \* Settings other than "endpoint\_md5" cause Splunk software to index the entire file for each detected change.
- \* This option is only valid for [source::<source>] stanzas.
- \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.
- \* Default: endpoint\_md5

initCrcLength = <integer>

- \* See documentation in inputs.conf.spec.

## **Small file settings**

PREFIX\_SOURCETYPE = <boolean>

- \* NOTE: this setting is only relevant to the "[too\_small]" sourcetype.
- \* Determines the source types that are given to files smaller than 100 lines, and are therefore not classifiable.

- \* PREFIX\_SOURCETYPE = false sets the source type to "too\_small."
- \* PREFIX\_SOURCETYPE = true sets the source type to "<sourcename>-too\_small", where "<sourcename>" is a cleaned up version of the filename.
- \* The advantage of PREFIX\_SOURCETYPE = true is that not all small files are classified as the same source type, and wildcard searching is often effective.
- \* For example, a Splunk search of "sourcetype=access\*" retrieves "access" files as well as "access-too\_small" files.
- \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.
- \* Default: true

## **Sourcetype configuration**

- ```
sourcetype = <string>
```
- \* Can only be set for a [source:...] stanza.
  - \* Anything from that <source> is assigned the specified source type.
  - \* Is used by file-based inputs, at input time (when accessing logfiles) such as on a forwarder, or indexer monitoring local files.
  - \* sourcetype assignment settings on a system receiving forwarded Splunk data are not be applied to forwarded data.
  - \* For log files read locally, data from log files matching <source> is assigned the specified source type.
  - \* Default: empty string

```
# The following setting/value pairs can only be set for a stanza that
# begins with [<sourcetype>]:
```

- ```
rename = <string>
```
- \* Renames [<sourcetype>] as <string> at search time
  - \* With renaming, you can search for the [<sourcetype>] with sourcetype=<string>
  - \* To search for the original source type without renaming it, use the field \_sourcetype.
  - \* Data from a renamed sourcetype only uses the search-time configuration for the target sourcetype. Field extractions (REPORTS/EXTRACT) for this stanza sourcetype are ignored.
  - \* Default: empty string

- ```
invalid_cause = <string>
```
- \* Can only be set for a [<sourcetype>] stanza.
  - \* If invalid\_cause is set, the Tailing code (which handles uncompressed logfiles) does not read the data, but hands it off to other components or throws an error.
  - \* Set <string> to "archive" to send the file to the archive processor (specified in unarchive\_cmd).
  - \* When set to "winevt", this causes the file to be handed off to the Event Log input processor.
  - \* Set to any other string to throw an error in the splunkd.log if you are running Splunklogger in debug mode.
  - \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.
  - \* Default: empty string

- ```
SOURCETYPE_NAME_RESTRICTED_CHARACTERS = <comma-separated list>
```
- \* The characters that cannot appear in a sourcetype name.

- \* If this setting has either no value or a value that is only whitespace, the Splunk platform uses the default value.
- \* You can increase restrictions on sourcetype names by adding more characters, for example "#,&,>,<,<?,::,.,-,:".
- \* Consequently, you can reduce restrictions by supplying fewer characters, for example "#,&,>,<".
- \* You must specify the value in double quotes, as shown in the previous examples.
- \* CAUTION: Consult Splunk Support before changing this setting.
- \* Default: "#,&,>,<,<?,::,.,-,:"

is\_valid = <boolean>

- \* Automatically set by invalid\_cause.
- \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.
- \* DO NOT SET THIS.
- \* Default: true

force\_local\_processing = <boolean>

- \* Forces a universal forwarder to process all data tagged with this sourcetype locally before forwarding it to the indexers.
- \* Data with this sourcetype is processed by the linebreaker, aggregator, and the regexreplacement processors in addition to the existing utf8 processor.
- \* Note that switching this property potentially increases the cpu and memory consumption of the forwarder.
- \* Applicable only on a universal forwarder.
- \* Default: false

unarchive\_cmd = <string>

- \* Only called if invalid\_cause is set to "archive".
- \* This field is only valid on [source::<source>] stanzas.
- \* <string> specifies the shell command to run to extract an archived source.
- \* Must be a shell command that takes input on stdin and produces output on stdout.
- \* Use \_auto for Splunk software's automatic handling of archive files (tar, tar.gz, tgz, tbz, tbz2, zip)
- \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.
- \* Default: empty string

unarchive\_cmd\_start\_mode = [direct|shell]

- \* Determines how the Splunk platform runs the "unarchive\_cmd" command.
- \* A value of "direct" means that the Splunk daemon runs the 'unarchive\_cmd' command directly, and does not use a command shell. In this case, the Splunk daemon attempts to run the first 'unarchive\_cmd' value that you specify as a command. Any subsequent values in the 'unarchive\_cmd' are interpreted as the command's arguments.
- \* When this setting has a value of "direct", command shell operators such as '&&' or ';' in the "unarchive\_cmd" value cannot be used and will cause unexpected results. If you need to run multiple commands consecutively or conditionally using command shell syntax, give this setting a value of "shell" instead.
- \* A value of "shell" means that a shell process runs the "unarchive\_cmd" commands. This allows for execution of a command pipeline that consists of multiple commands.
- \* Default: shell

unarchive\_sourcetype = <string>

- \* Sets the source type of the contents of the matching archive file. Use this field instead of the sourcetype field to set the source type of archive files that have the following extensions: gz, bz, bz2, Z.

- \* If this field is empty (for a matching archive file props lookup) Splunk software strips off the archive file's extension (.gz, bz etc) and lookup another stanza to attempt to determine the sourcetype.
- \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.
- \* Default: empty string

LEARN\_SOURCETYPE = <boolean>

- \* Determines whether learning of known or unknown sourcetypes is enabled.
  - \* For known sourcetypes, refer to LEARN\_MODEL.
  - \* For unknown sourcetypes, refer to the rule:: and delayedrule:: configuration (see below).
- \* Setting this field to false disables CHECK\_FOR\_HEADER as well (see above).
- \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.
- \* Default: true

LEARN\_MODEL = <boolean>

- \* For known source types, the file classifier adds a model file to the learned directory.
- \* To disable this behavior for diverse source types (such as source code, where there is no good example to make a sourcetype) set LEARN\_MODEL = false.
- \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.
- \* Default: true

termFrequencyWeightedDist = <boolean>

- \* Whether or not the Splunk platform calculates distance between files by using the frequency at which unique terms appear in those files.
- \* The Splunk platform calculates file "distance", or how similar one file is to another, by analyzing patterns that it finds within each file.
- \* When this setting is the default of "false", the platform determines the file distance by using the number of unique terms that each file shares with another. This is the legacy behavior.
- \* To instead have the platform use the frequency in which those terms occur within a file to determine its distance from another file, set this to "true". This is a more accurate representation of file distance.
- \* Default: false

maxDist = <integer>

- \* Determines how different a source type model may be from the current file.
- \* The larger the 'maxDist' value, the more forgiving Splunk software is with differences.
  - \* For example, if the value is very small (for example, 10), then files of the specified sourcetype should not vary much.
  - \* A larger value indicates that files of the given source type can vary quite a bit.
- \* If you're finding that a source type model is matching too broadly, reduce its 'maxDist' value by about 100 and try again. If you're finding that a source type model is being too restrictive, increase its 'maxDist' value by about 100 and try again.
- \* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.
- \* Default: 300

# rule:: and delayedrule:: configuration

MORE\_THAN<optional\_unique\_value>\_<number> = <regular expression> (empty)  
LESS\_THAN<optional\_unique\_value>\_<number> = <regular expression> (empty)

\* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.

An example:

```
[rule::bar_some]
sourcetype = source_with_lots_of_bars
# if more than 80% of lines have "----", but fewer than 70% have "####"
# declare this a "source_with_lots_of_bars"
MORE_THAN_80 = ----
LESS_THAN_70 = ####
```

A rule can have many MORE\_THAN and LESS\_THAN patterns, and all are required for the rule to match.

## ***Annotation Processor configured***

ANNOTATE\_PUNCT = <boolean>

\* Determines whether to index a special token starting with "punct::"  
\* The "punct::" key contains punctuation in the text of the event.  
It can be useful for finding similar events  
\* If it is not useful for your dataset, or if it ends up taking too much space in your index it is safe to disable it  
\* Default: true

## ***Header Processor configuration***

HEADER\_MODE = <empty> | always | firstline | none

\* Determines whether to use the inline **SPLUNK** directive to rewrite index-time fields.  
\* If "always", any line with **SPLUNK** can be used to rewrite index-time fields.  
\* If "firstline", only the first line can be used to rewrite index-time fields.  
\* If "none", the string **SPLUNK** is treated as normal data.  
\* If <empty>, scripted inputs take the value "always" and file inputs take the value "none".  
\* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.  
\* Default: <empty>

## ***Internal settings***

# NOT YOURS. DO NOT SET.

\_actions = <string>

\* Internal field used for user-interface control of objects.  
\* Default: "new,edit,delete".

pulldown\_type = <boolean>

\* Internal field used for user-interface control of source types.  
\* Default: empty

given\_type = <string>

\* Internal field used by the CHECK\_FOR\_HEADER feature to remember the original sourcetype.  
\* This setting applies at input time, when data is first read by Splunk software, such as on a forwarder that has configured inputs acquiring the data.  
\* Default: not set

## ***Sourcetype Category and Descriptions***

description = <string>

\* Field used to describe the sourcetype. Does not affect indexing behavior.  
\* Default: not set

category = <string>

\* Field used to classify sourcetypes for organization in the front end. Case sensitive. Does not affect indexing behavior.  
\* Default: not set

## **props.conf.example**

```
# Version 9.4.0
#
# The following are example props.conf configurations. Configure properties for
# your data.
#
# To use one or more of these configurations, copy the configuration block into
# props.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to
# enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

```
#####
# Line merging settings
#####
```

```
# The following example line-merges source data into multi-line events for
# apache_error sourcetype.
```

```
[apache_error]
SHOULD_LINEMERGE = True
```

```
#####
# Settings for tuning
```

```

#####

# The following example limits the amount of characters indexed per event from
# host::small_events.

[host::small_events]
TRUNCATE = 256

# The following example turns off DATETIME_CONFIG (which can speed up indexing)
# from any path that ends in /mylogs/*.log.
#
# In addition, the default splunk behavior of finding event boundaries
# via per-event timestamps can't work with NONE, so we disable
# SHOULD_LINEMERGE, essentially declaring that all events in this file are
# single-line.

[source::.../mylogs/*.log]
DATETIME_CONFIG = NONE
SHOULD_LINEMERGE = false

#####
# Timestamp extraction configuration
#####

# The following example sets Eastern Time Zone if host matches nyc*.

[host::nyc*]
TZ = US/Eastern

# The following example uses a custom datetime.xml that has been created and
# placed in a custom app directory. This sets all events coming in from hosts
# starting with dharma to use this custom file.

[host::dharma*]
DATETIME_CONFIG = <etc/apps/custom_time/datetime.xml>

#####
## Timezone alias configuration
#####

# The following example uses a custom alias to disambiguate the Australian
# meanings of EST/EDT

TZ_ALIAS = EST=GMT+10:00,EDT=GMT+11:00

# The following example gives a sample case wherein, one timezone field is
# being replaced by/interpreted as another.

TZ_ALIAS = EST=AEST,EDT=AEDT

#####
# Transform configuration
#####

# The following example creates a search field for host::foo if tied to a
# stanza in transforms.conf.

[host::foo]
TRANSFORMS-foo=foobar

```



```

# The following stanza extracts an ip address from _raw
[my_sourcetype]
EXTRACT-extract_ip = (?<ip>\d{1,3}\.\d{1,3}\.\d{1,3}\.\d{1,3})

# The following example shows how to configure lookup tables
[my_lookuptype]
LOOKUP-foo = mylookuptable userid AS myuserid OUTPUT username AS myusername

# The following shows how to specify field aliases
FIELDALIAS-foo = user AS myuser id AS myid

#####
# Sourcetype configuration
#####

# The following example sets a sourcetype for the file web_access.log for a
# unix path.

[source:.../web_access.log]
sourcetype = splunk_web_access

# The following example sets a sourcetype for the Windows file iis6.log. Note:
# Backslashes within Windows file paths must be escaped.

[source:...\\iis\\iis6.log]
sourcetype = iis_access

# The following example extracts data from a .Z archive

[preprocess-Z]
invalid_cause = archive
is_valid = False
LEARN_MODEL = false

[source:...Z(.\d+)?]
unarchive_cmd = gzip -cd -
sourcetype = preprocess-Z
NO_BINARY_CHECK = true

# The following example learns a custom sourcetype and limits the range between
# different examples with a smaller than default maxDist.

[custom_sourcetype]
LEARN_MODEL = true
maxDist = 30

# rule:: and delayedrule:: configuration
# The following examples create sourcetype rules for custom sourcetypes with
# regex.

[rule::bar_some]
sourcetype = source_with_lots_of_bars
MORE_THAN_80 = ----

[delayedrule::baz_some]
sourcetype = my_sourcetype
LESS_THAN_70 = ####

```

```

#####
# File configuration
#####

# Binary file configuration
# The following example eats binary files from the sourcetype
# "imported_records".

[imported_records]
NO_BINARY_CHECK = true

# File checksum configuration
# The following example checks the entirety of every file in the web_access
# directory rather than skipping files that appear to be the same.

[source::.../web_access/*]
CHECK_METHOD = entire_md5

#####
# Metric configuration
#####

# A metric sourcetype of type statsd with 'regex_stanza1', 'regex_stanza2' to
# extract dimensions
[metric_sourcetype_name]
METRICS_PROTOCOL = statsd
STATSD-DIM-TRANSFORMS = regex_stanza1, regex_stanza2

#Convert a single log event into multiple metrics using METRIC-SCHEMA-TRANSFORMS
#and index time extraction feature.
[logtometrics]
METRIC-SCHEMA-TRANSFORMS = metric-schema:logtometrics
TRANSFORMS-group = extract_group
TRANSFORMS-name = extract_name
TRANSFORMS-max_size_kb = extract_max_size_kb
TRANSFORMS-current_size_kb = extract_current_size_kb
TRANSFORMS-current_size = extract_current_size
TRANSFORMS-largest_size = extract_largest_size
TRANSFORMS-smallest_size = extract_smallest_size
category = metrics
should_linemerge = false

#####
# Wildcard sourcetypes - multiple sourcetypes that begin with the same string
#####

[(?:){0}acme:*]
LOOKUP-acme = lookup acme_users user_id AS user_id OUTPUTNEW user_name AS
\ user_name FirstName AS FirstName LastName AS LastName

```

## pubsub.conf

The following are the spec and example files for pubsub.conf.

## pubsub.conf.spec

```
# Version 9.4.0
#
# This file contains possible attributes and values for configuring a client of
# the PubSub system (broker).
#
# To set custom configurations, place a pubsub.conf in
# $SPLUNK_HOME/etc/system/local/.
# For examples, see pubsub.conf.example. You must restart Splunk to enable
# configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

### **GLOBAL SETTINGS**

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
# the file.
# * Each conf file should have at most one default stanza. If there are
# multiple default stanzas, attributes are combined. In the case of
# multiple definitions of the same attribute, the last definition in the
# file wins.
# * If an attribute is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.
```

```
*****
# Configure the physical location where deploymentServer is running.
# This configuration is used by the clients of the pubsub system.
*****
```

### **[pubsub-server:deploymentServer]**

```
disabled = <boolean>
* Default: false
```

```
targetUri = <IP:Port>|<hostname:Port>|direct
* Specify either the url of a remote server in case the broker is remote, or
  just the keyword "direct" when broker is in-process.
* It is usually a good idea to co-locate the broker and the Deployment Server
  on the same Splunk. In such a configuration, all
  deployment clients would have targetUri set to deploymentServer:port.
```

```
*****
# The following section is only relevant to Splunk developers.
*****
```

```
# This "direct" configuration is always available, and cannot be overridden.
```

### **[pubsub-server:direct]**

```
disabled = false
targetUri = direct
```

### **[pubsub-server:<logicalName>]**

\* It is possible for any Splunk to be a broker. If you have multiple brokers, assign a logicalName that is used by the clients to refer to it.

```
disabled = <false or true>
* Default: false
```

```
targetUri = <IP:Port>|<hostname:Port>|direct
* The URI of a Splunk that is being used as a broker.
* The keyword "direct" implies that the client is running on the same Splunk
instance as the broker.
```

## **pubsub.conf.example**

```
# Version 9.4.0

[pubsub-server:deploymentServer]
disabled=false
targetUri=somehost:8089

[pubsub-server:internalbroker]
disabled=false
targetUri=direct
```

## **restmap.conf**

The following are the spec and example files for `restmap.conf`.

### **restmap.conf.spec**

```
# Version 9.4.0
#
# This file contains possible attribute/value pairs for creating new
# Representational State Transfer (REST) endpoints.

# There is a restmap.conf in $SPLUNK_HOME/etc/system/default/. To set custom
# configurations, place a restmap.conf in $SPLUNK_HOME/etc/system/local/. For
# examples, see restmap.conf.example. You must restart Splunk software to
# enable configurations.
#
# To learn more about configuration files (including precedence), see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles.
#
# NOTE: You must register every REST endpoint using this file to make it available.
```

## GLOBAL SETTINGS

```
# Use the [global] stanza to define any global settings.
# * You can also define global settings outside of any stanza at the top
#   of the file.
# * Each .conf file should have at most one global stanza. If there are
#   multiple global stanzas, attributes are combined. In the case of
#   multiple definitions of the same attribute, the last definition in
#   the file takes precedence.
# * If an attribute is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.

[global]

allowGetAuth = <boolean>
* Allows the username/password to be passed as a GET parameter to endpoint
  services/authorization/login.
* Setting to "true" might result in your username and password being
  logged as cleartext in Splunk logs and any proxy servers in between.
* Default: false

allowRestReplay = <boolean>
* Allows POST/PUT/DELETE requests to be replayed on other nodes in the deployment.
* Setting to "true" enables centralized management.
* You can also control replay at each endpoint level.
* CAUTION: This feature is currently internal. Do not enable it
  without consulting Splunk support.
* Default: false

defaultRestReplayStanza = <string>
* Points to the default or global REST replay configuration stanza.
* This setting is related to the 'allowRestReplay' setting.
* Default: restreplayshc

pythonHandlerPath = <path>
* Path to the 'main' python script handler.
* Used by the script handler to determine where the actual 'main' script is
  located.
* Typically you do not need to edit this setting.
* Default: $SPLUNK_HOME/bin/rest_handler.py

v1APIBlockGETSearchLaunch = <boolean>
* Triggers breaking changes in default and v1 variants of the endpoints:
* /search/jobs/export
* /search/jobs/{sid}/(events|results|results_preview)
* /search/jobs/oneshot
* /search/parser
* These changes involve removing the ability to launch searches using
  HTTP GET requests.
* Default: false

[<rest endpoint name>:<endpoint description string>]
* Settings under this stanza are applicable to all REST stanzas.
* Settings in other stanzas might supply additional information.

match = <path>
* Specify the URI that calls the handler.
* For example, if match=/foo
  then https: //$SERVER:$PORT/services/foo
```

calls this handler.

- \* NOTE: You must start your path with a "/".

requireAuthentication = <boolean>

- \* Determines if this endpoint requires authentication.
- \* (OPTIONAL)
- \* Default: true

authKeyStanza = <string>

- \* A list of comma or space separated stanza names that specifies the location of the pass4SymmKeys in the server.conf file to use for endpoint authentication.
- \* Tries to authenticate with all configured pass4SymmKeys.
- \* If no pass4SymmKey is available, authentication is done using the pass4SymmKey in the [general] stanza.
- \* This setting applies only if the 'requireAuthentication' setting is set to "true".
- \* (OPTIONAL) When not set, the endpoint will not be authenticated using pass4SymmKeys.
- \* Default: not set

restReplay = <boolean>

- \* Enables REST replay on this endpoint group.
- \* (OPTIONAL)
- \* Related to the 'allowRestReplay' setting.
- \* CAUTION: This feature is currently internal. Do not enable it without consulting Splunk support.
- \* Default: false

restReplayStanza = <string>

- \* This setting points to a stanza that can override the [global]/defaultRestReplayStanza value on a per-endpoint/regex basis.
- \* Default: empty string

capability = <capabilityName>

capability.<post|delete|get|put> = <capabilityName>

- \* Depending on the HTTP method, check capabilities on the authenticated session user.
- \* If you use the 'capability.<post|delete|get|put>' setting, the associated method is checked against the authenticated user's role.
- \* If you use the 'capability' setting, all calls are checked against this capability regardless of the HTTP method.
- \* You can also express capabilities as a boolean expression. Supported operators include: or, and, ()

acceptFrom = <comma-separated list>

- \* A list of networks or addresses from which to allow this endpoint to be accessed.
- \* Do not confuse this setting with the identical setting in the [httpServer] stanza of server.conf which controls whether a host can make HTTP requests at all.
- \* Each rule can be in the following forms:
  1. A single IPv4 or IPv6 address (examples: "10.1.2.3", "fe80::4a3")
  2. A CIDR block of addresses (examples: "10/8", "fe80:1234/32")
  3. A DNS name, possibly with a '\*' used as a wildcard (examples: "myhost.example.com", "\*.splunk.com")
  4. A single '\*' which matches anything.
- \* You can also prefix entries with '!' to cause the rule to reject the connection. Rules are applied in order, and the first one to match is used. For example, "!10.1/16, \*" allows connections from everywhere except the 10.1.\*.\* network.
- \* Default: "\*" (accept from anywhere)

includeInAccessLog = <boolean>

- \* Whether to include requests to this endpoint in the splunkd\_access.log.

- \* If set to "true", requests appear in splunkd\_access.log.
- \* If set to "false", requests do not appear in splunkd\_access.log.
- \* Default: true

[script:<uniqueName>]

- \* Per-endpoint stanza.
- \* Use this stanza to specify a handler and other handler-specific settings.
- \* The handler is responsible for implementing arbitrary namespace underneath each REST endpoint.
- \* NOTE: The uniqueName must be different for each handler.
- \* Call the specified handler when executing this endpoint.
- \* The attribute/value pairs below support the script handler.

scripttype = <string>

- \* Tells the system what type of script to run when using this endpoint.
- \* If set to "persist", it runs the script using a persistent process that uses the protocol from persistconn/appserver.py.
- \* Default: python

python.version={default|python|python2|python3|python3.7|python3.9|latest}

- \* For Python scripts only, selects which Python version to use.
- \* Set to either "default" or "python" to use the system-wide default Python version.
- \* Set to "python3" or "python3.7" to use the Python 3.7 version.
- \* Set to "python3.9" to use the Python 3.9 version.
- \* In the context of configuring apps, the "latest" value is not currently supported. It is related to a feature that is still under development.
- \* (OPTIONAL)
- \* Default: Not set (Uses the system-wide Python version.)

handler=<SCRIPT>.<CLASSNAME>

- \* The name and class name of the file to execute.
- \* The file must be located in an application's bin subdirectory.
- \* For example, \$SPLUNK\_HOME/etc/apps/<APPNAME>/bin/TestHandler.py has a class called MyHandler (which, in the case of python must be derived from a base class called 'splunk.rest.BaseRestHandler'). The attribute/value pair for it is: "handler=TestHandler.MyHandler".

script = <string>

- \* The path to a script executable.
- \* (Optional). Use this setting only if the 'scripttype' setting is set to "python". This setting allows you to run a script which is \*not\* derived from 'splunk.rest.BaseRestHandler'. This setting is rarely used.
- \* If the 'scripttype' setting is set to "persist", this setting is the path that is sent to the driver to run. In that case, environment variables are substituted.

script.arg.<N> = <string>

- \* A list of arguments that are passed to the driver to start the script.
- \* Only has effect if the 'scripttype' setting is set to "persist".
- \* The script can use this information however it wants.
- \* Environment variables are substituted.

script.param = <string>

- \* A free-form argument that is passed to the driver when it starts the script.
- \* (OPTIONAL)
- \* Only has effect if the 'scripttype' setting is set to "persist".
- \* The script can use this information however it wants.
- \* Environment variables are substituted.

output\_modes = <comma-separated list>

- \* Specify which output formats this endpoint can request.

\* Valid values: json, xml  
\* Default: xml

passSystemAuth = <boolean>

\* Specifies whether or not to pass in a system-level authentication token on each request.  
\* Default: false

driver = <path>

\* If the 'scripttype' setting is set to "persist", specifies the command to start a persistent server for this process.  
\* Endpoints that share the same driver configuration can share processes.  
\* Environment variables are substituted.  
\* Default: the persistconn/appserver.py server

driver.arg.<n> = <string>

\* If the 'scripttype' setting is set to "persist", specifies the command to start a persistent server for this process.  
\* Environment variables are substituted.  
\* Only takes effect when "driver" is specifically set.

driver.env.<name> = <string>

\* If the 'scripttype' setting is set to "persist", specifies an environment variable to set when running the driver process.

passConf = <boolean>

\* If set, the script is sent the contents of this configuration stanza as part of the request.  
\* Only has effect if the 'scripttype' setting is set to "persist".  
\* Default: true

passPayload = [true|false|base64]

\* If set to "true", sends the driver the raw, unparsed body of the POST/PUT as a "payload" string.  
\* If set to "base64", the same body is instead base64-encoded and sent as a "payload\_base64" string.  
\* Only has effect if the 'scripttype' setting is set to "persist".  
\* Default: false

passSession = <boolean>

\* If set to "true", sends the driver information about the user's session. This includes the user's name, an active authtoken, and other details.  
\* Only has effect if the 'scripttype' setting is set to "persist".  
\* Default: true

passHttpHeaders = <boolean>

\* Determines whether splunkd passes HTTP request headers to the driver.  
\* A value of "true" means splunkd passes the HTTP request headers to the driver.  
\* Only has effect if the 'scripttype' setting is set to "persist".  
\* Default: false

passHttpCookies = <boolean>

\* If set to "true", sends the driver the HTTP cookies of the request.  
\* Only has effect if the 'scripttype' setting is set to "persist".  
\* Default: false

stream = <boolean>

\* Describes whether or not splunkd sends the payload in the request to the driver in a streaming fashion.  
\* A value of "true" means splunkd sends the payload in the



request to the driver in a stream, or multiple sequential requests.

- \* A value of "false" means splunkd sends the payload in the request to the driver as a field of the original request.
- \* Only has effect if the 'scripttype' setting is set to "persist".
- \* Default: false

maxConcurrent = <integer>

- \* Specifies the maximum number of concurrent requests that this handler accepts.
- \* A value of "-1" means the handler accepts an unlimited number of concurrent requests.
- \* If the handler receives more than the maximum number of concurrent requests, it returns HTTP 429 errors until the total request count returns below the limit.
- \* Only has effect if the 'scripttype' setting is set to "python".
- \* Default: -1

[admin:<uniqueName>]

- \* 'admin'
- \* The built-in handler for the Extensible Administration Interface (EAI).
- \* Exposes the listed EAI handlers at the given URL.

match = <string>

- \* A partial URL which, when accessed, displays the handlers listed below.

members = <comma-separated list>

- \* A list of handlers to expose at this URL.
- \* See <https://localhost:8089/services/admin> for a list of all possible handlers.

maxCacheTime = <interval>

- \* The maximum amount of time that the Splunk platform can cache a response for this REST endpoint.
- \* Determines how the endpoint handles the caching of HTTP responses. Specifically, controls the value of HTTP cache control headers, which is important for those who use a reverse proxy or an external client to access REST endpoints.
- \* You can specify the interval in seconds (s), minutes (m), hours (h), or days (d). For example: 60s, 1m, 1h, 1d; etc.
- \* Maximum accepted value is 1 year.
- \* Default: 0 (disabled)

capability = <string>

capability.<post|delete|get|put> = <string>

- \* One or more capabilities that an authenticated user must hold before they can execute an HTTP request against the REST endpoint URL that you specify in the stanza name.
- \* When a logged-in user submits an HTTP request to an endpoint, splunkd confirms that the user holds a minimum of the capabilities you specify in this setting before it lets the request act upon the endpoint. If the HTTP request is not submitted, splunkd rejects the attempt.
- \* This setting has two forms, which determine how capability checking occurs:
  - \* 'capability' on its own configures splunkd to confirm that the logged-in user holds the capabilities you specify to act upon the URL for any HTTP request method.
  - \* 'capability.<post|delete|get|put>' configures splunkd to confirm that the logged-in user holds the capabilities to act upon the URL through the HTTP method you specify after the period. You can only specify one method type after the period.
- \* For example, if you specify "capability.get = admin\_all\_objects", splunkd confirms that the user holds the "admin\_all\_objects" capability before it lets them perform an HTTP GET operation on the endpoint.
- \* You can represent values for this setting in two ways:

- \* As a single capability name, for example, "admin\_all\_objects".
- \* As an expression for multiple capabilities, using the 'and' or 'or' operators. You can group capabilities together using parentheses ("()") to create complex expressions.
- \* For example, if you specify "capability.post = (edit\_monitor or edit\_sourcetypes) and (edit\_user and edit\_tcp)" then the user must hold one of 'edit\_monitor' or 'edit\_sourcetypes' and both 'edit\_user' and 'edit\_tcp' before they can perform an HTTP POST operation on the endpoint.
- \* Both setting formats can use either value format as long as the capabilities you specify are valid.
- \* Regardless of the HTTP request method that the user submits, the request can only act upon the handlers that this endpoint exposes with the 'members' setting. To set granular capability checking over multiple custom handlers, create multiple [admin:<uniqueName>] stanzas with the same name and use the 'members' setting to define different custom handlers within each stanza.
- \* No default.

maxRestResults = <unsigned integer>

- \* The maximum number of results that a REST API call can return.
- \* A REST API call fails if it tries to retrieve more results than you specify here.
- \* A value of 0, or no value, means that REST API calls can return any number of results, if possible.
- \* Do not change this setting without first consulting with Splunk Support.
- \* Default: 0

streamlineXmlSerialization = <boolean>

- \* Determines how the web server produces XML output for the results required by REST API calls.
- \* Only applies when a REST API call asks for XML outputs.
- \* A value of "true" means the web server produces XML output for each result one by one, which consumes less memory.
- \* A value of "false" means the web server produces XML output for all results at once, which consumes more memory.
- \* Do not change this setting without first consulting with Splunk Support.
- \* Default: true

[admin\_external:<uniqueName>]

- \* 'admin\_external'
- \* Register Python handlers for the Extensible Administration Interface (EAI).
- \* The handler is exposed via its "uniqueName".
- \* NOTE: Splunkd does not honor capability checks under this stanza. Define capability checks on endpoints under [admin:\*] stanzas instead.
- handlertype = <string>
- \* The script type.
- \* Currently the only valid value is "python".

python.version={default|python|python2|python3|python3.7|python3.9|latest}

- \* For Python scripts only, selects which Python version to use.
- \* Either "default" or "python" select the system-wide default Python version.
- \* Set to "python3" or "python3.7" to use the Python 3.7 version.
- \* Set to "python3.9" to use the Python 3.9 version.
- \* In the context of configuring apps, the "latest" value is not currently supported. It is related to a feature that is still under development.
- \* Optional.
- \* Default: not set; uses the system-wide Python version.

handlerfile=<string>

- \* Script to execute.
- \* For bin/myAwesomeAppHandler.py, specify only myAwesomeAppHandler.py.

handlerpersistentmode = <boolean>

- \* Set to "true" to run the script in persistent mode and

```

keep the process running between requests.

passHttpHeaders = <boolean>
* Determines whether splunkd passes HTTP request headers to the handler.
* A value of "true" means splunkd passes the HTTP request headers
  to the handler.
* Currently not supported. This setting is related to a feature that is
  still under development.
* Default: false

handleractions = <comma-separated list>
* a list of EAI actions supported by this handler.
* Valid values: create, edit, list, delete, _reload

[validation:<handler-name>]
* Validation stanzas.
* Add stanzas using the following definition to add argument
  validation to the appropriate EAI handlers.

<field> = <validation-rule>
* <field> is the name of the field whose value is validated when an
  object is being saved.
* <validation-rule> is an eval expression using the validate() function to
  evaluate argument correctness and return an error message. If you use a boolean
  returning function, a generic message is displayed.
* <handler-name> is the name of the REST endpoint that this stanza applies to.
  handler-name is what is used to access the handler via
  /servicesNS/<user>/<app/admin/<handler-name>.
* For example:
  action.email.sendresult = validate( isbool('action.email.sendresults'), "'action.email.sendresults' must
be a boolean value").
* NOTE: Use "'" or "$" to enclose field names that contain non-alphanumeric characters.

[eai:<EAI handler name>]
* 'eai'
* Settings to alter the behavior of EAI handlers in various ways.
* Users do not need to edit these settings.

showInDirSvc = <boolean>
* Whether configurations managed by this handler should be enumerated via the
  directory service, used by SplunkWeb's "All Configurations" management page.
* Default: false

desc = <string>
* Allows for renaming the configuration type of these objects
  when enumerated via the directory service.

[input:... ]
* Miscellaneous parameters.
* The undescribed settings in these stanzas all operate according to the
  descriptions listed under the [script] stanza above.
* Users do not need to edit these settings. They only exist to quiet
  down the configuration checker.

dynamic = <boolean>
* If set to "true", listen on the socket for data.
* If set to "false", data is contained within the request body.
* Default: false

[peerupload:... ]
path = <path>
* The path to search through to find configuration bundles from search peers.

```

```

untar = <boolean>
* Whether or not to untar a file once the transfer is complete.

[proxybundleupload:...]
path = <path>
* The path to search through to find proxy configuration bundles from search heads.

untar = <boolean>
* Whether or not to untar a file once the transfer is complete.

[proxybundleuploadrshcluster:...]
path = <path>
* The path to search through to find proxy configuration bundles from search heads.

untar = <boolean>
* Whether or not to untar a file once the transfer is complete.

[restreplayshc]
methods = <comma-separated list>
* REST methods that are replayed.
* Available fields: POST, PUT, DELETE, HEAD, GET

nodelists = <comma-separated list>
* Strategies for replay.
* Available fields: shc, nodes, filternodes
* "shc" replays to all other nodes in a search head cluster.
* "nodes" provide raw comma-separated URIs in nodes variable.
* "filternodes" filters out specific nodes. It is always applied
  after other strategies.

nodes = <comma-separated list>
* A list of management URIs (specific nodes) that
  you want the REST call to be replayed to.

filternodes = <comma-separated list>
* A list of management URIs (specific nodes) that
  you do not want the REST call to be replayed to.

[proxy:appsbrowser]
destination = <URL>
* The protocol, subdomain, domain, port, and path
  of the Splunkbase API used to browse apps.
* Default: https://splunkbase.splunk.com/api

```

## restmap.conf.example

```

# Version 9.4.0
#
# This file contains example REST endpoint configurations.
#
# To use one or more of these configurations, copy the configuration block into
# restmap.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to
# enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

```

```

# The following are default REST configurations. To create your own endpoints,
# modify the values by following the spec outlined in restmap.conf.spec.

# //
# global settings
# //

[global]

# indicates if auths are allowed via GET params
allowGetAuth=false

#The default handler (assuming that we have PYTHONPATH set)
pythonHandlerPath=$SPLUNK_HOME/bin/rest_handler.py

# //
# internal C++ handlers
# NOTE: These are internal Splunk-created endpoints. 3rd party developers can
# only use script or search can be used as handlers.
# (Please see restmap.conf.spec for help with configurations.)
# //

[SBA:sba]
match=/properties
capability=get_property_map

[asyncsearch:asyncsearch]
match=/search
capability=search

[indexing-preview:indexing-preview]
match=/indexing/preview
capability=(edit_monitor or edit_sourcetypes) and (edit_user and edit_tcp)

```

## rolling\_upgrade.conf

The following are the spec and example files for `rolling_upgrade.conf`.

### rolling\_upgrade.conf.spec

```

# Version 9.3.0
#

# This file contains descriptions of the settings you can use to configure the
# splunk-rolling-upgrade app.

```

#### **[logging]**

```

log_level = [DEBUG|INFO|WARN|ERROR]
* The severity level at which the splunk-rolling-upgrade app writes log file
  entries.
* splunk-rolling-upgrade writes logs at the level you set in 'log_level' and
  any higher levels. For example, if you set 'log_level = WARN',
  the app writes logs at both WARN and ERROR severity levels.

```

\* Logging levels increase in order of severity, as follows (lower levels provide more information, but increase log file size):

- \* DEBUG - Detailed information for diagnosing problems.
- \* INFO - Confirmation that things are working as expected.
- \* WARN - A warning of a recoverable fault or a problem that might occur in the future.
- \* ERROR - A problem that is causing the software to not run as expected.

\* Default: INFO

### **[requests]**

```
# These settings control the client interface that connects to Splunk software
# via REST API.
retries = <positive integer>
* The maximum number of times the splunk-rolling-upgrade app retries a connection
  attempt before terminating the REST API request.
* Default: 2

delay = <non-negative integer>
* The initial amount of time, in seconds, splunk-rolling-upgrade app waits before
  retrying a REST call.
* Default: 1

timeout = <positive integer>
* The amount of time, in seconds, the splunk-rolling-upgrade app waits for a
  response from a REST API request before terminating the request.
* Default: 30
```

### **[process\_runner]**

```
# These settings manage internal sub-processes that the splunk-rolling-upgrade app creates.
timeout = <positive integer>
* The maximum amount of time, in seconds, the splunk-rolling-upgrade app waits for a process to terminate.
  If the elapsed time exceeds the timeout value, the entire rolling upgrade fails.
* Default: 600
```

### **[kvstore\_retry]**

```
# Kvstore requires some time to be fully initialised. These settings are used to define
# how long an upgrade has to wait for kvstore initialisation.
max_tries = <positive integer>
* The maximum number of times the splunk-rolling-upgrade app checks for
  kvstore readiness.
* Default: 10

initial_delay_after_each_retry = <non-negative integer>
* The amount of time, in seconds, the splunk-rolling-upgrade app waits before
  checking again if the kvstore is properly initialized.
* Default: 20
```

### **[cluster\_retry]**

```
# When dealing with a Search Head Cluster there are few things that must happen in order to have
# a fully initialised cluster. Each peer must be ready (and their corresponding kvstore must be
# properly replicated), and a captain must be elected. This requires some time, depending on the
# cluster size.
```

max\_tries = <positive integer>  
\* The maximum number of times the splunk-rolling-upgrade app checks for search head cluster readiness.  
\* Default: 10

initial\_delay\_after\_each\_retry = <non-negative integer>  
\* The amount of time, in seconds, the splunk-rolling-upgrade apps waits before rechecking search head cluster readiness.  
\* Default: 20

### **[shcluster\_members\_retry]**

# Settings to control interaction with search head cluster members.

max\_tries = <positive integer>  
\* The maximum number of times the splunk-rolling-upgrade app checks whether all historical searches are complete.  
\* Default: 20

initial\_delay\_after\_each\_retry = <non-negative integer>  
\* The amount of time, in seconds, the splunk-rolling-upgrade app waits before rechecking whether all searches are complete.  
\* Default: 20

### **[downloader]**

# These settings control Splunk package source.

package\_path = <string>  
\* Specifies the URI path to a new Splunk Enterprise installation package. Authentication is not supported.  
\* Supported package file formats are .tgz, .rpm, and .deb.  
\* Supported URI schemas are file://, http:// and https:// only. All other schemas (such as ftp://) result in an error.  
\* Default: none

md5\_checksum = <string>  
\* Specifies the md5 checksum of the installation package pointed to by 'package\_path' in a hexadecimal format.  
\* If the calculated checksum of the package is different than the checksum specified in this setting or if the 'md5\_checksum' value is missing, the splunk-rolling-upgrade app won't install the package, and the upgrade will be stopped.  
\* Example: md5\_checksum = 1234567890abcdef1234567890abcdef  
\* Default: none

### **[hook]**

# These settings specify a hook script that installs Splunk Enterprise on Linux machines during automated rolling upgrade. To install from a .tgz archive, use the default 'install.tgz.sh' script, which unpacks the archive under \$SPLUNK\_HOME and restarts Splunk. To install from .rpm or .deb packages, you must write a custom hook script. For instructions on how to write your own hook script, see Splunk Enterprise documentation.  
install\_script\_path = <string>  
\* Specifies the path to the hook script that installs Splunk Enterprise.  
\* Default: \$SPLUNK\_HOME/etc/apps/splunk-rolling-upgrade/hooks/install\_tgz.sh

## **[orchestrator]**

```
# Settings to control the indexer cluster upgrade orchestrator.
upgrade_check_max_tries = <positive integer>
* Specifies the maximum number of times the orchestrator checks the status of
  a peer node while waiting for it to come back online during an upgrade.
* If the peer node does not come back online before the orchestrator performs
  the maximum number of status checks, the orchestrator registers a peer node
  upgrade failure and stops further cluster upgrade.
* Default: 30

delay_after_each_upgrade_check = <positive integer>
* The amount of time, in seconds, the orchestrator waits before doing the
  next status check of a peer node, while waiting for it to come back online
  during an upgrade.
* Default: 20

concurrency = <positive integer>
* Specifies the number of peer nodes to upgrade simultaneously.
* This value cannot be greater than (search factor - 1). For
  example, if the search factor is 3, this value cannot be greater than 2.
* Setting this value to a number greater than search factor minus one will
  result in a failure during upgrade initiation.
* Default: min((search factor - 1), (cluster_size - 1)/2), where cluster_size
  is the total number of peers. For example, if (search factor - 1) is 2, and
  (cluster_size - 1)/2 is 4, then the default value is 2.

enable_midpoint_status_check = <boolean>
* Determines whether the splunk-rolling-upgrade app splits a single site
  indexer cluster upgrade into two halves and performs an additional health check
  on the entire cluster.
* A value of "true" means that the splunk-rolling-upgrade app first upgrades
  50% of the peer nodes, then performs a health check on the entire cluster,
  and finally upgrades the remaining 50% of the peers.
* The additional health check verifies that all peer nodes are up and that
  the indexer cluster meets searchability requirements.
* Default: true

midpoint_check_max_tries = <positive integer>
* The maximum number of times the splunk-rolling-upgrade app waits for a
  successful indexer cluster health check status after upgrading 50% of the
  peers of a given site.
* Default: 3

midpoint_check_retry_delay = <positive integer>
* The amount of time, in seconds, the splunk-rolling-upgrade app waits before
  retrying the midpoint indexer cluster health check
* Default: 20
```

## **rolling\_upgrade.conf.example**

No example



## savedsearches.conf

The following are the spec and example files for `savedsearches.conf`.

### savedsearches.conf.spec

```
# Version 9.4.0
#
# This file contains possible setting/value pairs for saved search entries in
# the savedsearches.conf file. You can configure saved searches by creating
# your own savedsearches.conf file.
#
# There is a default savedsearches.conf file in
# $SPLUNK_HOME/etc/system/default. To set custom configurations, place a
# savedsearches.conf file in $SPLUNK_HOME/etc/system/local/. For examples, see
# the savedsearches.conf.example file. You must restart Splunk to enable
# configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

### GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
# the file.
# * Each conf file should have at most one default stanza. If there are
# multiple default stanzas, settings are combined. In the case of multiple
# definitions of the same settings, the last definition in the file wins.
# * If a setting is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.
```

### ***The possible settings for the savedsearches.conf file are:***

```
[<stanza name>]
* Create a unique stanza name for each saved search.
* Follow the stanza name with any number of the following settings.
* If you do not specify a setting, Splunk software uses the default.

disabled = <boolean>
* Disable your search by setting 'disabled=true'.
* You cannot run a disabled search.
* This setting is typically used to prevent a scheduled search from running
  on its schedule, without deleting the stanza for the search in the
  savedsearches.conf file.
* Default: false

search = <string>
* The actual search string for the saved search.
  * For example, 'search = index::sampledata http NOT 500'.
* Your search can include macro searches for substitution.
```

- \* To learn more about creating a macro search, search the documentation for "macro search."
- \* Multi-line search strings currently have some limitations. For example, use with the search command '|savedsearch' does not currently work with multi-line search strings.
- \* No default.

dispatchAs = [user|owner]

- \* When the saved search is dispatched using the "saved/searches/{name}/dispatch" endpoint, this setting controls what user that search is dispatched as.
- \* This setting is only meaningful for shared saved searches.
- \* When dispatched as "user", the search is run as if the requesting user owned the search.
- \* When dispatched as "owner", the search is run as if the owner of the search dispatched the search, no matter which user requested it.
- \* If the 'force\_saved\_search\_dispatch\_as\_user' setting, in the limits.conf file, is set to "true", then the 'dispatchAs' setting is reset to "user" while the saved search is dispatching.
- \* Default: owner

## **Scheduling options**

enableSched = [0 | 1]

- \* Specifies whether or not to run the search on a schedule.
- \* The only acceptable values for this setting are 0 and 1.
- \* Set this to 1 (true) to run your search on a schedule.
- \* Default: 0

cron\_schedule = <cron string>

- \* The cron schedule that is used to run this search.
- \* For example: \*/5 \* \* \* \* causes the search to run every 5 minutes.
- \* You can use standard cron notation to define your scheduled search interval. In particular, cron can accept this type of notation: 00,20,40 \* \* \* \*, which runs the search every hour at hh:00, hh:20, hh:40.
- \* A cron of 03,23,43 \* \* \* \* runs the search every hour at hh:03, hh:23, hh:43.
- \* To reduce system load, schedule your searches so that they are staggered over time. Running all of the saved searches every 20 minutes (\* /20) means all of the searches would launch at hh:00 (20, 40) and might slow your system every 20 minutes.
- \* The Splunk cron implementation does not currently support names of months or days.
- \* No default.

schedule = <cron-style string>

- \* This setting is DEPRECATED as of version 4.0.
- \* For more information, see the pre-4.0 spec file.
- \* Use 'cron\_schedule' to define your scheduled search interval.

allow\_skew = <percentage>|<duration-specifier>

- \* Lets the search scheduler randomly distribute scheduled searches more evenly over the scheduled time periods.
- \* When set to non-zero for searches with the following cron\_schedule values, the search scheduler randomly "skews" the second, minute, and hour that the search actually runs on:
  - \* \* \* \* \*       Every minute.
  - \*/M \* \* \* \*    Every M minutes (M > 0).
  - 0 \* \* \* \*       Every hour.
  - 0 \*/H \* \* \*     Every H hours (H > 0).

```

0 0 * * *      Every day (at midnight).

```

- \* When set to non-zero for a search that has any other 'cron\_schedule' setting, the search scheduler can only randomly skew the second that the search runs on.
- \* The amount of skew for a specific search remains constant between edits of the search.
- \* To specify a percentage: Use an integer value followed by the percent '%' symbol. This specifies the maximum amount of time to skew, as a percentage of the scheduled search period.
- \* To specify a duration: Use <integer><timescale> to specify a maximum duration. Supported units are:
  - m, min, minute, mins, minutes
  - h, hr, hour, hrs, hours
  - d, day, days
 The <timescale> is required.
- \* Skew examples:
  - 100% (For an every-5-minute search = 5 minutes maximum)
  - 50% (For an every-1-minute search = 30 seconds maximum)
  - 5m = 5 minutes maximum
  - 1h = 1 hour maximum
- \* A value of 0 does not allow a skew to occur.
- \* Default: 0

```

max_concurrent = <unsigned integer>

```

- \* The maximum number of concurrent instances of this search that the scheduler is allowed to run.
- \* Default: 1

```

realtime_schedule = <boolean>

```

- \* Controls the way the scheduler computes the next run time of a scheduled search.
- \* When set to 'true', the scheduler determines the next scheduled search run time based on the current time.
  - \* NOTE: When set to 'true', the scheduler might skip some execution periods to make sure that the scheduler is executing the searches that are running over the most recent time range.
- \* When set to 'false', the scheduler determines the next scheduled search run time based on the last run time for the search. This is called continuous scheduling.
  - \* NOTE: When set to 'false', the scheduler never skips scheduled execution periods. However, the execution of the saved search might fall behind depending on the scheduler's load.
  - \* Use continuous scheduling whenever you enable the 'summary index' option.
- \* The scheduler tries to run searches that have 'realtime\_schedule' set to true before it runs searches that have continuous scheduling (realtime\_schedule = false).
- \* Default: true

```

schedule_priority = [default | higher | highest]

```

- \* Raises the scheduling priority of a search:
  - \* When set to "default", this setting specifies that there is no increase to the scheduling priority.
  - \* When set to "higher", this setting specifies that the scheduling priority is higher than other searches of the same scheduling tier. While there are four tiers of priority for scheduled searches, only the following are affected by this setting:
    1. Real-Time-Scheduled (realtime\_schedule=1).
    2. Continuous-Scheduled (realtime\_schedule=0).
  - \* When set to "highest", this setting specifies that the scheduling priority is higher than other searches regardless of scheduling tier. However, real-time-scheduled searches with 'schedule\_priority = highest' always have priority over continuous scheduled searches with 'schedule\_priority =

highest'.

- \* The high-to-low order is:  
RTSS(H) > CSS(H) > RTSS(h) > RTSS(d) > CSS(h) > CSS(d)  
Where:  
RTSS = real-time-scheduled search  
CSS = continuous-scheduled search  
d = default  
h = higher  
H = highest
- \* The scheduler honors a non-default priority only when the search owner has the 'edit\_search\_schedule\_priority' capability.
- \* A non-default priority is mutually exclusive with a non-zero 'schedule\_window' (see below). If a user specifies both for a scheduled search, the scheduler honors the priority only.
- \* However, if a user specifies both settings for a search, but the search owner does not have the 'edit\_search\_scheduler\_priority' capability, then the scheduler ignores the priority setting and honors the 'schedule\_window'.
- \* CAUTION: Having too many searches with a non-default priority impedes the ability of the scheduler to minimize search starvation. Use this setting only for mission-critical searches.
- \* Default: default

schedule\_window = <unsigned integer> | auto

- \* When 'schedule\_window' is non-zero, it indicates to the scheduler that the search does not require a precise start time. This gives the scheduler greater flexibility when it prioritizes searches.
- \* When 'schedule\_window' is set to an integer greater than 0, it specifies the "window" of time (in minutes) that a search may start within.
  - \* The 'schedule\_window' must be shorter than the period of the search.
  - \* Schedule windows are not recommended for searches that run every minute.
- \* When set to 0, there is no schedule window. The scheduler starts the search as close to its scheduled time as possible.
- \* When set to "auto," the scheduler calculates the 'schedule\_window' value automatically.
  - \* For more information about this calculation, see the search scheduler documentation.
- \* A non-zero 'schedule\_window' is mutually exclusive with a non-default 'schedule\_priority'. See 'schedule\_priority' for details.
- \* Default: 0 for searches that are owned by users with the 'edit\_search\_schedule\_window' capability.  
For these searches, this value can be changed.
- \* Default: auto for searches that are owned by users that do not have the 'edit\_search\_schedule\_window' capability.  
For these searches, this setting cannot be changed.

schedule\_as = [auto|classic|prjob]

- \* Specifies whether a scheduled search should use parallel reduce search processing each time it runs.
- \* When set to 'auto', the Splunk software determines automatically whether this scheduled search should use parallel reduce search processing, each time it runs. This means it might not use parallel reduce processing some of the time or all of the time. For details, please check 'autoAppliedPercentage' in 'parallelreduce' stanza.
- \* When set to 'classic', the Splunk software is forced to NOT use parallel reduce search processing for this scheduled search, each time it runs.
- \* When set to 'prjob', the Splunk software is forced to use parallel reduce search processing for this scheduled search, each time it runs.
- \* Default: 'auto'

## **Workload management options**

```
workload_pool = <name of workload pool>
* Specifies the name of the workload pool to be used by this search.
* There are multiple workload pools defined in the workload_pools.conf file.
  Each workload pool has different resource limits associated with it, for
  example, CPU, Memory, etc.
* The search process of this search is launched into the 'workload_pool'
  specified above.
* The 'workload_pool' used should be defined in the workload_pools.conf file.
* If workload management is enabled and a explicit 'workload_pool' is not
  specified, the 'default_pool' defined in the workload_pools.conf file is used.
```

## **Notification options**

```
counttype = number of events | number of hosts | number of sources | custom | always
* Set the type of count for alerting.
* Used with the 'relation' and 'quantity' settings.
* NOTE: If you specify "always," do not set 'relation' or 'quantity'.
* Default: always
```

```
relation = greater than | less than | equal to | not equal to | drops by | rises by
* Specifies how to compare against 'counttype'.
* Default: empty string
```

```
quantity = <integer>
* Specifies a value for the 'counttype' and 'relation' settings, to determine
  the condition under which an alert is triggered by a saved search.
* Think of it as a sentence constructed like this: <counttype> <relation>
  <quantity>.
* For example, "number of events [is] greater than 10" sends an alert when the
  count of events is larger than by 10.
* For example, "number of events drops by 10%" sends an alert when the count
  of events drops by 10%.
* Default: empty string
```

```
alert_condition = <search string>
* Contains a conditional search that is evaluated against the results of the
  saved search. Alerts are triggered if the specified search yields a
  non-empty search result list.
* Default: empty string
```

```
*****
# Generic action settings.
# For a comprehensive list of actions and their arguments, refer to the
# alert_actions.conf file.
*****
```

```
action.<action_name> = <boolean>
* Indicates whether the action is enabled for a particular saved
  search.
* The 'action_name' can be: email | populate_lookup | script | summary_index
* For more about your defined alert actions see the alert_actions.conf file.
* Default: empty string
```

action.<action\_name>.<parameter> = <value>  
\* Overrides an action's <parameter> as defined in the alert\_actions.conf file,  
with a new <value> for this saved search only.  
\* Default: empty string

## **Settings for email action**

action.email = <boolean>  
\* Specifies whether the email action is enabled for this search.  
\* Default: false

action.email.to = <email list>  
\* REQUIRED. This setting is not defined in the alert\_actions.conf file.  
\* Set a comma-delimited list of recipient email addresses.  
\* Default: empty string

\* NOTE: When configured in Splunk Web, the following email settings  
are written to this conf file only if their values differ  
from the settings in the alert\_actions.conf file.

action.email.from = <email address>  
\* Set an email address to use as the sender's address.  
\* Default: splunk@<LOCALHOST>  
(or the 'from' setting in the alert\_actions.conf file)

action.email.subject = <string>  
\* Set the subject of the email delivered to recipients.  
\* Default: SplunkAlert-<savedsearchname>  
(or the 'subject' setting in the alert\_actions.conf file)

action.email.mailserver = <string>  
\* Set the address of the MTA server to be used to send the emails.  
\* Default: <LOCALHOST>  
(or the 'mailserver' setting in alert\_actions.conf file)

action.email.maxresults = <integer>  
\* Set the maximum number of results to email.  
\* Any alert-level results threshold greater than this number is capped at this  
level.  
\* This value affects all methods of result inclusion by email alert: inline,  
CSV, and PDF.  
\* NOTE: This setting is affected globally by the 'maxresults' setting in the  
[email] stanza of the alert\_actions.conf file.  
\* Default: 10000

action.email.include.results\_link = [1|0]  
\* Specify whether to include a link to search results in the alert notification  
email.  
\* Default: 1 (true)  
(or the 'include.result.link' setting in the alert\_actions.conf file)

action.email.include.search = [1|0]  
\* Specify whether to include the query whose results triggered the email.  
\* Default: 0 (false)  
(or the 'include.search' setting in the alert\_actions.conf file)

action.email.include.trigger = [1|0]  
\* Specify whether to include the alert trigger condition.

\* Default: 0 (false)  
(or the 'include.trigger' setting in the alert\_actions.conf file)

action.email.include.trigger\_time = [1|0]  
\* Specify whether to include the alert trigger time.  
\* Default: 0 (false) or whatever is set in the alert\_actions.conf file

action.email.include.view\_link = [1|0]  
\* Specify whether to include saved search title and a link for editing the saved search.  
\* Default: 1 (true)  
(or the 'include.view\_link' setting in the alert\_actions.conf file)

action.email.inline = [1|0]  
\* Specify whether to include search results or PNG exports in the body of the alert notification email.  
\* Default: 0 (false)  
(or the 'inline' setting in the alert\_actions.conf file)

action.email.sendcsv = [1|0]  
\* Specify whether to send results as a CSV file.  
\* Default: 0  
(or the 'sendcsv' setting in the alert\_actions.conf file)

action.email.allow\_empty\_attachment = <boolean>  
\* Specifies whether the Splunk software attaches a CSV or PDF file to an alert email even when the triggering alert search does not have results.  
\* Use this setting to override for specific alerts the default set for email alert actions in 'alert\_actions.conf'.  
\* Default: set by the 'allow\_empty\_attachment' setting in 'alert\_actions.conf'

action.email.sendpdf = [1|0]  
\* Specify whether to send results as a PDF file.  
\* Default: 0 (false)  
(or the 'sendpdf' setting in the alert\_actions.conf file)

action.email.sendpng = [1|0]  
\* Specify whether to send Dashboard Studio results as a PNG file.  
\* Default: 0 (false)  
(or the 'sendpng' setting in the alert\_actions.conf file)

action.email.sendresults = [1|0]  
\* Specify whether to include search results in the alert notification email.  
\* Default: 0 (false)  
(or the 'sendresults' setting in the alert\_actions.conf file)

## **Settings for script action**

action.script = <boolean>  
\* Specifies whether the script action is enabled for this search.  
\* Default: false

action.script.filename = <script filename>  
\* The filename, with no path, of the shell script to run.  
\* The script should be located in: \$SPLUNK\_HOME/bin/scripts/  
\* For system shell scripts on UNIX, or .bat or .cmd file on Windows, there are no further requirements.

- \* For other types of scripts, the first line should begin with a `#!` marker, followed by a path to the interpreter that will run the script.
- \* Example: `#!C:\Python27\python.exe`
- \* Default: empty string

### **Settings for lookup action**

- `action.lookup = <boolean>`
- \* Specifies whether the lookup action is enabled for this search.
  - \* Default: `false`
- `action.lookup.filename = <lookup filename>`
- \* Provide the name of the CSV lookup file to write search results to. Do not provide a file path.
  - \* Lookup actions can only be applied to CSV lookups.
- `action.lookup.append = <boolean>`
- \* Specifies whether to append results to the lookup file defined for the 'action.lookup.filename' setting.
  - \* Default: `false`

### **Settings for summary index action**

- `action.summary_index = <boolean>`
- \* Specifies whether the summary index action is enabled for this search.
  - \* Default: `false`.
- `action.summary_index._name = <index>`
- \* Specifies the name of the summary index where the results of the scheduled search are saved.
  - \* Default: `summary`
- `action.summary_index._type = [event | metric]`
- \* Specifies the data type of the summary index where the Splunk software saves the results of the scheduled search.
  - \* Default: `event`
- `action.summary_index._metric_dims = <comma-delimited-field-list>`
- \* Optional
  - \* Identify one or more fields with numeric values that the Splunk software should convert into dimensions during the summary indexing process.
  - \* The Splunk software converts all fields with numeric values that are not in this list into measures.
  - \* If you provide a list of fields, separate them with commas.
  - \* Default: empty string
- `action.summary_index.inline = <boolean>`
- \* Specify whether to run the summary indexing action as part of the scheduled search.
  - \* NOTE: This option is considered only if the summary index action is enabled and is always run (in other words, if 'counttype = always').
  - \* Default: `1 (true)`
- `action.summary_index.<field> = <string>`
- \* Specifies a field/value pair to add to every event that gets summary indexed



by this search.  
\* You can define multiple field/value pairs for a single summary index search.

`action.summary_index.force_realtime_schedule = <boolean>`  
\* By default 'realtime\_schedule' is false for a report configured for summary indexing. Set this attribute to 'true' or '1' to override the default behavior.  
\* CAUTION: Setting this to 'true' can cause gaps in summary data as a realtime\_schedule search is skipped if search concurrency limits are violated.  
\* Default: 0 (false)

## **Settings for lookup table population parameters**

`action.populate_lookup = <boolean>`  
\* Specifies whether the lookup population action is enabled for this search.  
\* Default: false

`action.populate_lookup.dest = <string>`  
\* Can be one of the following two options:  
\* A lookup name from transforms.conf. The lookup name cannot be associated with KV store.  
\* A path to a lookup .csv file that the search results should be copied to, relative to \$SPLUNK\_HOME.  
\* NOTE: This path must point to a .csv file in either of the following directories:  
\* etc/system/lookups/  
\* etc/apps/<app-name>/lookups  
\* NOTE: the destination directories of the above files must already exist.  
\* Default: empty string

`run_on_startup = <boolean>`  
\* Specifies whether this search runs when the Splunk platform starts or any edit that changes search related arguments happen. This includes search and dispatch.\* arguments.  
\* If set to "true", the search is run as soon as possible during startup or after edit. Otherwise the search is run at the next scheduled time.  
\* Set 'run\_on\_startup' to "true" for scheduled searches that populate lookup tables or generate artifacts used by dashboards.  
\* Default: false

`run_n_times = <unsigned integer>`  
\* Runs this search exactly the specified number of times. The search is not run again until the Splunk platform is restarted.  
\* Default: 0 (infinite)

## **dispatch search options**

`dispatch.ttl = <integer>[p]`  
\* Indicates the time to live (ttl), in seconds, for the search job artifacts produced by the scheduled search, if no actions are triggered.  
\* If the integer is followed by the letter 'p', the ttl is calculated as a multiple of the execution period for the scheduled search.  
\* For example, if the search is scheduled to run hourly and ttl is set to 2p,

- the ttl of the artifacts is set to 2 hours.
- \* If an action is triggered for the scheduled search, the ttl changes to the ttl for the action. If multiple actions are triggered, the action with the largest ttl is applied to the artifacts. To set the ttl for an action, refer to the alert\_actions.conf.spec file.
  - \* If the scheduled search is configured as an alert, the alert must have a minimum ttl of 1p. At all times an alert must have an artifact accessible within its cron schedule.
    - \* If the alert has "rises by" or "drops by" in its trigger condition, the alert must have a minimum ttl of 2p to make this trigger condition possible. The "rises by" and "drops by" trigger condition elements require that at any given point in time the most recent two artifacts of the alert are available.
  - \* For more information on the ttl for a search, see the limits.conf.spec file [search] stanza ttl setting.
  - \* Default: 2p

dispatch.buckets = <integer>  
\* The maximum number of timeline buckets.  
\* Default: 0

dispatch.max\_count = <integer>  
\* The maximum number of results before finalizing the search.  
\* Default: 500000

dispatch.max\_time = <integer>  
\* The maximum amount of time, in seconds, before finalizing the search.  
\* Default: 0

dispatch.lookups = 1| 0  
\* Enables or disables lookups for this search.  
\* Specify 1 to enable, 0 to disable.  
\* Default: 1

dispatch.earliest\_time = <time-str>  
\* Specifies the earliest time for this search. Can be a relative or absolute time.  
\* If this value is an absolute time, use the 'dispatch.time\_format' setting to format the value.  
\* Default: empty string

dispatch.latest\_time = <time-str>  
\* Specifies the latest time for this saved search. Can be a relative or absolute time.  
\* If this value is an absolute time, use the 'dispatch.time\_format' setting to format the value.  
\* Default: empty string

dispatch.index\_earliest = <time-str>  
\* Specifies the earliest index time for this search. Can be a relative or absolute time.  
\* If this value is an absolute time, use the 'dispatch.time\_format' setting to format the value.  
\* Default: empty string

dispatch.index\_latest = <time-str>  
\* Specifies the latest index time for this saved search. Can be a relative or absolute time.  
\* If this value is an absolute time, use the 'dispatch.time\_format' setting to format the value.  
\* Default: empty string

```

dispatch.time_format = <time format str>
* Defines the time format that is used to specify the earliest and latest
  time.
* Default: %FT%T.%Q%:z

dispatch.spawn_process = 1 | 0
* Specifies whether a new search process is started when this saved search
  is run.
* Default: 1 (true)

dispatch.auto_cancel = <integer>
* Specifies the amount of inactive time, in seconds, after which the job
  is automatically canceled.
* 0 means to never auto-cancel the job.
* Default: 0

dispatch.auto_pause = <integer>
* Specifies the amount of inactive time, in seconds, after which the
  search job is automatically paused.
* 0 means to never auto-pause the job.
* To restart a paused search job, specify 'unpause' as an action to POST
  search/jobs/{search_id}/control.
* auto_pause only goes into effect once. Unpausing after auto_pause does not
  put auto_pause into effect again.
* Default: 0

dispatch.reduce_freq = <integer>
* Specifies the frequency, in number of intermediary results chunks, that
  the MapReduce reduce phase should run on the accumulated map values.
* Default: 10

dispatch.allow_partial_results = <boolean>
* Specifies whether the search job can proceed to provide partial results if a search
  peer fails. When set to false, the search job fails if a search peer providing
  results for the search job fails.
* Default: true

dispatch.rt_backfill = <boolean>
* Specifies whether to do real-time window backfilling for scheduled real-time
  searches.
* Default: false

dispatch.indexedRealtime = <boolean>
* Specifies whether to use 'indexed-realtime' mode when doing real-time
  searches.
* Overrides the setting in the limits.conf file for the
  'indexed_realtime_use_by_default' setting in the [realtime] stanza.
* This setting applies to each job.
* See the [realtime] stanza in the limits.conf.spec file for more information.
* Default: The value for 'indexed_realtime_use_by_default' in the limits.conf
  file.

dispatch.indexedRealtimeOffset = <integer>
* Controls the number of seconds to wait for disk flushes to finish.
* Overrides the setting in the limits.conf file for the
  'indexed_realtime_disk_sync_delay' setting in the [realtime] stanza.
* This setting applies to each job.
* See the [realtime] stanza in the limits.conf.spec file for more information.
* Default: The value for 'indexed_realtime_disk_sync_delay' in the limits.conf
  file.

dispatch.indexedRealtimeMinSpan = <integer>

```

- \* Minimum seconds to wait between component index searches.
- \* Overrides the setting in the limits.conf file for the 'indexed\_realtime\_default\_span' setting in the [realtime] stanza.
- \* This setting applies to each job.
- \* See the [realtime] stanza in the limits.conf.spec file for more information.
- \* Default: The value for 'indexed\_realtime\_default\_span' in the limits.conf file.

dispatch.rt\_maximum\_span = <integer>

- \* The max seconds allowed to search data which falls behind realtime.
- \* Use this setting to set a limit, after which events are not longer considered for the result set. The search catches back up to the specified delay from realtime and uses the default span.
- \* Overrides the setting in the limits.conf file for the 'indexed\_realtime\_maximum\_span' setting in the [realtime] stanza.
- \* This setting applies to each job.
- \* See the [realtime] stanza in the limits.conf.spec file for more information.
- \* Default: the value for 'indexed\_realtime\_maximum\_span' in the limits.conf file.

dispatch.sample\_ratio = <integer>

- \* The integer value used to calculate the sample ratio. The formula is  $1 / \langle \text{integer} \rangle$ .
- \* The sample ratio specifies the likelihood of any event being included in the sample.
- \* For example, if sample\_ratio = 500, each event has a 1/500 chance of being included in the sample result set.
- \* Default: 1

dispatch.rate\_limit\_retry = <boolean>

- \* Specifies whether the search job will be re-run in case of failure caused by search requests throttling on remote peers.
- \* Currently this setting only applies when used in SHC.
- \* Overrides value of 'allow\_partial\_results'.
- \* Does not apply to real time searches.
- \* Default: false

restart\_on\_searchpeer\_add = 1 | 0

- \* Specifies whether to restart a real-time search managed by the scheduler when a search peer becomes available for this saved search.
- \* NOTE: The peer can be a newly added peer or a peer that has been down and has become available.
- \* Default: 1 (true)

## ***durable search options***

durable.track\_time\_type = [ \_time | \_indextime | none ]

- \* Indicates that a scheduled search is durable and specifies how the search tracks events.
- \* A durable search is a search that tries to ensure the delivery of all results, even when the search process is slowed or stopped by runtime issues like rolling restarts, network bottlenecks, and even downed servers.
- \* When durable searches encounter search errors that they cannot recover from, they do not return any results.
- \* When a durable scheduled search job fails in this manner, the Splunk software reschedules a new run of the durable search over the same period of time to backfill the missing data. See the 'durable.backfill\_type' and 'durable.max\_backfill\_intervals' settings for more information.
- \* This setting cannot be applied to real-time and ad hoc searches.
- \* For searches of metric data, only the '\_time' setting is available.

- \* If set to '\_time', the durable search tracks each event by its original timestamp.
- \* If set to '\_indextime', the durable search tracks each event by the the time that it is indexed.
- \* If this setting is set to 'none' or not set, the search is not durable.
- \* Default: Not set

durable.lag\_time = <unsigned integer>

- \* Specifies the search time delay, in seconds, that a durable search uses to catch events that are ingested or indexed late.
- \* This setting takes effect only for searches that have a setting for 'durable.track\_time\_type'.
- \* In most cases, '60' (1 minute) is a good 'lag\_time' for durable searches that track '\_indextime'.
- \* If your durable search tracks '\_time', check to see how long the events for the search are delayed at indexing before setting a 'lag\_time' for it.
- \* Default: 0

durable.backfill\_type = [ auto | time\_interval | time\_whole ]

- \* Specifies how the Splunk software backfills the lost search results of failed scheduled search jobs.
- \* When set to 'time\_whole', the Splunk software schedules a single backfill search job with a time range that spans the combined time ranges of all failed scheduled search jobs. The 'time\_whole' setting can be applied only to searches that are streaming, where the results are raw events without additional aggregation.
- \* When set to 'time\_interval', the Splunk software schedules multiple backfill search jobs, one for each failed scheduled search job. The backfill jobs have time ranges that match those of the failed jobs. The 'time\_interval' setting can be applied to both streaming and non-streaming searches,
- \* When set to 'auto', the Splunk software decides the backfill type by checking whether the search is streaming or not. If the search is streaming, the Splunk software uses the 'time\_whole' backfill type. Otherwise, it uses the 'time\_interval' backfill type.
- \* This setting takes effect only for searches that have a setting for 'durable.track\_time\_type'.
- \* Default: auto

durable.max\_backfill\_intervals = <unsigned integer>

- \* Specifies the maximum number of cron intervals (previous scheduled search jobs) that the Splunk software can attempt to backfill for this search, when those jobs have incomplete events.
- \* This setting takes effect only for searches that have a setting for 'durable.track\_time\_type'.
- \* For example, if 'durable.max\_backfill\_intervals' is set to '100', the maximum backfill time range for a search is 100 multiplied by the cron interval for the scheduled search.
- \* Default: 0 (unlimited)

### **auto summarization options**

auto\_summarize = <boolean>

- \* Specifies if the scheduler should ensure that the data for this search is automatically summarized.
- \* Default: false

auto\_summarize.command = <string>

- \* A search template to use to construct the auto summarization for this search.
- \* DO NOT change this setting unless you know what you're doing.

```

auto_summarize.timespan = <time-specifier> (, <time-specifier>)*
* Comma-delimited list of time ranges that each summarized chunk should span.
  This comprises the list of available granularity levels for which summaries
  would be available. For example, a timechart over the last month whose
  granularity is at the day level should set this to "1d". If you need
  the same data summarized at the hour level because you need to have weekly
  charts then use: "1h,1d".
* This setting does not support "1w" timespans.

auto_summarize.cron_schedule = <cron-string>
* Cron schedule to use to probe or generate the summaries for this search.

auto_summarize.dispatch.<arg-name> = <string>
* Any dispatch.* options that need to be overridden when running the summary
  search.

auto_summarize.suspend_period = <time-specifier>
* The amount of time to suspend summarization of this search if the
  summarization is deemed unhelpful.
* Default: 24h

auto_summarize.max_summary_size = <unsigned integer>
* The minimum summary size when to start testing its helpfulness.
* Default: 52428800 (5MB)

auto_summarize.max_summary_ratio = <positive decimal>
* The maximum ratio of summary_size/bucket_size when to stop summarization and
  deem it unhelpful for a bucket.
* NOTE: The test is only performed if the summary size is larger
  than the 'auto_summarize.max_summary_size' setting.
* Default: 0.1

auto_summarize.max_disabled_buckets = <unsigned integer>
* The maximum number of buckets with the suspended summarization before the
  summarization search is completely stopped and the summarization of the
  search is suspended for the value specified in the
  'auto_summarize.suspend_period' setting.
* Default: 2

auto_summarize.max_time = <unsigned integer>
* The maximum amount of time that the summary search is allowed to run.
* NOTE: This is an approximate time and the summarize search will be stopped at
  clean bucket boundaries.
* Default: 3600

auto_summarize.hash = <string>
* An auto generated setting.

auto_summarize.normalized_hash = <string>
* An auto generated setting.

auto_summarize.max_concurrent = <unsigned integer>
* The maximum number of concurrent instances of this auto summarizing search,
  that the scheduler is allowed to run.
* Defaults: 1

auto_summarize.workload_pool = <name of workload pool>
* Sets the name of the workload pool that is used by this auto summarization.
* There are multiple workload pools defined in workload_pools.conf.
  Each workload pool has different resource limits associated with it,
  for example, CPU, Memory, etc.
* The search process of this auto summarization are launched into the

```

workload\_pool specified above.

- \* The workload\_pool used should be defined in workload\_pools.conf.
- \* If workload management is enabled and an explicit workload\_pool is not specified, the workload rules defined in workload\_rules.conf try to put the search into a proper pool as specified in some rule. If there is no rule defined for this search, the default\_pool defined in workload\_pools.conf is used.

## **alert suppression/severity/expiration/tracking/viewing settings**

alert.suppress = <boolean>

- \* Specifies whether alert suppression is enabled for this scheduled search.
- \* Default: false

alert.suppress.period = <time-specifier>

- \* Sets the suppression period. Use [number][time-unit] to specify a time.
- \* For example: 60 = 60 seconds, 1m = 1 minute, 1h = 60 minutes.
- \* Honored if and only if 'alert.suppress = 1'.
- \* Default: empty string

alert.suppress.fields = <comma-delimited-field-list>

- \* List of fields to use when suppressing per-result alerts. This field *must* be specified if the digest mode is disabled and suppression is enabled.
- \* Default: empty string.

alert.suppress.group\_name = <string>

- \* Optional.
- \* Use this setting to define an alert suppression group for a set of alerts that are running over the same or very similar datasets. Do this to avoid getting multiple triggered alert notifications for the same data.
- \* All alerts with the same 'alert.suppress.group\_name' value are in the same alert suppression group, as long as they are all owned by the same user.
  - \* Alerts belonging to different users cannot be included in the same suppression group, even if they all have the same 'group\_name'.
- \* When an alert within an alert suppression group is triggered, all of the alerts in the group are suppressed for a period of time defined by the 'alert.suppress.period' of the triggered alert. The triggered alert performs its alert actions, if it has any. The other alerts in the group do not perform their alert actions.
  - \* For example, say you have an alert suppression group with five alerts. Each of these alerts has a different 'alert.suppress.period' and a different alert action. If one alert from the group with an 'alert.suppress.period' of 5m and an email alert action is triggered, all of the alerts in the group are suppressed for 5m. However, only one alert action happens: the email for the triggering alert.
- \* Default: empty string.

alert.severity = <integer>

- \* Sets the alert severity level.
- \* Valid values are: 1-debug, 2-info, 3-warn, 4-error, 5-severe, 6-fatal
- \* Default: 3

alert.expires = <time-specifier>

- \* Sets the period of time to show the alert on the Triggered Alerts page.
  - \* Use [number][time-unit] to specify a time.
  - \* For example: 60s = 60 seconds, 1m = 1 minute, 1h = 60 minutes = 1 hour etc
- \* This setting is only honored when 'alert.track = true' (when the "Add to Triggered Alerts" action is selected for the alert in Splunk Web).
- \* This property is valid until splunkd restarts. Restart clears the listing of

triggered alerts.  
 \* Default: 24h

alert.digest\_mode = <boolean>  
 \* Whether or not the Splunk platform applies the alert actions to the entire result set or to each individual result.  
 \* A value of "true" means that the Splunk platform applies the alert actions to the entire result set.  
 \* A value of "false" means that the Splunk platform applies the alert actions to each individual result.  
 \* Default: true

alert.track = <boolean> | auto  
 \* Specifies whether to track the actions triggered by this scheduled search.  
 \* auto - determine whether to track or not based on the tracking setting of each action, do not track scheduled searches that always trigger actions.  
 \* true - force alert tracking.  
 \* false - disable alert tracking for this search.  
 \* Default: auto

alert.display\_view = <string>  
 \* Name of the UI view where the emailed link for each result alerts should point to.  
 \* If not specified, the value of the 'request.ui\_dispatch\_app' setting is used. If the 'request.ui\_dispatch\_app' setting is missing then "search" is used.  
 \* Default: empty string

alert.managedBy = <string>  
 \* Specifies the feature or component that created the alert.  
 \* Default: empty string

## **UI-specific settings**

displayview =<string>  
 \* Defines the default UI view name (not label) in which to load the results.  
 \* Accessibility is subject to the user having sufficient permissions.  
 \* Default: empty string

vsid = <string>  
 \* Defines the view state ID associated with the UI view listed in the 'displayview' setting.  
 \* Must match up to a stanza in the viewstates.conf file.  
 \* Default: empty string

is\_visible = <boolean>  
 \* Specifies whether this saved search should be listed in the visible saved search list within apps.  
 \* Saved searches are still visible when accessing the "Searches, reports, and alerts" page in Splunk Web.  
 \* Default: true

description = <string>  
 \* Human-readable description of this saved search.  
 \* Default: empty string

request.ui\_dispatch\_app = <string>  
 \* Specifies a field used by Splunk UI to denote the app that this search should be dispatched in.



\* Default: empty string

```
request.ui_dispatch_view = <string>
```

\* Specifies a field used by Splunk UI to denote the view this search should be displayed in.

\* Default: empty string

## **Display Formatting Options**

```
# General options
```

```
display.general.enablePreview = [0 | 1]
display.general.type = [events|statistics|visualizations]
display.general.timeRangePicker.show = [0 | 1]
display.general.migratedFromViewState = [0 | 1]
display.general.locale = <string>
```

```
# Event options
```

```
display.events.fields = [<string>(, <string>)*]
display.events.type = [raw|list|table]
display.events.rowNumbers = [0 | 1]
display.events.maxLines = <integer>
display.events.raw.drilldown = [inner|outer|full|none]
display.events.list.drilldown = [inner|outer|full|none]
display.events.list.wrap = [0 | 1]
display.events.table.drilldown = [0 | 1]
display.events.table.wrap = [0 | 1]
```

```
# Statistics options
```

```
display.statistics.rowNumbers = [0 | 1]
display.statistics.wrap = [0 | 1]
display.statistics.overlay = [none|heatmap|highlow]
display.statistics.drilldown = [row|cell|none]
display.statistics.totalsRow = [0 | 1]
display.statistics.percentagesRow = [0 | 1]
display.statistics.show = [0 | 1]
```

```
# Visualization options
```

```
display.visualizations.trellis.enabled = [0 | 1]
display.visualizations.trellis.scales.shared = [0 | 1]
display.visualizations.trellis.size = [small|medium|large]
display.visualizations.trellis.splitBy = <string>
display.visualizations.show = [0 | 1]
display.visualizations.type = [charting|singlevalue|mapping|custom]
display.visualizations.chartHeight = <integer>
display.visualizations.charting.chart =
[line|area|column|bar|pie|scatter|bubble|radialGauge|fillerGauge|markerGauge]
display.visualizations.charting.chart.stackMode = [default|stacked|stacked100]
display.visualizations.charting.chart.nullValueMode = [gaps|zero|connect]
display.visualizations.charting.chart.overlayFields = <string>
display.visualizations.charting.drilldown = [all|none]
display.visualizations.charting.chart.style = [minimal|shiny]
display.visualizations.charting.layout.splitSeries = [0 | 1]
display.visualizations.charting.layout.allowIndependentYRanges = [0 | 1]
display.visualizations.charting.legend.mode = [standard|seriesCompare]
display.visualizations.charting.legend.placement = [right|bottom|top|left|none]
display.visualizations.charting.legend.labelStyle.overflowMode = [ellipsisEnd|ellipsisMiddle|ellipsisStart]
display.visualizations.charting.axisTitleX.text = <string>
display.visualizations.charting.axisTitleY.text = <string>
display.visualizations.charting.axisTitleY2.text = <string>
```

```

display.visualizations.charting.axisTitleX.visibility = [visible|collapsed]
display.visualizations.charting.axisTitleY.visibility = [visible|collapsed]
display.visualizations.charting.axisTitleY2.visibility = [visible|collapsed]
display.visualizations.charting.axisX.scale = linear|log
display.visualizations.charting.axisY.scale = linear|log
display.visualizations.charting.axisY2.scale = linear|log|inherit
display.visualizations.charting.axisX.abbreviation = none|auto
display.visualizations.charting.axisY.abbreviation = none|auto
display.visualizations.charting.axisY2.abbreviation = none|auto
display.visualizations.charting.axisLabelsX.majorLabelStyle.overflowMode = [ellipsisMiddle|ellipsisNone]
display.visualizations.charting.axisLabelsX.majorLabelStyle.rotation = [-90|-45|0|45|90]
display.visualizations.charting.axisLabelsX.majorUnit = <decimal> | auto
display.visualizations.charting.axisLabelsY.majorUnit = <decimal> | auto
display.visualizations.charting.axisLabelsY2.majorUnit = <decimal> | auto
display.visualizations.charting.axisX.minimumNumber = <decimal> | auto
display.visualizations.charting.axisY.minimumNumber = <decimal> | auto
display.visualizations.charting.axisY2.minimumNumber = <decimal> | auto
display.visualizations.charting.axisX.maximumNumber = <decimal> | auto
display.visualizations.charting.axisY.maximumNumber = <decimal> | auto
display.visualizations.charting.axisY2.maximumNumber = <decimal> | auto
display.visualizations.charting.axisY2.enabled = [0 | 1]
display.visualizations.charting.chart.sliceCollapsingThreshold = <decimal>
display.visualizations.charting.chart.showDataLabels = [all|none|minmax]
display.visualizations.charting.gaugeColors = [<hex>(, <hex>)*]
display.visualizations.charting.chart.rangeValues = [<string>(, <string>)*]
display.visualizations.charting.chart.bubbleMaximumSize = <integer>
display.visualizations.charting.chart.bubbleMinimumSize = <integer>
display.visualizations.charting.chart.bubbleSizeBy = [area|diameter]
display.visualizations.charting.fieldColors = <string>
display.visualizations.charting.fieldDashStyles = <string>
display.visualizations.charting.lineWidth = <decimal>
display.visualizations.custom.drilldown = [all|none]
display.visualizations.custom.height = <integer>
display.visualizations.custom.type = <string>
display.visualizations.singlevalue.height = <integer>
display.visualizations.singlevalue.beforeLabel = <string>
display.visualizations.singlevalue.afterLabel = <string>
display.visualizations.singlevalue.underLabel = <string>
display.visualizations.singlevalue.unit = <string>
display.visualizations.singlevalue.unitPosition = [before|after]
display.visualizations.singlevalue.drilldown = [all|none]
display.visualizations.singlevalue.colorMode = [block|none]
display.visualizations.singlevalue.rangeValues = [<string>(, <string>)*]
display.visualizations.singlevalue.rangeColors = [<string>(, <string>)*]
display.visualizations.singlevalue.trendInterval = <string>
display.visualizations.singlevalue.trendColorInterpretation = [standard|inverse]
display.visualizations.singlevalue.showTrendIndicator = [0 | 1]
display.visualizations.singlevalue.showSparkline = [0 | 1]
display.visualizations.singlevalue.trendDisplayMode = [percent|absolute]
display.visualizations.singlevalue.colorBy = [value|trend]
display.visualizations.singlevalue.useColors = [0 | 1]
display.visualizations.singlevalue.numberPrecision = [0|0.0|0.00|0.000|0.0000]
display.visualizations.singlevalue.useThousandSeparators = [0 | 1]
display.visualizations.mapHeight = <integer>
display.visualizations.mapping.type = [marker|choropleth]
display.visualizations.mapping.drilldown = [all|none]
display.visualizations.mapping.map.center = (<decimal>,<decimal>)
display.visualizations.mapping.map.zoom = <integer>
display.visualizations.mapping.map.scrollZoom = [0 | 1]
display.visualizations.mapping.map.panning = [0 | 1]
display.visualizations.mapping.choroplethLayer.colorMode = [auto|sequential|divergent|categorical]
display.visualizations.mapping.choroplethLayer.maximumColor = <string>

```

```

display.visualizations.mapping.choroplethLayer.minimumColor = <string>
display.visualizations.mapping.choroplethLayer.colorBins = <integer>
display.visualizations.mapping.choroplethLayer.neutralPoint = <decimal>
display.visualizations.mapping.choroplethLayer.shapeOpacity = <decimal>
display.visualizations.mapping.choroplethLayer.showBorder = [0 | 1]
display.visualizations.mapping.markerLayer.markerOpacity = <decimal>
display.visualizations.mapping.markerLayer.markerMinSize = <integer>
display.visualizations.mapping.markerLayer.markerMaxSize = <integer>
display.visualizations.mapping.legend.placement = [bottomright|none]
display.visualizations.mapping.data.maxClusters = <integer>
display.visualizations.mapping.showTiles = [0 | 1]
display.visualizations.mapping.tileLayer.tileOpacity = <decimal>
display.visualizations.mapping.tileLayer.url = <string>
display.visualizations.mapping.tileLayer.minZoom = <integer>
display.visualizations.mapping.tileLayer.maxZoom = <integer>

# Patterns options
display.page.search.patterns.sensitivity = <decimal>

# Page options
display.page.search.mode = [fast|smart|verbose]
* This setting has no effect on saved search execution when dispatched by the
  scheduler. It only comes into effect when the search is opened in the UI and
  run manually.

display.page.search.timeline.format = [hidden|compact|full]
display.page.search.timeline.scale = [linear|log]
display.page.search.showFields = [0 | 1]
display.page.search.tab = [events|statistics|visualizations|patterns]
# Deprecated
display.page.pivot.dataModel = <string>

```

## **Table format settings**

```

# Format options
display.statistics.format.<index> = [color|number]
display.statistics.format.<index>.field = <string>
display.statistics.format.<index>.fields = [<string>(, <string>)*]

# Color format options
display.statistics.format.<index>.scale = [category|linear|log|minMidMax|sharedCategory|threshold]
display.statistics.format.<index>.colorPalette = [expression|list|map|minMidMax|sharedList]

# Number format options
display.statistics.format.<index>.precision = <integer>
display.statistics.format.<index>.useThousandSeparators = <boolean>
display.statistics.format.<index>.unit = <string>
display.statistics.format.<index>.unitPosition = [before|after]

# Scale options for 'category'
display.statistics.format.<index>.scale.categories = [<string>(, <string>)*]

# Scale options for 'log'
display.statistics.format.<index>.scale.base = <integer>

# Scale options for 'minMidMax'
display.statistics.format.<index>.scale.minType = [number|percent|percentile]
display.statistics.format.<index>.scale.minValue = <decimal>
display.statistics.format.<index>.scale.midType = [number|percent|percentile]

```

```

display.statistics.format.<index>.scale.midValue = <decimal>
display.statistics.format.<index>.scale.maxType = [number|percent|percentile]
display.statistics.format.<index>.scale.maxValue = <decimal>

# Scale options for 'threshold'
display.statistics.format.<index>.scale.thresholds = [<decimal>(, <decimal>)*]

# Color palette options for 'expression'
display.statistics.format.<index>.colorPalette.rule = <string>

# Color palette options for 'list'
display.statistics.format.<index>.colorPalette.colors = [<hex>(, <hex>)*]
display.statistics.format.<index>.colorPalette.interpolate = <boolean>

# Color palette options for 'map'
display.statistics.format.<index>.colorPalette.colors = {<string>:<hex>(, <string>:<hex>)*}

# Color palette options for 'minMidMax'
display.statistics.format.<index>.colorPalette.minColor = <hex>
display.statistics.format.<index>.colorPalette.midColor = <hex>
display.statistics.format.<index>.colorPalette.maxColor = <hex>

```

## **Other settings**

```

embed.enabled = [0 | 1]
* Specifies whether a saved search is shared for access with a guestpass.
* The only acceptable values for this setting are 0 and 1.
* Search artifacts of a search can be viewed using a guestpass only if:
  * A token has been generated that is associated with this saved search.
    The token is associated with a particular user and app context.
  * The user to whom the token belongs has permissions to view that search.
  * The saved search has been scheduled and there are artifacts available.
    Only artifacts are available using guestpass. A search is never dispatched.
  * The saved search is not disabled, it is scheduled.
  * The saved search is not real-time.
  * The saved search is not an alert.

defer_scheduled_searchable_idxc = <boolean>
* Specifies whether to defer a continuous saved search during a searchable
  rolling restart or searchable rolling upgrade of an indexer cluster.
* Note: When disabled, a continuous saved search might return partial results.
* Default: false (disabled)

skip_scheduled_realtime_idxc = <boolean>
* Specifies whether to skip a continuous saved realtime search during a searchable
  rolling restart or searchable rolling upgrade of an indexer cluster.
* Note: When set to false, a continuous saved search might return partial results.
* Default: false (does not skip)

precalculate_required_fields_for_alerts = <boolean>
* Whether or not the search scheduler pre-calculates the required fields
  from the alert condition search and uses the results in the main search.
* Pre-calculation of the required fields occurs within the main splunkd process
  and can decrease search scheduler performance.
* A value of "true" means that the search scheduler pre-calculates the
  required fields from the alert condition search.
* A value of "false" means that the search scheduler does not pre-calculate
  the required fields. This might free up the search scheduler and
  improve performance, but can potentially increase the amount of work

```

performed in the main search.  
\* NOTE: Do not change unless instructed to do so by Splunk Support.  
\* Default: true

calculate\_alert\_required\_fields\_in\_search = <boolean>  
\* Whether or not alert search processes calculate the required fields of alert condition and alert action searches.  
\* Alert search processes calculate the set of fields required by alert condition and alert actions and use the calculations to limit the set of fields that the main search generates, which improves search performance.  
\* A value of "true" means that alert searches perform calculations of alert condition search and alert action required fields within search processes.  
\* A value of "false" means that the search scheduler pre-calculates the required fields from the alert condition search, as described in the 'precalculate\_required\_fields\_for\_alerts' setting.  
\* If this setting has a value of "true", it takes precedence over the 'precalculate\_required\_fields\_for\_alerts' setting.  
\* Default: false

## **Deprecated settings**

sendresults = <boolean>  
\* Use the 'action.email.sendresult' setting.

action\_rss = <boolean>  
\* Use the 'action.rss' setting.

action\_email = <string>  
\* Use the 'action.email' and 'action.email.to' settings.

role = <string>  
\* See saved search permissions.

userid = <string>  
\* See saved search permissions.

query = <string>  
\* Use the 'search' setting.

nextrun = <integer>  
\* Not used anymore. The scheduler maintains this info internally.

qualifiedSearch = <string>  
\* Not used anymore. Splunk software computes this value during runtime.

## **savedsearches.conf.example**

```
# Version 9.4.0
#
# This file contains example saved searches and alerts.
#
# To use one or more of these configurations, copy the configuration block into
# savedsearches.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk
# to enable configurations.
```

```

#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

# The following searches are example searches. To create your own search,
# modify the values by following the spec outlined in savedsearches.conf.spec.

[Daily indexing volume by server]
search = index=_internal todaysBytesIndexed LicenseManager-Audit NOT source=*web_service.log NOT
source=*web_access.log | eval Daily
_Indexing_Volume_in_MBs = todaysBytesIndexed/1024/1024 | timechart avg(Daily_Indexing_Volume_in_MBs) by
host
dispatch.earliest_time = -7d

[Errors in the last 24 hours]
search = error OR failed OR severe OR ( sourcetype=access_* ( 404 OR 500 OR 503 ) )
dispatch.earliest_time = -1d

[Errors in the last hour]
search = error OR failed OR severe OR ( sourcetype=access_* ( 404 OR 500 OR 503 ) )
dispatch.earliest_time = -1h

[KB indexed per hour last 24 hours]
search = index=_internal metrics group=per_index_thruput NOT debug NOT sourcetype=splunk_web_access |
timechart fixedrange=t span=1h
sum(kb) | rename sum(kb) as totalKB
dispatch.earliest_time = -1d

[Messages by minute last 3 hours]
search = index=_internal eps "group=per_source_thruput" NOT filetracker | eval events=eps*kb/kbps |
timechart fixedrange=t span=1m s
um(events) by series
dispatch.earliest_time = -3h

[Splunk errors last 24 hours]
search = index=_internal " error " NOT debug source=*/splunkd.log*
dispatch.earliest_time = -24h

[stats with durable search]
search = index=_internal eps | stats avg(eps) as avg, max(eps) as max, min(eps) as min
dispatch.indexed_earliest = -30m
dispatch.indexed_latest = now

durable.track_time_type = _indextime
durable.lag_time = 60
durable.backfill_type = time_interval
durable.max_backfill_intervals = 100

```

## searchbnf.conf

The following are the spec and example files for `searchbnf.conf`.

### searchbnf.conf.spec

```

# Version 9.4.0
#

```



## SYNTAX FORMATTING

```
# * Reserved characters are ("<>()|?*") and <tokens>, everything else
# is taken literally. Those characters need to be quoted.
# Use \ to represent a quote.
# * This file uses regex-like grouping and nomenclature for the syntax:
#   (<term>): grouping
#   <term> : <term> is required
#   <term>? : <term> is optional
#   <term>* : <term> is optional and repeated 0 or more times
#   <term>+ : <term> is required and repeated 1 or more times
#
# * <terms> can be named for readability with a colon and a default value
# For example, if you have a term called "field", instead of the
# syntax "...<field> AS <field>" you can add a qualifer to the term
# name, such as "<field:fromfield> AS <field:tofield>" and then define
# "field" as a <string>.
```

## STANZAS

```
# There are two types of stanzas, search command stanzas and options stanzas.
#
# [<command-name>-command]
# * The command stanza contains the name of the custom search command
# and "-command" enclosed in square brackets.
# For example, "geocode-command".
# * A searchbnf.conf file can contain multiple command stanzas,
# one command stanza for each command.
# * Follow the command stanza with attribute/value pairs that define
# the properties for the custom search command.
# Some attributes are required. See ATTRIBUTES.
# * If you do not set an attribute for a given <spec>, the default
# is used. The default values are empty.
# * Search command syntax can refer to command options. These options
# must be defined below the command stanza in separate options stanzas.
# It is possible to use nested options stanzas.
# For example:
#
# [geocode-command]
# syntax = geocode (geocode-options)*
# ...
# [geocode-options]
# syntax = (maxcount=<int>) | (maxhops=<int>) | (coordinate-options)+
# ...
# [coordinate-options]
# syntax = (latitude-field=<string>) | (longitude-field=<string>)
# ...
#
```

## COMMAND STANZA STRUCTURE

```
#
# [<command-name>-command]
# syntax (Required)
# simplesyntax (Optional)
```



```
# alias (Optional)
# description (Required)
# shortdesc (Optional)
# example<number> (Optional)
# comment<number> (Optional)
# usage (Required)
# tags (Optional)
# maintainer (Deprecated)
# appears-in (Deprecated)
# related (Optional)
```

## ATTRIBUTES

```
# The attribute/value pair descriptions for custom search commands.
```

```
syntax = <string>
```

- \* The syntax of the custom search command. The format is:  
syntax=<command-name> (attribute-name=<datatype>) (attribute-name=<datatype>)
- \* See SYNTAX FORMATTING.
- \* Required

```
simplesyntax = <string>
```

- \* Simpler version of the syntax to make it easier to understand, at the expense of completeness. Use only if the syntax is complex.
- \* Typically the simplesyntax removes rarely used options or alternate ways of saying the same thing.
- \* For example, a search command might accept values such as "m|min|mins|minute|minutes", but that would unnecessarily clutter the syntax description for the user. For the simplesyntax you can use one value such as "minute".
- \* Optional

```
alias = <alias list>
```

- \* Alternative names for the search command. Specifying an alias is discouraged. Users might get confused when more than one name is used for the same command.
- \* Optional

```
description = <string>
```

- \* A detailed description of the search command. See DESCRIPTION FORMATTING.
- \* If a shortdesc is specified, the description appears only in the search assistant "Full" mode. Displays under the heading "Details" when users click "More".
- \* See the "searchbnf.conf.example" file for an example.
- \* Required

```
shortdesc = <string>
```

- \* A one sentence description of the search command. If specified, appears in both the "Full" and "Compact" search assistant modes.
- \* Specify a shortdesc when the description is multiple sentences long.
- \* Optional

```
example<number> = <string>
```

```
comment<number> = <string>
```

- \* The "example" should show a common example of using the search command, with 1 or more attributes.
- \* The "comment" should explain what the command is doing in the example.

- \* You can specify multiple examples by appending a matching number to the example and corresponding comment.
- \* For example:
  - example1 = geocode maxcount=4
  - comment1 = run geocode on up to four values
  - example2 = geocode maxcount=-1
  - comment2 = run geocode on all values
- \* In Compact mode, only the first example displays in the search assistant.
- \* In Full mode, the top three examples display in the search assistant.
- \* Optional, but recommended

usage = public | private | deprecated

- \* Specifies if a command is public, private, or deprecated.
- \* The search assistant only operates on public commands.
- \* Required

tags = <tag list>

- \* One or more words that users might type into the search bar which are similar to the command name. The UI displays the command names associated with the tags.
- \* For example, when a user types "graph" or "report" for the "chart" command.
- \* Optional

maintainer = <name>

- \* The name of person who originally worked on the command or who is responsible for the command now.
- \* Does not appear in the search assistant.
- \* Deprecated

appears-in = <version>

- \* The version that the custom command first appeared in.
- \* Does not appear in the search assistant.
- \* Deprecated

related = <command list>

- \* List of SPL commands related to this command.
- \* Might help users learn about other, related commands.
- \* Displays in the search assistant Full mode when users click "More".
- \* Optional

## searchbnf.conf.example

```
# Version 9.4.0
#
# The following are example stanzas for searchbnf.conf configurations.
#

#####
# selfjoin
#####
[selfjoin-command]
syntax = selfjoin (<selfjoin-options>)* <field-list>
shortdesc = Join results with itself.
description = Join results with itself. Must specify at least one field to join on.
usage = public
example1 = selfjoin id
comment1 = Joins results with itself on 'id' field.
related = join
```

```
tags = join combine unite
```

```
[selfjoin-options]
syntax = overwrite=<bool> | max=<int> | keepsingle=<int>
description = The selfjoin joins each result with other results that\
  have the same value for the join fields. 'overwrite' controls if\
  fields from these 'other' results should overwrite fields of the\
  result used as the basis for the join (default=true). max indicates\
  the maximum number of 'other' results each main result can join with.\
  (default = 1, 0 means no limit). 'keepsingle' controls whether or not\
  results with a unique value for the join fields (and thus no other\
  results to join with) should be retained. (default = false)
```

## segmenters.conf

The following are the spec and example files for `segmenters.conf`.

### segmenters.conf.spec

```
# Version 9.4.0
#
```

#### OVERVIEW

```
# This file contains descriptions of the settings that you can use to
# configure the segmentation of events.
#
# There is a segmenters.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name segmenters.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see segmenters.conf.example. You must restart the Splunk instance
# to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# NOTE: Keep in mind the following limitations when working with event segmentation:
# 1) The segmenters.conf file must not have conflicting definitions for
#    different installed apps. This means that definitions within a
#    segmenters.conf that is installed in one app cannot directly conflict
#    with definitions within a segmenters.conf that is installed
#    in another app.
# 2) Definitions within segmenters.conf must match between search heads
#    and search peers.
# 3) Definitions in segmenters.conf must be visible in the global context,
#    either within a [default] stanza, or outside of any stanza.
#
```

## GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
#   the file.
# * Each .conf file should have at most one default stanza. If there are
#   multiple default stanzas, settings are combined. In the case of
#   multiple definitions of the same setting, the last definition in the
#   file takes precedence.
# * If a setting is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
```

### [<SegmenterName>]

```
* Name your stanza.
* Follow this stanza name with any number of the following setting/value
  pairs.
* If you don't specify a setting/value pair, Splunk will use the default.
```

MAJOR = <space separated list of breaking characters>

```
* Set major breakers.
* Major breakers are words, phrases, or terms in your data that are surrounded
  by set breaking characters.
* By default, major breakers are set to most characters and blank spaces.
* Typically, major breakers are single characters.
* Note: \s represents a space; \n, a newline; \r, a carriage return; and
  \t, a tab.
* Default is [ ] < > ( ) { } | ! ; , ' " * \n \r \s \t & ? + %21 %26 %2526 %3B %7C %20 %2B %3D
-- %2520 %5D %5B %3A %0A %2C %28 %29
```

MINOR = <space separated list of strings>

```
* Specifies minor breakers.
* In addition to the segments specified by the major breakers, for each minor
  breaker found, Splunk indexes the token from the last major breaker to the
  current minor breaker and from the last minor breaker to the current minor
  breaker.
* Default: / : = @ . - $ # % \ \ _
```

INTERMEDIATE\_MAJORS = true | false

```
* Set this to "true" if you want an IP address to appear in typeahead as
  a, a.b, a.b.c, a.b.c.d
* The typical negative effect on performance by setting to "true" is 30%.
* Default: false
```

FILTER = <regular expression>

```
* If specified, segmentation will only take place if the regular expression matches.
* Furthermore, segmentation will only take place on the first group of the
  matching regex.
* Default: None
```

LOOKAHEAD = <integer>

```
* Specifies how far into a given event, in characters, the Splunk segments.
* LOOKAHEAD is applied after any FILTER rules.
* To disable segmentation, set to 0.
* Default: -1 (read the whole event)
```

MINOR\_LEN = <integer>

- \* Specifies how long a minor token can be.
- \* Longer minor tokens are discarded without prejudice.
- \* Default: -1

MAJOR\_LEN = <integer>

- \* Specifies how long a major token can be.
- \* Longer major tokens are discarded without prejudice.
- \* Default: -1.

MINOR\_COUNT = <integer>

- \* Specifies how many minor segments to create for each event.
- \* After the specified number of minor segments are created, later minor segments are discarded without prejudice.
- \* Default: -1

MAJOR\_COUNT = <integer>

- \* Specifies how many major segments are created for each event.
- \* After the specified number of major segments are created, later segments are discarded without prejudice.
- \* Default: -1

## segmenters.conf.example

```
# Version 9.4.0
#
# The following are examples of segmentation configurations.
#
# To use one or more of these configurations, copy the configuration block into
# segmenters.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to
# enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

# Example of a segmenter that doesn't index the date as segments in syslog
# data:

[syslog]
FILTER = ^.*?\d\d:\d\d:\d\d\s+\S+\s+(.*)$

# Example of a segmenter that only indexes the first 256b of events:

[limited-reach]
LOOKAHEAD = 256

# Example of a segmenter that only indexes the first line of an event:

[first-line]
FILTER = ^(.*) (\n|$)

# Turn segmentation off completely:

[no-segmentation]
LOOKAHEAD = 0
```

## server.conf

The following are the spec and example files for `server.conf`.

### server.conf.spec

```
# Version 9.4.0
#
```

#### **OVERVIEW**

```
# This file contains settings and values to configure server options
# in server.conf.
#
# Each stanza controls different search commands settings.
#
# There is a server.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name server.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see server.conf.example. You must restart the Splunk instance
# to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
#
```

#### **GLOBAL SETTINGS**

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza at the top
#   of the file.
# * Each configuration file should have at most one default stanza.
#   If you have multiple default stanzas, settings are combined. If you
#   have multiple definitions of the same settings, the last definition
#   in the file wins.
# * If a setting is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
```

#### **General Server Configuration**

```
[general]
serverName = <ASCII string>
```

- \* The name that identifies this Splunk software instance for features such as distributed search.
- \* Cannot be an empty string.
- \* Can contain environment variables.
- \* After any environment variables are expanded, the server name (if not an IPv6 address) can only contain letters, numbers, underscores, dots, and dashes. The server name must start with a letter, number, or an underscore.
- \* Default: \$HOSTNAME

hostnameOption = [ fullyqualifiedname | clustername | shortname ]

- \* The type of information to use to determine how splunkd sets the 'host' value for a Windows Splunk platform instance when you specify an input stanza with 'host = \$decideOnStartup'.
- \* Applies only to Windows hosts, and only for input stanzas that use the "host = \$decideOnStartup" setting and value.
- \* Valid values are "fullyqualifiedname", "clustername", and "shortname".
- \* The value returned for the 'host' field depends on Windows DNS, NETBIOS, and what the name of the host is.
  - \* 'fullyqualifiedname' uses Windows DNS to return the fully qualified host name as the value.
  - \* 'clustername' also uses Windows DNS, but sets the value to the domain and machine name.
  - \* 'shortname' returns the NETBIOS name of the machine.
- \* Cannot be an empty string.
- \* Default: shortname

sessionTimeout = <nonnegative integer>[s|m|h|d]

- \* The amount of time before a user session times out, expressed as a search-like time range.
- \* Examples include "24h" (24 hours), "3d" (3 days), "7200s" (7200 seconds, or two hours)
- \* Default: "1" (1 hour)

invalidateSessionTokensOnLogout = <boolean>

- \* A value of "true" means the SHC invalidates any tokens associated with a logged-out session across all nodes in the cluster.
- \* This setting has an effect only if search head clustering and App Key Value store are enabled.
- \* Splunkd on each node tries to keep the logout information in sync with other nodes in the cluster within the specified 'logoutCacheRefreshInterval'.
- \* Default: false

logoutCacheRefreshInterval = <nonnegative integer>[s|m|h|d]

- \* This setting controls how often splunkd on a given node updates its local cache from the App Key Value store when 'invalidateSessionTokensOnLogout' is enabled.
- \* This setting has no effect when 'invalidateSessionTokensOnLogout' is disabled.
- \* In normal scenarios, maximum time for changes to propagate across the cluster can be up to this interval, plus a few seconds; minimum can be a second or two.
- \* There is no guarantee that this sync will always happen within this time. If the system is blocked because of load or other issues like network partition, the information may not be propagated within the specified interval.
- \* Default: 30s

trustedIP = <IP address>

- \* Only a single IP address is allowed.
- \* All logins from specified IP addresses are trusted. This means a password is no longer required.
- \* Only set this if you are using Single Sign-On (SSO).

allowRemoteLogin = always|never|requireSetPassword

- \* Controls remote management by restricting general login. Note that this does not apply to trusted SSO logins from a trustedIP.
- \* When set to "always", all remote login attempts are allowed.
- \* When set to "never", only local logins to splunkd are allowed. Note that this still allows remote management through Splunk Web if Splunk Web is on the same server.
- \* If set to "requireSetPassword":
  - \* In the free license, remote login is disabled.
  - \* In the pro license, remote login is disabled for the "admin" user if the default password of "admin" has not been changed.
- \* NOTE: As of version 7.1, Splunk software does not support the use of default passwords. The "requireSetPassword" value is deprecated and might be removed in the future.
- \* Default: requireSetPassword

tar\_format = gnutar|ustar

- \* Sets the default TAR format.
- \* Default: gnutar

access\_logging\_for\_phonehome = <boolean>

- \* Enables/disables logging to the splunkd\_access.log file for client phonehomes.
- \* Default: true (logging enabled)

hangup\_after\_phonehome = <boolean>

- \* Controls whether or not the deployment server hangs up the connection after the phonehome is done.
- \* By default, persistent HTTP 1.1 connections are used with the server to handle phonehomes. This might show higher memory usage if you have a large number of clients.
- \* If you have more than the maximum recommended concurrent TCP connection deployment clients, persistent connections can not help with the reuse of connections. Setting this setting to true helps bring down memory usage.
- \* Default: false (persistent connections for phonehome)

pass4SymmKey = <string>

- \* Authenticates traffic between:
  - \* A license manager and its license peers.
  - \* Members of a cluster.
    - \* A deployment server (DS) and its deployment clients (DCs).
- \* When authenticating members of a cluster, clustering might override the passphrase specified in the clustering stanza. A clustering search head connecting to multiple managers might further override in the [clustermanager:<cm-nameX>] stanza.
- \* When authenticating deployment servers and clients, by default, DS-DCs passphrase authentication is disabled. To enable DS-DCs passphrase authentication, you must also add the following line to the [broker:broker] stanza in the restmap.conf file: requireAuthentication = true
- \* In all scenarios, every node involved must set the same passphrase in the same stanzas. For example in the [general] stanza and/or [clustering] stanza. Otherwise, the respective communication does not proceed:
  - licensing and deployment in the case of the [general] stanza
  - clustering in case of the [clustering] stanza)
- \* Unencrypted passwords must not begin with "\$1\$". This is used by Splunk software to determine if the password is already encrypted.

pass4SymmKey\_minLength = <integer>

- \* The minimum length, in characters, that a 'pass4SymmKey' can be for a particular stanza.
- \* When you start the Splunk platform, if the 'pass4SymmKey' is shorter in length than what you specify with this setting, the platform warns you and advises that you change the pass4SymmKey.
- \* If you use the CLI to modify 'pass4SymmKey' to a value that is shorter than what you specify with this setting, the platform warns you and advises that you



change the pass4SymKey.

- \* Default: 12

unbiasLanguageForLogging = <boolean>

- \* Specifies whether to replace the old language terms such as "master" and "slave" with the new terms such as "manager" and "peer"
- \* Default: false

listenOnIPv6 = no|yes|only

- \* By default, splunkd listens for incoming connections (both REST and TCP inputs) using IPv4 only.
- \* When you set this value to "yes", splunkd simultaneously listens for connections on both IPv4 and IPv6.
- \* To disable IPv4 entirely, set listenOnIPv6 to "only". This causes splunkd to exclusively accept connections over IPv6. You might need to change the mgmtHostPort setting in the web.conf file. Use '[:,1]' instead of '127.0.0.1'.
- \* Any setting of SPLUNK\_BINDIP in your environment or the splunk-launch.conf file overrides the listenOnIPv6 value. In this case splunkd listens on the exact address specified.

connectUsingIpVersion = auto|4-first|6-first|4-only|6-only

- \* When making outbound TCP connections for forwarding event data, making distributed search requests, etc., this setting controls whether the connections are made using IPv4 or IPv6.
- \* Connections to literal addresses are unaffected by this setting. For example, if a forwarder is configured to connect to "10.1.2.3" the connection is made over IPv4, regardless of what the value of this setting is.
- \* A value of "auto" means the following:
  - \* If 'listenOnIPv6' is set to "no", the Splunk server follows the "4-only" behavior.
  - \* If 'listenOnIPv6' is set to "yes", the Splunk server follows "6-first"
  - \* If 'listenOnIPv6' is set to "only", the Splunk server follow "6-only" behavior.
- \* A value of "4-first" means, if a host is available over both IPv4 and IPv6, then the Splunk server connects over IPv4 first and falls back to IPv6 if the IPv4 connection fails.
- \* A value of "6-first" means splunkd tries IPv6 first and falls back to IPv4 on failure.
- \* A value of "4-only" means splunkd only attempts to make connections over IPv4.
- \* A value of "6-only" means splunkd only attempts to connect to the IPv6 address.
- \* Default: auto (the Splunk server selects a reasonable value based on the listenOnIPv6 setting.)

guid = <globally unique identifier for this instance>

- \* This setting (as of version 5.0) belongs in the [general] stanza of SPLUNK\_HOME/etc/instance.cfg file. See the .spec file of instance.cfg for more information.

useHTTPServerCompression = <boolean>

- \* Specifies whether the splunkd HTTP server should support gzip content encoding. For more info on how content encoding works, see Section 14.3 of Request for Comments: 2616 (RFC2616) on the World Wide Web Consortium (W3C) website.
- \* Default: true

defaultHTTPServerCompressionLevel = <integer>

- \* If the useHTTPServerCompression setting is enabled (it is enabled by default), this setting controls the compression level that the Splunk server attempts to use.
- \* This number must be between 1 and 9.
- \* Higher numbers produce smaller compressed results but require more CPU

usage.

- \* Default: 6 (This is appropriate for most environments)

skipHTTPCompressionAcl = <comma- or space-separated list>

- \* Lists a set of networks or addresses to skip data compression. These are addresses that are considered so close that network speed is never an issue, so any CPU time spent compressing a response is wasteful.
- \* Note that the server might still respond with compressed data if it already has a compressed version of the data available.
- \* These rules are separated by commas or spaces.
- \* The accepted formats for network and address rules are:
  1. A single IPv4 or IPv6 address (examples: "192.0.2.3", "2001:db8::2:1")
  2. A Classless Inter-Domain Routing (CIDR) block of addresses (examples: "192.0.2/24", "2001:DB8::/32")
  3. A DNS name. Use "\*" as a wildcard. (examples: "myhost.example.com", "\*.example.org")
  4. The wildcard "\*" matches anything.
- \* Entries can also be prefixed with '!' to negate their meaning.
- \* Default: localhost addresses

legacyCiphers = decryptOnly|disabled

- \* This setting controls how Splunk software handles support for legacy encryption ciphers.
- \* If set to "decryptOnly", Splunk software supports decryption of configurations that have been encrypted with legacy ciphers. It encrypts all new configurations with newer and stronger cyphers.
- \* If set to "disabled", Splunk software neither encrypts nor decrypts configurations that have been encrypted with legacy ciphers.
- \* Default: decryptOnly

site = <string>

- \* Specifies the site that this Splunk instance belongs to when multisite is enabled.
- \* Valid values for site-id include site0 to site63
- \* The special value "site0" can be set only on search heads or on forwarders that are participating in indexer discovery.
  - \* For a search head, "site0" disables search affinity.
  - \* For a forwarder participating in indexer discovery, "site0" causes the forwarder to send data to all peer nodes across all sites.

useHTTPClientCompression = true|false|on-http|on-https

- \* Specifies whether gzip compression should be supported when splunkd acts as a client (including distributed searches). Note: For the content to be compressed, the HTTP server that the client is connecting to should also support compression.
- \* If the connection is being made over https and "useClientSSLCompression=true", then setting "useHTTPClientCompression=true" results in double compression work without much compression gain. To mitigate this, set this value to "on-http" (or to "true", and 'useClientSSLCompression' to "false").
- \* Default: true

embedSecret = <string>

- \* When using report embedding, normally the generated URLs can only be used on the search head that they were generated on.
- \* If "embedSecret" is set, then the token in the URL is encrypted with this key. Then other search heads with the exact same setting can also use the same URL.
- \* This is needed if you want to use report embedding across multiple nodes on a search head pool.

parallelIngestionPipelines = <integer>

- \* The number of discrete data ingestion pipeline sets to create for this instance.
- \* A pipeline set handles the processing of data, from receiving streams of events through event processing and writing the events to disk.
- \* An indexer that operates multiple pipeline sets can achieve improved performance with data parsing and disk writing, at the cost of additional CPU cores.
- \* For most installations, the default setting of "1" is optimal.
- \* Use caution when changing this setting. Increasing the CPU usage for data ingestion reduces available CPU cores for other tasks like searching.
- \* If the data source is streamed over TCP or UDP, such as syslog sources, only one pipeline will be used.
- \* NOTE: Enabling multiple ingestion pipelines can change the behavior of some settings in other configuration files. Each ingestion pipeline enforces the limits of the following settings independently:
  1. maxKBps (in the limits.conf file)
  2. max\_fd (in the limits.conf file)
  3. maxHotBuckets (in the indexes.conf file)
  4. maxHotSpanSecs (in the indexes.conf file)
- \* Default: 1

pipelineSetAutoScale = <boolean>

- \* Whether or not splunkd automatically scales up the number of pipeline sets in certain cases when CPU resources are available.
- \* A value of "true" means splunkd automatically scales up pipeline sets using the "blocked\_queue\_count" pipeline set selection policy.
- \* See the 'pipelineSetSelectionPolicy' setting for more information on the "blocked\_queue\_count" policy.
- \* A value of "true" also means that intermediate forwarders scale the number of pipeline sets to half the number of available virtual CPUs.
  - \* If a workload management pool exists, then:
    - \* Splunk instance scales up the number of pipeline sets to the number of virtual CPUs for the 'ingest' workload pool divided by 4.
  - \* If a workload management pool does not exist, then:
    - \* Splunk instance types scale up the number of pipeline sets to the number of available virtual CPUs divided by 15.
- \* A value of "false" means that splunkd uses the value for 'parallelIngestionPipelines' and does not scale the number of pipeline sets to meet demand.
- \* If 'parallelIngestionPipelines' has a higher value than the previously-described automatic calculations, then splunkd uses that value instead to scale up the number of pipeline sets.
- \* Default: false

pipelineSetSelectionPolicy = round\_robin|weighted\_random|blocked\_queue\_count

- \* Specifies the pipeline set selection policy to use while selecting pipeline sets for new inputs.
- \* A value of "round\_robin" means that splunkd assigns incoming inputs to pipeline sets in around robin fashion.
- \* A value of "weighted\_random" means that splunkd assigns the incoming inputs to pipeline sets using a weighted random scheme designed to even out the CPU usage of each pipeline set.
  - \* The "weighted\_random" value is valid only when 'parallelIngestionPipelines' has a value that is greater than 1.
- \* A value of "blocked\_queue\_count" means that splunkd assigns the incoming inputs to pipeline sets using a combination of a round-robin scheme for each input type and a blocked queue count scheme that tracks the number of blocked queues in each pipeline set.
  - \* There are 5 input types in general: modular input, file input, network input, replication, and others.
  - \* If the pipeline set that splunkd selects has a blocked queue count, then splunkd selects another pipeline set with the lowest blocked queue count and

assigns the input to that pipeline set. This ensures that a particular input type is balanced across all available pipeline sets.

- \* Splunkd writes a "blocked queue count (blocked\_count)" message to the metrics.log log file regardless of the value of this setting.
- \* The "blocked\_queue\_count" value is valid only when 'parallelIngestionPipelines' has a value that is greater than 1.

\* Default: round\_robin

pipelineSetWeightsUpdatePeriod = <integer>

- \* The interval, in seconds, when pipeline set weights are recalculated for the weighted\_random pipeline set selection policy.
- \* Reducing this interval causes pipeline set weights to be re-evaluated more frequently, thereby enabling the system to react more quickly to changes in duty cycle estimation.
- \* Increasing this interval causes pipeline set weights to be re-evaluated less frequently, thereby reducing the likelihood of the system responding to bursty events.

\* Default: 30

pipelineSetNumTrackingPeriods = <integer>

- \* The number of look-back periods, of interval pipelineSetWeightsUpdatePeriod, that are used to keep track of incoming ingestion requests for pipeline sets.
- \* This information is used as a heuristic to calculate the pipeline set weights at every expiry of pipelineSetWeightsUpdatePeriod.

\* Default: 5

pipelineSetChannelSetCacheSize = <integer>

- \* Maximum number of inactive channels to be stored in the per-pipeline set cache to reduce load in the configuration management system.
- \* Currently only affects ingestion via the HTTP Event Collector.
- \* Increasing this setting should reduce the number of created channels reported in metrics.log under the 'channel\_cache' group. If neither that group nor the 'created' field exists in metrics.log, increasing this value has no effect.

\* Default: 12

instanceType = <string>

- \* Should not be modified by users.
- \* Informs components (such as the Splunk Web Manager section) which environment the Splunk server is running in, to allow for more customized behaviors.

\* Default: download

requireBootPassphrase = <boolean>

- \* Prompt the user for a boot passphrase when starting splunkd.
- \* Splunkd uses this passphrase to grant itself access to platform-provided secret storage facilities, like the GNOME keyring.
- \* For more information about secret storage, see the [secrets] stanza in \$SPLUNK\_HOME/etc/system/README/authentication.conf.spec.

\* Default (if Common Criteria mode is enabled): true  
\* Default (if Common Criteria mode is disabled): false

numThreadsForIndexInitExecutor = <positive integer>

- \* Number of threads that can be used by the index init thread pool.
- \* Maximum accepted value for this setting is 32.

\* Default: 16

remoteStorageRecreateIndexesInStandalone = <boolean>

- \* Controls re-creation of remote storage enabled indexes in standalone mode.

\* Default: true

cleanRemoteStorageByDefault = <boolean>

- \* Allows 'splunk clean eventdata' to clean the remote indexes when set to true.
- \* Default: false

is\_remote\_queue\_accounting\_batched = <boolean>

- \* Allows indexer to maintain a batched count of events that have been uploaded to remote storage when set to true.
- \* This count is subsequently used to delete corresponding messages from remote queue.
- \* Default: false

recreate\_index\_fetch\_bucket\_batch\_size = <positive integer>

- \* Controls the maximum number of bucket IDs to fetch from remote storage as part of a single transaction for a remote storage enabled index.
- \* Only valid for standalone mode.
- \* Default: 500

recreate\_bucket\_fetch\_manifest\_batch\_size = <positive integer>

- \* Controls the maximum number of bucket manifests to fetch in parallel from remote storage.
- \* Only valid for standalone mode.
- \* Default: 100

splunkd\_stop\_timeout = <positive integer>

- \* The maximum time, in seconds, that splunkd waits for a graceful shutdown to complete before splunkd forces a stop.
- \* Default: 360 (6 minutes)

decommission\_search\_jobs\_wait\_secs = <unsigned integer>

- \* The maximum time, in seconds, that splunkd waits for running searches to complete during a shutdown\_decommission\_search.
- \* To trigger this type of shutdown, post to 'services/server/control/shutdown\_decommission\_search'
- \* If set to 0, splunkd does not wait, and all searches in progress will fail.
- \* If this search head is a member of a search head cluster, use 'decommission\_search\_jobs\_wait\_secs' in the [shclustering] stanza instead.
- \* NOTE: If this search head is a node of an indexer cluster, use 'decommission\_search\_jobs\_wait\_secs' in the [clustering] stanza instead.
- \* Default: 0

decommission\_search\_jobs\_min\_wait\_ratio = <decimal>

- \* Fraction of the decommission\_search\_jobs\_wait\_secs that splunkd will always wait during a shutdown\_decommission\_search.
- \* This wait is not contingent on whether or not there are any actively running searches
- \* Once this minimum wait time has elapsed, splunkd will wait the remainder of decommission\_search\_jobs\_wait\_secs contingent on the presence of actively running search processes on this indexer.
- \* Default: 0.15

python.version = python3|python3.7|python3.9|force\_python3|unspecified

- \* For Python scripts only, sets the default Python version to use.
- \* Can be overridden by other 'python.version' values elsewhere, with the following exception:
- \* If you set to "python3" or "python3.7", the system uses Python 3.7.
- \* If you set to "python3.9", the system uses Python 3.9.
- \* If you set to "force\_python3", the system always uses Python 3.9, and ignores values for 'python.version' that you set elsewhere.
- \* If you set to "unspecified", the system calls the python interpreter 'python' to run scripts. Used on universal forwarders when calling an external instance of python. This setting value is not supported.
- \* Default: force\_python3

roll\_and\_wait\_for\_uploads\_at\_shutdown\_secs = <non-negative integer>

- \* Currently not supported. This setting is related to a feature that is

still under development.

\* Default: 0 (disabled)

preShutdownCleanup = <boolean>

\* Currently not supported. This setting is related to a feature that is still under development.

\* Specifies if indexer waits to complete any indexing activities before continuing with shutdown.

\* Default: true

reset\_manifests\_on\_startup = <boolean>

\* Whether or not the Splunk platform instance regenerates size retention information for index bucket summaries that have been stored in the manifest.csv files.

\* Configuring this setting lets the platform instance have the most up-to-date size retention information immediately after startup.

\* When set to true, the size retention information for summaries stored in the manifest.csv files are removed and regenerated during startup.

\* When set to false, manifest.csv files are not reset during startup.

\* Default: true

percent\_manifests\_to\_reset = <integer>

\* In order to minimize the cost of resetting all manifest.csv files at once the manifest.csv files are separated in groups that are processed separately.

\* This percentage defines how many manifest.csv files each group will reset.

\* For example, a setting of 20 means each group resets 20% of all manifests resulting in 5 groups with 20% each.

\* The minimum of one manifest.csv file will be processed per group.

\* Legal values are between 0 and 100.

\* Default: 10

regex\_cache\_hiwater = <integer>

\* A threshold for the number of entries in the regex cache. If the regex cache grows larger than this, splunkd server will purge some of the older entries.

\* When set to a negative value, no purge occurs, no matter how large the cache.

\* Default: 2500

enable\_search\_process\_long\_lifespan = <boolean>

\* Controls whether the search process can have a long lifespan.

\* Configuring a long lifespan on a search process can optimize performance by reducing the number of new processes that are launched and old processes that are reaped, and is a more efficient use of system resources.

\* When set to "true": Splunk software does the following:

\* Suppresses increases in the configuration generation. See the

'conf\_generation\_include' setting for more information.

\* Avoids unnecessary replication of search configuration bundles.

\* Allows a certain number of idle search processes to live.

\* Sets the size of the pool of search processes.

\* Checks memory usage before a search process is reused.

\* When set to "false": The lifespan of a search process at the 50th percentile is approximately 30 seconds.

\* NOTE: Do not change this setting unless instructed to do so by Splunk Support.

\* Default: true

conf\_generation\_include.<conf\_file\_name> = <boolean>

\* Controls whether conf generation bumps at a property change in a particular type of \*.conf file, mainly used on search head.

\* In general, do not bump when a property change needs to restart Splunk server or is not related to search execution.

\* If set properly, Splunk server skips unnecessary generation increments to

maximize reuse of preforked search processes at search head. As a result, overall search performance is improved in shorter execution time and better system resource utilization.

- \* Has no effect if 'enable\_search\_process\_long\_lifespan' is set to "false".
- \* Default: false

encrypt\_fields = <comma-separated list>

- \* A list of the fields that need to be re-encrypted when a search head cluster performs a first-time run on syncing all members with a new splunk.secret key, and when a bundle is created and applied in an indexer cluster.
- \* Provide each field as a three-element entry. Separate each field element with colons, and each field with commas, for example:  
<conf-file>:<stanza-prefix>:<setting>, <conf-file>:<stanza-prefix>:<setting>...
- \* Do not include brackets when you specify a stanza-prefix.
- \* To match all stanzas from a configuration file, leave the stanza-prefix empty. For example: "server: :pass4SymmKey" matches all stanzas with 'pass4SymmKey' as the key in the server.conf file.
- \* Default: a default list of fields containing passwords, secret keys, and identifiers: "server: :sslKeysfilePassword", "server: :sslPassword", "server: :pass4SymmKey",...

conf\_cache\_memory\_optimization = <boolean>

- \* Turns on or off memory optimization for configuration file caches for all Splunk configuration file types.
- \* A value of "true" turns on memory optimization for configuration files.
- \* A value of "false" turns off memory optimization for configuration files.
- \* Turning on this setting can reduce the memory footprint of the splunkd process due to caching of configurations.
- \* NOTE: Do not change this setting without first consulting with Splunk Support.
- \* Default: true

conf\_cache\_rebuild\_stanzas\_optimization = <boolean>

- \* Turns on or off per stanza configuration cache rebuild for all Splunk configuration file types.
- \* A value of "true" turns on per stanza configuration cache rebuild. Only the changed stanzas of the configuration cache are rebuilt.
- \* A value of "false" turns off per stanza configuration cache rebuild. All contents of the configuration file cache are rebuilt.
- \* Turning on this setting can reduce the read latency of a changed configuration file cache.
- \* NOTE: Do not change this setting without first consulting with Splunk Support.
- \* Default: false

cgroup\_location = <string>

- \* Specifies the location of the cgroup hierarchy for the splunkd, search, and helper processes within cgroups version 1 or 2.
- \* This setting requires a Linux system with systemd.
- \* A value of "auto" turns on automatic detection, which is based on the contents of /proc/<pid>/cgroup and /proc/<pid>/mountinfo.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: auto

## **Configuration Change Tracker**

[config\_change\_tracker]  
disabled = <boolean>

- \* Whether or not splunkd writes configuration changes to the configuration change log at \$SPLUNK\_HOME/var/log/splunk/configuration\_change.log.

- \* If set to "false", configuration changes are captured in \$SPLUNK\_HOME/var/log/splunk/configuration\_change.log.
- \* If set to "true", configuration changes are not captured in \$SPLUNK\_HOME/var/log/splunk/configuration\_change.log.
- \* Default: false

mode = [auto|diff|track-only]

- \* Determines the method used by 'config\_change\_tracker' to track and record changes to .conf files.
- \* A value of "auto" or "diff" means splunkd logs all configuration changes made to .conf files, including changes to setting values. In this mode, config change tracking only includes changes that could have an effect on your environment. For example, if a file with a stanza and setting-value pair is created, updated, or deleted, splunkd logs the change. But if an empty file or a stanza without any setting-value pairs is added or deleted, splunkd does not log the change since it will not have an impact. Similarly, splunkd does not track any comments that are added to or removed from files.
- \* A value of "track-only" means splunkd logs .conf file changes, but excludes configuration setting values. In this mode, config change tracking includes changes whether or not they can have an effect on your environment. For example, splunkd logs a change for any updates to file content, or that come from a change by the operating system. Splunkd also sees a comment that has been added to a .conf file as a change, because that change results in a different file checksum.
- \* Splunkd tracks all .conf files under the following directories:
  - \* \$SPLUNK\_HOME/etc/system
  - \* \$SPLUNK\_HOME/etc/apps
  - \* \$SPLUNK\_HOME/etc/users
  - \* \$SPLUNK\_HOME/etc/peer-apps
 It also tracks changes to the following:
  - \* \$SPLUNK\_HOME/etc/instance.cfg
- \* The values "auto" and "diff" have the same behavior at this time. Setting the value to "auto" ensures that the instance will always use the latest feature set.
- \* Default: auto

denylist = <regular expression>

- \* If set, splunkd does not monitor files for configuration change tracker if their path matches the specified regex.
- \* No default.

log\_throttling\_disabled = <boolean>

- \* Describes whether or not splunkd logs config changes to a .conf file that occur within the 'log\_throttling\_threshold\_ms' time span as a single event.
- \* A value of "false" means that splunkd logs all changes to a conf file within the time span 'log\_throttling\_threshold\_ms' as a single event.
- \* A value of "true" means that splunkd logs all changes individually as soon as it detects them.
- \* This setting requires a Linux system with the "inotify" API for file system event monitoring.
- \* Do not change this setting without first consulting with Splunk Support.
- \* Default: true

log\_throttling\_threshold\_ms = <positive integer>

- \* The span of time, in milliseconds, during which splunkd logs multiple changes to a .conf file as a single configuration change event.
- \* If multiple changes are made to a conf file within the time span 'log\_throttling\_threshold\_ms' milliseconds, splunkd logs those changes as a single event.
- \* Default: 10000

exclude\_fields = <comma-separated list>

- \* One or more stanza keys that splunkd is to exclude when it writes information about stanza configuration changes to the



- configuration\_change.log file.
- \* The format for each entry is '<conf-file>:<stanza>:<key>'. Separate multiple entries with commas.
  - \* To exclude all keys under a stanza, use the '<conf-file>:<stanza>:\*' format.
  - \* <stanza> can end with a '\*' (asterisk). Splunkd treats this as a wildcard.
  - \* If <stanza> contains a colon, enclose it in quotes. For example:  
'inputs.conf:"tcp-ssl:\*":\*'
  - \* This setting has no effect if 'mode' has a value of "track-only".
  - \* Example:  
'server.conf:general:pass4SymmKey, authentication.conf:authentication:\*
  - \* No default.
- \* NOTE: The [config\_change\_audit] stanza, which was previously mentioned in the Splunk version 8.2.0 documentation and configuration specification files, is now DEPRECATED.

## **Deployment Configuration details**

- [deployment]
- pass4SymmKey = <passphrase string>
- \* Authenticates traffic between the deployment server (DS) and its deployment clients (DCs).
  - \* By default, DS-DCs passphrase authentication key is disabled. To enable DS-DCs passphrase authentication, you must *also* add the following line to the [broker:broker] stanza in the restmap.conf file:  
requireAuthentication = true
  - \* If the key is not set in the [deployment] stanza, the key is looked for in the [general] stanza.
  - \* NOTE: Unencrypted passwords must not begin with "\$1\$", because this is used by Splunk software to determine if the password is already encrypted.
- pass4SymmKey\_minLength = <integer>
- \* The minimum length, in characters, that a 'pass4SymmKey' should be for a particular stanza.
  - \* When you start the Splunk platform, if the 'pass4SymmKey' is shorter in length than what you specify with this setting, the platform warns you and advises that you change the pass4SymKey.
  - \* If you use the CLI to modify 'pass4SymmKey' to a value that is shorter than what you specify with this setting, the platform warns you and advises that you change the pass4SymKey.
  - \* Default: 12

## **TLS/SSL Configuration details**

- [sslConfig]
- \* Set TLS for communications on the Splunk platform back-end under this stanza name.
  - \* NOTE: To set TLS (for example HTTPS) for Splunk Web and the browser, use the web.conf configuration file.
  - \* Follow this stanza with any number of the following setting/value pairs.
  - \* If you do not specify an entry for each setting, the Splunk platform uses the default values.

```

enableSplunkdSSL = <boolean>
* Whether or not the Splunk daemon uses TLS/SSL on the management port
  (default 8089) and app key value store (KV Store, default 8191)
  network ports.
* A value of "true" means that splunkd runs TLS on the management
  and KV Store ports.
* A value of "false" means that splunkd does not run TLS on any port.
* NOTE: Where practical, do not run splunkd without using TLS.
* Distributed search often performs better when you enable TLS.
* Default: true

useClientSSLCompression = <boolean>
* Whether or not HTTP client compression is turned on.
* Server-side compression is turned on by default. Setting this on the
  client-side enables compression between server and client.
* Enabling this potentially gives you much faster distributed searches
  across multiple Splunk instances.
* CAUTION: There are known performance issues when TLS compression is on.
  Confirm that the following settings have "false" values before you
  configure this setting to "true" to avoid double compression:
  * 'conf_deploy_precompress_bundles'
  * 'precompress_cluster_bundle'
  * 'precompress_artifacts'
  * 'preCompressKnowledgeBundlesClassicMode'
  * 'preCompressKnowledgeBundlesCascadeMode'
  * 'useHTTPClientCompression'
* Default: false

useSplunkdClientSSLCompression = <boolean>
* Whether or not splunkd, as an HTTP client, uses TLS compression
  during activities like certificate exchange, bundle replication,
  remote calls, and so on.
* This setting is effective if, and only if, 'useClientSSLCompression'
  has a value of "true".
* A value of "true" means that splunkd, as a client, uses TLS
  compression when connecting to other services.
* A value of "false" means that splunkd does not use TLS compression.
* NOTE: splunkd is not involved in data transfer in distributed search, the
  search in a separate process is.
* Default: true

sslVersions = <comma-separated list>
* The list of TLS/SSL versions to support for incoming connections.
* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
* The special version "*" selects all supported versions.
  The version "tls" selects all versions tls1.0 or newer.
* If you prefix a version with "-", it means to exclude that version
  from the list.
* SSLv2 is always disabled; "-ssl2" is accepted in the version
  list but does nothing.
* If the Splunk platform instance runs in FIPS mode,
  "ssl3" is always disabled regardless of this configuration.
* The default can vary. See the 'sslVersions' setting in
  the $SPLUNK_HOME/etc/system/default/server.conf file for the
  current default

sslVersionsForClient = <comma-separated list>
* The list of TLS/SSL versions to support for outgoing HTTP connections
  from splunkd. This includes distributed search, deployment client, etc.
* Configuring this setting is usually less critical than configuring the
  'sslVersions' setting, since TLS/SSL always picks the highest version

```

that both client and server support. However, you can use this setting to prohibit making connections to remote servers that only support older protocols.

- \* The syntax is the same as the 'sslVersions' setting.
- \* NOTE: For forwarder connections, there is a separate 'sslVersions' setting in the outputs.conf file. For connections to SAML servers, there is a separate 'sslVersions' setting in the authentication.conf file.
- \* The default can vary. See the 'sslVersionsForClient' setting in the \$SPLUNK\_HOME/etc/system/default/server.conf file for the current default

supportSSLV3Only = <boolean>

- \* DEPRECATED. Use 'sslVersions' or 'sslVersionsForClient' instead.

sslVerifyServerCert = <boolean>

- \* Whether or not splunkd, as a client, validates the TLS certificate that a server presents to it when it connects to a server.
- \* This setting serves as an additional step for authenticating connections to other Splunk platform services. Multiple services can use this setting, including but not limited to distributed search and distributed deployment clients.
- \* For distributed search, the client uses this setting when it makes a search request to another search head cluster peer.
- \* For distributed deployment, the client uses this setting when it polls a deployment server.
- \* A value of "true" means that the client inspects and validates the certificate that it receives from the server upon connecting to it.
- \* This ensures that the server you are connecting to has a valid TLS/SSL certificate.
- \* The client then checks both the X.509 Common Name and Subject Alternative Name of the server in the certificate for a match.
- \* If the server does not present a certificate, or the validation check does not pass, then the client terminates the handshake between it and the server immediately, which terminates the connection.
- \* NOTE: Certificates that contain the same Common Name as a certificate authority (CA) certificate are not suitable for this validation check, even if the same CA issued the certificate.
- \* A value of "false" means that the client does not check the TLS certificate that it receives as part of the session negotiation. The client considers any valid TLS certificate as acceptable.
- \* Default: false

sslCommonNameToCheck = <comma-separated list>

- \* One or more X.509 standard Common Names of the server certificate which splunkd, as a client, checks against when it connects to a server using TLS.
- \* The Common Name (CN) is an X.509 standard field in a certificate that identifies the host name that is associated with the certificate.
- \* The CN can be a short host name or a fully qualified domain name. For example, the CN can be one of "example", "www.example.com", or "example.com".
- \* If the client cannot match the CN in the certificate that the server presents, then the client cannot authenticate the server, and terminates the session negotiation immediately.
- \* For this setting to have any affect, the 'sslVerifyServerCert' setting must have a value of "true".
- \* This setting is optional.
- \* No default (no common name checking).

sslCommonNameList = <commonName1>, <commonName2>, ...

- \* DEPRECATED. Use the 'sslCommonNameToCheck' setting instead.

sslAltNameToCheck = <comma-separated list>

- \* One or more Subject Alternative Names of the server certificate which splunkd, as a client, checks against when it connects to a server using TLS.
- \* The Subject Alternative Name (SAN) is an extension to the X.509 standard that

- lets you specify additional host names for a TLS certificate. The SAN can be a short host name or a fully qualified domain name.
- \* If the client cannot match the SAN in the certificate that the server presents, then the client cannot authenticate the server, and terminates the session negotiation immediately.
  - \* The client does not validate any names in this list against the Common Name.
  - \* For this setting to have any affect, the 'sslVerifyServerCert' setting must have a value of "true".
  - \* This setting is optional.
  - \* No default (no alternative name checking).

requireClientCert = <boolean>

- \* Whether or not an HTTPS client which connects to a splunkd server must possess a certificate that a certificate authority signed to complete the connection.
- \* Multiple services can use this setting, including but not limited to distributed search and distributed deployment clients.
  - \* Splunk platform indexers must use this setting to connect to other Splunk platform indexers.
  - \* Deployment clients must present certificates to deployment servers before they can poll the servers for new configurations or applications.
- \* A value of "true" means that a client can connect only if it has a certificate that was signed by a certificate authority that the splunkd server trusts.
- \* A value of "false" means that there is no certificate requirement to connect to services on another Splunk platform instance.
- \* Default: false

sslVerifyServerName = <boolean>

- \* Whether or not splunkd, as a client, performs a TLS hostname validation check on a TLS certificate that it receives upon an initial connection to a server.
- \* A TLS hostname validation check ensures that a client communicates with the correct server, and has not been redirected to another by a machine-in-the-middle attack, where a malicious party inserts themselves between the client and the target server, and impersonates that server during the session.
- \* Specifically, the validation check forces splunkd to verify that either the Common Name or the Subject Alternative Name in the certificate that the server presents to the client matches the host name portion of the URL that the client used to connect to the server.
- \* For this setting to have any effect, the 'sslVerifyServerCert' setting must have a value of "true". If it doesn't, TLS hostname validation is not possible because certificate verification is not on.
- \* A value of "true" for this setting means that splunkd performs a TLS hostname validation check, in effect, verifying the server's name in the certificate.
  - \* If that check fails, splunkd terminates the TLS handshake immediately. This terminates the connection between the client and the server. Splunkd logs this failure at the ERROR logging level.
- \* A value of "false" means that splunkd does not perform the TLS hostname validation check. If the server presents an otherwise valid certificate, the client-to-server connection proceeds normally.
- \* Default: false

caTrustStore = <[splunk],[OS]>

- \* The type of trust store that the Splunk platform accesses to validate connections over TLS.
- \* The Splunk platform uses this setting to load certificate authority certificates for this kind of validation.
- \* A value of "splunk" means the platform only uses the certificate authority certificates in the trust store that the 'sslRootCAPath' setting references.

- \* A value of "OS" means the platform only uses the CA certificates in the trust store that the operating system on the instance defines.
- \* Splunk provides support for OS trust store usage on the Linux and Windows operating systems. There is currently no support for loading certificate trust stores on macOS.
- \* Providing both values ("splunk,OS") means that the platform uses CA certificates within both the Splunk platform and operating system trust stores.
- \* If a duplicate certificate exists in both types of trust store, the platform prioritizes using the certificate in the Splunk platform trust store.
- \* This values for this setting are not case sensitive.
- \* Default: splunk

caTrustStorePath = <string>

- \* The path to the location of the certificate authority trust store on a machine that runs a distribution of Linux.
- \* Different Linux distributions use different locations for the CA trust store. This setting lets you configure where the Splunk platform looks for the trust store, based on the distribution of Linux you run.
- \* If 'caTrustStore' has a value of "OS", but this setting has either no value or an invalid value, then the Splunk platform does not attempt to load any certificates from the OS trust store to validate TLS, and logs an error message in the splunkd.log log file.
- \* Following are example trust store locations for popular Linux distributions:  
 Debian/Ubuntu/Gentoo: /etc/ssl/certs/ca-certificates.crt  
 Fedora/RHEL 6, 8, 9: /etc/pki/tls/certs/ca-bundle.crt  
 CentOS/RHEL 7: /etc/pki/ca-trust/extracted/pem/tls-ca-bundle.pem
- \* No default.

cipherSuite = <string>

- \* A list of cipher suites for splunkd to use.
- \* If set, Splunk uses the specified cipher string for the HTTP server.
- \* If not set, Splunk uses the default cipher string that the OpenSSL binary provides.
- \* If you want to use any Diffie-Hellman ciphers, you must use the 'dhFile' setting.
- \* The default can vary. See the 'cipherSuite' setting in the \$SPLUNK\_HOME/etc/system/default/server.conf file for the current default.

ecdhCurveName = <string>

- \* DEPRECATED. Use the 'ecdhCurves' setting instead.
- \* Default: empty string

ecdhCurves = <comma-separated list>

- \* A list of elliptic curves to use for the Elliptic-curve Diffie-Hellman (ECDH) key negotiation protocol.
- \* The client sends elliptic curves as part of the Client Hello during a TLS handshake.
- \* Specify elliptic curves in the order that you prefer them.
- \* The server supports only the curves specified in the list.
- \* Splunk software only supports named curves that you specify by their short names.
- \* You can get the list of valid named curves by their short and long names by running this CLI command:  
 \$SPLUNK\_HOME/bin/splunk cmd openssl ecparam -list\_curves
- \* Example configuration: "ecdhCurves = prime256v1,secp384r1,secp521r1"
- \* The default can vary. See the 'ecdhCurves' setting in \$SPLUNK\_HOME/etc/system/default/server.conf for the current default.

```

serverCert = <path>
* The full path to the server certificate.
* The Splunk daemon auto-generates certificates when you start Splunk
  Enterprise the first time.
* Where applicable, replace the default certificate with a certificate
  that you either create on your own or obtain from a third party.
* For more information about certificates, and how to obtain, create,
  and install them, search the Securing Splunk Enterprise Manual
  for "Introduction to Securing the Splunk Platform with TLS".
* The certificate must be in privacy-enhanced mail (PEM) format.
* Default: $SPLUNK_HOME/etc/auth/server.pem

sslKeysfile = <string>
* DEPRECATED. Use the 'serverCert' setting instead.
* The location of the server certificate file, as located in the
  directory that the DEPRECATED 'caPath' setting references.
* Default: server.pem

sslPassword = <string>
* The password for the server certificate, if you created one.
* Default: password

sslKeysfilePassword = <string>
* DEPRECATED. Use the 'sslPassword' setting instead.

sslRootCAPath = <path>
* The path to the certificate authority (CA), or root
  certificate store.
* The certificate store must be a file that contains one or more
  CA certificates that have been concatenated together.
  This setting expects a value that represents a file object,
  not a directory object.
* The certificates in the certificate store file must be
  in privacy-enhanced mail (PEM) format.
* If you run Splunk Enterprise in Common Criteria mode, then
  you must give this setting a value.
* This setting is valid on Windows machines only if the
  'sslRootCAPathHonoredOnWindows' has a value of "true".
* No default.

sslRootCAPathHonoredOnWindows = <boolean>
* DEPRECATED.
* Whether or not the Splunk instance respects the 'sslRootCAPath' setting on
  Windows machines.
* This setting is valid only on Windows, and only if you have set
  'sslRootCAPath'.
* A value of "true" means that the instance respects the 'sslRootCAPath'
  setting on Windows machines.
* A value of "false" means that the instance does not respect the
  'sslRootCAPath' setting on Windows machines.
* When the 'sslRootCAPath' setting is respected, the instance expects to find
  a valid PEM file with valid root certificates that are referenced by that
  path. If a valid file is not present, TLS communication fails.
* Default: true

caCertFile = <string>
* DEPRECATED. Use the 'sslRootCAPath' setting instead.
* The file name for the CA certificate file.
* This file must be in PEM format and contain one or more certificates
  concatenated together.
* If you have not given the 'sslRootCAPath' setting a value,
  then Splunk Enterprise attempts to locate a CA certificate using

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this setting.

- \* Default: cacert.pem

dhFile = <path>

- \* The location of the Diffie-Hellman (DH) parameter file.
- \* This file must be in PEM format.
- \* The DH group size, which determines the strength of the key that the DH key exchange process uses, must not be fewer than 2048 bits.
- \* You must specify this file to enable any Diffie-Hellman ciphers.
- \* No default.

caPath = <path>

- \* DEPRECATED. Use absolute paths for all certificate files.
- \* If certificate files given by other settings in this stanza are not absolute paths, then they are relative to this path.
- \* Default: \$SPLUNK\_HOME/etc/auth

certCreateScript = <script name>

- \* The creation script for generating certificates when you start Splunk Enterprise for the first time.
- \* No default.

sendStrictTransportSecurityHeader = <boolean>

- \* Whether or not the REST interface sends a "Strict-Transport-Security" header with all responses to requests made over TLS.
- \* A value of "true" means the REST interface sends a "Strict-Transport-Security" header with its responses.
- \* This can help to avoid a client being tricked later by a machine-in-the-middle attack to accept a non-TLS request. However, this requires a commitment that no non-TLS web hosts ever run on this hostname on any port.
- \* For example, if Splunk Web is in its default non-TLS mode, this can prevent a web browser from connecting to it.
- \* A value of "false" means the REST interface does not send a "Strict-Transport-Security" header with its responses.
- \* Default: false

allowSslCompression = <boolean>

- \* Whether or not the server lets clients negotiate compression at the TLS layer.
- \* A value of "true" means the server lets clients negotiate TLS-layer data compression.
- \* A value of "false" means the server does not let clients negotiate TLS-layer data compression.
- \* The app key value store (KV Store) service observes and uses this setting.
- \* Default: true

allowSslRenegotiation = <boolean>

- \* Whether or not the server lets clients request renegotiation of TLS connection settings.
- \* In the TLS protocol, a client can request renegotiation of the connection settings from time to time.
- \* A value of "true" means that the server lets clients request the renegotiation of TLS connection settings.
- \* A value of "false" causes the server to reject all renegotiation attempts, which breaks the connection.
- \* This limits the amount of CPU a single TCP connection can use, but it can cause connectivity problems, especially for long-lived connections.
- \* Default: true

sslClientSessionPath = <path>

- \* The path to the location where the Splunk platform stores client sessions for session re-use.
- \* Used if 'useSslClientSessionCache' has a value of "true".
- \* No default.

useSslClientSessionCache = <boolean>

- \* Whether or not the Splunk platform can re-use TLS client sessions.
- \* A value of "true" means the Splunk platform stores client sessions in memory for session re-use. This reduces handshake time, latency, and computation time to improve TLS performance.
- \* A value of "false" means each TLS connection performs a full TLS handshake.
- \* Default: false

sslServerSessionTimeout = <integer>

- \* The timeout, in seconds, for newly created TLS sessions.
- \* A value of 0 means that the Splunk platform disables server-side TLS session cache.
- \* The default server-side session cache for OpenSSL is 300 seconds.
- \* Default: 300 (5 minutes)

sslServerHandshakeTimeout = <integer>

- \* The timeout, in seconds, for a TLS handshake to complete between an TLS client and the Splunk TLS server.
- \* If the TLS server does not receive a "Client Hello" from the TLS client within 'sslServerHandshakeTimeout' seconds, the server terminates the connection.
- \* Default: 60

certificateStatusValidationMethod = crl

- \* Specifies the certificate status validation method that splunkd is to use.
- \* Certificate status validation checks the status of a digital certificate upon its presentation during a network connection.
- \* When certificate status validation is active, it is active for any kind of Splunk platform-related network communication that uses SSL, including the Splunk Web, splunkd, and Splunk-to-Splunk (S2S) communication channels.
- \* Currently, the only acceptable value for this setting is "crl".
  - \* If you do not give this setting a value of "crl", the setting, and thus certificate status validation checks, are turned off.
  - \* "crl" stands for Certificate Revocation List, which is a list of digital certificates that have been revoked by the issuing Certificate Authority (CA) before their scheduled expiration date and can no longer be trusted.
  - \* The default path for CRL files in a Splunk platform instance is at \$SPLUNK\_HOME/auth/crl. Any CRL files must reside there, and must be in privacy-enhanced mail (PEM) format.
- \* For more information on using CRLs and configuring CRL files on a Splunk platform instance, see the '[kvstore]:sslCRLPath' setting.
- \* Default: empty string (certificate status validation checks are off)

cliVerifyServerName = <boolean>

- \* Whether or not the Splunk CLI must validate the host name in the splunkd server certificate that it receives when it connects to another splunkd server.
- \* The CLI performs transport layer security server certificate validation by comparing the host name or IP address in the certificate it receives from the splunkd server to which it connects.
  - \* Validation happens whether you connect to a local instance of splunkd or use the "--uri" argument to connect to a remote instance of splunkd.
  - \* If the certificate doesn't contain the host name or IP address of the splunkd server it is connecting to, the connection to that server fails, and the server does not process the CLI command.



- \* When the CLI performs certificate host name validation, it uses the certificate authority certificate or certificate chain that you specify in the server.conf configuration file, at '[sslConfig]/sslRootCAPath', to verify incoming server certificates.
- \* The CLI does not perform certificate host name validation in cases where it hands off execution to a Python script.
- \* A value of "true" means that the CLI validates host names in server certificates, where applicable.
- \* When this setting is "true", you can temporarily disable validation for a particular invocation of the Splunk CLI by providing the "--no-server-name-check" argument.
  - \* Use this argument to defeat host name certificate validation on local instances of splunkd. This is an alternative to adding the localhost hostname or IP address to the splunkd server certificate, which is insecure.
- \* A value of "false" means that the CLI does not validate host names in server certificates.
- \* Default: false

### **Python TLS Client Configuration details**

[pythonSslClientConfig]

- \* TLS settings for Splunk Python client connections.
- \* Follow this stanza name with any number of the following setting/value pairs.
- \* If you do not specify an entry for each setting, splunkd uses the values from the settings under the [sslConfig] stanza.

sslVerifyServerCert = <boolean>

- \* See the description of 'sslVerifyServerCert' under the [sslConfig] stanza for details on this setting.
- \* If you give this setting a value of "true", confirm that you have also set '[sslConfig]/sslRootCAPath' with the correct value.
- \* Default: false

sslVerifyServerName = <boolean>

- \* See the description of 'sslVerifyServerName' under the [sslConfig] stanza for details on this setting.
- \* Default: false

### **Splunkd http proxy configuration**

[proxyConfig]

- \* NOTE: Splunkd does not support Transport Layer Security (TLS) as a protocol for proxying connections. It only supports using the HTTP CONNECT method for HTTPS requests. The proxy server cannot listen on an SSL port.

http\_proxy = <string>

- \* If set, splunkd sends all HTTP requests through the proxy server that you specify.
- \* No default.

https\_proxy = <string>

- \* If set, splunkd sends all HTTPS requests through the proxy server that you specify.
- \* If not set, splunkd uses the 'http\_proxy' setting instead.
- \* No default.

```

proxy_rules = <string>
* One or more host names or IP addresses for which splunkd is to route
  HTTPS requests only through the proxy server.
* If set, splunkd uses the proxy server only for endpoints that match the
  host names or IP addresses in this value.
* Splunkd does not route requests to either the localhost or loopback addresses
  through the proxy server.
* Separate multiple entries with commas.
* This setting accepts the following values:
  * '*' (asterisk): Route all requests through the proxy server. This is the only
    wildcard value, and it can be used only by itself.
  * <IPv4 or IPv6 address>: Route the request through the proxy if the
    request is intended for that address.
  * <hostname>/<domain name>: Route the request through the proxy if
    the request is intended for that host name or domain name.
* Examples:
  * proxy_rules = "wimpy": This matches the host name "wimpy". If the request
    is for the machine "wimpy", route that request through the proxy server.
  * proxy_rules = "splunk.com": Matches all host names in the splunk.com
    domain (such as apps.splunk.com, www.splunk.com, etc.) Route requests to
    any machine with a host name that ends in "splunk.com" through the proxy
    server.
* Default: *

no_proxy = <string>
* One or more host names or IP addresses for which splunkd is to
  explicitly bypass the proxy server for HTTPS requests.
* If set, splunkd does not route requests to matching host names and
  IP addresses through the proxy server.
* This setting overrides the 'proxy_rules' setting. If a host name or IP
  address is in both settings, splunkd does not route requests for that
  host name or IP address through the proxy server.
* Splunkd does not route requests to either the localhost or loopback addresses
  through the proxy server.
* Separate multiple entries with commas.
* This setting accepts the following values:
  * '*' (asterisk): Do not route any request through the proxy server. This
    is the only wildcard value, and it can be used only by itself.
  * <IPv4 or IPv6 address>: Do not route the request through the proxy if the
    request is intended for that address.
  * <hostname>/<domain name>: Do not route the request through the proxy if
    the request is intended for that host name or domain name.
* Examples:
  * no_proxy = "wimpy": This matches the host name "wimpy". Bypass the
    proxy server for requests for the machine "wimpy".
  * no_proxy = "splunk.com": Matches all host names in the splunk.com
    domain (such as apps.splunk.com, www.splunk.com, etc.) Bypass the
    proxy server for requests for any machine whose hostname ends in
    "splunk.com".
* Default: localhost, 127.0.0.1, ::1

enable_tls_proxy = <boolean>
* Whether or not the Splunk daemon (splunkd) launches a helper process to proxy
  outbound network connections over transport layer security (TLS) from the Splunk
  platform instance to external Splunk nodes or services.
* The helper process, called splunk-tlsd, improves the overall availability of splunkd by
  proxying requests to certain external nodes or services over TLS. This reduces the
  need to restart splunkd after TLS-related configuration changes.
* Currently, splunk-tlsd handles connections over TLS to Splunk Telemetry
  and SplunkBase only.
* When splunk-tlsd is active, splunkd routes network traffic for certain external

```

nodes to the helper process. The splunk-tlsd process then sends that traffic over TLS to the external node.

- \* A value of "true" means that splunkd launches splunk-tlsd to handle network connections' over TLS to external nodes.
- \* A value of "false" means that splunkd handles the connections to external services.
- \* You must restart the Splunk platform instance for this change to take effect.
- \* Default: false

## **Splunkd HTTP server configuration**

[httpServer]

- \* Set stand-alone HTTP settings for splunkd under this stanza name.
- \* Follow this stanza name with any number of the following setting/value pairs.
- \* If you do not specify an entry for each setting, splunkd uses the default value.

atomFeedStylesheet = <string>

- \* Defines the stylesheet relative URL to apply to default Atom feeds.
- \* Set to 'none' to stop writing out xsl-stylesheet directive.
- \* Default: /static/atom.xsl

max-age = <nonnegative integer>

- \* Set the maximum time, in seconds, to cache a static asset served off of the '/static' directory.
- \* This value is passed along in the 'Cache-Control' HTTP header.
- \* Default: 3600 (60 minutes)

follow-symlinks = <boolean>

- \* Specifies whether the static file handler (serving the '/static' directory) follows filesystem symlinks when serving files.
- \* Default: false

disableDefaultPort = <boolean>

- \* If set to "true", turns off listening on the splunkd management port, which is 8089 by default.
- \* NOTE: Changing this setting is not recommended.
  - \* This is the general communication path to splunkd. If it is disabled, there is no way to communicate with a running splunk instance.
  - \* This means many command line splunk invocations cannot function, Splunk Web cannot function, the REST interface cannot function, etc.
  - \* If you choose to disable the port anyway, understand that you are selecting reduced Splunk functionality.
- \* Default: false

mgmtMode = none|auto|tcp

- \* Sets the transport layer protocol mode for Splunk CLI management commands.
- \* A value of "none" means that only Splunk CLI commands that can be run offline are available for use on the instance.
- \* A value of "auto" means that CLI commands execute over a Unix Domain Socket (UDS), which represents as \$SPLUNK\_HOME/var/run/splunk/cli.socket on the file system.
  - \* If the OS does not support UDS, and if 'disableDefaultPort' has a value of "false", the CLI executes over the splunkd management port.
  - \* If 'disableDefaultPort' has a value of "true", only CLI commands that can be run offline are available for use on the instance.
- \* A value of "tcp" means the CLI commands execute over the splunkd management port.
- \* This setting is only available on the universal forwarder.

\* NOTE: There is a path length limit of 104-108 characters for the UDS socket file. This includes whatever the \$SPLUNK\_HOME environment variable expands to. If you exceed this length for the socket file, UDS does not work, and you must reinstall the universal forwarder, because you cannot take corrective action to fix the UDS path. Verify the UDS path length when configuring this setting.  
\* Default: auto

acceptFrom = <network\_acl> ...

\* Lists a set of networks or addresses from which to accept connections.  
\* Separate multiple rules with commas or spaces.  
\* Each rule can be in one of the following formats:  
1. A single IPv4 or IPv6 address (examples: "10.1.2.3", "fe80::4a3")  
2. A Classless Inter-Domain Routing (CIDR) block of addresses (examples: "10/8", "192.168.1/24", "fe80:1234/32")  
3. A DNS name, possibly with a "\*" used as a wildcard (examples: "myhost.example.com", "\*.splunk.com")  
4. "\*", which matches anything  
\* You can also prefix an entry with '!' to cause the rule to reject the connection. The input applies rules in order, and uses the first one that matches.  
For example, "!10.1/16, \*" allows connections from everywhere except the 10.1.\*.\* network.  
\* Default: "\*" (accept from anywhere)

streamInWriteTimeout = <positive number>

\* The timeout, in seconds, for uploading data to the http server.  
\* When uploading data to http server, if the http server is unable to write data to the receiver for the specified value, the operation aborts.  
\* Default: 5

max\_content\_length = <integer>

\* Maximum content length, in bytes.  
\* HTTP requests over the size specified are rejected.  
\* This setting exists to avoid allocating an unreasonable amount of memory from web requests.  
\* In environments where indexers have enormous amounts of RAM, this number can be reasonably increased to handle large quantities of bundle data.  
\* Default: 2147483648 (2GB)

maxSockets = <integer>

\* The number of simultaneous HTTP connections that Splunk Enterprise accepts simultaneously. You can limit this number to constrain resource usage.  
\* If set to "0", Splunk Enterprise automatically sets maxSockets to one third of the maximum allowable open files on the host.  
\* If this number is less than 50, it is set to 50.  
\* If this number is greater than 400000, it is set to 400000.  
\* If set to a negative number, no limit is enforced.  
\* Default: 0

maxThreads = <integer>

\* The number of threads that can be used by active HTTP transactions. You can limit this number to constrain resource usage.  
\* If set to 0, Splunk Enterprise automatically sets the limit to one third of the maximum allowable threads on the host.  
\* If this number is less than 20, it is set to 20. If this number is greater than 150000, it is set to 150000.  
\* If maxSockets is not negative and maxThreads is greater than maxSockets, then Splunk Enterprise sets maxThreads to be equal to maxSockets.  
\* If set to a negative number, no limit is enforced.  
\* Default: 0

```

keepAliveIdleTimeout = <integer>
* How long, in seconds, that the Splunkd HTTP server allows a keep-alive
  connection to remain idle before forcibly disconnecting it.
* If this number is less than 7200, it is set to 7200.
* Default: 7200 (120 minutes)

busyKeepAliveIdleTimeout = <integer>
* How long, in seconds, that the Splunkd HTTP server allows a keep-alive
  connection to remain idle while in a busy state before forcibly
  disconnecting it.
* Use caution when configuring this setting as a value that is too large
  can result in file descriptor exhaustion due to idling connections.
* If this number is less than 12, it is set to 12.
* Default: 12

forceHttp10 = auto|never|always
* When set to "always", the REST HTTP server does not use some
  HTTP 1.1 features such as persistent connections or chunked
  transfer encoding.
* When set to "auto" it does this only if the client sent no
  User-Agent header, or if the user agent is known to have bugs
  in its HTTP/1.1 support.
* When set to "never" it always allows HTTP 1.1, even to
  clients it suspects may be buggy.
* Default: auto

crossOriginSharingPolicy = <origin_acl> ...
* List of the HTTP Origins for which to return Access-Control-Allow-* (CORS)
  headers.
* These headers tell browsers that web applications are trusted at those sites
  to make requests to the REST interface.
* The origin is passed as a URL without a path component (for example
  "https://app.example.com:8000").
* This setting can take a list of acceptable origins, separated
  by spaces and/or commas.
* Each origin can also contain wildcards for any part. Examples:
  *://app.example.com:* (either HTTP or HTTPS on any port)
  https://*.example.com (any host under example.com, including
  example.com itself)
* An address can be prefixed with a '!' to negate the match, with
  the first matching origin taking precedence. For example,
  "!*://evil.example.com:* *://*.example.com:*" to not avoid
  matching one host in a domain
* A single "*" can also be used to match all origins
* No default.

crossOriginSharingHeaders = <string>
* A list of the HTTP headers to which splunkd sets
  "Access-Control-Allow-Headers" when replying to
  Cross-Origin Resource Sharing (CORS) preflight requests.
* The "Access-Control-Allow-Headers" header is used in response to
  a CORS preflight request to tell browsers which HTTP headers can be
  used during the actual request.
* A CORS preflight request is a CORS request that checks to see if
  the CORS protocol is understood and a server is aware of using
  specific methods and headers.
* This setting can take a list of acceptable HTTP headers, separated
  by commas.
* A single "*" can also be used to match all headers.
* Default: Empty string.

x_frame_options_sameorigin = <boolean>

```

- \* Adds a X-Frame-Options header set to "SAMEORIGIN" to every response served by splunkd.
- \* Default: true

allowEmbedTokenAuth = <boolean>

- \* A value of "false" means splunkd does not allow any access to artifacts that previously had been explicitly shared to anonymous users.
- \* This effectively disables all use of the "embed" feature.
- \* Default: true

cliLoginBanner = <string>

- \* Sets a message which is added to the HTTP reply headers of requests for authentication, and to the "server/info" endpoint
- \* This is printed by the Splunk CLI before it prompts for authentication credentials. This can be used to print access policy information.
- \* If this string starts with a '"' character, it is treated as a CSV-style list with each line comprising a line of the message. For example: "Line 1", "Line 2", "Line 3"
- \* No default.

allowBasicAuth = <boolean>

- \* Allows clients to make authenticated requests to the splunk server using "HTTP Basic" authentication in addition to the normal "authtoken" system
- \* This is useful for programmatic access to REST endpoints and for accessing the REST API from a web browser. It is not required for the UI or CLI.
- \* Default: true

allowWwwAuthHeader = <boolean>

- \* Describes whether or not Splunk Web can include a "www-authenticate" header in a response to a request from a web client to access a management endpoint.
- \* When Splunk Web sends the "www-authenticate" header in response to such a request, the client forces its user to provide credentials to authenticate.
- \* A value of "true" means that Splunk Web sends a "www-authenticate" header in its response to the web client request. This means that the user of that client will be prompted to enter valid credentials to access the instance, even if they provide those credentials as part of the request.
- \* A value of "false" means that Splunk Web does not send the "www-authenticate" header in its response to the web client request. This means that the user of that client will not be prompted to provide valid credentials to access the instance.
- \* Giving this setting a value of "false" reduces the attack surface in the management API when you access it through Splunk Web.
- \* This setting is not valid for the CLI. It works only with Splunk Web.
- \* Default: true

basicAuthRealm = <string>

- \* When using "HTTP Basic" authentication, the 'realm' is a human-readable string describing the server. Typically, a web browser presents this string as part of its dialog box when asking for the username and password.
- \* This can be used to display a short message describing the server and/or its access policy.
- \* Default: /splunk

allowCookieAuth = <boolean>

- \* Allows clients to request an HTTP cookie from the /services/auth/login endpoint which can then be used to authenticate future requests
- \* Default: true

```

cookieAuthHttpOnly = <boolean>
* When using cookie based authentication, mark returned cookies
  with the "httponly" flag to tell the client not to allow javascript
  code to access its value
* NOTE: has no effect if allowCookieAuth=false
* Default: true

cookieSameSiteSecure = <boolean>
* DEPRECATED.
* Describes whether or not the Splunk REST server sets all Splunk cookies
  with the "SameSite=None" cookie attribute.
* A value of "true" means that the Splunk REST server sets the "SameSite=None"
  attribute for all cookies.
* A value of "false" means that the REST server does not set cookies with
  the "SameSite=None" attribute.
* NOTE: The REST server does not change the 'secure' cookie attribute with
  this setting. Use the 'cookieAuthSecure' setting to perform this task.
  The Splunk web server and the Splunk REST server use different
  settings to make cookie modifications. To modify cookies that the
  Splunk web server sets, use the 'cookieSameSite' setting in the
  web.conf configuration file.
* Default: false

cookieAuthSecure = <boolean>
* When using cookie based authentication, mark returned cookies
  with the "secure" flag to tell the client never to send it over
  an unencrypted HTTP channel
* NOTE: has no effect if allowCookieAuth=false OR the splunkd REST
  interface has SSL disabled
* Default: true

dedicatedIoThreads = [<integer>|auto]
* The number of threads that splunkd dedicates to handling HTTP I/O requests.
* This setting controls thread usage for all HTTP requests through splunkd,
  including SSL encryption.
* If you set this to "0", splunkd uses the same thread that accepted the initial
  connection over TCP to perform the HTTP I/O.
* If you set this to a number other than "0", splunkd creates that number of
  threads to handle HTTP I/O.
* If you set this to "auto", splunkd uses the number of CPU cores on the
  machine to determine the number of threads available for HTTP I/O as
  follows:
  * Number of CPU cores available | 'dedicatedIoThreads'
      0 - 16 | 0
      17 - 48 | 2
      49 - 128 | 4
      129 - 192 | 6
      193 and higher | 8

* You do not usually need to change this setting. However, for an instance
  running as a dedicated deployment server, the best practice is to set
  'dedicatedIoThreads' to a value of CPU cores/2, or CPU cores-1, in the case
  of a very active deployment server. For example, in the case of a deployment
  server with 8 CPU cores, set 'dedicatedIoThreads' to 4 or 7.
* Default: auto

dedicatedIoThreadsSelectionPolicy = <round_robin | weighted_random>
* Specifies the I/O threads selection policy to use while selecting I/O thread
  for new connection.
* If set to "round_robin", the incoming connections are assigned to I/O threads
  in a round robin fashion.
* If set to "weighted_random", the connections are assigned to I/O threads using

```

a weighted random scheme designed to even out the CPU usage of each I/O thread.  
\* NOTE: This setting only takes effect when dedicatedIoThreads is greater than 1.  
\* Default: round\_robin

dedicatedIoThreadsWeightsUpdatePeriod = <number>

\* The interval, in seconds, when I/O thread weights are recalculated for the "weighted\_random" selection policy.  
\* Reducing this interval causes the weights to be re-evaluated more frequently, thereby enabling the system to react more quickly to changes in relative thread load.  
\* Increasing this interval causes the weights to be re-evaluated less frequently, thereby reducing the ability of the system to respond to bursty events.  
\* Default: 30

replyHeader.<name> = <string>

\* Add a static header to all HTTP responses this server generates  
\* For example, "replyHeader.My-Header = value" causes the response header "My-Header: value" to be included in the reply to every HTTP request to the REST server

## ***Splunkd HTTPServer listener configuration***

[httpServerListener:<ip><port>]

\* Enable the splunkd REST HTTP server to listen on an additional port number specified by <port>. If a non-empty <ip> is included (for example: "[httpServerListener:127.0.0.1:8090]") the listening port is bound only to a specific interface.  
\* Multiple "httpServerListener" stanzas can be specified to listen on more ports.  
\* Normally, splunkd listens only on the single REST port specified in the web.conf "mgmtHostPort" setting, and none of these stanzas need to be present. Add these stanzas only if you want the REST HTTP server to listen to more than one port.

ssl = <boolean>

\* Toggle whether this listening ip:port uses SSL or not.  
\* If the main REST port is SSL (the "enableSplunkdSSL" setting in this file's [sslConfig] stanza) and this stanza is set to "ssl=false" then clients on the local machine such as the CLI may connect to this port.  
\* Default: true

listenOnIPv6 = no|yes|only

\* Toggle whether this listening ip:port listens on IPv4, IPv6, or both.  
\* If not present, the setting in the [general] stanza is used

acceptFrom = <network\_acl> ...

\* Lists a set of networks or addresses from which to accept connections.  
\* Separate multiple rules with commas or spaces.  
\* Each rule can be in one of the following formats:  
1. A single IPv4 or IPv6 address (examples: "10.1.2.3", "fe80::4a3")  
2. A Classless Inter-Domain Routing (CIDR) block of addresses (examples: "10/8", "192.168.1/24", "fe80:1234/32")  
3. A DNS name, possibly with a "\*" used as a wildcard (examples: "myhost.example.com", "\*.splunk.com")  
4. "\*", which matches anything  
\* You can also prefix an entry with '!' to cause the rule to reject the connection. The input applies rules in order, and uses the first one that matches.



For example, "!10.1/16, \*" allows connections from everywhere except the 10.1.\*.\* network.  
\* Default: The setting in the [httpServer] stanza

### **Static file handler MIME-type map**

```
[mimetype-extension-map]
* Map filename extensions to MIME type for files served from the static file
  handler under this stanza name.

<file-extension> = <MIME-type>
* Instructs the HTTP static file server to mark any files ending
  in 'file-extension' with a header of 'Content-Type: <MIME-type>'.
* Default:
  [mimetype-extension-map]
  gif = image/gif
  htm = text/html
  jpg = image/jpg
  png = image/png
  txt = text/plain
  xml = text/xml
  xsl = text/xml
```

### **Log rotation of splunkd\_stderr.log & splunkd\_stdout.log**

```
# These stanzas apply only on UNIX. splunkd on Windows has no
# stdout.log or stderr.log files.

[stderr_log_rotation]
* Controls the data retention of the file containing all messages written to
  splunkd's stderr file descriptor (fd 2).
* Typically this is extremely small, or mostly errors and warnings from
  linked libraries.

maxFileSize = <bytes>
* When splunkd_stderr.log grows larger than this value, it is rotated.
* maxFileSize is expressed in bytes.
* You might want to increase this if you are working on a problem
  that involves large amounts of output to the splunkd_stderr.log file.
* You might want to reduce this to allocate less storage to this log category.
* Default: 10000000 (10 si-megabytes)

BackupIndex = <non-negative integer>
* How many rolled copies to keep.
* For example, if this setting is 2, the splunkd_stderr.log.1 and
  splunkd_stderr.log.2 file might exist. Further rolls delete the
  current splunkd_stderr.log.2 file.
* You might want to increase this value if you are working on a problem
  that involves large amounts of output to the splunkd_stderr.log files
* You might want to reduce this to allocate less storage to this log category.
* Default: 2

checkFrequency = <seconds>
* How often, in seconds, to check the size of splunkd_stderr.log
* Larger values may result in larger rolled file sizes but take less resources.
```

- \* Smaller values may take more resources but more accurately constrain the file size.
- \* Default: 10

[stdout\_log\_rotation]

- \* Controls the data retention of the file containing all messages written to splunkd's stdout file descriptor (fd 1).
- \* Almost always, there is nothing in this file.

- \* This stanza can have the same settings as the [stderr\_log\_rotation] stanza with the same defaults. See above for definitions.

maxFileSize = <bytes>

BackupIndex = <non-negative integer>

checkFrequency = <seconds>

### **Remote applications configuration (e.g. SplunkBase)**

[applicationsManagement]

- \* Set remote applications settings for Splunk under this stanza name.
- \* Follow this stanza name with any number of the following setting/value pairs.
- \* If you do not specify an entry for each setting, the Splunk platform instance uses the default value.

allowInternetAccess = <boolean>

- \* Lets the Splunk platform instance access the remote applications repository.

url = <string>

- \* Applications repository URL.
- \* Default: https://apps.splunk.com/api/apps

loginUrl = <string>

- \* Applications repository login URL.
- \* Default: https://apps.splunk.com/api/account:login/

detailsUrl = <string>

- \* Base URL for application information, keyed off of app ID.
- \* Default: https://apps.splunk.com/apps/id

useragent = <splunk-version>-<splunk-build-num>-<platform>

- \* User-agent string to use when contacting applications repository.
- \* <platform> includes information like operating system and CPU architecture.

updateHost = <string>

- \* Host section of URL to check for app updates, e.g. https://apps.splunk.com

updatePath = <string>

- \* Path section of URL to check for app updates
- For example: /api/apps:resolve/checkforupgrade

updateTimeout = <time range string>

- \* The minimum amount of time Splunk software waits between checks for app updates.
- \* Examples include '24h' (24 hours), '3d' (3 days), '7200s' (7200 seconds, or two hours)
- \* Default: 24h

sslVersions = <comma-separated list>

- \* Comma-separated list of SSL versions to connect to 'url' (https://apps.splunk.com).
- \* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".
- \* The special version "\*" selects all supported versions. The version "tls" selects all versions tls1.0 or newer.
- \* If a version is prefixed with "-" it is removed from the list.
- \* SSLv2 is always disabled; "-ssl2" is accepted in the version list but does nothing.
- \* When configured in FIPS mode, ssl3 is always disabled regardless of this configuration.
- \* Default: The default can vary (See the 'sslVersions' setting in the \$SPLUNK\_HOME/etc/system/default/server.conf file for the current default)

sslVerifyServerCert = <boolean>

- \* See the description of 'sslVerifyServerCert' under the [sslConfig] stanza for details on this setting.
- \* Default: true

sslVerifyServerName = <boolean>

- \* See the description of 'sslVerifyServerName' under the [sslConfig] stanza for details on this setting.
- \* Default: false

caCertFile = <path>

- \* DEPRECATED.
- \* Used for validating TLS certificate from the Splunkbase website.
- \* See the description of 'caCertFile' under the [sslConfig] stanza for details on this setting.

caTrustStore = <[splunk],[OS]>

- \* See the description of 'caTrustStore' under the [sslConfig] stanza for details on this setting.
- \* Default: splunk

caTrustStorePath = <string>

- \* See the description of 'caTrustStorePath' under the [sslConfig] stanza for details on this setting.
- \* No default.

sslCommonNameToCheck = <commonName1>, <commonName2>, ...

- \* See the description of 'sslCommonNameToCheck' under the [sslConfig] stanza for details on this setting.
- \* Default: splunkbase.splunk.com, apps.splunk.com, cdn.apps.splunk.com

sslCommonNameList = <commonName1>, <commonName2>, ...

- \* DEPRECATED. Use the 'sslCommonNameToCheck' setting instead.

sslAltNameToCheck = <alternateName1>, <alternateName2>, ...

- \* See the description of 'sslAltNameToCheck' under the [sslConfig] stanza for details on this setting.
- \* Default: splunkbase.splunk.com, apps.splunk.com, cdn.apps.splunk.com

cipherSuite = <string>

- \* See the description of 'cipherSuite' under the [sslConfig] stanza for details on this setting.
- \* The default can vary. See the 'cipherSuite' setting in the \$SPLUNK\_HOME/etc/system/default/server.conf file for the current default.

ecdhCurves = <comma separated list>

- \* See the description of 'ecdhCurves' under the [sslConfig] stanza for details on this setting.

- \* The default can vary. See the 'ecdHCurves' setting in the \$SPLUNK\_HOME/etc/system/default/server.conf file for the current default.

## **Misc. configuration**

[scripts]

initialNumberOfScriptProcesses = <num>

- \* The number of pre-forked script processes that are launched when the system comes up. These scripts are reused when script REST endpoints \*and\* search scripts are executed. The idea is to eliminate the performance overhead of launching the script interpreter every time it is invoked. These processes are put in a pool. If the pool is completely busy when a script gets invoked, a new processes is fired up to handle the new invocation - but it disappears when that invocation is finished.

## **Disk usage settings (for the indexer, not for Splunk log files)**

[diskUsage]

minFreeSpace = <num>|<percentage>

- \* Minimum free space for a partition.
  - \* Specified as an integer that represents a size in binary megabytes (ie MiB) or as a percentage, written as a decimal between 0 and 100 followed by a '%' sign, for example "10%" or "10.5%"
  - \* If specified as a percentage, this is taken to be a percentage of the size of the partition. Therefore, the absolute free space required varies for each partition depending on the size of that partition.
  - \* Specifies a safe amount of space that must exist for splunkd to continue operating.
  - \* Note that this affects search and indexing
  - \* For search:
    - \* Before attempting to launch a search, Splunk software requires this amount of free space on the filesystem where the dispatch directory is stored, \$SPLUNK\_HOME/var/run/splunk/dispatch
    - \* Applied similarly to the search quota values in authorize.conf and limits.conf.
  - \* For indexing:
    - \* Periodically, the indexer checks space on all partitions that contain splunk indexes as specified by indexes.conf. Indexing is paused and a ui banner + splunkd warning posted to indicate need to clear more disk space.
  - \* Default: 5000 (approx 5GB)
- pollingFrequency = <num>
- \* Specifies that after every 'pollingFrequency' events are indexed, the disk usage is checked.
  - \* Default: 100000
- pollingTimerFrequency = <num>

- \* Minimum time, in seconds, between two disk usage checks.
- \* Default: 10

## **Queue settings**

[queue]

maxSize = [<integer>|<integer>[KB|MB|GB]]

- \* Specifies default capacity of a queue.
- \* If specified as a lone integer (for example, maxSize=1000), maxSize indicates the maximum number of events allowed in the queue.
- \* If specified as an integer followed by KB, MB, or GB (for example, maxSize=100MB), it indicates the maximum RAM allocated for queue.
- \* Default: 500KB

cntr\_1\_lookback\_time = [<integer>[s|m]]

- \* The lookback counters are used to track the size and count (number of elements in the queue) variation of the queues using an exponentially moving weighted average technique. Both size and count variation has 3 sets of counters each. The set of 3 counters is provided to be able to track short, medium and long term history of size/count variation. The user can customize the value of these counters or lookback time.
- \* Specifies how far into history should the size/count variation be tracked for counter 1.
- \* It must be an integer followed by [s|m] which stands for seconds and minutes respectively.
- \* Default: 60s

cntr\_2\_lookback\_time = [<integer>[s|m]]

- \* Specifies how far into history should the size/count variation be tracked for counter 2.
- \* See the 'cntr\_1\_lookback\_time' setting description for explanation and usage of the lookback counter.
- \* Default: 600s (10 minutes)

cntr\_3\_lookback\_time = [<integer>[s|m]]

- \* Specifies how far into history should the size/count variation be tracked for counter 3.
- \* See the 'cntr\_1\_lookback\_time' setting description for explanation and usage of the lookback counter.
- \* Default: 900s (15 minutes)

sampling\_interval = [<integer>[s|m]]

- \* The lookback counters described earlier collect the size and count measurements for the queues. This setting specifies at what interval the measurement collection happens.
- \* NOTE: The counter sampling interval is the same for all counters in a particular queue.
- \* Specify this value using integer followed by [s|m] which stands for seconds and minutes, respectively.
- \* Default: 1s

autoAdjustQueue = <boolean>

- \* Whether or not splunkd adjusts the value of the 'maxSize' setting automatically for all pipeline queues.
- \* A value of "true" means splunkd adjusts the value of `maxSize` automatically for all pipeline queues.
- \* A value of "false" means splunkd does not adjust the 'maxSize' value automatically and you must configure it manually.
- \* Default: false

[queue=<queueName>]

autoAdjustQueue = <boolean>

- \* Whether or not splunkd adjusts the value of the 'maxSize' setting automatically for the named pipeline queue.
- \* See the description for 'autoAdjustQueue' earlier in this file for specifics on how to configure this setting for individual queues.
- \* Default: The value of `autoAdjustQueue` in the "[queue]" stanza.

maxSize = [<integer>|<integer>[KB|MB|GB]]

- \* Specifies the capacity of a queue. It overrides the default capacity specified in the [queue] stanza.
- \* If specified as a lone integer (for example, maxSize=1000), maxSize indicates the maximum number of events allowed in the queue.
- \* If specified as an integer followed by KB, MB, or GB (for example, maxSize=100MB), it indicates the maximum RAM allocated for queue.
- \* Default: The default is inherited from the 'maxSize' value specified in the [queue] stanza

cntr\_1\_lookback\_time = [<integer>[s|m]]

- \* Same explanation as mentioned in the [queue] stanza.
- \* Specifies the lookback time for the specific queue for counter 1.
- \* Default: The default value is inherited from the 'cntr\_1\_lookback\_time' value that is specified in the [queue] stanza

cntr\_2\_lookback\_time = [<integer>[s|m]]

- \* Specifies the lookback time for the specific queue for counter 2.
- \* Default: The default value is inherited from the 'cntr\_2\_lookback\_time' value that is specified in the [queue] stanza.

cntr\_3\_lookback\_time = [<integer>[s|m]]

- \* Specifies the lookback time for the specific queue for counter 3.
- \* Default: The default value is inherited from the 'cntr\_3\_lookback\_time' value that is specified in the [queue] stanza.

sampling\_interval = [<integer>[s|m]]

- \* Specifies the sampling interval for the specific queue.
- \* Default: The default value is inherited from the 'sampling\_interval' value specified in the [queue] stanza.

### ***PubSub server settings for the http endpoint.***

[pubsubsvr-http]

disabled = <boolean>

- \* If disabled, then http endpoint is not registered. Set this value to 'false' to expose PubSub server on http.
- \* Default: true

stateIntervalInSecs = <seconds>

- \* The number of seconds before a connection is flushed due to inactivity. The connection is not closed, only messages for that connection are flushed.
- \* Default: 300 (5 minutes)

## **General file input settings. *\*\* NOT SUPPORTED \*\****

```
# [fileInput]
# outputQueue = <queue name>
* REMOVED. Historically this allowed the user to set the target queue for the
  file-input (tailing) processor, but there was no valid reason to modify this.
* This setting is now removed, and has no effect.
* Tailing always uses the parsingQueue.
```

## **Settings controlling the behavior of 'splunk diag', the diagnostic tool**

```
[diag]

# These settings provide defaults for invocations of the splunk diag
# command. Generally these can be further modified by command line flags to
# the diag command.

EXCLUDE-<class> = <glob expression>
* Specifies a glob / shell pattern to be excluded from diags generated on
  this Splunk instance.
  * Example: */etc/secret_app/local/*.conf
* Further excludes can be added at the splunk diag command line, but there
  is no facility to disable configuration-based excludes at the command
  line.
* There is one exclude by default, for the splunk.secret file.

# the following commands can be overridden entirely by their command-line
# equivalents.

components = <comma-separated list>
* Specifies which components of the diag should be gathered.
* This allows the disabling and enabling, categorically, of entire portions
  of diag functionality.
* All of these components are further subject to the EXCLUDE-<class> setting
  and component-specific filters (see the following component list.)
* Currently, with no configuration, all components except "rest" are enabled
  by default.
* Available components are:
  * index_files      : Files from the index that indicate their health
                      (Hosts|Sources|Sourcetypes.data and bucketManifests).
                      User data is not collected.
  * index_listing    : Directory listings of the index contents are
                      gathered, in order to see filenames, directory names,
                      sizes, timestamps and the like.
  * etc              : The entire contents of the $SPLUNK_HOME/etc
                      directory. In other words, the configuration files.
  * log              : The contents of $SPLUNK_HOME/var/log/...
  * pool             : If search head pooling is enabled, the contents of the
                      pool dir.
  * dispatch         : Search artifacts, without the actual results,
                      In other words var/run/splunk/dispatch, but not the
                      results or events files
  * searchpeers      : Directory listings of knowledge bundles replicated for
                      distributed search
                      In other words: $SPLUNK_HOME/var/run/searchpeers
  * consensus        : Consensus protocol files produced by search head clustering
```

```

    In other words: $SPLUNK_HOME/var/run/splunk/_raft
* conf_replication_summary : Directory listing of configuration
    replication summaries produced by search head clustering
    In other words: $SPLUNK_HOME/var/run/splunk/snapshot
* rest      : The contents of a variety of splunkd endpoints
    Includes server status messages (system banners),
    licenser banners, configured monitor inputs & tailing
    file status (progress reading input files).
    * On cluster managers, also gathers manager info, fixups,
    current peer list, clustered index info, current
    generation, & buckets in bad stats
    * On cluster peers, also gathers local buckets & local
    peer info, and the manager information remotely from
    the configured manager.
* kvstore   : Directory listings of the KV Store data directory
    contents are gathered, in order to see filenames,
    directory names, sizes, and timestamps.
* file_validate : Produce list of files that were in the install media
    which have been changed. Generally this should be an
    empty list.
* profiler  : The profiler directory at $SPLUNK_HOME/var/run/profiler

* The special value "all" is also supported, enabling everything explicitly.
* Further controlling the components from the command line:
    * The switch --collect replaces this list entirely.
      * Example: --collect log,etc
        This would set the components to log and etc only, regardless of
        config
    * The switch --enable adds a specific component to this list.
      * Example: --enable pool
        This would ensure that pool data is collected, regardless of
        config
    * The switch --disable removes a specific component from this list.
      * Example: --disable pool
        This would ensure that pool data is *NOT* collected, regardless of
        config
* Default: All components except "rest"

# Data filters:
# These filters further refine what the diag tool collects.
# Most of the existing ones are designed to limit the size and collection
# time to acceptable values.

# NOTE: Most values here use underscores, while the command line uses
# hyphens.

all_dumps = <boolean>
* This setting currently is not applicable on UNIX platforms.
* Affects the 'log' component of diag. (dumps are written to the log directory
  on Windows)
* Can be overridden with the --all-dumps command line argument.
* Normally, Splunk diag gathers only three .DMP (crash dump) files on
  Windows to limit diag size.
* If this is set to true, splunk diag collects *all* .DMP files from
  the log directory.
* No default. (false equivalent)

index_files = [full|manifests]
* Selects a detail level for the 'index_files' component.
* Can be overridden with the --index-files command line flag.
* If set to "manifests", limits the index file-content collection to just
  .bucketManifest files which give some information about the general state of

```



buckets in an index.

- \* If set to "full", adds the collection of Hosts.data, Sources.data, and Sourcetypes.data which indicate the breakdown of count of items by those categories per-bucket, and the timespans of those category entries
  - \* "full" can take quite some time on very large index sizes, especially when slower remote storage is involved.
- \* Default: manifests

index\_listing = [full|light]

- \* Selects a detail level for the 'index\_listing' component.
- \* Can be overridden with the --index-listing command line flag.
- \* "light" gets directory listings (ls, or dir) of the hot/warm and cold container directory locations of the indexes, as well as listings of each hot bucket.
- \* "full" gets a recursive directory listing of all the contents of every index location, which should mean all contents of all buckets.
  - \* "full" can take a significant amount of time with very large bucket counts, especially on slower storage.
- \* Default: light

etc\_filesize\_limit = <non-negative integer>

- \* This filters the 'etc' component.
- \* Can be overridden with the --etc-filesize-limit command line flag
- \* This value is specified in kilobytes.
  - \* Example: 2000 - this would be approximately 2MB.
- \* Files in the \$SPLUNK\_HOME/etc directory which are larger than this limit is not collected in the diag.
- \* Diag produces a message stating that a file has been skipped for size to the console. (In practice, large files have been found to oftentimes be a surprise to the administrator, and indicate problems).
- \* You can disable this filter by setting the value to 0.
- \* Currently, as a special exception, the file \$SPLUNK\_HOME/system/replication/ops.json is permitted to be 10x the size of this limit.
- \* Default: 10000 (10MB)

log\_age = <non-negative integer>

- \* This filters the 'log' component.
- \* Can be overridden with the --log-age command line flag
- \* This value is specified in days.
  - \* Example: 75 - this would be 75 days, or about 2.5 months.
- \* You can disable this filter by setting the value to 0.
- \* The idea of this default filter is that data older than this is rarely helpful in troubleshooting cases in any event.
- \* Default: 60 (or approximately 2 months)

upload\_proto\_host\_port = <protocol://host:port>|disabled

- \* The URI base to use for uploading files/diags to Splunk support.
- \* If set to "disabled" (override in a local/server.conf file), effectively disables diag upload functionality for this Splunk instance.
- \* Modification can theoretically permit operations with some forms of proxies, but diag is not specifically designed for such, and support of proxy configurations that do not currently work is considered an Enhancement Request.
- \* The communication path with api.splunk.com is over a simple but not documented protocol. If you want to accept diag uploads into your own systems, it probably is simpler to run diag and then upload via your own means independently. However if you have business reasons that you want this built-in, get in touch.
- \* Do not upload using unencrypted HTTP protocol unless you have no other choice.
- \* Default: https://api.splunk.com

```
SEARCHFILTERSIMPLE-<class> = regex
SEARCHFILTERLUHN-<class> = regex
* Redacts strings from ad-hoc searches logged in the audit.log and
  remote_searches.log files.
* Substrings which match these regexes *inside* a search string in one of those
  two files is replaced by sequences of the character X, as in XXXXXXXX.
* Substrings which match a SEARCHFILTERLUHN regex has the contained
  numbers further tested against the Luhn algorithm, used for data integrity
  in mostly financial circles, such as credit card numbers. This permits more
  accurate identification of that type of data, relying less heavily on regex
  precision. See the Wikipedia article on the "Luhn algorithm" for additional
  information.
* Search string filtering is disabled if --no-filter-searchstrings is
  used on the command line.
* NOTE: That matching regexes must match only the bytes of the
  term. Each match "consumes" a portion of the search string, so matches that
  extend beyond the term (for example, to adjacent whitespace) could prevent
  subsequent matches, and/or redact data needed for troubleshooting.
* Use a name that hints at the purpose of the filter in the <class>
  component of the setting name, and consider an additional explicative
  comment, even for custom local settings. This might skip inquiries from
  support.
```

### ***License manager settings for configuring the license pool(s)***

```
[license]
```

```
master_uri = [self|<uri>]
```

```
* DEPRECATED. Use the 'manager_uri' setting instead.
```

```
manager_uri = [self|<uri>]
```

```
* The URI of the license manager to which a license peer connects.
* A value of "self" means that the instance itself handles license
  manager operations.
* A URI value means that the instance attempts to connect to the license
  manager at the URI you specify.
* A URI consists of the following string: <scheme>://<hostname>:<port>, where
  * <scheme> is the URI scheme to use to attempt to connect to the
    license manager.
  * <hostname> is the machine on which the license manager runs.
  * <port> is the network port on which the license manager listens.
* For example, if you set "manager_uri = https://example.com:8089", then the
  instance attempts a connection to the instance at "http://example.com:8089"
  to get licensing information.
* No default.
```

```
active_group = Enterprise|Trial|Forwarder|Free
```

```
* If the instance is a license manager, the license type will be set in 'active_group'.
* Default: <empty>
```

```
connection_timeout = <integer>
```

```
* Maximum time, in seconds, to wait before sending data to the manager times out.
* This timeout applies only if 'manager_uri' is set.
* Default: 30
```

```
send_timeout = <integer>
```

```
* Maximum time, in seconds, to wait before sending data to the manager times out.
* This timeout applies only if 'manager_uri' is set.
* Default: 30
```

receive\_timeout = <integer>  
\* Maximum time, in seconds, to wait before receiving data from the manager times out  
\* This timeout applies only if 'manager\_uri' is set.  
\* Default: 30

squash\_threshold = <positive integer>  
\* Periodically the indexer must report to license manager the data indexed broken down by source, sourcetype, host, and index. If the number of distinct (source, sourcetype, host, index) tuples grows over the 'squash\_threshold', the (host, source) values are squashed and only a breakdown by (sourcetype, index) is reported. This is to prevent explosions in memory + license\_usage.log lines.  
\* This is an advanced setting. Set it only after consulting a Splunk Support engineer.  
\* This needs to be set on license peers as well as the license manager.  
\* Default: 2000

report\_interval = <nonnegative integer>[s|m|h]  
\* Selects a time period for reporting in license usage to the license manager.  
\* This value is intended for very large deployments (hundreds of indexers) where a large number of indexers may overwhelm the license server.  
\* The maximum permitted interval is 1 hour.  
\* The minimum permitted interval is 1 minute.  
\* Can be expressed as a positive number of seconds, minutes or hours.  
\* If no time unit is provided, seconds is assumed.  
\* Default: 1m

license\_warnings\_update\_interval = <nonnegative integer>  
\* Specifies a time period, in seconds, for license manager to update license warnings in Splunk Web bulletin messages.  
\* License manager checks at every second the last time it updated the warnings, and updates if this time period has elapsed.  
\* Increase this value for very large deployments that contain very large number of source types.  
\* The minimum permitted interval is 10.  
\* The maximum permitted interval is 3600, equivalent to 1 hour.  
\* If set to the special value of 0, the license manager automatically tunes this setting to accommodate the size of the deployment.  
\* Default: 0

strict\_pool\_quota = <boolean>  
\* Toggles strict pool quota enforcement.  
\* A value of "true" means members of pools receive warnings for a given day if usage exceeds pool size regardless of whether overall stack quota was exceeded  
\* A value of "false" means members of pool only receive warnings if both pool usage exceeds pool size AND overall stack usage exceeds stack size  
\* Default: true

pool\_suggestion = <string>  
\* Suggest a pool to the manager for this peer.  
\* The manager uses this suggestion if the manager doesn't have an explicit rule mapping the peer to a given pool (ie...no peer list for the relevant license stack contains this peer explicitly)  
\* If the pool name doesn't match any existing pool, it is ignored, no error is generated  
\* This setting is intended to give an alternative management option for pool/peer mappings. When onboarding an indexer, it may be easier to manage the mapping on the indexer itself via this setting rather than

having to update server.conf on manager for every addition of new indexer  
\* NOTE: If you have multiple stacks and a peer maps to multiple pools, this feature is limited in only allowing a suggestion of a single pool; This is not a common scenario however.  
\* No default. (which means this feature is disabled)

lm\_uri = <comma-separated list>

\* A list of the URIs of license managers that this instance is to use when in High Availability Redundancy Mode.  
\* High Availability Redundancy mode lets you use multiple license managers behind a load balancer.  
\* Separate multiple entries with commas.  
\* If you give this setting a value, that value cannot be empty.  
\* This setting is valid only when you enable High Availability Redundancy mode, which requires a special license and is only available to select customers.  
\* No default.

lm\_ping\_interval = <positive integer>

\* How often, in seconds, that license managers communicate with each other to check if they are all online and have the same license.  
\* This setting is valid only when you enable High Availability Redundancy mode, which requires a special license and is only available to select customers.  
\* Default: 86400 (once a day)

[lmpool:auto\_generated\_pool\_forwarder]

\* This is the auto generated pool for the forwarder stack

description = <textual description of this license pool>

quota = MAX|<maximum amount allowed by this license>

\* MAX indicates the total capacity of the license. You may have only 1 pool with MAX size in a stack.  
\* The quota can also be specified as a specific size eg. 20MB, 1GB, etc.

slaves = \*|<slave list>

\* DEPRECATED. Use the 'peers' setting instead.

peers = \*|<peer list>

\* An asterisk(\*) indicates that any peer can connect to this pool.  
\* You can also specify a comma separated peer GUID list.

stack\_id = forwarder

\* The stack to which this pool belongs.

[lmpool:auto\_generated\_pool\_free]

\* This is the auto generated pool for the free stack.  
\* Field descriptions are the same as that for the 'lmpool:auto\_generated\_pool\_forwarder' setting.

[lmpool:auto\_generated\_pool\_enterprise]

\* This is the auto generated pool for the enterprise stack.  
\* Field descriptions are the same as that for the 'lmpool:auto\_generated\_pool\_forwarder' setting.

[lmpool:auto\_generated\_pool\_fixed-sourcetype\_<sha256 hash of srctypes>]

\* This is the auto generated pool for the enterprise fixed srctype stack  
\* Field descriptions are the same as that for the 'lmpool:auto\_generated\_pool\_forwarder' setting.

[lmpool:auto\_generated\_pool\_download\_trial]

\* This is the auto generated pool for the download trial stack.  
\* Field descriptions are the same as that for

```

    the "lmpool:auto_generated_pool_forwarder"

[pooling]
state = [enabled|disabled]
* UNSUPPORTED: This setting is no longer supported.

storage = <path to shared storage>
* UNSUPPORTED: This setting is no longer supported.

app_update_triggers = true|false|silent
* UNSUPPORTED: This setting is no longer supported.

lock.timeout = <time range string>
* UNSUPPORTED: This setting is no longer supported.

lock.logging = <boolean>
* UNSUPPORTED: This setting is no longer supported.

poll.interval.rebuild = <time range string>
* UNSUPPORTED: This setting is no longer supported.

poll.interval.check = <time range string>
* UNSUPPORTED: This setting is no longer supported.

poll.blacklist.<name> = <regex>
* UNSUPPORTED: This setting is no longer supported.

#####
# Amazon Web Services Elastic Compute Cloud Instance Metadata Service
# (AWS EC2 IMDS) configuration
#####

[imds]

imds_version = [v1|v2]
* Sets IMDS version for EC2 instances metadata endpoints.
* This setting is AWS specific.
* Certain features of the Splunk platform use AWS Instance Metadata Service
  (IMDS) when hosted on EC2. IMDS is accessible from the instance via a
  link-local address. It provides metadata about the instance.
* v1 uses request/response method while v2 uses a session-oriented method
  to access IMDS. The version should match the setting used on your EC2
  instance.
* More information about IMDS can be found in the AWS documentation.
* Default: v1

```

## **High availability clustering configuration**

```

[clustering]

mode = [manager|peer|searchhead|disabled]
* Sets operational mode for this cluster node.
* Only one manager may exist per cluster.
* Note: "manager" and "peer" replace the prior 'mode' values of
  "master" and "slave". The prior values are currently still supported,
  but they will be removed from the product in a future release.

```

\* Default: disabled

master\_uri = [<uri> | clustermanager:<cm-name1>, clustermanager:<cm-name2>, ...]

\* DEPRECATED. Use the 'manager\_uri' setting instead.

manager\_uri = [<uri> | clustermanager:<cm-name1>, clustermanager:<cm-name2>, ...]

\* There are two uses for this setting, one for 'mode=peer' and 'mode=searchhead', and another for 'mode=manager'.

\* For 'mode=peer' and 'mode=searchhead':

\* Specify the URI of the cluster manager that the peer or search head connects to.

\* An example of <uri>: <scheme>://<hostname>:<port>

\* For 'mode=searchhead' only: If the search head belongs to multiple clusters, specify the manager URIs in a comma separated list.

\* For 'mode=manager':

\* Only valid if 'manager\_switchover\_mode=auto|manual'.

\* In this mode, a list of cluster manager stanzas [clustermanager:<cm-nameX>] must be provided. Those managers participate in the manager redundancy feature for the indexer cluster.

\* This list must be exactly identical in all the participating manager instances.

\* The list of managers serves as a priority list, where a manager earlier in the list has higher priority than a manager later in the list.

\* When two managers start up together, they detect each other's presence. To determine which manager will be active and which will be standby, they use the priority established by the list.

\* Similarly, when 'manager\_switchover\_mode=auto', and there is one active cluster manager and multiple standby managers, if the active manager then goes down, the standby manager with highest priority becomes the active manager.

manager\_switchover\_mode = [disabled|auto|manual]

\* Set the cluster manager redundancy operation mode.

\* Only valid for 'mode=manager'.

\* If set to "disabled", the cluster manager does not operate with redundancy.

\* The values "auto" and "manual" are valid only when the 'manager\_uri' setting in server.conf includes multiple cluster manager values.

\* If set to "auto", an eligible "standby" cluster manager will try to automatically set its redundancy state to "active" upon consecutive loss of heartbeat to the manager which is currently in active state.

\* If set to "manual", there is no automatic change of redundancy state to "active" during heartbeat failure, but there can be other scenarios, where the redundancy state may change automatically for some manager instances, as explained below:

\* An eligible "standby" cluster manager will not set its redundancy state to "active" upon consecutive loss of heartbeat to the manager which is currently in active state. The administrator must manually change the cluster manager redundancy state to "active" or "standby".

\* However, when the administrator initiates a redundancy state change request to one of the managers, the given manager may communicate with other managers internally and can change their redundancy states appropriately so that it can move to the correct redundancy state as requested by the administrator.

\* Cluster manager redundancy solution is closely related to the general Splunk Enterprise deployment topology and network environment. In redundancy mode, the effectiveness of the chosen 'manager\_switchover\_mode' can be dependent on the actual network architecture that connects the peer nodes with the cluster manager, for example, DNS or load-balancer based deployment.

\* Contact Splunk Professional Services for guidance on implementing cluster manager redundancy.

\* Default: disabled

advertised\_disk\_capacity = <integer>

\* Only valid for 'mode=peer'.

- \* Percentage to use when advertising disk capacity to the cluster manager. This is useful for modifying weighted load balancing in indexer discovery.
- \* For example, if you set this to 50 for an indexer with a 500GB disk, the indexer advertises its disk size as 250GB, not 500GB.
- \* Acceptable value range is 10 to 100.
- \* Default: 100

pass4SymmKey = <string>

- \* Secret shared among the nodes in the cluster to prevent any arbitrary node from connecting to the cluster. If a peer or search head is not configured with the same secret as the manager, it is not able to communicate with the manager.
- \* If 'pass4SymmKey' is not set in the [clustering] stanza, Splunk software looks for the key in the [general] stanza.
- \* Unencrypted passwords must not begin with "\$!\$", as Splunk software uses this substring to determine if the password is already encrypted.
- \* No default.

pass4SymmKey\_minLength = <integer>

- \* The minimum length, in characters, that a 'pass4SymmKey' should be for a particular stanza.
- \* When you start the Splunk platform, if the 'pass4SymmKey' is shorter in length than what you specify with this setting, the platform warns you and advises that you change the pass4SymKey.
- \* If you use the CLI to modify 'pass4SymmKey' to a value that is shorter than what you specify with this setting, the platform warns you and advises that you change the pass4SymKey.
- \* Default: 12

service\_interval = <zero or positive integer>

- \* Only valid when 'mode=manager'.
- \* How often, in seconds, that the manager runs its service loop.
- \* In its service loop, the manager checks the state of the peers and the buckets in the cluster and also schedules corrective action, if possible, for buckets that are not in compliance with replication policies.
- \* A special default value of 0 indicates an auto mode where the service interval for the next service call is determined by the time taken by previous call. It also sets the minimum service interval to be 0.5 second.
- \* Service interval is bounded by the values 1 and the 'max\_auto\_service\_interval' setting. If the previous service call takes more than 'max\_auto\_service\_interval' seconds, the next service interval is set to 'max\_auto\_service\_interval' seconds.
- \* Default: 0

service\_execution\_threshold\_ms = <zero or positive integer>

- \* Only valid when 'mode=manager'.
- \* Specifies, in milliseconds, the maximum period for one execution of the manager's service loop.
- \* This setting is useful for large clusters with large numbers of buckets, to prevent the service loop from blocking other operations for significant amounts of time.
- \* Default: 1500

deferred\_cluster\_status\_update = <boolean>

- \* Only valid when 'mode=manager'.
- \* A value of "true" means that SF/RF met (complete cluster state) checks are performed lazily for optimal performance, only when CM is busy with cluster maintenance operations (for example, peer addition, fix ups, data rebalance).

- \* A value of "false" means that SF/RF met checks are performed relatively more aggressively to improve accuracy, increasing CM overhead and slowing down cluster maintenance operations (e.g peer addition, fix ups, data rebalance).
- \* NOTE: It is recommended to be set as "true" with high number of indexers and buckets.
- \* Default: true

deferred\_rest\_api\_update = <boolean>

- \* Only valid when 'mode=manager'.
- \* A value of "true" means the manager responds to a REST API call from a source peer immediately. It might defer part of the actions related to the call until it completes already pending work.
- \* A value of "false" means the manager finishes all work for a received REST API call and only then responds to the source peer. The response might be delayed if the manager is busy with other work.
- \* Default: true

max\_fixup\_time\_ms = <zero or positive integer>

- \* Only valid for 'mode=manager'.
- \* How long, in milliseconds, each fixup level runs before short circuiting to continue to the next fixup level. This introduces an upper bound on each service level, and likewise introduces an upper bound on the full service() call.
- \* This setting is useful for larger clusters that have lots of buckets, where service() calls can consume a significant amount of time blocking other operations.
- \* 0 denotes that there is no max fixup timer.
- \* Default: 1000

max\_delayed\_updates\_time\_ms = <zero or positive integer>

- \* Only valid for 'mode=manager'.
- \* How long, in milliseconds, the cluster manager can continuously serve the delayed jobs before quitting to run other jobs.
- \* This setting is useful for larger clusters that have a large number of peer nodes and indexes, where customer manager could occasionally receive thousands of REST APIs in a short period.
- \* Do not change this setting without first consulting with Splunk Support.
- \* 0 denotes that there is no limit to how long the delayed jobs thread can run continuously.
- \* Default: 1000

primary\_src\_persist\_secs = <zero or positive integer>

- \* Only valid for 'mode=manager'.
- \* For a warm bucket, this setting specifies the interval after the bucket's latest time that a primary rebalance operation attempts to assign the primary to the copy on the source peer node. Once the interval is exceeded, the rebalance operation no longer considers the bucket's origin when assigning its primary.
- \* For a hot bucket, a non-zero value causes the primary to always reside with the source's hot bucket.
- \* Do not change this setting without first consulting with Splunk Support.
- \* If set to 0, the rebalance operation does not consider bucket origin when assigning primaries, for both hot and warm buckets.
- \* Default: 604800 (1 week, 60 \* 60 \* 24 \* 7 seconds)

cm\_heartbeat\_period = <non-zero positive integer>

- \* Only valid for 'mode=manager' and 'manager\_switchover\_mode=auto|manual'.
- \* Determines the frequency, in seconds, of cluster manager to cluster manager heartbeat.
- \* Default: 1

cm\_max\_hbmiss\_count = <non-zero positive integer>



- \* Only valid for 'mode=manager' and 'manager\_switchover\_mode=auto|manual'.
- \* The maximum number of consecutive heartbeat misses allowed before a cluster manager in standby state triggers the switchover sequence.
- \* Default: 3

cm\_com\_timeout = <integer>

- \* The timeout, in seconds, used in communications between cluster managers in redundancy mode.
- \* Only valid with 'mode=manager' and 'manager\_switchover\_mode=auto|manual'.
- \* Depending on the type of message being exchanged, triggering a timeout can result in a variety of consequences. For example, if the timeout is triggered for a heartbeat message, and the missed heartbeat count exceeds the value of 'cm\_max\_hbmiss\_count', a manager switchover will be triggered, if 'manager\_switchover\_mode=auto'.
- \* Default: 10

cxn\_timeout = <integer>

- \* The low-level timeout, in seconds, for establishing connection between cluster nodes.
- \* Default: 60

send\_timeout = <integer>

- \* The low-level timeout, in seconds, for sending data between cluster nodes.
- \* Default: 60

rcv\_timeout = <integer>

- \* The low-level timeout, in seconds, for receiving data between cluster nodes.
- \* Default: 60

rep\_cxn\_timeout = <integer>

- \* Valid only for 'mode=peer'.
- \* The low-level timeout, in seconds, for establishing connection for replicating data.
- \* Default: 60

rep\_send\_timeout = <integer>

- \* Only valid for 'mode=peer'.
- \* The low-level timeout, in seconds, for sending replication slice data between cluster nodes.
- \* This is a soft timeout. When this timeout is triggered on a source peer, it tries to determine if target is still alive. If the target is still alive, it resets the timeout for another 'rep\_send\_timeout' seconds and continues. If target has failed or the cumulative timeout has exceeded the 'rep\_max\_send\_timeout', replication fails.
- \* Default: 60

rep\_rcv\_timeout = <integer>

- \* Only valid for 'mode=peer'.
- \* Lowlevel timeout, in seconds, for receiving acknowledgment data from peers.
- \* This is a soft timeout. When this timeout is triggered on source peer, it tries to determine if target is still alive. If it is still alive, it reset the timeout for another 'rep\_send\_timeout' interval and continues.
- \* If target has failed or cumulative timeout has exceeded 'rep\_max\_rcv\_timeout', replication fails.
- \* Default: 60

rep\_max\_send\_timeout = <integer>

- \* Only valid for 'mode=peer'.
- \* Maximum send timeout, in seconds, for sending replication slice data between cluster nodes.
- \* On rep\_send\_timeout source peer determines if total send timeout has exceeded 'rep\_max\_send\_timeout'. If so, replication fails.

- \* If cumulative 'rep\_send\_timeout' exceeds 'rep\_max\_send\_timeout', replication fails.
- \* For a standalone indexer, changes to this setting are dynamically reloadable and do not require a restart.
- \* For indexer clusters, changes to this setting trigger a rolling restart of peer nodes.
- \* Default: 180 (3 minutes)

rep\_max\_rcv\_timeout = <integer>

- \* Only valid for 'mode=peer'.
- \* Maximum cumulative receive timeout, in seconds, for receiving acknowledgment data from peers.
- \* On 'rep\_rcv\_timeout', the source peer determines if the total receive timeout has exceeded 'rep\_max\_rcv\_timeout'. If so, replication fails.
- \* For a standalone indexer, changes to this setting are dynamically reloadable and do not require a restart.
- \* For indexer clusters, changes to this setting trigger a rolling restart of peer nodes.
- \* Default: 180 (3 minutes)

search\_files\_retry\_timeout = <integer>

- \* Only valid for 'mode=peer'.
- \* Timeout, in seconds, after which request for search files from a peer is aborted.
- \* To make a bucket searchable, search specific files are copied from another source peer with search files. If search files on source peers are undergoing changes, the source peer asks the requesting peer to retry after some time. If the cumulative retry period exceeds the specified timeout, the requesting peer aborts the request and requests search files from another peer in the cluster that might have search files.
- \* Default: 600 (10 minutes)

re\_add\_on\_bucket\_request\_error = <boolean>

- \* Valid only for 'mode=peer'.
- \* Whether or not a peer re-adds itself to the cluster manager if the manager returns an error on any bucket request.
- \* A value of "true" means the peer re-adds itself to the cluster manager if cluster manager returns an error on any bucket request. On re-add, peer updates the manager with the latest state of all its buckets.
- \* A value of "false" means the peer doesn't re-add itself to the cluster manager. Instead, it updates the manager with those buckets that manager returned an error.
- \* Default: false

decommission\_search\_jobs\_wait\_secs = <unsigned integer>

- \* Valid only for 'mode=peer'.
- \* The maximum time, in seconds, that a peer node waits for search jobs to finish before it transitions to the 'down' or 'GracefulShutdown' state, in response to the 'splunk offline' or 'splunk offline --enforce-counts' command.
- \* NOTE: When using this setting, the 'decommission\_search\_jobs\_wait\_secs' setting in the '[general]' stanza must remain set to its default value.
- \* You do not need to restart the cluster peer when making changes to this setting. This setting reloads automatically.
- \* Default: 180 (3 minutes)

decommission\_node\_force\_timeout = <seconds>

- \* Valid only for 'mode=peer' and during node offline operation.
- \* The maximum time, in seconds, that a peer node waits for searchable copy reallocation jobs to finish before it transitions to the 'down' or 'GracefulShutdown' state.

- \* This period begins after the peer node receives a 'splunk offline' command or its '/cluster/slave/control/control/decommission' REST endpoint is accessed.
- \* This attribute is not applicable to the "--enforce-counts" version of the "splunk offline" command
- \* Default: 300 seconds

decommission\_force\_finish\_idle\_time = <zero or positive integer>

- \* Valid only for 'mode=manager'.
- \* The time, in minutes, that the manager waits before forcibly finishing the decommissioning of a peer when there is no progress in the associated fixup activity.
- \* A value of zero (0) means that the manager does not forcibly finish decommissioning.
- \* Default: 0

rolling\_restart = restart|shutdown|searchable|searchable\_force

- \* Only valid for 'mode=manager'.
- \* Determines whether indexer peers restart or shutdown during a rolling restart.
- \* If set to "restart", each peer automatically restarts during a rolling restart.
- \* If set to "shutdown", each peer is stopped during a rolling restart, and the customer must manually restart each peer.
- \* If set to "searchable", the cluster attempts a best effort to maintain a searchable state during the rolling restart by reassigning primaries from peers that are about to restart to other searchable peers, and performing a health check to ensure that a searchable rolling restart is possible.
- \* If set to "searchable\_force", the cluster performs a searchable rolling restart, but overrides the health check and enforces 'decommission\_force\_timeout' and 'restart\_inactivity\_timeout'.
- \* If set to "searchable" or "searchable\_force", scheduled searches are deferred or run during the rolling restart based on the 'defer\_scheduled\_searchable\_idx' setting in 'savedsearches.conf'.
- \* You do not need to restart the cluster manager when making changes to this setting. This setting reloads automatically.
- \* Default: restart

searchable\_rolling\_peer\_state\_delay\_interval = <zero or positive integer>

- \* Only valid for 'mode=manager'.
- \* Specifies an extra time interval, in seconds, during which the peer remains in the ReassigningPrimaries state.
- \* Extending the amount of time the peer remains in the ReassigningPrimaries state gives the peer more time to complete inflight searches and ingest events.
- \* This also reduces the impact of incomplete searches and bucket corruption, which can impede the searchable rolling restart process.
- \* Default: 60

searchable\_rolling\_site\_down\_policy = full|most|half

- \* Only valid for 'mode=manager' and is only used if 'multisite=true' and 'site\_by\_site=true'.
- \* Sets the policy for calculating the maximum number of peers in a site allowed to shutdown at the same time during a searchable rolling restart.
- \* If set to 'full', the manager will allow an entire site to shutdown at once if there are searchable copies of buckets available in at least 3 sites.
- \* If set to 'most', the manager will maintain a few peers in a site to act as hot bucket streaming targets, and shutdown the other peers. At least one peer is available as a streaming target, but there can be more depending on the cluster's search factor. The 'most' policy attempts to speed up the rolling restart more aggressively than 'half', at the expense of a longer

period fixing up replication and search factors afterwards.

- \* If set to 'half', the manager will maintain half the peers in a site to act as hot bucket streaming targets, and shutdown the other peers.
- \* The maximum number of peers allowed down at one time is the smallest peer count between 'percent\_peers\_to\_restart' and 'searchable\_rolling\_site\_down\_policy'.
- \* Default: half

rolling\_restart\_condition = up|batch\_adding|starting

- \* Only valid for 'mode=manager'.
- \* Determines the target peer status the manager waits for, when restarting a peer during a rolling restart, before it restarts other peers.
- \* If set to "up", the manager will wait for a restarting peer to reach the 'Up' status before restarting other peers. A peer reaches 'Up' status when it has finished reporting all of its buckets to the manager. This option will always respect 'percent\_peers\_to\_restart'.
- \* If set to "batch\_adding", the manager will wait for a restarting peer to reach the 'BatchAdding' status before restarting other peers. A peer reaches 'BatchAdding' status when it is in the process of reporting its buckets to the manager. This option will respect 'percent\_peers\_to\_restart' as long as the current restarting peer finishes adding before the next restarting peer finishes shutting down, which is extremely likely.
- \* If set to "starting", the manager will wait for a restarting peer to reach the 'Starting' status before restarting other peers. A peer reaches 'Starting' status when it first starts up and is in the process of scanning its buckets on disk. This option is the fastest, but may not always respect 'percent\_peers\_to\_restart'.
- \* Default: batch\_adding

site\_by\_site = <boolean>

- \* Only valid for 'mode=manager' and 'multisite=true'.
- \* Whether or not the manager limits peer restarts to one site at a time during a rolling restart.
- \* A value of "true" means the manager restarts peers from one site at a time, waiting for all peers from a site to restart before moving on to another site, during a rolling restart.
- \* A value of "false" means the manager randomly selects peers to restart, from across all sites, during a rolling restart.
- \* Default: true

decommission\_force\_timeout = <zero or positive integer>

- \* Only valid for 'mode=manager'.
- \* Only valid for 'rolling\_restart=searchable\_force'.
- \* The amount of time, in seconds, the cluster manager waits for a peer in primary decommission status to finish primary reassignment and restart, during a searchable rolling restart with timeouts.
- \* Differs from 'decommission\_force\_finish\_idle\_time' in its default value and its presence only during a searchable rolling restart with timeouts.
- \* If you set this parameter to 0, it is automatically reset to default value.
- \* Maximum accepted value is 1800 (30 minutes).
- \* Default: 180 (3 minutes)

restart\_inactivity\_timeout = <zero or positive integer>

- \* Only valid for 'mode=manager'.
- \* Only valid for 'rolling\_restart=searchable\_force'.
- \* The amount of time, in seconds, that the manager waits for a peer to restart and rejoin the cluster before it considers the restart a failure and proceeds to restart other peers.
- \* More specifically, the amount of time that the manager waits for a peer in the 'Down' status to transition to 'BatchAdding' or 'Up' status.
- \* A value of zero (0) means that the manager waits indefinitely for a peer

to restart.

- \* Default: 600 (10 minutes)

rebalance\_pipeline\_batch\_size = <integer>

- \* Valid only for 'mode=manager'.
- \* Valid only for 'searchable\_rebalance=true'.
- \* The maximum number of buckets for a batch entering the excess bucket removal phase of the rebalance pipeline.
- \* You do not need to restart the cluster manager when making changes to this setting. This setting reloads automatically.
- \* Default: 60

rebalance\_primary\_failover\_timeout = <zero or positive integer>

- \* Valid only for 'mode=manager'.
- \* Valid only for 'searchable\_rebalance=true'.
- \* The maximum length of time, in seconds, that the manager waits for primacy to be reassigned from the batch of excess buckets to other buckets.
- \* Default: 75

rebalance\_newgen\_propagation\_timeout = <zero or positive integer>

- \* Valid only for 'mode=manager'.
- \* Valid only for 'searchable\_rebalance=true'.
- \* The amount of time, in seconds, that the manager waits for the search heads to get the newly committed generation after the discarded buckets' primacy has been reassigned.
- \* Default: 60 (1 minute)

rebalance\_search\_completion\_timeout = <integer>

- \* Valid only for 'mode=manager'.
- \* Valid only for 'searchable\_rebalance=true'.
- \* The amount of time, in seconds, that the manager waits for older generation searches on indexers to complete before removing any excess buckets.
- \* You do not need to restart the cluster manager when making changes to this setting. This setting reloads automatically.
- \* Default: 180 (3 minute)

searchable\_rebalance = <boolean>

- \* Valid only for 'mode=manager'.
- \* Controls whether searches can continue uninterrupted during data rebalancing.
- \* You do not need to restart the cluster manager when making changes to this setting. This setting reloads automatically.
- \* Default: false

multisite = <boolean>

- \* Applicable in 'mode=manager' and 'mode=searchhead'.
- \* In 'mode=manager':
  - \* Indicates if the cluster manager is operating in a multisite configuration.
  - \* When set to "true", it enables multisite clustering features.
  - \* It's crucial to ensure that site parameters on all peers are set accordingly.
- \* In 'mode=searchhead':
  - \* Determines whether the search head should operate in multisite mode.
  - \* If "true", the search head is part of a multisite cluster and should have the 'site' attribute set in the [general] stanza.
  - \* When part of a multisite cluster, the search head will utilize search affinity based on the 'site' parameter.
- \* Default: false

replication\_factor = <positive integer>

- \* Only valid for 'mode=manager'.
- \* Determines how many copies of rawdata are created in the cluster.
- \* Use 'site\_replication\_factor' instead of this in case 'multisite' is turned on.

- \* Must be greater than 0.
- \* Default: 3

site\_replication\_factor = <comma-separated string>

- \* Only valid for 'mode=manager' and is only used if 'multisite=true'.
- \* This specifies the per-site replication policy for any given bucket represented as a comma-separated list of per-site entries.
- \* Currently specified globally and applies to buckets in all indexes.
- \* Each entry is of the form <site-id>:<positive integer> which represents the number of copies to make in the specified site
- \* Valid site-ids include two mandatory keywords and optionally specific site-ids from site1 to site63
- \* The mandatory keywords are:
  - origin: Every bucket has a origin site which is the site of the peer that originally created this bucket. The notion of 'origin' makes it possible to specify a policy that spans across multiple sites without having to enumerate it per-site.
  - total: The total number of copies needed for each bucket.
- \* When a site is the origin, it could potentially match both the origin and a specific site term. In that case, the max of the two is used as the count for that site.
- \* The total must be greater than or equal to sum of all the other counts (including origin).
- \* The difference between total and the sum of all the other counts is distributed across the remaining sites.
- \* Example 1: site\_replication\_factor = origin:2, total:3  
Given a cluster of 3 sites, all indexing data, every site has 2 copies of every bucket ingested in that site and one rawdata copy is put in one of the other 2 sites.
- \* Example 2: site\_replication\_factor = origin:2, site3:1, total:3  
Given a cluster of 3 sites, 2 of them indexing data, every bucket has 2 copies in the origin site and one copy in site3. So site3 has one rawdata copy of buckets ingested in both site1 and site2 and those two sites have 2 copies of their own buckets.
- \* Default: origin:2, total:3

search\_factor = <positive integer>

- \* Only valid for 'mode=manager'.
- \* Determines how many buckets have index structures pre-built.
- \* Must be less than or equal to the 'replication\_factor' setting and greater than 0.
- \* Default: 2

site\_search\_factor = <comma-separated list>

- \* Only valid for 'mode=manager' and is only used if 'multisite=true'.
- \* This specifies the per-site policy for searchable copies for any given bucket represented as a comma-separated list of per-site entries.
- \* This is similar to the 'site\_replication\_factor' setting. See that entry for more information on the syntax.
- \* Default: origin:1, total:2

ack\_factor = <positive integer>

- \* Sets the number of copies of incoming data that must be saved across the indexer cluster before an acknowledgement (ACK) is returned from the source peer to the forwarder.
- \* For example, a value of 2 means that two copies of the incoming data must be saved on cluster peer nodes - one copy on the source node and another copy on one of the target nodes.
- \* Valid only if 'useACK=true' and 'mode=peer'.
- \* Supported values range from 0 to the replication factor.

- \* When configured to 1, the acknowledgement is sent immediately after the incoming data is written to the source peer's disk.
- \* The default value of 0 signifies the replication factor.
- \* For example, if the cluster has a replication factor of 3, the value of 0 requires that 3 copies of the incoming data be saved locally on peer nodes before the acknowledgement is returned to the forwarder.
- \* This setting must be configured to the same value on all peers in the cluster.
- \* Default: 0

available\_sites = <comma-separated list>

- \* Only valid for 'mode=manager' and is only used if 'multisite=true'.
- \* This is a comma-separated list of all the sites in the cluster.
- \* If 'multisite=true' then 'available\_sites' must be explicitly set.
- \* Example: available\_sites = site1,site2,site3
- \* Default: an empty string

forwarder\_site\_failover = <comma-separated list>

- \* Only valid for 'mode=manager' and is only used if 'multisite=true'.
- \* This is a comma-separated list of pair of sites, "site1:site2", in the cluster.
- \* If 'multisite' is turned on 'forwarder\_site\_failover' must be explicitly set.
- \* Default: an empty string

site\_mappings = <comma-separated list>

- \* Only valid for 'mode=manager'.
- \* When you decommission a site, you must update this attribute so that the origin bucket copies on the decommissioned site are mapped to a remaining active site. This attribute maps decommissioned sites to active sites. The bucket copies for which a decommissioned site is the origin site are then replicated to the active site specified by the mapping.
- \* Used only if multisite is true and sites have been decommissioned.
- \* Each comma-separated entry is of the form  
<decommissioned\_site\_id>:<active\_site\_id>  
or default\_mapping:<default\_site\_id>.  
<decommissioned\_site\_id> is a decommissioned site and <active\_site\_id> is an existing site, specified in the 'available\_sites' setting.  
For example, if available\_sites=site1,site2,site3,site4 and you decommission site2, you can map site2 to a remaining site such as site4, like this: site2:site4 .
- \* If a site used in a mapping is later decommissioned, its previous mappings must be remapped to an available site. For instance, if you have the mapping site1:site2 but site2 is later decommissioned, you can remap both site1 and site2 to an active site3 using the following replacement mappings - site1:site3,site2:site3.
- \* Optional entry with syntax default\_mapping:<default\_site\_id> represents the default mapping, for cases where an explicit mapping site is not specified. For example: default\_mapping:site3 maps any decommissioned site to site3, if they are not otherwise explicitly mapped to a site. There can only be one such entry.
- \* Example 1: site\_mappings = site1:site3,default\_mapping:site4.  
The cluster must include site3 and site4 in available\_sites, and site1 must be decommissioned.  
The origin bucket copies for decommissioned site1 is mapped to site3. Bucket copies for any other decommissioned sites is mapped to site4.
- \* Example 2: site\_mappings = site2:site3  
The cluster must include site3 in available\_sites, and site2 must be decommissioned. The origin bucket copies for decommissioned site2 is mapped to site3. This cluster has no default.
- \* Example 3: site\_mappings = default\_mapping:site5

The specified cluster must include site5 in available\_sites.  
The origin bucket copies for any decommissioned sites is mapped onto site5.

- \* Default: an empty string

constrain\_singlesite\_buckets = <boolean>

- \* Only valid for 'mode=manager' and is only used if multisite is true.
- \* Specifies whether the cluster keeps single-site buckets within one site in multisite clustering.
- \* When this setting is "true", buckets in a single site cluster do not replicate outside of their site. The buckets follow 'replication\_factor' 'search\_factor' policies rather than 'site\_replication\_factor' 'site\_search\_factor' policies. This is to mimic the behavior of single-site clustering.
- \* When this setting is "false", buckets previously created in non-multisite clusters can replicate across sites, and must meet the specified 'site\_replication\_factor' and 'site\_search\_factor' policies.
- \* Default: true

heartbeat\_timeout = <positive integer>

- \* Only valid for 'mode=manager'.
- \* Specifies, in seconds, when the manager considers a peer down. After a peer is down, the manager initiates fixup steps to replicate buckets from the dead peer to its peers.
- \* Default: 60

access\_logging\_for\_heartbeats = <boolean>

- \* Only valid for 'mode=manager'.
- \* Whether or not the manager logs peer heartbeats to the splunkd\_access.log Enables/disables logging to the splunkd\_access.log file for peer heartbeats.
- \* You do not have to restart the manager to set this config parameter. Instead, run the cli command on the manager:  

```
% splunk edit cluster-config -access_logging_for_heartbeats <<boolean>>
```
- \* Default: false (logging disabled)

restart\_timeout = <positive integer>

- \* Only valid for 'mode=manager'.
- \* The amount of time, in seconds, the manager waits for a peer to come back when the peer is restarted, to avoid the overhead of trying to fixup the buckets that were on the peer.
- \* More specifically, the amount of time that the manager waits for a peer in the 'Restarting' status to transition to the 'Down' status.
- \* Note that this only works with the offline command or if the peer is restarted through the UI.
- \* You do not need to restart the cluster manager when making changes to this setting. This setting reloads automatically.
- \* Default: 60

streaming\_replication\_wait\_secs = <positive integer>

- \* Only valid for 'mode=manager'.
- \* The amount of time, in seconds, that a peer node waits to restart after receiving a restart request from the manager. During this period, the node remains in the eRestartRequested state. This time allows the ongoing replications on the peer to complete.
- \* Default: 60

quiet\_period = <positive integer>

- \* Only valid for 'mode=manager'.
- \* The amount of time, in seconds, that the manager is quiet upon start-up.



- \* However, if peers are still registering themselves with the manager after the initial quiet\_period has elapsed, the manager continues to remain quiet until all peers finish registering, up to a total quiet time not to exceed 3x the specified 'quiet\_period', including the initial quiet time.
- \* During the quiet time, the manager does not initiate any actions. At the end of this period, the manager builds its view of the cluster based on the registered information. It then starts normal operations.
- \* You do not need to restart the cluster manager when making changes to this setting. This setting reloads automatically.
- \* Default: 60

manager\_switchover\_quiet\_period = <positive integer>

- \* Only valid for 'mode=manager' and 'manager\_switchover\_mode=auto|manual'.
- \* This setting determines the amount of time, in seconds, that the manager is quiet upon switchover from standby to active redundancy mode.
- \* However, if peers are still registering themselves with the manager after the initial manager\_switchover\_quiet\_period has elapsed, the manager continues to remain quiet until all peers finish registering, up to a total quiet time not to exceed 3x the specified 'manager\_switchover\_quiet\_period', including the initial quiet time.
- \* During the quiet time, the manager does not initiate any actions. At the end of this period, the manager builds its view of the cluster based on the registered information. It then starts normal operations.
- \* You do not need to restart the cluster manager when making changes to this setting. This setting reloads automatically.
- \* Default: 60

reporting\_delay\_period = <positive integer>

- \* Only valid for 'mode=manager'.
- \* The acceptable amount of delay, in seconds, for reporting both unmet search and unmet replication factors for newly created buckets.
- \* This setting helps provide more reliable cluster status reporting by limiting updates to the specified granularity.
- \* You do not need to restart the cluster manager when making changes to this setting. This setting reloads automatically.
- \* Default: 30

generation\_poll\_interval = <positive integer>

- \* How often, in seconds, the search head polls the manager for generation information.
- \* This setting is valid only if 'mode=manager' or 'mode=searchhead'.
- \* This setting reloads automatically and does not require a restart.
- \* Default: 5

generation\_max\_staleness = <interval><unit>

- \* Search heads will ignore search generation information from a cluster manager if it looks incomplete, either because it doesn't contain any search peers, or because it consists of a subset of the search head's known peers and at least one of the missing peers is currently joining the cluster.
- \* This setting specifies how old a search head's own information can be before the search head forcefully accepts new search generation information from a cluster manager.
- \* When search performance is compromised by cluster manager restarts, increase 'generation\_max\_staleness' to the time it takes for all indexers to join the cluster.
- \* This setting is valid only when 'mode=searchhead'.
- \* Default: 60s

max\_peer\_build\_load = <integer>

- \* Only valid for 'mode=manager'.
- \* This is the maximum number of concurrent tasks to make buckets

searchable that can be assigned to a peer.  
\* Default: 2

max\_peer\_rep\_load = <integer>  
\* Only valid for 'mode=manager'.  
\* This is the maximum number of concurrent non-streaming replications that a peer can take part in as a target.  
\* Default: 5

max\_peer\_sum\_rep\_load = <integer>  
\* Only valid for 'mode=manager'.  
\* This is the maximum number of concurrent summary replications that a peer can take part in as either a target or source.  
\* Default: 5

max\_nonhot\_rep\_kBps = <integer>  
\* Only valid for 'mode=peer'.  
\* The maximum throughput, in kilobytes per second, for warm/cold/summary replications on a specific source peer.  
\* Similar to forwarder's 'maxKBps' setting in the limits.conf file.  
\* This setting throttles total bandwidth consumption for all outgoing non-hot replication connections from a given source peer. It does not throttle at the per-replication-connection, per-target level.  
\* This setting can be updated without restart on the source peers by using the command "splunk edit cluster-config" or by making the corresponding REST call.  
\* If set to 0, signifies unlimited throughput.  
\* Default: 0

max\_replication\_errors = <integer>  
\* Only valid for 'mode=peer'.  
\* This is the maximum number of consecutive replication errors (currently only for hot bucket replication) from a source peer to a specific target peer. Until this limit is reached, the source continues to roll hot buckets on streaming failures to this target. After the limit is reached, the source no longer rolls hot buckets if streaming to this specific target fails. This is reset if at least one successful (hot bucket) replication occurs to this target from this source.  
\* The special value of 0 turns off this safeguard; so the source always rolls hot buckets on streaming error to any target.  
\* For a standalone indexer, changes to this setting are dynamically reloadable and do not require a restart.  
\* For indexer clusters, changes to this setting trigger a rolling restart of peer nodes.  
\* Default: 3

searchable\_targets = <boolean>  
\* Only valid for 'mode=manager'.  
\* Tells the manager to make some replication targets searchable even while the replication is going on. This only affects hot bucket replication for now.  
\* Default: true

searchable\_target\_sync\_timeout = <integer>  
\* Only valid for 'mode=peer'.  
\* How long, in seconds, that a hot bucket replication connection can be inactive before a searchable target flushes out any pending search related in-memory files.  
\* Regular syncing - when the data is flowing through regularly and the connection is not inactive - happens at a

faster rate (default of 5 secs controlled by streamingTargetTsidxSyncPeriodMsec in indexes.conf).

- \* The special value of 0 turns off this timeout behavior.
- \* Default: 60

target\_wait\_time = <positive integer>

- \* Only valid for 'mode=manager'.
- \* Specifies the time, in seconds, that the manager waits for the target of a replication to register itself before it services the bucket again and potentially schedules another fixup.
- \* This setting is dynamically reloadable and does not require restart of cluster manager.
- \* Default: 150 (2 minutes 30 seconds)

summary\_wait\_time = <positive integer>

- \* Only valid when 'mode=manager' and 'summary\_replication=true'.
- \* Specifies the time, in seconds, that the manager waits before scheduling fixups for a newly 'done' summary that transitioned from 'hot\_done'. This allows for other copies of the 'hot\_done' summary to also make their transition into 'done', avoiding unnecessary replications.
- \* Default: 660 (11 minutes)

commit\_retry\_time = <positive integer>

- \* Only valid for 'mode=manager'.
- \* Specifies the interval, in seconds, after which, if the last generation commit failed, the manager forces a retry. A retry is usually automatically kicked off after the appropriate events. This is just a backup to make sure that the manager does retry no matter what.
- \* Default: 300 (5 minutes)

percent\_peers\_to\_restart = <integer between 0-100>

- \* Only valid for 'mode=manager'.
- \* Suggested percentage of maximum peers to restart for rolling-restart.
- \* Actual percentage may vary due to lack of granularity for smaller peer sets.
- \* Regardless of setting, a minimum of 1 peer is restarted per round.
- \* Default: 10

percent\_peers\_to\_reload = <integer between 0-100>

- \* Only valid for 'mode=manager'.
- \* Suggested percentage of maximum peers to reload for bundle push.
- \* Actual percentage may vary due to lack of granularity for smaller peer sets.
- \* If set to 0, a minimum of 1 peer reloads the bundle per round.
- \* Default: 100

max\_peers\_to\_download\_bundle = <positive integer>

- \* Only valid for 'mode=manager'.
- \* The maximum number of peers to simultaneously download the configuration bundle from the manager, in response to the 'splunk apply cluster-bundle' command.
- \* When a peer finishes the download, the next waiting peer, if any, begins its download.
- \* If set to 0, all peers try to download at once.
- \* Default: 5

precompress\_cluster\_bundle = <boolean>

- \* Only valid for 'mode=manager'.
- \* Whether or not the manager compresses the configuration bundle files before it pushes them to peers.
- \* A value of "true" means the manager compresses the configuration bundle, which helps reduce network bandwidth consumption during the bundle push.

- \* Set this option to "true" only when SSL compression is off. Otherwise, the files will be compressed twice, which wastes CPU resources and does not save network bandwidth. To turn off SSL compression, set 'allowSslCompression = false' in server.conf on the manager.
- \* Compressed bundles are denoted by the suffix ".bundle.gz". Uncompressed bundles use the suffix ".bundle".
- \* Default: true

auto\_rebalance primaries = <boolean>

- \* Only valid for 'mode=manager'.
- \* Specifies if the manager should automatically rebalance bucket primaries on certain triggers. Currently the only defined trigger is when a peer registers with the manager. When a peer registers, the manager redistributes the bucket primaries so the cluster can make use of any copies in the incoming peer.
- \* Default: true

rebalance primaries execution limit = <non-negative integer>

- \* DEPRECATED. Use the 'rebalance primaries execution limit ms' setting instead.

rebalance primaries execution limit ms = <non-negative integer>

- \* Only valid for 'mode=manager'.
- \* The maximum period, in milliseconds, for one execution of the rebalance primary operation.
- \* This setting is useful for large clusters with large numbers of buckets, to prevent the primary rebalance operation from blocking other operations for significant amounts of time.
- \* The default value of 0 signifies auto mode. In auto mode, the cluster manager uses the value of the 'service\_interval' setting to determine the maximum time for the operation.
- \* Default: 0

commit generation execution limit ms = <non-negative integer>

- \* Only valid for 'mode=manager'.
- \* Specifies, in milliseconds, the maximum period for one execution of the committing pending generation.
- \* This setting is useful for large clusters with large numbers of buckets, to prevent the commit-generation operation from blocking other operations for significant amounts of time.
- \* The default value of 0 signifies auto mode. In auto mode, the cluster manager uses the value of the 'service\_interval' setting to determine the maximum time for the operation.
- \* If 'service\_interval' is auto, the range of this value will be within the range of 10ms and 25ms.
- \* Default: 0

idle connections pool size = <integer>

- \* Only valid for 'mode=manager'.
- \* Specifies how many idle http(s) connections that should be kept alive to reuse.
- \* Reusing connections improves the time it takes to send messages to peers in the cluster.
- \* -1 corresponds to "auto", letting the manager determine the number of connections to keep around based on the number of peers in the cluster.
- \* Default: -1

use\_batch\_mask\_changes = <boolean>

- \* Only valid for 'mode=manager'.
- \* Specifies if the manager should process bucket mask changes in batch or individually one by one.
- \* Set to 'false' when there are version 6.1 peers in the cluster for

backwards compatibility.

- \* You do not need to restart the cluster manager when making changes to this setting. This setting reloads automatically.
- \* Default: true

service\_jobs\_msec = <positive integer>

- \* Only valid for 'mode=manager'.
- \* The maximum time, in milliseconds, that the cluster manager spends in servicing finished jobs for each service call. Increase this if the 'metrics.log' file has very high 'current\_size' values.
- \* You do not need to restart the cluster manager when making changes to this setting. This setting reloads automatically.
- \* Default: 100 (0.1 seconds)

summary\_replication = true|false|disabled

- \* Valid for both 'mode=manager' and 'mode=peer'.
- \* Cluster Manager:
  - If set to "true", summary replication is enabled.
  - If set to "false", summary replication is disabled, but can be enabled at runtime.
  - If set to disabled, summary replication is disabled. Summary replication cannot be enabled at runtime.
- \* Peers:
  - If set to "true" or "false", there is no effect. The indexer follows whatever setting is on the Cluster Manager.
  - If set to "disabled", summary replication is disabled. The indexer does no scanning of summaries (increased performance during peers joining the cluster for large clusters).
- \* Default: false (for both Cluster Manager and Peers)

rebalance\_threshold = <decimal>

- \* Only valid for 'mode=manager'.
- \* During rebalancing buckets amongst the cluster, this threshold is used as a percentage to determine when the cluster is balanced.
- \* Valid values are between 0.10 and 1.00.
- \* 1.00 is 100% indexers fully balanced.
- \* Default: 0.90

max\_auto\_service\_interval = <positive integer>

- \* Only valid for 'mode=manager'.
- \* Only valid when 'service\_interval' is in auto mode. For example service\_interval=0.
- \* Indicates the maximum value, in seconds, that service interval is bounded by when the 'service\_interval' is in auto mode. If the previous service call took more than 'max\_auto\_service\_interval' seconds, the next service call runs after 'max\_auto\_service\_interval' seconds.
- \* You do not need to restart the cluster manager when making changes to this setting. This setting reloads automatically.
- \* Default: 1

buckets\_to\_summarize = <primaries|primaries\_and\_hot|all>

- \* Only valid for 'mode=manager'.
- \* Determines which buckets are sent to '| summarize' searches (searches that build report acceleration and data models).
- \* Set to "primaries" to apply only to primary buckets.
- \* Set to "primaries\_and\_hot" to also apply it to all hot searchable buckets.
- \* Set to "all" to apply the search to all buckets.
- \* If "summary\_replication" is enabled, then 'buckets\_to\_summarize' defaults to "primaries\_and\_hot".
- \* Do not change this setting without first consulting with Splunk Support.

\* Default: primaries

maintenance\_mode = <boolean>

\* Only valid for 'mode=manager'.

\* To preserve the maintenance mode setting in case of manager restart, the manager automatically updates this setting in the etc/system/local/server.conf file whenever you enable or disable maintenance mode using the CLI or REST API.

\* NOTE: Do not manually update this setting. Instead, use the CLI or REST API to enable or disable maintenance mode.

backup\_and\_restore\_primaries\_in\_maintenance = <boolean>

\* Only valid for 'mode=manager'.

\* Determines whether the manager performs a backup/restore of bucket primary masks during maintenance mode or rolling-restart of cluster peers.

\* A value of "true" means, restoration of primaries occurs automatically when the peers rejoin the cluster after a scheduled restart or upgrade.

\* Default: false

max\_primary\_backups\_per\_service = <zero or positive integer>

\* Only valid for 'mode=manager'.

\* For use with the 'backup\_and\_restore\_primaries\_in\_maintenance' setting.

\* Determines the number of peers for which the manager backs up primary masks for each service call.

\* The special value of 0 causes the manager to back up the primary masks for all peers in a single service call.

\* Default: 10

allow\_default\_empty\_p4symmkey = <boolean>

\* Only valid for 'mode=manager'.

\* Affects behavior of manager during start-up, if 'pass4SymmKey' resolves to the null string or the default password ("changeme").

\* A value of "true" means the manager posts a warning but still launches.

\* A value of "false" means the manager posts a warning and stops.

\* Default: false

register\_replication\_address = <string>

\* Only valid for 'mode=peer'.

\* This is the address on which a peer is available for accepting replication data. This is useful in the cases where a peer host machine has multiple interfaces and only one of them can be reached by another splunkd instance.

\* This must be either an IP address or fully qualified machine/domain name.

\* No default.

register\_forwarder\_address = <string>

\* Only valid for 'mode=peer'.

\* This is the address on which a peer is available for accepting data from forwarder. This is useful in the cases where a splunk host machine has multiple interfaces and only one of them can be reached by another splunkd instance.

\* This must be either an IP address or fully qualified machine/domain name.

\* No default.

register\_search\_address = <string>

\* Only valid for 'mode=peer'.

\* This is the address that advertises the peer to search heads. This is useful in the cases where a splunk host machine has multiple interfaces and only one of them can be reached by another splunkd instance.

\* This must be either an IP address or fully qualified machine/domain name.

\* No default.

```

executor_workers = <positive integer>
* Only valid if 'mode=manager' or 'mode=peer'.
* Number of threads that can be used by the clustering thread pool.
* A value of 0 defaults to 1.
* Default: 10
* This setting reloads automatically and does not require a restart.

local_executor_workers = <positive integer>
* DEPRECATED.

manual_detention = on|on_ports_enabled|off
* Only valid for 'mode=peer'.
* Puts this peer node in manual detention.
* Default: off

allowed_hbmiss_count = <positive integer>
* Only valid for 'mode=peer'.
* Sets the count of number of heartbeat failures before the peer node
  disconnects from the manager.
* Default: 3

buckets_per_addpeer = <non-negative integer>
* Only valid for 'mode=peer'.
* Controls the number of buckets for each add peer request.
* When a peer is added or re-added to the cluster, it sends the manager
  information for each of its buckets. Depending on the number of buckets,
  this could take a while. For example, a million buckets could require
  more than a minute of the manager's processing time. To prevent the manager
  from being occupied by this single task too long, you can use this setting to
  split large numbers of buckets into several "batch-add-peer" requests.
* If it is invalid or non-existent, the peer uses the default setting instead.
* If it is set to 0, the peer sends only one request with all buckets
  instead of batches.
* You do not need to restart the cluster peer when making changes to
  this setting. This setting reloads automatically.
* Default: 1000

heartbeat_period = <non-zero positive integer>
* Controls the interval, in seconds, with which the peer attempts
  to send heartbeats to the manager node.
* Only valid for 'mode=peer'.
* Default: 1

auto_fix_corrupt_buckets = <boolean>
* Only valid for 'mode=manager'.
* If set to "true", the manager performs automatic fixup of
  corrupted buckets.
* To fix a corrupted bucket, the manager fetches the current
  searchable events count from all copies of the bucket. It then
  selects a copy with the largest searchable events count as
  the canonical copy. The manager tells all peers holding copies
  with smaller events counts to discard their copies. The cluster
  then replicates the canonical copy as needed until the cluster
  holds the configured replication factor number of copies.
* The manager's peer nodes must be running a version that supports
  this feature.
* This feature is available only for non-SmartStore buckets.
  SmartStore buckets require manual fixup.
* Default: true

bucketsize_mismatch_strategy = smallest|largest

```

- \* Only valid for 'mode=manager'.
- \* This setting determines how the manager decides which target peer's bucket copy is retained on the cluster when the source peer is not present at the time that a hot bucket is rolled, and there is a bucket size mismatch between the target peers
- \* A value of "largest" means the largest copy of the bucket on any target peer gets propagated to the other peers through fixups, overwriting all other copies.
- \* A value of "smallest" means the smallest copy of the bucket on any target peer gets propagated to the other peers through fixups, overwriting all other copies.
- \* Do not alter this value without contacting Splunk Support.
- \* Default: largest

remote\_storage\_upload\_timeout = <non-zero positive integer>

- \* Only valid for 'mode=peer'.
- \* For a remote storage enabled index, this setting specifies the interval in seconds, after which target peers assume responsibility for uploading a bucket to the remote storage, if they do not hear from the source peer.
- \* For a standalone indexer, changes to this setting are dynamically reloadable and do not require a restart.
- \* For indexer clusters, changes to this setting trigger a rolling restart of peer nodes.
- \* Default: 60 (1 minute)

report\_remote\_storage\_bucket\_upload\_to\_targets = <boolean>

- \* Only valid for 'mode=peer' or 'mode=manager'.
- \* For a remote storage enabled index, this setting specifies whether the source peer reports the successful bucket upload to target peers. This notification is used by target peers to cancel their upload timers and synchronize their bucket state with the uploaded bucket on remote storage.
- \* Do not change the value from the default unless instructed by Splunk Support.
- \* You do not need to restart the cluster manager when making changes to this setting. This setting reloads automatically.
- \* Default: false

remote\_storage\_retention\_period = <non-zero positive integer>

- \* Only valid for 'mode=manager'.
- \* The interval, in seconds, after which the manager checks buckets in remote storage enabled indexes against the retention policy. It then triggers freeze operations on the cluster peers as necessary.
- \* This setting also determines the time that the manager waits following a restart before checking retention policy.
- \* For details on retention policies, examine the 'maxGlobalDataSizeMB' and 'frozenTimePeriodInSecs' settings.
- \* This setting is dynamically reloadable and does not require restart of cluster manager.
- \* Default: 900 (15 minutes)

remote\_storage\_freeze\_delay\_period = <non-zero positive integer>

- \* Only valid for 'mode=manager'.
- \* The interval, in seconds, that the manager waits for any bucket that has recently rolled to warm or cold before potentially triggering freezing on the bucket. This ensures that buckets that have very recently rolled to warm or cold do not immediately roll to freezing. For example, if set to the default of 3600 seconds (one hour), a bucket that rolls to warm or cold waits at least one hour before subsequently rolling to frozen. (The bucket could typically continue in the warm or cold state for a much longer period of time, according to when it reaches the limit set by



the data retention policy.)

- \* Default: 3600 (60 minutes)

recreate\_bucket\_attempts\_from\_remote\_storage = <positive integer>

- \* Only valid for 'mode=manager'.
- \* Controls the number of attempts the manager makes to recreate the bucket of a remote storage enabled index on a random peer node in these scenarios:
  - \* Manager detects that the bucket is not present on any peers.
  - \* A peer informs the manager about the bucket as part of the re-creation of an index.
 See 'recreate\_index\_attempts\_from\_remote\_storage' setting.
- \* Re-creation of the bucket involves the following steps:
  1. Manager provides a random peer with the bucket ID of the bucket that needs to be recreated.
  2. Peer fetches the metadata of the bucket corresponding to this bucket ID from the remote storage.
  3. Peer creates a bucket with the fetched metadata locally and informs the manager that a new bucket has been added.
  4. Manager initiates fix-ups to add the bucket on the necessary number of additional peers to match the replication and search factors.
- \* If set to 0, disables the re-creation of the bucket.
- \* Default: 10

recreate\_bucket\_max\_per\_service = <positive integer>

- \* Only valid for 'mode=manager'.
- \* Only applies when using remote storage enabled indexes.
- \* Controls the maximum number of buckets that the cluster can recreate during a service interval.
- \* Do not change the value from the default unless instructed by Splunk Support.
- \* If set to 0, recreating buckets will go at full speed.
- \* Default: 20000

recreate\_bucket\_fetch\_manifest\_batch\_size = <positive integer>

- \* Only valid for 'mode=manager'.
- \* Controls the maximum number of bucket IDs for which a peer attempts to initiate a parallel fetch of manifests at a time in the process of recreating buckets that have been requested by the manager.
- \* The manager sends this setting to all the peers that are involved in the process of recreating the buckets.
- \* Default: 50

recreate\_index\_attempts\_from\_remote\_storage = <positive integer>

- \* Only valid for 'mode=manager'.
- \* Controls the number of attempts the manager makes to recreate a remote storage enabled index on a random peer node when the manager is informed about the index by a peer.
- \* Re-creation of an index involves the following steps:
  1. Manager pushes a bundle either when it is ready for service or when requested by the user.
  2. Manager waits for the bundle to be applied successfully on the peer nodes.
  3. Manager requests that a random peer node provide it with the list of newly added remote storage enabled indexes.
  4. Manager distributes a subset of indexes from this list to random peer nodes.
  5. Each of those peer nodes fetches the list of bucket IDs for the requested index from the remote storage and provides it to the manager.
  6. The manager uses the list of bucket IDs to recreate the buckets.

See `recreate_bucket_attempts_from_remote_storage`.

- \* If set to 0, disables the re-creation of the index.
- \* Default: 10

`recreate_index_fetch_bucket_batch_size` = <positive integer>

- \* Only valid for 'mode=manager'.
- \* Controls the maximum number of bucket IDs that the manager requests a random peer node to fetch from remote storage as part of a single transaction for a remote storage enabled index. The manager uses the bucket IDs for re-creation of the index. See the 'recreate\_index\_attempts\_from\_remote\_storage' setting.
- \* Default: 2000

`use_batch_remote_rep_changes` = <boolean> or <positive integer>

- \* Only valid for 'mode=manager'.
- \* Specifies whether the manager processes bucket copy changes (to meet replication\_factor and search\_factor) in batch or individually.
- \* Also controls the maximum number of bucket replications that are processed in one replication batch.
- \* This is applicable to buckets belonging to remote storage enabled indexes only.
- \* Do not change this setting without consulting with Splunk Support.
- \* This setting is dynamically reloadable and does not require restart of cluster manager.
- \* If 'false' is specified, batching of buckets would be turned off
- \* If 'true' is specified, batching of buckets would be turned on, the maximum number of buckets processed per batch would be the system default (1000)
- \* If 0 is specified, batching of buckets would be turned off
- \* If <any non zero positive integer> is specified, batching of buckets would be turned on, and the maximum number of buckets processed per batch would be the value of the integer specified
- \* Default: 1000

`max_peer_batch_rep_load` = <positive integer>

- \* Only valid for 'mode=manager'.
- \* This setting is applicable to buckets belonging to remote storage enabled indexes only.
- \* Only valid when 'use\_batch\_remote\_rep\_changes=true'
- \* This setting specifies the maximum number of concurrent batch replications that a peer node can take part in, as a source.
- \* Default: 5

`enable_primary_fixup_during_maintenance` = <boolean>

- \* Only valid for 'mode=manager'.
- \* Specifies whether the manager performs primary fixups during maintenance mode. This gets overridden by searchable rolling restart.
- \* This setting is dynamically reloadable and does not require restart of cluster manager.
- \* Default: true

`freeze_during_maintenance` = <boolean>

- \* Only valid for 'mode=manager'.
- \* Specifies whether the manager will tell peers to freeze buckets during maintenance mode.
- \* This setting is dynamically reloadable and does not require restart of cluster manager.
- \* Default: false

`assign primaries_to_all_sites` = <boolean>

- \* Only valid for 'mode=manager' and 'multisite=true'.
- \* Controls how the manager assigns bucket primary copies on a multisite cluster.

- \* If set to "true", the manager assigns a primary copy to each site defined in 'available\_sites', as well as site0.
- \* If set to "false":
  - \* The manager assigns a primary copy only to sites with a search head.
  - \* Sites without search heads do not get primary copies.
  - \* When a new site with a search head joins the cluster, or an existing site attains its first search head, the cluster manager gradually adds all buckets in the cluster to its fixup list to ensure that the site will be populated with primaries.
  - \* If a site loses its search heads, no action is taken to remove existing primaries from the site.
- \* Setting this parameter to 'false' can significantly reduce the work of primary assignments, especially if search heads are only on site0 and search affinity is disabled.
- \* Default: false

log\_bucket\_during\_addpeer = <boolean>

- \* Only valid for 'mode=manager'.
- \* Controls the log level for bucket information during add-peer activities.
- \* If set to "true", the manager logs bucket information to INFO level under CMMaster componenet during add-peer.
- \* If set to "false", the manager logs bucket information to DEBUG level under CMMaster component during add-peer.
- \* Set to 'false' for large clusters with large numbers of buckets.
- \* Default: false

max\_concurrent\_peers\_joining = <nonzero integer>

- \* Only valid for 'mode=manager'.
- \* Limits the number of peers that are allowed to join the cluster at one time.
- \* The peer reports its buckets to the cluster manager upon first establishing a connection with the manager, and it finishes joining the cluster when all of its buckets have been reported.
- \* Once this limit is hit, any remaining peers check at one second intervals for an available slot to join the cluster.
- \* By limiting the number of peers that can join simultaneously, this setting can facilitate faster restart for some peers, thus more quickly restoring partial ingest to the cluster.
- \* Default: 10

enable\_parallel\_add\_peer = <boolean>

- \* Only valid for 'mode=manager'.
- \* Enables the cluster manager to accept and process multiple 'add peer' requests in parallel.
- \* The upper limit of concurrent 'add peer' requests that the manager can handle is limited by the 'max\_concurrent\_peers\_joining setting'.
- \* When this feature is enabled, the largest recommended value for 'max\_concurrent\_peers\_joining' is half the number of CPU cores of the indexer. For example, if the indexer has 24 CPU cores, the largest recommended value for 'max\_concurrent\_peers\_joining' is 12.
- \* This setting is useful for clusters with large numbers of buckets and large numbers of indexers. It also improves the responsiveness of the cluster manager, helping to prevent unnecessary timeouts.
- \* Default: true

buckets\_status\_notification\_batch\_size = <positive integer>

- \* Only valid for 'mode=peer'.
- \* Controls the number of existing buckets IDs that the peer reports to the manager every notify\_scan\_period seconds. The manager then initiates fix-ups for these buckets.
- \* CAUTION: Do not modify this setting without guidance from Splunk personnel.
- \* Default: 1000

notify\_scan\_period = <non-zero positive integer>  
 \* Only valid for 'mode=peer'.  
 \* Controls the frequency, in seconds, that the indexer handles the following options:  
   1. summary\_update\_batch\_size  
   2. summary\_registration\_batch\_size  
 \* CAUTION: Do not modify this setting without guidance from Splunk personnel.  
 \* Default: 10

notify\_scan\_min\_period = <non-zero positive integer>  
 \* Only valid for 'mode=peer'.  
 \* Controls the highest frequency, in milliseconds, that the indexer scans summary folders for summary updates/registrations. The notify\_scan\_period temporarily becomes notify\_scan\_min\_period when there are more summary updates/registration events to be processed but has been limited due to either summary\_update\_batch\_size or summary\_registration\_batch\_size.  
 \* CAUTION: Do not modify this setting without guidance from Splunk personnel.  
 \* Default: 10

notify\_buckets\_period = <non-zero positive integer>  
 \* Only valid for 'mode=peer'.  
 \* Controls the frequency, in milliseconds, that the indexer handles buckets\_status\_notification\_batch\_size  
 \* CAUTION: Do not modify this setting without guidance from Splunk personnel.  
 \* Default: 10

notify\_buckets\_usage\_period = <interval>  
 \* Only valid for 'mode=peer'.  
 \* Controls the frequency that the indexer sends bucket usage notifications to the cluster manager.  
 \* If set to '0s' (0 seconds), indexers will not attempt to send bucket usage notifications to the cluster manager.  
 \* CAUTION: Do not modify this setting without guidance from Splunk personnel.  
 \* Default: 1m (1 minute)

notify\_buckets\_usage\_batch\_size = <positive integer>  
 \* Only valid for 'mode=peer'.  
 \* Controls the batch size of bucket usage notifications sent by the indexer to the cluster manager.  
 \* This setting specifies the maximum number of bucket usage notifications that can be batched together in a single message.  
 \* CAUTION: Do not modify this setting without guidance from Splunk personnel.  
 \* Default: 2048

max\_usage\_rebalance\_retries = <positive integer>  
 \* Only valid for 'mode=manager'.  
 \* The maximum number of retry attempts before the cluster manager gives up moving a bucket during bucket usage rebalancing.  
 \* CAUTION: Do not modify this setting without guidance from Splunk personnel.  
 \* Default: 3

max\_usage\_rebalance\_operations\_per\_service = <non-zero positive integer>  
 \* Only valid for 'mode=manager'.  
 \* The maximum number of operations which bucket usage rebalance will initiate per manager service period including bucket replications, bucket

searchability changes, transferring of bucket usage data and removals of remaining excess buckets.  
\* CAUTION: Do not modify this setting without guidance from Splunk personnel.  
\* Default: 50

bucket\_usage\_decay\_half\_life = <interval>  
\* Only valid for 'mode=manager'.  
\* The interval after which a bucket usage record will exponentially decay by half.  
\* The higher this parameter, the less weight is given to older usage statistics compared to the more recent usage statistics.  
\* The interval can be specified as a string for seconds, minutes, hours, days, etc.  
For example: 60s, 1m, 1h, 1d, etc.  
\* Must be greater than 0s (0 seconds).  
\* Default: 7d (7 days)

usage\_rebalance\_bucket\_movement\_factor = <decimal>  
\* Only valid for 'mode=manager'.  
\* A number between 0 and 1, non-inclusive.  
\* The higher this parameter, the more buckets and peers will be deemed insignificant to the usage rebalance and will be skipped when selecting buckets to move.  
\* For a bucket to be moved during usage rebalance, the usage value for the bucket compared to the excess usage of the busy source peer must be at least this ratio.  
\* For a busy peer to be included in the usage rebalance, the busy peer must have excess usage which when compared to the average excess usage of all busy peers in the site, is at least this ratio.  
\* CAUTION: Do not modify this setting without guidance from Splunk personnel.  
\* Default: 0.01

summary\_update\_batch\_size = <non-zero positive integer>  
\* Only valid for 'mode=peer'.  
\* Controls the number of summary updates the indexer sends per batch to the manager every notify\_scan\_period.  
\* CAUTION: Do not modify this setting without guidance from Splunk personnel.  
\* Default: 10

summary\_registration\_batch\_size = <non-zero positive integer>  
\* Only valid for 'mode=peer'.  
\* Controls the number of summaries that get asynchronously registered on the indexer and sent as a batch to the manager every notify\_scan\_period.  
\* Caution: Do not modify this setting without guidance from Splunk personnel.  
\* Default: 1000

enableS2SHeartbeat = <boolean>  
\* Only valid for 'mode=peer'.  
\* Splunk software monitors each replication connection for presence of a heartbeat, and if the heartbeat is not seen for 's2sHeartbeatTimeout' seconds, it closes the connection.  
\* Default: true

s2sHeartbeatTimeout = <integer>  
\* This specifies the global timeout value, in seconds, for monitoring heartbeats on replication connections.  
\* Splunk software closes a replication connection if heartbeat is not seen for 's2sHeartbeatTimeout' seconds.

- \* Replication source sends heartbeats every 30 seconds.
- \* Default: 600 (10 minutes)

throwOnBucketBuildReadError = <boolean>

- \* Valid only for 'mode=peer'.
- \* A value of "true" means index clustering peer throws an exception if it encounters a journal read error while building the bucket for a new searchable copy. It also throws all the search & other files generated so far in this particular bucket build.
- \* A value of "false" means index clustering peer just logs the error and preserves all the search & other files generated so far & finalizes them as it cannot proceed further with this bucket.
- \* Default: false

cluster\_label = <string>

- \* Only valid for 'mode=manager'.
- \* This specifies the label of the indexer cluster

warm\_bucket\_replication\_pre\_upload = <boolean>

- \* Valid only for 'mode=peer'.
- \* This setting applies to remote storage enabled indexes only.
- \* A value of "true" means the target peers replicate all warm bucket contents when necessary for bucket-fixing if the source peer has not yet uploaded the bucket to remote storage.
- \* A value of "false" means the target peers never replicate warm bucket contents.
- \* In either case the target peers replicate metadata only, once the source peer uploads the bucket to remote storage.
- \* Default: false

bucket\_size\_upload\_preference = largest | smallest

- \* Valid only for 'mode=peer'.
- \* This setting applies to remote storage enabled indexes only.
- \* This setting determines the criteria a target peer uses when deciding whether to overwrite a bucket copy uploaded to remote storage by another target peer. Target peers never overwrite copies uploaded by a source peer.
- \* When "largest" is selected, the largest copy of the bucket on any target peer gets uploaded.
- \* When "smallest" is selected, the smallest copy of the bucket on any target peer gets uploaded.
- \* Note, this and "bucket\_size\_mismatch\_strategy" should follow same scheme.
- \* Do not alter this value without contacting Splunk Support.
- \* Default: largest

upload\_rectifier\_timeout\_secs = <unsigned integer>

- \* Valid only for 'mode=peer'.
- \* This setting applies to remote storage enabled indexes only.
- \* When a peer uploads a bucket copy to remote storage, it checks, after a , timeout based on the value of this setting, to determine whether another peer overwrote the copy.
- \* Depending on the value of "bucket\_size\_upload\_preference" it will determine if the bucket needs to be re-uploaded.
- \* This setting controls the timeout that the peer waits before checking.
- \* Default: 2

localization\_based\_primary\_selection = [disabled|auto]

- \* Only valid for 'mode=manager'.
- \* This setting determines the behavior of the cluster manager when assigning primacy to SmartStore bucket copies. If set to 'auto', the cluster manager examines each copy's localization flag and assigns primacy to a bucket copy, if any, with existing localized content. If multiple peers have localized content for the bucket, the cluster manager assigns primacy to the copy on the peer with

the least number of total primary bucket copies.  
\* If set to 'disabled' the localization flags of the buckets are not taken into account during primary assignment.  
\* Default: disabled

localization\_update\_batch\_size = <non-zero positive integer>  
\* Only valid for 'mode=peer'.  
\* Controls the number of bucket localization updates the peer sends per batch to the manager every heartbeat\_period.  
\* CAUTION: Do not modify this setting without guidance from Splunk personnel.  
\* Default: 1000

corrupt\_bucket\_updates\_batch\_size = <non-zero positive integer>  
\* Only valid for 'mode=peer'.  
\* Controls the number of corrupt bucket updates the peer sends per batch to the manager every notify\_buckets\_period.  
\* CAUTION: Do not modify this setting without guidance from Splunk personnel.  
\* Default: 100

enable\_encrypt\_bundle = <boolean>  
\* Whether or not an indexer cluster manager encrypts sensitive fields from the 'encrypt\_fields' setting when it creates an indexer clustering bundle.  
\* A value of "true" means that indexer clustering bundle encryption is enabled.  
\* A value of "false" means that indexer clustering bundle encryption is disabled.  
\* NOTE: If you disable this setting, confirm that all fields in files in the configuration bundle on the manager node are not encrypted before you deploy the bundle to the peer nodes.  
\* Default: true

[clustermanager:<cm-nameX>]  
\* Valid for 'mode=searchhead' when the search head belongs to multiple indexer clusters.  
\* Valid for 'mode=manager' and 'manager\_switchover\_mode=auto|manual'.

master\_uri = <uri>  
\* DEPRECATED. Use the 'manager\_uri' setting instead.

manager\_uri = <string>  
\* There are two uses for this setting, one for 'mode=searchhead', and another for 'mode=manager'.  
\* For 'mode=searchhead':  
\* This represents the URI of the cluster manager that this search head should connect to.  
\* For 'mode=manager':  
\* Only valid if 'manager\_switchover\_mode=auto|manual'  
\* This setting is the URI for the manager described by this stanza.  
\* Each cluster manager must include a separate copy of this stanza for each manager in the cluster, including itself. For example, if the cluster has three managers, each manager's configuration must include an identical set of three stanzas, one for each manager.

pass4SymmKey = <string>  
\* Secret shared among the nodes in the cluster to prevent any arbitrary node from connecting to the cluster. If a search head is not configured with the same secret as the manager, it not be able to communicate with the manager.  
\* If it is not present here, the key in the clustering stanza is used. If it is not present in the clustering stanza, the value in the general stanza is used.  
\* Ignored when 'mode=manager' and 'manager\_switchover\_mode=auto|manual'.

In this mode, the 'pass4SymmKey' is picked up from the [clustering] stanza for connecting to all the managers defined in the [clustermanager] stanzas.

- \* Unencrypted passwords must not begin with "\$!\$", as this is used by Splunk software to determine if the password is already encrypted.
- \* No default.

pass4SymmKey\_minLength = <integer>

- \* The minimum length, in characters, that a 'pass4SymmKey' should be for a particular stanza.
- \* When you start the Splunk platform, if the 'pass4SymmKey' is shorter in length than what you specify with this setting, the platform warns you and advises that you change the pass4SymKey.
- \* If you use the CLI to modify 'pass4SymmKey' to a value that is shorter than what you specify with this setting, the platform warns you and advises that you change the pass4SymKey.
- \* Default: 12

site = <site-id>

- \* Specifies the site this search head belongs to for this particular manager when multisite is enabled (see below).
- \* Valid values for site-id include site0 to site63.
- \* The special value "site0" disables site affinity for a search head in a multisite cluster. It is only valid for a search head.
- \* Ignored when 'mode=manager' and 'manager\_switchover\_mode=auto|manual'. In this mode, site id is picked up from the [general] stanza.

multisite = <boolean>

- \* Turns on the multisite feature for this manager\_uri for the search head.
- \* Make sure the manager has the multisite feature turned on.
- \* Make sure you specify the site in case this is set to true. If no configuration is found in the [clustermanager] stanza, the search head defaults to any value for 'site' that might be defined in the [general] stanza.
- \* Ignored when 'mode=manager' and 'manager\_switchover\_mode=auto|manual'. In this mode, the multisite flag is picked up from the [clustering] stanza.
- \* Default: false

[replication\_port://<port>]

- # Configure Splunk to listen on a given TCP port for replicated data from another cluster member.
- # If 'mode=peer' is set in the [clustering] stanza at least one
- # 'replication\_port' must be configured and not disabled.

disabled = <boolean>

- \* Set to true to disable this replication port stanza.
- \* Default: false

listenOnIPv6 = no|yes|only

- \* Toggle whether this listening port listens on IPv4, IPv6, or both.
- \* If not present, the setting in the [general] stanza is used.

acceptFrom = <network\_acl> ...

- \* Lists a set of networks or addresses from which to accept connections.
- \* Separate multiple rules with commas or spaces.
- \* Each rule can be in one of the following formats:
  1. A single IPv4 or IPv6 address (examples: "10.1.2.3", "fe80::4a3")
  2. A Classless Inter-Domain Routing (CIDR) block of addresses (examples: "10/8", "192.168.1/24", "fe80:1234/32")
  3. A DNS name, possibly with a "\*" used as a wildcard (examples: "myhost.example.com", "\*.splunk.com")
  4. "\*", which matches anything
- \* You can also prefix an entry with '!' to cause the rule to reject the



connection. The input applies rules in order, and uses the first one that matches.

For example, "!10.1/16, \*" allows connections from everywhere except the 10.1.\*.\* network.

- \* Default: "\*" (accept from anywhere)

[replication\_port-ssl://<port>]

- \* This configuration is same as the [replication\_port] stanza above, but uses SSL.

disabled = <boolean>

- \* Set to true to disable this replication port stanza.
- \* Default: false

listenOnIPv6 = no|yes|only

- \* Toggle whether this listening port listens on IPv4, IPv6, or both.
- \* If not present, the setting in the [general] stanza is used.

acceptFrom = <string> ...

- \* This setting is the same as the setting in the [replication\_port] stanza.

serverCert = <string>

- \* Full path to file containing private key and server certificate.
- \* The <path> must refer to a PEM format file.
- \* No default.

sslPassword = <string>

- \* See the description of 'sslPassword' under the [sslConfig] stanza for details on this setting.
- \* No default.

password = <string>

- \* DEPRECATED. Use 'sslPassword' instead.

rootCA = <string>

- \* DEPRECATED. Use '[sslConfig]/sslRootCAPath' instead.
- \* No default.

cipherSuite = <string>

- \* See the description of 'cipherSuite' under the [sslConfig] stanza for details on this setting.
- \* The default can vary. See the 'cipherSuite' setting in the \$SPLUNK\_HOME/etc/system/default/server.conf file for the current default.

sslVersions = <comma-separated list>

- \* See the description of 'sslVersions' under the [sslConfig] stanza for details on this setting.
- \* The default can vary. See the 'sslVersions' setting in the \$SPLUNK\_HOME/etc/system/default/server.conf file for the current default.

ecdhCurves = <comma separated list>

- \* See the description of 'ecdhCurves' under the [sslConfig] stanza for details on this setting.
- \* The default can vary. See the 'ecdhCurves' setting in the \$SPLUNK\_HOME/etc/system/default/server.conf file for the current default.

dhFile = <string>

- \* See the description of 'dhFile' under the [sslConfig] stanza for details on this setting.
- \* No default.

dhfile = <string>

\* DEPRECATED. Use 'dhFile' (with a capital F) instead.

supportSSLV3Only = <boolean>  
 \* DEPRECATED. Use 'sslVersions' instead.

useSSLCompression = <boolean>  
 \* Whether or not the client performs data compression at the TLS layer upon connection to the server.  
 \* A value of "true" means that the client attempts to negotiate and send compressed data to the server at the TLS layer.  
 \* A value of "false" means that the client does not try to compress data at the TLS layer.  
 \* Default: true

compressed = <boolean>  
 \* DEPRECATED. Use 'useSSLCompression' instead.  
 \* Used only if 'useSSLCompression' is not set.

requireClientCert = <boolean>  
 \* See the description of 'requireClientCert' under the [sslConfig] stanza for details on this setting.  
 \* Default: false

allowSslRenegotiation = <boolean>  
 \* See the description of 'allowSslRenegotiation' under the [sslConfig] stanza for details on this setting.  
 \* Default: true

sslCommonNameToCheck = <comma-separated list>  
 \* See the description of 'sslCommonNameToCheck' under the [sslConfig] stanza for details on this setting.  
 \* No default.

sslAltNameToCheck = <comma-separated list>  
 \* See the description of 'sslAltNameToCheck' under the [sslConfig] stanza for details on this setting.  
 \* No default.

## ***Introspection settings***

[introspection:generator:disk\_objects]  
 \* For 'introspection\_generator\_addon', packaged with Splunk; provides the data ("i-data") consumed, and reported on, by 'introspection\_viewer\_app' (due to ship with a future release).  
 \* This stanza controls the collection of i-data about: indexes; bucket superdirectories (homePath, coldPath, ...); volumes; search dispatch artifacts.  
 \* On forwarders the collection of index, volumes and dispatch disk objects is disabled.

acquireExtra\_i\_data = <boolean>  
 \* If true, extra Disk Objects i-data is emitted; you can gain more insight into your site, but at the cost of greater resource consumption both directly (the collection itself) and indirectly (increased disk and bandwidth utilization, to store the produced i-data).  
 \* Consult documentation for the list of regularly emitted Disk Objects i-data, and extra Disk Objects i-data, appropriate to your release.  
 \* Default: false

```

collectionPeriodInSecs = <positive integer>
* Controls frequency of Disk Objects i-data collection; higher frequency
  (hence, smaller period) gives a more accurate picture, but at the cost of
  greater resource consumption both directly (the collection itself) and
  indirectly (increased disk and bandwidth utilization, to store the
  produced i-data).
* Default: 600 (10 minutes)

[introspection:generator:disk_objects__indexes]
* This stanza controls the collection of i-data about indexes.
* Inherits the values of 'acquireExtra_i_data' and 'collectionPeriodInSecs'
  attributes from the 'introspection:generator:disk_objects' stanza, but
  may be enabled/disabled independently of it.
* This stanza should only be used to force collection of i-data about
  indexes on dedicated forwarders.
* Default: Data collection is disabled on universal forwarders and
  enabled on all other installations.

[introspection:generator:disk_objects__volumes]
* This stanza controls the collection of i-data about volumes.
* Inherits the values of 'acquireExtra_i_data' and 'collectionPeriodInSecs'
  settings from the 'introspection:generator:disk_objects' stanza, but
  may be enabled/disabled independently of it.
* This stanza should only be used to force collection of i-data about
  volumes on dedicated forwarders.
* Default: Data collection is disabled on universal forwarders and
  enabled on all other installations.

[introspection:generator:disk_objects__dispatch]
* This stanza controls the collection of i-data about search dispatch
  artifacts.
* Inherits the values of 'acquireExtra_i_data' and 'collectionPeriodInSecs'
  settings from the 'introspection:generator:disk_objects' stanza, but
  may be enabled/disabled independently of it.
* This stanza should only be used to force collection of i-data about
  search dispatch artifacts on dedicated forwarders.
* Default: Data collection is disabled on universal forwarders and
  enabled on all other installations.

[introspection:generator:disk_objects__fishbucket]
* This stanza controls the collection of i-data about:
  $SPLUNK_DB/fishbucket, where per-input status of file-based
  inputs is persisted.
* Inherits the values of 'acquireExtra_i_data' and 'collectionPeriodInSecs'
  settings from the 'introspection:generator:disk_objects' stanza, but may
  be enabled/disabled independently of it.

[introspection:generator:disk_objects__bundle_replication]
* This stanza controls the collection of i-data about:
  bundle replication metrics of distributed search
* Inherits the values of 'acquireExtra_i_data' and 'collectionPeriodInSecs'
  settings from the 'introspection:generator:disk_objects' stanza, but may
  be enabled/disabled independently of it.

[introspection:generator:disk_objects__partitions]
* This stanza controls the collection of i-data about: disk partition space
  utilization.
* Inherits the values of 'acquireExtra_i_data' and 'collectionPeriodInSecs'
  settings from the 'introspection:generator:disk_objects' stanza, but may
  be enabled/disabled independently of it.

[introspection:generator:disk_objects__summaries]

```

\* Introspection data about summary disk space usage. Summary disk usage includes both data model and report summaries. The usage is collected for each summaryId, locally at each indexer.

disabled = <boolean>

\* If not specified, inherits the value from [introspection:generator:disk\_objects] stanza.

collectionPeriodInSecs = <positive integer>

\* Controls frequency, in seconds, of Disk Objects - summaries collection; higher frequency (hence, smaller period) gives a more accurate picture, but at the cost of greater resource consumption directly (the summaries collection itself); it is not recommended for a period less than 15 minutes.  
\* If you enable summary collection, the first collection happens 5 minutes after the Splunk instance is started. For every subsequent collection, this setting is honored.  
\* If 'collectionPeriodInSecs' is smaller than 5 \* 60, it resets to 30 minutes internally.  
\* Set to (N\*300) seconds. Any remainder is ignored.  
\* Default: 1800 (30 minutes)

[introspection:generator:resource\_usage]

\* For 'introspection\_generator\_addon', packaged with Splunk; provides the data ("i-data") consumed, and reported on, by 'introspection\_viewer\_app' (due to ship with a future release).  
\* "Resource Usage" here refers to: CPU usage; scheduler overhead; main (physical) memory; virtual memory; pager overhead; swap; I/O; process creation (a.k.a. forking); file descriptors; TCP sockets; receive/transmit networking bandwidth.  
\* Resource Usage i-data is collected at both hostwide and per-process levels; the latter, only for processes associated with this SPLUNK\_HOME.  
\* Per-process i-data for Splunk search processes include additional, search-specific, information.

acquireExtra\_i\_data = <boolean>

\* A value of "true" means extra Resource Usage i-data is emitted; you can gain more insight into your site, but at the cost of greater resource consumption both directly (the collection itself) and indirectly (increased disk and bandwidth utilization, to store the produced i-data).  
\* Consult the documentation for list of regularly emitted Resource Usage i-data, and extra Resource Usage i-data, appropriate to your release.  
\* Default: false

collectionPeriodInSecs = <positive integer>

\* Controls frequency of Resource Usage i-data collection; higher frequency (hence, smaller period) gives a more accurate picture, but at the cost of greater resource consumption both directly (the collection itself) and indirectly (increased disk and bandwidth utilization, to store the produced i-data).  
\* Default (on universal forwarders): 600 (10 minutes)  
\* Default (on all other Splunk platform instance types): 10 (1/6th of a minute)

disabled = <boolean>

\* Disables Resource Usage data collection.  
\* Default (on universal forwarders): true  
\* Default (on all other Splunk platform instance types): false

[introspection:generator:resource\_usage\_\_iostats]

\* This stanza controls the collection of i-data about: IO Statistics data  
\* "IO Statistics" here refers to: read/write requests; read/write sizes; io service time; cpu usage during service

```

* IO Statistics i-data is sampled over the collectionPeriodInSecs
* Does not inherit the value of the 'collectionPeriodInSecs' setting from the
  'introspection:generator:resource_usage' stanza, and may be enabled/disabled
  independently of it.

collectionPeriodInSecs = <positive integer>
* Controls interval of IO Statistics i-data collection; higher intervals
  gives a more accurate picture, but at the cost of greater resource consumption
  both directly (the collection itself) and indirectly (increased disk and
  bandwidth utilization, to store the produced i-data).
* Default: 60 (1 minute)

disabled = <boolean>
* Disables IO Statistics data collection.
* Default (on universal forwarders): true
* Default (on all other Splunk platform instance types): false

[introspection:generator:kvstore]
* For 'introspection_generator_addon', packaged with Splunk Enterprise.
* "KV Store" here refers to: statistics information about KV Store process.

serverStatsCollectionPeriodInSecs = <positive integer>
* The frequency, in seconds, of KV Store server status collection.
* Default: 27

operationStatsCollectionPeriodInSecs = <positive integer>
* The frequency, in seconds, of KV Store operation statistics collection (currentOp).
* Default: 60 seconds

collectionStatsCollectionPeriodInSecs = <positive integer>
* The frequency, in seconds, of KV Store db statistics collection.
* Default: 600 (10 minutes)

profilingStatsCollectionPeriodInSecs = <positive integer>
* The frequency, in seconds, of KV Store profiling data collection.
* Default: 5 seconds

rsStatsCollectionPeriodInSecs = <positive integer>
* The frequency, in seconds, of KV Store replica set stats collection
* Default: 60 seconds

[introspection:distributed-indexes]
* This stanza controls the collection of information for distributed indexes.

disabled = <boolean>
* Whether or not collection of introspection information on distributed
  indexes is disabled.
* A value of "false" means information on distributed indexes is collected.
* This provides additional insight into index usage at the cost of greater
  resource consumption.
* Default: true

collectionPeriodInSecs = <positive integer>
* The frequency, in seconds, of distributed index data collection.
  Shorter intervals provide more accurate results, at the cost of
  greater resource consumption.
* Must be set between 300 (5 minutes) and 86400 (24 hours).
* Default: 3600 (60 minutes)

collectLocalIndexes = <boolean>
* This setting determines whether the search head retrieves index metadata,
  such as current size and event count.

```

- \* In single-instance configurations, where the instance serves as both search head and indexer, set the value to "true", so that the local index metadata is retrieved.
- \* In distributed search deployments, with separate search heads and indexers, set the value to "false" to retrieve metadata only from indexes on the indexers.
- \* Default: false

## **Settings used to control commands started by Splunk**

[commands:user\_configurable]

prefix = <string>

- \* All non-internal commands started by splunkd are prefixed with this string, allowing for "jailed" command execution.
- \* Should be only one word. In other words, commands are supported, but commands and arguments are not.
- \* Applies to commands such as: search scripts, scripted inputs, SSL certificate generation scripts. (Any commands that are user-configurable).
- \* Does not apply to trusted/non-configurable command executions, such as: splunk search, splunk-optimize, gunzip.
- \* \$SPLUNK\_HOME is expanded.
- \* No default.

[app\_backup]

backup\_path = <string>

- \* Full path to the directory that contains configuration backups created by Splunk Enterprise.
- \* For search head clusters, this directory resides on the deployer.
- \* Default: \$SPLUNK\_HOME/var/backup

## **search head clustering configuration**

[shclustering]

disabled = <boolean>

- \* Disables or enables search head clustering on this instance.
- \* When enabled, the captain needs to be selected via a bootstrap mechanism. Once bootstrapped, further captain selections are made via a dynamic election mechanism.
- \* When enabled, you must also specify the cluster member's own server address / management URI for identification purpose. This can be done in 2 ways: by specifying the 'mgmt\_uri' setting individually on each member or by specifying pairs of 'GUID, mgmt-uri' strings in the servers\_list setting.
- \* Default: true

mgmt\_uri = [ mgmt-URI ]

- \* The management URI is used to identify the cluster member's own address to itself.
- \* Either 'mgmt\_uri' or 'servers\_list' is necessary.
- \* The 'mgmt\_uri' setting is simpler to author but is unique for each member.
- \* The 'servers\_list' setting is more involved, but can be copied as a config string to all members in the cluster.

servers\_list = [ <(GUID, mgmt-uri);>+ ]

- \* A semicolon separated list of instance GUIDs and management URIs.
- \* Each member uses its GUID to identify its own management URI.

adhoc\_searchhead = <boolean>

- \* This setting configures a member as an ad-hoc search head; i.e., the member does not run any scheduled jobs.
- \* Use the setting 'captain\_is\_adhoc\_searchhead' to reduce compute load on the captain.
- \* Default: false

no\_artifact\_replications = <boolean>

- \* Prevent this Search Head Cluster member to be selected as a target for replications.
- \* This is an advanced setting, and not to be changed without proper understanding of the implications.
- \* Default: false

precompress\_artifacts = <boolean>

- \* Determines whether this search head cluster member compresses the search artifacts before replicating them to other members.
- \* When set to "true", the search head compresses the artifacts before replicating them to all other members. This helps reduce network bandwidth consumption during artifact replications.
- \* Set this option to 'true' only when SSL compression is off on each search head cluster member. To turn off SSL compression, set 'allowSslCompression = false' under the [sslConfig] stanza in the server.conf file on each member.
- \* Default: true

captain\_is\_adhoc\_searchhead = <boolean>

- \* This setting prohibits the captain from running scheduled jobs.
- \* The captain is dedicated to controlling the activities of the cluster, but can also run adhoc search jobs from clients.
- \* Default: false

preferred\_captain = <boolean>

- \* The cluster tries to assign captaincy to a member with 'preferred\_captain=true'.
- \* Note that it is not always possible to assign captaincy to a member with preferred\_captain=true - for example, if none of the preferred members is reachable over the network. In that case, captaincy might remain on a member with preferred\_captain=false.
- \* Default: true

prevent\_out\_of\_sync\_captain = <boolean>

- \* This setting prevents a node that could not sync config changes to current captain from becoming the cluster captain.
- \* This setting takes precedence over the preferred\_captain setting. For example, if there are one or more preferred captain nodes but the nodes cannot sync config changes with the current captain, then the current captain retains captaincy even if it is not a preferred captain.
- \* This must be set to the same value on all members.
- \* Default: true

replication\_factor = <positive integer>

- \* Determines how many copies of search artifacts are created in the cluster.
- \* This must be set to the same value on all members.
- \* Default: 3

pass4SymmKey = <string>

- \* Secret shared among the members in the search head cluster to prevent any arbitrary instance from connecting to the cluster.

- \* All members must use the same value.
- \* If set in the [shclustering] stanza, it takes precedence over any setting in the [general] stanza.
- \* Unencrypted passwords must not begin with "\$1\$", as this is used by Splunk software to determine if the password is already encrypted.
- \* Default: The 'changeme' from the [general] stanza in the default the server.conf file.

pass4SymmKey\_minLength = <integer>

- \* The minimum length, in characters, that a 'pass4SymmKey' should be for a particular stanza.
- \* When you start the Splunk platform, if the 'pass4SymmKey' is shorter in length than what you specify with this setting, the platform warns you and advises that you change the pass4SymKey.
- \* If you use the CLI to modify 'pass4SymmKey' to a value that is shorter than what you specify with this setting, the platform warns you and advises that you change the pass4SymKey.
- \* Default: 12

async\_replicate\_on\_proxy = <boolean>

- \* If the jobs/\${sid} REST endpoint or its sub-resources (e.g. jobs/\${sid}/results, jobs/\${sid}/summary, etc.) had to be proxied to a different member due to missing local replica, this setting automatically schedules an async replication to that member when set to true.
- \* Default: true

master\_dump\_service\_periods = <integer>

- \* DEPRECATED. Use 'captain\_dump\_service\_periods' instead.

captain\_dump\_service\_periods = <integer>

- \* If SHPMaster info is switched on in log.cfg, then captain statistics are dumped in splunkd.log after the specified number of service periods. Purely a debugging aid.
- \* Default: 500

long\_running\_jobs\_poll\_period = <integer>

- \* Long running delegated jobs are polled by the captain every "long\_running\_jobs\_poll\_period" seconds to ascertain whether they are still running, in order to account for potential node/member failure.
- \* Default: 600 (10 minutes)

scheduling\_heuristic = <string>

- \* This setting configures the job distribution heuristic on the captain.
- \* There are currently two supported strategies: 'round\_robin' or 'scheduler\_load\_based'.
- \* Default: 'scheduler\_load\_based'

id = <string>

- \* Unique identifier for this cluster as a whole, shared across all cluster members.
- \* Default: Splunk software arranges for a unique value to be generated and shared across all members.

cxn\_timeout = <integer>

- \* Low-level timeout, in seconds, for establishing connection between cluster members.
- \* Default: 60

send\_timeout = <integer>

- \* Low-level timeout, in seconds, for sending data between search head cluster members.
- \* Default: 60



```

rcv_timeout = <integer>
* Low-level timeout, in seconds, for receiving data between search head
  cluster members.
* Default: 60

cxn_timeout_raft = <integer>
* Low-level timeout, in seconds, for establishing connection between search
  head cluster members for the raft protocol.
* Default: 2

send_timeout_raft = <integer>
* Low-level timeout, in seconds, for sending data between search head
  cluster members for the raft protocol.
* Default: 5

rcv_timeout_raft = <integer>
* Low-level timeout, in seconds, for receiving data between search head
  cluster members for the raft protocol.
* Default: 5

rep_cxn_timeout = <integer>
* Low-level timeout, in seconds, for establishing connection for replicating
  data.
* Default: 60

rep_send_timeout = <integer>
* Low-level timeout, in seconds, for sending replication slice data
  between cluster members.
* This is a soft timeout. When this timeout is triggered on source peer,
  it tries to determine if target is still alive. If it is still alive,
  it reset the timeout for another rep_send_timeout interval and continues.
  If target has failed or cumulative timeout has exceeded
  rep_max_send_timeout, replication fails.
* Default: 60

rep_rcv_timeout = <integer>
* Low-level timeout, in seconds, for receiving acknowledgement data from
  members.
* This is a soft timeout. When this timeout is triggered on source member,
  it tries to determine if target is still alive. If it is still alive,
  it reset the timeout for another rep_send_timeout interval and continues.
  If target has failed or cumulative timeout has exceeded
  the 'rep_max_rcv_timeout' setting, replication fails.
* Default: 60

rep_max_send_timeout = <integer>
* Maximum send timeout, in seconds, for sending replication slice data
  between cluster members.
* On 'rep_send_timeout' source peer determines if total send timeout has
  exceeded rep_max_send_timeout. If so, replication fails.
* If cumulative rep_send_timeout exceeds 'rep_max_send_timeout', replication
  fails.
* Default: 600 (10 minutes)

rep_max_rcv_timeout = <integer>
* Maximum cumulative receive timeout, in seconds, for receiving acknowledgement
  data from members.
* On 'rep_rcv_timeout' source member determines if total receive timeout has
  exceeded 'rep_max_rcv_timeout'. If so, replication fails.
* Default: 600 (10 minutes)

```

```

log_heartbeat_append_entries = <boolean>
* If true, Splunk software logs the the low-level heartbeats between members in
  splunkd_access.log file. These heartbeats are used to maintain the authority
  of the captain authority over other members.
* Default: false

election_timeout_ms = <positive_integer>
* The amount of time, in milliseconds, that a member waits before
  trying to become the captain.
* Note that modifying this value can alter the heartbeat period (See
  election_timeout_2_hb_ratio for further details)
* A very low value of election_timeout_ms can lead to unnecessary captain
  elections.
* Default: 60000 (1 minute)

election_timeout_2_hb_ratio = <positive_integer>
* The ratio between the election timeout, set in 'election_timeout_ms', and
  the raft heartbeat period.
* The raft heartbeat period is 'election_timeout_ms' / 'election_timeout_2_hb_ratio'.
* This ratio determines the number of heartbeat attempts that would fail
  before a member starts to timeout and tries to become the captain.
* A typical ratio between 5 - 20 is desirable.
* Default: 12 (to keep the raft heartbeat period at 5 seconds)

heartbeat_timeout = <positive integer>
* The amount of time, in seconds, that the captain considers a member down.
  After a member is down, the captain initiates fixup steps to replicate
  artifacts from the dead member to its peers.
* This heartbeat exchanges data between the captain and members, which helps in
  maintaining the in-memory centralized state for all the cluster members.
* Note that this heartbeat is different from the Raft heartbeat described
  in the 'election_timeout_2_hb_ratio' setting.
* Default: 60 (1 minute)

raft_rpc_backoff_time_ms = <positive integer>
* Provides a delay, in milliseconds, should a raft RPC request fail.
* This avoids rapid connection requests being made to unreachable peers.
* This setting should not normally be changed from the default.
* Default: 5000 (5 seconds)

access_logging_for_heartbeats = <boolean>
* Only valid on captain.
* Enables/disables logging to the splunkd_access.log file for member heartbeats
* NOTE: you do not have to restart captain to set this config parameter.
  Simply run the cli command on master:
  % splunk edit shcluster-config -access_logging_for_heartbeats <<boolean>>
* Default: false (logging disabled)

restart_timeout = <positive integer>
* This is the amount of time the captain waits for a member to come
  back when the instance is restarted (to avoid the overhead of
  trying to fixup the artifacts that were on the peer).

quiet_period = <positive integer>
* The amount of time, in seconds, for which a newly
  elected captain waits for members to join.
* During this period the captain does not initiate any fixups
  but instead waits for the members to register themselves.
  Job scheduling and conf replication still happen as usual during
  this time. At the end of this time period, the captain builds its
  view of the cluster based on the registered peers and starts normal
  processing.

```

\* Default: 60

max\_peer\_rep\_load = <integer>

\* This is the maximum number of concurrent replications that a member can take part in as a target.

\* Default: 5

target\_wait\_time = <positive integer>

\* The amount of time, in seconds, that the captain waits for the target of a replication to register itself before it services the artifact again and potentially schedules another fixup.

\* Default: 150

manual\_detention = on|off

\* This property toggles manual detention on member.

\* When a node is in manual detention, it does not accept new search jobs, including both scheduled and ad-hoc searches. It also does not receive replicated search artifacts from other nodes.

\* Default: off

percent\_peers\_to\_restart = <integer>

\* The percentage of members to restart at one time during rolling restarts.

\* Actual percentage may vary due to lack of granularity for smaller peer sets regardless of setting, a minimum of 1 peer is restarted per round.

\* Valid values are between 0 and 100.

\* CAUTION: Do not set this setting to a value greater than 20%. Otherwise, issues can arise during the captain election process.

rolling\_restart\_with\_captaincy\_exchange = <boolean>

\* Whether or not the captain tries to exchange captaincy with another node during a rolling restart.

\* A value of "true" means the captain tries to exchange captaincy with another node during a rolling restart.

\* A value of "false" means the captain restarts and captaincy transfers to some other node.

\* Default: true

rolling\_restart = restart|searchable|searchable\_force

\* Determines the rolling restart mode for a search head cluster.

\* If set to "restart", a rolling restart runs in classic mode.

\* If set to "searchable", a rolling restart runs in searchable (minimal search disruption) mode.

\* If set to "searchable\_force", the search head cluster performs a searchable rolling restart, but overrides the health check.

\* You do not have to restart any search head members to configure this setting. Run this CLI command from any member:

```
% splunk edit shcluster-config -rolling_restart
restart|searchable|searchable_force
```

\* Default: restart (runs in classic rolling-restart mode)

decommission\_search\_jobs\_wait\_secs = <unsigned integer>

\* The amount of time, in seconds, that a search head cluster member waits for existing searches to complete before restarting.

\* Applies only when rolling restart is triggered in searchable or searchable\_force mode

(i.e. 'rolling\_restart' is set to "searchable" or "searchable\_force").

\* You do not have to restart search head members to configure this setting.

Run this CLI command from any member:

```
% splunk edit shcluster-config -decommission_search_jobs_wait_secs
<positive integer>
```

\* NOTE: If you specify 'decommission\_search\_jobs\_wait\_secs' in the '[general]'

stanza, leave it unchanged at its default value.

- \* Default: 180

register\_replication\_address = <string>

- \* This setting is the address on which a member is available for accepting replication data. This is useful in the cases where a member host machine has multiple interfaces and only one of them can be reached by another splunkd instance.
- \* Can be an IP address, or a fully qualified machine/domain name.

executor\_workers = <positive integer>

- \* Number of threads that can be used by the search head clustering threadpool.
- \* A value of 0 is interpreted as 1.
- \* Default: 50

heartbeat\_period = <non-zero positive integer>

- \* The frequency, in seconds, with which the member attempts to send heartbeats to the captain.
- \* This heartbeat exchanges data between the captain and members, which helps in maintaining the in-memory centralized state for all the cluster members.
- \* NOTE: This heartbeat period is different from the Raft heartbeat period in the 'election\_timeout\_2\_hb\_ratio' setting.
- \* Default: 5

enableS2SHeartbeat = <boolean>

- \* Whether or not Splunk software monitors each replication connection for presence of a heartbeat.
- \* A value of "true" means that Splunk software monitors the presence of a heartbeat. If the heartbeat is not seen for 's2sHeartbeatTimeout' seconds, the instance that monitors the heartbeat closes the connection.
- \* Default: true

s2sHeartbeatTimeout = <integer>

- \* The global timeout, in seconds, for monitoring heartbeats on replication connections.
- \* Splunk software closes a replication connection if a heartbeat is not seen for 's2sHeartbeatTimeout' seconds.
- \* Replication source sends a heartbeat every 30 seconds.
- \* Default: 600 (10 minutes)

captain\_uri = [ static-captain-URI ]

- \* The management URI of static captain is used to identify the cluster captain for a static captain.

election = <boolean>

- \* This is used to classify a cluster as static or dynamic (RAFT based).
- \* If set to "false", a static captain, which is used for DR situation.
- \* If set to "true", a dynamic captain election enabled through RAFT protocol.

mode = <member>

- \* Accepted values are captain and member, mode is used to identify the function of a node in static search head cluster.
- \* Setting mode as captain assumes it to function as both captain and a member.

# proxying related

sid\_proxying = <boolean>

- \* Enable or disable search artifact proxying.
- \* Changing this affects the proxying of search results, and jobs feed is not cluster-aware.

- \* Only for internal/expert use.
- \* Default: true

ss\_proxying = <boolean>

- \* Enable or disable saved search proxying to captain.
- \* Changing this affects the behavior of Searches and Reports page in Splunk Web.
- \* Only for internal/expert use.
- \* Default: true

ra\_proxying = <boolean>

- \* Enable or disable saved report acceleration summaries proxying to captain.
- \* Changing this affects the behavior of report acceleration summaries page.
- \* Only for internal/expert use.
- \* Default: true

alert\_proxying = <boolean>

- \* Enable or disable alerts proxying to captain.
- \* Changing this impacts the behavior of alerts, and essentially make them not cluster-aware.
- \* Only for internal/expert use.
- \* Default: true

csv\_journal\_rows\_per\_hb = <integer>

- \* How many rows of CSV from the delta-journal are sent per hb
- \* Used for both alerts and suppressions
- \* Do not alter this value without contacting Splunk Support.
- \* Default: 10000

conf\_replication\_period = <integer>

- \* How often, in seconds, a cluster member replicates configuration changes.
- \* A value of 0 disables automatic replication of configuration changes.
- \* Default: 5

conf\_replication\_max\_pull\_count = <integer>

- \* The maximum number of configuration changes a member replicates from the captain at one time.
- \* A value of 0 disables any size limits.
- \* Default: 1000

conf\_replication\_max\_push\_count = <integer>

- \* The maximum number of configuration changes a member replicates to the captain at one time.
- \* A value of 0 disables any size limits.
- \* Default: 100

conf\_replication\_max\_json\_value\_size = [<integer>|<integer>[KB|MB|GB]]

- \* The maximum size of a JSON string element at any nested level while parsing a configuration change from JSON representation.
- \* If a knowledge object created on a member has some string element that exceeds this limit, the knowledge object is not replicated to the rest of the search head cluster, and a warning that mentions conf\_replication\_max\_json\_value\_size is written to splunkd.log.
- \* If you do not specify a unit for the value, the unit defaults to bytes.
- \* The lower limit of this setting is 512KB.
- \* When increasing this setting beyond the default, you must take into account the available system memory.
- \* Default: 15MB

conf\_replication\_include.<conf\_file\_name> = <boolean>

\* Whether Splunk replicates changes to a particular type of \*.conf file, along with any associated permissions in \*.meta files.  
 \* Default: false

conf\_replication\_summary.whitelist.<name> = <whitelist\_pattern>  
 \* DEPRECATED. Use 'conf\_replication\_summary.includelist.<name>' instead.

conf\_replication\_summary.includelist.<name> = <includelist\_pattern>  
 \* Files to be included in configuration replication summaries.

conf\_replication\_summary.blacklist.<name> = <blacklist\_pattern>  
 \* DEPRECATED. Use 'conf\_replication\_summary.excludelist.<name>' instead.

conf\_replication\_summary.excludelist.<name> = <excludelist\_pattern>  
 \* Files to be excluded from configuration replication summaries.

conf\_replication\_summary.concerning\_file\_size = <integer>  
 \* Any individual file within a configuration replication summary that is larger than this value (in MB) triggers a splunkd.log warning message.  
 \* Default: 50

conf\_replication\_summary.period = <timespan>  
 \* How often configuration replication summaries are created.  
 \* Default: 1m (1 minute)

conf\_replication\_purge.eligibile\_count = <integer>  
 \* How many configuration changes must be present before any become eligible for purging.  
 \* In other words: controls the minimum number of configuration changes Splunk software remembers for replication purposes.  
 \* Default: 20000

conf\_replication\_purge.eligibile\_age = <timespan>  
 \* How old a configuration change must be before it is eligible for purging.  
 \* Default: 1d (1 day).

conf\_replication\_purge.period = <timespan>  
 \* How often configuration changes are purged.  
 \* Default: 1h (1 hour)

conf\_replication\_find\_baseline.use\_bloomfilter\_only = <boolean>  
 \* Whether or not a search head cluster only uses bloom filters to determine a baseline, when it replicates configurations.  
 \* Set to "true" to only use bloom filters in baseline determination during configuration replication.  
 \* Set to "false" to first attempt a standard method, where the search head cluster captain interacts with members to determine the baseline, before falling back to using bloom filters.  
 \* Default: false

conf\_replication\_quarantine\_large\_lookups = <boolean>  
 \* Determines whether or not a search head cluster quarantines and excludes from replication any lookup file change that creates a lookup file larger than the allowed limit, which is 5GB or the value of the 'max\_content\_length' setting, whichever is greater.  
 \* A value of "true" means that the cluster quarantines and does not replicate CSV files whose size exceeds 5GB.  
 \* Conf replication quarantine can prevent cluster out of sync issues caused by the cluster's inability to replicate CSV file sizes greater than 5GB.  
 \* Lookup replication resumes when a change occurs to the lookup file that reduces its size to less than or equal to the allowed limit.

\* Default: true

conf\_deploy\_repository = <path>

\* Full path to directory containing configurations to deploy to cluster members.

conf\_deploy\_staging = <path>

\* Full path to directory where preprocessed configurations may be written before being deployed cluster members.

conf\_deploy\_concerning\_file\_size = <integer>

\* Any individual file within <conf\_deploy\_repository> that is larger than this value (in MB) triggers a splunkd.log warning message.

\* Default: 50

conf\_deploy\_precompress\_bundles = <boolean>

\* Determines whether or not the deployer compresses the configuration bundle files before pushing them to search heads, which reduces network bandwidth consumption.

\* Set this option to "true" only when SSL compression is off. Otherwise, the files will be compressed twice, which wastes CPU resources and does not save network bandwidth. To turn off SSL compression, set "allowSslCompression = false" in server.conf on the deployer.

\* Default: true

conf\_deploy\_fetch\_url = <URL>

\* Specifies the location of the deployer from which members fetch the configuration bundle.

\* This value must be set to a <URL> in order for the configuration bundle to be fetched.

\* No default.

conf\_deploy\_fetch\_mode = auto|replace|none

\* Controls configuration bundle fetching behavior when the member starts up.

\* When set to "replace", a member checks for a new configuration bundle on every startup.

\* When set to "none", a member does not fetch the configuration bundle on startup.

\* Regarding "auto":

\* If no configuration bundle has yet been fetched, "auto" is equivalent to "replace".

\* If the configuration bundle has already been fetched, "auto" is equivalent to "none".

\* Default: replace

artifact\_status\_fields = <comma-separated list>

\* Give a comma separated fields to pick up values from status.csv and info.csv for each search artifact.

\* These fields are shown in the CLI/REST endpoint splunk list shcluster-member-artifacts

\* Default: user, eai:acl.app , label

encrypt\_fields = <comma-separated list>

\* DEPRECATED.

\* Use the setting in the '[general]' stanza instead.

enable\_jobs\_data\_lite = <boolean>

\* DEPRECATED.

\* Use the 'jobs\_data\_lite.enabled' instead.

jobs\_data\_lite.enabled = <boolean>

\* Enable memory optimizations for sharing search job status within search head

```

clustering.
* Default: true

jobs_data_lite.exclude_fields = <comma separated list>
* List of job status fields to be excluded from truncation when
  jobs_data_lite.enabled is true.
* Fields to exclude must be in a comma separated list.
* No default

jobs_data_lite.search_field_len = <non-negative integer>
* Maximum length for any search-based field in the search job status when
  jobs_data_lite.enabled is true. Fields longer than this value will be
  truncated.
* Any field larger than this size will be truncated unless configured in the
  jobs_data_lite.exclude_fields list.
* Search fields include: remote_search, normalized_search, optimized_search,
  phase_0_search, phase_1_search, report_search, and events_search.
* Default: 100

jobs_data_lite.default_field_len = <non-negative integer>
* Maximum length for any nonsearch-based field in the search job status
  when jobs_data_lite.enabled is true. Fields longer than this value will be
  truncated.
* Any field larger than this size will be truncated unless configured in the
  jobs_data_lite.exclude_fields list.
* Default: 1000000

jobs_data_lite.max_status_size_per_hb = <non-negative integer>
* The maximum size, in megabyte, of status.csv
* status.csv tracks job statuses and is sent between the captain and each cluster
  member in each heartbeat.
  Limiting the size of status.csv helps to stabilize the communication between the
  captain and members by preventing the heartbeat from growing overly large.
* Default: 700
* Recommended range: 500-1000
* Absolute range: 100-1500

shcluster_label = <string>
* This specifies the label of the search head cluster.

retry_autosummarize_or_data_model_acceleration_jobs = <boolean>
* Whether or not the captain tries a second time to delegate an
  auto-summarized or data model acceleration job, if the first attempt to
  delegate the job fails.
* Default: true

deployerPushThreads = <positive integer>|auto
* The maximum number of threads to use when performing a deployer bundle push
  to target members.
* If set to "auto", the deployer auto-tunes the number of threads it uses
  for a deployer bundle push. There will be one thread per target member.
* Default: 1

remote_job_retry_attempts = <positive integer>
* Defines the maximum number of re-run attempts for a failing search job
  (this number includes the initial attempt).
* Note that this setting only applies to jobs that either failed to be
  delegated or jobs that returned failure. This means that jobs which have
  'allow_partial_results' set to true will not be re-run.
* The upper limit of the number of job re-run attempts is constrained by
  the total number of nodes in the Search Head Cluster.
* Default: 2

```



```

member_add_use_artifact_status_cache = <boolean>
* Whether or not search head cluster members use cached artifact status
  when messaging the captain during the cluster member addition process.
* This option improves the performance of the search head cluster member
  addition process.
* A value of "true" means cluster members use cached artifact status during
  the cluster member addition process.
* A value of "false" means cluster members do not use cached artifact status
  during the cluster member addition process.
* NOTE: Do not change this setting without first consulting with Splunk
  Support.
* Default: true

member_add_decouple_artifact_reporting = <boolean>
* Turns on or off an optimization for search head cluster member addition
  that decouples artifact reporting from the cluster member addition process.
* This option can improve the performance of the search head cluster member
  addition process.
* A value of "true" means artifact reporting is decoupled from the cluster
  member addition process.
* A value of "false" means artifact reporting is not decoupled from the
  cluster member addition process.
* NOTE: Do not change this setting without first consulting with Splunk
  Support.
* Default: false

allow_concurrent_dispatch_savedsearch = <boolean>
* The search head cluster captain might dispatch multiple saved searches to a member
  through REST calls.
* This option controls whether the member processes the dispatched REST calls
  concurrently or sequentially.
* If true, the member processes the REST calls concurrently.
* If false, the member processes the REST calls sequentially.
* Default: true

[replication_port://<port>]
#####
# Configures the member to listen on a given TCP port for replicated data
# from another cluster member.
# At least one replication_port must be configured and not disabled.
#####

disabled = <boolean>
* Set to true to disable this replication port stanza.
* Default: false

listenOnIPv6 = no|yes|only
* Toggle whether this listening port listens on IPv4, IPv6, or both.
* If not present, the setting in the [general] stanza is used.

acceptFrom = <network_acl> ...
* Lists a set of networks or addresses from which to accept connections.
* Separate multiple rules with commas or spaces.
* Each rule can be in one of the following formats:
  1. A single IPv4 or IPv6 address (examples: "10.1.2.3", "fe80::4a3")
  2. A Classless Inter-Domain Routing (CIDR) block of addresses
     (examples: "10/8", "192.168.1/24", "fe80:1234/32")
  3. A DNS name, possibly with a "*" used as a wildcard
     (examples: "myhost.example.com", "*.splunk.com")
  4. "*", which matches anything

```

\* You can also prefix an entry with '!' to cause the rule to reject the connection. The input applies rules in order, and uses the first one that matches.

For example, "!10.1/16, \*" allows connections from everywhere except the 10.1.\*.\* network.

\* Default: "\*" (accept from anywhere)

[replication\_port-ssl://<port>]

\* This configuration is the same as the replication\_port stanza, but uses TLS.

disabled = <boolean>

\* Set to true to disable this replication port stanza.

\* Default: false

listenOnIPv6 = no|yes|only

\* Toggle whether this listening port listens on IPv4, IPv6, or both.

\* Default: The setting in the [general] stanza

acceptFrom = <network\_acl> ...

\* This setting is the same as the setting in the [replication\_port] stanza.

serverCert = <path>

\* See the description of 'serverCert' under the [sslConfig] stanza for details on this setting.

\* No default.

sslPassword = <string>

\* See the description of 'sslPassword' under the [sslConfig] stanza for details on this setting.

\* No default.

password = <string>

\* DEPRECATED. Use 'sslPassword' instead.

\* Used only if 'sslPassword' is not set.

rootCA = <string>

\* DEPRECATED. Use '[sslConfig]/sslRootCAPath' instead.

\* No default.

cipherSuite = <string>

\* See the description of 'cipherSuite' under the [sslConfig] stanza for details on this setting.

\* The default can vary. See the 'cipherSuite' setting in the \$SPLUNK\_HOME/etc/system/default/server.conf file for the current default.

supportSSLV3Only = <boolean>

\* DEPRECATED. Use 'sslVersions' instead.

useSSLCompression = <boolean>

\* See the description of 'useSSLCompression' under the [sslConfig] stanza for details on this setting.

\* Default: false

compressed = <boolean>

\* DEPRECATED. Use 'useSSLCompression' instead.

\* Used only if 'useSSLCompression' is not set.

requireClientCert = <boolean>

\* See the description of 'requireClientCert' under the [sslConfig] stanza for details on this setting.

\* Default: false

allowSslRenegotiation = <boolean>  
\* See the description of 'allowSslRenegotiation' under the [sslConfig] stanza  
for details on this setting.  
\* Default: true

## **App Key Value Store (KV Store) configuration**

[kvstore]

disabled = <boolean>  
\* Set to true to disable the KV Store process on the current server. To  
completely disable KV Store in a deployment with search head clustering or  
search head pooling, you must also disable KV Store on each individual  
server.  
\* Default: false

port = <integer>  
\* Port to connect to the KV Store server.  
\* Default: 8191

replicaset = <string>  
\* Replica set name.  
\* Default: splunkrs

distributedLookupTimeout = <integer>  
\* This setting has been removed, as it is no longer needed.

shutdownTimeout = <integer>  
\* Time, in seconds, to wait for a clean shutdown of the KV Store. If this time  
is reached after signaling for a shutdown, KV Store is forcibly terminated  
\* Default: 100

initAttempts = <integer>  
\* The maximum number of attempts to initialize the KV Store when starting  
splunkd.  
\* Default: 300

replication\_host = <string>  
\* The host name to access the KV Store.  
\* This setting has no effect on a single Splunk platform instance.  
\* When using search head clustering, if the "replication\_host" value is not  
set in the [kvstore] stanza, the host you specify for  
"mgmt\_uri" in the [shclustering] stanza is used for KV  
Store connection strings and replication.  
\* In search head pooling, this host value is a requirement for using KV  
Store.  
\* This is the address on which a kvstore is available for accepting  
remotely.

verbose = <boolean>  
\* Whether or not verbose logging for KV Store is enabled.  
\* Set to "true" to enable verbose logging.  
\* Default: false

verboseLevel = <nonnegative integer>  
\* When verbose logging is enabled, specifies the level of verbosity for logging  
from 0 to 5, where 5 is the most verbose.  
\* Default: 2

dbPath = <string>

- \* Path where KV Store data is stored.
- \* Changing this directory after initial startup does not move existing data. The contents of the directory should be manually moved to the new location.
- \* Default: \$SPLUNK\_DB/kvstore

storageEngine = wiredTiger

- \* The storage engine that KV Store uses to manage its data.
- \* "mmapv1" is no longer supported for KV Store.
- \* When you upgrade the Splunk platform, the KV Store storage engine will be migrated to "wiredTiger" automatically if "mmapv1" is still being used and the Splunk platform instance is not a member of a search head cluster.
- \* Default: wiredTiger

storageEngineMigration = <boolean>

- \* DEPRECATED.

oplogSize = <integer>

- \* The size of the replication operation log, in megabytes, for environments with search head clustering or search head pooling. In a standalone environment, 20% of this size is used.
- \* After the KV Store has created the oplog for the first time, changing this setting does NOT affect the size of the oplog. A full backup and restart of the KV Store is required.
- \* Do not change this setting without first consulting with Splunk Support.
- \* Default: 1000 (1GB)

minSnapshotHistoryWindow = <integer>

- \* The minimum time window, in seconds, that the storage engine keeps the snapshot history.
- \* Do not change this setting without first consulting with Splunk Support.
- \* Default: 5

replicationWriteTimeout = <integer>

- \* The time to wait, in seconds, for replication to complete while saving KV store operations. When the value is 0, the process never times out.
- \* Used for replication environments (search head clustering or search head pooling).
- \* Default: 1800 (30 minutes)

clientConnectionTimeout = <positive integer>

- \* The time, in seconds, to wait while attempting a connection to the KV Store before the attempt times out.
- \* Default: 10

clientSocketTimeout = <positive integer>

- \* The time, in seconds, to wait while attempting to send or receive on a socket before the attempt times out.
- \* Default: 300 (5 minutes)

dbCursorOperationTimeout = <positive integer>

- \* Specifies a cumulative time limit in seconds for processing operations on the database cursor. The database interrupts the operation if it exceeds the defined timeout. Typically this value is equal to or smaller than the value for the 'clientSocketTimeout' setting.
- \* Default: 300 (5 minutes)

clientConnectionPoolSize = <positive integer>

- \* The maximum number of active client connections to the KV Store.
- \* When the number of active connections exceeds this value, KV Store will reject new connection attempts until at least one active connection closes.
- \* Do not change this setting without first consulting with Splunk Support.

\* Default: 500

caCertFile = <string>

- \* DEPRECATED. Use '[sslConfig]/sslRootCAPath' instead.
- \* KV Store uses this setting for TLS connections and authentication.
- \* See the description of 'caCertFile' under the [sslConfig] stanza for details on this setting.
- \* Default: \$SPLUNK\_HOME/etc/auth/cacert.pem

caCertPath = <string>

- \* DEPRECATED. Use '[sslConfig]/sslRootCAPath' instead.
- \* See the description of 'sslRootCAPath' under the [sslConfig] stanza for details on this setting.

serverCert = <string>

- \* See the description of 'serverCert' under the [sslConfig] stanza for details on this setting.
- \* No default.

sslVerifyServerCert = <boolean>

- \* See the description of 'sslVerifyServerCert' under the [sslConfig] stanza for details on this setting.
- \* If you have enabled FIPS (by setting SPLUNK\_FIPS=1), splunkd always verifies the server certificate, and ignores this setting.
- \* Default (if you have not enabled FIPS): false

sslVerifyServerName = <boolean>

- \* See the description of 'sslVerifyServerName' under the [sslConfig] stanza for details on this setting.
- \* Default: false

sslKeysPath = <string>

- \* DEPRECATED. Use 'serverCert' instead.
- \* The Splunk platform uses this setting if the 'serverCert' setting does not have a value.

sslPassword = <string>

- \* See the description of 'sslPassword' under the [sslConfig] stanza for details on this setting.
- \* No default.

sslKeysPassword = <string>

- \* DEPRECATED. Use 'sslPassword' instead.
- \* Used only when 'sslPassword' is empty.

sslCRLPath = <string>

- \* The path to the Certificate Revocation List (CRL) file.
- \* A CRL is a list of digital certificates that have been revoked by the issuing Certificate Authority (CA) before their scheduled expiration date and can no longer be trusted.
- \* Splunkd uses the CRL file only in the following cases:
  - \* When the Splunk platform instance is in Common Criteria mode (SPLUNK\_COMMON\_CRITERIA=1).
  - \* When the instance is in FIPS mode (SPLUNK\_FIPS=1).
  - \* When you have enabled certificate status validation checks by configuring the '[sslConfig]:certificateStatusValidationMethod' setting. See this setting to learn how to configure certificate status validation.
- \* The file that this setting value references must be in privacy-enhanced mail (PEM) format.
- \* NOTE: Splunk supports using the product in Common Criteria mode only for specific software configurations that the National Information Assurance Partnership (NIAP) certifies. See the "Securing Splunk

Enterprise for Common Criteria" manual for specific information on the status of Common Criteria certification.

- \* This setting is optional.
- \* Default: empty string (no revocation list)

modificationsReadIntervalMillisec = <integer>

- \* How often, in milliseconds, to check for modifications to KV Store collections in order to replicate changes for distributed searches.
- \* Default: 1000 (1 second)

modificationsMaxReadSec = <integer>

- \* Maximum time interval KVStore can spend while checking for modifications before it produces collection dumps for distributed searches.
- \* Default: 30

initialSyncMaxFetcherRestarts = <positive integer>

- \* Specifies the maximum number of query restarts an oplog fetcher can perform before failing the ongoing Initial Sync attempt.
- \* Increasing this value might help in dynamic deployments with very large KV Store databases where Initial Sync might take a long time.
- \* NOTE: This setting should be changed only if you have been asked to set it by a Splunk Support engineer. It might increase KV Store cluster failover time.
- \* Default: 0

defaultKVStoreType = local | cohosted

- \* When set to "local", Splunk Enterprise uses a local KV store instance.
- \* NOTE: Do not change this setting unless instructed to do so by Splunk Support.
- \* Default: local

delayShutdownOnBackupRestoreInProgress = <boolean>

- \* Whether or not splunkd should delay a shutdown if a KV Store backup or restore operation is in progress.
- \* If set to "true", splunkd waits until either the running backup/restore operation completes, or 'splunkd\_stop\_timeout' seconds have elapsed since it received the shutdown request.
- \* NOTE: Setting this to "true" might delay splunkd shutdown for several minutes, depending on the amount of data that KV Store uses and the value of 'splunkd\_stop\_timeout'.
- \* Default: false

percRAMForCache = <positive integer>

- \* The percentage of total system memory that KV store can use.
- \* Value can range from 5 to 50, inclusive.
- \* If less than 1 GB of system memory is present, only 256 MB of cache will be used.
- \* If you have less than 256 MB of system memory, you cannot use KVStore with wiredTiger.
- \* Changing this value can affect performance on KV store, Splunk Enterprise apps that use KV store, and KV store lookups. For more information, search the Splunk documentation for "KV store troubleshooting tools".
- \* If you are not using the WiredTiger storage engine, Splunk Enterprise ignores this setting.
- \* Default: 15

kvstoreUpgradeCheckInterval = <integer>

- \* How often, in seconds, to check the status of the KV store version upgrade.
- \* Default: 5 seconds

kvstoreUpgradeOnStartupEnabled = <boolean>  
\* Controls whether the KV store version upgrade should be initiated when Splunk software starts up.  
\* Default: true

kvstoreUpgradeOnStartupRetries = <positive int>  
\* The number of times to retry the KV store version upgrade.  
\* Default: 2

kvstoreUpgradeOnStartupDelay = <positive int>  
\* How long, in seconds, to delay the startup of the KV store version upgrade after Splunk software boots up.  
\* Default: 60 seconds

## ***Indexer Discovery configuration***

[indexer\_discovery]  
pass4SymmKey = <string>  
\* Security key shared between manager node and forwarders.  
\* If specified here, the same value must also be specified on all forwarders connecting to this manager.  
\* Unencrypted passwords must not begin with "\$1\$", as this is used by Splunk software to determine if the password is already encrypted.

pass4SymmKey\_minLength = <integer>  
\* The minimum length, in characters, that a 'pass4SymmKey' should be for a particular stanza.  
\* When you start the Splunk platform, if the 'pass4SymmKey' is shorter in length than what you specify with this setting, the platform warns you and advises that you change the pass4SymKey.  
\* If you use the CLI to modify 'pass4SymmKey' to a value that is shorter than what you specify with this setting, the platform warns you and advises that you change the pass4SymKey.  
\* Default: 12

polling\_rate = <integer>  
\* A value between 1 to 10. This value affects the forwarder polling frequency to achieve the desired polling rate. The number of connected forwarders is also taken into consideration.  
\* The formula used to determine effective polling interval, in Milliseconds, is:  
(number\_of\_forwarders/polling\_rate + 30 seconds) \* 1000  
\* Default: 10

indexerWeightByDiskCapacity = <boolean>  
\* A value of "true" means it instructs the forwarders to use weighted load balancing. In weighted load balancing, load balancing is based on the total disk capacity of the target indexers, with the forwarder streaming more data to indexers with larger disks.  
\* The traffic sent to each indexer is based on the ratio of:  
indexer\_disk\_capacity/total\_disk\_capacity\_of\_indexers\_combined  
\* Default: false

## **Cascading Replication Configuration**

```
[cascading_replication]
pass4SymmKey = <string>
* Security key shared between indexers participating in cascading replication.
* The same value must be specified on all indexers participating in cascading
  replication.
* Unencrypted passwords must not begin with "$1$", as this is used by
  Splunk software to determine if the password is already encrypted.
* Empty passwords will not be accepted.
* Default: None

pass4SymmKey_minLength = <integer>
* The minimum length, in characters, that a 'pass4SymmKey' should be for a
  particular stanza.
* When you start the Splunk platform, if the 'pass4SymmKey' is shorter in length than
  what you specify with this setting, the platform warns you and advises that you
  change the pass4SymKey.
* If you use the CLI to modify 'pass4SymmKey' to a value that is shorter than what
  you specify with this setting, the platform warns you and advises that you
  change the pass4SymKey.
* Default: 12

max_replication_threads = <integer>
* Maximum threads used for replicating metadata and payload to search peers.
* If set to "auto", the peer auto-tunes the number of threads it uses for
  cascading replication.
  * If the peer has 3 or fewer CPUs, it allocates 2 threads.
  * If the peer has 4-7 CPUs, it allocates up to '# of CPUs - 2' threads.
  * If the peer has 8-15 CPUs, it allocates up to '# of CPUs - 3' threads.
  * If the peer has 16 or more CPUs, it allocates up to
    '# of CPUs - 4' threads.
* Maximum accepted value for this setting is 16.
* Default: auto

max_replication_jobs = <integer>
* Maximum jobs used for replicating metadata and payload to search peers.
* Default: 5

cascade_replication_plan_reap_interval = <interval>
* The interval at which the cascade replication plans are reaped.
* The interval can be specified as a string for minutes, seconds, hours, days.
  For example: 60s, 1m, 1h, 1d etc.
* Maximum accepted value is 5h
* Default: 1h

cascade_replication_plan_age = <interval>
* The age of the cascade replication plan when it gets reaped.
* The interval can be specified as a string for minutes, seconds, hours, or days.
  For example: 60s, 1m, 1h, 1d etc.
* Maximum accepted value is 24h
* Default: 8h

cascade_replication_plan_fanout = auto|<positive integer>
* Number of receivers that each sender replicates to at a time.
* If set to auto, Splunk automatically calculates an optimal fanout, based on
  the maximum number of replication threads, as determined by the
  'max_replication_threads' setting under [cascading_replication] in server.conf.
* If set to an integer, the integer must be no greater than the number of cluster
  peers, or, in the case of multisite clustering, no greater than the least number
  of peers on any one site.
```



\* Default: auto

`cascade_replication_plan_topology = size_balanced`

\* Topology used for building a cascading plan.

\* When set to `size_balanced`, receivers are evenly distributed among senders. Senders on the same layer have same or similar number of receivers.

\* Default: `size_balanced`

`cascade_replication_plan_select_policy = random`

\* Policy for deciding which receivers the senders pick.

\* When set to `random`, receivers are randomly picked.

\* Default: `random`

## **Node level authentication**

`[node_auth]`

`signatureVersion = <comma-separated list>`

\* A list of authentication protocol versions that nodes of a Splunk deployment use to authenticate to other nodes.

\* Each version of node authentication protocol implements an algorithm that specifies cryptographic parameters to generate authentication data.

\* Nodes may only communicate using the same authentication protocol version.

\* For example, if you set `"signatureVersion = v1,v2"` on one node, that node sends and accepts authentication data using versions `"v1"` and `"v2"` of the protocol, and you must also set `"signatureVersion"` to one of `"v1"`, `"v2"`, or `"v1,v2"` on other nodes for those nodes to mutually authenticate.

\* For higher levels of security, set `'signatureVersion'` to `"v2"`.

\* Default: `v1,v2`

## **Cache Manager Configuration**

`[cachemanager]`

`max_concurrent_downloads = <unsigned integer>`

\* The maximum number of buckets that can be downloaded simultaneously from external storage

\* Default: 8

`max_concurrent_uploads = <unsigned integer>`

\* The maximum number of buckets that can be uploaded simultaneously to external storage.

\* Default: 8

`eviction_policy = <string>`

\* The name of the eviction policy to use.

\* Current options: `lru`, `clock`, `random`, `lrlt`, `noevict`, `lruk`

\* Do not change the value from the default unless instructed by Splunk Support.

\* Default: `lru`

`enable_eviction_priorities = <boolean>`

\* When requesting buckets, search peers can give hints to the Cache Manager about the relative importance of buckets.

\* When enabled, the Cache Manager takes the hints into consideration; when disabled, hints are ignored.

\* Default: `true`

eviction\_padding = <positive integer>

- \* Specifies the additional space, in megabytes, beyond 'minFreeSpace' that the cache manager uses as the threshold to start evicting data.
- \* If free space on a partition falls below ('minFreeSpace' + 'eviction\_padding'), then the cache manager tries to evict data from remote storage enabled indexes.
- \* Default: 5120 (~5GB)

max\_cache\_size = <positive integer>

- \* Specifies the maximum space, in megabytes, per partition, that the cache can occupy on disk. If this value is exceeded, the cache manager starts evicting buckets.
- \* A value of 0 means this setting is not used to control cache eviction. Eviction will instead be based on the sum of 'minFreeSpace' and 'eviction\_padding' settings, which limits the size of the partition that the cache resides on.
- \* Default: 0

persist\_pending\_upload\_from\_external = <boolean>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Specifies whether the information of the buckets that have been uploaded to remote storage can be serialized to disk or not.
- \* When set to true, this information is serialized to disk and the bucket is deemed to be on remote storage.
- \* Otherwise, the bucket is deemed to be not on remote storage and bucket is then uploaded to remote storage.
- \* Default: true

persistent\_id\_set\_remove\_min\_sync\_secs = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Cache manager persists the set of objects that are no longer pending upload to the remote storage based on when the previous set of changes were persisted to disk.
- \* This setting controls the interval from the last persist time that cache manager waits to persist the current set of changes to disk.
- \* Default: 5

local\_delete\_summary\_metadata\_ttl = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* The local copy of a bucket needs to be synced with the copy in remote storage only when the bucket switches primaries.
- \* However in certain experimental modes of operation the delete journals in the remote storage could be mutated without an update to the local copy.
- \* Similarly, accelerated summaries in remote storage could be updated without an update to the local copy.
- \* This setting is meant for use in such modes. The Cache manager will make a best effort to invalidate the local delete journals and summary metadata files periodically.
- \* The period will be controlled by this ttl. A value of 0 will disable this behavior
- \* Default: 0

hotlist\_recency\_secs = <unsigned integer>

- \* When a bucket is older than this value, it becomes eligible for eviction. Buckets younger than this value are evicted only if there are no older buckets eligible for eviction.
- \* For the purpose of determining recency, the age of a bucket is calculated by subtracting the time of the bucket's most recent event data from the current time.
- \* For example, if the current time (expressed in UTC epoch time) is 1567891234 and

the bucket is named db\_1567809123\_1557891234\_10\_8A21BEE9-60D4-436B-AA6D-21B68F631A8B, thus indicating that the time of the most recent event in the bucket is 1567809123, then the bucket's age, in seconds, is 82111 (~23 hours).

- \* Ensure that the cache is of sufficient size to handle the value of this setting. Otherwise, cache eviction cannot function optimally. In other words, do not configure this setting to a size that will cause the cache to retain a quantity of buckets that approach or exceed the size of the cache based on this setting alone.
- \* Also, consider the amount of data you're ingesting and the needs of the types of searches you run. As a best practice, start with a fairly low value for this setting and adjust over time.
- \* For example, if the cache size is 100 GB and you typically add 10 GB of new buckets to the indexer in a 24 hour period, setting this to 172800 (48 hours) would mean that the cache manager will try to keep those 20 GB of recent buckets in the cache all the time.
- \* This setting can be overridden on a per-index basis in indexes.conf.
- \* Default: 86400 (24 hours)

hotlist\_bloom\_filter\_recency\_hours = <unsigned integer>

- \* When a bucket's non-journal and non-tsidx files (such as bloomfilter files) are older than this value, those files become eligible for eviction. Bloomfilter and associated files younger than this value are evicted only if there are no older files eligible for eviction.
- \* The recency of a bloomfilter file is based on its bucket's recency and is calculated in the same manner described for 'hotlist\_recency\_secs'.
- \* This setting works in concert with 'hotlist\_recency\_secs' which is designed to be configured for a shorter age. If 'hotlist\_recency\_secs' leads to the eviction of a bucket, the bloomfilter and associated files will continue to remain in the cache until they reach the age configured by this setting. Thus, the bucket will remain in cache, but without its journal and tsidx files.
- \* This setting can be overridden on a per-index basis in indexes.conf.
- \* Default: 360 (15 days)

evict\_on\_stable = <boolean>

- \* When the source peer completes upload of a bucket to remote storage, it notifies the target peers so that they can evict any local copies of the bucket.
- \* When set to true, each target peer evicts its local copy, if any, upon such notification.
- \* When set to false, each target peer continues to store its local copy, if any, until its cache manager eventually evicts the bucket according to its cache eviction policy.
- \* Default: false

max\_file\_exists\_retry\_count = <unsigned integer>

- \* The cache manager retries its check on whether the file exists on remote storage when the check fails due to network errors until the retry count exceeds this setting.
- \* Default: 5

access\_logging = <boolean>

- \* Enables/disables logging to the splunkd\_access.log file for cachemanager requests.
- \* Default: false

cache\_usage\_collection\_interval\_minutes = <positive integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Interval at which cache usage information is reported to metrics.log.
- \* The cache usage logging reports cache usage, in bytes, broken down by cache type (bid, dma, ra, metrics), index and by time range. The time bins are defined by the setting 'cache\_usage\_collection\_time\_bins'.
- \* A value of 0 will disable this feature.
- \* Do not use a value less than 10 (minutes). Doing so can

affect performance.

- \* Hot buckets are not managed by the cache manager and not reflected in the log messages.
- \* Default: 10

cache\_usage\_collection\_time\_bins = <comma-separated list>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* This setting is used when 'cache\_usage\_collection\_interval\_minutes' is non-zero. See the 'cache\_usage\_collection\_interval\_minutes' section for more information.
- \* This comma-separated list of integers, representing days, are boundaries to the time ranges to which the cache usage is broken down and reported. There is an implicit bin, 0, that represents all data more recent than the first non-zero value. The highest value specified will represent all data older than that value.
- \* For example, using the default "1, 3, 7, 14, 30, 60, 90", cache usage will collect the size of buckets whose latest-time (endEpoch) into the following bins: 0 (future-1d), 1 (1d-3d), 3 (3d-7d), 7 (7d-15d), 15 (15d-30d), 30 (30d-60d), 60 (60d-90d), 90 (90d and older).
- \* Default: 1, 3, 7, 15, 30, 60, 90

cache\_usage\_collection\_per\_index = <boolean>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Enables the reporting cache usage information by index.
- \* This setting is used when 'cache\_usage\_collection\_interval\_minutes' is non-zero. See the 'cache\_usage\_collection\_interval\_minutes' section for more information.
- \* Default: false

batch\_registration = <boolean>

- \* This setting enables/disables batch registration of buckets upon indexer startup.
- \* If this setting is disabled, then when an indexer starts up, its cache manager registers each index bucket individually. This can slow the startup process. If an indexer is experiencing long startup durations, enable this setting to register buckets in batches.
- \* The size of each batch of buckets is set with 'batch\_registration\_size'.
- \* Default: true

batch\_registration\_size = <unsigned integer>

- \* This setting specifies the size of each batch of buckets that are registered.
- \* This setting is used when 'batch\_registration' is enabled.
- \* Use the default value unless instructed otherwise by Splunk Support.
- \* Default: 5000

cache\_upload\_backoff\_sleep\_secs = <unsigned\_integer>

- \* This setting specifies the interval, in seconds, that the cache manager waits to retry an upload to the remote store after encountering a 4xx HTTP error.
- \* A value of 0 causes the cache manager to continue retrying the upload without performing a backoff.
- \* Default: 60

cache\_upload\_bucket\_has\_priority = <boolean>

- \* This setting when enabled will prioritize bucket upload over DMA and RA uploads. Otherwise, uploads will be done in the order they were scheduled.
- \* Default: false

max\_known\_remote\_absent\_summaries = <unsigned\_integer>

- \* This setting specifies the maximum number of frozen (absent) summaries that the cache manager maintains in a list.

- \* The list of frozen summaries helps the cache manager to avoid making calls to the remote store that could result in an HTTP 404 "not found" error. By increasing the limit, you decrease the likelihood of such calls, while potentially using more memory in the process.
- \* When this value is reached, the cache manager deletes the oldest frozen summaries from the list.
- \* Default: 200000 (200K)

## **Raft Statemachine configuration**

[raft\_statemachine]

disabled = <boolean>

- \* Set to true to disable the raft statemachine.
- \* This feature requires search head clustering to be enabled.
- \* Any consensus replication among search heads uses this feature.
- \* Default: true

replicate\_search\_peers = <boolean>

- \* Add/remove search-server request is applied on all members of a search head cluster, when this value to set to true.
- \* Requires a healthy search head cluster with a captain.

[watchdog]

disabled = <boolean>

- \* Disables thread monitoring functionality.
- \* Any thread that has been blocked for more than 'responseTimeout' milliseconds is logged to \$SPLUNK\_HOME/var/log/watchdog/watchdog.log
- \* Default: false.

responseTimeout = <decimal>

- \* Maximum time, in seconds, that a thread can take to respond before the watchdog logs a 'thread blocked' incident.
- \* The minimum value for 'responseTimeout' is 0.1.
- \* If you set 'responseTimeout' to lower than 0.1, the setting uses the minimum value instead.
- \* Default: 8

actions = <comma-separated list>

- \* A comma-separated list of actions that execute sequentially when a blocked thread is encountered.
- \* The following actions can be included in the list: 'pstacks', 'script', and 'bulletin'.
  - \* 'pstacks' enables call stack generation for a blocked thread.
    - \* Call stack generation gives the user immediate information on the potential thread bottleneck or deadlock.
    - \* The watchdog saves each call stack in a separate file in \$SPLUNK\_HOME/var/log/watchdog with the following file name format: wd\_stack\_<pid>\_<thread\_name>\_%Y\_%m\_%d\_%H\_%M\_%S.%f\_<uid>.log.
  - \* 'script' executes the script configured by the [watchdogaction:script] stanza.
  - \* 'bulletin' causes a message to be displayed on the web interface.
- \* NOTE: Use this setting only under the guidance of a Splunk Support engineer. It might degrade performance by increasing CPU and disk usage.
- \* Default: empty list (no action executed)

actionsInterval = <decimal>

- \* The interval, in seconds, that the watchdog uses while tracing a blocked thread. The watchdog executes each action every 'actionsInterval' seconds.

- \* The minimum value for 'actionsInterval' is 0.01.
- \* If you set 'actionsInterval' to lower than 0.01, the setting uses the minimum value instead.
- \* NOTE: A very brief interval might reduce performance by increasing CPU usage. Frequently-executed actions can also slow down performance.
- \* Default: 1

pstacksEndpoint = <boolean>

- \* Enables pstacks endpoint at /services/server/pstacks
- \* Endpoint allows ad-hoc pstacks generation of all running threads.
- \* This setting is ignored if 'watchdog' is not enabled.
- \* NOTE: This setting should be used only during troubleshooting and only if you have been explicitly asked to set it by a Splunk Support engineer.
- \* Default: true

usePreloadedPstacks = <boolean>

- \* Use preloaded wrapper to enable pstacks.
- \* NOTE: This setting should be changed only during troubleshooting and only if you have been explicitly asked to disable it by a Splunk Support engineer.
- \* Default: true

[watchdog:<threadname>]

- \* Settings under this stanza apply only to the specified "<threadname>".
- \* When these per-thread settings are defined, they take precedence over the default settings in the [watchdog] stanza.
- \* NOTE: Use this feature only under the guidance of Splunk Support. A Splunk engineer will provide the <threadname>.

disabled = <boolean>

- \* Disables thread monitoring for the specified thread.
- \* If the thread has been blocked for more than 'responseTimeout' milliseconds the Splunk platform logs it to \$SPLUNK\_HOME/var/log/watchdog/watchdog.log
- \* Default: false.

responseTimeout = <decimal>

- \* Maximum time, in seconds, that this thread can take to respond before the watchdog logs a 'thread blocked' incident.
- \* The minimum value for 'responseTimeout' is 0.1.
- \* If you set 'responseTimeout' to lower than 0.1, the setting uses the minimum value instead.
- \* Default: 8

actions = <comma-separated list>

- \* The actions that are to execute sequentially when this thread is blocked.
- \* The following actions can be included in the list: 'pstacks', 'script', and 'bulletin'.
- \* 'pstacks' enables call stack generation for the blocked thread.
  - \* Call stack generation gives the user immediate information on the potential thread bottleneck or deadlock.
  - \* The watchdog saves each call stack in a separate file in \$SPLUNK\_HOME/var/log/watchdog with the following file name format: wd\_stack\_<pid>\_<thread\_name>\_%Y\_%m\_%d\_%H\_%M\_%S.%f\_<uid>.log.
- \* 'script' executes the script configured by the [watchdogaction:script] stanza.
- \* 'bulletin' causes a message to be displayed on the web interface.
- \* NOTE: Use this setting only under the guidance of a Splunk Support engineer. It might degrade performance by increasing CPU and disk usage.
- \* Default: empty list (no action executed)

actionsInterval = <decimal>

- \* The interval, in seconds, that the watchdog uses while tracing this blocked

thread. The watchdog executes each action every 'actionsInterval' seconds.

- \* The minimum value for 'actionsInterval' is 0.01.
- \* If you set 'actionsInterval' to lower than 0.01, the setting uses the minimum value instead.
- \* NOTE: A very brief interval might reduce performance by increasing CPU usage. Frequently-executed actions can also slow down performance.
- \* Default: 1

[watchdogaction:pstacks]

- \* Setting under this stanza are ignored if 'pstacks' is not enabled in the 'actions' list.
- \* NOTE: Change these settings only during troubleshooting, and if you have been asked to set it by a Splunk Support engineer. It can affect performance by increasing CPU and disk usage.

dumpAllThreads = <boolean>

- \* Determines whether or not the watchdog saves stacks of all monitored threads when it encounters a blocked thread.
- \* If you set 'dumpAllThreads' to true, the watchdog generates call stacks for all threads, regardless of thread state.
- \* Default: true

stacksBufferSizeOrder = <unsigned integer>

- \* The maximum number of call stacks an internal queue can hold.
- \* The watchdog uses the internal queue to temporarily store a call stack between the time the watchdog generates the call stack and the time it saves the call stack to a file.
- \* Increase the value of this setting if you see gaps in stack files due to high frequency of call stack generation. This might occur when, for example, you set 'stacksBufferSizeOrder' to a very low value, or if the number of threads is high.
- \* This number must be in the range 1 to 16.
- \* The watchdog uses this value to calculate the real size of the buffer, whose value must be a power of 2. For example, if 'stackBufferSizeOrder' is 4, the size of the buffer is  $4^2$ , or 16.
- \* CAUTION: Setting to too low a value can cause dropped call stacks, and too high a value can cause increased memory consumption.
- \* Default: 14

maxStacksPerBlock = <unsigned integer>

- \* Maximum number of stacks that the watchdog can generate for a blocked thread.
- \* If you set 'dumpAllThreads' to true, the watchdog generates call stacks for all threads.
- \* If the blocked thread starts responding again, the count of stacks that the watchdog has generated resets to zero.
- \* If another thread blockage occurs, the watchdog begins generating stacks again, up to 'maxStacksPerBlock' stacks.
- \* When set to 0, an unlimited number of stacks will be generated.
- \* Default: 60

batchStacksThreshold = <unsigned integer>|auto

- \* The timeout, in milliseconds, after which the watchdog generates a new call stack file.
- \* This setting controls the batching up of call stacks when saving them to files, and can decrease the number of files the watchdog creates.
- \* When set to 0, batching is disabled.
- \* When set to 'auto', Splunk Enterprise determines the best frequency to create new call stack files.
- \* Default: auto

[watchdogaction:script]

- \* Setting under this stanza are ignored if 'script' is not enabled in the 'actions' list.
- \* NOTE: Change these settings only during troubleshooting, and if you have been asked to set it by a Splunk Support engineer. It can affect performance by increasing CPU and disk usage.

path = <string>

- \* The path to the script to execute when the watchdog triggers the action.
- \* If you do not set 'path', the watchdog ignores the action.
- \* No default.

useShell = <boolean>

- \* A value of "true" means the script runs from the OS shell ("/bin/sh -c" on UNIX, "cmd.exe /c" on Windows)
- \* A value of "false" means the program will be run directly without attempting to expand shell metacharacters.
- \* Default: false

forceStop = <boolean>

- \* Whether or not the watchdog forcefully stops an active watchdog action script when a blocked thread starts to respond.
- \* Use this setting when, for example, the watchdog script has internal logic that controls its lifetime and must run without interruption.
- \* Default: false

forceStopOnShutdown = <boolean>

- \* If you set this setting to "true", the watchdog forcefully stops active watchdog scripts upon receipt of a shutdown request.
- \* Default: true

## **Parallel Reduce Configuration**

[parallelreduce]

pass4SymmKey = <string>

- \* DEPRECATED. The setting is no longer required.

pass4SymmKey\_minLength = <integer>

- \* The minimum length, in characters, that a 'pass4SymmKey' should be for a particular stanza.
- \* When you start the Splunk platform, if the 'pass4SymmKey' is shorter in length than what you specify with this setting, the platform warns you and advises that you change the pass4SymKey.
- \* If you use the CLI to modify 'pass4SymmKey' to a value that is shorter than what you specify with this setting, the platform warns you and advises that you change the pass4SymKey.
- \* Default: 12

## **Remote Storage of Search Artifacts Configuration**

[search\_artifact\_remote\_storage]

disabled = <boolean>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Optional.
- \* Specifies whether or not search artifacts should be stored remotely.



- \* Splunkd does not clean up artifacts from remote storage. Set up cleanup separately with the remote storage provider.
- \* Default: true

path = <path on server>

- \* The path setting points to the remote storage location where artifacts reside.
- \* The format for this setting is: <scheme>://<remote-location-specifier>
  - \* The "scheme" identifies a supported external storage system type.
  - \* The "remote-location-specifier" is an external system-specific string for identifying a location inside the storage system.
- \* These external systems are supported:
  - \* Object stores that support AWS's S3 protocol. These use the scheme "s3". For example, "path=s3://mybucket/some/path".
- \* This is a required setting. If you do not set the path, the search artifact remote storage feature is disabled.
- \* No default.

upload\_archive\_format = [none|tar.lz4]

- \* Creates a tarball so that the entire artifact can be stored as a single object on the remote storage.
- \* This can reduce time to upload and artifact when the remote storage has a high seek penalty and the search artifact contains more than 100 individual files
- \* Default : none

### **S3 specific settings**

remote.s3.header.<http-method-name>.<header-field-name> = <String>

- \* Enable server-specific features, such as reduced redundancy, encryption, and so on, by passing extra HTTP headers with the REST requests.
- \* The <http-method-name> can be any valid HTTP method. For example, GET, PUT, or ALL, for setting the header field for all HTTP methods.
- \* Optional.
- \* Example: remote.s3.header.PUT.x-amz-storage-class = REDUCED\_REDUNDANCY

remote.s3.access\_key = <String>

- \* Specifies the access key to use when authenticating with the remote storage system supporting the S3 API.
- \* If not specified, the indexer looks for these environment variables: AWS\_ACCESS\_KEY\_ID or AWS\_ACCESS\_KEY (in that order).
- \* If the environment variables are not set and the indexer is running on EC2, the indexer attempts to use the access key from the IAM role.
- \* Optional.
- \* No default.

remote.s3.secret\_key = <String>

- \* Specifies the secret key to use when authenticating with the remote storage system supporting the S3 API.
- \* If not specified, the indexer looks for these environment variables: AWS\_SECRET\_ACCESS\_KEY or AWS\_SECRET\_KEY (in that order).
- \* If the environment variables are not set and the indexer is running on EC2, the indexer attempts to use the secret key from the IAM role.
- \* Optional.
- \* No default.

remote.s3.list\_objects\_version = v1|v2

- \* The AWS S3 Get Bucket (List Objects) Version to use.
- \* See AWS S3 documentation "GET Bucket (List Objects) Version 2" for details.

\* Default: v1

remote.s3.signature\_version = v2|v4

\* The signature version to use when authenticating with the remote storage system supporting the S3 API.

\* For 'sse-kms' server-side encryption scheme, you must use signature\_version=v4.

\* Optional.

\* Default: v4

remote.s3.auth\_region = <String>

\* The authentication region to use for signing requests when interacting with the remote storage system supporting the S3 API.

\* Used with v4 signatures only.

\* If unset and the endpoint (either automatically constructed or explicitly set with remote.s3.endpoint setting) uses an AWS URL (for example, <https://s3.us-west-1.amazonaws.com>), the instance attempts to extract the value from the endpoint URL (for example, "us-west-1"). See the description for the remote.s3.endpoint setting.

\* If unset and an authentication region cannot be determined, the request will be signed with an empty region value.

\* Optional.

\* No default.

remote.s3.use\_delimiter = <boolean>

\* Specifies whether a delimiter (currently "guidSplunk") should be used to list the objects that are present on the remote storage.

\* A delimiter groups objects that have the same delimiter value so that the listing process can be more efficient as it does not need to report similar objects.

\* Optional.

\* Default: true

remote.s3.supports\_versioning = <boolean>

\* Specifies whether the remote storage supports versioning.

\* Versioning is a means of keeping multiple variants of an object in the same bucket on the remote storage.

\* This setting determines how splunkd removes data from remote storage. A value of "true" means splunkd will delete all versions of objects at time of data removal. Otherwise, A value of "false" means splunkd will use a simple DELETE

(See <https://docs.aws.amazon.com/AmazonS3/latest/dev/DeletingObjectVersions.html>).

\* Optional.

\* Default: true

remote.s3.endpoint = <URL>

\* The URL of the remote storage system supporting the S3 API.

\* The scheme, http or https, can be used to enable or disable SSL connectivity with the endpoint.

\* If not specified and the indexer is running on EC2, the endpoint is constructed automatically based on the EC2 region of the instance where the indexer is running, as follows: <https://s3.<region>.amazonaws.com>

\* Optional.

\* Example: <https://s3.us-west-2.amazonaws.com>

remote.s3.multipart\_download.part\_size = <unsigned integer>

\* Sets the download size of parts during a multipart download.

\* This setting uses HTTP/1.1 Range Requests (RFC 7233) to improve throughput overall and for retransmission of failed transfers.

\* A value of 0 disables downloading in multiple parts, i.e., files are always downloaded as a single (large) part.

\* Do not change this value unless that value has been proven to improve

```

throughput.
* Minimum value: 5242880 (5 MB)
* Optional.
* Default: 134217728 (128 MB)

remote.s3.multipart_upload.part_size = <unsigned integer>
* Sets the upload size of parts during a multipart upload.
* Minimum value: 5242880 (5 MB)
* Optional.
* Default: 134217728 (128 MB)

remote.s3.multipart_max_connections = <unsigned integer>
* Specifies the maximum number of HTTP connections to have in progress for
  either multipart download or upload.
* A value of 0 means unlimited.
* Default: 8

remote.s3.retry_policy = max_count
* Sets the retry policy to use for remote file operations.
* A retry policy specifies whether and how to retry file operations that fail
  for those failures that might be intermittent.
* Retry policies:
  + "max_count": Imposes a maximum number of times a file operation is
    retried upon intermittent failure both for individual parts of a multipart
    download or upload and for files as a whole.
* Optional.
* Default: max_count

remote.s3.max_count.max_retries_per_part = <unsigned integer>
* When the remote.s3.retry_policy setting is max_count, sets the maximum number
  of times a file operation is retried upon intermittent failure.
* The count is maintained separately for each file part in a multipart download
  or upload.
* Optional.
* Default: 1

remote.s3.max_count.max_retries_in_total = <unsigned integer>
* When the remote.s3.retry_policy setting is max_count, sets the maximum number
  of times a file operation is retried upon intermittent failure.
* The count is maintained for each file as a whole.
* Optional.
* Default: 1

remote.s3.timeout.connect = <unsigned integer>
* Set the connection timeout, in milliseconds, to use when interacting with
  S3 for this volume.
* Optional.
* Default: 5000 (5 seconds)

remote.s3.timeout.read = <unsigned integer>
* Set the read timeout, in milliseconds, to use when interacting with S3
  for this volume.
* Optional.
* Default: 60000 (60 seconds)

remote.s3.timeout.write = <unsigned integer>
* Set the write timeout, in milliseconds, to use when interacting with S3
  for this volume.
* Optional.
* Default: 60000 (60 seconds)

remote.s3.sslVerifyServerCert = <boolean>

```

\* If this is set to true, Splunk verifies certificate presented by S3 server and checks that the common name/alternative name matches the ones specified in 'remote.s3.sslCommonNameToCheck' and 'remote.s3.sslAltNameToCheck'.

\* Optional.

\* Default: false

remote.s3.sslVersions = <comma-separated list>

\* Comma-separated list of SSL versions to connect to 'remote.s3.endpoint'.

\* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2".

\* The special version "\*" selects all supported versions. The version "tls" selects all versions tls1.0 or newer.

\* If a version is prefixed with "-" it is removed from the list.

\* SSLv2 is always disabled; "-ssl2" is accepted in the version list but does nothing.

\* When configured in FIPS mode, ssl3 is always disabled regardless of this configuration.

\* Optional.

\* Default: tls1.2

remote.s3.sslCommonNameToCheck = <commonName1>, <commonName2>, ..

\* If this value is set, and 'remote.s3.sslVerifyServerCert' is set to true, splunkd checks the common name of the certificate presented by the remote server (specified in 'remote.s3.endpoint') against this list of common names.

\* No default.

remote.s3.sslAltNameToCheck = <alternateName1>, <alternateName2>, ..

\* If this value is set, and 'remote.s3.sslVerifyServerCert' is set to true, splunkd checks the alternative name(s) of the certificate presented by the remote server (specified in 'remote.s3.endpoint') against this list of subject alternative names.

\* No default.

remote.s3.sslRootCAPath = <path>

\* Full path to the Certificate Authority (CA) certificate PEM format file containing one or more certificates concatenated together. S3 certificate is validated against the CAs present in this file.

\* Optional.

\* Default: [sslConfig/caCertFile] in the server.conf file

remote.s3.cipherSuite = <cipher suite string>

\* If set, uses the specified cipher string for the SSL connection.

\* If not set, uses the default cipher string.

\* Must specify 'dhFile' to enable any Diffie-Hellman ciphers.

\* Optional.

\* Default: TLSv1+HIGH:TLSv1.2+HIGH:@STRENGTH

remote.s3.ecdhCurves = <comma separated list>

\* ECDH curves to use for ECDH key negotiation.

\* The curves should be specified in the order of preference.

\* The client sends these curves as a part of Client Hello.

\* Splunk software only supports named curves specified by their SHORT names.

\* The list of valid named curves by their short/long names can be obtained by executing this command:

```
$SPLUNK_HOME/bin/splunk cmd openssl ecparam -list_curves
```

\* e.g. ecdhCurves = prime256v1,secp384r1,secp521r1

\* Optional.

\* No default.

remote.s3.dhFile = <path>

- \* PEM format Diffie-Hellman parameter file name.
- \* DH group size should be no less than 2048bits.
- \* This file is required in order to enable any Diffie-Hellman ciphers.
- \* Optional.
- \* No default.

remote.s3.encryption = sse-s3 | sse-kms | sse-c | none

- \* Specifies the scheme to use for Server-side Encryption (SSE) for data-at-rest.
- \* sse-s3: Check <http://docs.aws.amazon.com/AmazonS3/latest/dev/UsingServerSideEncryption.html>
- \* sse-kms: Check <http://docs.aws.amazon.com/AmazonS3/latest/dev/UsingKMSEncryption.html>
- \* sse-c: Check <http://docs.aws.amazon.com/AmazonS3/latest/dev/ServerSideEncryptionCustomerKeys.html>
- \* none: no Server-side encryption enabled. Data is stored unencrypted on the remote storage.
- \* Optional.
- \* Default: none

remote.s3.encryption.sse-c.key\_type = kms

- \* Optional
- \* Determines the mechanism Splunk uses to generate the key for sending over to S3 for SSE-C.
- \* The only valid value is 'kms', indicating AWS KMS service.
- \* One must specify required KMS settings: e.g. remote.s3.kms.key\_id for Splunk to start up while using SSE-C.
- \* Optional.
- \* Default: kms

remote.s3.encryption.sse-c.key\_refresh\_interval = <unsigned integer>

- \* Specifies the period, in seconds, at which a new key is generated and used for encrypting any new data being uploaded to S3.
- \* Optional.
- \* Default: 86400 (24 hours)

remote.s3.kms.key\_id = <string>

- \* Required if remote.s3.encryption = sse-c | sse-kms
- \* Specifies the identifier for Customer Master Key (CMK) on KMS. It can be the unique key ID or the Amazon Resource Name (ARN) of the CMK or the alias name or ARN of an alias that refers to the CMK.
- \* Examples:  
 Unique key ID: 1234abcd-12ab-34cd-56ef-1234567890ab  
 CMK ARN: arn:aws:kms:us-east-2:111122223333:key/1234abcd-12ab-34cd-56ef-1234567890ab  
 Alias name: alias/ExampleAlias  
 Alias ARN: arn:aws:kms:us-east-2:111122223333:alias/ExampleAlias
- \* No default.

remote.s3.kms.access\_key = <string>

- \* Similar to 'remote.s3.access\_key'.
- \* If not specified, KMS access uses 'remote.s3.access\_key'.
- \* Optional.
- \* No default.

remote.s3.kms.secret\_key = <string>

- \* Optional.
- \* Similar to 'remote.s3.secret\_key'.
- \* If not specified, KMS access uses 'remote.s3.secret\_key'.
- \* Optional.
- \* No default.

remote.s3.kms.auth\_region = <string>

- \* Required if 'remote.s3.auth\_region' is not set and Splunk can not automatically extract this information.
- \* Similar to 'remote.s3.auth\_region'.

- \* If not specified, KMS access uses 'remote.s3.auth\_region'.
- \* No default.

remote.s3.kms.max\_concurrent\_requests = <unsigned integer>

- \* Limits maximum concurrent requests to KMS from this Splunk instance.
- \* NOTE: Can severely affect search performance if set to very low value.
- \* Optional.
- \* Default: 10

remote.s3.kms.<ssl\_settings> = <...>

- \* Check the descriptions of the SSL settings for remote.s3.<ssl\_settings> above. e.g. remote.s3.sslVerifyServerCert.
- \* Valid ssl\_settings are sslVerifyServerCert, sslVersions, sslRootCAPath, sslAltNameToCheck, sslCommonNameToCheck, cipherSuite, ecdhCurves and dhFile.
- \* All of these are optional and fall back to same defaults as the 'remote.s3.<ssl\_settings>'.

[hot\_bucket\_streaming]

slices\_list\_executor\_workers = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Number of workers that do list operations to discover slices during bucket recovery.
- \* Must be greater than 0.
- \* Default: 4

slices\_download\_executor\_workers = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Number of workers that download slices during bucket recovery.
- \* Must be greater than 0.
- \* Default: 10

slices\_build\_executor\_workers = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Maximum number of parallel bucket rebuilds during bucket recovery.
- \* Must be greater than 0.
- \* Default: 4

slices\_removal\_executor\_workers = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Number of workers that remove slices after a bucket rolls to warm or is rebuilt.
- \* Must be greater than 0.
- \* Default: 2

slices\_upload\_executor\_workers = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Number of workers that upload slices from hot buckets.
- \* Must be greater than 0.
- \* Default: 10

slices\_upload\_executor\_capacity = <unsigned integer>

- \* Currently not supported. This setting is related to a feature that is still under development.
- \* Maximum number of queued slices to be uploaded. This affects the same thread pool that uses the 'slices\_upload\_executor\_workers' setting.
- \* A value of 0 means that the queue capacity is unlimited.
- \* Default: 10

```

slices_upload_send_interval = <interval><unit>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Periodic send interval, in seconds, for the slices to be uploaded.
* Examples: 10s, 1m
* Must not be greater than 300s or 5m
* Default: 5s

slices_upload_size_threshold = <unsigned integer>[B|KB|MB]
* Currently not supported. This setting is related to a feature that is
  still under development.
* Slice size threshold.
* When this threshold is reached, slice coalescing ends and the accumulated
  slice is uploaded.
* Must be a positive number followed by a size suffix.
  * Valid suffixes: b: bytes, kb: kilobytes, mb: megabytes
  * Suffixes are case insensitive.
* Must not be greater than 10MB
* Default: 1MB

slices_upload_retry_pending = <unsigned integer>
* Currently not supported. This setting is related to a feature that is
  still under development.
* Maximum number of upload slices that could be pending retry due to failure to enqueue
  or failure to upload.
* Must not be greater than 1000
* Default: 25

[federated_search]
# This section contains settings for the data federation feature.

disabled = <boolean>
* Set this flag to 'false' to enable the data federation functionality on this
  instance.
* Default: false

transparent_mode = <boolean>
* A setting of 'true' means federated search transparent mode is enabled on this
  Splunk platform instance.
* Default: true

whole_search_execution_optimization = <boolean>
* A setting of 'true' means federated searches that involve only a single
  provider run phases 0 and 1 entirely on the remote search head.
  * When set to 'true', this setting can improve federated search performance
    and reduce the network bandwidth used by federated searches.
  * This setting is dynamically set to 'true' for federated searches involving
    Splunk Cloud Platform federated providers.
* A setting of 'false' means that federated searches that involve only a single
  provider might do some search processing on the local search head.
* Default: false

sendsDeltaBundle = <boolean>
* Set this flag to 'false' on a federated search head to disable it from sending
  delta knowledge object bundles to its remote providers. Full knowledge object bundles will be continued to
  be sent to the remote providers.
* Set this flag to 'false' on a federated remote provider to disable it from sending delta knowledge object
  bundles
  to it's indexers. Full knowledge object bundles will be continued to be sent to the remote provider
  indexers.

```

\* Default: true

receivesDeltaBundle = <boolean>

- \* Specifies whether federated providers can receive delta knowledge object bundles from federated search heads.
- \* When set to 'false' for a federated provider, the federated provider can't receive delta knowledge bundles from federated search heads.
  - \* The federated provider continues to receive full knowledge bundles from federated search heads even when this setting is set to 'false'.
- \* Default: true

syncProxyBundleToClusterMembers = <boolean>

- \* If you set up a load balancer in front of a search head cluster as a federated provider, this setting specifies whether the provider syncs proxy bundles among the cluster members.
- \* A setting of 'false' means that the federated provider will not sync the proxy bundle with the cluster members and federated searches using this provider will fail to run properly.
- \* Change this setting from its default only when instructed to do so by Splunk Support.
- \* Default: true

[distributed\_leases]

sslVerifyServerCert = <boolean>

- \* See the description of 'sslVerifyServerCert' under the [sslConfig] stanza for details on this setting.
- \* Default: false

sslVerifyServerName = <boolean>

- \* See the description of 'sslVerifyServerName' under the [sslConfig] stanza for details on this setting.
- \* Default: false

disabled = <boolean>

- \* Determines whether or not the distributed lease manager is enabled.
- \* Default: true

provider = [AWS|KVstore]

- \* The type of provider that the Distributed Leases feature for modular inputs uses to achieve consensus among search head cluster members for modular inputs.
- \* The feature can use either the Amazon Web Services (AWS) or app key value store (KVStore) providers.
- \* A value of "AWS" means Distributed Leases uses a DynamoDB table to achieve consensus among search head cluster members for modular inputs.
- \* A value of "KVstore" means Distributed Leases uses a KV Store collection called DistributedLeases for this purpose.
- \* Do not change this setting value without consulting Splunk Support.
- \* Default: AWS

[search\_state]

alert\_store = local

- \* Specifies location of alert state store
- \* Default: local

suppression\_store = local

- \* Specifies location of suppression state store
- \* Default: local



[manager\_pages]

sanitize\_uri\_param = <boolean>

- \* Determines whether the URI parameter received in the manager pages will be sanitized.
- \* A value of 'true' means the URI parameter will be sanitized.
- \* A value of 'false' means the URI parameter will not be sanitized.
- \* Use this flag to opt out of URI parameter sanitization in case it causes any breaking changes.
- \* Note: It is critical to sanitize the URI parameter if possible as it can be abused.
- \* Default: true

[teleport\_supervisor]

disabled = <boolean>

- \* Determines whether or not splunkd launches the teleport supervisor process, which handles authorization tokens for System for Cross-Domain Identity Management (SCIM) operations.
- \* A value of "true" means splunkd does not launch the teleport supervisor process.
- \* A value of "false" means splunkd launches the teleport supervisor process.
- \* Default: false

[localProxy]

allocated\_max\_threads\_percentage = <integer>

- \* Specifies the percentage of maxThreads that can be allocated to service "local-proxy" REST endpoint requests.
- \* The maximum accepted value for this setting is "90".
- \* The minimum accepted value for this setting is "1".
- \* Default: 20

response\_timeout\_ms = <decimal>

- \* The maximum time, in milliseconds, to wait for the proxy destination to complete a response.
- \* Maximum accepted value for this setting is "3600000" milliseconds (1 hour).
- \* Minimum accepted value for this setting is "100" milliseconds.
- \* CAUTION: Setting this to a value close to the lower bound might result in timeouts due to insufficient time for the operation to complete, causing error or interruption.
- \* CAUTION: Setting this to a value close to the upper bound might delay cleaning up unresponsive sessions.
- \* Default: 600000 (10 minutes)

[spl2]

run\_as\_owner\_enabled = <boolean>

- \* Specifies whether or not a user can run searches as if the user was the owner of the searches when permitted.
- \* A value of "true" means run-as-owner searches are allowed.
- \* A value of "false" means run-as-owner searches are not allowed.
- \* Default: false

## **Version Control configuration**

[version\_control]

disabled = <boolean>

- \* Whether or not the Version Control feature is turned on or off.
- \* The Version Control feature lets you track and manage changes made to dashboards in the current version of Splunk Cloud Platform.

- \* A value of "true" means that the Version Control feature is turned off.
- \* A value of "false" means that the Version Control feature is turned on.
- \* The Splunk platform ignores this setting if the 'shclustering' setting has a value of "true". This means that the Version Control feature is disabled on search head clusters.
- \* The Splunk platform also ignores this setting if the 'SPLUNK\_FIPS' setting has a value of "1". This means that the Version Control feature is disabled when the Splunk Enterprise instance runs in FIPS mode.
- \* This setting is currently the only configuration setting of the Version Control feature that can be set to a true value and reloaded at runtime.
- \* Default: false

repoDir = <path>

- \* The full path to the directory where the Version Control metadata is stored.
- \* NOTE: Before you modify this setting, consult the Splunk support team.
- \* Default: \$SPLUNK\_HOME/var/vcs

## server.conf.example

```
# Version 9.4.0
#
# This file contains an example server.conf. Use this file to configure SSL
# and HTTP server options.
#
# To use one or more of these configurations, copy the configuration block
# into server.conf in $SPLUNK_HOME/etc/system/local/. You must restart
# Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

# Allow users 8 hours before they time out
[general]
sessionTimeout=8h
pass4SymmKey = changeme

# Listen on IPv6 in addition to IPv4...
listenOnIPv6 = yes
# ...but make all outgoing TCP connections on IPv4 exclusively
connectUsingIpVersion = 4-only

# Turn on SSL:

[sslConfig]
enableSplunkdSSL = true
useClientSSLCompression = true
serverCert = $SPLUNK_HOME/etc/auth/server.pem
sslPassword = password
sslRootCAPath = $SPLUNK_HOME/etc/auth/cacert.pem
certCreateScript = genMyServerCert.sh

[proxyConfig]
http_proxy = http://proxy:80
https_proxy = http://proxy:80
proxy_rules = *
no_proxy = localhost, 127.0.0.1, ::1
```

```

##### SSO Example #####
# This example trusts all logins from the splunk web server and localhost
# Note that a proxy to the splunk web server should exist to enforce
# authentication
[general]
trustedIP = 127.0.0.1

##### Cascading Replication Example #####
[cascading_replication]
pass4SymmKey = someSecret
max_replication_threads = auto
max_replication_jobs = 5
cascade_replication_plan_reap_interval = 1h
cascade_replication_plan_age = 8h
cascade_replication_plan_fanout = auto
cascade_replication_plan_topology = size_balanced
cascade_replication_plan_select_policy = random

#####
# Set this node to be a cluster manager.
#####

[clustering]
mode = manager
replication_factor = 3
pass4SymmKey = someSecret
search_factor = 2

#####
# Set this node to be a peer to cluster manager "SplunkManager01" on port
# 8089.
#####

[clustering]
mode = peer
manager_uri = https://SplunkManager01.example.com:8089
pass4SymmKey = someSecret

#####
# Set this node to be a searchhead to cluster manager "SplunkManager01" on
# port 8089.
#####
[clustering]
mode = searchhead
manager_uri = https://SplunkManager01.example.com:8089
pass4SymmKey = someSecret

#####
# Set this node to be a searchhead to multiple cluster managers -
# "SplunkManager01" with pass4SymmKey set to 'someSecret and "SplunkManager02"
# with no pass4SymmKey set here.
#####
[clustering]
mode = searchhead
manager_uri = clustermanager:east, clustermanager:west

[clustermanager:east]
manager_uri = https://SplunkManager01.example.com:8089
pass4SymmKey=someSecret

```

```

[clustermanager:west]
manager_uri = https://SplunkManager02.example.com:8089

#####
# Configuration file change tracker
# To enable the feature, set 'disabled=false'.
# Set 'mode=auto' to include all available features.
#####
[config_change_tracker]
disabled = false
mode = auto
denylist=peer-apps|savedsearches\.conf$
exclude_fields = server.conf:general:pass4SymmKey, authentication.conf:authentication:*

#####
# Open an additional non-SSL HTTP REST port, bound to the localhost
# interface (and therefore not accessible from outside the machine) Local
# REST clients like the CLI can use this to avoid SSL overhead when not
# sending data across the network.
#####
[httpServerListener:127.0.0.1:8090]
ssl = false

#####
# Set modinput facing exec queue to 16MB.
#####
[queue=execProcessorInternalQ]
maxSize = 16384KB

```

## serverclass.conf

The following are the spec and example files for `serverclass.conf`.

### serverclass.conf.spec

```

# Version 9.4.0
#
# This file contains possible attributes and values for defining server
# classes to which deployment clients can belong. These attributes and
# values specify what content a given server class member will receive from
# the deployment server.
#
# For examples, see serverclass.conf.example. You must reload the deployment
# server configuration ("splunk reload deploy-server"), or restart splunkd,
# for changes to this file to take effect.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

#####
# Configure the server classes used by a deployment server instance.
#
# Server classes are essentially categories. They use filters to control
# what clients they apply to, contain a set of applications, and might define

```

```

# deployment server behavior for the management of those applications. The
# filters can be based on DNS name, IP address, build number of client
# machines, platform, and the clientName. If a target machine
# matches the filter, then the deployment server deploys the apps and configuration
# content that make up the server class to that machine.

# Property Inheritance
#
# Stanzas in serverclass.conf go from general to more specific, in the
# following order:
# [global] -> [serverClass:<name>] -> [serverClass:<scname>:app:<appname>]
#
# Some properties defined in the [global] stanza can be
# overridden by a more specific stanza as it applies to them. If a global
# setting can be overridden, the description says so.

```

### **FIRST LEVEL: global #####**

```

# Global stanza that defines properties for all server classes.
[global]

disabled = <boolean>
* Toggles the deployment server off and on.
* Set to true to disable.
* Default: false

crossServerChecksum = <boolean>
* Ensures that each app has the same checksum across different deployment
  servers.
* Useful if you have multiple deployment servers behind a load-balancer.
* Default: false

excludeFromUpdate = <comma-separated list>
* Specifies paths to one or more top-level files or directories (and their
  contents) to exclude from being touched during app update. Note that
  each comma-separated entry MUST be prefixed by "$app_root$/"
  to avoid warning messages.
* Can be overridden at the serverClass level.
* Can be overridden at the app level.
* Requires version 6.2.x or higher for both the deployment server and client.

repositoryLocation = <path>
* The repository of applications on the server machine.
* Can be overridden at the serverClass level.
* Default: $SPLUNK_HOME/etc/deployment-apps

syncMode = [none | sharedDir]
* Specifies whether deployment apps are shared across multiple deployment servers.
* A value of "none" means the set of deployment apps are specific to
  this deployment server only and are not shared with any other
  deployment servers.
* A value of "sharedDir" means multiple deployment servers share the same
  deployment app directory and will sync app bundles and serverclass.conf.
* Each deployment server specifies its app directory with the
  the 'repositoryLocation' setting.
* When the deployment server reloads, either through manual intervention via
  the CLI or the REST endpoint or automatically in response to the forwarder

```

management interface, the deployment server updates the "\_splunk\_ds\_info/\_metadata" file in the shared deployment server app directory. The other deployment servers sharing the directory periodically check that file to determine whether they need to run a reload.

- \* Default: "none"

maxConcurrentDownloads = <positive integer>

- \* The maximum number of deployment clients that can simultaneously download the bundle from the deployment server.
- \* If a deployment client fails to download the bundle because of this setting, it retries the bundle download on the next phonehome until it successfully downloads the bundle.
- \* A value of "0" means there is no limit to the number of deployment clients that can simultaneously download.
- \* Default: 0

reloadCheckInterval = <integer>

- \* The interval, in seconds, between reload checks, where a deployment server determines if it must run a reload to sync its configurations.
- \* This setting only applies in the case where 'syncMode' has a value of "sharedDir".
- \* Default: 60

targetRepositoryLocation = <path>

- \* The location on the deployment client where the deployment server should install the apps.
- \* If this value is unset, or set to empty, the repositoryLocation path is used.
- \* Can be overridden at the [serverClass:<name>] level.
- \* Useful only with complex (for example, tiered) deployment strategies.
- \* Default: \$SPLUNK\_HOME/etc/apps, the live configuration directory for a Splunk Enterprise instance.

tmpFolder = <path>

- \* Working folder used by deployment server.
- \* Default: \$SPLUNK\_HOME/var/run/tmp

continueMatching = <boolean>

- \* Controls how configuration is layered across classes and server-specific settings.
- \* If true, configuration lookups continue matching server classes, beyond the first match.
- \* If false, only the first match is used.
- \* Matching is done in the order in which server classes are defined.
- \* A serverClass can override this property and stop the matching.
- \* Can be overridden at the serverClass level.
- \* Default: true

endpoint = <URL template string>

- \* The endpoint from which content a deployment client can download content. The deployment client knows how to substitute values for variables in the URL.
- \* You can supply any custom URL here, as long as it uses the specified variables.
- \* Need not be specified unless you have a very specific need, for example: To acquire deployment application files from a third-party Web server, for extremely large environments.
- \* Can be overridden at the serverClass level.
- \* Default: \$deploymentServerUri\$/services/streams/deployment?name=\$tenantName\$: \$serverClassName\$: \$appName\$

filterType = whitelist | blacklist

- \* The whitelist setting indicates a filtering strategy that pulls in a subset:

- \* Items are considered to not match the stanza by default.
- \* Items that match any whitelist entry, and do not match any blacklist entry, are considered to match the stanza.
- \* Items that match any blacklist entry are not considered to match the stanza, regardless of whitelist.

\* The blacklist setting indicates a filtering strategy that rules out a subset:

- \* Items are considered to match the stanza by default.
- \* Items that match any blacklist entry, and do not match any whitelist entry, are considered to not match the stanza.
- \* Items that match any whitelist entry are considered to match the stanza.

\* More briefly:

- \* whitelist: default no-match
- \* blacklist: default match

\* Can be overridden at the serverClass level, and the serverClass:app level.

\* Default: whitelist

whitelist.<n> = <clientName> | <IP address> | <hostname> | <instanceId>  
blacklist.<n> = <clientName> | <IP address> | <hostname> | <instanceId>

\* 'n' is an unsigned integer. The sequence may start at any value and may be non-consecutive.

\* The value of this attribute is matched against several things in order:

- \* Any clientName specified by the client in its deploymentclient.conf file
- \* The IP address of the connected client
- \* The hostname of the connected client, as provided by reverse DNS lookup
- \* The hostname of the client, as provided by the client
- \* For Splunk Enterprise version > 6.4, the instanceId of the client. This is a GUID string, for example: 'ffe9fe01-a4fb-425e-9f63-56cc274d7f8b'.

\* All of these can be used with wildcards. The asterisk character (\*) matches any sequence of characters. For example:

- \* Match a network range: 10.1.1.\*
- \* Match a domain: \*.splunk.com

\* Can be overridden at the serverClass level, and the serverClass:app level.

\* There are no whitelist or blacklist entries by default.

\* These patterns are PCRE regular expressions, with the following aids for easier entry:

- \* You can specify '.' to mean '\.'
- \* You can specify '\*' to mean '.\*'

\* Matches are always case-insensitive; you do not need to specify the '(?i)' prefix.

# Note: Overriding one type of filter (whitelist/blacklist) causes the other to be overridden (and hence not inherited from parent) too.

# Example with filterType=whitelist:

```
# whitelist.0=*.splunk.com
# blacklist.0=printer.splunk.com
# blacklist.1=scanner.splunk.com
```

# This causes all hosts in splunk.com, except 'printer' and 'scanner', to match this server class.

# Example with filterType=blacklist:

```
# blacklist.0=*
# whitelist.0=*.web.splunk.com
# whitelist.1=*.linux.splunk.com
```

# This causes only the 'web' and 'linux' hosts to match the server class.  
# No other hosts match.

# You can also use deployment client machine types (hardware type of host machines) to match deployment clients.  
# This filter is used only if match of a client could not be decided using the whitelist/blacklist filters. The value of each machine type is designated by the hardware platform itself; a few common ones are:

```
# linux-x86_64, windows-intel, linux-i686, freebsd-i386,
```

```
darwin-i386, sunos-sun4u.  
# The method for finding it varies by platform; once a deployment client is  
# connected to the deployment server, however, you can determine the value of a  
# deployment client's machine type with this Splunk CLI command on the  
# deployment server:  
#     <code>./splunk list deploy-clients</code>  
# The <code>utsname</code> values in the output are the respective deployment  
# clients' machine types.
```

```
whitelist.from_pathname = <pathname>
```

```
blacklist.from_pathname = <pathname>
```

- \* As an alternative to a series of (whitelist|blacklist).<n>, the <clientName>, <IP address>, and <hostname> list can be imported from <pathname> that is either a plain text file or a comma-separated values (CSV) file.
- \* May be used in conjunction with (whitelist|blacklist).select\_field, (whitelist|blacklist).where\_field, and (whitelist|blacklist).where\_equals.
- \* If used by itself, then <pathname> specifies a plain text file where one <clientName>, <IP address>, or <hostname> is given per line.
- \* If used in conjunction with select\_field, where\_field, and where\_equals, then <pathname> specifies a CSV file.
- \* The <pathname> is relative to \$SPLUNK\_HOME.
- \* May also be used in conjunction with (whitelist|blacklist).<n> to specify additional values, but there is no direct relation between them.
- \* At most one from\_pathname may be given per stanza.

```
whitelist.select_field = <field name> | <positive integer>
```

```
blacklist.select_field = <field name> | <positive integer>
```

- \* Specifies which field of the CSV file contains the <clientName>, <IP address>, or <hostname> either by field name or number.
- \* If <field name> is given, then the first line of the CSV file MUST be a header line containing the name(s) of all the field(s) and the <field name> must specify which field contains the value(s) to be used. Note that field names are case-sensitive.
- \* If <positive integer> is given, then it specifies the column number (starting at 1) of the field that contains the value(s) to be used. In this case, the first line of the CSV file MUST NOT be a header line.
- \* MUST be used in conjunction with (whitelist|blacklist).from\_pathname.
- \* May be used in conjunction with (whitelist|blacklist).where\_field and (whitelist|blacklist).where\_equals.
- \* At most one select\_field may be given per stanza.

```
whitelist.where_field = <field name> | <positive integer>
```

```
blacklist.where_field = <field name> | <positive integer>
```

- \* Specifies that only a subset of values are to be selected from (whitelist|blacklist).select\_field.
- \* Specifies which field of the CSV file contains values to be compared against for equality with the (whitelist|blacklist).where\_equals values.
- \* Like (whitelist|blacklist).select\_field, the field may be specified by either name or number. However, select\_field and where\_field MUST be specified the same way, either BOTH by name or BOTH by number.
- \* MUST be used in conjunction with (whitelist|blacklist).select\_field and (whitelist|blacklist).where\_equals.
- \* At most one where\_field may be given per stanza.

```
whitelist.where_equals = <comma-separated list>
```

```
blacklist.where_equals = <comma-separated list>
```

- \* Specifies the value(s) that the value of (whitelist|blacklist).where\_field must equal in order to be selected via (whitelist|blacklist).select\_field.
- \* If more than one value is specified (separated by commas), then the value of (whitelist|blacklist).where\_field may equal ANY ONE of the values.
- \* Each value is a PCRE regular expression with the following aids for easier entry:



- \* You can specify '.' to mean '\.'
- \* You can specify '\*' to mean '.\*'
- \* Matches are always case-insensitive; you do not need to specify the '(?i)' prefix.
- \* MUST be used in conjunction with (whitelist|blacklist).select\_field and (whitelist|blacklist).where\_field.
- \* At most one where\_equals may be given per stanza.

machineTypesFilter = <comma-separated list>

- \* Optional.
- \* Boolean OR logic is employed: a match against any element in the list constitutes a match.
- \* This filter is used in boolean AND logic with whitelist/blacklist filters. Only clients which match the whitelist/blacklist AND which match this machineTypesFilter are included.
- \* In other words, the match is an intersection of the matches for the whitelist/blacklist and the matches for MachineTypesFilter.
- \* This filter can be overridden at the serverClass and serverClass:app levels.
- \* These patterns are PCRE regular expressions, with the following aids for easier entry:
  - \* You can specify '.' to mean '\.'
  - \* You can specify '\*' to mean '.\*'
- \* Matches are always case-insensitive; you do not need to specify the '(?i)' prefix.
- \* Unset by default.

packageTypesFilter = <comma-separated list>

- \* Optional.
- \* Boolean OR logic is employed: a match against any element in the list constitutes a match.
- \* This filter is used in boolean AND logic with 'whitelist'/'blacklist' filters. Only clients which match the 'whitelist'/'blacklist' AND which match this packageTypesFilter are included.
- \* In other words, the match is an intersection of the matches for the 'whitelist'/'blacklist' and the matches for 'packageTypesFilter'.
- \* You can override this filter at the serverClass and serverClass:app levels.
- \* These patterns are PCRE(Perl Compatible Regular Expressions) regular expressions, with the following aids for easier entry:
  - \* You can specify '.' to mean '\.'
  - \* You can specify '\*' to mean '.\*'
- \* Matches are always case-insensitive; you do not need to specify the '(?i)' prefix.
- \* Default: Not set

updaterRunningFilter = <boolean>

- \* This filter is used in boolean AND logic with 'whitelist'/'blacklist' filters. Only clients which match the 'whitelist'/'blacklist' AND which match this updaterRunningFilter are included.
- \* In other words, the match is an intersection of the matches for the 'whitelist'/'blacklist' and the matches for 'updaterRunningFilter'.
- \* The self-updater is a process that must be installed separately to upgrade the deployment client. This setting is applicable only if the self-updater is installed.
- \* A value of "true" means only the clients with self-updater running on the host are included.
- \* You can override this filter at the serverClass level and the serverClass:app level.
- \* Unset by default.

restartSplunkWeb = <boolean>

```

* If true, restarts SplunkWeb on the client when a member app or a directly
  configured app is updated.
* Can be overridden at the serverClass level and the serverClass:app level.
* Default: false

restartSplunkd = <boolean>
* If true, restarts splunkd on the client when a member app or a directly
  configured app is updated.
* Can be overridden at the serverClass level and the serverClass:app level.
* Default: false

issueReload = <boolean>
* If true, triggers a reload of internal processors at the client when a
  member app or a directly configured app is updated.
* If you don't want to immediately start using an app that is pushed to a
  client, you should set this to false.
* Default: false

restartIfNeeded = <boolean>
* This is only valid on forwarders that are newer than 6.4.
* If true and issueReload is also true, then when an updated app is deployed
  to the client, that client tries to reload that app. If it fails, it restarts.
* Default: false

stateOnClient = enabled | disabled | noop
* If set to "enabled", sets the application state to enabled on the client,
  regardless of state on the deployment server.
* If set to "disabled", set the application state to disabled on the client,
  regardless of state on the deployment server.
* If set to "noop", the state on the client is the same as on the
  deployment server.
* Can be overridden at the serverClass level and the serverClass:app level.
* Default: enabled

precompressBundles = <boolean>
* Controls whether the deployment server generates both .bundle and
  .bundle.gz files. The pre-compressed files offer improved performance as
  the deployment server is not required to compress the bundles on the fly
  for each client that it has to send the bundle to. However, this setting
  is only beneficial if there is no SSL compression in use and the client has
  support for HTTP compression.

* Deployment Server / server.conf
*   allowSslCompression = false
*   useHTTPServerCompression = true
*
* Deployment Client / server.conf
*   useHTTPClientCompression = true
*
* This option is inherited and available up to the serverclass level (not
  app). Apps belonging to server classes that required precompression are
  compressed, even if they belong to a server class which does not
  require precompression.
* Default: true

cronSchedule = <string>
* The cron schedule that is used to reload this serverclass in following format:
* "<minute> <hour> <day of month> <month> <day of week>"
* Special characters are acceptable. You can use combinations of "*",
  ",", "/", and "-" to specify wildcards, separate values, ranges
  of values, and step values. For example:
  * Run reload at midnight from Monday to Friday: 0 0 * * 1-5

```

- \* Run reload at midnight on Dec 1: 0 0 1 12 \*
- \* Run reload every hour at hh:03, hh:23, hh:43: 03,23,43 \* \* \* \*
- \* This option is available only at the serverclass level.
- \* You must set 'cronSchedule' in order to run reload jobs automatically rather than manually.
- \* No default.

**SECOND LEVEL: serverClass #####**

```
[serverClass:<serverClassName>]
* This stanza defines a server class. A server class is a collection of
  applications; an application may belong to multiple server classes.
* serverClassName is a unique name that is assigned to this server class.
* A server class can override all inheritable properties in the [global] stanza.
* A server class name may only contain: letters, numbers, spaces, underscores,
  dashes, dots, tildes, and the '@' symbol. It is case-sensitive.

# NOTE:
# The following settings are all described in detail in the
# previous [global] section. They can be used in the serverClass stanza to
# override the global setting.
continueMatching = <boolean>
endpoint = <URL template string>
excludeFromUpdate = <comma-separated list>
filterType = whitelist | blacklist
whitelist.<n> = <clientName> | <IP address> | <hostname>
blacklist.<n> = <clientName> | <IP address> | <hostname>
machineTypesFilter = <comma-separated list>
packageTypesFilter = <comma-separated list>
updaterRunningFilter = <boolean>
restartSplunkWeb = <boolean>
restartSplunkd = <boolean>
issueReload = <boolean>
restartIfNeeded = <boolean>
stateOnClient = enabled | disabled | noop
repositoryLocation = <path>
targetRepositoryLocation = <path>
cronSchedule = <string>
```

**THIRD LEVEL: app #####**

```
[serverClass:<server class name>:app:<app name>]
* This stanza maps an application (which must already exist in
  repositoryLocation) to the specified server class.
* server class name is the server class to which this content should be
  added.
* app name can be '*' or the name of an app:
  * The value '*' refers to all content in the repositoryLocation, adding
    it to this serverClass. '*' stanza cannot be mixed with named stanzas
    for a given server class.
  * The name of an app explicitly adds the app to a server class.
    Typically apps are named by the folders that contain them.
  * An application name, if it is not the special '*' sign explained
    directly above, may only contain: letters, numbers, spaces, underscores,
    dashes, dots, tildes, and the '@' symbol. It is case-sensitive.
```

```

appFile=<file name>
* In cases where the app name is different from the file or directory name,
  you can use this parameter to specify the file name. Supported formats
  are: directories, .tar files, and .tgz files.

# NOTE: The following settings may override settings at the global or
  serverClass levels.
issueReload = <boolean>
restartIfNeeded = <boolean>
excludeFromUpdate = <comma-separated list>
filterType = whitelist | blacklist
whitelist.<n> = <clientName> | <IP address> | <hostname>
blacklist.<n> = <clientName> | <IP address> | <hostname>
machineTypesFilter = <comma-separated list>
packageTypesFilter = <comma-separated list>
updaterRunningFilter = <boolean>
stateOnClient = enabled | disabled | noop

```

## serverclass.conf.example

```

# Version 9.4.0
#
# Example 1
# Matches all clients and includes all apps in the server class

[global]
whitelist.0=*
# whitelist matches all clients.
[serverClass:AllApps]
[serverClass:AllApps:app:*]
# a server class that encapsulates all apps in the repositoryLocation

# Example 2
# Assign server classes based on dns names.

[global]

[serverClass:AppsForOps]
whitelist.0=*.ops.yourcompany.com
[serverClass:AppsForOps:app:unix]
[serverClass:AppsForOps:app:SplunkLightForwarder]

[serverClass:AppsForDesktops]
filterType=blacklist
# exclude everybody except the Windows desktop machines.
blacklist.0=*
whitelist.0=*.desktops.yourcompany.com
[serverClass:AppsForDesktops:app:SplunkDesktop]

# Example 3
# Deploy server class based on machine types

[global]

[serverClass:AppsByMachineType]
# Ensure this server class is matched by all clients. It is IMPORTANT to

```

```

# have a general filter here, and a more specific filter at the app level.
# An app is matched only if the server class it is contained in was
# successfully matched!
whitelist.0=*

[serverClass:AppsByMachineType:app:SplunkDesktop]
# Deploy this app only to Windows boxes.
whitelist.0=*
machineTypesFilter=windows-*

[serverClass:AppsByMachineType:app:unix]
# Deploy this app only to unix boxes - 32/64 bit.
whitelist.0=*
machineTypesFilter=linux-i686, linux-x86_64

# Example 4
# Specify app update exclusion list.

[global]

# The local/ subdirectory within every app will not be touched upon update.
excludeFromUpdate=$app_root$/local

[serverClass:MyApps]

[serverClass:MyApps:app:SpecialCaseApp]
# For the SpecialCaseApp, both the local/ and lookups/ subdirectories will
# not be touched upon update.
excludeFromUpdate=$app_root$/local,$app_root$/lookups

# Example 5
# Control client reloads/restarts

[global]
restartSplunkd=false
restartSplunkWeb=true

# For this serverclass, we attempt to only reload the configuration files
# within the app, if we fail to reload ie if there's a conf in the app that
# requires a restart, the admin must restart the instance themselves
[serverClass:ReloadOnly]
issueReload=true

# This is an example of a best effort reloadable serverClass. ie we try to
# reload the app, but if there are files that require a restart, only then
# do we restart
[serverClass:tryReloadThenRestart]
issueReload=true
restartIfNeeded=true

# Example 6a
# Use (allow list|deny list) text file import.
[serverClass:MyApps]
whitelist.from_pathname = etc/system/local/clients.txt

# Example 6b
# Use (allow list|deny list) CSV file import to read all values from the Client
# field (ignoring all other fields).
[serverClass:MyApps]
whitelist.select_field = Client
whitelist.from_pathname = etc/system/local/clients.csv

```

```

# Example 6c
# Use (allow list|deny list) CSV file import to read some values from the Client
# field (ignoring all other fields) where ServerType is one of T1, T2, or
# starts with dc.
[serverClass:MyApps]
whitelist.select_field = Client
whitelist.from_pathname = etc/system/local/server_list.csv
whitelist.where_field = ServerType
whitelist.where_equals = T1, T2, dc*

# Example 6d
# Use (allow list|deny list) CSV file import to read some values from field 2
# (ignoring all other fields) where field 1 is one of T1, T2, or starts with
# dc.
[serverClass:MyApps]
whitelist.select_field = 2
whitelist.from_pathname = etc/system/local/server_list.csv
whitelist.where_field = 1
whitelist.where_equals = T1, T2, dc*

```

## serverclass.seed.xml.conf

The following are the spec and example files for `serverclass.seed.xml.conf`.

### serverclass.seed.xml.conf.spec

```

# Version 9.4.0

<!--
# This configuration is used by deploymentClient to seed a Splunk installation with applications, at startup
time.
# This file should be located in the workingDir folder defined by deploymentclient.conf.
#
# An interesting fact - the DS -> DC communication on the wire also uses this XML format.
-->
<?xml version="1.0"?>
<deployment name="somename">

    <!--
    # The endpoint from which all apps can be downloaded. This value can be overridden by serviceClass or
    ap declarations below.
    # In addition, deploymentclient.conf can control how this property is used by deploymentClient - see
    deploymentclient.conf.spec.
    -->
    <endpoint>$deploymentServerUri$/services/streams/deployment?name=$serviceClassName$:AppName$<
/endpoint>

    <!--
    # The location on the deploymentClient where all applications will be installed. This value can be
    overridden by serviceClass or
    # app declarations below.
    # In addition, deploymentclient.conf can control how this property is used by deploymentClient - see
    deploymentclient.conf.spec.
    -->
    <repositoryLocation>${SPLUNK_HOME}/etc/apps</repositoryLocation>

    <serviceClass name="serviceClassName">
    <!--
    # The order in which this service class is processed.

```

```

-->
<order>N</order>

<!--
# DeploymentClients can also override these values using serverRepositoryLocationPolicy and
serverEndpointPolicy.
-->
<repositoryLocation>${SPLUNK_HOME}/etc/myapps</repositoryLocation>
<endpoint>splunk.com/spacecake/${serviceClassName}/${appName}.tgz</endpoint>

<!--
# Please See serverclass.conf.spec for how these properties are used.
-->
<continueMatching>>true</continueMatching>
<restartSplunkWeb>>false</restartSplunkWeb>
<restartSplunkd>>false</restartSplunkd>
<stateOnClient>enabled</stateOnClient>

<app name="appName1">
  <!--
  # Applications can override the endpoint property.
  -->
  <endpoint>splunk.com/spacecake/${appName}</endpoint>
</app>
<app name="appName2"/>

</serviceClass>
</deployment>

```

## serverclass.seed.xml.conf.example

```

<?xml version="1.0" encoding="UTF-8"?>
<deployment name="root">
  <serverClass name="spacecake_apps">
    <app name="app_0">
      <repositoryLocation>${SPLUNK_HOME}/etc/myapps</repositoryLocation>
      <!-- Download app_0 from the given location -->
      <endpoint>splunk.com/spacecake/apps/app_0.tgz</endpoint>
    </app>
    <app name="app_1">
      <repositoryLocation>${SPLUNK_HOME}/etc/myapps</repositoryLocation>
      <!-- Download app_1 from the given location -->
      <endpoint>splunk.com/spacecake/apps/app_1.tgz</endpoint>
    </app>
  </serverClass>
  <serverClass name="foobar_apps">
    <!-- construct url for each location based on the scheme below and download each app -->
    <endpoint>foobar.com:5556/services/streams/deployment?name=${serverClassName}_${appName}.bundle<
/endpoint>
    <app name="app_0"/>
    <app name="app_1"/>
    <app name="app_2"/>
  </serverClass>
  <serverClass name="local_apps">
    <endpoint>foo</endpoint>
    <app name="app_0">
      <!-- app present in local filesystem -->
      <endpoint>file:/home/johndoe/splunk/ds/service_class_2_app_0.bundle</endpoint>

```

```

</app>
<app name="app_1">
  <!-- app present in local filesystem -->
  <endpoint>file:/home/johndoe/splunk/ds/service_class_2_app_1.bundle</endpoint>
</app>
<app name="app_2">
  <!-- app present in local filesystem -->
  <endpoint>file:/home/johndoe/splunk/ds/service_class_2_app_2.bundle</endpoint>
</app>
</serverClass>
</deployment>

```

## setup.xml.conf

The following are the spec and example files for `setup.xml.conf`.

### setup.xml.conf.spec

```

# Version 9.4.0
#
#

```

```

<!--
This file describes the setup XML config and provides some examples.

```

Note that setup XML is not supported in Splunk Cloud or on deployments with search head clustering.

setup.xml provides a Setup Screen that you provide to users to specify configurations for an app. The Setup Screen is available when the user first runs the app or from the Splunk Manager: Splunk > Manager > Apps > Actions > Set up

Place setup.xml in the app's default directory:

```

${SPLUNK_HOME}/etc/apps/<app>/default/setup.xml

```

The basic unit of work is an `<input>`, which is targeted to a triplet (endpoint, entity, field) and other information used to model the data. For example data type, validation information, name/label, etc.

The (endpoint, entity, field attributes) identifies an object where the input is read/written to, for example:

```

  endpoint=saved/searches
  entity=MySavedSearch
  field=cron_schedule

```

The endpoint/entities addressing is relative to the app being configured. Endpoint/entity can be inherited from the outer blocks (see below how blocks work).

Inputs are grouped together within a `<block>` element:

- (1) blocks provide an iteration concept when the referenced REST entity is a regex
- (2) blocks allow you to group similar configuration items
- (3) blocks can contain `<text>` elements to provide descriptive text to the user.
- (4) blocks can be used to create a new entry rather than edit an already existing one, set the



entity name to "\_new". NOTE: make sure to add the required field 'name' as an input.

(5) blocks cannot be nested

See examples below.

#### Block Node attributes:

endpoint - The REST endpoint relative to "https://hostname:port/servicesNS/nobody/<app-name>/" of entities/object the block/input addresses. Generally, an endpoint maps to a Splunk configuration file.

entity - An object at the endpoint. Generally, this maps to a stanza name in a configuration file. NOTE: entity names should be URI encoded.

mode - (bulk | iter) used if the entity attribute is a regular expression:

- o iter - (default value for mode) Iterate over all matching entities and provide a separate input field for each.
- o bulk - Update all matching entities with the same value.

NOTE: splunk interprets '\*' as the regex '.\*'

eai\_search - a search to filter entities returned by an endpoint. If not specified, the following search is used: eai:acl.app="" OR eai:acl.app="<current-app>" This search matches only objects defined in the app which the setup page is being used for.

NOTE: if objects from another app are allowed to be configured, any changes to those objects will be stored in the current app.

enabled - (true | false | in-windows | in-unix) whether this block is enabled or not

- o true - (default) this block is enabled
- o false - block disabled
- o in-windows - block is enabled only in windows installations
- o in-unix - block is enabled in non-windows installations

#### Input Node Attributes:

endpoint - see description above (inherited from block)

entity - see description above (inherited from block)

field - <string> the field which is being configured

old\_style\_disable - <bool> whether to perform entity disabling by submitting the edited entity with the following

field set: disabled=1. (This is only relevant for inputs whose field=disabled|enabled). Defaults to false.

Nodes within an <input> element can display the name of the entity and field values within the entity on the setup screen. Specify \$name\$ to display the name of the entity. Use \$<field\_name>\$ to specify the value of a specified field.

-->

<setup>

```
<block title="Basic stuff" endpoint="saved/searches/" entity="foobar">
  <text> some description here </text>
```

```



```

```



```

## setup.xml.conf.example

No example

## source-classifier.conf

The following are the spec and example files for `source-classifier.conf`.

### source-classifier.conf.spec

```

# Version 9.4.0
#
# This file contains all possible options for configuring settings for the
# file classifier in source-classifier.conf.
#
# There is a source-classifier.conf in $SPLUNK_HOME/etc/system/default/ To
# set custom configurations, place a source-classifier.conf in
# $SPLUNK_HOME/etc/system/local/. For examples, see
# source-classifier.conf.example. You must restart Splunk to enable
# configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

```

```

ignored_model_keywords = <space-separated list of terms>
* Terms to ignore when generating a sourcetype model.
* To prevent sourcetype "bundles/learned/*-model.xml" files from containing
sensitive terms (e.g. "bobsllaptop") that occur very frequently in your
data files, add those terms to ignored_model_keywords.

ignored_filename_keywords = <space-separated list of terms>
* Terms to ignore when comparing a new sourcename against a known
sourcename, for the purpose of classifying a source.

```

## source-classifier.conf.example

```

# Version 9.4.0
#
# This file contains an example source-classifier.conf. Use this file to
# configure classification
# of sources into sourcetypes.
#
# To use one or more of these configurations, copy the configuration block
# into source-classifier.conf in $SPLUNK_HOME/etc/system/local/. You must
# restart Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

# terms to ignore when generating sourcetype model to prevent model from
# containing servernames
ignored_model_keywords = sun mon tue tues wed thurs fri sat sunday monday tuesday wednesday thursday friday
saturday jan feb mar apr may jun jul aug sep oct nov dec january february march april may june july august
september october november december 2003 2004 2005 2006 2007 2008 2009 am pm ut utc gmt cet cest cetdst met
mest metdst mez mesz eet eest eetdst wet west wetdst msk msd ist jst kst hkt ast adt est edt cst cdt mst mdt
pst pdt cast cadt east eadt wast wadt

# terms to ignore when comparing a sourcename against a known sourcename
ignored_filename_keywords = log logs com common event events little main message messages queue server
splunk

```

## sourcetypes.conf

The following are the spec and example files for `sourcetypes.conf`.

### sourcetypes.conf.spec

```

# Version 9.4.0
#
# NOTE: sourcetypes.conf is a machine-generated file that stores the document
# models used by the file classifier for creating source types.

# Generally, you should not edit sourcetypes.conf, as most attributes are
# machine generated. However, there are two attributes which you can change.
#
# There is a sourcetypes.conf in $SPLUNK_HOME/etc/system/default/ To set custom
# configurations, place a sourcetypes..conf in $SPLUNK_HOME/etc/system/local/.

```

```
# For examples, see sourcetypes.conf.example. You must restart Splunk to enable
# configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

## **GLOBAL SETTINGS**

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
# the file.
# * Each conf file should have at most one default stanza. If there are
# multiple default stanzas, attributes are combined. In the case of
# multiple definitions of the same attribute, the last definition in the
# file wins.
# * If an attribute is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.
```

```
_sourcetype = <value>
* Specifies the sourcetype for the model.
* Change this to change the model's sourcetype.
* Future sources that match the model will receive a sourcetype of this new
  name.
```

```
_source = <value>
* Specifies the source (filename) for the model.
```

## **sourcetypes.conf.example**

```
# Version 9.4.0
#
# This file contains an example sourcetypes.conf. Use this file to configure
# sourcetype models.
#
# NOTE: sourcetypes.conf is a machine-generated file that stores the document
# models used by the file classifier for creating source types.
#
# Generally, you should not edit sourcetypes.conf, as most attributes are
# machine generated. However, there are two attributes which you can change.
#
# To use one or more of these configurations, copy the configuration block into
# sourcetypes.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk
# to enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# This is an example of a machine-generated sourcetype models for a fictitious
# sourcetype cadcamlog.
#
[/Users/bob/logs/bnf.x5_Thu_Dec_13_15:59:06_2007_171714722]
```

```
_source = /Users/bob/logs/bnf.x5
_sourcetype = cadcamlog
L----- = 0.096899
L-t<_EQ> = 0.016473
```

## splunk-launch.conf

The following are the spec and example files for `splunk-launch.conf`.

### splunk-launch.conf.spec

```
# Version 9.4.0

# splunk-launch.conf contains values used at startup time, by the Splunk
# command and by Windows services.
#

# Note: this conf file is different from most splunk conf files. There is
# only one in the whole system, located at
# $SPLUNK_HOME/etc/splunk-launch.conf; further, there are no stanzas,
# explicit or implicit. Finally, any splunk-launch.conf files in
# etc/apps/... or etc/users/... will be ignored.

# Lines beginning with a # are comments and are ignored.

#*****
# Environment variables
#
# Primarily, this file simply sets environment variables to be used by
# Splunk programs.
#
# These environment variables are the same type of system environment
# variables that can be set, on unix, using:
#   bourne shells:
#       $ export ENV_VAR=value
#   c-shells:
#       % setenv ENV_VAR value
#
# or at a windows command prompt:
#   C:\> SET ENV_VAR=value
#*****

<environment_variable>=<value>

* Any desired environment variable can be set to any value.
  Whitespace is trimmed from around both the key and value.
  Variable substitution (VAR=$OTHER_VAL) is not supported.
* Environment variables set here will be available to all Splunk
  platform processes, barring operating system limitations.

#*****
# Specific Splunk environment settings
#
# These settings are primarily treated as environment variables, though some
# have some additional logic (defaulting).
#
# There is no need to explicitly set any of these values in typical
```

```

# environments.
#*****

SPLUNK_HOME = <string>
* The fully qualified path to the Splunk platform instance installation directory.
* The comment in the auto-generated splunk-launch.conf is informational, not
  a live setting, and does not need to be uncommented.
* If not set, the Splunk platform automatically determines the location of SPLUNK_HOME
  based on the location of the splunk CLI executable.
  * Specifically, the parent of the directory containing splunk or splunk.exe
* Must be set if Common Criteria mode is enabled.
* NOTE: Splunk supports using the product in Common Criteria mode
  for specific software configurations that the National Information
  Assurance Partnership (NIAP) certifies only. See the "Securing Splunk
  Enterprise for Common Criteria" manual for specific information on the
  status of Common Criteria certification.
* Default: not set

SPLUNK_DB = <string>
* The comment in the auto-generated splunk-launch.conf is informational, not
  a live setting, and does not need to be uncommented.
* The fully qualified path to the directory containing the index
  directories for the Splunk platform instance.
* Primarily used by paths expressed in indexes.conf
* The comment in the autogenerated splunk-launch.conf is informational, not
  a live setting, and does not need to be uncommented.
* If unset, the path becomes $SPLUNK_HOME/var/lib/splunk (unix) or
  %SPLUNK_HOME%\var\lib\splunk (windows)
* Default: not set

SPLUNK_BINDIP = <ip address>
* The network IP address that splunkd and splunkweb should bind to, as
  opposed to binding to the default for the local operating system.
* If not set, the Splunk platform makes no specific request to the operating
  system when binding to ports or opening a listening socket. This means it
  effectively binds to '*', meaning an unspecified bind. Operating system
  behavior and configuration controls the exact result in this case.
* NOTE: When using this setting you must update 'mgmtHostPort' in web.conf to
  match. Otherwise, the command line and splunkweb cannot reach splunkd.
* For splunkd, this sets both the management port and the ports that receive
  from forwarders.
* This setting is useful for a host with multiple IP addresses, either to enable
  or restrict access. But using a firewall is typically a superior
  method of restriction.
* Does not override web.conf/[settings]/server.socket_host for SplunkWeb
  if set; the latter is preferred when SplunkWeb behavior is the focus.
* Default: not set

SPLUNK_OS_USER = <string> | <nonnegative integer>
* The OS user whose privileges splunkd adopts when running.
* Example: SPLUNK_OS_USER=fnietszche. Splunkd starts with a root login.
  Immediately upon starting, splunkd abandons the root user's privileges,
  and acquires fnietszche's privileges. User fnietszche owns any files
  that splunkd creates (index data, logs, etc.) When fnietszche starts splunkd
  the next time, the files are readable.
* When 'splunk enable boot-start -user <user>' is invoked, SPLUNK_OS_USER
  is set to <user> as a side effect.
* On UNIX, username or apposite numeric UID are both acceptable;
  on Windows, only usernames are acceptable.
* Default: not set

SPLUNK_FIPS = [0|1]

```

```

* Whether or not the Splunk platform instance operates in Federal Information
  Processing Standards (FIPS) mode, and uses the algorithms and restrictions
  that apply to the FIPS Publication 140-2 standard.
* If the machine on which the Splunk platform instance operates runs a kernel
  that operates in FIPS mode, this setting is "true" by default.
* Configure this setting to ensure that your Splunk platform instance operates
  fully within US federal guidelines set by the FIPS publication.
* NOTE: This setting is one-time only.
  * If you need for the instance to be fully FIPS-compliant, configure it to
    "true" before you start it for the first time. If you do not do this,
    the Splunk secret key that the instance generates on first-time startup
    might not meet FIPS guidance.
  * If you configure it to "true" and then start the Splunk platform instance,
    you cannot later configure it to "false". You must reinstall the software.
* Running the Splunk platform in FIPS mode can result in the platform operating
  more slowly than if you ran it in normal mode.
* Default: 0

PYTHONHTTPSVERIFY = [0|1]
* Whether or not the Splunk platform instance sets up TLS validation for the httplib
  module in the Python interpreter embedded with the Splunk package.
* Default: 0

PYTHONUTF8 = [0|1]
* Determines whether the Splunk platform instance enables the UTF-8 mode
  in the Python interpreter embedded with the Splunk package.
* A value of 1 means UTF-8 mode is enabled.
* This setting applies regardless of the system locale encoding.
* Default: 1

#*****
# Service/server names.
#
# These settings are considered internal, and altering them is not
# supported.
#
# On Windows, they influence the expected name of the service;
# on UNIX they influence the reported name of the appropriate
# server or daemon process.
#
# On Linux distributions that run systemd, this is the name of the
# unit file for the service that Splunk Enterprise runs as.
# For example, if you set 'SPLUNK_SERVER_NAME' to 'splunk'
# then the corresponding unit file should be named 'splunk.service'.
#
# If you want to run multiple instances of Splunk as *services* on
# Windows, you must change the names for instances after the first.
# This is because the first instance takes up the service names
# 'Splunkd' and 'Splunkweb', and you may not have multiple services with
# same name.
#*****

SPLUNK_SERVER_NAME = <string>
* Names the splunkd server/service.
* Defaults to splunkd (UNIX), or Splunkd (Windows).

SPLUNK_WEB_NAME = <string>
* No longer used.

#*****
# File system check enable/disable
#

```



```

# CAUTION!
# USE OF THIS ADVANCED SETTING IS NOT SUPPORTED. IRREVOCABLE DATA LOSS
# CAN OCCUR. YOU USE THE SETTING SOLELY AT YOUR OWN RISK.
# CAUTION!
#
# When the Splunk software encounters a file system that it does not recognize,
# it runs a utility called 'locktest' to confirm that it can write to the
# file system correctly. If 'locktest' fails for any reason, splunkd
# cannot start.
#
# The following setting lets you temporarily bypass the 'locktest'
# check (for example, when a software vendor introduces a new default
# file system on a popular operating system). When it is active, splunkd
# starts regardless of its ability to interact with the file system.
#
# Use this setting if and only if:
#
# * You are a skilled Splunk administrator and know what you are doing.
# * You use Splunk software in a development environment.
# * You want to recover from a situation where the default
#   filesystem has changed outside your control, such as
#   during an operating system upgrade.
# * You want to recover from a situation where a Splunk bug
#   has invalidated a previously functional file system after an upgrade.
# * You want to evaluate the performance of a file system for which
#   Splunk has not yet offered support.
# * You have been given explicit instruction from Splunk Support to use
#   the setting to solve a problem where the Splunk software does not start
#   because of a failed file system check.
# * You understand and accept all the risks of using the setting,
#   up to and including LOSING ALL YOUR DATA WITH NO CHANCE OF RECOVERY
#   while the setting is active.
#
# If none of these scenarios applies to you, then DO NOT USE THE SETTING.
#
# CAUTION!
# USE OF THIS ADVANCED SETTING IS NOT SUPPORTED. IRREVOCABLE DATA LOSS
# CAN OCCUR. YOU USE THE SETTING SOLELY AT YOUR OWN RISK.
# CAUTION!
#*****

OPTIMISTIC_ABOUT_FILE_LOCKING = [0|1]
* Whether or not Splunk software skips the file system lock check on
  unrecognized file systems.
* CAUTION: USE THIS SETTING AT YOUR OWN RISK. YOU CAN LOSE ANY DATA
  THAT HAS BEEN INDEXED WHILE THE SETTING IS ACTIVE.
* When set to 1, Splunk software skips the file system check, and
  splunkd starts whether or not it can recognize the file system.
* Defaults to 0 (Run the file system check.)

SPLUNK_PYTHON_DONT_ESCAPE_PRINTABLE = 0|1
* Determines whether the Splunk Python interpreter escapes non-printable
  characters such as ASCII 0-32,127, when logging with the Python
  logging module.
* Exceptions: \t (chr(9)/0x09), \n (chr(10)/0x0a), \r (chr(13)/0x0d)
* When set to 1, scripts that log when using Splunk's Python interpreter
  will NOT escape non-printable characters and may be in log files
* Defaults to 0 (Non-printable characters WILL be escaped)

ENABLE_CPUSHARES = <boolean>
* Whether or not Splunk software adds 'CPUShares=1024' to the systemd service
  unit file named Splunkd.service by default, in /etc/systemd/system.

```

- \* Supported for only Linux.
- \* Defaults: true

## splunk-launch.conf.example

No example

## tags.conf

The following are the spec and example files for `tags.conf`.

### tags.conf.spec

```
# Version 9.4.0
#
# This file contains possible attribute/value pairs for configuring tags. Set
# any number of tags for indexed or extracted fields.
#
# There is no tags.conf in $SPLUNK_HOME/etc/system/default/. To set custom
# configurations, place a tags.conf in $SPLUNK_HOME/etc/system/local/. For
# examples, see tags.conf.example. You must restart Splunk software to enable
# configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

### **[<fieldname>=<value>]**

- \* The field name and value to which the tags in the stanza apply. For example, `host=localhost`.
- \* A `tags.conf` file can contain multiple stanzas. It is recommended that the value be URL encoded to avoid configuration file parsing errors, especially if the field value contains the following characters: `\n, =, []`
- \* Each stanza can refer to only one field/value pair.

```
<tag1> = <enabled|disabled>
<tag2> = <enabled|disabled>
<tag3> = <enabled|disabled>
```

- \* Enable or disable each `<tag>` for this specific field/value pair.
- \* While you can have multiple tags in a stanza (meaning that multiple tags are assigned to the same field/value combination), only one tag is allowed per stanza line. In other words, you can't have a list of tags on one line of the stanza.
- \* CAUTION: Do not put the `<tag>` value in quotes. For example, use `foo=enabled`, not `"foo"=enabled`.

### tags.conf.example

```
# Version 9.4.0
#
# This is an example tags.conf. Use this file to define tags for fields.
#
```

```

# To use one or more of these configurations, copy the configuration block into
# tags.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to
# enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# This first example presents a situation where the field is "host" and the
# three hostnames for which tags are being defined are "hostswitch,"
# "emailbox," and "devmachine." Each hostname has two tags applied to it, one
# per line. Note also that the "building1" tag has been applied to two hostname
# values (emailbox and devmachine).

[host=hostswitch]
pci = enabled
cardholder-dest = enabled

[host=emailbox]
email = enabled
building1 = enabled

[host=devmachine]
development = enabled
building1 = enabled

[src_ip=192.168.1.1]
firewall = enabled

[seekPtr=1cb58000]
EOF = enabled
NOT_EOF = disabled

```

## telemetry.conf

The following are the spec and example files for `telemetry.conf`.

### telemetry.conf.spec

```

# This file contains possible attributes and values for configuring global
# telemetry settings. Please note that enabling these settings would enable
# apps to collect telemetry data about app usage and other properties.
#
# There is no global, default telemetry.conf. Instead, a telemetry.conf may
# exist in each app in Splunk Enterprise.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

```

### GLOBAL SETTINGS

```

# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
#   of the file.
# * Each conf file should have at most one default stanza. If there are

```

```
# multiple default stanzas, attributes are combined. In the case of
# multiple definitions of the same attribute, the last definition in the
# file wins.
# * If an attribute is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.
```

## **[general]**

```
optInVersion = <number>
* An integer that identifies the set of telemetry data to be collected
* Incremented upon installation if the data set collected by Splunk has changed
* This field was introduced for version 2 of the telemetry data set. So,
  when this field is missing, version 1 is assumed.
* Should not be changed manually

optInVersionAcknowledged = <number>
* The latest optInVersion acknowledged by a user on this deployment
* While this value is less than the current optInVersion, a prompt for
  data collection opt-in will be shown to users with the
  edit_telemetry_settings capability at login
* Once a user confirms interaction with this login - regardless of
  opt-in choice - this number will be set to the value of optInVersion
* This gets set regardless of whether the user opts in using the opt-in
  dialog or the Settings > Instrumentation page
* If manually decreased or deleted, then a user that previously acknowledged
  the opt-in dialog will not be shown the dialog the next time they log in
  unless the related settings (dismissedInstrumentationOptInVersion and
  hideInstrumentationOptInModal) in their user-prefs.conf are also changed.
* Unset by default

sendLicenseUsage = true|false
* Send the licensing usage information of splunk/app to the app owner
* Defaults to true

sendAnonymizedUsage = true|false
* Send the anonymized usage information about various categories like
  infrastructure, utilization etc of splunk/app to Splunk, Inc
* Defaults to true

sendSupportUsage = true|false
* Send the support usage information about various categories like
  infrastructure, utilization etc of splunk/app to Splunk, Inc
* Defaults to false

sendAnonymizedWebAnalytics = true|false
* Send the anonymized usage information about user interaction with
  splunk performed through the web UI
* Defaults to true

precheckSendLicenseUsage = true|false
* Default value for sending license usage in opt in modal
* Defaults to true

precheckSendAnonymizedUsage = true|false
* Default value for sending anonymized usage in opt in modal
* Defaults to true

precheckSendSupportUsage = true|false
* Default value for sending support usage in opt in modal
* Defaults to true
```

```

showOptInModal = true|false
* DEPRECATED - see optInVersion and optInVersionAcknowledged settings
* Shows the opt in modal. DO NOT SET! When a user opts in, it will
  automatically be set to false to not show the modal again.
* Defaults to true

deploymentID = <string>
* A uuid used to correlate telemetry data for a single splunk
  deployment over time. The value is generated the first time
  a user opts in to sharing telemetry data.

deprecatedConfig = true|false
* Setting to determine whether the splunk deployment is following
  best practices for the platform as well as the app
* Defaults to false

retryTransaction = <string>
* Setting that is created if the telemetry conf updates cannot be delivered to
  the cluster master for the splunk_instrumentation app.
* Defaults to an empty string

swaEndpoint = <string>
* The URL to which swajs will forward UI analytics events
* If blank, swajs sends events to the Splunk MINT CDS endpoint.
* Blank by default

telemetrySalt = <string>
* A salt used to hash certain fields before transmission
* Autogenerated as a random UUID when splunk starts

scheduledHour = <number>
* Time of day, on a 24 hour clock, that the scripted input responsible for collecting telemetry data starts.
* The script begins at the top of the hour and completes, including running searches on the primary instance
  in your deployment, after a few minutes.
* Defaults to 3

scheduledDay = <string>
* Number representing the weekday on which telemetry data collection is executed
* 0 represents Monday
* Defaults to every day (*)

reportStartDate = <string>
* Start date for the next telemetry data collection
* Uses format YYYY-MM-DD
* Defaults to empty string

bufferFlushTimeout = <number>
* Timeout for buffer flush, number in seconds
* Defaults to 600s

onCloudInstance = true|false
* Whether the instance is on cloud or on prem
* Defaults to false

```

## telemetry.conf.example

```

# This file contains possible attributes and values for configuring global
# telemetry settings. Please note that enabling these settings would enable
# apps to collect telemetry data about app usage and other properties.

```

```
#
# There is no global, default telemetry.conf. Instead, a telemetry.conf may
# exist in each app in Splunk Enterprise.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

```
[general]
sendLicenseUsage = false
sendAnonymizedUsage = false
sendAnonymizedWebAnalytics = false
precheckSendAnonymizedUsage = false
precheckSendLicenseUsage = true
showOptInModal = true
deprecatedConfig = false
scheduledHour = 16
reportStartDate = 2017-10-27
scheduledDay = 4
bufferFlushTimeout = 600
onCloudInstance = false
```

## times.conf

The following are the spec and example files for `times.conf`.

### times.conf.spec

```
# Version 9.4.0
#
```

#### **OVERVIEW**

```
# This file contains possible attribute/value pairs for creating custom time
# ranges.
#
# Each stanza controls different search commands settings.
#
# There is a times.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name times.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see times.conf.example.
# You must restart the Splunk instance to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
```

## GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
#   of the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, attributes are combined. In the case of
#   multiple definitions of the same attribute, the last definition in the
#   file wins.
# * If an attribute is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
```

### [<timerange\_name>]

```
* The token to use when accessing time ranges through the API or command line.
* A times.conf file can contain multiple stanzas.
```

```
label = <string>
```

```
* The textual description used by the UI to reference this time range.
* Required
```

```
header_label = <string>
```

```
* The textual description used by the UI when displaying search results in
  this time range.
* Optional.
* Default: The <timerange_name>
```

```
earliest_time = <string>
```

```
* The string that represents the time of the earliest event to return,
  inclusive.
* The time can be expressed with a relative time identifier or in UNIX time.
* Optional.
* No default (No earliest time bound is used)
```

```
latest_time = <string>
```

```
* The string that represents the time of the latest event to return,
  inclusive.
* The time can be expressed with a relative time identifier or in UNIX
  time.
* Optional.
* NOTE: events that occur in the future (relative to the server timezone)
  might be returned.
* No default (No latest time bound is used)
```

```
order = <integer>
```

```
* The key on which all custom time ranges are sorted, ascending.
* The default time range selector in the UI will merge and sort all time
  ranges according to the 'order' key, and then alphabetically.
* Optional.
* Default: 0
```

```
disabled = <integer>
```

```
* Specifies if the menu item is shown. Set to 1 to hide menu item.
* Optional.
* Default: 0
```

```
sub_menu = <submenu name>
```

```
* REMOVED. This setting is no longer used.
```

is\_sub\_menu = <boolean>  
\* REMOVED. This setting is no longer used.

## **[settings]**

\* List of flags that modify the panels that are displayed in the time range picker.

show\_advanced = <boolean>  
\* Specifies if the 'Advanced' panel should be displayed in the time range picker.  
\* Optional.  
\* Default: true

show\_date\_range = <boolean>  
\* Specifies if the 'Date Range' panel should be displayed in the time range picker.  
\* Optional.  
\* Default: true

show\_datetime\_range = <boolean>  
\* Specifies if the 'Date & Time Range' panel should be displayed in the time range picker.  
\* Optional.  
\* Default: true

show\_presets = <boolean>  
\* Specifies if the 'Presets' panel should be displayed in the time range picker.  
\* Optional.  
\* Default: true

show\_realtime = <boolean>  
\* Specifies if the 'Realtime' panel should be displayed in the time range picker.  
\* Optional.  
\* Default: true

show\_relative = <boolean>  
\* Specifies if the 'Relative' panel should be displayed in the time range picker.  
\* Optional.  
\* Default: true

## **times.conf.example**

```
# Version 9.4.0
#
# This is an example times.conf. Use this file to create custom time ranges
# that can be used while interacting with the search system.
#
# To use one or more of these configurations, copy the configuration block
# into times.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk
# to enable configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# Note: These are examples. Replace the values with your own customizations.
#
# The stanza name is an alphanumeric string (no spaces) that uniquely
# identifies a time range.
```



```

[this_business_week]

# Define the label used in the time range control
label = This business week

# Define the label to be used in display headers. If omitted the 'label' key
# will be used with the first letter lowercased.
header_label = during this business week
earliest_time = +1d@w1
latest_time = +6d@w6

# Define the ordering sequence of this time range. All time ranges are
# sorted numerically, ascending. If the time range is in a sub menu and not
# in the main menu, this will determine the position within the sub menu.
order = 110

# a time range that only has a bound on the earliest time
#
[last_3_hours]
label = Last 3 hours
header_label = in the last 3 hours
earliest_time = -3h
order = 30

# Use epoch time notation to define the time bounds for the Fall Semester
# 2013, where earliest_time is 9/4/13 00:00:00 and latest_time is 12/13/13
# 00:00:00.
#
[Fall_2013]
label = Fall Semester 2013
earliest_time = 1378278000
latest_time = 1386921600

#
# Disable the realtime panel in the time range picker
[settings]
show_realtime = false

```

## transactiontypes.conf

The following are the spec and example files for `transactiontypes.conf`.

### transactiontypes.conf.spec

```

# Version 9.4.0
#
# This file contains all possible attributes and value pairs for a
# transactiontypes.conf file. Use this file to configure transaction searches
# and their properties.
#
# There is a transactiontypes.conf in $SPLUNK_HOME/etc/system/default/. To set
# custom configurations, place a transactiontypes.conf in
# $SPLUNK_HOME/etc/system/local/. You must restart Splunk to enable
# configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at

```

```
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

## GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
#   the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, attributes are combined. In the case of
#   multiple definitions of the same attribute, the last definition in the
#   file wins.
# * If an attribute is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
```

```
[<TRANSACTIONTYPE>]
```

```
* Create any number of transaction types, each represented by a stanza name and
  any number of the following attribute/value pairs.
* Use the stanza name, [<TRANSACTIONTYPE>], to search for the transaction in
  Splunk Web.
* If you do not specify a value for an attribute, the Splunk platform
  uses the default value.
```

```
maxspan = [<integer> s|m|h|d|-1]
```

```
* Set the maximum time span between the events in a transaction.
* Can be in seconds, minutes, hours, or days, or -1 for an unlimited timespan.
  * Example: 5s, 6m, 12h or 30d.
* The events in the transaction must span less than the integer specified
  for 'maxspan'.
* Events that exceed the 'maxspan' limit are treated as part of a
  separate transaction.
* If the value is negative, the 'maxspan' constraint is disabled and there is
  no limit.
* Events must be sorted in descending chronological order before the 'maxspan'
  argument is used.
* Default: maxspan=-1
```

```
maxpause = [<integer> s|m|h|d|-1]
```

```
* Set the maximum pause between the events in a transaction.
* Can be in seconds, minutes, hours, or days, or -1 for an unlimited pause.
  * Example: 5s, 6m, 12h or 30d.
* If the value is negative, the 'maxpause' constraint is disabled and there is
  no limit.
* Events must be sorted in descending chronological order before the 'maxpause'
  argument is used.
* Default: maxpause=-1
```

```
maxevents = <integer>
```

```
* The maximum number of events in a transaction. This constraint is disabled if
  the value is a negative integer.
* Default: maxevents=1000
```

```
fields = <comma-separated list of fields>
```

```
* If set, each event must have the same field(s) to be considered part of the
  same transaction.
  * Example: fields=host,cookie
* Default: ""
```

```
connected =< boolean>
```

```

* Relevant only if 'fields' (see above) is not empty. Controls whether an event
  that is not inconsistent and not consistent with the fields of a transaction
  opens a new transaction (connected=true) or is added to the transaction.
* An event can be not inconsistent and not field-consistent if it contains
  fields required by the transaction but none of these fields has been
  instantiated in the transaction (by a previous event addition).
* Default: true

startswith=<transam-filter-string>
* A search or eval filtering expression which, if satisfied by an event, marks
  the beginning of a new transaction.
* Examples:
  * startswith="login"
  * startswith=(username=foobar)
  * startswith=eval(speed_field < max_speed_field)
  * startswith=eval(speed_field < max_speed_field/12)
* Default: empty string

endswith=<transam-filter-string>
* A search or eval filtering expression which, if satisfied by an event, marks
  the end of a transaction.
* Examples:
  * endswith="logout"
  * endswith=(username=foobar)
  * endswith=eval(speed_field > max_speed_field)
  * endswith=eval(speed_field > max_speed_field/12)
* Default: empty string

* For 'startswith' and 'endswith' <transam-filter-string> has the following syntax:
* syntax:  "<search-expression>" | (<quoted-search-expression>) | eval(<eval-expression>)
* Where:
  * <search-expression>      is a valid search expression that does not contain quotes
  * <quoted-search-expression> is a valid search expression that contains quotes
  * <eval-expression>       is a valid eval expression that evaluates to a boolean.
                             For example, startswith=eval(foo<bar*2) matches events
                             where "foo" is less than 2 x "bar".

* Examples:
  * "<search expression>":      startswith="foo bar"
  * <quoted-search-expression>: startswith=(name="mildred")
  * <quoted-search-expression>: startswith=("search literal")
  * eval(<eval-expression>):    startswith=eval(distance/time < max_speed)

### memory constraint options ###

maxopentxn=<int>
* Specifies the maximum number of not yet closed transactions to keep in the
  open pool. When this limit is exceeded, the Splunk platform begins to evict
  transactions using LRU (least-recently-used memory cache algorithm) policy.
* The default value of this attribute is read from the transactions stanza in
  limits.conf.

maxopenevents=<int>
* Specifies the maximum number of events that can be part of open transactions.
  When this limit is exceeded, the Splunk platform begins to evict transactions
  using LRU (least-recently-used memory cache algorithm) policy.
* The default value of this attribute is read from the transactions stanza in
  limits.conf.

keepevicted=<bool>
* Specifies whether to output evicted transactions. Evicted transactions can be
  distinguished from non-evicted transactions by checking the value of the
  'evicted' field, which is set to "1" for evicted transactions.

```

```

* Default: keepevicted=false

### multivalue rendering options ###

mvlist=<bool>|<field-list>
* Specifies whether the multivalued fields of the transaction are (1) a
  list of the original events ordered in arrival order or (2) a set of unique
  field values ordered lexicographically.
* If a comma or space delimited list of fields is provided, only those fields
  are rendered as lists.
* Default: mvlist=f

delim=<string>
* A string used to delimit the original event values in the transaction event
  fields.
* Default: " " (a single space)

nullstr=<string>
* The string value to use when rendering missing field values as part of mv
  fields in a transaction.
* This option applies only to fields that are rendered as lists.
* Default: NULL

### values used only by the searchtxn search command ###

search=<string>
* A search string used to more efficiently seed transactions of this type.
* Make the value as specific as possible, to limit the number of events
  that must be retrieved to find transactions.
* Example: sourcetype="sendmaill_sendmail"
* Default: "*" (all events)

```

## transactiontypes.conf.example

```

# Version 9.4.0
#
# This is an example transactiontypes.conf. Use this file as a template to
# configure transactions types.
#
# To use one or more of these configurations, copy the configuration block into
# transactiontypes.conf in $SPLUNK_HOME/etc/system/local/.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

[default]
maxspan = 5m
maxpause = 2s
match = closest

[purchase]
maxspan = 10m
maxpause = 5m
fields = userid

```

## transforms.conf

The following are the spec and example files for `transforms.conf`.

### transforms.conf.spec

```
# Version 9.4.0
#
# This file contains settings and values that you can use to configure
# data transformations.
#
# Transforms.conf is commonly used for:
# * Configuring host and source type overrides that are based on regular
#   expressions.
# * Anonymizing certain types of sensitive incoming data, such as credit
#   card or social security numbers.
# * Routing specific events to a particular index, when you have multiple
#   indexes.
# * Creating new index-time field extractions. NOTE: We do not recommend
#   adding to the set of fields that are extracted at index time unless it
#   is absolutely necessary because there are negative performance
#   implications.
# * Creating advanced search-time field extractions that involve one or more
#   of the following:
#   * Reuse of the same field-extracting regular expression across multiple
#     sources, source types, or hosts.
#   * Application of more than one regular expression to the same source,
#     source type, or host.
#   * Using a regular expression to extract one or more values from the values
#     of another field.
#   * Delimiter-based field extractions, such as extractions where the
#     field-value pairs are separated by commas, colons, semicolons, bars, or
#     something similar.
#   * Extraction of multiple values for the same field.
#   * Extraction of fields with names that begin with numbers or
#     underscores.
#   * NOTE: Less complex search-time field extractions can be set up
#     entirely in props.conf.
# * Setting up lookup tables that look up fields from external sources.
#
# All of the above actions require corresponding settings in props.conf.
#
# You can find more information on these topics by searching the Splunk
# documentation (http://docs.splunk.com/Documentation).
#
# There is a transforms.conf file in $SPLUNK_HOME/etc/system/default/. To
# set custom configurations, place a transforms.conf file in
# $SPLUNK_HOME/etc/system/local/.
#
# For examples of transforms.conf configurations, see the
# transforms.conf.example file.
#
# You can enable configuration changes made to transforms.conf by running this
# search in Splunk Web:
#
# | extract reload=t
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
```

```
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

## GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
#   of the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, settings are combined. In the case of
#   multiple definitions of the same setting, the last definition in the
#   file wins.
# * If a setting is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
```

```
[<unique_transform_stanza_name>]
```

```
* Name your stanza. Use this name when you configure field extractions,
  lookup tables, and event routing in props.conf. For example, if you are
  setting up an advanced search-time field extraction, in props.conf you
  would add REPORT-<class> = <unique_transform_stanza_name> under the
  [<spec>] stanza that corresponds with a stanza you've created in
  transforms.conf.
* Follow this stanza name with any number of the following setting/value
  pairs, as appropriate for what you intend to do with the transform.
* If you do not specify an entry for each setting, Splunk software uses
  the default value.
```

```
REGEX = <regular expression>
```

```
* Enter a regular expression to operate on your data.
* NOTE: This setting is valid for index-time and search-time field extraction.
* REGEX is required for all search-time transforms unless you are setting up
  an ASCII-only delimiter-based field extraction, in which case you can use
  DELIMS (see the DELIMS setting description, below).
* REGEX is required for all index-time transforms.
* REGEX and the FORMAT setting:
  * FORMAT must be used in conjunction with REGEX for index-time transforms.
    Use of FORMAT in conjunction with REGEX is optional for search-time
    transforms.
  * Name-capturing groups in the REGEX are extracted directly to fields.
    This means that you do not need to specify the FORMAT setting for
    simple search-time field extraction cases (see the description of FORMAT,
    below).
  * If the REGEX for a field extraction configuration does not have the
    capturing groups referenced in the FORMAT, searches that use that
    configuration will not return events.
  * The REGEX must have at least one capturing group, even if the FORMAT does
    not reference any capturing groups.
  * If the REGEX extracts both the field name and its corresponding field
    value, you can use the following special capturing groups if you want to
    skip specifying the mapping in FORMAT for search-time field extractions:
    _KEY_<string>, _VAL_<string>.
* For example, the following are equivalent for search-time field extractions:
  * Using FORMAT:
    * REGEX = ([a-z]+)=([a-z]+)
    * FORMAT = $1::$2
  * Without using FORMAT
    * REGEX = (?<_KEY_1>[a-z]+)=(?<_VAL_1>[a-z]+)
  * When using either of the above formats, in a search-time extraction,
    the regular expression attempts to match against the source text,
```

extracting as many fields as can be identified in the source text.

- \* Default: empty string

FORMAT = <string>

- \* NOTE: This option is valid for both index-time and search-time field extraction. Index-time field extraction configurations require the FORMAT setting. The FORMAT setting is optional for search-time field extraction configurations.
- \* This setting specifies the format of the event, including any field names or values you want to add.
- \* FORMAT is required for index-time extractions:
  - \* Use \$n (for example \$1, \$2, etc) to specify the output of each REGEX match.
  - \* If REGEX does not have n groups, the matching fails.
  - \* The special identifier \$0 represents what was in the DEST\_KEY before the REGEX was performed.
  - \* At index time only, you can use FORMAT to create concatenated fields:
    - \* Example: FORMAT = ipaddress::\$1.\$2.\$3.\$4
  - \* When you create concatenated fields with FORMAT, "\$" is the only special character. It is treated as a prefix for regular expression capturing groups only if it is followed by a number and only if the number applies to an existing capturing group. So if REGEX has only one capturing group and its value is "bar", then:
    - \* "FORMAT = foo\$1" yields "foobar"
    - \* "FORMAT = foo\$bar" yields "foo\$bar"
    - \* "FORMAT = foo\$1234" yields "foo\$1234"
    - \* "FORMAT = foo\$1\2" yields "foobar\2"
  - \* At index-time, FORMAT defaults to <stanza-name>::\$1
- \* FORMAT for search-time extractions:
  - \* The format of this field as used during search time extractions is as follows:
    - \* FORMAT = <field-name>::<field-value>( <field-name>::<field-value>)\*
    - where:
      - \* field-name = [<string>|<capturing-group-number>]
      - \* field-value = [<string>|<capturing-group-number>]
  - \* Search-time extraction examples:
    - \* 1. FORMAT = first::\$1 second::\$2 third::other-value
    - \* 2. FORMAT = \$1::\$2
  - \* If the REGEX for a field extraction configuration does not have the capturing groups specified in the FORMAT, searches that use that configuration will not return events.
  - \* If you configure FORMAT with a variable <field-name>, such as in the second example above, the regular expression is repeatedly applied to the source key to match and extract all field/value pairs in the event.
  - \* When you use FORMAT to set both the field and the value (such as FORMAT = third::other-value), and the value is not an indexed token, you must set the field to INDEXED\_VALUE = false in fields.conf. Not doing so can cause inconsistent search results.
  - \* NOTE: You cannot create concatenated fields with FORMAT at search time. That functionality is only available at index time.
  - \* At search-time, FORMAT defaults to an empty string.

MATCH\_LIMIT = <integer>

- \* Only set in transforms.conf for REPORT and TRANSFORMS field extractions. For EXTRACT type field extractions, set this in props.conf.
- \* Optional. Limits the amount of resources that are spent by PCRE when running patterns that do not match.
- \* Use this to set an upper bound on how many times PCRE calls an internal function, match(). If set too low, PCRE may fail to correctly match a pattern.
- \* Default: 100000

DEPTH\_LIMIT = <integer>

- \* Only set in transforms.conf for REPORT and TRANSFORMS field extractions. For EXTRACT type field extractions, set this in props.conf.
- \* Optional. Limits the amount of resources that are spent by PCRE when running patterns that do not match.
- \* Use this to limit the depth of nested backtracking in an internal PCRE function, match(). If set too low, PCRE might fail to correctly match a pattern.
- \* Default: 1000

CLONE\_SOURCETYPE = <string>

- \* This name is wrong; a transform with this setting actually clones and modifies events, and assigns the new events the specified source type.
- \* If CLONE\_SOURCETYPE is used as part of a transform, the transform creates a modified duplicate event for all events that the transform is applied to via normal props.conf rules.
- \* Use this setting when you need to store both the original and a modified form of the data in your system, or when you need to send the original and a modified form to different outbound systems.
  - \* A typical example would be to retain sensitive information according to one policy and a version with the sensitive information removed according to another policy. For example, some events may have data that you must retain for 30 days (such as personally identifying information) and only 30 days with restricted access, but you need that event retained without the sensitive data for a longer time with wider access.
- \* Specifically, for each event handled by this transform, a near-exact copy is made of the original event, and the transformation is applied to the copy. The original event continues along normal data processing unchanged.
- \* The <string> used for CLONE\_SOURCETYPE selects the source type that is used for the duplicated events.
- \* The new source type MUST differ from the the original source type. If the original source type is the same as the target of the CLONE\_SOURCETYPE, Splunk software makes a best effort to log warnings to splunkd.log, but this setting is silently ignored at runtime for such cases, causing the transform to be applied to the original event without cloning.
- \* The duplicated events receive index-time transformations & sed commands for all transforms that match its new host, source, or source type.
  - \* This means that props.conf matching on host or source will incorrectly be applied a second time.
- \* Can only be used as part of of an otherwise-valid index-time transform. For example REGEX is required, there must be a valid target (DEST\_KEY or WRITE\_META), etc as above.

LOOKAHEAD = <integer>

- \* NOTE: This option is valid for all index time transforms, such as index-time field creation, or DEST\_KEY modifications.
- \* Optional. Specifies how many characters to search into an event.
- \* Default: 4096
  - \* You may want to increase this value if you have event line lengths that exceed 4096 characters (before linebreaking).

WRITE\_META = <boolean>

- \* Whether or not the Splunk platform writes REGEX values to the \_meta 'DEST\_KEY'.
- \* When the Splunk platform writes REGEX values to metadata, those REGEX values become index-time field extractions.
- \* This setting is required for all index-time field extractions except for those where "DEST\_KEY = \_meta." See the description of the 'DEST\_KEY' setting for more information.
- \* Where applicable, set "WRITE\_META = true" instead of setting "DEST\_KEY = \_meta".
- \* A value of "true" means that the Splunk platform writes REGEX values to the \_meta DEST\_KEY. In other words, the platform writes REGEX values to



metadata.

- \* A value of "false" means that the Splunk platform does not write REGEX values to metadata.
- \* Default: false

DEST\_KEY = <KEY>

- \* Specifies where Splunk software stores the expanded FORMAT results in accordance with the REGEX match.
- \* NOTE: This setting is only valid for index-time field extractions.
- \* Required for index-time field extractions where WRITE\_META = false or is not set.
- \* For index-time extractions, DEST\_KEY can be set to a number of values mentioned in the KEYS section at the bottom of this file.
- \* If DEST\_KEY = \_meta (not recommended) you should also add \$0 to the start of your FORMAT setting. \$0 represents the DEST\_KEY value before Splunk software performs the REGEX (in other words, \_meta).
- \* The \$0 value is in no way derived \*from\* the REGEX match. (It does not represent a captured group.)
- \* KEY names are case-sensitive, and should be used exactly as they appear in the KEYS list at the bottom of this file. (For example, you would say DEST\_KEY = MetaData:Host, \*not\* DEST\_KEY = metadata:host .)

DEFAULT\_VALUE = <string>

- \* NOTE: This setting is only valid for index-time field extractions.
- \* Optional. The Splunk software writes the DEFAULT\_VALUE to DEST\_KEY if the REGEX fails.
- \* Default: empty string

SOURCE\_KEY = <string>

- \* NOTE: This setting is valid for both index-time and search-time field extractions.
- \* Optional. Defines the KEY that Splunk software applies the REGEX to.
- \* For search time extractions, you can use this setting to extract one or more values from the values of another field. You can use any field that is available at the time of the execution of this field extraction
- \* For index-time extractions use the KEYS described at the bottom of this file.
- \* KEYS are case-sensitive, and should be used exactly as they appear in the KEYS list at the bottom of this file. (For example, you would say SOURCE\_KEY = MetaData:Host, \*not\* SOURCE\_KEY = metadata:host .)
- \* If <string> starts with "field:" or "fields:" the meaning is changed. Instead of looking up a KEY, it instead looks up an already indexed field. For example, if a CSV field name "price" was indexed then "SOURCE\_KEY = field:price" causes the REGEX to match against the contents of that field. It's also possible to list multiple fields here with "SOURCE\_KEY = fields:name1,name2,name3" which causes MATCH to be run against a string comprising of all three values, separated by space characters.
- \* SOURCE\_KEY is typically used in conjunction with REPEAT\_MATCH in index-time field transforms.
- \* Default: \_raw
- \* This means it is applied to the raw, unprocessed text of all events.

REPEAT\_MATCH = <boolean>

- \* NOTE: This setting is only valid for index-time field extractions. This setting is ignored if DEST\_KEY is \_raw.
- \* Optional. When set to true, Splunk software runs the REGEX multiple times on the SOURCE\_KEY.
- \* REPEAT\_MATCH starts wherever the last match stopped, and continues until no more matches are found. Useful for situations where an unknown number of REGEX matches are expected per event.
- \* Default: false

INGEST\_EVAL = <comma-separated list of evaluator expressions>

- \* NOTE: This setting is only valid for index-time field extractions.
- \* When you set INGEST\_EVAL, this setting overrides all but one of other index-time settings (such as REGEX, DEST\_KEY, etc) and declares the index-time extraction to be evaluator-based. The exception is STOP\_PROCESSING\_IF, which is applied after INGEST\_EVAL setting.
- \* The expression takes a similar format to the search-time "|eval" command. For example "a=b+c\*d" Just like the search-time operator, you can string multiple expressions together, separated by commas like "len=length(\_raw), length\_category=floor(log(len,2))".
- \* Keys which are commonly used with DEST\_KEY or SOURCE\_KEY (like "\_raw", "queue", etc) can be used directly in the expression. Also available are values which would be populated by default when this event is searched ("source", "sourcetype", "host", "splunk\_server", "linecount", "index"). Search-time calculated fields (the "EVAL-" settings in props.conf) are NOT available.
- \* When INGEST\_EVAL accesses the "\_time" variable, subsecond information is included. This is unlike regular-expression-based index-time extractions, where "\_time" values are limited to whole seconds.
- \* By default, other variable names refer to index-time fields which are populated in "\_meta" So an expression 'event\_category=if(\_raw LIKE "WARN %", "warning", "normal")' would append a new indexed field to \_meta like "event\_category::warning".
- \* You can force a variable to be treated as a direct KEY name by prefixing it with "pd:". You can force a variable to be always treated as a "\_meta" field by prefixing it with "field:" Therefore the above expression could also be written as '\$field:event\_category\$=if(\$pd:\_raw\$ LIKE "WARN %", "warning", "normal")'
- \* When writing to a \_meta field, the default behavior is to add a new index-time field even if one exists with the same name, the same way WRITE\_META works for regular-expression-based extractions. For example, "a=5, a=a+2" adds two index-time fields to \_meta: "a::5 a::7". You can change this by using "!=" after the variable name. For example, setting "a=5, a:=a+2" causes Splunk software to add a single "a::7" field.
- \* NOTE: Replacing index-time fields is slower than adding them. It is best to only use "!=" when you need this behavior.
- \* The "!=" operator can also be used to remove existing fields in \_meta by assigning the expression null() to them.
- \* When reading from an index-time field that occurs multiple times inside the \_meta key, normally the first value is used. You can override this by prefixing the name with "mv:" which returns all of the values into a multivalue object. For example, if \_meta contains the keys "v::a v::b" then 'mvjoin(v,",")' returns "a" while 'mvjoin(\$mv:v\$,",")' returns "a,b".
- \* Note that this "mv:" prefix does not change behavior when it writes to a \_meta field. If the value returned by an expression is a multivalue, it always creates multiple index-time fields. For example, 'x=mvappend("a","b","c")' causes the string "x::a x::b x::c" to be appended to the \_meta key.
- \* Internally, the \_meta key can hold values with various numeric types. Splunk software normally picks a type appropriate for the value that the expression returned. However, you can override this choice by specifying a type in square brackets after the destination field name. For example, 'my\_len[int]=length(source)' creates a new field named "my\_len" and forces it to be stored as a 64-bit integer inside \_meta. You can force Splunk software to store a number as floating point by using the type "[float]". You can request a smaller, less-precise encoding by using "[float32]". If you want to store the value as floating point but also ensure that the Splunk software remembers the significant-figures information that the evaluation expression deduced, use "[float-sf]" or "[float32-sf]". Finally, you can force the result to be treated as a string by specifying "[string]".
- \* The capability of the search-time |eval operator to name the destination

field based on the value of another field (like "| eval {destname}=1") is NOT available for index-time evaluations.

- \* Optional.
- \* Default: empty

DELIMS = <quoted string list>

- \* NOTE: This setting is only valid for search-time field extractions.
- \* IMPORTANT: If a value may contain an embedded unescaped double quote character, such as "foo"bar", use REGEX, not DELIMS. An escaped double quote (\") is ok. Non-ASCII delimiters also require the use of REGEX.
- \* Optional. Use DELIMS in place of REGEX when you are working with ASCII-only delimiter-based field extractions, where field values (or field/value pairs) are separated by delimiters such as colons, spaces, line breaks, and so on.
- \* Sets delimiter characters, first to separate data into field/value pairs, and then to separate field from value.
- \* Each individual ASCII character in the delimiter string is used as a delimiter to split the event.
- \* Delimiters must be specified within double quotes (eg. DELIMS="|,;"). Special escape sequences are \t (tab), \n (newline), \r (carriage return), \\ (backslash) and \" (double quotes).
- \* When the event contains full delimiter-separated field/value pairs, you enter two sets of quoted characters for DELIMS:
- \* The first set of quoted delimiters extracts the field/value pairs.
- \* The second set of quoted delimiters separates the field name from its corresponding value.
- \* When the event only contains delimiter-separated values (no field names), use just one set of quoted delimiters to separate the field values. Then use the FIELDS setting to apply field names to the extracted values.
- \* Alternately, Splunk software reads even tokens as field names and odd tokens as field values.
- \* Splunk software consumes consecutive delimiter characters unless you specify a list of field names.
- \* The following example of DELIMS usage applies to an event where field/value pairs are separated by '|' symbols and the field names are separated from their corresponding values by '=' symbols:
 

```
[pipe_eq]
DELIMS = "|", "="
```
- \* Default: ""

FIELDS = <quoted string list>

- \* NOTE: This setting is only valid for search-time field extractions.
- \* Used in conjunction with DELIMS when you are performing delimiter-based field extraction and only have field values to extract.
- \* FIELDS enables you to provide field names for the extracted field values, in list format according to the order in which the values are extracted.
- \* NOTE: If field names contain spaces or commas they must be quoted with " " To escape, use \.
- \* The following example is a delimiter-based field extraction where three field values appear in an event. They are separated by a comma and then a space.
 

```
[commalist]
DELIMS = ", "
FIELDS = field1, field2, field3
```
- \* Default: ""

MV\_ADD = <boolean>

- \* NOTE: This setting is only valid for search-time field extractions.
- \* Optional. Controls what the extractor does when it finds a field which already exists.
- \* If set to true, the extractor makes the field a multivalued field and appends the newly found value, otherwise the newly found value is discarded.

\* Default: false

CLEAN\_KEYS = <boolean>

\* NOTE: This setting is only valid for search-time field extractions.

\* Optional. Controls whether Splunk software "cleans" the keys (field names) it extracts at search time. "Key cleaning" is the practice of replacing any non-alphanumeric characters (characters other than those falling between the a-z, A-Z, or 0-9 ranges) in field names with underscores, as well as the stripping of leading underscores and 0-9 characters from field names.

\* Add CLEAN\_KEYS = false to your transform if you need to extract field names that include non-alphanumeric characters, or which begin with underscores or 0-9 characters.

\* Default: true

KEEP\_EMPTY\_VALS = <boolean>

\* NOTE: This setting is only valid for search-time field extractions.

\* Optional. Controls whether Splunk software keeps field/value pairs when the value is an empty string.

\* This option does not apply to field/value pairs that are generated by Splunk software autokv extraction. Autokv ignores field/value pairs with empty values.

\* Default: false

CAN\_OPTIMIZE = <boolean>

\* NOTE: This setting is only valid for search-time field extractions.

\* Optional. Controls whether Splunk software can optimize this extraction out (another way of saying the extraction is disabled).

\* You might use this if you are running searches under a Search Mode setting that disables field discovery--it ensures that Software always discovers specific fields.

\* Splunk software only disables an extraction if it can determine that none of the fields identified by the extraction will ever be needed for the successful evaluation of a search.

\* NOTE: This option should be rarely set to false.

\* Default: true

STOP\_PROCESSING\_IF = <evaluator expression>

\* An evaluator expression that the regexreplacement processor uses to determine whether or not further processing is to occur for this event.

\* If you set STOP\_PROCESSING\_IF, and the regexreplacement processor evaluates the expression that you supply to be true, then the processor stops further processing of this event.

\* When you set STOP\_PROCESSING\_IF, like INGEST\_EVAL, this setting overrides all of the other index-time settings (such as REGEX, DEST\_KEY, etc) except for INGEST\_EVAL. STOP\_PROCESSING\_IF executes after INGEST\_EVAL.

\* The processor treats the return value for <evaluator expression> as a boolean value. The final value depends on the value to which the expression initially calculates.

See the following list:

Numeric "0": false

Boolean: true/false

Null value: false

Any other value: true

\* If this setting appears in multiple rules, then the processor applies the settings in the following order:

\* All TRANSFORMS, alphabetically

\* All RULESETS, alphabetically

\* Within a single rule set class, where they appear in the rule set class determines the order. For example, in the following configuration:

```
[rule1]
```

```
STOP_PROCESSING_IF = <expression1>
```

```
[rule2]
STOP_PROCESSING_IF = <expression2>
```

```
RULESET-ruleset1 = rule1, rule2, ...
```

rule1 executes first because rule1 appears before rule2 in ruleset1. If <expression1> evaluates to "false", then rule2 and its associated STOP\_PROCESSING\_IF setting executes. If <expression1> evaluates to "true", then the processor skips rule2 and all rules after rule2 in ruleset1.

- \* Optional.
- \* Default: empty string
- \* NOTE: This setting is only valid for index-time field extractions.

## Lookup tables

# NOTE: Lookup tables are used ONLY during search time

```
filename = <string>
```

- \* Name of static lookup file.
- \* File should be in \$SPLUNK\_HOME/etc/system/lookups/, or in \$SPLUNK\_HOME/etc/apps/<app\_name>/lookups/ if the lookup belongs to a specific app.
- \* If file is in multiple 'lookups' directories, no layering is done.
- \* Standard conf file precedence is used to disambiguate.
- \* Only file names are supported. Paths are explicitly not supported. If you specify a path, Splunk software strips the path to use the value after the final path separator.
- \* Splunk software then looks for this filename in \$SPLUNK\_HOME/etc/system/lookups/ or \$SPLUNK\_HOME/etc/apps/<app\_name>/lookups/.
- \* Default: empty string

```
collection = <string>
```

- \* Name of the collection to use for this lookup.
- \* Collection should be defined in \$SPLUNK\_HOME/etc/apps/<app\_name>/local/collections.conf for an <app\_name>
- \* If collection is in multiple collections.conf file, no layering is done.
- \* Standard conf file precedence is used to disambiguate.
- \* Default: empty string (in which case the name of the stanza is used).

```
max_matches = <integer>
```

- \* The maximum number of possible matches for each input lookup value (range 1 - 1000).
- \* If the lookup is non-temporal (not time-bound, meaning the time\_field setting is not specified), Splunk software uses the first <integer> entries, in file order.
- \* If the lookup is temporal, Splunk software uses the first <integer> entries in descending time order. In other words, only <max\_matches> lookup entries are allowed to match. If the number of lookup entries exceeds <max\_matches>, only the ones nearest to the lookup value are used.
- \* Default: 100 matches if the time\_field setting is not specified for the lookup. If the time\_field setting is specified for the lookup, the default is 1 match.

```
min_matches = <integer>
```

- \* Minimum number of possible matches for each input lookup value.
- \* Default = 0 for both temporal and non-temporal lookups, which means that Splunk software outputs nothing if it cannot find any matches.
- \* However, if min\_matches > 0, and Splunk software gets less than min\_matches, it provides the default\_match value provided (see below).

```

default_match = <string>
* If min_matches > 0 and Splunk software has less than min_matches for any
  given input, it provides this default_match value one or more times until the
  min_matches threshold is reached.
* Default: empty string.

case_sensitive_match = <boolean>
* If set to true, Splunk software performs case sensitive matching for all
  fields in a lookup table.
* If set to false, Splunk software performs case insensitive matching for all
  fields in a lookup table.
* NOTE: For KV Store lookups, a setting of 'case_sensitive_match=false' is
  honored only when the data in the KV Store lookup table is entirely in lower
  case. The input data can be in any case.
* For case sensitive field matching in reverse lookups see
  reverse_lookup_honor_case_sensitive_match.
* Default: true

reverse_lookup_honor_case_sensitive_match = <boolean>
* Determines whether field matching for a reverse lookup is case sensitive or
  case insensitive.
* When set to true, and 'case_sensitive_match' is true Splunk software performs
  case-sensitive matching for all fields in a reverse lookup.
* When set to true, and 'case_sensitive_match' is false Splunk software
  performs case-insensitive matching for all fields in a reverse lookup.
* When set to false, Splunk software performs case-insensitive matching for
  all fields in a reverse lookup.
* NOTE: This setting does not apply to KV Store lookups.
* Default: true

match_type = <string>
* A comma and space-delimited list of <match_type><(field_name)>
  specification to allow for non-exact matching
* The available match_type values are WILDCARD, CIDR, and EXACT. Only fields
  that should use WILDCARD or CIDR matching should be specified in this list.
* Default: EXACT

external_cmd = <string>
* Provides the command and arguments to invoke to perform a lookup. Use this
  for external (or "scripted") lookups, where you interface with with an
  external script rather than a lookup table.
* This string is parsed like a shell command.
* The first argument is expected to be a python script (or executable file)
  located in $SPLUNK_HOME/etc/apps/<app_name>/bin.
* Presence of this field indicates that the lookup is external and command
  based.
* Default: empty string

fields_list = <string>
* A comma- and space-delimited list of all fields that are supported by the
  external command.

index_fields_list = <string>
* A comma- and space-delimited list of fields that need to be indexed
  for a static .csv lookup file.
* The other fields are not indexed and not searchable.
* Restricting the fields enables better lookup performance.
* Default: all fields that are defined in the .csv lookup file header.

external_type = [python|executable|kvstore|geo|geo_hex]
* This setting describes the external lookup type.

```

- \* Use 'python' for external lookups that use a python script.
- \* Use 'executable' for external lookups that use a binary executable, such as a C++ executable.
- \* Use 'kvstore' for KV store lookups.
- \* Use 'geo' for geospatial lookups.
- \* 'geo\_hex' is reserved for the geo\_hex H3 lookup.
- \* Default: python

python.version = {default|python|python2|python3|python3.7|python3.9|latest}

- \* For Python scripts only, selects which Python version to use.
- \* Set to either "default" or "python" to use the system-wide default Python version.
- \* Set to "python3" or "python3.7" to use the Python 3.7 version.
- \* Set to "python3.9" to use the Python 3.9 version.
- \* In the context of configuring apps, the "latest" value is not currently supported. It is related to a feature that is still under development.
- \* Optional.
- \* Default: Not set; uses the system-wide Python version.

time\_field = <string>

- \* Used for temporal (time-bound) lookups. Specifies the name of the field in the lookup table that represents the timestamp.
- \* Default: empty string
- \* This means that lookups are not temporal by default.

time\_format = <string>

- \* For temporal lookups this specifies the 'strptime' format of the timestamp field.
- \* You can include subseconds but Splunk software ignores them.
- \* Default: %s.%Q (seconds from unix epoch in UTC and optional milliseconds)

max\_offset\_secs = <integer>

- \* For temporal lookups, this is the maximum time (in seconds) that the event timestamp can be later than the lookup entry time for a match to occur.
- \* Default: 2000000000, or the offset in seconds from 0:00 UTC Jan 1, 1970. Whichever is reached first.

min\_offset\_secs = <integer>

- \* For temporal lookups, this is the minimum time (in seconds) that the event timestamp can be later than the lookup entry timestamp for a match to occur.
- \* Default: 0

batch\_index\_query = <boolean>

- \* For large file-based lookups, batch\_index\_query determines whether queries can be grouped to improve search performance.
- \* Default (this level): not set
- \* Default (global level, at limits.conf): true

allow\_caching = <boolean>

- \* Allow output from lookup scripts to be cached
- \* Default: true

cache\_size = <integer>

- \* Cache size to be used for a particular lookup. If a previously looked up value is already present in the cache, it is applied.
- \* The cache size represents the number of input values for which to cache output values from a lookup table.
- \* Do not change this value unless you are advised to do so by Splunk Support or a similar authority.
- \* Default: 10000

max\_ext\_batch = <integer>

- \* The maximum size of external batch (range 1 - 1000).
- \* This setting applies only to KV Store lookup configurations.
- \* Default: 300

filter = <string>

- \* Filter results from the lookup table before returning data. Create this filter like you would a typical search query using Boolean expressions and/or comparison operators.
- \* For KV Store lookups, filtering is done when data is initially retrieved to improve performance.
- \* For CSV lookups, filtering is done in memory.

feature\_id\_element = <string>

- \* If the lookup file is a kmz file, this field can be used to specify the xml path from placemark down to the name of this placemark.
- \* This setting applies only to geospatial lookup configurations.
- \* Default: /Placemark/name

check\_permission = <boolean>

- \* Specifies whether the system can verify that a user has write permission to a lookup file when that user uses the outputlookup command to modify that file. If the user does not have write permissions, the system prevents the modification.
- \* The check\_permission setting is only respected when you set 'outputlookup\_check\_permission' to "true" in limits.conf.
- \* You can set lookup table file permissions in the .meta file for each lookup file, or through the Lookup Table Files page in Settings. By default, only users who have the admin or power role can write to a shared CSV lookup file.
- \* This setting applies only to CSV lookup configurations.
- \* Default: false

replicate = <boolean>

- \* Indicates whether to replicate CSV lookups to indexers.
- \* When false, the CSV lookup is replicated only to search heads in a search head cluster so that input lookup commands can use this lookup on the search heads.
- \* When true, the CSV lookup is replicated to both indexers and search heads.
- \* Only for CSV lookup files.
- \* Note that replicate=true works only if it is included in the replication allow list. See the 'replicationAllowlist' setting in distSearch.conf.
- \* Default: true

## **METRICS - STATSD DIMENSION EXTRACTION**

### **Metrics**

[statsd-dims:<unique\_transforms\_stanza\_name>]

- \* 'statsd-dims' prefix indicates this stanza is applicable only to statsd metric type input data.
- \* This stanza is used to define regular expression to match and extract dimensions out of statsd dotted name segments.
- \* By default, only the unmatched segments of the statsd dotted name segment become the metric\_name.



REGEX = <regular expression>

- \* Splunk software supports a named capturing group extraction format to provide dimension names of the corresponding values being extracted out. For example: (?<dim1>group)(?<dim2>group)..

REMOVE\_DIMS\_FROM\_METRIC\_NAME = <boolean>

- \* If set to false, the matched dimension values from the REGEX above would also be a part of the metric name.
- \* If true, the matched dimension values would not be a part of metric name.
- \* Default: true

[metric-schema:<unique\_transforms\_stanza\_name>]

- \* Helps in transformation of index-time field extractions from a log events into a metrics data point with a required measurement fields.
- \* The other extracted fields from the log event become dimensions in the generated metrics data point.
- \* You must provide one of the following two settings: METRIC-SCHEMA-MEASURES-<unique\_metric\_name\_prefix> or METRIC-SCHEMA-MEASURES. These settings are required and will inform which measurement indexed-time fields get created with key::value = metric\_name:<metric\_name>::<measurement>

METRIC-SCHEMA-MEASURES-<unique\_metric\_name\_prefix> = (\_ALLNUMS\_ | (\_NUMS\_EXCEPT\_ )? <field1>, <field2>,...

- )
- \* Optional.
- \* <unique\_metric\_name\_prefix> should match the value of a field extracted from the event.
- \* If this setting is exactly equal to \_ALLNUMS\_, the Splunk software treats all numeric fields as measures.
- \* If this setting starts with \_NUMS\_EXCEPT\_, the Splunk software treats all numerical fields except those that match the given field names as measures.
- \* NOTE: a space is required between the '\_NUMS\_EXCEPT\_' prefix and '<field1>'.
- \* Otherwise, the Splunk software treats all fields that are listed and which have a numerical value as measures.
- \* If the value of the 'metric\_name' index-time extraction matches with the <unique\_metric\_name\_prefix>, the Splunk platform:
  - \* Creates a metric with a new metric\_name for each measure field where the metric\_name value is the name of the field prefixed by the <unique\_metric\_name\_prefix>.
  - \* Saves the corresponding numeric value for each measure field as '\_value' within each metric.
- \* The Splunk platform saves the remaining index-time field extractions as dimensions in each of the created metrics.
- \* Use the wildcard character ("\*") to match multiple similar <field> values in your event data. For example, say your event data contains the following measurement fields: 'current\_size\_kb', 'max\_size\_kb', and 'min\_size\_kb'. You can set a <field> value of '\*\_size\_kb' to include all three of those measurement fields in the field list without listing each one separately.
- \* Default: empty string

METRIC-SCHEMA-BLACKLIST-DIMS-<unique\_metric\_name\_prefix> = <dimension\_field1>, <dimension\_field2>,...

- \* Optional.
- \* This deny list configuration lets the Splunk platform omit unnecessary dimensions when it transforms event data to metrics data. You might set this up if some of the dimensions in your event data are high-cardinality and are unnecessary for your metrics.
- \* Use this configuration in conjunction with a corresponding METRIC-SCHEMA-MEASURES-<unique\_metric\_name\_prefix> configuration.
- \* <unique\_metric\_name\_prefix> should match the value of a field extracted from the log event.

- \* <dimension\_field> should match the name of a field in the log event that is not extracted as a measure field in the corresponding METRIC-SCHEMA-MEASURES-<unique\_metric\_name\_prefix> configuration.
- \* Use the wildcard character ("\*") to match multiple similar <dimension\_field> values in your event data. For example, say your event data contains the following dimensions: 'customer\_id', 'employee\_id', and 'consultant\_id'. You can set a <dimension\_name> value of '\*\_id' to include all three of those dimensions in the dimension field list without listing each one separately.
- \* The Splunk platform applies the following evaluation logic when you use the METRIC-SCHEMA-BLACKLIST-DIMS-<unique\_metric\_name\_prefix> and the METRIC-SCHEMA-WHITELIST-DIMS-<unique\_metric\_name\_prefix> configurations simultaneously in a stanza:
  - \* If a dimension is in the deny list (METRIC-SCHEMA-BLACKLIST-DIMS), it will not be present in the resulting metric data points, even if it also appears in the allow list (METRIC-SCHEMA-WHITELIST-DIMS).
  - \* If a dimension is not in the allow list, it will not be present in the resulting metric data points, even if it also does not appear in the deny list.
- \* Default: empty string

METRIC-SCHEMA-WHITELIST-DIMS-<unique\_metric\_name\_prefix> = <dimension\_field1>, <dimension\_field2>,...

- \* Optional.
- \* This allow list configuration allows the Splunk platform to include only a specified subset of dimensions when it transforms event data to metrics data. You might include an allow list in your log-to-metrics configuration if many of the dimensions in your event data are high-cardinality and are unnecessary for your metrics.
- \* Use this configuration in conjunction with a corresponding METRIC-SCHEMA-MEASURES-<unique\_metric\_name\_prefix> configuration.
- \* <unique\_metric\_name\_prefix> should match the value of a field extracted from the log event.
- \* <dimension\_field> should match the name of a field in the log event that is not extracted as a measure field in the corresponding METRIC-SCHEMA-MEASURES-<unique\_metric\_name\_prefix> configuration.
- \* Use the wildcard character ("\*") to match multiple similar <dimension\_field> values in your event data. For example, say your event data contains the following dimensions: 'customer\_id', 'employee\_id', and 'consultant\_id'. You can set a <dimension\_name> value of '\*\_id' to include all three of those dimensions in the dimension field list without listing each one separately.
- \* The Splunk platform applies the following evaluation logic when you use the METRIC-SCHEMA-BLACKLIST-DIMS-<unique\_metric\_name\_prefix> and the METRIC-SCHEMA-WHITELIST-DIMS-<unique\_metric\_name\_prefix> configurations simultaneously in a stanza:
  - \* If a dimension is in the deny list (METRIC-SCHEMA-BLACKLIST-DIMS), it will not be present in the resulting metric data points, even if it also appears in the allow list (METRIC-SCHEMA-WHITELIST-DIMS).
  - \* If a dimension is not in the allow list, it will not be present in the resulting metric data points, even if it also does not appear in the deny list.
- \* When the allow list is empty, it behaves as if it contains all fields.
- \* Default: empty string

METRIC-SCHEMA-MEASURES = (\_ALLNUMS\_ | (\_NUMS\_EXCEPT\_ )? <field1>, <field2>,... )

- \* Optional.
- \* This configuration has a lower precedence over METRIC-SCHEMA-MEASURES-<unique\_metric\_name\_prefix> if event has a match for unique\_metric\_name\_prefix
- \* When no prefix can be identified, this configuration is active to create a new metric for each measure field in the event data, as defined in the previous description for METRIC-SCHEMA-MEASURES-<unique\_metric\_name\_prefix>
- \* The Splunk platform saves the remaining index-time field extractions as dimensions in each of the created metrics.

- \* Use the wildcard character ("\*") to match multiple similar <field> values in your event data. For example, say your event data contains the following measurement fields: 'current\_size\_kb', 'max\_size\_kb', and 'min\_size\_kb'. You can set a <field> value of '\*\_size\_kb' to include all three of those measurement fields in the field list without listing each one separately.
- \* Default: empty string

METRIC-SCHEMA-BLACKLIST-DIMS = <dimension\_field1>, <dimension\_field2>,...

- \* Optional.
- \* This deny list configuration allows the Splunk platform to omit unnecessary dimensions when it transforms event data to metrics data. You might set this up if some of the dimensions in your event data are high-cardinality and are unnecessary for your metrics.
- \* Use this configuration in conjunction with a corresponding METRIC-SCHEMA-MEASURES configuration.
- \* <dimension\_field> should match the name of a field in the log event that is not extracted as a <measure\_field> in the corresponding METRIC-SCHEMA-MEASURES configuration.
- \* Use the wildcard character ("\*") to match multiple similar <dimension\_field> values in your event data. For example, say your event data contains the following dimensions: 'customer\_id', 'employee\_id', and 'consultant\_id'. You can set a <dimension\_name> value of '\*\_id' to include all three of those dimensions in the dimension field list without listing each one separately.
- \* The Splunk platform applies the following evaluation logic when you use the METRIC-SCHEMA-BLACKLIST-DIMS and the METRIC-SCHEMA-WHITELIST-DIMS configurations simultaneously in a stanza:
  - \* If a dimension is in the deny list (METRIC-SCHEMA-BLACKLIST-DIMS), it will not be present in the resulting metric data points, even if it also appears in the allow list (METRIC-SCHEMA-WHITELIST-DIMS).
  - \* If a dimension is not in the allow list, it will not be present in the resulting metric data points, even if it also does not appear in the deny list.
- \* Default: empty string

METRIC-SCHEMA-WHITELIST-DIMS = <dimension\_field1>, <dimension\_field2>,...

- \* Optional.
- \* This allow list configuration allows the Splunk platform to include only a specified subset of dimensions when it transforms event data to metrics data. You might include an allow list in your log-to-metrics configuration if many of the dimensions in your event data are high-cardinality and are unnecessary for your metrics.
- \* Use this configuration in conjunction with a corresponding METRIC-SCHEMA-MEASURES configuration.
- \* <dimension\_field> should match the name of a field in the log event that is not extracted as a <measure\_field> in the corresponding METRIC-SCHEMA-MEASURES configuration.
- \* Use the wildcard character ("\*") to match multiple similar <dimension\_field> values in your event data. For example, say your event data contains the following dimensions: 'customer\_id', 'employee\_id', and 'consultant\_id'. You can set a <dimension\_name> value of '\*\_id' to include all three of those dimensions in the dimension field list without listing each one separately.
- \* The Splunk platform applies the following evaluation logic when you use the METRIC-SCHEMA-BLACKLIST-DIMS and the METRIC-SCHEMA-WHITELIST-DIMS configurations simultaneously in a stanza:
  - \* If a dimension is in the deny list (METRIC-SCHEMA-BLACKLIST-DIMS), it will not be present in the resulting metric data points, even if it also appears in the allow list (METRIC-SCHEMA-WHITELIST-DIMS).
  - \* If a dimension is not in the allow list, it will not be present in the resulting metric data points, even if it also does not appear in the deny list.
- \* Default: empty string

\* When the allow list is empty it behaves as if it contains all fields.

## KEYS:

\* NOTE: Keys are case-sensitive. Use the following keys exactly as they appear.

queue : Specify which queue to send the event to (can be nullQueue, indexQueue).  
\* indexQueue is the usual destination for events going through the transform-handling processor.  
\* nullQueue is a destination which causes the events to be dropped entirely.

\_raw : The raw text of the event.

\_meta : A space-separated list of metadata for an event.

\_time : The timestamp of the event, in seconds since 1/1/1970 UTC.

MetaData:Host : The host associated with the event.  
The value must be prefixed by "host::"

\_MetaData:Index : The index where the event should be stored.

MetaData:Source : The source associated with the event.  
The value must be prefixed by "source::"

MetaData:Sourcetype : The source type of the event.  
The value must be prefixed by "sourcetype::"

\_TCP\_ROUTING : Comma separated list of tcpout group names (from outputs.conf)  
Defaults to groups present in 'defaultGroup' for [tcpout].

\_SYSLOG\_ROUTING : Comma separated list of syslog-stanza names (from outputs.conf)  
Defaults to groups present in 'defaultGroup' for [syslog].

\* NOTE: Any KEY (field name) prefixed by '\_' is not indexed by Splunk software, in general.

[accepted\_keys]

<name> = <key>

\* Modifies the list of valid SOURCE\_KEY and DEST\_KEY values. Splunk software checks the SOURCE\_KEY and DEST\_KEY values in your transforms against this list when it performs index-time field transformations.

\* Add entries to [accepted\_keys] to provide valid keys for specific environments, apps, or similar domains.

\* The 'name' element disambiguates entries, similar to -class entries in props.conf.

\* The 'name' element can be anything you choose, including a description of the purpose of the key.

\* The entire stanza defaults to not being present, causing all keys not documented just above to be flagged.

\* Default: not set

```
#####  
# Per transform rule metrics  
#  
# When enabled, the indexer collects and reports data on metrics events  
# processed by each transform rule qualified by the 'prefix_filter'  
# setting: the event count, the raw size, and where the events are routed.  
# The data goes to the metric.log file.
```

```
#####
[_ruleset:global_settings]
metrics.disabled = <boolean>
* Determines whether data for transform rule metrics is collected.
* Default: true

metrics.report_interval = <interval>
* Specifies how often to generate the per transform rule metrics logs.
* The interval can be specified as a string for seconds, minutes, hours, days.
  For example; 30s, 1m etc.
* It will be rounded to integer times of the interval value defined under
  the [metrics] stanza in limits.conf.
* Default: 30s

metrics.rule_filter = <string>
* Per transform rule metrics will be collected only for rule names that match
  this filter. In cases where a large number of transform rules are defined,
  this setting prevents metrics.log from being flooded with per transform rule
  metrics log entries.
* Wildcards (*) are supported. Multiple rules shall be separated by commas,
  for example: abc*,*def,g*h*i.
* If set to the default, metrics data will be collected for all transform
  rules.
* Default: empty string
```

## transforms.conf.example

```
# Version 9.4.0
#
# This is an example transforms.conf. Use this file to create regexes and
# rules for transforms. Use this file in tandem with props.conf.
#
# To use one or more of these configurations, copy the configuration block
# into transforms.conf in $SPLUNK_HOME/etc/system/local/. You must restart
# Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# Note: These are examples. Replace the values with your own customizations.

# Indexed field:

[netscreen-error]
REGEX = device_id=\[w+\](?<err_code>[^:]+)
FORMAT = err_code::$1
WRITE_META = true

# Override host:

[hostoverride]
DEST_KEY = MetaData:Host
REGEX = \s(\w*)$
FORMAT = host::$1
```

```

# Extracted fields:

[netscreen-error-field]
REGEX = device_id=\[w+\](?<err_code>[^\:]+)
FORMAT = err_code::\$1

# Index-time evaluations:

[discard-long-lines]
INGEST_EVAL = queue=if(length(_raw) > 500, "nullQueue", "indexQueue")

[split-into-sixteen-indexes-for-no-good-reason]
INGEST_EVAL = index="split_" . substr(md5(_raw),1,1)

[add-two-numeric-fields]
INGEST_EVAL = loglen_raw=ln(length(_raw)), loglen_src=ln(length(source))

# In this example the Splunk platform only creates the new index-time field if
# the hostname has a dot in it; assigning null() to a new field is a no-op:

[add-hostdomain-field]
INGEST_EVAL = hostdomain=if(host LIKE "%.%", replace(host,"^[^\.\.]+\.\.", ""), null())

# Static lookup table

[mylookuptable]
filename = mytable.csv

# One-to-one lookup guarantees that the Splunk platform outputs a single
# lookup value for each input value. When no match exists, the Splunk platform
# uses the value for "default_match", which by default is nothing.

[mylookup]
filename = mytable.csv
max_matches = 1
min_matches = 1
default_match =

# Lookup and filter results:

[myfilteredlookup]
filename = mytable.csv
filter = id<500 AND color="red"

# external command lookup table:

[myexternaltable]
external_cmd = testadapter.py blah
fields_list = foo bar

# Temporal based static lookup table:

[staticwtime]
filename = mytable.csv
time_field = timestamp
time_format = %d/%m/%y %H:%M:%S

# Mask sensitive data:

[session-anonymizer]
REGEX = (?m)^(.*)SessionId=\w+(\w{4}[&"].*)$

```

```

FORMAT = $1SessionId=#####$2
DEST_KEY = _raw

# Route to an alternate index:

[AppRedirect]
REGEX = (Application)
DEST_KEY = _MetaData:Index
FORMAT = Verbose

# Extract comma-delimited values into fields:
# This example assigns extracted values that do not have file names
# from _raw to field1, field2 and field3, in the order that the
# fields are extracted.
#If the Splunk platform extracts more than three values that do not
# have field names, then the Splunk platform ignores those values.

[extract_csv]
DELIMS = ","
FIELDS = "field1", "field2", "field3"

# This example extracts key-value pairs which are separated by '|'
# while the key is delimited from value by '='

[pipe_eq]
DELIMS = "|", "="

# This example extracts key-value pairs which are separated by '|' or
# ';', while the key is delimited from value by '=' or ':'

[multiple_delims]
DELIMS = "|;", "=: "

##### BASIC MODULAR REGULAR EXPRESSIONS DEFINITION START #####
# When you add a new basic modular regex you must add a comment that
# lists the fields that it extracts as named capturing groups.
# If there are no field names, note the placeholders
# for the group name as: Extracts: field1, field2....

[all_lazy]
REGEX = .*?

[all]
REGEX = .*

[nspace]
# Matches one or more NON space characters:
REGEX = \S+

[alphas]
# Matches a string containing only letters a-zA-Z:
REGEX = [a-zA-Z]+

[alnums]
# Matches a string containing letters + digits:
REGEX = [a-zA-Z0-9]+

[qstring]
# Matches a quoted "string" and extracts an unnamed variable
# Name MUST be provided as: [[qstring:name]]
# Extracts: empty-name-group (needs name)

```

```

REGEX = "(?<>[^\"]*)"

[sbstring]
# Matches a string enclosed in [] and extracts an unnamed variable
# Name must be provided as: [[sbstring:name]]
# Extracts: empty-name-group (needs name)
REGEX = \[(?<>[^\]]*)\]

[digits]
REGEX = \d+

[int]
# Matches an integer or a hex number:
REGEX = 0x[a-fA-F0-9]+\d+

[float]
# Matches a float (or an int):
REGEX = \d*\.\d+|[int]]

[octet]
# Matches only numbers from 0-255 (one octet in an ip):
REGEX = (?:(?:2(?:5[0-5]|[0-4][0-9])|[0-1][0-9][0-9]|[0-9][0-9]?)

[ipv4]
# Matches a valid IPv4 optionally followed by :port_num. The octets in the IP
# are also be validated in the 0-255 range.
# Extracts: ip, port
REGEX = (?<ip>[[octet]](?:\.[[octet]]){3})(?::[int:port])?

[simple_url]
# Matches a url of the form proto://domain.tld/uri
# Extracts: url, domain
REGEX = (?<url>\w+://(?<domain>[a-zA-Z0-9\-\.:]+)(?:/[^\s"]*)?)

[url]
# Matches a url in the form of: proto://domain.tld/uri
# Extracts: url, proto, domain, uri
REGEX = (?<url>[[alphas:proto]]://(?<domain>[a-zA-Z0-9\-\.:]+)(?<uri>/[^\s"]*)?)

[simple_uri]
# Matches a uri in the form of: /path/to/resource?query
# Extracts: uri, uri_path, uri_query
REGEX = (?<uri>(?!<uri_path>[^\s\?"]+)(?:\?(?!<uri_query>[^\s"]+))?)

[uri]
# uri = path optionally followed by query [/this/path/file.js?query=part&other=var]
# path = root part followed by file [/root/part/file.part]
# Extracts: uri, uri_path, uri_root, uri_file, uri_query, uri_domain (optional if in proxy mode)
REGEX = (?<uri>(?:\w+://(?<uri_domain>[^\s]+))?(?!<uri_path>(?!<uri_root>/+(?:[^\s\?;=/]*/+)*)(?!<uri_file>[^\s\?;=/?]*)) (?:\?(?!<uri_query>[^\s"]+))?)

[hide-ip-address]
# When you make a clone of an event with the sourcetype masked_ip_address, the clone's
# text is changed to mask the IP address.
# The cloned event is further processed by index-time transforms and
# SEDCMD expressions according to its new sourcetype.
# In most scenarios an additional transform directs the
# masked_ip_address event to a different index than the original data.
REGEX = ^(.*)src=\d+\.\d+\.\d+\.\d+(.*)$
FORMAT = $1src=XXXXX$2
DEST_KEY = _raw
CLONE_SOURCETYPE = masked_ip_addresses

```



```

# Set repeat_match to true to repeatedly match the regex in the data.
# When repeat_match is set to true, regex is added as indexed
# fields: a, b, c, d, e, etc. For example: 1483382050 a=1 b=2 c=3 d=4 e=5
# If repeat_match is not set, the match stops at a=1.
[repeat_regex]
REGEX = ([a-z])=(\d+)
FORMAT = $1::$2
REPEAT_MATCH = true
WRITE_META = true

##### BASIC MODULAR REGULAR EXPRESSIONS DEFINITION END #####

# Statsd dimensions extraction:

# In most cases the Splunk platform needs only one regex to run per
# sourcetype. By default the Splunk platform would look for the sourcetype
# name in transforms.conf. There there is no need to provide
# the STATSD-DIM-TRANSFORMS setting in props.conf.

# For example, these two stanzas would extract dimensions as ipv4=10.2.3.4
# and os=windows from statsd data=mem.percent.used.10.2.3.4.windows:33|g
[statsd-dims:regex_stanza1]
REGEX = (?<ipv4>\d{1,3}.\d{1,3}.\d{1,3}.\d{1,3})
REMOVE_DIMS_FROM_METRIC_NAME = true

[statsd-dims:regex_stanza2]
REGEX = \S+\.(?<os>\w+):
REMOVE_DIMS_FROM_METRIC_NAME = true

[statsd-dims:metric_sourcetype_name]
# In this example, we extract both ipv4 and os dimension using a single regex:
REGEX = (?<ipv4>\d{1,3}.\d{1,3}.\d{1,3}.\d{1,3})\.(?<os>\w+):
REMOVE_DIMS_FROM_METRIC_NAME = true

# In this metrics example, we start with this log line:
#
# 01-26-2018 07:49:49.030 -0800 INFO Metrics - group=queue, name=aggqueue, max_size_kb=1024,
current_size_kb=1,
# current_size=3, largest_size=49, smallest_size=0, dc_latitude=37.3187706, dc_longitude=-121.9515042
#
# The following stanza converts that single event into multiple metrics at
# index-time. It deny lists the "dc_latitude" and "dc_longitude" dimensions,
# which means they are omitted from the generated metric data points. It also
# allow lists the "name" and "dc_latitude" dimensions, which means that those
# dimensions potentially are the only dimensions that appear in the
# generated metric data points.
# When a log-to-metrics configuration simultaneously includes allow list and
# deny list dimensions, the Splunk platform includes the dimensions that
# appear in the allow list and also do not appear in the deny list
# for the generated metric data points. For example, "dc_latitude" appears in
# the allow list, but also in the deny list, so it is not included in the generated
# metric data points. The metric data points generated by this configuration
# have "name" as their sole dimension.
[metric-schema:logtometrics]
METRIC-SCHEMA-MEASURES-queue = max_size_kb,current_size_kb,current_size,largest_size,smallest_size
METRIC-SCHEMA-BLACKLIST-DIMS-queue = dc_latitude,dc_longitude
METRIC-SCHEMA-WHITELIST-DIMS-queue = name,dc_latitude

```

```

# Here are the metrics generated by that stanza:
# {'metric_name' : 'queue.max_size_kb', '_value' : 1024, 'name': 'aggqueue'},
# {'metric_name' : 'queue.current_size_kb', '_value' : 1, 'name': 'aggqueue'},
# {'metric_name' : 'queue.current_size', '_value' : 3, 'name': 'aggqueue'},
# {'metric_name' : 'queue.largest_size', '_value' : 49, 'name': 'aggqueue'},
# {'metric_name' : 'queue.smallest_size', '_value' : 0, 'name': 'aggqueue'}

# You can use wildcard characters ('*') in METRIC-SCHEMA configurations. In
# the preceding example, '*_size' matches 'current_size', 'largest_size', and
# 'smallest_size'. The following configuration uses a wildcard to include all
# three of those fields without individually listing each one.
# METRIC-SCHEMA-MEASURES-queue = max_size_kb,current_size_kb,*_size

# In the sample log above, group=queue represents the unique metric name prefix. Hence, it needs to be
# formatted and saved as metric_name::queue for Splunk to identify queue as a metric name prefix.
[extract_group]
REGEX = group=(\w+)
FORMAT = metric_name::$1
WRITE_META = true

[extract_name]
REGEX = name=(\w+)
FORMAT = name::$1
WRITE_META = true

[extract_max_size_kb]
REGEX = max_size_kb=(\w+)
FORMAT = max_size_kb::$1
WRITE_META = true

[extract_current_size_kb]
REGEX = current_size_kb=(\w+)
FORMAT = current_size_kb::$1
WRITE_META = true

[extract_current_size]
REGEX = max_size_kb=(\w+)
FORMAT = max_size_kb::$1
WRITE_META = true

[extract_largest_size]
REGEX = largest_size=(\w+)
FORMAT = largest_size::$1
WRITE_META = true

[extract_smallest_size]
REGEX = smallest_size=(\w+)
FORMAT = smallest_size::$1
WRITE_META = true

```

## ui-prefs.conf

The following are the spec and example files for `ui-prefs.conf`.

### ui-prefs.conf.spec

```

# Version 9.4.0
#

```

## OVERVIEW

```
# DEPRECATED. Web browser local storage now handles the persistence of user
# interface preferences in Splunk Web. Do not modify this file. It might
# be removed in a future release of Splunk software.
#
# This file contains descriptions of the settings that you can use to
# configure the ui for a view.
#
# There is a ui-prefs.conf in $SPLUNK_HOME/etc/system/default directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name ui-prefs.conf in
# the $SPLUNK_HOME/etc/apps/<app_name>/local/ directory. Then add the specific
# settings that you want to customize to the local configuration file.
# For examples, see ui-prefs.conf.example. You must restart the Splunk instance
# to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
```

## GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
# the file.
# * Each .conf file should have at most one default stanza. If there are
# multiple default stanzas, settings are combined. In the case of
# multiple definitions of the same setting, the last definition in the
# file takes precedence.
# * If a setting is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.
```

```
[<stanza name>]
```

```
* The name of the xml view file
```

```
dispatch.earliest_time =
```

```
dispatch.latest_time =
```

## Preference options

```
display.prefs.autoOpenSearchAssistant = 0 | 1
display.prefs.timeline.height = <string>
display.prefs.timeline.minimized = 0 | 1
display.prefs.timeline.minimalMode = 0 | 1
display.prefs.aclFilter = [none|app|owner]
display.prefs.appFilter = <string>
display.prefs.listMode = [tiles|table]
display.prefs.searchContext = <string>
display.prefs.events.count = [10|20|50]
display.prefs.statistics.count = [10|20|50|100]
```

```

display.prefs.fieldCoverage = [0|.01|.50|.90|1]
display.prefs.enableMetaData = 0 | 1
display.prefs.showDataSummary = 0 | 1
display.prefs.customSampleRatio = <int>
display.prefs.showSPL = 0 | 1
display.prefs.livetail = 0 | 1

# Count per page for listing pages
countPerPage = [10|20|50]

```

## **Display Formatting Options**

```

# General options
display.general.enablePreview = 0 | 1

# Event options
display.events.fields = <string>
display.events.type = [raw|list|table]
display.events.rowNumbers = 0 | 1
display.events.maxLines = [0|5|10|20|50|100|200]
display.events.raw.drilldown = [inner|outer|full|none]
display.events.list.drilldown = [inner|outer|full|none]
display.events.list.wrap = 0 | 1
display.events.table.drilldown = 0 | 1
display.events.table.wrap = 0 | 1

# Statistics options
display.statistics.rowNumbers = 0 | 1
display.statistics.wrap = 0 | 1
display.statistics.drilldown = [row|cell|none]

# Visualization options
display.visualizations.type = [charting|singlevalue]
display.visualizations.custom.type = <string>
display.visualizations.chartHeight = <int>
display.visualizations.charting.chart =
[line|area|column|bar|pie|scatter|radialGauge|fillerGauge|markerGauge]
display.visualizations.charting.chart.style = [minimal|shiny]
display.visualizations.charting.legend.labelStyle.overflowMode = [ellipsisEnd|ellipsisMiddle|ellipsisStart]

# Patterns options
display.page.search.patterns.sensitivity = <float>

# Page options
display.page.search.mode = [fast|smart|verbose]
display.page.search.timeline.format = [hidden|compact|full]
display.page.search.timeline.scale = [linear|log]
display.page.search.showFields = 0 | 1
display.page.home.showGettingStarted = 0 | 1
display.page.search.searchHistoryTimeFilter = [@d|-7d@d|-30d@d|-60d@d|-90d@d]
display.page.search.searchHistoryCount = [10|20|50]

```

## **ui-prefs.conf.example**

```

# Version 9.4.0
#

```

```

# This file contains example of ui preferences for a view.
#
# To use one or more of these configurations, copy the configuration block into
# ui-prefs.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to
# enable configurations.
#
# To learn more about configuration files (including precedence) please see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# The following ui preferences will default timerange picker on the search page
# from All time to Today We will store this ui-prefs.conf in
# $SPLUNK_HOME/etc/apps/search/local/ to only update search view of search app.
[search]
dispatch.earliest_time = @d
dispatch.latest_time = now

```

## ui-tour.conf

The following are the spec and example files for ui-tour.conf.

### ui-tour.conf.spec

```

# Version 9.4.0
#
# This file contains the available product tours for Splunk onboarding.
#
# There is a default ui-tour.conf in $SPLUNK_HOME/etc/system/default.
# To create custom tours, place a ui-tour.conf in
# $SPLUNK_HOME/etc/system/local/. To create custom tours for an app, place
# ui-tour.conf in $SPLUNK_HOME/etc/apps/<app_name>/local/.
#
# To learn more about configuration files (including precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#

```

### GLOBAL SETTINGS

```

# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
# the file.
# * This is not a typical conf file for configurations. It is used to set/create
# tours to demonstrate product functionality to users.
# * If an attribute is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.

```

```
[<stanza name>]
```

```
* The name of the UI tour.
```

```
useTour = <string>
```

```
* Used to redirect this tour to another when called by Splunk.
```

```
* Optional.
```

```
nextTour = <string>
```

```
* Determines what tour to start when the current tour is finished.
```

```
* Optional.
```

```

intro = <string>
* A custom string used in a modal to describe which tour is about to be taken.
* Optional.

type = image|interactive
* Determines the type of tour.
* Required.
* If set to "image", the tour is a simple image tour where the user clicks through
  a series of screenshots or images.
* If set to "interactive", the user participates in an interactive UI tour.

label = <string>
* The identifying name for the tour used in the tour creation app.
* Required only if the tour is being linked to another tour using the 'nextTour' setting.

tourPage = <string>
* The Splunk view the tour is associated with.
* Required only if the tour is being linked to another tour using the 'nextTour' setting.

managerPage = <boolean>
* Used to signify that the 'tourPage' is a manager page. This changes the URL of
  when the 'tourPage' is rendered from "/app/{app}/{view}" to "/manager/{app}/{view}".
* Optional

viewed = <boolean>
* Whether the tour has been viewed by a user.
* Set by Splunk.

skipText = <string>
* The string for the skip button.
* Optional.
* This setting applies to both interactive and image tours.
* Default: Skip tour

doneText = <string>
* The string for the button at the end of a tour.
* Optional.
* This setting applies to both interactive and image tours.
* Default: Try it now

doneURL = <string>
* A Splunk URL that redirects the user once the tour is over and they click a
  link or button to exit.
* Optional.
* Helpful to use with the 'doneText' setting to specify a starting location for the user
  after they take the tour.
* The Splunk link is formed after the localization portion of the full URL. For example, if the link
  * is localhost:8000/en-US/app/search/reports, the doneURL will be "app/search/reports".

forceTour = <boolean>
* Used with auto tours to force users to take the tour and not be able to skip.
* Optional

```

### ***For image-based tours***

```

# You can list as many images with captions as you want. Each new image is created by
# incrementing the number.

```

```

imageName<int> = <string>

```

- \* The name of the image file.
- \* For example, 'example.png'.
- \* Required but optional only after the first is set.

imageCaption<int> = <string>

- \* The caption string for the corresponding image.
- \* Optional.

imgPath = <string>

- \* The subdirectory relative to Splunk's 'img' directory in which users put the images. This will be appended to the URL for image access and not make a server request within Splunk.
- Ex) If the user puts images in a subdirectory 'foo': imgPath = /foo.
- Ex) If within an app, imgPath = /foo will point to the app's img path of appserver/static/img/foo
- \* Required only if images are not in the main 'img' directory.

context = <system|<specific app name>>

- \* String consisting of either 'system' or the app name where the tour images are to be stored.
- \* Required.
- \* If set to "system", it reverts to Splunk's native img path.

### **For interactive tours**

# You can list as many steps with captions as you want. Each new step is created by  
# incrementing the number.

urlData = <string>

- \* The string of any querystring variables used with the 'tourPage' setting to create the full URL executing this tour.
- \* Optional.
- \* Don't add "?" to the beginning of this string.

stepText<int> = <string>

- \* The string used in a specified step to describe the UI being showcased.
- \* Required but optional only after the first is set.

stepElement<int> = <selector>

- \* The UI selector used for highlighting the DOM element for the corresponding step.
- \* Optional.

stepPosition<int> = <bottom|right|left|top>

- \* String that sets the position of the tooltip for the corresponding step.
- \* Optional.

stepClickEvent<int> = <click|mousedown|mouseup>

- \* Sets a specific click event for an element for the corresponding step.
- \* Optional.

stepClickElement<int> = <string>

- \* The UI selector used for a DOM element used in conjunction with `stepClickEvent<int>`.
- \* Optional.

### **ui-tour.conf.example**

```
# Version 9.4.0
#
# This file contains the tours available for Splunk Onboarding
```

```

#
# To update tours, copy the configuration block into
# ui-tour.conf in $SPLUNK_HOME/etc/system/local/. Restart the Splunk software to
# see the changes.
#
# To learn more about configuration files (including precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#

# Image Tour
[tour-name]
type = image
imageName1 = TourStep1.png
imageCaption1 = This is the first caption
imageName2 = TourStep2.png
imageCaption2 = This is the second caption
imgPath = /testtour
context = system
doneText = Continue to Tour Page
doneURL = app/toursapp/home

# Interactive Tour
[test-interactive-tour]
type = interactive
tourPage = reports
urlData = data=foo&moredata=bar
label = Interactive Tour Test
stepText1 = Welcome to this test tour
stepText2 = This is the first step in the tour
stepElement2 = .test-selector
stepText3 = This is the second step in the tour
stepElement3 = .test-selector
stepClickEvent3 = mousedown
stepClickElement3 = .test-click-element
forceTour = 1

```

## user-prefs.conf

The following are the spec and example files for `user-prefs.conf`.

### user-prefs.conf.spec

```

# Version 9.4.0
#

```

#### **OVERVIEW**

```

# This file contains descriptions of the settings that you can use to
# configure on a per-user basis for use by the Splunk Web UI.
#
# There is a user-prefs.conf file in the $SPLUNK_HOME/etc/apps/user-prefs/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name user-prefs.conf in

```



```

# the $SPLUNK_HOME/etc/apps/user-prefs/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see user-prefs.conf.example. You must restart the Splunk instance
# to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# NOTES:
#
# Settings in this file are requested with user and application scope of the
# relevant user, and the user-prefs app.
#
# Additionally, settings by the same name which are available in the roles
# the user belongs to will be used at lower precedence.
#
# This means interactive setting of these values will cause the values to be
# updated in
# $SPLUNK_HOME/etc/users/<username>/user-prefs/local/user-prefs.conf where
# <username> is the username for the user altering their preferences.
#
# It also means that values in another app will never be used unless they
# are exported globally (to system scope) or to the user-prefs app.
#
# In practice, providing values in other apps isn't very interesting, since
# values from the authorize.conf file 'roles' settings are more typically sensible
# ways to defaults for values in user-prefs.

```

### **[general]**

```

default_namespace = <app name>
* Specifies the app that the user will see initially on login to the
  Splunk Web User Interface.
* This uses the "short name" of the app, such as launcher, or search,
  which is synonymous with the app directory name.
* Default: launcher (via the default authorize.conf file)

tz = <timezone>
* Specifies the per-user timezone to use.
* If unset, the timezone of the Splunk Server or Search Head is used.
* Only canonical timezone names such as America/Los_Angeles should be
  used (for best results use the Splunk UI).
* No default.

lang = <string>
* Specifies the per-user language preference for non-web ui operations, where
  multiple tags are separated by commas.
* If unset, English "en-US" is used when required.
* Only tags used in the "Accept-Language" HTTP header are allowed, such as
  "en-US" or "fr-FR".
* Fuzzy matching is supported, where "en" will match "en-US".
* Optional quality settings are supported, such as "en-US,en;q=0.8,fr;q=0.6"
* No default.

restart_background_jobs = <boolean>
* Specifies whether background search jobs that have not completed should restart
  when splunkd restarts.
* When "restart_background_jobs" is set to 'true', jobs marked to run in the background
  will auto start when splunkd restarts.
* When "restart_background_jobs" is set to 'false', jobs marked to run in the background

```

```

* will not start when splunkd restarts.
* Default: false.

install_source_checksum = <string>
* Records a checksum of the tarball from which a given set of private user
  configurations was installed.
* Analogous to <install_source_checksum> in the app.conf file.

search_syntax_highlighting = [default-system-theme|light|dark|black-white]
* Highlights different parts of a search string with different colors.
* Dashboards ignore this setting.
* default-system-theme = Inherits the default system theme if the current app
  supports theming.
* light = White background with dark colored text.
* dark = Black background with light colored text.
* black-white = White background with black text.
* Default: default-system-theme

search_use_advanced_editor = <boolean>
* Specifies whether the search bar is run using the advanced editor or in just plain text.
* If set to false, 'search_auto_format' and 'search_line_numbers' will be "false" and 'search_assistant'
  cannot be "compact".
* Default: true

search_assistant = [full|compact|none]
* Specifies the type of search assistant to use when constructing a search.
* Default: compact

theme = [default_system_theme|light|dark]
* Specifies the preferred theme for the user.
* Not all apps used with the Splunk platform support the dark theme. If
  supported by the app, the theme is applied to the UI by Splunk Web.
  Otherwise, Splunk Web applies the default system theme.
* Default: default_system_theme

app_bar_cache_timeout_min = <integer>
* The amount of time, in minutes, that the app bar cache remains valid before the app bar definition
  regenerates.
* Default: 1440

search_auto_format = <boolean>
* Specifies if auto-format is enabled in the search input.
* Default: false

search_line_numbers = <boolean>
* Display the line numbers with the search.
* Default: false

dismissedInstrumentationOptInVersion = <integer>
* Set by splunk_instrumentation app to its current value of optInVersion when the opt-in modal is dismissed.

hideInstrumentationOptInModal = <boolean>
* Set to 1 by splunk_instrumentation app when the opt-in modal is dismissed.

```

### **[default]**

```

# Additional settings exist, but are entirely UI managed.
<setting> = <value>

```

### **[general\_default]**

```
default_earliest_time = <string>
default_latest_time = <string>
* Sets the global default time range across all apps, users, and roles on the search page.

notification_python_3_impact = <string>
* Flag to enable, disable, or snooze the Python 3 impact notification dialog.
* Default: true

notification_python_2_removal = <string>
* Flag to enable, disable, or snooze the Python 2 removal notification.
* Default: false

notification_noah_upgrade = <string>
* Flag to enable, disable, or snooze the Noah notification dialog.
* Default: true
```

### **[role\_<name>]**

```
<name> = <value>
```

## **user-prefs.conf.example**

```
# Version 9.4.0
#
# This is an example user-prefs.conf. Use this file to configure settings
# on a per-user basis for use by the Splunk Web UI.
#
# To use one or more of these configurations, copy the configuration block
# into user-prefs.conf in $SPLUNK_HOME/etc/system/local/. You must restart
# Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

# Note: These are examples. Replace the values with your own
# customizations.

# EXAMPLE: Setting the default timezone to GMT for all Power and User role
# members, and setting a different language preference for each.

[role_power]
tz = GMT
lang = en-US

[role_user]
tz = GMT
lang = fr-FR,fr-CA;q=0
```

## user-seed.conf

The following are the spec and example files for `user-seed.conf`.

### user-seed.conf.spec

```
# Version 9.4.0
#
# Specification for user-seed.conf. Allows configuration of Splunk's
# initial username and password. Currently, only one user can be configured
# with user-seed.conf.
#
# Specification for user-seed.conf. Allows configuration of Splunk's initial username and password.
# Currently, only one user can be configured with user-seed.conf.
#
# To set the default username and password, place user-seed.conf in
# $SPLUNK_HOME/etc/system/local. You must restart Splunk to enable configurations.
# If the $SPLUNK_HOME/etc/passwd file is present, the settings in this file (user-seed.conf) are not used.
#
# Use HASHED_PASSWORD for a more secure installation. To hash a clear-text password,
# use the 'splunk hash-passwd' command then copy the output to this file.
#
# If a clear text password is set (not recommended) and last character is '\', it should
# be followed by a space for value to be read correctly. Password does not include extra
# space at the end, it is required to ignore the special meaning of backslash in conf file.
#
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
# To learn more about configuration files (including precedence) please see the documentation
# located at http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

### **[user\_info]**

\* Default is Admin.

```
USERNAME = <string>
    * Username you want to associate with a password.
    * Default is Admin.
```

```
PASSWORD = <password>
    * Password you wish to set for that user.
    * Password must meet complexity requirements.
```

```
HASHED_PASSWORD = <password hash>
    * Password hash you wish to set for that user.
```

### user-seed.conf.example

```
# Version 9.4.0
#
# This is an example user-seed.conf. Use this file to create an initial login.
#
# NOTE: When starting Splunk for first time, hash of password is stored in
# $SPLUNK_HOME/etc/system/local/user-seed.conf and password file is seeded
# with this hash. This file can also be used to set default username and
# password, if $SPLUNK_HOME/etc/passwd is not present. If the $SPLUNK_HOME/etc/passwd
```

```

# file is present, the settings in this file (user-seed.conf)
# are not used.
#
# To use this configuration, copy the configuration block into user-seed.conf
# in $SPLUNK_HOME/etc/system/local/. You must restart Splunk to enable configurations.
#
# To learn more about configuration files (including precedence) please see the documentation
# located at http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

[user_info]
USERNAME = admin
HASHED_PASSWORD =
$6$Tos.jXjSRTCsfPsw$2St.t91H9fpXd9mCEmCizWbb67gMFfBIJU37QF8wsHKSGudlQNMcuUdWkD8IFSgCZr5.W6zkjmNACGhGafQZj1

```

## viewstates.conf

The following are the spec and example files for `viewstates.conf`.

### viewstates.conf.spec

```

# Version 9.4.0
#
# This file explains how to format viewstates.
#
# To use this configuration, copy the configuration block into
# viewstates.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk
# to enable configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

```

### GLOBAL SETTINGS

```

# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
#   of the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, attributes are combined. In the case of
#   multiple definitions of the same attribute, the last definition in the
#   file wins.
# * If an attribute is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.

```

#### [<view\_name>:<viewstate\_id>]

```

* Auto-generated persistence stanza label that corresponds to UI views
* The <view_name> is the URI name (not label) of the view to persist
* if <view_name> = "*", then this viewstate is considered to be 'global'
* The <viewstate_id> is the unique identifier assigned to this set of
  parameters
* <viewstate_id> = '_current' is a reserved name for normal view
  'sticky state'

```

\* <viewstate\_id> = '\_empty' is a reserved name for no persistence,  
i.e., all defaults

<module\_id>.<setting\_name> = <string>

\* The <module\_id> is the runtime id of the UI module requesting persistence

\* The <setting\_name> is the setting designated by <module\_id> to persist

## viewstates.conf.example

```
# Version 9.4.0
#
# This is an example viewstates.conf.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

[charting:g3b5fa71]
ChartTypeFormatter_0_7_0.default = area
Count_0_6_0.count = 10
LegendFormatter_0_13_0.default = right
LineMarkerFormatter_0_10_0.default = false
NullValueFormatter_0_12_0.default = gaps

[*:g3jck9ey]
Count_0_7_1.count = 20
DataOverlay_0_12_0.dataOverlayMode = none
DataOverlay_1_13_0.dataOverlayMode = none
FieldPicker_0_6_1.fields = host sourcetype source date_hour date_mday date_minute date_month
FieldPicker_0_6_1.sidebarDisplay = True
FlashTimeline_0_5_0.annotationSearch = search index=twink
FlashTimeline_0_5_0.enableAnnotations = true
FlashTimeline_0_5_0.minimized = false
MaxLines_0_13_0.maxLines = 10
RowNumbers_0_12_0.displayRowNumbers = true
RowNumbers_1_11_0.displayRowNumbers = true
RowNumbers_2_12_0.displayRowNumbers = true
Segmentation_0_14_0.segmentation = full
SoftWrap_0_11_0.enable = true

[dashboard:_current]
TimeRangePicker_0_1_0.selected = All time
```

## visualizations.conf

The following are the spec and example files for `visualizations.conf`.

### visualizations.conf.spec

```
# Version 9.4.0
#
# This file contains definitions for visualizations an app makes available
# to the system. If you want your app to share visualizations with the system,
# include a visualizations.conf in $SPLUNK_HOME/etc/apps/<appname>/default
# Within the file, include one stanza for each visualization to be shared.
#
```

```
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

#*****
# The following attribute/value pairs are possible for stanzas in visualizations.conf:
#*****
```

### **[<stanza name>]**

- \* Create a unique stanza name for each visualization that matches the visualization's name.
- \* Follow the stanza name with any number of the following attribute/value pairs.
- \* If you don't specify an attribute, Splunk uses the default.

disabled = <boolean>

- \* Disable the visualization by setting to true.
- \* Optional.
- \* If set to true, the visualization is not available anywhere in Splunk
- \* Default: false.

allow\_user\_selection = <boolean>

- \* Whether the visualization is available for users to select.
- \* Optional.
- \* Default: true

label = <string>

- \* The human-readable label or title of the visualization.
- \* Required.
- \* The label is used in dropdowns and lists as the name of the visualization.
- \* Default: <app\_name>.<viz\_name>

description = <string>

- \* A short description that appears in the visualizations picker.
- \* Required.
- \* Default: ""

search\_fragment = <string>

- \* An example part of a search that formats the data correctly for the visualization.
- \* Required.
- \* Typically the last pipe or pipes in a search query.
- \* Default: ""

default\_height = <integer>

- \* The default height of the visualization, in pixels.
- \* Optional.
- \* Default: 250

default\_width = <integer>

- \* The default width of the visualization, in pixels
- \* Optional.
- \* Default: 250

min\_height = <integer>

- \* The minimum height the visualizations can be rendered in, in pixels.
- \* Optional.
- \* Default: 50

min\_width = <integer>

- \* The minimum width the visualizations can be rendered in, in pixels.
- \* Optional.

```

* Default: 50

max_height = <integer>
* The maximum height the visualizations can be rendered in, in pixels.
* Optional.
* Default: unbounded

max_width = <integer>
* The maximum width the visualizations can be rendered in, in pixels.
* Optional.
* Default: unbounded.

trellis_default_height = <integer>
* The default height of the visualization if using trellis layout.
* Default: 400

trellis_min_widths = <string>
* The minimum width of a visualization if using trellis layout.
* Default: undefined

trellis_per_row = <string>
* The number of trellises per row.
* Default: undefined

# The following settings define data sources supported by the visualization and their initial fetch
parameters for search results data:

data_sources = <comma-separated list>
* A list of data source types supported by the visualization.
* The visualization system currently provides the following types of data sources:
* - primary: Main data source driving the visualization.
* - annotation: Additional data source for time series visualizations to show discrete event annotation on
the time axis.
* Default: primary

data_sources.<data-source-type>.params.output_mode = [json_rows|json_cols|json]
* The data format that the visualization expects. Must be one of the following:
  - "json_rows": corresponds to SplunkVisualizationBase.ROW_MAJOR_OUTPUT_MODE
  - "json_cols": corresponds to SplunkVisualizationBase.COLUMN_MAJOR_OUTPUT_MODE
  - "json": corresponds to SplunkVisualizationBase.RAW_OUTPUT_MODE
* Optional.
* Requires the javascript implementation to supply initial data parameters.
* Default: undefined

data_sources.<data-source-type>.params.count = <integer>
* How many rows of results to request
* Optional.
* Default: 1000

data_sources.<data-source-type>.params.offset = <integer>
* The index of the first requested result row.
* Optional.
* Default: 0

data_sources.<data-source-type>.params.sort_key = <string>
* The field name to sort the results by.
* Optional.

data_sources.<data-source-type>.params.sort_direction = [asc|desc]
* The direction of the sort:
  - asc: Sort in ascending order
  - desc: Sort in descending order

```



```

* Optional.
* Default: desc

data_sources.<data-source-type>.params.search = <string>
* A post-processing search to apply to generate the results.
* Optional.
* There is no default.

data_sources.<data-source-type>.mapping_filter = <boolean>

data_sources.<data-source-type>.mapping_filter.center = <string>

data_sources.<data-source-type>.mapping_filter.zoom = <string>

supports_trellis = <boolean>
* Whether trellis layout is available for this visualization.
* Optional.
* Default: false

supports_drilldown = <boolean>
* Whether the visualization supports drilldown.
* Optional.
* A drilldown is a responsive actions triggered when users click on the visualization.
* Default: false

supports_export = <boolean>
* Whether the visualization supports being exported as a PDF.
* Optional.
* This setting has no effect in third-party visualizations.
* Default: false

# Internal settings for bundled visualizations. They are ignored for third party visualizations.
core.type = <string>
core.viz_type = <string>
core.charting_type = <string>
core.mapping_type = <string>
core.order = <int>
core.icon = <string>
core.preview_image = <string>
core.recommend_for = <string>
core.height_attribute = <string>

```

## visualizations.conf.example

No example

## web.conf

The following are the spec and example files for `web.conf`.

## web.conf.spec

```

# Version 9.4.0
#
# This file contains possible attributes and values you can use to configure
# the Splunk Web interface.

```

```

#
# There is a web.conf in $SPLUNK_HOME/etc/system/default/. To set custom
# configurations, place a web.conf in $SPLUNK_HOME/etc/system/local/. For
# examples, see web.conf.example. You must restart Splunk software to enable
# configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

[settings]
* Set general Splunk Web configuration options under this stanza name.
* Follow this stanza name with any number of the following setting/value
  pairs.
* If you do not specify an entry for each setting, Splunk Web uses the
  default value.

startwebservice = [0 | 1]
* Set whether or not to start Splunk Web.
* 0 disables Splunk Web, 1 enables it.
* Default: 1

httpport = <positive integer>
* The TCP port on which Splunk Web listens for incoming connections.
* Must be present for Splunk Web to start.
* If omitted or 0 the server will NOT start an http listener.
* If using SSL, set to the HTTPS port number.
* Default: 8000

mgmtHostPort = <string>
* The host port of the splunkd process.
* The IP address and host port where Splunk Web looks for the splunkd process.
* The port listens on all available host IP addresses (0.0.0.0)
* Don't include "http[s]://" when specifying this setting. Only
  include the IP address and port.
* Default (on universal forwarders): localhost:8089
* Default (on all other Splunk platform instance types): 0.0.0.0:8089

appServerPorts = <positive integer>[, <positive integer>, <positive integer> ...]
* Port number(s) for the python-based application server to listen on.
  This port is bound only on the loopback interface -- it is not
  exposed to the network at large.
* Generally, you should only set one port number here. For most
  deployments a single application server won't be a performance
  bottleneck. However you can provide a comma-separated list of
  port numbers here and splunkd will start a load-balanced
  application server on each one.
* At one time, setting this to zero indicated that the web service
  should be run in a legacy mode as a separate service, but as of
  Splunk 8.0 this is no longer supported.
* Default: 8065

splunkdConnectionTimeout = <integer>
* The amount of time, in seconds, to wait before timing out when communicating with
  splunkd.
* Must be at least 30.
* Values smaller than 30 will be ignored, resulting in the use of the
  default value
* Default: 30

enableSplunkWebClientNetloc = <boolean>

```

```

* Control if the Splunk Web client can override the client network location.
* Default: false

enableSplunkWebSSL = <boolean>
* Toggle between http or https.
* Set to true to enable https and SSL.
* Default: false

privKeyPath = <path>
* The path to the file containing the web server SSL certificate private key.
* You can also specify an absolute path to an external key.
* Splunkd interprets a relative path as relative to the $SPLUNK_HOME directory.
* See also 'enableSplunkWebSSL' and 'serverCert'.
* Default: $SPLUNK_HOME/etc/auth/splunkweb/privkey.pem

serverCert = <path>
* Full path to the Privacy Enhanced Mail (PEM) format Splunk web server certificate file.
* The file may also contain root and intermediate certificates, if required.
  They should be listed sequentially in the order:
    [ Server SSL certificate ]
    [ One or more intermediate certificates, if required ]
    [ Root certificate, if required ]
* See also 'enableSplunkWebSSL' and 'privKeyPath'.
* Splunkd interprets a relative path as relative to the $SPLUNK_HOME directory.
* Default: $SPLUNK_HOME/etc/auth/splunkweb/cert.pem

sslPassword = <password>
* Password that protects the private key specified by 'privKeyPath'.
* If encrypted private key is used, do not enable client-authentication
  on splunkd server. In [sslConfig] stanza of server.conf,
  'requireClientCert' must be 'false'.
* Optional.
* Default: The unencrypted private key.

caCertPath = <path>
* DEPRECATED.
* Use 'serverCert' instead.
* A relative path is interpreted relative to $SPLUNK_HOME and may not refer
  outside of $SPLUNK_HOME (e.g., no ../somewhere).
* No default.

sslRootCAPath = <path>
* The path to a root certificate authority (CA) certificate, in privacy-enhanced
  mail (PEM) format, that splunkd is to use to authenticate client certificates
  under certain specific conditions.
* Splunkd uses the certificate specified at the path defined in this setting only
  when both 'requireClientCert' and 'enableCertBasedUserAuth' have a value of "true".
* If this setting has no value, splunkd falls back to the value of the 'sslRootCAPath'
  setting in server.conf.
* If you have already configured 'sslRootCAPath' in server.conf, the value of this
  setting does not override the setting of the same name in server.conf.
* No default.

enableCertBasedUserAuth = <boolean>
* Whether or not user authentication with certificates is enabled.
* When certificate-based authentication is enabled, splunkd uses a digital certificate
  to identify and grant a user access to a Splunk platform instance resource.
* A value of "true" means that splunkd uses certificates for authentication.
  * When this setting has a value of "true", 'requireClientCert' must *also* have a value of "true".
* A value of "false" means that splunkd does not use certificates for authentication.
* NOTE: Splunkd disables the check to determine if Splunk Web is serving web
  requests after it completes startup when this setting has a value of "true".

```

If you need this check to happen, then this setting *\*must\** have a value of "false".

- \* Default: false

certBasedUserAuthMethod = <string>

- \* The method that the Splunk platform uses to extract LDAP credentials from client certificates.
- \* This setting takes one of the following values:
  - \* CommonName: Use the value contained in the Common Name field of a client certificate in its entirety
  - \* EDIPI (Electronic Data Interchange Personal Identifier): Extract the EDIPI, the 10-digit numeric identifier
    - from the Common Name. If the platform can't find the EDIPI, then it uses the Common Name in its entirety.
  - \* PIV (Personal Identity Verification): Use PIV, a 16-digit numeric identifier typically formatted as xxxxxxxxxxxxxxxx@mil. It is extracted from an "Other Name" field in the Subject Alternate Name which corresponds to one of the object identifiers (OIDs) that you configure in 'certBasedUserAuthPivOidList'.
- \* No default.

certBasedUserAuthPivOidList = <comma-separated list>

- \* A list of object identifiers (OIDs) that the Splunk platform uses to lookup an end-user's PIV info in the Subject Alternate Name extension of the client certificate.
- \* The Splunk platform queries OIDs sequentially in a client certificate until it finds an OID with a value.
- \* The value contained in the matched OID is then used to authenticate the user.
- \* Default: 1.3.6.1.4.1.311.20.2.3, Microsoft Universal Principal Name, Microsoft User Principal Name

requireClientCert = <boolean>

- \* Whether or not an HTTPS client that connects to the Splunk Web HTTPS server must present a certificate that was signed by the same certificate authority (CA) that signed the certificate that was installed on this instance.
- \* A value of "true" means the following:
  - \* A client can connect *\*only\** if it presents a certificate that was created and signed by the same CA that created the certificate that the instance uses
  - \* You must configure splunkd with the same root CA in the server.conf file. This requirement ensures proper communication between splunkd and Splunk Web.
- \* If you give 'enableCertBasedUserAuth' a value of "true", then the previous statements do not apply. Instead, the instance uses the root CA certificate defined in the 'sslRootCAPath' setting in web.conf, and if no certificate path is defined in that file, it then uses the certificate defined in the 'sslRootCAPath' setting in server.conf.
- \* A value of "false" means that clients do not need to present a certificate to connect to the instance.
- \* Default: false

sslCommonNameToCheck = <commonName1>, <commonName2>, ...

- \* Checks the common name of the client's certificate against this list of names.
- \* 'requireClientCert' must be set to "true" for this setting to work.
- \* Optional.
- \* Default: empty string (No common name checking).

sslAltNameToCheck = <alternateName1>, <alternateName2>, ...

- \* If this value is set, and 'requireClientCert' is set to true, Splunk Web will verify certificates which have a so-called "Subject Alternate Name" that matches any of the alternate names in this list.
  - \* Subject Alternate Names are effectively extended descriptive fields in SSL certs beyond the commonName. A common practice for HTTPS certs is to use these values to store additional valid hostnames or domains where the cert should be considered valid.
- \* Accepts a comma-separated list of Subject Alternate Names to consider valid.
- \* Optional.
- \* Default: empty string (no alternate name checking).

serviceFormPostURL = <http://docs.splunk.com/Documentation/Splunk>

\* DEPRECATED.

\* This setting has been deprecated since Splunk Enterprise version 5.0.3.

userRegistrationURL = https://www.splunk.com/page/sign\_up

updateCheckerBaseURL = http://quickdraw.splunk.com/js/

docsCheckerBaseURL = http://quickdraw.splunk.com/help

\* These are various Splunk.com urls that are configurable.

\* Setting 'updateCheckerBaseURL' to 0 stops Splunk Web from pinging Splunk.com for new versions of Splunk software.

enable\_insecure\_login = <boolean>

\* Whether or not the GET-based "/account/insecurelogin" REST endpoint is enabled.

\* Provides an alternate GET-based authentication mechanism.

\* If "true", the following url is available:

http://localhost:8000/en-US/account/insecurelogin?loginType=splunk&username=noc&password=XXXXXXX

\* If "false", only the main /account/login endpoint is available

\* Default: false

enable\_secure\_entity\_move = <boolean>

\* Whether or not you can perform an HTTP GET request on the "move" REST endpoint for any entity that has such an endpoint, to move that entity from one Splunk app to another.

\* Entities are configurable components of the Splunk Web framework, such as views, styles, and drilldown actions. This is not an exhaustive list.

\* If set to "true", you can perform only HTTP POST requests against the "move" endpoint for an entity.

\* For example, if you have an endpoint "/en-US/manager/launcher/data/ui/views/move", you can only perform an HTTP POST request to access that endpoint to move an entity from one app to another.

\* If set to "false", you can perform both HTTP GET and POST requests against the "move" endpoint of an entity.

\* Default: true

enable\_insecure\_pdfgen = <boolean>

\* Whether or not the "/services/pdfgen/render" REST endpoint allows GET requests.

\* If "true", allows PDFs to be generated using GET or POST requests.

\* If "false", only allows PDFs to be generated using POST requests.

\* Default: false

simple\_error\_page = <boolean>

\* Whether or not to display a simplified error page for HTTP errors that only contains the error status.

\* If set to "true", Splunk Web displays a simplified error page for errors (404, 500, etc.) that only contain the error status.

\* If set to "false", Splunk Web displays a more verbose error page that contains the home link, message, a more\_results\_link, crashes, referrer, debug output, and byline

\* Default: false

login\_content = <string>

\* Lets you add custom content to the login page.

\* Supports any text including HTML. The Splunk platform sanitizes HTML for security purposes by removing potentially dangerous tags and attributes.

\* No default.

sslVersions = <comma-separated list>

\* A comma-separated list of SSL versions to support.

\* The versions available are "ssl3", "tls1.0", "tls1.1", and "tls1.2"

\* The special version "\*" selects all supported versions. The version "tls" selects all versions tls1.0 or newer

\* If you prefix a version with "-", it is removed from the list.

\* SSLv2 is always disabled; "-ssl2" is accepted in the version list, but does nothing.

\* When configured in FIPS mode, "ssl3" is always disabled regardless of this configuration.

\* For the default, see `$$SPLUNK_HOME/etc/system/default/web.conf`.

`supportSSLV3Only = <boolean>`

- \* This setting is DEPRECATED. SSLv2 is now always disabled.
- The exact set of SSL versions allowed is now configurable via the 'sslVersions' setting above.

`cipherSuite = <cipher suite string>`

- \* If set, uses the specified cipher string for the HTTP server.
- \* If not set, uses the default cipher string provided by OpenSSL. This is used to ensure that the server does not accept connections using weak encryption protocols.
- \* Must specify 'dhFile' to enable any Diffie-Hellman ciphers.
- \* The default can vary. See the cipherSuite setting in `$$SPLUNK_HOME/etc/system/default/web.conf` for the current default.

`ecdhCurveName = <string>`

- \* DEPRECATED.
- \* Use the 'ecdhCurves' setting instead.
- \* This setting specifies the Elliptic Curve Diffie-Hellman (ECDH) curve to use for ECDH key negotiation.
- \* Splunk only supports named curves that have been specified by their SHORT name.
- \* The list of valid named curves by their short and long names can be obtained by running this CLI command:  
`$$SPLUNK_HOME/bin/splunk cmd openssl ecparam -list_curves`
- \* Default: empty string.

`ecdhCurves = <comma-separated list>`

- \* A list of ECDH curves to use for ECDH key negotiation.
- \* The curves should be specified in the order of preference.
- \* The client sends these curves as a part of an SSL Client Hello.
- \* The server supports only the curves specified in the list.
- \* Splunk software only supports named curves that have been specified by their SHORT names.
- \* The list of valid named curves by their short and long names can be obtained by running this CLI command:  
`$$SPLUNK_HOME/bin/splunk cmd openssl ecparam -list_curves`
- \* Example setting: `"ecdhCurves = prime256v1,secp384r1,secp521r1"`
- \* The default can vary. See the 'ecdhCurves' setting in `$$SPLUNK_HOME/etc/system/default/web.conf` for the current default.

`dhFile = <path>`

- \* Full path to the Diffie-Hellman parameter file.
- \* Relative paths are interpreted as relative to `$$SPLUNK_HOME`, and must not refer to a location outside of `$$SPLUNK_HOME`.
- \* This file is required in order to enable any Diffie-Hellman ciphers.
- \* Default: not set.

`root_endpoint = <URI_prefix_string>`

- \* Defines the root URI path on which the appserver will listen
- \* For example, if you want to proxy the splunk UI at `http://splunk:8000/splunkui`, then set `root_endpoint = /splunkui`
- \* Default: /

`static_endpoint = <URI_prefix_string>`

- \* Path to static content.
- \* The path here is automatically appended to `root_endpoint` defined above
- \* Default: /static

`static_dir = <relative_filesystem_path>`

- \* The directory that holds the static content

```

* This can be an absolute URL if you want to put it elsewhere
* Default: share/splunk/search_mrsparkle/exposed

rss_endpoint = <URI_prefix_string>
* Path to static rss content
* The path here is automatically appended to what you defined in the
  'root_endpoint' setting
* Default: /rss

embed_uri = <URI>
* Optional URI scheme/host/port prefix for embedded content
* This presents an optional strategy for exposing embedded shared
  content that does not require authentication in a reverse proxy/single
  sign on environment.
* Default: empty string, resolves to the client
  window.location.protocol + "://" + window.location.host

embed_footer = <html_string>
* A block of HTML code that defines the footer for an embedded report.
* Any valid HTML code is acceptable. The Splunk platform sanitizes HTML for
  security purposes by removing potentially dangerous tags and attributes.
* Default: "splunk>"

tools.staticdir.generate_indexes = [1 | 0]
* Whether or not the webserver serves a directory listing for static
  directories.
* Default: 0 (false)

template_dir = <relative_filesystem_path>
* The base path to the Mako templates.
* Default: "share/splunk/search_mrsparkle/templates"

module_dir = <relative_filesystem_path>
* The base path to Splunk Web module assets.
* Default: "share/splunk/search_mrsparkle/modules"

enable_gzip = <boolean>
* Whether or not the webserver applies gzip compression to responses.
* Default: true

use_future_expires = <boolean>
* Whether or not the Expires header of /static files is set to a far-future date
* Default: true

flash_major_version = <integer>
* DEPRECATED.
flash_minor_version = <integer>
* DEPRECATED.
flash_revision_version = <integer>
* DEPRECATED.
* Specifies the minimum Flash plugin version requirements
* Flash support, broken into three parts.
* We currently require a min baseline of Shockwave Flash 9.0 r124

override_JSON_MIME_type_with_text_plain = <boolean>
* Whether or not to override the MIME type for JSON data served up
  by Splunk Web endpoints with content-type="text/plain; charset=UTF-8"
* If "true", Splunk Web endpoints (other than proxy) that serve JSON data will
  serve as "text/plain; charset=UTF-8"
* If "false", Splunk Web endpoints that serve JSON data will serve as "application/json; charset=UTF-8"

enable_proxy_write = <boolean>

```

- \* Indicates if the /splunkd proxy endpoint allows POST operations.
- \* If "true", both GET and POST operations are proxied through to splunkd.
- \* If "false", only GET operations are proxied through to splunkd.
- \* Setting to "false" prevents many client-side packages (such as the Splunk JavaScript SDK) from working correctly.
- \* Default: true

js\_logger\_mode = [None | Firebug | Server]

- \* The JavaScript Logger mode.
- \* Available modes: None, Firebug, Server
- \* Mode None: Does not log anything.
- \* Mode Firebug: Use firebug by default if it exists, or defer to the older less promiscuous version of firebug lite.
- \* Mode Server: Log to a defined server endpoint.
- \* See js/logger.js Splunk.Logger.Mode for mode implementation details and if you would like to author your own.
- \* Default: None

js\_logger\_mode\_server\_end\_point = <URI\_relative\_path>

- \* The server endpoint to post JavaScript log messages
- \* Used when js\_logger\_mode = Server
- \* Default: util/log/js

js\_logger\_mode\_server\_poll\_buffer = <integer>

- \* The interval, in milliseconds, to check, post, and cleanse the JavaScript log buffer
- \* Default: 1000

js\_logger\_mode\_server\_max\_buffer = <integer>

- \* The maximum size threshold, in megabytes, to post and cleanse the JavaScript log buffer
- \* Default: 100

ui\_inactivity\_timeout = <integer>

- \* The length of time lapsed, in minutes, for notification when there is no user interface clicking, mouseover, scrolling, or resizing.
- \* Notifies client side pollers to stop, resulting in sessions expiring at the 'tools.sessions.timeout' value.
- \* If less than 1, results in no timeout notification ever being triggered (Sessions stay alive for as long as the browser is open).
- \* Default: 60

js\_no\_cache = <boolean>

- \* DEPRECATED.
- \* Toggles the JavaScript cache control.
- \* Default: false

cacheBytesLimit = <integer>

- \* Splunkd can keep a small cache of static web assets in memory. When the total size of the objects in cache grows larger than this setting, in bytes, splunkd begins ageing entries out of the cache.
- \* If set to zero, disables the cache.
- \* Default: 4194304

cacheEntriesLimit = <integer>

- \* Splunkd can keep a small cache of static web assets in memory. When the number of the objects in cache grows larger than this, splunkd begins ageing entries out of the cache.
- \* If set to zero, disables the cache.
- \* Default: 16384

staticCompressionLevel = <integer>

- \* Splunkd can keep a small cache of static web assets in memory. Splunkd stores these assets in a compressed format, and the assets can



usually be served directly to the web browser in compressed format.

- \* This level can be a number between 1 and 9. Lower numbers use less CPU time to compress objects, but the resulting compressed objects will be larger.
- \* There is not much benefit to decreasing the value of this setting from its default. Not much CPU time is spent compressing the objects.
- \* Default: 9

enable\_autocomplete\_login = <boolean>

- \* Indicates if the main login page lets browsers autocomplete the username.
- \* If "true", browsers may display an autocomplete drop down in the username field.
- \* If "false", browsers may not show autocomplete drop down in the username field.
- \* Default: false

verifyCookiesWorkDuringLogin = <boolean>

- \* Normally, the login page makes an attempt to see if cookies work properly in the user's browser before allowing them to log in.
- \* If you set this to "false", this check is skipped.
- \* Do not set to "false" in normal operations.
- \* Default: true

minify\_js = <boolean>

- \* Whether or not the static JavaScript files for modules are consolidated and minified.
- \* A value of "true" means that JavaScript files for modules are consolidated and minified. This improves client-side performance by reducing the number of HTTP requests and the size of HTTP responses.
- \* A value of "false" means that JavaScript files for modules are not consolidated or minified.
- \* Default: true

minify\_css = <boolean>

- \* Whether or not the static CSS files for modules are consolidated and minified.
- \* A value of "true" means that static CSS files for modules are consolidated and minified. This improves client-side performance by reducing the number of HTTP requests and the size of HTTP responses.
- \* A value of "false" means that static CSS files for modules are not consolidated or minified.
- \* Due to browser limitations, setting this to "false" when using Internet Explorer version 9 and lower might result in display problems.
- \* Default: true

trap\_module\_exceptions = <boolean>

- \* Whether or not the JavaScript for individual modules is wrapped in a try/catch
- \* If "true", syntax errors in individual modules do not cause the UI to hang, other than when using the module in question.
- \* Set to "false" when developing apps.

enable\_pivot\_adhoc\_acceleration = <boolean>

- \* DEPRECATED in version 6.1 and later, use 'pivot\_adhoc\_acceleration\_mode' instead
- \* Whether or not the pivot interface uses its own ad-hoc acceleration when a data model is not accelerated.
- \* If "true", the pivot interface uses ad-hoc acceleration to make reporting in pivot faster and more responsive.
- \* In situations where data is not stored in time order, or where the majority of events are far in the past, disabling this behavior can improve the pivot experience.

pivot\_adhoc\_acceleration\_mode = [Elastic | AllTime | None]

- \* Specifies the type of ad-hoc acceleration used by the pivot interface when a data model is not accelerated.
- \* If "Elastic", the pivot interface only accelerates the time range

```

specified for reporting, and dynamically adjusts when this time range
is changed.
* If "AllTime", the pivot interface accelerates the relevant data over all
time. This makes the interface more responsive to time-range changes
but places a larger load on system resources.
* If "None", the pivot interface does not use any acceleration. This means
any change to the report requires restarting the search.
* Default: Elastic

jschart_test_mode = <boolean>
* Whether or not the JSChart module runs in Test Mode.
* If "true", JSChart module attaches HTML classes to chart elements for
introspection.
* This negatively impacts performance and should be disabled unless you
are actively using JSChart Test Mode.

#
# To avoid browser performance impacts, the JSChart library limits
# the amount of data rendered in an individual chart.

jschart_truncation_limit = <integer>
* Cross-browser truncation limit.
* If set, takes precedence over the browser-specific limits below

jschart_truncation_limit.chrome = <integer>
* Chart truncation limit.
* For Chrome only.
* Default: 50000

jschart_truncation_limit.firefox = <integer>
* Chart truncation limit.
* For Firefox only.
* Default: 50000

jschart_truncation_limit.safari = <integer>
* Chart truncation limit.
* For Safari only.
* Default: 50000

jschart_truncation_limit.ie11 = <integer>
* Chart truncation limit.
* For Internet Explorer version 11 only
* Default: 50000

jschart_series_limit = <integer>
* Chart series limit for all browsers.
* Default: 100

jschart_results_limit = <integer>
* DEPRECATED.
* Use 'data_sources.primary.params.count' in visualizations.conf instead.
* Chart results per series limit for all browsers.
* Overrides the results per series limit for individual visualizations.
* Default: 10000

choropleth_shape_limit = <integer>
* Choropleth map shape limit for all browsers.
* Default: 10000

dashboard_html_allow_inline_styles = <boolean>
* Whether or not to allow style attributes from inline HTML elements in dashboards.
* If "false", style attributes from inline HTML elements in dashboards will be removed

```

to prevent potential attacks.

- \* Default: true

dashboard\_html\_allow\_embeddable\_content = <boolean>

- \* Whether or not to allow <embed> and <iframe> HTML elements in dashboards.
- \* If set to "true", <embed> and <iframe> HTML elements in dashboards will not be removed and can lead to a potential security risk.
- \* If set to the default value of "false", <embed> and <iframe> HTML elements will be stripped from the dashboard HTML.
- \* Default: false

dashboard\_html\_wrap\_embed = <boolean>

- \* Whether or not to wrap <embed> HTML elements in dashboards with an <iframe>.
- \* If set to "false", <embed> HTML elements in dashboards will not be wrapped, leading to a potential security risk.
- \* If set to "true", <embed> HTML elements will be wrapped by an <iframe sandbox> element to help mitigate potential security risks.
- \* Default: true

dashboard\_html\_allow\_iframes = <boolean>

- \* Whether or not to allow iframes from HTML elements in dashboards.
- \* If "false", iframes from HTML elements in dashboards will be removed to prevent potential attacks.
- \* Default: true

dashboard\_html\_allowed\_domains = <comma-separated list>

- \* A list of allowed domains for inline iframe element source ('<iframe src="<URL>">') attributes in dashboards.
- \* If the domain for an <iframe> src attribute is not an allowed domain, the Simple XML dashboard adds the 'sandbox' attribute to the <iframe>, which further restricts the content within the <iframe> by treating it as coming from a unique origin. Simple XML dashboards will allow <iframe> src attributes by default if the src is the same hostname and port number as the Splunk Web server's hostname and port number.
- \* You can specify these domains as a hostname or an IPV4 address or an IPV6 address.
- \* You can configure a hostname as a full name or with a wildcard to allow for any subdomains. For example, \*.example.com would allow for any subdomain of example.com as well as example.com itself.
- \* You can specify an IPV4 address as an exact address or:
  - \* You can use an asterisk to specify a wildcard (Example: 192.168.1.\*). Asterisks allow for any address within that byte segment.
  - \* You can use a dash to specify a range of addresses (Example: 192.168.1.1-99). Dashes will only match IP addresses within that range.
- \* You can specify an IPV6 address either as an exact address or with a subnet mask. If you specify a subnet mask, any IPV6 address within the subnet will be an allowed domain.
- \* You can specify a port number for any of the domains. If you do, the '<iframe src>' must match the port number as well.
- \* Additional configuration examples:
  - \* Hostname: docs.splunk.com, \*.splunk.com
  - \* IPV4: 127.0.0.1, 127.0.0.\*, 127.0-10.0.\*, 127.0.0.1:8000
  - \* IPV6: ::1, [::1]:8000, 2001:db8:abcd:12::, 2001:db8::/32
- \* Default: not set

pdfgen\_trusted\_hosts = <string> [, <string>]

- \* A list of trusted hosts for inline image element source ('<image src="<URL>">') links used during a pdf export.
- \* If the domain for an <image> src attribute is not in the list of trusted hosts, the image will not download during PDF export.
- \* Separate multiple rules with commas.
- \* Each rule can be in one of the following formats:
  1. A single IPv4 or IPv6 address (examples: "203.0.113.2", "2001:db8:3c4d")

2. A Classless Inter-Domain Routing (CIDR) block of addresses  
(examples: "192.0.2.0/24", "2001:DB8::/32")
  3. A DNS name. Use "\*" as a wildcard  
(examples: "myhost.example.com", "\*.splunk.com")
  4. "\*\*", which matches anything
- \* Any link which resolves to a loopback address will not download, unless the "\*" rule is used.
  - \* You can prefix an entry with '!' to cause the rule to reject the connection. The input applies rules in order, and uses the first one that matches.  
For example, "!192.0.2.0/24, \*" allows connections from everywhere except the 192.0.2.\* network.
  - \* Default: not set. All links will fail by default.

max\_view\_cache\_size = <integer>

- \* The maximum number of views to cache in the appserver.
- \* Default: 1000

pdfgen\_is\_available = [0 | 1]

- \* Specifies whether Integrated PDF Generation is available on this search head.
- \* This is used to bypass an extra call to splunkd.
- \* Default (on platforms where node is supported): 1
- \* Default (on platforms where node is not supported): 0

version\_label\_format = <printf\_string>

- \* Internal configuration.
- \* Overrides the version reported by the UI to \*.splunk.com resources
- \* Default: %s

auto\_refresh\_views = [0 | 1]

- \* Specifies whether the following actions cause the appserver to ask splunkd to reload views from disk.
  - \* Logging in through Splunk Web
  - \* Switching apps
  - \* Clicking the Splunk logo
- \* Default: 0

show\_app\_context = <boolean>

- \* Whether or not Splunk Web will show app context in certain locations.
- \* You can set this to "false" in situations where you do not want to display app contexts, for example, when apps are under cluster management.
- \* Default: true

cookieSameSite = [ not\_specified | lax | strict | none ]

- \* The value of the "SameSite" cookie attribute for which the Splunk web server is to set in the web browser.
- \* A value of "not\_specified" means the Splunk web server does not set the "SameSite" attribute. Some browsers, like Chrome, interpret this as if the web server set "SameSite=Lax", according to the latest Internet-Drafts as published by the Internet Engineering Task Force (IETF). Other browsers might interpret this as if the web server set "SameSite=None".
- \* A value of "lax" means the Splunk web server sets the "SameSite=Lax" attribute.
- \* A value of "strict" means the Splunk web server sets the "SameSite=Strict" attribute.
- \* A value of "none" means the Splunk web server sets the "SameSite=None" cookie attribute, to let browsers send the cookies in all contexts. A cookie with this attribute lets the browser embed a Splunk dashboard into a third-party <iframe> component.
  - \* <iframe> stands for "inline frame", and is a web page component within which you can embed a dashboard.
- \* If you want to embed a Splunk dashboard into an outside web application, you must give this setting a value of "none". Otherwise, the third-party

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<iframe> won't let the user authenticate and use the dashboard that
you embedded.
* The "SameSite=None" attribute in a cookie requires that you set the
"Secure" attribute, otherwise the browser might reject the cookie. The Splunk web server
adds the "Secure" attribute for connections over HTTPS by default. Use the
'tools.sessions.secure' setting to configure this behavior.
* You must also give the 'x_frame_options_sameorigin' setting a value of "false"
to allow for the embedding of a Splunk dashboard in the <iframe>.
* Default: not_specified

#
# Splunk bar options
#
# Internal config. May change without notice.
# Only takes effect if 'instanceType' is 'cloud'.
#

showProductMenu = <boolean>
* Used to indicate visibility of product menu.
* Default: False.

productMenuUriPrefix = <string>
* The domain product menu links to.
* Required if 'showProductMenu' is set to "true".

productMenuLabel = <string>
* Used to change the text label for product menu.
* Default: 'My Splunk'

showUserMenuProfile = <boolean>
* Used to indicate visibility of 'Profile' link within user menu.
* Default: false

#
# Header options
#
x_frame_options_sameorigin = <boolean>
* adds a X-Frame-Options header set to "SAMEORIGIN" to every response served
* by cherrypy
* Default: true

#
# Single Sign On (SSO)
#

remoteUser = <http_header_string>
* Remote user HTTP header sent by the authenticating proxy server.
* This header should be set to the authenticated user.
* CAUTION: There is a potential security concern regarding the
treatment of HTTP headers.
* Your proxy provides the selected username as an HTTP header as specified
above.
* If the browser or other HTTP agent were to specify the value of this
header, probably any proxy would overwrite it, or in the case that the
username cannot be determined, refuse to pass along the request or set
it blank.
* However, Splunk Web (specifically, cherrypy) normalizes headers containing
the dash and the underscore to the same value. For example, USER-NAME and
USER_NAME are treated as the same in Splunk Web.
* This means that if the browser provides REMOTE-USER and Splunk Web accepts
REMOTE_USER, theoretically the browser could dictate the username.

```

- \* In practice, however, the proxy adds its headers last, which causes them to take precedence, making the problem moot.
- \* See also the 'remoteUserMatchExact' setting which can enforce more exact header matching.
- \* Default: 'REMOTE\_USER'

remoteGroups = <http\_header\_string>

- \* Remote groups HTTP header name sent by the authenticating proxy server.
- \* This value is used by Splunk Web to match against the header name.
- \* The header value format should be set to comma-separated groups that the user belongs to.
- \* Example of header value: Products,Engineering,Quality Assurance
- \* No default.

remoteGroupsQuoted = <boolean>

- \* Whether or not the group header value can be comma-separated quoted entries.
- \* This setting is considered only when 'remoteGroups' is set.
- \* If "true", the group header value can be comma-separated quoted entries.
- \* NOTE: Entries themselves can contain commas.
- \* Example of header value with quoted entries:  
"Products","North America, Engineering","Quality Assurance"
- \* Default: false (group entries should be without quotes.)

remoteUserMatchExact = [0 | 1]

- \* Whether or not to consider dashes and underscores in a remoteUser header to be distinct.
- \* When set to "1", considers dashes and underscores distinct (so "Remote-User" and "Remote\_User" are considered different headers.)
- \* When set to 0, dashes and underscores are not considered to be distinct, to retain compatibility with older versions of Splunk software.
- \* Set to 1 when you set up SSO
- \* Default: 0

remoteGroupsMatchExact = [0 | 1]

- \* Whether or not to consider dashes and underscores in a remoteGroup header to be distinct.
- \* When set to 1, considers dashes and underscores distinct (so "Remote-Groups" and "Remote\_Groups" are considered different headers)
- \* When set to 0, dashes and underscores are not considered to be distinct, to retain compatibility with older versions of Splunk software.
- \* Set to 1 when you set up SSO
- \* Default: 0

SSOMode = [permissive | strict]

- \* Whether SSO behaves in either permissive or strict mode.
- \* When set to "permissive": Requests to Splunk Web that originate from an untrusted IP address are redirected to a login page where they can log into Splunk Web without using SSO.
- \* When set to "strict": All requests to Splunk Web will be restricted to those originating from a trusted IP except those to endpoints that do not require authentication.
- \* Default: strict

trustedIP = <ip\_addresses>

- \* IP addresses of the authenticating proxy (trusted IP).
- \* Splunk Web verifies it is receiving data from the proxy host for all SSO requests.
- \* Set to a valid IP address to enable SSO.
- \* This setting can accept a list of IPs or networks, using the same format as the 'acceptFrom' setting.
- \* Default: not set; the normal value is the loopback address (127.0.0.1).

```

allowSsoWithoutChangingServerConf = [0 | 1]
* Whether or not to allow SSO without setting the 'trustedIP' setting in
  server.conf as well as in web.conf.
* If set to 1, enables web-based SSO without a 'trustedIP' setting configured
  in server.conf.
* Default: 0

ssoAuthFailureRedirect = <scheme>://<URL>
* The redirect URL to use if SSO authentication fails.
* Examples:
  * http://www.example.com
  * https://www.example.com
* Default: empty string; Splunk Web shows the default unauthorized error
  page if SSO authentication fails.

# Results export server config

export_timeout = <integer>
* When exporting results, the number of seconds the server waits before
  closing the connection with splunkd.
* If you do not set a value for export_timeout, Splunk Web uses the value
  for the 'splunkdConnectionTimeout' setting.
* Set 'export_timeout' to a value greater than 30 in normal operations.
* No default.

#
# cherrypy HTTP server config
#

server.thread_pool = <integer>
* Determines the minimum number of threads the appserver is allowed to maintain.
* The default value of this setting provides acceptable performance for most use
  cases.
* If you are experiencing issues with UI latency, you can increase the value
  based on need, to a maximum value of 200.
* Values that exceed 200 can cause memory spikes.
* Default: 50

server.socket_host = <ip_address>
* Host values may be any IPv4 or IPv6 address, or any valid hostname.
* The string 'localhost' is a synonym for '127.0.0.1' (or '::1', if your
  hosts file prefers IPv6).
* The string '0.0.0.0' is a special IPv4 entry meaning "any active interface"
  (INADDR_ANY), and ":::" is the similar IN6ADDR_ANY for IPv6.
* Default (if 'listenOnIPv6' is set to "no": 0.0.0.0
* Default (otherwise): ":::"

server.socket_timeout = <integer>
* The timeout, in seconds, for accepted connections between the browser and
  Splunk Web
* Default: 10

listenOnIPv6 = <no | yes | only>
* By default, Splunk Web listens for incoming connections using
  IPv4 only.
* To enable IPv6 support in splunkweb, set this to "yes". Splunk Web
  simultaneously listens for connections on both IPv4 and IPv6 protocols.
* To disable IPv4 entirely, set to "only", which causes SPLunk Web
  to exclusively accept connections over IPv6.
* To listen on an IPv6 address, also set 'server.socket_host' to ":::".

max_upload_size = <integer>

```

```

* The hard maximum limit, in megabytes, of uploaded files.
* Default: 500

log.access_file = <filename>
* The HTTP access log filename.
* This file is written in the default $SPLUNK_HOME/var/log directory.
* Default: web_access.log

log.access_maxsize = <integer>
* The maximum size, in bytes, that the web_access.log file can be.
* Comment out or set to 0 for unlimited file size.
* Splunk Web rotates the file to web_access.log.0 after the 'log.access_maxsize' is reached.
* See the 'log.access_maxfiles' setting to limit the number of backup files
  created.
* Default: 25000000 (25 MB).

log.access_maxfiles = <integer>
* The maximum number of backup files to keep after the web_access.log
  file has reached its maximum size.
* CAUTION: Setting this to very high numbers (for example, 10000) can affect
  performance during log rotation.
* Default (if 'access_maxsize' is set): 5

log.error_maxsize = <integer>
* The maximum size, in bytes, the web_service.log can be.
* Comment out or set to 0 for unlimited file size.
* Splunk Web rotates the file to web_service.log.0 after the
  max file size is reached.
* See 'log.error_maxfiles' to limit the number of backup files created.
* Default: 25000000 (25 MB).

log.error_maxfiles = <integer>
* The maximum number of backup files to keep after the web_service.log
  file has reached its maximum size.
* CAUTION: Setting this to very high numbers (for example, 10000) can affect
  performance during log rotations
* Default (if 'access_maxsize' is set): 5

log.screen = <boolean>
* Whether or not runtime output is displayed inside an interactive TTY.
* Default: true

request.show_tracebacks = <boolean>
* Whether or not an exception traceback is displayed to the user on fatal
  exceptions.
* Default: true

engine.autoreload.on = <boolean>
* Whether or not the appserver will auto-restart if it detects a python file
  has changed.
* Default: false

tools.sessions.on = true
* Whether or not user session support is enabled.
* Always set this to true.

tools.sessions.timeout = <integer>
* The number of minutes of inactivity before a user session is
  expired.
* The countdown for this setting effectively resets every minute through
  browser activity until the 'ui_inactivity_timeout' setting is reached.
* Use a value of 2 or higher, as a value of 1 causes a race condition with

```



the browser refresh, producing unpredictable behavior.

\* Low values are not useful except for testing.

\* Default: 60

tools.sessions.restart\_persist = <boolean>

\* Whether or not the session cookie is deleted from the browser when the browser quits.

\* If set to "false", then the session cookie is deleted from the browser upon the browser quitting.

\* If set to "true", then sessions persist across browser restarts, assuming the 'tools.sessions.timeout' has not been reached.

\* Default: true

tools.sessions.httponly = <boolean>

\* Whether or not the session cookie is available to running JavaScript scripts.

\* If set to "true", the session cookie is not available to running JavaScript scripts. This improves session security.

\* If set to "false", the session cookie is available to running JavaScript scripts.

\* Default: true

tools.sessions.secure = <boolean>

\* Whether or not the browser must transmit session cookies over an HTTPS connection when Splunk Web is configured to serve requests using HTTPS (the 'enableSplunkWebSSL' setting is "true".)

\* If set to "true" and 'enableSplunkWebSSL' is also "true", then the browser must transmit the session cookie over HTTPS connections. This improves session security.

\* See the 'enableSplunkWebSSL' setting for details on configuring HTTPS session support.

\* Default: true

tools.sessions.forceSecure = <boolean>

\* Whether or not the secure bit of a session cookie that has been sent over HTTPS is set.

\* If a client connects to a proxy server over HTTPS, and the back end connects to Splunk over HTTP, then setting this to "true" forces the session cookie being sent back to the client over HTTPS to have the secure bit set.

\* Default: false

response.timeout = <integer>

\* The timeout, in seconds, to wait for the server to complete a response.

\* Some requests, such as uploading large files, can take a long time.

\* Default: 7200 (2 hours).

tools.sessions.storage\_type = [file]

tools.sessions.storage\_path = <filepath>

\* Specifies the session information storage mechanisms.

\* Set 'tools.sessions.storage\_type' and 'tools.sessions.storage\_path' to use RAM based sessions instead.

\* Use an absolute path to store sessions outside of \$SPLUNK\_HOME.

\* Default: storage\_type=file, storage\_path=var/run/splunk

tools.decode.on = <boolean>

\* Whether or not all strings that come into CherryPy controller methods are decoded as unicode (assumes UTF-8 encoding).

\* CAUTION: Setting this to false will likely break the application, as all incoming strings are assumed to be unicode.

\* Default: true

```

tools.encode.on = <boolean>
* Whether or not to encode all controller method response strings into
  UTF-8 str objects in Python.
* CAUTION: Disabling this will likely cause high byte character encoding to
  fail.
* Default: true

tools.encode.encoding = <codec>
* Forces all outgoing characters to be encoded into UTF-8.
* This setting only takes effect when 'tools.encode.on' is set to "true".
* By setting this to "utf-8", CherryPy default behavior of observing the
  Accept-Charset header is overwritten and forces utf-8 output.
* Only change this if you know a particular browser installation must
  receive some other character encoding (Latin-1 iso-8859-1, etc)
* CAUTION: Change this setting at your own risk.
* Default: utf-8

tools.encode.text_only = <boolean>
# Controls CherryPy's ability to encode content type. If set to True, CherryPy will only encode
# text (text/*) content. As of the Python 3 conversion we are defaulting to False as the current
# controller responses are in Unicode.
# WARNING: Change this at your own risk.
* Default: False

tools.proxy.on = <boolean>
* Whether or not the Splunk platform instance is behind a reverse proxy server.
* If set to "true", the instance assumes that it is behind a reverse proxy and
  uses HTTP header information from the proxy to log access requests, secure
  its cookies properly, and generate valid URLs for redirect responses.
* All of the instance's HTTP services will use information from
  "X-Forwarded-*", "Front-End-Https", and "X-Url-Scheme" headers, where
  available, to override what it receives from proxied requests.
* If you set this to "true", you must also set 'tools.proxy.base' to a valid
  host name and network port.
* If set to "false", the instance relies on its own internal HTTP server
  settings and the immediate client's HTTP headers for the information needed
  for access request logging, cookie securing, and redirect URL generation.
* Default: false

tools.proxy.base = <scheme>://<URL>
* The proxy base URL in Splunk Web.
* Default: empty string

pid_path = <filepath>
* Specifies the path to the Process IDentification (pid) number file.
* Must be set to "var/run/splunk/splunkweb.pid".
* CAUTION: Do not change this parameter.

enabled_decomposers = <intention> [, <intention>]...
* Added in Splunk 4.2 as a short term workaround measure for apps which
  happen to still require search decomposition, which is deprecated
  with 4.2.
* Search decomposition will be entirely removed in a future release.
* A comma-separated list of allowed intentions.
* Modifies search decomposition, which is a Splunk Web internal behavior.
* Can be controlled on a per-app basis.
* If set to an empty string, no search decomposition occurs, which causes
  some usability problems with Report Builder.
* The current possible values are: addcommand, stats, addterm, addtermgt,
  addtermлт, setfields, excludefields, audit, sort, plot
* Default: "plot", leaving only the plot intention enabled.

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simple_xml_perf_debug = <boolean>
* Whether or not Simple XML dashboards log performance metrics to the
  browser console.
* If set to "true", Simple XML dashboards log some performance metrics to
  the browser console.
* Default: false

job_default_auto_cancel = <integer>
* The amount of time, in seconds, of inactivity in Splunk Web, after which the search job automatically
  cancels.
* Default: 62

job_min_polling_interval = <integer>
* The minimum polling interval, in milliseconds, for search jobs.
* This is the initial wait time for fetching results.
* The poll period increases gradually from the minimum interval
  to the maximum interval when search is in a queued or parsing
  state (and not a running state) for some time.
* Set this value between 100 and 'job_max_polling_interval' milliseconds.
* Default: 100

job_max_polling_interval = <integer>
* The maximum polling interval, in milliseconds, for search jobs.
* This is the maximum wait time for fetching results.
* In normal operations, set to 3000.
* Default: 1000

acceptFrom = <network_acl> ...

* Lists a set of networks or addresses from which to accept connections.
* Separate multiple rules with commas or spaces.
* Each rule can be in one of the following formats:
  1. A single IPv4 or IPv6 address (examples: "10.1.2.3", "fe80::4a3")
  2. A Classless Inter-Domain Routing (CIDR) block of addresses
     (examples: "10/8", "192.168.1/24", "fe80:1234/32")
  3. A DNS name, possibly with a "*" used as a wildcard
     (examples: "myhost.example.com", "*.splunk.com")
  4. "*", which matches anything
* You can also prefix an entry with '!' to cause the rule to reject the
  connection. The input applies rules in order, and uses the first one that
  matches.
  For example, "!10.1/16, *" allows connections from everywhere except
  the 10.1.*.* network.
* Default: "*" (accept from anywhere)

maxThreads = <integer>
* The number of threads that can be used for active HTTP transactions.
* This value can be limited to constrain resource usage.
* If set to 0, a limit is automatically picked based on
  estimated server capacity.
* If set to a negative number, no limits are enforced.
* Default: 0

maxSockets = <integer>
* The number of simultaneous HTTP connections that Splunk Web can accept.
* This value can be limited to constrain resource usage.
* If set to 0, a limit is automatically picked based on estimated
  server capacity.
* If set to a negative number, no limits are enforced.
* Default: 0

keepAliveIdleTimeout = <integer>

```

- \* How long, in seconds, that the Splunk Web HTTP server lets a keep-alive connection remain idle before forcibly disconnecting it.
- \* If this number is less than 7200, it will be set to 7200.
- \* Default: 7200

busyKeepAliveIdleTimeout = <integer>

- \* How long, in seconds, that the Splunk Web HTTP server lets a keep-alive connection remain idle while in a busy state before forcibly disconnecting it.
- \* CAUTION: Too large a value that can result in file descriptor exhaustion due to idling connections.
- \* If this number is less than 12, it will be set to 12.
- \* Default: 12

forceHttp10 = auto|never|always

- \* How the HTTP server deals with HTTP/1.0 support for incoming clients.
- \* When set to "always", the REST HTTP server does not use some HTTP 1.1 features such as persistent connections or chunked transfer encoding.
- \* When set to "auto", it limits HTTP 1.1 features only if the client sent no User-Agent header, or if the user agent is known to have bugs in its HTTP/1.1 support.
- \* When set to "never", it always allows HTTP 1.1, even to clients it suspects might be buggy.
- \* Default: auto

crossOriginSharingPolicy = <origin\_acl> ...

- \* A list of HTTP Origins for which to return Access-Control-Allow-\* (CORS) headers.
- \* These headers tell browsers that Splunk Web trusts web applications at those sites to make requests to the REST interface.
- \* The origin is passed as a URL without a path component (for example "https://app.example.com:8000")
- \* This setting can take a list of acceptable origins, separated by spaces and/or commas
- \* Each origin can also contain wildcards for any part. Examples:  
 \*://app.example.com:\* (either HTTP or HTTPS on any port)  
 https://\*.example.com (any host under example.com, including example.com itself)
- \* An address can be prefixed with a '!' to negate the match, with the first matching origin taking precedence. For example,  
 "!\*://evil.example.com:\* \*://\*.example.com:\*" to not avoid matching one host in a domain.
- \* "\*" can also be used to match all origins.
- \* Default: empty string

crossOriginSharingHeaders = <string>

- \* A list of the HTTP headers to which splunkd sets "Access-Control-Allow-Headers" when replying to Cross-Origin Resource Sharing (CORS) preflight requests.
- \* The "Access-Control-Allow-Headers" header is used in response to a CORS preflight request to tell browsers which HTTP headers can be used during the actual request.
- \* A CORS preflight request is a CORS request that checks to see if the CORS protocol is understood and a server is aware of using specific methods and headers.
- \* This setting can take a list of acceptable HTTP headers, separated by commas.
- \* A single "\*" can also be used to match all headers.
- \* Default: Empty string.

allowSslCompression = <boolean>

- \* Whether or not the server lets clients negotiate SSL-layer data compression.
- \* If set to "true", the server lets clients negotiate SSL-layer data compression.
- \* The HTTP layer has its own compression layer which is usually sufficient.
- \* Default: false

allowSslRenegotiation = <boolean>

- \* Whether or not the server lets clients renegotiate SSL connections.
- \* In the SSL protocol, a client may request renegotiation of the connection settings from time to time.
- \* Setting this to "false" causes the server to reject all renegotiation attempts, breaking the connection.
- \* This limits the amount of CPU a single TCP connection can use, but it can cause connectivity problems especially for long-lived connections.
- \* Default: true

sslServerHandshakeTimeout = <integer>

- \* The timeout, in seconds, for an SSL handshake to complete between an SSL client and the Splunk SSL server.
- \* If the SSL server does not receive a "Client Hello" from the SSL client within 'sslServerHandshakeTimeout' seconds, the server terminates the connection.
- \* Default: 60

sendStrictTransportSecurityHeader = <boolean>

- \* Whether or not the REST interface sends a "Strict-Transport-Security" header with all responses to requests made over SSL.
- \* If set to "true", the REST interface sends a "Strict-Transport-Security" header with all responses to requests made over SSL.
- \* This can help avoid a client being tricked later by a Man-In-The-Middle attack to accept a non-SSL request.
- \* This requires a commitment that no non-SSL web hosts will ever be run on this hostname on any port. For example, if splunkweb is in default non-SSL mode this can break the ability of browser to connect to it.
- \* Enable this setting with caution.
- \* Default: false

includeSubDomains = <boolean>

- \* Whether or not the REST interface includes the "includeSubDomains" directive in the "Strict-Transport-Security" header with all responses to requests made over SSL.
- \* If set to "true", all subdomains of the current domain name will be enforced with the same HTTP Strict-Transport-Security (HSTS) policy.
- \* Can only be enabled if 'sendStrictTransportSecurityHeader' is set to "true".
- \* Enable this setting with caution. Enabling 'includeSubDomains' can have consequences by blocking access to subdomains that can only be served over HTTP.
- \* Default: false

preload = <boolean>

- \* Whether or not the REST interface includes the "preload" directive in the "Strict-Transport-Security" header with all responses to requests made over SSL.
- \* If set to "true", domains can be loaded on the HSTS preload list service that the Chromium project maintains for Google Chrome and various other browsers.
- \* Can only be enabled if 'sendStrictTransportSecurityHeader' is set to "true".
- \* Enable this setting with caution. Enabling 'preload' can have consequences by preventing users from accessing your domain and

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subdomains in the case of switching back to HTTP.
* Default: false

dedicatedIoThreads = <integer>
* The number of dedicated threads to use for HTTP input/output operations.
* If set to zero, HTTP I/O is performed in the same thread
  that accepted the TCP connection.
* If set set to a non-zero value, separate threads run
  to handle the HTTP I/O, including SSL encryption.
* Typically this does not need to be changed. For most usage
  scenarios using the same the thread offers the best performance.
* Default: 0

replyHeader.<name> = <string>
* Adds a static header to all HTTP responses that this server generates.
* For example, "replyHeader.My-Header = value" causes Splunk Web to include
  the response header "My-Header: value" in the reply to every HTTP request
  to it.
* No default.

termsOfServiceDirectory = <directory>
* The directory to look in for a "Terms of Service" document that each
  user must accept before logging into Splunk Web.
  * Inside the directory the TOS should have a filename in the format
    "<number>.html"
  * <number> is in the range 1 to 18446744073709551615.
  * The active TOS is the filename with the larger number. For example, if
    there are two files in the directory named "123.html" and "456.html", then
    456 will be the active TOS version.
  * If a user has not accepted the current version of the TOS, they must
    accept it the next time they try to log in. The acceptance times will be recorded inside a "tos.conf"
  file inside an app called "tos".
  * If the "tos" app does not exist, you must create it for acceptance
    times to be recorded.
  * The TOS file can either be a full HTML document or plain text, but it must
    have the ".html" suffix.
  * You do not need to restart Splunk Enterprise when adding files to the
    TOS directory.
* Default: empty string (no TOS)

appServerProcessShutdownTimeout = <nonnegative integer>[smhd]
* The amount of time splunkd waits for a Python-based application server
  process to handle outstanding or existing requests.
* If a Python-based application server process "outlives" this timeout,
  splunkd forcibly terminates the process.
* Default: '30s' (30 seconds).

appServerProcessLogStderr = <boolean>
* If set to true, messages written to the standard error stream by the
  Python-based application server processes will be logged to splunkd.log
  under the "UiAppServer" channel.
* This can be useful when debugging issues when the appserver process
  fails to start
* However, some appserver code may print sensitive information such as
  session ID strings to standard error so this defaults to disabled.
* Default: false

enableWebDebug = <boolean>
* Whether or not the debug REST endpoints are accessible, for example.,
  /debug/**splat.
* Default: false

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allowableTemplatePaths = <directory> [, <directory>]...
* A comma-separated list of template paths that might be added to
  the template lookup allow list.
* Paths are relative to $SPLUNK_HOME.
* Default: empty string

enable_risky_command_check = <boolean>
* Whether or not checks for data-exfiltrating search commands are enabled.
* Default: true

enable_risky_command_check_dashboard = <boolean>
* Whether or not checks for data-exfiltrating search commands within a dashboard are enabled.
* Default: true

enableSearchJobXslt = <boolean>
* REMOVED. This setting no longer has any effect.
* Whether or not the search job request accepts XML stylesheet language (XSL)
  as input to format search results.
* If set to "true", the search job request accepts XSL as input
  to format search results.
* If set to "false", the search job request does not accept XSL as input
  to format search results.
* Default: false

customFavicon = <pathToMyFile, myApp:pathToMyFile, or blank for default>
* Customizes the favicon image across the entire application.
* If no favicon image file, the favicon default: the Splunk favicon.
* Supported favicon image files are .ico files, and should be square images.
* Place the favicon image file in the default or manual location:
  * Default destination folder: $SPLUNK_HOME/etc/apps/search/appserver/static/customfavicon.
  * Example: If your favicon image is located at
  $SPLUNK_HOME/etc/apps/search/appserver/static/customfavicon/favicon.ico, set 'customFavicon' to
  "customfavicon/favicon.ico".
  * Manual location: Place the file in $SPLUNK_HOME/etc/apps/<myApp>/appserver/static/<pathToMyFile>, and
  set 'customFavicon' to
  "<myApp:pathToMyFile>".
* Default: not set, Splunk Web uses the Splunk favicon.

loginCustomLogo = <fullUrl, pathToMyFile, myApp:pathToMyFile, or blank for default>
* Customizes the logo image on the login page.
* If no image file, the logo Default: the Splunk logo.
* Supported images are:
  * Full URL image file (secured or not secured), such as https://www.splunk.com/logo.png or
  http://www.splunk.com/logo.png.
  * Image file, such as .jpg or .png. All image formats are supported.
  * Place logo image file in default or manual location:
    * Default destination folder: $SPLUNK_HOME/etc/apps/search/appserver/static/logincustomlogo.
    * Example: If your logo image is located at
    $SPLUNK_HOME/etc/apps/search/appserver/static/logincustomlogo/logo.png, type loginCustomLogo =
    logincustomlogo/logo.png.
    * Manual location: $SPLUNK_HOME/etc/apps/<myApp>/appserver/static/<pathToMyFile>, and type
    loginCustomLogo = <myApp:pathToMyFile>.
* The maximum image size is 485px wide and 100px high. If the image exceeds these limits, the image is
  automatically resized.
* Default: not set, Splunk Web uses the Splunk logo.

loginBackgroundImageOption = [default| custom | none]
* Controls display of the background image of the login page.
* "default" displays the Splunk default background image.
* "custom" uses the background image defined by the backgroundImageCustomName setting.
* "none" removes any background image on the login page. A dark background color is applied.
* Default: "default".

```

```
loginCustomBackgroundImage = <pathToMyFile or myApp:pathToMyFile>
* Customizes the login page background image.
* Supported image files include .jpg, .jpeg or .png with a maximum file size of 20MB.
* A landscape image is recommended, with a minimum resolution of 1024x640
  pixels.
* Using Splunk Web:
  * Upload a custom image to a manager page under General Settings.
  * The login page background image updates automatically.
* Using the CLI or a text editor:
  * Set 'loginBackgroundImageOption' to "custom".
  * Place the custom image file in the default or manual location:
    * Default destination folder: $SPLUNK_HOME/etc/apps/search/appserver/static/logincustombg.
    * Example: If your image is located at
      $SPLUNK_HOME/etc/apps/search/appserver/static/logincustombg/img.png, set
      'loginCustomBackgroundImage' to "logincustombg/img.png".
    * Manual location: $SPLUNK_HOME/etc/apps/<myApp>/appserver/static/<pathToMyFile>, and set
      'loginCustomBackgroundImage' to
      "<myApp:pathToMyFile>".
  * The login page background image updates automatically.
* Default: not set (If no custom image is used, the default Splunk background image displays).

loginFooterOption = [default | custom | none]
* Controls display of the footer message of the login page.
* "default" displays the Splunk copyright text.
* "custom" uses the footer text defined by the loginFooterText setting.
* "none" removes any footer text on the login page.
* NOTE: This option is made available only to OEM customers participating in
  the Splunk OEM Partner Program and is subject to the relevant terms of the Master OEM Agreement. All other
  customers or partners are prohibited from
  removing or altering any copyright, trademark, and/or other intellectual
  property or proprietary rights notices of Splunk placed on or embedded
  in any Splunk materials.
* Default: "default".

loginFooterText = <footer_text>
* The text to display in the footer of the login page.
* Supports any text, including HTML. The Splunk platform sanitizes HTML for
  security purposes by removing potentially dangerous tags and attributes.
* To display, the parameter 'loginFooterOption' must be set to "custom".

loginDocumentTitleOption = [default | custom | none]
* Controls display of the document title of the login page.
* Default: "default".
* "default" displays: "<page_title> | Splunk".
* "none" removes the branding on the document title of the login page: "<page_title>".
* "custom" uses the document title text defined by the loginDocumentTitleText setting.
* NOTE: This option is made available only to OEM customers participating in
  the Splunk OEM Partner Program and is subject to the relevant terms of the
  Master OEM Agreement. All other customers or partners are prohibited from
  removing or altering any copyright, trademark, and/or other intellectual
  property or proprietary rights notices of Splunk placed on or embedded
  in any Splunk materials.
* Default: "default".

loginDocumentTitleText = <document_title_text>
* The text to display in the document title of the login page.
* Text only.
* To display, the parameter 'loginDocumentTitleOption' must be set to "custom".

firstTimeLoginMessageOption = [default | custom | none]
* Controls display of the first time login message of the login page.
```



\* "default" displays: "If you installed this instance, use the username and password you created at installation.  
 Otherwise, use the username and password that your Splunk administrator gave you. If you've forgotten your credentials, contact your Splunk administrator."  
 \* "none" removes the branding on the first time message of the login page: "".  
 \* "custom" uses the document title text defined by the firstTimeLoginMessage setting.  
 \* CAUTION: This setting is only configurable for original equipment manufacturer (OEM) customers that participate in the Splunk OEM Partner Program. It is subject to the terms of the Master OEM Agreement. If you are not a member of this program, you MUST NOT remove or alter any Splunk copyright, trademark, and/or other intellectual property or proprietary rights notices that Splunk embeds into any of its material. This action includes but is not limited to configuring this setting.  
 \* Default: default

firstTimeLoginMessage = <document\_title\_text>  
 \* The text to display in the first time message of the login page.  
 \* Text only.  
 \* To display this message, you must first set 'firstTimeLoginMessageOption' to "custom".

loginPasswordHint = <default\_password\_hint>  
 \* The text to display the password hint at first time login on the login page.  
 \* Text only.  
 \* Default: "The password you created when you installed this instance"

appNavReportsLimit = <integer>  
 \* Maximum number of reports to fetch to populate the navigation drop-down menu of an app.  
 \* An app must be configured to list reports in its navigation XML configuration before it can list any reports.  
 \* Set to -1 to display all the available reports in the navigation menu.  
 \* NOTE: Setting to either -1 or a value that is higher than the default might result in decreased browser performance due to listing large numbers of available reports in the drop-down menu.  
 \* Default: 500

simplexml\_dashboard\_create\_version = <string>  
 \* DEPRECATED. The dashboard framework uses the latest Simple XML dashboard version for newly created dashboards.  
 \* CAUTION: Do not change this setting without contacting Splunk Support.  
 \* The Simple XML dashboard version used for newly created Simple XML dashboards.  
 \* Version must be a valid Simple XML dashboard version of the form 1.x (for example, 1.1).  
 \* Default: 1.1

allow\_insecure\_libraries\_toggle = <boolean>  
 \* Determines whether or not Splunk Web can use insecure libraries which Splunk will deprecate.  
 \* A value of "false" means Splunk Web cannot use insecure libraries.  
 \* CAUTION: Do not change this setting.  
 \* Default: true

# The Django bindings component and all associated [framework] settings have been  
 # removed. Configuring these settings no longer has any effect, and Splunk Enterprise  
 # ignores any existing settings that are related to the component.

[remoteUI]  
 \* Set options to control the loading of remote hosted UI pages in Splunk Cloud  
 \* If you do not specify an entry for each setting, Splunk Web uses the default value.

optInRemoteUI = <boolean>

```

* This setting maps to the Splunk Cloud "Automatic UI updates" menu item.
* Determines whether Splunk Cloud fetches configured UI pages from an external
  content delivery network or from the $SPLUNK_HOME directory.
* Default: false

allowExternalRemote = <boolean>
* Determines whether or not Splunk Web displays the "Automatic UI updates" menu item.
* Default: false

# Monitoring Console config
[smc]
remoteRoot = <string>
* The URL of the content delivery network that hosts the remote UI assets for Splunk Assist.
* If this setting has no value, the client uses a URL that points to an API that
  the Teleport Supervisor that runs on the local node exposes. This API
  serves the remote UI assets for Splunk Assist.
* Optional.
* Default: Not set.

#
# custom cherrypy endpoints
#

[endpoint:<python_module_name>]
* Registers a custom python CherryPy endpoint.
* The expected file must be located at:
  $SPLUNK_HOME/etc/apps/<APP_NAME>/appserver/controllers/<PYTHON_NODULE_NAME>.py
* This module's methods will be exposed at
  /custom/<APP_NAME>/<PYTHON_NODULE_NAME>/<METHOD_NAME>

#
# exposed splunkd REST endpoints
#
[expose:<unique_name>]
* Registers a splunkd-based endpoint that should be made available to the UI
  under the "/splunkd" and "/splunkd/__raw" hierarchies.
* The name of the stanza does not matter as long as it begins with "expose:"
* Each stanza name must be unique.

pattern = <url_pattern>
* The pattern to match under the splunkd /services hierarchy.
* For instance, "a/b/c" would match URIs "/services/a/b/c" and
  "/servicesNS/*/*a/b/c",
* The pattern cannot include leading or trailing slashes.
* Inside the pattern an element of "*" matches a single path element.
  For example, "a/*/c" would match "a/b/c" but not "a/1/2/c".
* A path element of "***" matches any number of elements. For example,
  "a/**/c" would match both "a/1/c" and "a/1/2/3/c".
* A path element can end with a "*" to match a prefix. For example,
  "a/elem-*/b" would match "a/elem-123/c".

methods = <method_lists>
* A comma-separated list of methods to allow from the web browser
  (example: "GET,POST,DELETE").
* Default: "GET"

oidEnabled = [0 | 1]
* Whether or not a REST endpoint is capable of taking an embed-id as a
  query parameter.
* If set to 1, the endpoint is capable of taking an embed-id

```

as a query parameter.

- \* This is only needed for some internal splunk endpoints, you probably should not specify this for app-supplied endpoints
- \* Default: 0

skipCSRFProtection = [0 | 1]

- \* Whether or not Splunk Web can safely post to an endpoint without applying Cross-Site Request Forgery (CSRF) protection.
- \* If set to 1, tells Splunk Web that it is safe to post to this endpoint without applying CSRF protection.
- \* This should only be set on the login endpoint (which already contains sufficient auth credentials to avoid CSRF problems).
- \* Default: 0

allowRemoteProxy = <boolean>

- \* Determines whether or not splunkd lets the exposed REST endpoint be proxied to remote nodes using the "remote-proxy" REST endpoint.
- \* If set to "true", splunkd will let requests be proxied to remote nodes through the "remote-proxy".
- \* If set to "false", splunkd will not let requests be proxied to remote nodes through the "remote-proxy".
- \* This setting only works for full URIs without wildcards.
- \* Default: false

remoteProxyLegacyRequireDoubleEncodedUriArgs = <boolean>

- \* DEPRECATED.
- \* NOTE: Do not configure for new use cases.
- \* Determines whether the remote-proxy endpoint requires HTTP GET arguments to be double-encoded before it can forward them to the destination endpoint.
- \* A value of "true" means the GET arguments must be double-encoded, for example: `https://<server>:<port>/services/remote-proxy/<REST endpoint>?proxy_to=<proxy_to>&param1%3Dval1%26param2%3Dval2%26param3=val3'`.
- \* A value of "false" means the GET arguments don't need to be double-encoded, as the REST endpoint handles the encoding, for example: `https://<server>:<port>/services/remote-proxy/<REST endpoint>?proxy_to=<proxy_to>&param1=val1&param2=val2&param3=val3'`.
- \* Default: false

## web.conf.example

```
# Version 9.4.0
#
# This is an example web.conf. Use this file to configure data web
# settings.
#
# To use one or more of these configurations, copy the configuration block
# into web.conf in $SPLUNK_HOME/etc/system/local/. You must restart Splunk
# to enable configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# This stanza heading must precede any changes.
[settings]
# Change the default port number:
httpport = 12800
```

```

# Also run the python application server on a non-default port:
appServerPorts = 12801

# Turn on SSL:
enableSplunkWebSSL = true
# absolute paths may be used here.
privKeyPath = /home/user/certs/myprivatekey.pem
serverCert = /home/user/certs/mycacert.pem
# NOTE: non-absolute paths are relative to $SPLUNK_HOME

# Allowing embedabble content in dashboards
# Embed tags will appear as is in the dashboard source
dashboard_html_allow_embeddable_content = true
dashboard_html_wrap_embed = false

# Allowing remote images from trusted hosts in simple XML dashboards
pdfgen_trusted_hosts = *.splunk.com, 192.0.2.0/24

```

## web-features.conf

The following are the spec and example files for `web-features.conf`.

### web-features.conf.spec

```

# Version 9.4.0
#

```

#### **OVERVIEW**

```

# This file contains descriptions of Splunk Web features used to configure
# Splunk Enterprise. You can use the settings to configure Splunk Web features.
# These features are replicated in a search head cluster environment.
#
# Each stanza controls a different web feature.
#
# Make any changes to system defaults by overriding them in
# $SPLUNK_HOME/etc/system/local
# For more details about configuration precedence, see "Configuration file precedence" in the Admin Manual
# in the Splunk Docs.
#
# For more information on configuration files, search for
# "Use Splunk Web to manage configuration files" in the Admin Manual in the Splunk Docs.

```

#### **[feature:search\_v2\_endpoint]**

```

enable_search_v2_endpoint = <boolean>
* REMOVED. This setting no longer has any effect.
* Determines whether Splunk Web uses the v2 search endpoint.
* A value of "true" means Splunk Web uses the v2 search endpoint.
* Default: true

```

## **[feature:quarantine\_files]**

enable\_jQuery2 = <boolean>

- \* DEPRECATED.
- \* Determines whether or not Splunk Web can use jQuery 2 JavaScript files packaged with the Splunk platform.
- \* A "false" value means Splunk Web cannot use jQuery 2 JavaScript files packaged with the Splunk platform.
- \* CAUTION: Do not change this setting.
- \* Default: false

enable\_unsupported\_hotlinked\_imports = <boolean>

- \* Determines whether or not Splunk Web can use unsupported JavaScript files that the Splunk platform will delete in a future release.
- \* Unsupported hotlinked imports are dependencies in your Simple XML Custom JavaScript Extensions that directly reference Splunk software.
- \* A "false" value means Splunk Web cannot use hotlinked imports that the Splunk platform will delete in a future release.
- \* CAUTION: Do not change this setting.
- \* Default: false

## **[feature:dashboards\_csp]**

enable\_dashboards\_external\_content\_restriction = <boolean>

- \* Whether or not Splunk Web restricts the loading of external content in Studio Dashboards or Classic Dashboards.
- \* A value of "true" means the following:
  - \* For Studio Dashboards, Splunk Web sets the Content-Security-Policy header, causing the browser to block images from external domains not included in the Dashboards Trusted Domains List (DTD).
  - \* For Classic Dashboards, when the user loads a dashboard with external URLs not included in the DTD, the user sees a warning modal. The user can decide to load the dashboard with external content or without external content.
- \* A value of "false" means the following:
  - \* For Studio Dashboards, Splunk Web does not set the Content-Security-Policy header. All external images load as usual and the browser does not block images.
  - \* For Classic Dashboards, all external content loads without warnings.
- \* Default: true

enable\_dashboards\_redirection\_restriction = <boolean>

- \* Whether or not Splunk Web restricts redirecting to external content from Studio Dashboards or Classic Dashboards.
- \* A value of "true" means that the user sees a warning modal when redirecting to an external URL not included in the Dashboards Trusted Domains List. The user has the option to continue with the redirect or to cancel the redirect.
- \* A value of "false" means that nothing warns the user when redirecting to an external URL.
- \* Default: true

dashboards\_trusted\_domain.<name> = <string>

- \* A list of external domains that Splunk Web trusts for content loads and redirects. This list is called the Dashboards Trusted Domains List (DTD).
- \* You must prefix each trusted domain on its own line with the string "dashboards\_trusted\_domain."
- \* The list has a maximum size of 6500 characters, after which any excess content will be ignored.
- \* If web-features.conf:'enable\_dashboards\_external\_content\_restriction' has a value of "true", then the following happens:
  - \* In Studio Dashboards, Splunk Web includes the DTD in the Content-Security-Policy (CSP) page header.
    - \* The CSP header determines which domains Studio Dashboard can use to load images.
    - \* By default, 'self', data:, and blob: are added to the CSP header.

- \* The browser prevents the loading of images from URLs not within the DTDL.
- \* In Classic Dashboards, if the dashboard uses external URLs not included in the DTDL to load content, the user sees a warning modal.
- \* If `web-features.conf:enable_dashboards_external_content_restriction` has a value of "false" then the DTDL does not effect Dashboard loading and external content loads without warning.
- \* If `web-features.conf:enable_dashboards_redirection_restriction` has a value of "true", users see a warning modal when redirecting to an external URL not included in the DTDL.
- \* If `web-features.conf:enable_dashboards_redirection_restriction` has a value of "false" then the DTDL does not affect when a user redirects to an external URL, and no warning modal appears.
- \* Examples:
  - \* Only allow images from `splunk.com` and `mozilla.org`:
 

```
dashboards_trusted_domain.endpoint1 = www.splunk.com
dashboards_trusted_domain.endpoint2 = www.mozilla.org
```
  - \* Allow images from all external domains:
 

```
dashboards_trusted_domain.endpoint1 = *
```
  - \* Only allow images starting with `splunk.com/download/`

```
dashboards_trusted_domain.endpoint1 = www.splunk.com/download/
```
- \* Further documentation can be found by:
  - \* searching for "Content Security Policy" on the Mozilla Developer Network Docs website.
  - \* searching for and reading the Content Security Policy Quick Reference Guide.
- \* Default: Not set

`internal.dashboards_trusted_domain.<name> = <string>`

- \* A list of internal domains that Splunk Web trusts for content loading and redirection. When checking for URL trustworthiness, these domains combine with the Dashboards Trusted Domains List. Refer to `web-features.conf:dashboards_trusted_domain.<name>` for information on usage.
- \* Do not modify these values.
- \* Default: List of trusted Splunk Platform domains.

### **[feature:highcharts\_accessibility]**

`disable_highcharts_accessibility = <boolean>`

- \* Disable accessibility module in the highcharts charting library.
- \* DEPRECATED.
- \* A value of "true" means that Splunk Web will not use the accessibility module in the Highcharts charting library.
- \* CAUTION: Do not change this setting.
- \* Default: true

### **[feature:dashboard\_studio]**

`activate_downsampling = <boolean>`

- \* This setting turns on or off the downsampling feature in Dashboard Studio.
- \* A value of "true" activates the downsampling of data in time series charts and charts with a strictly increasing numeric x-axis in Dashboard Studio.
- \* Default: true

`enable_show_hide = <boolean>`

- \* Allows absolute "Show/Hide" panels in Dashboard Studio.
- \* A value of "true" will allow "Show/Hide" panels in the editor of Dashboard Studio.
- \* Do not modify this value.
- \* Default: true

`activate_dsl_webworkers_for_visualizations = <boolean>`

- \* Uses WebWorkers for Dynamic Options Syntax execution to isolate from overall dashboard loading and performance.
- \* A value of "true" means the WebWorkers are being used in Dashboard Studio.
- \* Do not modify this value.
- \* Default: false

lazy\_load\_data\_frames\_for\_visualizations = <boolean>  
\* This setting turns on or off the feature that delays rendering data frames in visualizations within Dashboard Studio until the content is required.  
\* A value of "true" means data frames will be lazy loaded during the execution of Dynamic Options Syntax, which styles visualizations based on connected data.  
\* The setting will be removed without notice in a future release.  
\* Do not modify this value.  
\* Default: true

bypass\_cloneddeep\_options\_scope\_for\_visualizations = <boolean>  
\* This setting turns on or off the cloning of the original data source during Dynamic Options Syntax execution for visualizations in Dashboard Studio.  
\* A value of "true" means the original data source will not be cloned during the execution of Dynamic Options Syntax, which styles visualizations based on connected data.  
\* The setting will be removed without notice in a future release.  
\* Do not modify this value.  
\* Default: true

execute\_chain\_searches\_with\_tokens\_in\_search\_process = <boolean>  
\* This setting determines whether Dashboard Studio runs chain searches that use tokens ahead of time in the search process instead of the main splunkd process. If the base search is a scheduled save search, the search runs in the main splunkd process.  
\* A value of "true" means that Dashboard Studio runs chain searches that use tokens ahead of time in the search process.  
\* A value of "false" means that Dashboard Studio runs chain searches that use tokens in the main splunkd process rather than ahead of time in the search process.  
\* Default: false

activate\_dashboard\_versioning = <boolean>  
\* This setting turns on or off UI to save, view, and restore Dashboard Studio versions.  
\* A value of "true" means that Dashboard Studio dashboards can be saved with a commit message, and previous versions can be viewed and restored from the UI.  
\* The setting will be removed without notice in a future release.  
\* Default: true

activate\_add\_saved\_searches\_from\_studio = <boolean>  
\* This setting activates the UI that adds a new Saved Search datasource directly from Dashboard Studio.  
\* A value of "true" means that the option to add a new Saved Search appears in the Dashboard Studio UI.  
\* The setting will be removed without notice in a future release.  
\* Default: true

activate\_olly\_dashboards = <boolean>  
\* This setting turns on or off all observability functionality within Dashboard Studio.  
\* A value of "true" activates observability functionality. The activation of future observability features might be controlled separately.  
\* A setup to connect with an instance of observability will still be required.  
\* A value of "false" deactivates all observability functionality.  
\* The setting will be removed without notice in a future release.  
\* Do not modify this value.  
\* Default: true

### **[feature:pdfgen]**

activate\_chromium\_legacy\_export = <boolean>  
\* Whether or not the Chromium web engine generates PDF exports for Simple XML dashboards, reports, and alerts.  
\* A value of "true" means that Chromium generates PDF exports for these dashboards, reports, and alerts.  
\* A value of "false" means that the Node.js runtime generates the PDF exports.  
\* The value for this setting does not affect exports from Dashboard Studio.  
\* Default: true

## **[feature::windows\_rce]**

enable\_acuif\_pages = <boolean>  
\* Determines whether to display the new Admin Config UI Framework version of the following Windows input pages: admin\_win-event-log-collections, admin\_win-perfmon, admin\_win-wmi-collections, fwd\_admin\_win-perfmon.  
\* A value of "true" means that Splunk Cloud Platform will display the Admin Config UI Framework version of the page.  
\* Default: false

## **[feature:page\_migration]**

enable\_triggered\_alerts\_vnext = <boolean>  
\* Determines whether or not Splunk Web loads the new triggered alerts page.  
\* DEPRECATED.  
\* A value of "true" means that Splunk Web does load the new triggered alerts page.  
\* CAUTION: Do not change this setting.  
\* Default: true

enable\_home\_vnext = <boolean>  
\* Determines whether or not Splunk Web loads the new home page.  
\* DEPRECATED.  
\* A value of "true" means that Splunk Web does load the new home page.  
\* CAUTION: Do not change this setting.  
\* Default: true

enable\_datasets\_vnext = <boolean>  
\* Determines whether or not Splunk Web loads the new datasets page.  
\* DEPRECATED.  
\* A value of "true" means that Splunk Web does load the new datasets page.  
\* CAUTION: Do not change this setting.  
\* Default: true

enable\_authoverview\_vnext = <boolean>  
\* Whether or not Splunk Web loads the updated authentication methods page that uses the React JavaScript library.  
\* A value of "true" means that Splunk Web loads the updated authentication methods page that uses the React JavaScript library.  
\* A value of "false" means that Splunk Web loads the existing authentication methods page.  
\* Default: true

enable\_react\_users\_page = <boolean>  
\* Whether or not Splunk Web loads the "Users" page that uses the React JavaScript library.  
\* A value of "true" means that Splunk Web loads the "Users" page implemented with the React library instead of the Backbone library.  
\* A value of "false" means that Splunk Web loads the page that uses the existing Backbone library.  
\* Default: true

enable\_password\_management\_page\_vnext = <boolean>  
\* Determines whether or not Splunk Web loads the "Password Management" page that uses the React JavaScript library.  
\* A value of "true" means that Splunk Web loads the new "Password Management" page implemented with the React library instead of the Backbone library.  
\* A value of "false" means that Splunk Web loads the page that uses the existing Backbone library.

enable\_authentication\_providers\_LDAP\_vnext = <boolean>



- \* Whether or not Splunk Web loads the updated "LDAP" configuration page that uses the React JavaScript library.
- \* A value of "true" means that Splunk Web loads the updated "LDAP" page implemented with the React library instead of the XML implementation.
- \* A value of "false" means that Splunk Web loads the page that uses the existing XML implementation.
- \* Default: true

enable\_admin\_LDAP-groups\_vnext = <boolean>

- \* Whether or not Splunk Web loads the updated "LDAP-groups" page that uses the React JavaScript library.
- \* A value of "true" means that Splunk Web loads the "LDAP-groups" page implemented with the React library instead of the XML implementation.
- \* A value of "false" means that Splunk Web loads the page that uses the existing XML implementation.
- \* Default: true

enable\_authorization\_tokens\_vnext = <boolean>

- \* Whether or not Splunk Web loads the updated "Tokens" page that uses the React JavaScript library.
- \* A value of "true" means that Splunk Web loads the "Tokens" page implemented with the React library instead of the Backbone library.
- \* A value of "false" means that Splunk Web loads the page that uses the existing Backbone library.

enable\_duo\_mfa\_vnext = <boolean>

- \* Determines whether Splunk Web loads the updated "Duo-MFA" configuration page that uses the React JavaScript library.
- \* A value of "true" means that Splunk Web loads the "Duo-MFA" page implemented with the React library instead of the XML implementation.
- \* A value of "false" means that Splunk Web loads the page that uses the existing XML implementation.
- \* Default: true

enable\_authorization\_roles\_vnext = <boolean>

- \* Whether or not Splunk Web loads the updated "Authorization roles" page.
- \* A value of "true" means that Splunk Web loads the "Authorization roles" page using separate pages for edits.
- \* A value of "false" means that Splunk Web loads the existing "Roles" page using modals for edits.
- \* Default: true

enable\_authentication\_users\_vnext = <boolean>

- \* Whether or not Splunk Web loads the updated "Users" page, which uses separate pages for edits.
- \* A value of "true" means that Splunk Web loads the updated "Users" page, which uses separate pages for edits.
- \* A value of "false" means that Splunk Web loads the previous "Users" page, which uses modals for edits.
- \* Default: true

enable\_reports\_vnext = <boolean>

- \* Determines whether or not Splunk Web loads the new reports page.
- \* A value of "true" means that Splunk Web does load the new reports page.
- \* Do not modify this value.
- \* Default: true

### **[feature:dashboard\_inputs\_localization]**

enable\_dashboard\_inputs\_localization = <boolean>

- \* Determines whether or not Splunk Web will attempt to localize input choices in Classic dashboards.
- \* A value of "true" means that localization for input choices will be enabled in Classic Dashboards.
- \* A value of "false" means that localization for input choices will be disabled in Classic Dashboards.
- \* Default: false

### **[feature:share\_job]**

enable\_share\_job\_control = <boolean>

- \* Determines whether or not users can share jobs using the "Share Job" button in the Search app in Splunk Web.
- \* A value of "true" means that users can use the "Share Job" button in the Search app to share search jobs.
- \* A value of "false" means that users cannot use the "Share Job" button to share search jobs. Instead, they receive a notice that job sharing has been disabled and they can instead share a search query.
- \* Default: true

### **[feature:search\_auto\_format]**

enable\_autoformatted\_comments = <boolean>

- \* Determines whether or not comments are auto-formatted by the search editor's auto-formatter.
- \* DEPRECATED.
- \* CAUTION: Do not change this setting.
- \* A value of "false" means that comments are not auto-formatted. Comment auto-formatting may result in undesirable output.
- \* Default: false

### **[feature:ui\_prefs\_optimizations]**

optimize\_ui\_prefs\_performance = <boolean>

- \* Determines whether or not Splunk Web will optimize performance of the API related to ui-prefs.conf.
- \* DEPRECATED.
- \* CAUTION: Do not change this setting.
- \* A value of "false" means that Splunk Web will not optimize performance of the API related to ui-prefs.
- \* Default: true

### **[feature:splunk\_web\_optimizations]**

enable\_app\_bar\_performance\_optimizations = <boolean>

- \* Determines whether or not Splunk Web will optimize performance when generating the app bar.
- \* DEPRECATED.
- \* CAUTION: Do not change this setting.
- \* A value of "false" means that Splunk Web will not optimize performance when generating the app bar.
- \* Default: true

bypass\_app\_bar\_performance\_optimizations\_apps = <comma separated list>

- \* Splunk Web will not optimize performance when generating the app bar for this comma separated list of apps.

\* CAUTION: Do not change this setting.  
\* A value of "splunk\_monitoring\_console,search" means that Splunk Web will not optimize performance when generating the app bar for the splunk\_monitoring\_console and search apps.  
\* Default: ""

enable\_app\_bar\_caching = <boolean>  
# Splunk Web will cache the app bar to optimize performance when generating the app bar.  
# CAUTION: Do not change this setting.  
\* A value of "false" means that Splunk Web will not cache the app bar and not optimize performance when generating the app bar.  
\* Default: true

### **[feature:spotlight\_search]**

enable\_spotlight\_search = <boolean>  
\* Determines whether Splunk Web displays the Spotlight Search bar in the Settings menu.  
\* A value of "true" means that Splunk Web will display the Spotlight Search bar in the Settings menu.  
\* Default: true

### **[feature:search\_sidebar]**

enable\_sidebar\_preview = <boolean>  
\* Determines whether the Search & Reporting app displays a "preview" column for events, and allows the preview sidebar in the Events view.  
\* A value of "true" means that Splunk Web will show preview links and the preview sidebar will render.

### **[feature:field\_filters]**

enable\_field\_filters\_ui = <boolean>  
\* Determines whether Splunk Web displays field filters.  
\* A value of "false" means that field filters are not visible in Splunk Web.  
\* Default: true

### **[feature:identity\_sidecar\_scim]**

enabled = <boolean>  
\* Whether or not Splunk Web displays Automated User Management (AUM) controls for System for Cross-Domain Identity Management (SCIM) in the SAML configuration dialog page.  
\* A value of "true" means that Splunk Web shows AUM controls in the SAML configuration dialog.  
\* A value of "false" means that Splunk Web does not show AUM controls in the SAML configuration dialog.  
\* Default: true

### **[feature:system\_namespace\_redirection]**

enable\_system\_namespace\_redirection = <boolean>  
\* Determines whether or not Splunk Web redirects pages with the system app namespace.  
\* A value of "true" means that Splunk Web redirects pages with the system app namespace.  
\* A value of "false" means that Splunk Web does not redirect pages with the

```
system app namespace.  
* CAUTION: Do not change this setting.  
* Default: true
```

### **[feature:appserver]**

```
python.version = <string>  
* Determines whether the appserver uses Python 3.9 or Python 3.7.  
* A value of "python3.9" means that the appserver uses Python 3.9.  
* A value of "python3.7" means that the appserver uses Python 3.7.  
* A value of "latest" means that the appserver uses latest version of Python available in the release.  
* Default: latest
```

### **[feature:federated\_search]**

```
enable_ipv6_validations = <boolean>  
* Whether or not Splunk Web lets users enter IPv6 addresses and Classless  
  Inter-Domain Routing (CIDR) ranges into address input forms.  
* A value of "true" means that Splunk Web accepts IPv6 addresses and  
  CIDR ranges in address input forms.  
* A value of "false" means that Splunk Web accepts only IPv4 addresses  
  and CIDR ranges in address input forms, and rejects IPv6 addresses  
  and CIDR ranges.  
* Default: true
```

## **web-features.conf.example**

```
# Version 9.4.0  
#  
# You can configure Splunk Web features for your custom application.  
#  
# To use one or more of these configurations, copy the configuration block into  
# the web-features.conf file located in $SPLUNK_HOME/etc/system/local/. You must restart  
# Splunk software after you make changes to this setting to enable configurations.  
#  
# For more information on configuration files, including precedence, search for  
# "Use Splunk Web to manage configuration files" in the Admin Manual in the Splunk Docs.
```

```
[feature:quarantine_files]  
enable_jQuery2 = false  
enable_unsupported_hotlinked_imports = false
```

```
[feature:dashboards_csp]  
enable_dashboards_external_content_restriction = true  
enable_dashboards_redirection_restriction = true  
dashboards_trusted_domain.splunk = *.splunk.com  
dashboards_trusted_domain.example = www.example.com
```

```
[feature:page_migration]  
enable_triggered_alerts_vnext = false  
enable_home_vnext = false  
enable_datasets_vnext = false
```

```

enable_authoverview_vnext = false
enable_react_users_page = true
enable_authentication_providers_LDAP_vnext = true
enable_admin_LDAP-groups_vnext = true
enable_password_management_page_vnext = true
enable_authorization_tokens_vnext = true
enable_authorization_roles_vnext = true
enable_authentication_users_vnext = true
enable_duo_mfa_vnext = false

[feature:dashboard_studio]
enable_show_hide = true

[feature:dashboard_inputs_localization]
enable_dashboard_inputs_localization = false

[feature:share_job]
enable_share_job_control = true

[feature:search_auto_format]
enable_autoformatted_comments = false

[feature:ui_prefs_optimizations]
optimize_ui_prefs_performance = true

[feature:splunk_web_optimizations]
enable_app_bar_performance_optimizations = true
bypass_app_bar_performance_optimizations_apps = "search"
enable_app_bar_caching = true

[feature:spotlight_search]
enable_spotlight_search = true

[feature:search_sidebar]
enable_sidebar_preview = true

[feature:field_filters]
enable_field_filters_ui = true

[feature:identity_sidecar_scim]
enabled = true

[feature:system_namespace_redirection]
enable_system_namespace_redirection = true

[feature:appserver]
python.version = latest

[feature:federated_search]
enable_ipv6_validations = true

```

## wmi.conf

The following are the spec and example files for `wmi.conf`.

## wmi.conf.spec

```
# Version 9.4.0
#
# This file contains possible setting/value pairs for configuring Windows
# Management Instrumentation (WMI) access from Splunk Enterprise.
#
# There is a wmi.conf in $SPLUNK_HOME/etc/system/default/. To set custom
# configurations, place a wmi.conf in $SPLUNK_HOME/etc/system/local/. For
# examples, see wmi.conf.example.
#
# You must restart Splunk Enterprise to enable configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles

#####
#---GLOBAL SETTINGS---
#####

[settings]
* Specifies parameters for the WMI input.
* The entire stanza and every parameter within it is optional.
* If the stanza is missing, Splunk Enterprise assumes system defaults.

initial_backoff = <integer>
* How long, in seconds, to wait before retrying the connection to
  the WMI provider after the first connection error.
* If connection errors continue, the wait time doubles until it reaches
  the integer specified in 'max_backoff'.
* Default: 5

max_backoff = <integer>
* How long, in seconds, to attempt to reconnect to the
  WMI provider.
* Default: 20

max_retries_at_max_backoff = <integer>
* When the WMI input has connection errors to the WMI provider, it
  backs off connection attempts by doubling the amount of time it
  waits between connection attempts. It modifies attempts from an initial interval of
  'initial_backoff' seconds to an interval specified 'max_backoff'
  seconds.
* After the input has waited 'max_backoff' seconds between connection
  attempts, and while connection errors persist, this setting tells
  the input how many times it should continue trying to connect at
  the 'max_backoff' interval.
* If reconnection to the WMI provider fails after 'max_retries' attempts,
  the input gives up and does not attempt further connections until
  you restart Splunk Enterprise.
* Default: 2

checkpoint_sync_interval = <integer>
* How long, in seconds, to wait for state data (event log checkpoint)
  to be written to disk.
* Default: 2
```

## **INPUT-SPECIFIC SETTINGS-----**

[WMI:<name>]

- \* There are two types of WMI input stanza:
  - \* Event log stanza: Used to collect Windows Event Logs. You must configure the 'event\_log\_file' setting.
  - \* Windows Query Language (WQL): Used to issue raw Windows Query Language (WQL) requests. You must configure the 'wql' setting.
- \* Do not use both the 'event\_log\_file' and 'wql' attributes. Use one or the other.

server = <comma-separated strings>

- \* A comma-separated list of WMI providers (Windows machines) from which to get data.
- \* Default: the local machine

interval = <integer>

- \* How often, in seconds, to poll the WMI provider for new data.
- \* You must supply this setting. No default is supplied and the input does not run if the setting is not specified.
- \* No default.

disabled = <boolean>

- \* Whether or not the input is enabled.
- \* Set to 1 to disable the input, 0 to enable it.
- \* Default: 0 (enabled).

hostname = <string>

- \* All results generated by this stanza will appear to have arrived from the string you specify here.
- \* This setting is optional.
- \* Default: input detects the host automatically

current\_only = <boolean>

- \* Changes the characteristics and interaction of WMI-based event collections.
- \* When you set 'current\_only' to 1:
  - \* For event log stanzas, captures events that occur only while Splunk Enterprise is running.
  - \* For WQL stanzas, the input expects event notification queries. The WMI class you query must support sending events. Failure to supply the correct event notification query structure causes WMI to return a syntax error to the input.
  - \* An example event notification query that watches for process creation:
    - \* SELECT \* FROM \_\_InstanceCreationEvent WITHIN 1 WHERE TargetInstance ISA 'Win32\_Process'.
- \* When you set 'current\_only' to 0:
  - \* For event log stanzas, Splunk Enterprise gathers all the events from the checkpoint. If there is no checkpoint, Splunk Enterprise retrieves all events starting from the oldest.
  - \* For WQL stanzas, Splunk Enterprise executes the query and retrieves the results. The query is a non-notification query.
  - \* For example
    - \* Select \* Win32\_Process where caption = "explorer.exe"
- \* Default: 0

use\_old\_eventlog\_api = <boolean>

- \* Whether or not to read Event Log events with the Event Logging API rather than the Windows Event Log API.
- \* This is an advanced setting. Contact Splunk Support before you change it.
- \* If set to "true", the input uses the Event Logging API (instead of the Windows Event Log API) to read from the Event Log on Windows Server 2008, Windows Vista, and later installations.

\* Default: false (Use the API that is specific to the OS.)

use\_threads = <integer>

- \* The number of threads, in addition to the default writer thread, that can be created to filter events with the deny list or allow list regular expression.
- \* This is an advanced setting. Contact Splunk Support before you change it.
- \* The maximum number of threads is 15.
- \* Default: 0

thread\_wait\_time\_msec = <integer>

- \* The interval, in milliseconds, between attempts to re-read Event Log files when a read error occurs.
- \* This is an advanced setting. Contact Splunk Support before you change it.
- \* Default: 5000

suppress\_checkpoint = <boolean>

- \* Whether or not the Event Log strictly follows the 'checkpointInterval' setting when it saves a checkpoint.
- \* By default, the Event Log input saves a checkpoint from between zero and 'checkpointInterval' seconds, depending on incoming event volume.
- \* This is an advanced setting. Contact Splunk Support before you change it.
- \* Default: false

suppress\_sourcename = <boolean>

- \* Whether or not to exclude the 'sourcename' field from events.
- \* When set to "true", the input excludes the 'sourcename' field from events and throughput performance (the number of events processed per second) improves.
- \* This is an advanced setting. Contact Splunk Support before you change it.
- \* Default: false

suppress\_keywords = <boolean>

- \* Whether or not to exclude the 'keywords' field from events.
- \* When set to "true", the input excludes the 'keywords' field from events and throughput performance (the number of events processed per second) improves.
- \* This is an advanced setting. Contact Splunk Support before you change it.
- \* Default: false

suppress\_type = <boolean>

- \* Whether or not to exclude the 'type' field from events.
- \* When set to true, the input excludes the 'type' field from events and throughput performance (the number of events processed per second) improves.
- \* This is an advanced setting. Contact Splunk Support before you change it.
- \* Default: false

suppress\_task = <boolean>

- \* Whether or not to exclude the 'task' field from events.
- \* When set to "true", the input excludes the 'task' field from events and throughput performance (the number of events processed per second) improves.
- \* This is an advanced setting. Contact Splunk Support before you change it.
- \* Default: false

suppress\_opcode = <boolean>

- \* Whether or not to exclude the 'opcode' field from events.
- \* When set to "true", the input excludes the 'opcode' field from events and throughput performance (the number of events processed per second) improves.
- \* This is an advanced setting. Contact Splunk Support before you change it.
- \* Default: false

batch\_size = <integer>

- \* Number of events to fetch on each query.
- \* Default: 10

checkpointInterval = <integer>

- \* How often, in seconds, that the Windows Event Log input saves a checkpoint.



- \* Checkpoints store the event ID of acquired events. This lets the input continue monitoring at the correct event after a shutdown or outage.
- \* Default: 0

index = <string>

- \* Specifies the index that this input should send the data to.
- \* This setting is optional.
- \* When you define 'index', the input prepends "index=" to <string>.
- \* Default: "index=main" (or whatever you have set as your default index).

### **Event log-specific attributes:**

event\_log\_file = <string> <Application, System, etc>

- \* Tells the input to expect event log data for this stanza, and specifies the event log channels you want the input to monitor.
- \* To specify Event Log sources, use this setting instead of WQL.
- \* Specify one or more event log channels to poll. You must separate multiple Event Log channels with commas.
- \* For example, to include the Application and System channels, specify "Application, System".
- \* No default.

disable\_hostname\_normalization = <boolean>

- \* Whether or not the WMI input normalizes hostnames from 'localhost' to what is present in the %COMPUTERNAME% Windows system variable.
- \* If set to "true", hostname normalization is disabled.
- \* If set to "false" or not set, the input converts the hostname for 'localhost' to %COMPUTERNAME%.
- \* 'localhost' refers to the following list of strings:
  - \* localhost
  - \* 127.0.0.1
  - \* ::1
  - \* the name of the DNS domain for the local computer
  - \* the fully qualified DNS name
  - \* the NetBIOS name
  - \* the DNS host name of the local computer

### **WQL-specific attributes:**

wql = <string>

- \* Configures the WMI input to expect data from a WMI provider for this stanza, and specifies the Windows Query Language query you want the input to make to gather that data.
- \* Use this if you are not using the 'event\_log\_file' setting.
- \* Ensure that your WQL queries have the correct syntax and structure when you use this option.
- \* For example,
 

```
SELECT * FROM Win32_PerfFormattedData_PerfProc_Process WHERE Name = "splunkd".
```
- \* If you want to use event notification queries, you must also set the "current\_only" attribute to "1" within the stanza, and your query must be appropriately structured for event notification (meaning its WQL string must contain one or more of the GROUP, WITHIN or HAVING clauses.)
- \* For example,
 

```
SELECT * FROM __InstanceCreationEvent WITHIN 1 WHERE TargetInstance ISA 'Win32_Process'
```
- \* No default.

```
namespace = <string>
* The namespace where the WMI provider resides.
* The namespace specification can either be relative (root\cimv2) or absolute
  (\\server\root\cimv2).
* If the server attribute is present, you cannot specify an absolute
  namespace.
* Default: root\cimv2.
```

## wmi.conf.example

```
# Version 9.4.0
#
# This is an example wmi.conf. These settings are used to control inputs
# from WMI providers. Refer to wmi.conf.spec and the documentation at
# splunk.com for more information about this file.
#
# To use one or more of these configurations, copy the configuration block
# into wmi.conf in $SPLUNK_HOME\etc\system\local\. You must restart Splunk
# to enable configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# This stanza specifies runtime parameters.

[settings]
initial_backoff = 5
max_backoff = 20
max_retries_at_max_backoff = 2
checkpoint_sync_interval = 2

# Pull events from the Application, System and Security event logs from the
# local system every 10 seconds. Store the events in the "wmi_eventlog"
# Splunk index.

[WMI:LocalApplication]
interval = 10
event_log_file = Application
disabled = 0
index = wmi_eventlog

[WMI:LocalSystem]
interval = 10
event_log_file = System
disabled = 0
index = wmi_eventlog

[WMI:LocalSecurity]
interval = 10
event_log_file = Security
disabled = 0
index = wmi_eventlog

# Gather disk and memory performance metrics from the local system every
# second. Store event in the "wmi_perfmon" Splunk index.

[WMI:LocalPhysicalDisk]
```

```

interval = 1
wql = select Name, DiskBytesPerSec, PercentDiskReadTime, PercentDiskWriteTime, PercentDiskTime from
Win32_PerfFormattedData_PerfDisk_PhysicalDisk
disabled = 0
index = wmi_perfmon

[WMI:LocalMainMemory]
interval = 10
wql = select CommittedBytes, AvailableBytes, PercentCommittedBytesInUse, Caption from
Win32_PerfFormattedData_PerfOS_Memory
disabled = 0
index = wmi_perfmon

# Collect all process-related performance metrics for the splunkd process,
# every second. Store those events in the "wmi_perfmon" index.
[WMI:LocalSplunkdProcess]
interval = 1
wql = select * from Win32_PerfFormattedData_PerfProc_Process where Name = "splunkd"
disabled = 0
index = wmi_perfmon

# Listen from three event log channels, capturing log events that occur only
# while Splunk is running, every 10 seconds. Gather data from three remote
# servers srv1, srv2 and srv3.

[WMI:TailApplicationLogs]
interval = 10
event_log_file = Application, Security, System
server = srv1, srv2, srv3
disabled = 0
current_only = 1
batch_size = 10

# Listen for process-creation events on a remote machine, once a second.

[WMI:ProcessCreation]
interval = 1
server = remote-machine
wql = select * from __InstanceCreationEvent within 1 where TargetInstance isa 'Win32_Process'
disabled = 0
current_only = 1
batch_size = 10

# Receive events whenever someone connects or removes a USB device on
# the computer, once a second.

[WMI:USBChanges]
interval = 1
wql = select * from __InstanceOperationEvent within 1 where TargetInstance ISA 'Win32_PnPEntity' and
TargetInstance.Description='USB Mass Storage Device'
disabled = 0
current_only = 1
batch_size = 10

```

## workflow\_actions.conf

The following are the spec and example files for `workflow_actions.conf`.

## workflow\_actions.conf.spec

```
# Version 9.4.0
#
# This file contains possible attribute/value pairs for configuring workflow
# actions in Splunk.
#
# There is a workflow_actions.conf in $SPLUNK_HOME/etc/apps/search/default/.
# To set custom configurations, place a workflow_actions.conf in either
# $SPLUNK_HOME/etc/system/local/ or add a workflow_actions.conf file to your
# app's local/ directory. For examples, see workflow_actions.conf.example.
# You must restart Splunk to enable configurations, unless editing them
# through the Splunk manager.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
```

### GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top
#   of the file.
# * Each conf file should have at most one default stanza. If there are
#   multiple default stanzas, attributes are combined. In the case of
#   multiple definitions of the same attribute, the last definition in the
#   file wins.
# * If an attribute is defined at both the global level and in a specific
#   stanza, the value in the specific stanza takes precedence.
```

```
#####
# General required settings:
# These apply to all workflow action types.
#####
```

```
type = <string>
* The type of the workflow action.
* If not set, the Splunk platform skips this workflow action.
```

```
label = <string>
* The label to display in the workflow action menu.
* If not set, the Splunk platform skips this workflow action.
```

```
#####
# General optional settings:
# These settings are not required but are available for all workflow
# actions.
#####
```

```
fields = <comma or space separated list>
* The fields required to be present on the event in order for the workflow
  action to be applied.
* When "display_location" is set to "both" or "field_menu", the workflow
  action will be applied to the menu's corresponding to the specified
  fields.
* If fields is undefined or set to *, the workflow action is applied to all
  field menus.
```

- \* If the \* character is used in a field name, it is assumed to act as a "globber". For example host\* would match the fields hostname, hostip, etc.
- \* Acceptable values are any valid field name, any field name including the \* character, or \* (e.g. \*\_ip).
- \* Default: \*

eventtypes = <comma or space separated list>

- \* The eventtypes required to be present on the event in order for the workflow action to be applied.
- \* Acceptable values are any valid eventtype name, or any eventtype name plus the \* character (e.g. host\*).

display\_location = <string>

- \* Dictates whether to display the workflow action in the event menu, the field menus or in both locations.
- \* Accepts field\_menu, event\_menu, or both.
- \* Default: both.

disabled = [True | False]

- \* Dictates whether the workflow action is currently disabled
- \* Default: False

### ***Using field names to insert values into workflow action settings***

# Several settings detailed below allow for the substitution of field values # using a special variable syntax, where the field's name is enclosed in # dollar signs. For example, \$\_raw\$, \$hostip\$, etc.

# # The settings, label, link.uri, link.postargs, and search.search\_string all # accept the value of any valid field to be substituted into the final # string.

# # For example, you might construct a Google search using an error message # field called error\_msg like so: # link.uri = http://www.google.com/search?q=\$\_error\_msg\$.

# # Some special variables exist to make constructing the settings simpler.

\$\_field\_name\$

- \* Allows for the name of the current field being clicked on to be used in a field action.
- \* Useful when constructing searches or links that apply to all fields.
- \* NOT AVAILABLE FOR EVENT MENUS

\$\_field\_value\$

- \* Allows for the value of the current field being clicked on to be used in a field action.
- \* Useful when constructing searches or links that apply to all fields.
- \* NOT AVAILABLE FOR EVENT MENUS

\$\_sid\$

- \* The sid of the current search job.

\$\_offset\$

- \* The offset of the event being clicked on in the list of search events.

\$\_namespace\$

- \* The name of the application from which the search was run.

\$\_latest\_time\$  
\* The latest time the event occurred. This is used to disambiguate similar events from one another. It is not often available for all fields.

## Field action types

```
#####  
# Link type:  
# Allows for the construction of GET and POST requests via links to external  
# resources.  
#####  
  
link.uri = <string>  
* The URI for the resource to link to.  
* Accepts field values in the form $<field name>$, (e.g. $_raw$).  
* All inserted values are URI encoded.  
* Required  
  
link.target = <string>  
* Determines if clicking the link opens a new window, or redirects the  
  current window to the resource defined in link.uri.  
* Accepts: "blank" (opens a new window), "self" (opens in the same window)  
* Default: "blank"  
  
link.method = <string>  
* Determines if clicking the link should generate a GET request or a POST  
  request to the resource defined in link.uri.  
* Accepts: "get" or "post".  
* Default: "get".  
  
link.postargs.<int>.<key/value> = <value>  
* Only available when link.method = post.  
* Defined as a list of key / value pairs like such that foo=bar becomes:  
  link.postargs.1.key = "foo"  
  link.postargs.1.value = "bar"  
* Allows for a conf compatible method of defining multiple identical keys (e.g.):  
  link.postargs.1.key = "foo"  
  link.postargs.1.value = "bar"  
  link.postargs.2.key = "foo"  
  link.postargs.2.value = "boo"  
  ...  
* All values are html form encoded appropriately.  
  
#####  
# Search type:  
# Allows for the construction of a new search to run in a specified view.  
#####  
  
search.search_string = <string>  
* The search string to construct.  
* Accepts field values in the form $<field name>$, (e.g. $_raw$).  
* Does NOT attempt to determine if the inserted field values may break  
  quoting or other search language escaping.  
* Required  
  
search.app = <string>  
* The name of the Splunk application in which to perform the constructed  
  search.
```

\* By default this is set to the current app.

search.view = <string>  
 \* The name of the view in which to preform the constructed search.  
 \* By default this is set to the current view.

search.target = <string>  
 \* Accepts: blank, self.  
 \* Works in the same way as link.target. See link.target for more info.

search.earliest = <time>  
 \* Accepts absolute and relative times (e.g. -10h).  
 \* Determines the earliest time to search from.

search.latest = <time>  
 \* Accepts absolute and relative times (e.g. -10h).  
 \* Determines the latest time to search to.

search.preserve\_timerange = <boolean>  
 \* Ignored if either the search.earliest or search.latest values are set.  
 \* When true, the time range from the original search which produced the events list will be used.  
 \* Default: false.

## workflow\_actions.conf.example

```
# Version 9.4.0
#
# This is an example workflow_actions.conf. These settings are used to
# create workflow actions accessible in an event viewer. Refer to
# workflow_actions.conf.spec and the documentation at splunk.com for more
# information about this file.
#
# To use one or more of these configurations, copy the configuration block
# into workflow_actions.conf in $SPLUNK_HOME/etc/system/local/, or into your
# application's local/ folder. You must restart Splunk to enable
# configurations.
#
# To learn more about configuration files (including precedence) please see
# the documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# These are the default workflow actions and make extensive use of the
# special parameters: $@namespace$, $@sid$, etc.

[show_source]
type=link
fields = _cd, source, host, index
display_location = event_menu
label = Show Source
link.uri = /app/$@namespace$/show_source?sid=$@sid&offset=$@offset&latest_time=$@latest_time$

[ifx]
type = link
display_location = event_menu
label = Extract Fields
link.uri = /ifx?sid=$@sid&offset=$@offset&namespace=$@namespace$

[etb]
```

```

type = link
display_location = event_menu
label = Build Eventtype
link.uri = /etb?sid=${sid}&offset=${offset}&namespace=${namespace}

# This is an example workflow action which will be displayed in a specific
# field menu (clientip).

[whois]
display_location = field_menu
fields = clientip
label = Whois: $clientip$
link.method = get
link.target = blank
link.uri = http://ws.arin.net/whois/?queryinput=$clientip$
type = link

# This is an example field action which will allow a user to search every
# field value in Google.

[Google]
display_location = field_menu
fields = *
label = Google ${field_name}$
link.method = get
link.uri = http://www.google.com/search?q=${field_value}$
type = link

# This is an example post link that will send its field name and field value
# to a fictional bug tracking system.

[Create JIRA issue]
display_location = field_menu
fields = error_msg
label = Create JIRA issue for $error_class$
link.method = post
link.postargs.1.key = error
link.postargs.1.value = $error_msg$
link.target = blank
link.uri = http://127.0.0.1:8000/jira/issue/create
type = link

# This is an example search workflow action that will be displayed in an
# event's menu, but requires the field "controller" to exist in the event in
# order for the workflow action to be available for that event.

[Controller req over time]
display_location = event_menu
fields = controller
label = Requests over last day for $controller$
search.earliest = -3d
search.search_string = sourcetype=rails_app controller=$controller$ | timechart span=1h count
search.target = blank
search.view = charting
type = search

```

## workload\_policy.conf

The following are the spec and example files for `workload_policy.conf`.



## workload\_policy.conf.spec

```
# Version 9.4.0
#
```

### OVERVIEW

```
# This file contains descriptions of the settings that you can use to
# configure search admission control for splunk.
#
# There is a workload_policy.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name workload_policy.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see workload_policy.conf.example. You may need to restart the Splunk instance
# to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
# Settings to configure search admission control, including enabling/disabling feature
# and other configurations.
```

### [search\_admission\_control]

```
admission_rules_enabled = <bool>
* Determines whether admission rules are applied to searches.
* If set to true, admission rules for pre-filtering searches are applied when a search
  is dispatched.
* Default: 0
```

## workload\_policy.conf.example

```
# Enable the admission rules defined in workload_rules.conf.
[search_admission_control]
admission_rules_enabled = 1
```

## workload\_pools.conf

The following are the spec and example files for workload\_pools.conf.

### workload\_pools.conf.spec

```
# Version 9.4.0
#
```

## OVERVIEW

```
# This file contains descriptions of the settings that you can use to
# configure workloads for splunk.
#
# There is a workload_pools.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name workload_pools.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see workload_pools.conf.example. You may need to restart the Splunk instance
# to enable configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
```

## GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
# the file.
# * Each .conf file should have at most one default stanza. If there are
# multiple default stanzas, settings are combined. In the case of
# multiple definitions of the same setting, the last definition in the
# file takes precedence.
# * If a setting is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.
#
# CAUTION: Do not alter the settings in the workload_pools.conf file unless you know
# what you are doing. Improperly configured workloads might result in
# splunkd crashes, memory overuse, or both.
```

### [general]

```
enabled = <bool>
* Specifies whether workload management has been enabled on the system or not.
* This setting only applies to the default stanza as a global setting.
* Default: false

default_pool = <string>
* Specifies the default workload pool to be used at runtime for search workloads.
* This setting is maintained for backward compatibility with previous releases.
  Its value is set but is not used in the current release. This value matches the
  default_pool value of [workload_category:search].
* This setting is only applicable when workload management has been enabled in
  the system. If workload management has been enabled, this is a mandatory setting.

ingest_pool = <string>
* Specifies the workload pool for splunkd and helper processes that control
  data ingestion and related actions in the Splunk deployment.
* This setting is maintained for backward compatibility with previous releases.
```

Its value is set but is not used in the current release. This value matches the default\_pool value of [workload\_category:ingest].

- \* This setting is only applicable when workload management has been enabled in the system. If workload management has been enabled, this is a mandatory setting.

workload\_pool\_base\_dir\_name = <string>

- \* Specifies the base controller directory name for Splunk cgroups on Linux that is used by a Splunk deployment.
- \* Workload pools created from the workload management page are all created relative to this base directory.
- \* This setting is only applicable when workload management has been enabled in the system. If workload management has been enabled, this is a mandatory setting.
- \* Default: splunk

### **[workload\_pool:<pool\_name>]**

cpu\_weight = <number>

- \* Specifies the cpu weight to be used by this workload pool.
- \* This is a percentage of the total cpu resources available to the category to which the pool belongs.
- \* Default: not set

mem\_weight = <number>

- \* Specifies the memory weight to be used by this workload pool.
- \* This is a percentage of the total memory resources available to the category to which the pool belongs.
- \* This is a mandatory parameter for the creation of a workload pool and only allows positive integral values.
- \* Default: not set

category = <string>

- \* Specifies the category to which this workload pool belongs.
- \* Required to create a workload pool.
- \* Valid categories are "search", "misc" and "ingest".
- \* The "ingest" and "misc" categories each contain one pool only, which is the default\_pool for the respective category.
- \* Default: not set

default\_category\_pool = <boolean>

- \* Specifies if this pool is the default pool for its category.
- \* Admin users can specify workload pools associated with roles. If no workload pool is found, the default\_pool defined for this category is used.
- \* The first pool that is added to a category has this value set to 1.
- \* All other pools have this value set to 0.
- \* Required if workload management is enabled.
- \* Default: false

### **[workload\_category:<category>]**

- \* Specifies the resource allocation for workload pools in this category. The <category> value can be "search", "ingest" or "misc".

cpu\_weight = <number>

- \* Specifies the cpu weight to be used by this category.
- \* This is a percentage of the total cpu resources available to all categories.
- \* This parameter exists in the default configuration and is editable with values that are positive integer values less than 100.
- \* Default is set.

mem\_weight = <number>

- \* Specifies the memory weight to be used by this category.
- \* This is a percentage of the total memory resources available to all categories.
- \* This parameter exists in the default configuration and is editable with values that are positive integer values less than 100.
- \* Default is set.

## workload\_pools.conf.example

```
# Version 9.4.0
# CAUTION: Do not alter the settings in workload_pools.conf unless you know what you are doing.
# Improperly configured workloads may result in splunkd crashes and/or memory overuse.

[general]
enabled = false
default_pool = pool_1
ingest_pool = pool_2
workload_pool_base_dir_name = splunk

[workload_category:search]
cpu_weight = 70
mem_weight = 70

[workload_category:ingest]
cpu_weight = 20
mem_weight = 20

[workload_category:misc]
cpu_weight = 10
mem_weight = 10

[workload_pool:pool_1]
cpu_weight = 40
mem_weight = 40
category = search
default_category_pool = 1

[workload_pool:pool_2]
cpu_weight = 30
mem_weight = 30
category = ingest
default_category_pool = 1

[workload_pool:pool_3]
cpu_weight = 20
mem_weight = 20
category = misc
default_category_pool = 1

[workload_pool:pool_4]
cpu_weight = 10
mem_weight = 10
category = search
default_category_pool = 0
```

## workload\_rules.conf

The following are the spec and example files for `workload_rules.conf`.

### workload\_rules.conf.spec

```
# Version 9.4.0
#
```

#### OVERVIEW

```
# This file contains descriptions of the settings that you can use to
# configure workloads classification rules for splunk.
#
# There is a workload_rules.conf file in the $SPLUNK_HOME/etc/system/default/ directory.
# Never change or copy the configuration files in the default directory.
# The files in the default directory must remain intact and in their original
# location.
#
# To set custom configurations, create a new file with the name workload_rules.conf in
# the $SPLUNK_HOME/etc/system/local/ directory. Then add the specific settings
# that you want to customize to the local configuration file.
# For examples, see workload_rules.conf.example. You do not need to restart the Splunk instance
# to enable workload_rules.conf configuration changes.
#
# To learn more about configuration files (including file precedence) see the
# documentation located at
# http://docs.splunk.com/Documentation/Splunk/latest/Admin/Aboutconfigurationfiles
#
```

#### GLOBAL SETTINGS

```
# Use the [default] stanza to define any global settings.
# * You can also define global settings outside of any stanza, at the top of
# the file.
# * Each .conf file should have at most one default stanza. If there are
# multiple default stanzas, settings are combined. In the case of
# multiple definitions of the same setting, the last definition in the
# file takes precedence.
# * If a setting is defined at both the global level and in a specific
# stanza, the value in the specific stanza takes precedence.
#
# CAUTION: Do not alter the settings in the workload_rules.conf file unless you know
# what you are doing. Improperly configured workload rules might result in
# splunkd crashes, memory overuse, or both.
```

#### [general]

```
numeric_search_time_range = <bool>
* Specifies whether the search_time_range predicate accepts numerical values.
* A value of "true" means search_time_range accepts numerical values.
* Allows assigning numerical values to the search_time_range predicate when
```

- defining workload rules and admission rules. For example,  
 "search\_time\_range>7d" or "search\_time\_range<=24h".
- \* The search\_time-range predicate accepts the value "alltime" regardless of the value of this setting.
  - \* This setting applies only to the default stanza as a global setting.
  - \* Note: This setting can cause slower search performance.
  - \* Default: false

**[workload\_rule:<rule\_name>]**

predicate = <string>

- \* Specifies the predicate of this workload classification rule.
- \* The format is logical expression with predicate as <type>=<value>.
- \* For example, "app=search AND (NOT role=power)".
- \* The valid <type> are "app", "role", "user", "index", "search\_type", "search\_mode", "search\_time\_range", and "runtime".
- \* The <value> is the exact value of the <type>.
- \* For "app" type, the value is the name of the app. For example, "app=search".
- \* For "role" type, the value is the name of the role. For example, "role=admin".
- \* For "index" type, the value is the name of the index. For example, "index=\_internal". Note that the value can refer to an internal or public index.
- \* For "user" type, the value is the name of any valid user. For example, "user=bob". Note that the reserved internal user "nobody" is invalid; the reserved internal user "splunk-system-user" is valid.
- \* For "search\_type" type, the value is the type of the search. Valid search types include "adhoc", "scheduled", "datamodel\_acceleration", "report\_acceleration" and "summary\_index".
- \* For "search\_mode" type, the value is the mode of the search. Valid modes include "realtime" and "historical".
- \* For "search\_time\_range" type, the value is the time range of the search. Value can be "alltime" or a numerical value. For example, "search\_time\_range>7d" or "search\_time\_range<=24h". To specify a numerical value, the 'numerical\_search\_time\_range' flag must be set to "true".
- \* For "runtime" type, the value is the amount of time a search must run in a workload pool to trigger a specified action, such as alert, move or abort. Valid units for runtime values include s, second, seconds, m, minute, minutes, and h, hour, hours.
- \* Required.

workload\_pool = <string>

- \* Specifies the name of the workload pool, for example "pool1".
- \* The pool name that you specify must already be defined in the [workload\_pool:<pool\_name>] stanza in workload\_pools.conf.

action = alert | move | abort

- \* Specifies the action to take when a search exceeds the specified runtime value.
- \* The action "alert" sends a notification message to Splunk Web that indicates the runtime of the search.
- \* The action "move" moves the search from the original workload pool to a designated alternate workload pool, and sends a notification message to Splunk Web.
- \* The action "abort" kills the search, and sends a notification message to Splunk Web.
- \* Optional.

schedule = always\_on | time\_range | every\_day | every\_week | every\_month

- \* Specifies whether the rule is always on or has a valid time range that expires.
- \* Optional. If it's empty, it means the rule is always on.

start\_time = <string>  
\* This setting is required when 'schedule' is set to: "time\_range",  
"every\_week", "every\_month", or "every\_day".  
\* The time format for 'start\_time' is HH:00.  
\* If 'schedule' is set to "time\_range", the 'start\_time' specifies the  
exact time that the valid time range starts, including 'start\_date', 'end\_date',  
time, and time zone.  
\* If 'schedule' is set to "every\_week" or "every\_month", the 'start\_time'  
specifies the start hour.  
\* If 'schedule' is set to "every\_day", the 'start\_time' is set to 0.  
\* Default 0.

end\_time = <string>  
\* This setting is required when 'schedule' is set to: "time\_range",  
"every\_week", "every\_month", or "every\_day".  
\* The time format for 'end\_time' is HH:00.  
\* If 'schedule' is set to "time\_range", the 'end\_time' specifies the  
exact time that the valid time range ends, including 'start\_date', 'end\_date',  
time, and time zone.  
\* If 'schedule' is set to "every\_week" or "every\_month", the 'end\_time'  
specifies the end hour.  
\* If 'schedule' is set to "every\_day", the 'end\_time' is set to 0.  
\* Default 0.

every\_week\_days = <string>  
\* This setting is required when 'schedule' is set to "every\_week".  
\* Specifies recurring days of the week.  
\* Supports comma separated numbers from 0 to 6, where 0 represents  
Sunday.  
\* No default.

every\_month\_days = <string>  
\* This setting is required when 'schedule' is set to "every\_month".  
\* Specifies recurring days of the month.  
\* Supports comma separated numbers from 1 to 31, where 1 represents  
the 1st day of the month.  
\* No default.

start\_date = <string>  
\* This setting is required when 'schedule' is set to "time\_range".  
\* The date format is YYYY-MM-DD.  
\* Default (in SplunkWeb): the current date.  
\* Default (manual configuration): none.

end\_date = <string>  
\* This setting is required when 'schedule' is set to "time\_range".  
\* The date format is YYYY-MM-DD  
\* Default (in SplunkWeb): the current date.  
\* Default (manual configuration): none.

user\_message = <string>  
\* Specifies the message shown in the search job inspector if the rule is  
applied to a search.  
\* Cannot exceed 140 characters.  
\* Optional.

disabled = <boolean>  
\* Toggles a workload rule off and on.  
\* Set to "true" to disable a rule.  
\* Default: false

## **[workload\_rules\_order]**

rules = <string>

- \* List of all workload classification rules.
- \* The format of the "string" is comma separated items, "rule1,rule2,...".
- \* The rules listed are defined in [workload\_rule:<rule\_name>] stanza.
- \* The order of the rule name in the list determines the priorities of that rule. For example, in "rule1,rule2", rule1 has higher priority than rule2.
- \* The default value for this property is empty, meaning there is no rule defined.

## **[search\_filter\_rule:<rule\_name>]**

predicate = <string>

- \* Specifies the predicate of this workload classification rule.
- \* The format is logical expression with predicate as <type>=<value>.
- \* For example, "app=search AND (NOT role=power)".
- \* The valid <type> are "app", "role", "user", "index", "search\_type", "search\_mode", "search\_time\_range", and "adhoc\_search\_percentage". The <value> is the exact value of the <type>.
- \* For "app" type, the value is the name of the app. For example, "app=search".
- \* For "role" type, the value is the name of the role. For example, "role=admin".
- \* For "index" type, the value is the name of the index. For example, "index=\_internal". Note that the value can refer to an internal or public index.
- \* For "user" type, the value is the name of any valid user. For example, "user=bob". Note that the reserved internal user "nobody" is invalid; the reserved internal user "splunk-system-user" is valid.
- \* For "search\_type" type, the value is the type of the search. Valid search types include "adhoc", "scheduled", "datamodel\_acceleration", "report\_acceleration" and "summary\_index".
- \* For "search\_mode" type, the value is the mode of the search. Valid modes include "realtime" and "historical".
- \* For "search\_time\_range" type, the value is the time range of the search. For now, value can only be "alltime".
- \* For "adhoc\_search\_percentage" type, the value is an integer in the range [0,100] indicating the percentage of total concurrent searches that adhoc searches can consume before being filtered or queued. If specified, predicate must also include "search\_type=adhoc".
- \* Required.

action = filter | queue

- \* Specifies the action to take when a search meets the rule criteria.
- \* The action "filter" is defined for search filter rules. If a search meets the rule criteria, the search is not executed.
- \* The action "queue" is only defined for search filter rules with "adhoc\_search\_percentage" specified in the predicate. If an ad hoc search meets the rule criteria, it will be queued and attempted later. A search meeting criteria for both "filter" and "queue" actions will be filtered.
- \* Required.

schedule = always\_on | time\_range | every\_day | every\_week | every\_month

- \* Specifies whether the rule is always on or has a valid time range that expires.
- \* Optional. If it's empty, it means the rule is always on.

start\_time = <string>

- \* This setting is required when 'schedule' is set to: "time\_range", "every\_week", "every\_month", or "every\_day".
- \* The time format for 'start\_time' is HH:00.
- \* If 'schedule' is set to "time\_range", the 'start\_time' specifies the



exact time that the valid time range starts, including 'start\_date', 'end\_date', time, and time zone.

- \* If 'schedule' is set to "every\_week" or "every\_month", the 'start\_time' specifies the start hour.
- \* If 'schedule' is set to "every\_day", the 'start\_time' is set to 0.
- \* Default 0.

end\_time = <string>

- \* This setting is required when 'schedule' is set to: "time\_range", "every\_week", "every\_month", or "every\_day".
- \* The time format for 'end\_time' is HH:00.
- \* If 'schedule' is set to "time\_range", the 'end\_time' specifies the exact time that the valid time range ends, including 'start\_date', 'end\_date', time, and time zone.
- \* If 'schedule' is set to "every\_week" or "every\_month", the 'end\_time' specifies the end hour.
- \* If 'schedule' is set to "every\_day", the 'end\_time' is set to 0.
- \* Default 0.

every\_week\_days = <string>

- \* This setting is required when 'schedule' is set to "every\_week".
- \* Specifies recurring days of the week.
- \* Supports comma separated numbers from 0 to 6, where 0 represents Sunday.
- \* No default.

every\_month\_days = <string>

- \* This setting is required when 'schedule' is set to "every\_month".
- \* Specifies recurring days of the month.
- \* Supports comma separated numbers from 1 to 31, where 1 represents the 1st day of the month.
- \* No default.

start\_date = <string>

- \* This setting is required when 'schedule' is set to "time\_range".
- \* The date format is YYYY-MM-DD.
- \* Default (in SplunkWeb): the current date.
- \* Default (manual configuration): none.

end\_date = <string>

- \* This setting is required when 'schedule' is set to "time\_range".
- \* The date format is YYYY-MM-DD
- \* Default (in SplunkWeb): the current date.
- \* Default (manual configuration): none.

user\_message = <string>

- \* Specifies the message when a search is filtered out by this rule.
- \* Cannot exceed 140 characters.
- \* Optional.

disabled = <boolean>

- \* Toggles a search filter rule off and on.
- \* Set to "true" to disable a rule.
- \* Default: false

## workload\_rules.conf.example

```
[workload_rules_order]
rules = my_analyst_rule,my_app_rule,my_user_rule,my_index_rule
```

```

[workload_rule:my_app_rule]
predicate = app=search
workload_pool = my_app_pool

[workload_rule:my_analyst_rule]
predicate = role=analyst
workload_pool = my_analyst_pool
schedule = always_on

[workload_rule:my_user_rule]
predicate = user=admin
workload_pool = my_user_pool
schedule = always_on

[workload_rule:my_index_rule]
predicate = index=_internal
workload_pool = my_index_pool
schedule = time_range
start_time = 2019-01-01T04:00:00-08:00
end_time = 2019-01-05T04:00:00-08:00

[workload_rule:my_search_type_rule]
predicate = search_type=adhoc
workload_pool = my_adhoc_pool
schedule = every_day
start_time = 10
end_time = 15

[workload_rule:my_logical_rule_1]
predicate = app=search AND (NOT index=_internal)
workload_pool = my_logical_pool_1
schedule = every_week
start_time = 10
end_time = 23
every_week_days = [0,4,6]

[workload_rule:my_logical_rule_2]
predicate = NOT role=power OR user=admin
workload_pool = my_logical_pool_2
schedule = every_month
start_time = 1
end_time = 2
every_month_days = [1,5,16,31]

```